15-859(B) Machine Learning Theory

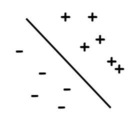
Lecture 11: More on why large margins are good for learning. Kernels and general similarity functions. $L_1 - L_2$ connection.

Avrim Blum

02/24/10

Basic setting

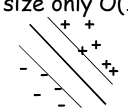
- Examples are points x in instance space, like R^n. Assume drawn from some probability distrib:
  - Distribution D over x, labeled by target function c.
  - Or distribution P over (x, l)
  - Will call P (or (c,D)) our "learning problem".
- Given labeled training data, want algorithm to do well on new data.



Margins

If data is separable by large margin γ, then that's a good thing. Need sample size only $\tilde{O}(1/\gamma^2)$.

$|w \cdot x|/|x| \geq \gamma$, $|w|=1$



Some ways to see it:

1. The perceptron algorithm does well: makes only $1/\gamma^2$ mistakes.
2. Margin bounds: whp all consistent large-margin separators have low true error.
3. Really-Simple-Learning + boosting…
4. Random projection…

Will do 3 then 4 then 2.

A really simple learning algorithm

Suppose our problem has the property that whp a sufficiently large sample S would be separable by margin γ. Here is another way to see why this is good for learning.

Consider the following simple algorithm…

1. Pick a random linear separator.
2. See if it is any good.
3. If it is a weak-learner (error rate $\leq \frac{1}{2} - \gamma/4$), plug into boosting. Else don't. Repeat.

Claim: if data has a large margin separator, there's a reasonable chance a random linear separator will be a weak-learner.

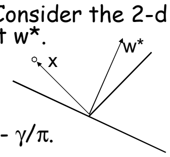
A really simple learning algorithm

Claim: if data has a separator of margin γ, there's a reasonable chance a random linear separator will have error $\leq \frac{1}{2} - \gamma/4$. [all hyperplanes through origin]

Proof: Consider random h s.t. $h \cdot w^* \geq 0$:

- Pick a (positive) example x. Consider the 2-d plane defined by x and target w*.
- $\Pr_h(h \cdot x \leq 0 \mid h \cdot w^* \geq 0)$
  $\leq (\pi/2 - \gamma)/\pi = \frac{1}{2} - \gamma/\pi$.
- So, $E_h[\mathrm{err}(h) \mid h \cdot w^* \geq 0] \leq \frac{1}{2} - \gamma/\pi$.
- Since err(h) is bounded between 0 and 1, there must be a reasonable chance of success.

QED



Another way to see why large margin is good

Johnson-Lindenstrauss Lemma:

Given n points in R^n, if project randomly to R^k, for $k = O(\varepsilon^{-2} \log n)$, then whp all pairwise distances preserved up to $1 \pm \varepsilon$ (after scaling by $(n/k)^{1/2}$).

Cleanest proofs: IM98, DG99

JL Lemma, cont

Proof easiest for slightly different projection:

- Pick k vectors $u_1, \ldots, u_k$ iid from n-diml gaussian.
- Map $p \rightarrow (p \cdot u_1, \ldots, p \cdot u_k)$.
- What happens to $v_{ij} = p_i - p_j$?
  - Becomes $(v_{ij} \cdot u_1, \ldots, v_{ij} \cdot u_k)$
  - Each component is iid from 1-diml gaussian, scaled by $|v_{ij}|$.
  - For concentration on sum of squares, plug in version of Hoeffding for RVs that are squares of gaussians.
- So, whp all lengths apx preserved, and in fact not hard to see that whp all <u>angles</u> are apx preserved too.

Random projection and margins

Natural connection [AV99]:

- Suppose we have a set S of points in R^n, separable by margin γ.
- JL lemma says if project to random k-dimensional space for $k=O(\gamma^{-2} \log |S|)$, whp still separable (by margin $\gamma/2$).
  - Think of projecting points and target vector w.
  - Angles between p_i and w change by at most $\pm\gamma/2$.
- Could have picked projection before sampling data.
- So, it's really just a k-dimensional problem after all. Do all your learning in this k-diml space.

So, random projections can help us think about why margins are good for learning. [note: this argument does NOT imply uniform convergence in original space]

Uniform convergence bounds for large margins

Claim: Whp, any linear separator that gets training data correct by margin γ has true error $\leq \varepsilon$ so long as $|S| \gg (1/\varepsilon)[(1/\gamma^2)\log^2(1/(\gamma\varepsilon)) + \log(1/\delta)]$

Proof in two steps:

1. What is the maximum number of points that can be shattered by separators of margin at least γ? (aka "fat-shattering dimension")
   - Ans: $O(1/\gamma^2)$.
   - Proof: corollary to Perceptron mistake bound (why?) (if dimension is d, can force Perceptron to make $\geq$ d mistakes)
2. Now want to use like in VC-dim analysis. Sauer's lemma analog still applies, but there's a complication we'll need to address…

Uniform convergence bounds for large margins

Claim: Whp, any linear separator that gets training data correct by margin γ has true error $\leq \varepsilon$ so long as $|S| \gg (1/\varepsilon)[(1/\gamma^2)\log^2(1/(\gamma\varepsilon)) + \log(1/\delta)]$

Proof in two steps:

2. Now want to use like in VC-dim analysis. Sauer's lemma analog still applies, but there's a complication we'll need to address…
   - Draw 2m pts S_1, S_2 from D, \$ to get T_1, T_2 as before.
   - Argue whp no separator gets T_1 correct by margin γ, but makes $\geq \varepsilon m$ mistakes on T_2.
   - To do this, tempting to do union bound over all separators that have no points in $S=S_1 \cup S_2$ within margin γ (which we can count using Sauer)
   - But this is undercounting…

Uniform convergence bounds for large margins

Claim: Whp, any linear separator that gets training data correct by margin γ has true error $\leq \varepsilon$ so long as $|S| \gg (1/\varepsilon)[(1/\gamma^2)\log^2(1/(\gamma\varepsilon)) + \log(1/\delta)]$

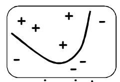
Proof in two steps:

2. Now want to use like in VC-dim analysis. Sauer's lemma analog still applies, but there's a complication we'll need to address…
   - Let $h(x) = h \cdot x$, but truncated at $\pm\gamma$.
   - Define $dist(h_1,h_2)=\max_{x \in S}|h_1(x)-h_2(x)|$.
   - Define H to be a "$\gamma/2$ cover": for all separators, exists $h \in H$ within distance $\gamma/2$.
   - For $h \in H$, define "correct" as "correct by margin at least $\gamma/2$", else call it a "mistake". Now, run usual union-bound argument on these.
   - Finally, apply bound of [Alon et al] on cover-sizes…

OK, now to another way to view kernels…

Kernel function recap

- We have a lot of great algorithms for learning linear separators (perceptron, SVM, …). But, a lot of time, data is not linearly separable.
  - "Old" answer: use a multi-layer neural network.
  - "New" answer: use a kernel function!
- Many algorithms only interact with the data via dot-products.
  - So, let's just re-define dot-product.
  - E.g., $K(x,y) = (1 + x \cdot y)^d$.
    - $K(x,y) = \phi(x) \cdot \phi(y)$, where $\phi()$ is implicit mapping into an n^d-dimensional space.
  - Algorithm acts as if data is in "ϕ-space". Allows it to produce non-linear curve in original space.
  - Don't have to pay for high dimension if data is linearly separable there by a large margin.



Question: do we need the notion of an implicit space to understand what makes a kernel helpful for learning?

Can we develop a more intuitive theory?

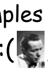
- Match intuition that you are looking for a good measure of similarity for the problem at hand?
- Get the power of the standard theory with less of "something for nothing" feel to it?

And remove even need for existence of Φ?

Can we develop a more intuitive theory?

What would we intuitively want in a good measure of similarity?

A reasonable idea:

- Say have a learning problem P (distribution D over examples labeled by unknown target f).
- Sim fn K:(, )→[-1,1] is good for P if:

most x are on average more similar to random pts of their own label than to random pts of the other label, by some gap γ.

E.g., most images of men are on average γ-more similar to random images of men than random images of women, and vice-versa.

(Scaling so all values in [-1,1])

A reasonable idea:

- Say have a learning problem P (distribution D over examples labeled by unknown target f).
- Sim fn $K:(x,y)\rightarrow[-1,1]$ is (ε,γ)-good for P if at least a $1-\varepsilon$ fraction of examples x satisfy:

$$E_{y\sim D}[K(x,y)|\ell(y)=\ell(x)] \geq E_{y\sim D}[K(x,y)|\ell(y)\neq\ell(x)]+\gamma$$

E.g., most images of men are on average γ-more similar to random images of men than random images of women, and vice-versa.

(Scaling so all values in [-1,1])

A reasonable idea:

- Say have a learning problem P (distribution D over examples labeled by unknown target f).
- Sim fn $K:(x,y)\rightarrow[-1,1]$ is (ε,γ)-good for P if at least a $1-\varepsilon$ fraction of examples x satisfy:

$$E_{y\sim D}[K(x,y)|\ell(y)=\ell(x)] \geq E_{y\sim D}[K(x,y)|\ell(y)\neq\ell(x)]+\gamma$$

How can we use it?

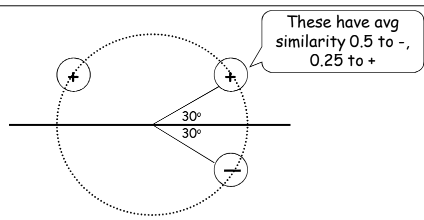
Just do "average nearest-nbr"

At least a $1-\varepsilon$ fraction of x satisfy:

$$E_{y\sim D}[K(x,y)|\ell(y)=\ell(x)] \geq E_{y\sim D}[K(x,y)|\ell(y)\neq\ell(x)]+\gamma$$

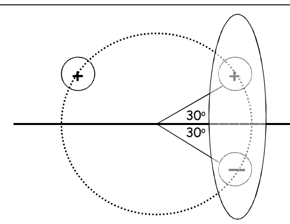
- Draw S^+ of $O((1/\gamma^2)\ln 1/\delta^2)$ positive examples.
- Draw S^- of $O((1/\gamma^2)\ln 1/\delta^2)$ negative examples
- Classify x based on which gives better score.
  - Hoeffding: for any given "good x", prob of error over draw of S^+,S^- at most δ^2.
  - So, at most δ chance our draw is bad on more than δ fraction of "good x".
- With prob $\geq 1-\delta$, error rate $\leq \varepsilon + \delta$.

But not broad enough



- $K(x,y)=x\cdot y$ has good separator but doesn't satisfy defn. (half of positives are more similar to negs that to typical pos)

But not broad enough



- Idea: would work if we didn't pick y's from top-left.
- Broaden to say: OK if $\exists$ large region R s.t. most x are on average more similar to $y\in R$ of same label than to $y\in R$ of other label. (even if don't know R in advance)

Broader defn…

- Ask that exists a set R of "reasonable" y (allow probabilistic) s.t. almost all x satisfy

$$E_y[K(x,y)|\ell(x)=\ell(y),\ y\in R] \geq E_y[K(x,y)|\ell(x)\neq\ell(y),\ y\in R]+\gamma$$

- Formally, say K is $(\varepsilon',\gamma,\tau)$-good if have hinge-loss ε', and $Pr(R_+)$, $Pr(R_-) \geq \tau$.
- **Thm 1:** this is a legitimate way to think about good kernels:
  - If kernel has margin γ in implicit space, then for any τ is (τ,γ^2,τ)-good in this sense. [BBS'08]

Broader defn…

- Ask that exists a set R of "reasonable" y (allow probabilistic) s.t. almost all x satisfy

$$E_y[K(x,y)|\ell(x)=\ell(y),\ y\in R] \geq E_y[K(x,y)|\ell(x)\neq\ell(y),\ y\in R]+\gamma$$

- Formally, say K is $(\varepsilon',\gamma,\tau)$-good if have hinge-loss ε', and $Pr(R_+)$, $Pr(R_-) \geq \tau$.
- **Thm 2:** even if not a legal kernel, this is nonetheless sufficient for learning.
  - If K is $(\varepsilon',\gamma,\tau)$-good, $\varepsilon' \ll \varepsilon$, can learn to error ε with $O((1/\varepsilon\gamma^2)\log(1/\varepsilon\gamma\tau))$ labeled examples. [and $\tilde{O}(1/(\gamma^2\tau))$ unlabeled examples]

How to use such a sim fn?

- Assume $\exists$ R s.t. $Pr_y[R_+,R_-] \geq \tau$ and almost all x satisfy

  $$E_y[K(x,y)|\ell(x)=\ell(y), y\in R] \geq E_y[K(x,y)|\ell(x)\neq\ell(y), y\in R]+\gamma$$

  - Draw $S = \{y_1,\ldots,y_n\}$, $n\approx 1/(\gamma^2\tau)$. ← could be unlabeled
  - View as "landmarks", use to map new data:

    $$F(x) = [K(x,y_1), \ldots, K(x,y_n)].$$

  - Whp, exists separator of good L_1 margin in this space: $w=[0,0,1/n_+,1/n_+,0,0,0,-1/n_-,0]$

    ($n_+ = \# y_i \in R_+$, $n_- = \# y \in R_-$)
  - So, take new set of examples, project to this space, and run good L_1 alg (Winnow).

Other notes

- So, large margin in implicit space $\Rightarrow$ satisfy this defn (with potentially quadratic penalty in margin).
- This def is really an L_1 style margin, so can also potentially get improvement too.
  - Much like Winnow versus Perceptron.
- Can apply to similarity functions that are not legal kernels. E.g.,
  - K(x,y)=1 if x,y within distance d, else 0.
  - $K(s_1, s_2)$ = output of arbitrary dynamic-programming alg applied to s_1, s_2, scaled to [-1,1].
- Interesting to consider other natural properties of similarity functions that motivate other algs.