

Error Handling

- Should always check return code of system calls
 - Not only for 5 points in your lab!
 - There are subtle ways that things can go wrong
 - Use the status info kernel provides us
- Approach in this class: Wrappers
- Different error handling styles
 - Unix-Style
 - Posix-Style
 - DNS-Style

Unix-Style Error Handling

- Special return value when encounter error (always `-1`)
- Set global variable `errno` to an error code
 - Indicates the cause of the error
- Use `strerror` function for text description of `errno`

```
void unix_error(char *msg)
{
    fprintf(stderr, "%s: %s\n",
            msg, strerror(errno));
    exit(0);
}
...
if ((pid = wait(NULL)) < 0)
    unix_error("Error in wait");
```

POSIX-Style Error Handling

- Return value only indicate success (0) or failure (nonzero)
- Useful results returned in function arguments

```
void posix_error(int code, char *msg)
{
    fprintf(stderr, "%s: %s\n",
            msg, strerror(code));
    exit(0);
}
...
if ((retcode = pthread_create(...)) != 0)
    posix_error(retcode, "Error in pthread");
```

DNS-Style Error Handling

- Return a NULL pointer on failure
- Set the global `h_errno` variable

```
void dns_error(char *msg)
{
    fprintf(stderr, "%s: DNS error %d\n",
            msg, h_errno);
    exit(0);
}
...
if ((p = gethostbyname(name)) == NULL)
    dns_error("Error in gethostbyname");
```

Example: Wrappers

```
void Kill (pid_t pid, int signum)
{
    int rc;
    if((rc = kill(pid, signum)) <0)
        unix_error("Kill error");
}
```

- Appendix B: csapp.c and csapp.h
- Unix-Style, for kill function
- Behaves exactly like the base function if no error
- Prints informative message and *terminates* the process

Not All Errors are Fatal

- Wrappers are not always the correct path
 - Treat all information as fatal errors
 - Terminate the program with `exit()`
 - Sometimes an error is not fatal

```
void sigchld_handler(int signum)
{
    pid_t pid;

    while((pid = waitpid(-1, NULL, 0)) > 0)
        printf("Reaped %d\n", (int)pid);

    if(errno != ECHILD)
        unix_error("waitpid error");
}
```