15-294 Rapid Prototyping Technologies:

DXF Files

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The DXF File Format

Drawing Interchange Format

-or-

Drawing Exchange Format

- Proprietary file format, not an ANSI standard.
- Developed by AutoDesk in 1982 to allow their AutoCAD product to inter-operate with other programs.
- Partial specification now publicly available on AutoDesk's web site.

Types of DXF File

- ASCII (human readable) or binary.
- DXF version number:
 - 2013, 2010, 2007-2009, 2004-2006
 - R14, R13, R12
- Later versions add new features such as complex curves and 3D shapes.
- When exporting to DXF for use with a laser cutter, use the latest version if offered a choice.

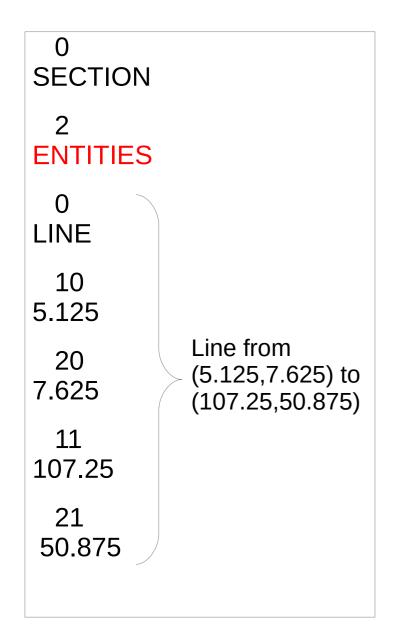
Sections of a DXF File

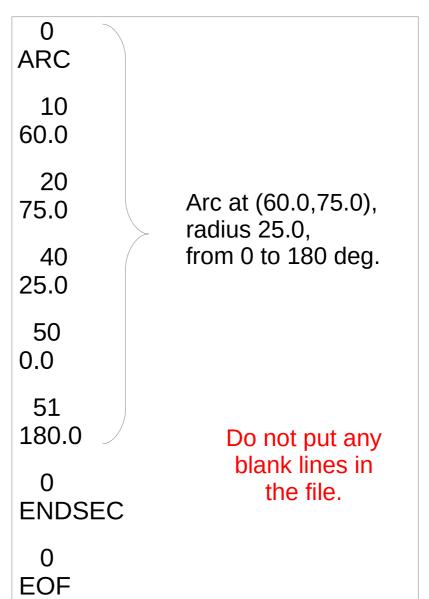
- HEADER parameters such as units, min/max values
- CLASSES application-specific data
- TABLES line types, colors, layers, etc.
- BLOCKS macros for repeating entities
- ENTITIES where the lines and arcs are defined
- OBJECTS data for non-graphical objects
- THUMBNAILIMAGE
- END OF FILE

Tagged Data Format

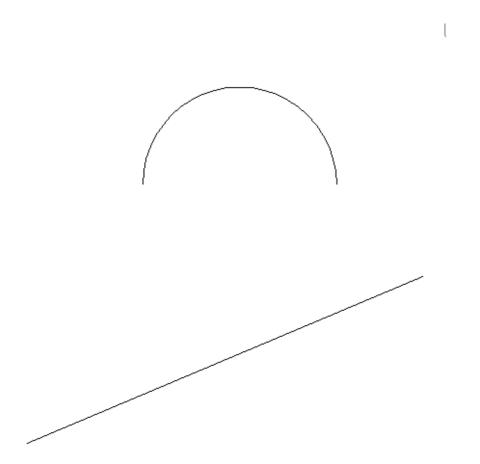
- Every element in a DXF file takes two lines:
 - Integer "group code" indicating the type of item
 - Value of the item (can be a number, string, etc.)
- Some common group codes:
 - 0: Entity type (string)
 - 2: Name of the entity (string)
 - 9: DXF variable name in header section (string)
 - 10, 20, 30: Primary X/Y/Z value (float)
 - 11, 21, 31: Secondary X/Y/Z value (float)
 - 40: radius

DXF File: One Line and One Arc





Sample DXF Result



Python DXF Libraries

- Multiple DXF libraries exist for Python.
- dxfwrite is used in assignment #2:
 - Sets up reasonable header values and tables.
 - You can modify them if desired.
 - Provides primitives to make entities.
- dxfgrabber reads a DXF file and returns a Python structure with all the info.

Using dxfwrite

drawing.save()

Graphics in Python

- Use Tkinter for simple on-screen graphics
- Create a Canvas widget, then add lines etc.
- Coordinates are in pixels; must be integers.
- Use mainloop() to have Tk render the canvas.

Drawing A Line With Tk

```
from Tkinter import
master = Tk()
w = Canvas(master, width=800, height=800)
w.pack()
w.create line(51, 77, 1070, 508,
              fill='red')
mainloop()
```