

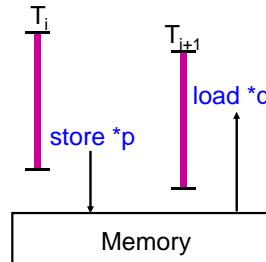
## Lecture 29(b)

### Compiler Optimizations for Thread-Level Speculation

From the paper: "Compiler Optimization of Scalar Value Communication Between Speculative Threads", by Antonia Zhai, Christopher B. Colohan, J. Gregory Steffan and Todd C. Mowry. ASPLOS, 2002.

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### Speculation



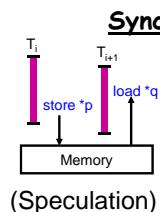
good when  $p \neq q$

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2

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### Synchronization (and Forwarding)

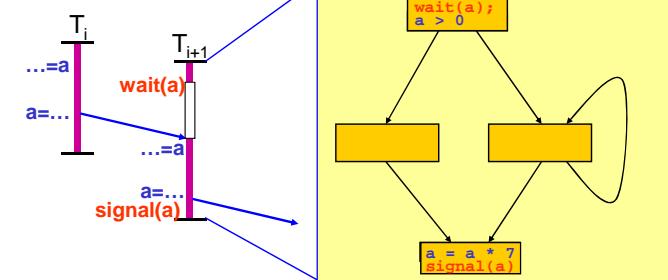
good when  $p == q$

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### Synchronizing Scalars

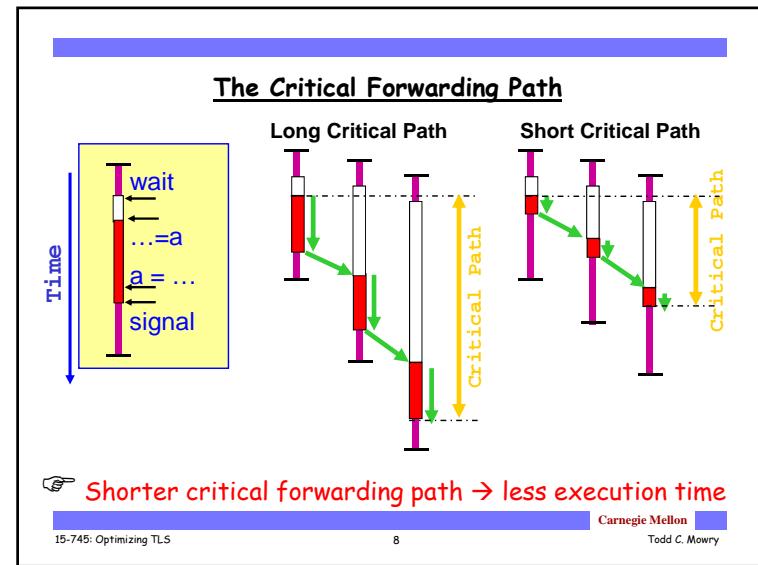
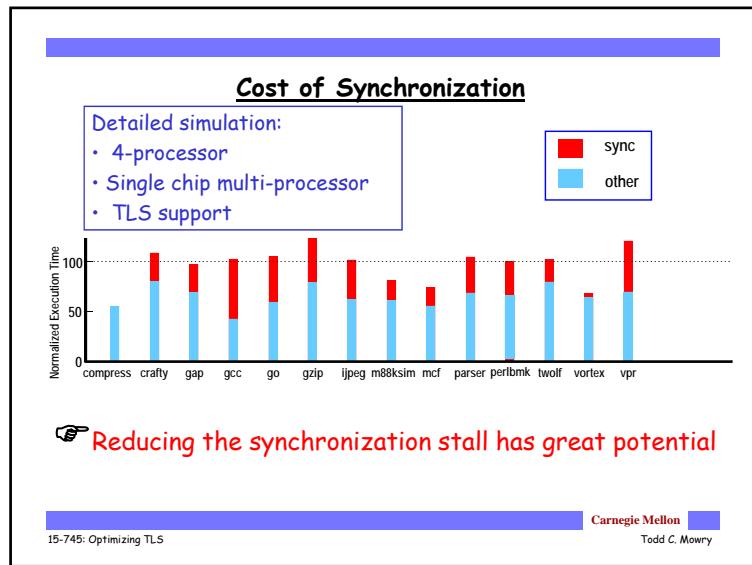
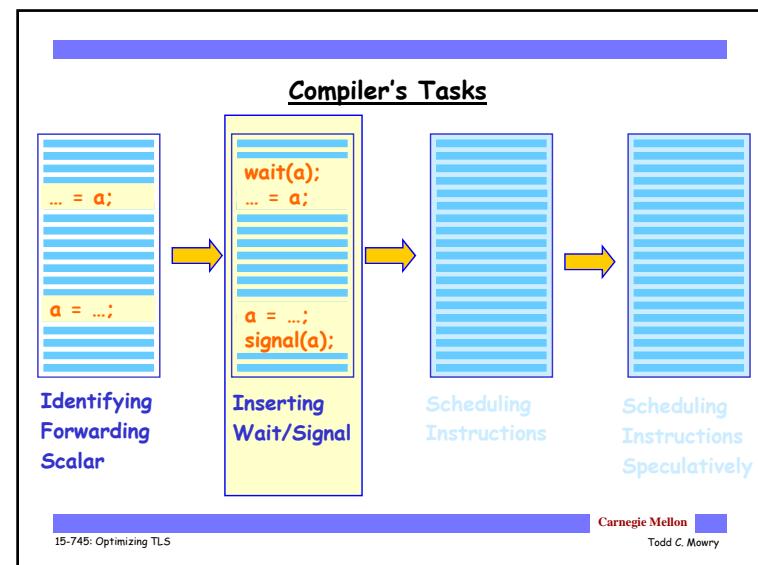
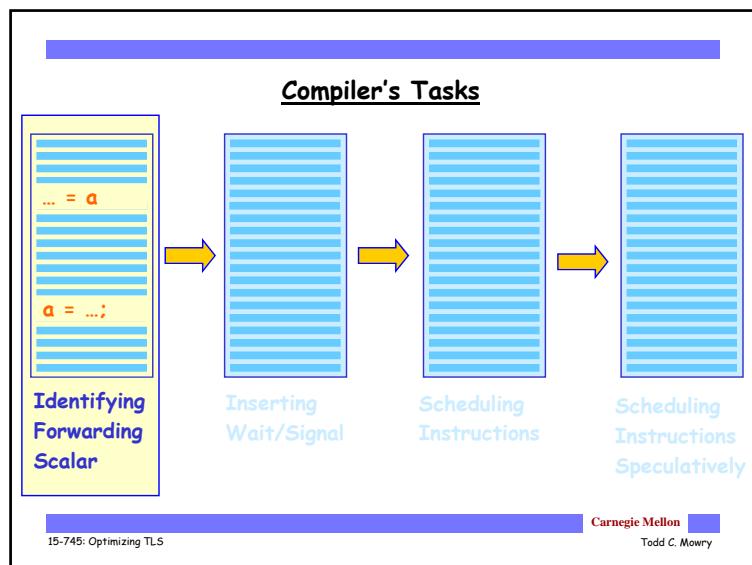


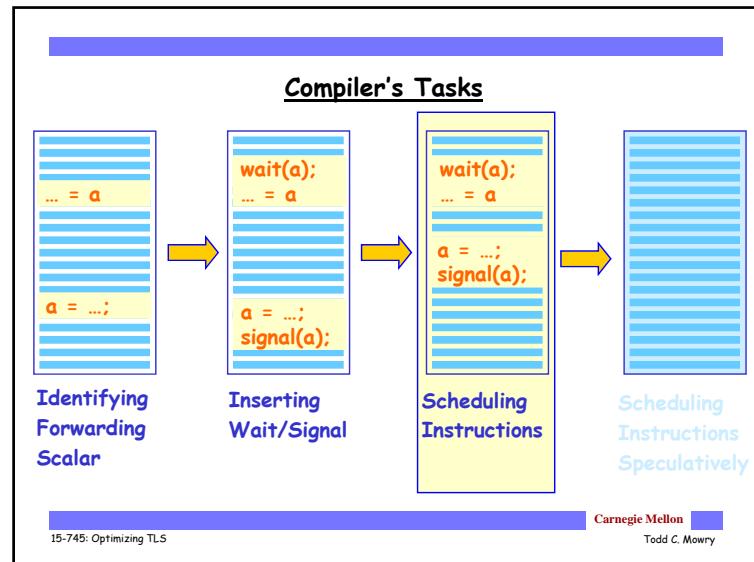
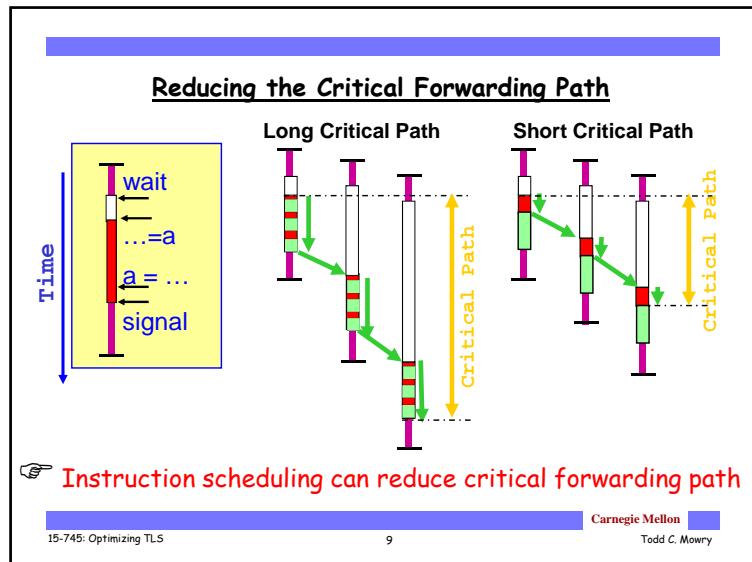
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### Related Work and Contribution

**Related work:**

- Multiscalar instruction scheduling [Vijaykumar, Thesis '98]
  - Moving instructions backward one basic block at a time
  - Evaluated under the context of Multiscalar

**Our contributions:**

- A robust instruction scheduling algorithm
  - Deals with larger threads
  - Handles complex control flow
- Control and data dependence speculation
  - Extends our algorithm to accommodate speculative scheduling
  - Evaluates with detailed simulation
- Comparison with hardware techniques that reduce critical path

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### Scheduling Instructions

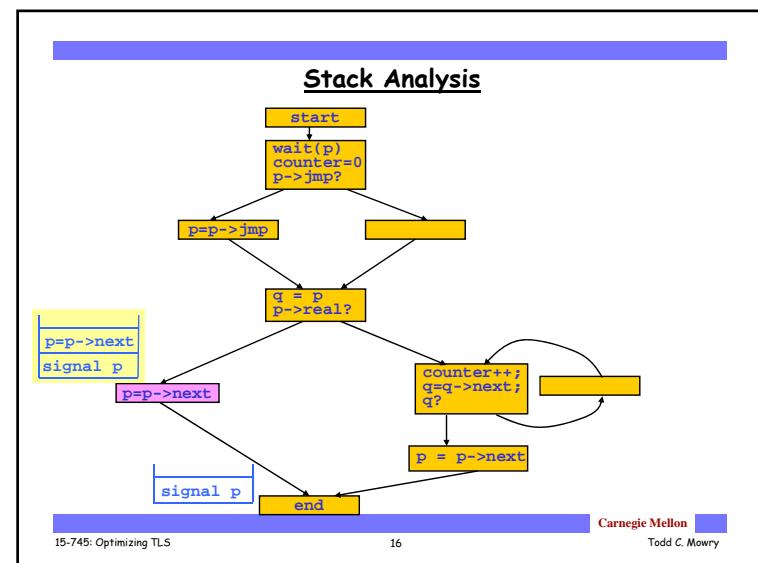
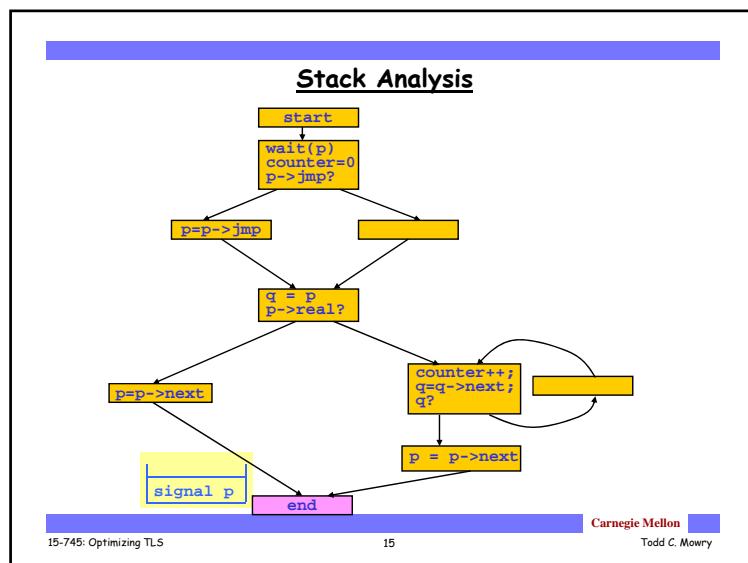
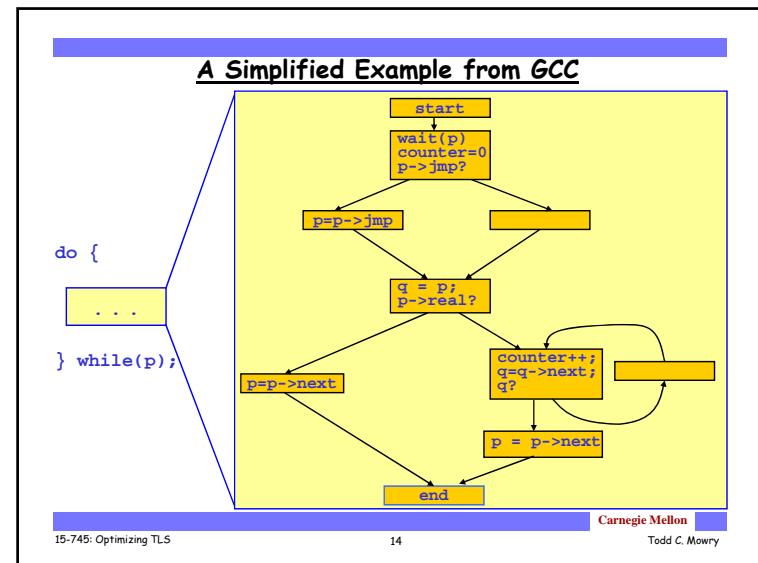
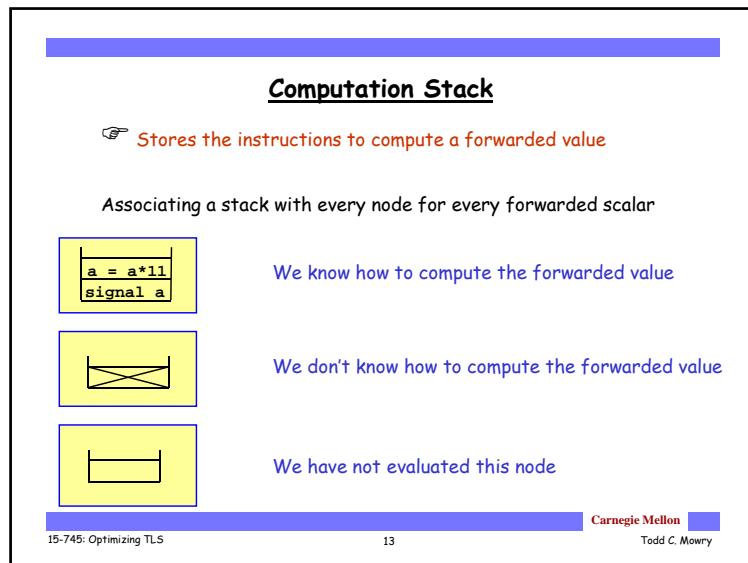
**Dataflow analysis**  
Handles complex control flow

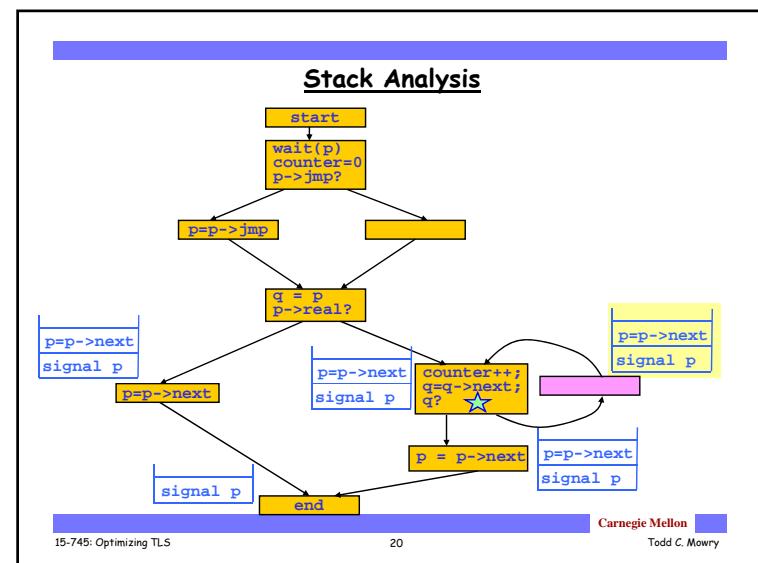
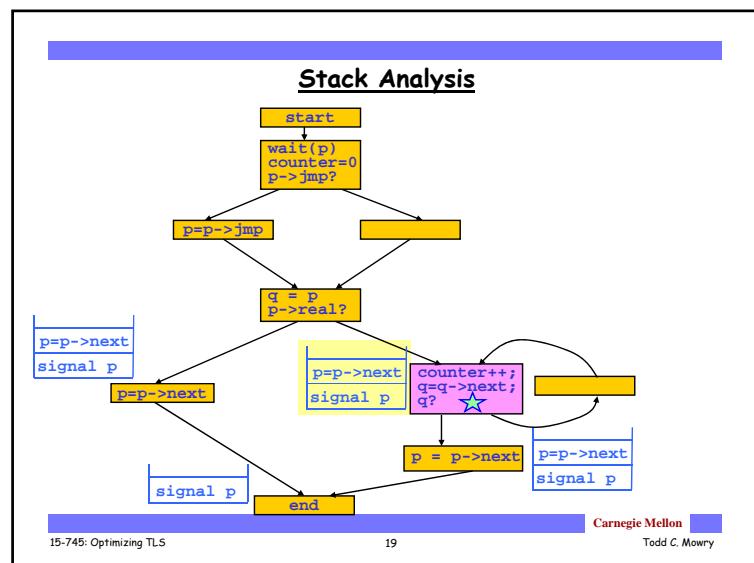
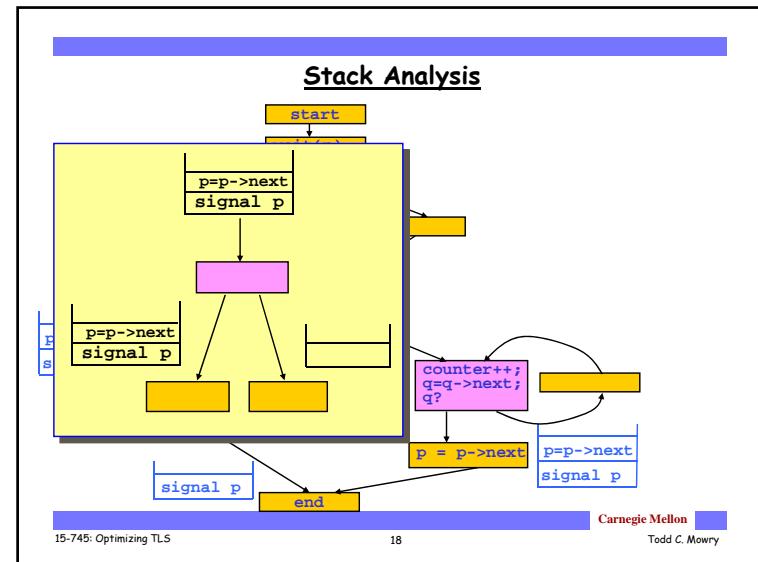
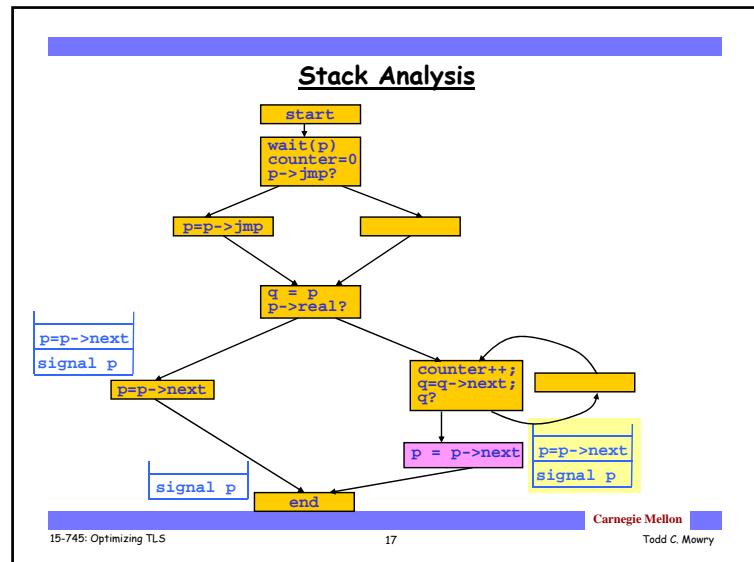
**Define two dataflow analyses**

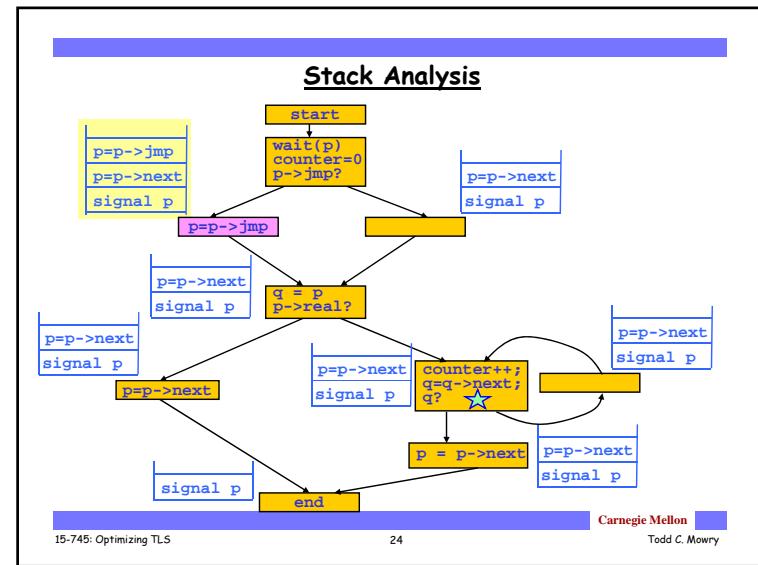
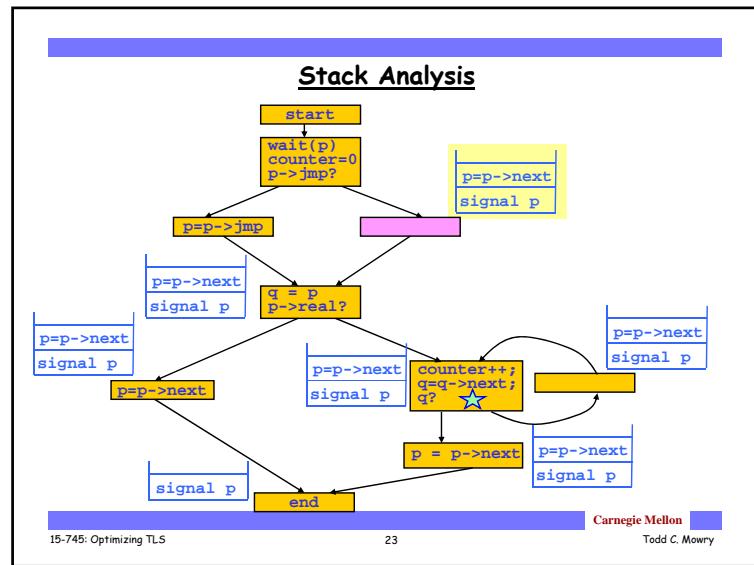
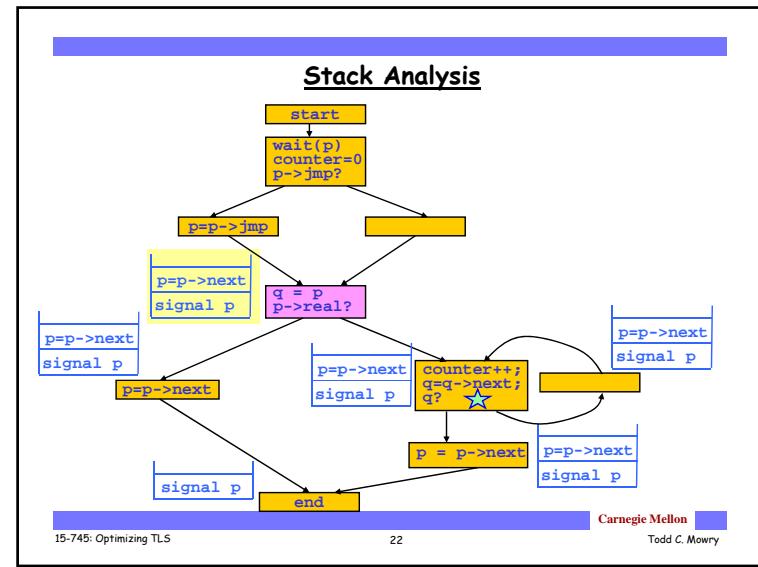
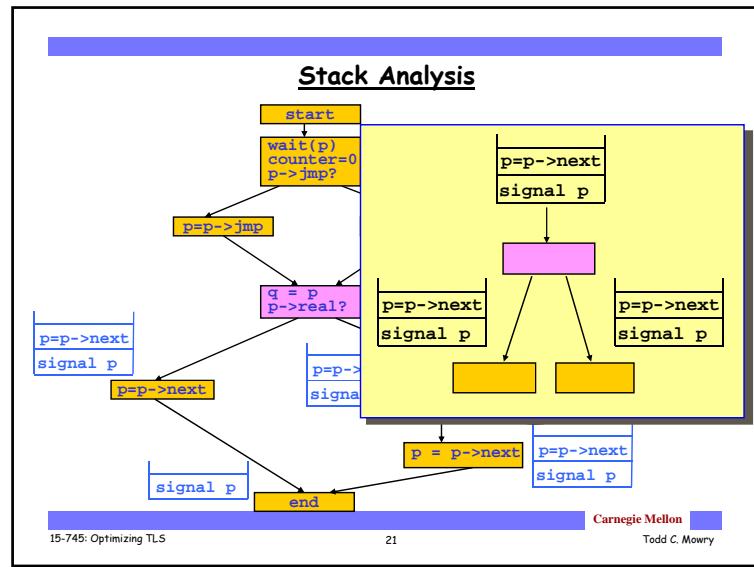
**Stack**  
Find the instructions to compute the forwarded value?

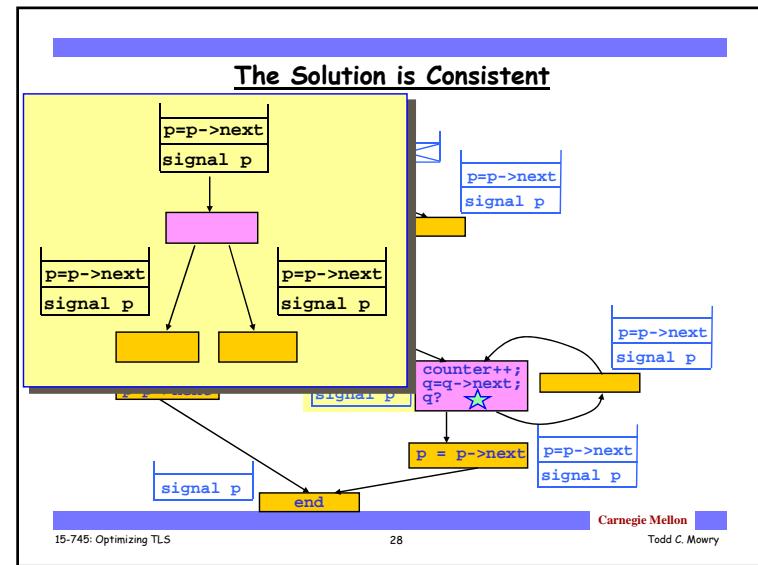
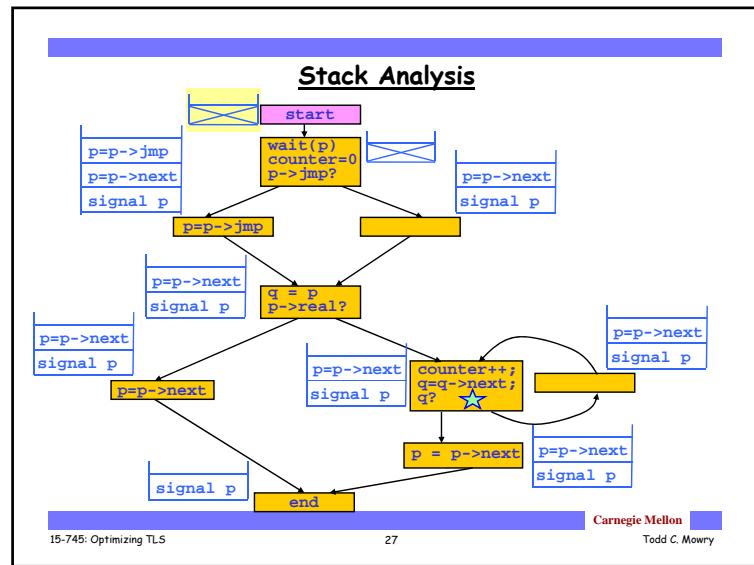
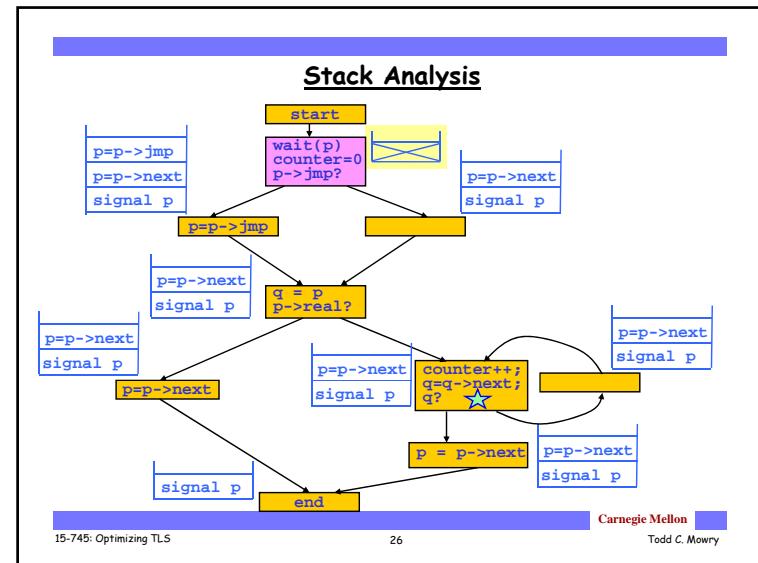
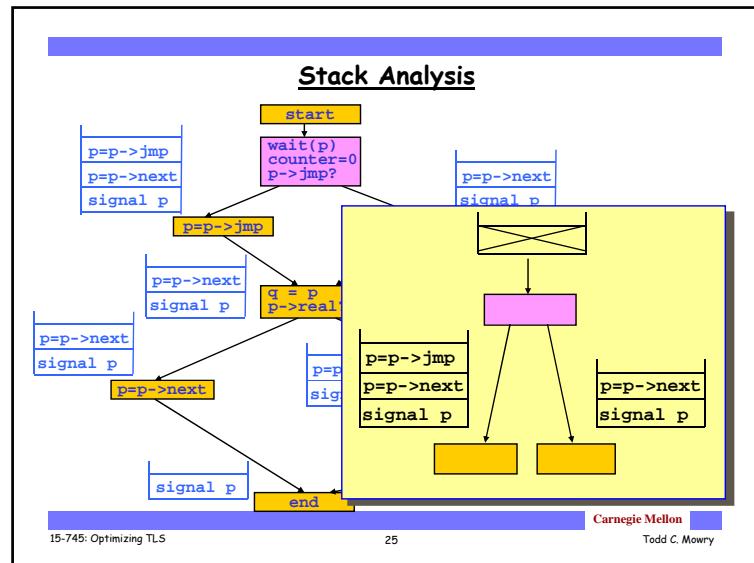
**Earliest**  
Find the earliest node to compute the forwarded value?

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## Scheduling Instructions

### Dataflow analysis

Handles complex control flow

### Define two dataflow analyses

#### Stack

Find the instructions to compute the forwarded value?

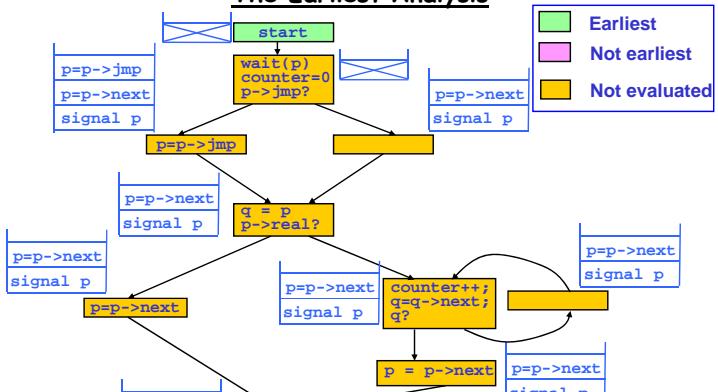
#### Earliest

Find the earliest node to compute the forwarded value?

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## The Earliest Analysis

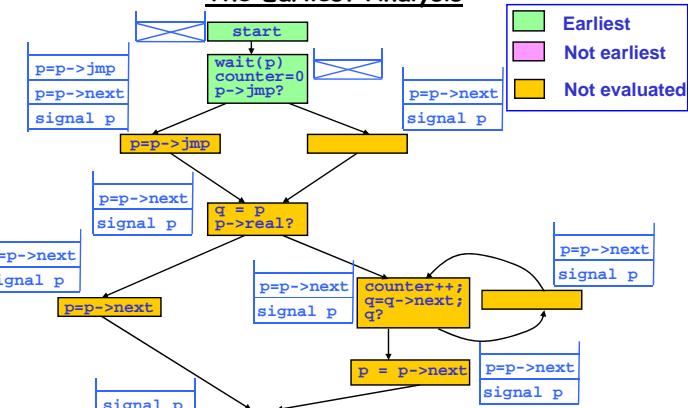


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30

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## The Earliest Analysis

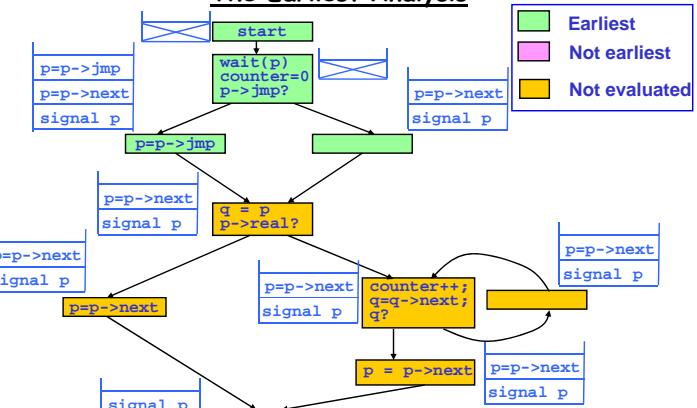


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31

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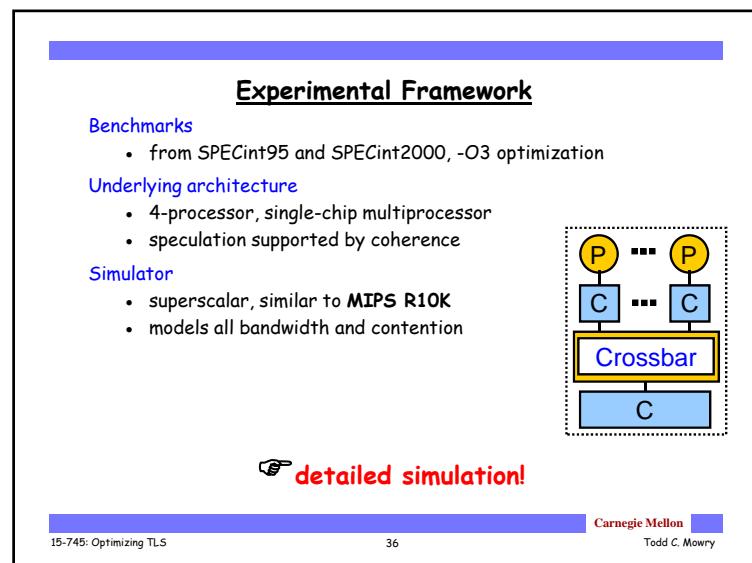
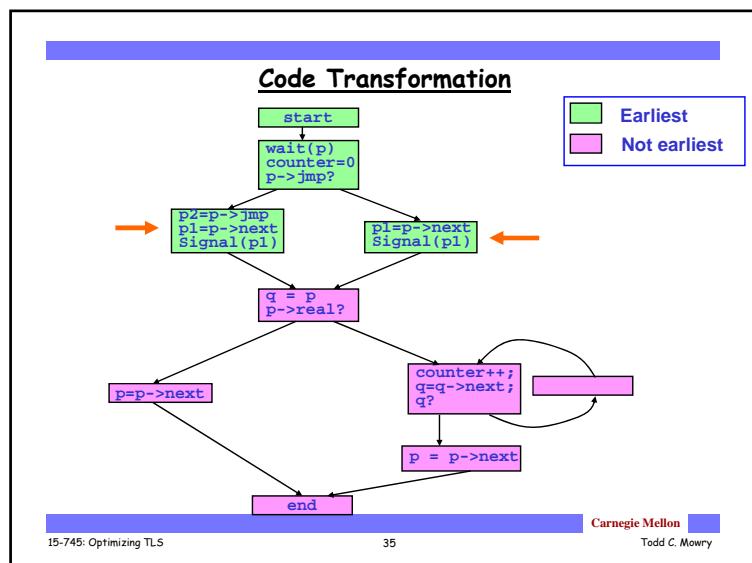
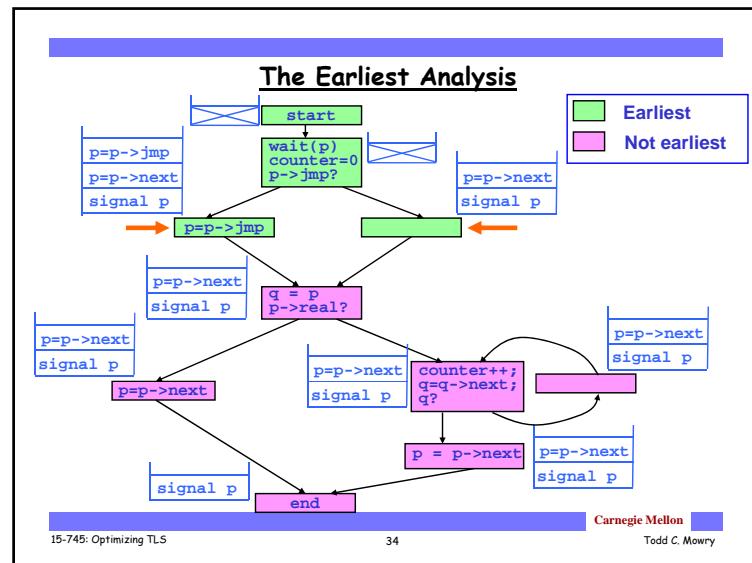
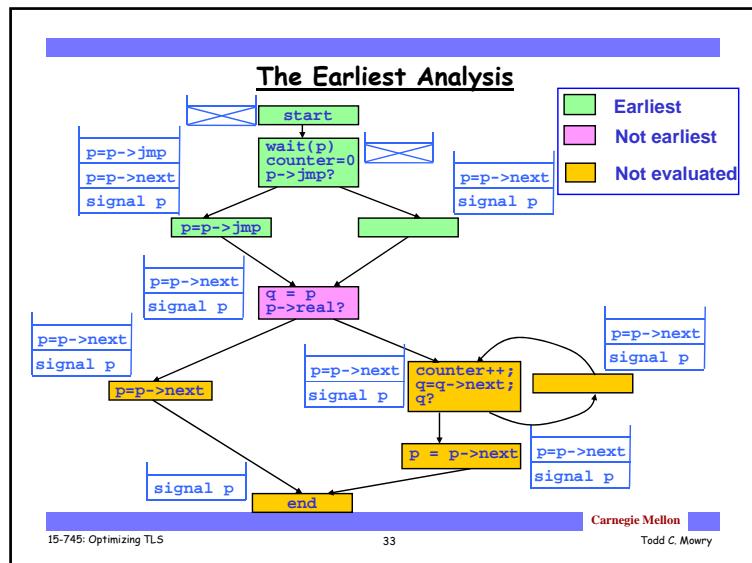
## The Earliest Analysis

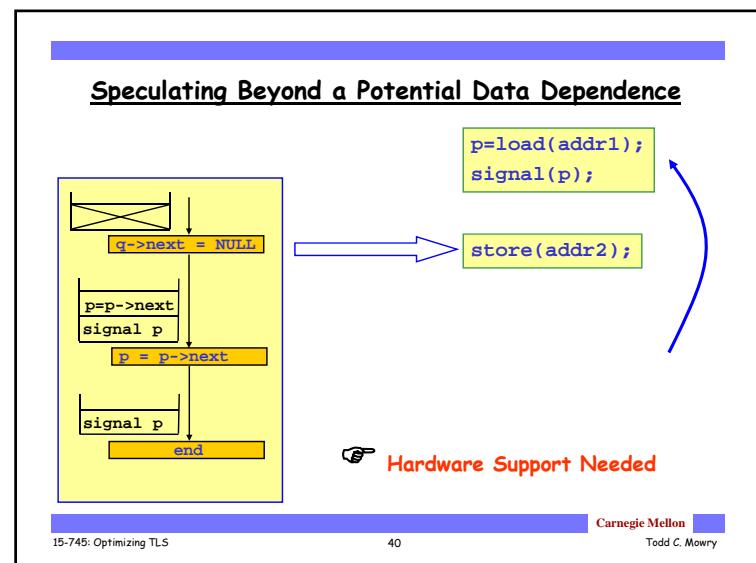
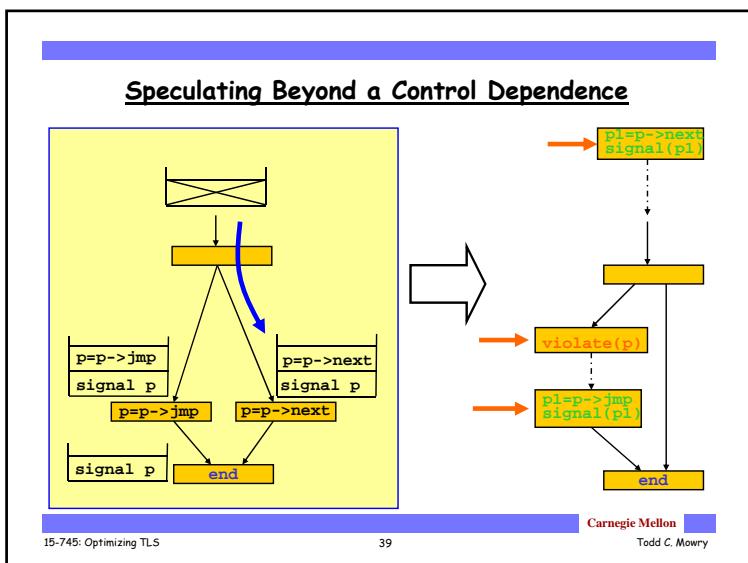
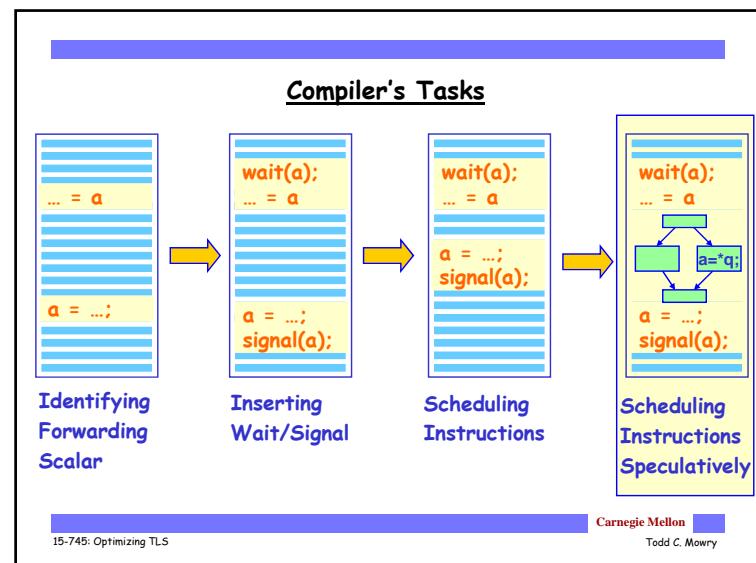
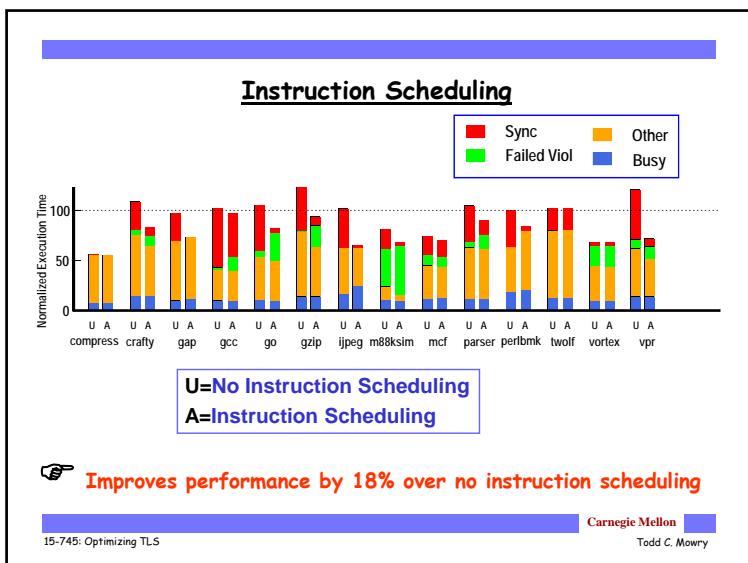


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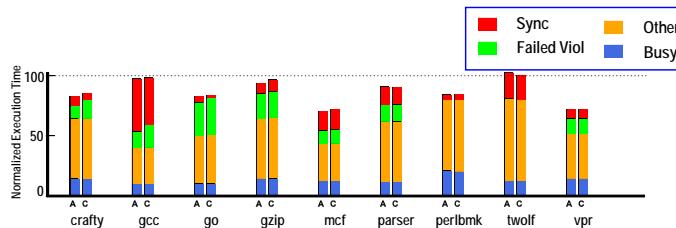
32

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### Speculatively Scheduling Instructions Across Control Dependences



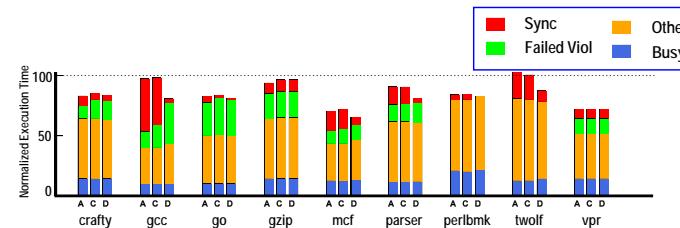
**A=Instruction Scheduling**  
**C=Speculating Across Control Dependences**

☞ No significant performance gain

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### Aggressively Scheduling Instructions Across Both Control and Data Dependences



**A=Instruction Scheduling**  
**C=Speculating Across Control Dependences**  
**D=Speculating Across Control & Data Dependences**

☞ Improves performance significantly for some benchmarks

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### Hardware Optimization to Reduce Synchronization

Hardware optimization techniques [Steffan et al, HPCA'02]

- Avoid synchronization:
  - use the value from a hardware value predictor
- Reduce synchronization stalls:
  - prioritize computation of forwarded value

Hardware optimization impact [Steffan et al, HPCA'02]

- No compiler optimization: Effective
- With compiler optimization: Negligible

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43

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### Conclusions

#### **Instruction scheduling for reducing synchronization**

- Is effective in reducing critical forwarding path
  - Performance improved by 18%
- Is beneficial to handle complex control flow, such as inner loops
  - Improved GCC by 3%
- Gives additional benefit with speculative instruction scheduling
  - Our robust instruction scheduling algorithm can be easily extended to accommodate this
  - One biggest benefactor is GCC, performance improved by 18%
- Reduces the importance of additional hardware optimization

☞ Critical forwarding path can be addressed by the compiler

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44

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