

Decoding by Dynamic Chunking for Statistical Machine Translation

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In a nutshell

- Contributions:
 - A phrase-based decoder that dynamically chunks and translates the source sentences
- Claims
 - Chunking classifier has no language specific and syntactic information
 - Enable the decoder to make long distance reordering

What is a chunk-based decoder?

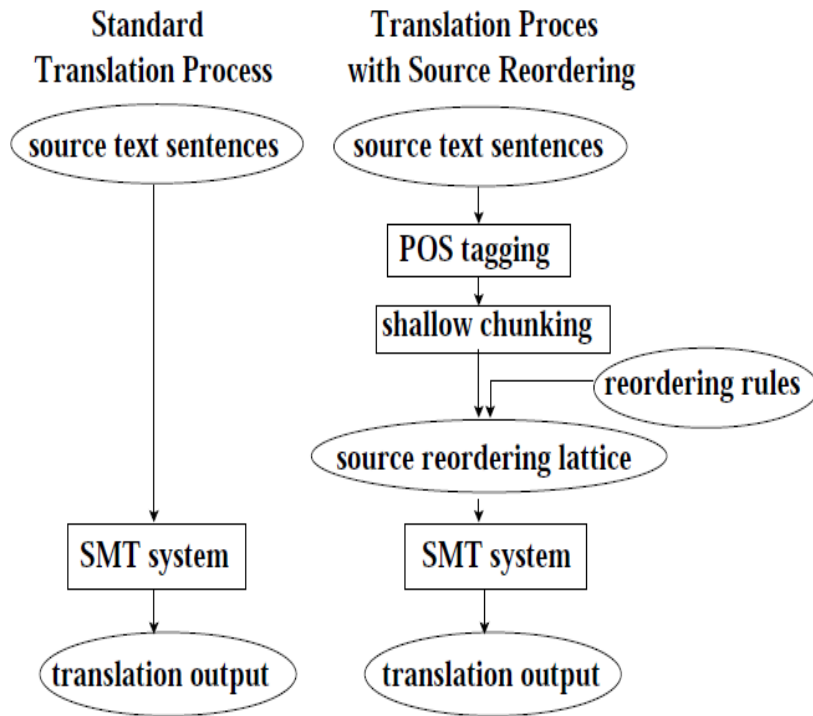


Figure 1: Illustration of the translation process with and without source reordering.

Zhang, Zen and Ney (SSST 2007)

- Syntactic chunk: NP & VP
- Rules: chunk + POS tags

Table 1: Examples of reordering rules. (*lhs*: chunk and POS tag sequence, *rhs*: permutation)

| no. | lhs | rhs |
|-----|---------------------------|-----------|
| 1. | $NP_0 PP_1 u_2 n_3$ | 0 1 2 3 |
| 2. | $NP_0 PP_1 u_2 n_3$ | 3 0 1 2 |
| 3. | $DNP_0 NP_1 VP_2$ | 0 1 2 |
| 4. | $DNP_0 NP_1 VP_2$ | 1 0 2 |
| 5. | $DNP_0 NP_1 m_2$ | 0 1 2 |
| 6. | $DNP_0 NP_1 m_2 ad_3$ | 3 0 1 2 |
| 7. | $DNP_0 NP_1 m_2 ad_3 v_4$ | 4 3 0 1 2 |

What are they doing?

- Chunking & Decoding at the same time
 - Decisions at each level (chunking, chunk-based re-ordering, and translation) are not made independently of each other.
- Chunk Scorer: a binary classifier
 - Classify every point between 2 source words into two classes: 'chunk boundary' and 'no chunk boundary'
- Decoding by Chunking
 - Step 1: chunking
 - Step 2: continue chunking or translating monotonically a chunk by phrase-based system

Chunk Scorer

| | f_1 | f_2 | f_3 | f_4 | f_5 | f_6 | f_7 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| e_1 | ■ | | | | | | |
| e_2 | | | | | | | |
| e_3 | | ■ | | | ■ | | |
| e_4 | | | | ■ | | | |
| e_5 | | | ■ | | | | |
| e_6 | | | | | | ■ | |
| e_7 | | | | | | | ■ |

Figure 1: An example of chunks with left to right, (f_1, f_2) , (f_6, f_7) and right to left (f_3, f_4, f_5) orientations.

- A chunk: a contiguous group of words that can be translated monotonically from left to right or right to left.
- A chunk boundary between f_j and f_{j+1} if there is no source word aligned to $\{i \mid a_j < i < a_{j+1}\}$
 - No chunk boundary: f_6 & f_7 ; f_1 & f_2
 - Exist a boundary: f_2 & f_3
- MaxEnt features: h1-being a chunk boundary or not, h2- left word of a chunk, h3-right word, h4-significance of pair in data

Decoding by Chunking

1 [man muss] die schwierigkeiten bei der bestimmung von ursache und wirkung anerkennen .

C

2 [**man muss**] die schwierigkeiten bei der bestimmung von ursache und wirkung anerkennen .

P we must

3 [man muss][die schwierigkeiten bei der bestimmung von ursache und wirkung] anerkennen .

C we must

4 [man muss][die schwierigkeiten bei der bestimmung von ursache und wirkung][anerkennen] .

C we must

5 [man muss][die schwierigkeiten bei der bestimmung von ursache und wirkung][**anerkennen**] .

P we must recognise

6 [man muss][**die schwierigkeiten bei der bestimmung von ursache und wirkung**][anerkennen] .

P we must recognise the difficulties in the provision of cause and effect

Decoding by Chunking

- Hypothesis recombination:
 - 2 hyps can be combined if they have identical chunk boundaries for uncovered positions
 - Source word coverage vector, LM history
- Decoder features
 - Chunking cost: cost from maxent classifier
 - Chunking penalty: reward/penalizes each chunking applications based on the sign of its weight
 - Chunk distortion model: similar to distance-based DM

Experiments

- Chunk classifier: 73% accuracy
 - LM & TM scores also contribute to chunking decision
 - 32% cases classifier says Yes but decoder says No

| | Run | System | BLEU | NIST | 1-TER |
|---|-----|----------|--------|--------|--------|
| 1 | EP | Baseline | 0.2687 | 7.0063 | 0.3374 |
| 2 | EP | Chunk | 0.2716 | 7.1084 | 0.3261 |
| 3 | NC | Baseline | 0.2454 | 7.1591 | 0.3476 |
| 4 | NC | Chunk | 0.2487 | 7.1798 | 0.3599 |

Table 2: Results on German to English task of ACL WMT 2008 translation task, Europarl (EP) and News Commentary (NC) test sets. Since TER is measuring the error, 1-TER is reported. Default values are used for parameters of the chunking decoder (see 3.3).

3 main reasons for the chunking system to fail

- A wrong classification decision by the chunking scorer may lead the decoder to jump or monotonically translate in a wrong position
- The classifier picks a proper chunking boundary, the other features force the decoder to apply the wrong re-ordering.
- Even with accurate chunk boundaries, the decoder can still fail to apply the correct re-orderings

Are their claims verified?

- Chunking classifier has no language specific and syntactic information
 - YES
- Enable the decoder to make long distance reordering
 - Not very clear: no analysis on average jump distance