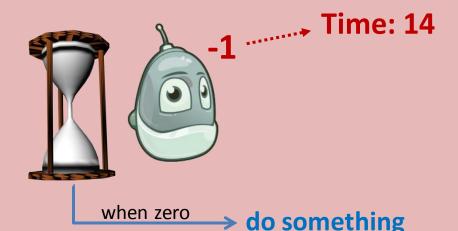
Countdown Timer

Count down to zero on the screen.



Countdown Timer

Count down from 15 seconds. When the time reaches zero, explode.



Notes: (1) The 0.25 second delay in rule 3 is needed because the red score will be zero until rule 1 runs. (2) To advance the time silently and label the score as "Time", use the Options tool to set the red score to "Quiet Labeled" with label "Time".