

# Context-Dependent Network Agent



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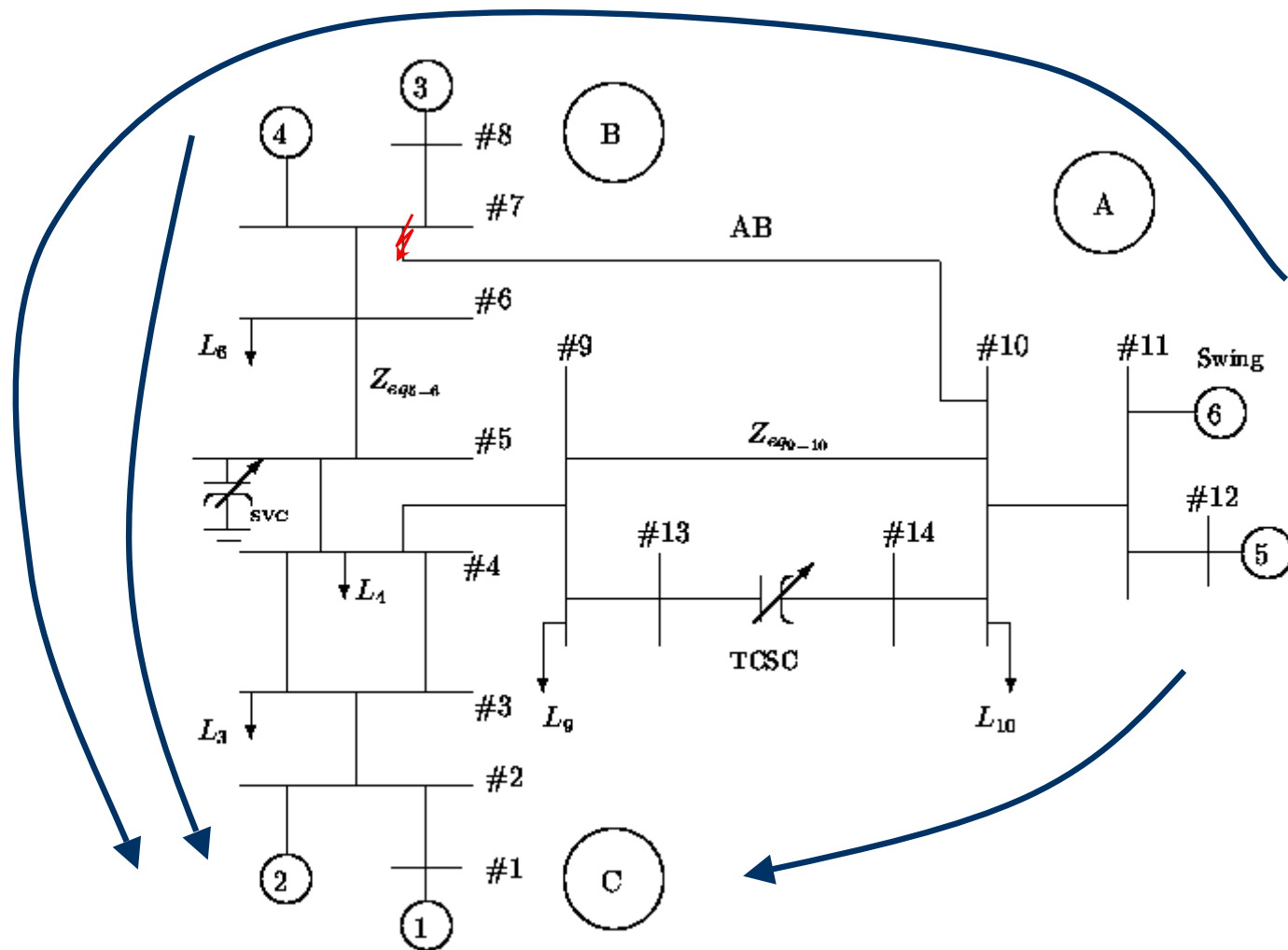


# Outline

- A Power System Example
- Research Problems

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# An Power System Example



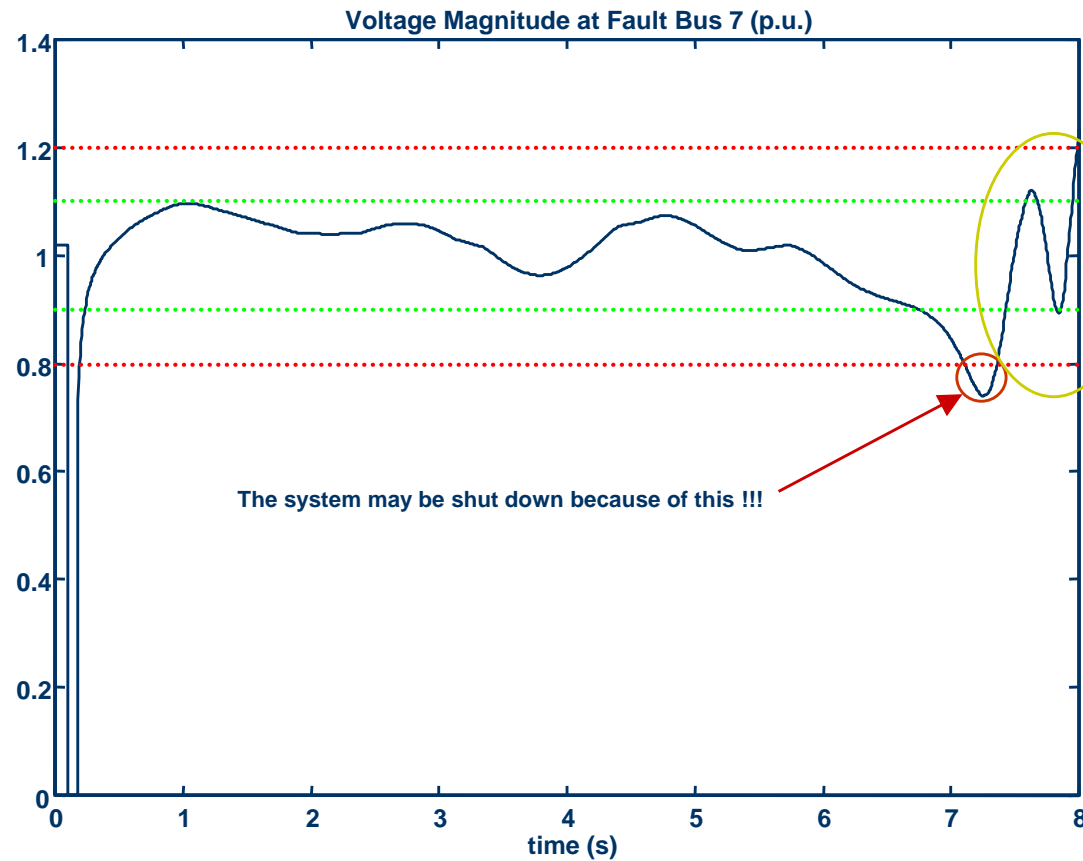
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# Switching Control Scheme

- For each control device, SVC & TCSC, there are two controllers: pre-fault controller and post-fault controller.
- To detect the fault, The SVC monitors the power flow through line 4-5 and the TCSC monitors the power flow through line 4-9.
- Only the power flow goes beyond the threshold value for a certain time, the control device can say there is a fault happening.

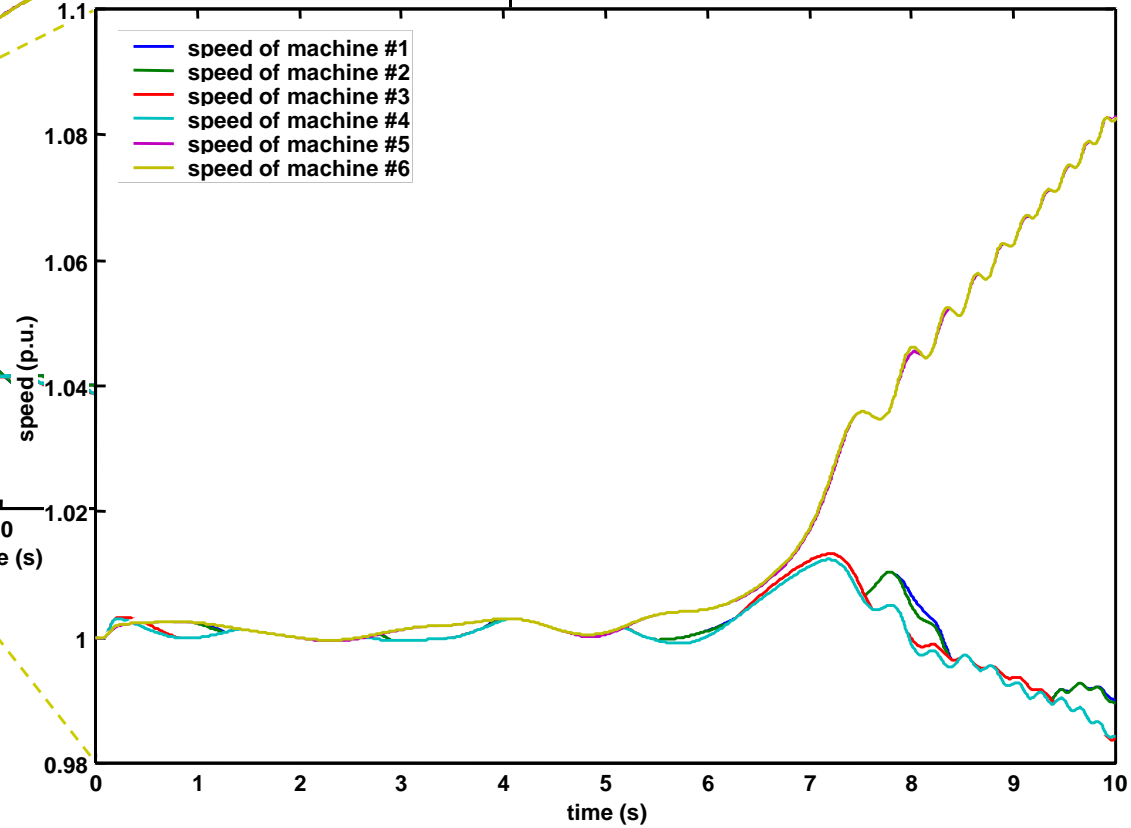
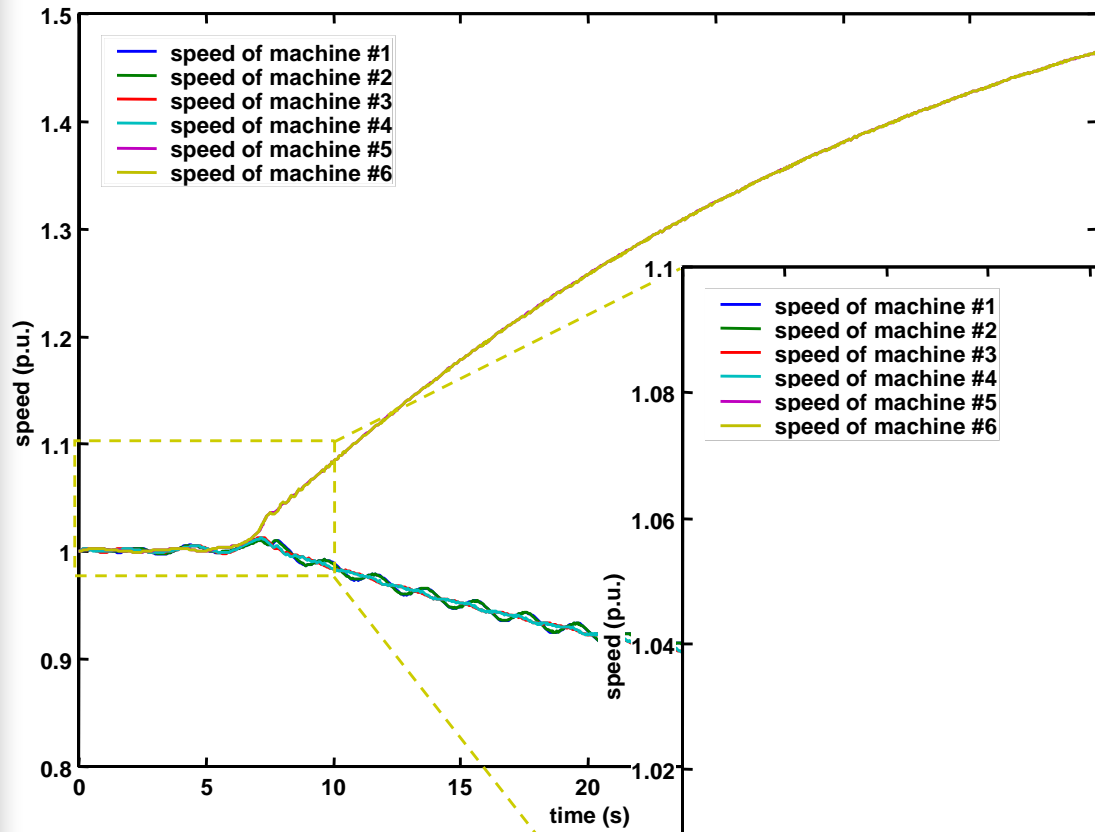
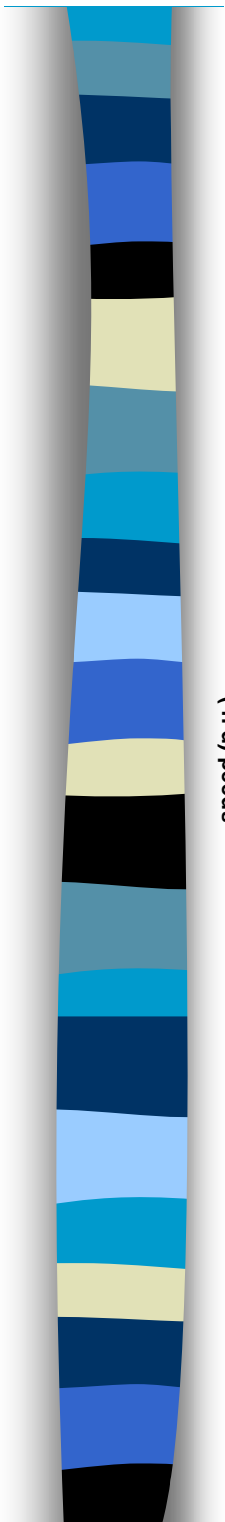
# Simulation Results



The system may be shut down because of this !!!

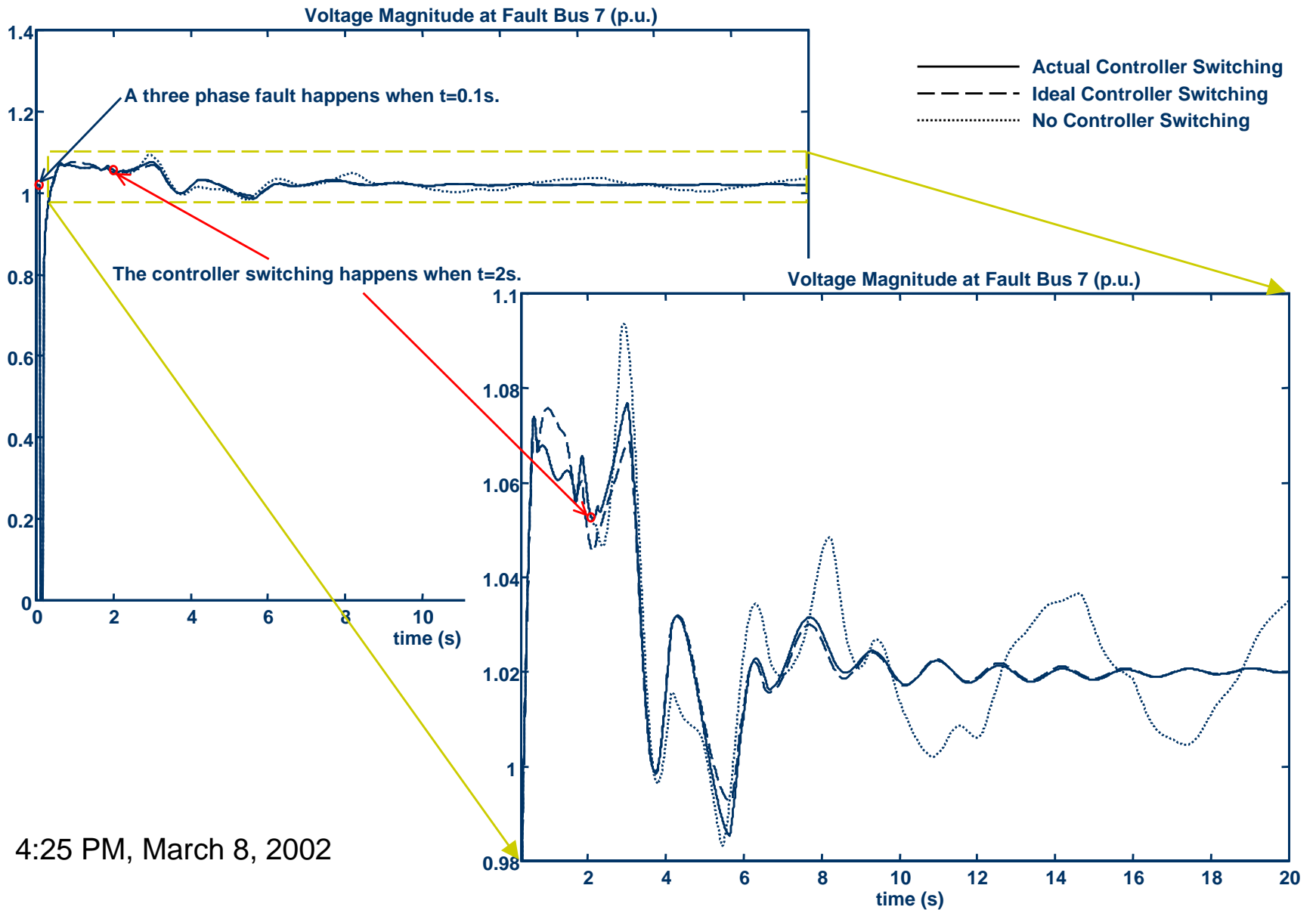
In real system, it won't go like this !!!

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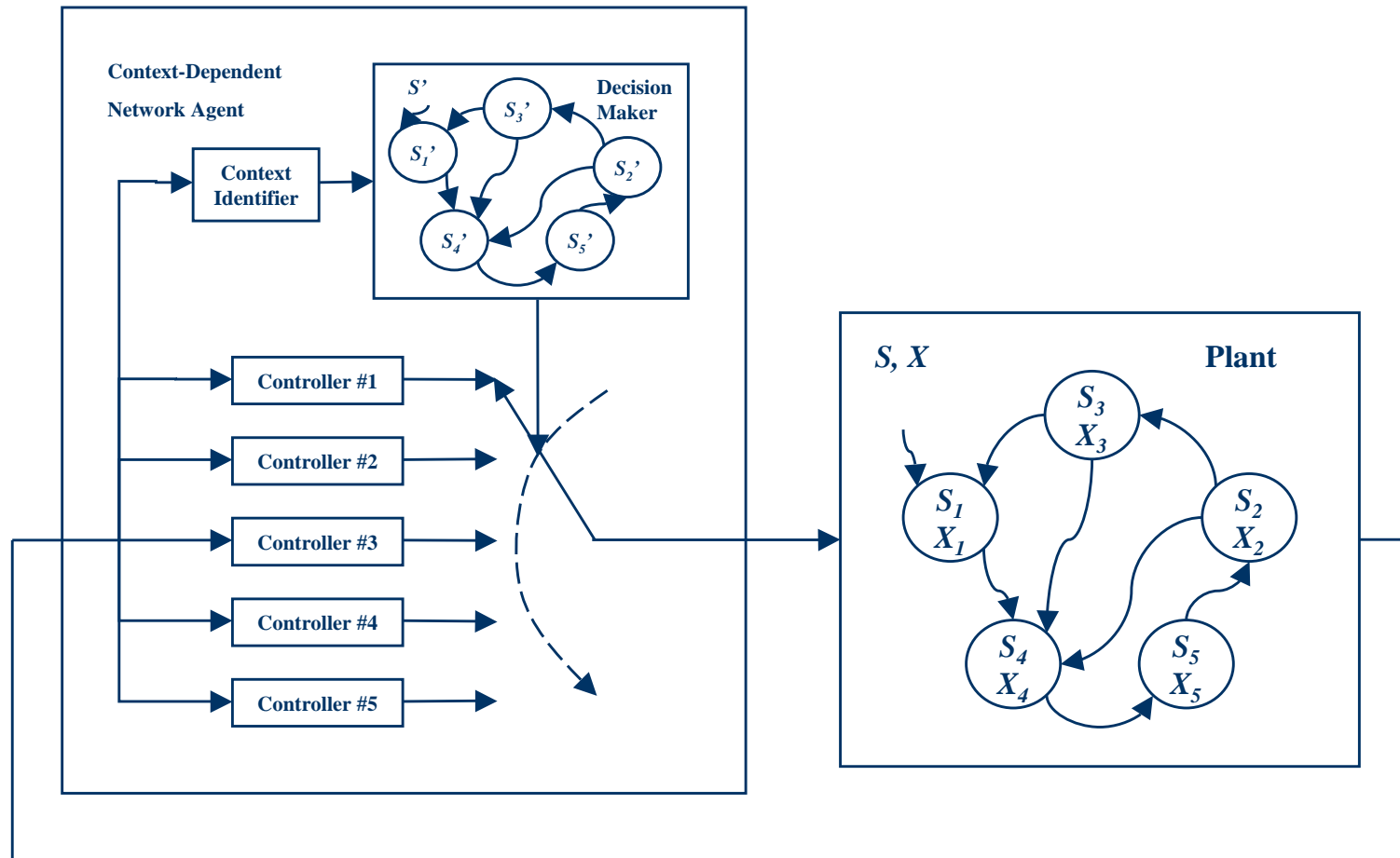


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# Simulation Results



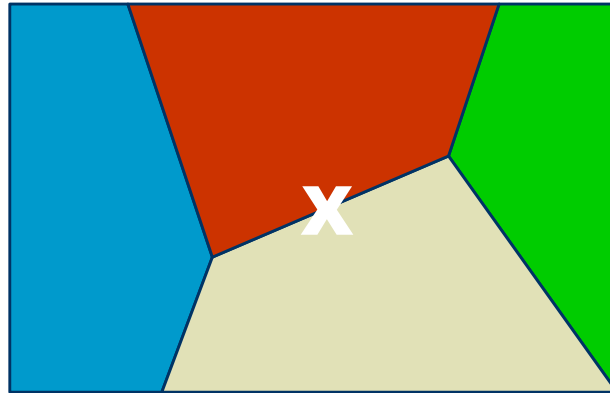
# Context Dependent Network Agent



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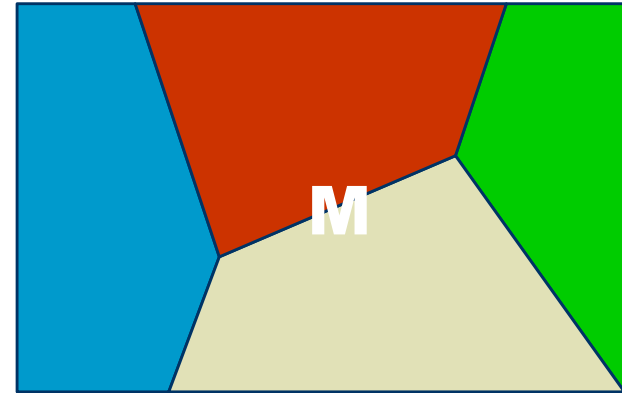


# Discrete State



## State Space Aggregation

- In one discrete state, the continuous behavior is described by one time driven model
- Discrete state is defined based on state space
- In different discrete states, there is no overlap between the corresponding areas in the state space



## Model Space Aggregation

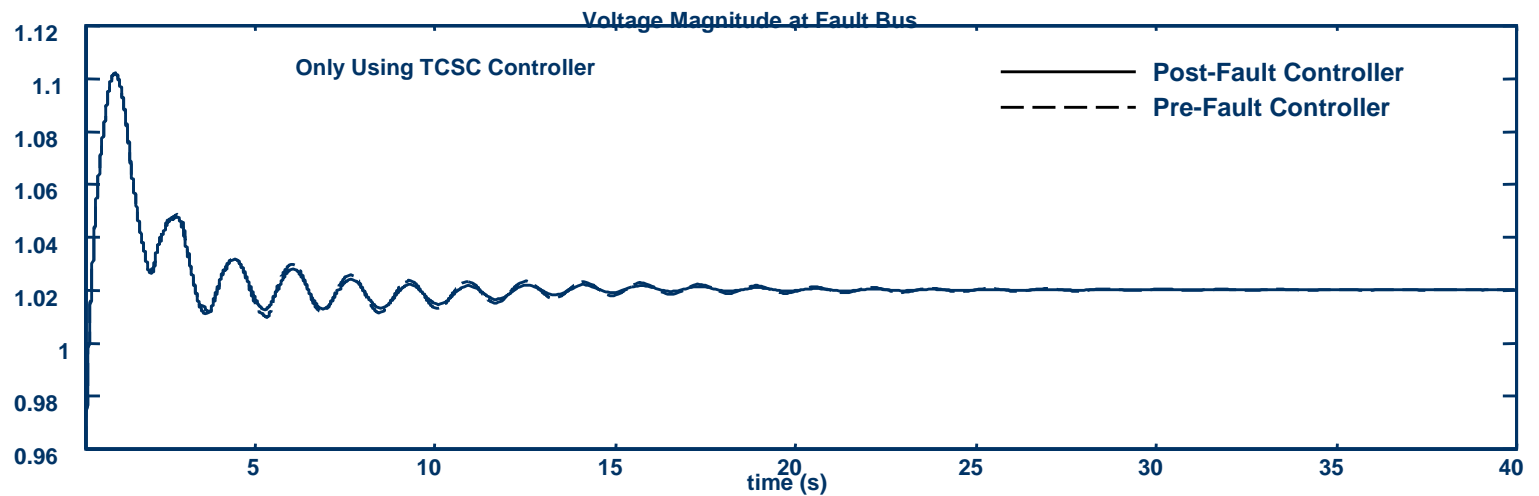
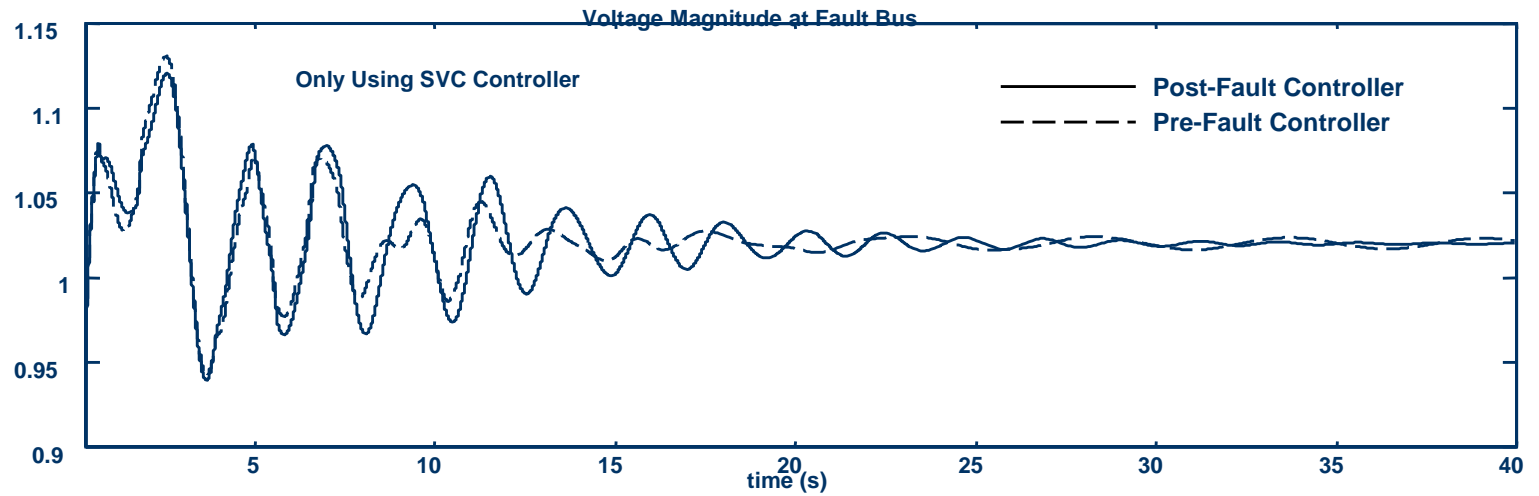
- In one discrete state, the continuous behavior is described by one time driven model
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- In different discrete states, there may be overlaps between the corresponding areas in the state space



# Reconfigurable Control

- There should be enough models such that at any time the error between one model and the system is small enough.
- The model with the smallest prediction error will be activated and the corresponding controller will be switched on.
- This is still done in a centralized fashion.

# Need Multi-Controllers?



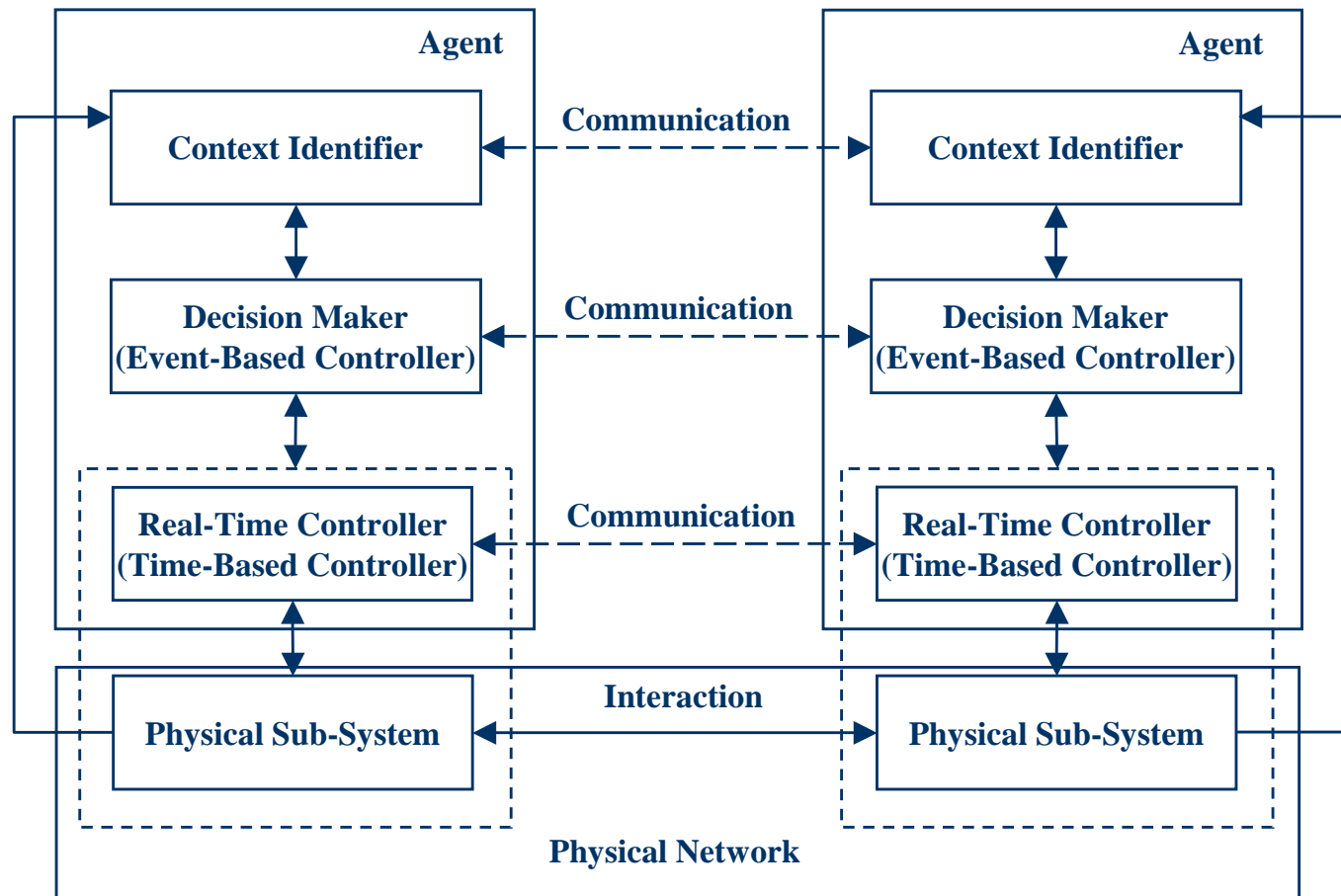
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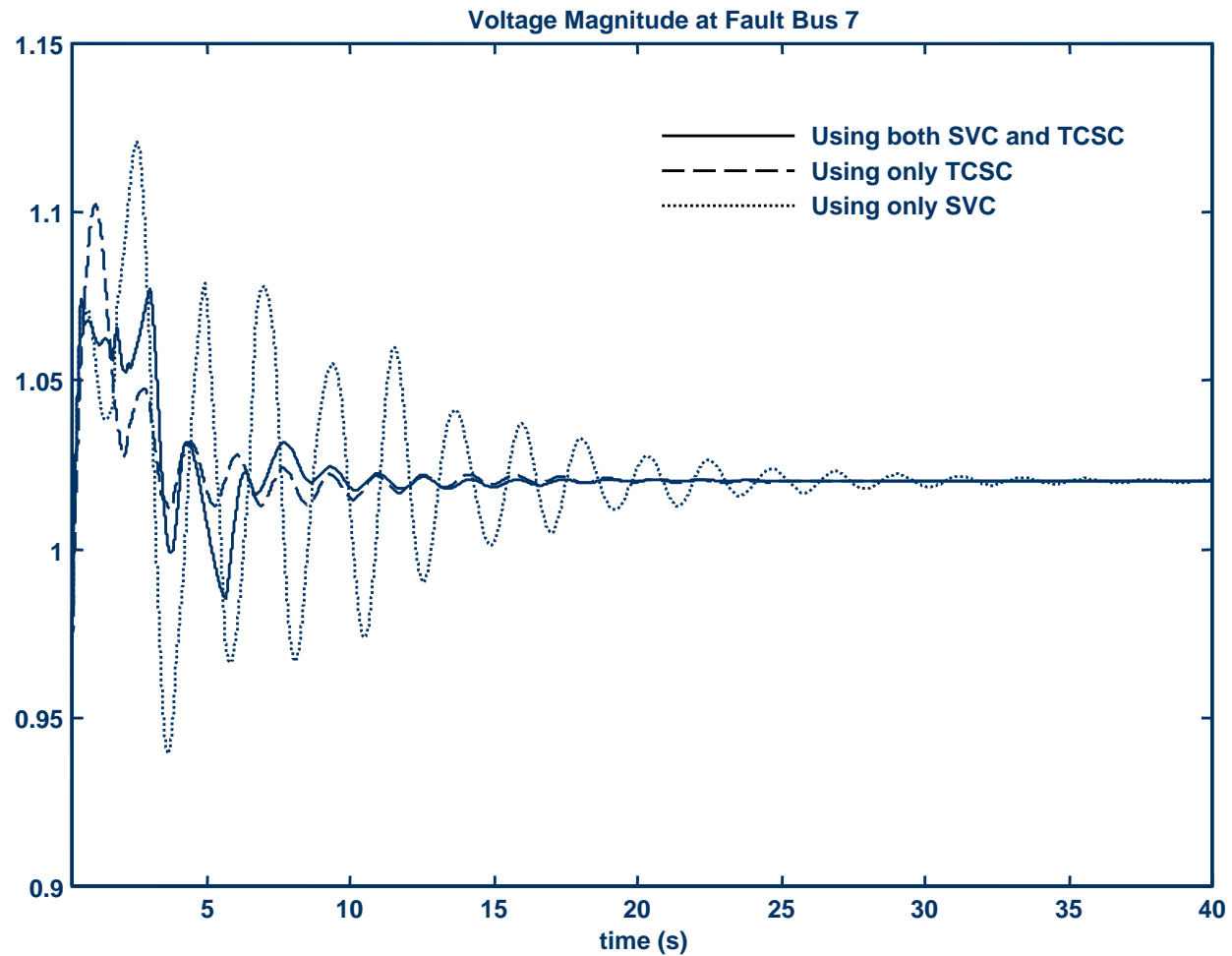
# Coverage Problem

We have a set of models  $\mathcal{M} = \{M_1, M_2, \dots, M_n\}$  and a set of controllers  $\mathcal{C} = \{C_1, C_2, \dots, C_n\}$  which are specifically designed for one models. Then we get a set of open regions  $\mathcal{D} = \{D_1, D_2, \dots, D_n\}$  such that  $M_i \in D_i$  and  $C_i$  is satisfactory for any model in  $D_i$ ,  $i = 1, 2, \dots, n$ . We want to check whether the union of these open regions  $\bigcup_{i=1}^n D_i$  covers the whole model space. If not, we need to add new model, new controller and new open region.

# System Structure

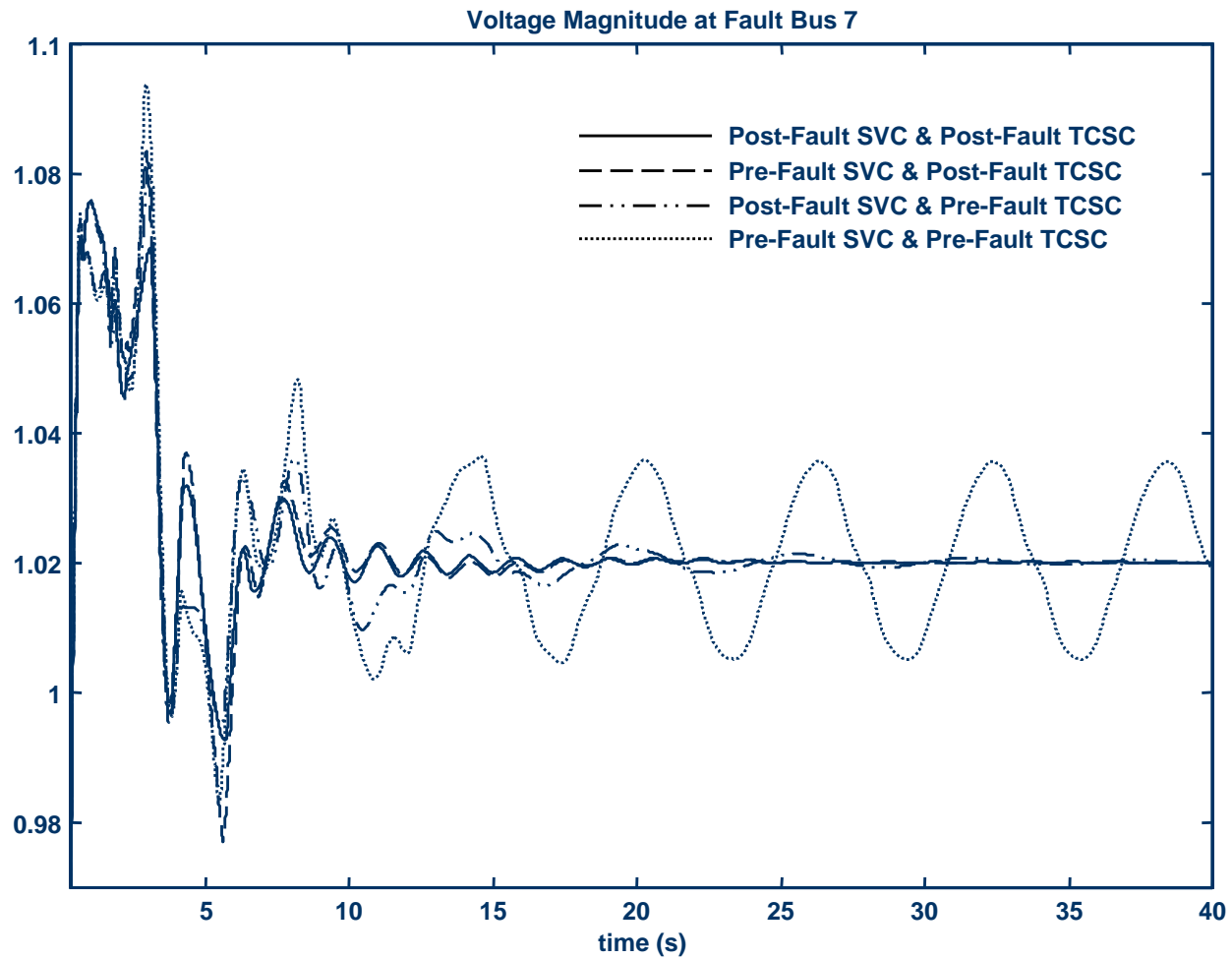


# Need Coordination?



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# How To Coordinate?



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# Coordination Problem

How should they coordinate in each level?

- **Context Identification**

Notify other agents when one agent detects new context.

- **Decision Making**

Which one should switching on the new controller?

- **Real-Time Control**

When must it take care of the effect from other agents?  
When does it not have to worry about that?

These need coordination in design.





# Current Work

- Develop a framework to study this context dependent network agent problem.
- Develop power system example to test the context dependent network agent idea.

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# List Of Problems

- What is good performance?
- What is the distance between two models?
- How to identify discrete state?
- How to guarantee the stability?
- Who is neighbor agent?
- When to coordinate?
- .....

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