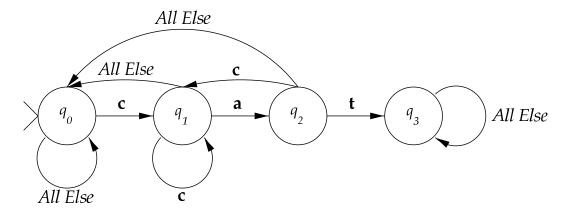
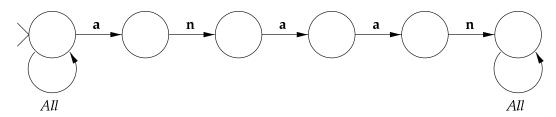
## Homework 1 Solutions

1. There are two important thing to remember on this problem: First, the DFSA must provide for the case where you start down the automata but find that it is a partial match. For instance, **caricature** will not be accepted if the *All else* transitions back to  $q_0$  are not present. Second, words like **imboccatura** (Italian for "mouth") and **cacatúa** (Spanish for "cockatoo") require transitions from  $q_1$  and  $q_2$  to  $q_1$ .

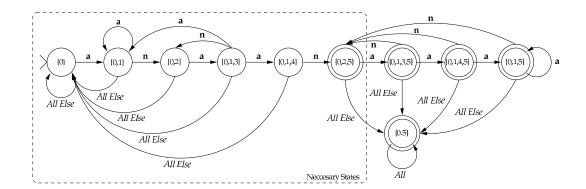


2. This shows the extraordinary power of representing finite state automatas in non-deterministic terms. While we know that NFSAs aren't any better than DFSAs, the NFSA representation is often much simpler.



3. It was possible to do this question without using the formal constructive proof found in Lewis and Papadimitriou, Theorem 2.2.1, but it is also very easy to get it wrong. By using that construction, we can develop a DFSA to recognize **anaan**. I've included the state sets that resulted from that construction.

The construction, if done exactly as specified, will produce a DFSA with ten states. However, according to a sentence at the top of page 109 in Lewis and Papadimitriou (section 2.6, not assigned), an NFSA that is designed for the purpose of recognizing substrings *always* has a corresponding DFSA with the same number of states (though the DFSA invariably has many more transitions). Looking at the ten states, then, we can eliminate four as unnecessary (the six essential states are inside of the dotted line).



- 4. Regular expressions are very well suited for substring matching. The two expressions are:  $\Sigma^* cat \Sigma^*$  and  $\Sigma^* anan \Sigma^*$ . Note the close correspondence between the regular expression form and the NFSA form.
- 6. We have actually solved this problem already for the substring **anaan**, above. One approach is to have a three step process. First, create an NFSA to handle the substring. This is a simple:
  - (a) Assume the substring has n characters
  - (b) Create an NFSA with n+1 states, labeled  $q_0$  through  $q_n$
  - (c) From each state  $q_i$  to  $q_{i+1}$ , create a transition on character i+1
  - (d) Create an All transition from state  $q_0$  to itself
  - (e) Create an All transition from state  $q_n$  to itself

This will produce a result much like the answer to question 2, above. Second, apply the construction of Lewis and Papadimitriou, Theorem 2.2.1 to translate the NFSA into the equivalent DFSA. Third, implement the DFSA as a program, which they are well suited for (while NFSAs are not).

7. There are two stages to the construction of section 2.3. First, each state must be expanded along its epsilon transitions. A DFSA has no epsilon transition, however, so this step has no effect. Second, while the construction creates transitions between *sets* of states, a DFSA has no cloning, and will therefore only have sets containing one state. The transitions and states in the new machine, therefore, will be the same as those in the original machine. The construction, when applied to a DFSA, produces a machine identical to the one with which it started.

8. The easiest way to prove this is a proof by contradiction, using the fact that regular languages are closed under intersection:

Assume that  $a^nba^mba^{m+n}$  is a regular. We know that the language  $a^*bba^*$  is regular. Therefore, the intersection of the two must also be regular. This intersection can be expressed as  $a^nbba^n$ , which we know is not regular. Therefore, our assumption is wrong, and  $a^nba^mba^{m+n}$  is not regular.