

18613: Future of Computing

Part 1: Camaroptera

A Batteryless, Long-Range Camera

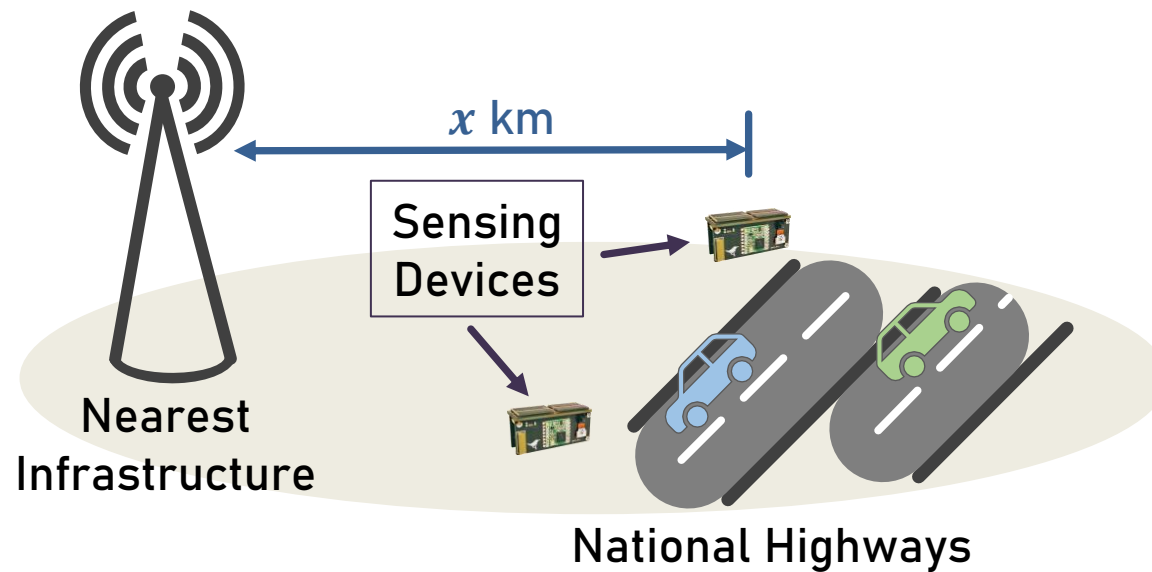
Contents

- Motivation – Remote Sensing Applications
- Camaroptera Design
- Experimental Results
- Future Directions

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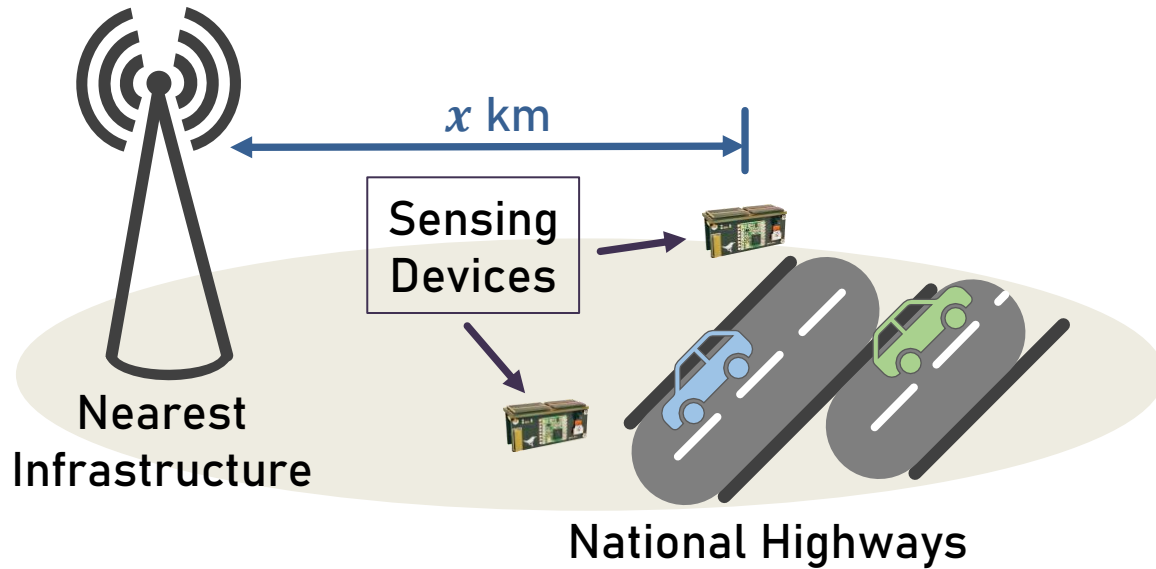
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Motivation - Remote Sensing Applications

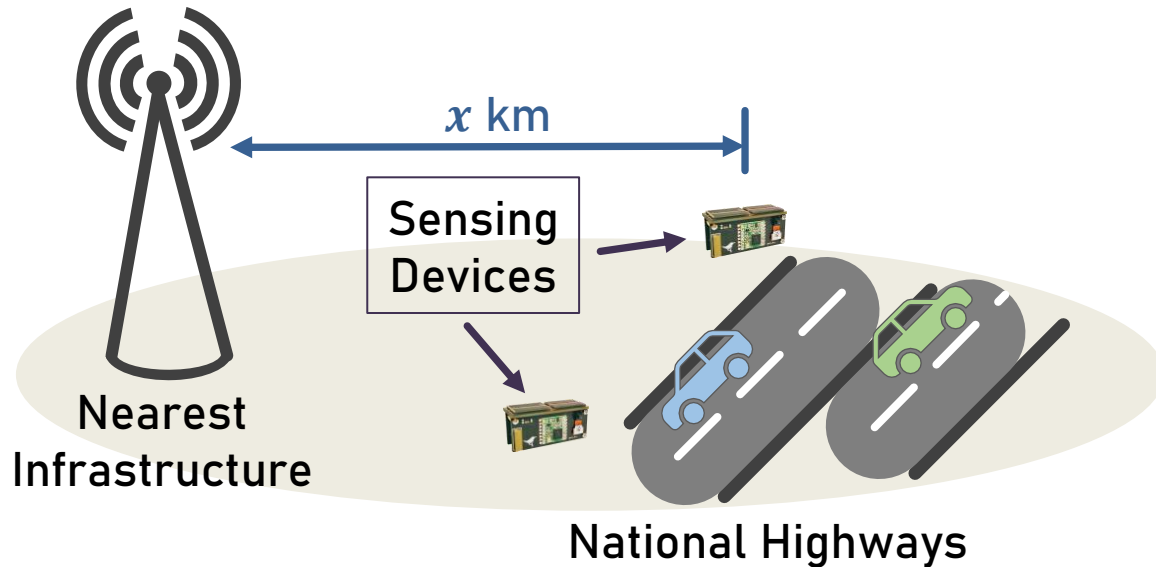


Requirements for Remote Sensing Applications

Requirement 1: Kilometer-range communication



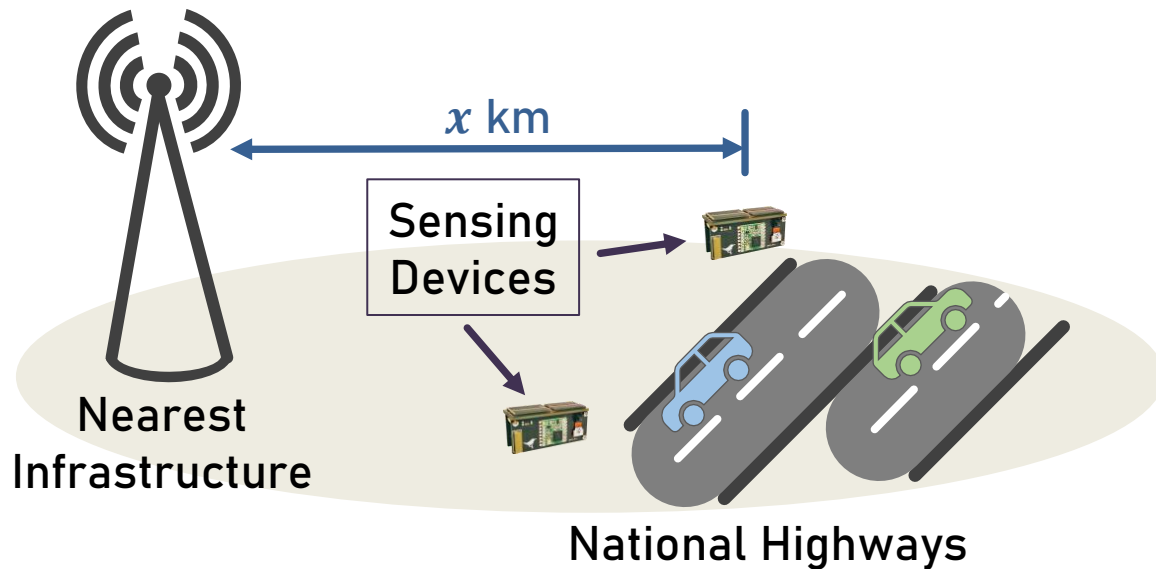
Requirements for Remote Sensing Applications



Requirement 1: Kilometer-range communication

Requirement 2: Maintenance-Free Long Lifetimes

Requirements for Remote Sensing Applications

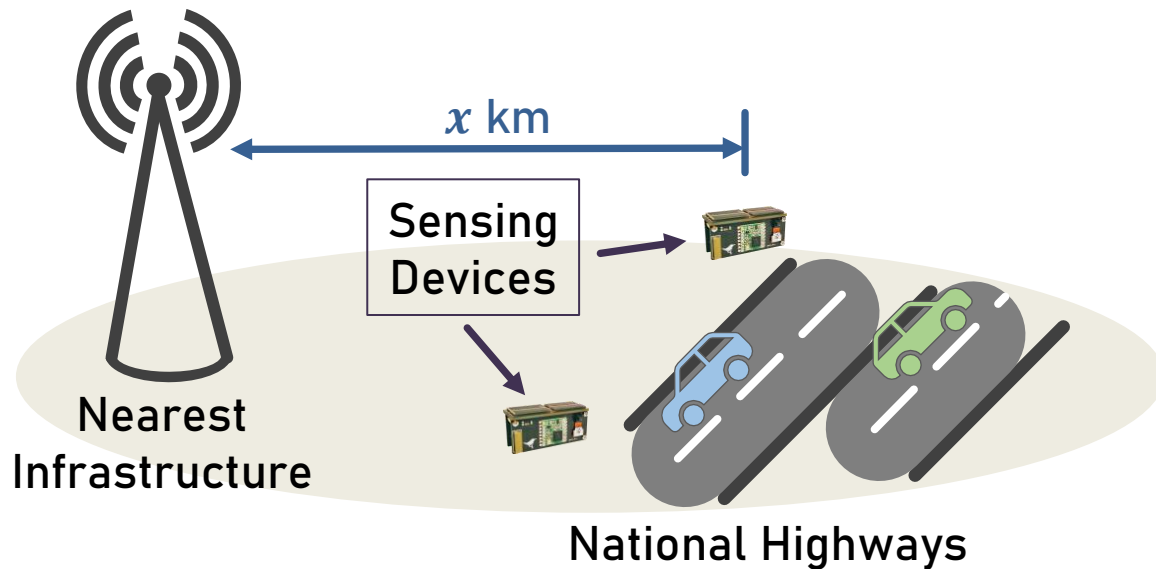


Requirement 1: Kilometer-range communication

Requirement 2: Maintenance-Free Long Lifetimes

Requirement 3: Support Different Applications

Requirements for Remote Sensing Applications



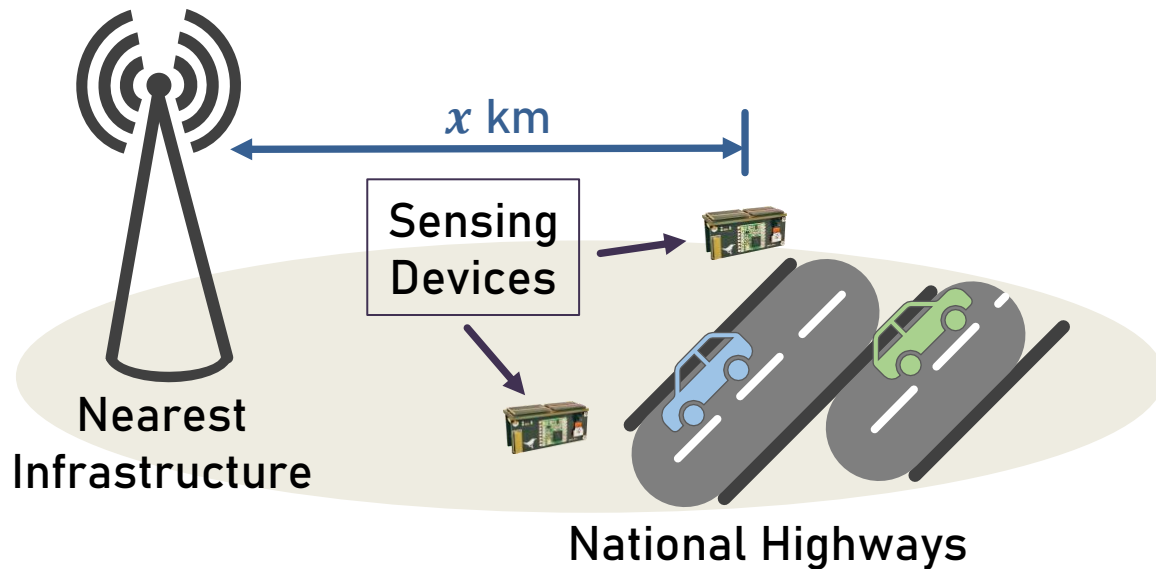
Requirement 1: Kilometer-range communication

Solution: LoRa (kms-range, low-power)

Requirement 2: Maintenance-Free Long Lifetimes

Requirement 3: Support Different Applications

Requirements for Remote Sensing Applications



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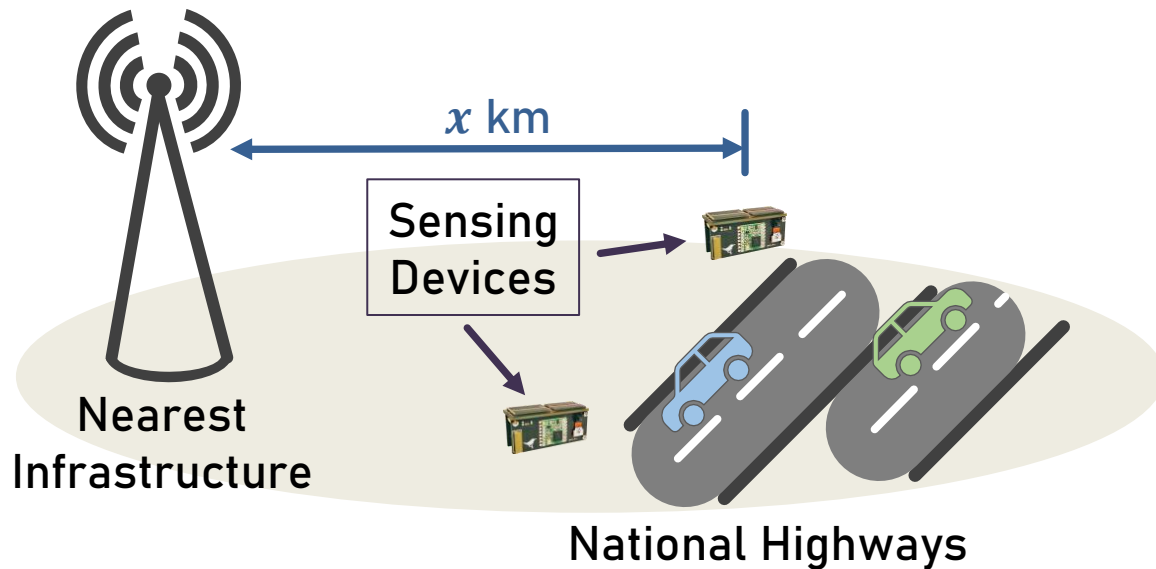
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Requirement 2: Maintenance-Free Long Lifetimes

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Requirement 3: Support Different Applications

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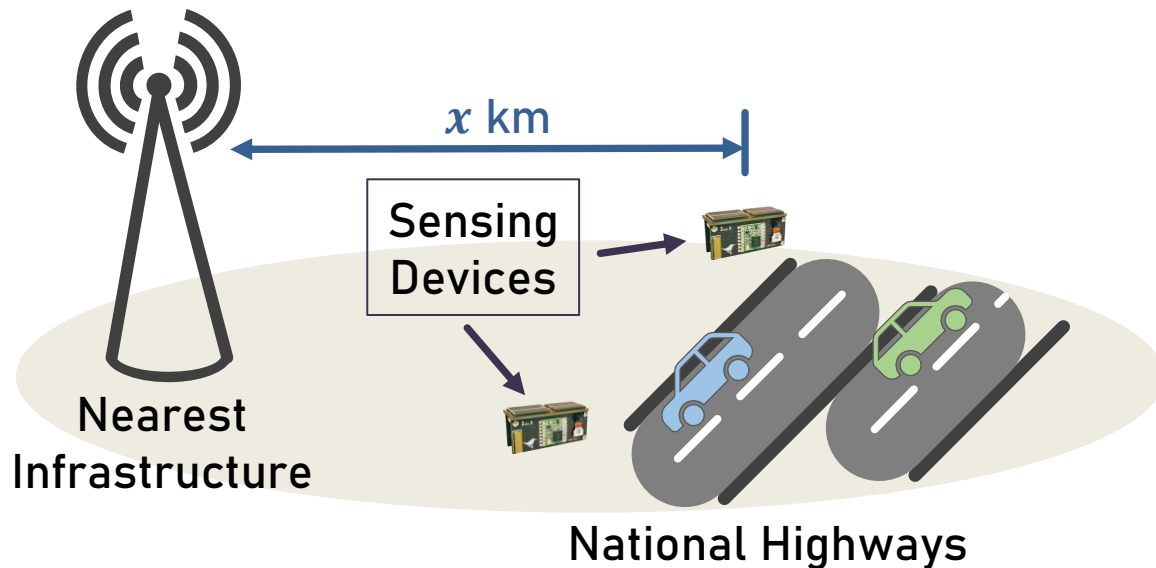
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Requirement 3: Support Different Applications

Solution: Image Sensing

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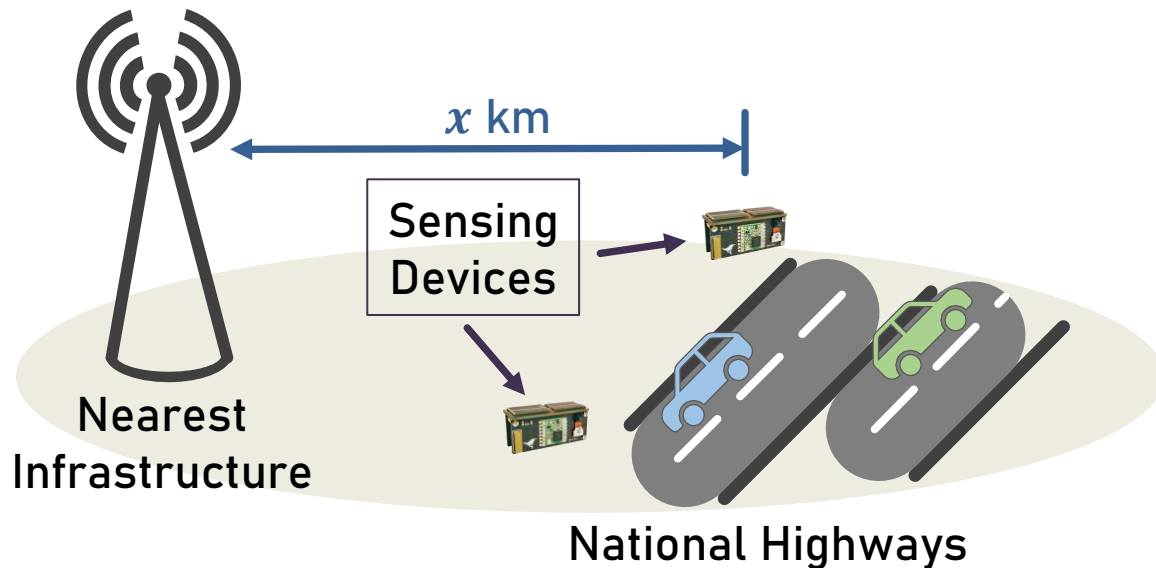
Solution: Batteryless Operation

Requirement 3: Support Different Applications

Solution: Image Sensing

Challenge: Image Communication over kms is costly

Requirements for Remote Sensing Applications



Requirement 1: Kilometer-range communication

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Solution: Image Sensing

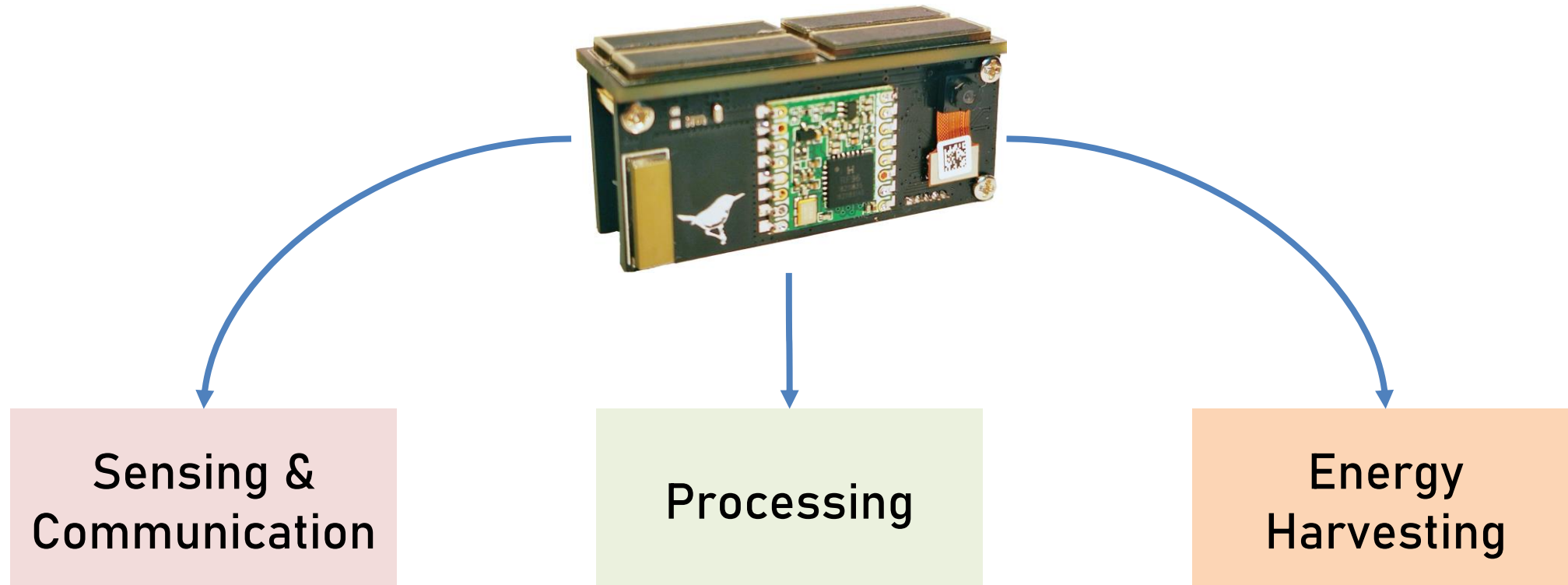
Challenge: Image Communication over kms is costly

Solution: Local, On-Device Computing

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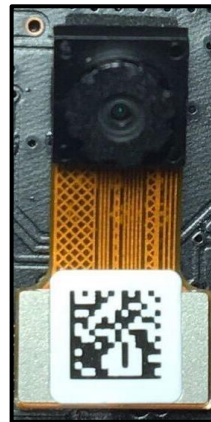
Hardware Design



Sensing & Communication

Camera Sensor - Himax HM01B0

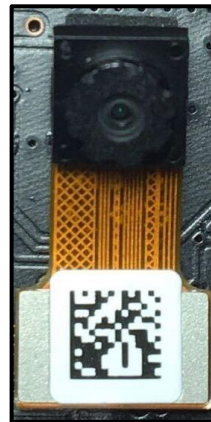
- Ultra-low power image sensor
~1.1mW @QQVGA
- Camaroptera Resolution
QQVGA – 160 x 120
suffices for machine inference



Sensing & Communication

Camera Sensor - Himax HM01B0

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- Camaroptera Resolution
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LoRa Radio - RFM95W

- Cheap, low-energy radio with
range in kilometer(s)
- Permits pervasive deployment



Processing

Microcontroller – Texas Instruments MSP430FR5994

- Ultra-low power 16-bit microcontroller:
 - Clock – upto 16MHz
 - Memory – 256kB FRAM
 - Power consumption – ~3mW



Energy Harvesting

Solar Panels



- 22mm x 7mm x 1.8mm
- $V_{MPP} = 3.4V$
- $I_{MPP} = 3.8mA$

Camaroptera:
Four in parallel

Energy Harvesting

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Super Capacitor



- 20mm x 15mm x 3.5mm
- $C = 33mF$
- $V_{RATED} = 5.5V$

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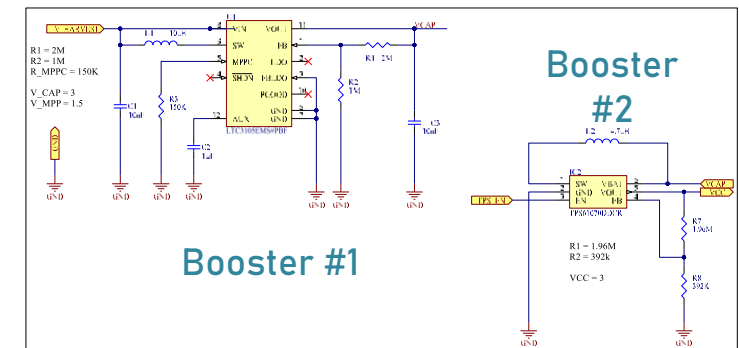
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Super Capacitor



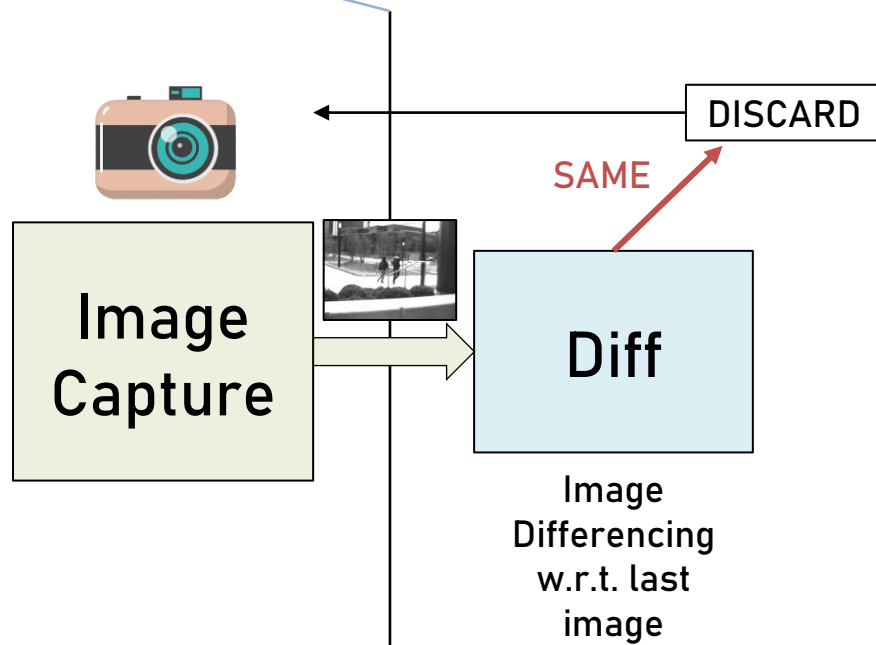
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Dual Booster Circuit

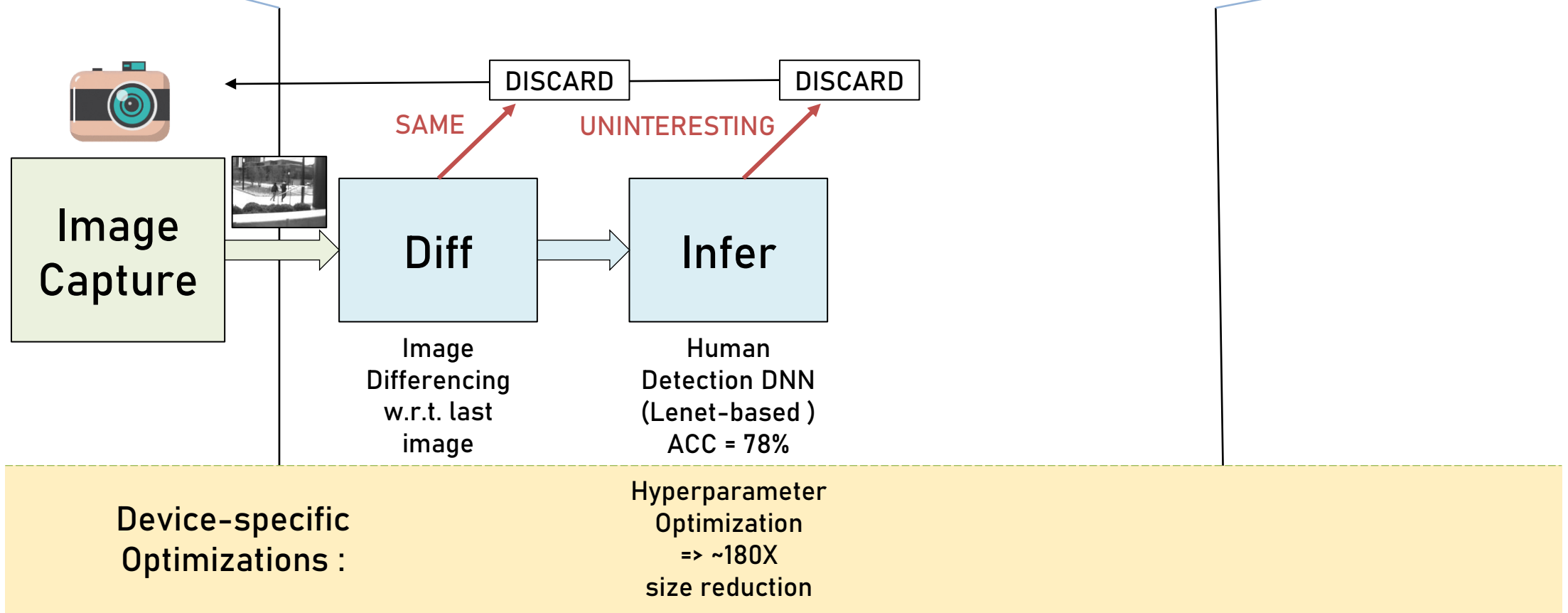


- Input Booster (#1):
Charge the Super Capacitor
- Output Booster (#2):
Provide regulated 3V voltage

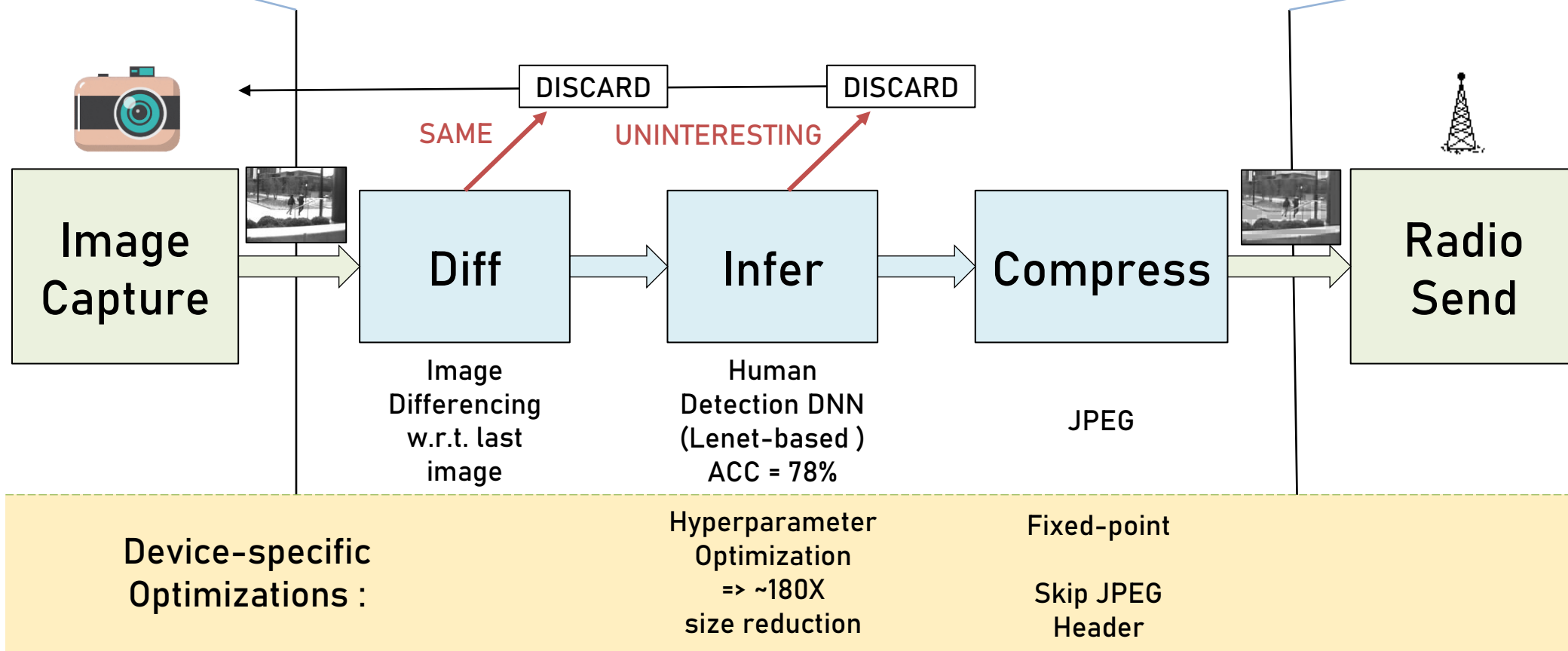
At-Sensor Processing Pipeline




At-Sensor Processing Pipeline



At-Sensor Processing Pipeline



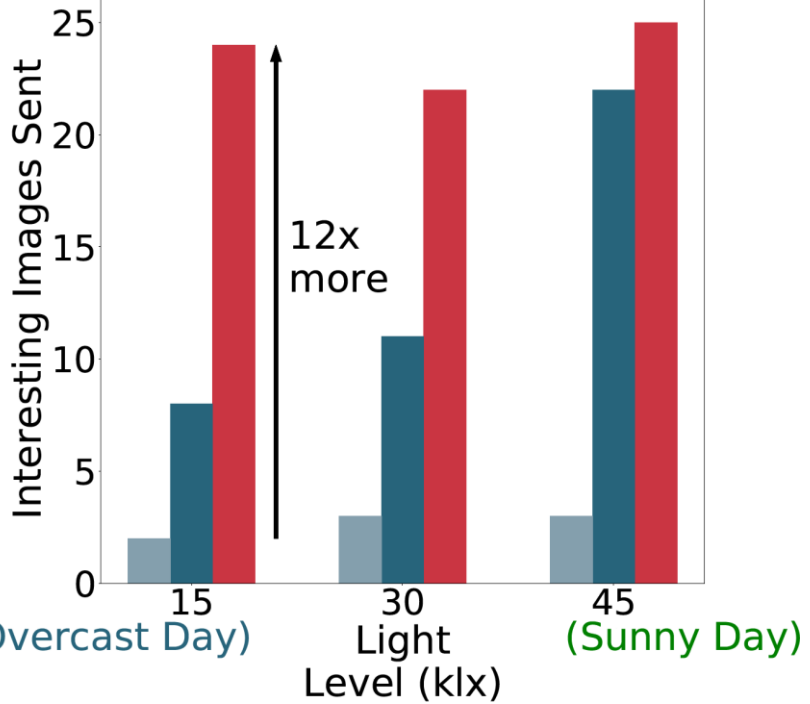
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Experimental Results

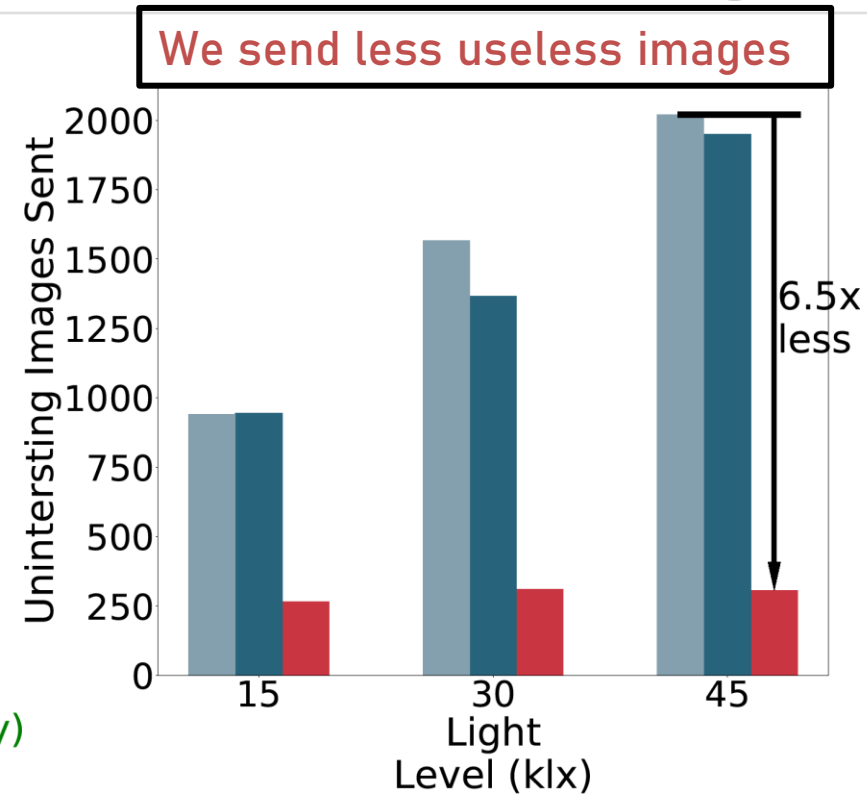
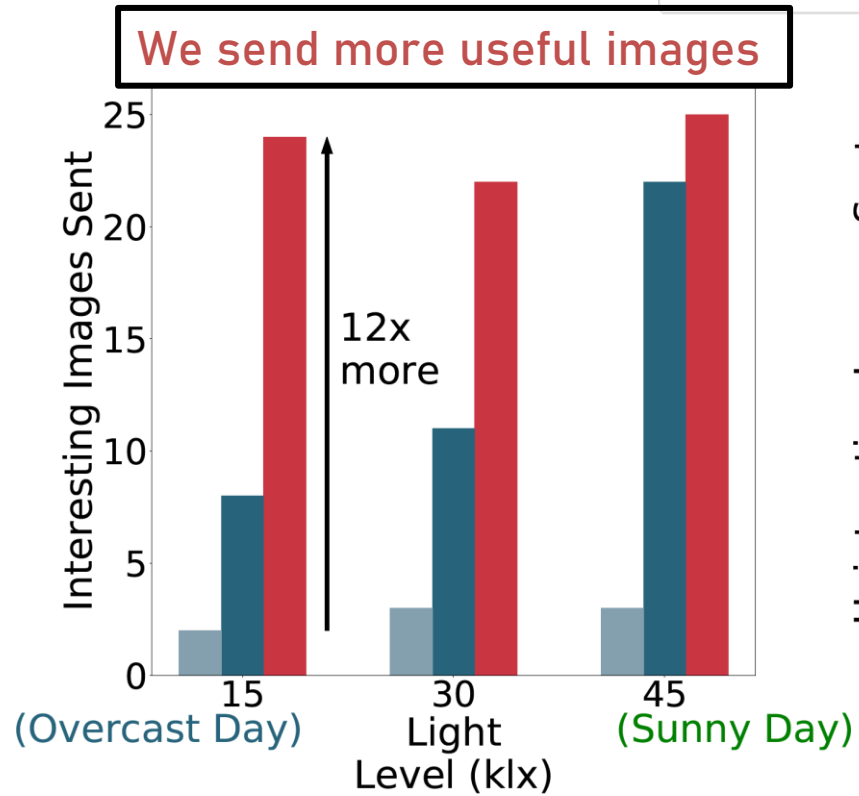
Sense-and-send Basic Thresholding Local Inference

We send more useful images



Experimental Results

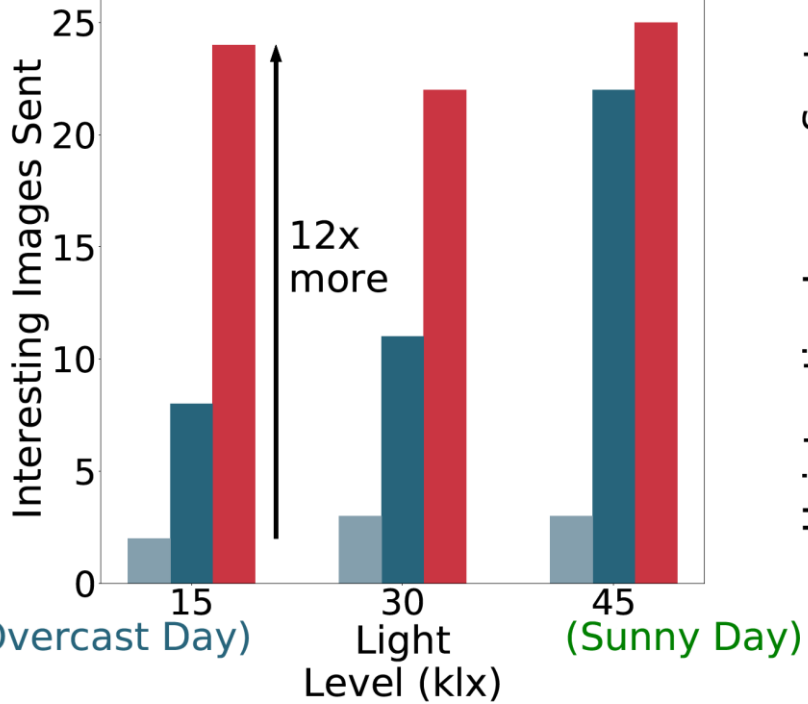
■ Sense-and-send
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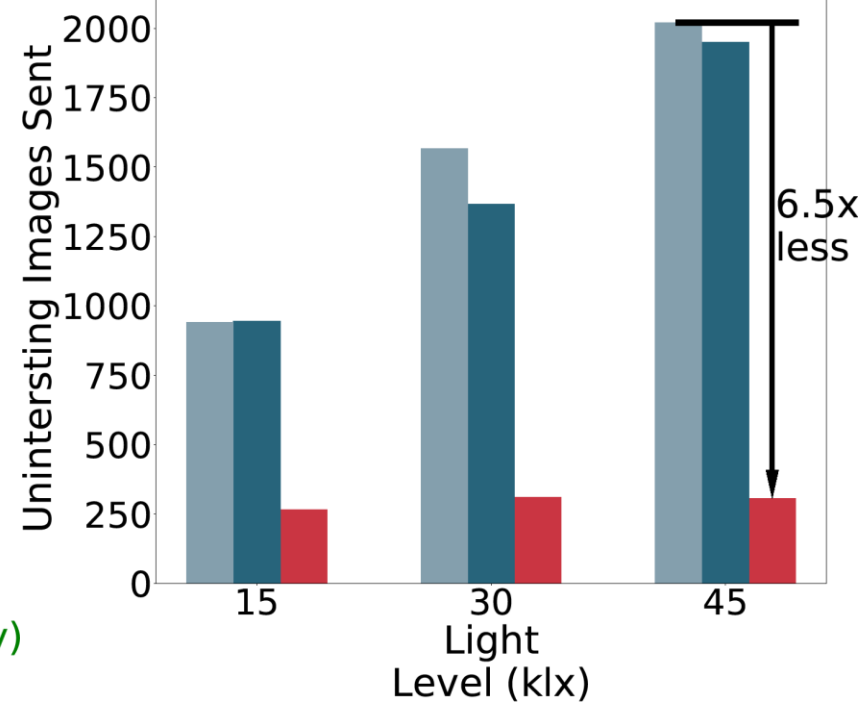
Experimental Results

■ Sense-and-send
 ■ Basic Thresholding
 ■ Local Inference

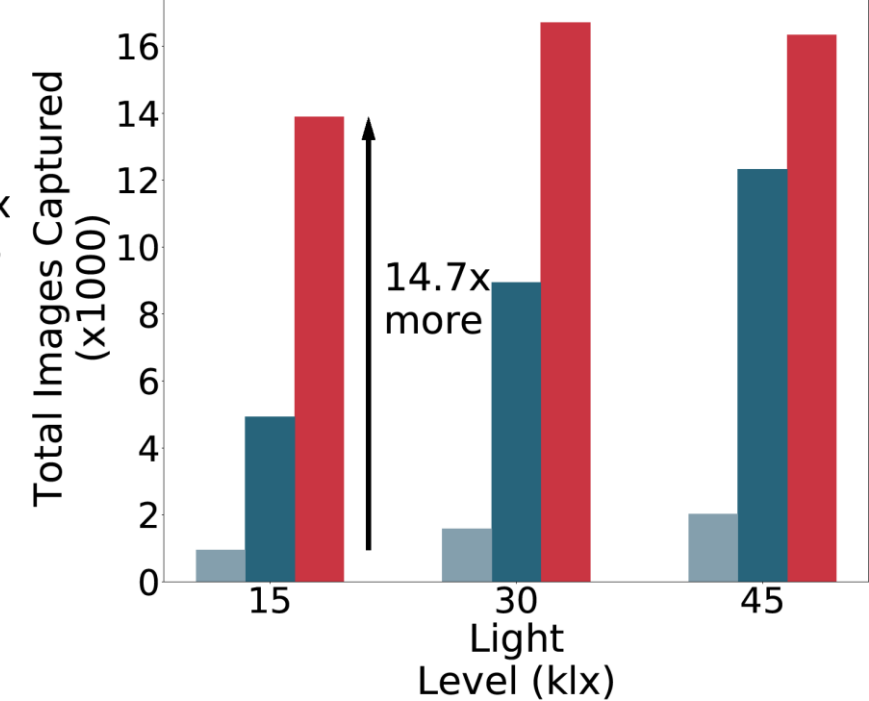
We send more useful images




We send less useless images



We collect more total images



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Future Directions

- Faster computation with new architectures
- Integration with other applications e.g. AR/VR Systems, Stereo Vision, Pose Detection

Summary


- Camaroptera: a batteryless, wireless, long-range image sensor
- Designed for Remote Sensing Applications
- On-device software pipeline

Part 2: How to Run Energy-harvesting Systems Faster

Contents

- The Challenge
- Our Proposal - PHASE

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The Challenge

How to run an Energy-harvesting (EH) System faster?

- EH systems derive energy from environments
- Every J spent has to be collected



Time has to be spent on recharging during which the system is inactive

- This recharging time could bottleneck execution, affecting end-to-end performance.

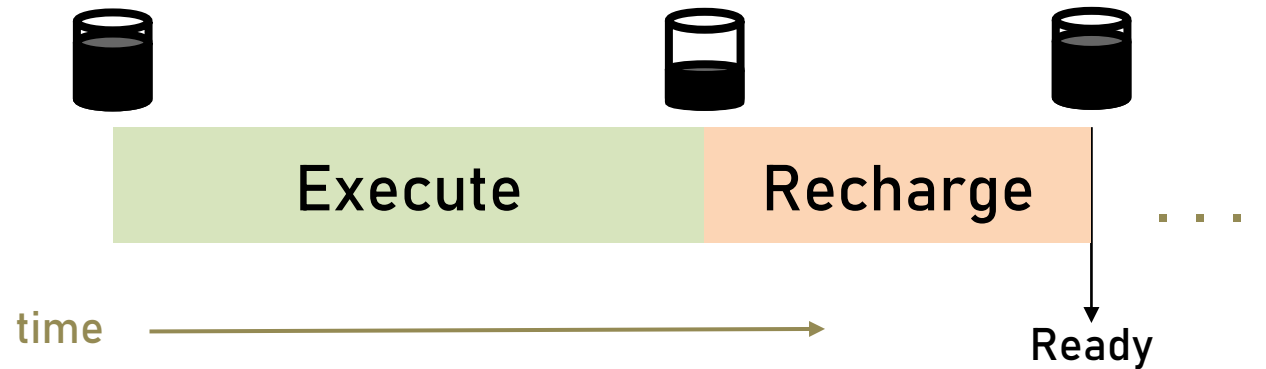
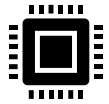
Performance in Energy Harvesting Systems

Why not simply use a faster processor?

Performance in Energy Harvesting Systems

Why not simply use a faster processor?

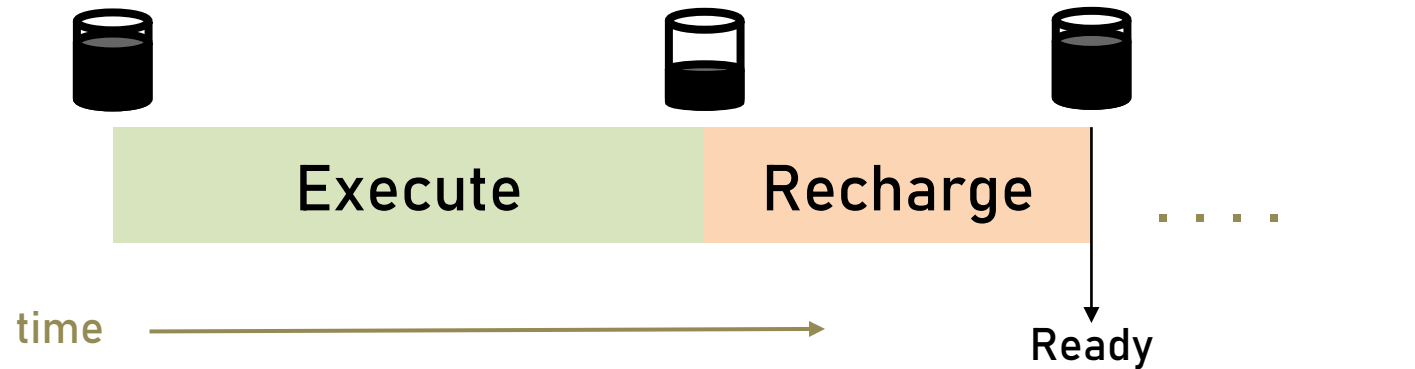
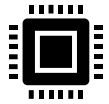
Energy-
efficient,
slower
processor



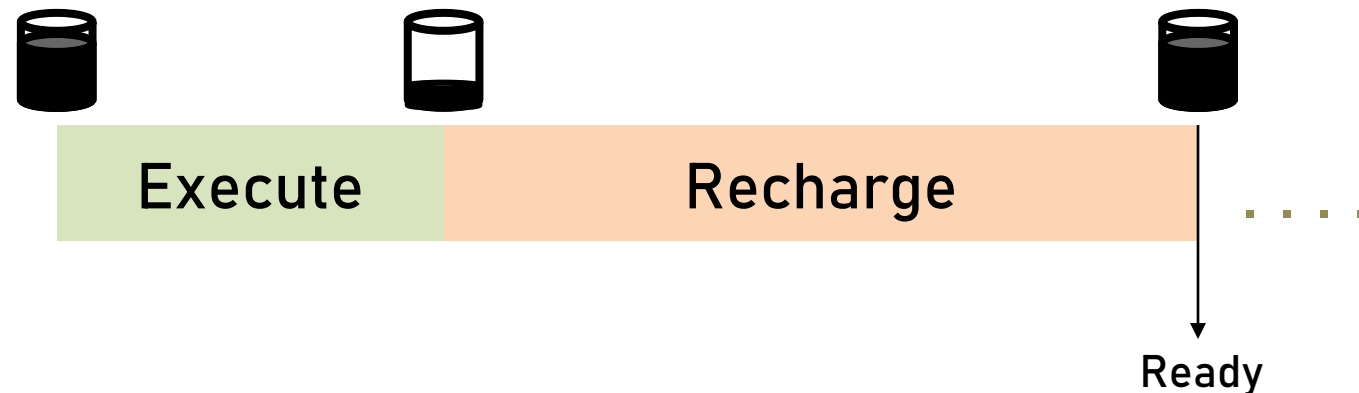
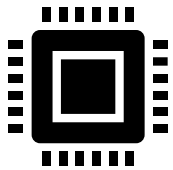
Performance in Energy Harvesting Systems

Why not simply use a faster processor?


Energy-efficient,
slower
processor



Faster
processor,
Less energy-
efficient



Contents

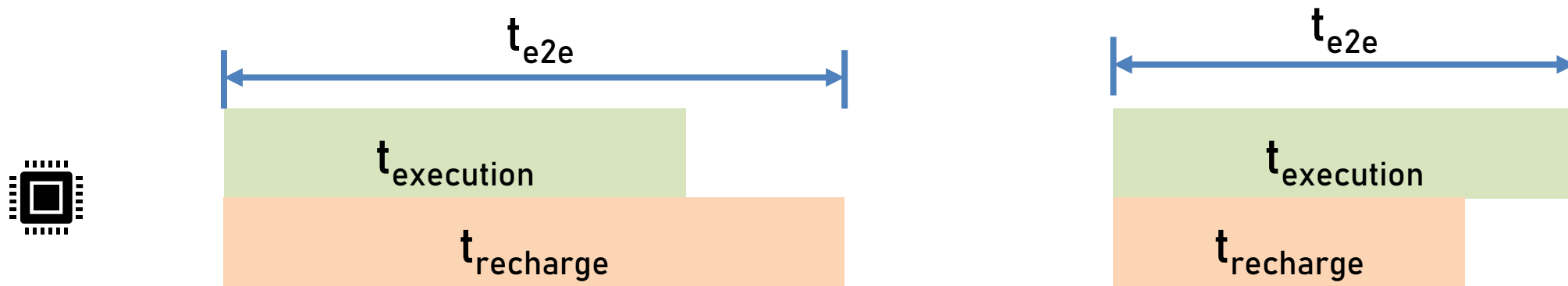
- The Challenge
- Our Proposal - PHASE 

PHASE

Modeling Performance in Energy-Harvesting Sensors

Time for end-to-end workload latency:

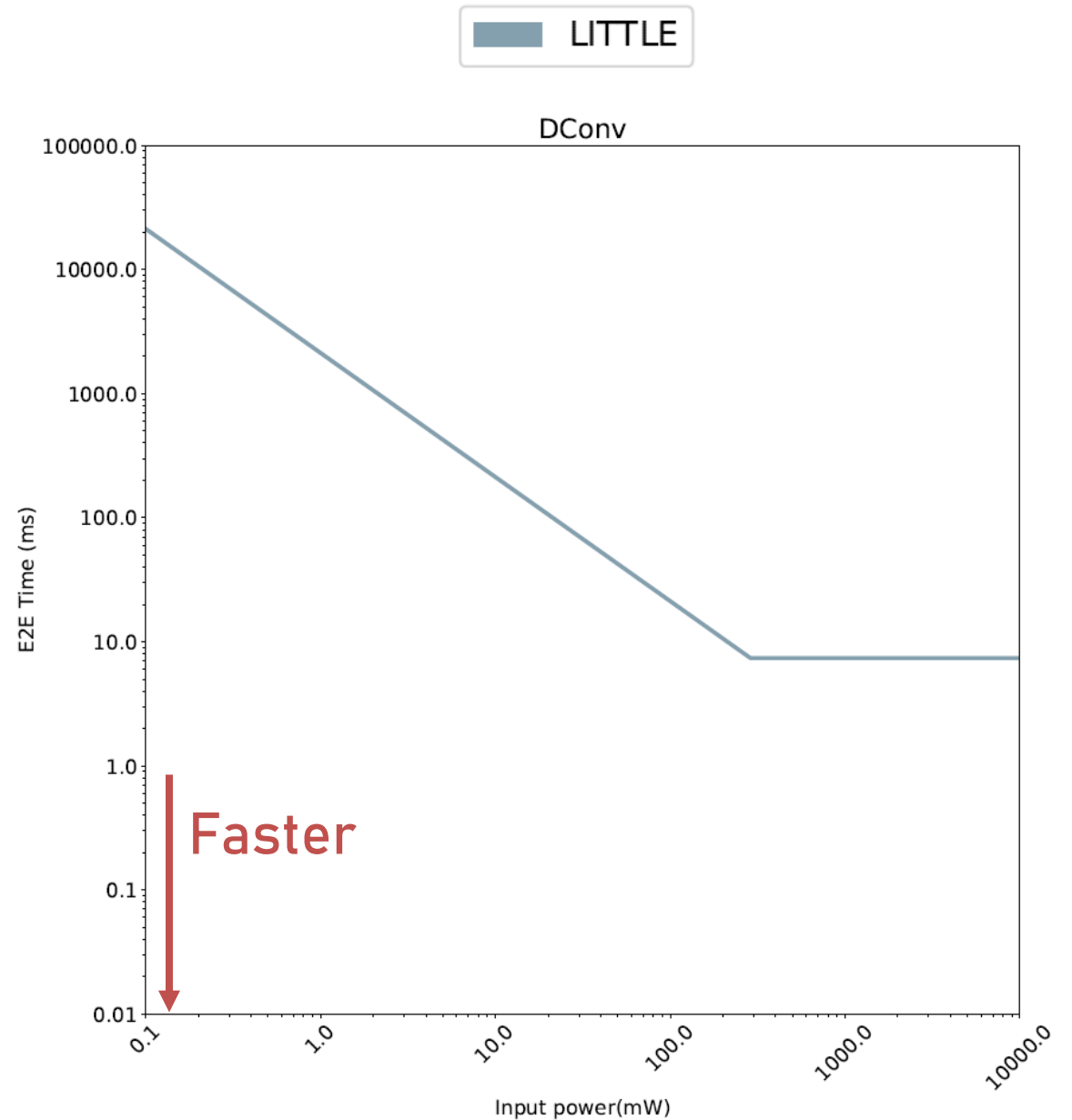
$$t_{e2e} = \max(t_{execution}, t_{recharge})$$
$$= \max\left(t_{execution}, \frac{E_{execution}}{P_{input}}\right)$$



PHASE Implications

$$t_{e2e} = \max\left(t_{\text{execution}}, \frac{E_{\text{exection}}}{P_{\text{input}}}\right)$$

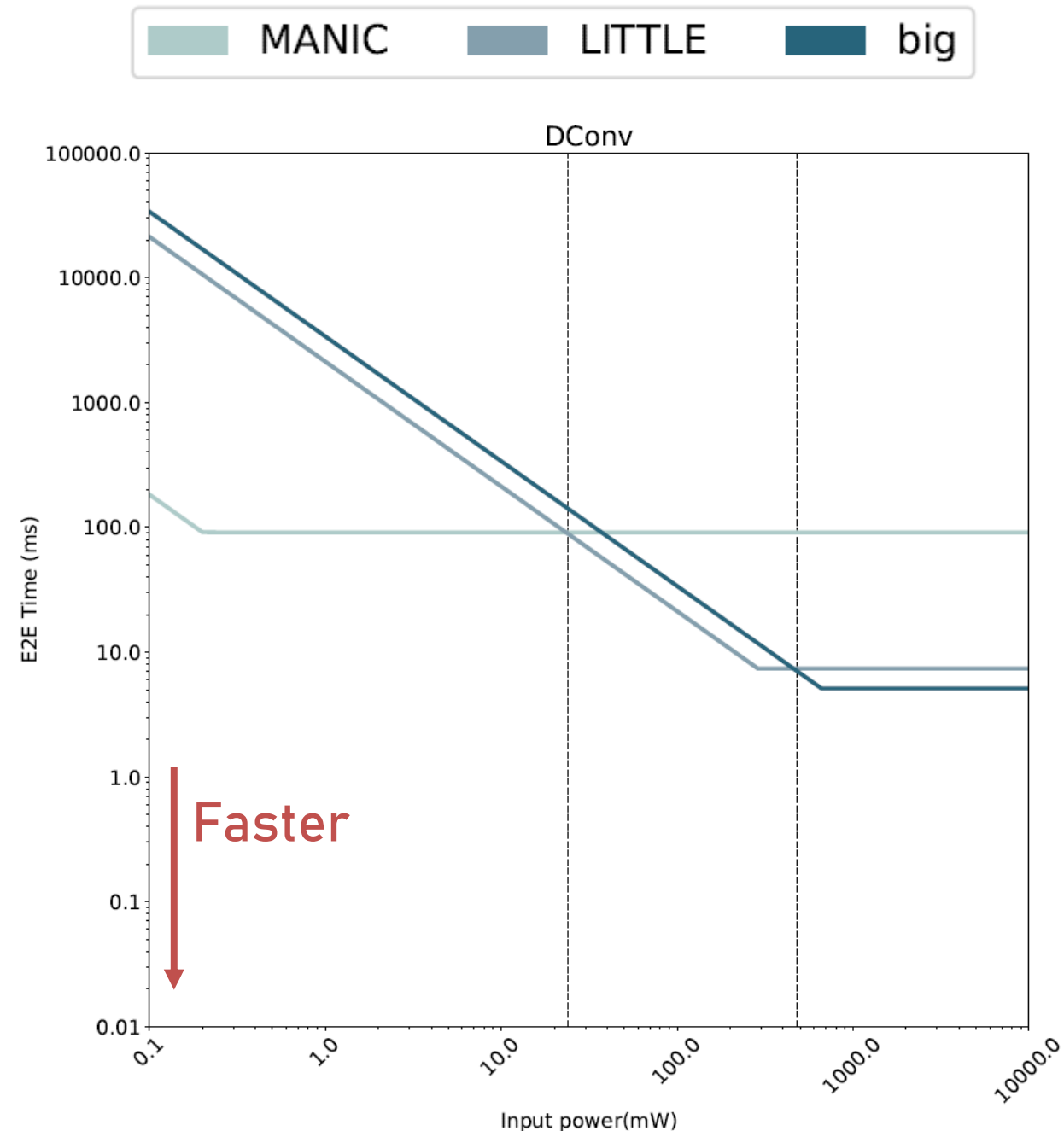
1. End-to-end Performance varies with *input power*



PHASE Implications

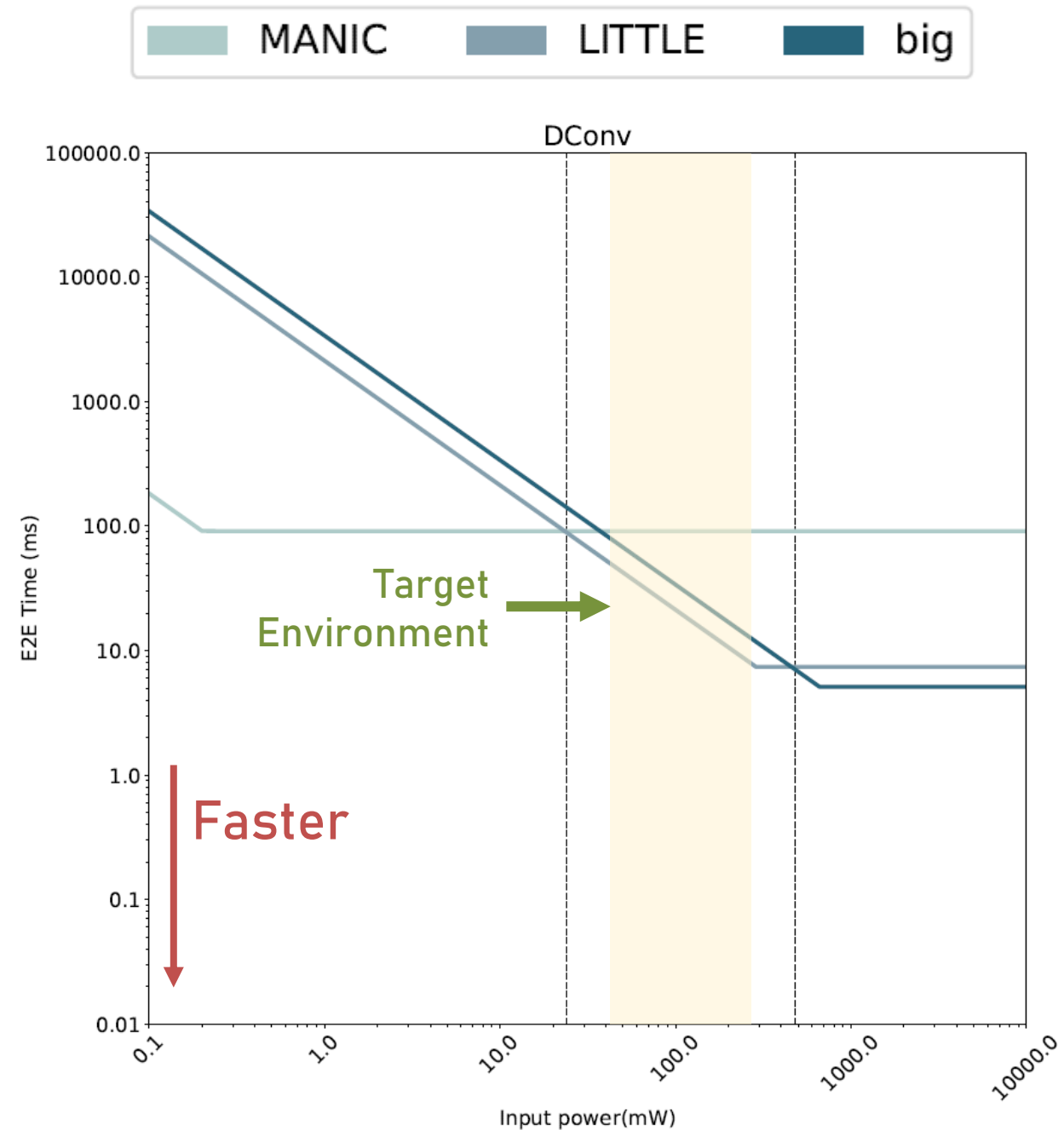
$$t_{e2e} = \max\left(t_{execution}, \frac{E_{execution}}{P_{input}}\right)$$

1. End-to-end Performance varies with input power
2. Best end-to-end performance can come from *different cores* as input power changes



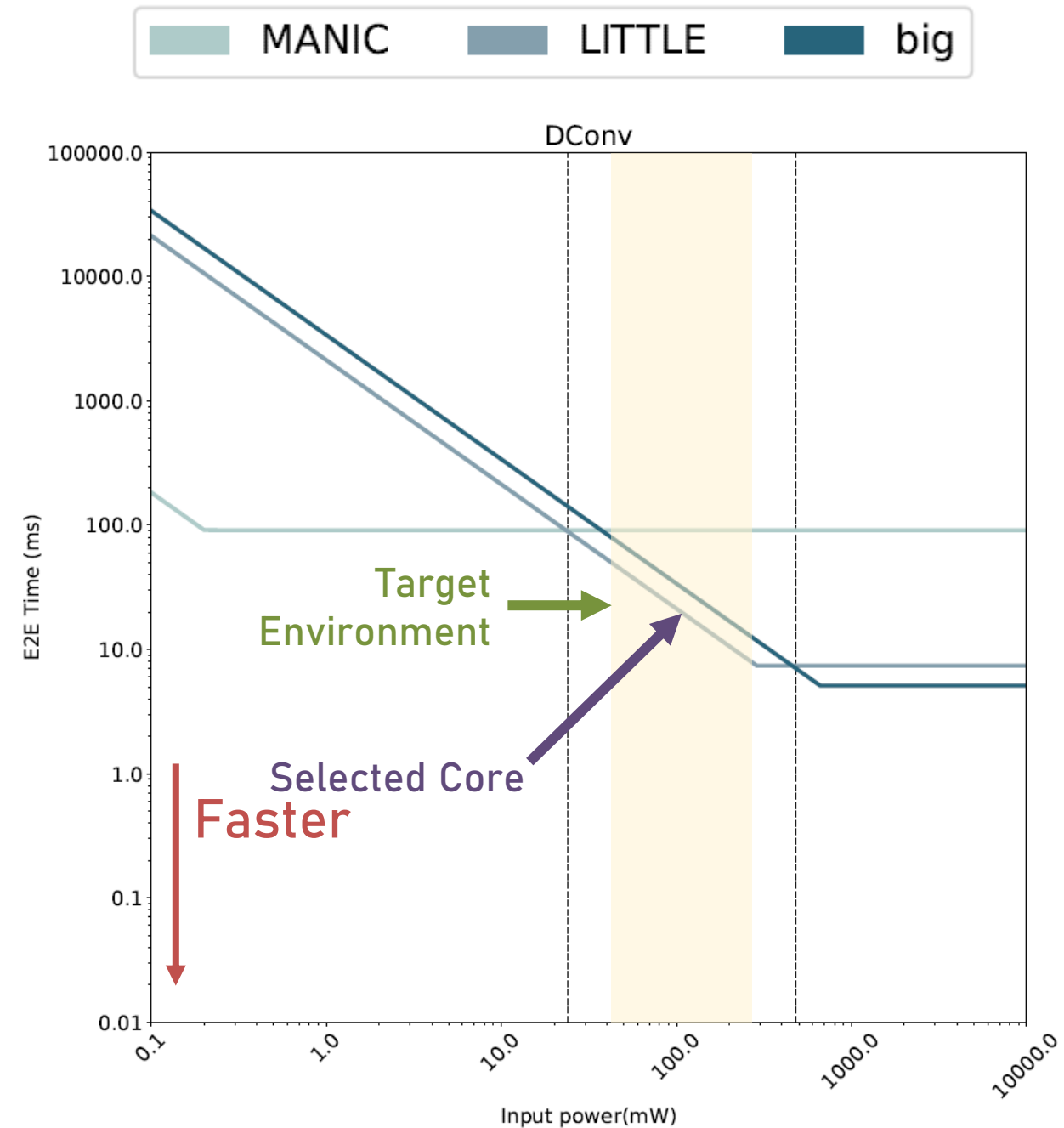
Using PHASE - Part 1

- If input power doesn't vary in target environment



Using PHASE - Part 1

- If input power doesn't vary in target environment



Using PHASE - Part 2

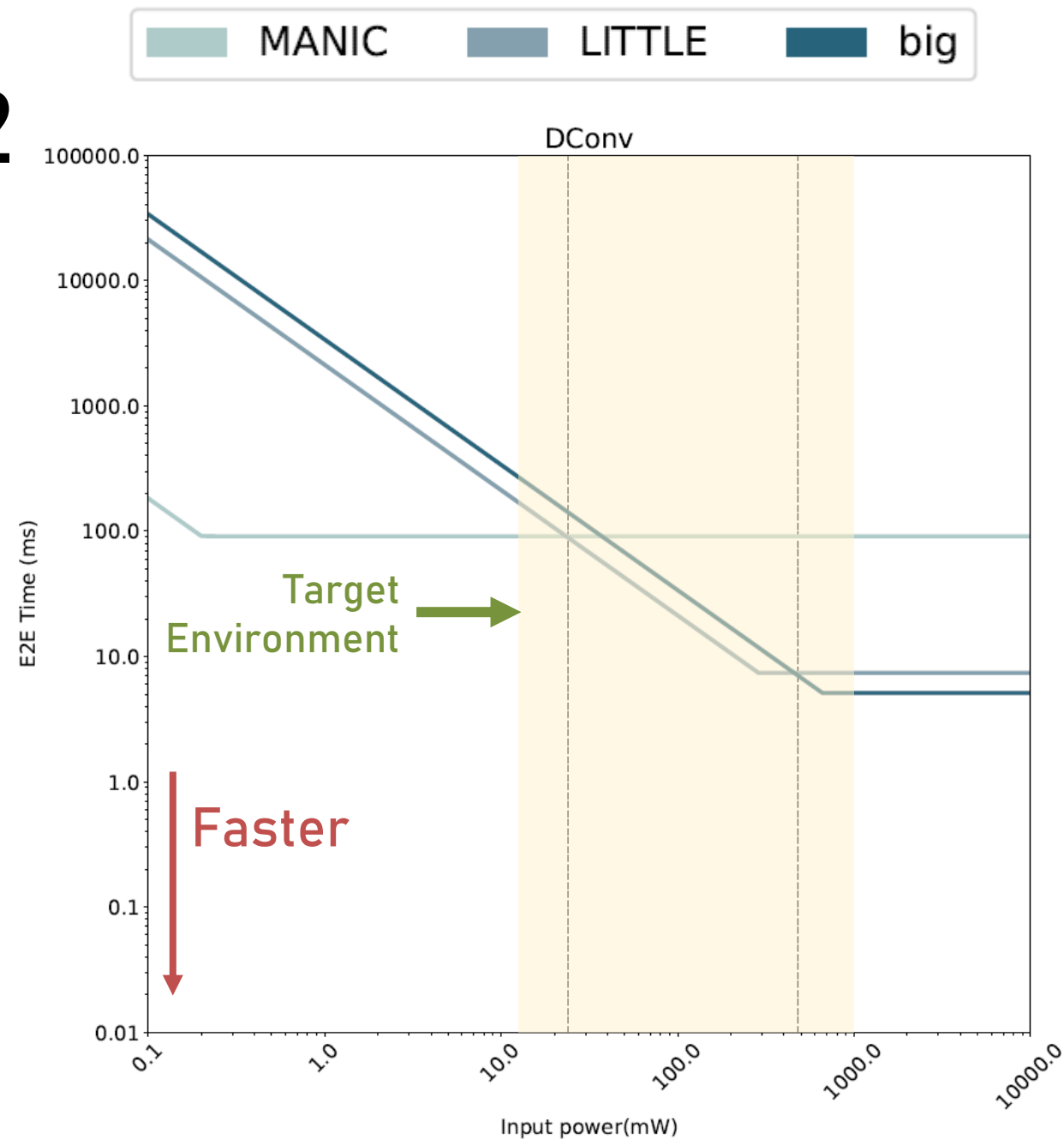
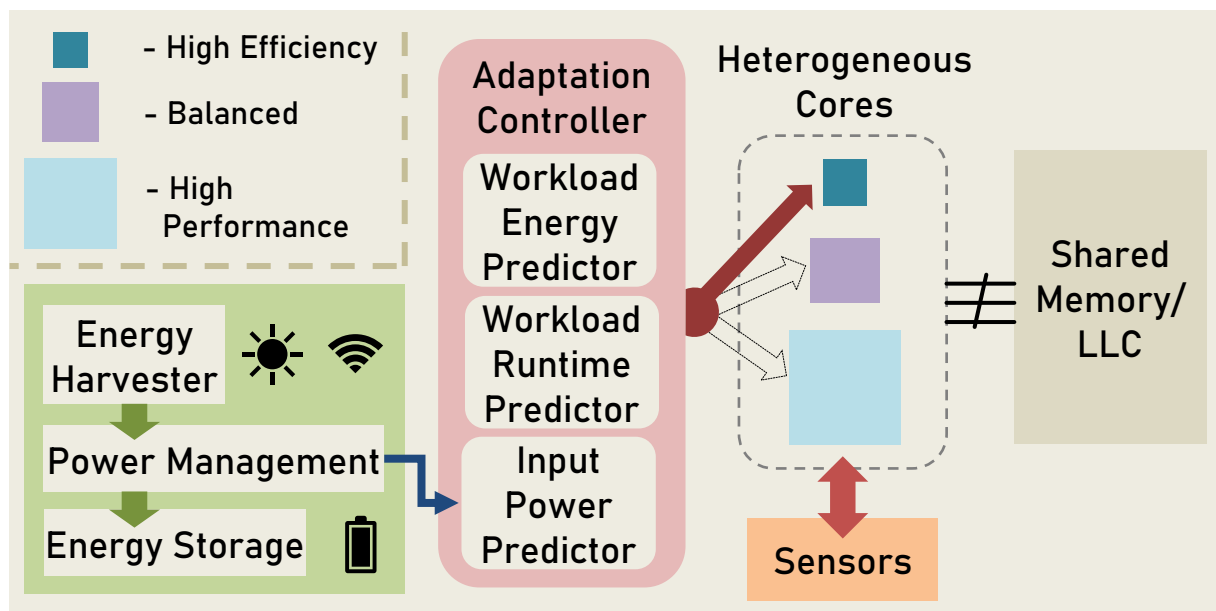
- If input power varies in target environment



Using PHASE - Part 2

- If input power varies in target environment

PHASE-Online Architecture



Summary

- First performance model for EH devices
- Select fastest e2e core when input power doesn't vary much
- Dynamically switch to fastest e2e core when input power varies significantly

Thank You!

Experimental Results

