

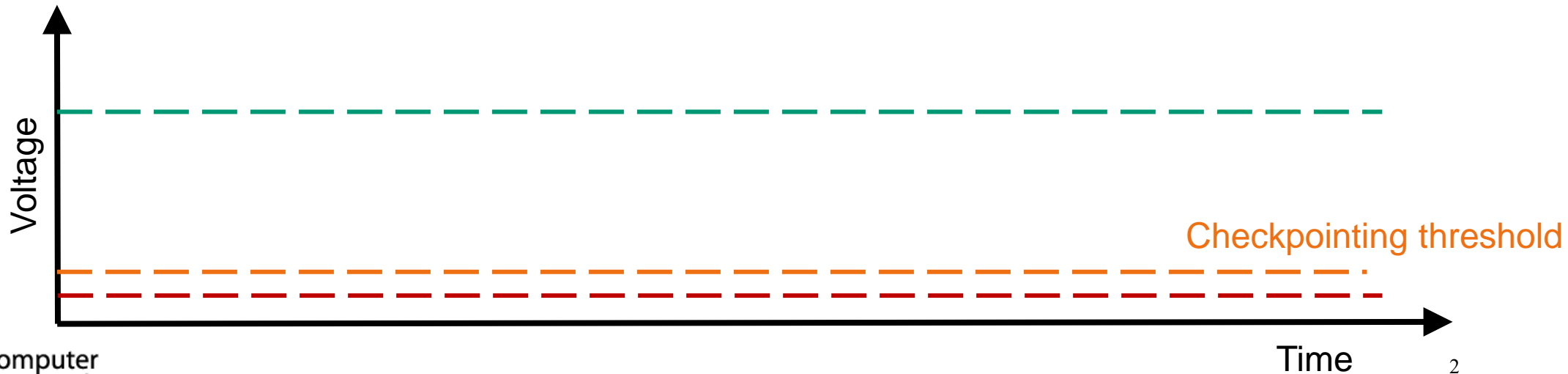
System Challenges of Intermittent Computing

Kiwan Maeng

Recap: Just-In-Time (JIT) Checkpointing Enables Intermittent Execution



Workload



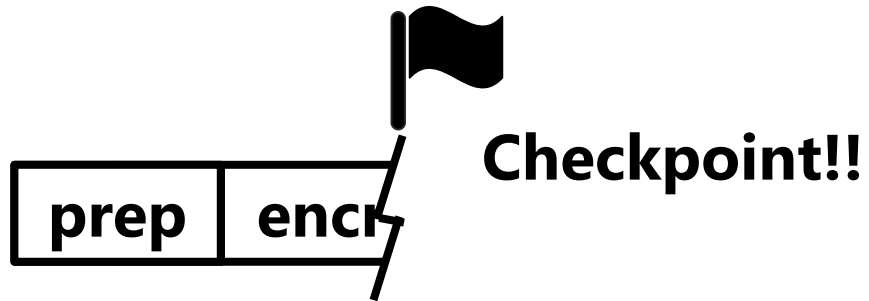
Recap: JIT Checkpointing Enables Intermittent Execution



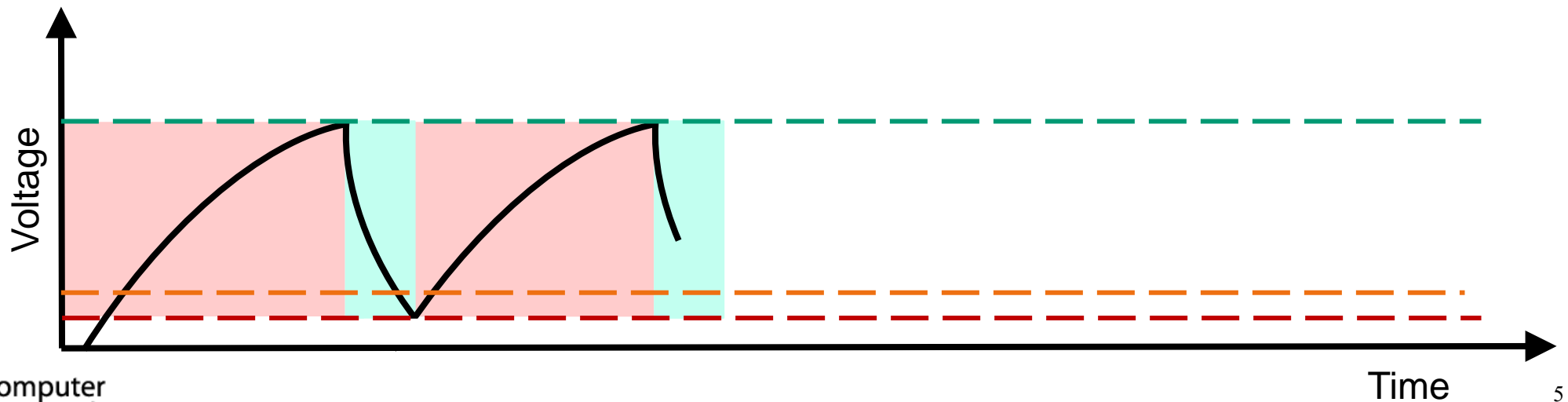
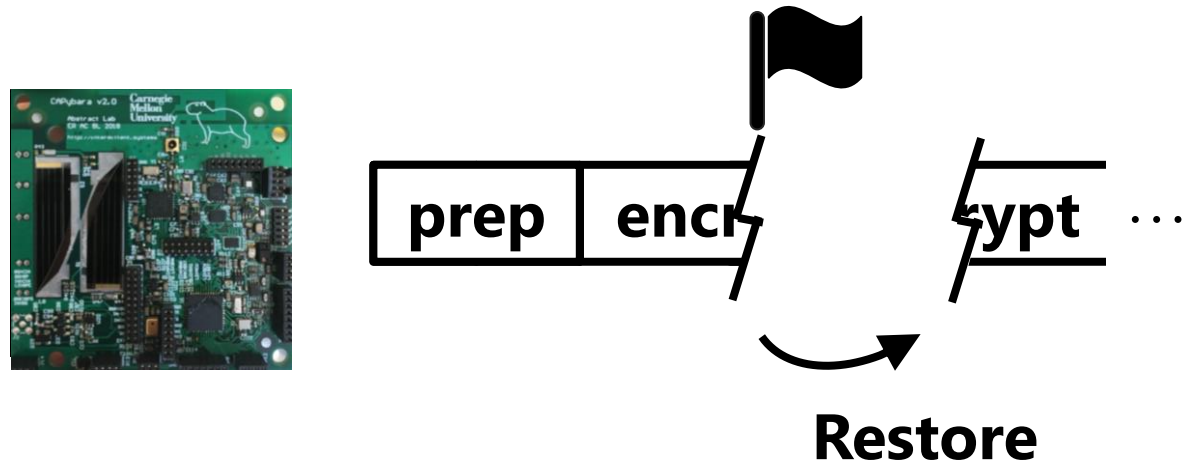
prep enc ...



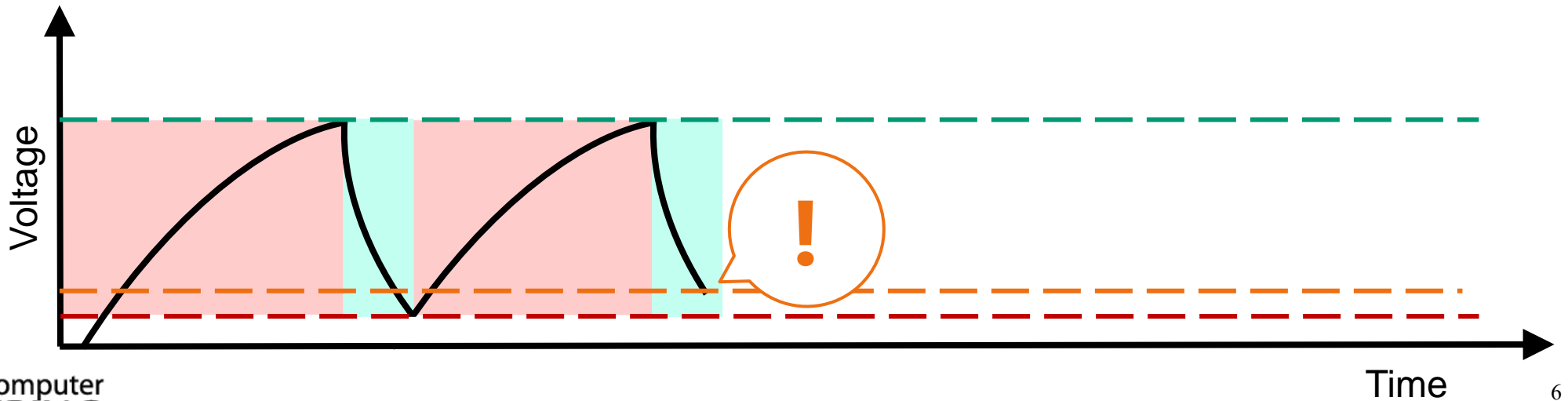
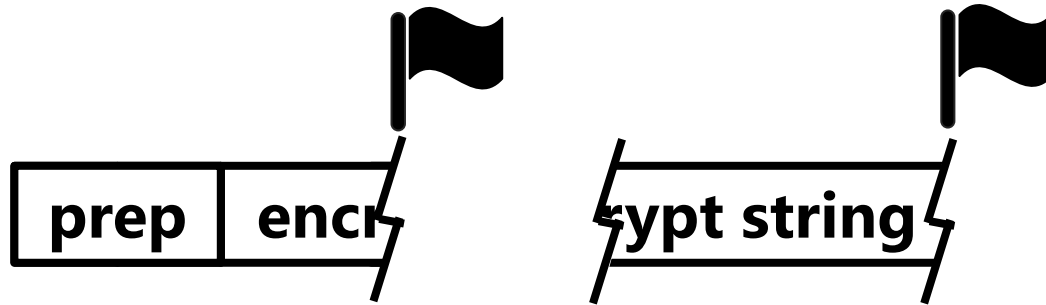
Recap: JIT Checkpointing Enables Intermittent Execution



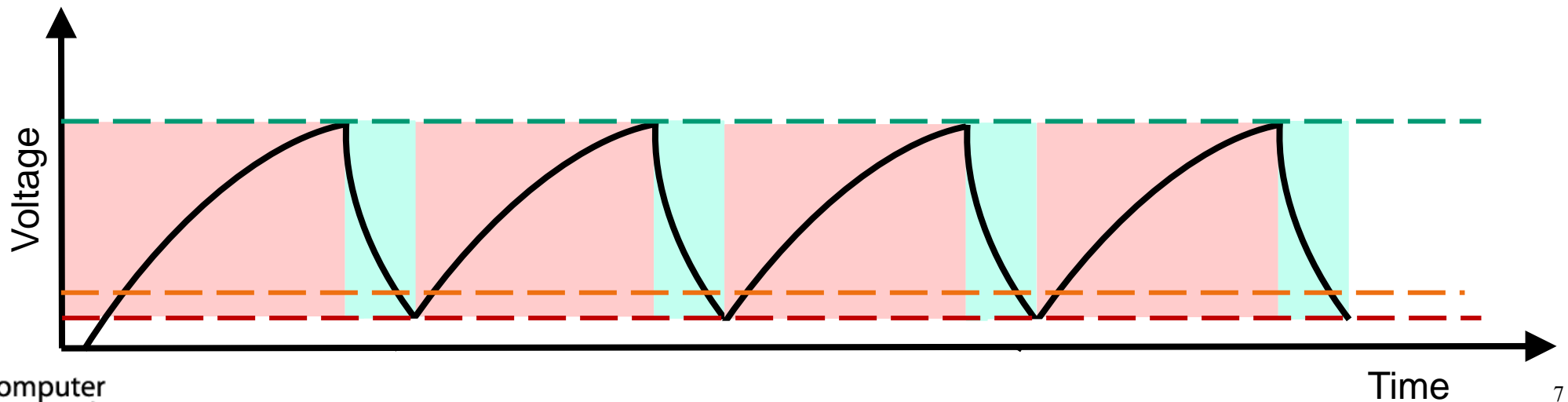
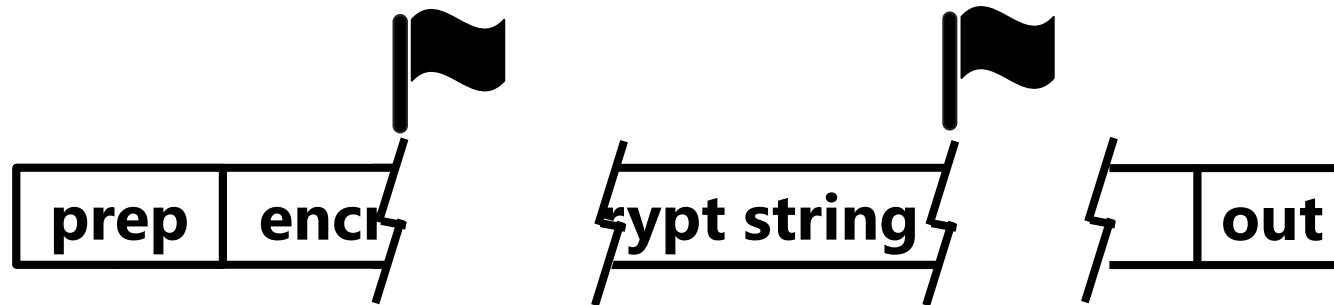
Recap: JIT Checkpointing Enables Intermittent Execution



Recap: JIT Checkpointing Enables Intermittent Execution



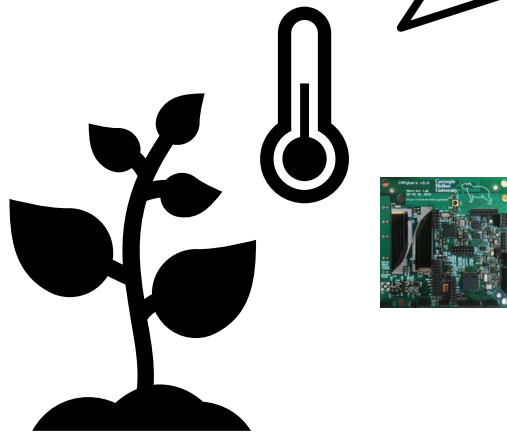
Recap: JIT Checkpointing Enables Intermittent Execution



Real-world Applications Need More Than Computation

Periodic Execution

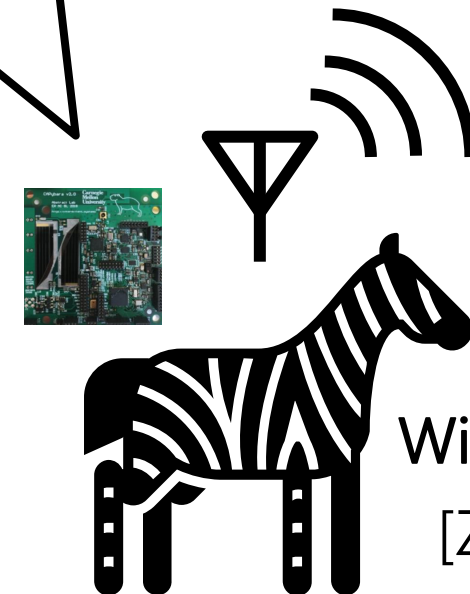
Sense the temperature every 10 seconds!



Smart agriculture
[Vasisht 2017]

Atomic Execution

I need to stay alive while I'm communicating!

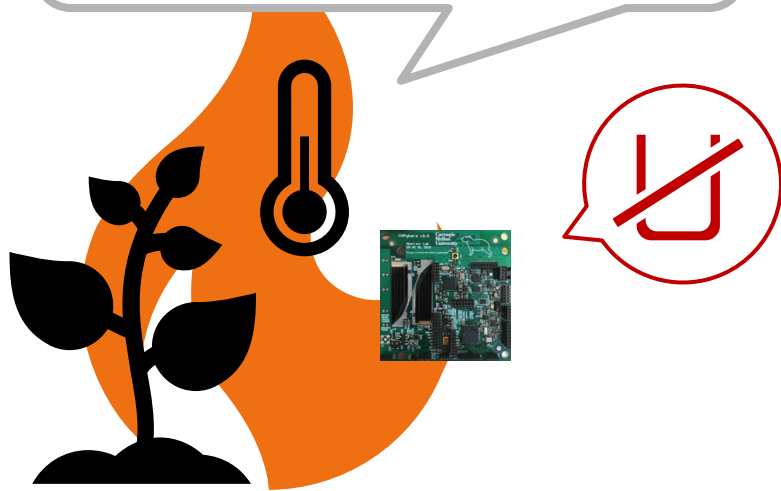


Wildlife tracking
[Zhang 2004]

Intermittence Complicates Additional Execution Models

Periodic Execution

Sense the temperature every 10 seconds!



Atomic Execution

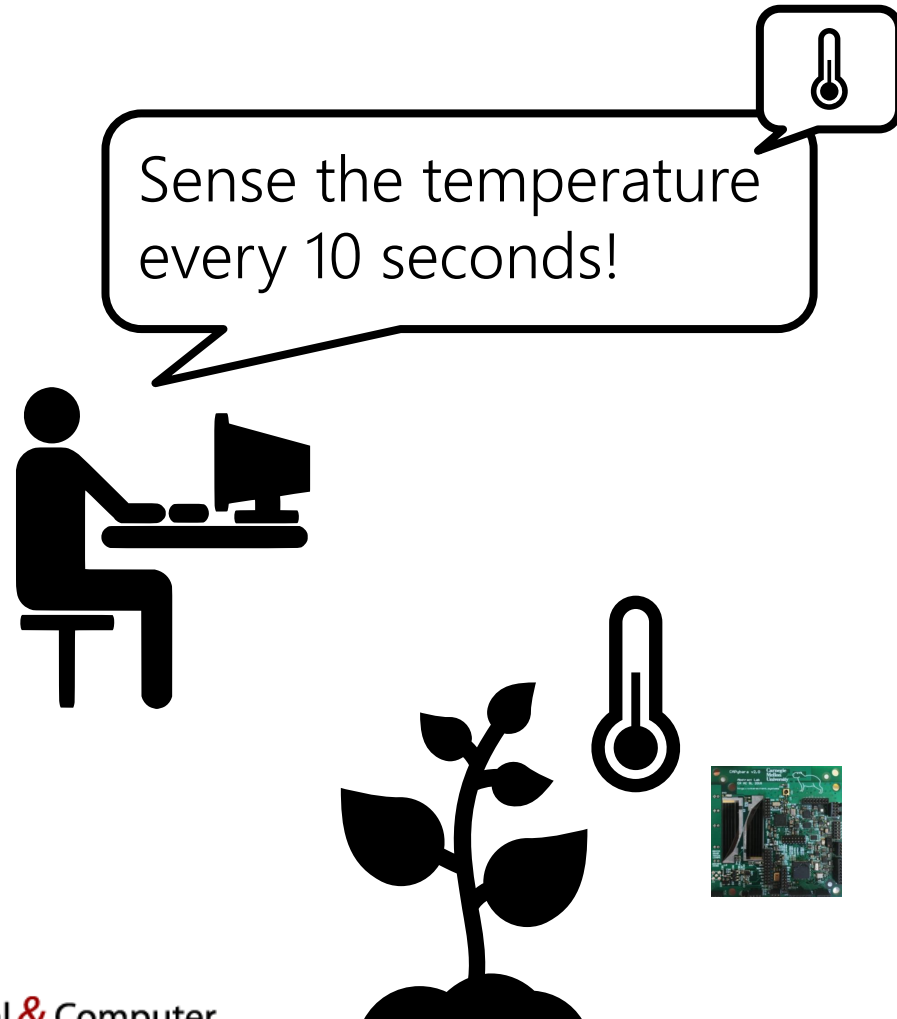
I need to stay alive while I'm communicating!



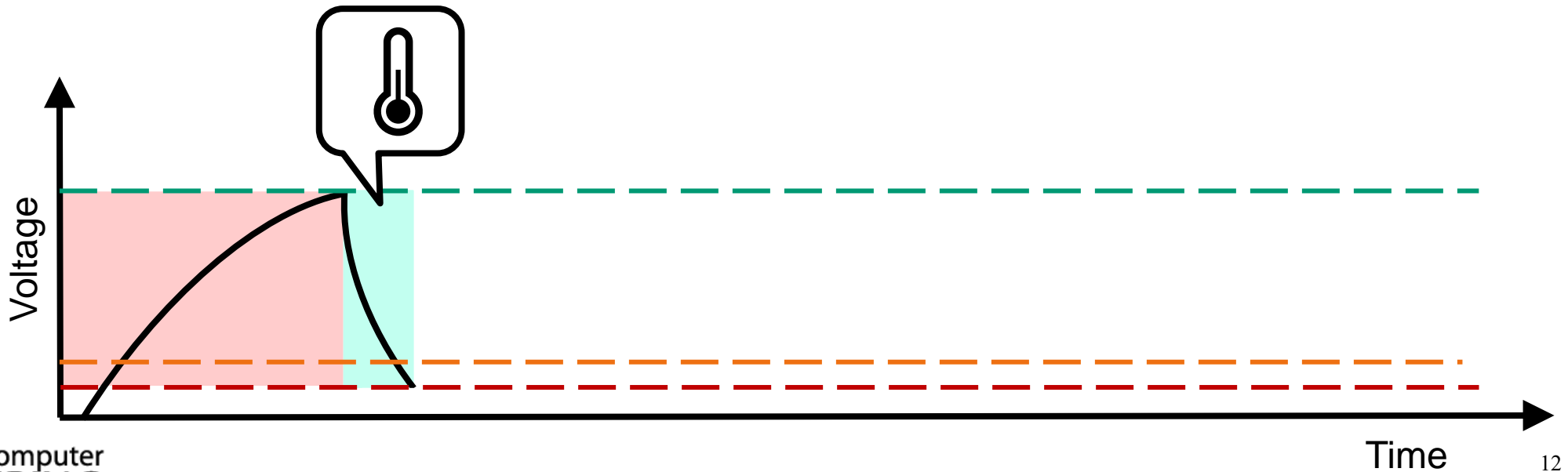
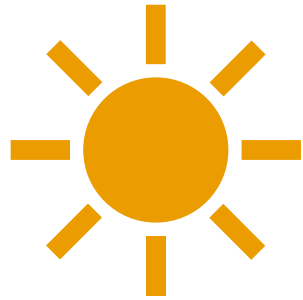
Outline

- **Challenge 1. Periodic Execution**
- Solution 1. CatNap
- Challenge 2. Atomic Execution
- Solution 2. Samoyed
- Future Work

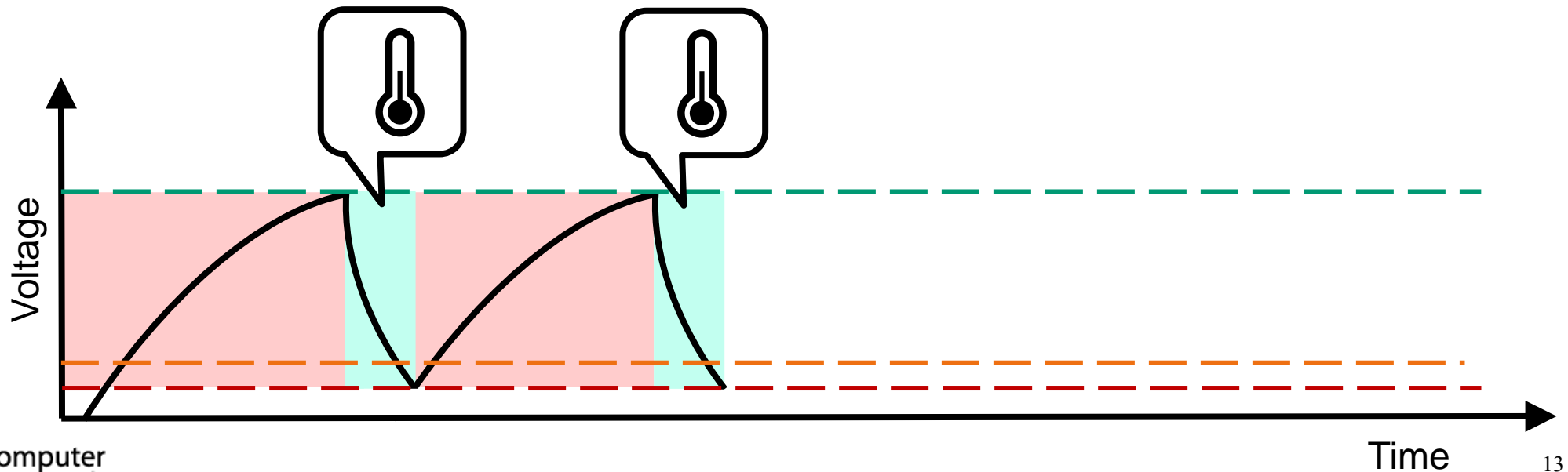
Power Failures Complicate Periodic Execution



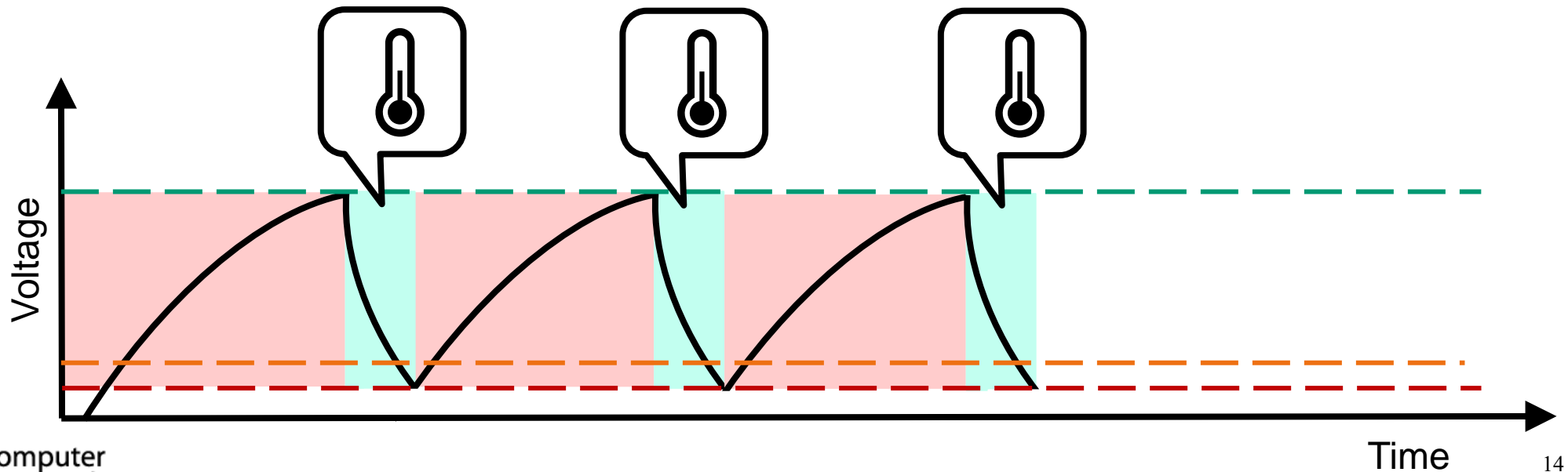
Power Failures Complicate Periodic Execution



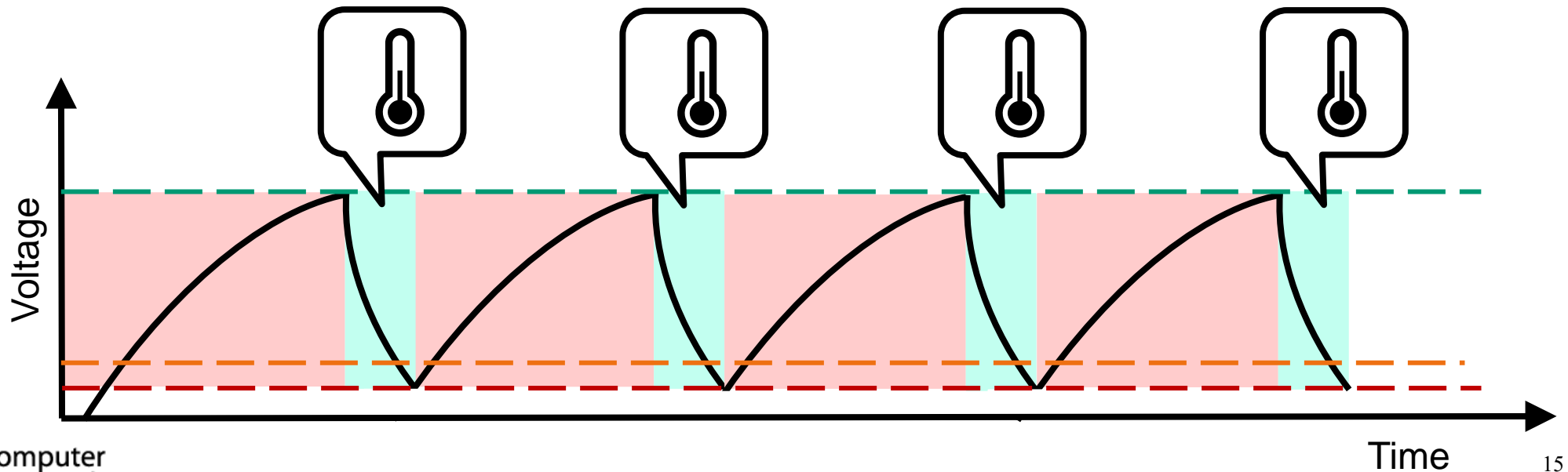
Power Failures Complicate Periodic Execution



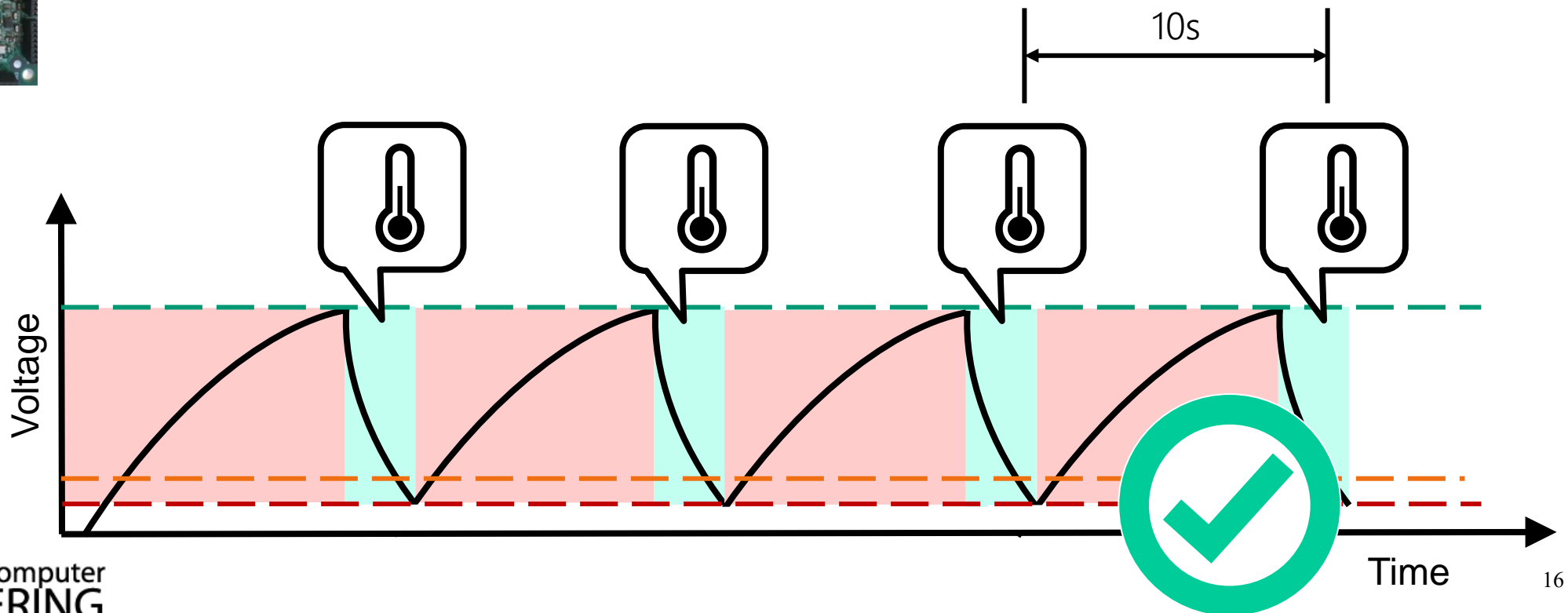
Power Failures Complicate Periodic Execution



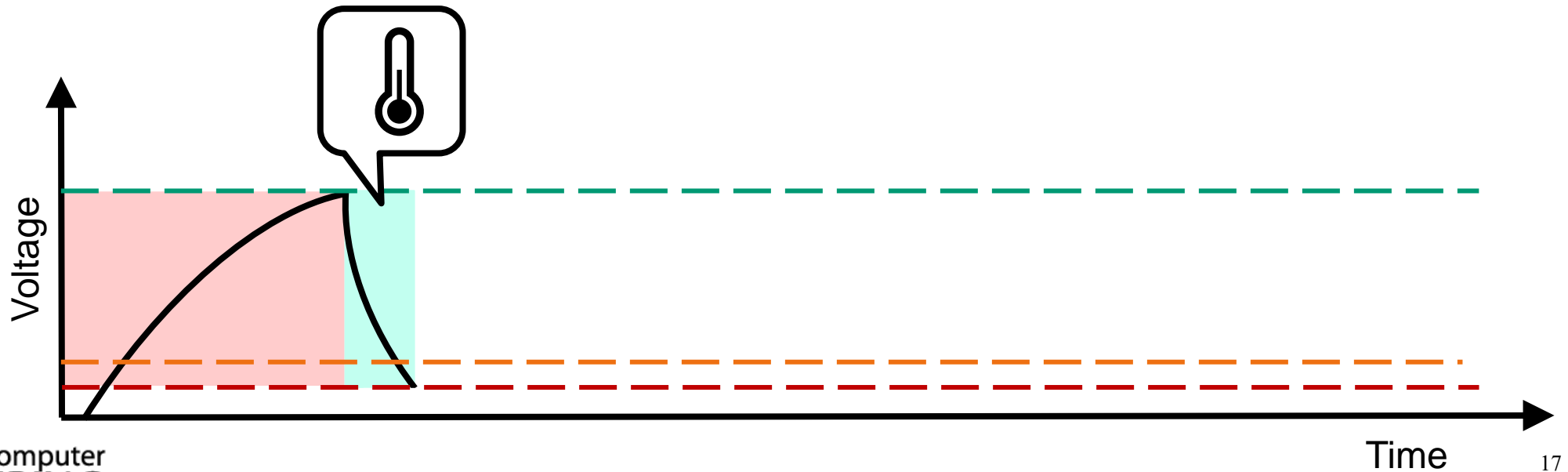
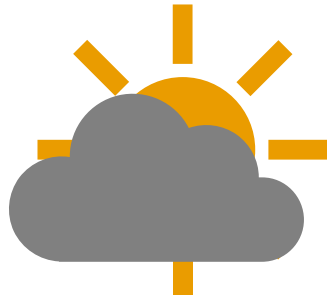
Power Failures Complicate Periodic Execution



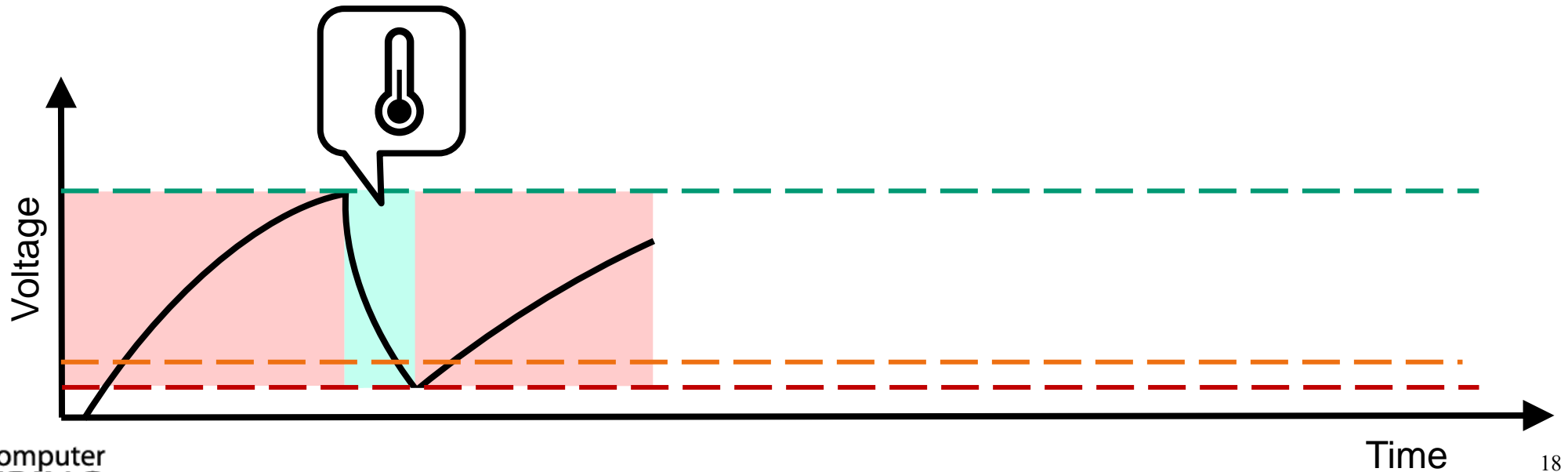
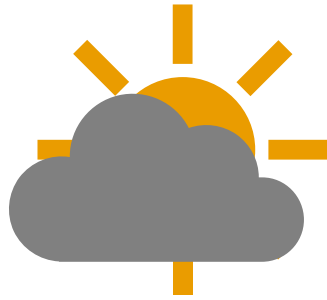
Power Failures Complicate Periodic Execution



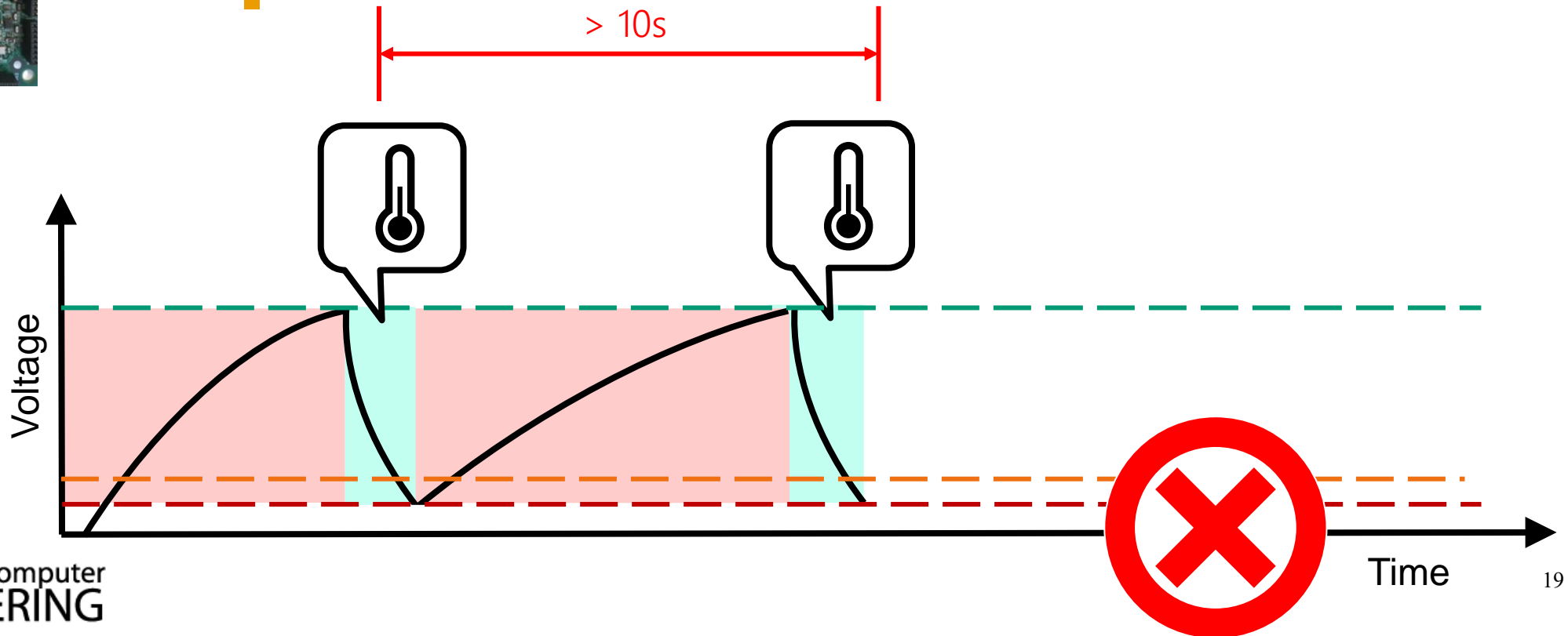
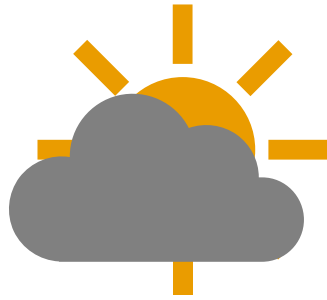
Power Failures Complicate Periodic Execution



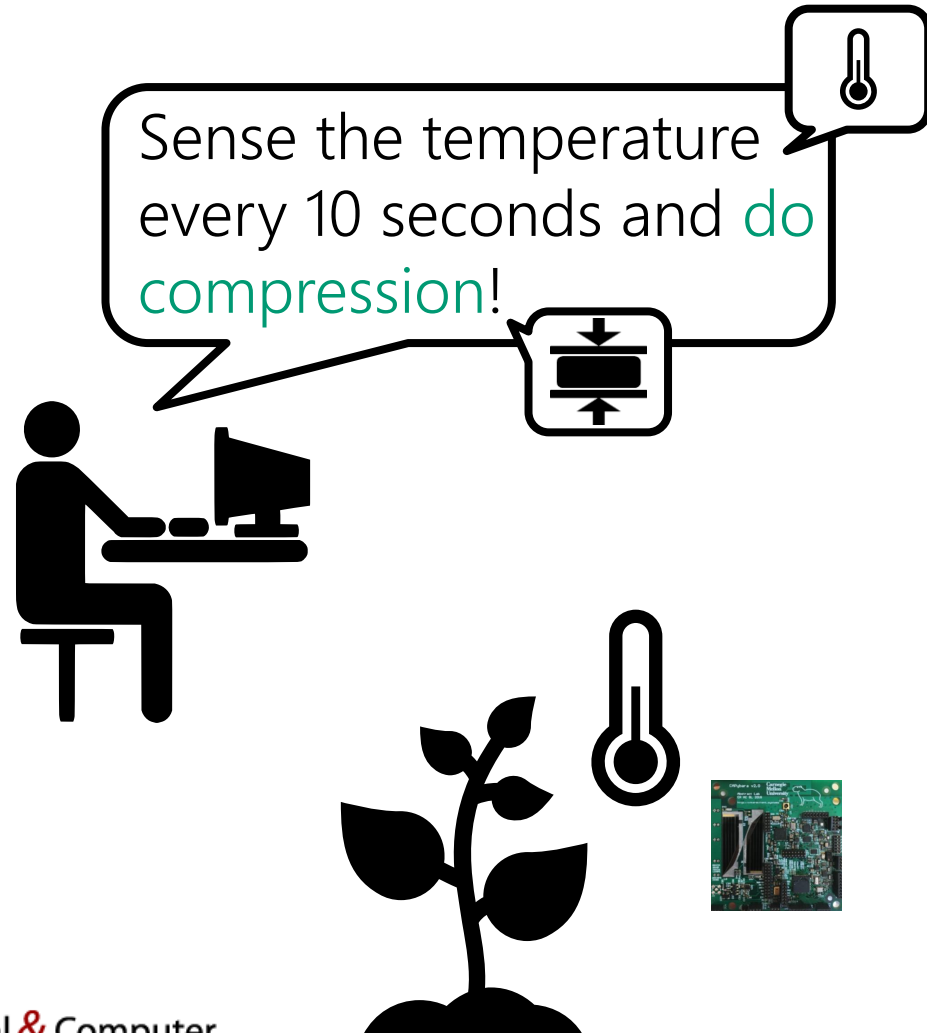
Power Failures Complicate Periodic Execution



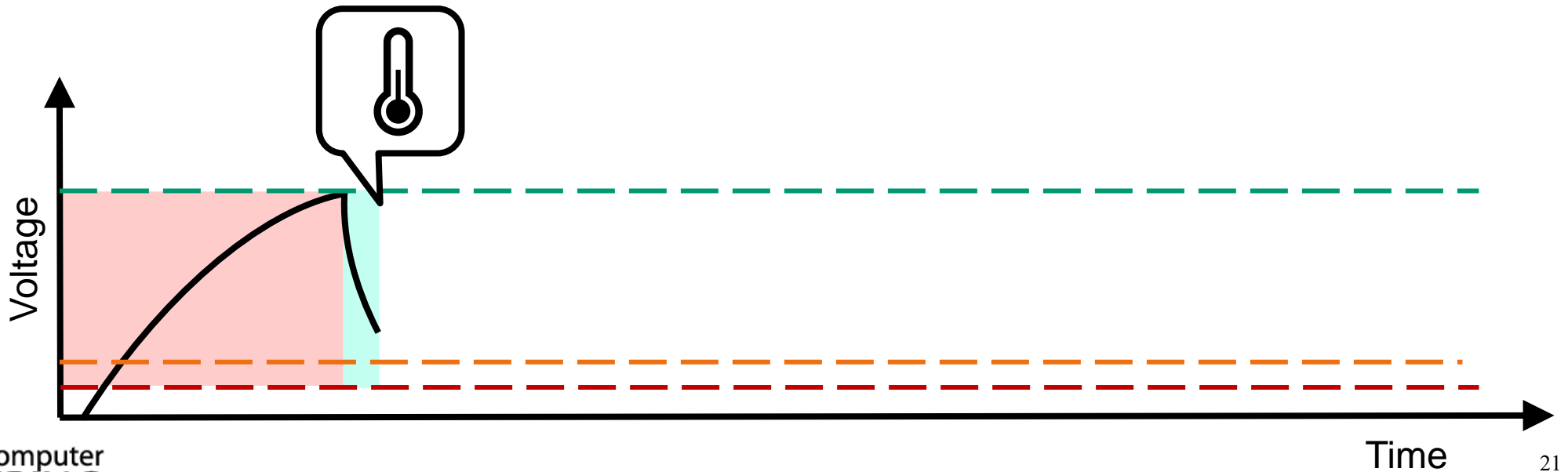
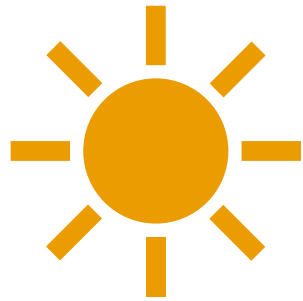
Power Failures Complicate Periodic Execution



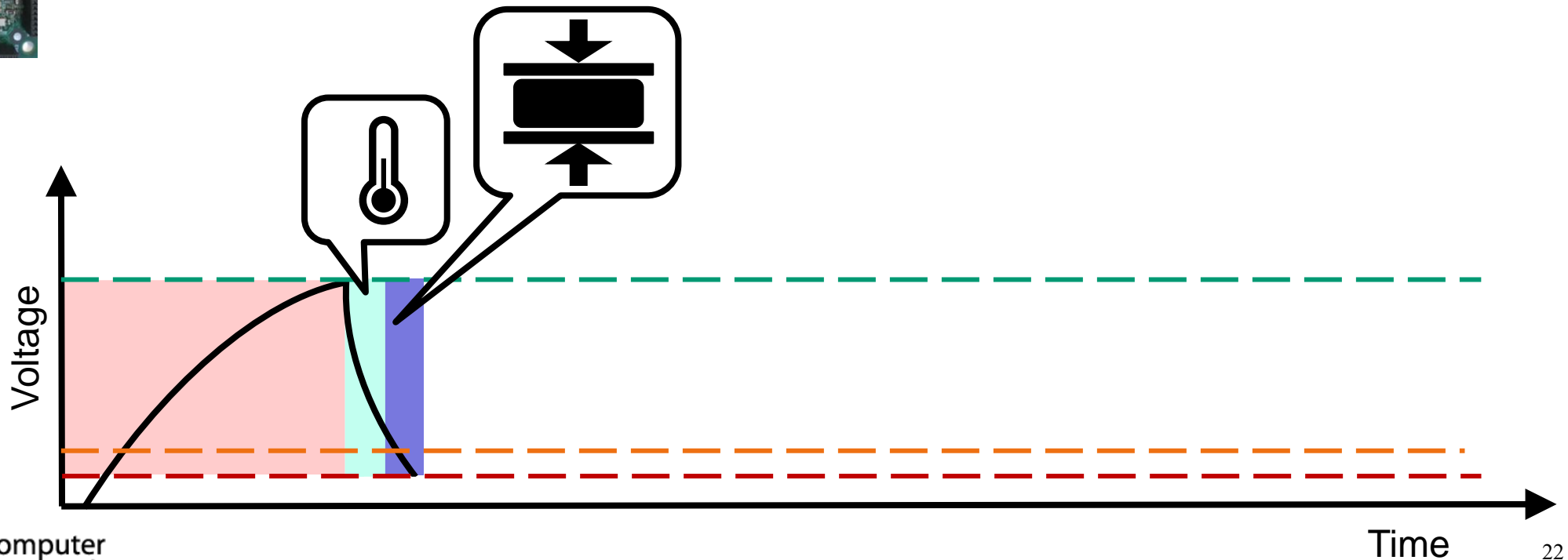
Concurrent Execution Complicate Periodic Execution



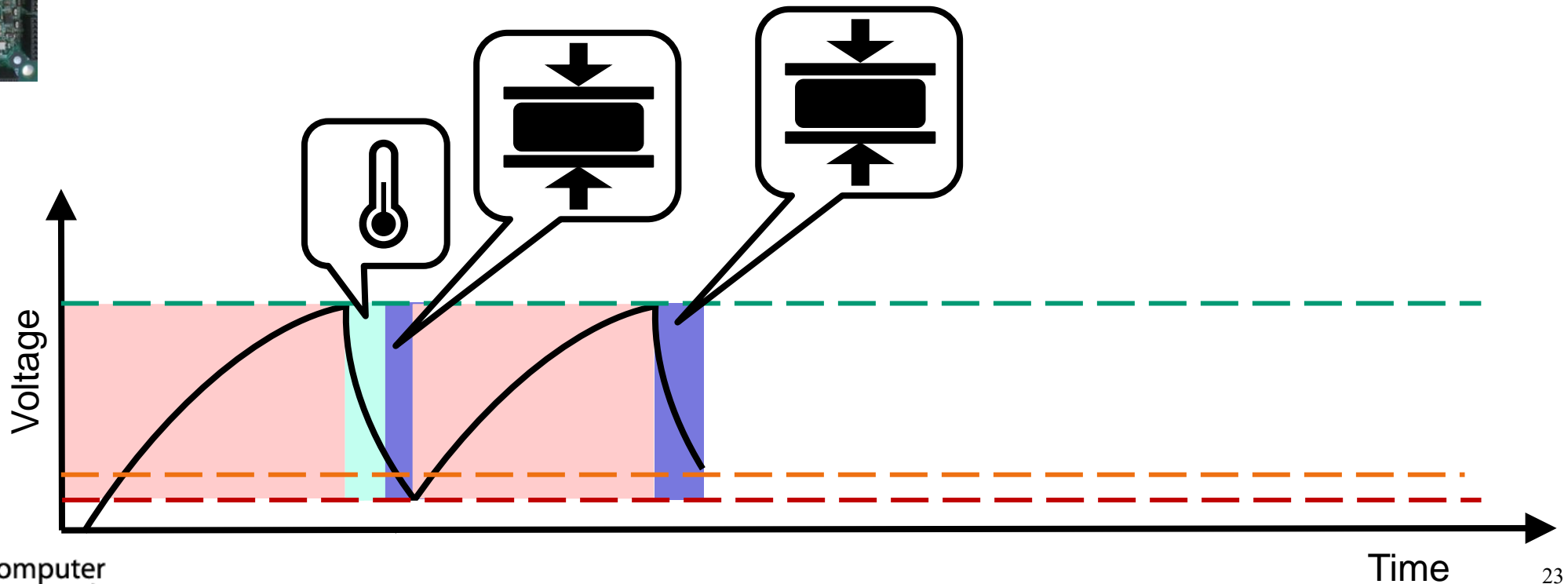
Concurrent Execution Complicate Periodic Execution



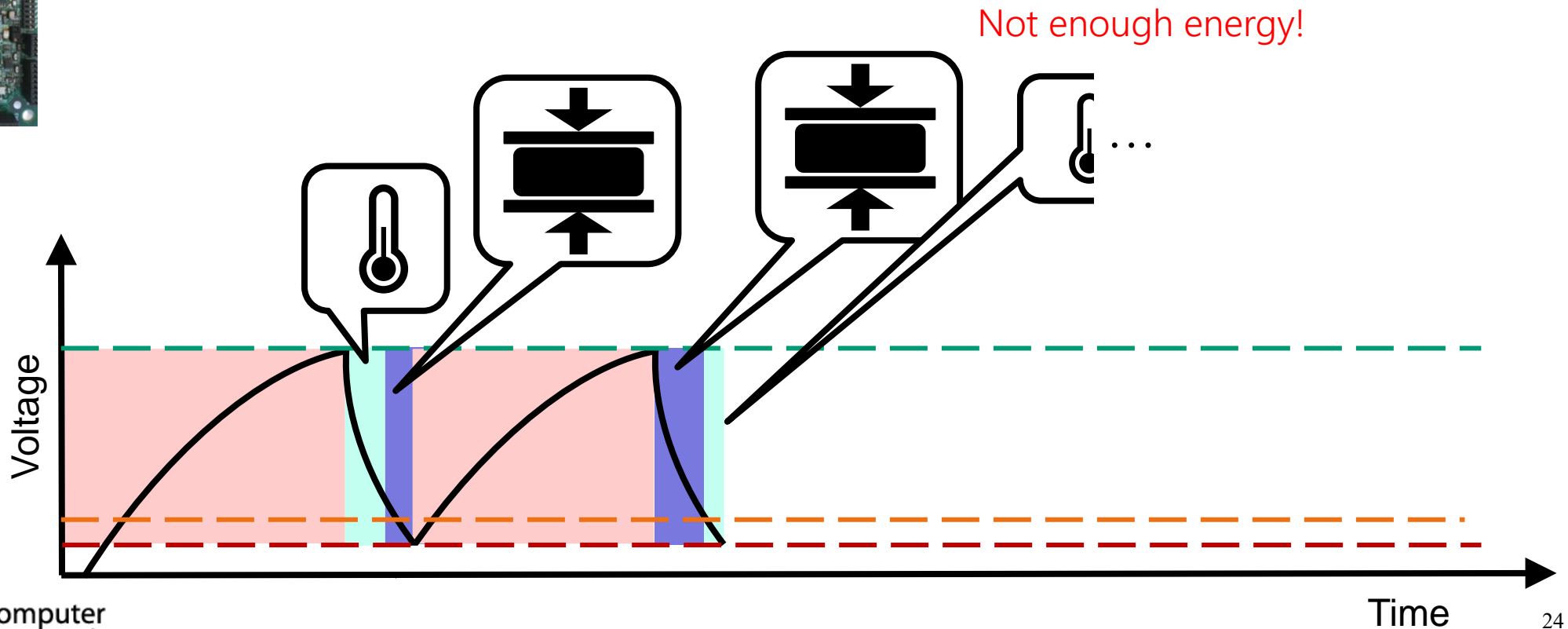
Concurrent Execution Complicate Periodic Execution



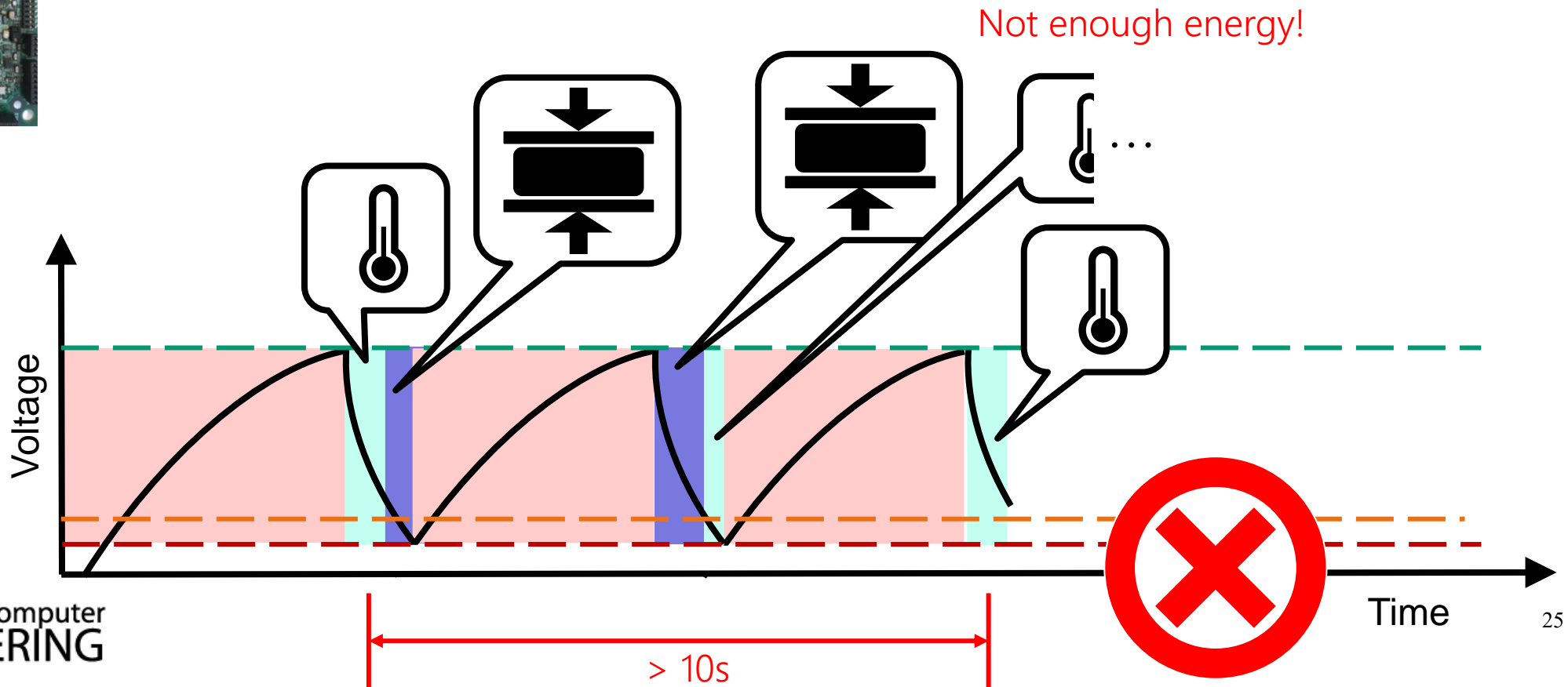
Concurrent Execution Complicate Periodic Execution



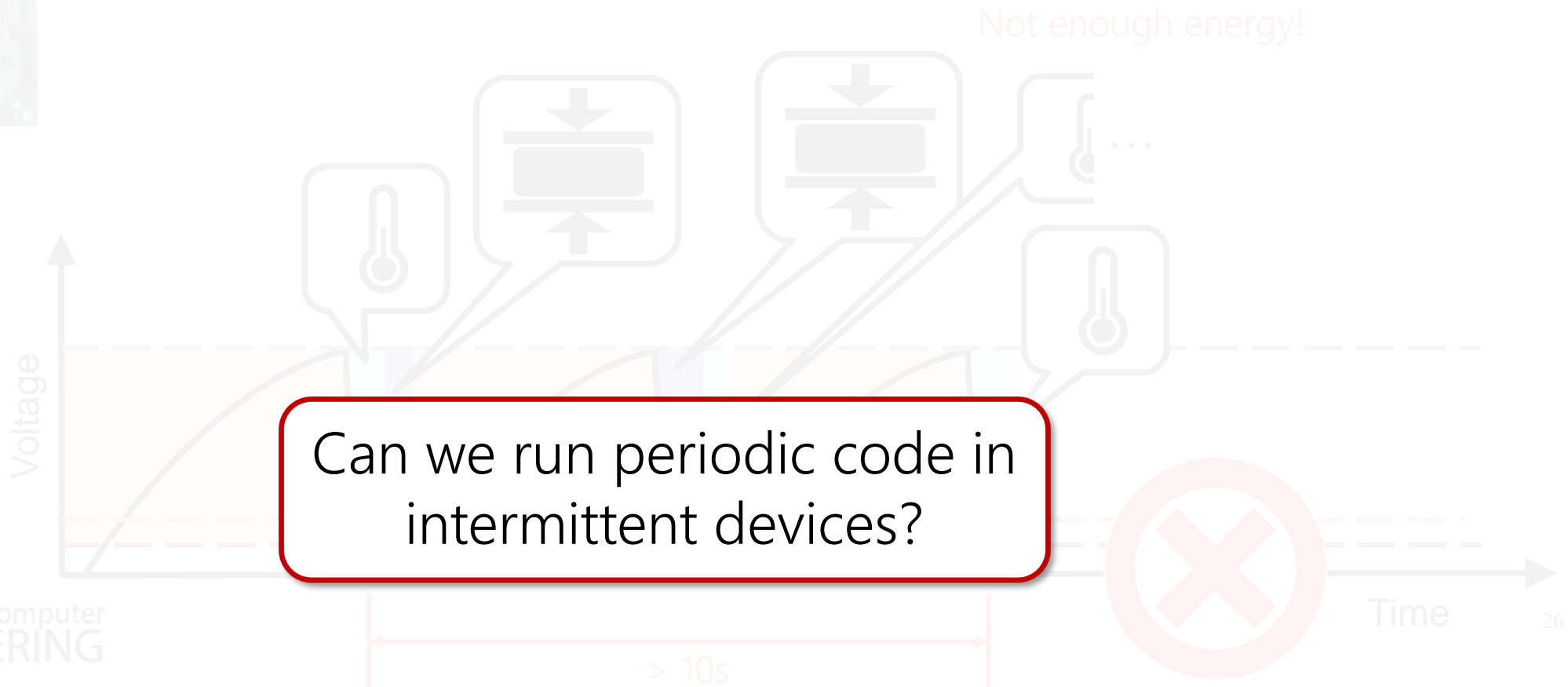
Concurrent Execution Complicate Periodic Execution



Concurrent Execution Complicate Periodic Execution



Concurrent Execution Complicate Periodic Execution

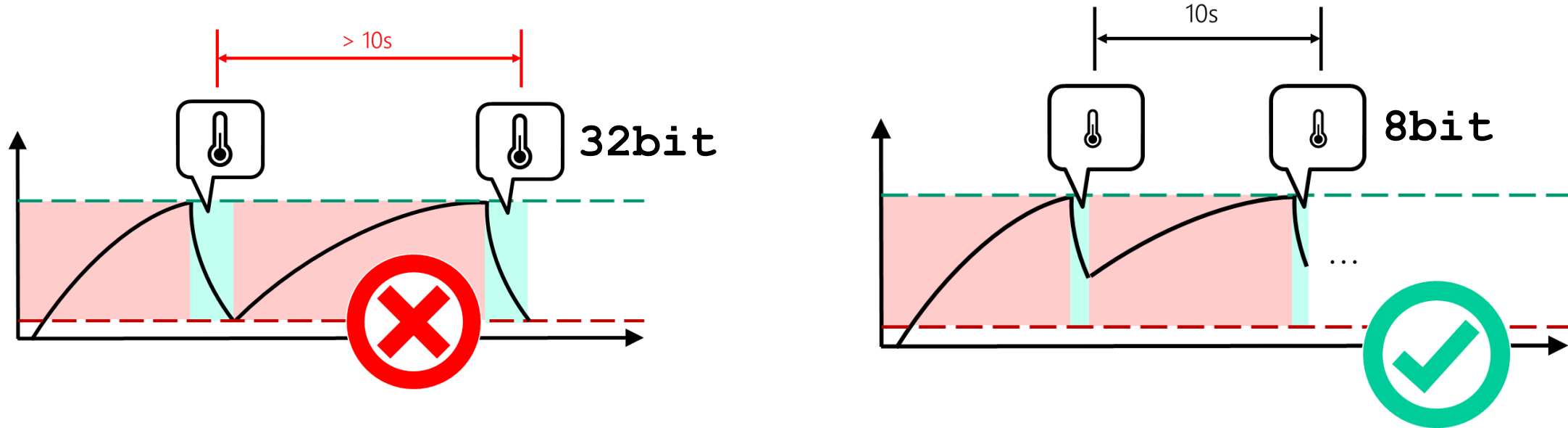


Outline

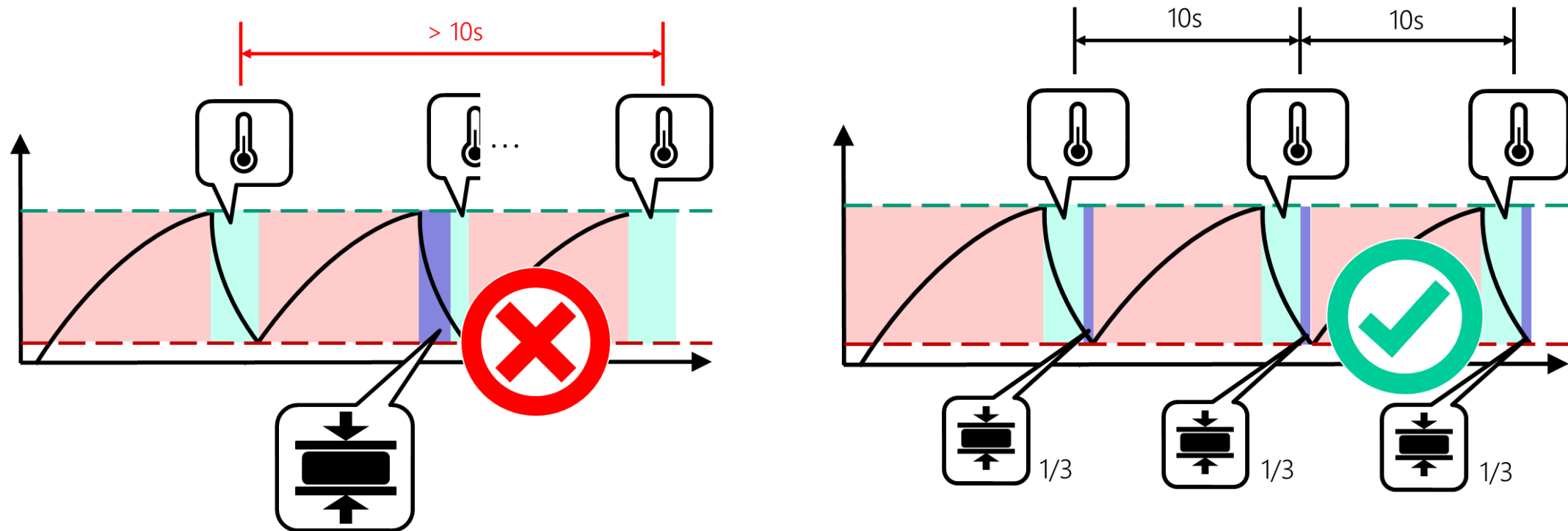
- Challenge 1. Periodic Execution
- **Solution 1. CatNap**
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- Future Work

* Kiwan Maeng and Brandon Lucia, Adaptive Low-Overhead Scheduling for Periodic and Reactive Intermittent Execution. PLDI 2020

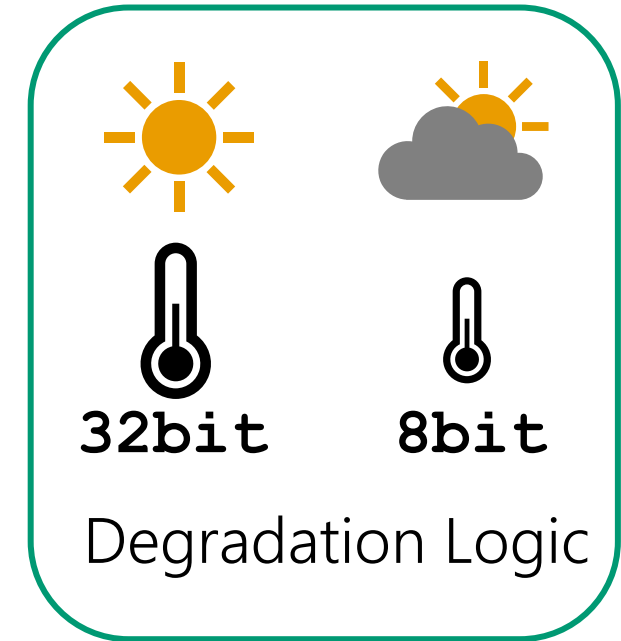
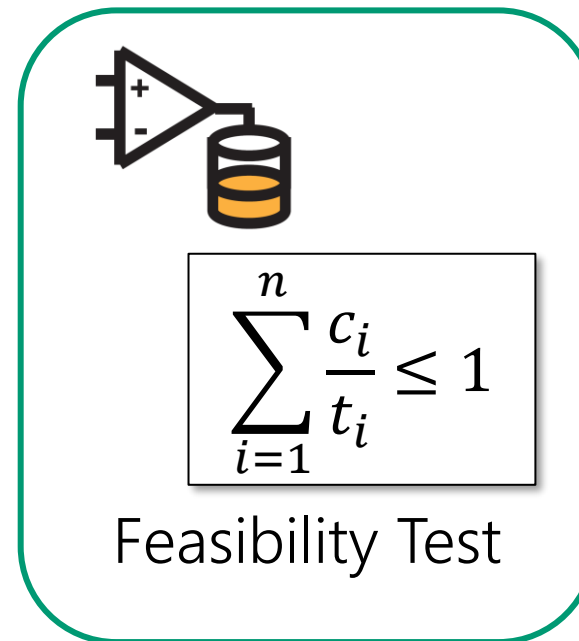
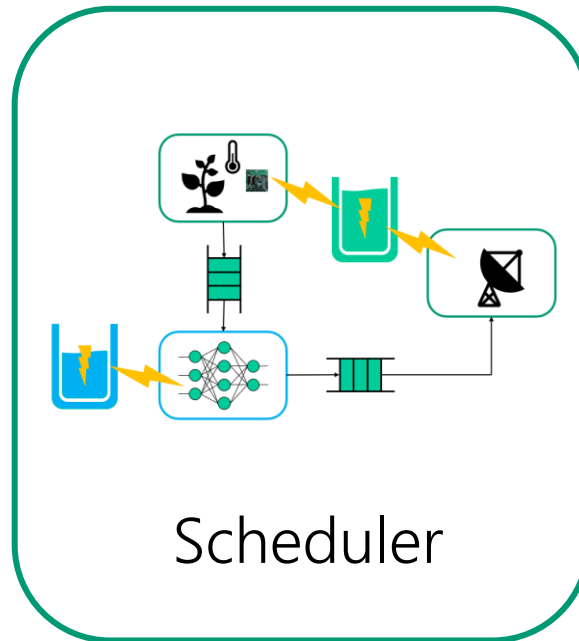
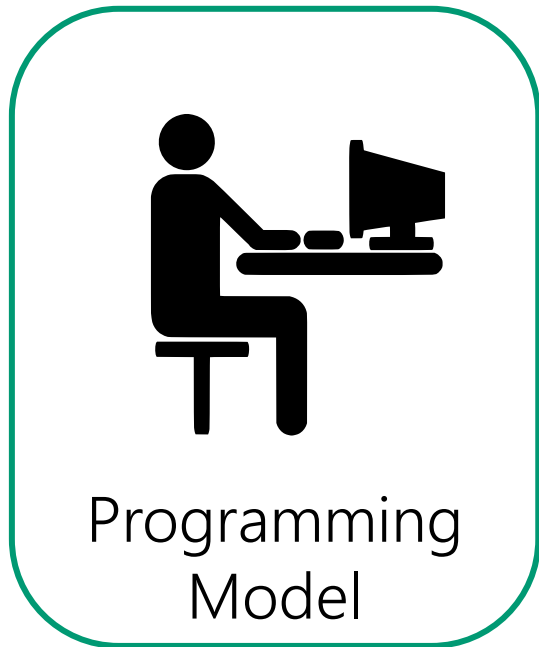
Idea 1: Quality degradation



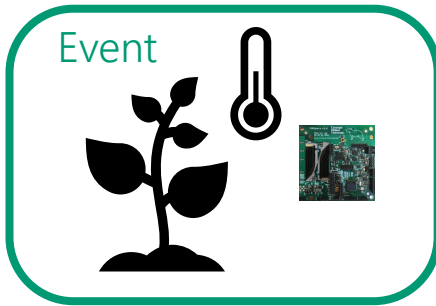
Idea 2: Schedule Code Execution and Recharging



CatNap: Computation and Recharge Scheduler

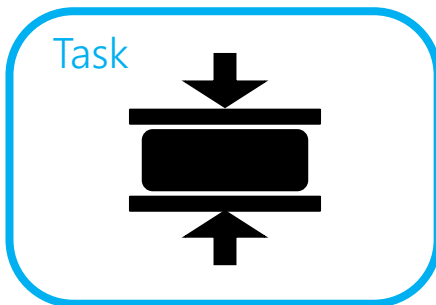


Programmer Specifies Time-critical *Events* and Time-insensitive *Tasks*



Event

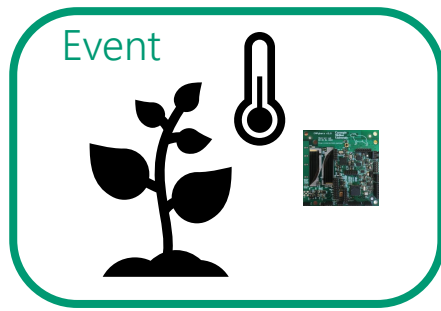
- Code with a time requirement (periodic/reactive requirement)
- Short, atomic
- e.g., sensor read, communication, ...



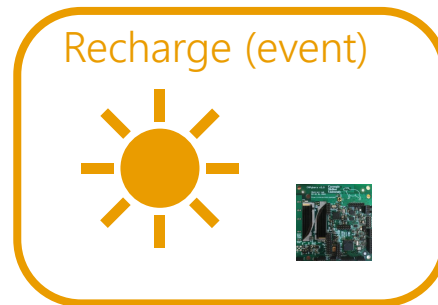
Task

- Code without a time requirement
- Long, interruptible
- e.g., compute

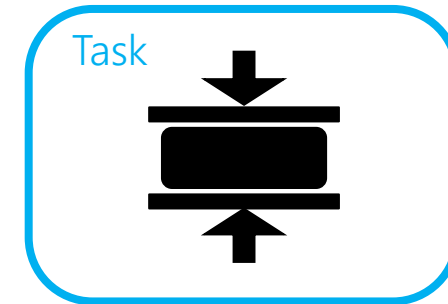
CatNap Schedules According to Priorities



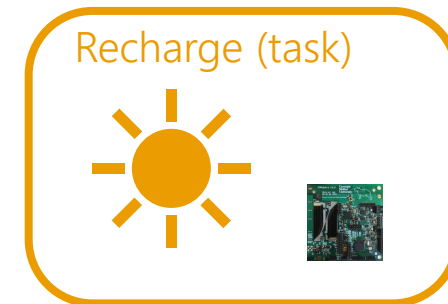
Events
High priority



Event buffer recharge
Middle priority



Tasks
Low priority

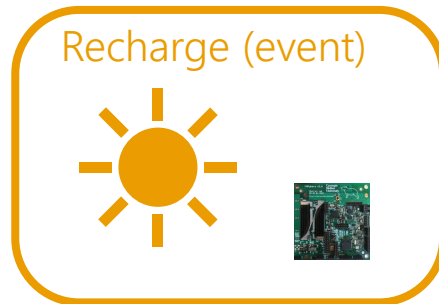


Task buffer recharge
Low priority

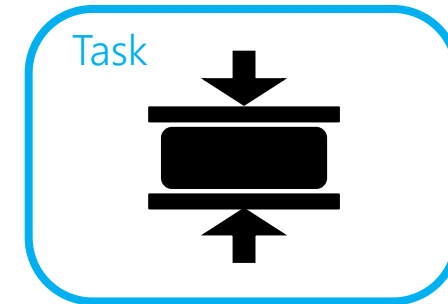
CatNap Schedules According to Priorities



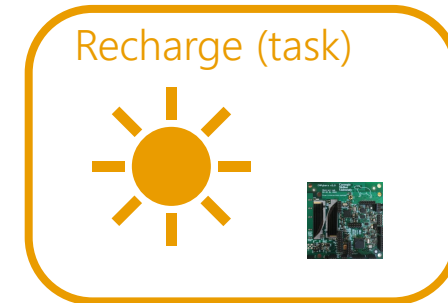
Events
High priority



Event buffer recharge
Middle priority



Tasks
Low priority



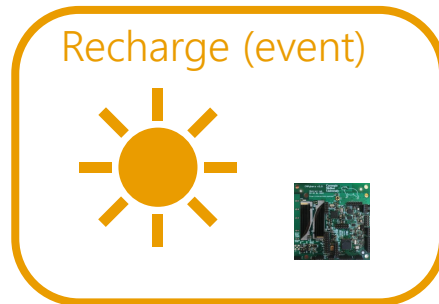
Event buffer recharge
Low priority

If a set of events and recharges are schedulable, CatNap can always schedule them! (proof: paper)

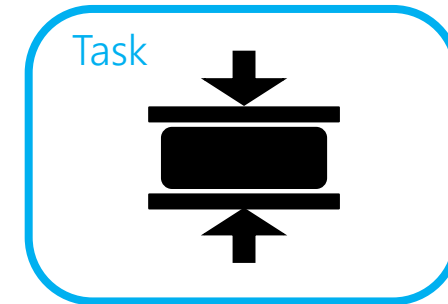
CatNap Schedules According to Priorities



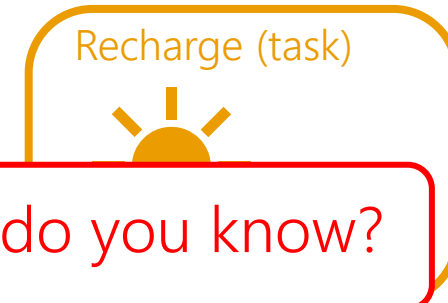
Events
High priority



Event buffer recharge
Middle priority



Tasks
Low priority



How do you know?

If a set of events and recharges are schedulable,
CatNap can always schedule them! (proof: paper)

Event buffer recharge
Middle priority

A Feasibility Test Checks If Events are Schedulable

DETAIL

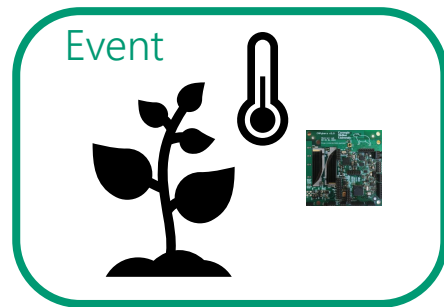
Theorem

Assume an event $\varepsilon_i \in \{\varepsilon_1, \varepsilon_2, \dots, \varepsilon_n\}$ uses energy e_i and has a period of t_i . If an incoming power is R and $c_i = \frac{e_i}{R}$, the events and charges can be scheduled if:

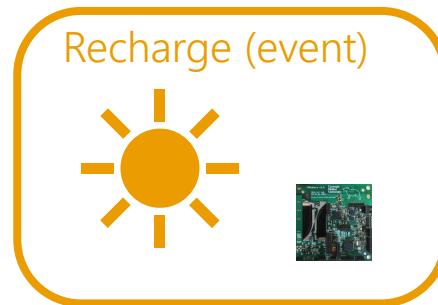
$$\sum_{i=1}^n \frac{c_i}{t_i} \leq 1$$

Full proof is provided as an Appendix of the paper.

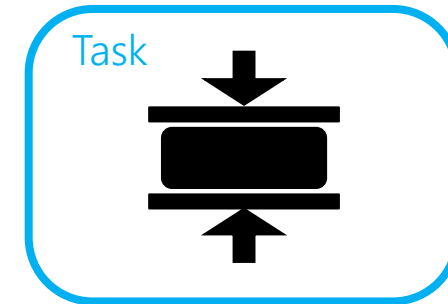
CatNap Schedules According to Priorities



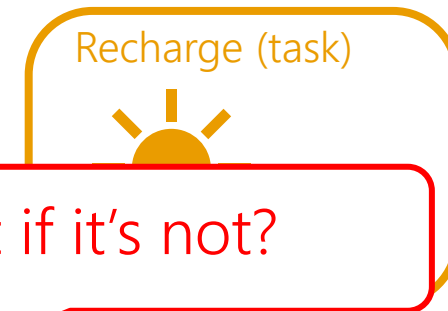
Events
High priority



Event buffer recharge
Middle priority



Tasks
Low priority

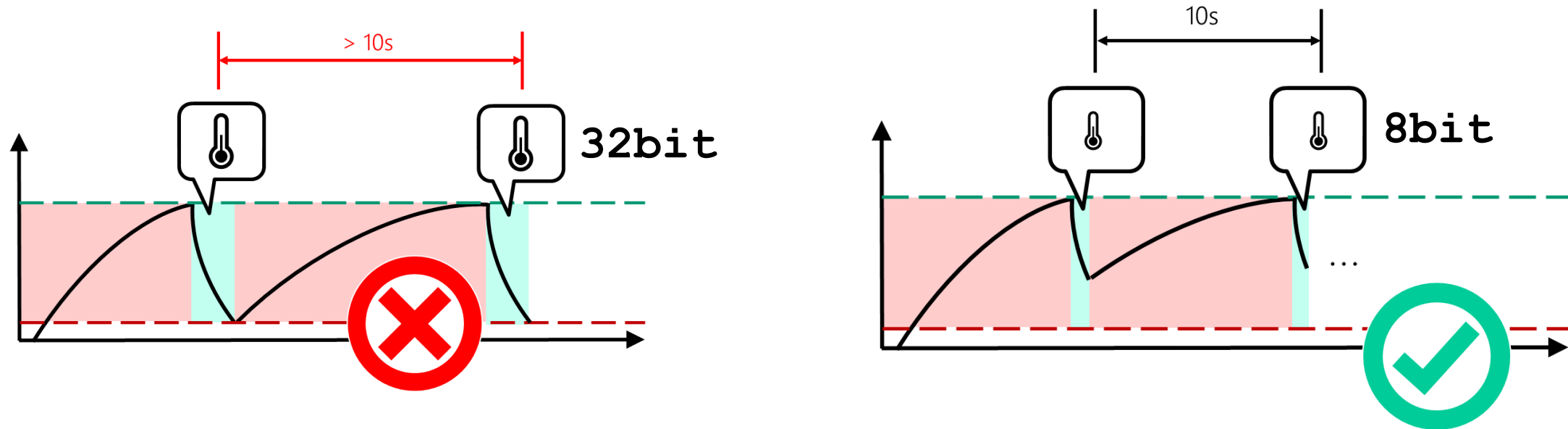


Event buffer recharge
Middle priority

What if it's not?

If a set of events and recharges are schedulable,
CatNap can always schedule them! (proof: paper)

Quality Degradation Makes Infeasible Schedule Feasible



Programmer provides set of degradation rules

Evaluation: CatNap Enables Periodic Execution

- Ran periodic and compute-intensive workloads concurrently



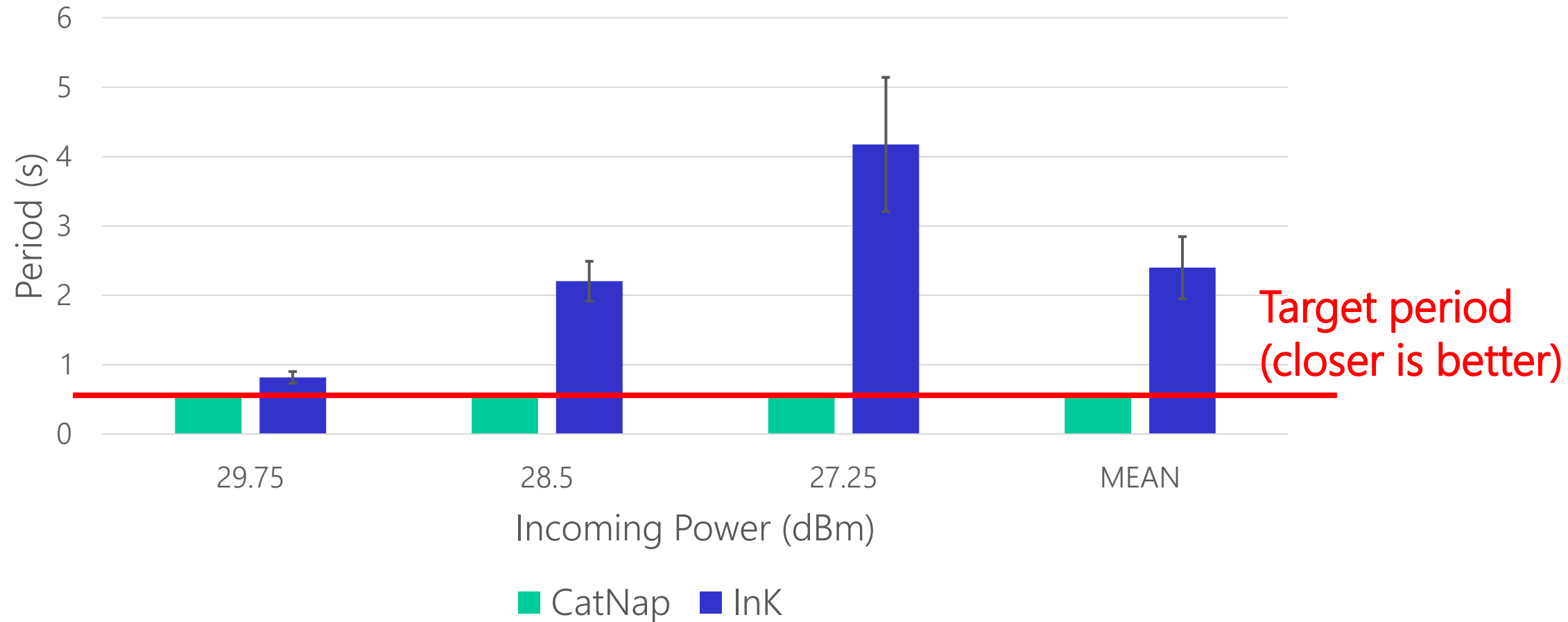
Periodic temperature sensing every 0.57s (event)



Downsampling with a square filter (task)

- Ran by harvesting RF energy
- Compared with InK [Yıldırım 2018]

Evaluation: CatNap Enables Periodic Execution



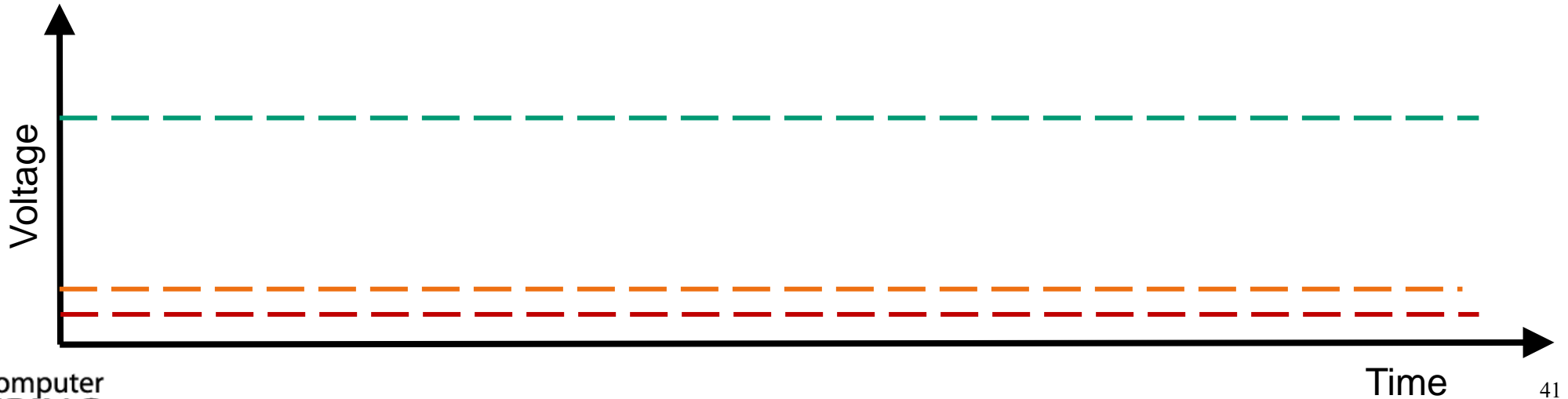
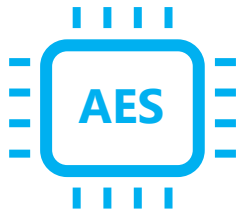
Outline

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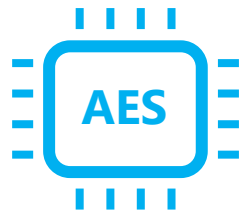
Power Failure Breaks Atomicity



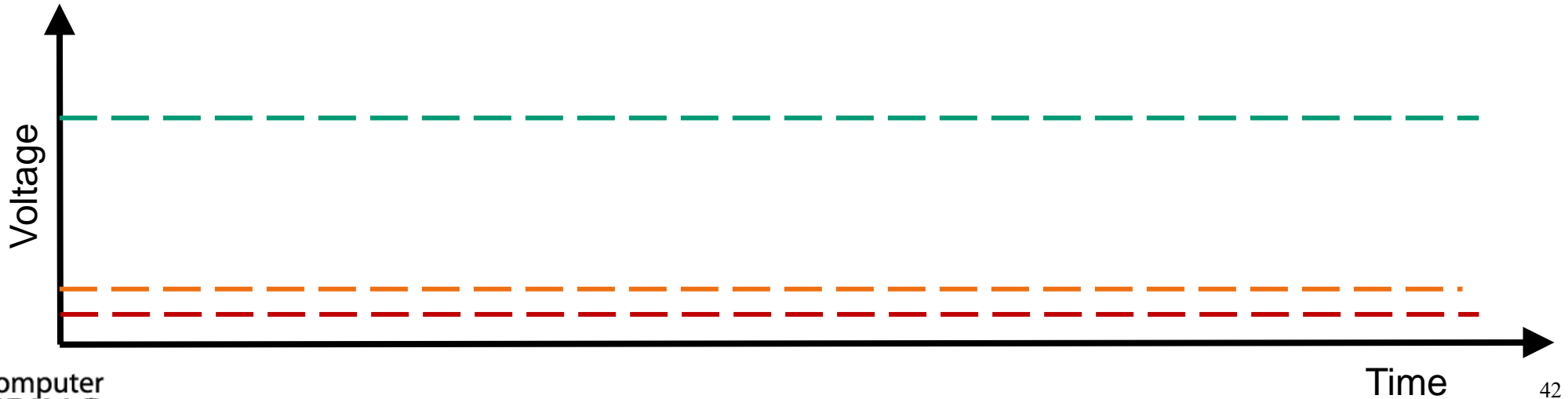
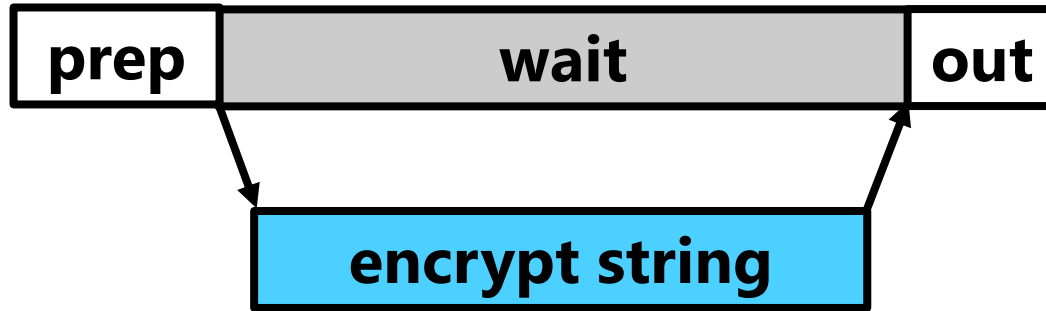
Workload



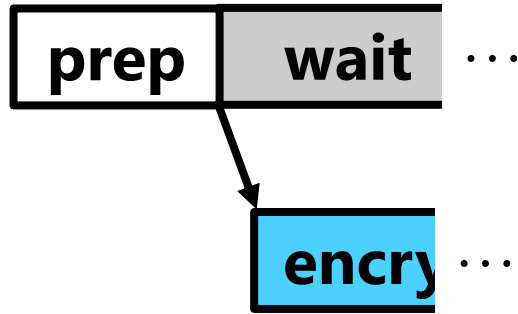
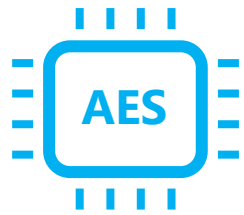
Power Failure Breaks Atomicity



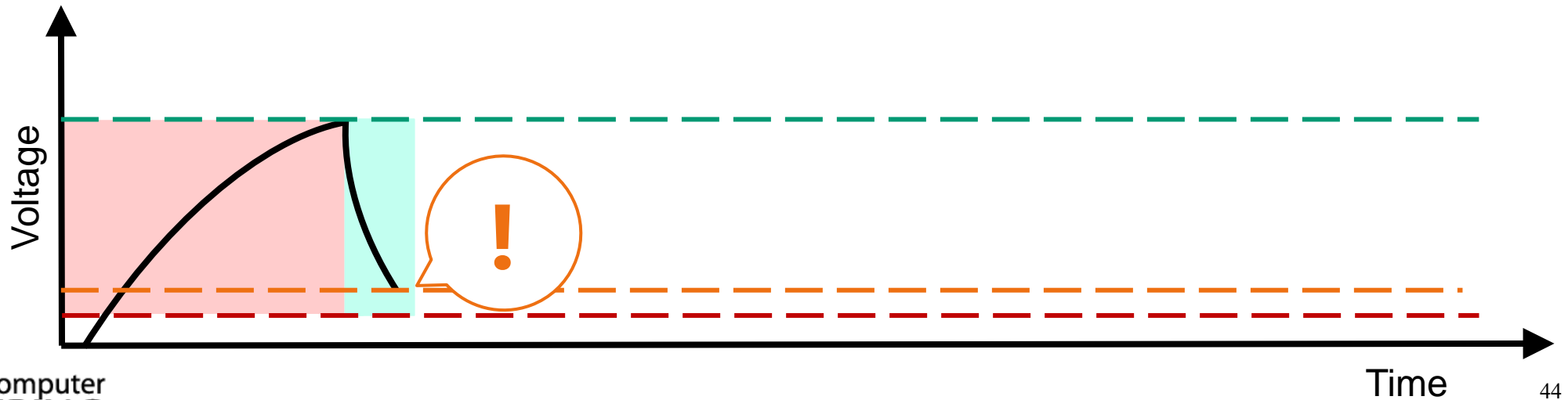
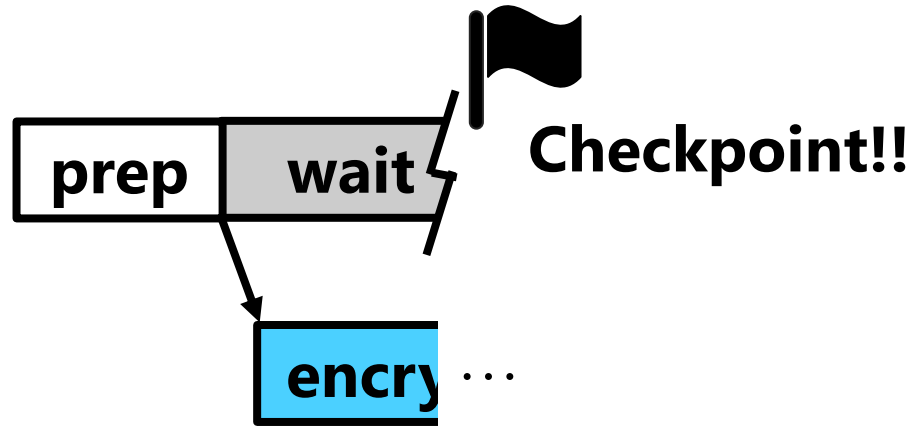
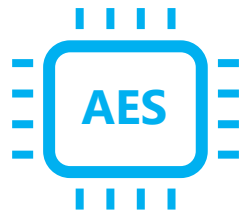
Workload



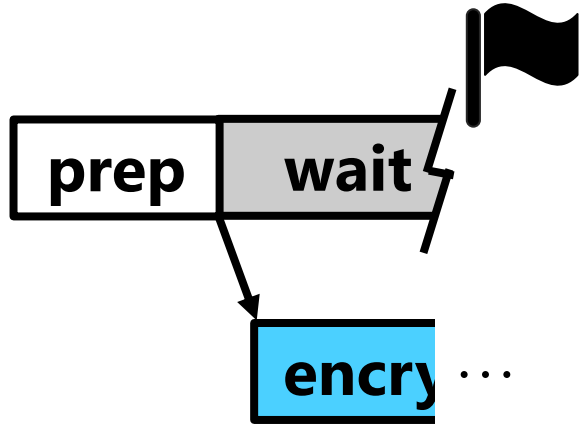
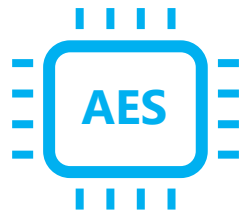
Power Failure Breaks Atomicity



Power Failure Breaks Atomicity



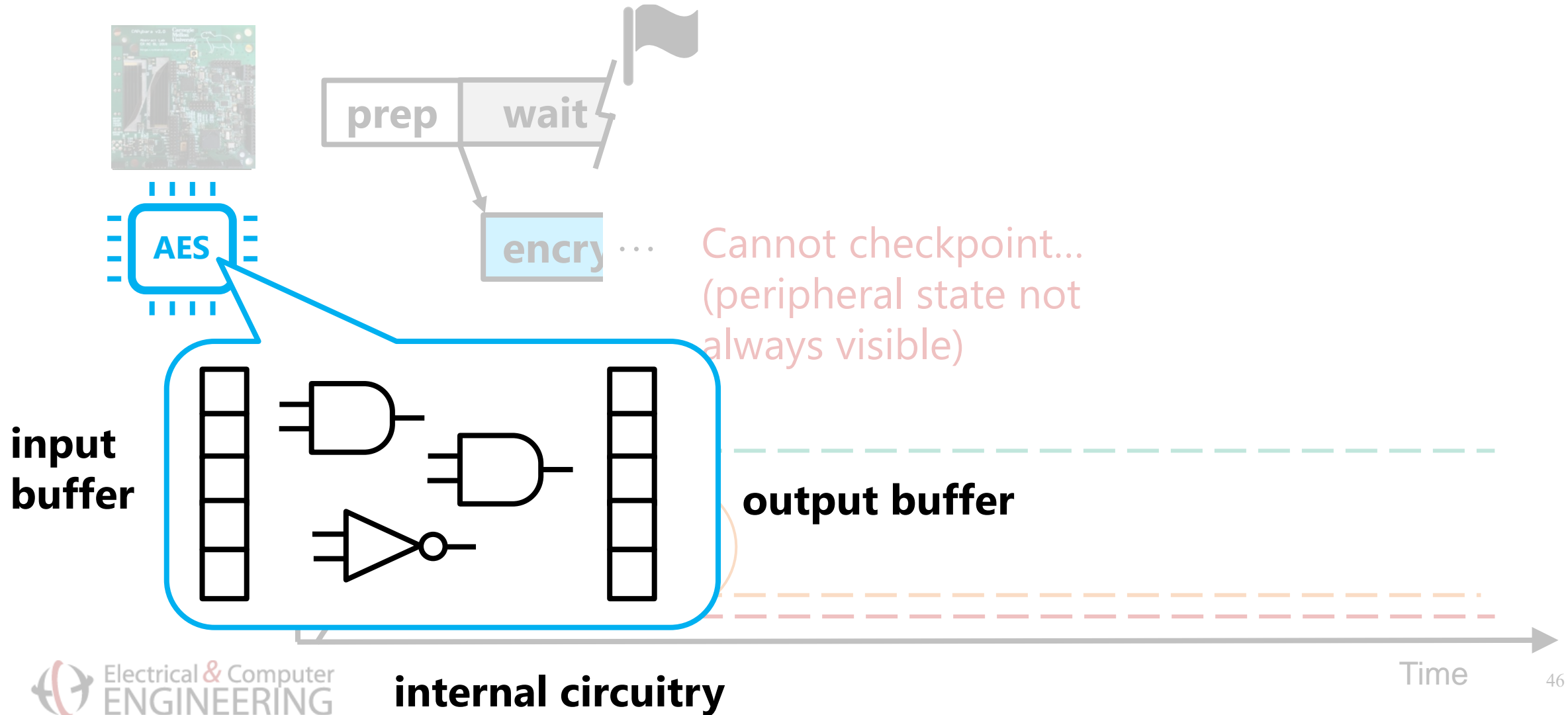
Power Failure Breaks Atomicity



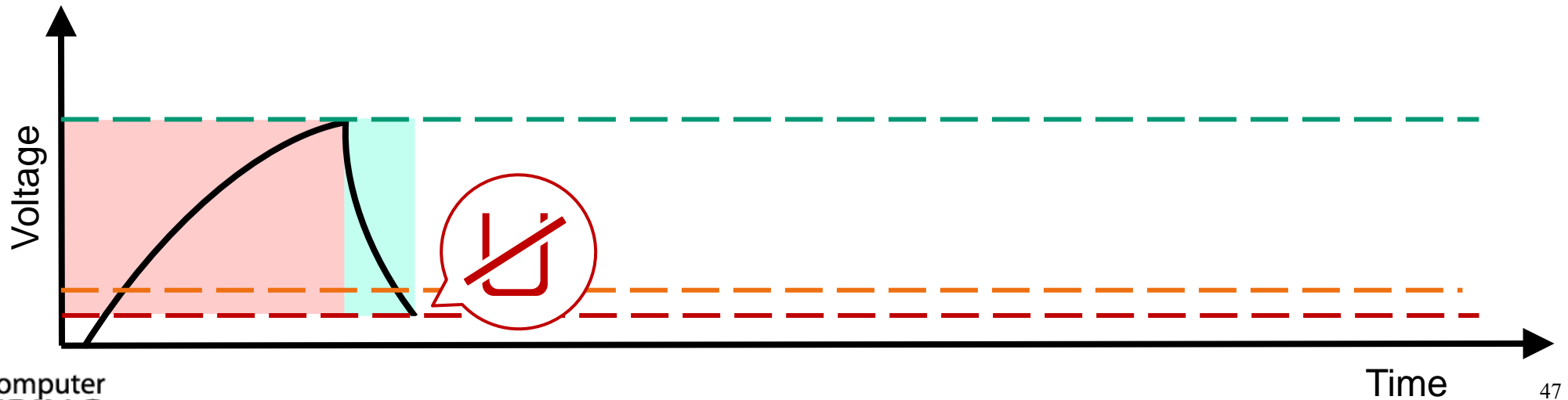
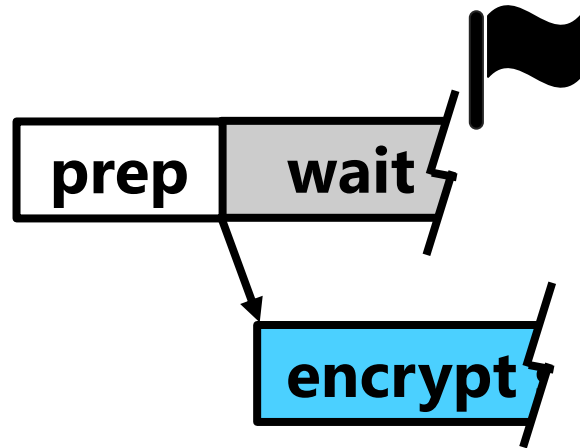
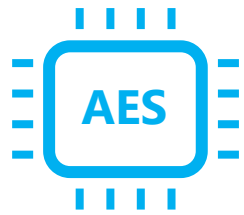
... Cannot checkpoint...
(peripheral state not always visible)



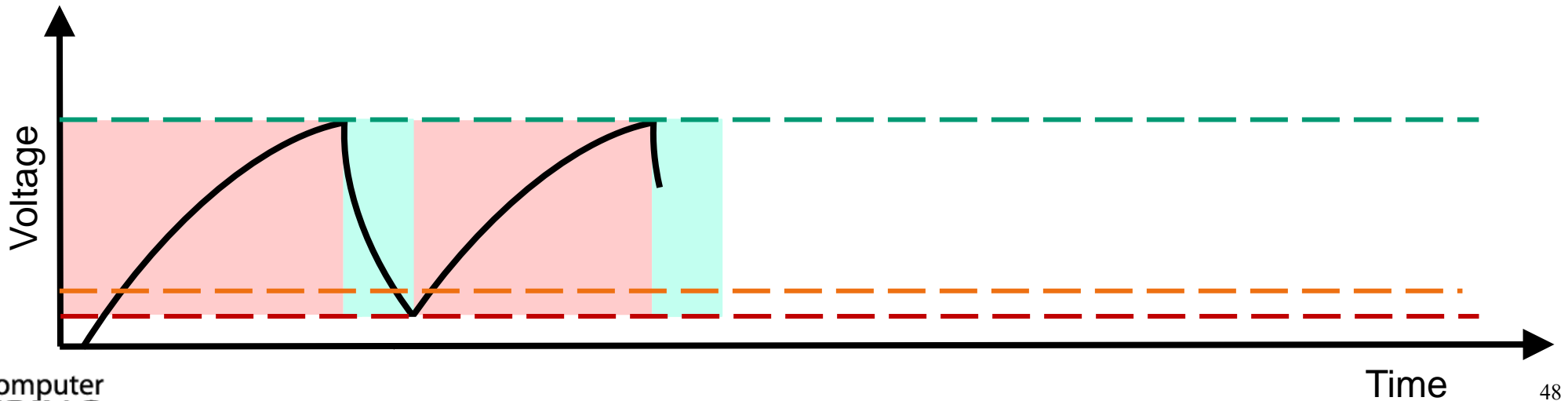
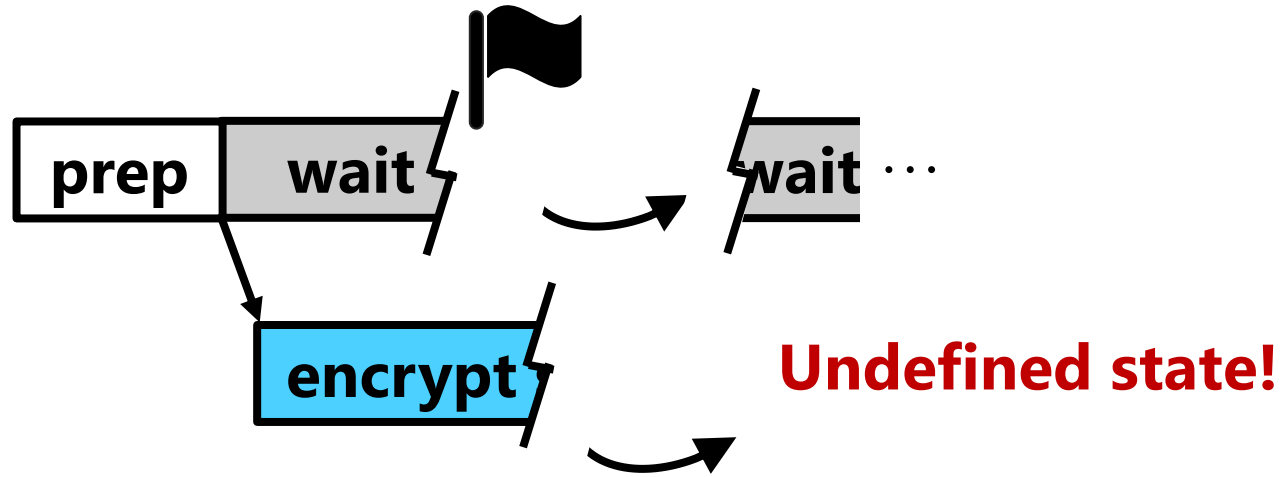
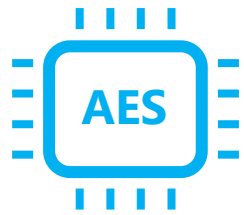
Power Failure Breaks Atomicity



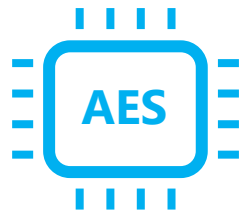
Power Failure Breaks Atomicity



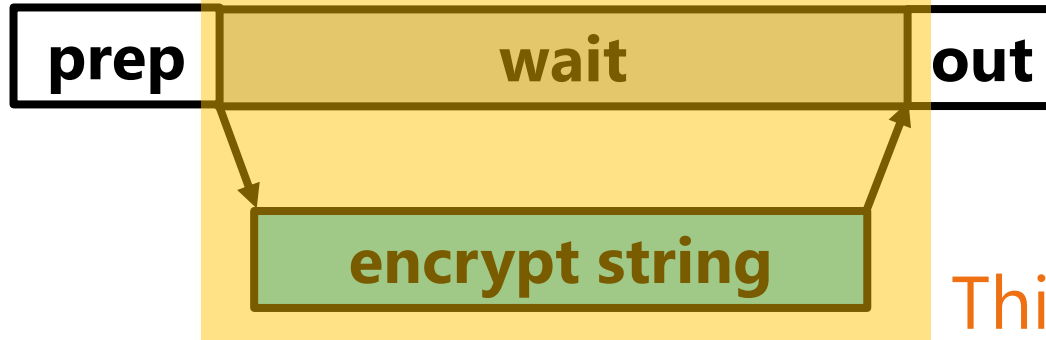
Power Failure Breaks Atomicity



Power Failure Breaks Atomicity



Workload



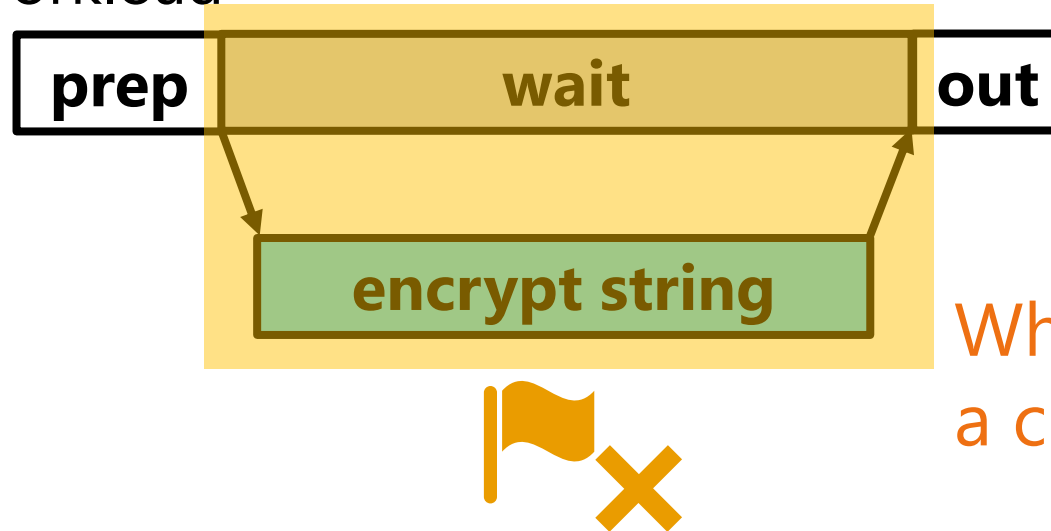
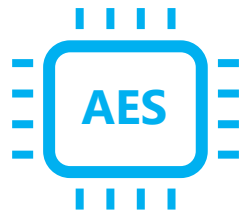
This region must be **atomic!**
(not interrupted by checkpoints/failures)



Initial Attempt: Selectively Disabling Checkpoints

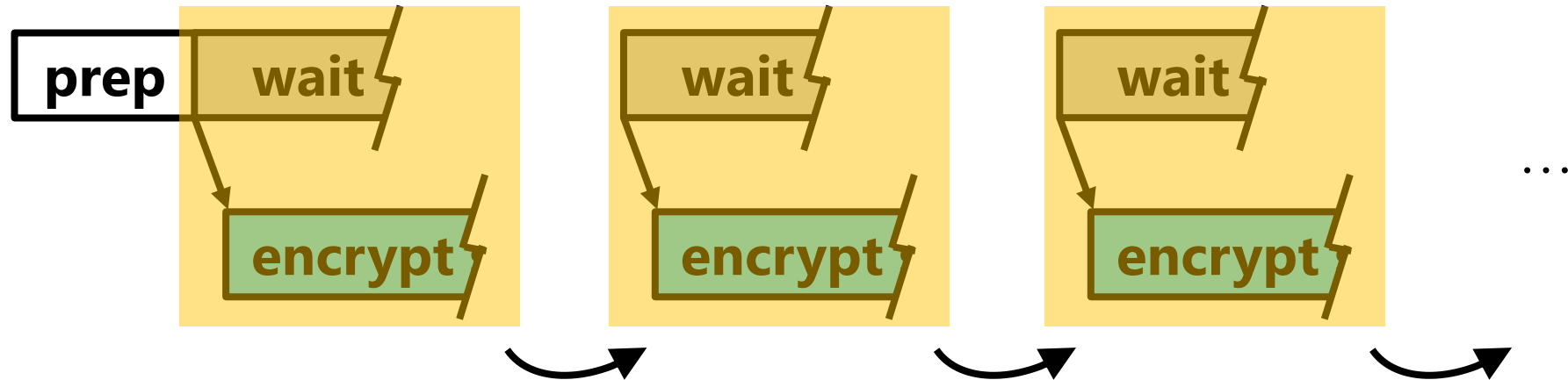
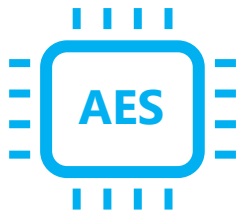


Workload



What if we never collect a checkpoint here?

Initial Attempt: Selectively Disabling Checkpoints



The program never ends!

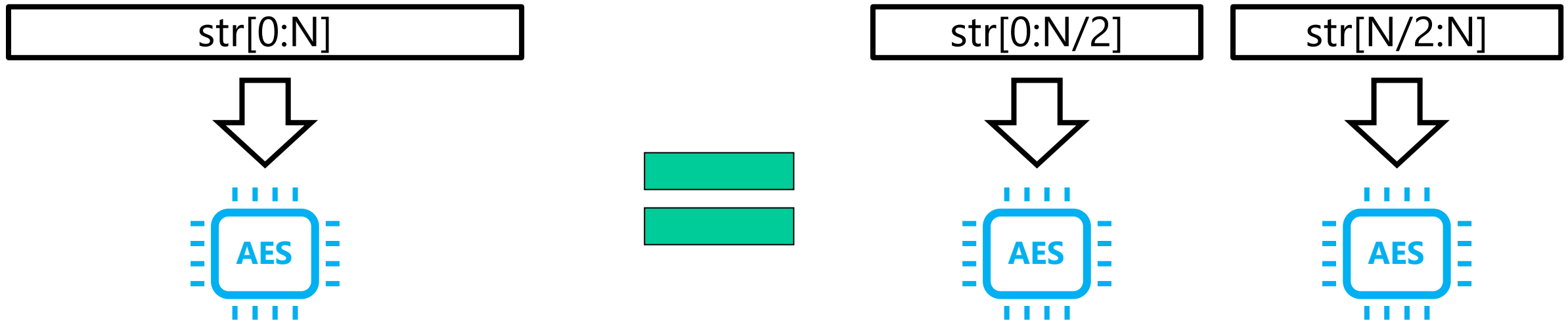
Outline

- Challenge 1. Periodic Execution
- Solution 1. CatNap
- Challenge 2. Atomic Execution
- **Solution 2. Samoyed**
- Future Work

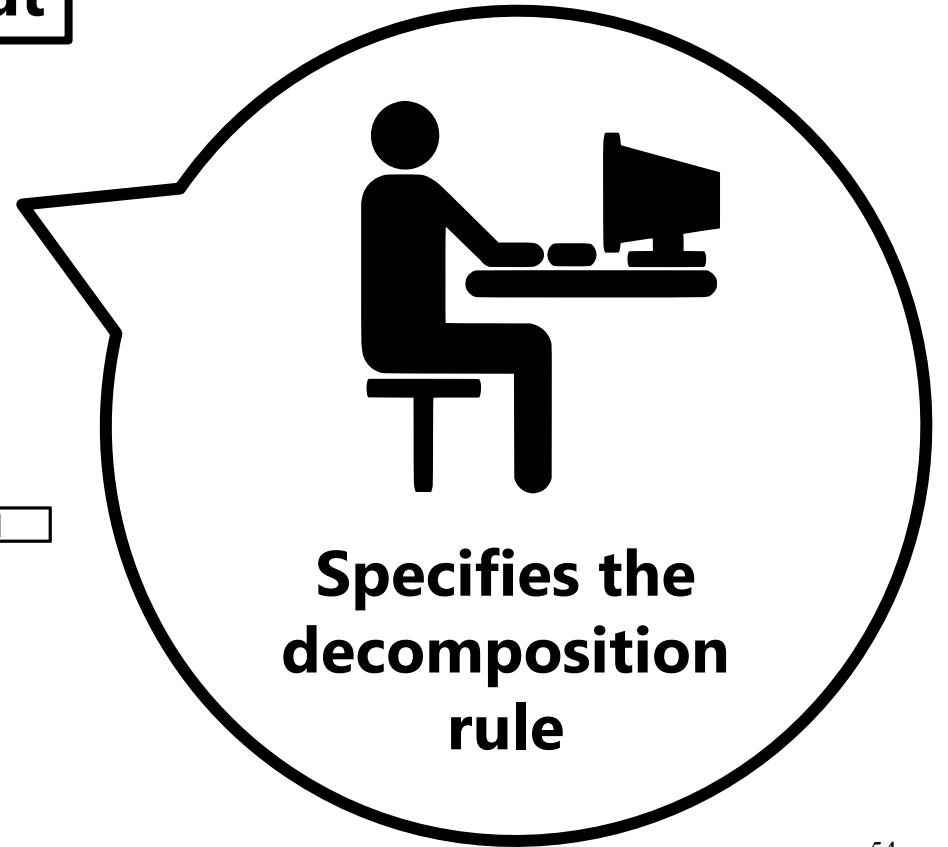
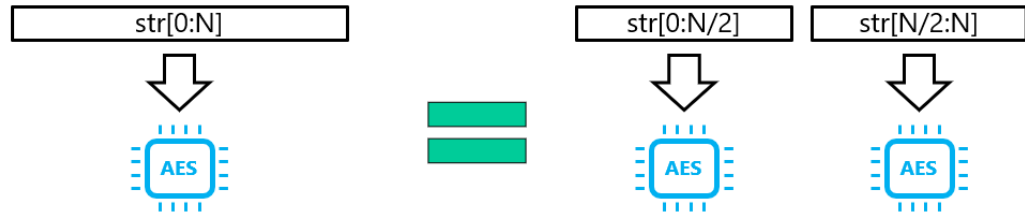
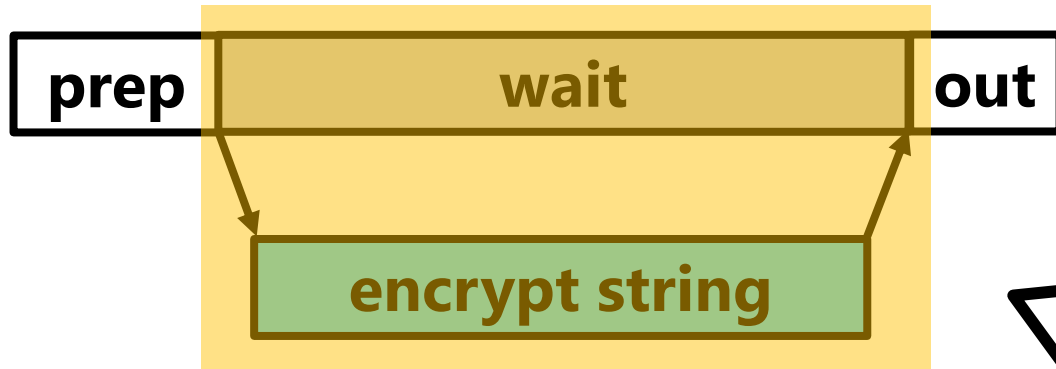
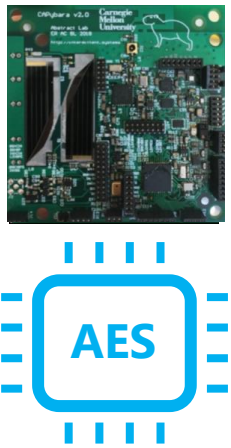


* Kiwan Maeng and Brandon Lucia, Supporting Peripherals in Intermittent Systems with Just-In-Time Checkpoints. PLDI 2019

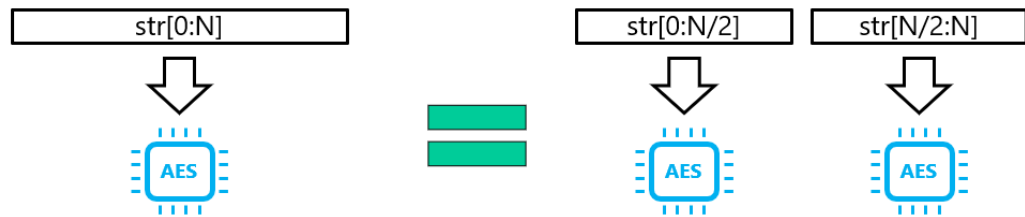
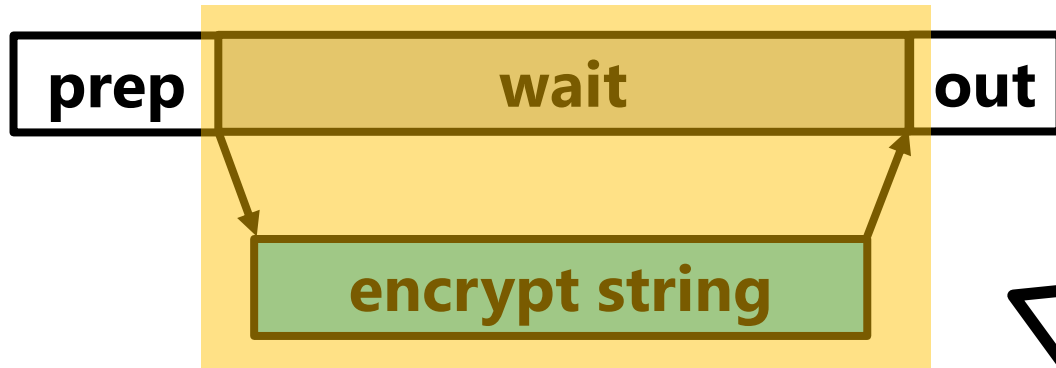
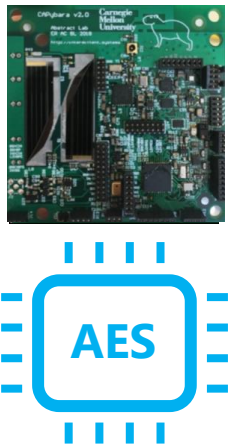
Idea: Peripheral Operations Usually Can Be Decomposed into Smaller Operations



Solution: Peripheral Access Decomposition

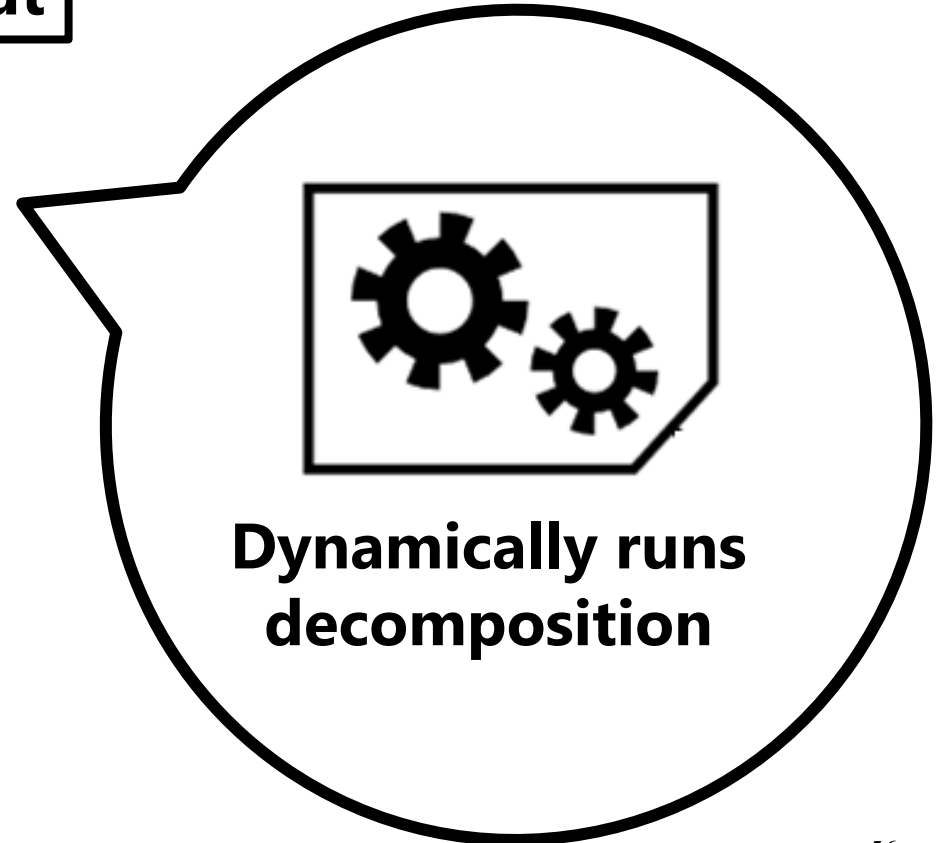
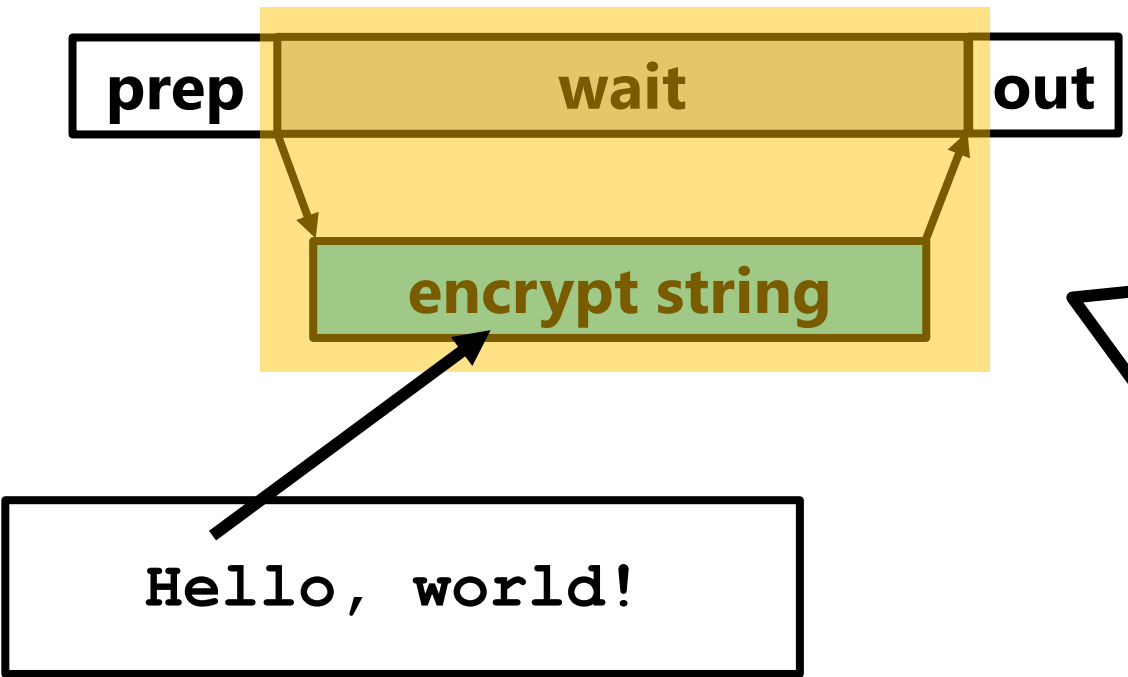
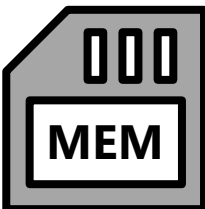
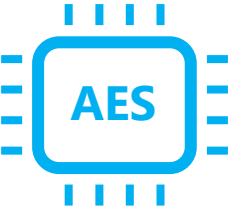


Solution: Peripheral Access Decomposition

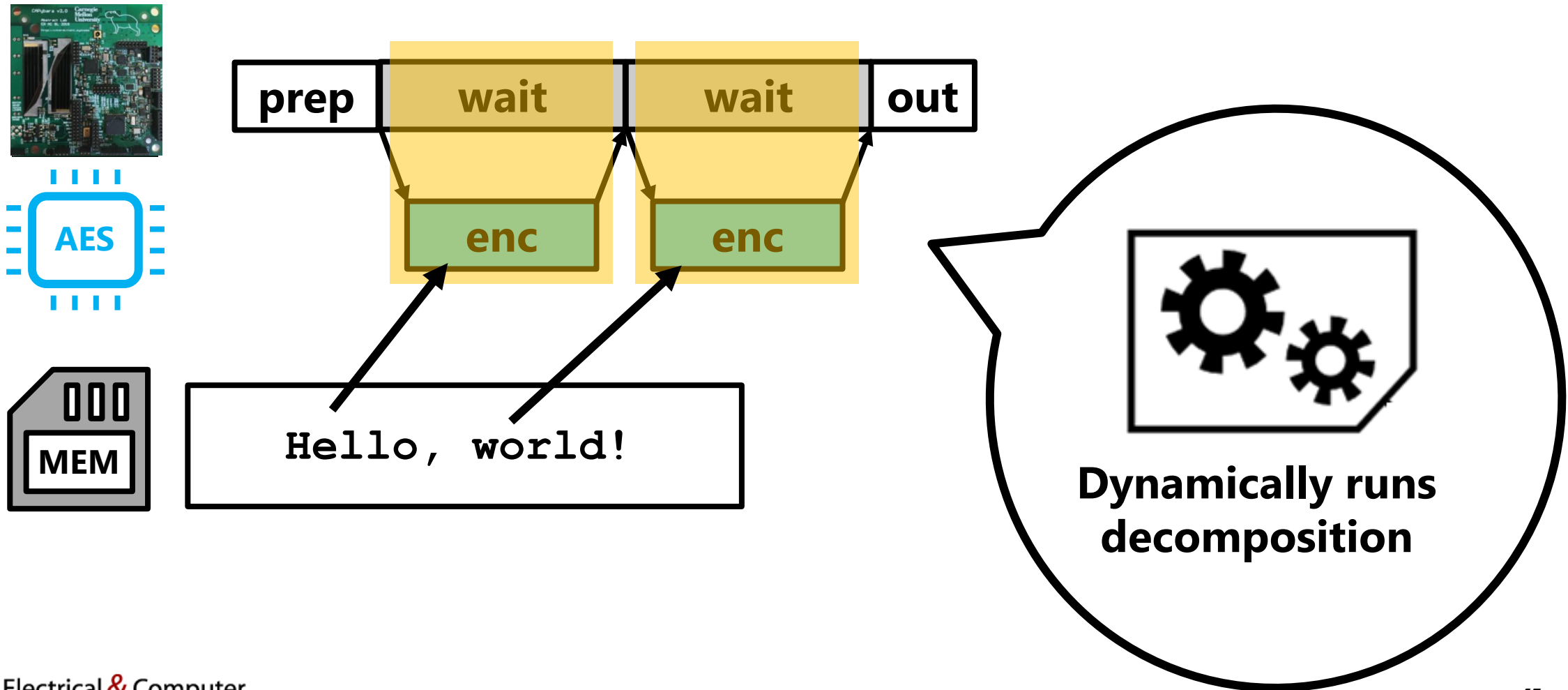


A large speech bubble containing the LLVM Compiler Infrastructure logo (a stylized bird) and the text 'LLVM COMPILER INFRASTRUCTURE'. Below the logo, the text 'Adds necessary instrumentation' is written in a bold, black font.

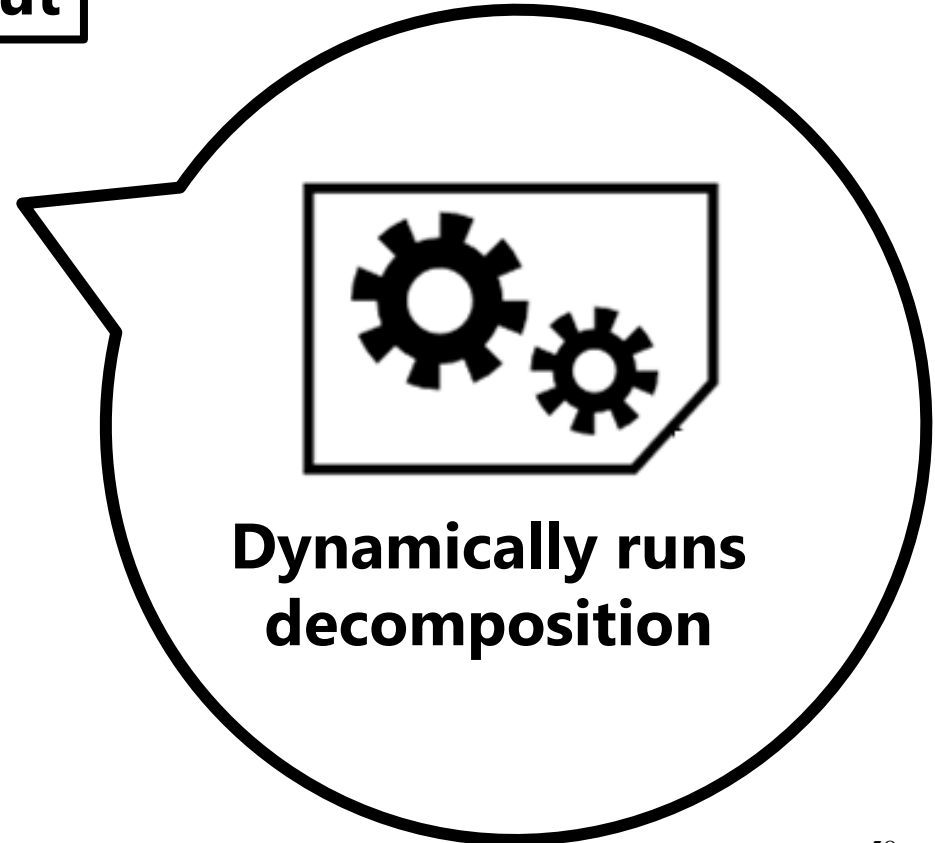
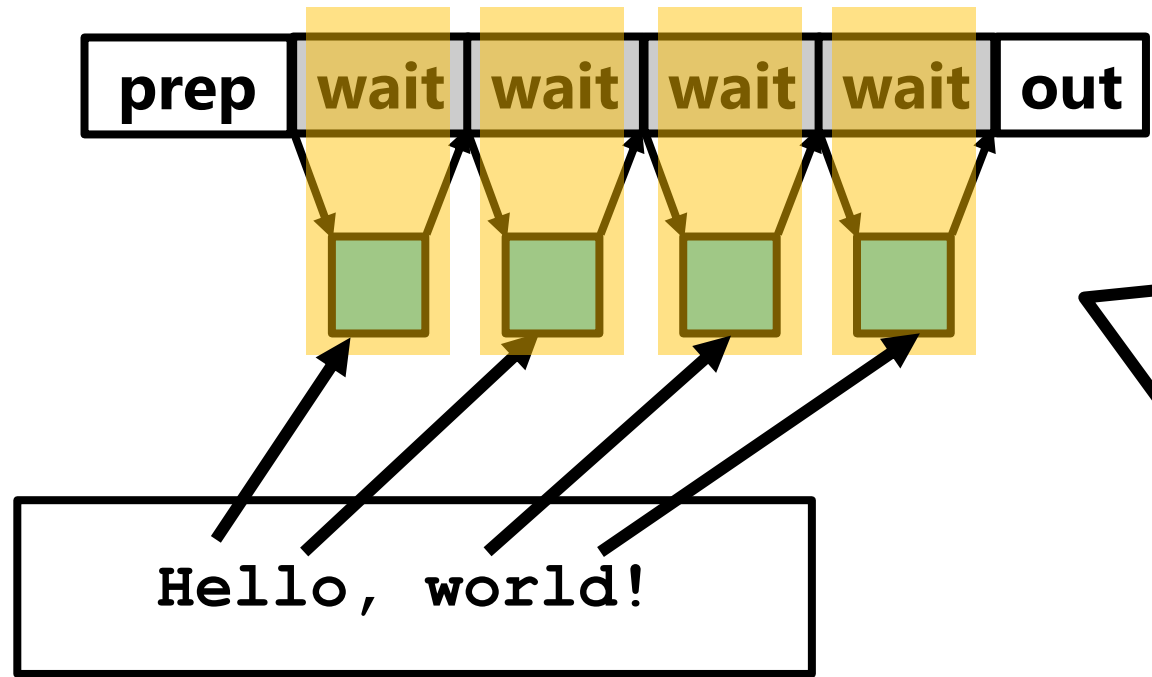
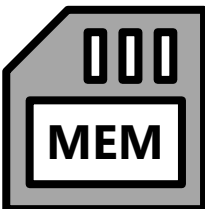
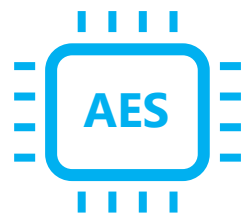
Solution: Peripheral Access Decomposition



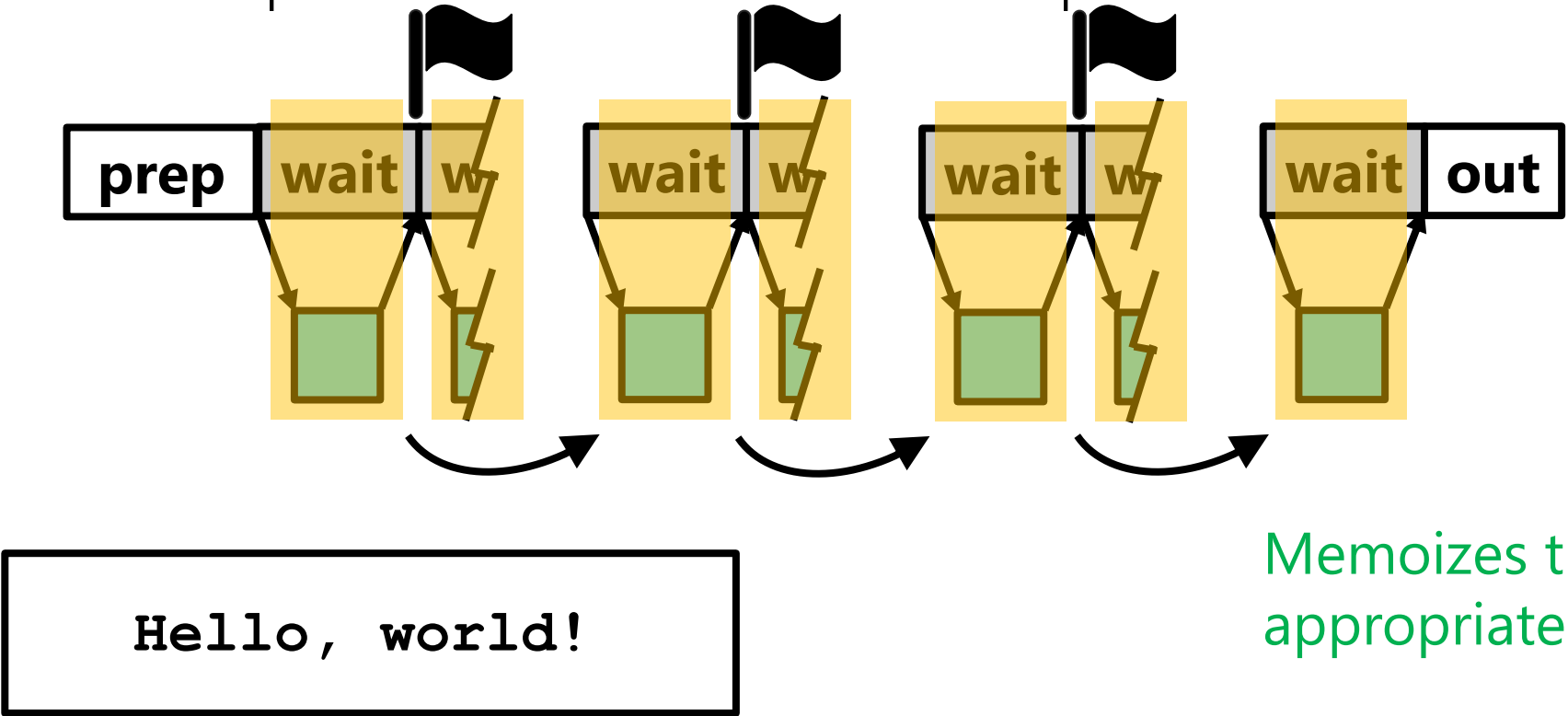
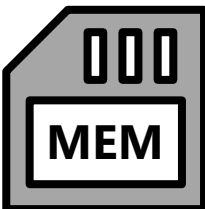
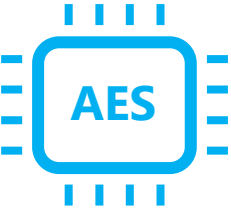
Solution: Peripheral Access Decomposition



Solution: Peripheral Access Decomposition



Solution: Peripheral Access Decomposition

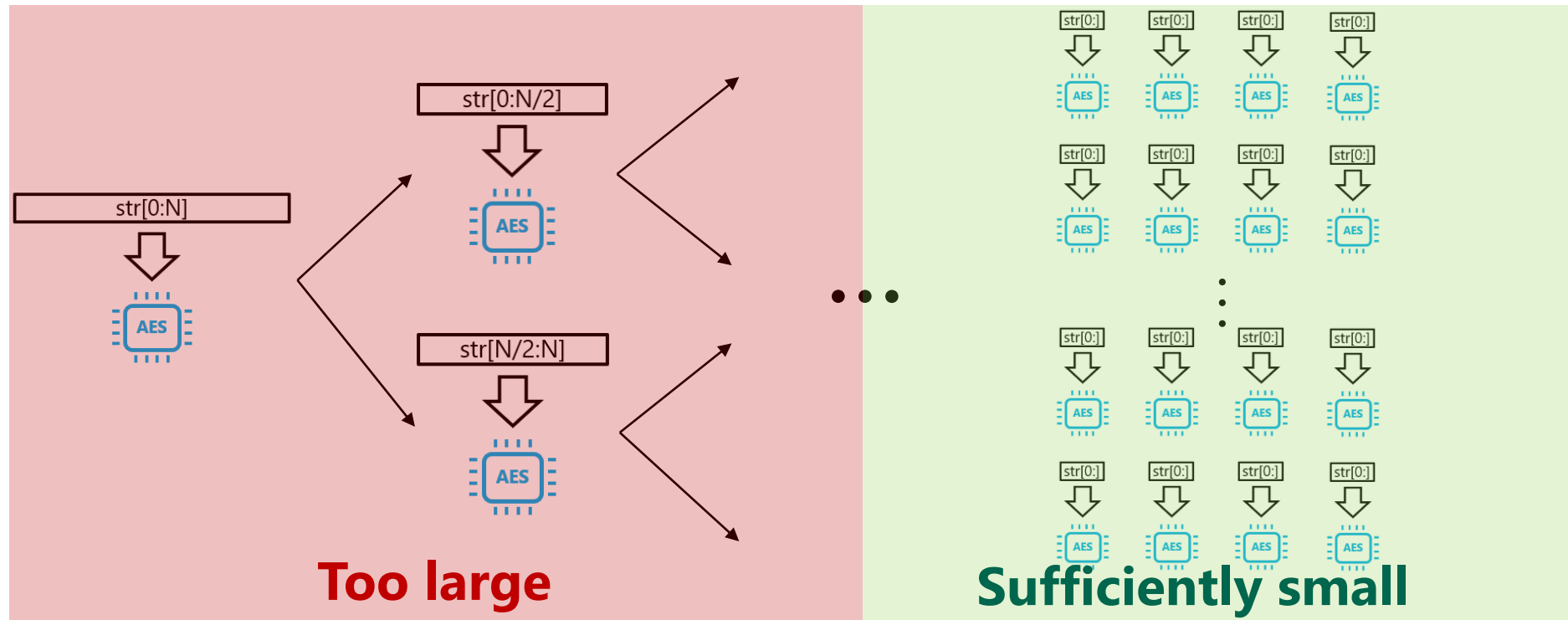


Memoizes the appropriate size

Solution: Peripheral Access Decomposition



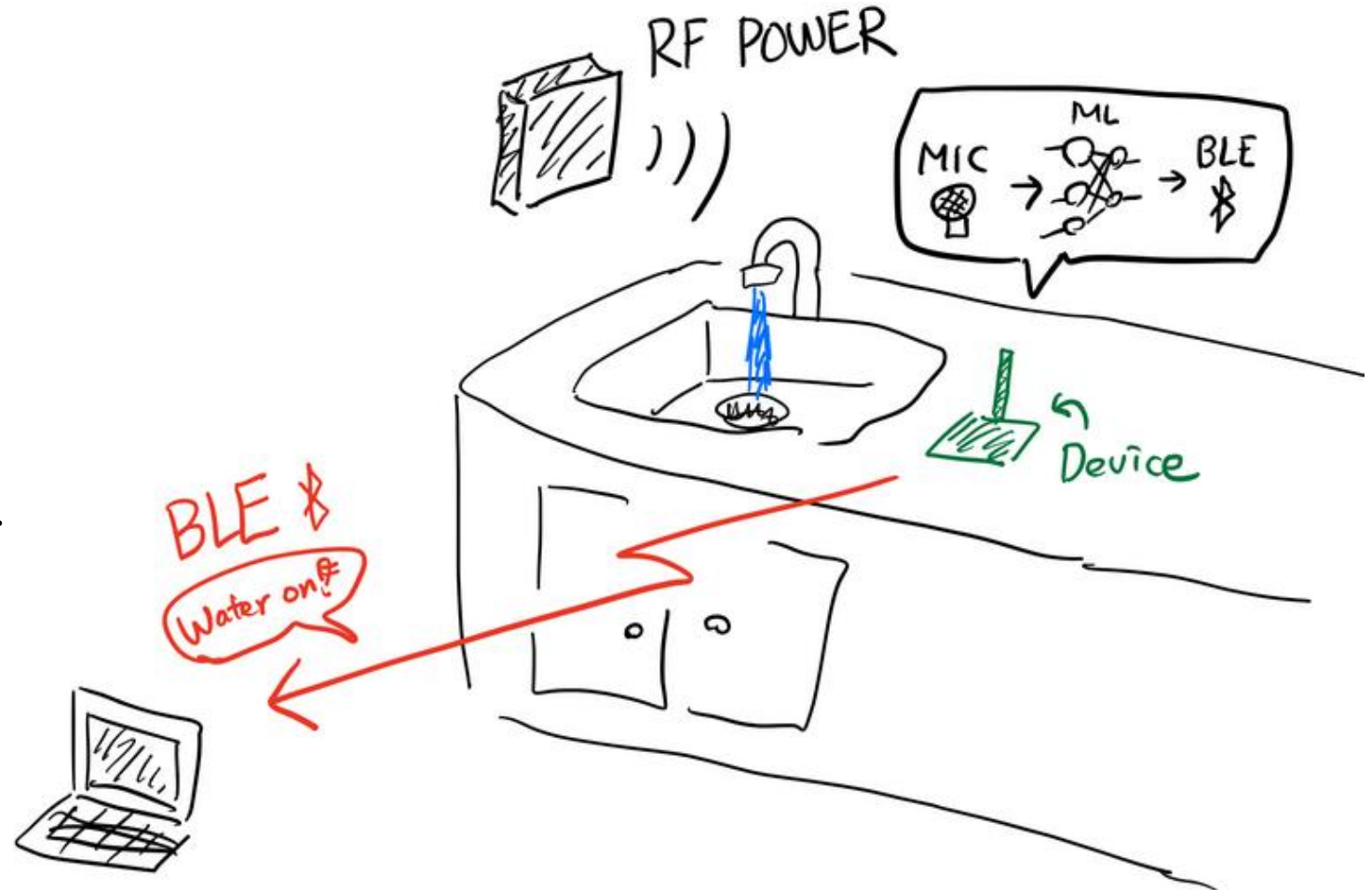
**Check the energy
use of the
decomposed code**



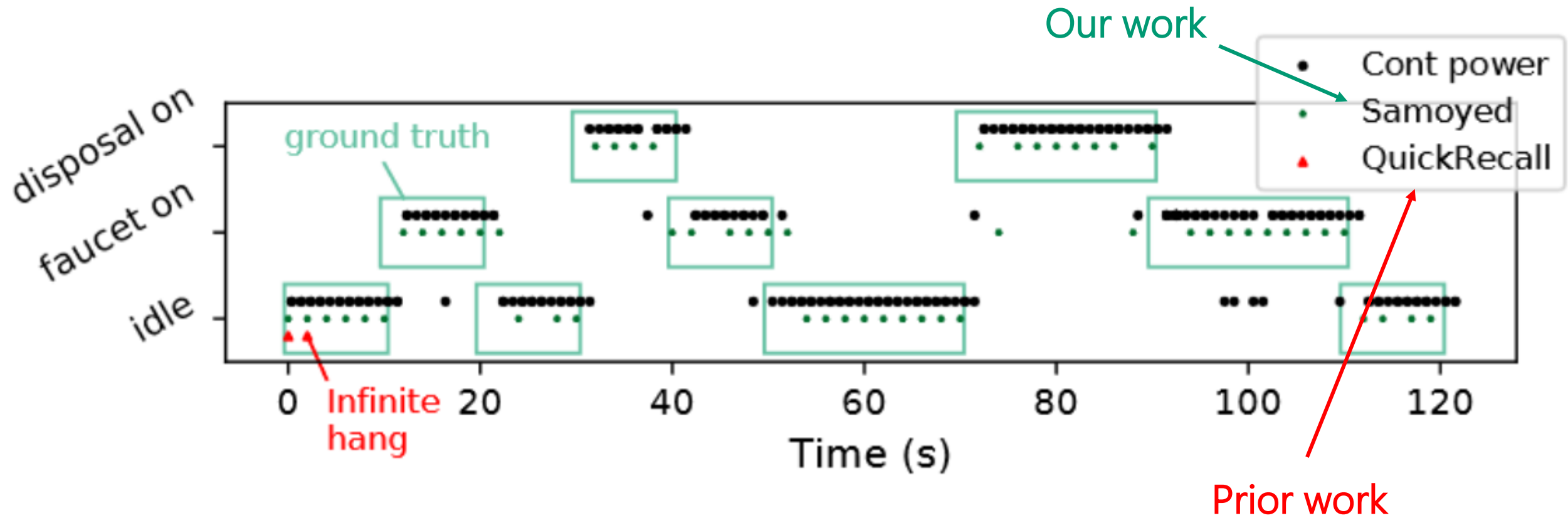
Evaluation: Kitchen Monitoring ML application

Send Bluetooth low-energy (BLE) alert if faucet or food dispenser is on.

Using microphone, ML accelerator, and BLE module.



Evaluation: Kitchen Monitoring ML application



Outline

- Challenge 1. Periodic Execution
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Summary and Future Work

- CatNap enables periodic execution with **recharge scheduling, feasibility test, and degradation.**
- Samoyed enables atomic execution with **dynamic region decomposition.**
- What is next?
 - What if there is not enough power at all (e.g., night)?
 - How fast/slow is the app going to be?
 - Can we do node-to-node communication?

System Challenges of Intermittent Computing

Kiwan Maeng