

# Recitation 12: ProxyLab Part 1

Instructor: TA(s)

April 11, 2022

# Outline

- Reminders
- Proxies
- Networking
- PXYDRIVE Demo

# Reminder:

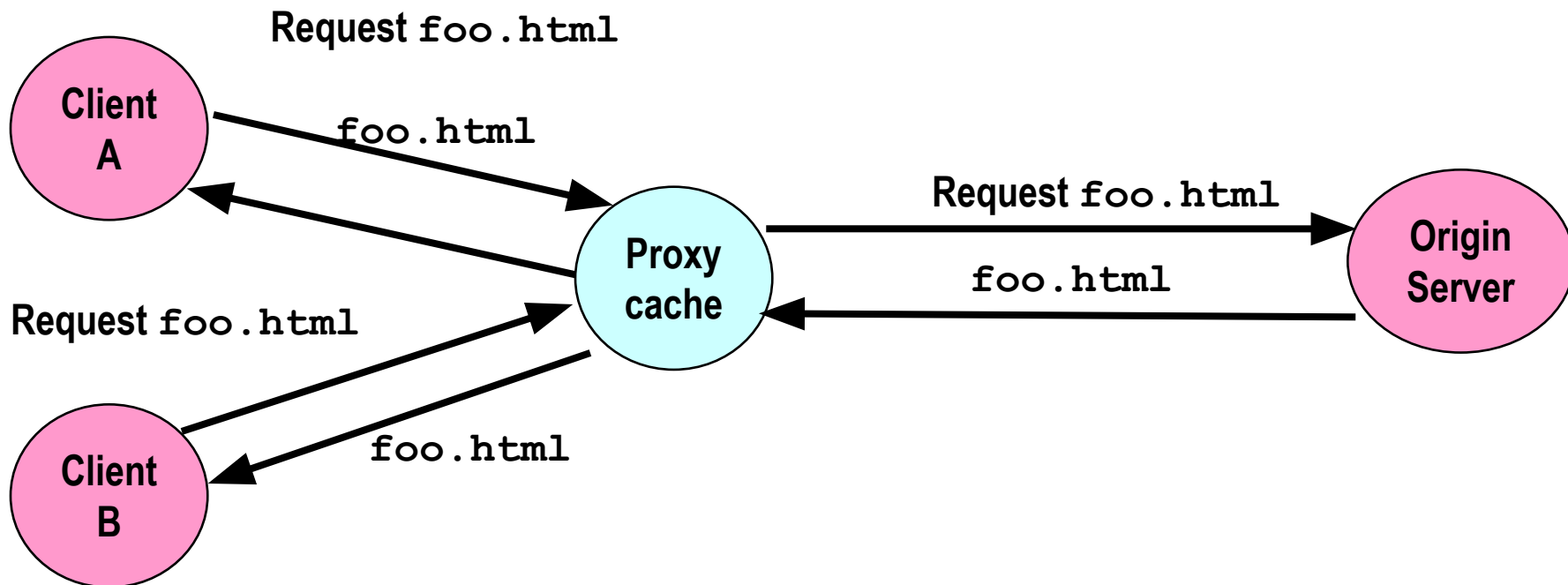
- **Shell Lab due Thursday April 14th! (Final deadline is Sunday April 17th)**
- **Proxy Lab still comes out Tuesday April 12th**
- **Please sign up for code reviews for Shell Lab by Thursday April 14th**

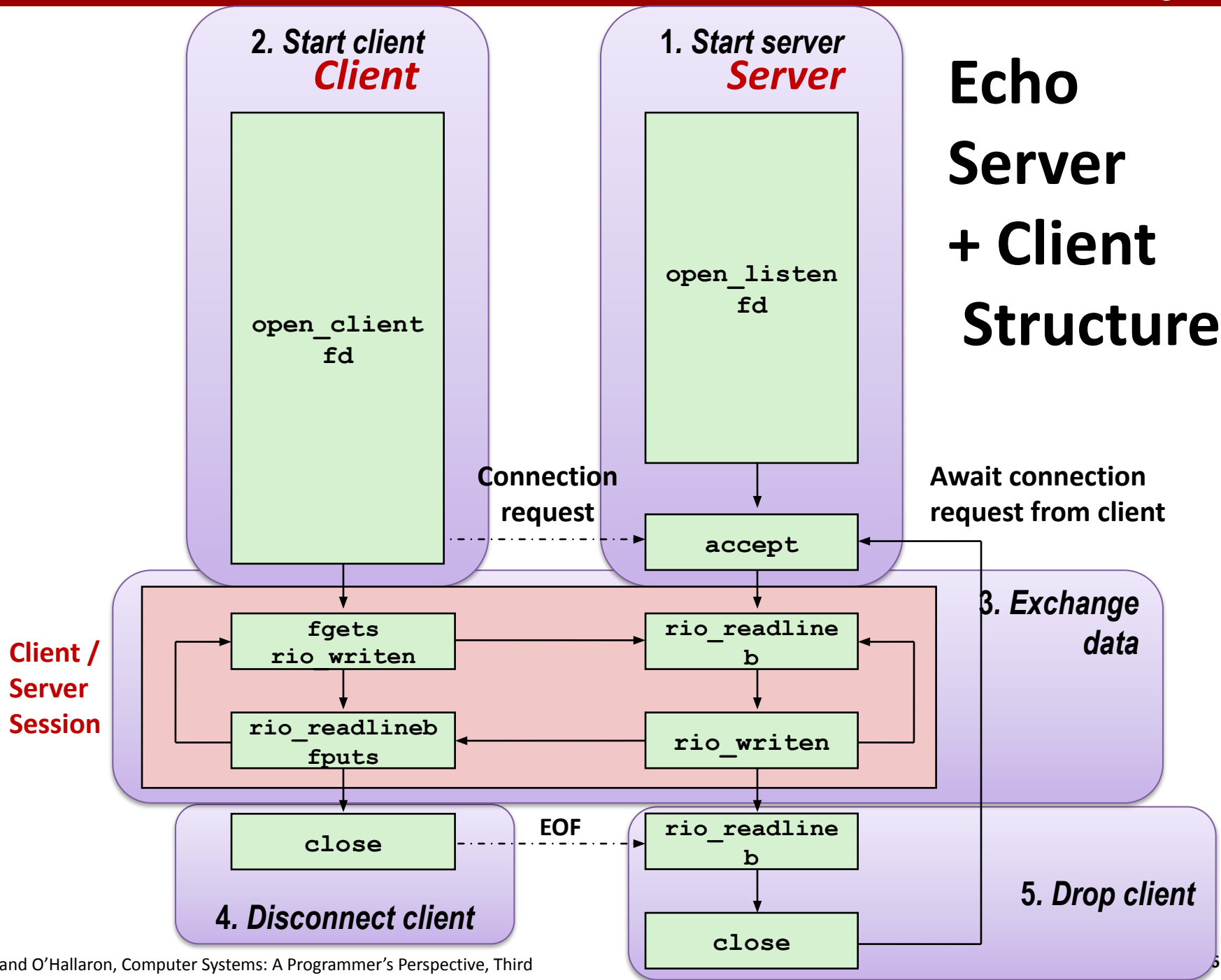
# Proxy Lab

- **Checkpoint is worth 2%, due Thursday April 21**
- **Final is worth 6%, due Thursday April 28**
- **Current situation w/ grace / late days:**
  - **1 grace / late day allowed for both checkpoint and final**
- **You are submitting an entire project**
  - **Modify the makefile**
  - **Split source file into separate pieces**
- **Submit regularly to verify proxy builds on Autolab**
- **Your proxy is a server, it should not crash!**

# Why Proxies?

- Proxies are both clients and servers
- Can perform useful functions as requests and responses pass by
  - Examples: Caching, logging, anonymization, filtering, transcoding





# Transferring HTTP Data

**If something requests a file from a web server, how does it know that the transfer is complete?**

- A) It reads a NULL byte.**
- B) The connection closes.**
- C) It reads a blank line.**
- D) The HTTP header specifies the number of bytes to receive.**
- E) The reading function receives EOF.**







1x-x13

PKYDRIVE

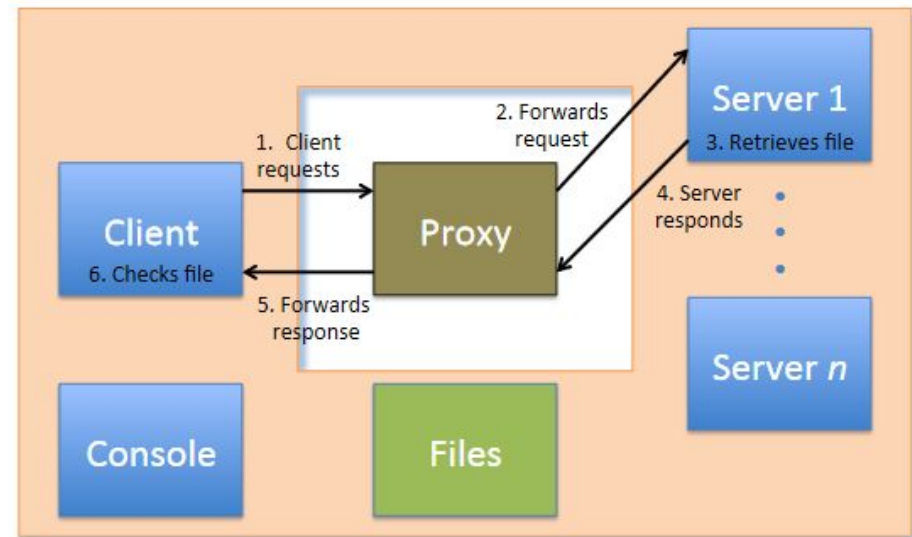
# Introducing PXYDRIVE<sup>1</sup>

- **A REPL for testing your proxy implementation**
  - We also grade using this
- **Typical pre-f18 proxy debugging experience:**
  - Open up three terminals:  
for Tiny server, **gdb proxy** and curl
  - Can make multiple requests, but need more terminals for multiple instances of the Tiny server
  - If the data is corrupted, need to manually inspect lines of gibberish binary data to check error
- **Not anymore with PXYDRIVE!**

<sup>1</sup> Not typing PXYDRIVE in small-caps is a style violation.

# Introducing PXYDRIVE

- **General workflow**
  - Generate text and binary data to test your proxy with
  - Create (multiple) server
  - Make **transactions**
  - Trace transactions to inspect headers and response data
- **Transaction**



# Some practice

- Get the tarball
  - `$ wget https://www.cs.cmu.edu/~213/activities/rec12.tar`
  - `$ tar -xvf rec12.tar`
  - `$ cd pxydrive-tutorial`

# Trying out PXYDRIVE

- It's a REPL: the user can run commands
- `$ ./pxy/pxydrive.py`
  - Just starts PXYDRIVE
  - Try entering commands:
    - `>help`
    - `>help help help help help help...`
    - `>quit`
- `$ ./pxy/pxydrive.py -p ./proxy-ref`
  - Starts PXYDRIVE and specifies a proxy to run
  - **Proxy set up at <someshark>:30104**
  - Picks the right port and starts the proxy
  - `./proxy-ref` is the reference proxy

# PXYDRIVE Tutorial 1

- **Introducing basic procedures:  
generate data, create server, fetch / request file from server,  
trace transaction**
- **Open `s01-basic-fetch.cmd`**

# PXYDRIVE Tutorial 1

- **>generate data1.txt 1K**
  - Generates a 1K text file called *data1.txt*
- **>serve s1**
  - Launches a server called *s1*
- **>fetch f1 data1.txt s1**
  - Fetches *data1.txt* from server *s1*, in a transaction called *f1*
- **>wait \***
  - Waits for all transactions to finish
  - Needed in the trace, not in the command-line
- **>trace f1**
  - Traces the transaction *f1*
- **>check f1**
  - Checks the transaction *f1*

# PXYDRIVE Tutorial 1

- Run trace with `-f` option:
- `$ ./pxy/pxydrive.py -f s01-basic-fetch.cmd -p  
./proxy-ref`



# Look at the trace of the transaction!

- **Identify:**
  - **GET command**
  - **Host header**
  - **Other headers**
  - **Request from client to proxy**
  - **Request from proxy to server**
  - **Response by server to proxy**
  - **Response by proxy to client**

# PXYDRIVE Tutorial 1

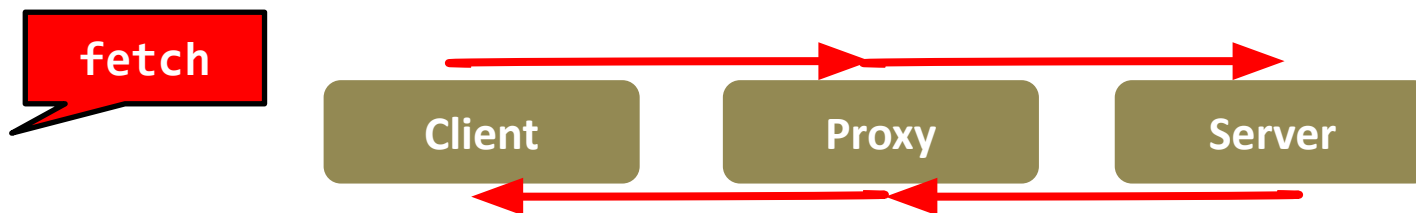
- Run a different trace
- `$ ./pxy/pxydrive.py -f s02-basic-request.cmd -p ./proxy-ref`
- You should get a different output from the first trace
- Why? Let's look at this trace...

# PXYDRIVE Tutorial 1

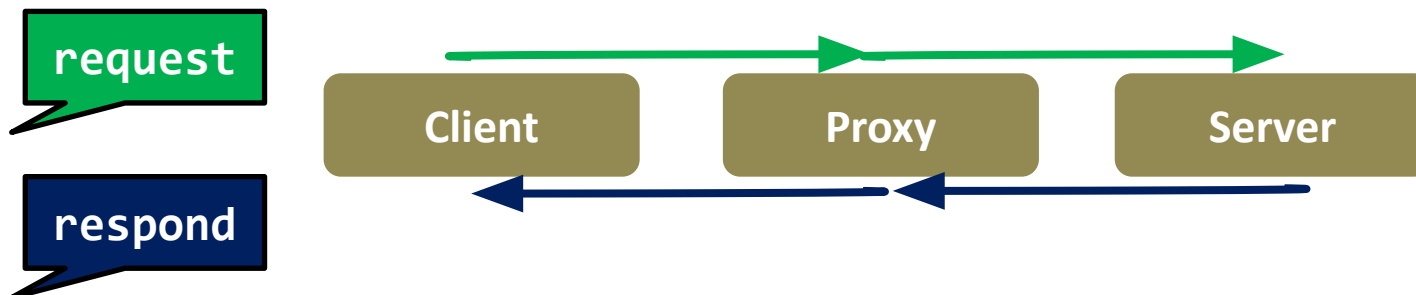
- `>generate data1.txt 1K`
- `>serve s1`
- `>request r1 data1.txt s1`
  - Requests *data1.txt* from server *s1*, in a transaction called *r1*
- `>wait *`
- `>trace r1`
- `>respond r1`
  - Allow server to respond to the transaction *r1*
- `>wait *`
- `>trace r1`
- `>check r1`
  - Checks the transaction *r1*

# PXYDRIVE Tutorial 1

- The fetch command makes the server immediately respond to a request.
- All steps of a transaction are complete after a fetch.



- The request command does not complete a transaction.
- A request needs a respond to complete its transaction.



# PXYDRIVE Tutorial 2

- Debugging a proxy that clobbers responses
- Run the same trace but with a faulty proxy
- `$ ./pxy/pxydrive.py -f s01-basic-fetch.cmd  
-p ./proxy-corrupt`

# What went wrong?

```
Response status: ok
  Source file in ./source_files/random/data1.txt
Request status: error (Mismatch between source file ./source_files/random/data1
.txt and response file ./response_files/f1-data1.txt starting at position 447: '
F' (hex 0x46) ≠ 'G' (hex 0x47))
  Result file in ./response_files/f1-data1.txt
>#
># Make sure it was retrieved properly
>check f1
ERROR: Request f1 generated status 'error'. Expecting 'ok' (Mismatch between so
urce file ./source_files/random/data1.txt and response file ./response_files/f1-
data1.txt starting at position 447: 'F' (hex 0x46) ≠ 'G' (hex 0x47))
>quit
ERROR COUNT = 1
-bash-4.2$
```

# PXYDRIVE Tutorial 3

- Debugging a proxy that clobbers headers
- Run the same trace but with another faulty proxy
- `$ ./pxy/pxydrive.py -f s01-basic-fetch.cmd  
-p ./proxy-strip -S 3`
- `-S` specifies strictness level

# What went wrong?

```
Response status: bad_request (Missing Request-ID header)
  Source file in ./source_files/random/data1.txt
Request status: bad_request (Bad request)
  Result file in ./response_files/f1-status.html
>#
># Make sure it was retrieved properly
>check f1
ERROR: Request f1 generated status 'bad_request'.  Expecting 'ok' (Bad request)
>quit
ERROR COUNT = 1
-bash-4.2$ _
```



# PXYDRIVE Tutorial 4

- Debugging a proxy that crashes
- Run the same trace but with yet another faulty proxy
- `$ ./pxy/pxydrive.py -f s03-overrun.cmd  
-p ./proxy-overrun`
- Is the error message helpful?

# PXYDRIVE Tutorial 4

- We resort to multi-window debugging
- Set up another window and run GDB in one:
  - `$ gdb ./proxy-overrun`
  - `(gdb) run <port>`
- In the other window, run PXYDRIVE:
  - `$ ./pxy/pxydrive.py -P localhost:<port> -f s03-overrun.cmd`
    - `-P` specifies the host and port the proxy is running on

`./port-for-user.pl`  
Run this to get your  
unique port!

# Reminders

- **Read the writeup**
- **One grace / late day for both checkpoint and final**
- **So you really have to start early**
  - Come to office hours this week, before it gets crowded!
- **Work incrementally and take breaks**
- **Simpler tests should be completed in the first week!**

# So you wanna TA for 213?

## What qualifications are we looking for?

- Decent class performance, but also critical thinking skills
- Like computer systems + want to help others like systems!
- Have a reasonable ability to gauge your schedule + responsibilities
- Leadership potential! Take initiative, we love to see it 😊
- Ability to tell students:
  - “Did you write your heap checker”
  - “Run backtrace for me”
  - rinse and repeat, it’s mouthwash baby

# Appendix on echoserver / client

# Echo Demo

- See the instructions written in the telnet results to set up the echo server. Get someone nearby to connect using the echo client.
- What does echoserver output? (Sample output:)

```
$ ./echoserver 10101
```

```
Accepted connection from hammerheadshark.ics.cs.cmu.edu:46422
```

```
hammerheadshark.ics.cs.cmu.edu:46422 sent 6 bytes
```

```
Disconnected from hammerheadshark.ics.cs.cmu.edu:46422
```

Server  
listening port

Client  
host

Client  
port

# Echo Demo

## ■ Look at echoclient.c

- Opens a connection to the server
- Reads/writes from the server

## ■ Look at echoserver output

- Why is the printed client port different from the server's listening port?
- Server opens **one** "listening" port
  - Incoming clients connect to this port
- Once server **accepts** a connection, it talks to client on a **different** "ephemeral" port



# Echo Demo

- **Try to connect two clients to the same server.**
- **What happens?**
  - Second client has to wait for first client to finish!
  - Server doesn't even accept second client's connection
  - Where/why are we getting stuck?
- **Because we're stuck in `echo()` talking to the first client, echoserver can't handle any more clients**
- **Solution: multi-threading**



# Echo Server Multithreaded

- How might we make this server multithreaded?  
(Don't look at echoserver\_t.c)

```
while (1) {
    // Allocate space on the stack for client info
    client_info client_data;
    client_info *client = &client_data;

    // Initialize the length of the address
    client->addrlen = sizeof(client->addr);

    // Accept() will block until a client connects to the port
    client->connfd = Accept(listenfd,
        (SA *) &client->addr, &client->addrlen);

    // Connection is established; echo to client
    echo(client);
}
```

# Echo Server Multithreaded

- **echoserver\_t.c isn't too different from echoserver.c**
  - To see the changes: ``diff echoserver.c echoserver_t.c``
- **Making your proxy multithreaded will be very similar**
- **However, don't underestimate the difficulty of addressing race conditions between threads!**
  - Definitely the hardest part of proxylab
  - More on this next time...