

Algorithm for Biconnected Components

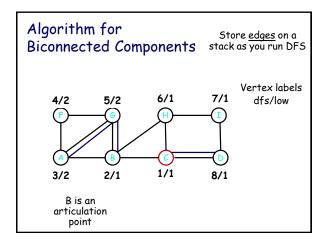
Maintain dfs and low numbers for each vertex.

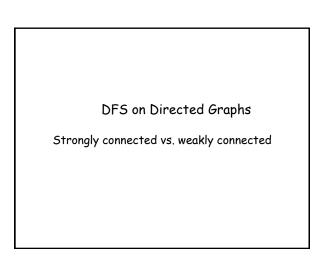
The edges of an undirected graph are placed on a stack as they are traversed.

When an articulation point is discovered, the corresponding edges are on a top of the stack.

Therefore, we can output all biconnected components during a single DFS run.

Algorithm for Biconnected Components for all v in V do dfs[v] = 0: for all v in V do if dfs[v]==0 BCC(v); k = 0: S - empty stack: BCC(v) { k++; dfs[v] = k: low[v]=k: for all w in adj(v) do if dfs[w]==0 then push((v,w), S); BCC (w); low[v] = min(low[v], low[w]); if low[w] \geq dfs[v] then pop(S):// output else if dfs[w] < dfs[v] && w \in S then push((v,w), S); low[v] = min(low[v], dfs[w]); }

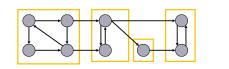






G is <u>strongly connected</u> if every pair (u, v) of vertices is reachable from one another.

A <u>strongly connected component (SCC)</u> of G is a maximal set of vertices $C \subseteq V$ such that for all vertices in C are reachable.



Equivalent classes partitioning of the vertices

partitioning of the vertices

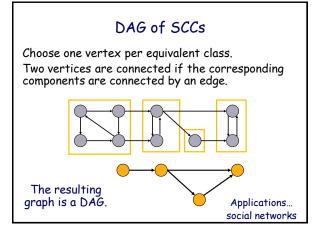
Two vertices v and w are equivalent, denoted u=v, if there is a path from u to v and one from v to u.

The relation \equiv is an equivalence relation.

Reflexivity $v \equiv v$. A path of zero length exists. Symmetry if $v \equiv u$ then $u \equiv v$. By definition.

Transitivity if $v \equiv u$ and $u \equiv w$ then $v \equiv w$ Join two paths to get one from v to w.

> The equivalent class of = is called a stronaly connected component.



Preamble

<u>Def.</u> low[v] is the smallest dfs-number of a vertex reachable by a back or cross edge from the subtree of v.

<u>Def.</u> A vertex is called a base if it has the lowest dfs number in the SCC.

<u>Lemma 1.</u> Let b be a base in a component X, then any $v \in X$ is a descendant of b and all they are on the path b-v.

Lemma 2. A vertex is a base iff dfs[v] = low[v].

Preamble

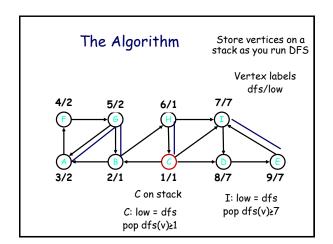
WLOG, we assume that there is a vertex in the graph from which there are edges to each other vertex.

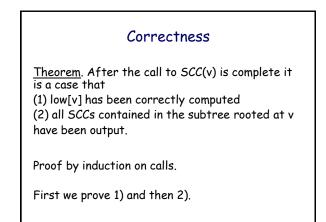
If we start a DFS from that vertex, we will get only one spanning tree.

If there is no such a vertex we can always add one. This won't change the other SCCs.

The Algorithm

for all v in V do dfs[v] = 0; for all v in V do if dfs[v]==0 SCC(v); k = 0; S - empty stack; SCC(v) { k++; dfs[v] = k; low[v] = k; push(v, S); for all w in adj(v) do if dfs[w]==0 then SCC (w); low[v] = min(low[v], low[w]); else if dfs[w] < dfs[v] && w ∈ S then low[v] = min(low[v], dfs[w]); if low[v]==dfs[v] then //base vertex of a component pop(S) where dfs(u) ≥ dfs(v); // output

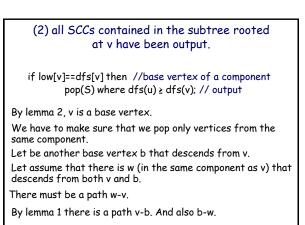




(1) low[v] correctly computed for all w in adj(v) do if dfs[w]==0 then SCC (w); low[v] = min(low[v], low[w]); else if dfs[w] < dfs[v] && $w \in S$ then low[v] = min(low[v], dfs[w]); Case a) $w \in S$. Then there is a path w-v. Combining this path with edge (v,w) assures that v and w in the same component. Case b) $w \notin S$. Then

the rec. call to w must have been completed.





Cycle w-v-b-w. So, v and b are in the same component.

Lemma 1. Let b be a base in a component X, then any $v \in X$ is a descendant of b and all they are on the path b-v.

Proof. We know that either

- (1) v descends from b, or
- (2) b descends from v, or
- (3) neither of the above.

(2) is impossible since b has the lowest dfs-num. Suppose (3). There is a path b-v (same component) Find the least common ancestor r of all vertices on b-v path. We claim path goes through r. If so, then dfs[r] < dfs[b]. But r and b are in the same component. (3) is impossible.

