

# **Lecture 18:**

# **Light-Field Cameras**

**(Plenoptic Cameras)**

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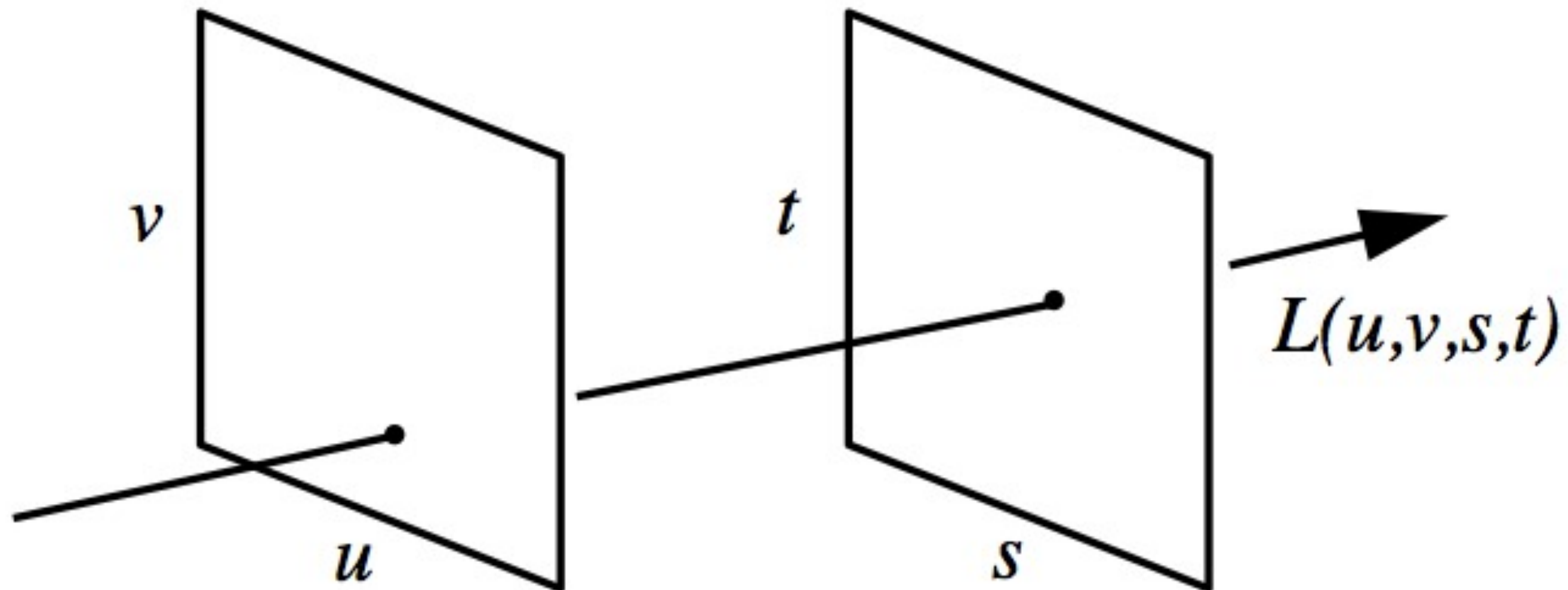
**CMU 15-869: Graphics and Imaging Architectures (Fall 2011)**

# Continuing theme: computational photography

- **Cameras capture light, extensive processing produces desired image**
- **Today:**
  - **Capturing light fields (not just photographs) with a handheld camera**
  - **Implications for photography**

# Recall: light-field

Light field is a 4D function (represents light in free space: no occlusion)



[Image credit: Levoy and Hanrahan 96]

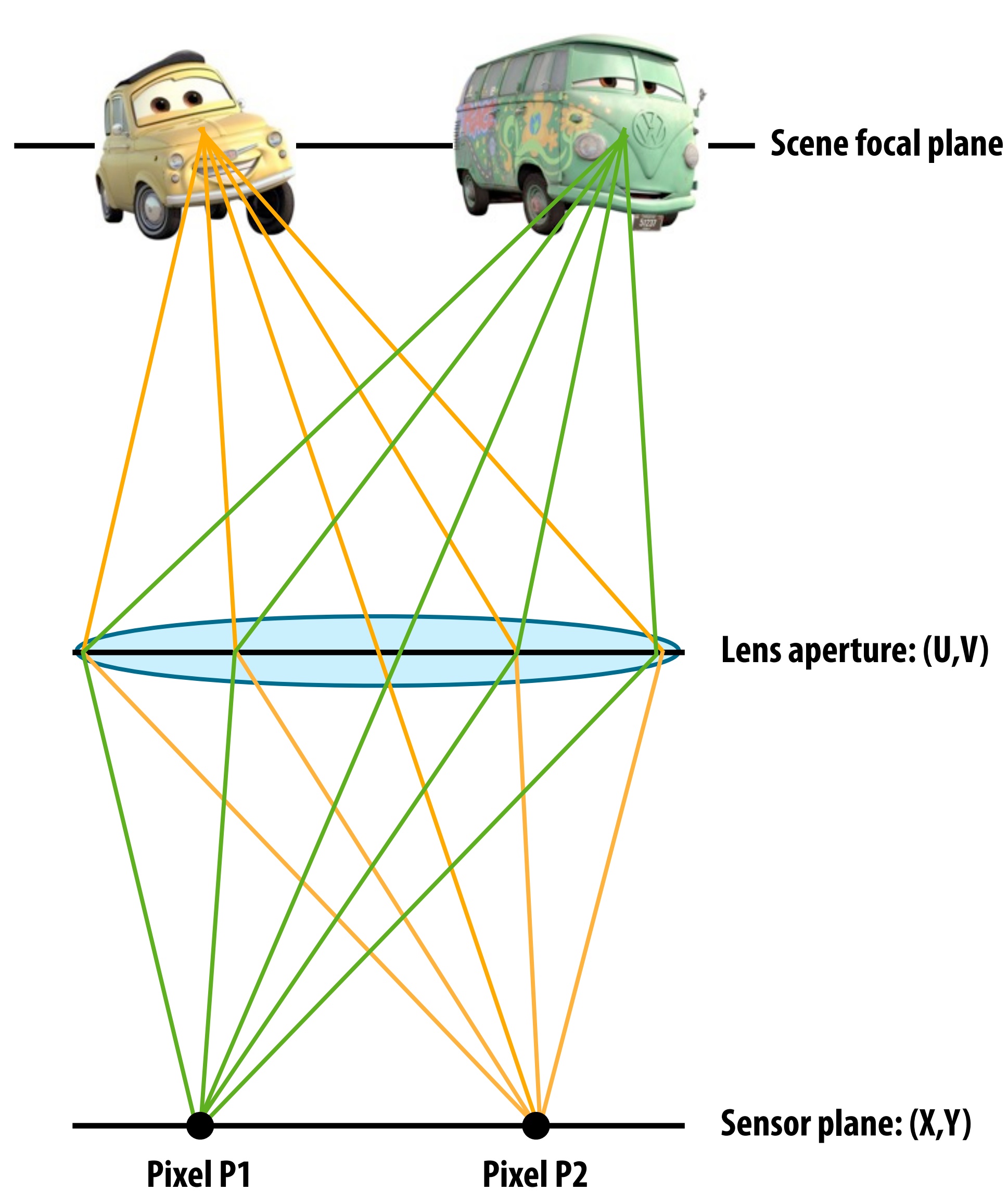
**Two-plane parameterization:**

**Light ray described by connecting point on  $(u,v)$  plane with point on  $(s,t)$  plane**

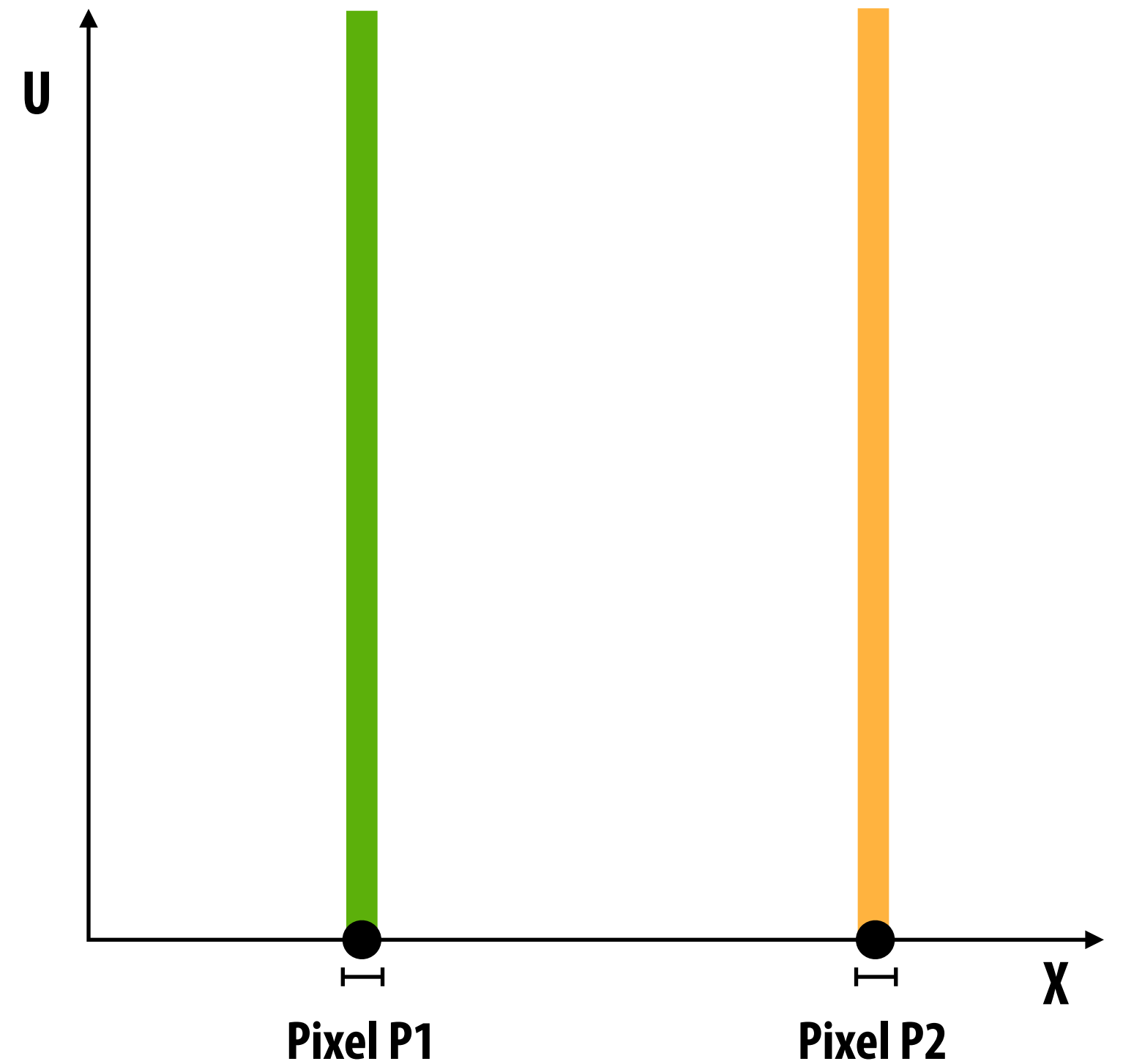
**More general: plenoptic function (Adelson and Bergen 1991)**

$$P = P(x, y, \lambda, t, V_x, V_y, V_z)$$

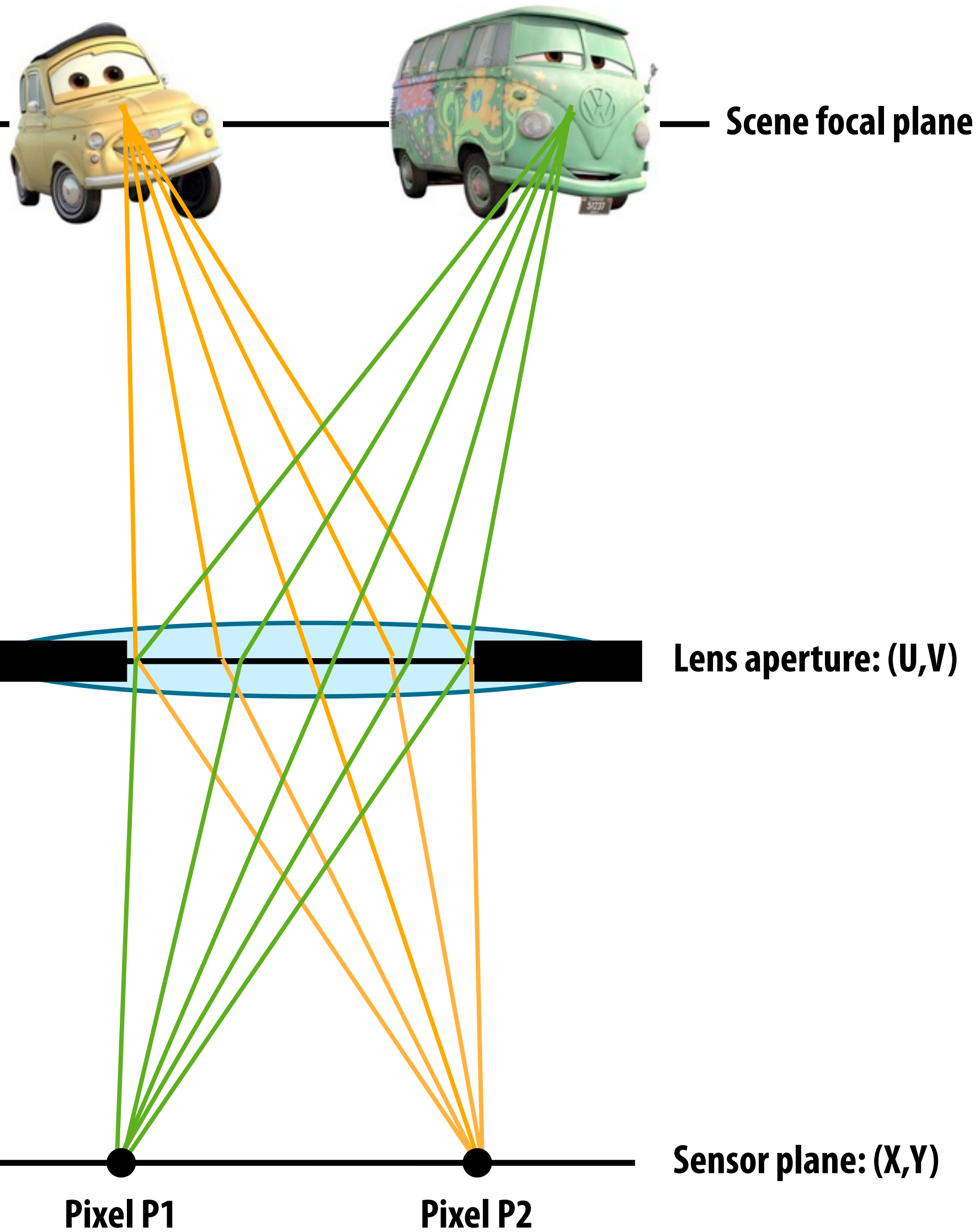
# Light field inside a camera



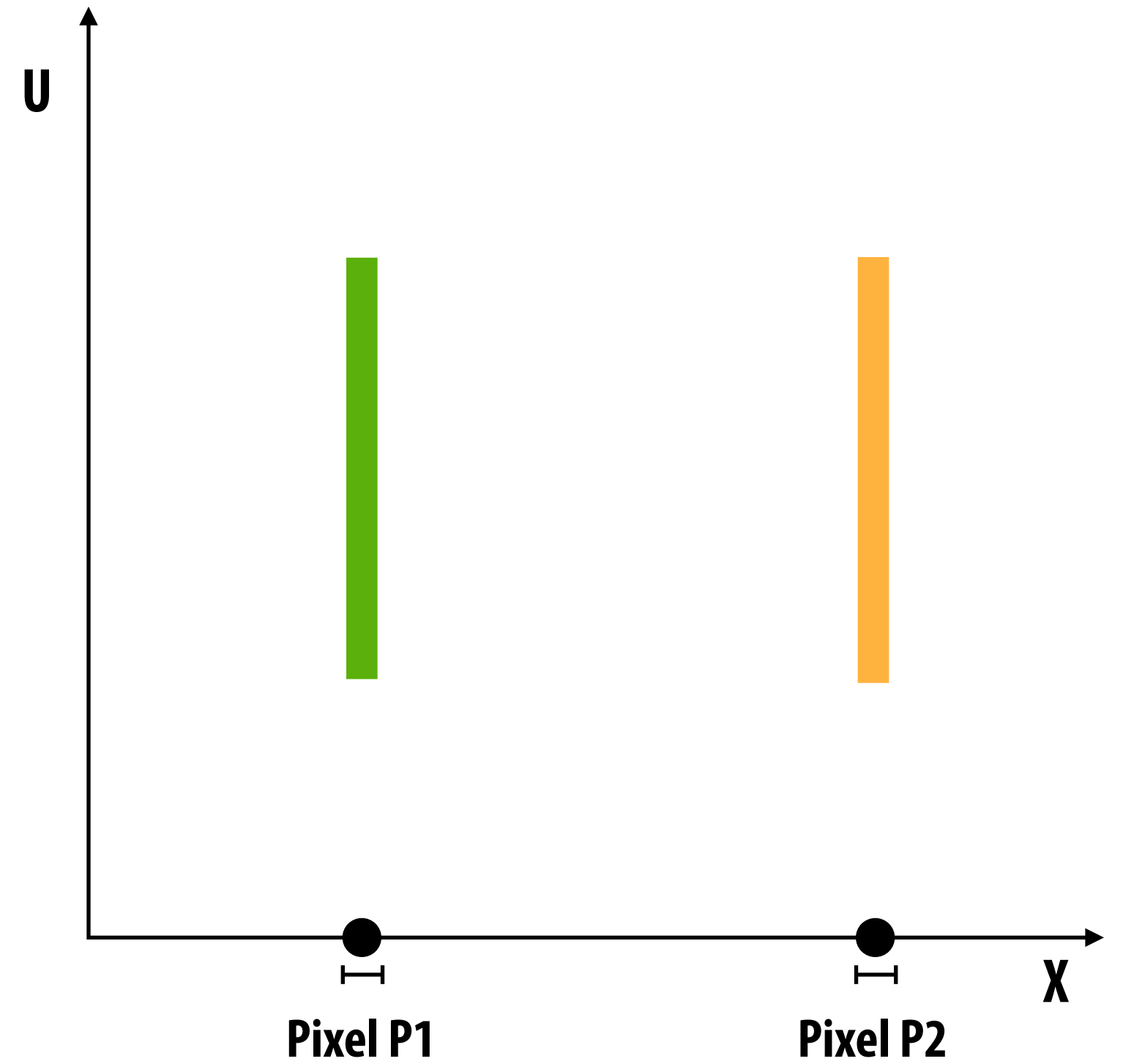
## Ray space plot



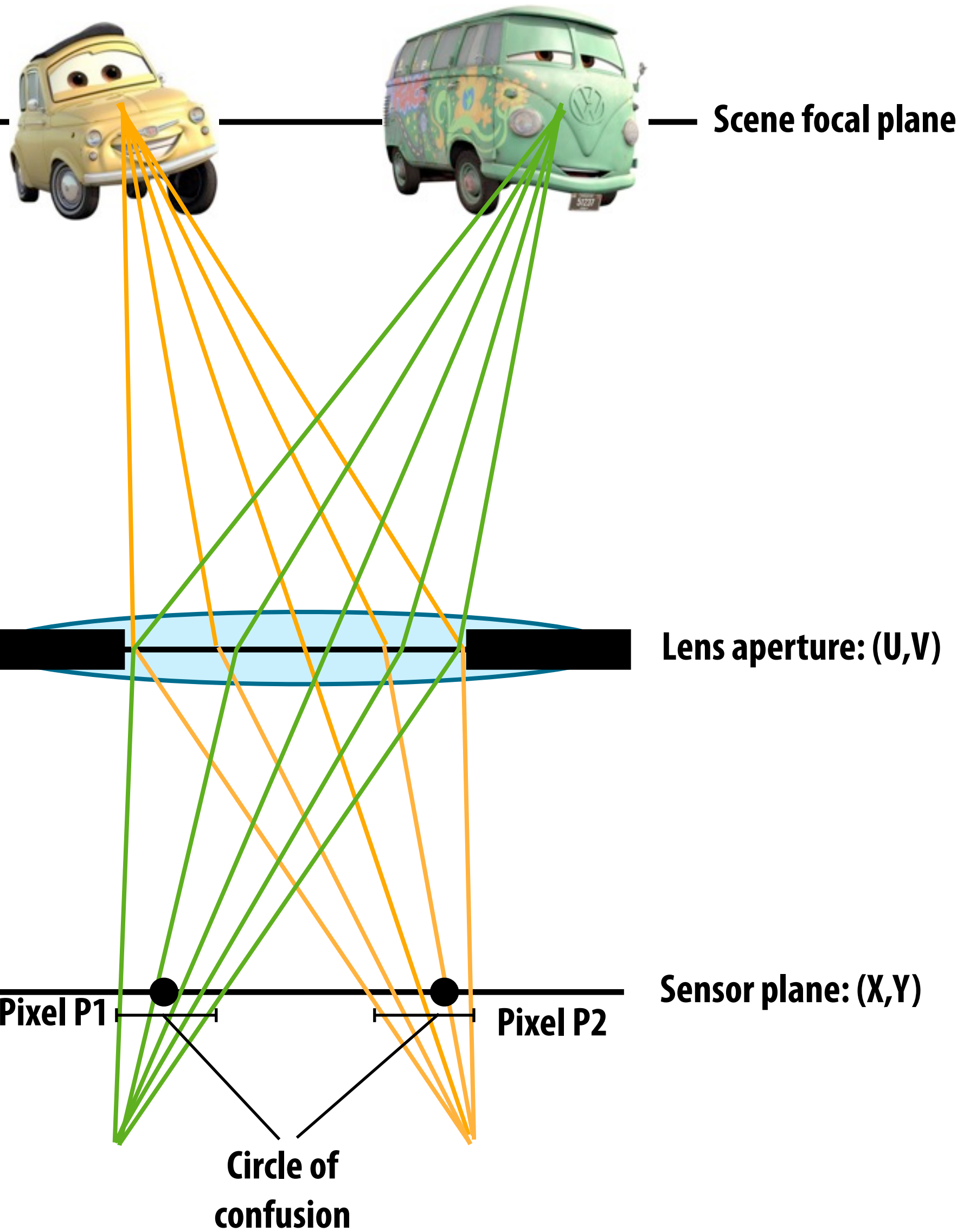
# Decrease aperture size



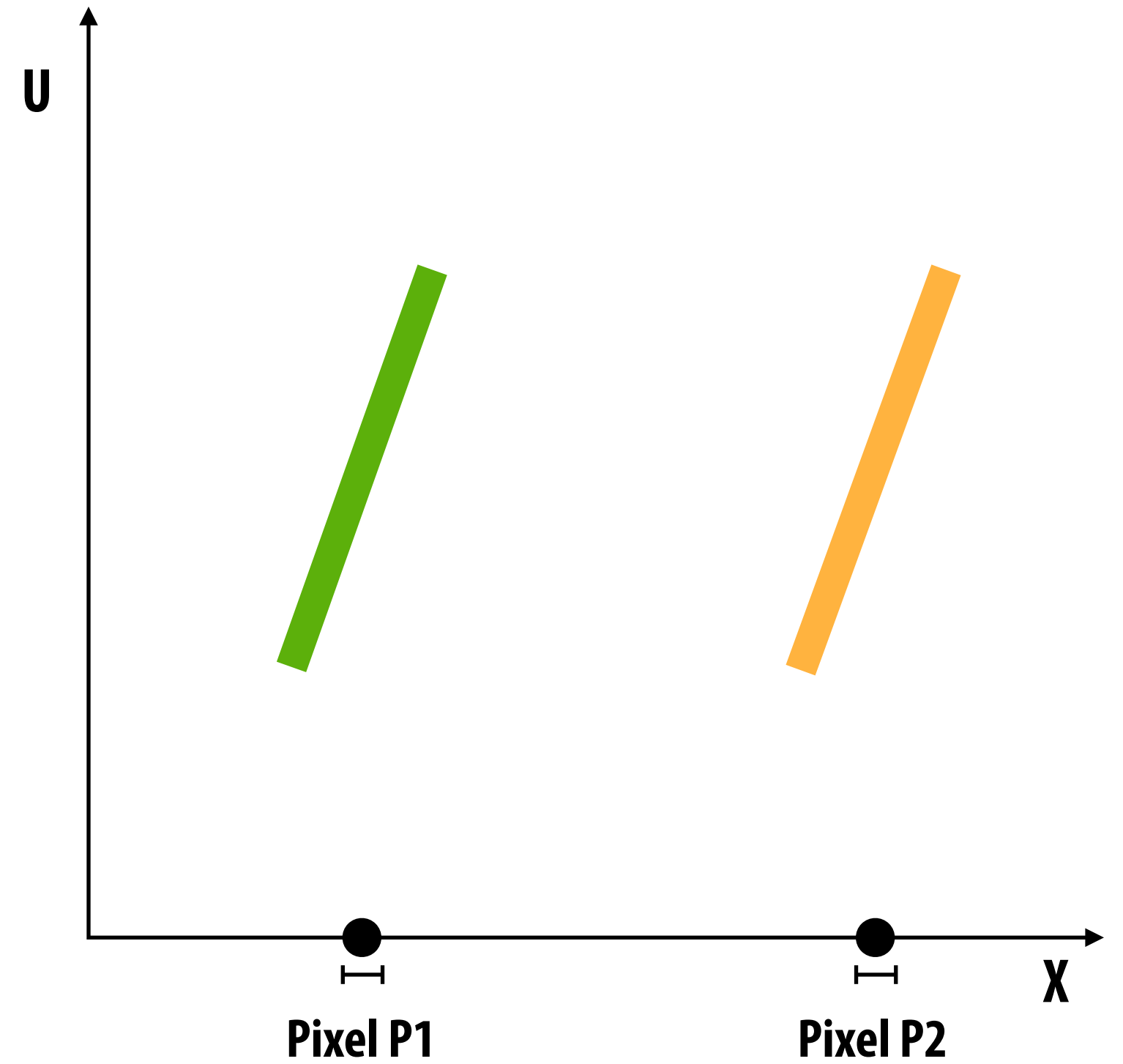
## Ray space plot



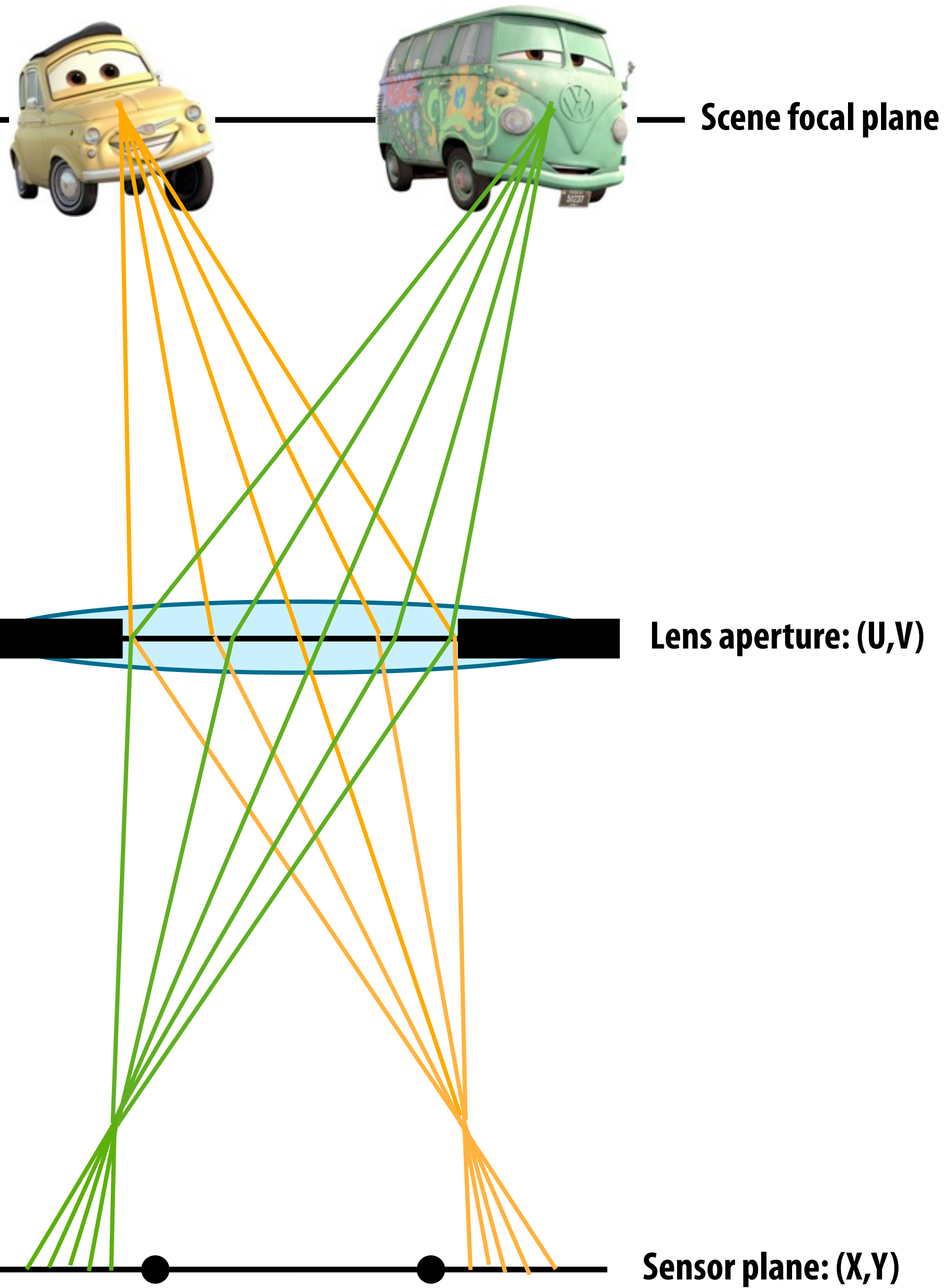
# Defocus



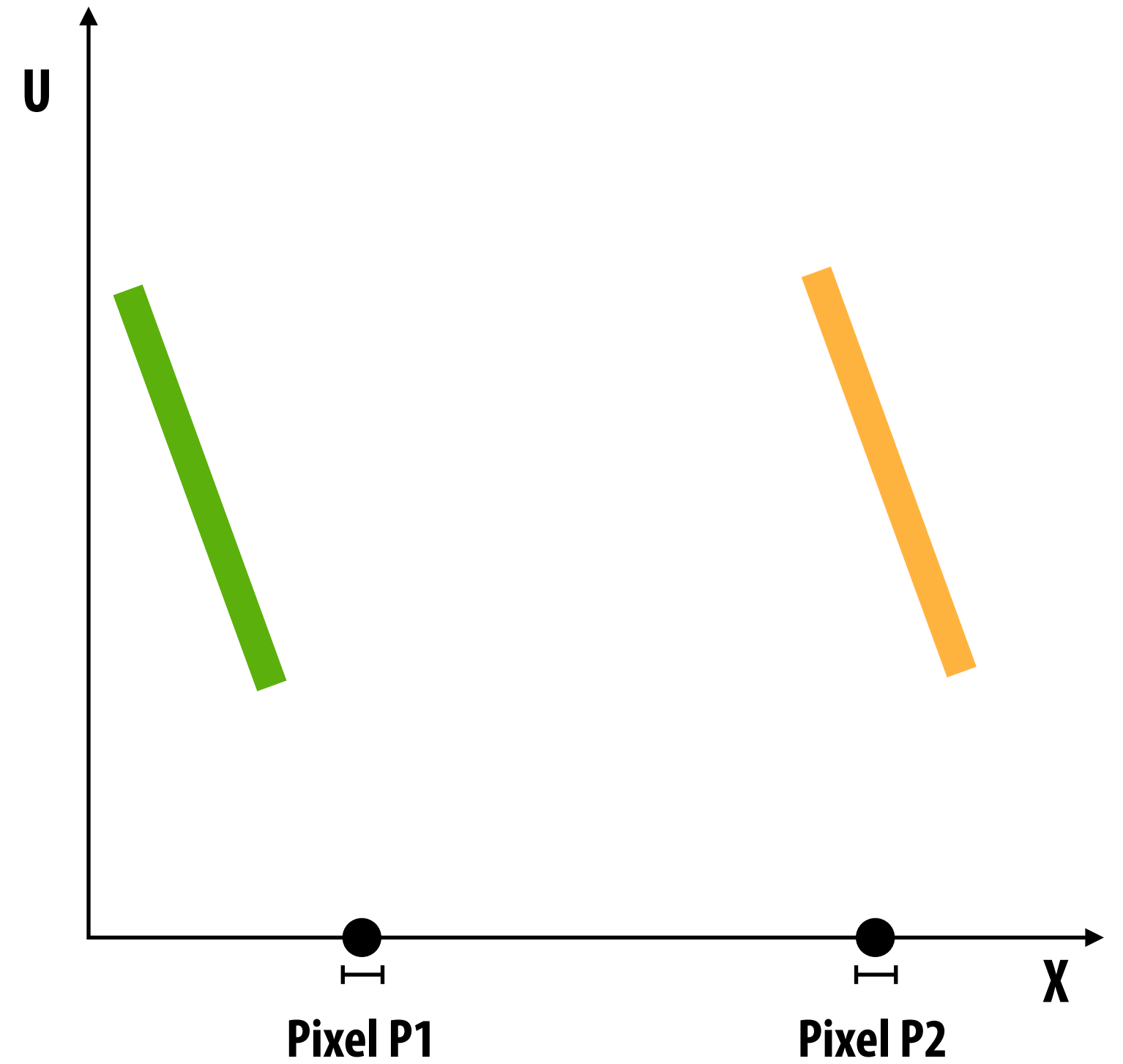
## Ray space plot



# Defocus



## Ray space plot



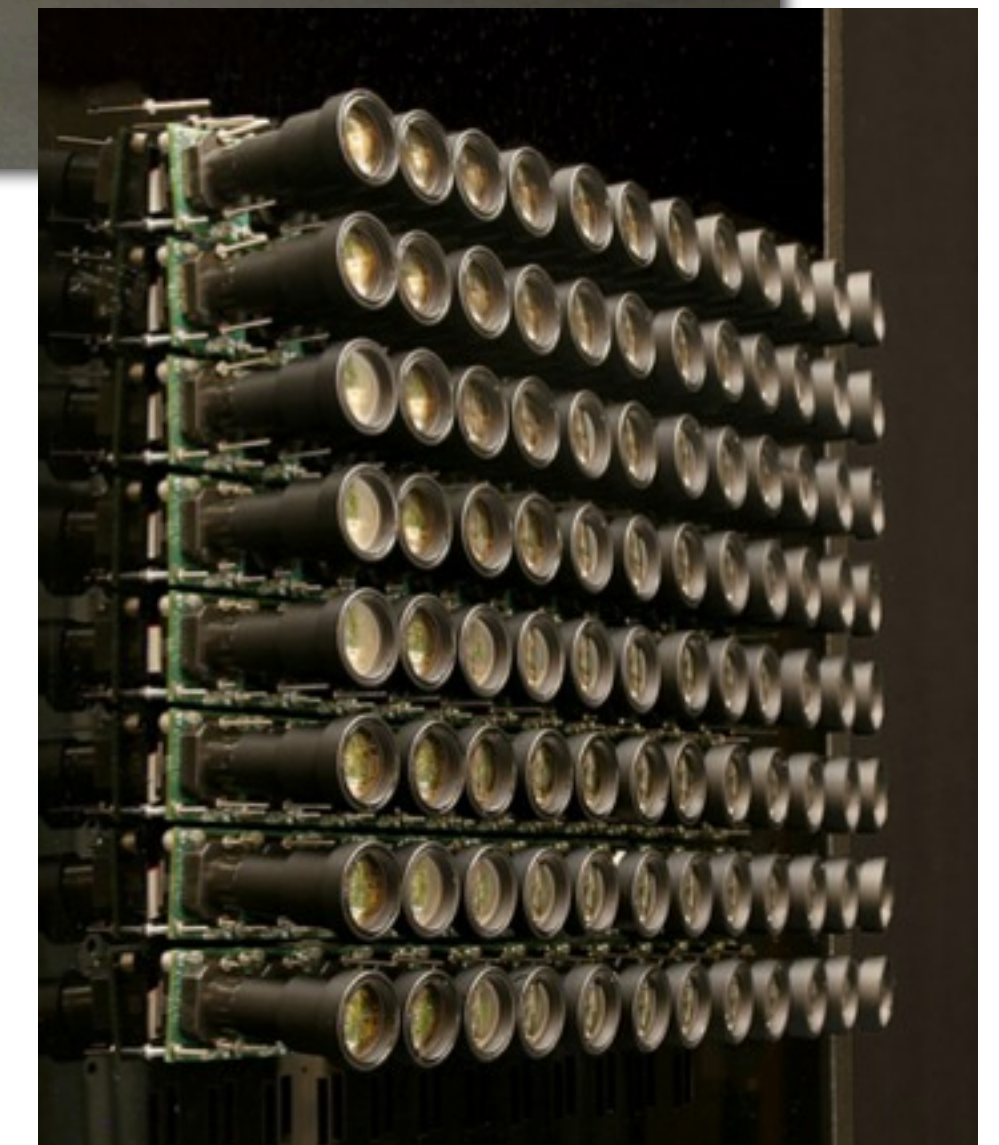
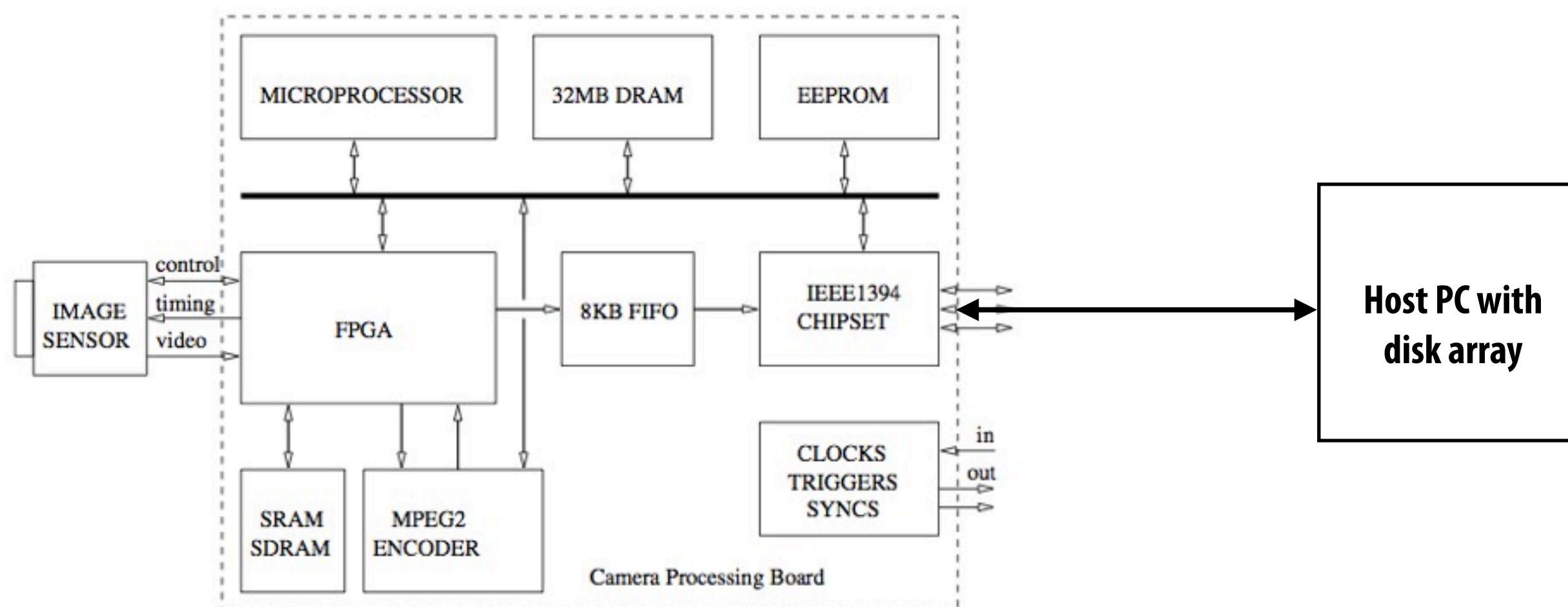
# Stanford Camera Array

Wilburn et al. 2005

640 x 480 tightly synchronized,  
repositionable cameras

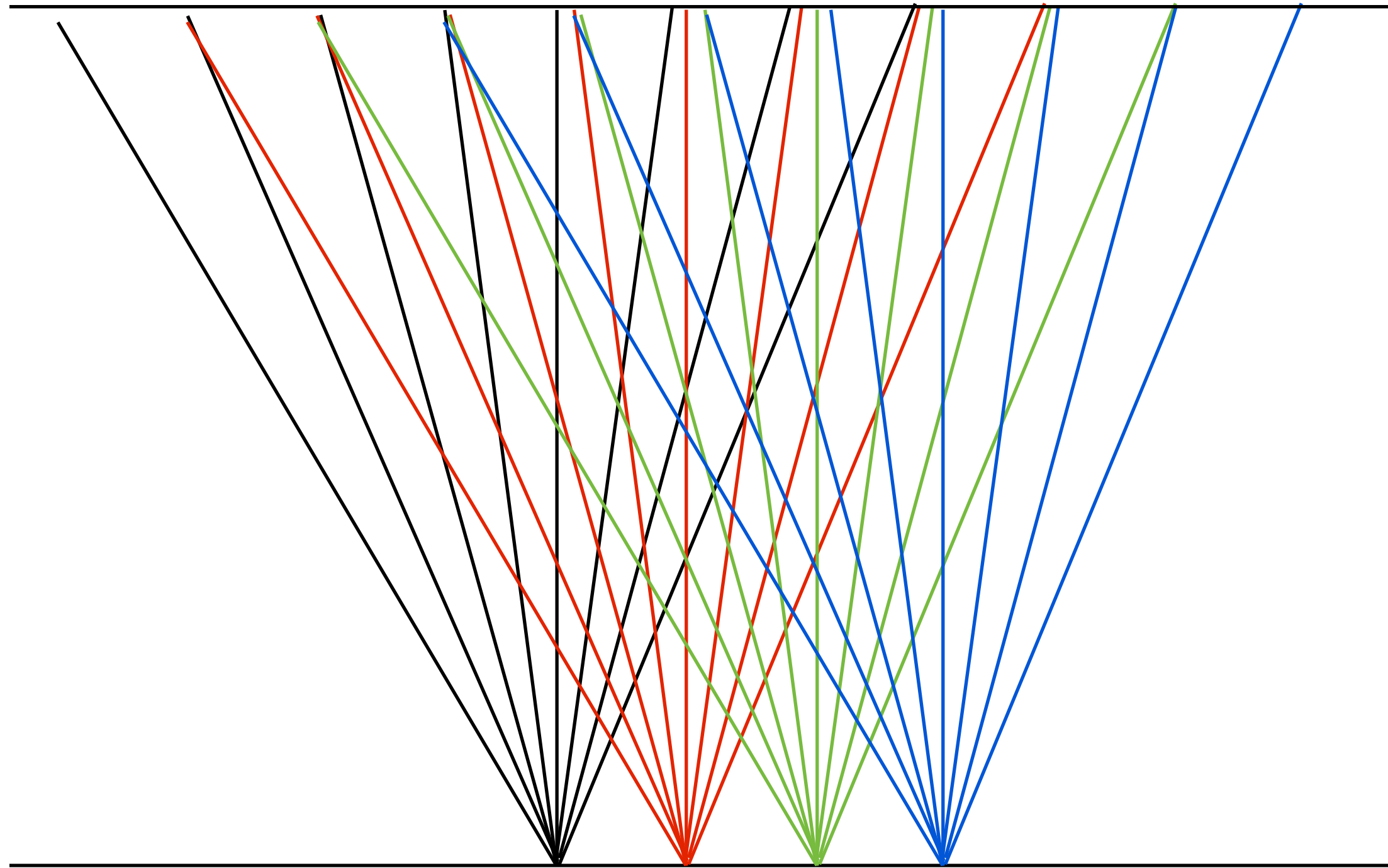
Custom processing board per camera

Tethered to PCs for additional  
processing/storage





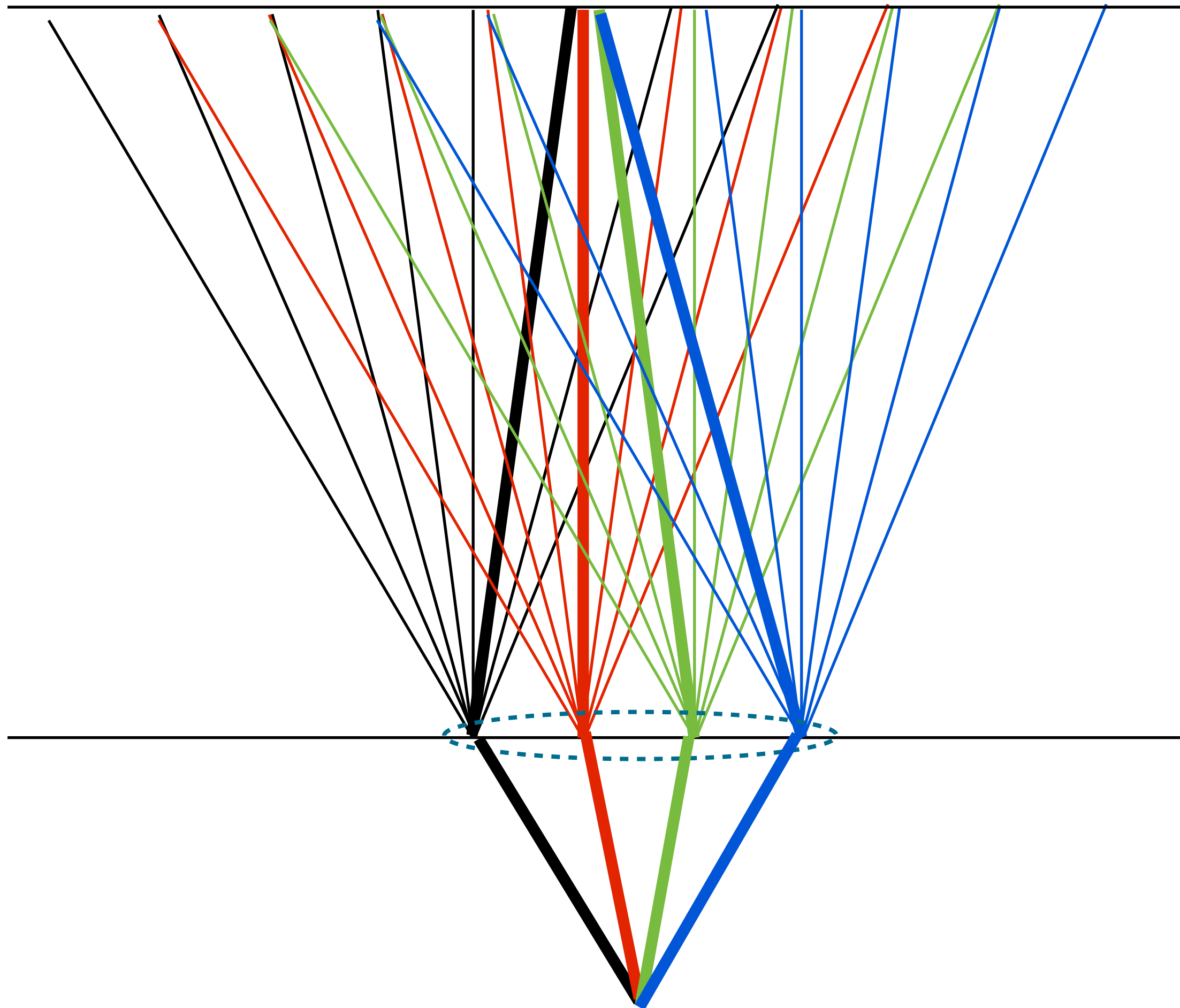
# Captured light field



# Synthetic aperture

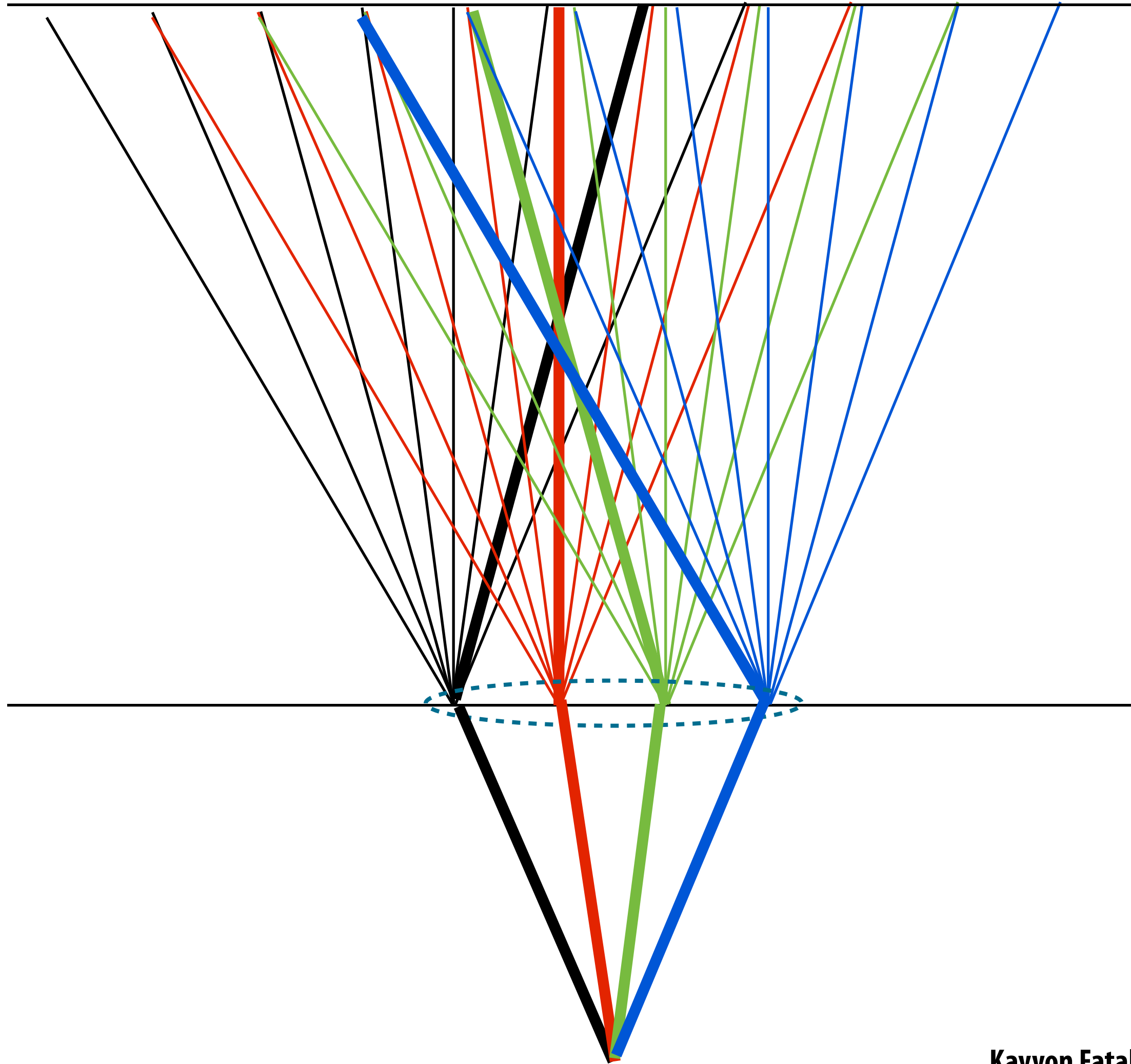
Simulate image formation by virtual camera with large aperture

Shift and add images



Wilburn et al. 2005

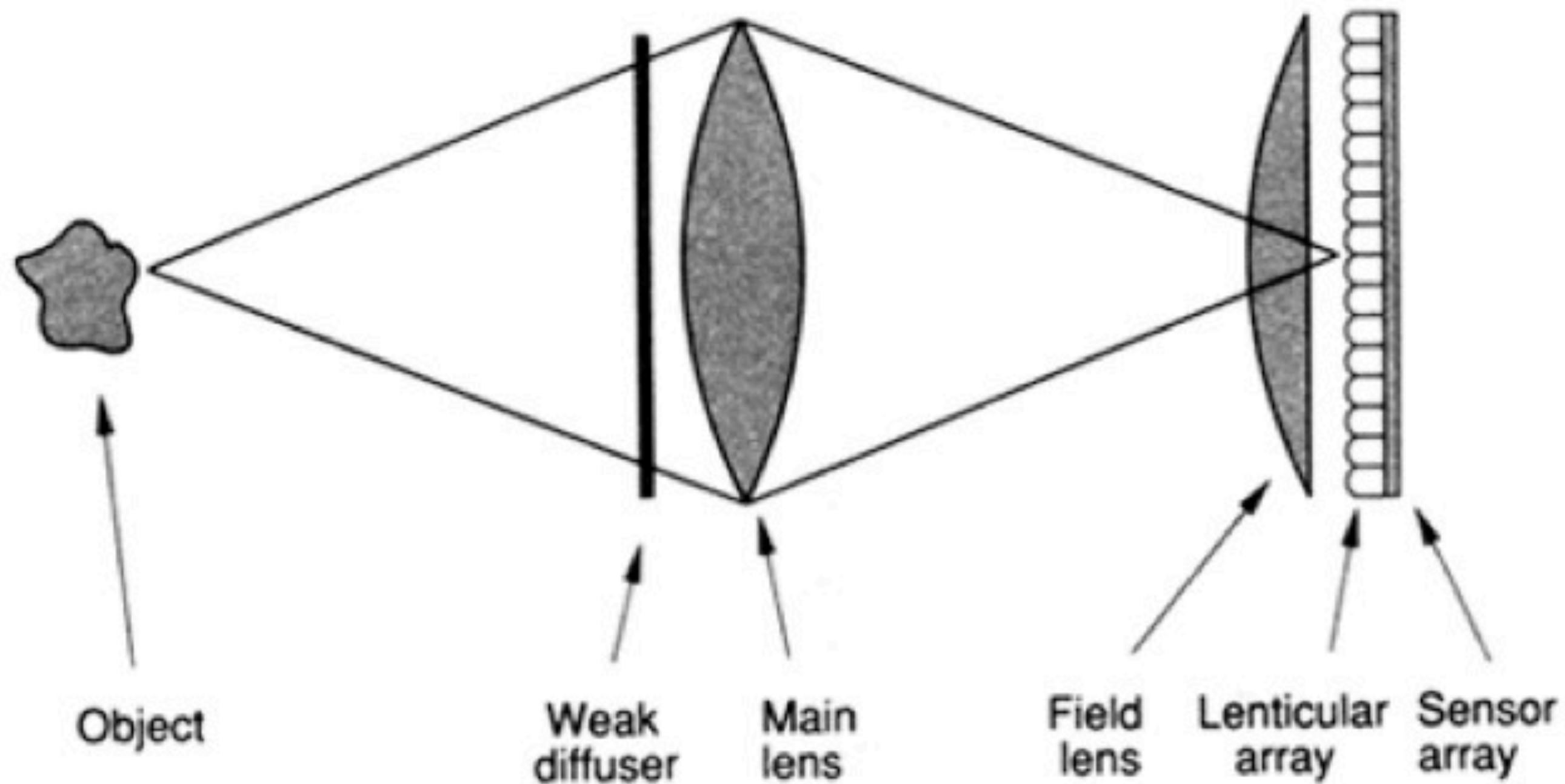
# Refocused synthetic aperture image



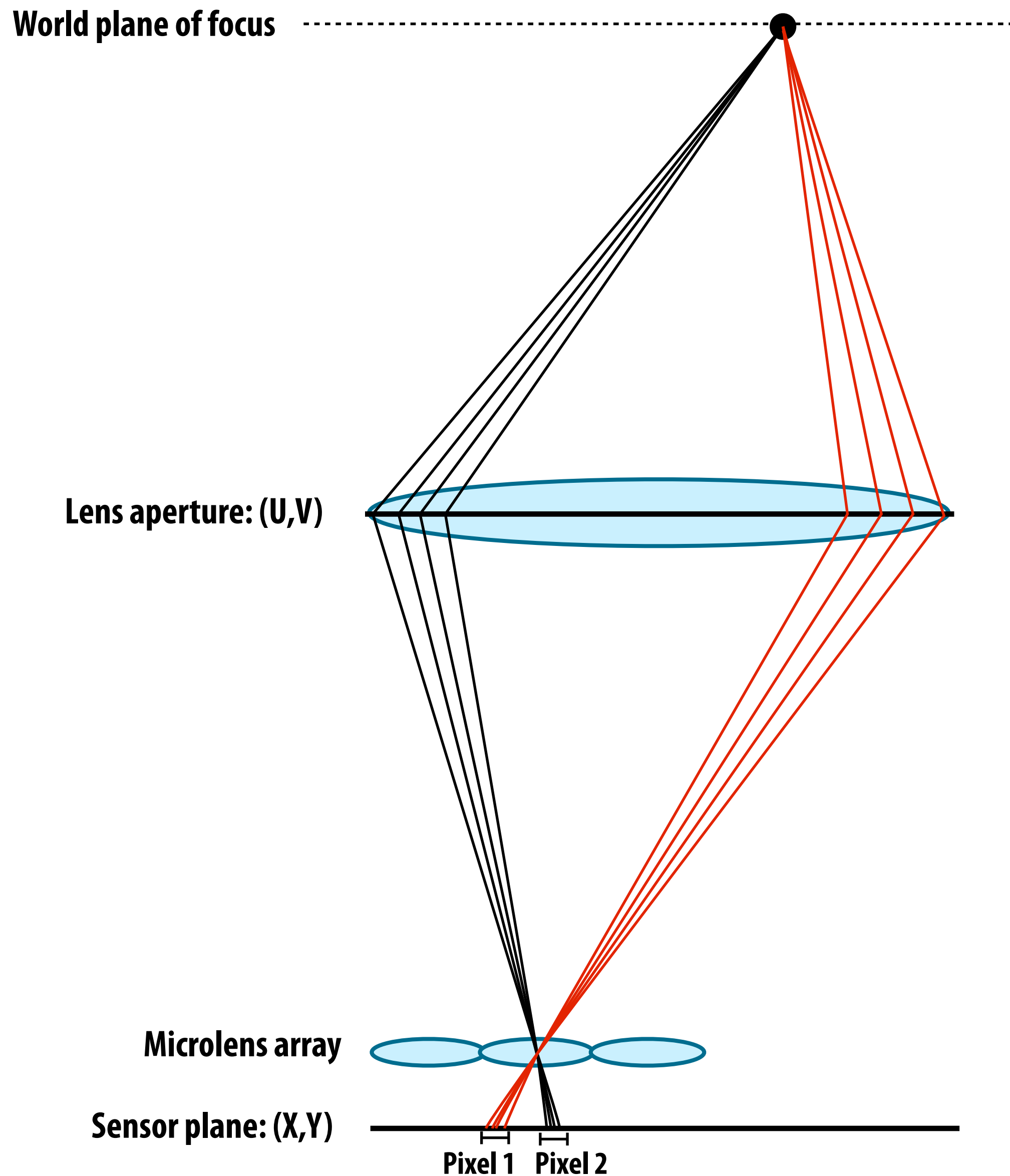
# Plenoptic camera

Adelson and Wang, 1992

Measure plenoptic function for single lens stereo application

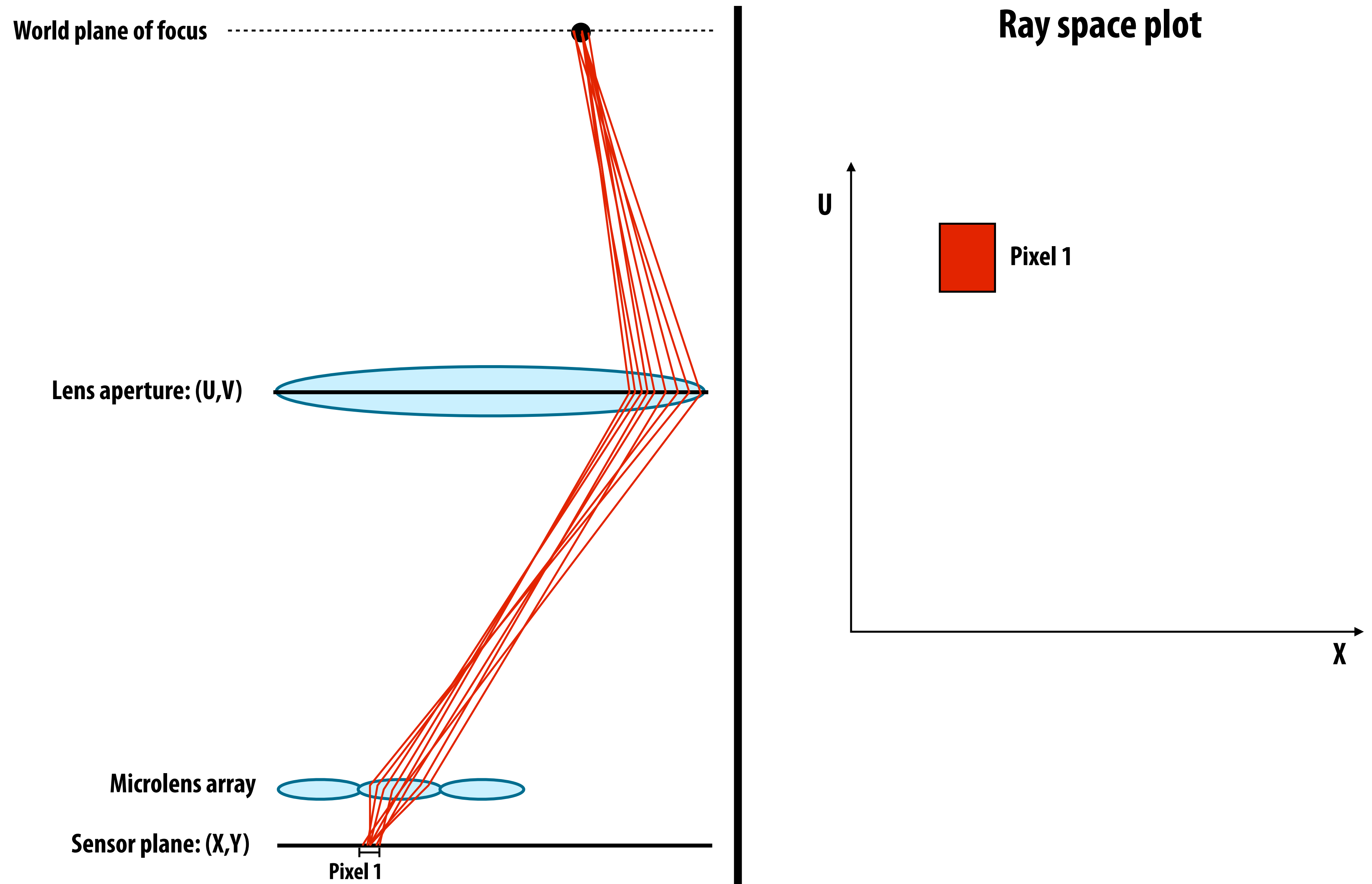


# Handheld light field camera



Ng et al. 2005

# Each sensor pixel records a beam of light

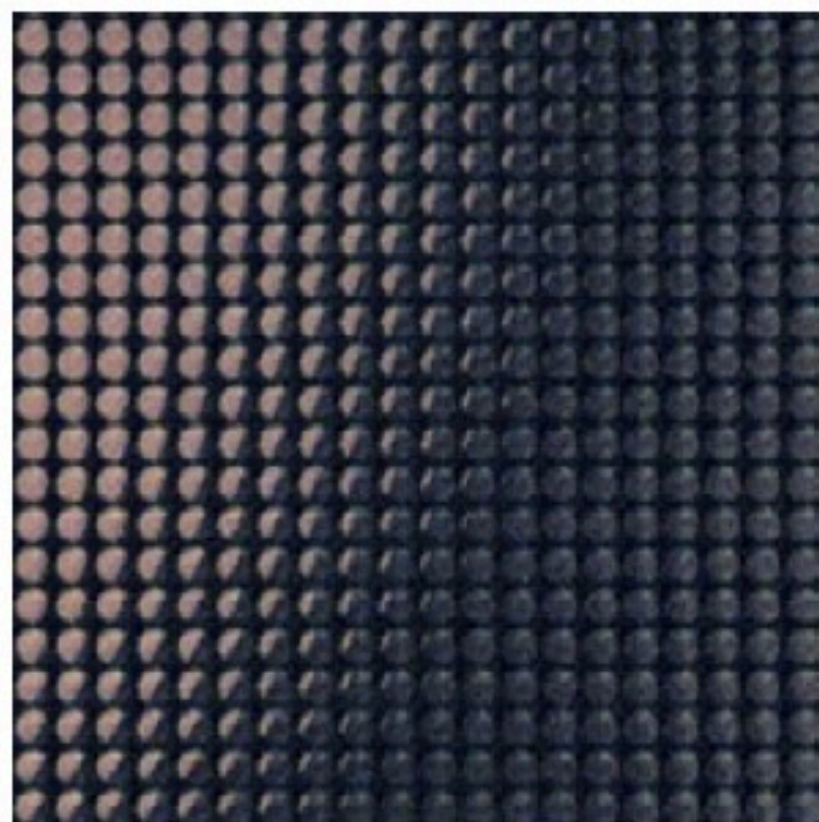


# Captured light field

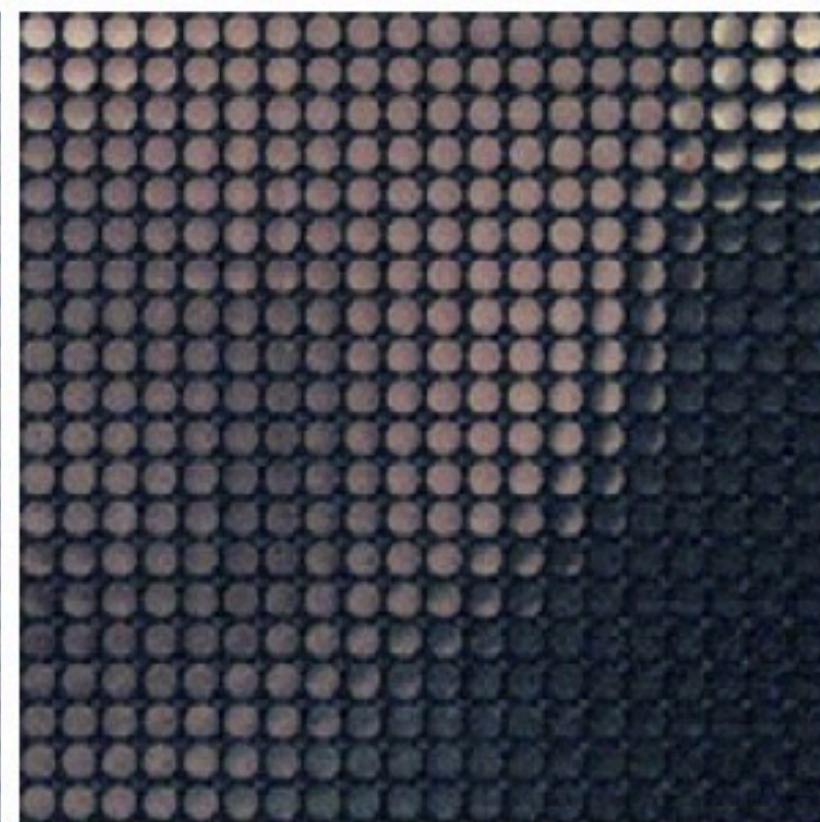
16 MP sensor

296 x 296 microlens array

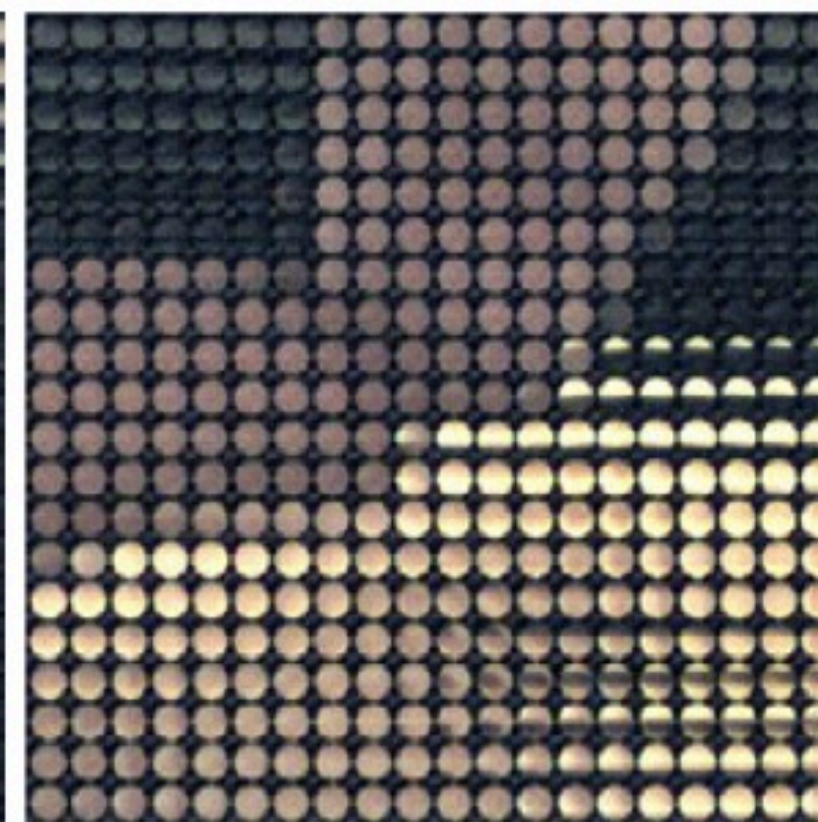
12 x 12 pixels per microlens



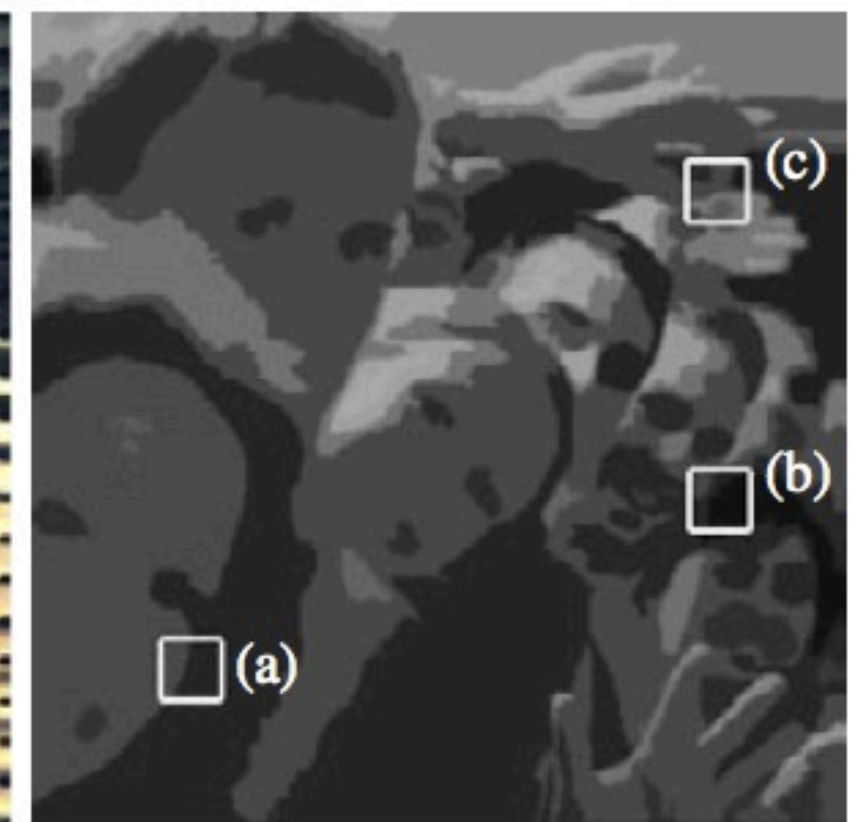
(a)



(b)



(c)



(d)

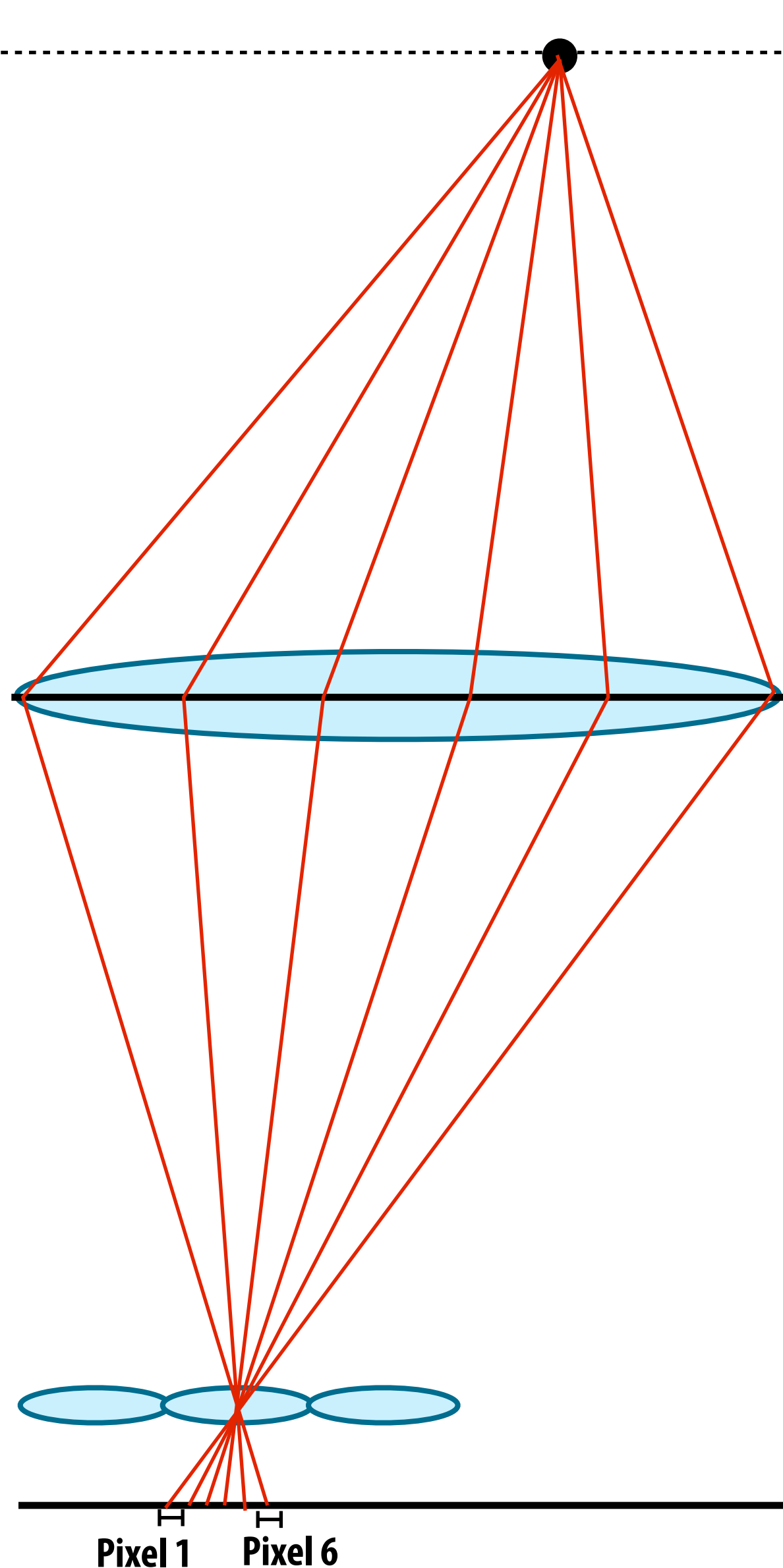
# Computing a photograph

World plane of focus

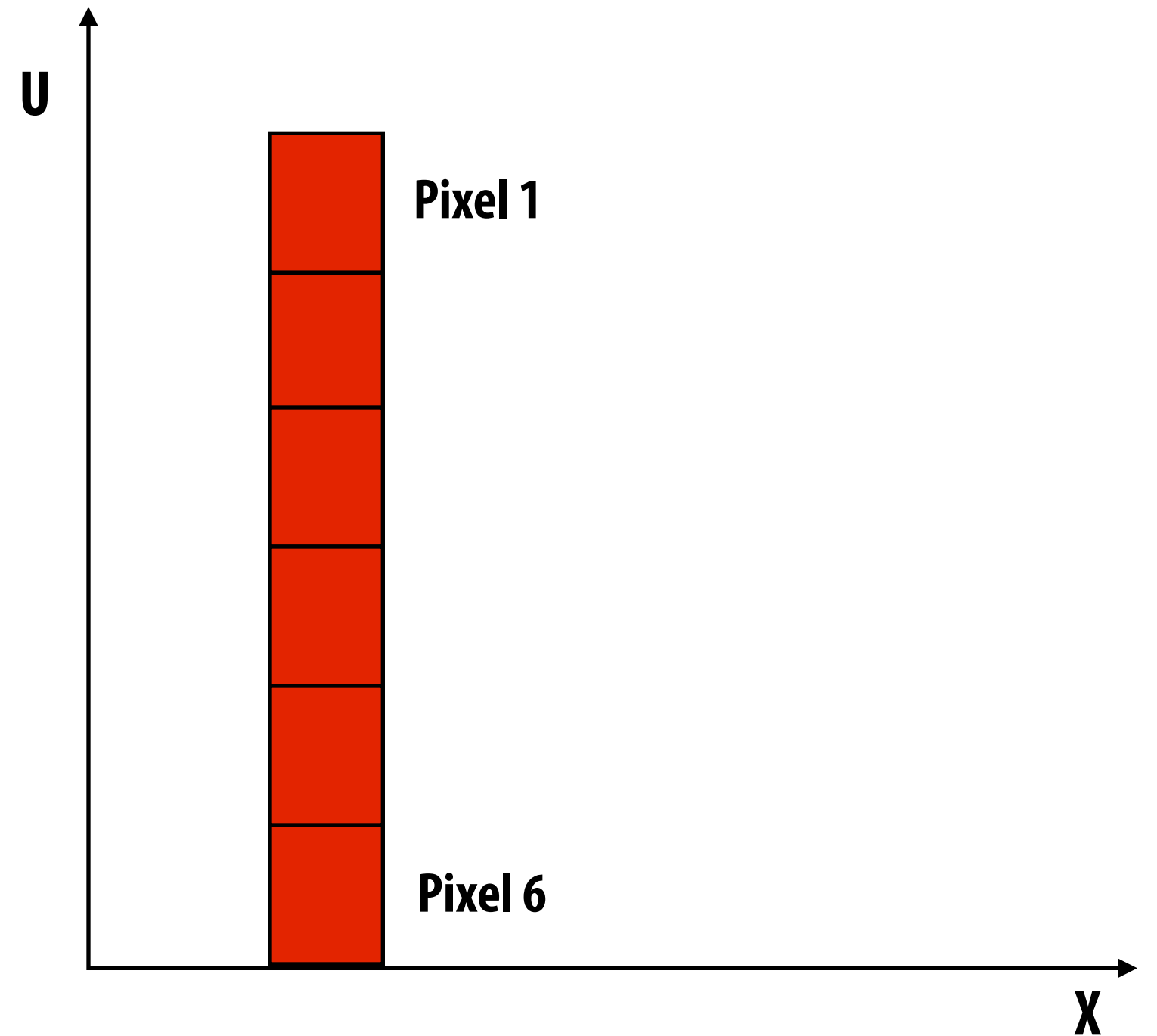
Lens aperture: (U,V)

Microlens array

Sensor plane: (X,Y)

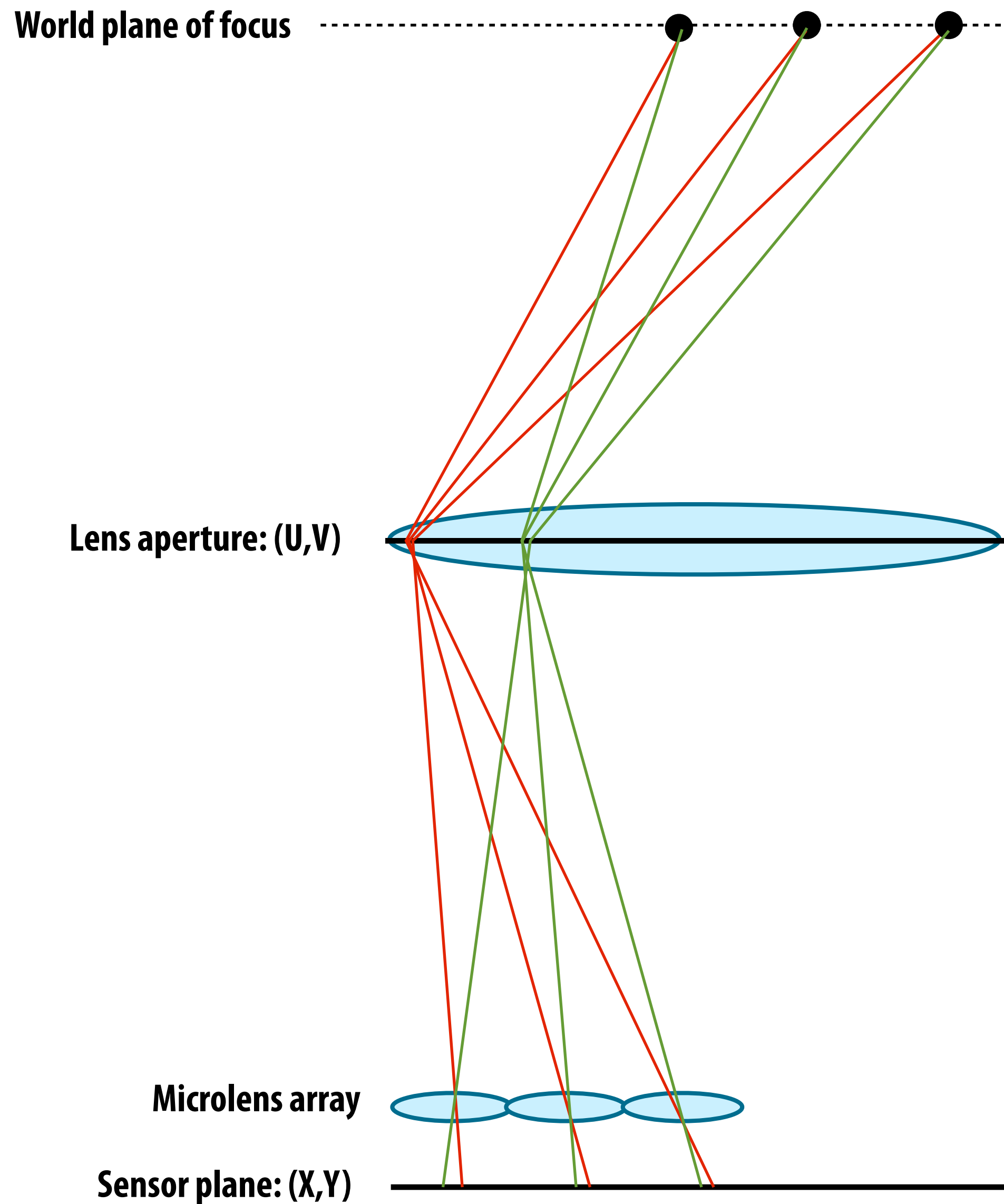


## Ray space plot



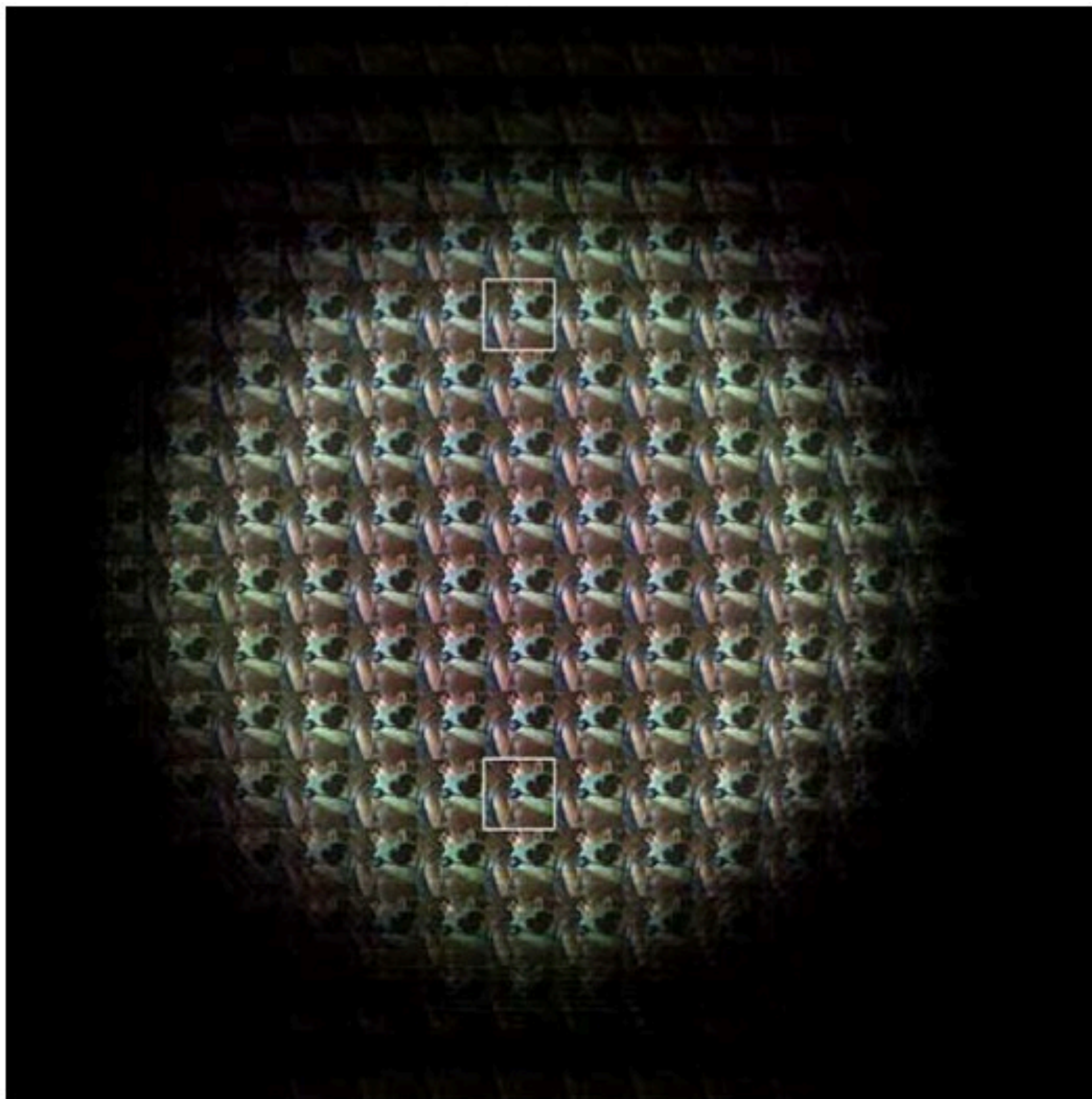


# Sub-aperture image

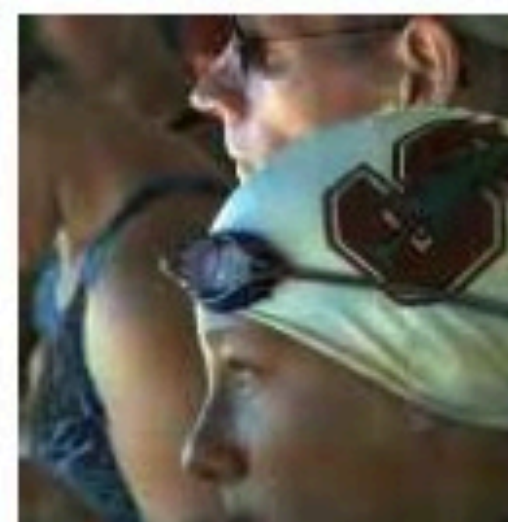


# Sub-aperture images

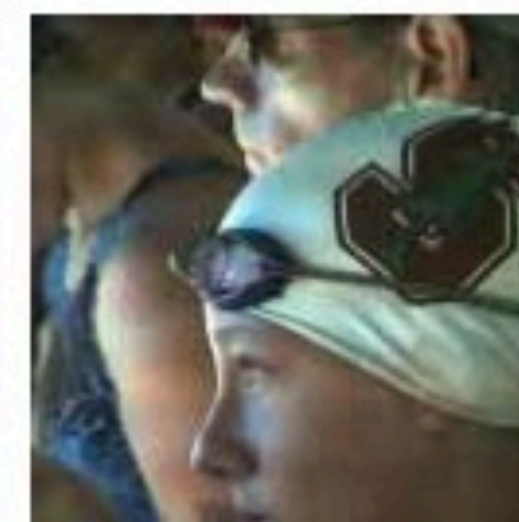
Each image displays light incident on sensor from a small region of aperture



Note slight shift in perspective

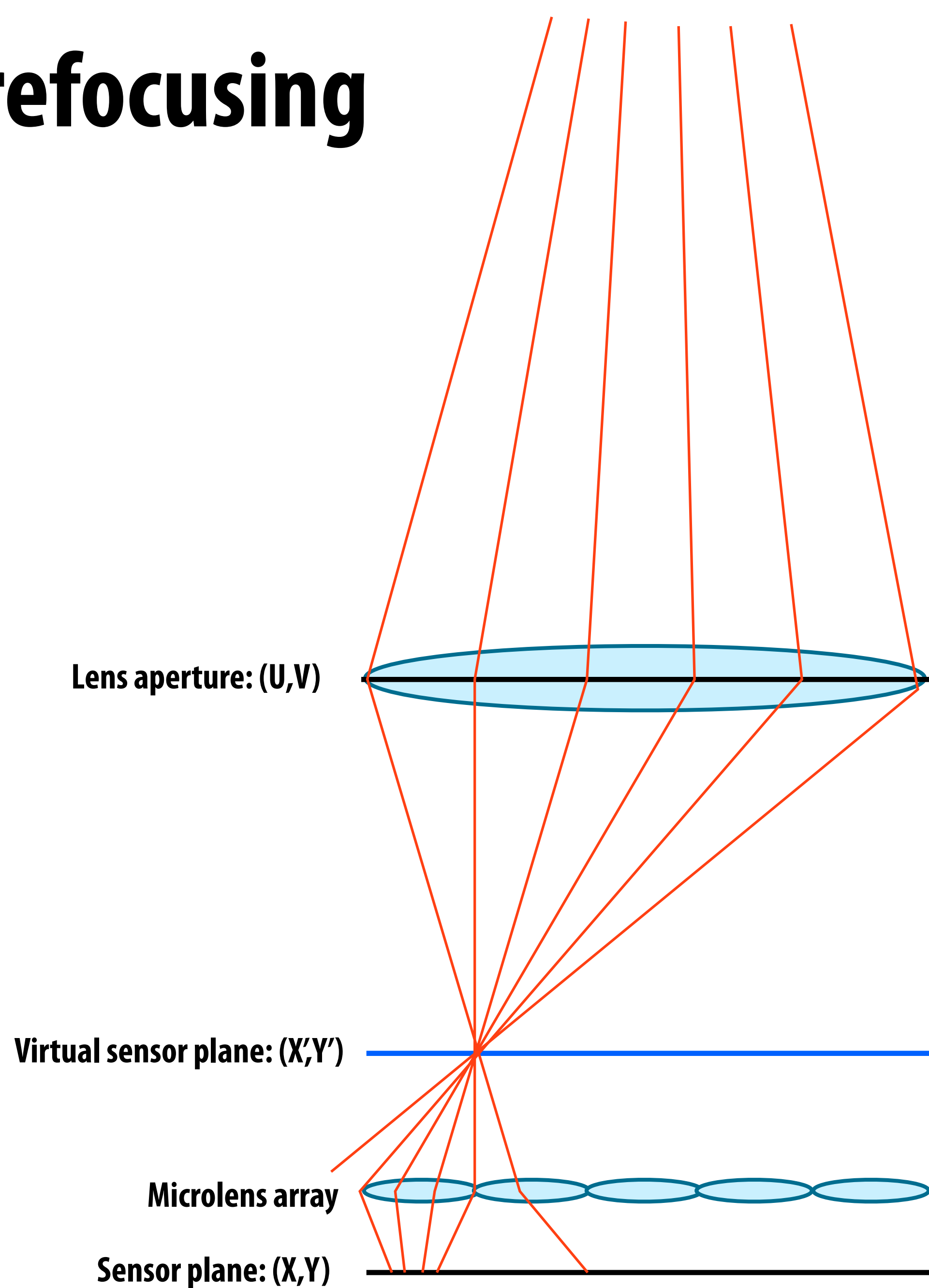


(z1)

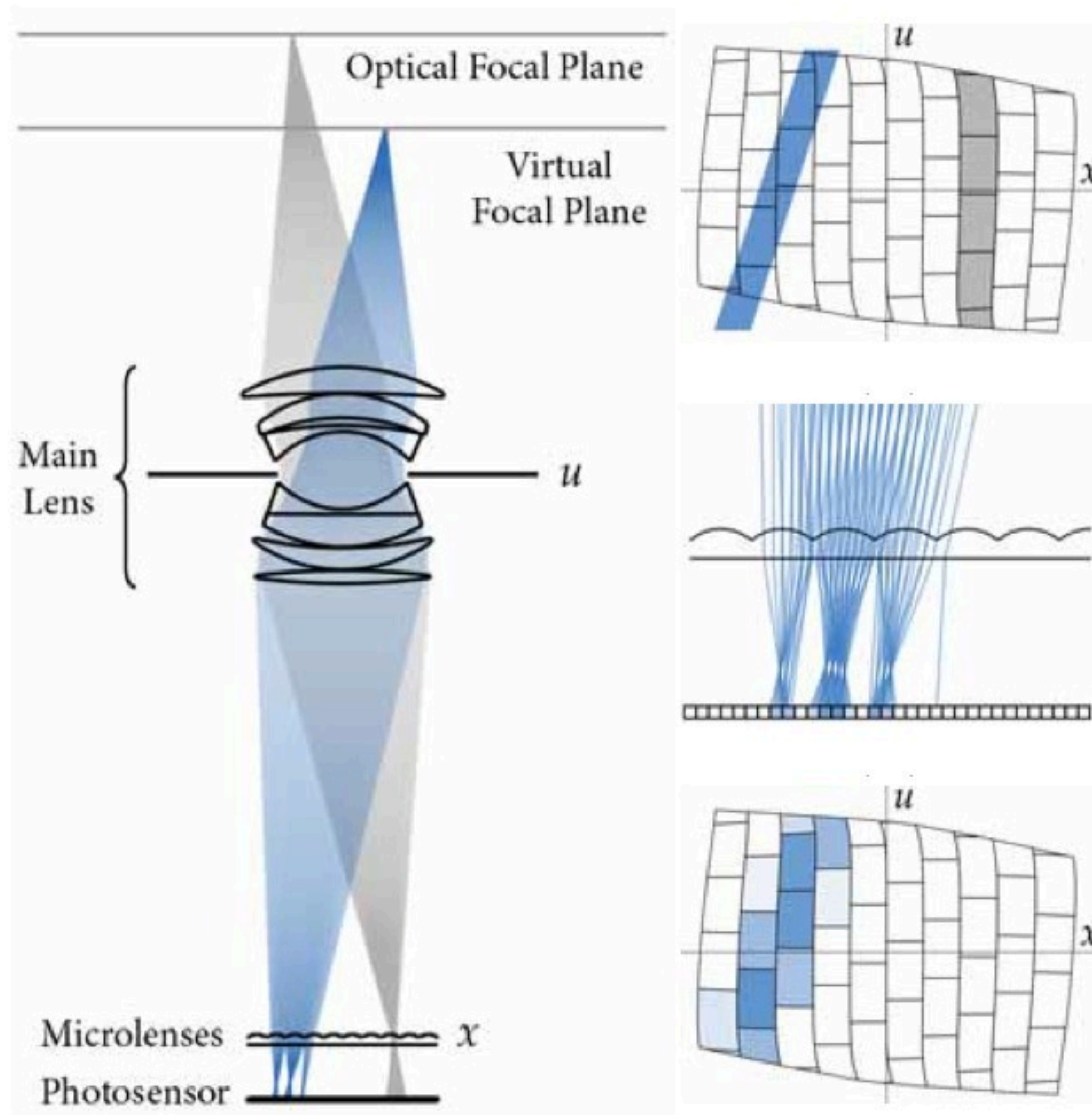


(z2)

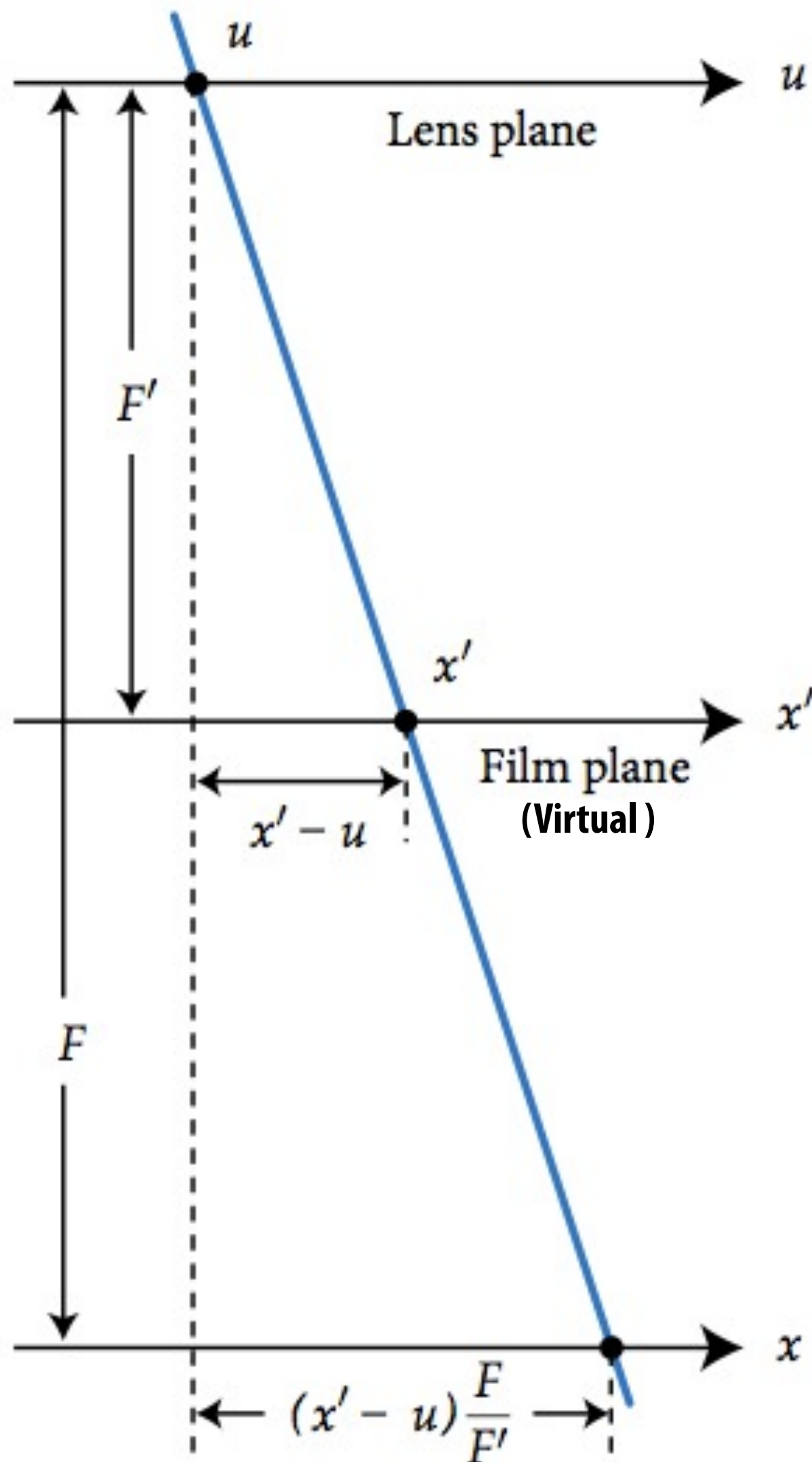
# Digital refocusing



# Digital refocusing



# Reparameterization



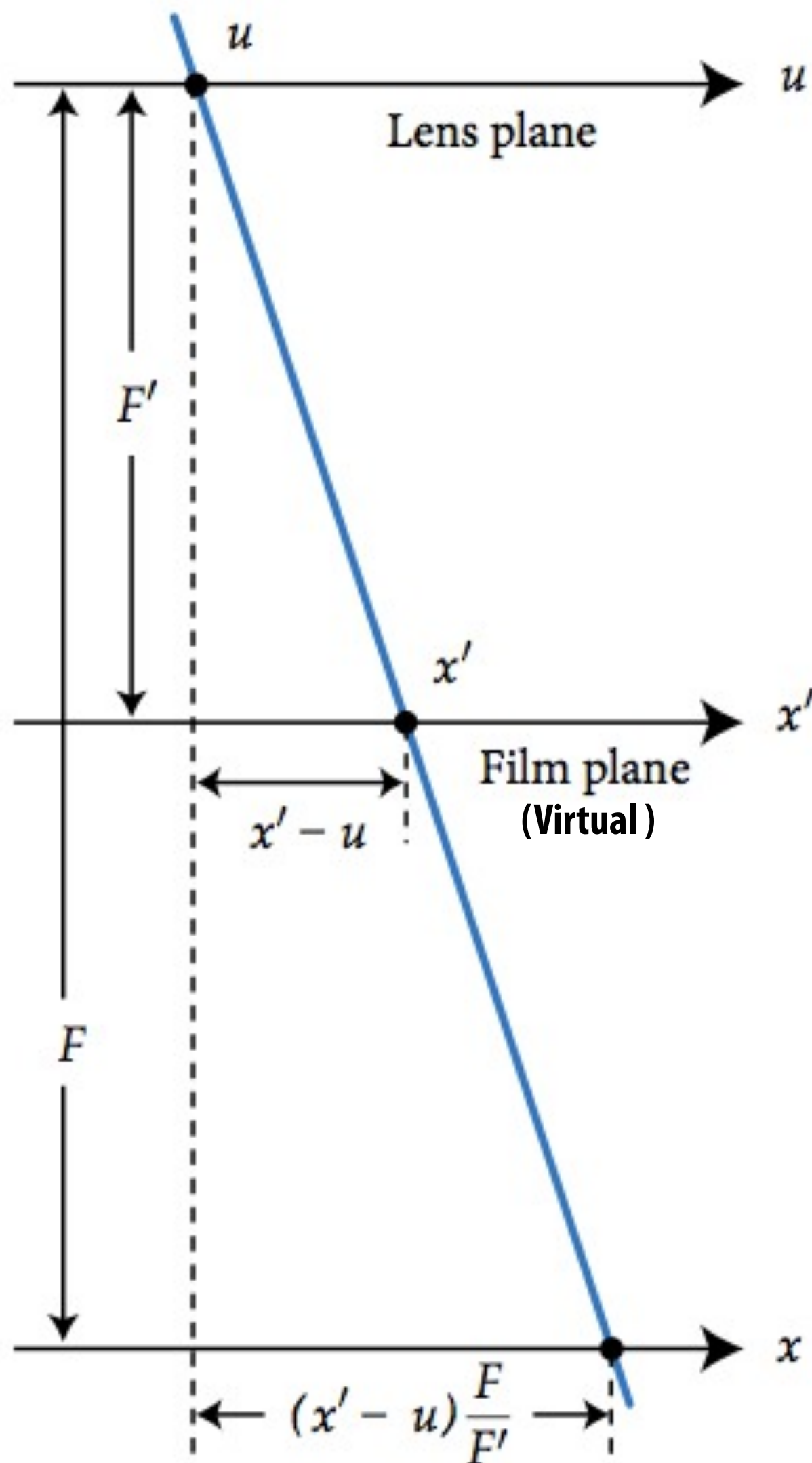
$L_F$  = light field parameterized by lens and F plane  
 $L_{F'}$  = light field parameterized by lens and F' planes

Define  $L_{F'}$  using  $L_F$

$$\alpha = F' / F$$

$$\begin{aligned} L_{F'}(x', y', u, v) &= L_F \left( u + \frac{x' - u}{\alpha}, v + \frac{y' - v}{\alpha}, u, v \right) \\ &= L_F \left( u \left( 1 - \frac{1}{\alpha} \right) + \frac{x'}{\alpha}, v \left( 1 - \frac{1}{\alpha} \right) + \frac{y'}{\alpha}, u, v \right) \end{aligned}$$

# Refocused photograph



**Integrate all light arriving at point  $(x', y')$  on  $F'$  plane**

$$E_{(\alpha \cdot F)}(x', y') = \frac{1}{\alpha^2 F^2} \iint L_F(u(1-1/\alpha) + x'/\alpha, v(1-1/\alpha) + y'/\alpha, u, v) du dv$$

**Define  $L_F^{(u,v)}$  to be sub-aperture image from lens region  $(u,v)$**

$$E_{(\alpha \cdot F)}(x', y') = \frac{1}{\alpha^2 F^2} \iint L_F^{(u,v)}(u(1-1/\alpha) + x'/\alpha, v(1-1/\alpha) + y'/\alpha) du dv$$

**Sum of shifted, scaled sub-aperture images**

**Scale image by  $\alpha$  (can ignore, invariant of lens position)**

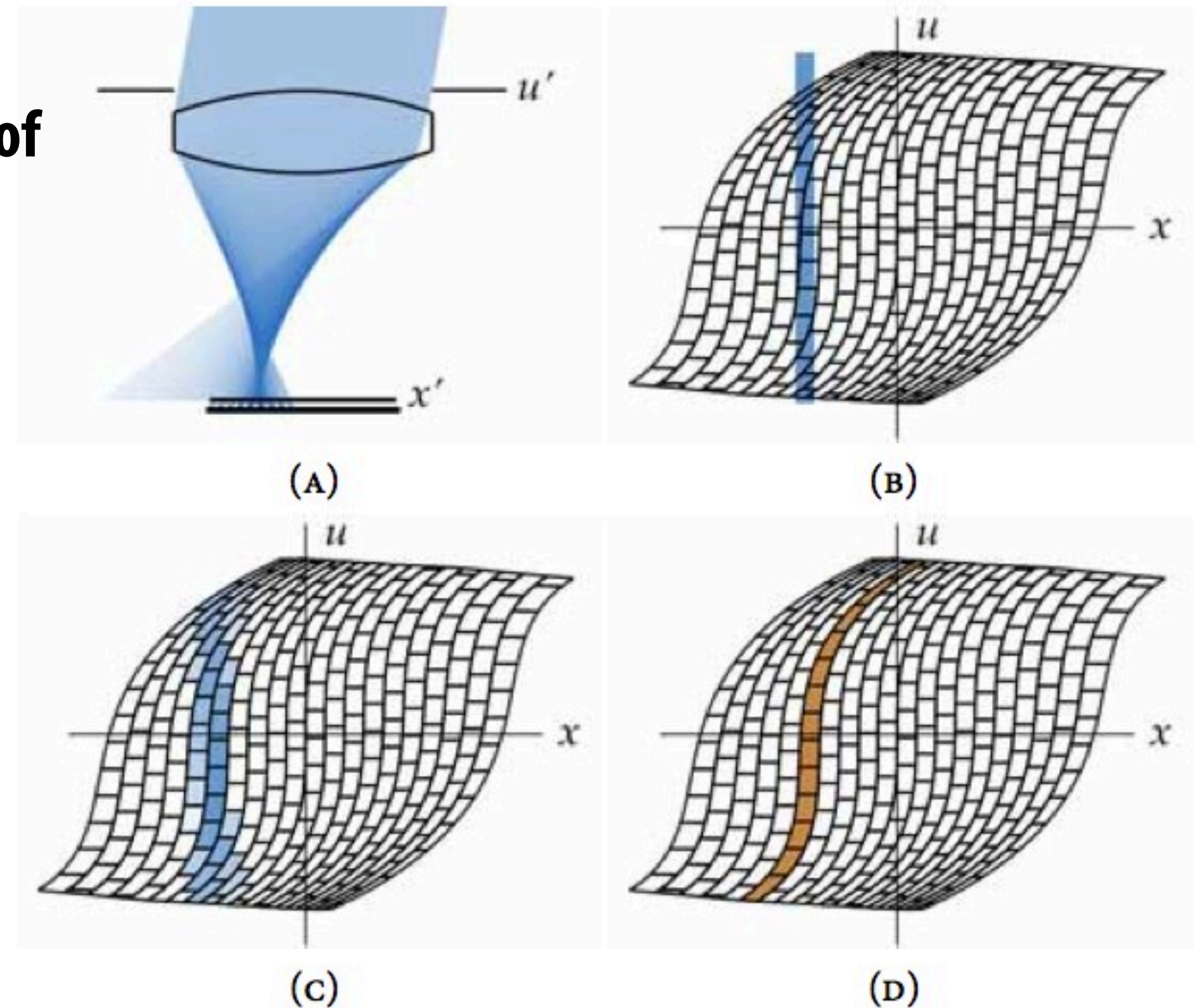
**Shift image by  $(u(1-1/\alpha), v(1-1/\alpha))$**

# Video

# Potential advantages of light-field cameras

(For traditional photography)

- **Remove (or significantly simplify) auto-focus**
  - Diminished shutter lag
- **Better low light shooting**
  - Shoot with aperture wide open (traditional camera has shallow depth of field = high possibility of misfocus)
    - Can digitally refocus after the shot
    - Can digitally extend depth of field
- **New lens form factors, capabilities**
  - Correct for aberrations digitally





# Cool new applications

- **Interactive pictures**
  - **Post shot refocusing**
  - **Parallax**
- **Stereo (3D!)**
- **Extended depth of field**

# Lytro consumer light field camera



**11 Megapixel ("Megaray") camera**  
**F/2 8x zoom lens**

# Other computational cameras



**Pelican Imaging**



**Raytrix Plenoptic Camera**

# Trends

- **No free lunch: sense directional information at cost of spatial resolution**
  - **Ng's original prototype: 16 MP sensor, 300x300 images**
- **Light field cameras will make use of increasing sensor pixel densities**
  - **More directional resolution = increased refocusing capability**
  - **More spatial resolution at fixed directional resolution**
  - **Few reasons to make larger resolution sensors for traditional cameras today**
- **High resolution cameras pose challenges!**
  - **Computation challenges**
  - **Storage challenges**
  - **Transfer challenges**

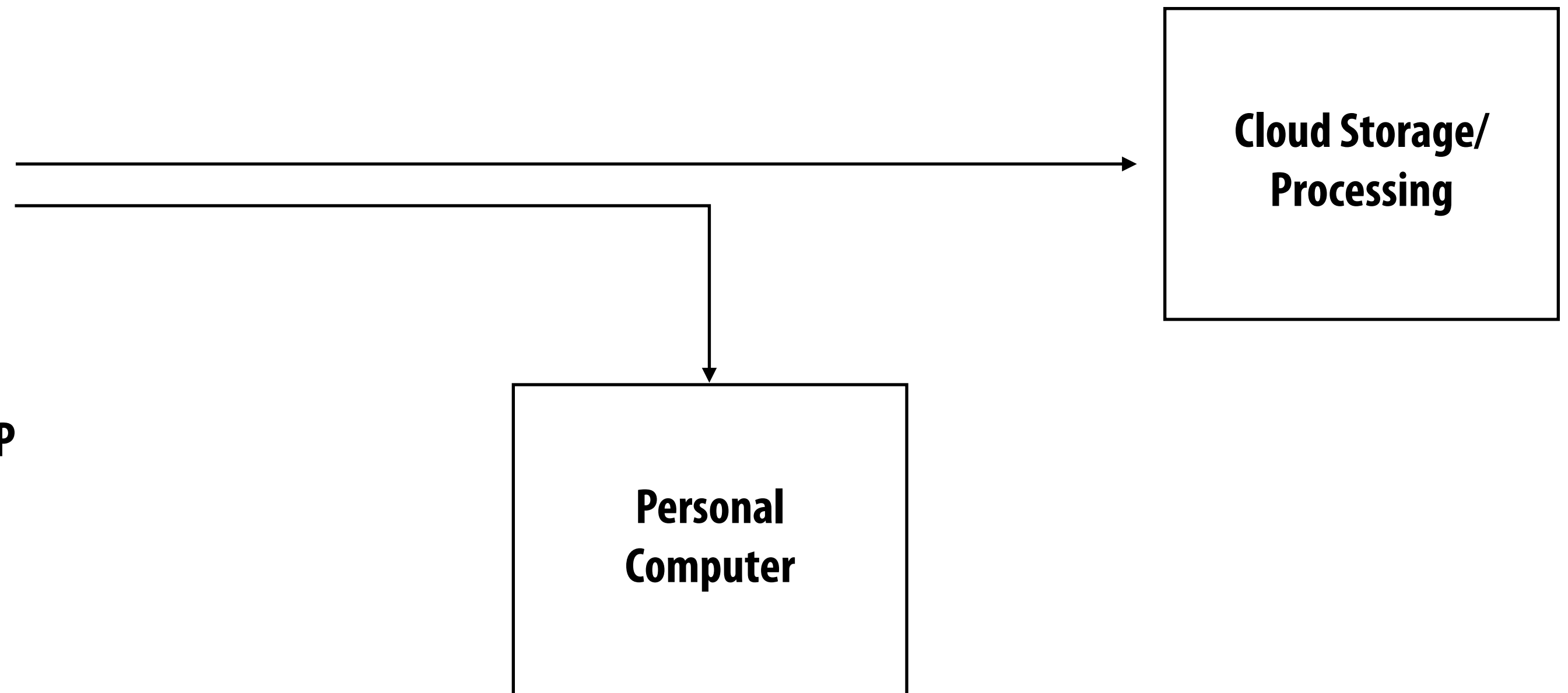
# Sense - process - communicate

**Where to perform computation?**

**What representation to transmit? Full light field? Single image?**



**Future consumer light  
field camera ~ 50-100 MP**



# Summary

- **Light field photography**
  - **From camera user's perspective, very much like traditional photography**
  - **Capture light field in a single exposure**
  - **Perform (large amounts of) computation to compute final image**
  
- **Happy Thanksgiving! Take some great pictures!**