

An Infrastructure for Multiprocessor Run-Time Adaptation

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self healing meaning in our project

- selectively upgrade components with bug, security, or performance fixes **without down-time**
- replace **active** component with the most appropriate implementation based on concurrent or expected use
- involves flexible/dynamic scheme for "self-diagnosis" (**monitoring**)

Part of self-healing problem we are dealing with

- system software approach; focus on operating systems (particularly demanding!)
- efficient, scalable, flexible mechanisms and infrastructure
- context: K42 research operating system
 - ▶ 64-bit cache-coherent shared memory multiprocessors
 - ▶ object-oriented component model for scalability to hundreds/thousands of processors
 - ▶ open source project; Linux API/ABI compatible

Applications we are targeting

- usual system benchmarks & scientific apps
- Hot-swapping for:
 - ▶ patches and updates
 - ▶ OS performance optimizations for common case
 - ▶ adaptive algorithms
 - ▶ application specific optimizations
 - ▶ third-party modules

What we achieved so far

- hot-swapping infrastructure is fully functional
- key virtual memory and file system components are hot-swapped based on runtime demands => significant performance gains
- key technologies (described in paper):
 - ▶ component model: clustered objects
 - ▶ hot-swapping algorithm (scalable, efficient)
 - ▶ method for detecting quiescence
 - K42 & Sequent NumaQ; adopted in Linux 2.5

We are not dealing with:

- generic state transfer
- safety issues in downloading new components
- verification of "component equivalence"
- how to express tradeoffs between implementations in a generic way => automated choices (non ad-hoc)
- identifying language support benefits