

# 1x-x13 Recitation: How to Succeed in x13

August 30, 2024

# Agenda

- Introduction
- Course Details
- Office Hours
- x13 Advice from TAs
- Data Lab

# Introduction

- Welcome to 15-213/15-513/14-513!
- Recitations are for...
  - Reviewing lectures
  - Discussing homework problems
  - Interactively exploring concepts
  - Previewing future lecture material
- Please, **please** ask questions!

# Course Details

- How do I get help?
  - Course website: <http://cs.cmu.edu/~213>
  - Office hours
  - Piazza
  - *Definitely* consult the course textbook
  - **Carefully read the assignment writeups!**
- All labs are submitted on Autolab
- All labs should be worked on using our **shark machines**

# Office Hours

- Office Hours start Tuesday!
- Queue link: <https://ohq.eberly.cmu.edu/#/courses>
- Please locate the TA in the specified location!
- Semester's OH schedule (subject to change)
  - Will be a pinned post in Piazza

# OH Etiquette

- Office hours are for getting ideas on how to debug or better approach your homework!
- Please try to narrow down your problem area as much as possible to help TAs help you!
- **Write a description!** If you don't have a description, you may be frozen/removed from the queue. Make sure to use the tags!

## OH Etiquette (contd)

- TAs will only spend 10 minutes per student and then you can rejoin the queue.
- We will close the queue early so everyone can be helped so please keep this in mind!

# How to Succeed at 213



Some advice from your friendly TAs ;)



# What is success in x13?

- Some of you (probably most) see success as an A
- ... buuuutttttt you can still succeed without getting an A, in fact, true success in x13 is **learning the material**
- And this can be difficult because we will cover *a lot* of different topics, many of which will probably be new to you (and that's okay!)

# How do I learn the material then?

- Engage with the topics in lecture
- Read the textbook
- Learn the material before having to apply it
- Ask questions!

# I've tried that, but I'm confused. Now what?

- It's okay to be confused! These topics can be difficult and take time to truly understand
- (Some) online resources are okay to use, but a general google search probably won't give you helpful results . . .

NEVER HAVE I FELT SO  
CLOSE TO ANOTHER SOUL  
AND YET SO HELPLESSLY ALONE  
AS WHEN I GOOGLE AN ERROR  
AND THERE'S ONE RESULT  
A THREAD BY SOMEONE  
WITH THE SAME PROBLEM  
AND NO ANSWER  
LAST POSTED TO IN 2003



# I need help with a concept

- Read the textbook
- Come to OH and ask your TAs ;)
- Come to Prof. OH (they don't bite, we promise)
- Ask on piazza
- Ask your recitation TAs to cover the topic again
  - \*cough cough wink wink\*

# I need help with a problem or bug

- Step away and come back after a small break
- Try to solve on your own (debugging for an hour is not that long)
  - Generally, give yourself a day to mull over the problem (your brain will continue to think about it while you do other tasks!)

# I need help with a problem or bug (contd)

- If general bug, try some *reputable* sites to find similar problems (see next slide)
- Come to OH!
- Post on piazza!
- Rubber duck method

# Actually good online resources

- <https://itsfoss.com/linux-man-page-guide/>
- <https://man7.org/linux/man-pages/>
- <https://en.cppreference.com/w/c>
  - Make sure to use the C (not C++) version!
- <https://www.cs.virginia.edu/~evans/cs216/guides/x86.html>
- <https://beej.us/guide/>
- <http://www.stackgrowdown.com/>

## Other helpful advice!

- Learn GDB early **before** you have to rely on it to debug
- Read the writeups (yes, there can be, *and will be*, relevant material on all 20 pages of a writeup)
- Don't start labs late
- Save some grace days for malloc (~40 hours is average)



## Other helpful advice (contd)!

- You don't have to pass every test case of every assignment
- Be comfortable with the command line (it's not that scary!)
- Be comfortable with different editors (I'm looking at you VScode 🙄🙄)
- If you need help, ask! We are here to help YOU!

# Data Lab: Getting Started

- Download the handout from autolab
  - Method 1:
    - `scp <path to datalab.tar>`  
`<andrewid>@shark.ics.cs.cmu.edu:<my course directory>`
    - `ssh <andrewid>@shark.ics.cs.cmu.edu`
    - `cd to the datalab.tar file`
    - `tar -xf datalab.tar`

# Data Lab: Getting Started

- Download the handout from autolab
  - Method 2:
    - `autolab download 15213-s24:datalab`
    - `cd` into the `datalab` folder
    - `tar -xf datalab.tar`

# Data Lab: Getting Started

- Upload `bits.c` file to Autolab for submission
  - `make submit`

# Data Lab: Running your code

- `dlc`: a modified C compiler
- `btest`: runs your solutions on random values
- `bddcheck`: exhaustively tests your solutions
  - Checks all values, formally verifying the solution
- `driver.pl`: Runs both `dlc` and `bddcheck`
  - Exactly matches Autolab's grading script
  - You will likely only need to submit once
- For more information, **read the writeup**
  - Available under autolab as "**View writeup**"
  - **Read the writeup please!**

# Data Lab: Reminders

- Casting between **int** and **long** is ok, in either direction
- Be aware of operations and their types!
  - ! returns an **int** *even if the argument is a long*
- Good idea to append “L” suffix to every integer constant
  - $(1\mathbf{L} \ll 63)$  is not the same as  $1 \ll 63$
  - $(!x \ll 63)$  is not the same as  $((\mathbf{long}) !x) \ll 63$

If there's time...

Let's do an activity :)

# Form Groups of 3 - 4

- Series of exercises
  - Operators
  - Puzzle
- There's a handout on the website :)





## Divide and Conquer (Bit Count)

Let's count how many bits are set in a number. For each challenge, you can use any operator allowed in the integer problems in datalab.

Using 1 operator, we return the number of bits set in a 1-bit number:

```
int bitCount1bit(int x) {return x;}
```

## Divide and Conquer (cont.)

How about if there are two bits in the input? (4 ops max)

```
int bitCount2bit(int x) {  
    int bit1 = _____ & _____ ;  
    int bit2 = _____ & _____ ;  
    return _____ + bit1 ;  
}
```

# Divide and Conquer (cont.)

How about if there are four bits? (8 ops max)

```
int bitCount4bit(int x) {  
    int mask = _____;  
    int halfSum = _____;  
    int mask2 = _____;  
    return _____ + _____;  
}
```

# Divide and Conquer (cont.)

How about if there are eight bits? (12 ops max)

```
int bitCount8bit(int x) {  
    int mask = _____;  
    int quarterSum = _____;  
    int mask2 = _____;  
    int halfSum = _____;  
    int mask3 = _____;  
    return _____ + _____;  
}
```

# Questions?

- Remember
  - cprogramminglab is due Tuesday!
    - You really should have started already!
  - datalab is due Sep 10!
    - We recommend you start just a BIT early!
- Read the lab writeup!

*"That's all Folks!"*

