

Cloud Computing & Storage

More than a File System in the Sky

Erik Riedel, PhD
Technology & Architecture
Cloud Infrastructure Group
EMC











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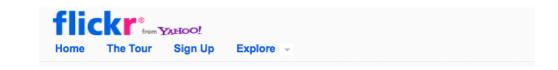
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cloud computing

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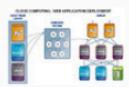




From Ivan Walsh



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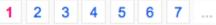
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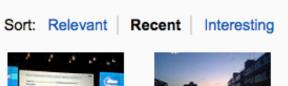
















From Luke...





View: Small | Medium | Detail | Slideshow 🗀



From EAHIV

From termie

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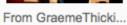
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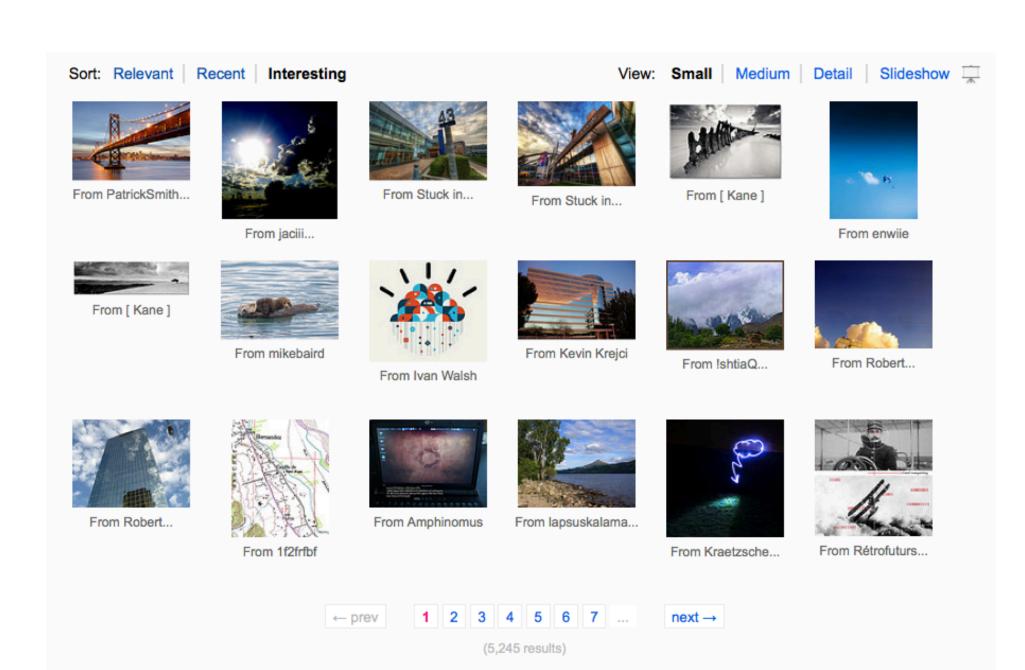






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(5,245 results)



Supporting the Shift to Cloud Inside, Outside, and Across Organizations

Cloud is a model for enabling **convenient**, **on-demand** network access to a **shared pool** of configurable computing resources (e.g. networks, servers, storage, applications) that can be **rapidly provisioned and released** with **minimal management effort** or service provider interaction



Infrastructure deployed and operated exclusively for an organization or enterprise



Composition of two or more clouds, private and/or public



Infrastructure made available to general public or many industry groups/customers

Source: *National Institute of Standards and Technology, V15 October 2009





Who Is It Really For





VS.



IT Managers

Programmers

Programmers buzz – Ruby/Rails, MapReduce IT Managers buzz – VM images, vApps, VLANs Marketing buzz – Virtualization, IaaS, PaaS, SaaS The previously separate roles of software developer and operations have [become] increasingly intermeshed and intertwined. Things are materially different...

Ray Ozzie, Chief Software Architect, Microsoft





IT Managers

Programmers

Programmers buzz – Ruby/Rails, MapReduce IT Managers buzz – VM images, vApps, VLANs Marketing buzz – Virtualization, IaaS, PaaS, SaaS Cloud is often an "excuse" for enterprises to move to "New IT" – away from the old client/server model that has been used for the past ten years [toward Web 2.0 IT]

Werner Vogels, CTO, Amazon

A Few Details



It's not possible to "start over" and re-write all applications using scale-out design patterns in the first few months of a cloud deployment, but it is possible to adapt many legacy applications with the help of virtualization, so cloud infrastructure can support and enable both development models, including mixing the two.

"Developers" Range Widely in Focus/Expertise

- IT managers/admins deploying applications encapsulated or pre-packaged into virtual machines
 - Language configuration scripts, command lines
 - Input catalog of vApp templates or pre-configured VMs
 - Output VM images, VM configurations, system configurations
 - Runs on vSphere/ESX, virtual networks, legacy storage + scale-out storage
- Programmers using application frameworks such as Groovy/Grails
 - Language Grails/Java, Python/MapReduce
 - Input code (perhaps with help of an IDE)
 - Output Rails + database configurations, job scripts
 - Runs on Rails + MySQL, virtual networks, scale-out storage



Apps + Data

Development

- new applications
- explicitly scale-out(e.g. MapReduce, Hadoop)
- built on higher-level frameworks (e.g. Ruby/Rails, Azure)

Deployment

- legacy applications
- "packaged" into virtual machine containers
- easy to replicate and migrate across virtual infrastructure

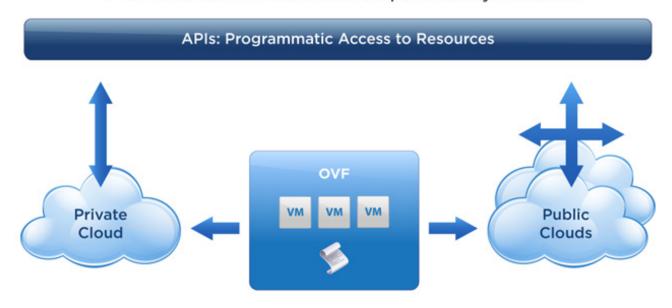
Data

- shared corporate data is the common ground (enterprise apps)
- consumer value centered around their personal data (consumer apps)



Example – Deployment

VMware vCloud API
The First Cloud API Submitted to Open Industry Standards



Open Virtualization Format (OVF) The First Industry Standard for Cloud Workloads

Marketing buzz – laaS – Infrastructure as a Service



Example – Development

vmware^{*}

agri

Blog FAQ Community Forums



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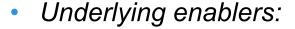
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Marketing buzz – PaaS – Platform as a Service



More About Apps + Data

 From the perspective of development & deployment, the key new technology component is a combined data + app (storage + compute) platform where apps are created, deployed, monitored & managed with a common set of tools.

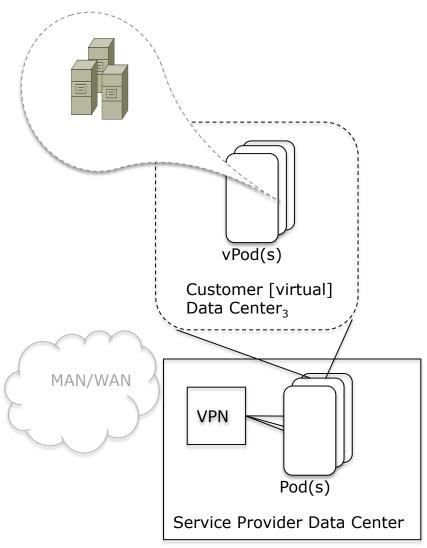


- Common object space apps, configs, user data
- Single identity store public, private, enterprise, consumer
- Federation (public + private) seamless across infrastructures
- Monitoring continuous measurement to optimize (and generate bills)



Key Technology Components

- Policy-driven Orchestration
 - Application mgmt via virtualization
 - Data mgmt ILM is finally required
 - Continuous measurement & monitoring to meter/bill; to maintain high efficiency
- vPods (virtualization)
 - Enables easy migration and replication of containerized applications
 - Drives highly efficient resource utilization
 - Eases rapid deployment of new applications
 & new services
- Pods (packaged racks)
 - Rack-level deployment of infrastructure (compute + network + storage)
 - Drives highly efficient acquisition and deployment vs. traditional full custom or semi-custom design-per-app





Under The Covers

What About The Data?







Atmos Deployment Models

Purpose-built hardware

- Standard components—factory configured, racked, and cabled
- Flexible, cost-effective service model/user-serviceable
- Optional high availability and redundancy; 30 drives per 3U drawer

WS2-120



Small/Medium Compute

WS2-240



Dense Compute

WS2-360



Capacity

Intel Xeon 5500 "Nehalem" architecture

2 TB low-power SATA drives (lower power per BTU at two-times capacity)

- 1:15 servers-to-disks
- 60 TB cloud entry point
- Up to 240 TB per rack
- 1:15 servers-to-disks
- Up to 480 TB per rack
- 1:60 servers-to-disks
- Up to 720 TB per rack

Software on VMware

 Certified with EMC Unified Storage (NFS, FC, iSCSI); VMware-supported servers and third-party storage

Atmos Virtual Edition





VMware vSphere

NFS/FC/iSCSI Storage

- Starts at 10 TB
- Up to 960 TB per site



Changing View

Cloud storage

- Goal: low(est) cost, tolerate high(er) touch
- Mask lower hardware reliability with clever software + wetware
- More limited range of performance/availability (aim for "good enough" for a majority of apps, with some variance)
- Focus on OpEx (operating costs, human costs)

Enterprise storage

- Goal is low(er) touch, tolerate high(er) cost
- Expect high hardware reliability
- Wide range of performance/ availability trade-offs (optimize for e.g. OLTP all the way to long-term archive)
- Focus on CapEx (purchase costs, human costs)

Move from higher cost, low touch => lowest cost, higher touch

Reasonable cost investments:

- serviceable components where sensible (e.g. disks/power supplies)
- leverage HA components where sensible (e.g. rack power, connectivity)



Under The Covers

What Is Different?



Today's IT Structure – and Tomorrow's

Traditional Storage



	Today	Tomorrow
Workload	Transactional	Content
Application interaction	Mount point	API
Data management	Admin-driven/ manual	App-driven / policy automated
Data protection / Disaster protection	Additional best of breed products	Built-in data services
Storage scaling and management	File system limits / pre-planning	Unlimited namespace / dynamic
Infrastructure model	Single tenant / storage isolation	Native multi- tenancy throughout the stack

Active Object Storage





Builds on 10+ Years of Storage Research

- APIs vs. mount points "no slashes required"
 - blocks vs. files vs. objects vs. "APIs"
- App-driven and policy-automated
 - self-configuring, self-organizing, self-tuning, self-*
- Built in data services
 - self-healing
- RAID
- Unlimited namespace, dynamic
 - billions and billions of objects, large and small
- Native multi-tenancy
 - security/auth, monitoring, resource isolation



GUI

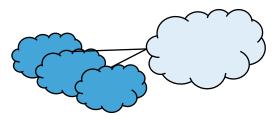
Summary



Pain Killers, Not Vitamins – Solve Real Problems vs. "Nice To Haves"

Enterprise IT challenges/pain points

- Adapting to the business model changes of cloud
- Answer: private + public clouds with federation



- Adapting to development model changes of cloud
- Answer: leverage new tools, frameworks to develop Web 2.0 and scale-out apps
- Migrating legacy applications to cloud
- Answer: virtualization to encapsulate legacy OS + apps
- Managing data across apps & users governance
- Answer: a combined + app platform to manage the data flow among apps and virtual machines









Questions?



References

- Geoff Moore "Partly Cloudy: Business and Innovation in the Internet Era" September 2010
 - www.snia.org/cloud/Cloudburst/ Moore SNIA Keynote.pdf
- Peter Mell & Tim Grance "The NIST Definition of Cloud Computing" October 2009
 - <u>csrc.nist.gov/groups/SNS/cloud-computing/cloud-def-v15.doc</u>
- Any business or computing magazine published at any point in 2009 or 2010



Why The Cloud Is Here To Stay

Enterprise vs. Consumer Technology



Another angle – cloud computing is really about bringing enterprise computing technology and applications up to the norms and expectations of consumer computing technology.

The way we run our lives has forever changed. The employees we are hiring right out of school are appalled by the technology we use to run our companies. They are more productive at home than they are in the office.

Marc Benioff, CEO, Salesforce.com

The barrier is becoming less and less between enterprises and consumers in application terms [expectations and functionality often are very much the same]"

Eric Schmidt, CEO, Google

The Big Disconnect



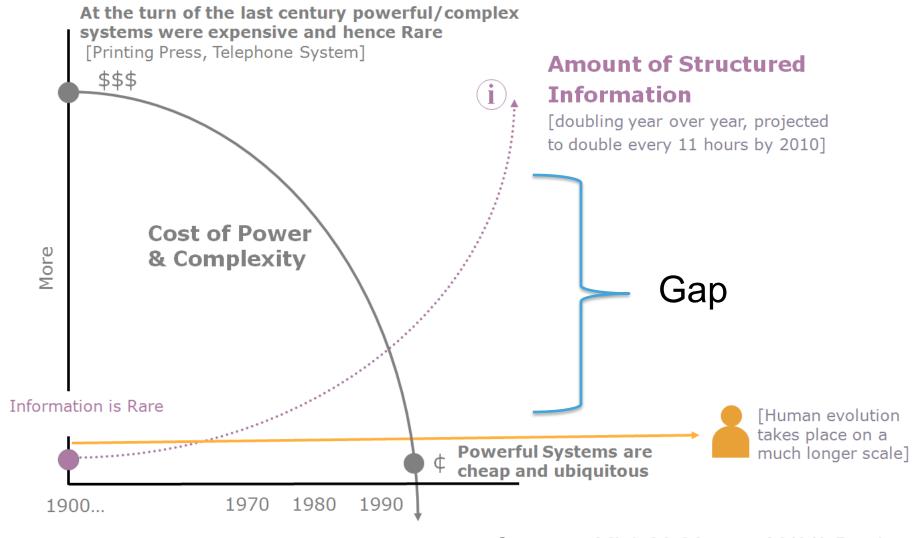
How disruptive do <u>you</u> think Consumer IT will be to Enterprise IT?



Why should employees accept a 50% reduction in their productivity when they come to the office on Monday morning? On the weekend, Google can answer any question I have, on Monday, I can't get the answer to "who are my five biggest customers?" On the weekend, someone from my high school can find me and try to be my friend, on Monday, I can't find my VP of Finance.

Geoff Moore, Author, Crossing the Chasm

Consumer Attention



Courtesy Mick McManus, MAYA Design

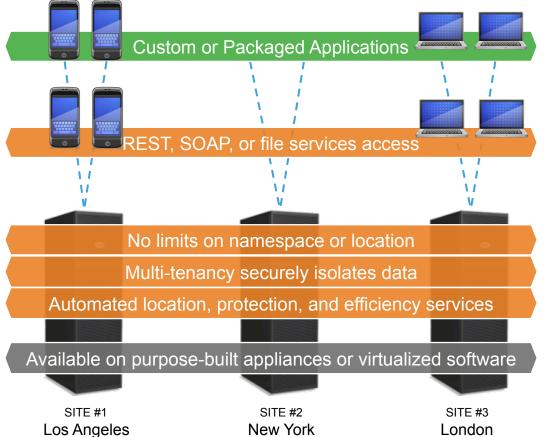
Atmos

Product Details



What is EMC Atmos?







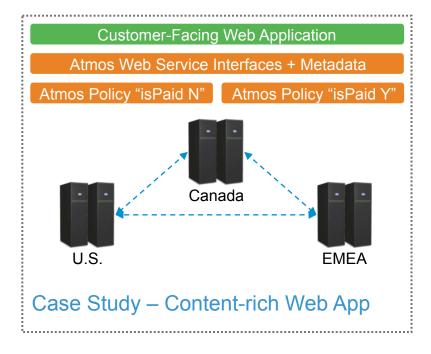
Self-Service Experience



EMC²

Single GUI

Case Studies



- Content-Rich Web App on Atmos
 - Global distribution, content mix
 - Multi-tenancy, scale to multiple sites
 - Policy supports business models

- Petabyte-scale
- Geographic distribution
- Policy-driven storage



CareCore "gets in the cloud" with Atmos

- Wrote to Atmos REST API in one week
- Bought Atmos and deployed in three weeks
- Adding over <u>2 million</u> objects a day to Atmos
- Started with one app, spreading to many more



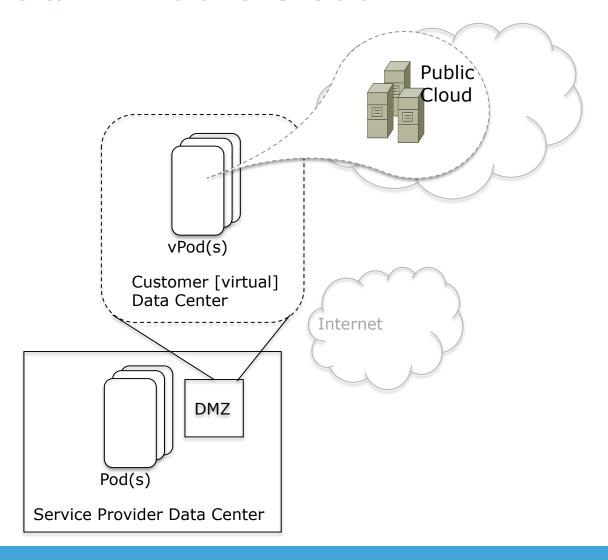


Under The Covers

Deployment Choices

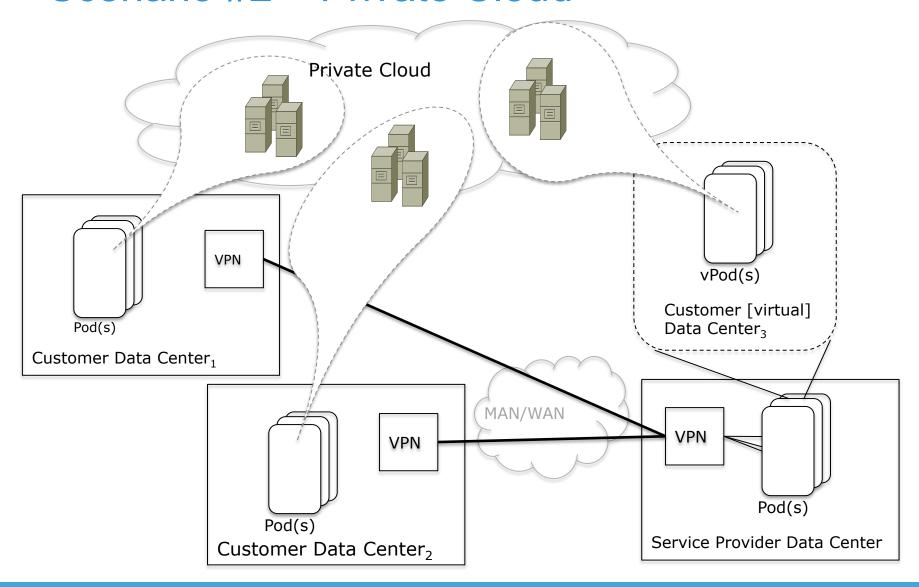


Scenario #1 - Public Cloud





Scenario #2 - Private Cloud





Scenario #3 – Service Provider

