- Define and understand the differences between the following types of concurrency: circuit-level concurrency, multitasking, multiprocessing, and distributed computing
- Create concurrency trees to increase the efficiency of complex operations by executing sub-operations at the same time
- Recognize certain problems that arise while multiprocessing, such as difficulty of design and deadlock
- Create pipelines to increase the efficiency of repeated operations by executing sub-steps at the same time
- Use the MapReduce pattern to design parallelized algorithms for distributed computing
- Recognize core terms related to the internet, including: browsers, routers, ISPs,
 IP addresses, DNS servers, protocols, packets, and cloud
- Understand at a high level the **internet communication process** that happens when you click on a link to a website in your browser.
- Understand at a high level that the internet is fault tolerant due to being distributed
- Define the following terms: data privacy, data security, authentication, and encryption
- Recognize the traits of the internet that make it more prone to security attacks and recognize common security attacks (DDOS and man-in-the-middle).
- Trace common **encryption** algorithms, such as the **Caesar Cipher** and **RSA**, and recognize whether they are **symmetric** or **asymmetric**
- Evaluate the efficiency of **breaking** encryption algorithms based on **keyspace**.
- Read and write data from files
- Use try/except structures to manage code that might raise errors outside of your control
- Implement and use helper functions in code to break up large problems into solvable subtasks
- Install **external modules** with the **pip** command
- Read **documentation** to learn how to use a new module