

## 15-110 Check2 - Written Portion

Name:

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### #1 - Evaluating Boolean Expressions - 10pts

For each of the following Boolean expressions, determine whether it evaluates to True, False, or an error.

`(4 > 5) and ("foo" == "foo")`

- True
- False
- Error

`(10 > 0) or (0 == 1/0)`

- True
- False
- Error

`not (True and False)`

- True
- False
- Error

`(2 <= 5) and (4 + "a" == "4a")`

- True
- False
- Error

`("a" == "A") or (0 > 1)`

- True
- False
- Error

## #2 - Code Tracing Conditionals - 15pts

Given the following block of code, choose specific values for x, y, and z that would lead to the code printing A, B, C, D, or E. If one of the variables could be assigned to any value to achieve the result, write **anything** instead of a value. Fill out your answers in the table below.

```
if x < 10:
    if y > 20:
        if z == "foo":
            print("A")
        else:
            if y % 2 == 0:
                print("B")
            else:
                print("C")
elif x < 100:
    if y < 0 and z == "bar":
        print("D")
    elif y < 0:
        print("E")
```

Printed Result	x value	y value	z value
A			
B			
C			
D			
E			



#### #4 - Full Adder Facts - 6pts

In class and in the lecture slides, we showed how to put together a Full Adder circuit. For each of the following questions, choose the **best** answer as relates to that circuit.

What are X and Y?

- The two whole numbers being added
- Single binary digits of the two numbers being added
- Two binary digits of the first number being added

What is  $C_{in}$ ?

- The third whole number being added
- A single binary digit of the third number being added
- The number carried in from the previous addition
- The remainder of the current addition

Why do we need two output values?

- To manage the large number of gates
- To account for both of the inputs
- To hold both the result and the original number
- To hold both the result and the number that will be carried over

## #5 - Code Tracing While Loops - 15pts

Given the following block of code, fill out a variable table that shows the values of the variables at the **end** of each iteration of the loop. You may not need to fill out values for every listed iteration.

```
x = 0
y = 10
z = 0
while x <= y:
    x = x + 3
    y = y + 1
    z = (x + y) - z
    print(x, y, z)
```

	x value	y value	z value
Pre-loop	0	10	0
Iter 1			
Iter 2			
Iter 3			
Iter 4			
Iter 5			
Iter 6			
Iter 7			
Iter 8			

## 15-110 Check2 - Programming Portion

Each of these problems should be solved in the starter file available on the course website. Submit your code to the Gradescope assignment Check2 - Programming for autograding.

All programming problems may also be checked by running the starter file, which calls the function `testAll()` to run test cases on all programs.

### #1 - `intSign(x)` - 15pts

Write a function `intSign(x)` that takes a number `x` as a parameter and returns a string representing its sign ("positive", "negative", or "zero"). You may assume `x` will be an int or a float.

### #2 - Flow Chart to Program - 15pts

Given the control flow chart below, write a function, `mysteryFunction(a, b, c)`, that implements the control flow chart correctly.

