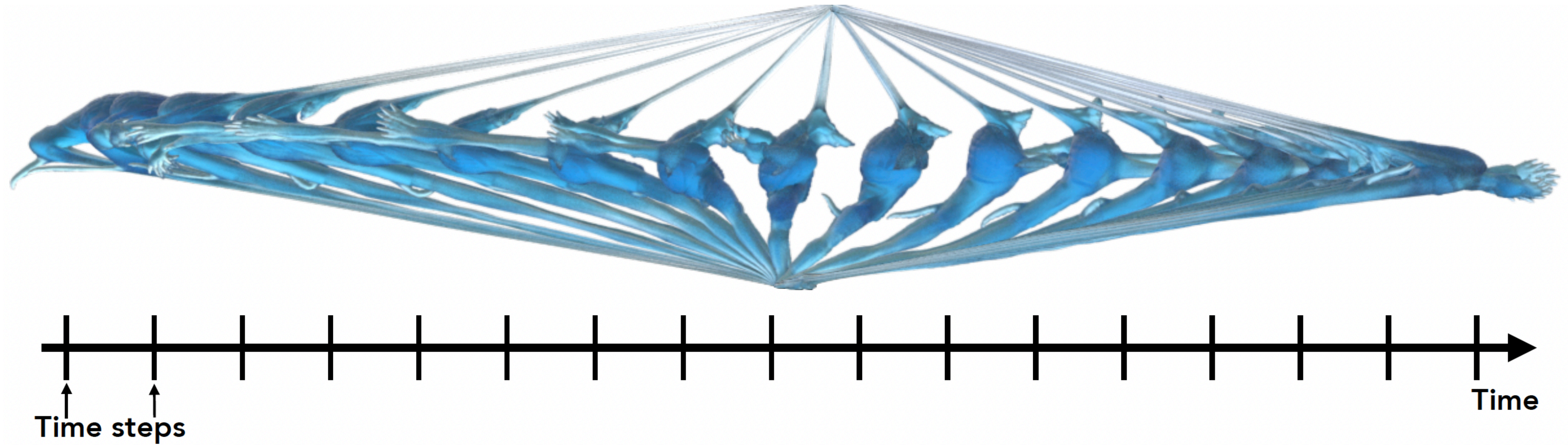


Minchen Li, 08/31/2023



Lec 2: Time Integration

15-769: Physically-based Animation of Solids and Fluids (F23)

Recap on Shape Representations

- Signed Distance Field (SDF)

Focus of the lectures:

- Particle-In-Cell (PIC) Method and Fluid-Implicit-Particle (FLIP) Method **for fluids**

- Collision Obstacles

- Particles

- Smoothed-Particle Hydrodynamics (SPH)
- Discrete Element Method (DEM)

- Mesh

- Finite Element Method (FEM) **for solids**

- Boundary Element Method (BEM)

- Eulerian Method (grid is a structured mesh) **for fluids**

- Hybrid

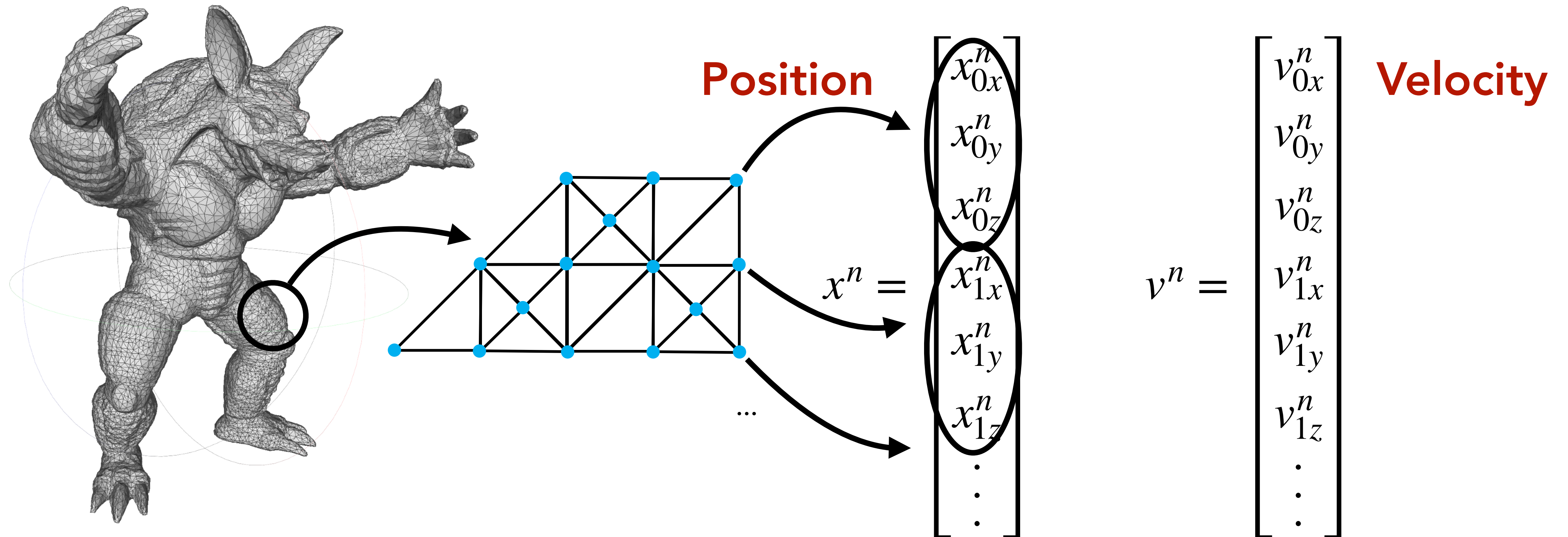
- Material-Point Method (MPM)

(Adaptive) Spatial Discretization

- Eulerian solid simulation with c
- A material point method for sn
- Reformulating Hyperelastic Ma
- Hybrid grains: Adaptive coupli
- Fast Corotated Elastic SPH So
- Surface-Only Dynamic Deform
- Multi-Layer Thick Shells (2023
- High-Order Incremental Poten
- Adaptive Anisotropic Remeshi

**Papers for all methods
available on course website**

Recap on Shape Representations



Newton's 2nd Law

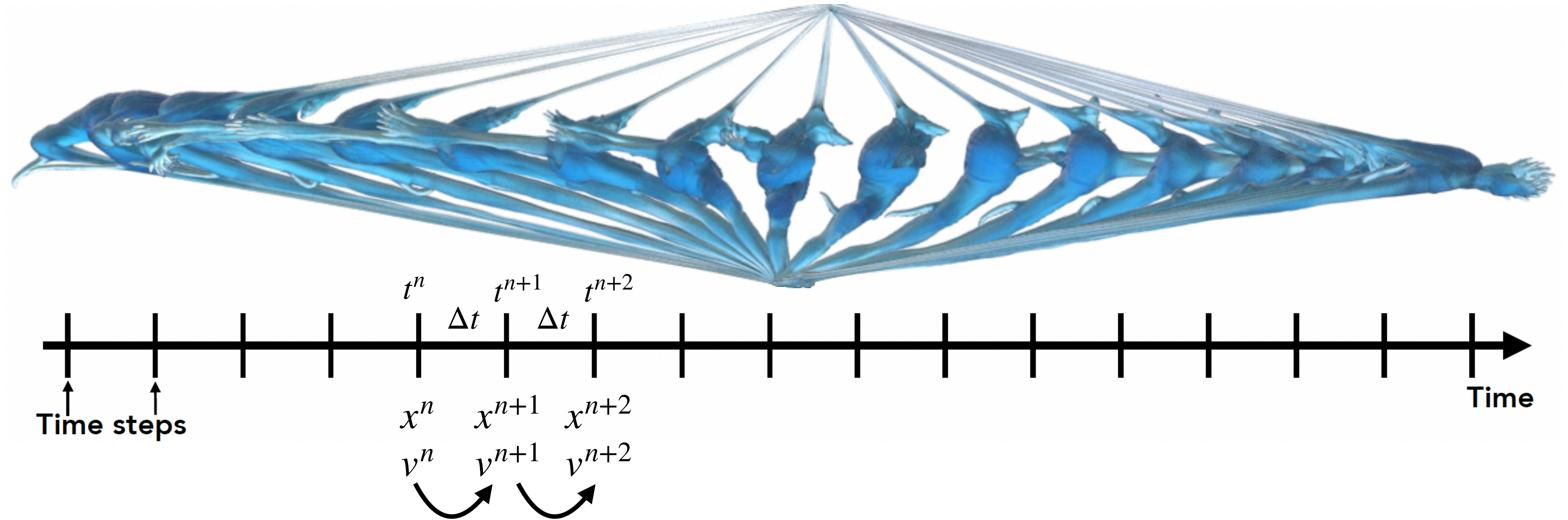
- The spatially discrete, temporally continuous form

$$\frac{dx}{dt} = v,$$
$$M \frac{dv}{dt} = f.$$

- Mass matrix (for now)

$$M = \begin{pmatrix} m_1 & & & \\ & m_1 & & \\ & & m_2 & \\ & & & m_2 \end{pmatrix}$$

Time Stepping (Time Integration)



Newton's 2nd Law (Temporally Discrete)

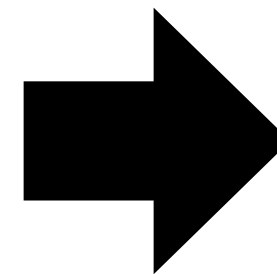
Forward Difference, Forward Euler

- Forward difference approximation on velocity and acceleration

$$\left(\frac{dx}{dt}\right)^n \approx \frac{x^{n+1} - x^n}{\Delta t} \quad \left(\frac{dv}{dt}\right)^n \approx \frac{v^{n+1} - v^n}{\Delta t} \quad (f(t^n + \Delta t) = f(t^n) + \frac{df}{dt}(t^n)\Delta t + O(\Delta t^2))$$

Taylor's expansion

$$\frac{x^{n+1} - x^n}{\Delta t} = v^n,$$
$$M \frac{v^{n+1} - v^n}{\Delta t} = f^n.$$



$$x^{n+1} = x^n + \Delta t v^n,$$
$$v^{n+1} = v^n + \Delta t M^{-1} f^n.$$

Newton's 2nd Law (Temporally Discrete)

Forward and Backward Difference, Symplectic Euler

- Forward difference on acceleration, backward difference on velocity

$$x^{n+1} = x^n + \Delta t v^{n+1}$$

$$v^{n+1} = v^n + \Delta t M^{-1} f^n$$

Newton's 2nd Law (Temporally Discrete)

Backward Difference, Backward Euler (or Implicit Euler)

- Backward difference approximation on velocity and acceleration

$$x^{n+1} = x^n + \Delta t v^{n+1},$$

$$v^{n+1} = v^n + \Delta t M^{-1} f^{n+1}$$

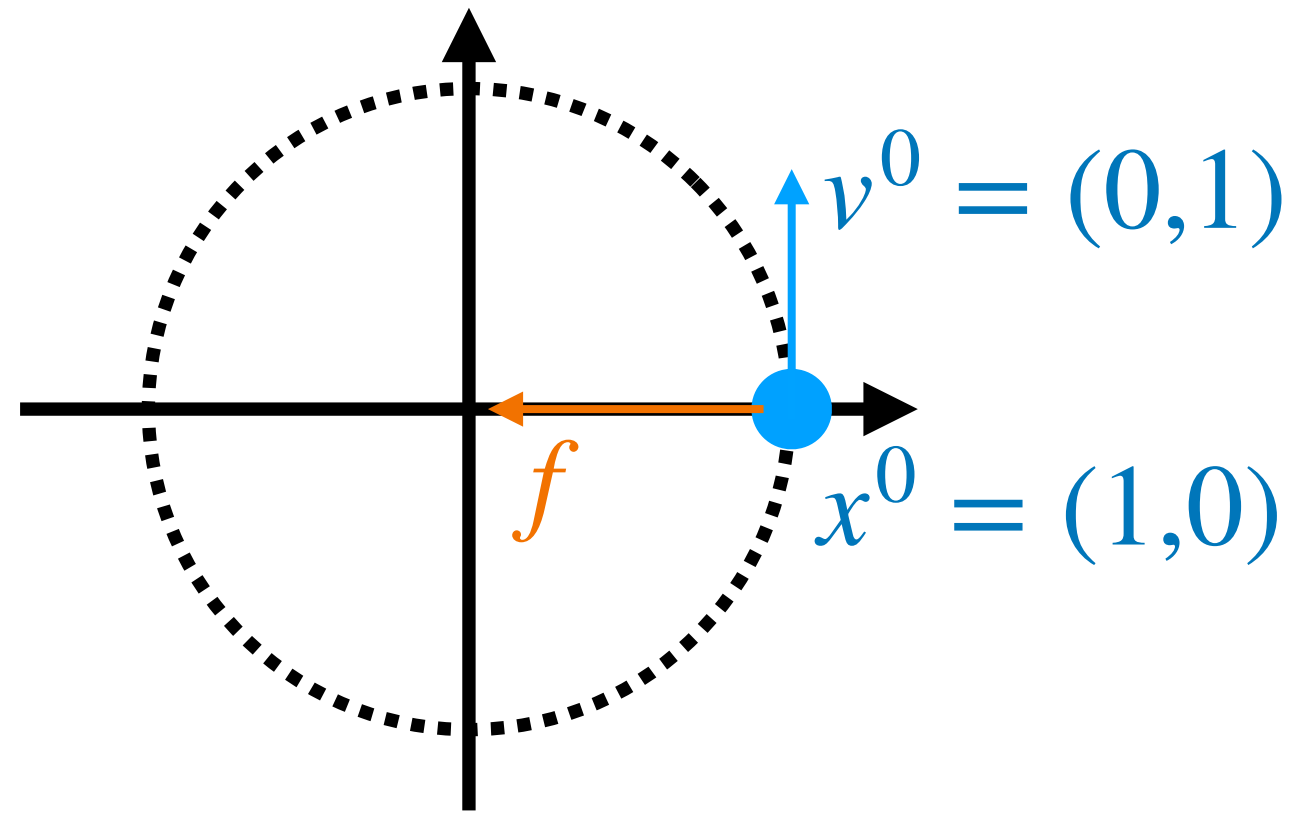
$$f^{n+1} = f(x^{n+1})$$

Needs to solve a system of equations:

$$M(x^{n+1} - (x^n + \Delta t v^n)) - \Delta t^2 f(x^{n+1}) = 0.$$

Stability of Forward, Symplectic, and Backward Euler

Example on a uniform circular motion

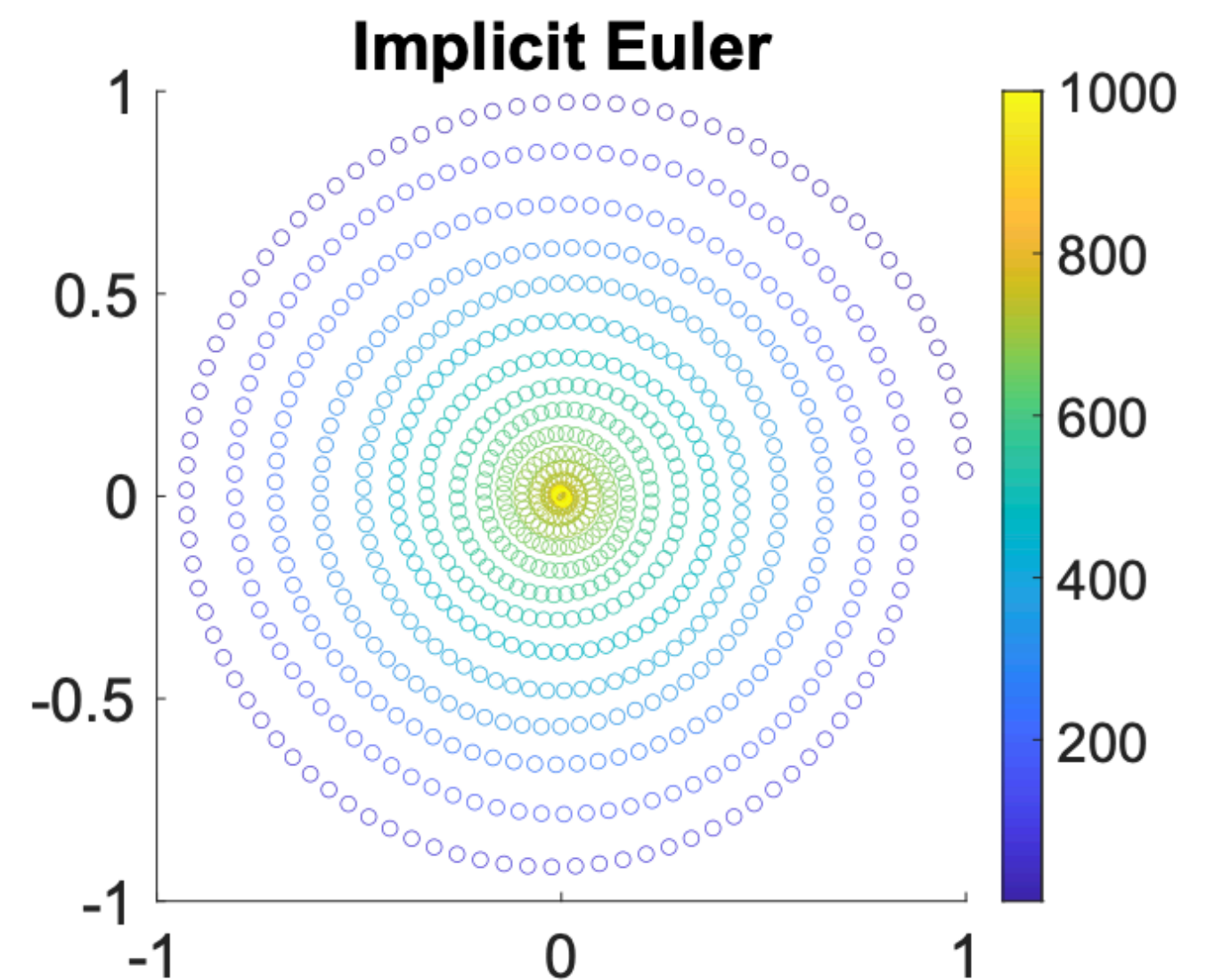
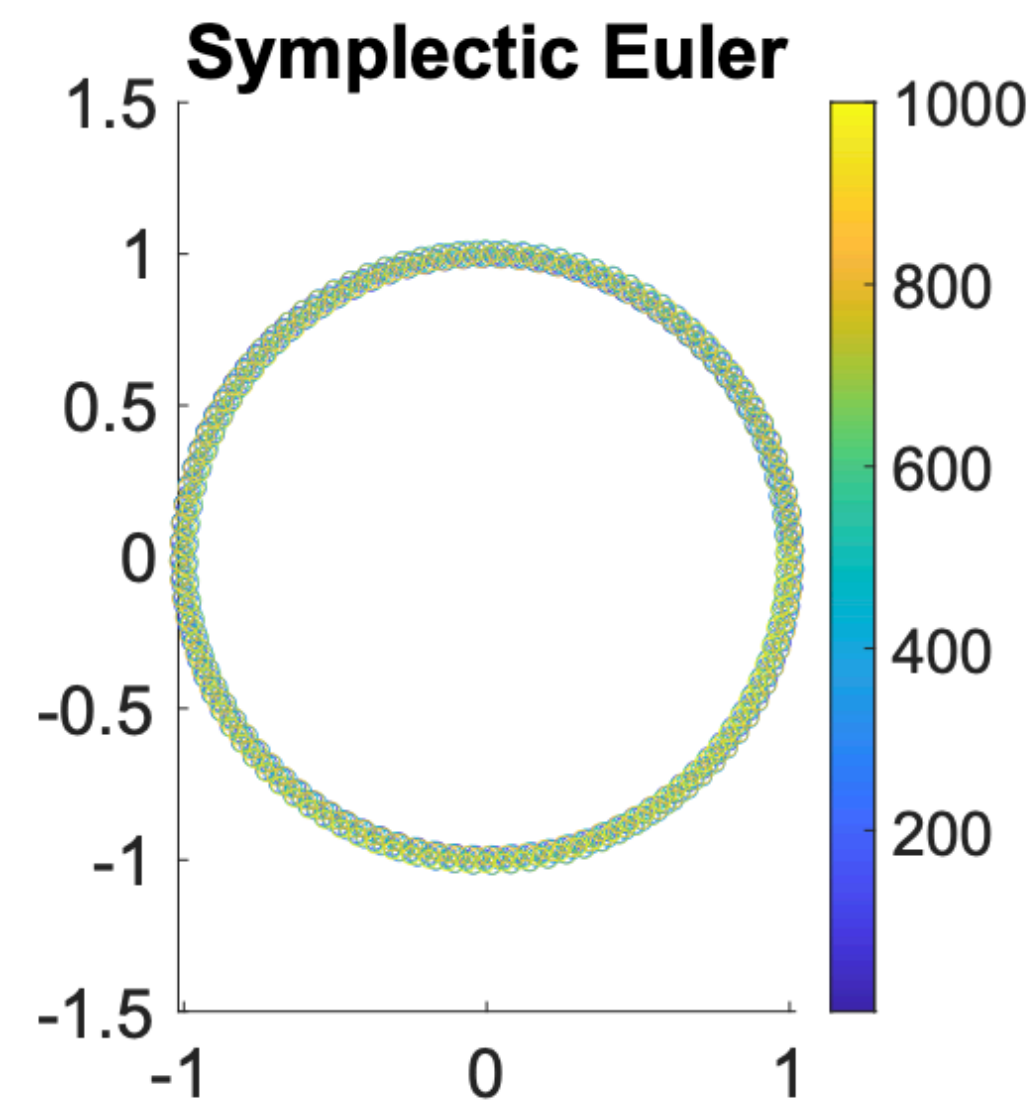
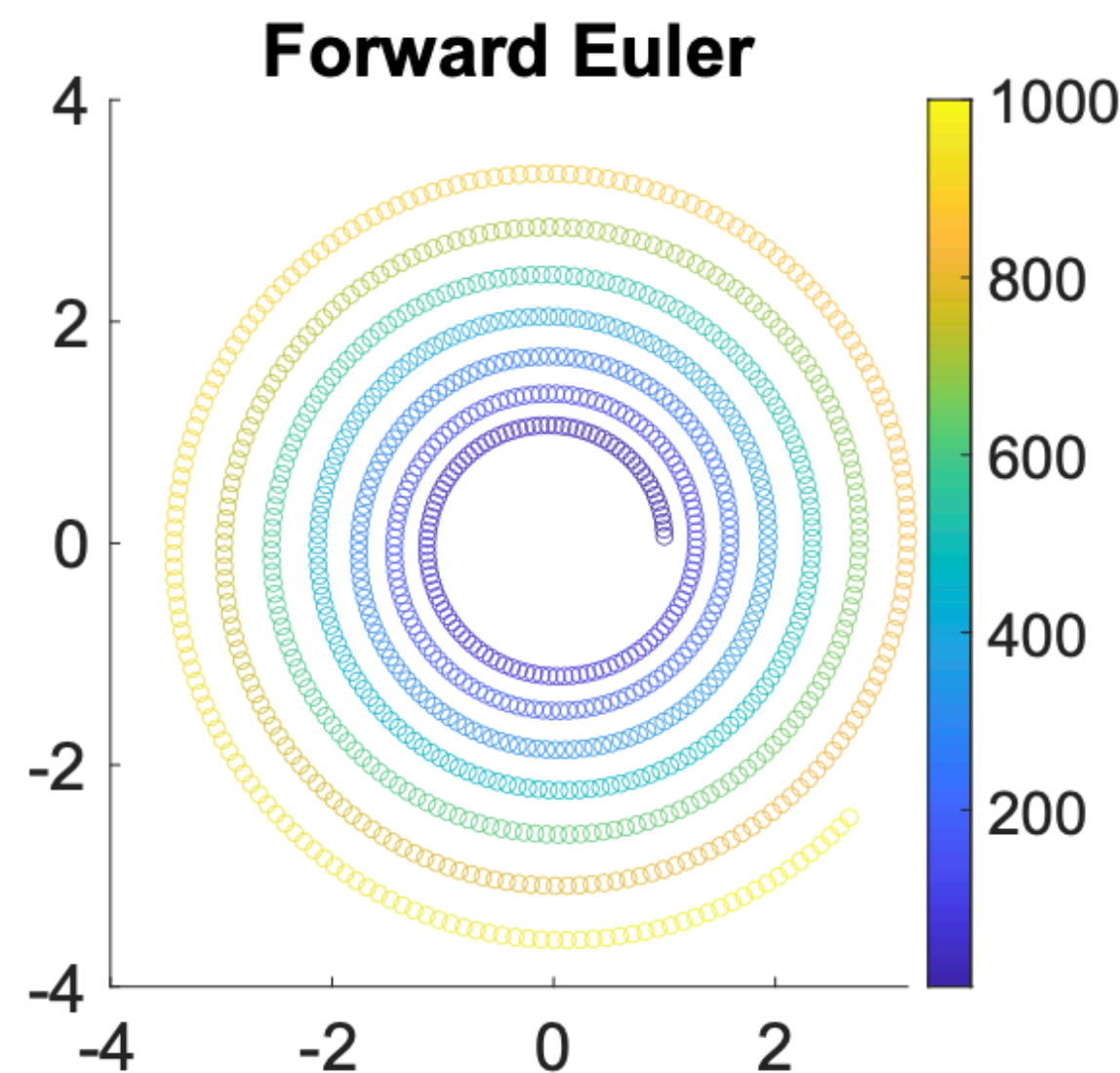


$$\begin{aligned}x^{n+1} &= x^n + \Delta t v^n, \\v^{n+1} &= v^n + \Delta t M^{-1} f^n.\end{aligned}$$

$$\begin{aligned}x^{n+1} &= x^n + \Delta t v^{n+1} \\v^{n+1} &= v^n + \Delta t M^{-1} f^n\end{aligned}$$

$$\begin{aligned}x^{n+1} &= x^n + \Delta t v^{n+1}, \\v^{n+1} &= v^n + \Delta t M^{-1} f^{n+1}\end{aligned}$$


Problem Setup



Stability of Forward, Symplectic, and Backward Euler Analysis

More Time Integration Methods

- Backward Difference Formula (BDF)
 - Uses configuration from multiple steps (e.g. $x^n, v^n, x^{n-1}, v^{n-1} \rightarrow x^{n+1}, v^{n+1}$)
 - A Unified Newton Barrier Method for Multibody Dynamics [Chen et al. 2022]
- Leapfrog
 - Uses staggered configurations (e.g. $x^n, v^{n+1/2} \rightarrow x^{n+1}, v^{n+3/2}$)
- Runge-Kutta Methods
- Exponential
 - Exponential integrators for stiff elastodynamic problems [Michels et al. 2014]



Potential Course Project Idea:
Comparing efficiency, robustness, and accuracy among different time integration methods on elastodynamics simulation.

Newton's Method for Backward Euler

Derivation

Newton's Method for Backward Euler

Pseudo-code

Algorithm 1: Newton's Method for Backward Euler Time Integration

Result: x^{n+1}, v^{n+1}

- 1 $x^i \leftarrow x^n;$
 - 2 **while** $\|M(x^i - (x^n + \Delta t v^n)) - \Delta t^2 f(x^i)\| > \epsilon$ **do**
 - 3 solve $M(x - (x^n + \Delta t v^n)) - \Delta t^2 (f(x^i) + \nabla f(x^i)(x - x^i)) = 0$
 for $x;$
 - 4 $x^i \leftarrow x;$
 - 5 $x^{n+1} \leftarrow x^i;$
 - 6 $v^{n+1} \leftarrow (x^{n+1} - x^n) / \Delta t;$
-

Convergence Issue of Newton's Method

Over-shooting

Optimization Time Integration

$$x^{n+1} = \arg \min_x E(x)$$

$$\text{where } E(x) = \frac{1}{2} \|x - \tilde{x}^n\|_M^2 + \Delta t^2 P(x).$$

$$\tilde{x}^n = x^n + \Delta t v^n$$

$$\frac{1}{2} \|x - \tilde{x}^n\|_M^2 = \frac{1}{2} (x - \tilde{x}^n)^T M (x - \tilde{x}^n)$$

$$\frac{\partial P}{\partial x}(x) = -f(x)$$

At the local minimum of $E(x)$, $\frac{\partial E}{\partial x}(x^{n+1}) = 0$

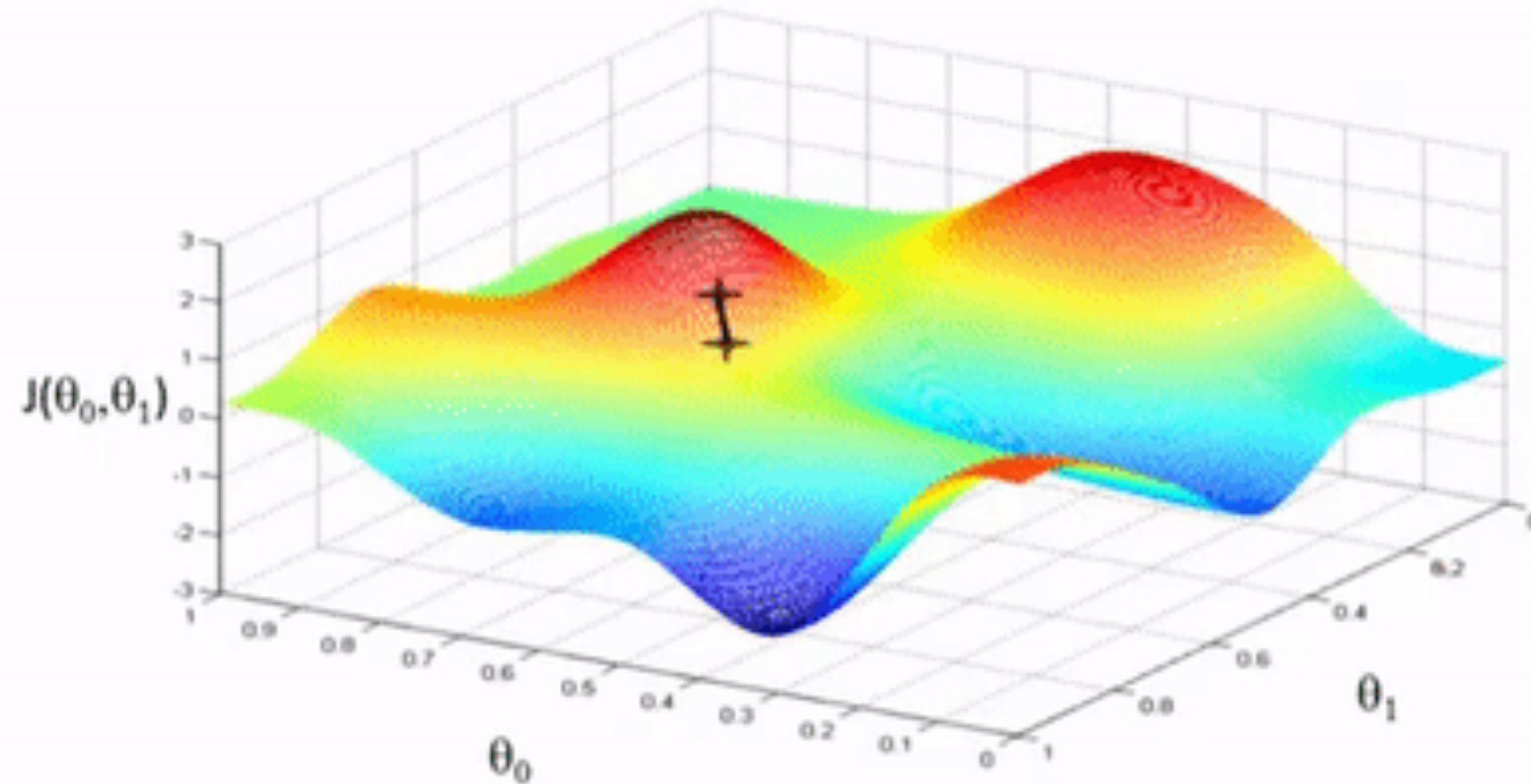
$$M(x^{n+1} - (x^n + \Delta t v^n)) - \Delta t^2 f(x^{n+1}) = 0.$$

Optimization Time Integration

Applying Newton's Method

Optimization Time Integration

Applying Newton's Method, 2D Illustration



Global Convergence with Line Search

Pseudo-code

Algorithm 3: Projected Newton Method for Backward Euler Time Integration

Result: x^{n+1}, v^{n+1}

1 $x^i \leftarrow x^n;$

2 **do**

3 $P \leftarrow \text{SPDProjection}(\nabla^2 E(x^i));$

4 $p \leftarrow -P^{-1} \nabla E(x^i);$

5 $\alpha \leftarrow \text{BackTrackingLineSearch}(x^i, p);$ // **Algorithm 2:** Backtracking Line Search

6 $x^i \leftarrow x^i + \alpha p;$

7 **while** $\|p\|_\infty / h > \epsilon;$

8 $x^{n+1} \leftarrow x^i;$

9 $v^{n+1} \leftarrow (x^{n+1} - x^n) / \Delta t;$

Result: α

1 $\alpha \leftarrow 1;$

2 **while** $E(x^i + \alpha p) > E(x^i)$ **do**

3 $\alpha \leftarrow \alpha / 2;$

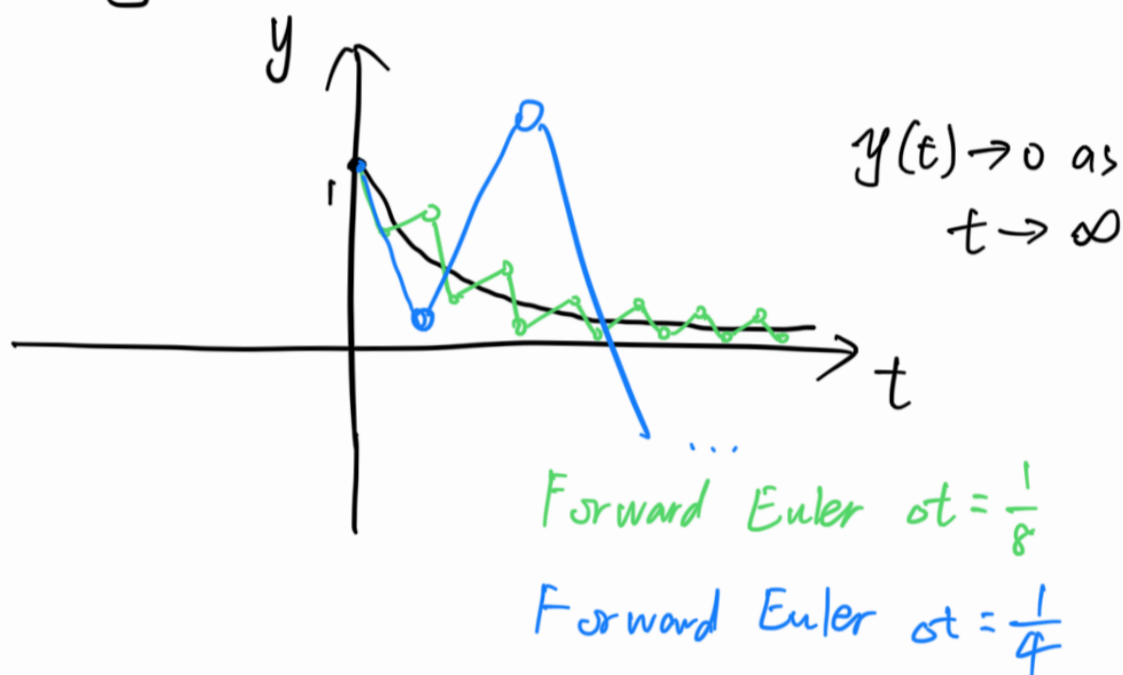
Descent Direction

Stability of Forward, Symplectic, and Backward Euler

Consider IVP

$$y'(t) = -15y(t), \quad t \geq 0, \quad y(0) = 1$$

Solution: $y(t) = e^{-15t}$



Forward Euler:

$$\frac{y^{n+1} - y^n}{\Delta t} = -a y^n \quad (a > 0)$$

$$y^{n+1} = (1 - a\Delta t) y^n$$

$$y^{n+1} = \underbrace{(1 - a\Delta t)^n}_{\text{...}} y^0$$

to remain stable:

$$|1 - a\Delta t| \leq 1 \quad \Rightarrow \quad 0 \leq \Delta t \leq \frac{2}{a}$$

Backward Euler

$$\frac{y^{n+1} - y^n}{\Delta t} = -a \Delta t y^{n+1}$$

$$y^{n+1} = \frac{y^n}{(1 + a \Delta t)}$$

For the Forward/Backward Euler time integration schemes,

they can be seen as applying the \downarrow on

$$\frac{dq}{dt} = g(q)$$

$$q = \begin{bmatrix} x \\ v \end{bmatrix}, \quad g(q) = \begin{bmatrix} v \\ M^{-1} f(x) \end{bmatrix}$$

But symplectic Euler is special

it is explicit (no systems to solve)

conditionally stable (like Forward Euler),

but it's symplectic — preserves structures

like system energy with small deviations ($\frac{proper}{dt}$)

Newton's Method for Backward Euler

$$M(x^{n+1} - (x^n + \Delta t v^n)) - \Delta t^2 f(x^{n+1}) = 0$$

Newton's method:

initial guess x^0

in iteration i

$$x^{n+1} \approx x^n + \Delta t v^n + \left[f(x^i) + \frac{df}{dx}(x^i)(x^{n+1} - x^i) \right]$$

$$f(x) \approx f(x^i) + \frac{df}{dt}(x^i)(x - x^i)$$

Solve

$$M(x - (x^i + \Delta t V^i)) - \Delta t^2 \left(f(x^i) + \frac{df}{dt}(x^i)(x - x^i) \right) = 0$$

———— linear system

for x

$$x^{i+1} \leftarrow x$$

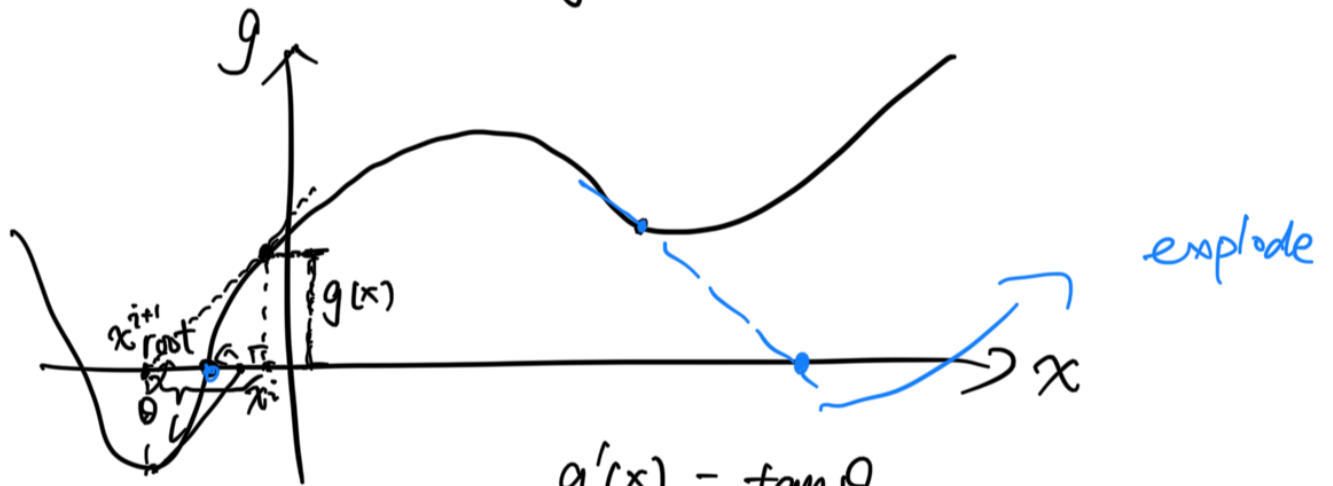
get x^{i+1}

Convergence Issue of Newton's Method

In 1D,

$$g(x) = 0$$

$$x^{i+1} = x^i - \frac{g(x)}{g'(x)}$$



$$g'(x) = \tan \theta$$

$$\frac{\tan \theta}{g'(x)} = \frac{g(x)}{L} \Rightarrow L = \frac{g(x)}{g'(x)}$$

Applying Newton's Method on optimization

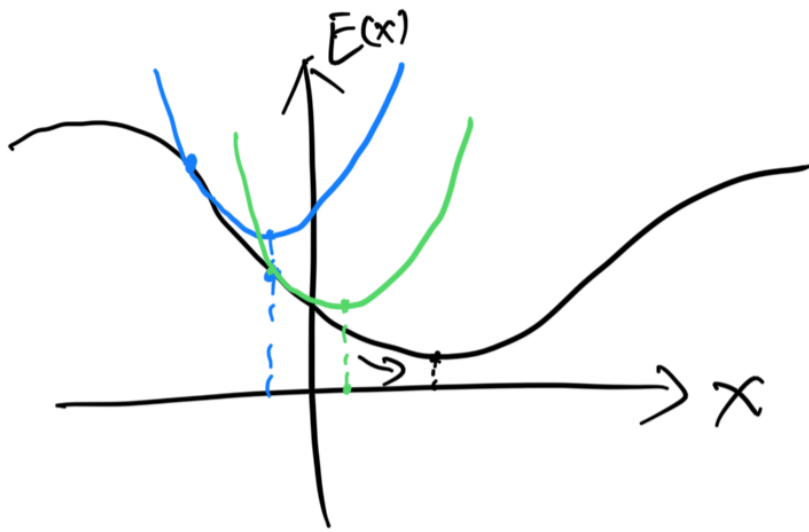
$$\min_x E(x)$$

Newton's method start x^0 , in iteration i :

$$\min E(x^i) + \Delta x^T \nabla E(x^i) + \frac{1}{2} \Delta x^T \nabla^2 E(x^i) \Delta x$$

Δx

$$x^{i+1} = x^i + \Delta x$$



Descent Directions

For a smooth objective function $E(x)$, at x^i where $\nabla E(x^i) \neq 0$, there exists a descent direction p

Definition:

$$\exists \beta > 0 \quad \text{s.t.} \quad \forall \alpha \in (0, \beta] \\ E(x^i + \alpha p) \leq E(x^i)$$

or

$$p^T \nabla E(x^i) < 0 \\ \text{e.g. } -\nabla E(x^i)$$

Newton's search direction:

$$p^i = -(\nabla^2 E(x^i))^{-1} \nabla E(x^i)$$

is descent if $\nabla^2 E(x^i)$ is SPD

$$p^i = -P^{-1} \nabla E(x^i)$$

where P is SPD and P is close
 $\nabla E(x^i)$