

# Mean-Shift Tracker

16-385 Computer Vision (Kris Kitani)  
**Carnegie Mellon University**



PORTUGAL

Nationale-Nederlanden

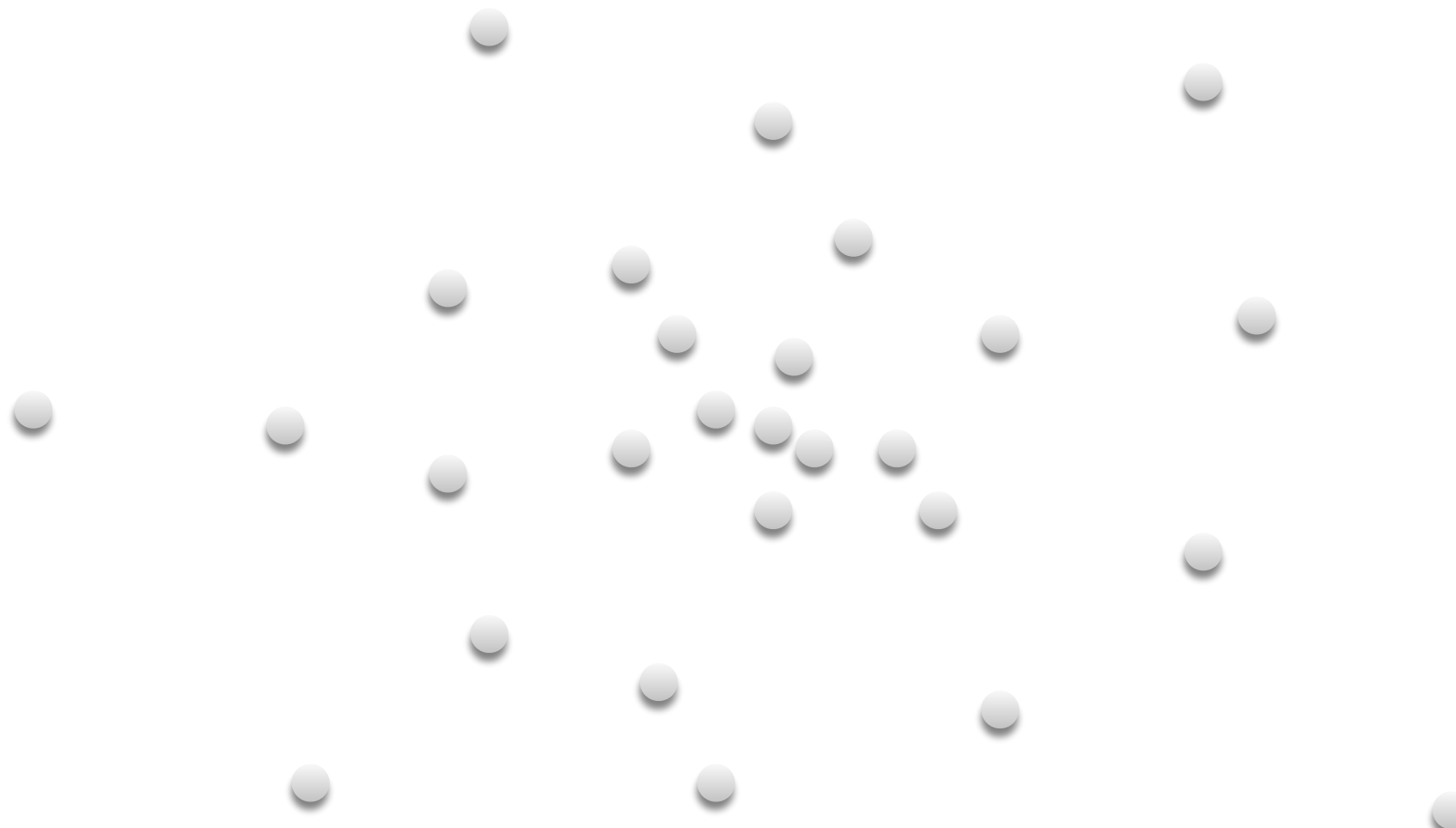
jackpot €5 milj.

ING

# Mean Shift Algorithm

A 'mode seeking' algorithm

Fukunaga & Hostetler (1975)

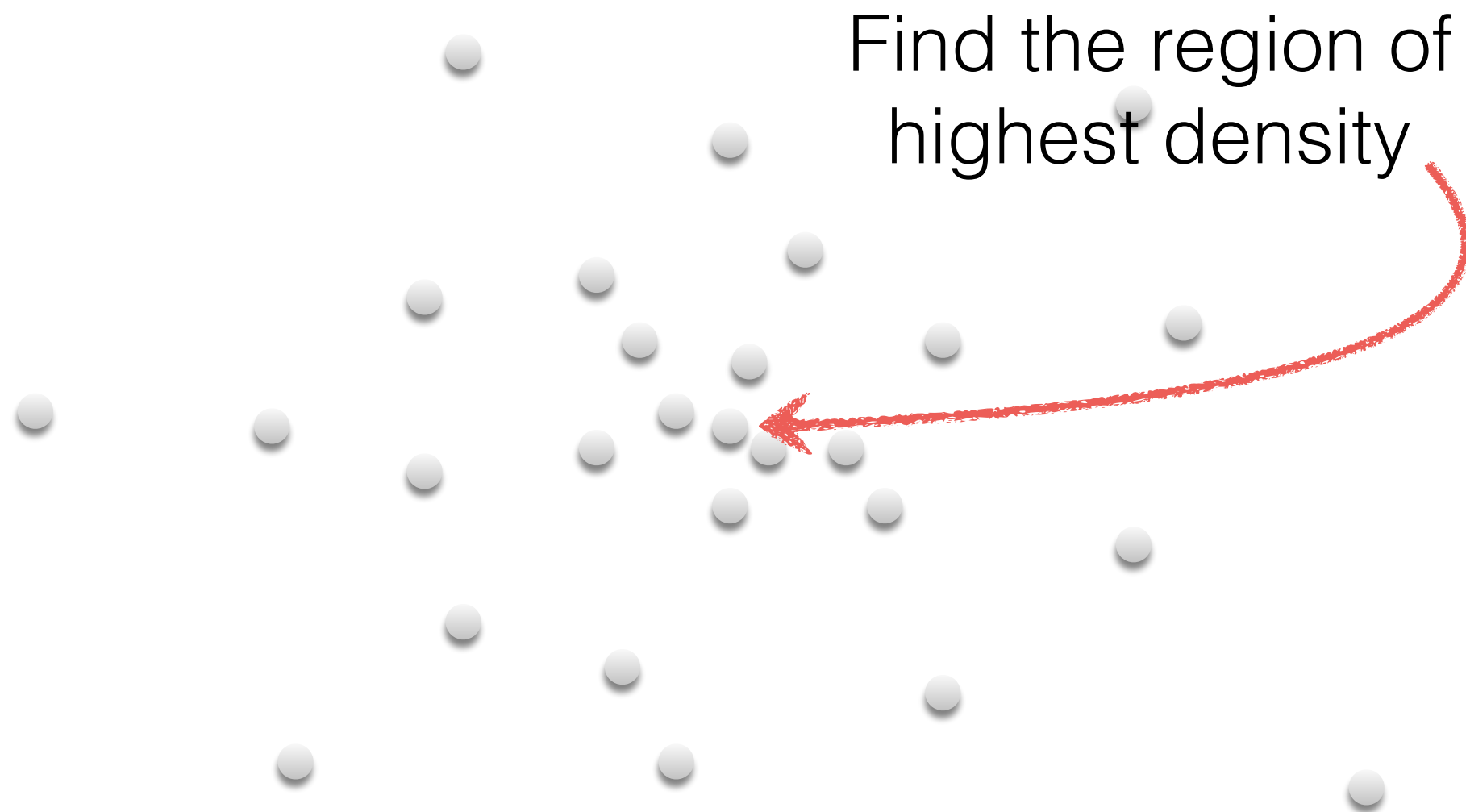




# Mean Shift Algorithm

A 'mode seeking' algorithm

Fukunaga & Hostetler (1975)



# Mean Shift Algorithm

A 'mode seeking' algorithm

Fukunaga & Hostetler (1975)

Pick a point

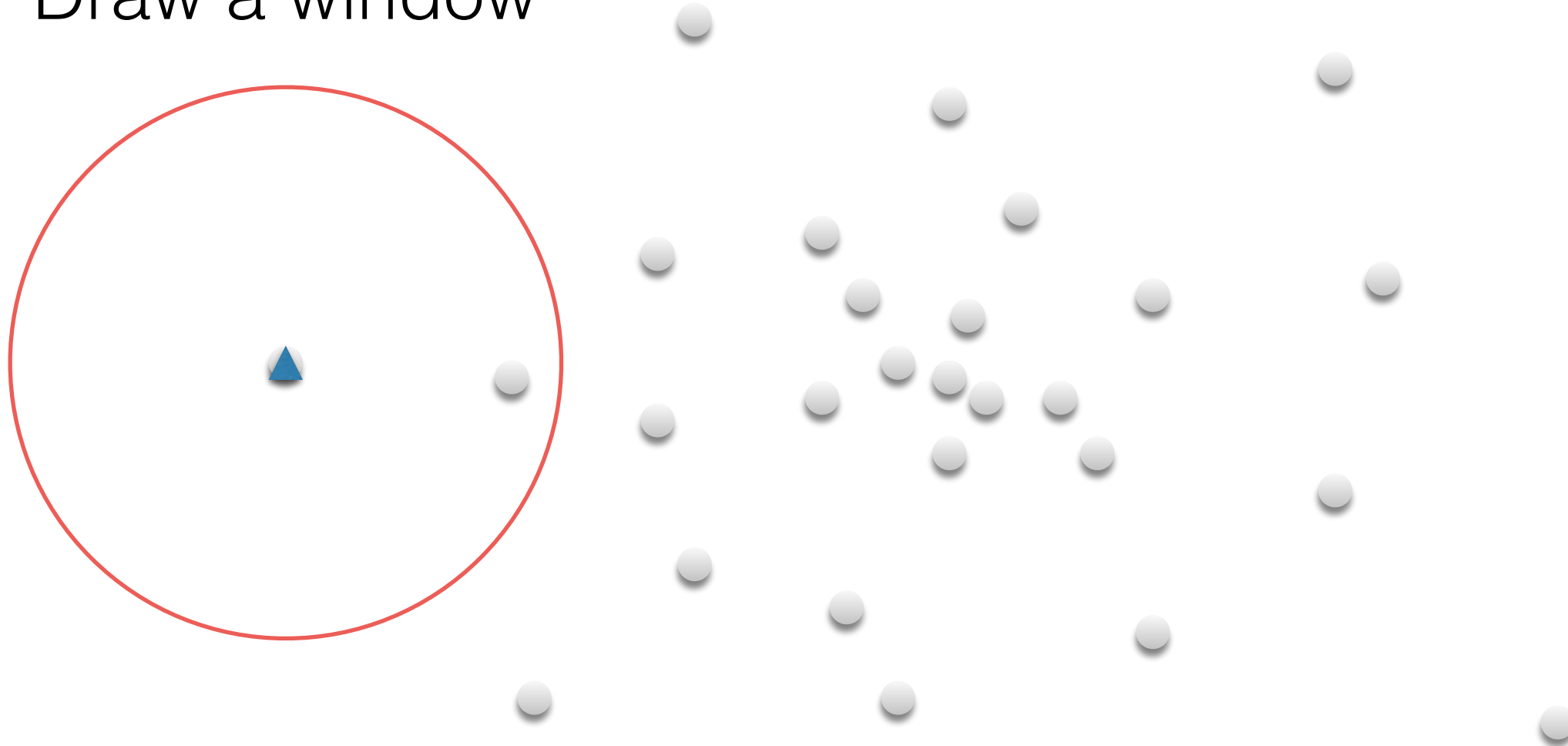


# Mean Shift Algorithm

A 'mode seeking' algorithm

Fukunaga & Hostetler (1975)

Draw a window

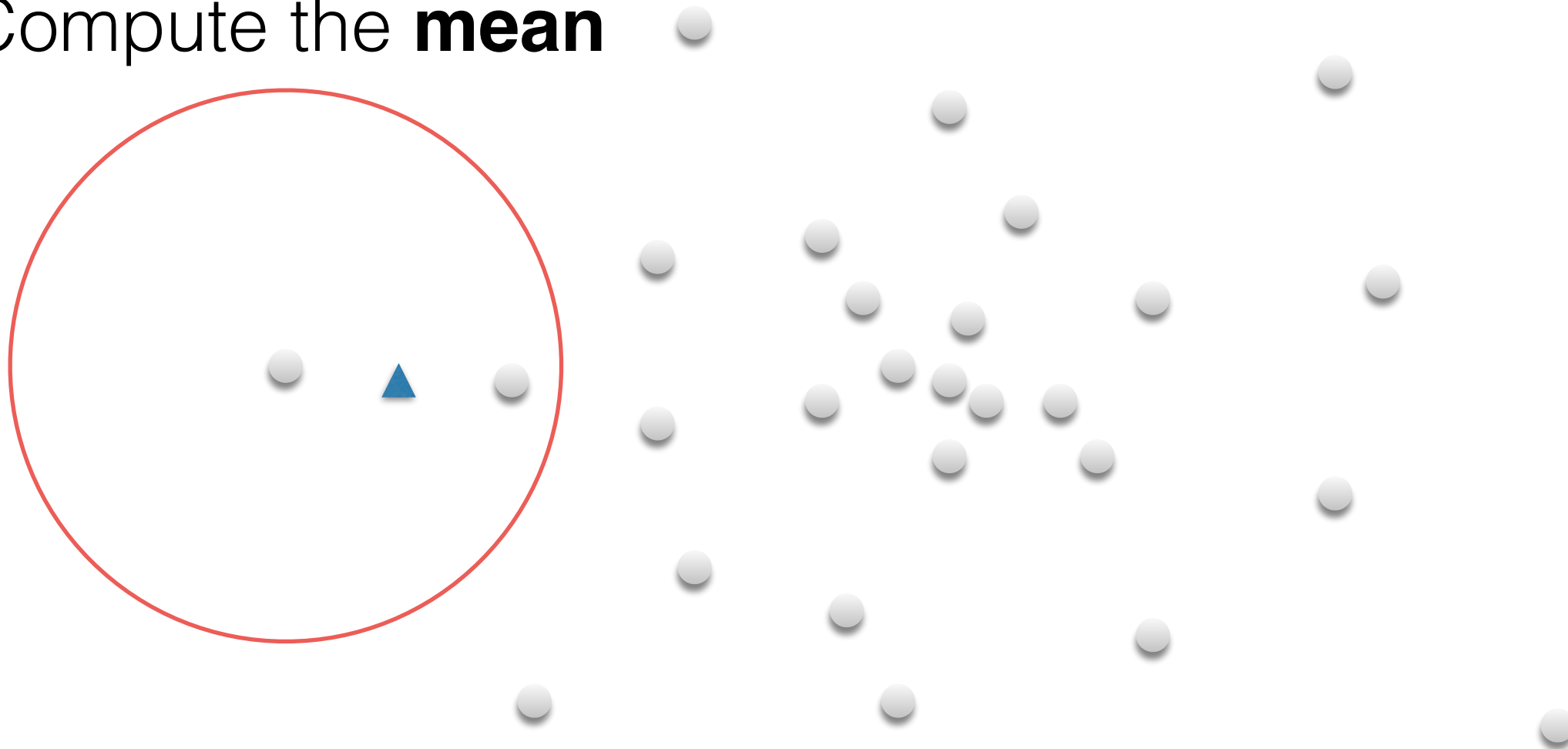


# Mean Shift Algorithm

A 'mode seeking' algorithm

Fukunaga & Hostetler (1975)

Compute the **mean**

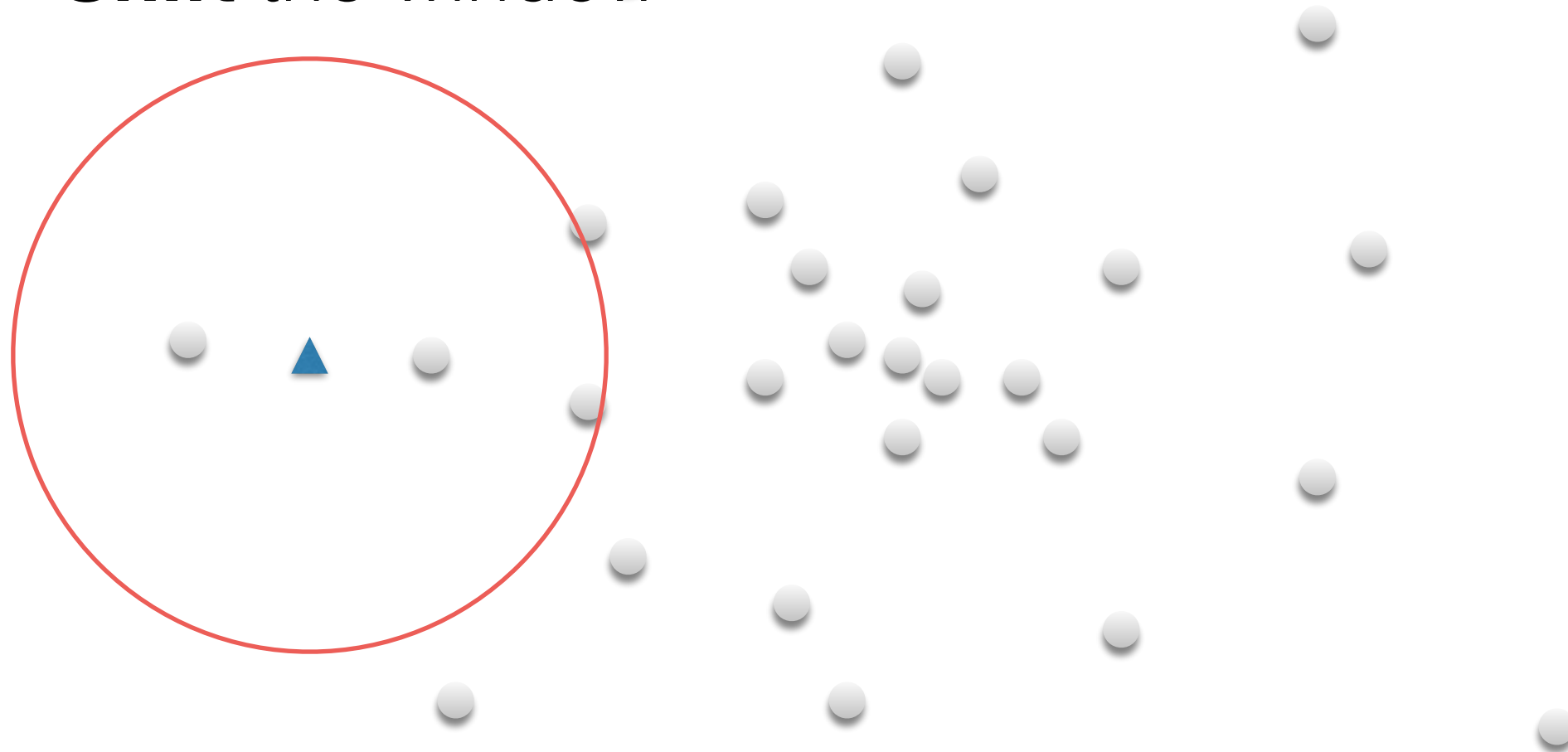


# Mean Shift Algorithm

A 'mode seeking' algorithm

Fukunaga & Hostetler (1975)

**Shift** the window



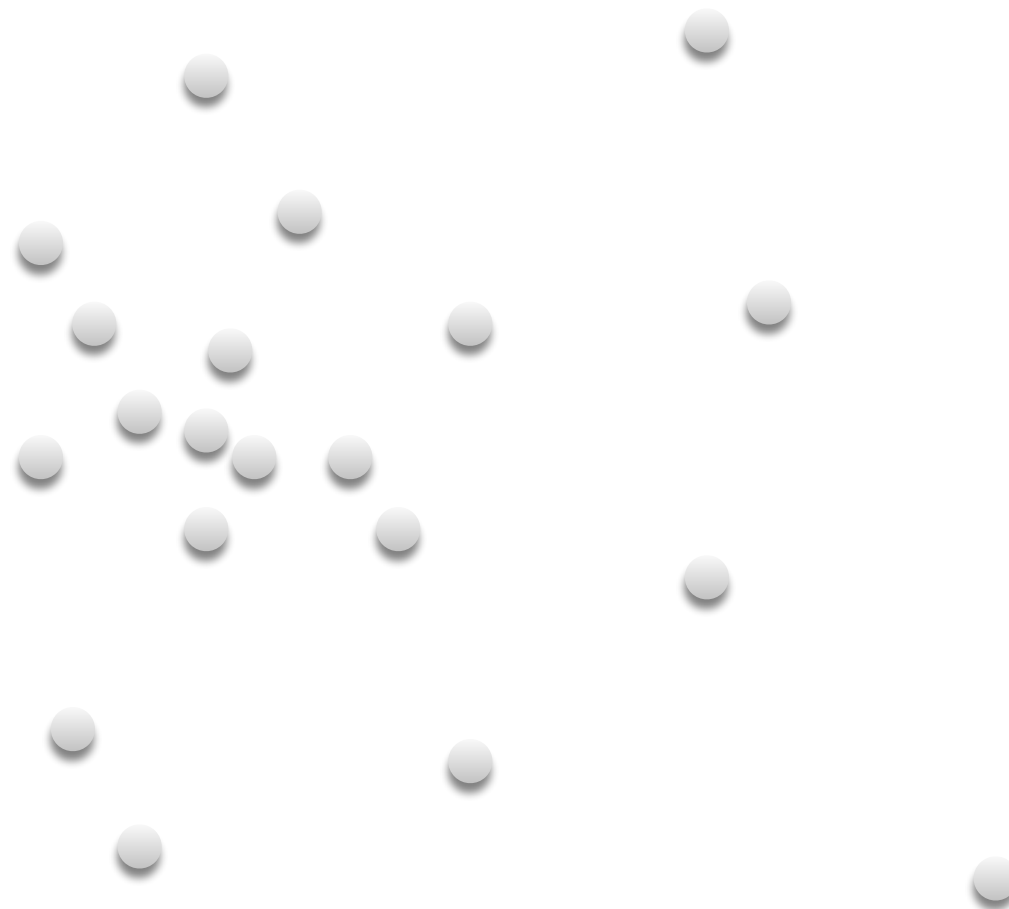
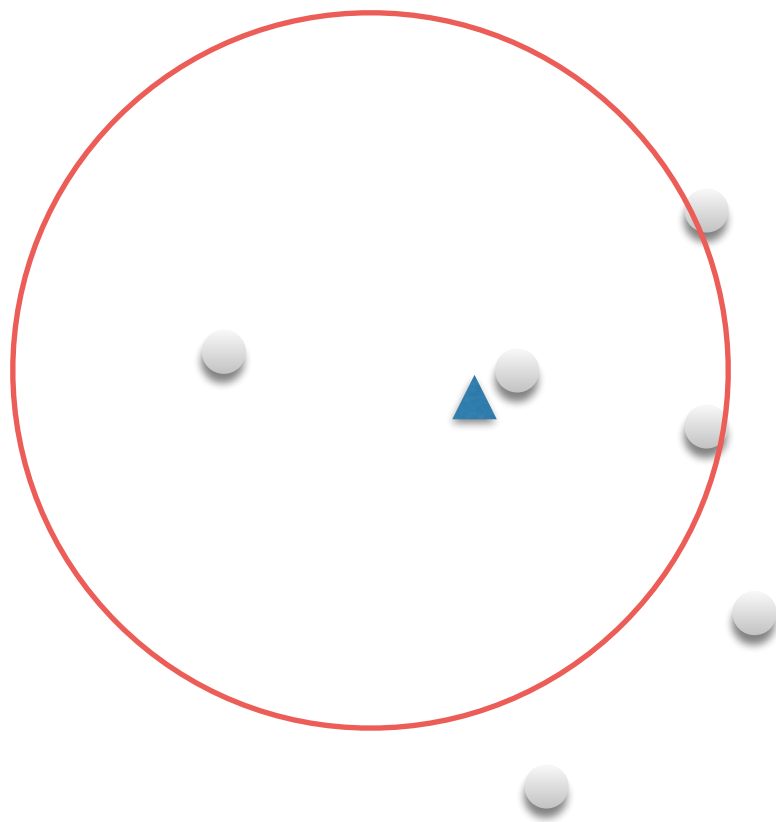


# Mean Shift Algorithm

A 'mode seeking' algorithm

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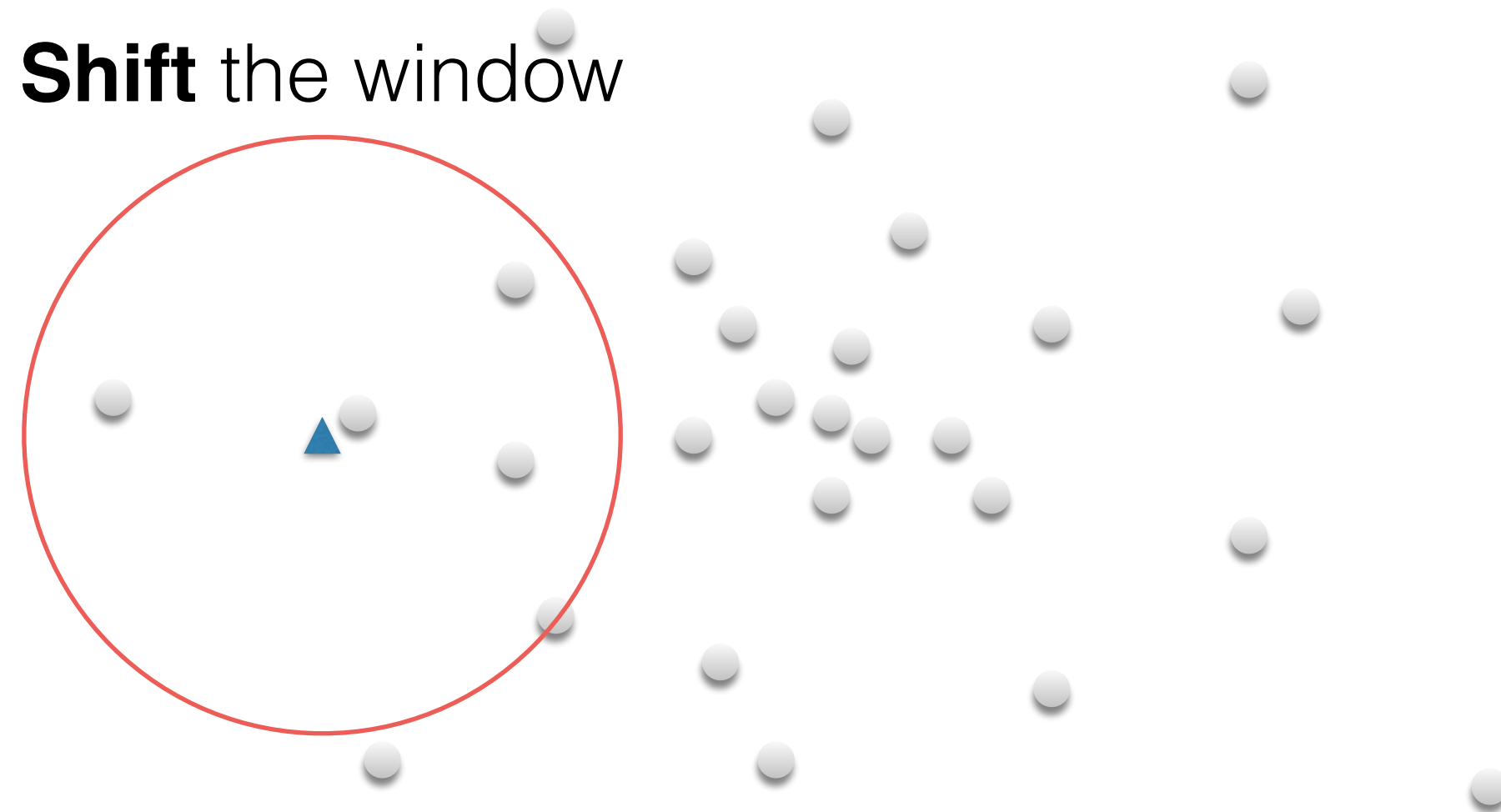
Compute the **mean**



# Mean Shift Algorithm

A 'mode seeking' algorithm

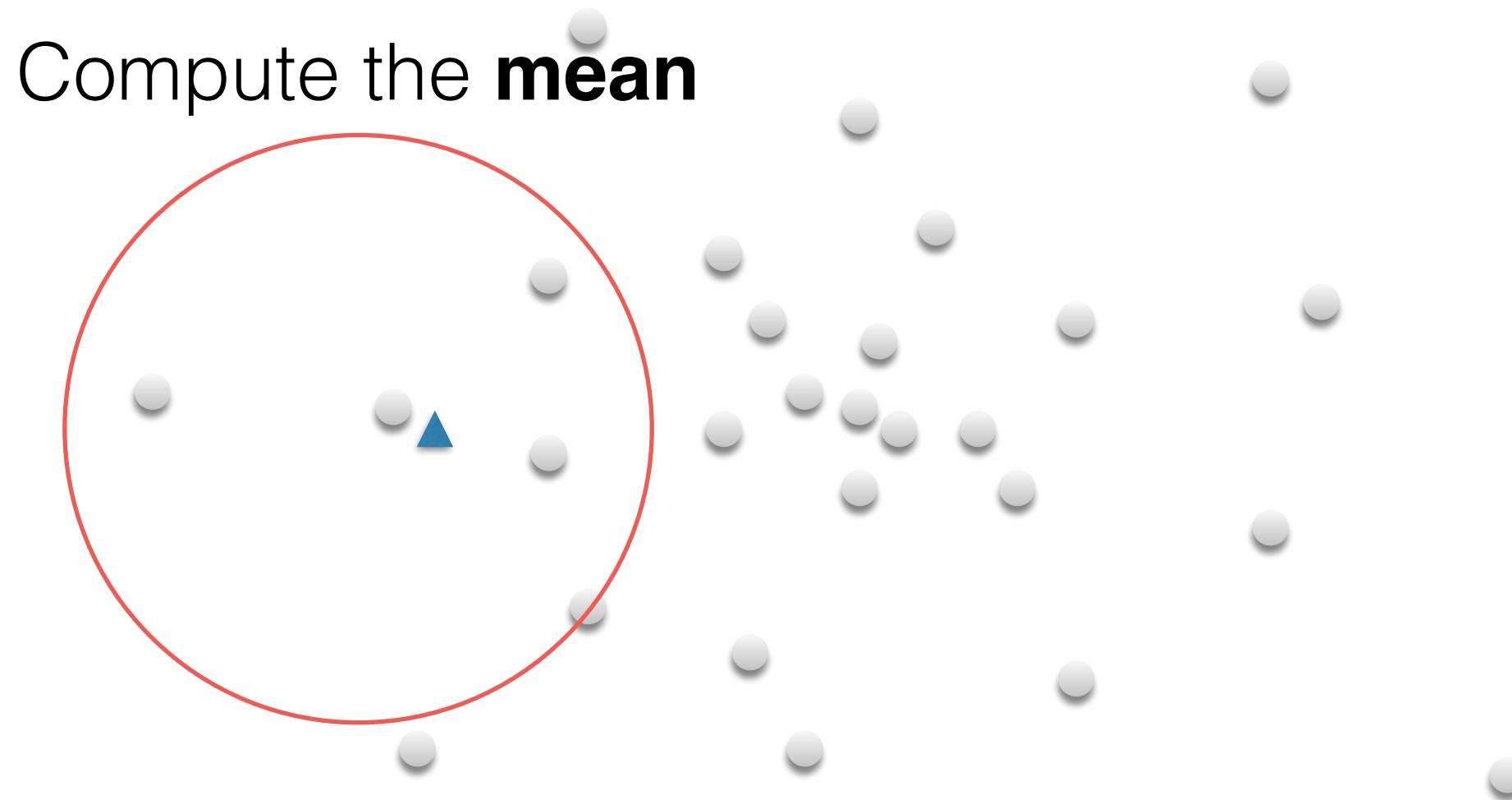
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# Mean Shift Algorithm

A 'mode seeking' algorithm

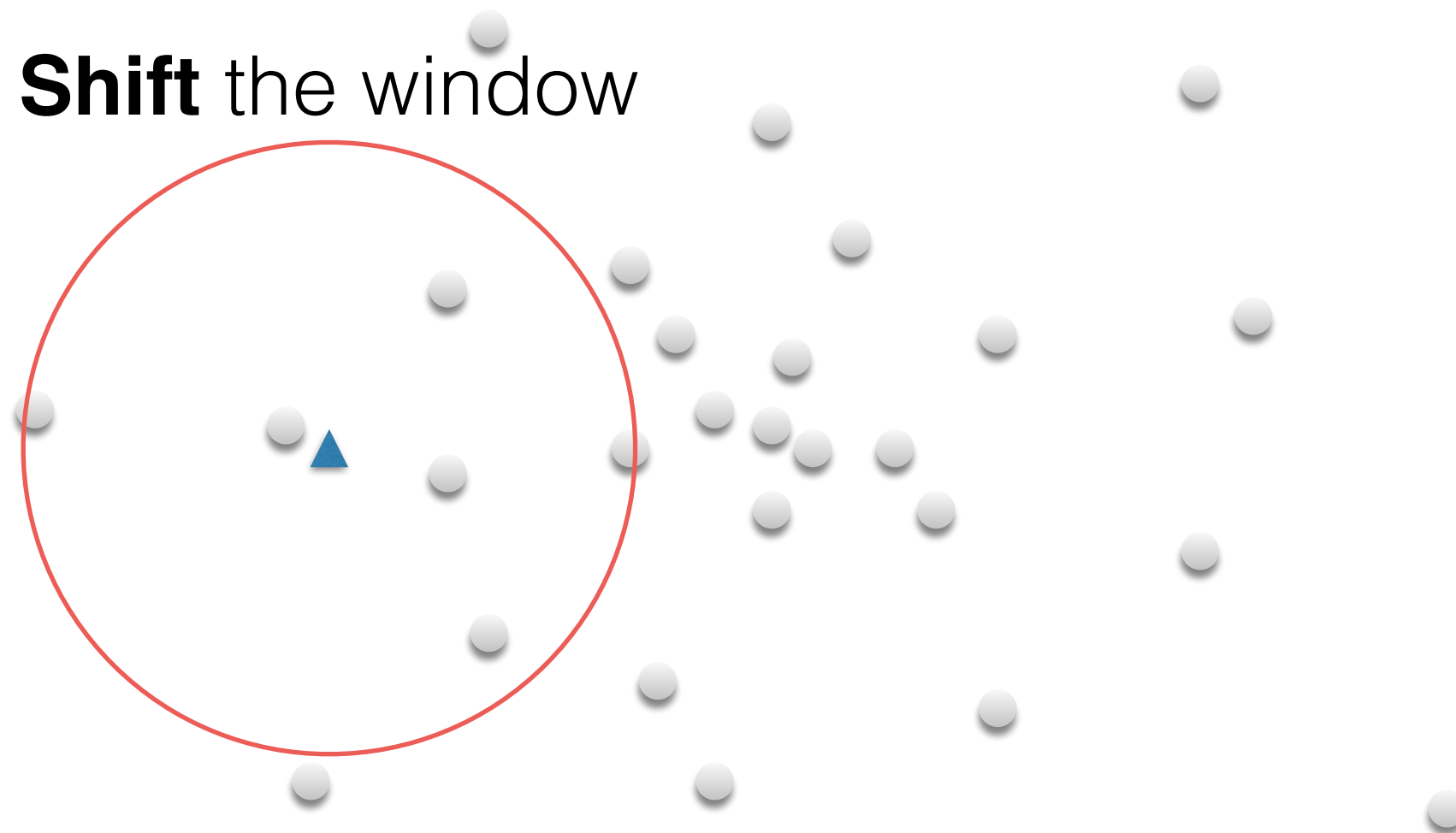
Fukunaga & Hostetler (1975)



# Mean Shift Algorithm

A 'mode seeking' algorithm

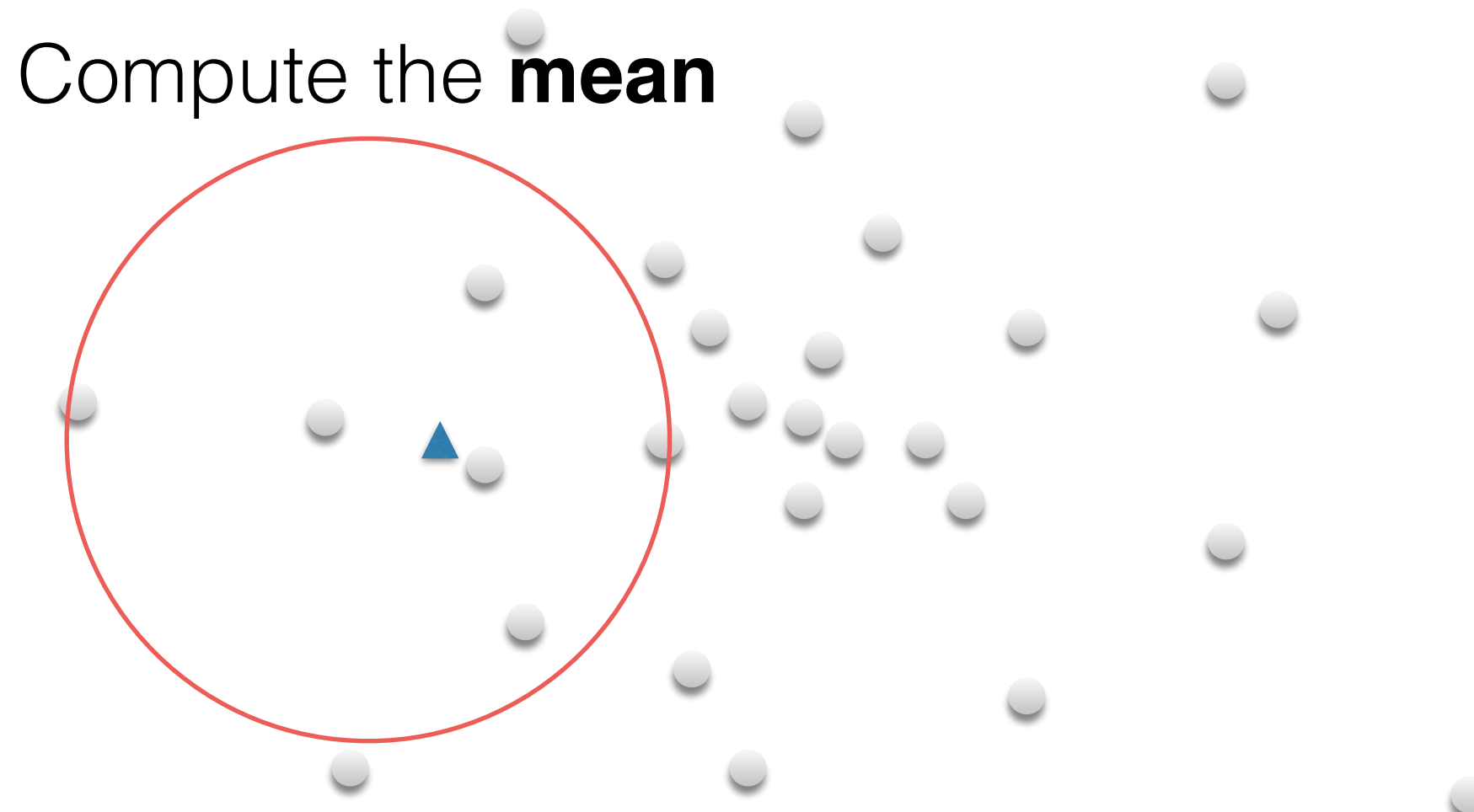
Fukunaga & Hostetler (1975)



# Mean Shift Algorithm

A 'mode seeking' algorithm

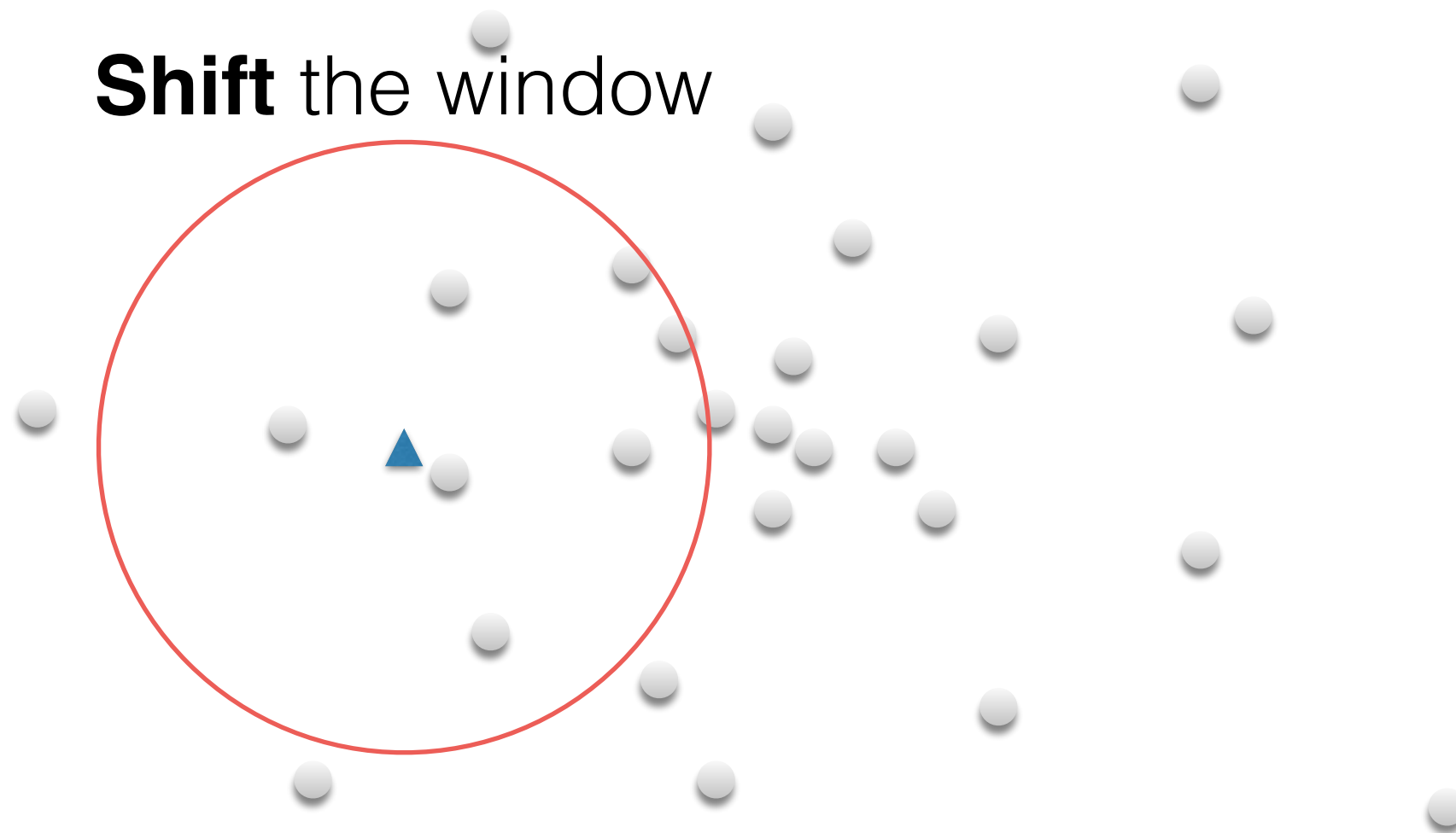
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# Mean Shift Algorithm

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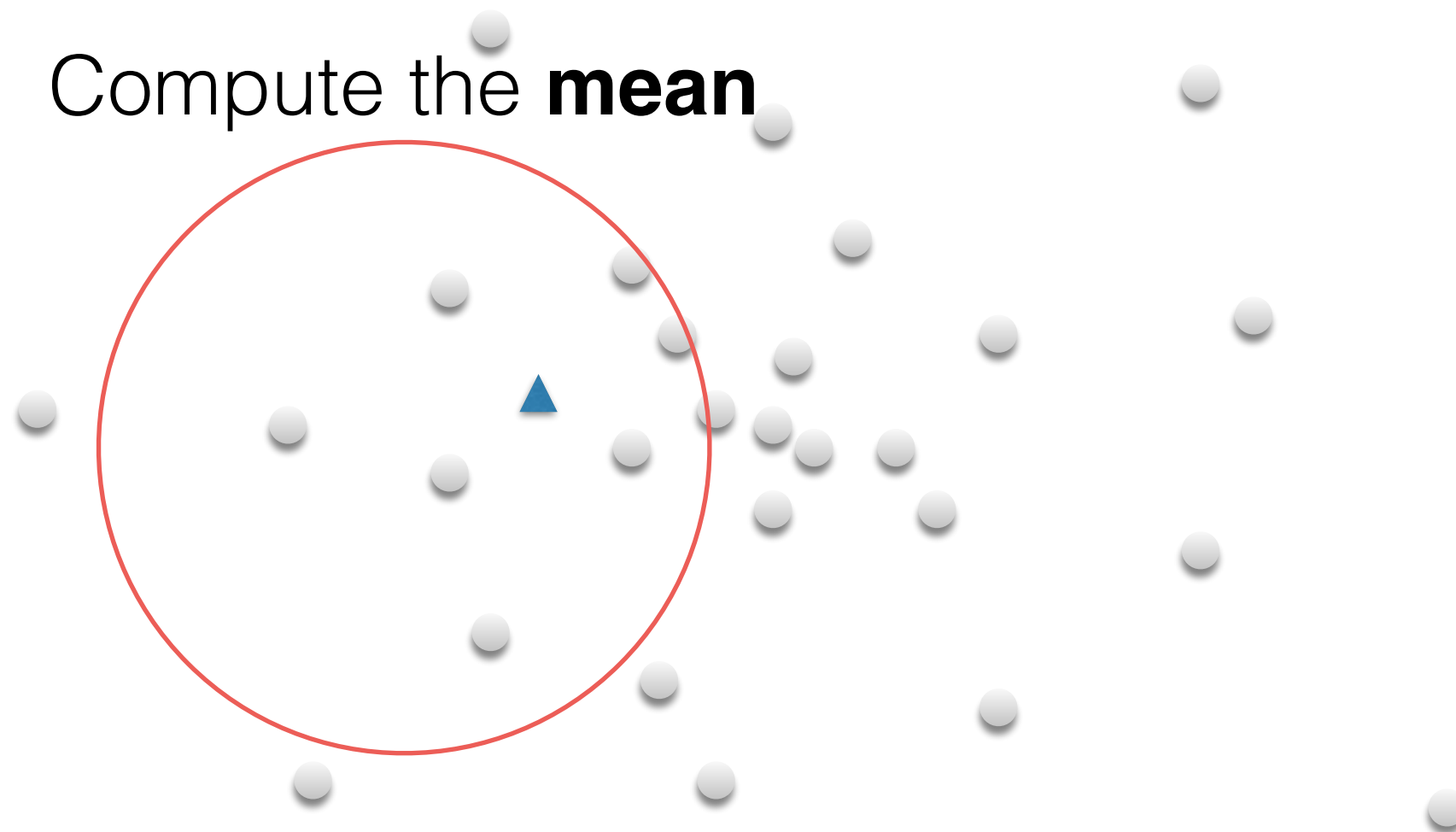




# Mean Shift Algorithm

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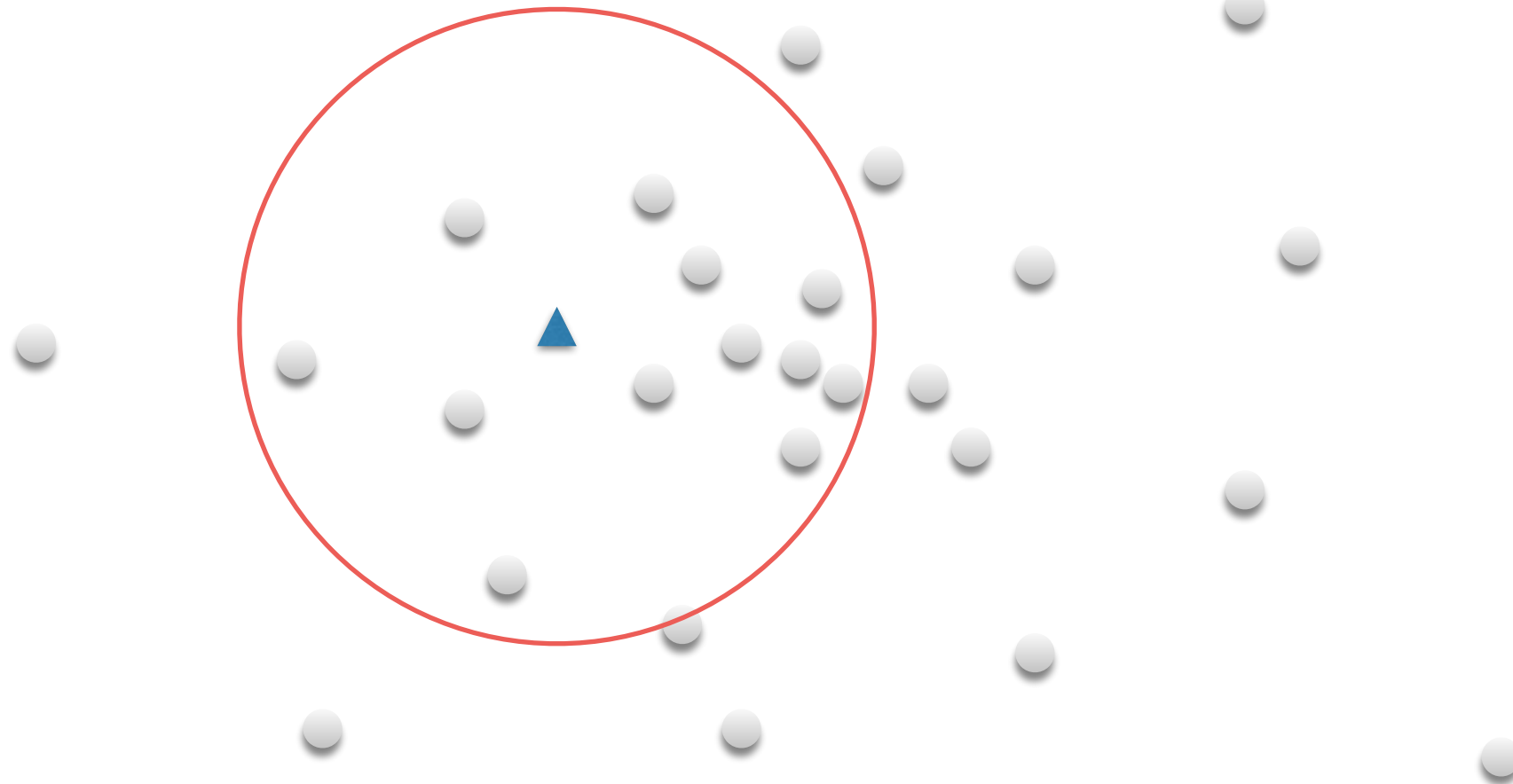


# Mean Shift Algorithm

A 'mode seeking' algorithm

Fukunaga & Hostetler (1975)

**Shift** the window

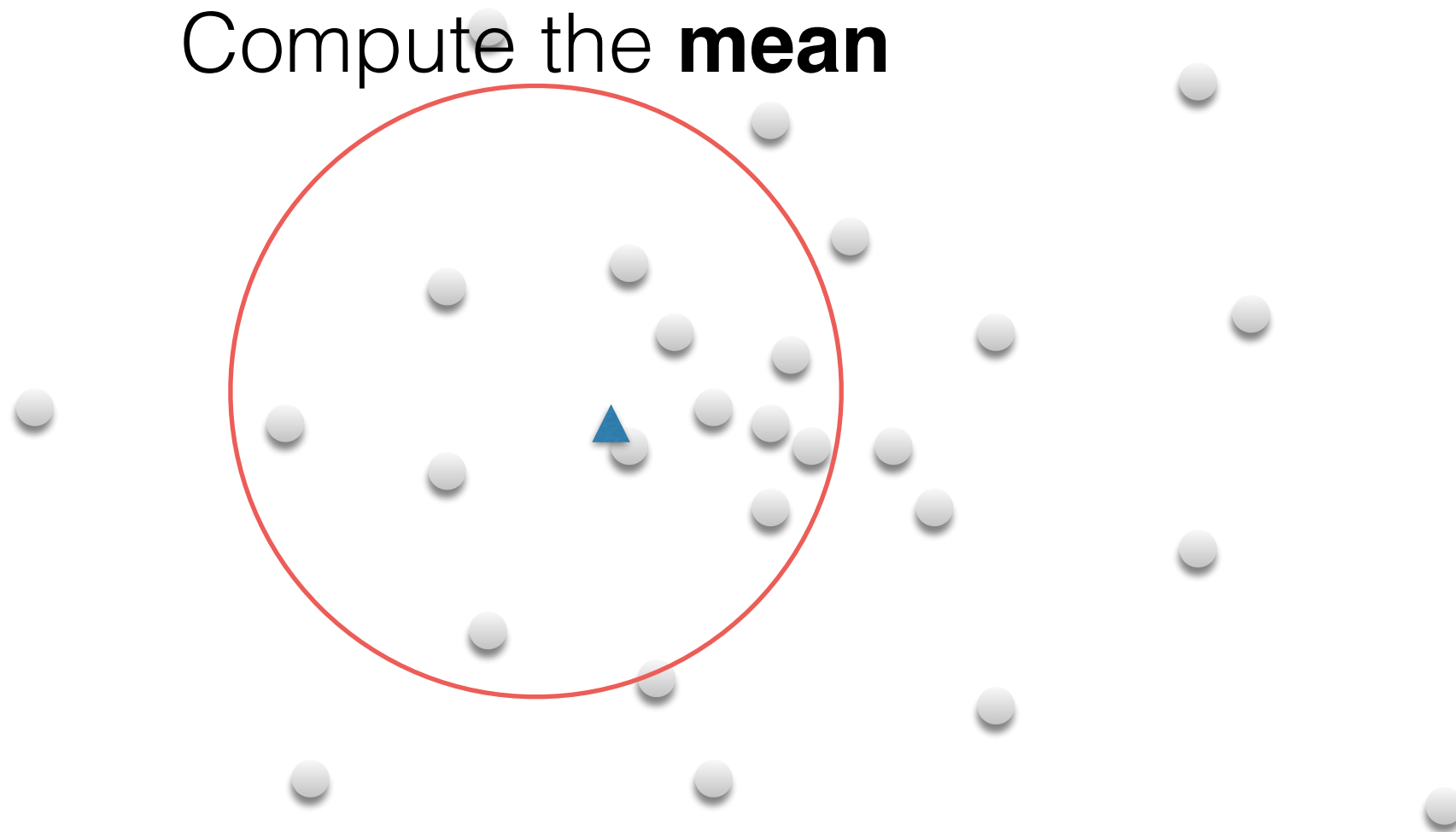


# Mean Shift Algorithm

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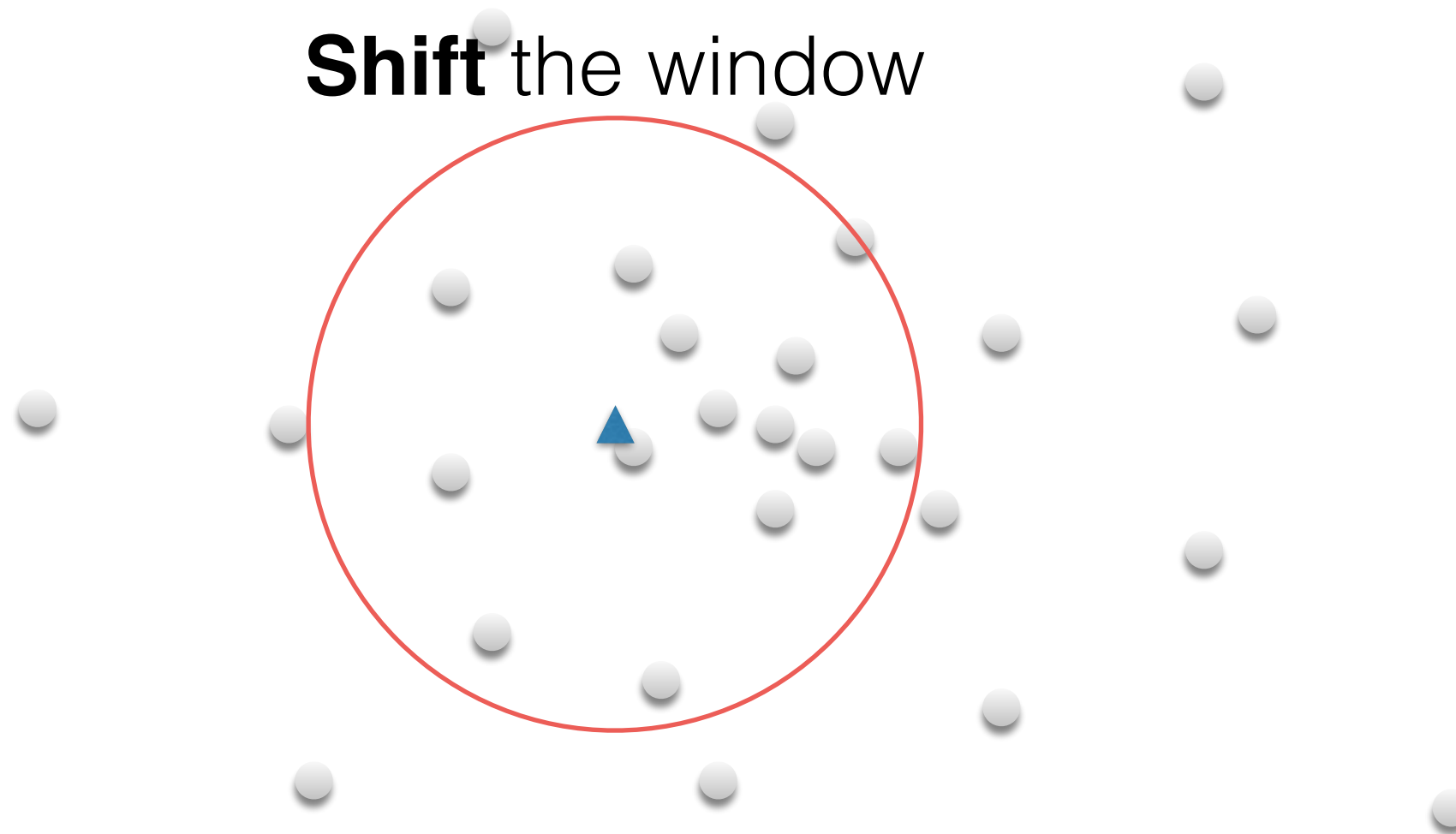
Compute the **mean**



# Mean Shift Algorithm

A 'mode seeking' algorithm

Fukunaga & Hostetler (1975)

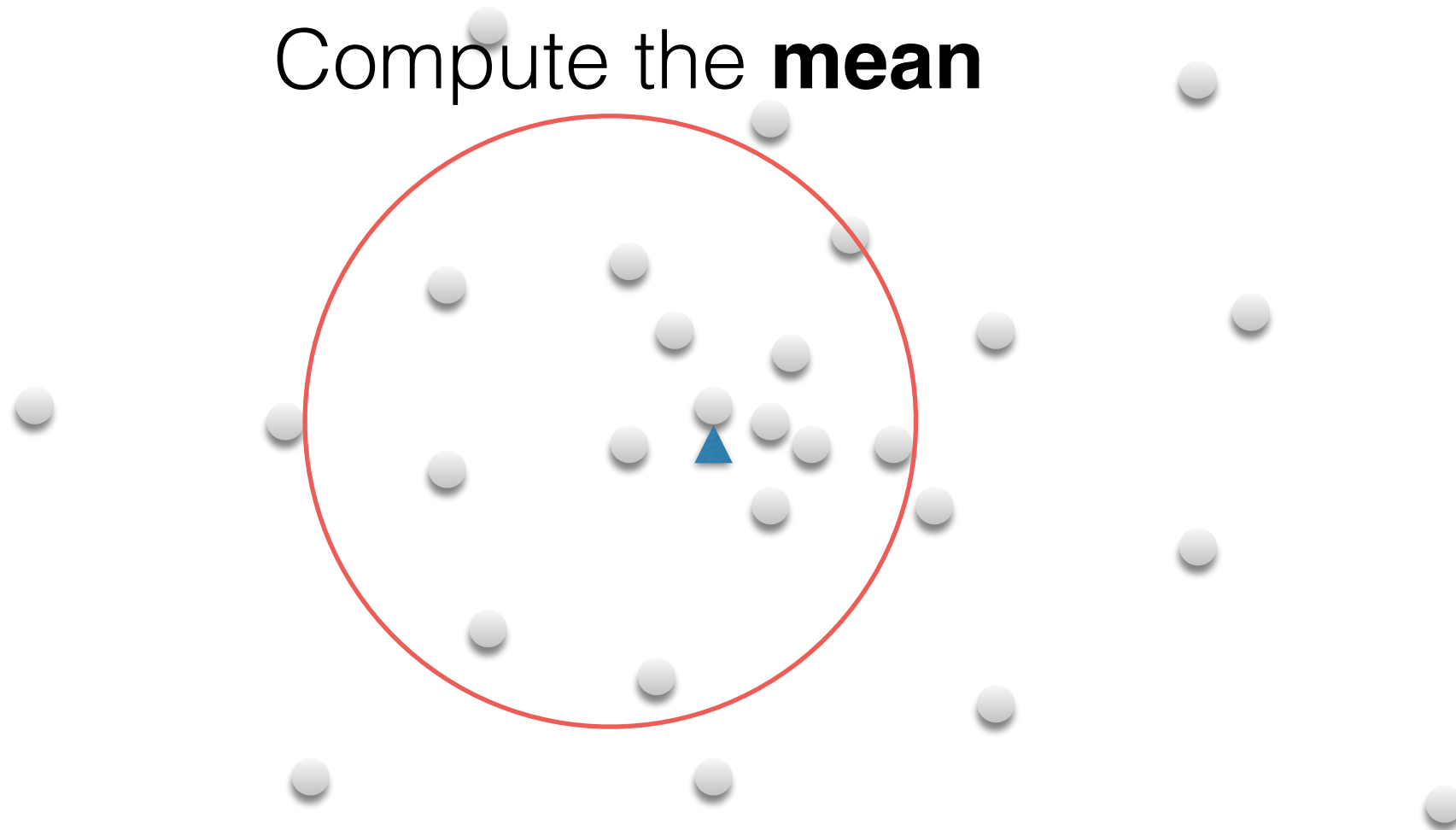


# Mean Shift Algorithm

A 'mode seeking' algorithm

Fukunaga & Hostetler (1975)

Compute the **mean**

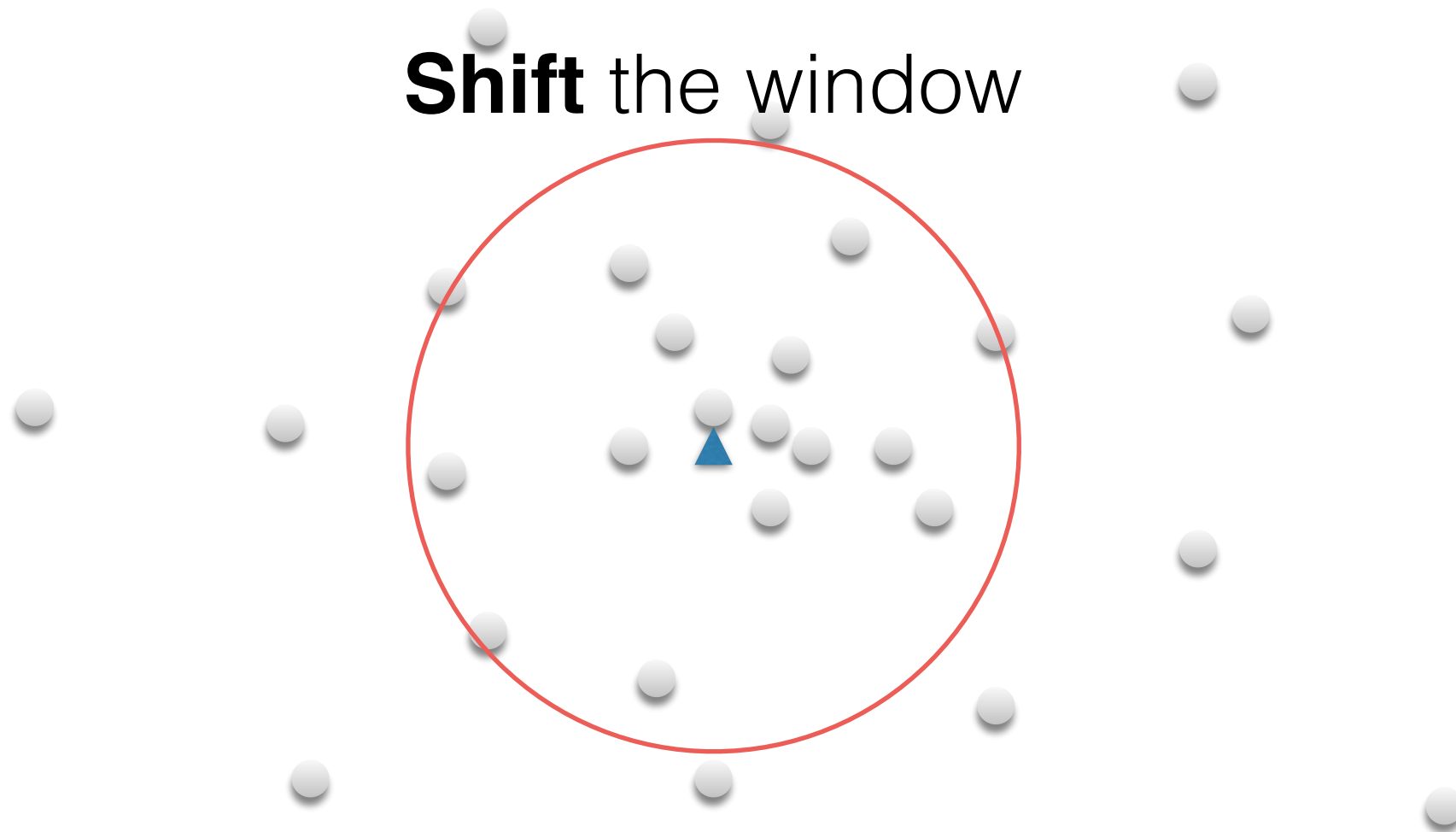


# Mean Shift Algorithm

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**Shift** the window



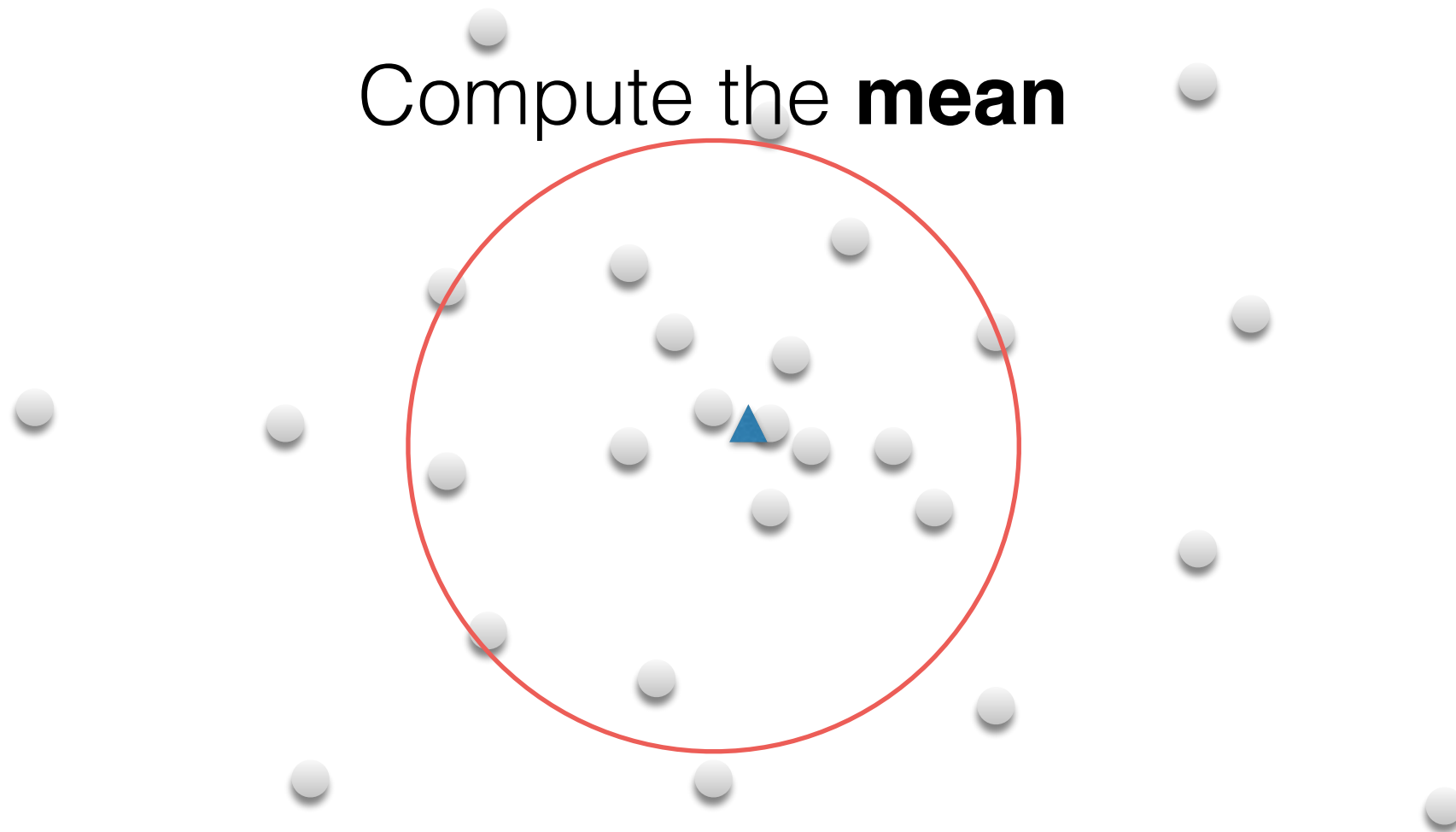


# Mean Shift Algorithm

A 'mode seeking' algorithm

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Compute the **mean**

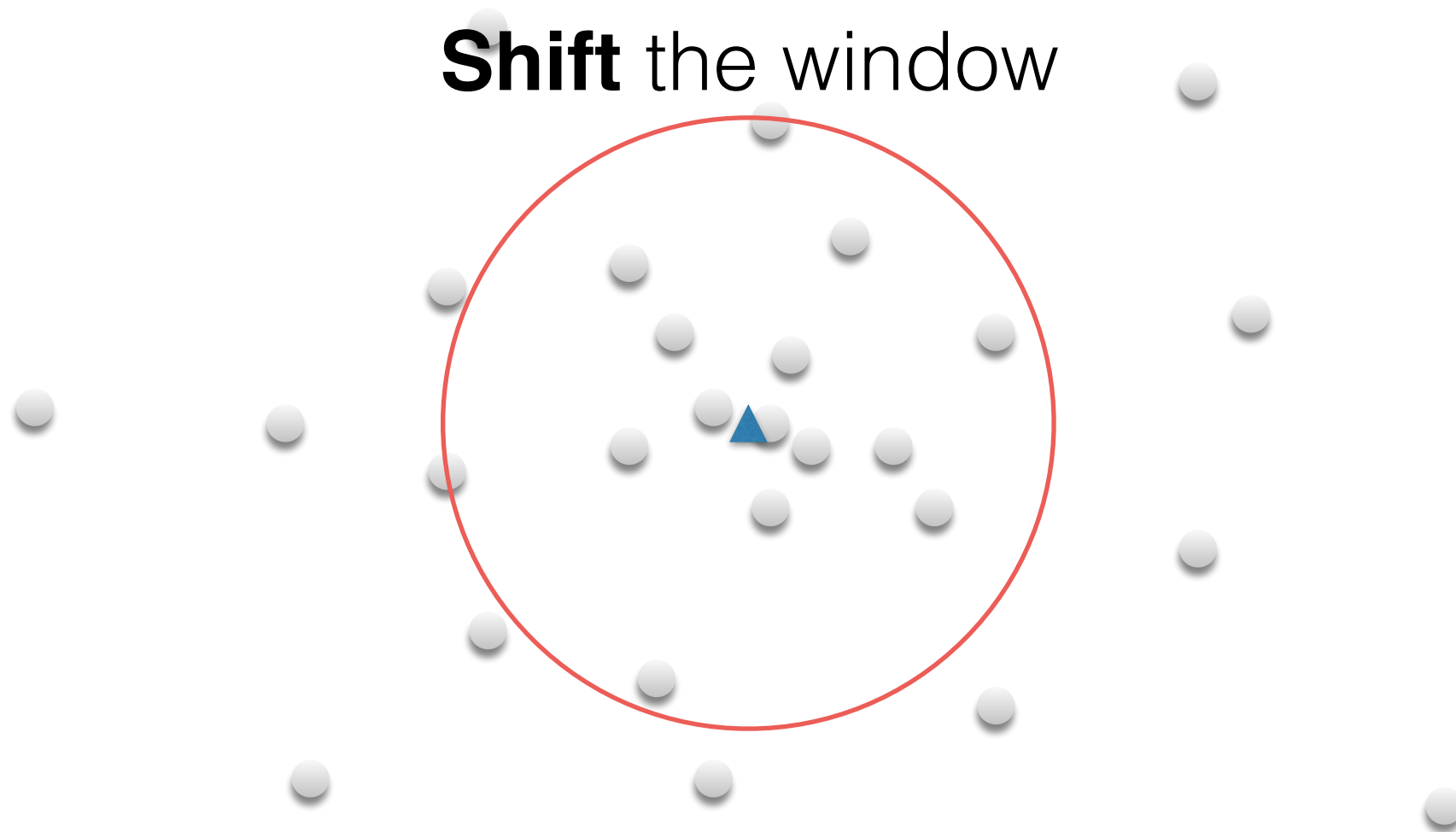


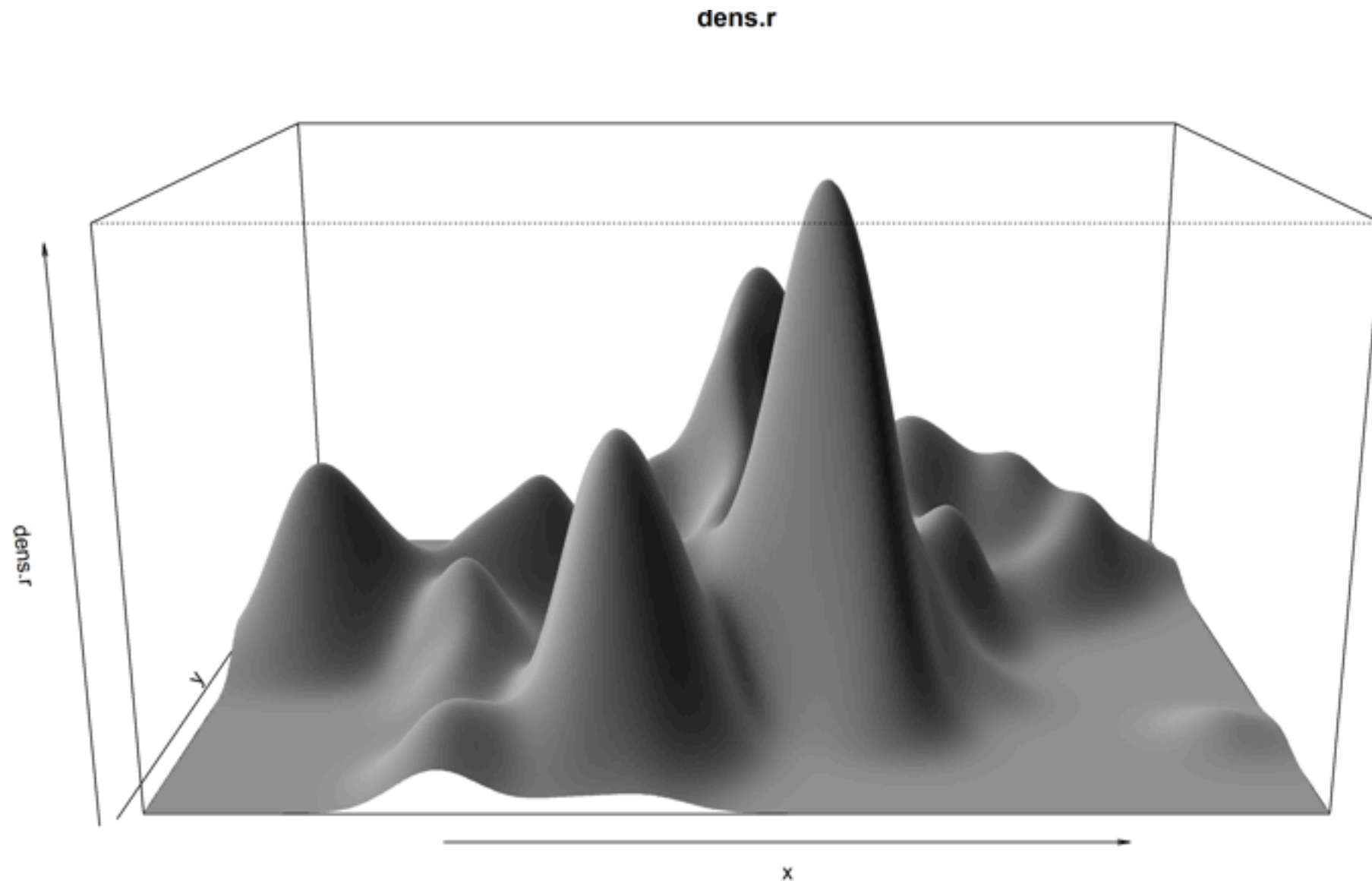
# Mean Shift Algorithm

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**Shift** the window





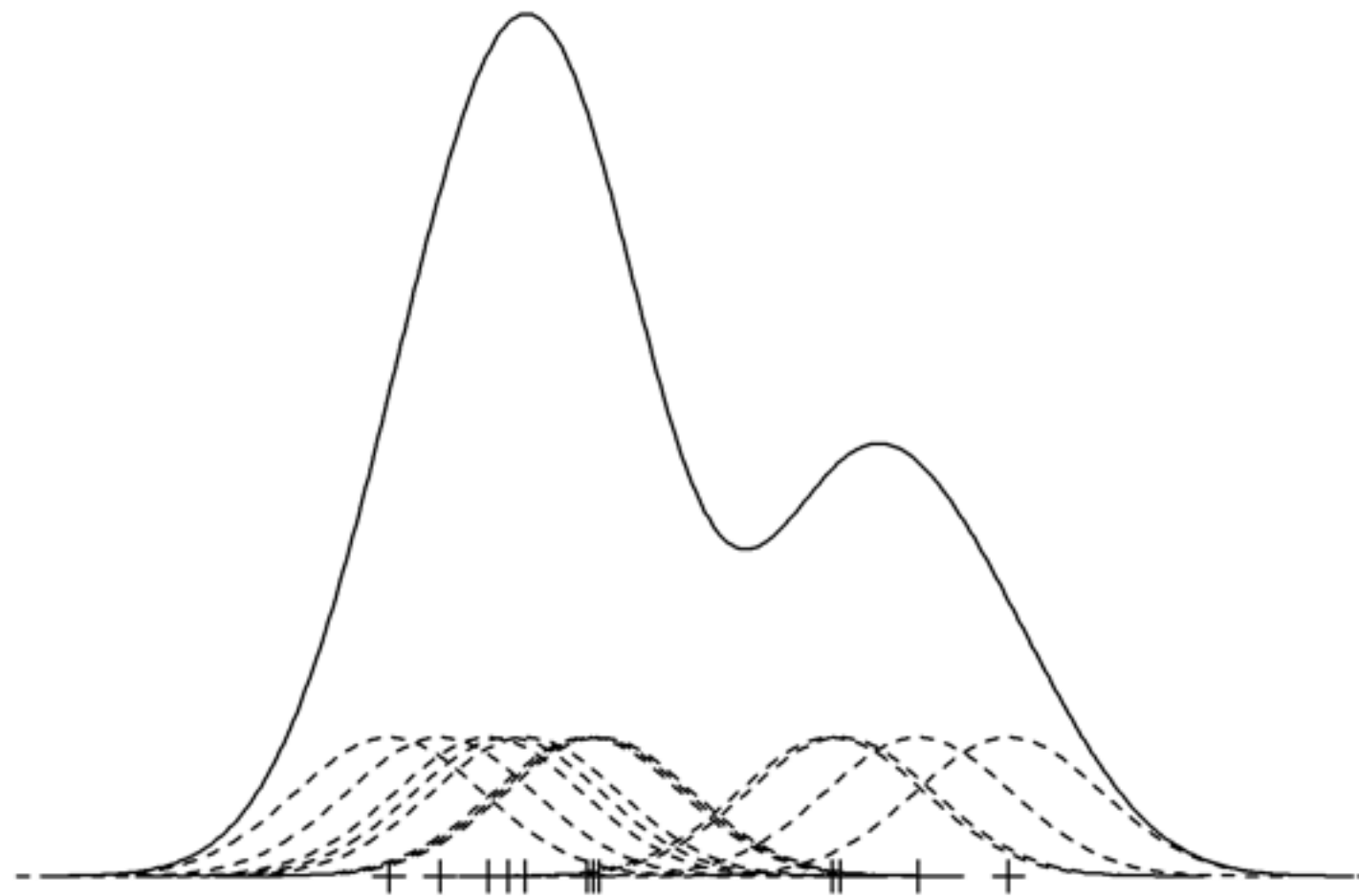
# Kernel Density Estimation

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To understand the mean shift algorithm ...

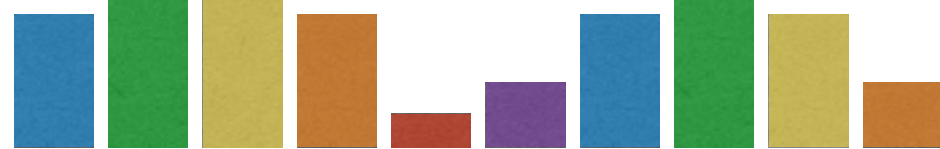
# Kernel Density Estimation

Approximate the underlying PDF from samples



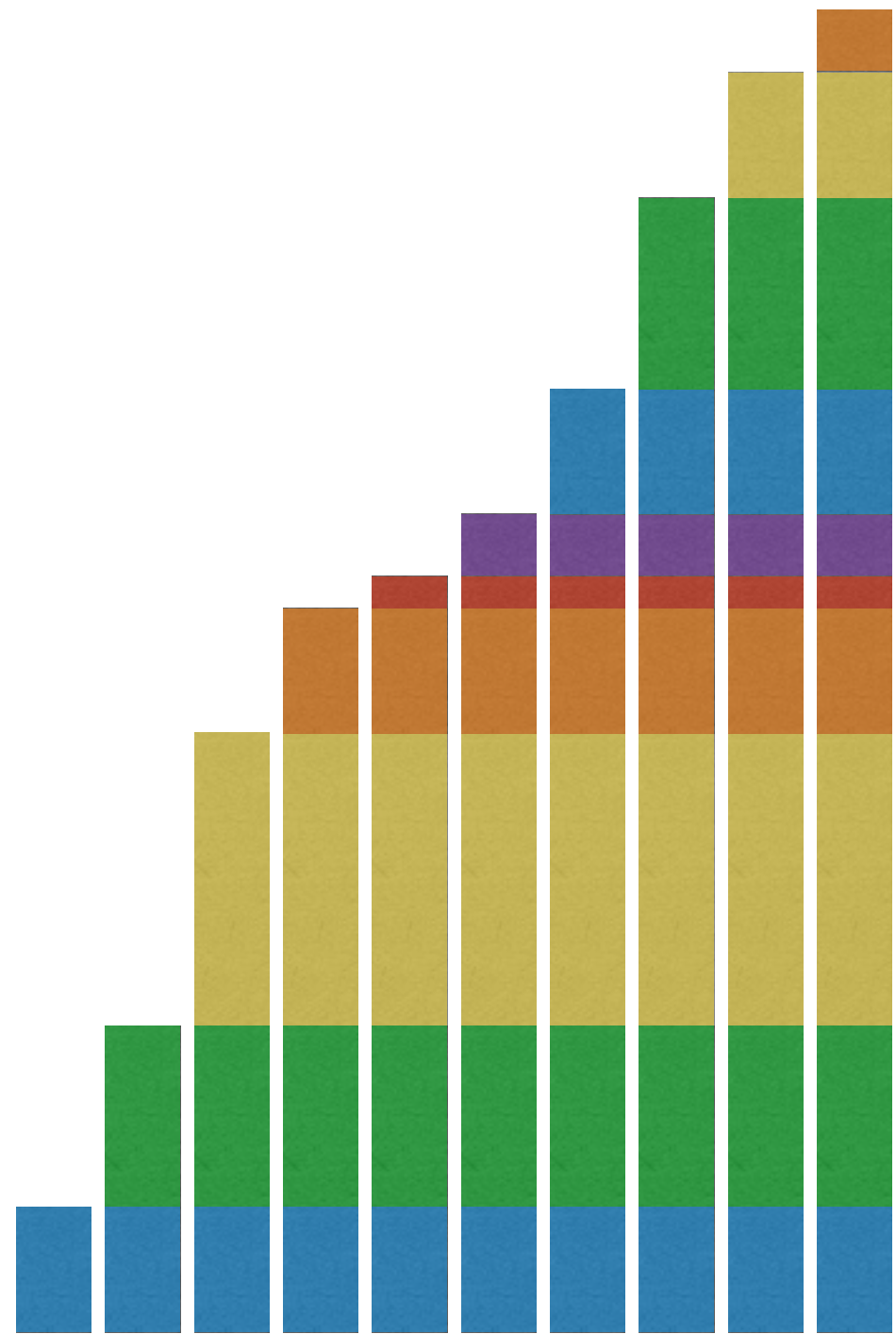
Put 'bump' on every sample to approximate the PDF

$p(x)$



1 2 3 4 5 6 7 8 9 10

probability density function

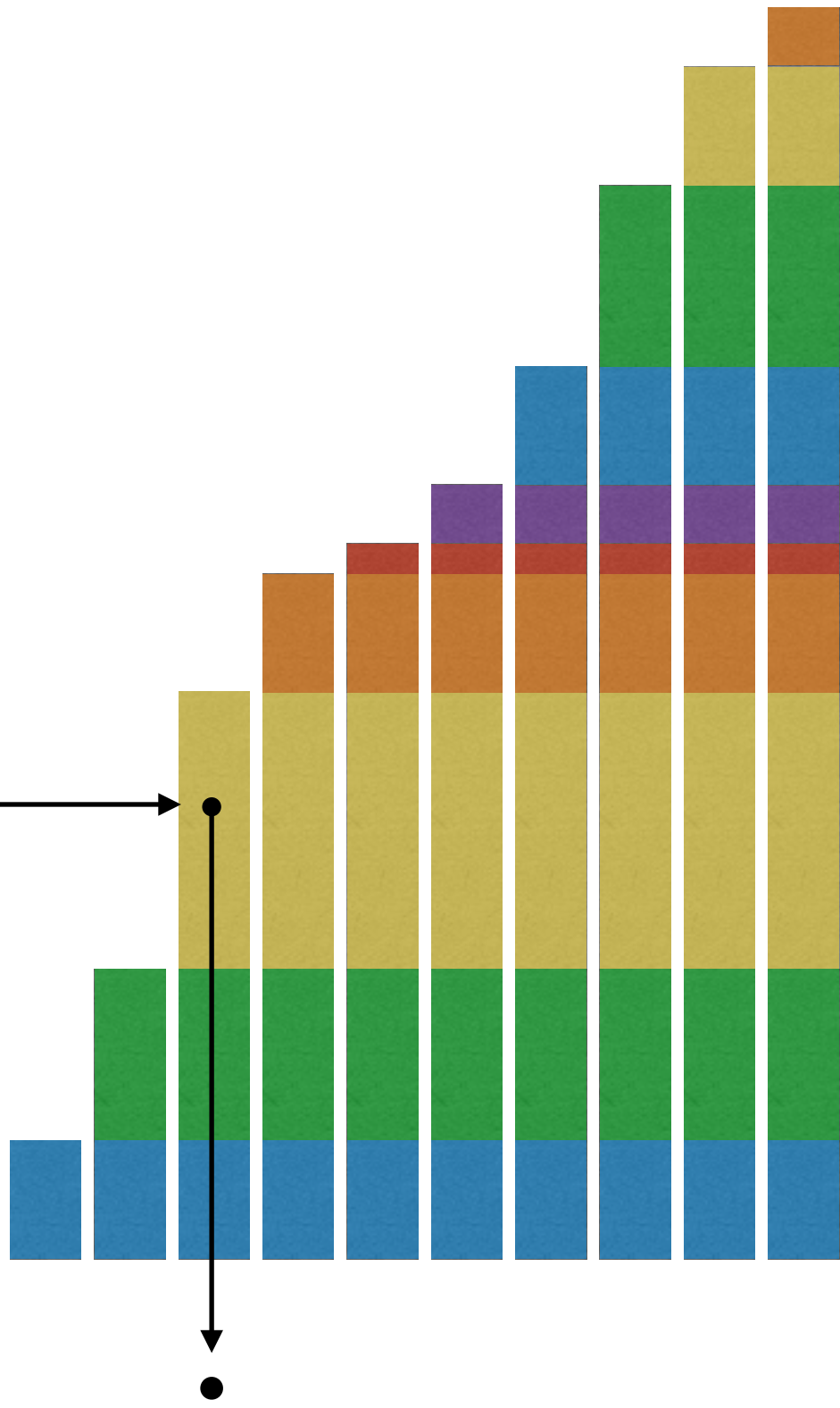


cumulative density function

randomly sample

1

0

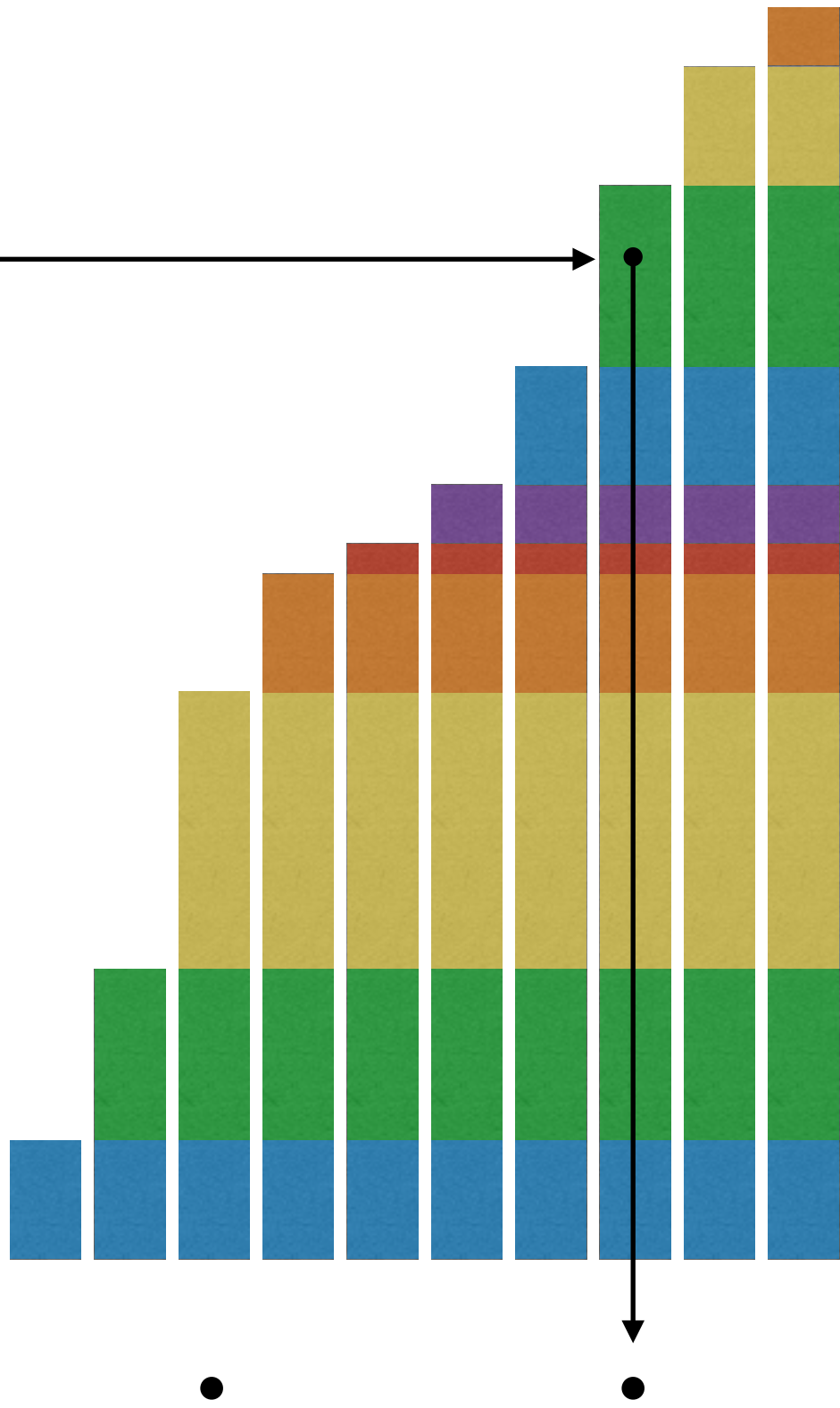


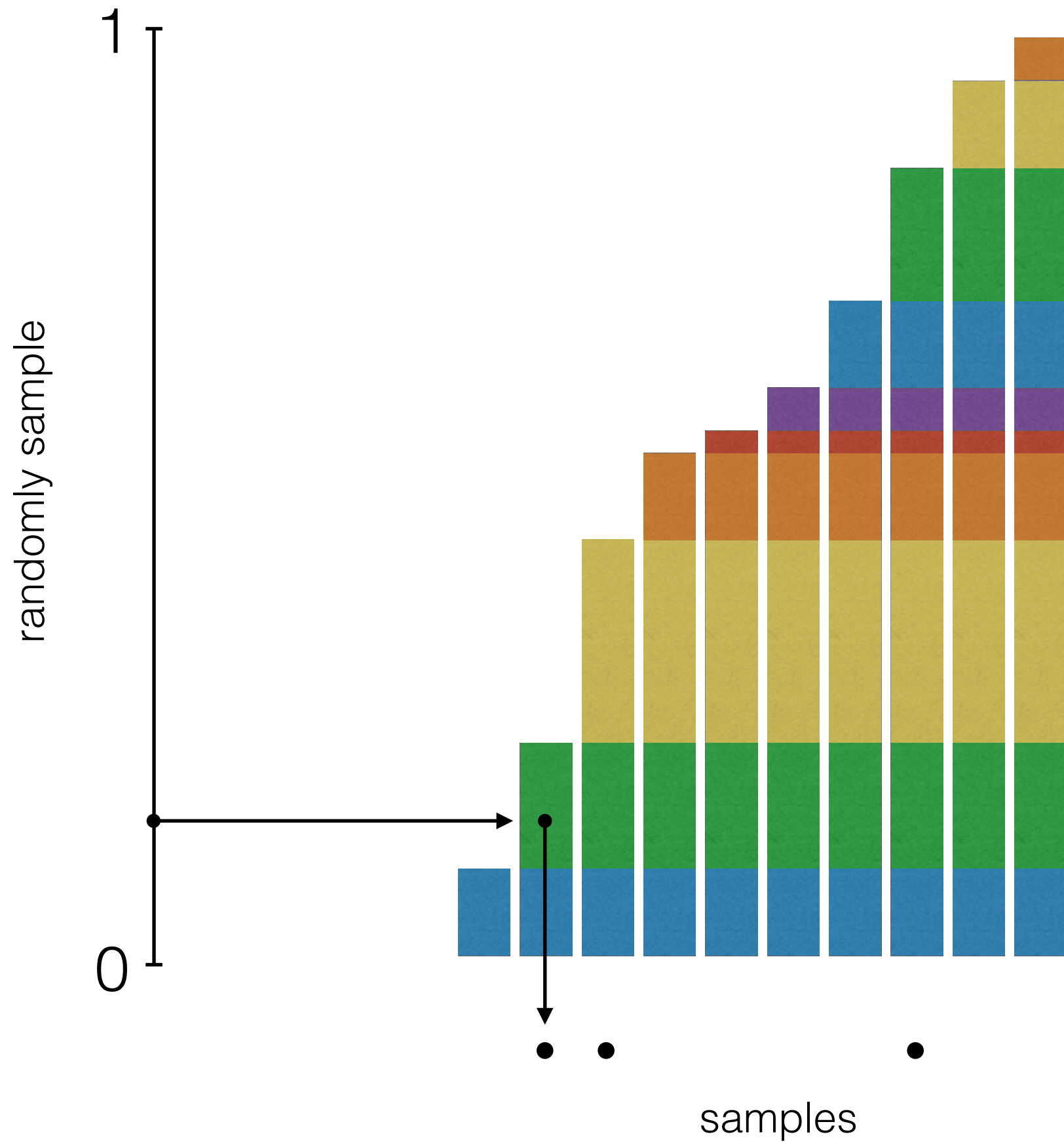


randomly sample

1

0





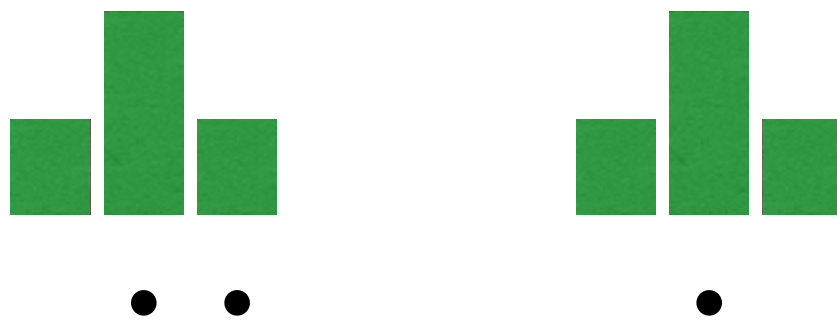
place Gaussian bumps on the samples...



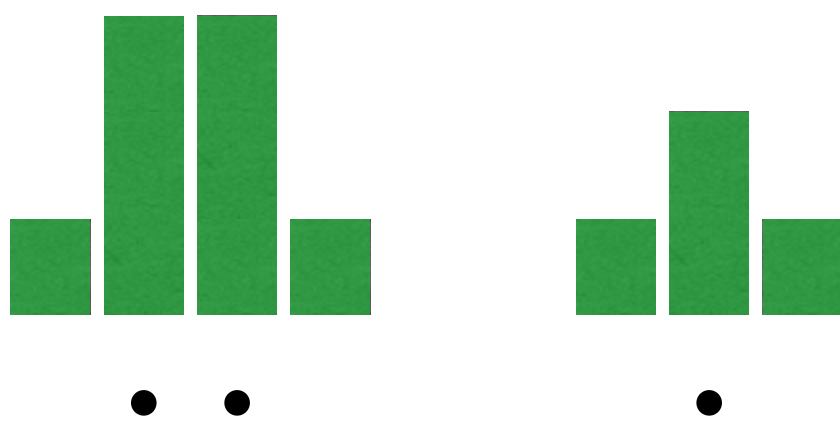
samples



samples



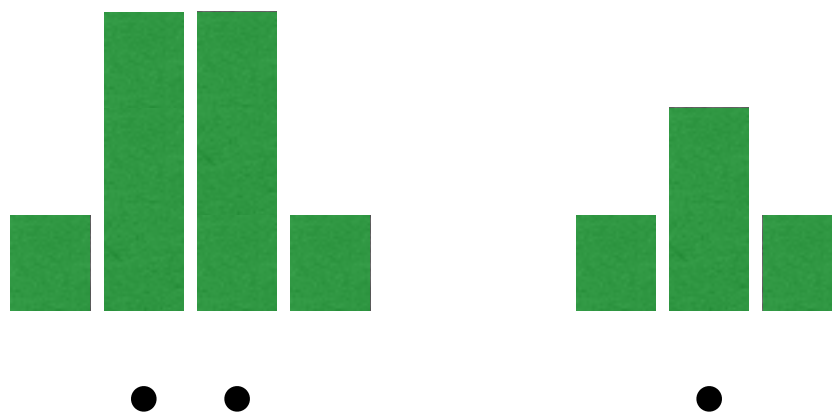
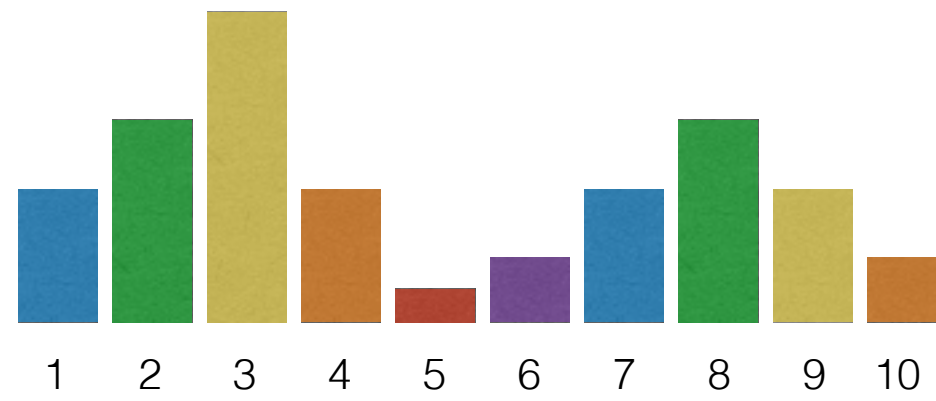
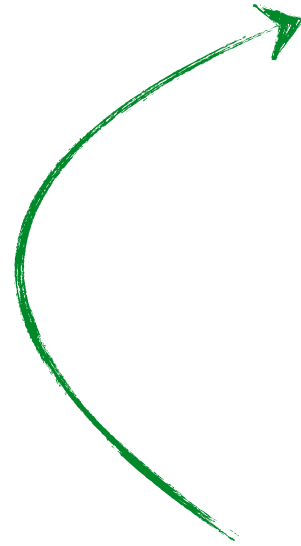
samples



samples



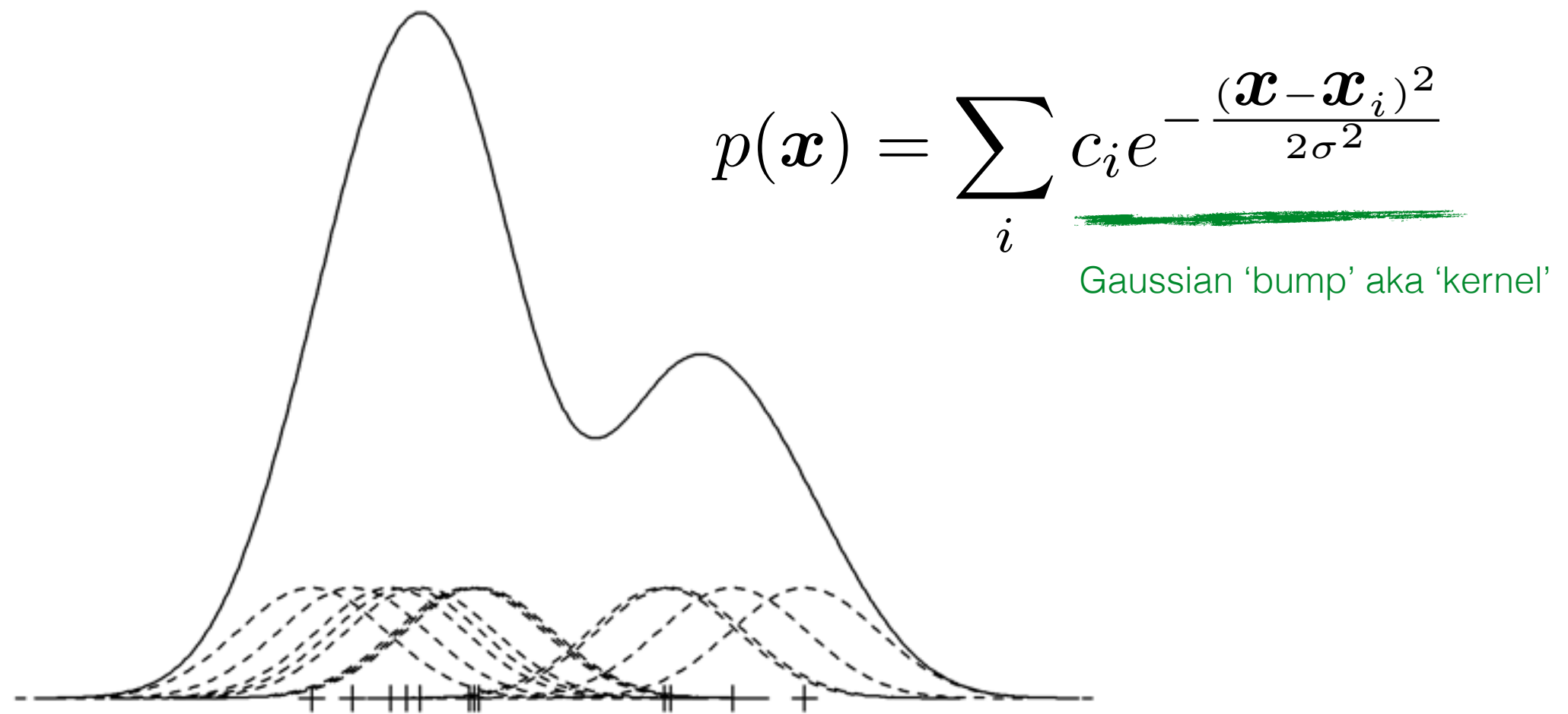
Kernel Density  
Estimate  
approximates the  
original PDF



samples

# Kernel Density Estimation

Approximate the underlying PDF from samples from it



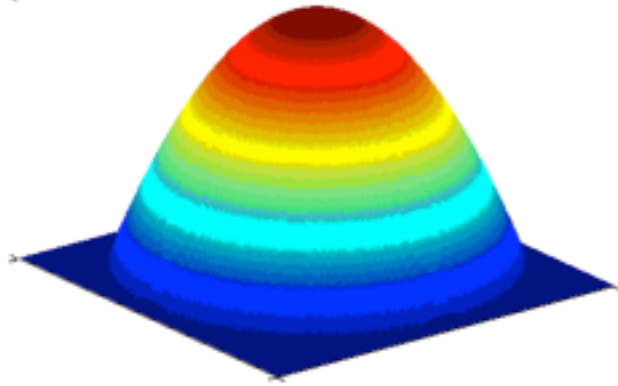
Put 'bump' on every sample to approximate the PDF

# Kernel Function

$$K(\boldsymbol{x}, \boldsymbol{x}')$$

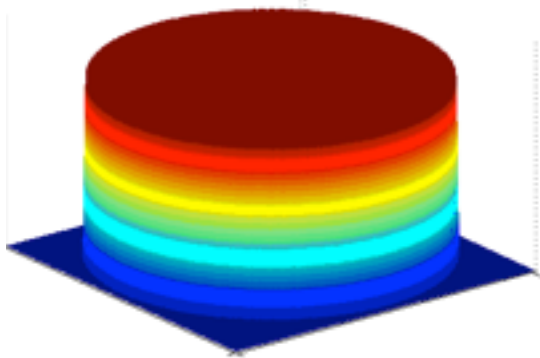
a 'distance' between two points

# Epanechnikov kernel



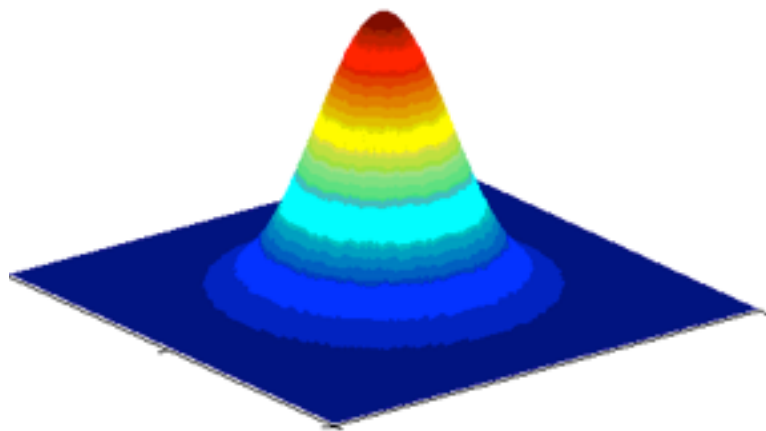
$$K(\mathbf{x}, \mathbf{x}') = \begin{cases} c(1 - \|\mathbf{x} - \mathbf{x}'\|^2) & \|\mathbf{x} - \mathbf{x}'\|^2 \leq 1 \\ 0 & \text{otherwise} \end{cases}$$

# Uniform kernel



$$K(\mathbf{x}, \mathbf{x}') = \begin{cases} c & \|\mathbf{x} - \mathbf{x}'\|^2 \leq 1 \\ 0 & \text{otherwise} \end{cases}$$

# Normal kernel




$$K(\mathbf{x}, \mathbf{x}') = c \exp\left(-\frac{1}{2}\|\mathbf{x} - \mathbf{x}'\|^2\right)$$

Radially symmetric kernels

# Radially symmetric kernels

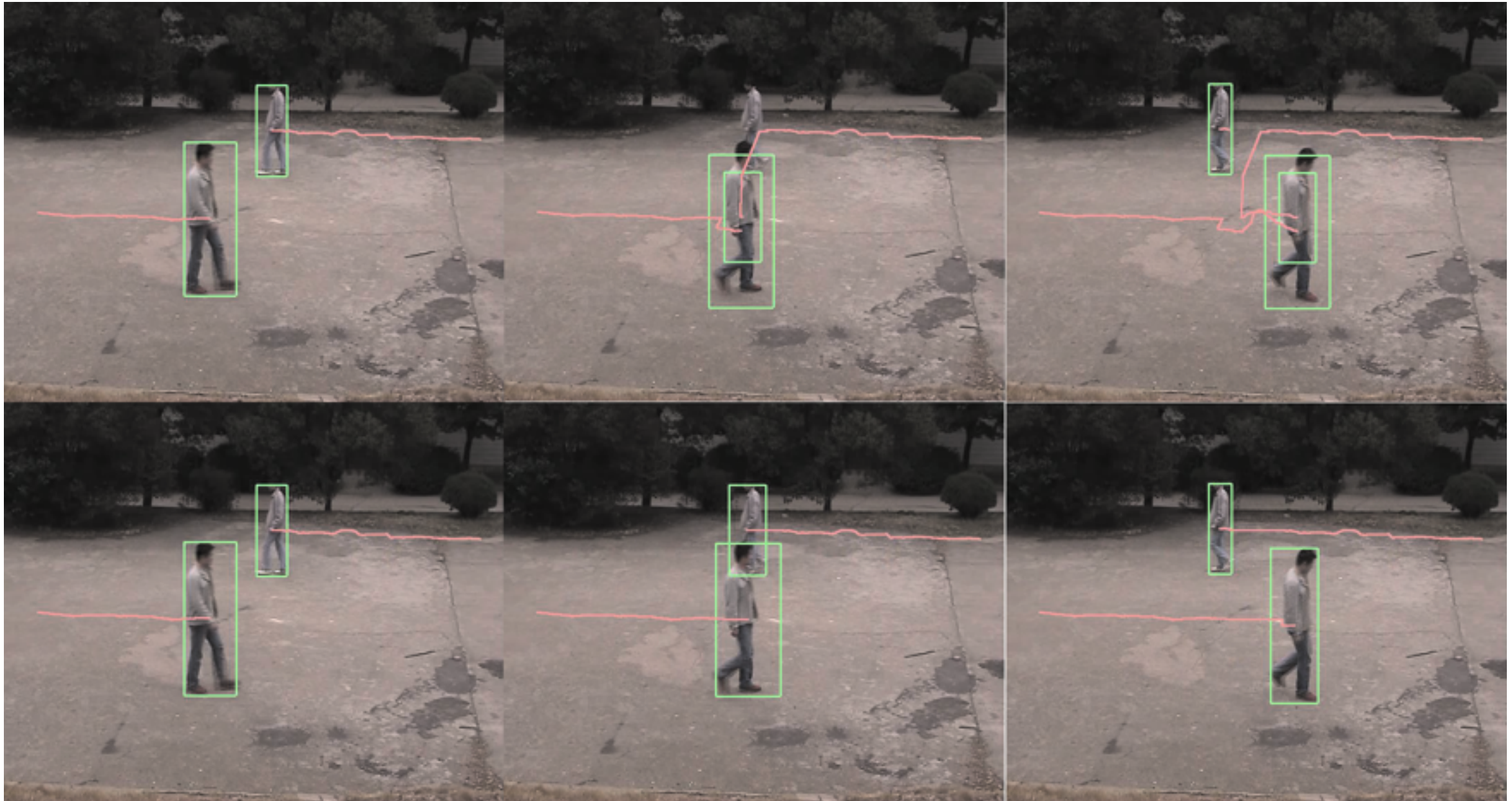
...can be written in terms of its *profile*

$$K(\mathbf{x}, \mathbf{x}') = c \cdot k(\|\mathbf{x} - \mathbf{x}'\|^2)$$



profile

# Connecting KDE and the Mean Shift Algorithm



# Mean-Shift Tracker

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# Mean-Shift Tracking

Given a set of points:

$$\{\mathbf{x}_s\}_{s=1}^S \quad \mathbf{x}_s \in \mathcal{R}^d$$

and a kernel:

$$K(\mathbf{x}, \mathbf{x}')$$

Find the mean sample point:

$$\mathbf{x}$$



# Mean-Shift Algorithm

Initialize  $\mathbf{x}$

While  $v(\mathbf{x}) > \epsilon$

1. Compute mean-shift

$$m(\mathbf{x}) = \frac{\sum_s K(\mathbf{x}, \mathbf{x}_s) \mathbf{x}_s}{\sum_s K(\mathbf{x}, \mathbf{x}_s)}$$

$$\mathbf{v}(\mathbf{x}) = m(\mathbf{x}) - \mathbf{x}$$

2. Update  $\mathbf{x} \leftarrow \mathbf{x} + \mathbf{v}(\mathbf{x})$

*Where does this algorithm come from?*

# Mean-Shift Algorithm

Initialize  $\mathbf{x}$

While  $v(\mathbf{x}) > \epsilon$

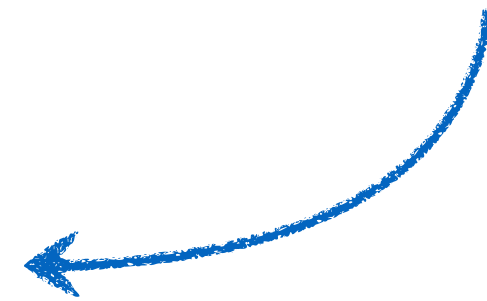
1. Compute mean-shift

$$m(\mathbf{x}) = \frac{\sum_s K(\mathbf{x}, \mathbf{x}_s) \mathbf{x}_s}{\sum_s K(\mathbf{x}, \mathbf{x}_s)}$$

$$\mathbf{v}(\mathbf{x}) = m(\mathbf{x}) - \mathbf{x}$$

2. Update  $\mathbf{x} \leftarrow \mathbf{x} + \mathbf{v}(\mathbf{x})$

*Where does this  
come from?*



*Where does this algorithm come from?*

*How is the KDE related to the mean shift algorithm?*

**Recall:**

Kernel density estimate  
(radially symmetric kernels)

$$P(\mathbf{x}) = \frac{1}{N} c \sum_n k(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

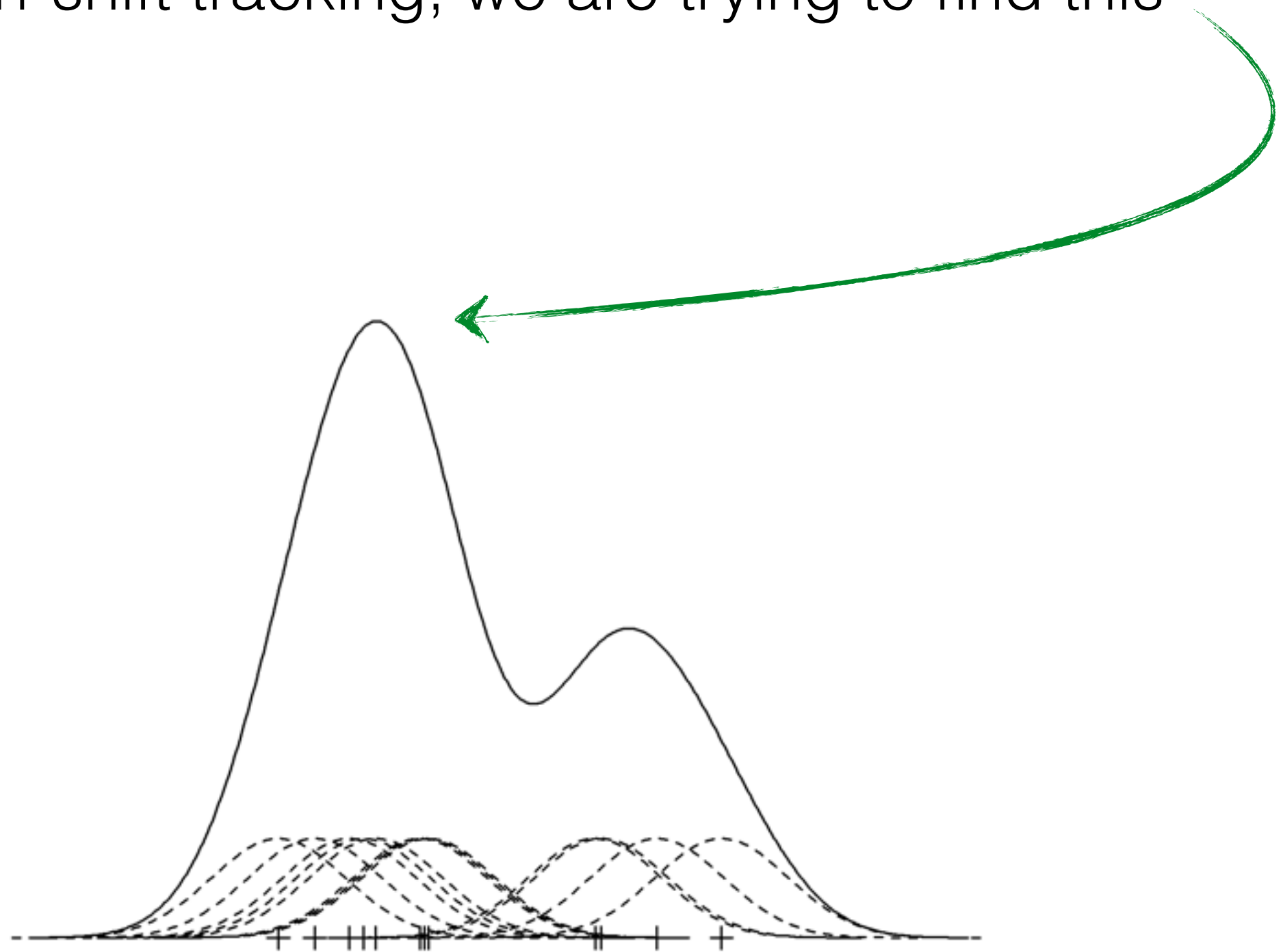
**We can show that:**

Gradient of the PDF is related to the mean shift vector

$$\nabla P(\mathbf{x}) \propto m(\mathbf{x})$$

The mean shift is a 'step' in the direction of the gradient of the KDE

In mean-shift tracking, we are trying to find this



which means we are trying to...

We are trying to optimize this:

$$\mathbf{x} = \arg \max_{\mathbf{x}} P(\mathbf{x})$$

$$= \arg \max_{\mathbf{x}} \frac{1}{N} c \sum_n k(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

usually non-linear

non-parametric

*How do we optimize this non-linear function?*

We are trying to optimize this:

$$\mathbf{x} = \arg \max_{\mathbf{x}} P(\mathbf{x})$$

$$= \arg \max_{\mathbf{x}} \frac{1}{N} c \sum_n k(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

usually non-linear

non-parametric

*How do we optimize this non-linear function?*

compute partial derivatives, gradient descent

$$P(\mathbf{x}) = \frac{1}{N} c \sum_n k(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

Compute the gradient

$$P(\mathbf{x}) = \frac{1}{N} c \sum_n k(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

Gradient

$$\nabla P(\mathbf{x}) = \frac{1}{N} c \sum_n \nabla k(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

Expand the gradient (algebra)



$$P(\mathbf{x}) = \frac{1}{N}c \sum_n k(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

Gradient

$$\nabla P(\mathbf{x}) = \frac{1}{N}c \sum_n \nabla k(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

Expand gradient

$$\nabla P(\mathbf{x}) = \frac{1}{N}2c \sum_n (\mathbf{x} - \mathbf{x}_n)k'(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

$$P(\mathbf{x}) = \frac{1}{N}c \sum_n k(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

Gradient

$$\nabla P(\mathbf{x}) = \frac{1}{N}c \sum_n \nabla k(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

Expand gradient

$$\nabla P(\mathbf{x}) = \frac{1}{N}2c \sum_n (\mathbf{x} - \mathbf{x}_n)k'(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

Call the gradient of the kernel function  $g$

$$k'(\cdot) = -g(\cdot)$$

$$P(\mathbf{x}) = \frac{1}{N}c \sum_n k(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

Gradient

$$\nabla P(\mathbf{x}) = \frac{1}{N}c \sum_n \nabla k(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

Expand gradient

$$\nabla P(\mathbf{x}) = \frac{1}{N}2c \sum_n (\mathbf{x} - \mathbf{x}_n)k'(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

change of notation  
(kernel-shadow pairs)

$$\nabla P(\mathbf{x}) = \frac{1}{N}2c \sum_n (\mathbf{x}_n - \mathbf{x})g(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

keep this in memory:  $k'(\cdot) = -g(\cdot)$

$$\nabla P(\mathbf{x}) = \frac{1}{N} 2c \sum_n (\mathbf{x}_n - \mathbf{x}) g(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

multiply it out

$$\nabla P(\mathbf{x}) = \frac{1}{N} 2c \sum_n \mathbf{x}_n g(\|\mathbf{x} - \mathbf{x}_n\|^2) - \frac{1}{N} 2c \sum_n \mathbf{x} g(\|\mathbf{x} - \mathbf{x}_n\|^2)$$

too long!

(use short hand notation)

$$\nabla P(\mathbf{x}) = \frac{1}{N} 2c \sum_n \mathbf{x}_n g_n - \frac{1}{N} 2c \sum_n \mathbf{x} g_n$$

$$\nabla P(\mathbf{x}) = \frac{1}{N} 2c \sum_n \mathbf{x}_n g_n - \frac{1}{N} 2c \sum_n \mathbf{x} g_n$$

multiply by one!

$$\nabla P(\mathbf{x}) = \frac{1}{N} 2c \sum_n \mathbf{x}_n g_n \left( \frac{\sum_n g_n}{\sum_n g_n} \right) - \frac{1}{N} 2c \sum_n \mathbf{x} g_n$$

collecting like terms...

$$\nabla P(\mathbf{x}) = \frac{1}{N} 2c \sum_n g_n \left( \frac{\sum_n \mathbf{x}_n g_n}{\sum_n g_n} - \mathbf{x} \right)$$

*Does this look familiar?*

$$\nabla P(\mathbf{x}) = \underbrace{\frac{1}{N} 2c \sum_n g_n}_{\text{constant}} \underbrace{\left( \frac{\sum_n \mathbf{x}_n g_n}{\sum_n g_n} - \mathbf{x} \right)}_{\text{mean shift!}}$$

mean
shift

The **mean shift** is a 'step' in the direction of the gradient of the KDE

$$\mathbf{v}(\mathbf{x}) = \left( \frac{\sum_n \mathbf{x}_n g_n}{\sum_n g_n} - \mathbf{x} \right) = \frac{\nabla P(\mathbf{x})}{\frac{1}{N} 2c \sum_n g_n}$$

Gradient ascent with adaptive step size

# Mean-Shift Algorithm

Initialize  $\mathbf{x}$

While  $v(\mathbf{x}) > \epsilon$

1. Compute mean-shift

$$m(\mathbf{x}) = \frac{\sum_s K(\mathbf{x}, \mathbf{x}_s) \mathbf{x}_s}{\sum_s K(\mathbf{x}, \mathbf{x}_s)}$$

$$v(\mathbf{x}) = m(\mathbf{x}) - \mathbf{x}$$

2. Update  $\mathbf{x} \leftarrow \mathbf{x} + v(\mathbf{x})$

gradient with  
adaptive step size

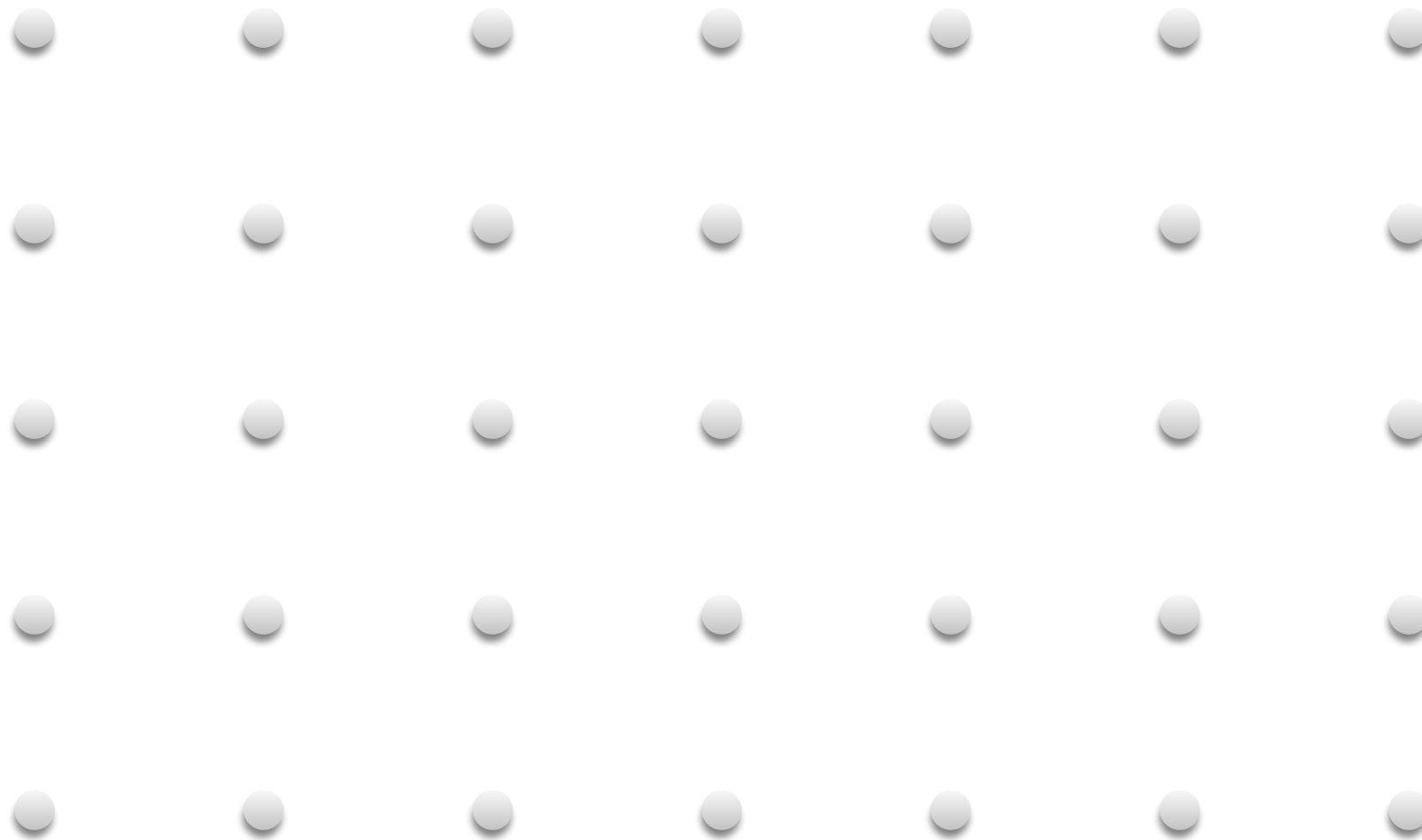
$$\frac{\nabla P(\mathbf{x})}{\frac{1}{N} 2c \sum_n g_n}$$

Everything up to now has been about  
distributions over samples...



# Dealing with images

Pixels for a lattice, spatial density is the same everywhere!



*What can we do?*

Consider a set of points:  $\{\mathbf{x}_s\}_{s=1}^S$   $\mathbf{x}_s \in \mathcal{R}^d$

Associated weights:

$$w(\mathbf{x}_s)$$

Sample mean:

$$m(\mathbf{x}) = \frac{\sum_s K(\mathbf{x}, \mathbf{x}_s) w(\mathbf{x}_s) \mathbf{x}_s}{\sum_s K(\mathbf{x}, \mathbf{x}_s) w(\mathbf{x}_s)}$$

Mean shift:

$$m(\mathbf{x}) - \mathbf{x}$$

# Mean-Shift Algorithm

Initialize  $\mathbf{x}$

While  $v(\mathbf{x}) > \epsilon$

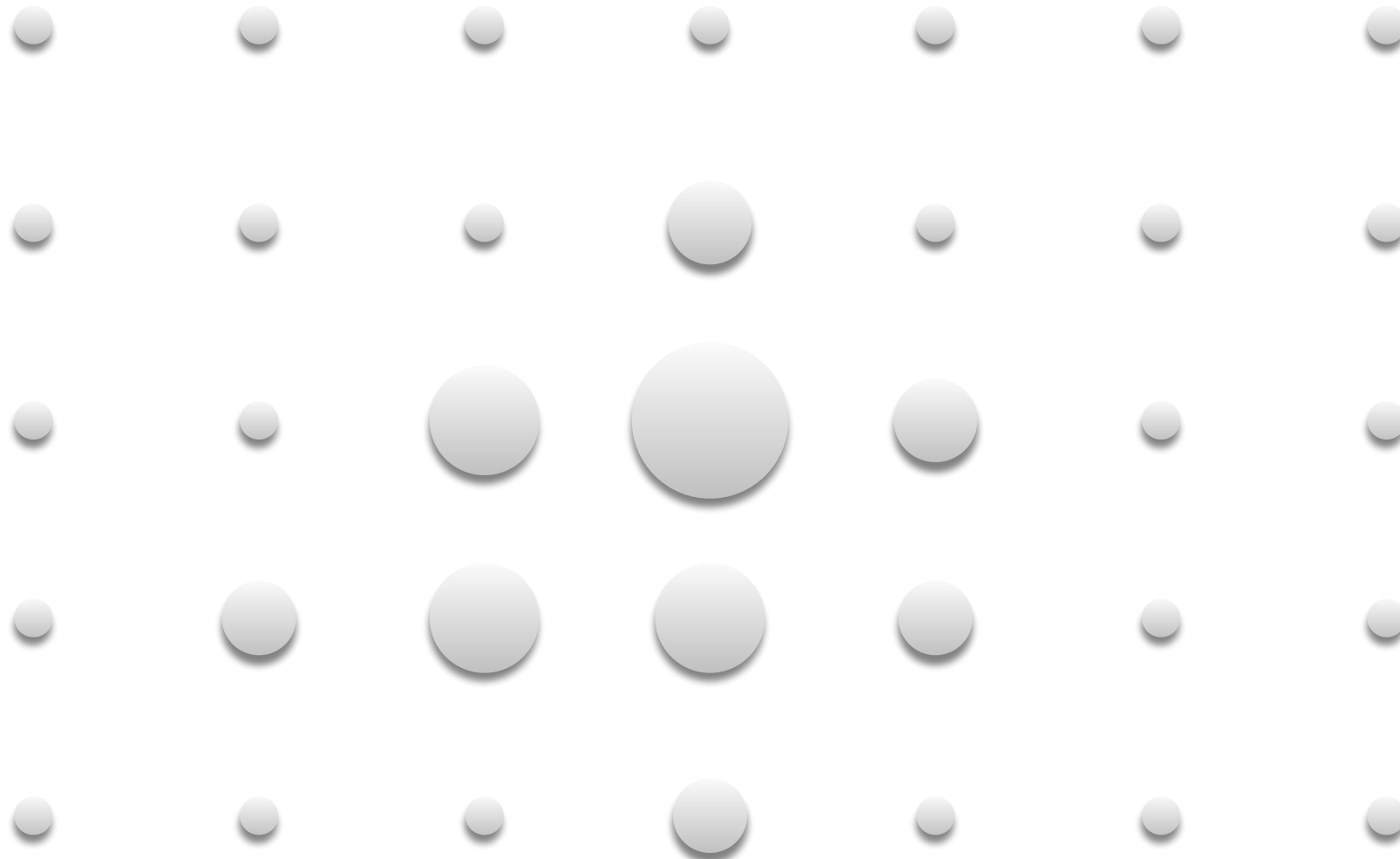
1. Compute mean-shift

$$m(\mathbf{x}) = \frac{\sum_s K(\mathbf{x}, \mathbf{x}_s) w(\mathbf{x}_s) \mathbf{x}_s}{\sum_s K(\mathbf{x}, \mathbf{x}_s) w(\mathbf{x}_s)}$$

$$v(\mathbf{x}) = m(\mathbf{x}) - \mathbf{x}$$

2. Update  $\mathbf{x} \leftarrow \mathbf{x} + v(\mathbf{x})$

For images, each pixel is point with a weight

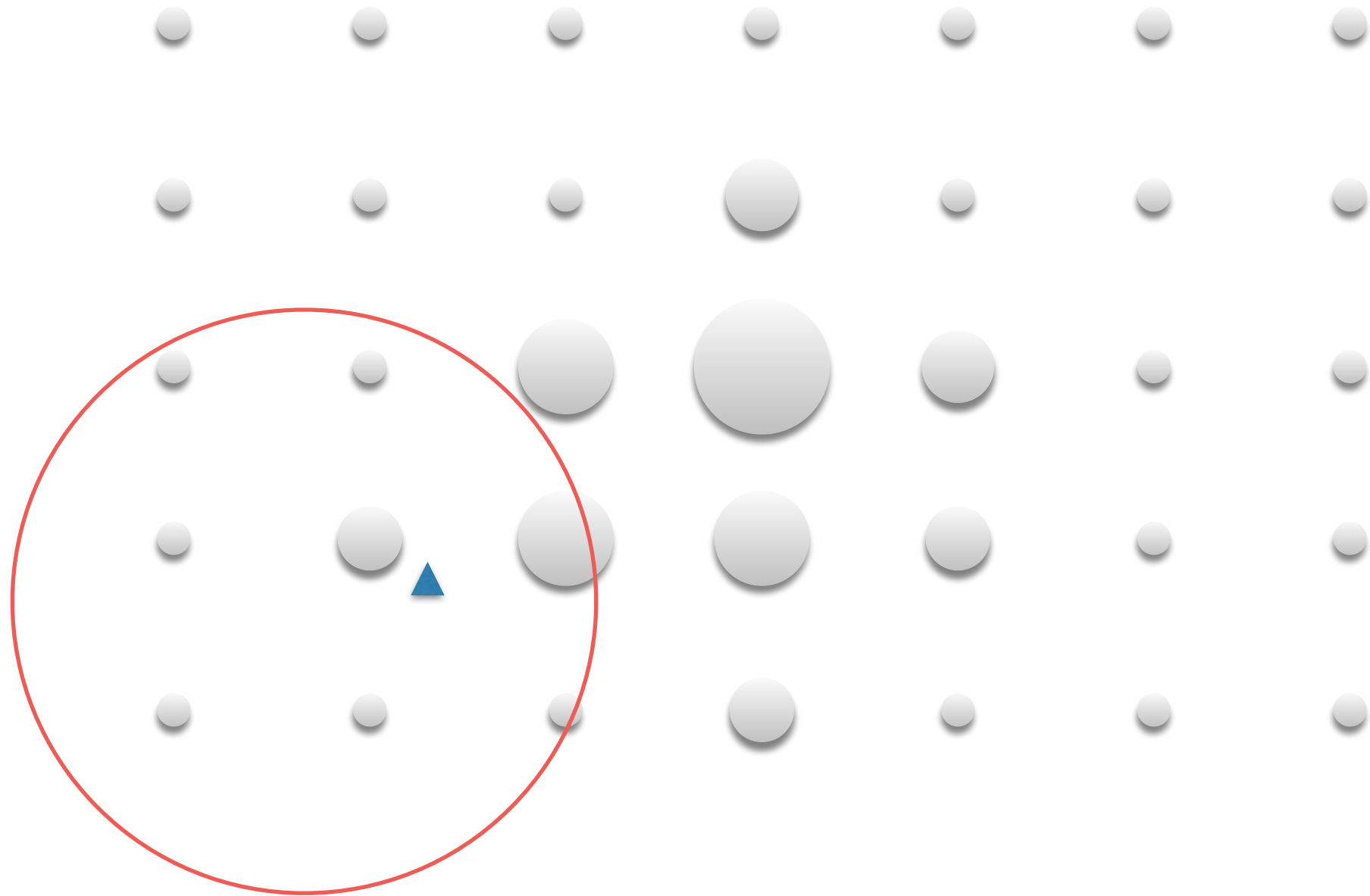






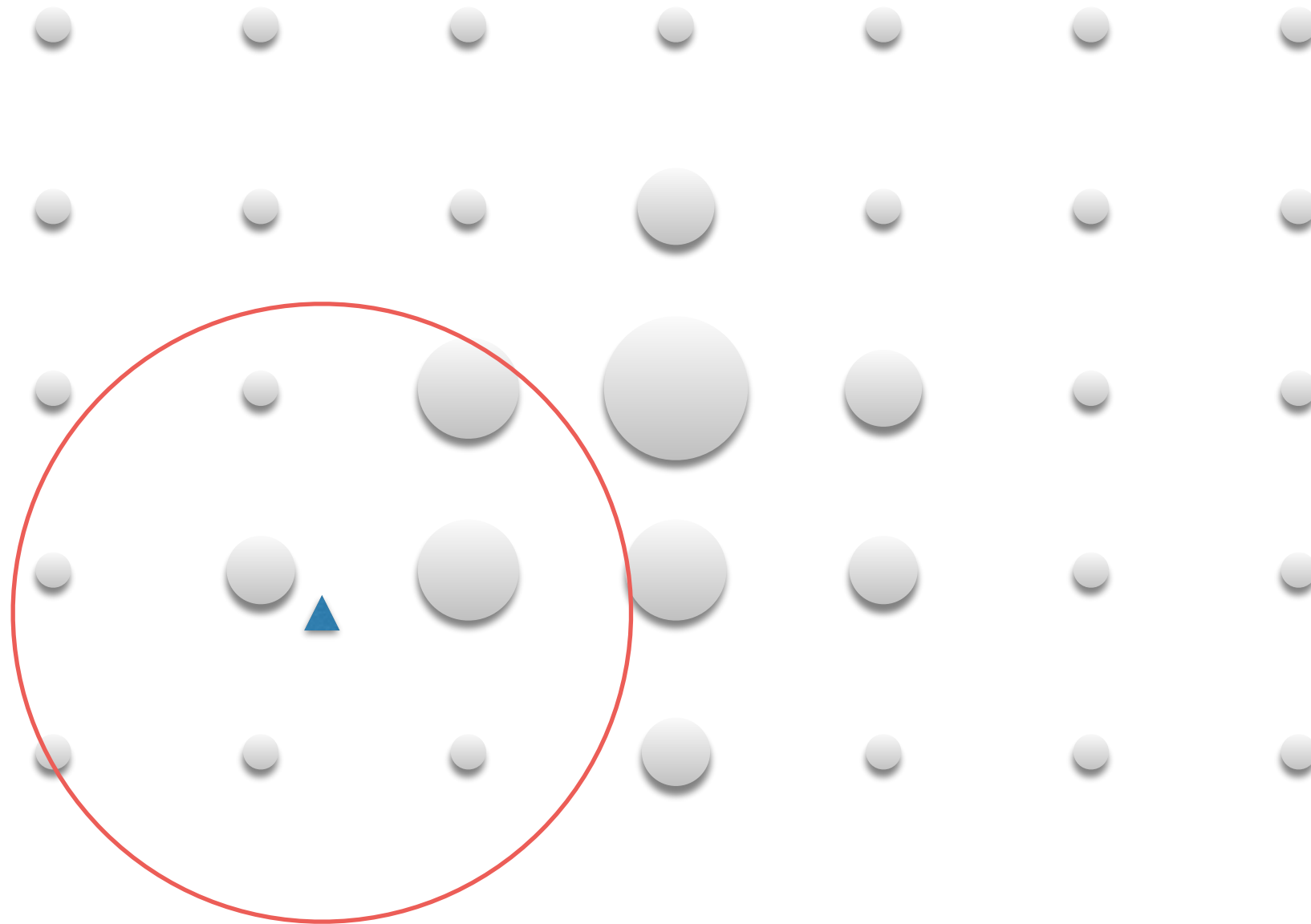


For images, each pixel is point with a weight





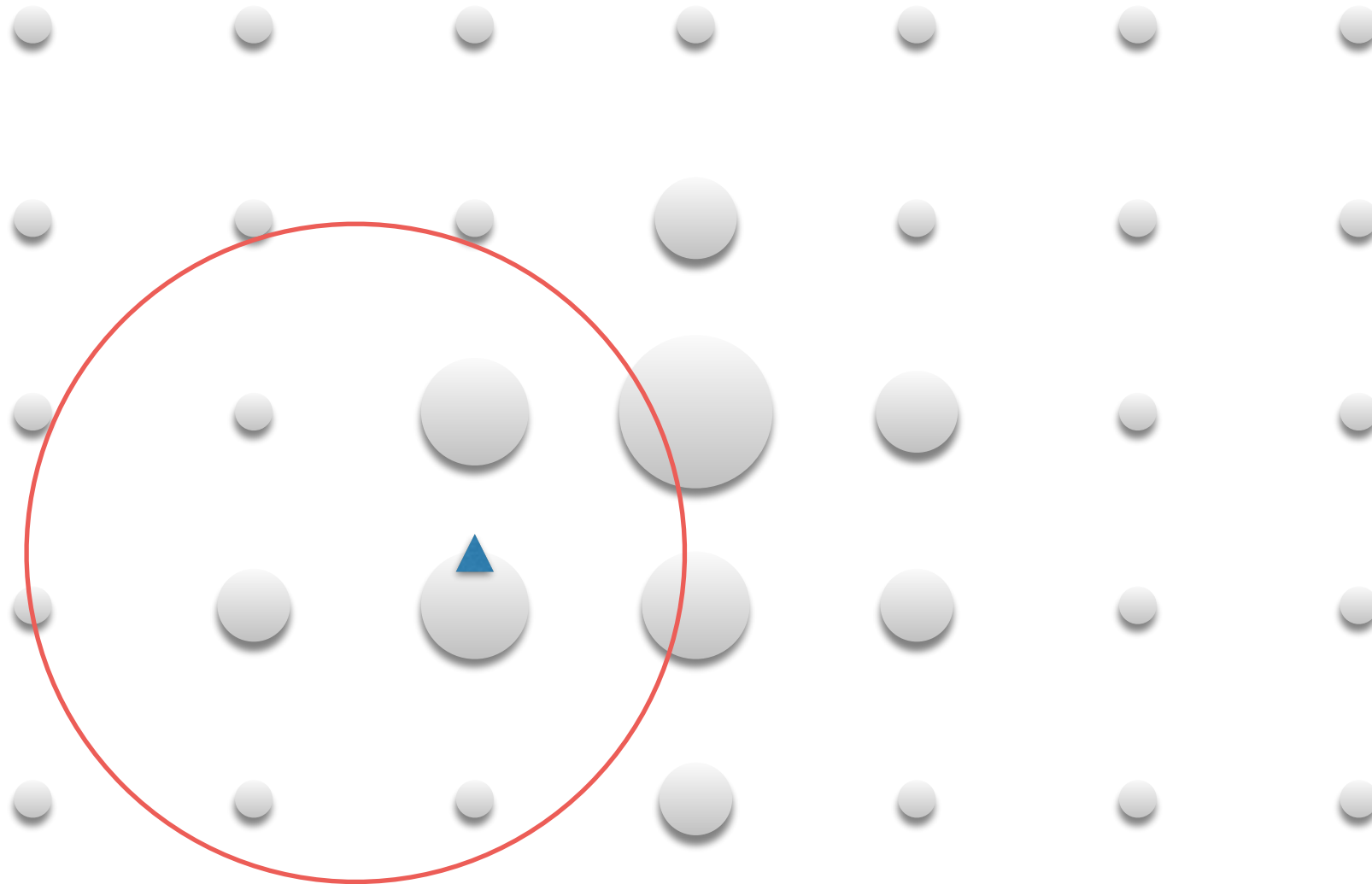
For images, each pixel is point with a weight



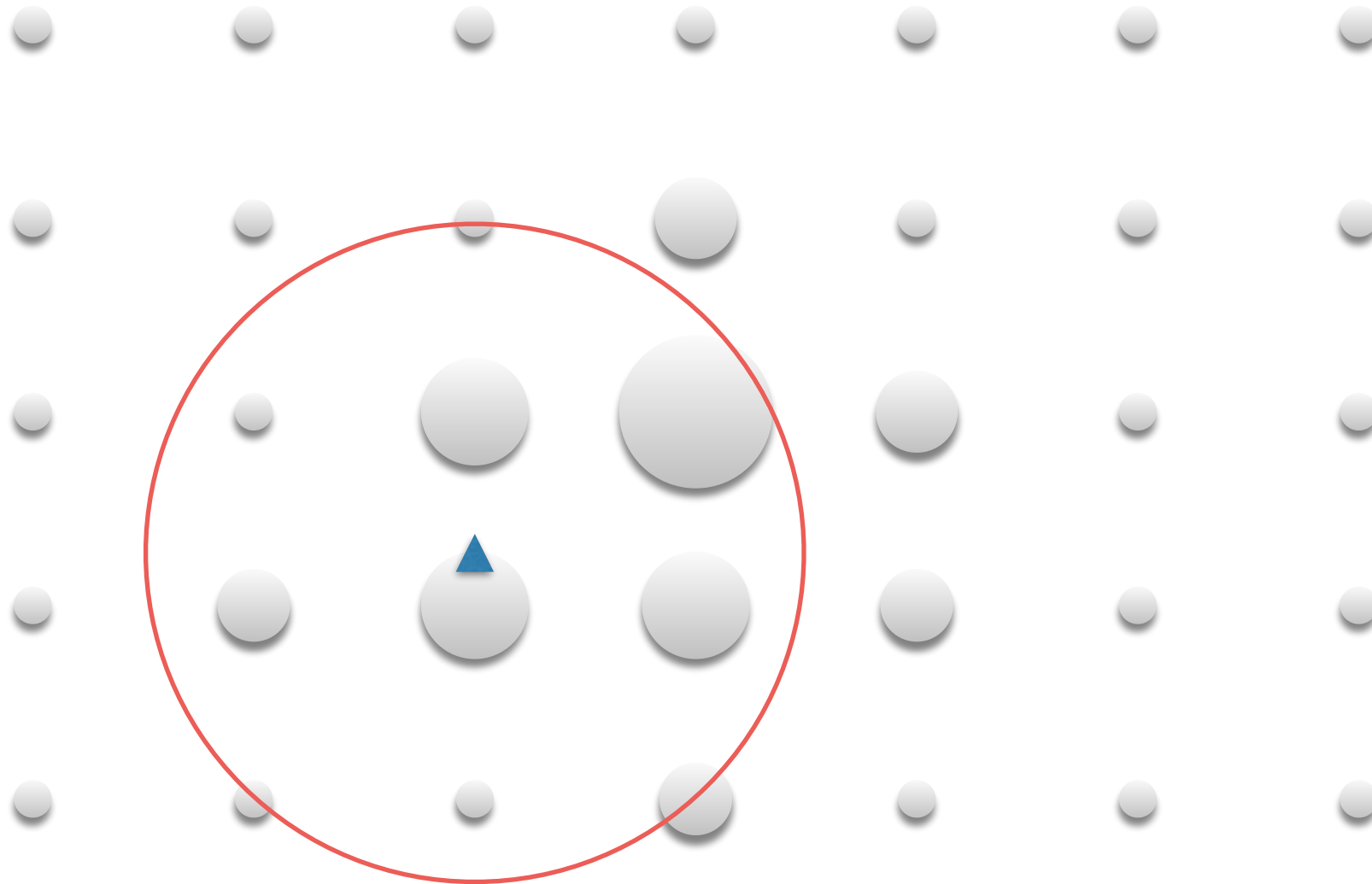




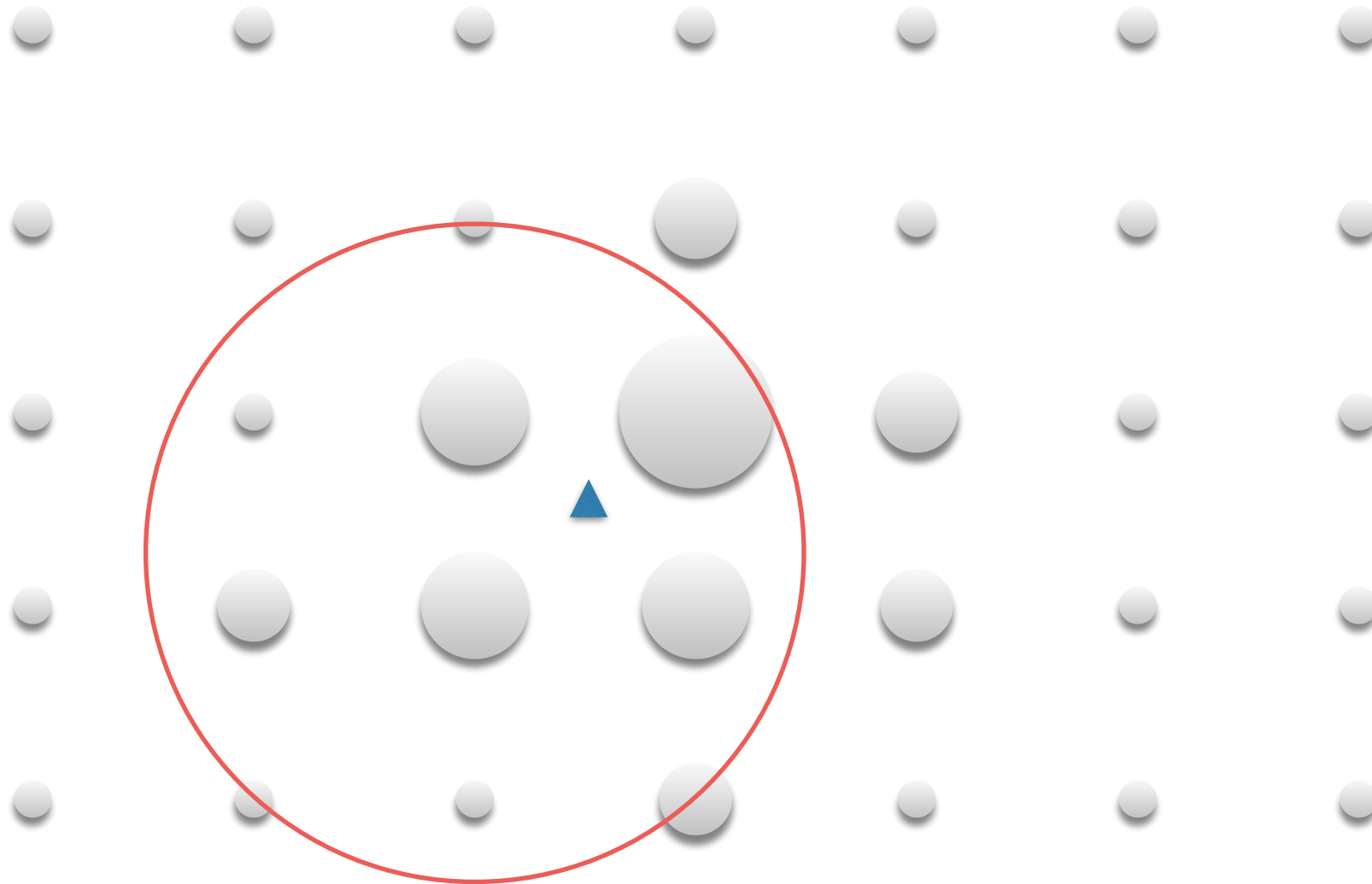
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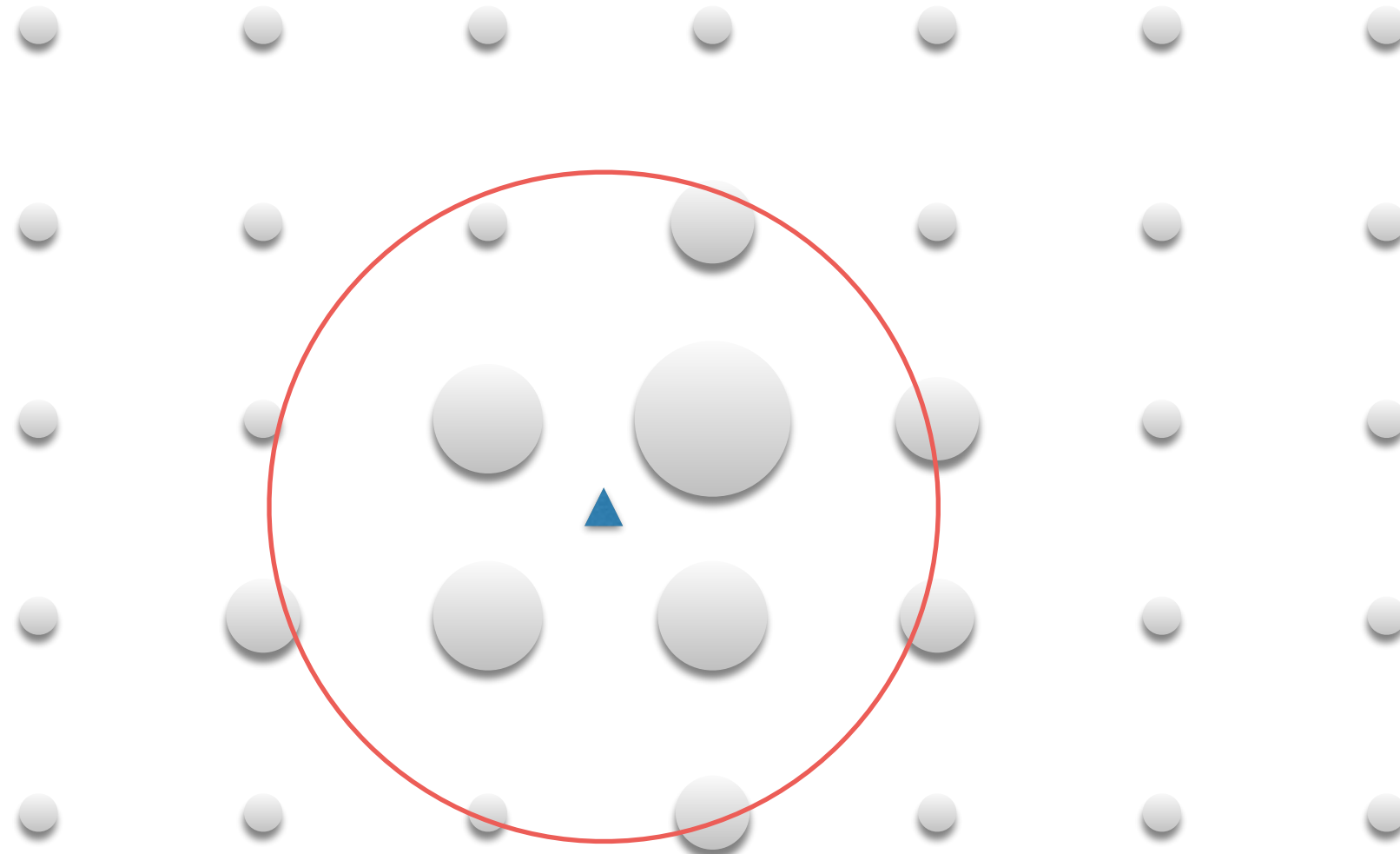
For images, each pixel is point with a weight



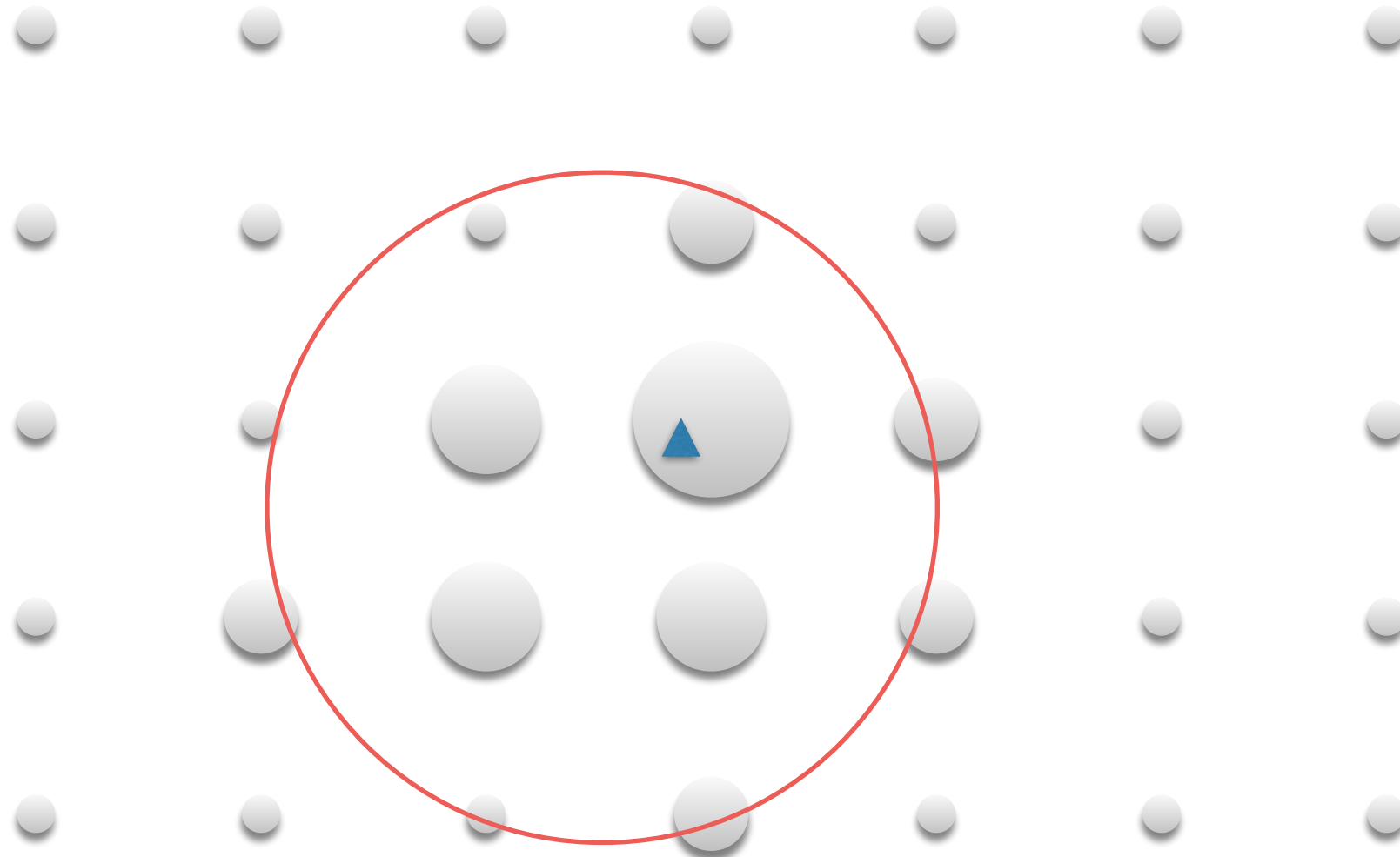
For images, each pixel is point with a weight



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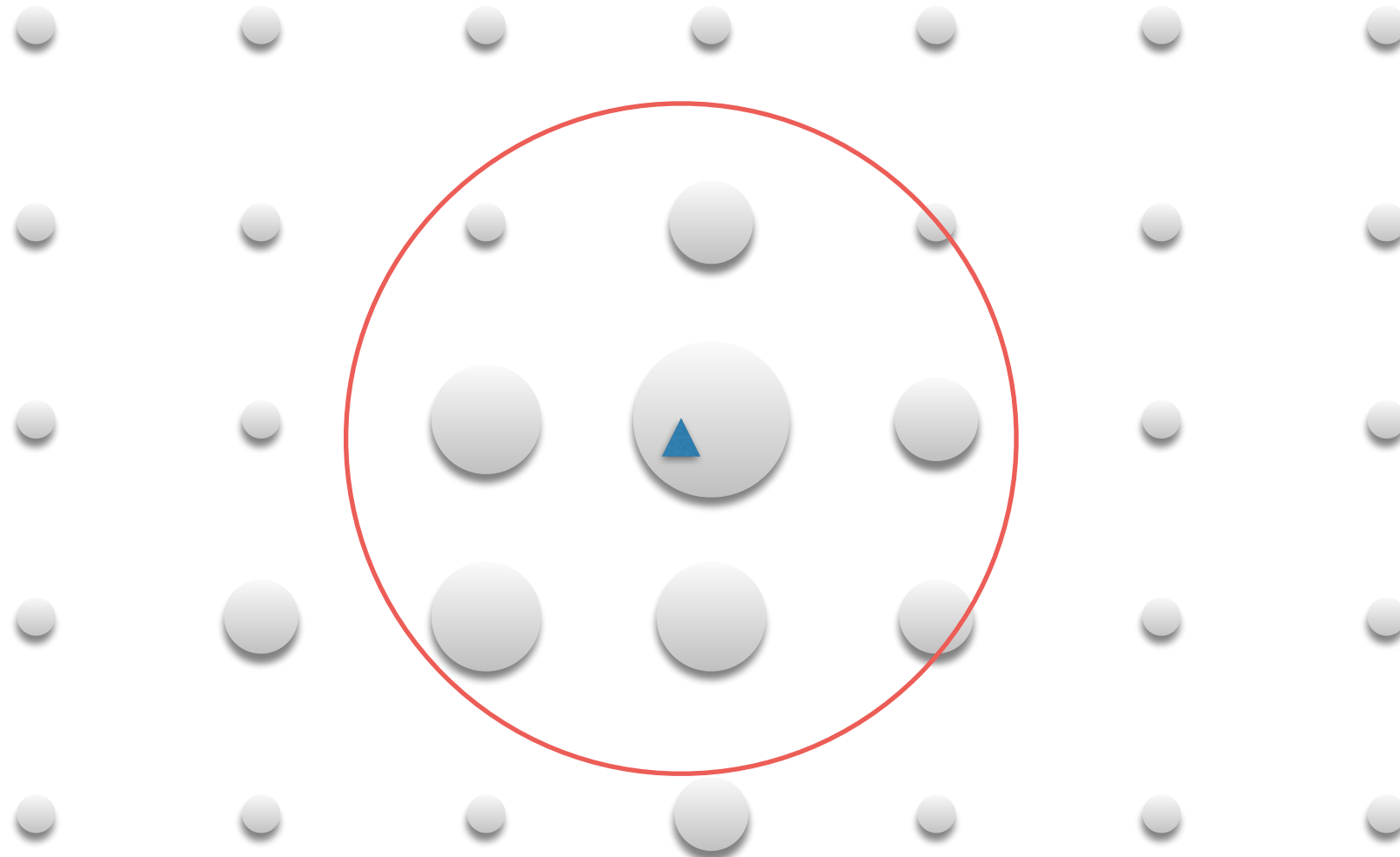


For images, each pixel is point with a weight



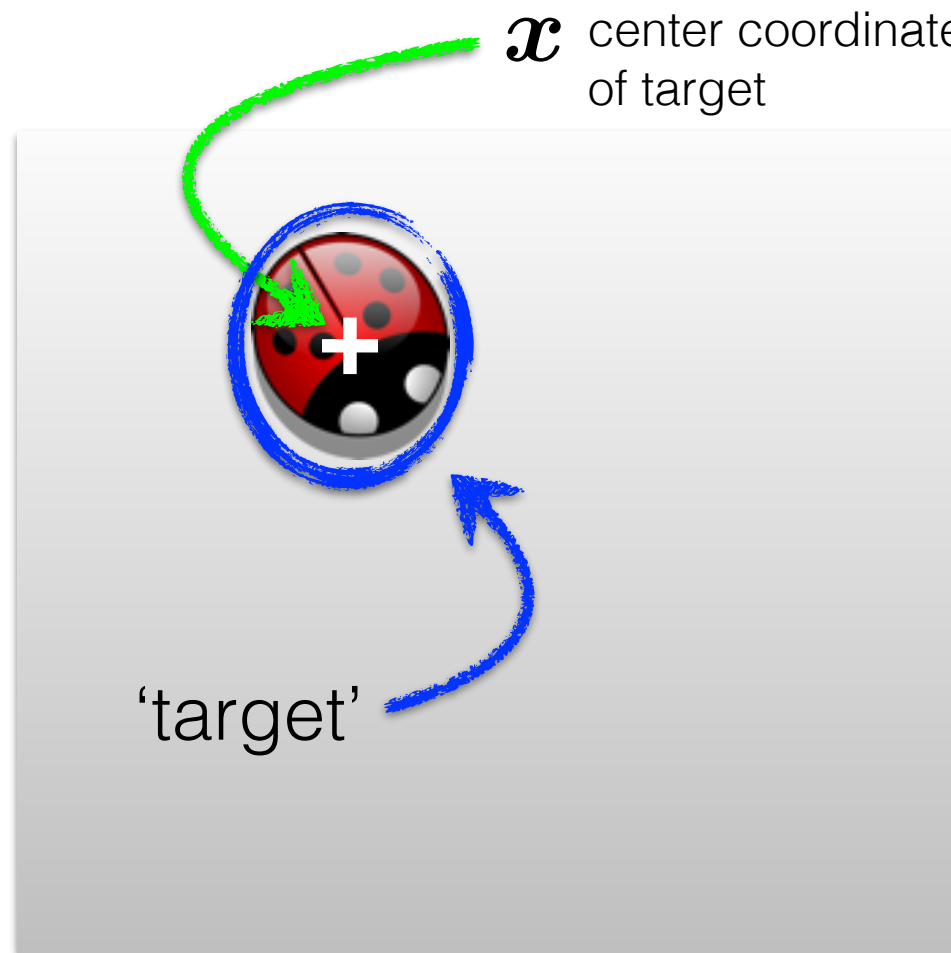


For images, each pixel is point with a weight

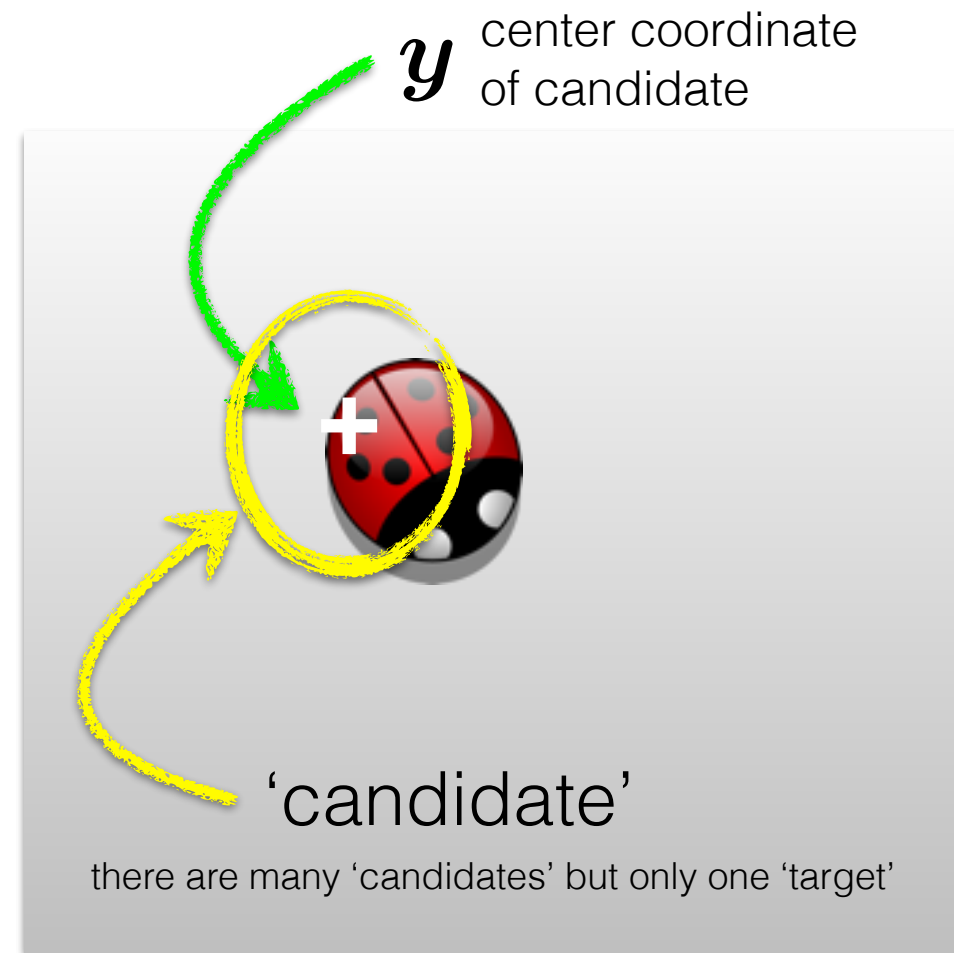


Finally... mean shift tracking in video

**Goal:** find the best candidate location in frame 2



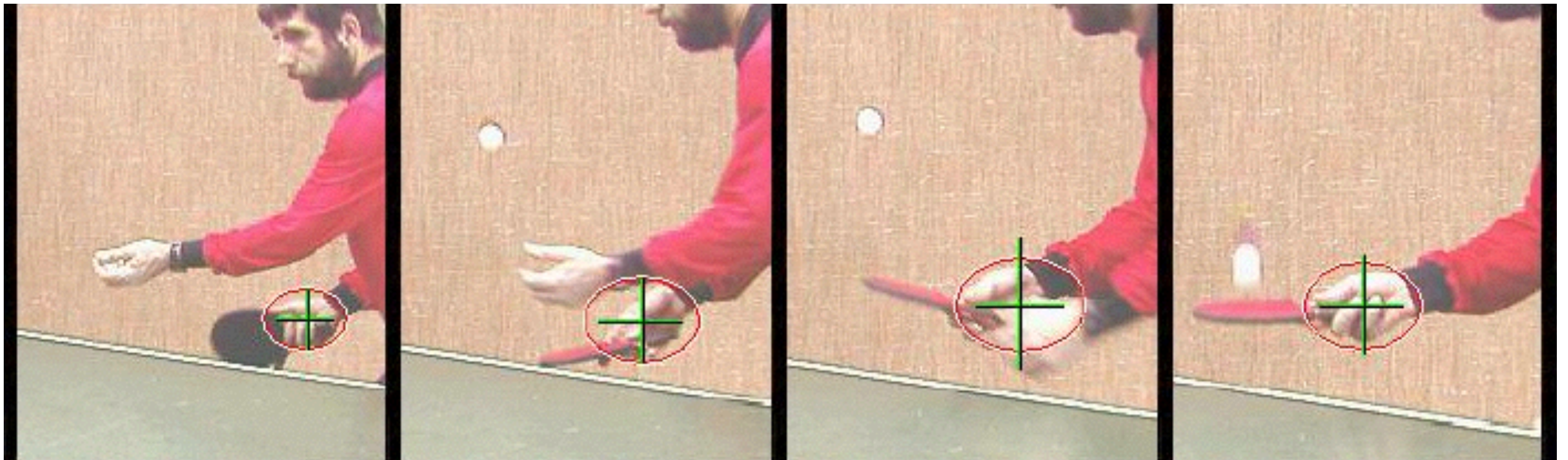
Frame 1



Frame 2

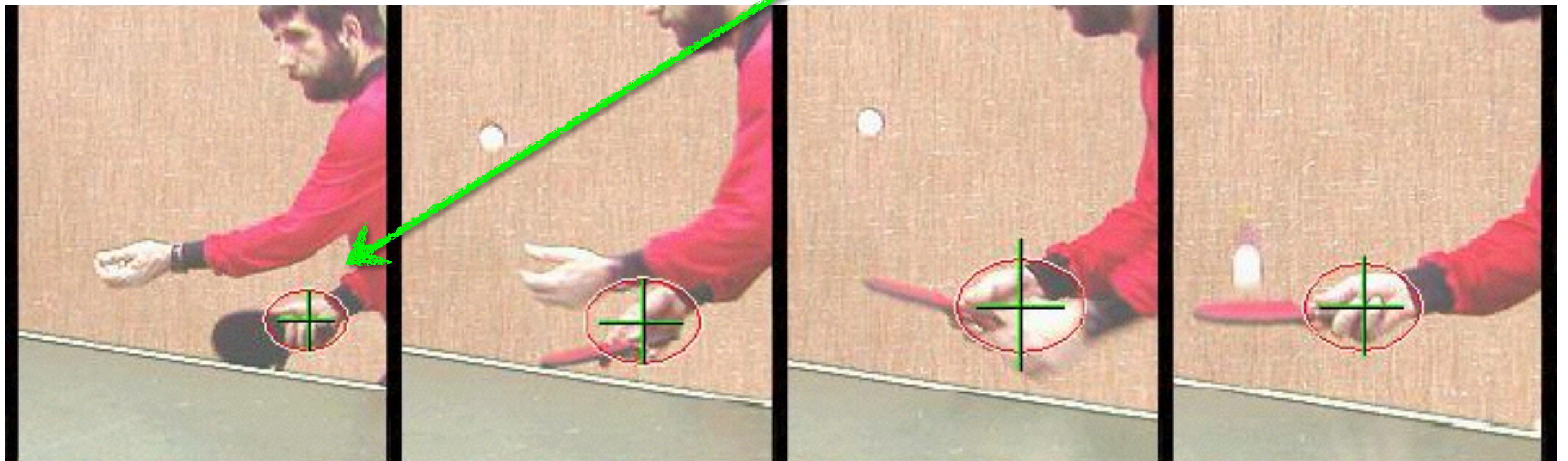
Use the mean shift algorithm to find the best candidate location

# Non-rigid object tracking



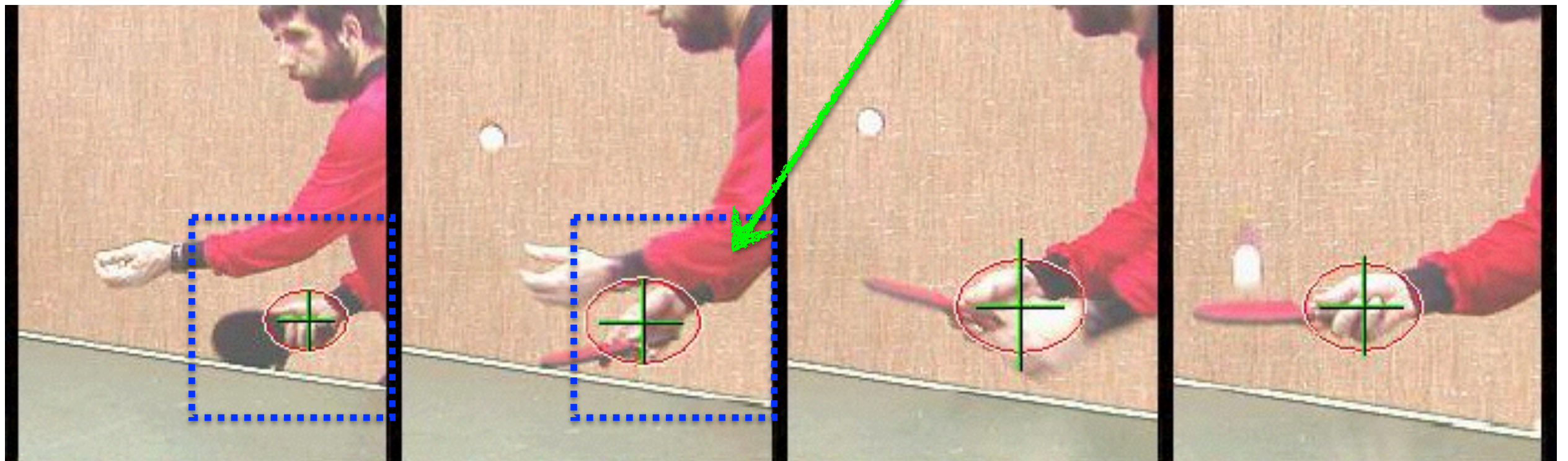


Compute a descriptor for the target



Target

Search for similar descriptor in neighborhood in next frame

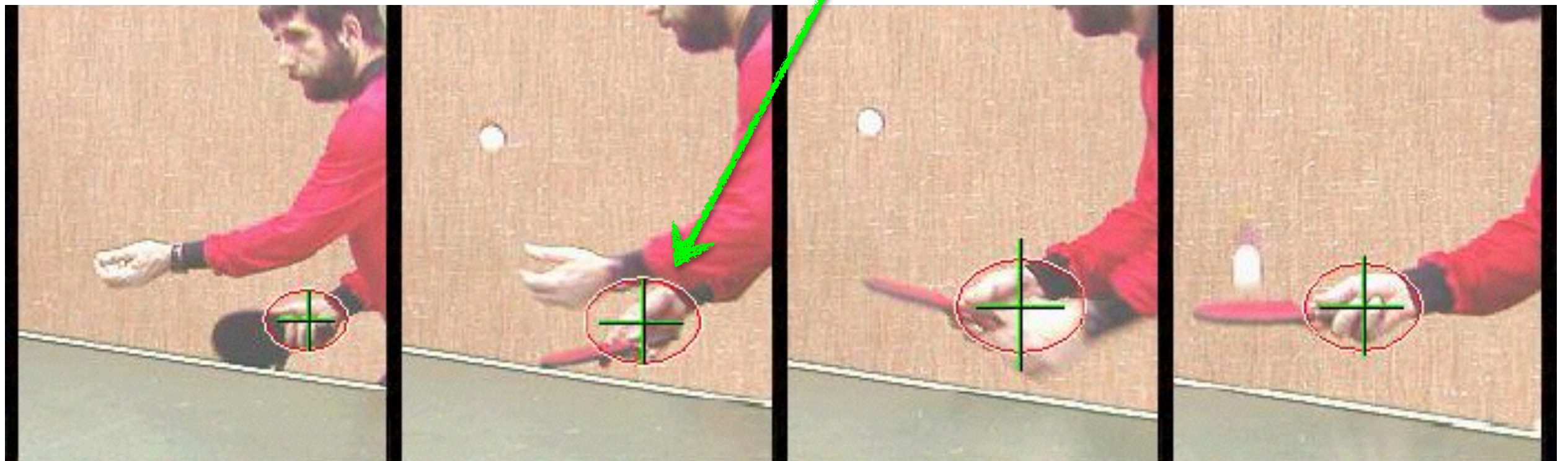


Target

Candidate

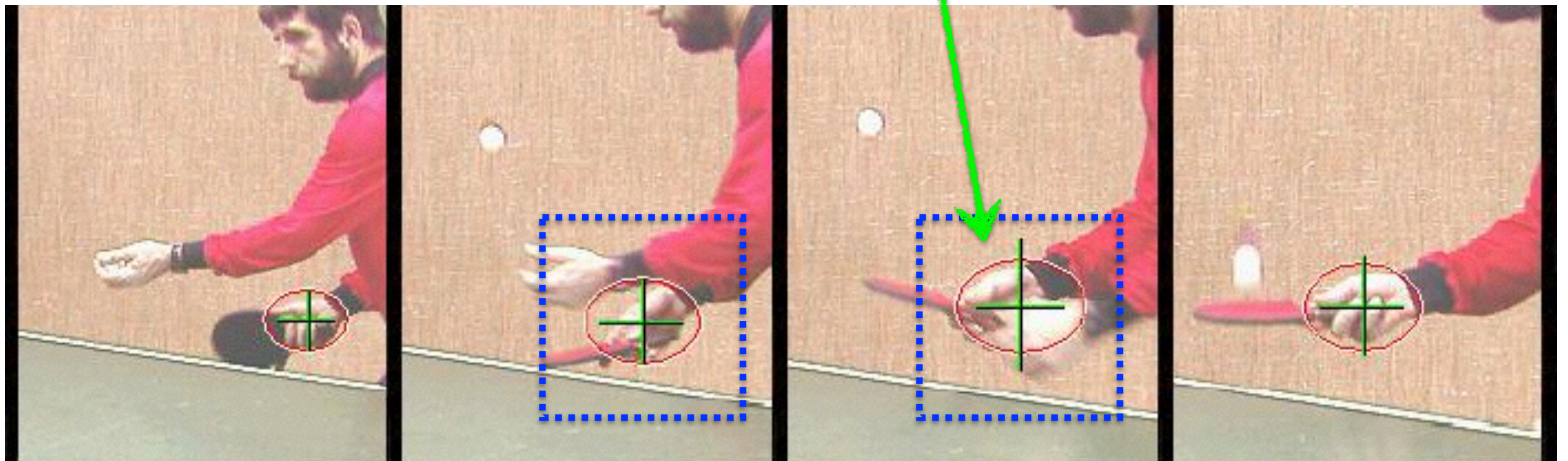


Compute a descriptor for the new target



Target

Search for similar descriptor in neighborhood in next frame



Target

Candidate



How do we model the target and candidate regions?

# Modeling the target



M-dimensional **target** descriptor

$$\mathbf{q} = \{q_1, \dots, q_M\}$$

(centered at target center)

a 'fancy' (confusing) way to write a weighted histogram

$$q_m = C \sum_n k(\|\mathbf{x}_n\|^2) \delta[b(\mathbf{x}_n) - m]$$

Normalization factor

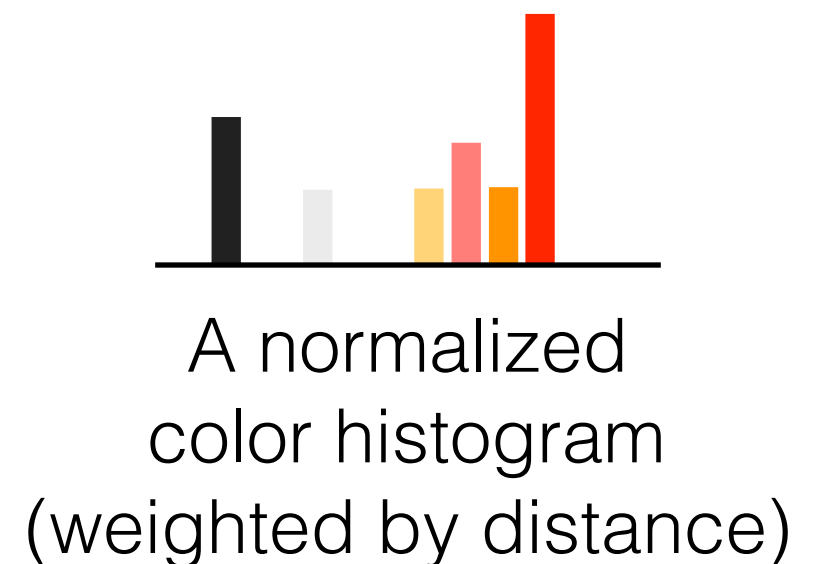
sum over all pixels

function of inverse distance (weight)

Kronecker delta function

quantization function

bin ID



# Modeling the candidate

M-dimensional **candidate** descriptor

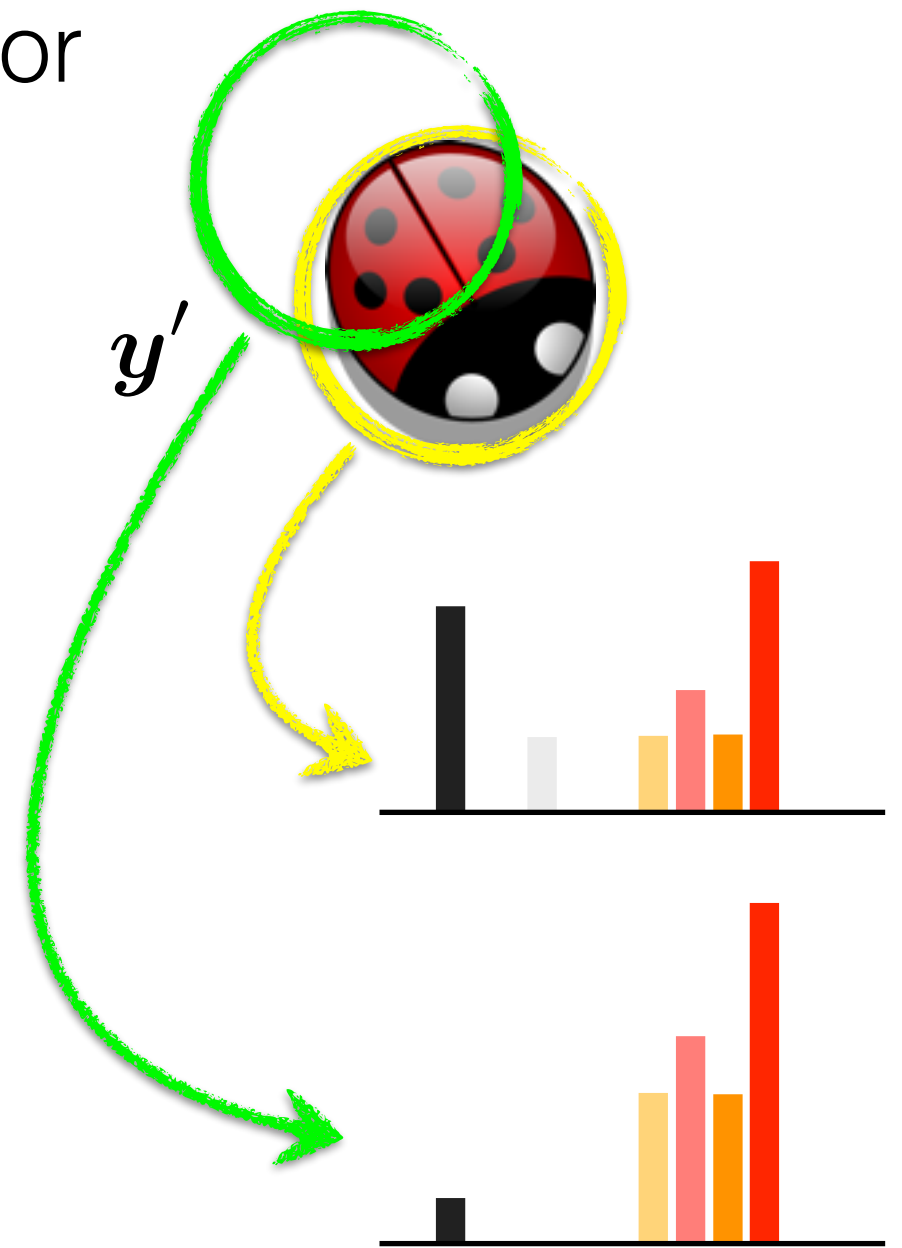
$$\mathbf{p}(\mathbf{y}) = \{p_1(\mathbf{y}), \dots, p_M(\mathbf{y})\}$$

(centered at location  $\mathbf{y}$ )

a weighted histogram at  $\mathbf{y}$

$$p_m = C_h \sum_n k \left( \left\| \frac{\mathbf{y} - \mathbf{x}_n}{h} \right\|^2 \right) \delta[b(\mathbf{x}_n) - m]$$

bandwidth



# Similarity between the target and candidate

Distance function

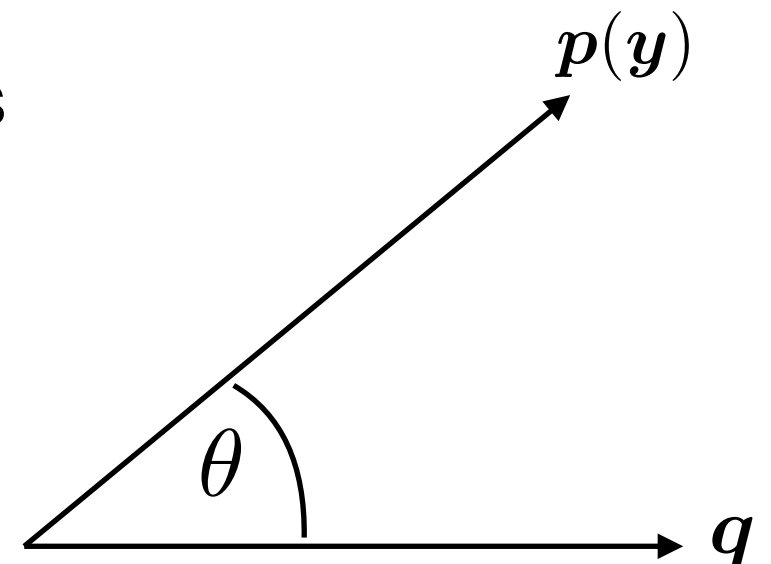
$$d(\mathbf{y}) = \sqrt{1 - \rho[\mathbf{p}(\mathbf{y}), \mathbf{q}]}$$

Bhattacharyya Coefficient

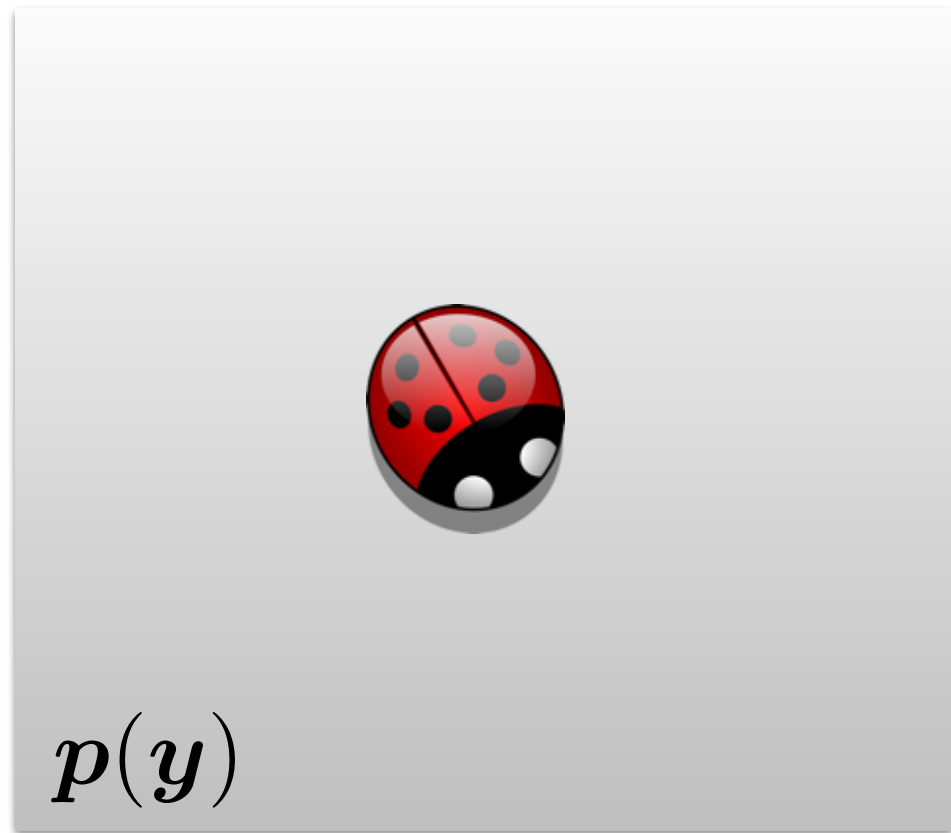
$$\rho(\mathbf{y}) \equiv \rho[\mathbf{p}(\mathbf{y}), \mathbf{q}] = \sum_m \sqrt{p_m(\mathbf{y})q_m}$$

Just the Cosine distance between two unit vectors

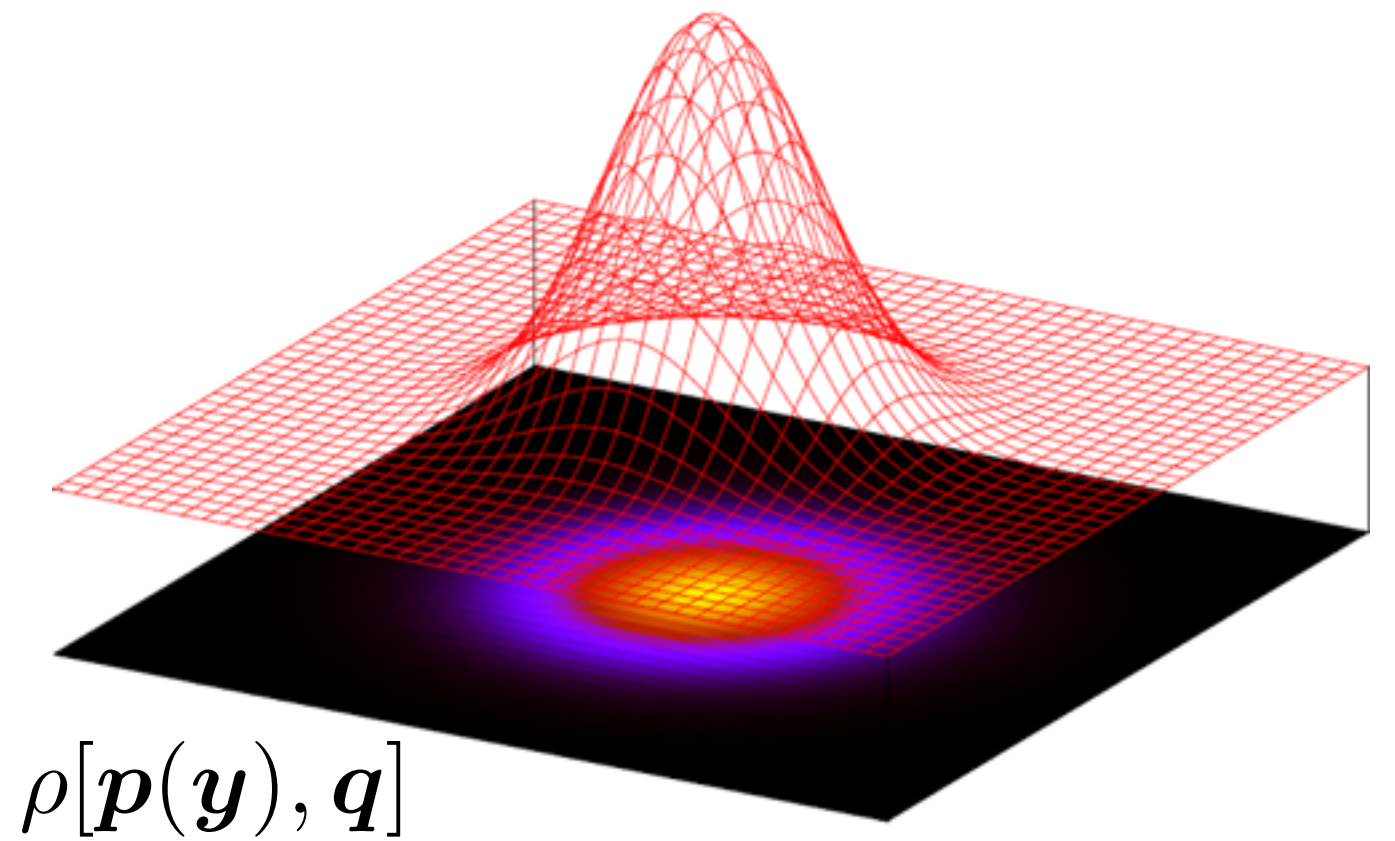
$$\rho(\mathbf{y}) = \cos \theta_{\mathbf{y}} = \frac{\mathbf{p}(\mathbf{y})^\top \mathbf{q}}{\|\mathbf{p}\| \|\mathbf{q}\|} = \sum_m \sqrt{p_m(\mathbf{y})q_m}$$



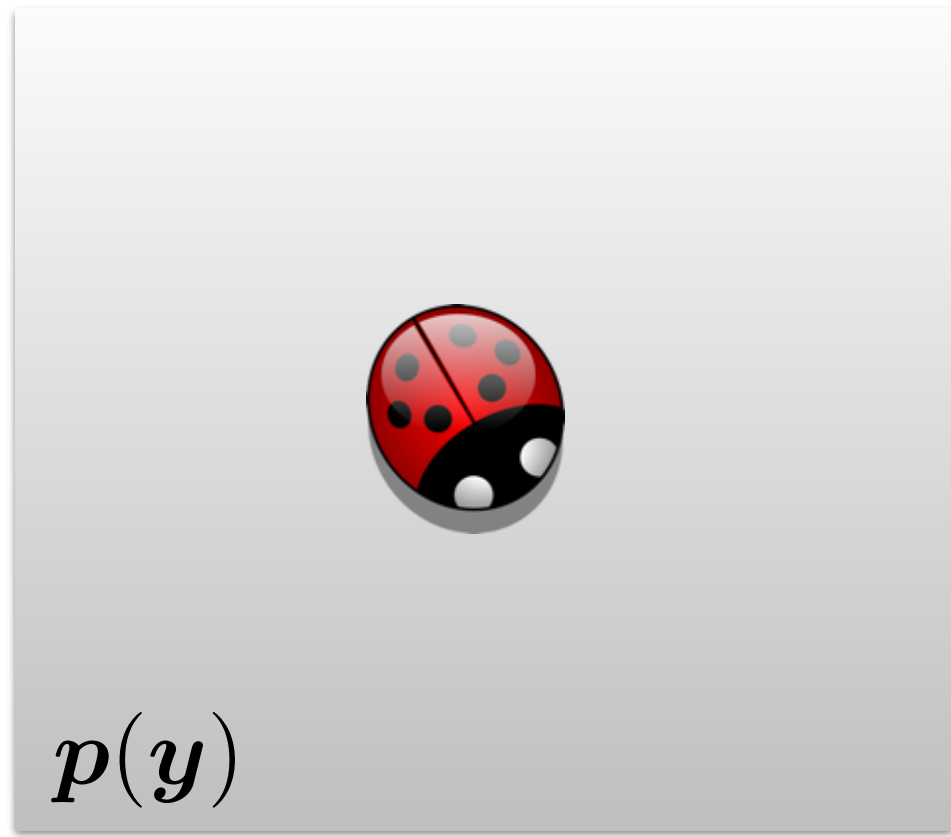
Now we can compute the similarity between a target and multiple candidate regions



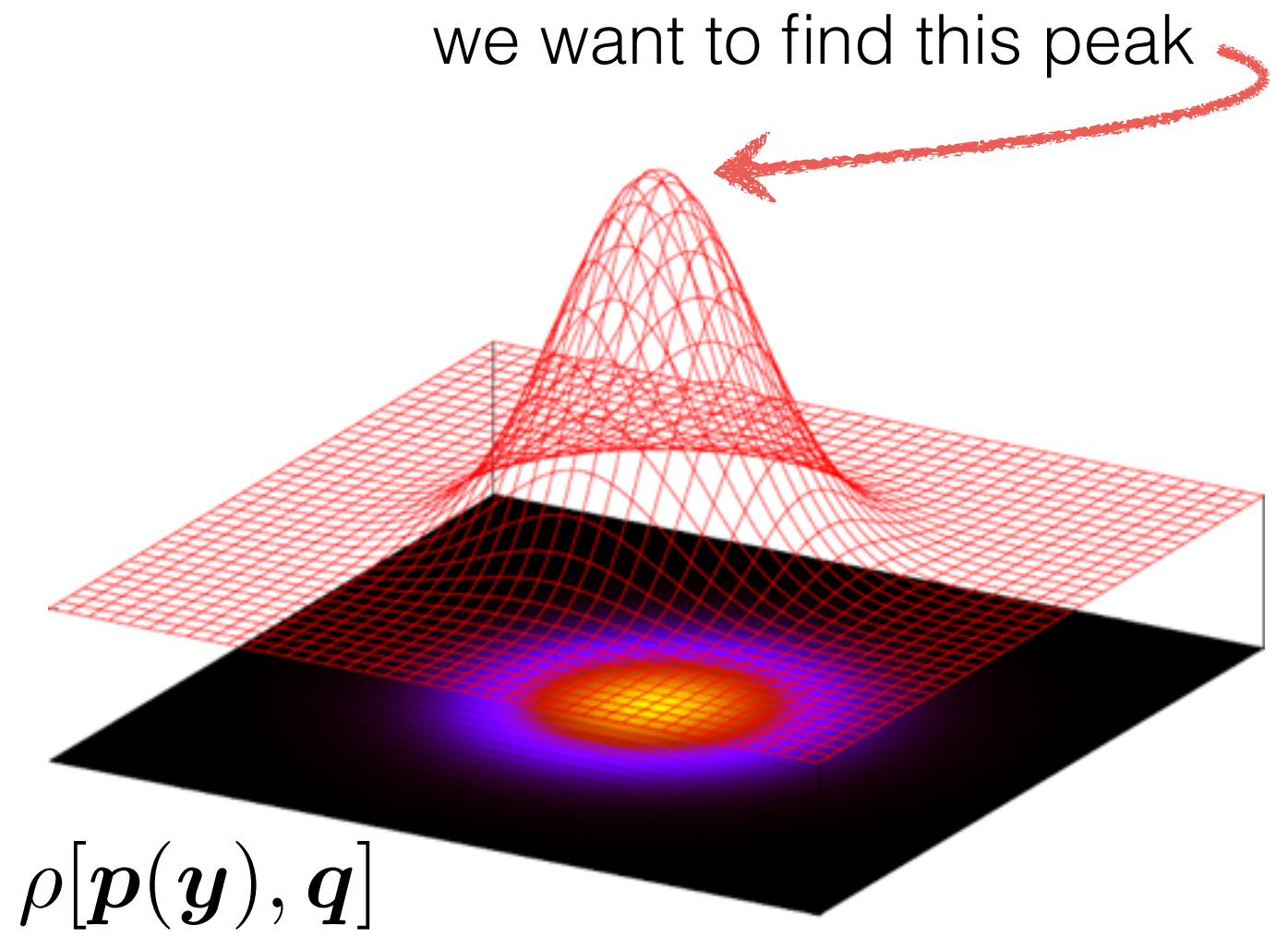
image



similarity over image



image



$\rho[p(y), q]$

similarity over image

# Objective function

$$\min_{\mathbf{y}} d(\mathbf{y}) \quad \text{same as} \quad \max_{\mathbf{y}} \rho[\mathbf{p}(\mathbf{y}), \mathbf{q}]$$

Assuming a good initial guess

$$\rho[\mathbf{p}(\mathbf{y}_0 + \mathbf{y}), \mathbf{q}]$$

Linearize around the initial guess (Taylor series expansion)

$$\rho[\mathbf{p}(\mathbf{y}), \mathbf{q}] \approx \frac{1}{2} \sum_m \sqrt{p_m(\mathbf{y}_0) q_m} + \frac{1}{2} \sum_m p_m(\mathbf{y}) \sqrt{\frac{q_m}{p_m(\mathbf{y}_0)}}$$

function at specified value derivative



Linearized objective

$$\rho[\mathbf{p}(\mathbf{y}), \mathbf{q}] \approx \frac{1}{2} \sum_m \sqrt{p_m(\mathbf{y}_0) q_m} + \frac{1}{2} \sum_m p_m(\mathbf{y}) \sqrt{\frac{q_m}{p_m(\mathbf{y}_0)}}$$

$$p_m = C_h \sum_n k \left( \left\| \frac{\mathbf{y} - \mathbf{x}_n}{h} \right\|^2 \right) \delta[b(\mathbf{x}_n) - m]$$

Remember  
definition of this?



Fully expanded

$$\rho[\mathbf{p}(\mathbf{y}), \mathbf{q}] \approx \frac{1}{2} \sum_m \sqrt{p_m(\mathbf{y}_0) q_m} + \frac{1}{2} \sum_m \left\{ C_h \sum_n k \left( \left\| \frac{\mathbf{y} - \mathbf{x}_n}{h} \right\|^2 \right) \delta[b(\mathbf{x}_n) - m] \right\} \sqrt{\frac{q_m}{p_m(\mathbf{y}_0)}}$$

## Fully expanded linearized objective

$$\rho[\mathbf{p}(\mathbf{y}), \mathbf{q}] \approx \frac{1}{2} \sum_m \sqrt{p_m(\mathbf{y}_0) q_m} + \frac{1}{2} \sum_m \left\{ C_h \sum_n k \left( \left\| \frac{\mathbf{y} - \mathbf{x}_n}{h} \right\|^2 \right) \delta[b(\mathbf{x}_n) - m] \right\} \sqrt{\frac{q_m}{p_m(\mathbf{y}_0)}}$$

Moving terms around...

$$\rho[\mathbf{p}(\mathbf{y}), \mathbf{q}] \approx \underbrace{\frac{1}{2} \sum_m \sqrt{p_m(\mathbf{y}_0) q_m}}_{\text{Does not depend on unknown } \mathbf{y}} + \underbrace{\frac{C_h}{2} \sum_n w_n k \left( \left\| \frac{\mathbf{y} - \mathbf{x}_n}{h} \right\|^2 \right)}_{\text{Weighted kernel density estimate}}$$

where  $w_n = \sum_m \sqrt{\frac{q_m}{p_m(\mathbf{y}_0)}} \delta[b(\mathbf{x}_n) - m]$

Weight is bigger when  $q_m > p_m(\mathbf{y}_0)$

OK, why are we doing all this math?

We want to maximize this

$$\max_{\mathbf{y}} \rho[\mathbf{p}(\mathbf{y}), \mathbf{q}]$$

We want to maximize this

$$\max_{\mathbf{y}} \rho[\mathbf{p}(\mathbf{y}), \mathbf{q}]$$

Fully expanded linearized objective

$$\rho[\mathbf{p}(\mathbf{y}), \mathbf{q}] \approx \frac{1}{2} \sum_m \sqrt{p_m(\mathbf{y}_0) q_m} + \frac{C_h}{2} \sum_n w_n k \left( \left\| \frac{\mathbf{y} - \mathbf{x}_n}{h} \right\|^2 \right)$$

$$\text{where } w_n = \sum_m \sqrt{\frac{q_m}{p_m(\mathbf{y}_0)}} \delta[b(\mathbf{x}_n) - m]$$

We want to maximize this

$$\max_{\mathbf{y}} \rho[\mathbf{p}(\mathbf{y}), \mathbf{q}]$$

Fully expanded linearized objective

$$\rho[\mathbf{p}(\mathbf{y}), \mathbf{q}] \approx \frac{1}{2} \sum_m \sqrt{p_m(\mathbf{y}_0) q_m} + \frac{C_h}{2} \sum_n w_n k \left( \left\| \frac{\mathbf{y} - \mathbf{x}_n}{h} \right\|^2 \right)$$

doesn't depend on unknown  $\mathbf{y}$

where  $w_n = \sum_m \sqrt{\frac{q_m}{p_m(\mathbf{y}_0)}} \delta[b(\mathbf{x}_n) - m]$

We want to maximize this

$$\max_{\mathbf{y}} \rho[\mathbf{p}(\mathbf{y}), \mathbf{q}]$$

only need to  
maximize this!

Fully expanded linearized objective

$$\rho[\mathbf{p}(\mathbf{y}), \mathbf{q}] \approx \frac{1}{2} \sum_m \sqrt{p_m(\mathbf{y}_0)} q_m + \frac{C_h}{2} \sum_n w_n k \left( \left\| \frac{\mathbf{y} - \mathbf{x}_n}{h} \right\|^2 \right)$$

doesn't depend on unknown  $\mathbf{y}$

where  $w_n = \sum_m \sqrt{\frac{q_m}{p_m(\mathbf{y}_0)}} \delta[b(\mathbf{x}_n) - m]$

We want to maximize this

$$\max_{\mathbf{y}} \rho[\mathbf{p}(\mathbf{y}), \mathbf{q}]$$

Fully expanded linearized objective

$$\rho[\mathbf{p}(\mathbf{y}), \mathbf{q}] \approx \frac{1}{2} \sum_m \sqrt{p_m(\mathbf{y}_0) q_m} + \frac{C_h}{2} \sum_n w_n k \left( \left\| \frac{\mathbf{y} - \mathbf{x}_n}{h} \right\|^2 \right)$$

doesn't depend on unknown  $\mathbf{y}$

where  $w_n = \sum_m \sqrt{\frac{q_m}{p_m(\mathbf{y}_0)}} \delta[b(\mathbf{x}_n) - m]$

what can we use to solve this weighted KDE?

**Mean Shift Algorithm!**



$$\frac{C_h}{2} \sum_n w_n k \left( \left\| \frac{\mathbf{y} - \mathbf{x}_n}{h} \right\|^2 \right)$$

the new sample of mean of this KDE is

$$\mathbf{y}_1 = \frac{\sum_n \mathbf{x}_n w_n g \left( \left\| \frac{\mathbf{y}_0 - \mathbf{x}_n}{h} \right\|^2 \right)}{\sum_n w_n g \left( \left\| \frac{\mathbf{y}_0 - \mathbf{x}_n}{h} \right\|^2 \right)} \quad \text{(this was derived earlier)}$$

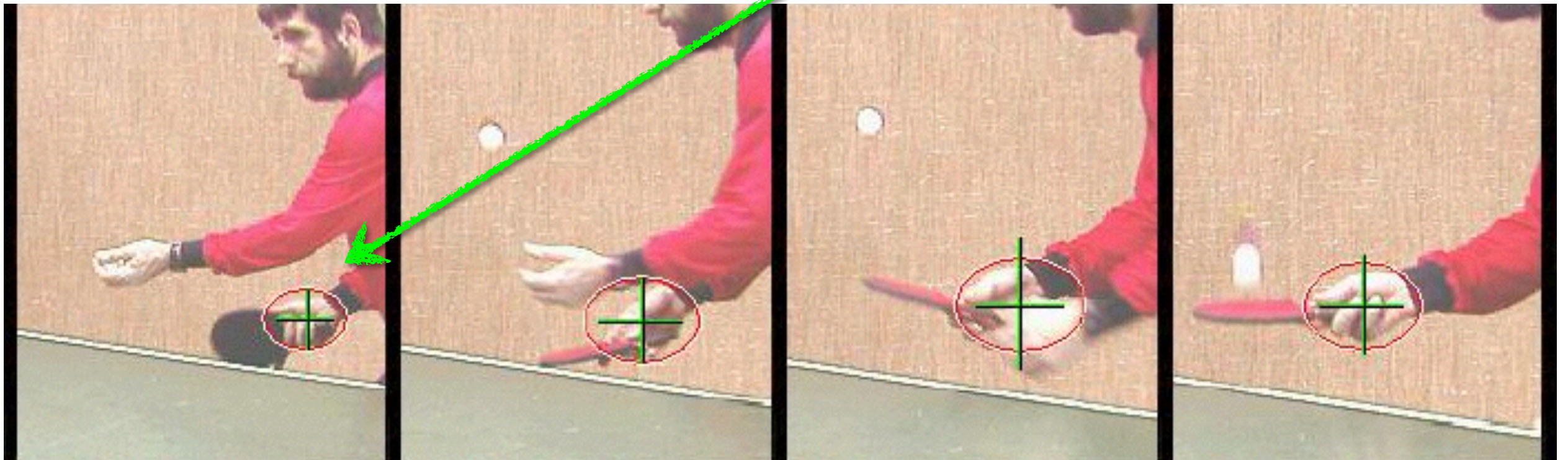
(new candidate location)

# Mean-Shift Object Tracking

For each frame:

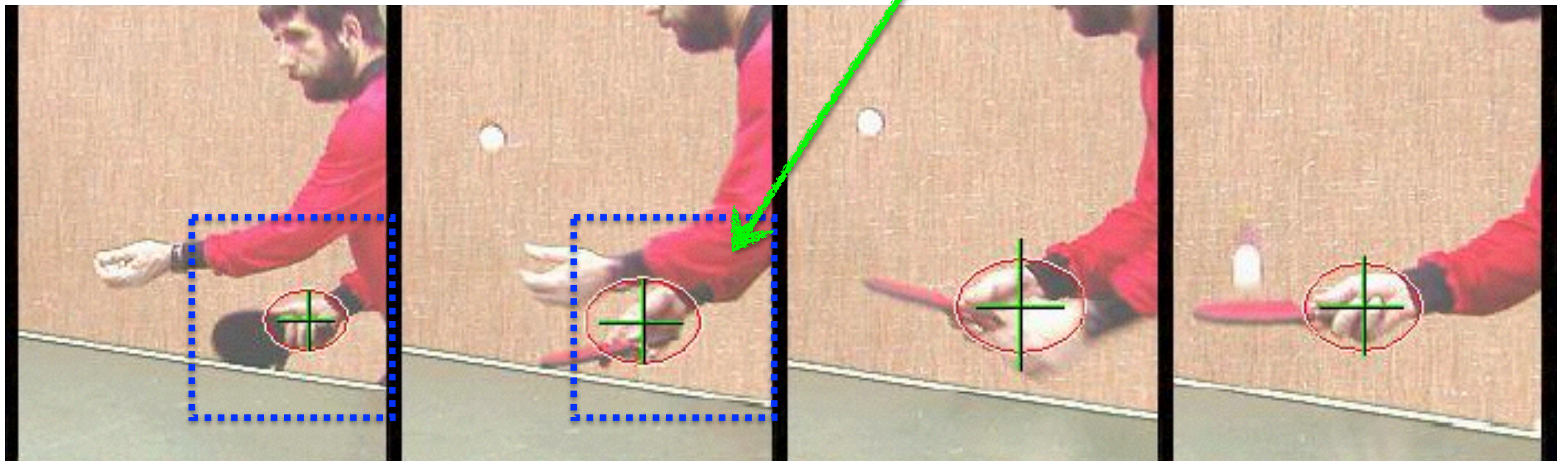
1. Initialize location  $\mathbf{y}_0$   
Compute  $\mathbf{q}$   
Compute  $\mathbf{p}(\mathbf{y}_0)$
2. Derive weights  $w_n$
3. Shift to new candidate location (mean shift)  $\mathbf{y}_1$
4. Compute  $\mathbf{p}(\mathbf{y}_1)$
5. If  $\|\mathbf{y}_0 - \mathbf{y}_1\| < \epsilon$  return  
Otherwise  $\mathbf{y}_0 \leftarrow \mathbf{y}_1$  and go back to 2

Compute a descriptor for the target



Target  
 $q$

Search for similar descriptor in neighborhood in next frame



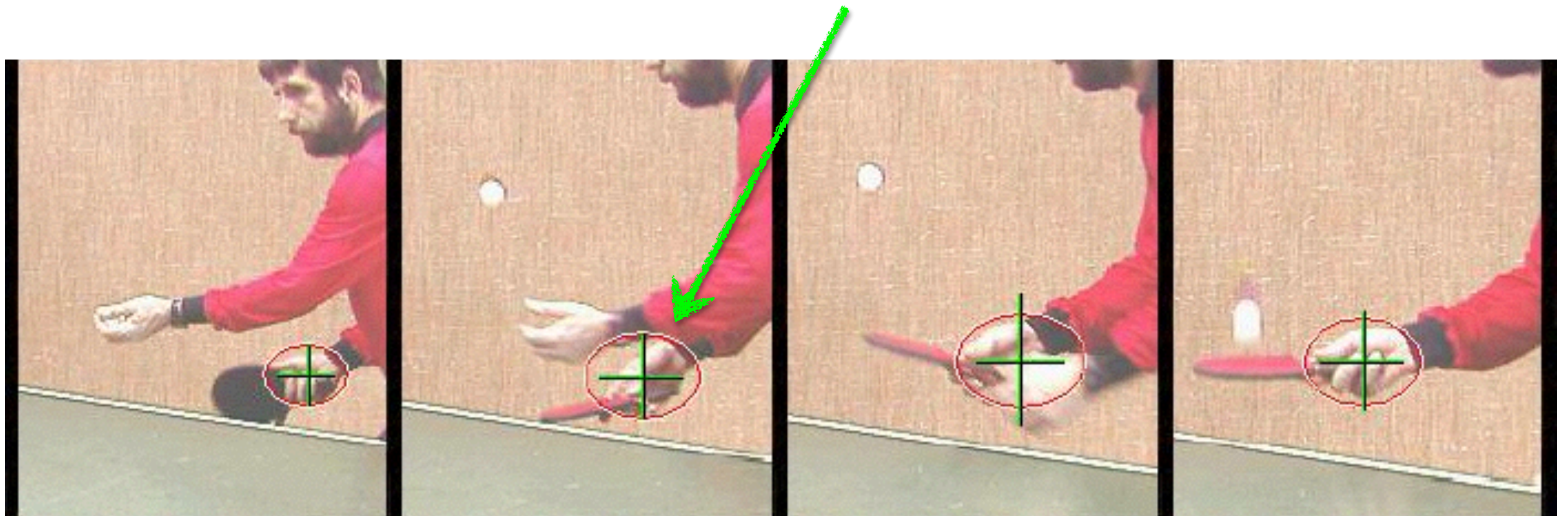
Target

Candidate

$$\max_{\mathbf{y}} \rho[\mathbf{p}(\mathbf{y}), \mathbf{q}]$$

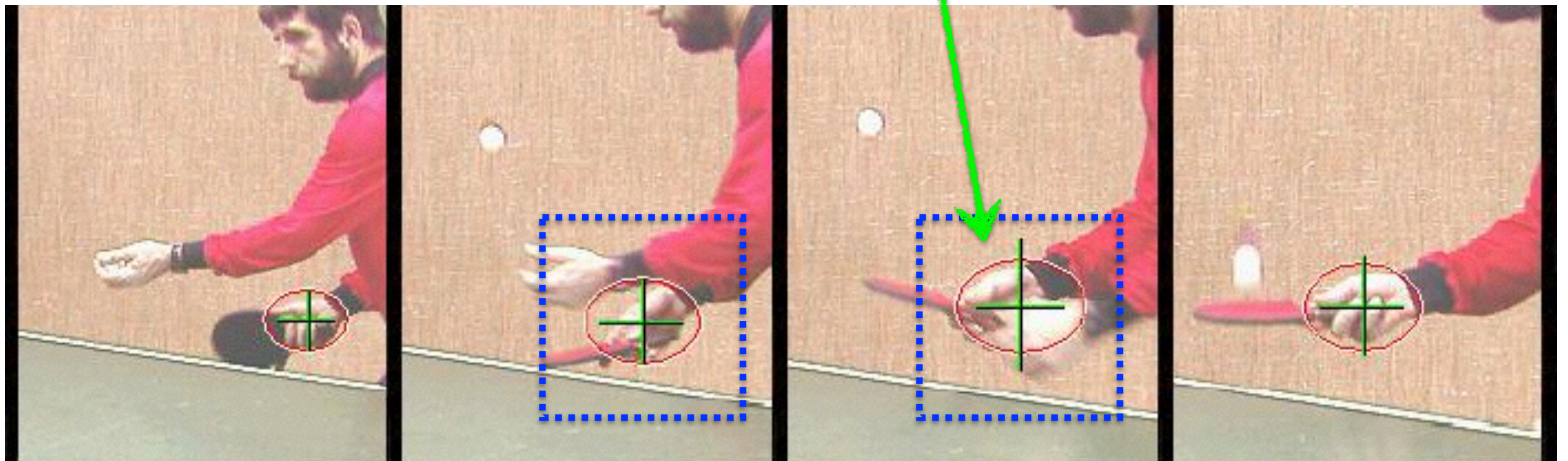


Compute a descriptor for the new target



Target  
 $q$

Search for similar descriptor in neighborhood in next frame



Target

Candidate

$$\max_{\mathbf{y}} \rho[\mathbf{p}(\mathbf{y}), \mathbf{q}]$$



