## The OS frame of mind

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### Outline

The buck stops here

No way out

The tight place

Failure is not an option

No rest for the weary

The OS frame of mind

## The buck stops here

### Nobody else to blame

No user action should crash the machine

Can't just flee when the file system fills up

### Central point of horror

"Exceptions" are *not* exceptional

Zero divide, page fault, access violation – every second

Hardware devices wedge (*maybe* not daily)

Users will try to use 130% of everything

# No way out

#### Customer or inmate?

No (ordinary) user can steal another's file

No (ordinary) user can wipe out the entire file system Google "FreeBSD-SA-02:35"

### Controlled sharing

Memory quotas

Disk quotas

Task priorities

Packet scheduling

# The tight place

Abstractions are *limited* 

What's wrong with this code?

### Just a wafer-thin factorial?

```
int fact (int n) {
  char errmsg[1024];
  if (n < 0) 
    snprintf(errmsg, sizeof
(errmsq), ``invalid: %d\n'', n);
    klog(errmsg);
    return (-1);
  } else if (n <= 1) {</pre>
    return(1);
  } else {
    return (n * fact(n - 1));
```

# Failure is not an option

The disk block is bad

Retry, or map in another block

The whole disk is broken

**RAID** 

A cosmic ray nuked that DRAM cell

ECC

Ethernet card *ejected* 

Better traverse that ring buffer carefully!

## No rest for the weary

Completion is not a goal

OS should run "forever"

Maybe for *entire lifetime of hardware* 

Mistakes add up over time

Correctly handle 99.9% of clock interrupts...

...lose 1.5 minutes per day!

Leak 1 memory page per process exit

...forget it!

## The OS frame of mind

Narrow definition

OS = layer between hardware and application

The "OS state of mind"

Web server

http://www.kegel.com/c10k.html

**IMAP** server

IP router

**Smartcard** 

Database