Protection

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Synchronization

Please fill out P3/P4 registration formWe need to know whom to grade whenDebugging is a skillLast (?) wave of readings posted

Outline

Protection (Chapter 18) Protection vs. Security Domains (Unix, Multics) Access Matrix Concept, Implementation Revocation Mentioning EROS

Protection vs. Security

Textbook's distinction

Protection happens inside a computer

Which parts may access which other parts (how)? Security considers *external threats*

Is the system's model intact or compromised?

Protection

Goals Prevent intentional attacks "Prove" *access policies* are always obeyed Detect bugs "Wild pointer" example Policy specifications System administrators Users - May want to add new privileges to system

Objects

Hardware

Single-use: printer, serial port, CD writer, ... Aggregates: CPU, memory, disks, screen *Logical* objects

Files

Processes

TCP port 25

Database tables

Operations

Depend on object CPU: execute(...)

CD-ROM: read(...)

Disk: read_sector(), write_sector()

Access Control

Your processes should access only "your stuff" Implemented by many systems **Principle of least privilege** (text: "need-to-know") cc -c foo.c should read foo.c, stdio.h, ... should write foo.o should not write ~/.cshrc This is harder

Protection Domains

process \rightarrow protection domain protection domain \rightarrow list of access rights access right = (object, operations)

Protection Domain Example

Domain 1

/dev/null, write

/usr/davide/.cshrc, read/write

/usr/smuckle/.cshrc, read

Domain 2

/dev/null, write

/usr/smuckle/.cshrc, read/write

/usr/davide/.cshrc, read

Protection Domain Usage

Least privilege requires *domain changes* Doing different jobs requires different privileges Two general approaches

"process \rightarrow domain" mapping constant

Requires domains to add and drop privileges

Domain privileges constant

Processes *domain-switch* between high-privilege, low-privilege domains

Protection Domain Models

Three models

Domain = user

Domain = process

Domain = procedure

Domain = user

Object permissions depend on *who you are* All processes you are running share privileges Domain switch = Log off

Domain = process

Resources managed by special processes Printer daemon, file server process, ... Domain switch IPC to resource owner/provider/server "Please send these bytes to the printer"

Domain = procedure

Processor limits access at fine grain *Per-variable* protection! Domain switch – *Inter-domain procedure call* nr = read(fd, buf, sizeof (buf))Automatic creation of "the correct domain" for read() Access to OS's file system data structures Permission to call OS's internal "read-block" Permission to write to user's **buf**

Unix "setuid" concept

Assume Unix domain = numeric user id

Not the whole story!

Group id, group vector

Process group, controlling terminal

Superuser

Domain switch via *setuid executable*

Special bit: exec() changes uid to file owner

Gatekeeper programs

Allow user to add file to print queue

Traditional OS Layers

User Program

Print Queue

File System

Page System

Disk Device Driver

Traditional OS Layers



Traditional OS Layers



Multics Approach

Trust hierarchy Small "simple" very-trusted *kernel* Main job: access control

Goal: "prove" it correct

Multics Ring Architecture

```
Segmented address space
Segment = file (persistent segments)
Segments live in nested rings (0..7)
Ring 0 = kernel, "inside" every other ring
Ring 1 = operating system core
Ring 2 = operating system services
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Ring 7 = user programs
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. . .

Multics Rings



CPU has current ring number register

Segments have

Ring number

Access bits (read, write, execute)

Access bracket [min, max]

Segment "part of" ring min...ring max

Entry limit

List of gates (procedure call entry) points

Every procedure call is a potential domain switch

min <= current-ring <= max
Procedure is "part of" 2..4
We are executing in ring 3
Standard procedure call</pre>

current-ring > max

- Calling a more-privileged procedure
- It can do whatever it wants to us
- Trap to ring 0
- Check current-ring < entry-limit

User code may be forbidden to call ring 0 directly Check call address is a legal entry point Set current-ring to segment-ring

Current-ring < min

Calling a less-privileged procedure

Trap to ring 0

Copy "privileged" procedure call parameters Must be in low-privilege area for callee to access Set current-ring to segment-ring

Multics Ring Architecture

Does this look familiar?

Benefits

Core security policy small, centralized Damage limited vs. Unix "superuser" model Concerns

Hierarchy conflicts with least privilege

- Requires specific hardware
- Performance (maybe)

More About Multics

Back to the future (1969!)

Symmetric multiprocessing

Hierarchical file system (access control lists)

Memory-mapped files

Hot-pluggable CPUs, memory, disks

Significant influence on Unix

Ken Thompson was a Multics contributor www.multicians.org

Access Matrix Concept

| | File1 | File2 | File3 | Printer |
|----|-------|-------|-------|---------|
| D1 | | rwxd | r | |
| D2 | r | | rwxd | W |
| D3 | rwxd | rwxd | rwxd | W |
| D4 | r | r | r | |

Access Matrix Details

OS must still define process → domain mapping Must enforce domain-switching rules Add domain *columns* (domains are objects) Add switch-to rights to domain objects Subtle (dangerous)

Adding "Switch-Domain" Rights

| | File1 | File2 | File3 | D1 |
|------------|-------|-------|-------|----|
| D 1 | | rwxd | r | |
| D2 | r | | rwxd | S |
| D3 | rwxd | rwxd | rwxd | |
| D4 | r | r | r | |

Updating the Matrix

Add *copy rights* to objects Domain D1 may copy read rights for File2 So D1 can give D2 the right to read File2

Adding "Switch-Domain" Rights

| | File1 | File2 | File3 |
|----|-------|-------|-------|
| D1 | | rwxdR | r |
| D2 | r | | rwxd |
| D3 | rwxd | rwxd | rwxd |
| D4 | r | r | r |

Adding "Switch-Domain" Rights

| | File1 | File2 | File3 |
|----|-------|-------|-------|
| D1 | | rwxdR | r |
| D2 | r | r | rwxd |
| D3 | rwxd | rwxd | rwxd |
| D4 | r | r | r |

Updating the Matrix

Add *owner rights* to objects D1 has owner rights for O47 D1 can modify the O47 column at will Add *control rights* to domain objects D1 has control rights for D2 D1 can modify D2's rights to any object

Access Matrix Implementation

Implement matrix via matrix? Huge, messy, slow *Very* clumsy for... "world readable file" "private file"

Access Matrix Implementation

Access Control Lists

List per matrix column (object)

Naively, domain = user

AFS ACLs

domain = user, user:group, anonymous, IP-list positive rights, negative rights

Doesn't really do *least privilege*

Access Matrix Implementation

Capability Lists

List per matrix row (domain) Naively, domain = user Typically, domain = process Permit *least privilege* Domains can transfer & forget capabilities

Bootstrapping problem

Who gets which rights at boot?

Who gets which rights at login?

Mixed approach

Store ACL for each file Must get ACL from disk May be long, complicated open() checks ACL, creates capability Records access rights for this process Quick verification on each read(), write()

Revocation

Adding rights is easy Make the change Tell the user "ok, try again now" *Removing* rights is harder May be cached, copied, stored

Revocation Taxonomy

Immediate/delayed

How fast? Can we know when it's safe? Selective/global

Delete *some domain's* rights?

Partial/total

Delete *particular* rights for a domain?

Temporary/permanent

Is there a way to re-add the rights later?

Access Control List Modify the list "Done" …if no cached capabilities Capability timeouts Must periodically re-acquire (if allowed)

Capability check-out list

Record all holders of a capability

Run around and delete the right ones

Indirection table

Domains point to table entry

Table entry contains capability

Invalidate entry to revoke everybody's access

Proxy processes

Give out *right to contact* an *object manager*

Manager applies per-object policy

"Capability expired" "No longer trust Joe"

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Keyed capabilities

- Object maintains list of active keys
- Give out (key, rights)
- Check "key still valid" per access
- Owner can invalidate individual keys
- Special case: #keys = 1
 - Versioned capabilities
 - NFS file handles contain inode generation numbers

Mentioning EROS

Text mentions Hydra, CAP

Late 70's, early 80's

Dead

EROS ("Extremely Reliable Operating System")

UPenn, Johns Hopkins

Based on commercial GNOSIS/KeyKOS OS

www.eros-os.org

EROS Overview

"Pure capability" system "ACLs considered harmful" "Pure principle system" Don't compromise principle for performance Aggressive performance goal Domain switch ~100X procedure call Unusual approach to bootstrapping problem **Persistent processes!**

Persistent Processes

No such thing as reboot Processes last "forever" (until exit) OS kernel checkpoints system state to disk Memory & registers defined as *cache of disk state* Restart restores system state into hardware "Login" *reconnects* you to your processes

EROS Objects

Disk pages capabilities: read/write, read-only Capability nodes Arrays of capabilities Numbers Protected capability ranges "Disk pages 0...16384" Process – executable node

EROS Revocation Stance

Really revoking access is hard The user could have copied the file Don't give out real capabilities Give out proxy capabilities Then revoke however you wish

EROS Quick Start

www.eros-os.org/ reliability/paper.html essays/ capintro.html wherefrom.html ACLSvCaps.html

Concept Summary

Object Operations Domain Switching Capabilities Revoking "Protection" vs. "security" Protection is what our sysadmin *hopes* is happening...