

Chapter 3

Numerical Methods

Part 1

3.1 Linearization and Optimization of Functions of Vectors



Problem Notation

Box 3.1: Notation for Numerical Methods Problems

The following notational conventions will be used consistently throughout the text in order to elucidate how most problems reduce to a need for a few fundamental algorithms:

$\underline{x}^* = \underset{\underline{x}}{\operatorname{argmin}} [f(\underline{x})]$	optimization problem
$\underset{\underline{x}}{\operatorname{optimize}}: f(\underline{x})$	optimization problem
$\underline{g}(\underline{x}) = \underline{b}$	level curve of $\underline{g}(\)$
$\underline{c}(\underline{x}) = \underline{0}$	rootfinding, constraints
$\underline{z} = \underline{h}(\underline{x})$	measurement of state
$\underline{r}(\underline{x}) = \underline{z} - \underline{h}(\underline{x})$	residual

Outline

- 3.1.1 Linearization
- 3.1.2 Optimization of Objective Functions
- 3.1.3 Constrained Optimization
- Summary

Motivation

- A small number of numerical methods occur frequently.
 - Roots of nonlinear equations
 - Optimization
 - Integration of Diff Eqs.
- Can't use MATLAB to control the robot.
- You need to know
 - How to implement these.
 - How to cast a problem in standard form.

Motivation

- Techniques will be used for control, perception, position estimation, and mapping.
- Specifically:
 - compute wheel velocities
 - invert dynamic models
 - generate trajectories
 - track features in an image
 - construct globally consistent maps
 - identify dynamic models
 - calibrate cameras

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3.1.1.1 Taylor Series (About Any Point)

- Scalar function of scalar:

$$f(\mathbf{x} + \Delta\mathbf{x}) = f(\mathbf{x}) + \overset{1d}{\Delta\mathbf{x}} \left\{ \frac{df}{d\mathbf{x}} \right\}_{\mathbf{x}} + \frac{\overset{1d}{\Delta\mathbf{x}}^2}{2!} \left\{ \frac{d^2 f}{d\mathbf{x}^2} \right\}_{\mathbf{x}} + \frac{\overset{1d}{\Delta\mathbf{x}}^3}{3!} \left\{ \frac{d^3 f}{d\mathbf{x}^3} \right\}_{\mathbf{x}} + \dots$$

- Scalar function of vector:

$$f(\underline{\mathbf{x}} + \Delta\underline{\mathbf{x}}) = f(\underline{\mathbf{x}}) + \overset{1d}{\Delta\underline{\mathbf{x}}} \left\{ \frac{\partial f}{\partial \underline{\mathbf{x}}} \right\}_{\underline{\mathbf{x}}} + \frac{\overset{2d}{\Delta\underline{\mathbf{x}}}^2}{2!} \left\{ \frac{\partial^2 f}{\partial \underline{\mathbf{x}}^2} \right\}_{\underline{\mathbf{x}}} + \frac{\overset{3d}{\Delta\underline{\mathbf{x}}}^3}{3!} \left\{ \frac{\partial^3 f}{\partial \underline{\mathbf{x}}^3} \right\}_{\underline{\mathbf{x}}} + \dots$$

- Vector function of vector:

$$\underline{\mathbf{f}}(\underline{\mathbf{x}} + \Delta\underline{\mathbf{x}}) = \underline{\mathbf{f}}(\underline{\mathbf{x}}) + \overset{2d}{\Delta\underline{\mathbf{x}}} \left\{ \frac{\partial \underline{\mathbf{f}}}{\partial \underline{\mathbf{x}}} \right\}_{\underline{\mathbf{x}}} + \frac{\overset{3d}{\Delta\underline{\mathbf{x}}}^2}{2!} \left\{ \frac{\partial^2 \underline{\mathbf{f}}}{\partial \underline{\mathbf{x}}^2} \right\}_{\underline{\mathbf{x}}} + \frac{\overset{4d}{\Delta\underline{\mathbf{x}}}^3}{3!} \left\{ \frac{\partial^3 \underline{\mathbf{f}}}{\partial \underline{\mathbf{x}}^3} \right\}_{\underline{\mathbf{x}}} + \dots$$

3.1.1.2 Taylor Remainder Theorem

$$f(\mathbf{x} + \Delta\mathbf{x}) = T_n(\Delta\mathbf{x}) + R_n(\Delta\mathbf{x})$$

$$R_n(\Delta\mathbf{x}) = \frac{1}{n!} \int_{\mathbf{x}}^{(\mathbf{x} + \Delta\mathbf{x})} (\mathbf{x} - \zeta)^n \left\{ \frac{\partial^{(n)} f}{\partial \underline{\mathbf{x}}^n} \right\}_{\zeta} d\zeta$$

- Provided the n th derivative is bounded, the error in a truncated Taylor series is of order $(\Delta\mathbf{x})^{n+1}$.
- When $\Delta\mathbf{x}$ is small, $(\Delta\mathbf{x})^{n+1}$ is very small.

3.1.1.3 Linearization

$$\underline{f}(\underline{x} + \Delta\underline{x}) = \underline{f}(\underline{x}) + \Delta\underline{x} \left\{ \frac{\partial \underline{f}}{\partial \underline{x}} \right\}_{\underline{x}}$$

- This is accurate “to first order” ...
- ... meaning the error is second order.

3.1.1.4 Gradients and Level Curves and Surfaces

$$g(\underline{x}) = c \quad \underline{x} \in \mathcal{R}^n$$

- This forms an **n-1** dimensional subspace of \mathcal{R}^n called a *level surface* (a set of level curves).
- Let the **set of solutions be parameterized locally in 1D** by the **scalar s** to form the **level curve $\underline{x}(s)$** .
 - Each element of $\underline{x}(s)$ is a level curve for which $g(\underline{x})$ is constant. You could plot $x_1(s)$ vs $x_2(s)$ for example.
- By the chain rule applied along the constraint:

$$\frac{\partial g(\underline{x}(s))}{\partial s} = \frac{\partial g}{\partial \underline{x}} \frac{\partial \underline{x}}{\partial s}^T = \frac{\partial c}{\partial s} = \underline{0}^T$$

Gradient is normal to all the level curves

3.1.1.5 Example

- Consider the constraint:

$$g(\underline{x}) = x_1^2 + x_2^2 = R^2$$

- The constraint **gradient** is:

$$\frac{\partial g}{\partial \underline{x}} = 2 \begin{bmatrix} x_1 & x_2 \end{bmatrix}$$

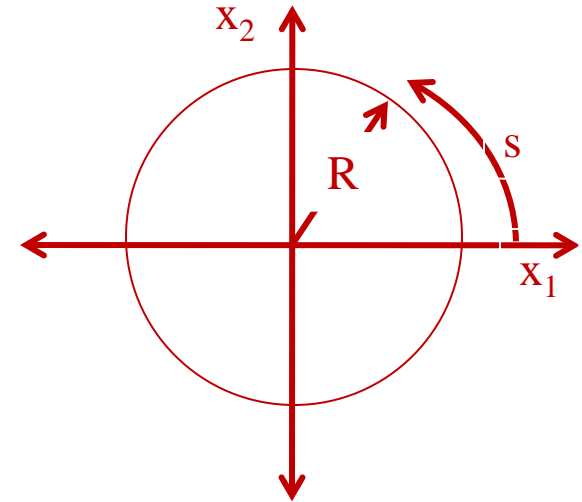
- Parameterize the level curve with:

$$\underline{x}(s) = \begin{bmatrix} \cos(\kappa s) & \sin(\kappa s) \end{bmatrix}^T$$

- The level curve **tangent**:

$$\frac{\partial \underline{x}}{\partial s} = \begin{bmatrix} -\kappa \sin(\kappa s) & \kappa \cos(\kappa s) \end{bmatrix} = \kappa \begin{bmatrix} -x_2 & x_1 \end{bmatrix}$$

- Which is orthogonal to $\partial g / \partial \underline{x}$



3.1.1.6 Jacobians and Level Surfaces

$$\underline{g}(\underline{x}) = \underline{c} \quad \underline{x} \in \mathcal{R}^n \quad \underline{g} \in \mathcal{R}^m$$

- This forms an $n-m$ dimensional subspace of \mathcal{R}^n called a *level surface* (a set of level curves).
- Let the **set of solutions be parameterized by the vector \underline{s}** to form $\underline{x}(\underline{s})$.
 - $\underline{x}(s_1)$ and $\underline{x}(s_2)$ are different level curves.
- By the chain rule:

$$\frac{\partial \underline{g}(\underline{x}(\underline{s}))}{\partial \underline{s}} = \frac{\partial \underline{g}}{\partial \underline{x}} \frac{\partial \underline{x}}{\partial \underline{s}}^T = \frac{\partial \underline{c}}{\partial \underline{s}} = [0]$$

Rows of Jacobian are orthogonal to tangents to level curves

Jacobian and Tangent Plane

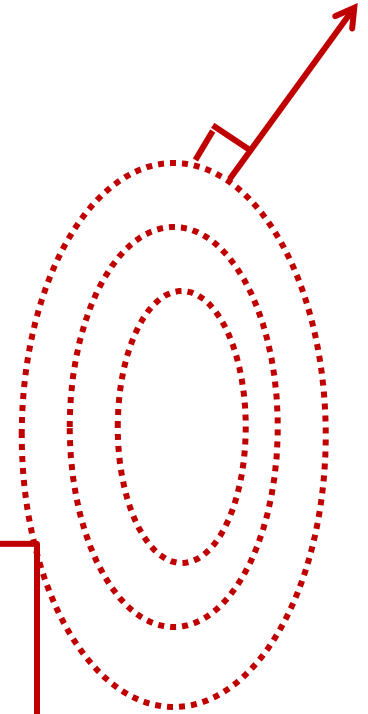
- Consider again:

$$\frac{\partial \underline{g}}{\partial \underline{x}} \frac{\partial \underline{x}}{\partial \underline{s}}^T = [0]$$

Jacobian

Surface Tangents

- The set of **all linear combinations** of the rows of $\frac{\partial \underline{x}}{\partial \underline{s}}$ is called the *tangent plane*.
- Therefore, the constraint tangent plane lies in the nullspace of the constraint Jacobian.



Outline

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- 3.1.2 Optimization of Objective Functions
- 3.1.3 Constrained Optimization
- Summary

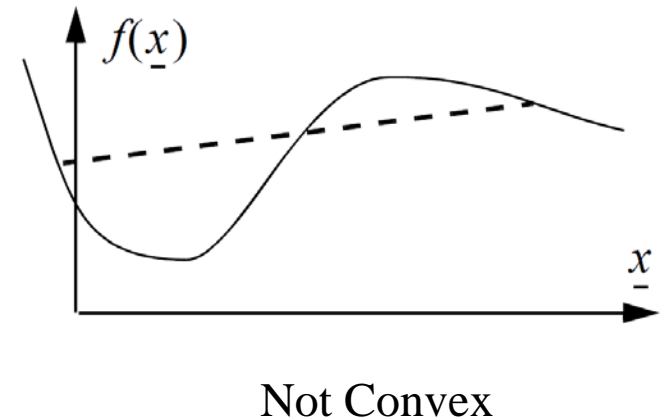
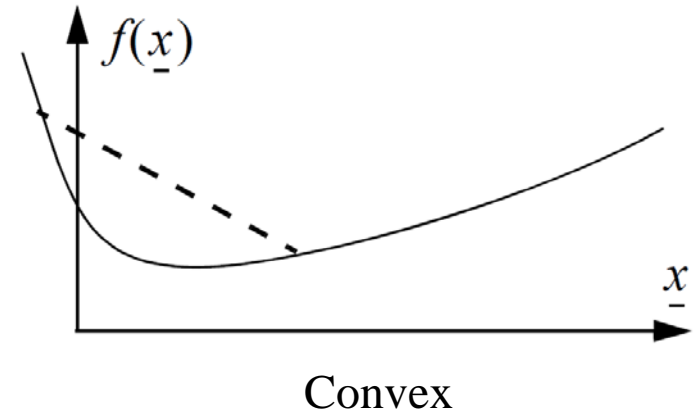
3.1.2 Optimization of Objective Functions

$$\text{optimize: } \underline{x} \quad f(\underline{x}) \quad \underline{x} \in \mathcal{R}^n$$

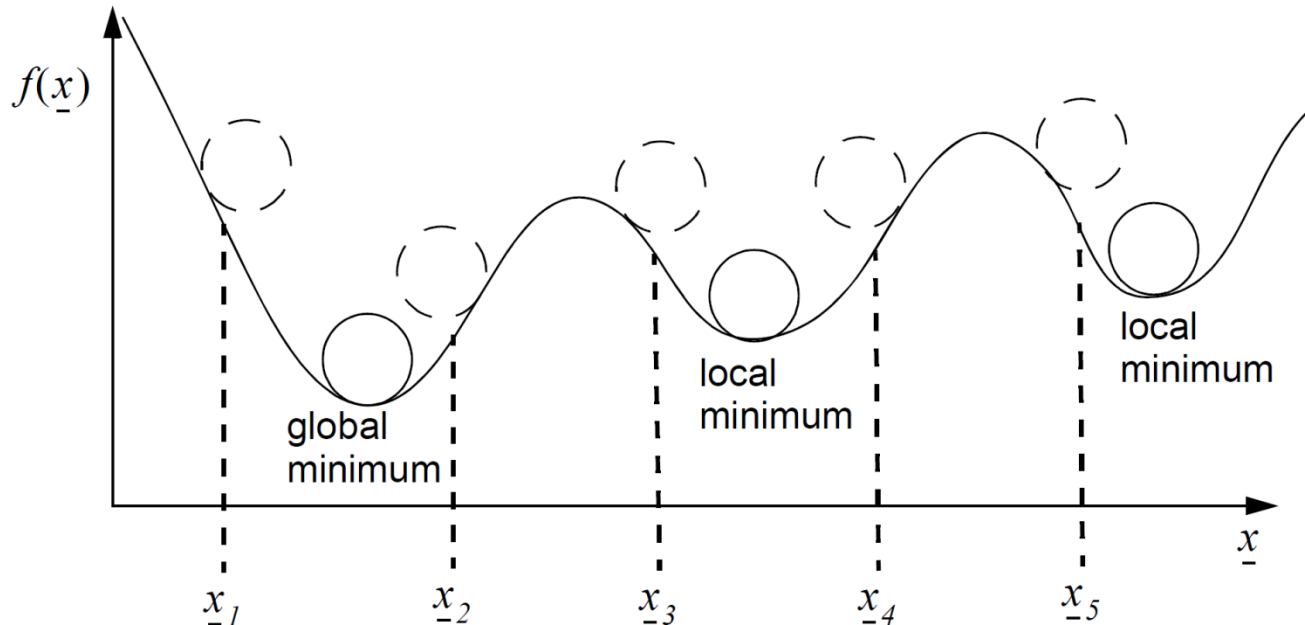
- f is always a scalar.
- Called *objective, cost or utility* function
- The $\max(f)$ problem is equivalent to $\min(-f)$ so we will **treat all problems as minimization.**

Convexity and Global Minima

- A convex (concave) function is uniformly on or below (above) any line between any two points in its domain.
- For these, local and global minima are the same.



3.1.2.1 Local Minima



- Suppose we compute a minimum over a specified region
- Which one you get often depends on where you start searching.
- Any **global** minimum (not on a boundary of the set) must also be a **local** minimum.
- Therefore a local minimum is a **more fundamental** problem.

3.1.2.1 Notation

- This section will henceforth use two forms of shorthand in one compact form:

$$\underline{f}_{\underline{x}}(\underline{x}^*) \equiv \frac{\partial f(\underline{x}^*)}{\partial \underline{x}} \equiv \frac{\partial f(\underline{x})}{\partial \underline{x}} \Bigg|_{\underline{x} = \underline{x}^*}$$

- So $\underline{f}_{\underline{x}}()$ is a Jacobian or a gradient (if f is scalar-valued):

3.1.2.1 First Order (Necessary) Conditions

- Consider satisfying the weaker condition of being a local minimum.
- In a given neighborhood, a Taylor series approximation applies.
- Consider the change Δf after moving a distance $\Delta \underline{x}$ from a local minimum \underline{x}^* .

$$\Delta f = f(\underline{x}^* + \Delta \underline{x}) - f(\underline{x}^*) = f(\underline{x}^*) + \left\{ \frac{\partial f(\underline{x}^*)}{\partial \underline{x}} \right\} \Delta \underline{x} - f(\underline{x}^*)$$

$$\Delta f = \left\{ \frac{\partial f(\underline{x}^*)}{\partial \underline{x}} \right\} \Delta \underline{x} = f_{\underline{x}}(\underline{x}^*) \Delta \underline{x}$$

Objective
Gradient



3.1.2.1 First Order (Necessary) Conditions

- From last slide... $\Delta f = f_{\underline{x}}(\underline{x}^*) \Delta \underline{x}$
- If \underline{x}^* is a local minimum then $\Delta f \geq 0$ for an arbitrary $\Delta \underline{x}$.
- But if $\Delta f(\Delta \underline{x}) > 0$ then $\Delta f(-\Delta \underline{x})$ would be < 0 .
Contradiction.

- Hence we must have **equality** ...

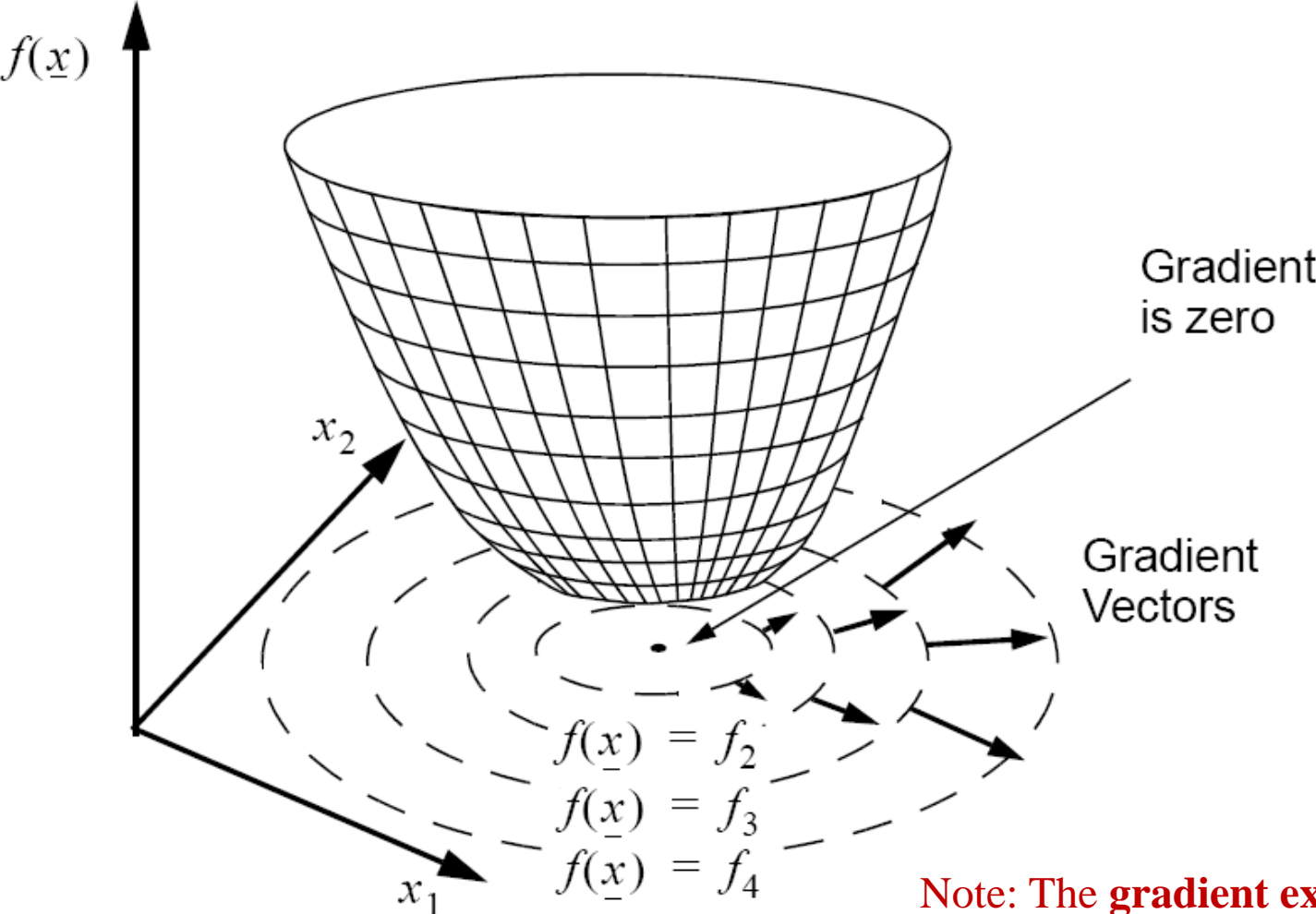
$$\Delta f = f_{\underline{x}}(\underline{x}^*) \Delta \underline{x} = 0 \quad \forall \Delta \underline{x}$$

- But since $\Delta \underline{x}$ is **arbitrary**, we must have:

$$f_{\underline{x}}(\underline{x}^*) = \underline{0}^T$$

- ... at a local minimum.

3.1.2.1 First Order (Necessary) Conditions



Note: The gradient exists in the x_1 - x_2 plane, not in the x_1 - x_2 - f volume.

3.1.2.2 Second Order (Sufficient) Conditions

- At a local minimum, a perturbation in any direction satisfies:

$$f(\underline{x}^* + \Delta\underline{x}) = f(\underline{x}^*) + f_{\underline{x}}(\underline{x}^*)\Delta\underline{x} = f(\underline{x}^*) \quad \forall \Delta\underline{x}$$

- Therefore, the **order 2** Taylor series has no linear term at this point:
 - Instead, it looks like:

$$f(\underline{x} + \Delta\underline{x}) = f(\underline{x}) + \frac{\Delta\underline{x}^2}{2!} \left\{ \frac{\partial^2 f}{\partial \underline{x}^2} \right\}_{\underline{x}} \quad \text{Implicit Layout}$$

3.1.2.2 Second Order (Sufficient) Conditions

- In explicit vector layout this is:

$$\Delta f = f(\underline{\mathbf{x}} + \Delta \underline{\mathbf{x}}) - f(\underline{\mathbf{x}}) = f(\underline{\mathbf{x}}) + \frac{1}{2} \Delta \underline{\mathbf{x}}^T \mathbf{F}_{\underline{\mathbf{x}}\underline{\mathbf{x}}}(\underline{\mathbf{x}}) \Delta \underline{\mathbf{x}}$$

- So the optimality condition is:

$$\Delta f = \frac{1}{2} \Delta \underline{\mathbf{x}}^T \mathbf{F}_{\underline{\mathbf{x}}\underline{\mathbf{x}}}(\underline{\mathbf{x}}) \Delta \underline{\mathbf{x}} \geq 0 \quad \forall \Delta \underline{\mathbf{x}}$$

- In other words, the Hessian must be positive semi-definite.
- The **sufficient** condition is:

$$\Delta \underline{\mathbf{x}}^T \mathbf{F}_{\underline{\mathbf{x}}\underline{\mathbf{x}}}(\underline{\mathbf{x}}) \Delta \underline{\mathbf{x}} > 0$$

**Hessian Must
Be Positive
Definite**

Feasible Points

- Consider a set of m nonlinear constraints on the n elements of \underline{x} .

$$\underline{c}(\underline{x}) = \underline{0} \quad \underline{c} \in \mathcal{R}^m \quad \underline{x} \in \mathcal{R}^n$$

- Any point that satisfies these is called a feasible point.
- Suppose the point \underline{x}' is feasible.

3.1.2.3 Feasible Perturbations

- Consider a feasible perturbation $\Delta \underline{x}$
 - That is, one **which remains feasible to first order.**

$$\underline{c}(\underline{x}' + \Delta \underline{x}) = \underline{c}(\underline{x}') + \underline{c}_{\underline{x}}(\underline{x}') \Delta \underline{x} = \underline{0}$$

- The Jacobian $\underline{c}_{\underline{x}}$ is nonsquare m by n .
- Since \underline{x}' is feasible, $\underline{c}(\underline{x}') = 0$. Hence:

$$\underline{c}_{\underline{x}}(\underline{x}') \Delta \underline{x} = \underline{0}$$

- For a feasible perturbation from a feasible point.

3.1.2.4 Constraint Nullspace

- From last slide $\underline{c}_{\underline{x}}(\underline{x}')\Delta\underline{x} = \underline{0}$
- The Jacobian is composed of m gradients (rows):

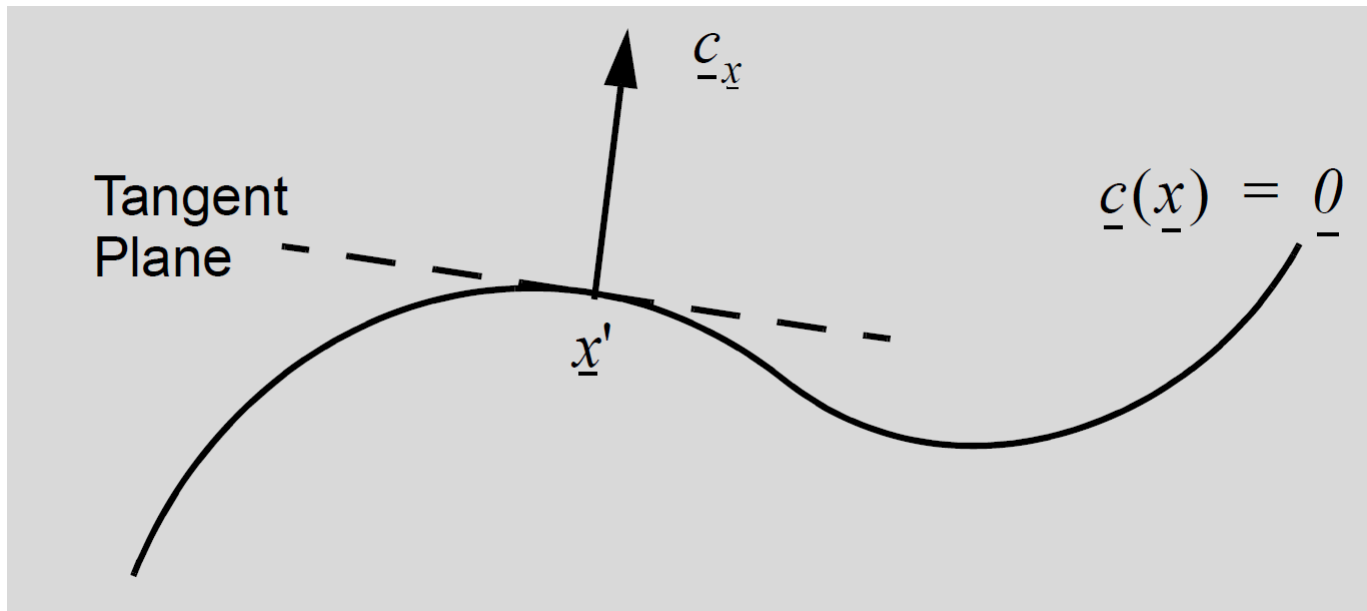
$$\{c_1(\underline{x}), c_2(\underline{x}) \dots c_m(\underline{x})\}$$

- The feasibility condition is **requiring the perturbation to be in the *nullspace*** of the constraints.

$$\mathcal{N}(\underline{c}_{\underline{x}}) = \{ \Delta\underline{x}: \underline{c}_{\underline{x}}(\underline{x}')\Delta\underline{x} = \underline{0} \}$$

3.1.2.4 Constraint Tangent Plane

- The constraint **nullspace** is also known as the constraint **tangent plane**.



Conditions for Optimality and Feasibility

Box 3.2: Conditions for Optimality and Feasibility

For the scalar-valued objective function $f(\underline{x})$...

The necessary condition for a local optimum at \underline{x}^* is that the gradient with respect to \underline{x} vanish at that point:

$$\underline{f}_x(\underline{x}^*) = \underline{0}^T$$

The sufficient condition for a local minimum at \underline{x}^* is that the Hessian be positive definite:

$$\frac{1}{2} \Delta \underline{x}^T \underline{f}_{xx}(\underline{x}) \Delta \underline{x} > 0 \quad \forall \Delta \underline{x}$$

For the set of constraint functions $\underline{c}(\underline{x}) = \underline{0}$, if \underline{x}' is a feasible point (i.e., $\underline{c}(\underline{x}') = \underline{0}$), then the new point $\underline{x}'' = \underline{x}' + \Delta \underline{x}$ is also feasible (to first order) if the state change $\Delta \underline{x}$ is confined to the constraint tangent plane.

$$\underline{c}_x(\underline{x}') \Delta \underline{x} = \underline{0}$$

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3.1.3 Constrained Optimization

$$\begin{aligned} \text{optimize: } & \underline{x} \quad f(\underline{x}) & \underline{x} \in \mathcal{R}^n \\ \text{subject to: } & \underline{c}(\underline{x}) = \underline{0} & \underline{c} \in \mathcal{R}^m \end{aligned}$$

- n variables in $f()$ subject to $m < n$ constraints.
- Also known as *nonlinear programming*.
- **If** there is no $f()$, it is *constraint satisfaction* or *rootfinding*.
- **If** there are no constraints it is *unconstrained optimization*.

3.1.3.1 First Order (Necessary) Conditions

- There are $n-m$ degrees of freedom left after the constraints are enforced.
- Cannot just set objective gradient to zero because such a point may not be feasible.
- Define a local minimum to mean ...
 - ... for a feasible perturbation from a feasible point...
 - ... the objective must not increase ...

$$\begin{aligned} \underline{c}_{\underline{x}}(\underline{x}^*) \Delta \underline{x} &= \underline{0} & \forall \Delta \underline{x} \text{ feasible} \\ \underline{f}_{\underline{x}}(\underline{x}^*) \Delta \underline{x} &= 0 & \forall \Delta \underline{x} \text{ feasible} \end{aligned}$$

Lagrange Multipliers

- **First**, a feasible perturbation lies in the constraint tangent plane.

$$\underline{c}_{\underline{x}}(\underline{x}^*) \Delta \underline{x} = \underline{0} \quad \forall \Delta \underline{x} \text{ feasible}$$

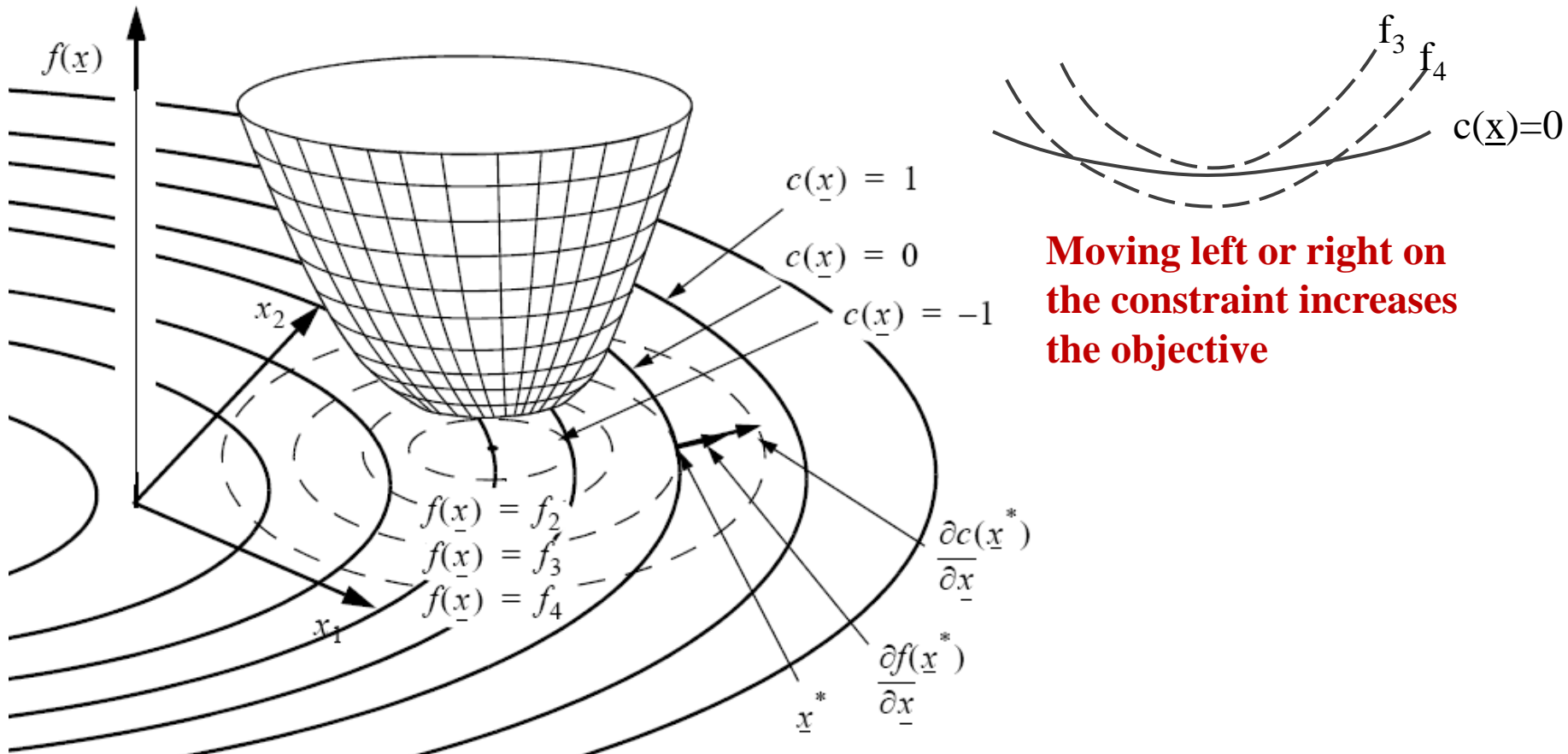
- **Second**, the objective **gradient** is **orthogonal** to an arbitrary vector in the **tangent** plane.

$$\underline{f}_{\underline{x}}(\underline{x}^*) \Delta \underline{x} = 0 \quad \forall \Delta \underline{x} \text{ feasible}$$

- The rows of $\underline{c}_{\underline{x}}(\underline{x}^*)$ span the space of **all** vectors orthogonal to the constraints.
- Hence, $\underline{f}_{\underline{x}}()$ must be some linear combination of them:

$$\underline{f}_{\underline{x}}(\underline{x}^*) = \underline{\lambda}^T \underline{c}_{\underline{x}}(\underline{x}^*)$$

Constrained Local Minimum



Moving left or right on the constraint increases the objective

- The objective gradient is orthogonal to the level curves of both the constraints and the objective.
- Level curves of constraints and objective are mutually tangent.

Necessary Conditions

- Reverse the sign of the (unknown) multipliers to get:

$$\underline{f}_{\underline{x}}^T(\underline{x}^*) + \underline{c}_{\underline{x}}^T(\underline{x}^*)\underline{\lambda} = \underline{0}$$

Eqn A

$$\underline{c}(\underline{x}) = \underline{0}$$

- It is customary to define the *Lagrangian*:

$$l(\underline{x}, \underline{\lambda}) = f(\underline{x}) + \underline{\lambda}^T \underline{c}(\underline{x})$$

Necessary Conditions

- Define the *Lagrangian*:

$$l(\underline{x}, \underline{\lambda}) = f(\underline{x}) + \underline{\lambda}^T \underline{c}(\underline{x})$$

- The necessary conditions (Eqn A) can then be written as:

$$\begin{aligned} \frac{\partial l(\underline{x}, \underline{\lambda})}{\partial \underline{x}}^T &= \underline{0} \\ \frac{\partial l(\underline{x}, \underline{\lambda})}{\partial \underline{\lambda}}^T &= \underline{0} \end{aligned}$$

Necessary
Conditions
For A
Constrained
Local
Minimum

3.1.3.2 Solving NLP Problems

- Four basic techniques:
 - Substitution: Substitute constraints into objective. Solve resulting $n-m$ dof **unconstrained** problem.
 - Descent: Follow negative gradient of $f()$ **while remaining feasible**.
 - Lagrange Multipliers: Solve $n+m$ (linearized) necessary conditions directly.
 - Penalty Function: Convert constraints to a cost and solve resulting $n+m$ dof unconstrained problem.

3.1.3.5 Example: Penalty Function

- Consider the problem:

$$\begin{aligned} \text{minimize: } \underline{x} \quad f(\underline{x}) &= \frac{1}{2} \underline{x}^T Q \underline{x} & \underline{x} &\in \mathfrak{R}^n \\ \text{subject to: } G \underline{x} &= \underline{b} & \underline{b} &\in \mathfrak{R}^m \end{aligned}$$

- Suppose constraints are not satisfied and define the residual:

$$r(\underline{x}) = G \underline{x} - \underline{b} \quad r \in \mathfrak{R}^m$$

- Define a weight matrix R and form the new cost function:

$$\text{minimize: } \underline{x} \quad f(\underline{x}) = \frac{1}{2} \underline{x}^T Q \underline{x} + \frac{1}{2} r^T(\underline{x}) R r(\underline{x}) \quad \underline{x} \in \mathfrak{R}^n$$

Example: Penalty Function

- From last slide:

$$\text{minimize: } \underline{x} \quad f(\underline{x}) = \frac{1}{2}\underline{x}^T Q \underline{x} + \frac{1}{2}\underline{r}^T(\underline{x})R\underline{r}(\underline{x}) \quad \underline{x} \in \mathfrak{R}^n$$

- Differentiate $f(\underline{x})$ wrt \underline{x} and solve:

$$f_{\underline{x}} = \underline{x}^T Q + \underline{r}^T(\underline{x})R \frac{\partial \underline{r}(\underline{x})}{\partial \underline{x}} = \underline{0}^T$$

$$f_{\underline{x}} = \underline{x}^T Q + (\underline{x}^T G^T - \underline{b}^T)RG = \underline{0}^T$$

$$\underline{x}^T Q + \underline{x}^T G^T R G = \underline{b}^T R C$$

$$\{Q + G^T R G\} \underline{x} = G^T R \underline{b}$$

Solution
Depends on
Weight Matrix

- Hence:

$$\underline{x} = \{Q + G^T R C\}^{-1} G^T R \underline{b}$$

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Summary

- Linearization, derived from the Taylor series, is the fundamental basis of many numerical methods.
- The **gradient vanishes at a local minimum** of an unconstrained objective.
- All the **gradient(s)** of a set of constraints are **orthogonal** to every vector in the constraint **tangent** plane.

Summary

- A constrained minimum occurs when the **objective tangent plane is tangent to the constraint tangent plane**.
 - Equivalently, when the **objective gradient is a linear combination** of the constraint gradients.
- The Lagrange multipliers are a set of unknown projections of a vector onto a set of constraint gradients (disallowed directions).