

# 15-251

## Great Ideas in Theoretical Computer Science

Lecture I:  
Introduction to the course

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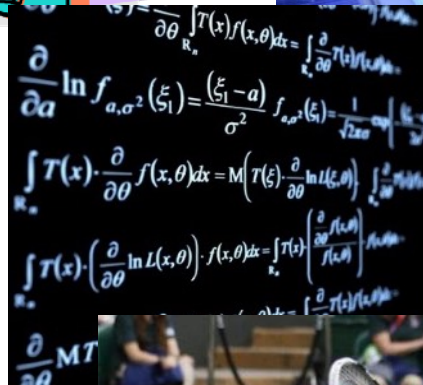
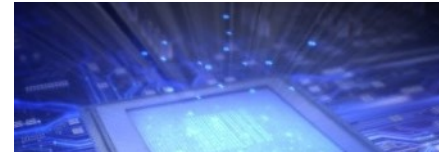
What is **computer science**?

What is ***theoretical* computer science**?

# What is computer science?

Is it a branch of:

- science?
- engineering?
- math?
- philosophy?
- sports?



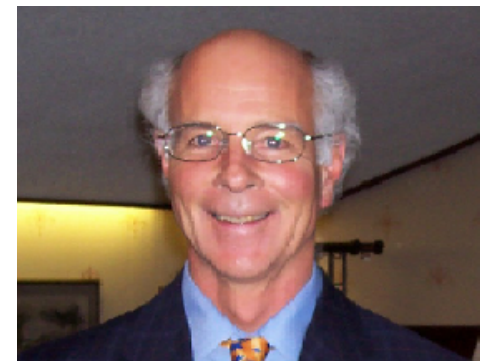
# Motivational Quote of the Course

“Computer Science is no more about computers than astronomy is about telescopes.”



*Edsger Dijkstra*

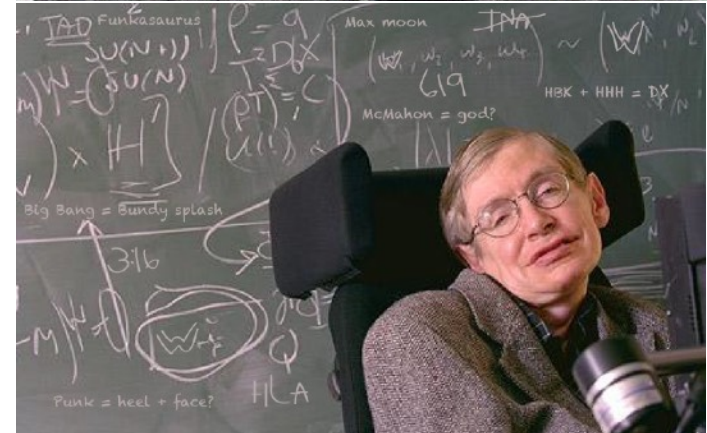
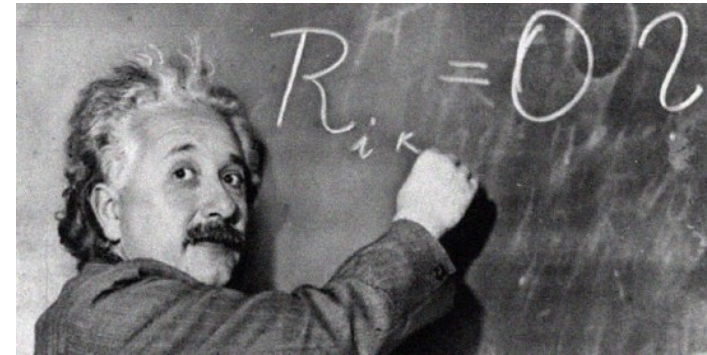
- *Michael Fellows*



# Physics

## Theoretical physics

- come up with mathematical models
- Nature's language is mathematics**
- derive the logical consequences



## Experimental physics

- make observations about the universe
- test mathematical models with experiments

## Applications/Engineering

# The role of theoretical physics

## Real World

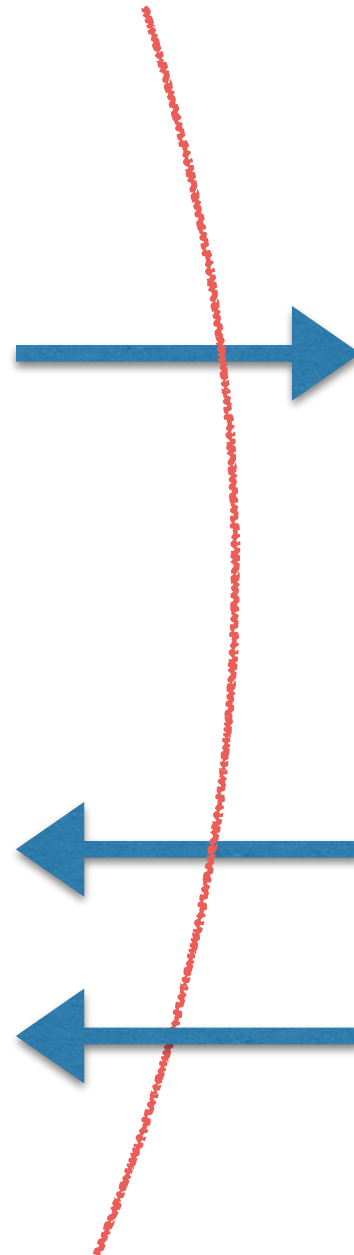
Observed  
Phenomenon

Test  
Consequences  
Applications

## Abstract World

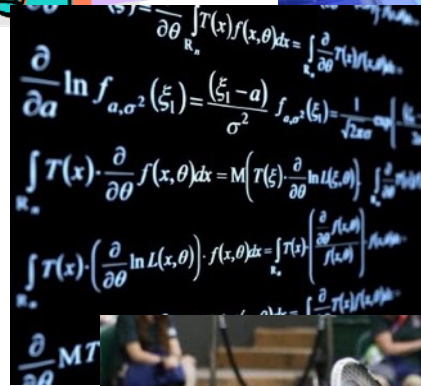
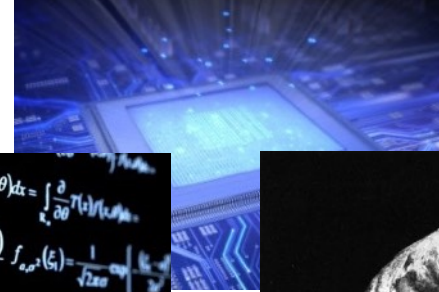
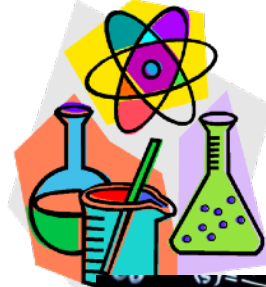
Mathematical  
Model

Explore  
Consequences



# Physics

- science?
- engineering?
- math?
- philosophy?
- sports?





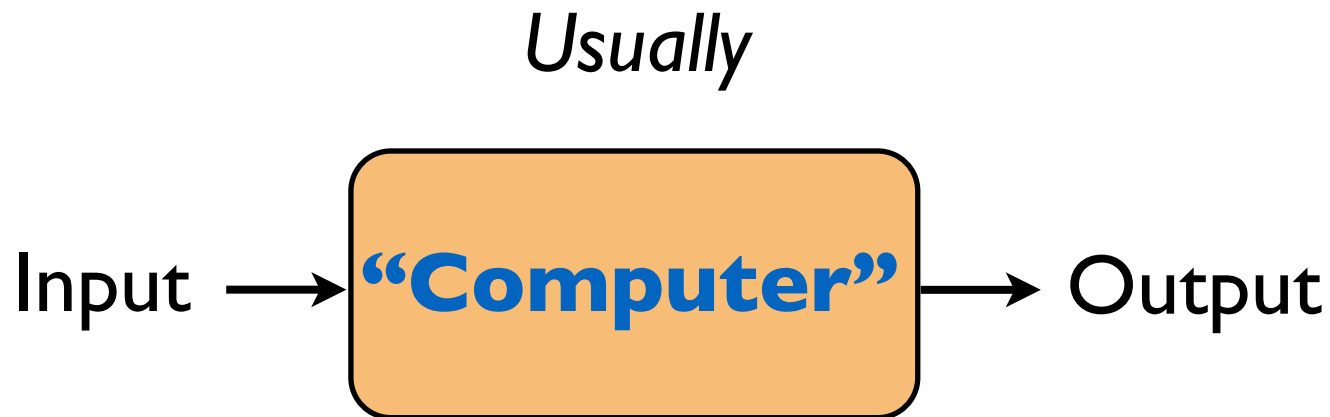
# Computer Science

The science that studies **computation**.

**Computation**: manipulation of information/data.

**Algorithm**: description of how the data is manipulated.

**Computational problem**: the input-output pairs.



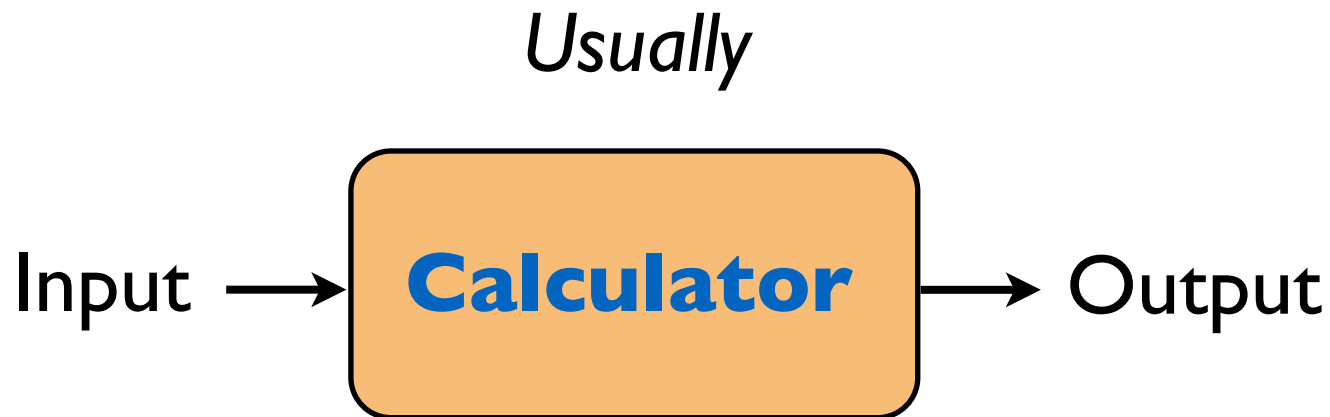
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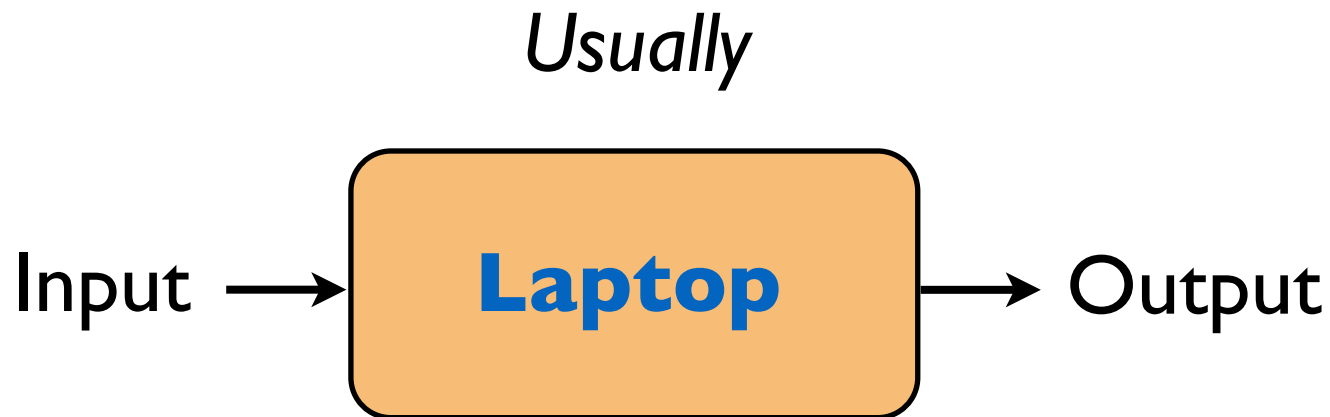
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# “Computers” in early 20th century



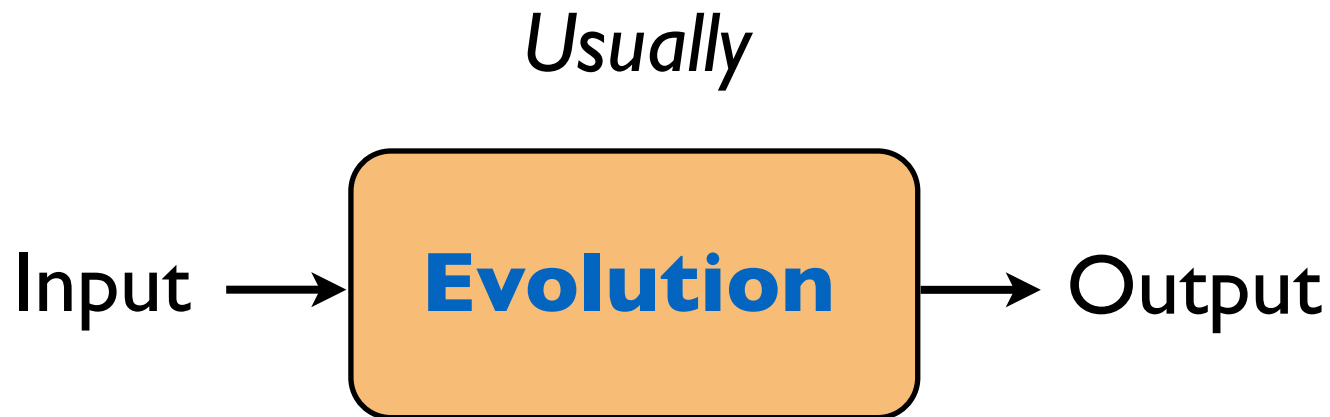
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# The computational lens



Computational physics

Computational biology

Computational chemistry

Computational neuroscience

Computational economics

Computational finance

Computational linguistics

Computational statistics

Computational social choice

...

# Wikipedia definition

“Computer Science deals with the theoretical foundations of **information** and **computation**, together with practical techniques for the implementation and application of the foundations.”

- *Wikipedia*  
(old version)



# The role of theoretical computer science

Build a mathematical model for computation.

Explore the logical consequences.  
Gain insight about computation.

<http://youtu.be/pTeZP-XfuKI>

<https://goo.gl/gGkpMv>

<http://youtu.be/J4TkHuTmHsg>

Look for interesting applications.



CMU undergrad



CMU Prof.



OK, we don't have  
everybody

# The role of theoretical computer science

**Real World**

**Abstract World**

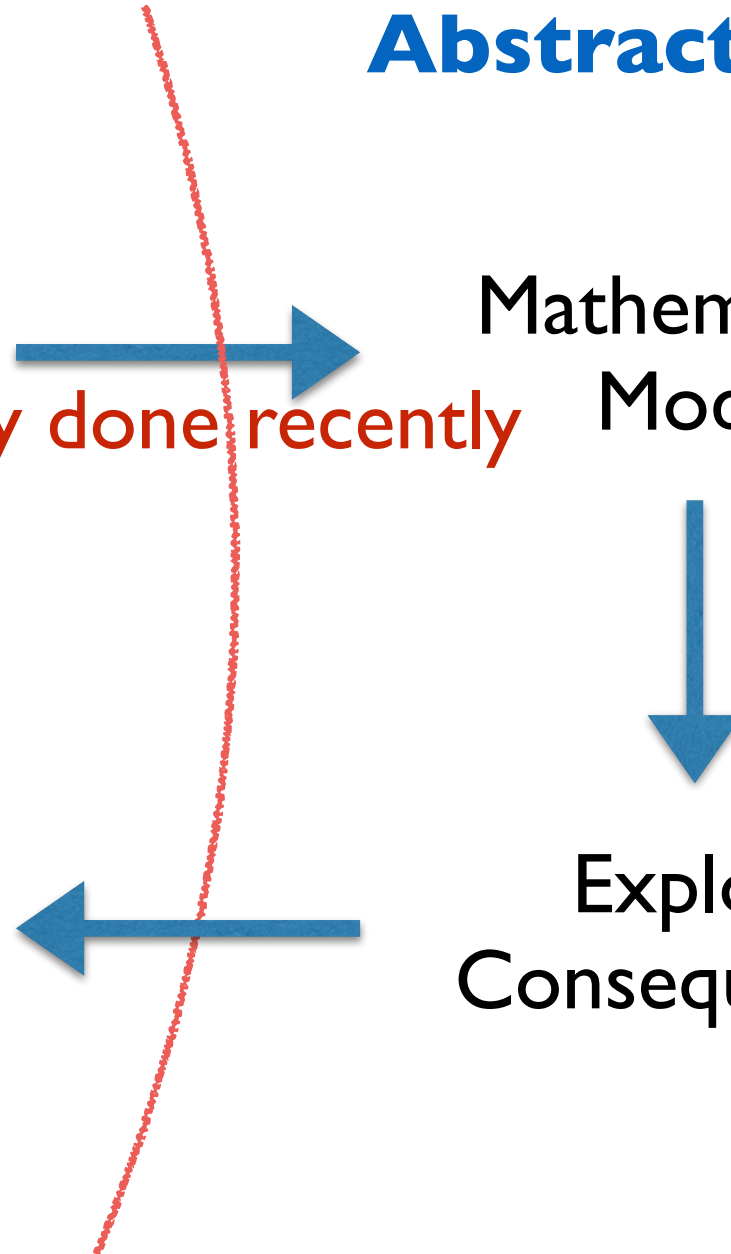
Computation

Only done recently

Mathematical  
Model

Applications

Explore  
Consequences



We have been using algorithms for thousands of years.

$$\begin{array}{r} 5127 \\ \times 4265 \\ \hline 25635 \\ 307620 \\ 1025400 \\ 20508000 \\ \hline 21866655 \end{array}$$

We have been using algorithms for thousands of years.

Euclid's algorithm (~ 300BC):

```
def gcd(a, b):  
    while (a != b):  
        if (a > b):  
            a = a - b  
        else:  
            b = b - a  
    return a
```

# Formalizing computation

**Algorithm/Computation** was only **formalized** in the 20th century!

Someone had to ask the right **question**.

# David Hilbert, 1900



## **The Problems of Mathematics**

*“Who among us would not be happy to lift the veil behind which is hidden the future; to gaze at the coming developments of our science and at the secrets of its development in the centuries to come? What will be the ends toward which the spirit of future generations of mathematicians will tend? What methods, what new facts will the new century reveal in the vast and rich field of mathematical thought?”*

# 2 of Hilbert's Problems

## Hilbert's 10th problem (1900)

Is there a finitary procedure to determine if a given multivariate polynomial with integral coefficients has an integral solution?

e.g. 
$$5x^2yz^3 + 2xy + y - 99xyz^4 = 0$$

## Entscheidungsproblem (1928)

Is there a finitary procedure to determine the validity of a given logical expression?

e.g. 
$$\neg \exists x, y, z, n \in \mathbb{N} : (n \geq 3) \wedge (x^n + y^n = z^n)$$

(Mechanization of mathematics)

## 2 of Hilbert's Problems

**Fortunately**, the answer turned out to be NO.



# 2 of Hilbert's Problems

## **Gödel (1934):**

Discusses some ideas for mathematical definitions of computation. But not confident what is a good definition.



## **Church (1936):**

Invents [lambda calculus](#).

Claims it should be the definition of an “algorithm”.



## **Gödel, Post (1936):**

Arguments that Church's claim is not justified.

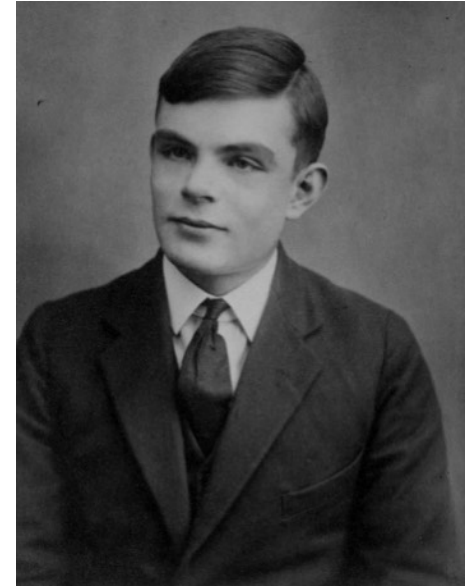


Meanwhile... in New Jersey... a certain British grad student, unaware of all these debates...

## 2 of Hilbert's Problems

### **Alan Turing (1936, age 22):**

Describes a new model for computation, now known as the **Turing Machine**.™



### **Gödel, Kleene, and even Church:**

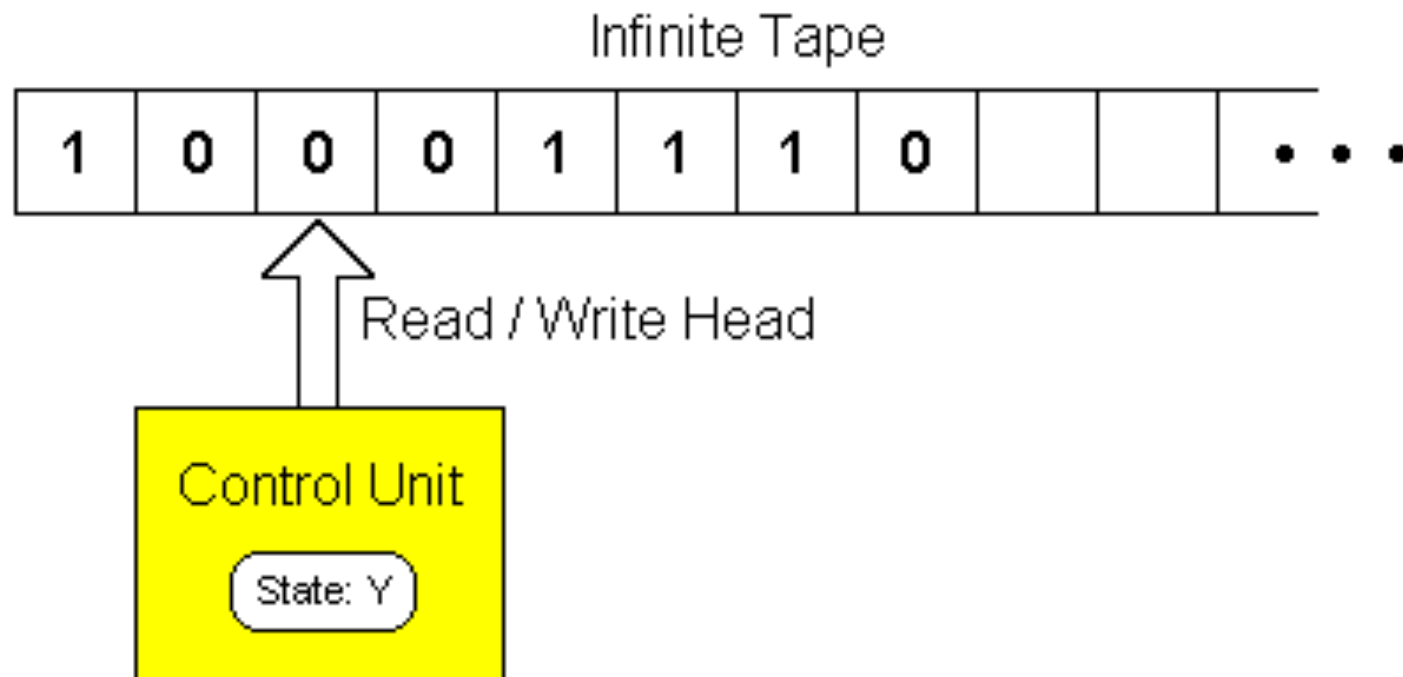
“Umm. Yeah. He nailed it. Game over. “Algorithm” defined.”

### **Turing (1937):**

TMs  $\equiv$  lambda calculus

# Formalization of computation: Turing Machine

## Turing Machine:



# Church-Turing Thesis

## Church-Turing Thesis:

The intuitive notion of “computable” is captured by functions computable by a Turing Machine.

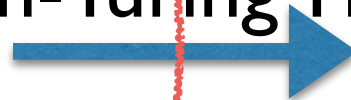
## (Physical) Church-Turing Thesis

Any computational problem that can be solved by a physical device, can be solved by a Turing Machine.

**Real World**

**Abstract World**

Church-Turing Thesis



# Back to Hilbert's Problems

## Hilbert's 10th problem (1900)

Is there an **algorithm** (a TM) to determine if a given multivariate polynomial with integral coefficients has an integral solution?

e.g.  $5x^2yz^3 + 2xy + y - 99xyz^4 = 0$

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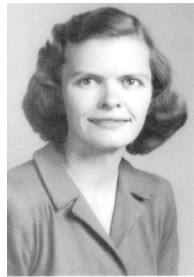
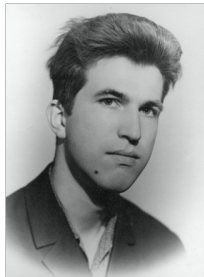
e.g.  $\neg \exists x, y, z, n \in \mathbb{N} : (n \geq 3) \wedge (x^n + y^n = z^n)$

(Mechanization of mathematics)

# Back to Hilbert's Problems

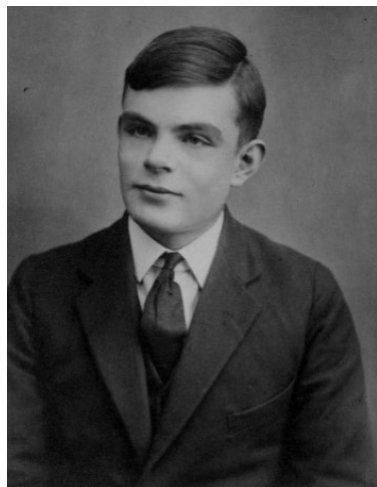
## Hilbert's 10th problem (1900)

### Matiyasevich-Robinson-Davis-Putnam (1970):



There is no algorithm to solve this problem.

## Entscheidungsproblem (1928)

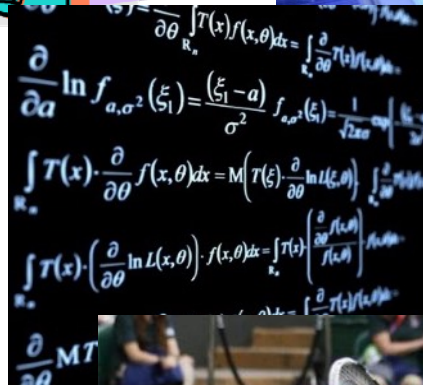
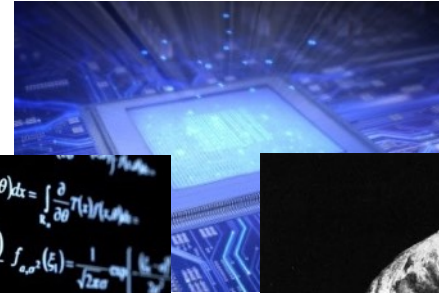


### Turing (1936):

There is no algorithm to solve this problem.

# Computer science

- science?
- engineering?
- math?
- philosophy?
- sports?



# 2 Main Questions in TCS

**Computability** of a problem:

Is there an algorithm to solve it?

**Complexity** of a problem:

Is there an **efficient** algorithm to solve it?

- time
- space (memory)
- randomness
- quantum resources



# Computational Complexity

**Complexity** of a problem:

Is there an **efficient** algorithm to solve it?

- time
- space (memory)
- randomness
- quantum resources

**2 camps:**

- trying to come up with efficient algorithms  
(algorithm designers)
- trying to show no efficient algorithm exists  
(complexity theorists)

# Computational Complexity

## 2 camps:

- trying to come up with efficient algorithms  
(algorithm designers)
- trying to show no efficient algorithm exists  
(complexity theorists)

multiplying two integers

factoring integers

detecting communities in social networks

protein structure prediction

simulation of quantum systems

computing Nash Equilibria of games

# Some other interesting questions

If a problem has a space-efficient solution does it also have a time-efficient solution?

Can every randomized algorithm be derandomized efficiently?

Can we use quantum properties of matter to build faster computers?

**P vs NP**

...

# **Learning Objectives**

# Perspective I

## Overview of Topics

**Part 1**: Formalizing the notions of problems, algorithms, and computability.

**Part 2**: Computational complexity: theory and applications.

**Part 3**: Randomness in CS and some highlights of theoretical CS.

# **BIG PICTURE COURSE**

**Finite automata**

**Turing machines**

**Uncountability and Undecidability**

**Graph theory**

**Time Complexity**

**The science of cutting a cake**

**P vs NP**

**Approximation algorithms**

**Probability**

**Social Choice Theory**

**Randomized algorithms**

**Game Theory**

**Cryptography**

**Basic number theory**

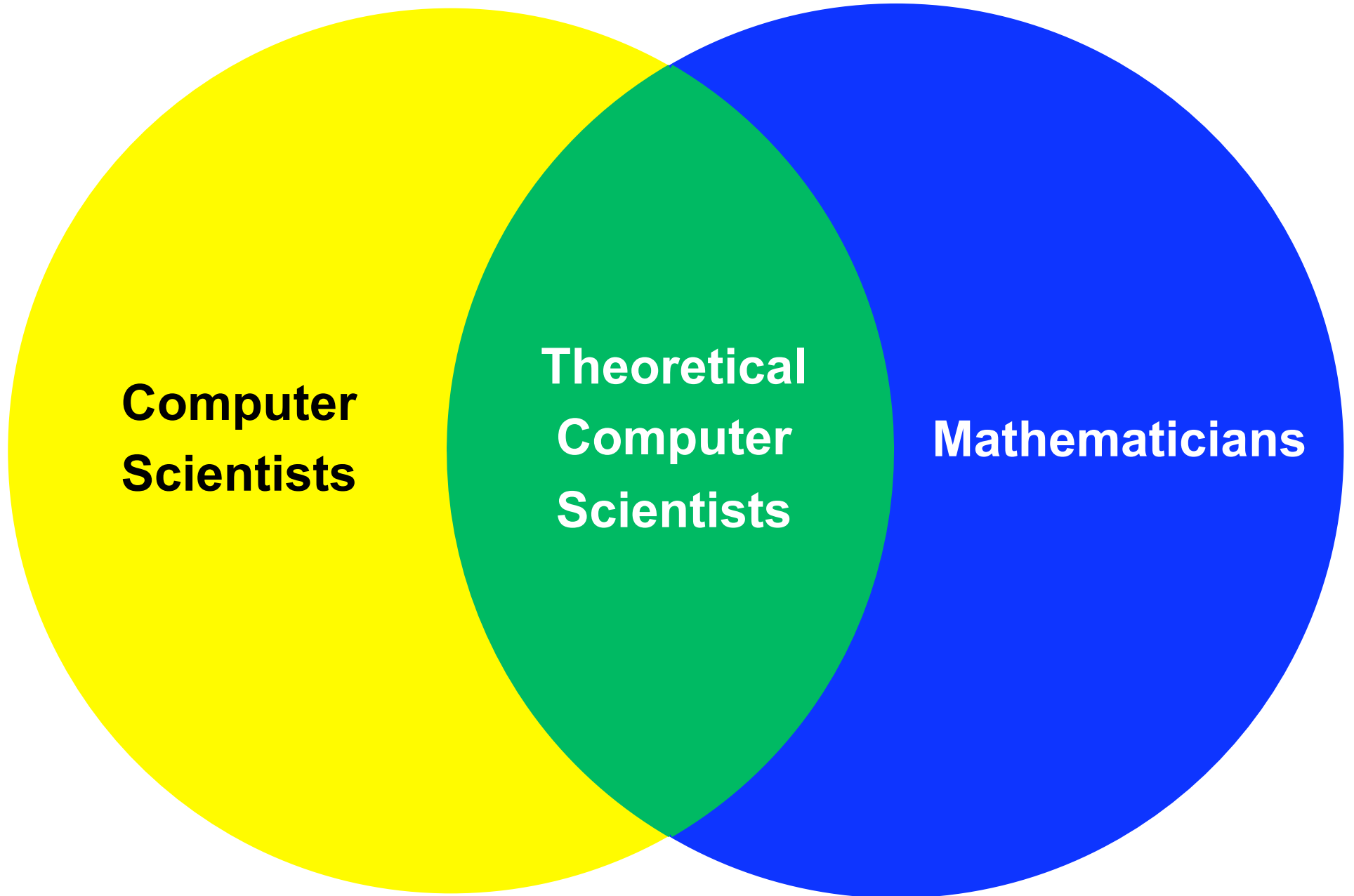
**Quantum Computation**

# Perspective I

## Goals

- Provide a formal introduction to the **foundations of computer science**.
- Improve your **rigorous, logical** and **abstract** thinking skills.
- Prepare you to be **innovators** in computer science.
- Push you to strive for **clarity of thought** and **clarity in expression of thought**.

# Perspective 2



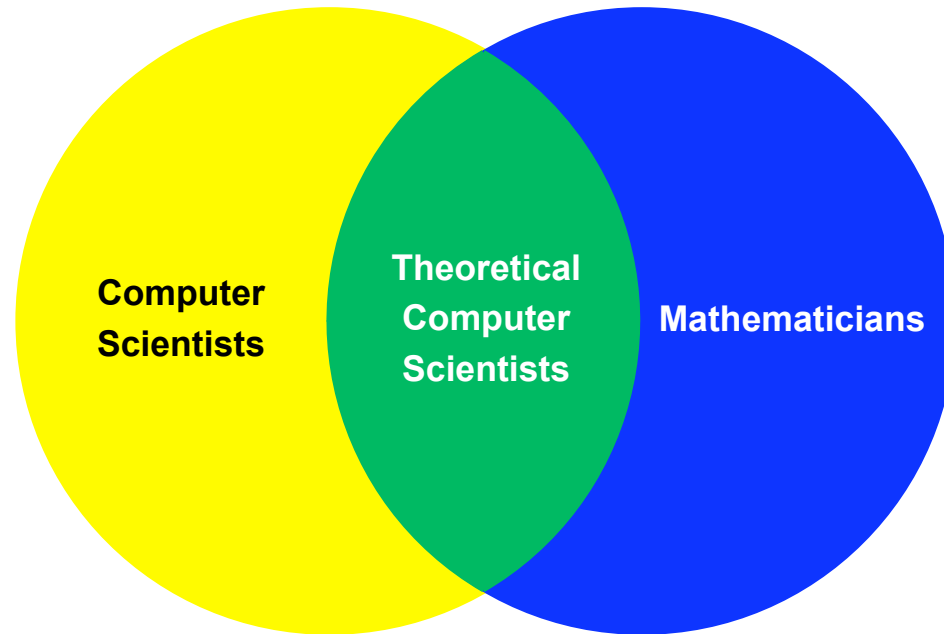
**Computer  
Scientists**

**Theoretical  
Computer  
Scientists**

**Mathematicians**



# Perspective 2



# Perspective 2

**Computational  
Thinkers**

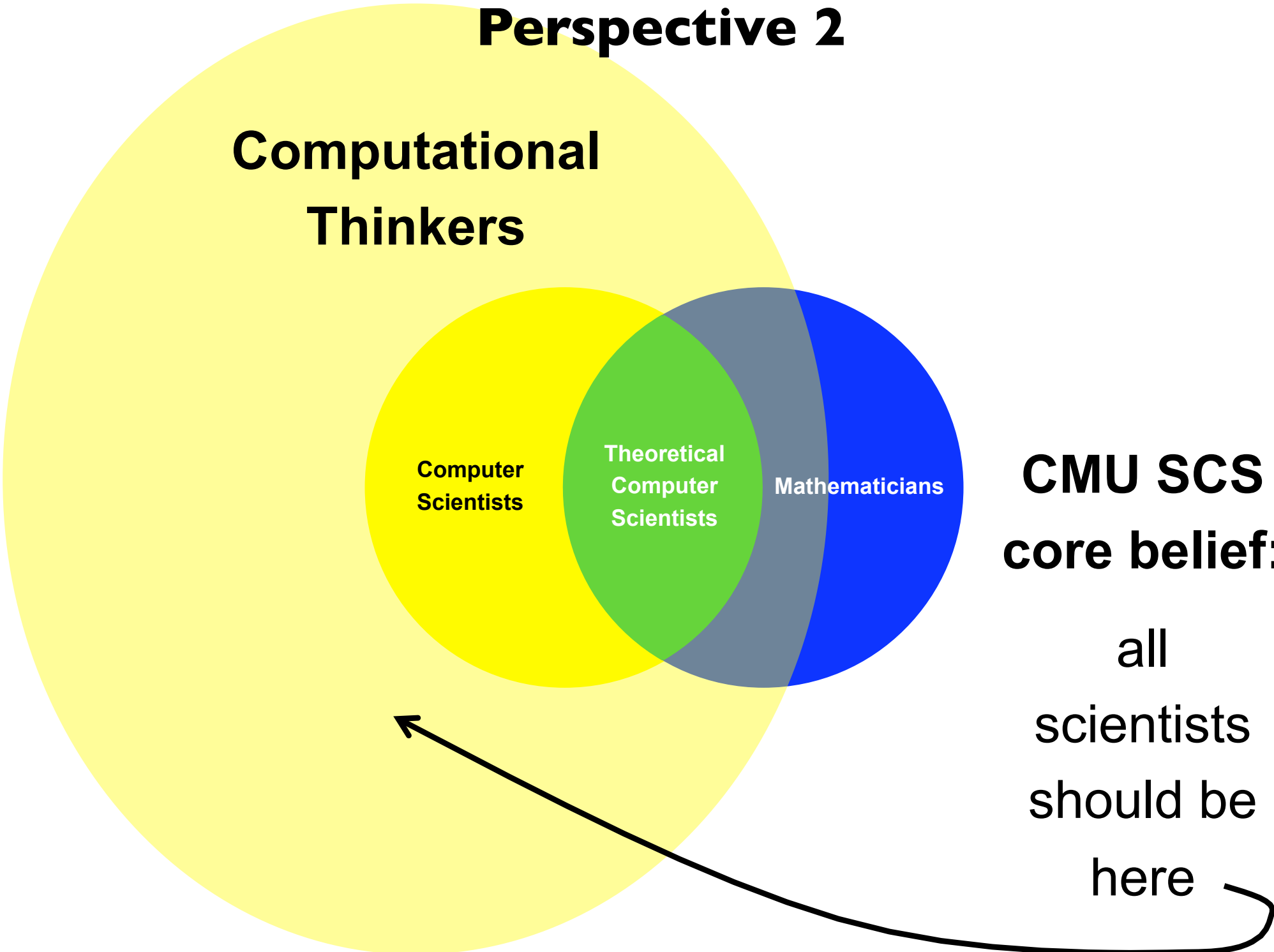
**Computer  
Scientists**

**Theoretical  
Computer  
Scientists**

**Mathematicians**

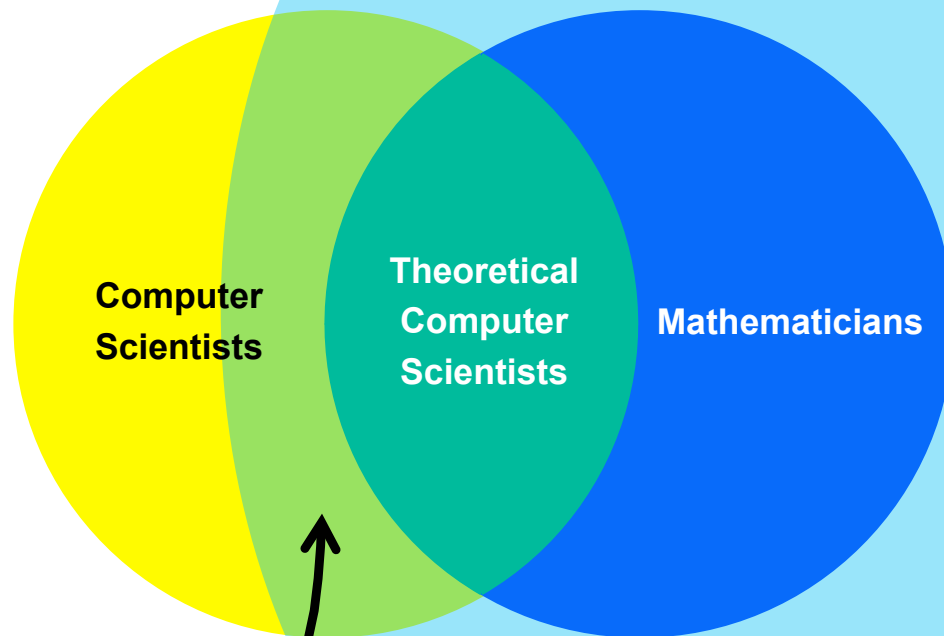
**CMU SCS  
core belief:**

all  
scientists  
should be  
here



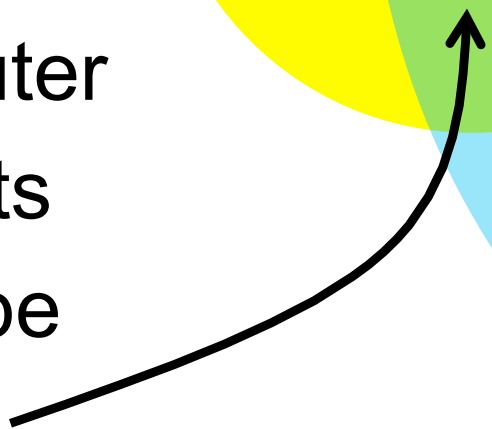
# Perspective 2

**Mathematical Thinkers**



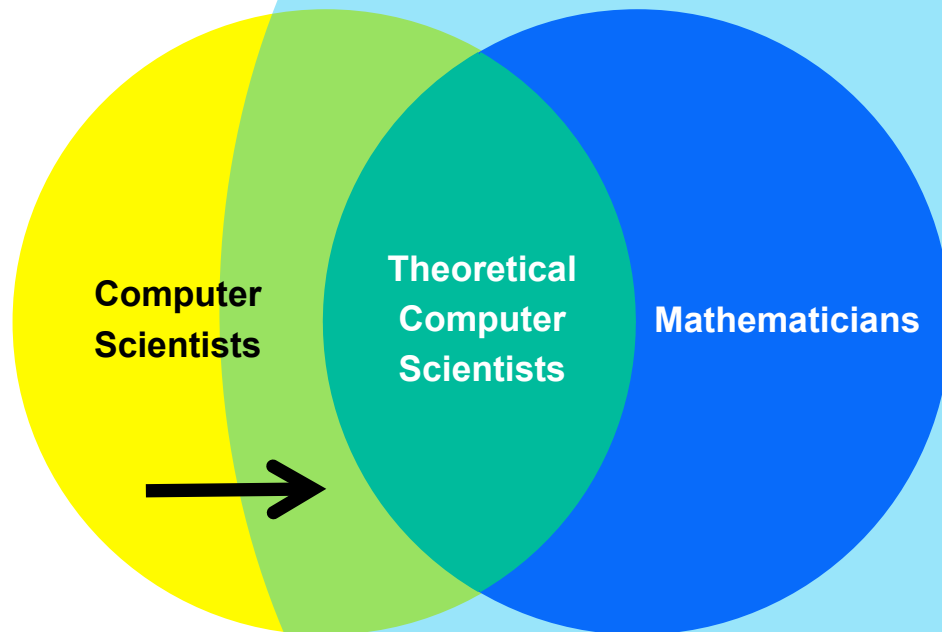
**CMU SCS  
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all computer  
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# Perspective 2

**Mathematical Thinkers**



**Computer Scientists**

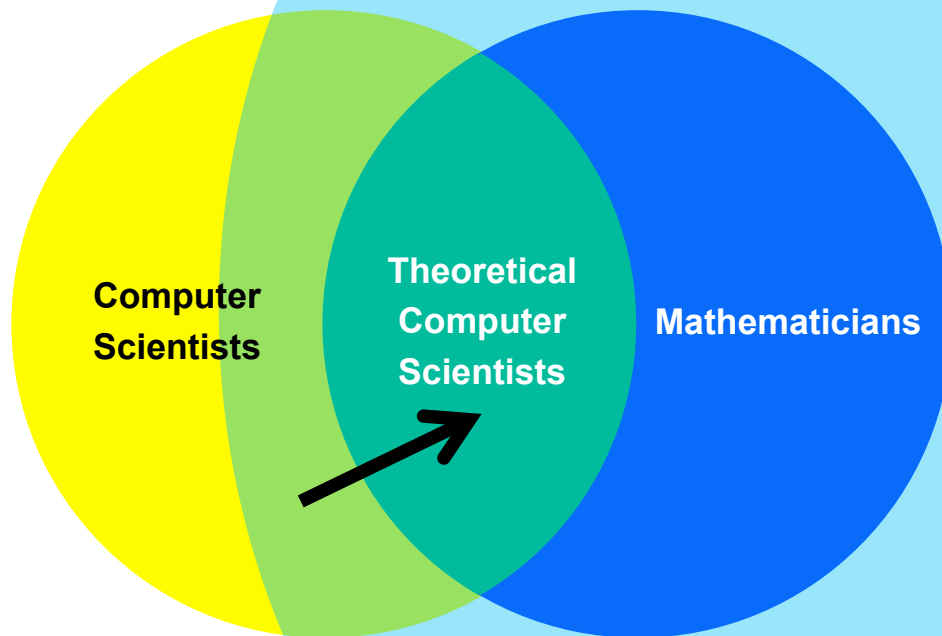
**Theoretical Computer Scientists**

**Mathematicians**

**Goal #1  
of 15-251**

# Perspective 2

**Mathematical  
Thinkers**



**Goal #2  
of 15-251  
(maybe)**

# Perspective 3

Mathematics is like... **cilantro.**

There are **5** kinds of people when it comes to cilantro.

# Perspective 3

I. People who do not know what cilantro is.



# Perspective 3

I. People who do not know what cilantro is.





# Perspective 3

## I. People who do not know what cilantro is.



Coriandrum sativum



ngò



Coriander (leaves)



φύλλα κόλιανδρου



香菜



கொத்தமல்லி



धनिया



ধন



고수



kişniş



گشنیز



кинза



الكزبرة



כוסבוס

# Perspective 3

## 2. People who love cilantro.


IF YOU DON'T LOVE CILANTRO  
WITH ALL YOUR HEART I WILL  
FIGHT YOU

NO JOKE

F. YEAH  
CILANTRO

Search

Never miss a post!

 fyeahcilantro  
F. YEAH CILANTRO [Follow](#)

The screenshot shows a web browser window with the address bar displaying 'fyeahcilantro.tumblr.com'. The page content includes a circular image of a breakfast dish consisting of a fried egg on toast, topped with a generous amount of fresh green cilantro leaves and a red sauce. To the left of the image is text that reads 'IF YOU DON'T LOVE CILANTRO WITH ALL YOUR HEART I WILL FIGHT YOU' and 'NO JOKE'. Below this is the blog's name 'F. YEAH CILANTRO' and a search bar. In the bottom right corner, there is a notification box with the text 'Never miss a post!' and a 'Follow' button next to the blog's profile picture and name.

# Perspective 3

3. People who think cilantro is fine.

**Goal:** have everyone at least in this category  
by the end of the course.

# Perspective 3

4. People who don't like cilantro.

Still gotta try it.

Hope to move you to previous category.

If not, hope you can eat cilantro if necessary.

# Perspective 3

5. People with a genetic condition that makes cilantro taste like soap.

Is this true?

# Video