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# 15-826: Multimedia Databases and Data Mining



Lecture #30: Data Mining - assoc. rules  
*C. Faloutsos*

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## Problem


- Given many market baskets
- Find which products sell together



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## Answer:

- Given many market baskets
- Find which products sell together



- Association rules [‘large itemsets’]
  - {Milk, bread} -> butter [milk,bread,butter: often ]

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## Must-read Material

- Rakesh Agrawal, Tomasz Imielinski and Arun Swami *Mining Association Rules Between Sets of Items in Large Databases* Proc. ACM SIGMOD, Washington, DC, May 1993, pp. 207-216

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## Outline

Goal: 'Find similar / interesting things'

- Intro to DB
- Indexing - similarity search
- Data Mining
  - ...


 – Association Rules

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## Association rules - outline

 Main idea [Agrawal+SIGMOD93]

- performance improvements
- Variations / Applications
- Follow-up concepts

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## Association rules - idea

[Agrawal+SIGMOD93]

- Consider 'market basket' case:
  - (milk, bread)
  - (milk)
  - (milk, chocolate)
  - (milk, bread)
- Find 'interesting things', eg., rules of the form:  
milk, bread -> chocolate | 90%



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## Other settings?

- Market baskets - products


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## Other settings?

- Market baskets - products
- Documents - terms
- Patients - symptoms
- Proteins - proteins
- ...
- <any bi- or uni-partite graph>



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## Association rules - idea

[Agrawal+SIGMOD93]

- Consider 'market basket' case:
  - (milk, bread)
  - (milk)
  - (milk, chocolate)
  - (milk, bread)
- Find 'interesting things', eg., rules of the form:
  - milk, bread -> chocolate | 90%



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## Association rules - idea

In general, for a given rule  
 $I_j, I_k, \dots, I_m \rightarrow I_x \mid c$   
 'c' = 'confidence' (how often people buy  $I_x$ , given that they have bought  $I_j, \dots, I_m$ )  
 's' = support: how often people buy  $I_j, \dots, I_m, I_x$


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## Association rules - idea

Problem definition:

- given 
  - a set of 'market baskets' (=binary matrix, of N rows/baskets and M columns/products)
  - min-support 's' and
  - min-confidence 'c'
- find
  - all the rules with higher support and confidence

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## Association rules - idea

Closely related concept: “large itemset”  
I<sub>j</sub>, I<sub>k</sub>, ... I<sub>m</sub>, I<sub>x</sub>  
is a ‘large itemset’, if it appears more than ‘min-support’ times

Observation: once we have a ‘large itemset’, we can find out the qualifying rules easily (how?)  
Thus, let’s focus on how to find ‘large itemsets’

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## Association rules - idea

Naive solution: scan database once; keep  $2^{|I|}$  counters  
Drawback?  
Improvement?

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## Association rules - idea

Naive solution: scan database once; keep  $2^{*|I|}$  counters  
counters

Drawback?  $2^{*1000}$  is prohibitive...

Improvement? scan the db  $|I|$  times, looking for 1-,  
2-, etc itemsets

Eg., for  $|I|=3$  items only (A, B, C), we have

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## Association rules - idea


(A)

100




(B)

200



(C)

2



first pass

min-sup:10

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## Association rules - idea

100
200
2

first pass  
min-sup:10

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## Association rules - idea

Anti-monotonicity property:  
 if an itemset fails to be ‘large’, so will every  
 superset of it (hence all supersets can be pruned)

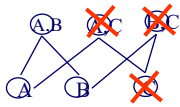
Sketch of the (famous!) ‘a-priori’ algorithm  
 Let  $L(i-1)$  be the set of large itemsets with  $i-1$   
 elements  
 Let  $C(i)$  be the set of candidate itemsets (of size  $i$ )

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## Association rules - idea



Compute  $L(1)$ , by scanning the database.  
 repeat, for  $i=2,3,\dots$ ,  
   **'join'**  $L(i-1)$  with itself, to generate  $C(i)$   
     two itemset can be joined, if they agree on their first  $i-2$  elements  
   **prune** the itemsets of  $C(i)$  (how?)  
   scan the db, finding the counts of the  $C(i)$  itemsets - set  
     this to be  $L(i)$   
   unless  $L(i)$  is empty, repeat the loop  
 (see example 6.1 in [Han+Kamber])

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## Association rules - outline

- Main idea [Agrawal+SIGMOD93]
- ➔ performance improvements
- Variations / Applications
- Follow-up concepts

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## Association rules - improvements


- Use the independence assumption, to second-guess large itemsets a few steps ahead
- eliminate 'market baskets', that don't contain any more large itemsets
- Partitioning (eg., for parallelism): find 'local large itemsets', and merge.
- Sampling
- report only 'maximal large itemsets' (dfn?)
- FP-tree/FP-growth (seems to be the fastest)

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## Association rules - improvements

 details

- FP-tree: no candidate itemset generation - only two passes over dataset
- Main idea: build a TRIE in main memory

Specifically:

- first pass, to find counts of each item - sort items in decreasing count order
- second pass: build the TRIE, and update its counts

(eg., let A,B, C, D be the items in frequency order:)

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**details**

## Association rules - improvements

- eg., let A,B, C, D be the items in frequency order:)

32 records  
10 of them have A  
4 have AB  
2 have AC  
1 has C

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**details**

## Association rules - improvements

- Traversing the TRIE, we can find the large itemsets (details: in [Han+Kamber, § 6.2.4])
- Result: much faster than 'a-priori' (order of magnitude)

Jiawei Han, Jian Pei, and Yiwon Yin. 2000. *Mining frequent patterns without candidate generation*. *SIGMOD Rec.* 29, 2 (May 2000), 1-12.

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## Association rules - outline

- Main idea [Agrawal+SIGMOD93]
- performance improvements
- ➔ • Variations / Applications
- Follow-up concepts

## Association rules - variations

1) Multi-level rules: given concept hierarchy

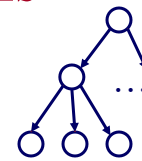
- 'bread', 'milk', 'butter' -> foods;
- 'aspirin', 'tylenol' -> pharmacy

look for rules across any level of the hierarchy, eg

'aspirin' -> foods

(similarly, rules across dimensions, like 'product',  
'time', 'branch':

'bread', '12noon', 'PGH-branch' -> 'milk'



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## Association rules - variations


2) Sequential patterns:  
 'car', 'now' -> 'tires', '2 months later'

Also: given a stream of (time-stamped) events:  
 A A B A C A B A C .....

find rules like

B, A -> C

[Mannila+KDD97]



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## Association rules - variations

3) Spatial rules, eg:  
 'house close to lake' -> 'expensive'

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## Association rules - variations

4) Quantitative rules, eg:  
 'age between 20 and 30', 'chol. level <150' ->  
 'weight > 150lb'

Ie., given **numerical** attributes, how to find rules?

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## Association rules - variations

4) Quantitative rules  
 Solution:

- bucketize the (numerical) attributes
- find (binary) rules
- stitch appropriate buckets together:

salary

age

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## Association rules - outline

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## Association rules - follow-up concepts

Associations rules vs. correlation.

Motivation: if

milk, bread

is a 'large itemset', does this means that there is a positive correlation between 'milk' and 'bread' sales?

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## Association rules - follow-up concepts

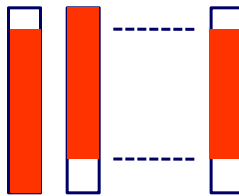
Associations rules vs. correlation.

Motivation: if

milk, bread

is a 'large itemset', does this means that there is a positive correlation between 'milk' and 'bread' sales?

NO!!



'milk' and 'bread'  
ANTI-correlated,  
yet milk+bread: frequent

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## Association rules - follow-up concepts

What to do, then?

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## Association rules - follow-up concepts

What to do, then?

A: report only pairs of items that are indeed correlated - ie, they pass the Chi-square test

The idea can be extended to 3-, 4- etc itemsets (but becomes more expensive to check)

See [Han+Kamber, § 6.5], or [Brin+,SIGMOD97]

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## Association rules - Conclusions

Association rules: a new tool to find patterns

- easy to understand its output
- fine-tuned algorithms exist (FP-growth)


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## Answer:

- Given many market baskets
- Find which products sell together



- Association rules [‘large itemsets’]
  - {Milk, bread} -> butter [milk,bread,butter: often ]

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