### Grammar-Based Compression

Slides by Carl Kingsford

## Context-free Grammars

**Def**. A context-free grammar is a collection of rules of the form:

 $A \rightarrow X_1X_2X_3...X_k$ 

where  $x_1x_2x_3...x_k$  are either terminal symbols (letters in the alphabet  $\Sigma$ ) or symbols that appear on the left-hand side of some rule.

- $S \rightarrow ABC$  $S \rightarrow xxDzwwaAa$
- $A \rightarrow$   $xxDz$

 $D \rightarrow zB$ 

- $\rm{B}$   $\rightarrow$  ww  $S \rightarrow$  xxzBzwwaxxDza
- $C \rightarrow aAa$ S  $\rightarrow$  xxzwwzwwaxxzBza
	- $S \rightarrow$  xxzwwzwwaxxzwwza

## Ziv-Lempel as a Grammar

longest match to  $\overline{a}$ the string starting at i

### Ziv-Lempel as a Grammar



### Ziv-Lempel as a Grammar

























# Re-Pair Off-line Compression Algorithm

Larsson and Moffat, Off-Line Dictionary-Based Compression, Proceedings of the IEEE, 88(11):1722-1732 (2000).

## Re-Pair Algorithm Schema

- 1. Find the pair *ab* that occurs most frequently in the current message.
- 2. Replace all occurrences of *ab* with a new symbol A

 $A \rightarrow ab:$  ababcab  $\rightarrow$  AAcA  $A \rightarrow aa$ : aaaacaa  $\rightarrow$  AAcA

- 3. Add the rule  $A \rightarrow ab$  to the grammar.
- 4. Repeat until no pair occurs > 1 time.
- 5. Zero-order compress (e.g. Huffman) the resulting string
- 6. Encode and transmit the grammar

## Example



## Implementation Details

Array of three-word (pointer, symbol, pointer) triples

This bin includes pairs  $\overline{c}$  $\overline{3}$ 5 6  $> 6$  $\boldsymbol{4}$ that occur  $> \sqrt{n}$ times.Hash table Priority queue

#### **Replace**(ab,A):

(Larsson & Moffat)

- 1. Find next occurrence of x*ab*y (using hash and linked list of symbols)
- 2. Replace *ab* with *A*
- 3. Decrement counts of *xa* and *by* (moving entry lower in queue)
- 4. Increment counts of *xA* and *Ay* (moving entry higher in queue, creating them the first time)

## Running Time

#### **• Finding the most frequent pair:**

- walk down the last list in the priority queue in time  $O(\sqrt{n})$  and find the most frequent pair. (Why is it  $O(\sqrt{n})$  time to read the last list?)
- that pair will result in at least  $O(\sqrt{n})$  replacements. Why?
- Each operation of **Replace(ab,A)** takes O(1) time, so each replace happens in constant time.
- For a sequence of length n there can be at most O(*n*) replacements. Why?

• Total time to build the grammar  $= O(n)$ .

# Running Time

Every item on the list occurs ≥ √n times, so there can be at most  $\sqrt{n}$ such times.

#### **• Finding the most frequent pair:**

- walk down the last list in the priority queue in time  $D(\sqrt{n})$  and find the most frequent pair. (Why is it  $O(\sqrt{n})$  time to read the last list?)
- that pair will result in at least  $O(\sqrt{n})$  replacements. Why?
- Each operation of **Replace(ab,A)** takes O(1) time, so each replace happens in constant time.
- For a sequence of length n there can be at most O(*n*) replacements. Why?

Total time to build the grammar =  $O(n)$ .

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- Each operation of **Replace(ab,A)** takes O(1) time, so each replace happens in constant time.
- For a sequence of length n there can be at most O(*n*) replacements. Why?

Each replacement reduces the length of the sequence by 1.

Total time to build the grammar =  $O(n)$ .

## Encoding the Grammar (Dictionary)

Divide symbols into *generations*:

0: (input alphabet) 0 *k*<sup>0</sup> - 1

$$
\begin{array}{c}\n k_0 \\
1\n \end{array}
$$

$$
k_1
$$
\n
$$
k_2 - 1
$$
\n
$$
k_3 - 1
$$

$$
k_2
$$
  $k_3 - 1$ 

A symbol  $A \rightarrow XY$  is in the lowest generation such that X and Y are in previous generations

 $k_i := #$  of symbols in generation  $\leq i$ 

Can equate a symbol in generation i with a number between k*i* -1 and k*i*-1

## Encoding Dictionary, Idea

Need to output a sequence of pairs  $(a_1,b_1)$ ,  $(a_2,b_2)$ ,...

#### **Note**:

- 1. In generation *j*, the maximum value of any  $a_i$  or  $b_i$  is  $\leq k_i$ .
- 2. In generation *j*, if  $a_i \leq k_{i-2}$  then  $b_i \geq k_{i-2}$ . Why?

3. We can order the pairs in a generation in lexicographical order

#### **Encoding idea:**

Changes slowly, so use Δ-like encoding m a

m b

m g n m Use rules 1 and 2 above to figure out the range of the second coordinate and use the minimum # of bits for that range.

o c

n n

## Re-Pair Timing



(Larsson & Moffat)

Decompression time very fast: not quite as good as gzip, but much better than a context-based encoder.

## Re-Pair Compression Performance

in bits per character



## Re-Pair Compression Performance



## Sequitur

Nevill-Manning & Witten, *The Computer Journal* 40 (1997), 103-116.

## Sequitur Invariants

- Online algorithm: reads string from left to right, constructing a grammar, maintaining the following invariants at each step:
	- *Digram uniqueness:* no adjacent pair of symbols appears > 1 time in the grammar.
	- *• Rule utility:* Every rule must be used at least twice.

### Sequitur Algorithm

#### for  $i = 1...|S|$ : append S[i] to rule S

Repeatedly replace digrams that occur > once with their symbol

Repeatedly remove rules that occur only once.

(From Cherniavsky & Ladner, 2004)

 $S =$  acgtcgacgt



 $S \rightarrow$  CAC  $A \rightarrow cg$  $C \rightarrow aAt$ 

(From Cherniavsky & Ladner, 2004)





- $S \rightarrow$  CAC  $A \rightarrow cg$
- $C \rightarrow aAt$

(From Cherniavsky & Ladner, 2004)



- $S \rightarrow$  CAC  $A \rightarrow cg$
- $C \rightarrow aAt$

(From Cherniavsky & Ladner, 2004)



## Encoding the Grammar

Rule S is transmitted left to right, with the following rules to handle nonterminals (NT):

• The **first** time a NT is encountered, it's right-hand side is transmitted.

Its RHS is transmitted using these same rules

- The **second** time a NT is encountered, the pair (*i*, *len*) is transmitted that gives an index into S and length that form the righthand side of the NT.
	- A this point, the decoder stores *j* → S[*i*…*i*+*len*] as a rule
	- *j* is the next NT number.
- The **third** time a NT is encountered, a single number (j) is transmitted referring to the rule created before.

## Compression Performance



Performance of various compression schemes (bits per character) Table 1

(Nevill-Manning & Witten)

# Grammars Useful for More Than Compression



(Nevill-Manning & Witten)

Hierarchies for Genesis 1:1 in (a) English, (b) French, and (c) German Figure 4



Cherniavsky and Ladner, Grammar-based Compression of DNA Sequences, UW CSE Tech Report, 2004

# Applying Sequitur to DNA

- Reverse complements accounted for: when *xy* seen, **RC**(*xy*) is implicitly seen.
- Several other ideas implemented as well.

Sequence	Sequitur	Marker	LZ77-style	bzip2	$\mathop{\rm arith}\nolimits$	<b>DNACompress</b>
<b>HUMDYSTROP</b>	$2.34\,$	2.20	2.20	2.18	$1.95\,$	1.91
<b>HUMGHCSA</b>	$1.86\,$	1.74	1.77	$1.73\,$	2.00	1.03
<b>MIPACGA</b>	2.16	2.10	2.10	2.12	$1.88\,$	1.86
<b>MPOCPCG</b>	2.13	2.07	2.07	2.12	$1.87\,$	1.67
VACCG	2.11	2.06	2.06	2.09	1.92	1.76

Table 3: Comparison of symbol streams (bits/symbol), best in bold



DNA Sequitur

- Baseline = 2 bits / symbol
- Grammar-based methods do not compress the file in these tests.

## "Compressive Genomics"

Po-Ru Loh, Michael Baym, Bonnie Berger. Compressive genomics allows computational analysis to keep pace with genomic data. *Nature Biotechnology* 30(7):627-630, 2012.

#### CaBLAST



sequence



10-mer table to seed alignments





contained it its bin and search them.

**Search:** use BLAST to search query against unique sequences (use a liberal cutoff for a "match")

for every hit of sufficient quality, expand the sequences

10-mer table to seed alignments



#### Building the CaBLAST database end of last fragment current pointer

Use 10-mer at current position to find unique sequences to search If any unique sequence contains a match of  $\geq$  300, add the sequence between the two pointers to the database as follows:



# Building the CaBLAST database

enduortehatst fragimtent

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## Storing Edit Scripts

#### GTTCACTTATGTATTC--ATATGATTTTGGCAA

#### GTTCACG--TGTATATTTATATATTTTTGGCAA



Deletions are substitutions with "-". There are 16 possible characters:  $s, i, A, C, G, T, N, -0.7 \rightarrow 4$ -bit encoding

### CaBLAST Compression



Figure S4: Performance of the Compressive BLAST preprocessing phase on simulated genera. Databases consist of sets of 50 simulated genomes (at 5%, 10%, 15%, and 20% divergence) generated with INDELible v1.03 [3]. (Loh et al, 2012)

#### CaBLAST Search Time



Figure S2: Performance of Compressive BLAST on databases of four bacterial genera using a single search set derived from the combined library of bacterial and yeast sequences. Parameters are the same (default) as in the primary manuscript. (a) Escherichia; (b) Salmonella; (c) Yersinia; (d) Brucella.

(Loh et al, 2012)

## CaBLAST Accuracy



#### More CaBLAST Performance



Database of 36 yeast genomes. (Loh et al, 2012)