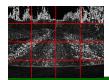




# Real-Time Image-based Topological Localization in Large Outdoor Environments

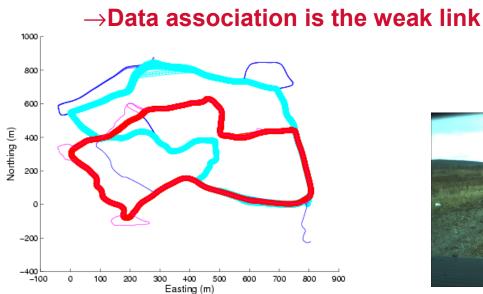
David M.Bradley, Rashmi Patel, Nicolas Vandapel, Scott M. Thayer Carnegie Mellon University IROS August 5<sup>th</sup>, 2005

Unrestricted non-commercial use and modification of these slides is allowed as long as the accompanying paper is cited. A copy of these slides is available at: <u>www.davidbradley.info/publications</u>, and the PowerPoint originals are also freely available by e-mailing David M. Bradley



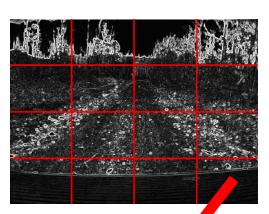


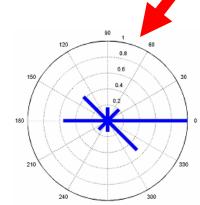
- Large scale environments
- Variable lighting conditions
- Demonstrated real-time localization
- Image-based feature matching
- On-board local sensing with prior map
- Research philosophy:

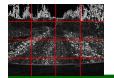




Copyright  $\mbox{\sc c}$  2005, David M. Bradley

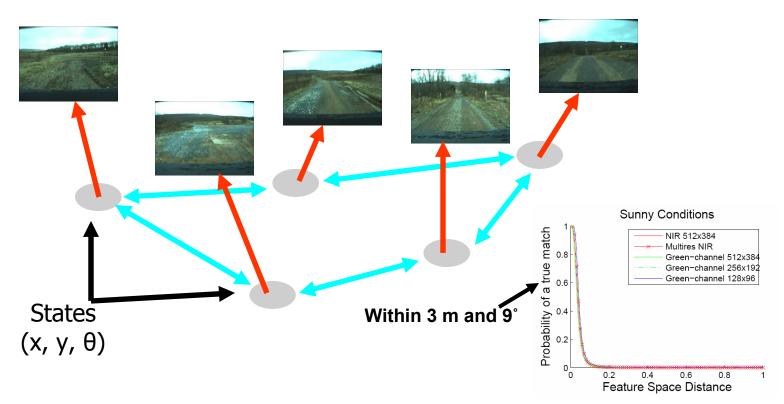




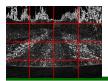


### Localization to a prior map





- Camera image varies continuously as camera moves
  - $\rightarrow$  3D manifold in high-dimensional image space
- Image feature vectors are stored for each location (x, y,  $\theta$ )
  - $\rightarrow$  Reduced storage and matching costs
  - ightarrow Reduce sensitivity to noise
- Close in feature space  $\rightarrow$  close in physical space

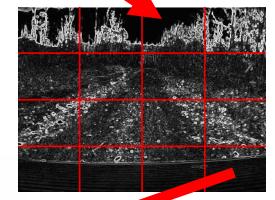




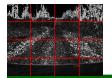
- Divide image into sub-regions
- Histogram the image gradient orientation weighted by its magnitude
- Concatenate histograms into one vector
- Threshold and normalize
- Inspired by [1] and Similar to feature used in [2]
- Compare descriptors using:

$$d(X_i, X_j) = 1 - X_i X_j^T$$



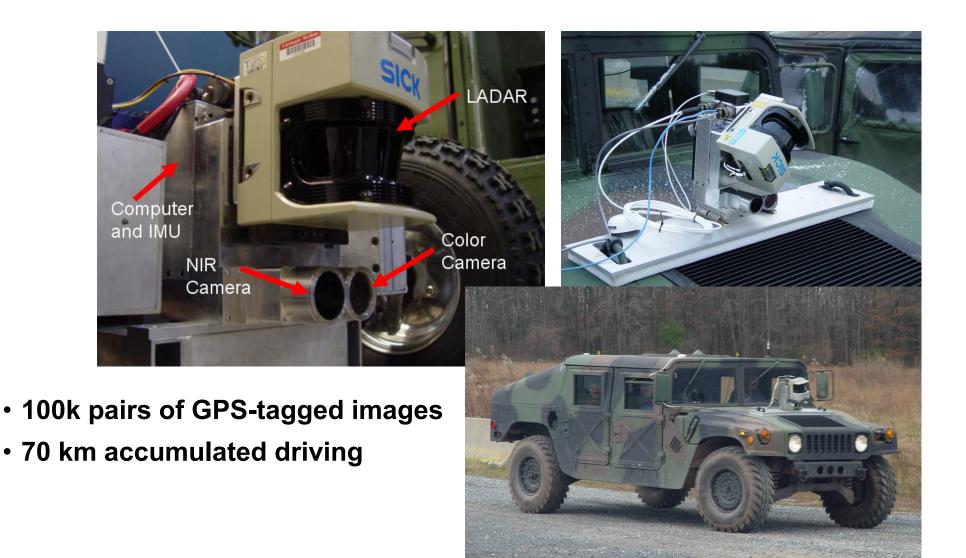


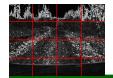
 [1] David G. Lowe. <u>Distinctive image features from scale-invariant keypoints</u>. *IJCV*, 2004.
[2] J. Kosecka et al. <u>Qualitative Image-Based Localization in Indoors Environments</u>. *CVPR* 2003. Copyright © 2005, David M. Bradley



# **Fort Indiantown Gap Test**

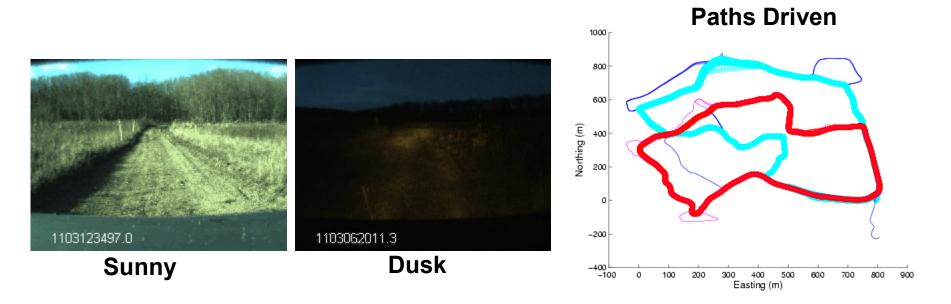




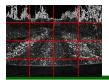


#### Fort Indiantown Gap Data Set





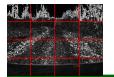
Weather	# of runs	Avg. # of images	Avg. path length
Sunny	10	4723	2.8 km
Overcast	8	4919	3.05 km
Dusk	2	4333	2.8 km
Night	3	4044	3.1 km





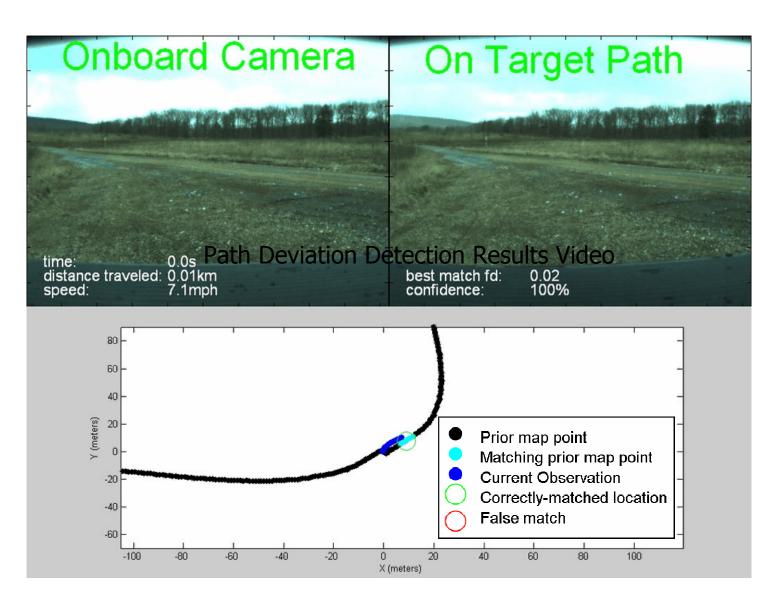
- Nearest neighbor found for each new observation
- If feature-space distance < threshold, accept match
- 7 Hz operation with a prior map of 4700 images

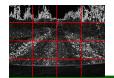
 $\rightarrow$  Limited by feature creation, not comparison



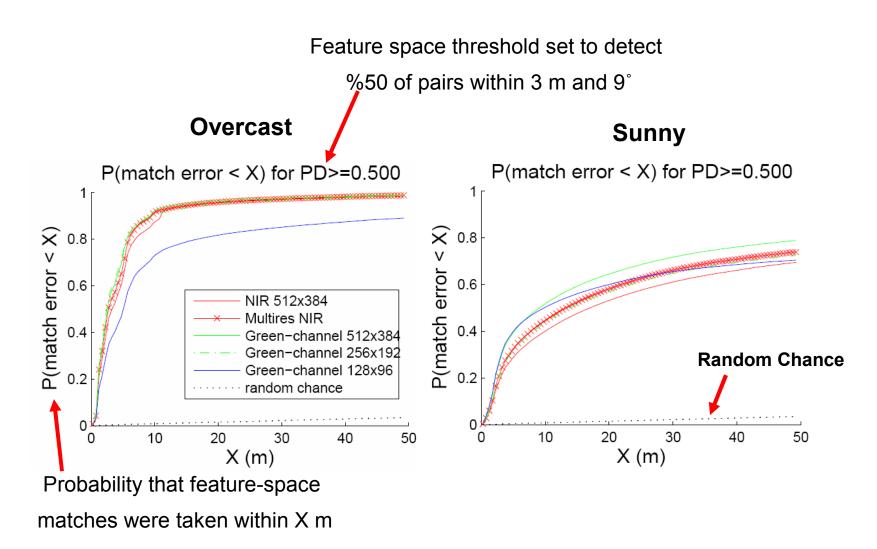
# **Sample Matching Results**

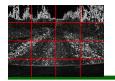




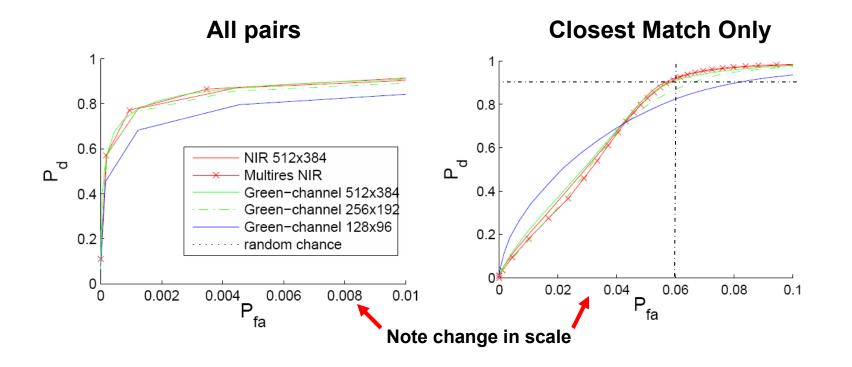




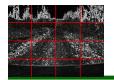




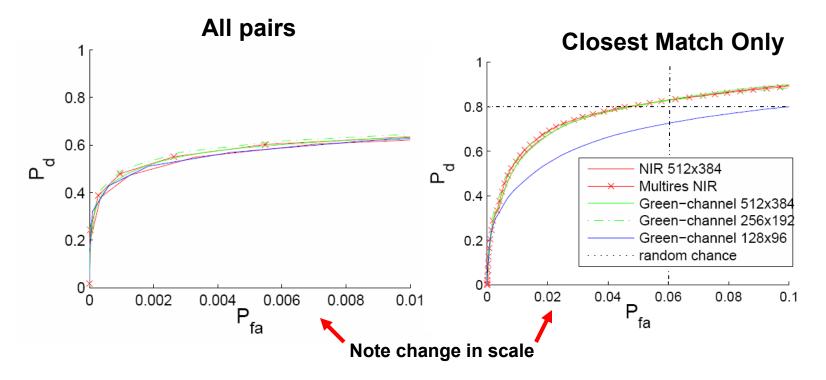




- > 90% probability of detection with 6% false alarm rate
- Similar performance across imaging frequency bands and resolutions

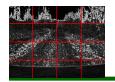






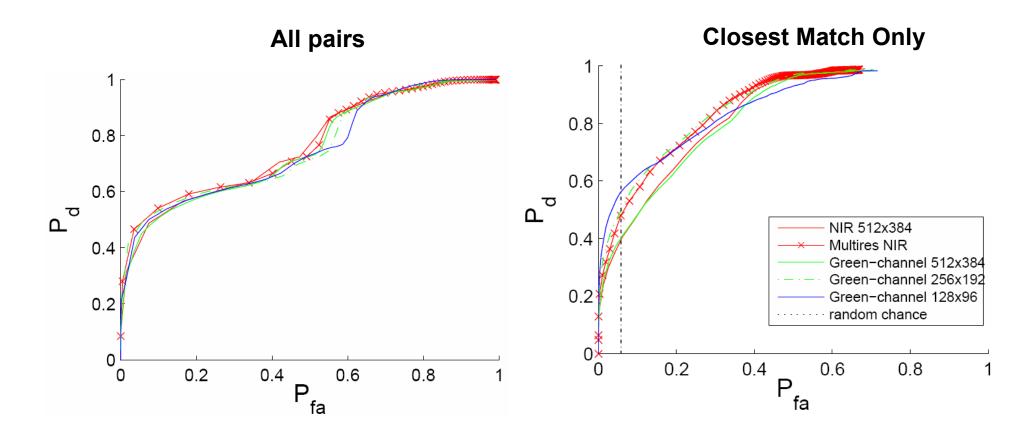
- > 80% probability of detection with 6% false alarm rate
- Strong shadows change as the sun moves
- CCD saturates when sun is in FOV
  - $\rightarrow$  High Dynamic range environment



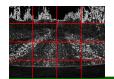


## **Night-time Conditions**



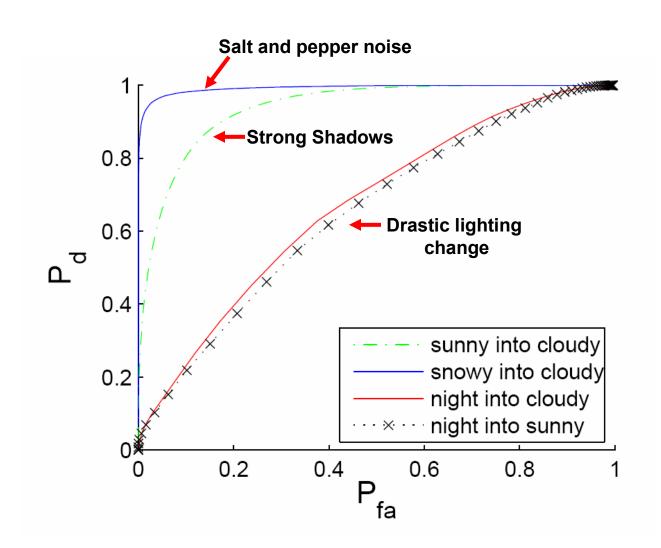


>50% probability of detection with 6% false alarm rate



#### **Performance Between Environmental Conditions**



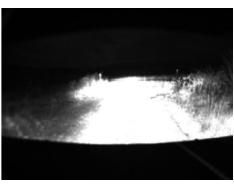






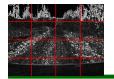






Night - NIR

Copyright © 2005, David M. Bradley



#### **Perceptual Aliasing**

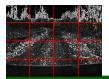




Location 1

Location 2 (>50 m away)

- Robot kidnapping problem at every iteration
- Similar areas require filtering over time to reject false positives

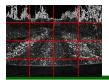




- Pruning method
  - $\rightarrow$  Low computational and storage requirements
- Sufficient Accuracy for large environments
- Resolve ambiguities with more expensive:
  - $\rightarrow$  Temporal Filtering
    - HMM [3]
    - Maximum Likelihood [4]
  - $\rightarrow$  Perceptual features
    - SIFT
- Helpful if the environment constrains the robots configuration space
- Currently working on increasing feature robustness across illumination changes

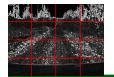
[3] A. Torralba et al. Context-based vision system for place and object recognition. ICCV, 2003.

[4] P. Rybski et al. <u>A Comparison of Maximum Likelihood Methods for Appearance-Based Minimalistic SLAM</u>. *ICRA*, 2004. **Copyright © 2005, David M. Bradley** 





- General Dynamics Robotics Systems
- U.S. Army Tank-automotive and Armaments Command
- Christopher Baker, Zachary Omohundro and Christopher Atwood
- Anthony Stentz and Marc Zinck
- Martial Hebert



### Why have RGB and NIR?



