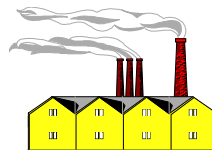
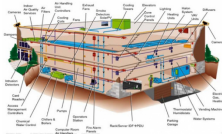
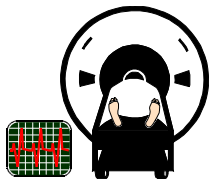
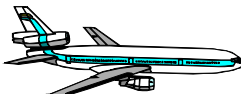


Ed Clarke's Impact on Automotive Systems

Prof. Raj Rajkumar
Carnegie Mellon University

Cyber-Physical Systems

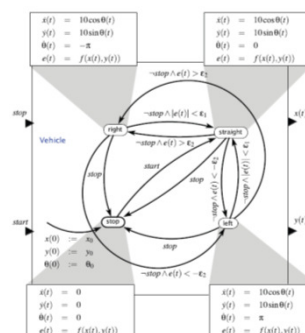
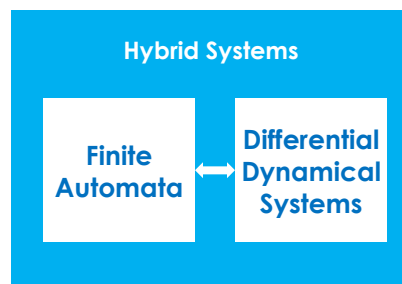


Cyber-Physical Systems as *Stochastic Systems*

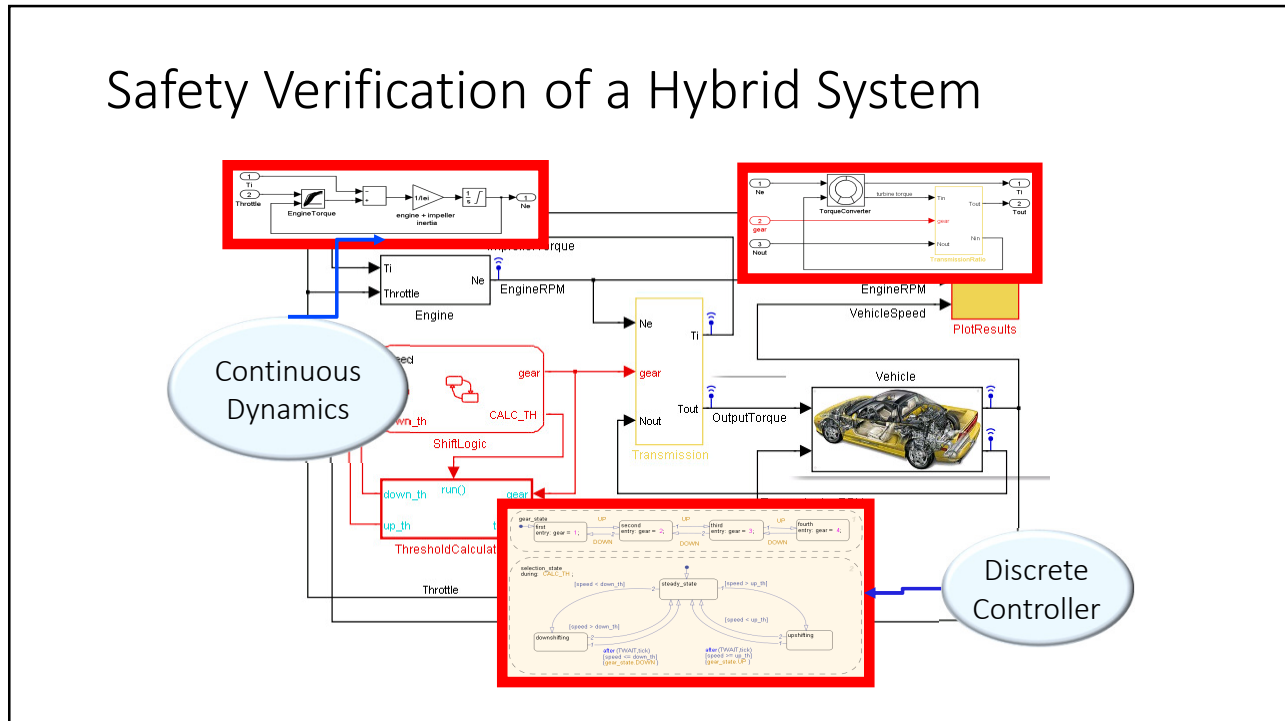
- Due to uncertainties in the environment, faults, etc.
- *Transient property* specification:
 - “What is the probability that the system shuts down within 0.1 ms”?

Hybrid Systems

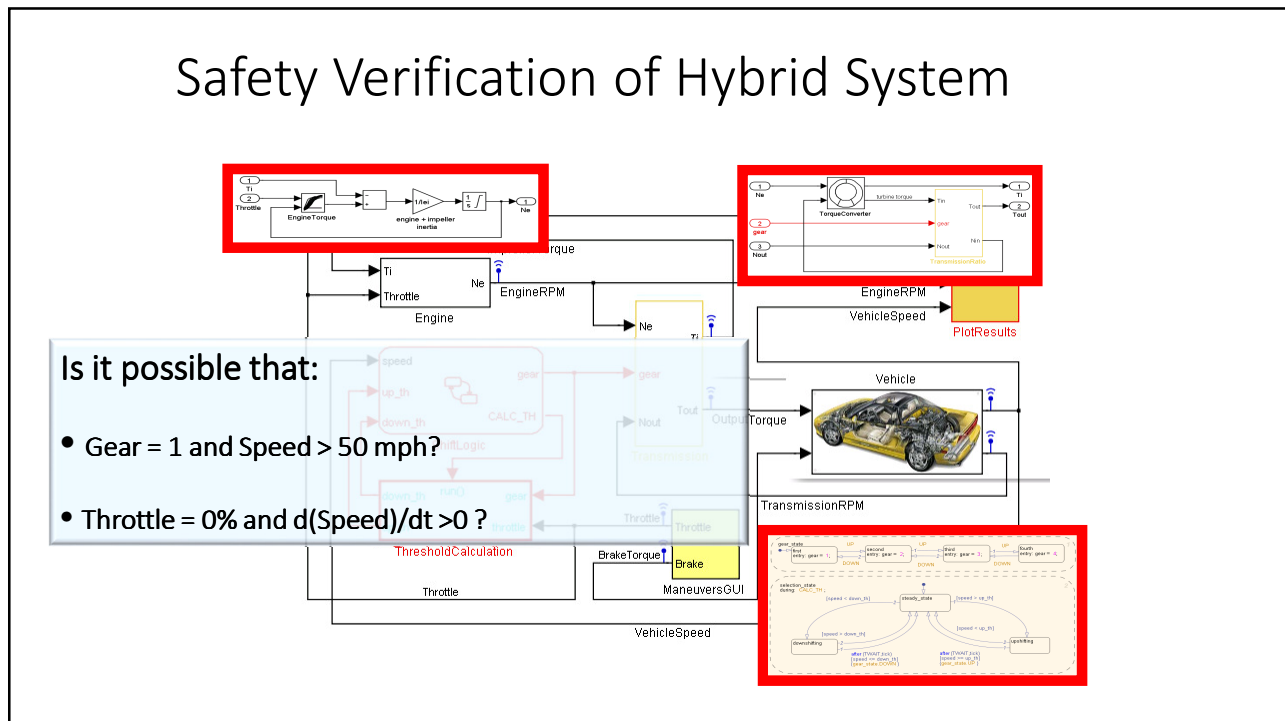
- Hybrid systems combine continuous and discrete components.
- They suitably model automotive control systems.



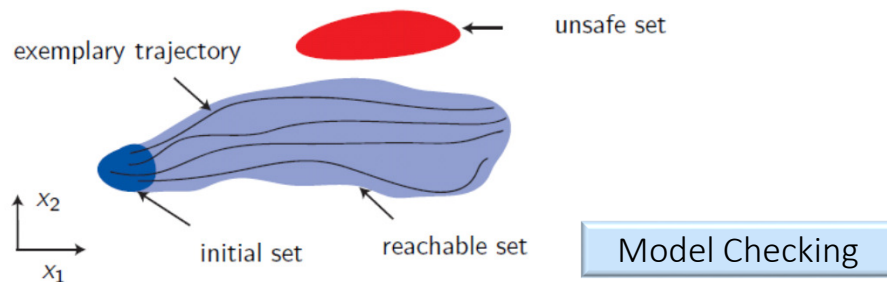
Safety Verification of a Hybrid System



Safety Verification of Hybrid System



Safety Verification



Goal:

- Show that UNSAFE states are NOT reachable.
- When UNSAFE is reachable, ALWAYS report the problems and provide *DIAGNOSIS*.
- Fully automated.

Bounded Model Checking

Developed a [bounded model checker](#) for non-linear hybrid systems

- Debug systems up to a bounded depth.

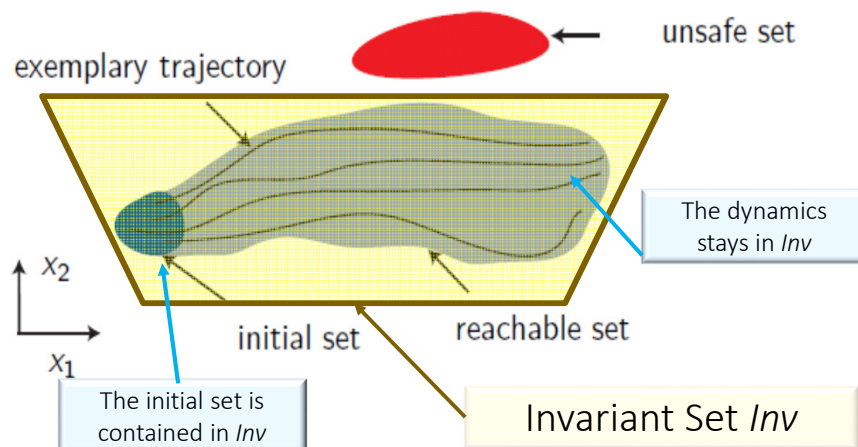
However, typically users ask to verify models that are supposed to be correct!

Can Hybrid Systems Be Verified?

- Bounded model checking and reachable-set computation do not suffice.
- Bounds on time
- Bounds on depth
- In general, an undecidable problem.

Clarke & Co: But there is a way!

Invariant Set \Rightarrow Safety



Inductive Invariants

- Suppose a region *Inv* of the state space satisfies:
 - The system starts within *Inv*;
 - Dynamics never takes the system outside of *Inv*;

Result

- Decision solvers can be used for *invariant-based verification* of hybrid systems.
- The method is complementary to bounded model checking
debugging vs. verifying
- *Possible to verify realistic designs now!*

dReach Tool

Used for the safety verification of:

- Model-Level Properties
- Code-Level Properties

dReach's Verification Techniques

- *Visualization*: Reachable Set Computation
- *Debugging*: Bounded Model Checking
- *Certifying*: Invariant-based Verification

*The first model-checking tool that
can handle non-linear hybrid systems.*

Code in CMU's Autonomous Cadillac SRX

- About 500K lines of C++ code in total. A very complex system: perception, planning, behaviors, ...
- Hybrid system (combining continuous and discrete controls) in nature.
- Control part: The implementation of control should be right.
- Logical part: The logical framework should not have bugs.
- Run-time errors: Division by zero, overflow, ...



Formal Studies of Programs

- Programs are state transformers:
 - All the possible values for variables in a piece of code form a state space
 - They define a transitional system?
- Safety Properties
 - Does there exist an E_0 such that after some n , $E_n \in \{\text{Unsafe states}\}$?

Example: “Distance Keeper”

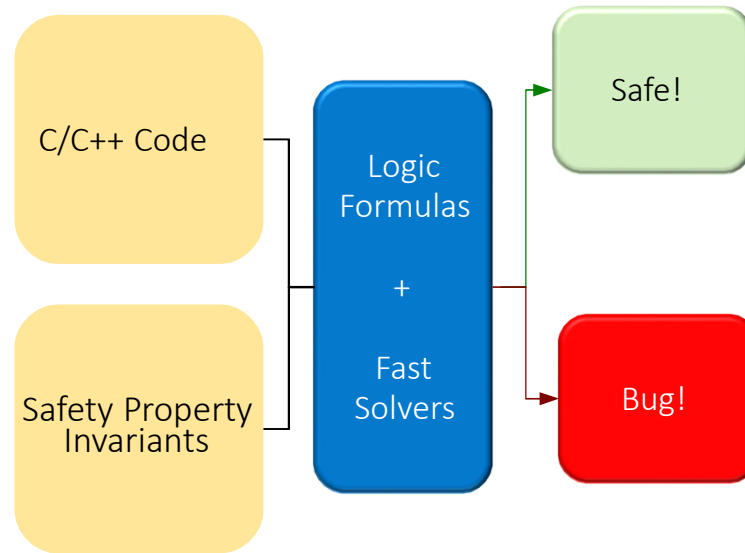
```
// compute the minimum gap as a smooth transition from inside to outside safety zone
double minGapIn_m = 0.0;
double distanceToSafetyPoint = 10.0;
double minSeparationOutsideSafetyZone_m = 20.0;
double minSeparation_m = 10.0;

if(distanceToSafetyPoint > safetyZoneLength_m + minSeparationOutsideSafetyZone_m)
{
    minGapIn_m = minSeparationOutsideSafetyZone_m;
} else if (distanceToSafetyPoint > safetyZoneLength_m) {
    // scale from outside to inside as we approach the safety zone
    minGapIn_m = minSeparation_m *
        (distanceToSafetyPoint - safetyZoneLength_m) /
        minSeparationOutsideSafetyZone_m * (minSeparationOutsideSafetyZone_m - minSeparation_m);
} else {
    minGapIn_m = minSeparation_m;
}
```

“Distance Keeper”: Code to Logic Formula

```
[sicung@borel test]$ ./main.native dk_part.i
/\ [/\ [(minGapIn0 := 0.0), (safetyZoneLength0 := 10.0), (distanceToSafetyPoint0
20.0), (minSeparation0 := 10.0)], \/\ [/\ [distanceToSafetyPoint0 > safetyZoneLe
apIn1 := minSeparationOutsideSafetyZone0]], /\ [!(distanceToSafetyPoint0 > safet
), \/\ [/\ [distanceToSafetyPoint0 > safetyZoneLength0, (minGapIn1 := minSeparati
gth0) / minSeparationOutsideSafetyZone0) * (minSeparationOutsideSafetyZone0 - mi d
> safetyZoneLength0), (minGapIn1 := minSeparation0)]]], true]
{
distanceToSafetyPoint: 0,
minGapIn: 1,
minSeparation: 0,
minSeparationOutsideSafetyZone: 0,
safetyZoneLength: 0
}
```

The *dReach* Approach



The Implementation

The screenshot shows the implementation of the *dReach* approach. On the left, a code editor displays C++ code for a distance-keeping control loop. On the right, a terminal window shows the output of the *dReal* solver.

```

// run the control loop
// Control loop Parameters
const double K = trackingGain; // Proportional gain
on gap error
const double v0_max = 13.4; // v0 max = 30 mph

// Acceleration Scaling Parameters
const double acc_min=1.0;
const double acc_max=4.0;
const double acc_k=0.2;

// Control loop outputs
double v0_cmd=0.0;
double acc_cmd=1.0;

// Determine distance to the target vehicle

// Start with the last tracking distance
double bumperDistance = trackingDistance_m;
double bumperSpeed_mps = 0.0;
// use the real distance if available
if(trackingBumper)
{
    if(UseDistanceToLeadVehicle_)
    {
        VecVector2D bumperToBumperV(trackingBumperPo
se_getPoint() - frontBumperPose ->getValue().getPoint());
        bumperDistance = bumperToBumperV.length();
        bumperSpeed_mps = trackingBumperSpeed_mps;
    }
    else {
        140,17      55%
    }
}

```

```

dk_part.c:54: Warning: Body of function main falls-th
rough. Adding a return statement
[sicung@borel src]$ ./min.native test/dk part.i
^ [/\ [(\defaultAccel0 := 3.1415), (frontBumperSpeed mps0
:= 3.1415)], \ [/\ [frontBumperSpeed mps0 < 0.05, (frontB
umperSpeed mps1 := 0.0)], \ [!(frontBumperSpeed mps0 < 0.
05), frontBumperSpeed mps1 := frontBumperSpeed mps0]], \
[(minGapIn_m0 := 0.0), (distanceToSafetyPoint0 := 10.0), (
minSeparationOutsideSafetyZone_m0 := 20.0), (minSeparatio
n_m0 := 10.0), (vehicleLength_m0 := 2.0), (vehicleRespons
eTime_s0 := 0.1), (safetyZoneLength_m0 := 10.0)], \ [/\
[(distanceToSafetyPoint0 > safetyZoneLength_m0 + minSeparat
ionOutsideSafetyZone_m0, (minGapIn_m1 := minSeparationOut
sideSafetyZone_m0)], \ [!(distanceToSafetyPoint0 > safet
yZoneLength_m0 + minSeparationOutsideSafetyZone_m0)], \ [
/\ [distanceToSafetyPoint0 > safetyZoneLength_m0, (minGapI
n_m1 := minSeparation_m0 + ((distanceToSafetyPoint0 - saf
etyZoneLength_m0) / minSeparationOutsideSafetyZone_m0) *
(minSeparationOutsideSafetyZone_m0 - minSeparation_m0)]]
, \ [!(distanceToSafetyPoint0 > safetyZoneLength_m0), (mi
nGapIn_m1 := minSeparation_m0)]]], \ [!(minGapOut_m0 :=

```

```

[sicung@borel ~]$ ./dReal
File Edit View Search Terminal Help
x6 is in: [-0.88225, -0.66404];
x7 is in: [-1.174, -0.8];
x8 is in: 0;
x9 is in: 0
[conflict detected]
Solved in 20ms
-----
The Formula is unsatisfiable.
-----
Result returned by the dReal solver. Version: 0.1. Release
Date: March 2012.
-----
[sicung@borel ~]$ ./dReal

```

Conclusions

- To produce reliable automobile with any safety-critical automated features, it is impossible to do without complete formal verification on the code.
- Clarke & Co. have developed the technology that suits the verification needs of this domain.
- It is based on established theories of program verification and their new powerful solvers for non-linear problems.
- Tools ready for use by developers of makers of automated vehicles.

Thank you, Ed!