

10701 Recitation

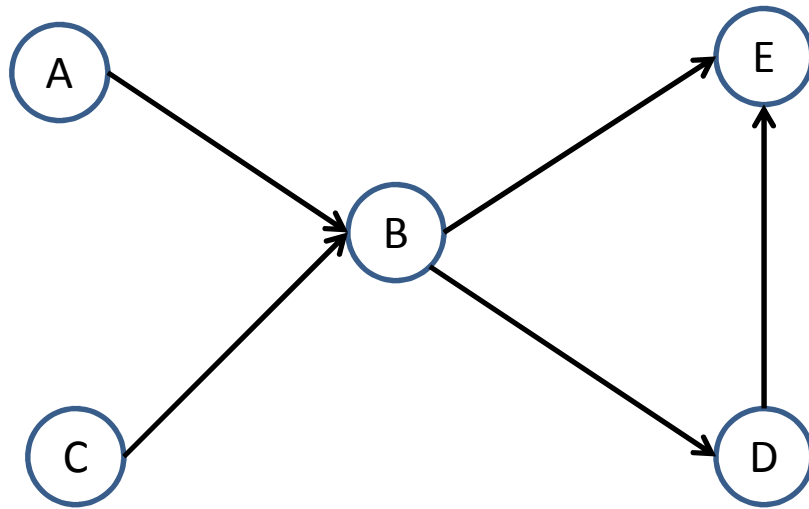
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11/8/2011

Plan

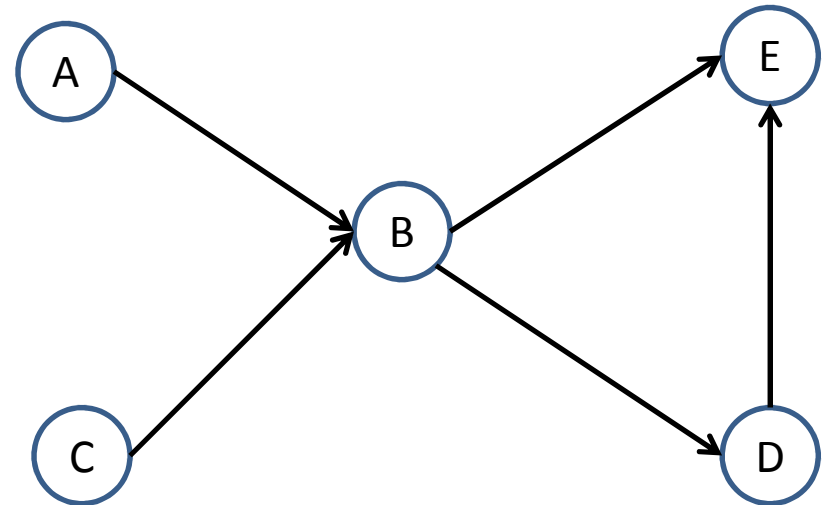
- Homework questions?
- Lecture questions?
- Bayesian networks
- D-separation
- Variable elimination
- Message passing & Junction trees
- Undirected graphs

Bayesian networks



D-separation

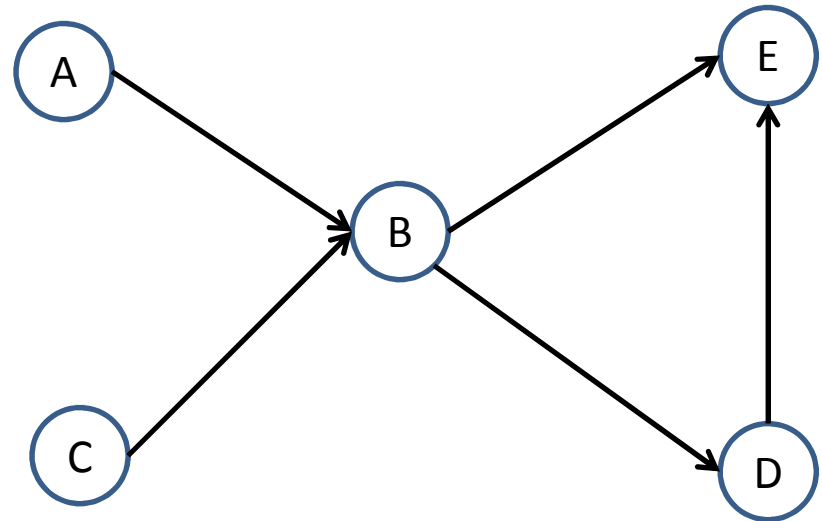
- $A \perp C = T/F$
- $A \perp C \mid B = T/F$
- $A \perp D \mid B = T/F$
- $B \perp \text{What} \mid \text{What else?}$



Factorized probability

- $P(A,B,C,D,E) = ?$
 $= P(A) \cdot P(C) \cdot P(B|A, C)$
 $P(D|B) \cdot P(E|D, B)$

- Parameters
 - Naïve = ? $2^5 - 1 = 31$
 - Factorized = ? 12



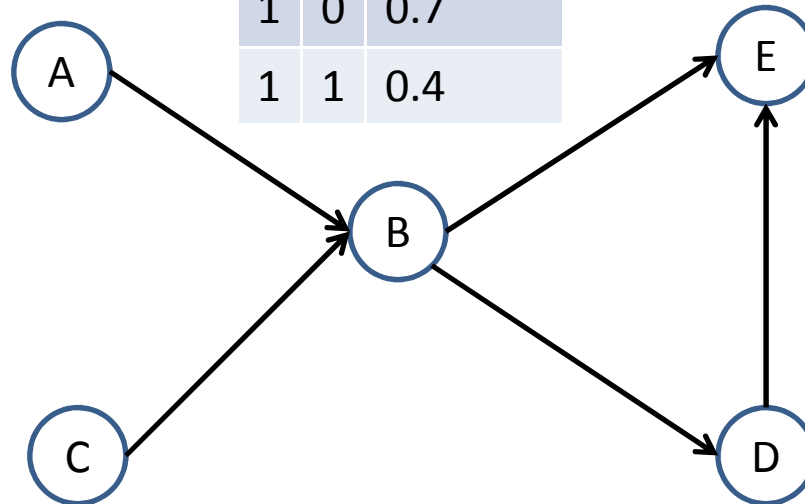
Conditional probability tables

A	P(A)
0	0.2
1	0.8



A	C	P(B=1)
0	0	0.1
0	1	0.8
1	0	0.7
1	1	0.4

B	D	P(E=1)
0	0	0.7
0	1	0.5
1	0	0.1
1	1	0.4



C	P(C)
0	0.9
1	0.1



B	P(D=1)
0	0.8
1	0.1

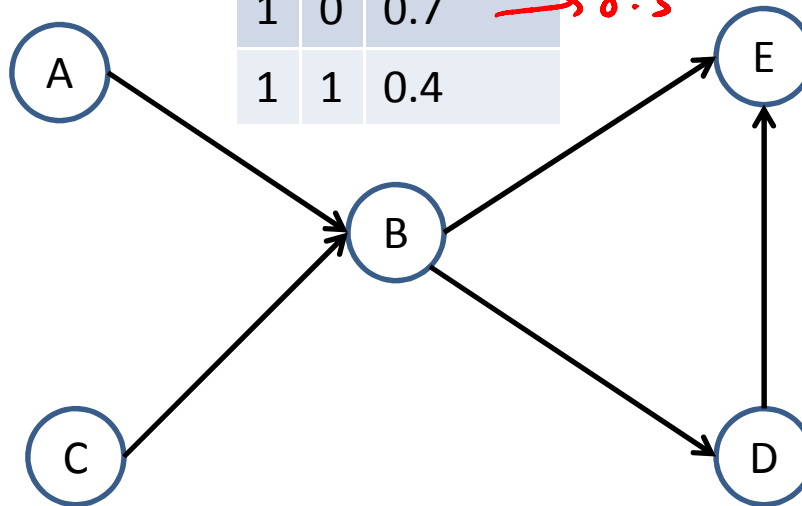
Inference problem

- What is $P(E=1)$?

A	P(A)
0	0.2
1	0.8

A	C	P(B=1)
0	0	0.1 $\rightarrow 0.9$
0	1	0.8
1	0	0.7 $\rightarrow 0.3$
1	1	0.4

B	D	P(E=1)
0	0	0.7
0	1	0.5
1	0	0.1
1	1	0.4



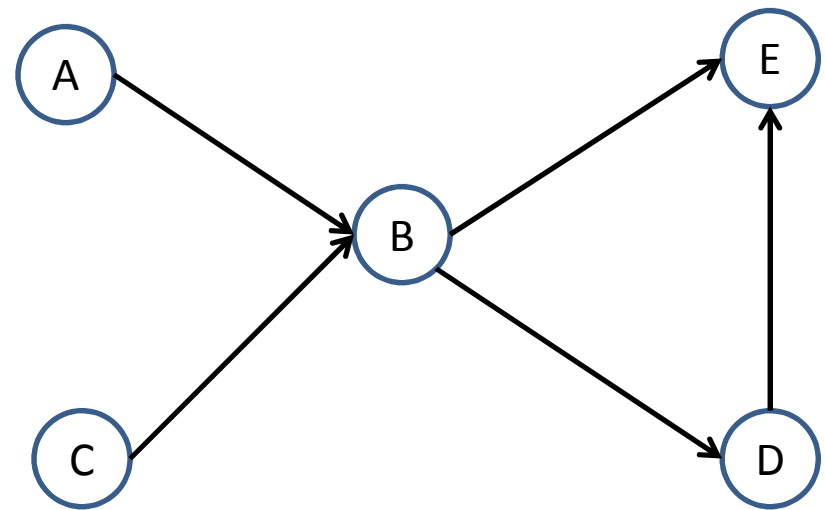
C	P(C)
0	0.9
1	0.1

B	P(D=1)
0	0.8
1	0.1

Variable elimination

- Elimination of a variable = Marginalizing out that variable from all factors that include that variable.
- For example, factors for B are?

$$P(B|A, C)$$
$$P(E|B, D)$$
$$P(D|B)$$



Variable elimination

- Initial factors $\{f_1, \dots, f_n\}$ -CPT ($P(\text{Node} | \text{Parents})$)
- Choose an elimination order (IMPORTANT)
- To eliminate X :
 - Collect all factors f_1, \dots, f_k that contain X
 - Generate a new factor by marginalizing X
 - $g = \sum_x \prod_{j=1:k} f_j$
- Add g to the factor set and repeat

Example

- Order 1 = A,C,D,B
- $P(A,B,C,D,E) = P(A)P(C)P(B|C,A)P(D|B)P(E|D,B)$
- $P(E=1) = \sum_{A,B,C,D} P(A,B,C,D,E=1)$
– $= \sum_{A,B,C,D} P(A)P(C)P(B|C,A)P(D|B)P(E=1|D,B)$
- According to the order, eliminate A first

Elimination steps

- $\sum_{A,B,C,D} P(A)P(C)P(B|C,A)P(D|B)P(E=1|D,B)$
 $= \sum_{B,C,D} \underline{P(D|B)P(E=1|D,B)} P(C) \underline{\sum_A P(A) P(B|C,A)}$

- $m_A(B,C) = ?$ $\sum_A P(A) \cdot P(B|C,A)$

$$\begin{aligned}
 m_A(0,0) &= P(A=0) \cdot P(B=0|C=0, A=0) \\
 &\quad + P(A=1) \cdot P(B=0|C=0, A=1) \\
 &\quad - P(A=2) \cdot P(B=0|C=0, A=2) \\
 &= 0.2 \times 0.9 \\
 &\quad + 0.8 \times 0.7 \\
 &= 0.18 + 0.56 \\
 &= 0.74
 \end{aligned}$$

B	C	m
0	0	0.74
0	1	
1	0	
1	1	

$m_A(B,C) \Rightarrow 4$ additions

Contd.

- $\sum_{B,C,D} P(D|B)P(E=1|D,B) P(C)\sum_A P(A) P(B|C,A)$
 $= \sum_{B,C,D} P(D|B)P(E=1|D,B) P(C) m_A(B,C)$
 $= \sum_{B,D} P(D|B)P(E=1|D,B) \sum_C P(C) m_A(B,C)$

- $m_C(B) = ? \quad \sum_C P(C) m_A(B,C)$

$$m_C(0) = P(C=0) \cdot m_A(0,0) + P(C=1) \cdot m_A(0,1)$$

B	$m_C(B)$
0	-
1	-

Contd.

- $\sum_{B,D} P(D|B)P(E=1|D,B) \sum_C P(C) m_A(B,C)$
– $= \sum_{B,D} P(D|B)P(E=1|D,B) m_C(B)$
– $= \sum_B m_C(B) \sum_D P(D|B)P(E=1|D,B)$
- $m_D(B) = ? \quad \sum_D P(D|B) \cdot P(E=1|D,B)$

B	$m_D(B)$
0	–
1	–

Contd.

- $\sum_B m_C(B) \sum_D P(D|B)P(E=1|D,B)$
– $= \sum_B m_C(B) m_D(B)$
– = Answer

$$m_C(0) m_D(0) + m_C(1) m_D(1)$$

Complexity

- Computing $m_Y(X_1, \dots, X_n) = \sum_Y \sum m'(y, X_1, \dots, X_n)$

– Additions? $y \rightarrow |Y|$, $x_i \rightarrow |X_i|$

$$(|Y|-1) \prod_i |X_i|$$

– Multiplications?

$$|Y| \prod_i |X_i| \text{ (Extra term)}$$

- Elimination complexity depends on

– ? Size of factor

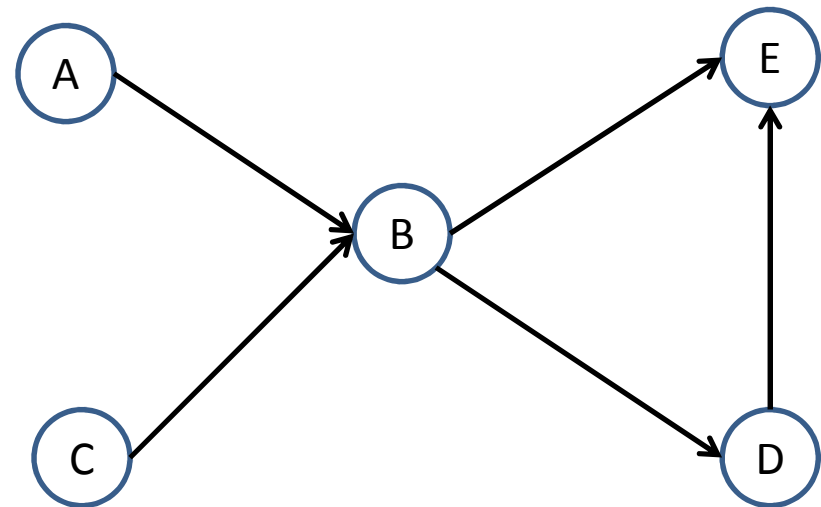
Order effects

- Worst order for the given graph?

$$= \sum_{A, C, D} P(A) P(C)$$

$$\sum_B P(B|A, C) \times P(D|B) \times P(E|D, B)$$

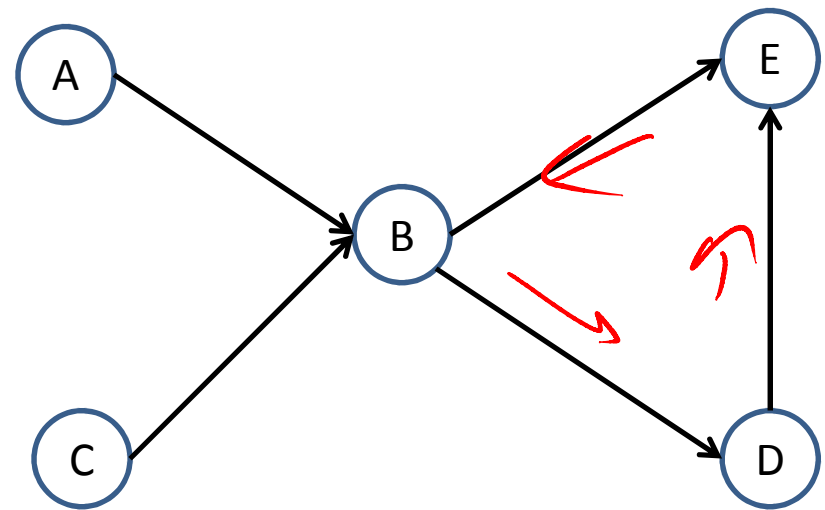
$$= m_B(A, C, D, E)$$



$$m_E(D, B) \leftarrow \sum_E P(E|D, B) \rightarrow 1$$

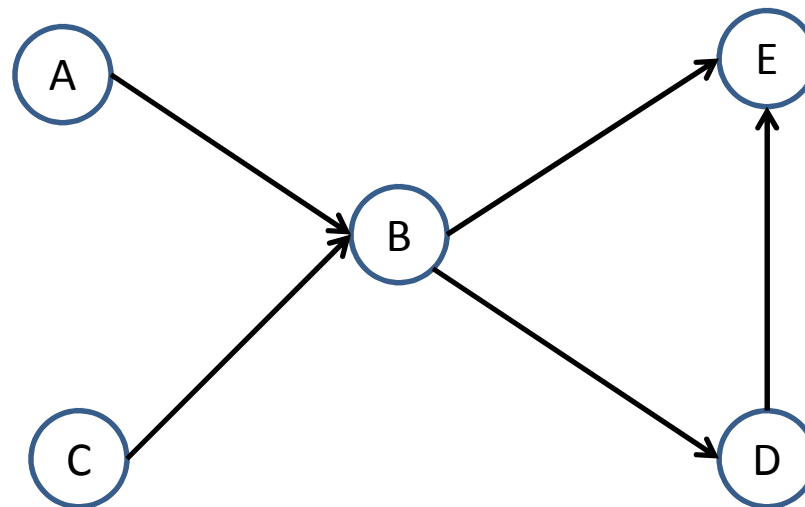
Message-passing

- A two-pass algorithm over the BN that answers multiple inference queries.
- On trees, elimination = message passing
 - Guaranteed converge and accuracy
- How about this graph?



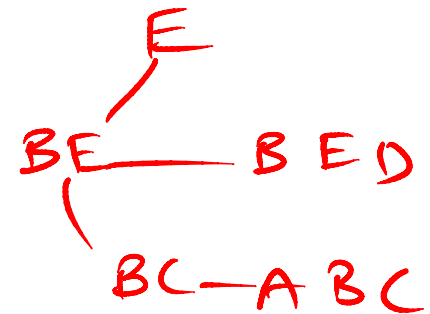
Message passing

- Loops are bad
 - Messages travel forever.
- In general,
 - Elimination = Message passing on clique trees.
- Example graph



Clique tree

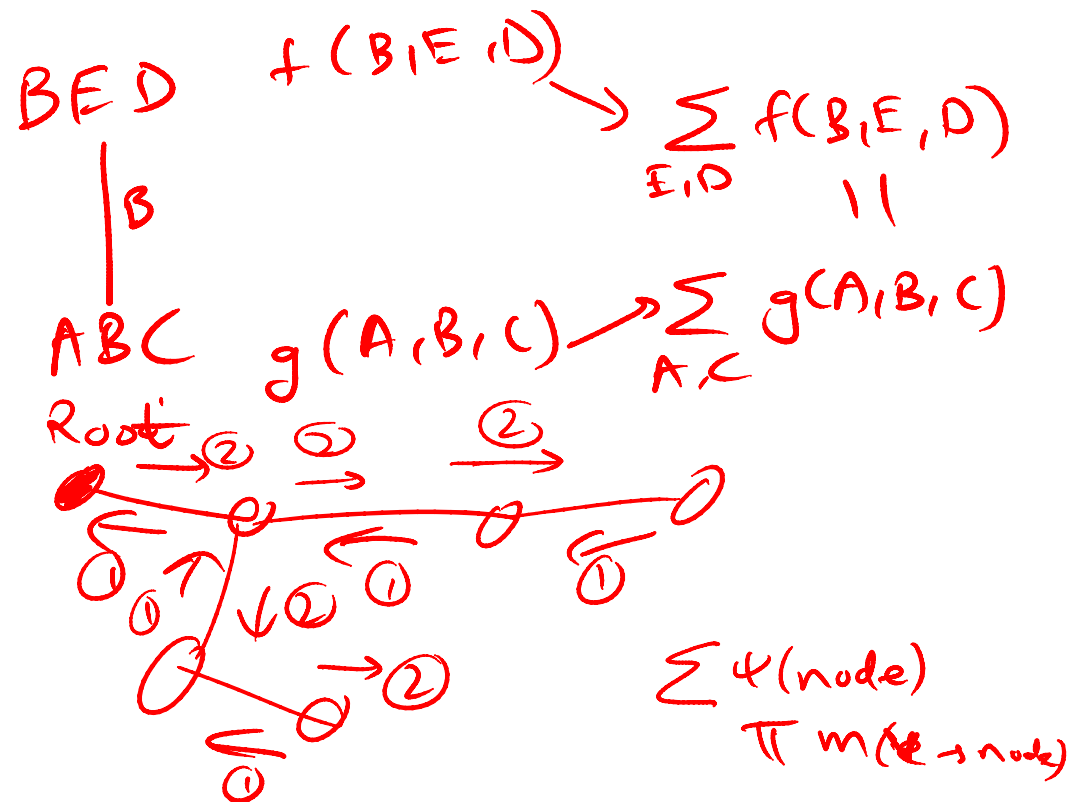
- $P(A)P(C)P(B|C,A)P(D|B)P(E=1|D,B)$
 - $P(D|B)P(E=1|D,B)P(C)P(A)P(B|C,A)$
 - $P(D|B)P(E=1|D,B)P(C) m_A(B,C)$ - Eliminate A
 - $P(D|B)P(E=1|D,B) m_C(B)$ - Eliminate C
 - $m_C(B) m_D(B,E=1)$ - Eliminate D
 - $m_B(E=1)$ - Eliminate B
 - $P(E=1)$
- Cliques - E , BE , BED , BC , ABC
- Tree?



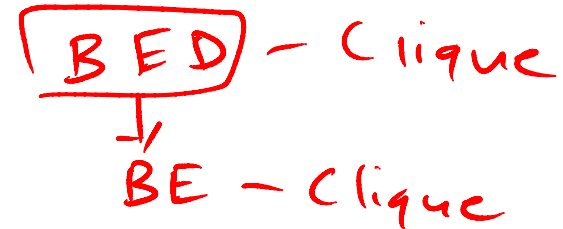
Clique tree

- Cliques - E , BE , BED , BC , ABC
- Tree?

B	E	D	f
0	0	0	

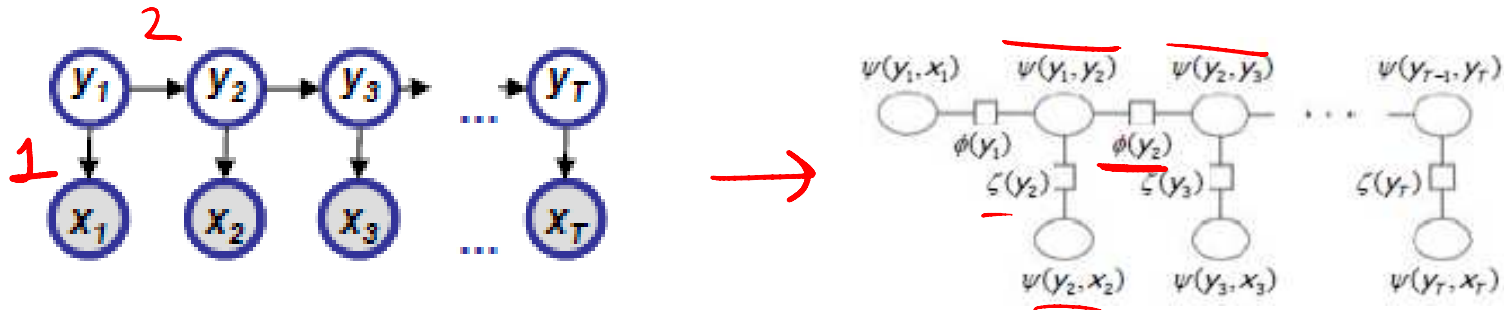


Junction trees



- Maximal clique trees
- Edge between two cliques if they share variables
- Messages ensure consistency of marginals of common variables
- Complexity depends on clique size.
- Result: Marginals of each clique.

Junction tree example- HMM

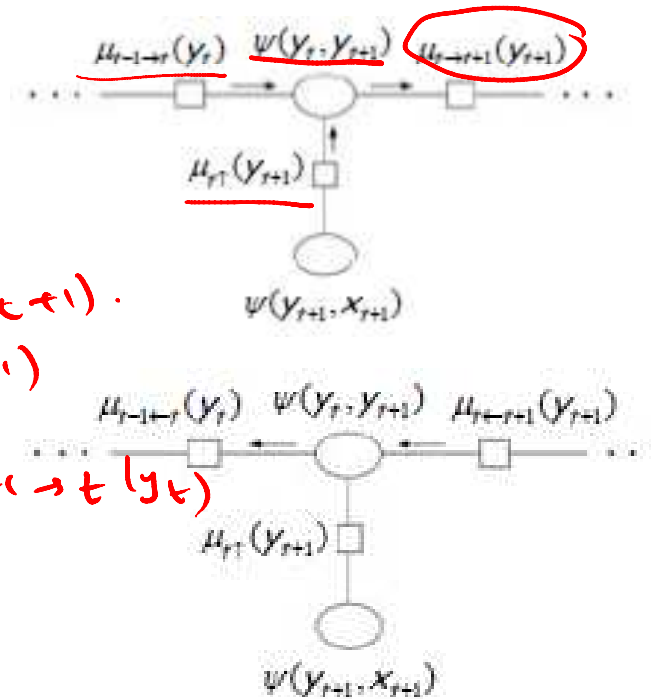


- Rightward message

$$\mu_{t \rightarrow t+1}(y_{t+1}) = \sum_{y_t} \mu_{t-1 \rightarrow t}(y_t) \cdot \psi(y_t, y_{t+1})$$

- Leftward message $\mu_{t+1 \rightarrow t}(y_t)$

= Backward algo.



Undirected graphs

- Junction tree algorithms work for undirected graphs as well
- To avoid loops, we triangularize cycles.
- If not, run loopy belief propagation
 - No guarantees
 - Works often in practice.

1 node \in ∞ parents

Approx inference

- If $P(x)$ is complex
 - Replace by simpler $Q(x)$
- Criterion for choosing form of $Q(x)$
 - Computational cost
- Criterion for choosing parameters of $Q(x)$
 - Minimize $KL(Q || P)$
- Simplest $Q = ?$

$Q =$ Approximating distr.
 $P =$ ori

$$Q(x_1, \dots, x_n) = \prod_{i=1}^n Q_i(x_i)$$