

Approximating Term Rewrite Systems: a Horn Clause Specification and its Implementation

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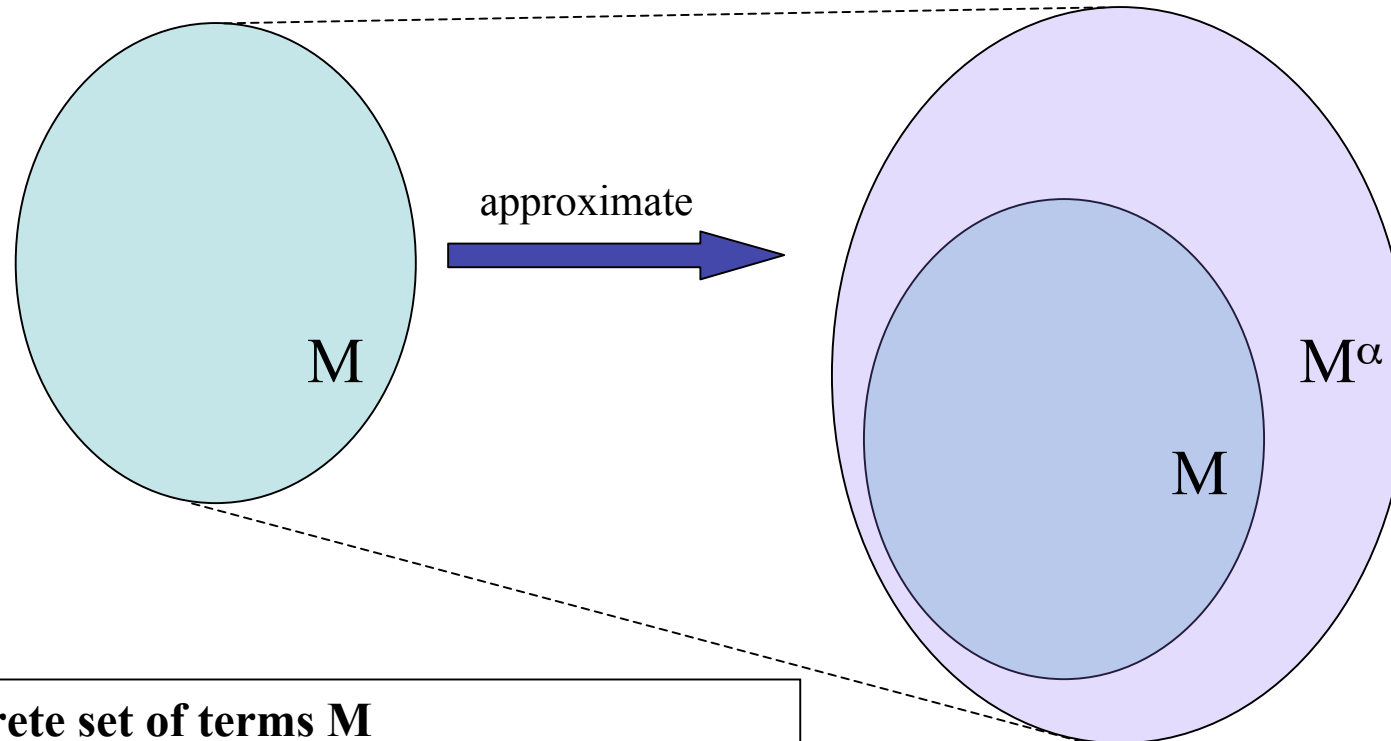
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Approximating term-based systems



concrete set of terms M

e.g. model of a logic program

e.g. reachable states of a Dolev-Yao model

e.g. reachable terms of a term rewrite system

abstract set of terms M^α

$M \subseteq M^\alpha$

M^α is "easier" to reason about

Proving properties of M in M^α

- Certain properties of M can be proved in an over-approximation M^α .
 - **invariants**. $\forall x \in M^\alpha. p(x) \rightarrow \forall x \in M. p(x)$
- A particular kind of invariant
 - **safety**. $\text{badterm} \notin M^\alpha \rightarrow \text{badterm} \notin M$

Motivating example using Horn clauses

Horn clauses defining operations on a token ring (with any number of processes)
(example from Roychoudury et al, and Podelski & Charatonik).

```
init([0,1]).
init([0 | X]) ← init(X).
trans(X,Y) ← trans1(X,Y).
trans([1 | X],[0 | Y]) ← trans2(X,Y).
trans1([0,1 | T],[1,0 | T]).
trans1([H | T],[H | T1]) ← trans1(T,T1).
trans2([0],[1]).
trans2([H | T],[H | T1]) ← trans2(T,T1).
reachable(X) ← init(X).
reachable(X) ← reachable(Y), trans(Y,X).
```

What are the possible solutions for `reachable(X)`? Can X be a list containing more than one '1'?

```
init([0,1]).
init([0,0,1]).
init([0,0,0,...,1]).
....
```

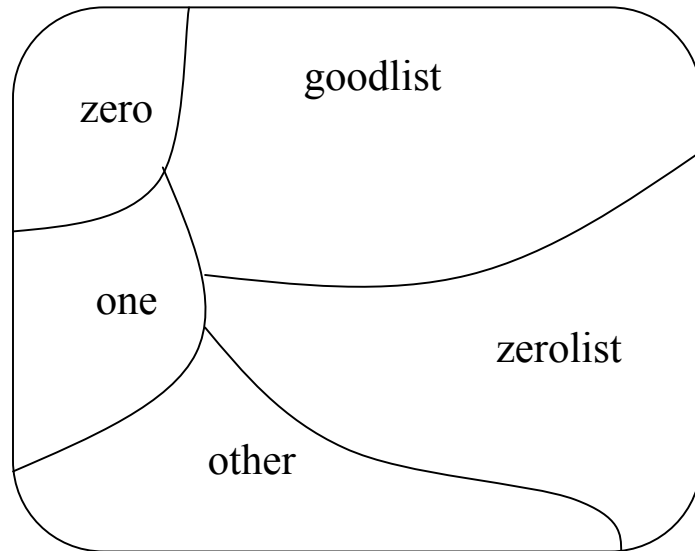
Intended reachable states
`reachable([0,0,...,1,...0,0])`
(lists with exactly one 1)

Implies mutual exclusion.

```
[0,1,0,0]
  ↓      trans 1
[1,0,0,0]
  ↓      trans 2
[0,0,0,1]
  ↓
```

Abstract Model

Define a disjoint partition of the set of all terms.



The abstract model shows that only "good" states are reachable, i.e. those containing exactly one "1".

```
% property of interest
```

```
0 -> zero.
```

```
1 -> one.
```

```
[] -> zerolist.
```

```
[zero|zerolist] -> zerolist.
```

```
[one|zerolist] -> goodlist.
```

```
[zero|goodlist] -> goodlist.
```

```
% abstract model
```

```
{reachable(q1),
```

```
trans(q1,q1),trans(q3,q3),
```

```
trans1(q1,q1),trans1(q3,q3),
```

```
trans2(q1,q3),trans2(q2,q1),
```

```
trans2(q3,q3)}
```

Regular Tree Approximations

- Regular tree languages are those definable by finite tree automata (FTAs).
 - ✓ FTAs are a familiar specification language
 - ✓ tree grammars
 - ✓ abstract syntax
 - ✓ regular types
 - ✓ Decision procedures for emptiness, membership
 - ✓ Regular tree languages closed under boolean operations
- ⇒ Goal - to construct an FTA over-approximating a specified set of terms
- ⇒ Invariants and safety properties can be decided by FTA operations

Nondeterministic finite tree automata

Example FTA

States

{list, any}

Final States

{list}

Transitions

[] → list

[any | list] → list

[] → any

[any | any] → any

c → any

This FTA is nondeterministic.

E.g. [c] is accepted by states list and any.

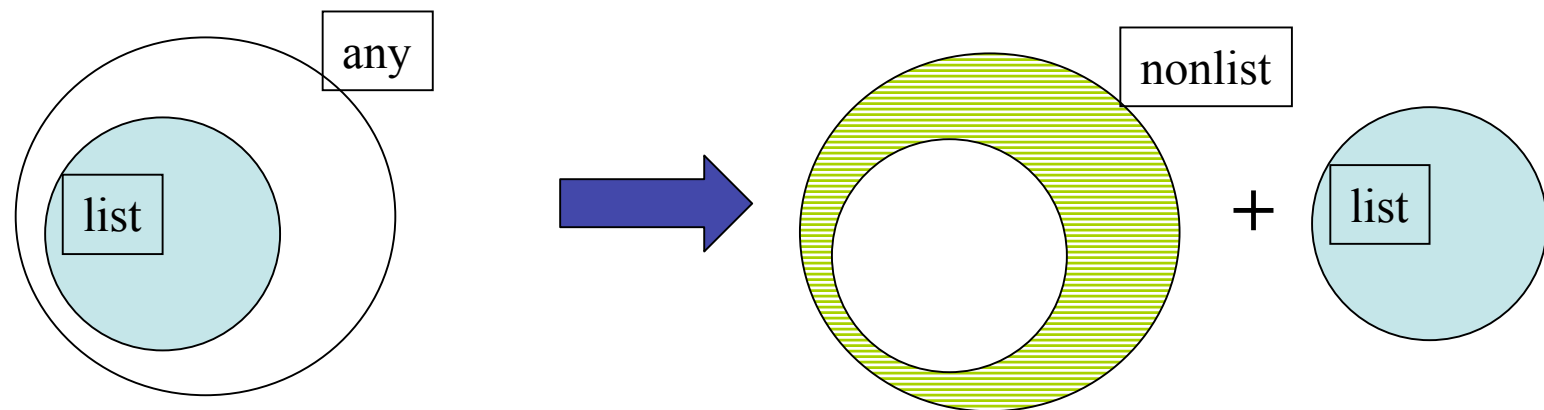
An FTA A defines a set of terms $L(A)$ - the terms that are accepted by some run of A .

Deterministic FTAs

- An FTA is bottom-up deterministic (DFTA) if there are no two rules in Δ having the same left-hand-side.
 - $f(q_1, \dots, q_n) \rightarrow q$ and $f(q_1, \dots, q_n) \rightarrow q'$, $q \neq q'$ cannot occur
- For every FTA, there is an equivalent DFTA
- A complete DFTA is one in which there is a transition for every possible lhs.

Determinization of FTAs

- Any FTA can be determinized.
- There is an **equivalent FTA** that is **bottom-up deterministic**
- In a deterministic FTA, each term is in at most one type (state). States are **disjoint**.



Disjoint Accepting States in DFTAs

- In a complete DFTA each term t has exactly one run.
- Hence each term is accepted by **one state** of a DFTA.
- Thus a complete DFTA defines a **disjoint partition**.
- The idea is to **abstract each term by the (unique) state that accepts it in a DFTA**

A procedure for constructing an abstract model of a Horn clause program

- Define an FTA capturing properties of interest
- **Determinise** the FTA, obtaining a pre-interpretation
- Compute the **minimal model** wrt to the pre-interpretation
- See [Gallagher & Henriksen 2004] for details

Is it practical?

- Analysis of a program based on an FTA presents two significant practical challenges
 - Determinisation can cause a **blow-up** in the number of states and transitions
 - Representation and manipulation of relations as tuples is expensive
 - it is like representing Boolean functions using truth tables.

Approaches to Scaling up

- Determinization.
 - **Product form** of transitions yields much more compact representation of DFTAs
 - Representation of relations. Use a **BDD-based** representation and exploit techniques from model-checking
 - See [Gallagher, Henriksen & Banda, 2005]

Product representation of transitions

- $f(Q_1, \dots, Q_n) \rightarrow q$ represents the set of transitions
 $\{f(q_1, \dots, q_n) \rightarrow q \mid q_j \in Q_j, 1 \leq j \leq n\}$

E.g. determinized list/nonlist example

$[] \rightarrow \text{list}$

$[\{\text{list}, \text{nonlist}\} | \{\text{list}\}] \rightarrow \text{list}$

$[\{\text{list}, \text{nonlist}\} | \{\text{nonlist}\}] \rightarrow \text{nonlist}$

$f(\{\text{list}, \text{nonlist}\}, \dots, \{\text{list}, \text{nonlist}\}) \rightarrow \text{nonlist}$

Reduction in size with product representation

FTA		DFTA		
Q	Δ	Q_d	(Δ_d)	Δ_{Π}
3	1933	4	(1130118)	1951
4	1934	5	(10054302)	1951
3	655	4	(20067)	433
4	656	5	(86803)	433
105	803	46	(6567)	141
16	65	16	(268436271)	89

Q = no. of FTA states

Δ = no. of FTA rules

Q_d = no. of DFTA states

Δ_d = no. of DFTA rules

Δ_{Π} = no. of DFTA product rules

Application to term rewriting

- Problem - Given a set of term rewriting rules and an initial regular set, compute a regular approximation of the reachable terms.
- Many dynamic systems and processes concisely modelled by TRSs
 - cryptographic protocols
 - abstract machines
 - constraint solving procedures
 - equational theories
 - ...

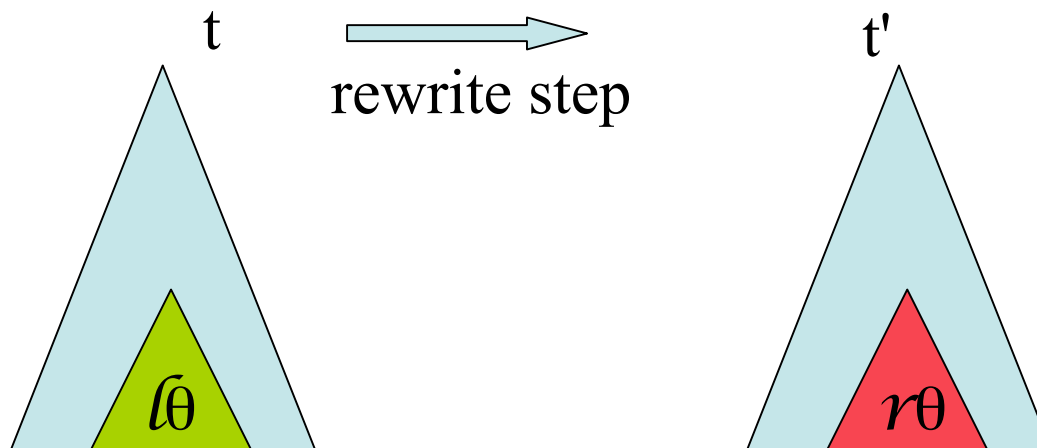
Term rewriting

Signature Σ of ranked function symbols (assumed finite)

Set of variables \mathcal{V}

Finite set of rewrite rules $\ell \Rightarrow r$, where

- ℓ and r are terms constructed from Σ and \mathcal{V}
- $\text{vars}(r) \subseteq \text{vars}(\ell)$



Reachable terms

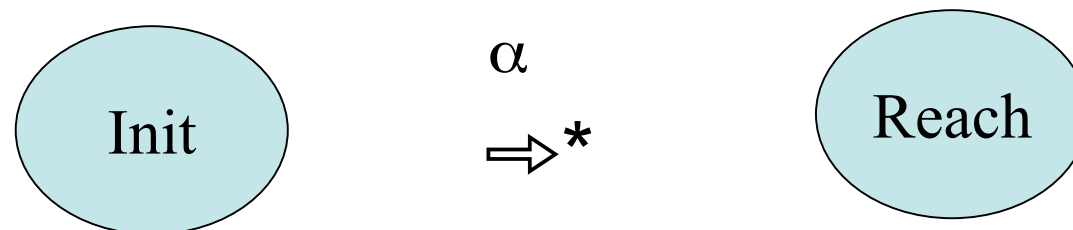
- Write $t \Rightarrow t'$ for a rewrite step
- Write \Rightarrow^* for the reflexive transitive closure of \Rightarrow
- Let I be a set of **initial terms**
- Then a term t is **reachable** if $t_0 \Rightarrow^* t$ for some $t_0 \in I$.

Applications

- Check **safety** properties
- **Optimised compilation** (decide statically how a given rule can be applied)
 - limit contexts in which the lhs can appear
 - describe which substitutions are applied to the variables
- Restricting the reachable terms to constructors approximates **normal forms**
 - debugging
- Note. Rewrite strategy is abstracted away

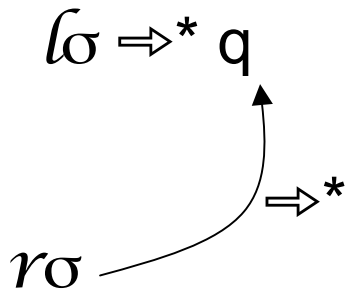
Completion method

- Given a TRS and an initial set specified by an FTA **Init**
- Compute an FTA **Reach** containing all the reachable terms (in general a superset)
- Jones & Andersen (1987, 2007) and Feuillade, Genet & Tong (2004) defined a **completion** method for constructing Reach.



Completion

- Informally - if some state q is reachable from the lhs of a rule FTA, then q must also be reachable from the rhs.



Let A be an FTA

Let σ be a substitution whose domain is the states of A

Let q be a state in A

Add transitions to A to ensure that $r\sigma \Rightarrow^* q$.

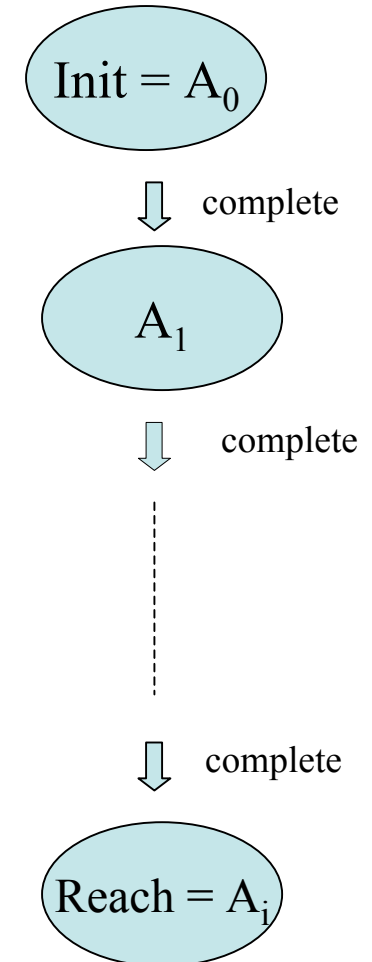
New states during completion

- In order to ensure $r\sigma \Rightarrow^* q$, new states need to be added to A.
- Example. $\text{plus}(s(X), Y) \Rightarrow s(\text{plus}(X, Y))$
 - suppose A contains transitions $s(q_0) \rightarrow q_1$, $\text{plus}(q_1, q_2) \rightarrow q_3$. Thus $\text{plus}(s(q_0), q_2) \Rightarrow^* q_3$.
 - How to construct a run $s(\text{plus}(q_0, q_2)) \Rightarrow^* q_3$?
 - Add a new state, say q_4 .
 - Add transitions $\text{plus}(q_0, q_2) \rightarrow q_4$, $s(q_4) \rightarrow q_3$.

Completion

- Completion algorithm (applies to left-linear TRSs)

```
Initialise  $A_0 = \text{Init}; i = 0;$   
  
repeat  
    complete each rule w.r.t.  $A_i$   
    add new transitions to  
     $A_{i+1} = A_i \cup \text{new transitions}$   
     $i = i+1$   
until  $A_{i-1} = A_i$   
  
Reach =  $A_i$ 
```



Termination of completion procedure

- Termination is not guaranteed
- An infinite number of new states can be introduced \Rightarrow abstraction is required
- Previous work differs in how to avoid infinite number of states
 - Jones & Andersen - **fixed finite set of states** corresponding to the rhs variables
 - Feuillade et al. - heuristics **mapping new states to previous states**

The completion step

$$\text{plus}(s(X), Y) \Rightarrow s(\text{plus}(X, Y))$$

$\begin{aligned} \text{plus}(A, C) \rightarrow q_0(A, C) & :- \\ & s(A) \rightarrow B, \\ & \text{plus}(B, C) \rightarrow D. \\ \text{plus}(A, q_0(A, C)) \rightarrow D & :- \\ & s(A) \rightarrow B, \\ & \text{plus}(B, C) \rightarrow D. \end{aligned}$
--

The **bodies** of the clauses construct a derivation from the lhs of the rule.

The **heads** of the clauses are the newly introduced transitions.

The term $q_0(A, C)$ is the new state introduced.

Complete Example

% Example from Feuillade et al. p. 366

```
plus(0,X) --> X.
plus(s(X),Y) --> s(plus(X,Y)).
even(0) --> true.
even(s(0)) --> false.
even(s(X)) --> odd(X).
odd(0) --> false.
odd(s(0)) --> true.
odd(s(X)) --> even(X).
```

% initial FTA

```
even(qpo) -> qf.
even(qpe) -> qf.
s(qeven) -> qodd.
s(qodd) -> qeven.
plus(qodd, qodd) -> qpo.
plus(qeven, qeven) -> qpe.
0 -> qeven.
```

```
rule_odd(B,D) :-
    rule_0(A),
    rule_odd(B,C),
    rule_plus(A,C,D).
rule_false(C) :-
    rule_0(A),
    rule_false(B),
    rule_plus(A,B,C).
rule_true(C) :-
    rule_0(A),
    rule_true(B),
    rule_plus(A,B,C).
rule_even(B,D) :-
    rule_0(A),
    rule_even(B,C),
    rule_plus(A,C,D).
rule_s(B,D) :-
    rule_0(A),
    rule_s(B,C),
    rule_plus(A,C,D).
rule_0(C) :-
    rule_0(A),
    rule_0(B),
    rule_plus(A,B,C).
rule_plus(B,C,E) :-
    rule_0(A),
    rule_plus(B,C,D),
    rule_plus(A,D,E).
rule_plus(A,C,q0(A,C)) :-
    rule_s(A,B),
    rule_plus(B,C,D).
rule_s(q0(A,C),D) :-
    rule_s(A,B),
    rule_plus(B,C,D).
rule_true(B) :-
    rule_0(A),
    rule_even(A,B).
rule_false(C) :-
    rule_0(A),
    rule_s(A,B),
    rule_even(B,C).
rule_odd(A,C) :-
    rule_s(A,B),
    rule_even(B,C).
rule_false(B) :-
    rule_0(A),
    rule_odd(A,B).
rule_true(C) :-
    rule_0(A),
    rule_s(A,B),
    rule_odd(B,C).
rule_even(A,C) :-
    rule_s(A,B),
    rule_odd(B,C).
rule_even(qpo,qf).
rule_even(qpe,qf).
rule_s(qeven,qodd).
rule_s(qodd,qeven).
rule_plus(qodd,qodd,qpo).
rule_plus(qeven,qeven,qpe).
rule_0(qeven).
```

Abstracting the model

- Note. The model of the program is a **set of FTA transitions**
- If the least model of the program is finite then the FTA in the model approximates the set of reachable terms.
- If infinite, then **abstraction techniques for Horn clauses** can be applied

Fixed vs. dynamic abstraction

- Relation to abstract interpretation
- Fixed finite height domain
 - (Jones & Andersen's method)
- Infinite height domain with widening
 - (Feuillade et al.'s method)
- Corresponding methods are well-studied in Horn clause model approximation

Initial Experiments

- Literature examples
- Fixed abstractions
 - Jones & Andersen's examples in flow analysis of higher-order functions
- Dynamic abstractions
 - compute an FTA approximating the Horn clause model (both widening-based and other approaches)
 - Use this FTA to define a finite partition
 - evaluate a more precise model using BDD-based evaluation (`bddbdb` tool).
 - some larger cryptographic protocols, a JVM interpreter (Boichut et al. 2007) have been handled (much faster).

Current Work

- Continued experimental evaluation
- Integrate arithmetic constraints
 - domain of "constrained" tree automata
- Abstraction techniques for TRSs applied to logic programs (effective widenings)
- A more comprehensive Horn clause model for TRSs (allowing for non-linear rules and constraints)
 - modelling the reachable set directly