

CMUSCS

Indexing and Mining Time Sequences

Part 4

Kalman Filters

Christos Faloutsos
Lei Li
CMU

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 1

CMUSCS

Outline


- Intuition, example, and definition
- Extensions
- Kalman filters at work

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 2

CMUSCS

Intuition

- Tracking moving objects, estimate velocity and acceleration on the fly




from FIFA 2010
KDD 2010

RoboCup 2010
Copyright: C. Faloutsos & L. Li, 2010 3

CMUSCS

Linear Dynamical System



- Known parameters
 - Original Kalman Filters [Kalman 1960, Rauch 1965]
- Unknown parameters
 - Parameter estimation through EM algorithm [Shumway et al 1982, Ghahramani 1996]

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 4


CMUSCS

Kalman Filters


Given observations of the soccer ball position $t=1..T$, “Model parameters”

Goal: two types of prediction

Kalman filtering: Estimate the true position, velocity & acceleration based on the **previous** observations



Kalman smoothing: Estimate for every time tick, based on **all** observations

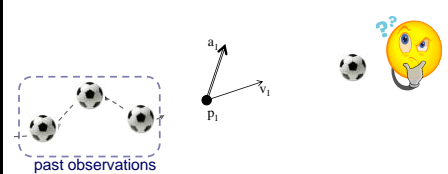


KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 5

CMUSCS

Kalman Filters (intuition)

$t=1$, soccer with initial pos, vel and acc.
To estimate the future



KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 6

CMUSCS

Kalman Filters (intuition)

$t=2$, according to Newton's law, it should be...

\vec{a}_1
 \vec{v}_1
 p_1

\vec{a}
 \vec{v}_2
 \hat{p}_2

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 7

CMUSCS

Kalman Filters (intuition)

$t=2$, according to Newton's law, it should be...
however, imperfect soccer/kick movement...

\vec{a}_1
 \vec{v}_1
 p_1

\vec{a}
 \vec{v}_2
 p_2

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 8

CMUSCS

Kalman Filters (intuition)

Now take a photo, due to imperfect camera...

\vec{a}_1
 \vec{v}_1
 p_1

\vec{a}_2
 \vec{v}_2
 p_2

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 9

CMUSCS

Kalman Filters (intuition)

What is the best estimate for next time tick?

\vec{a}_1
 \vec{v}_1
 p_1

\vec{a}_2
 \vec{v}_2
 p_2

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 10

CMUSCS

Kalman Filters (intuition)

What is the best estimate for next time tick?

\vec{a}_1
 \vec{v}_1
 p_1

\vec{a}
 \vec{v}_2
 \hat{p}_2

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 11

CMUSCS

Some math notation

name	
A	transition matrix
C	transmission/ projection/ output matrix
Q	transition covariance
R	transmission/ projection/ output covariance

'Newton's dynamics':
Transition matrix \rightarrow

\vec{a}_1
 \vec{v}_1
 p_1

\vec{a}
 \vec{v}_2
 \hat{p}_2

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 12

(details)

Example

hidden states $z_1 = (p_1, v_1, a_1)^T$

observation $x_1 = (\text{observed}_1)$

transition matrix $A = \begin{bmatrix} 1, 1, 1/2 \\ 0, 1, 1 \\ 0, 0, 1 \end{bmatrix}$

output matrix $C = (1, 0, 0)$

transition covariance Q output covariance R

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 13

(details)

Example

hidden states $z_1 = (p_1, v_1, a_1)^T$

observation $x_1 = (\text{observed}_1)$

transition matrix $A = \begin{bmatrix} 1, 1, 1/2 \\ 0, 1, 1 \\ 0, 0, 1 \end{bmatrix}$

output matrix $C = (1, 0, 0)$

$p_2 = p_1 + v_1 * \Delta t + 0.5 * a_1 * \Delta t^2$
 $v_2 = v_1 + a_1 * \Delta t$
 $a_2 = a_1$

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 14

Kalman Filtering (intuition)

Step 1, forecast next time tick before observation

'Newton's dynamics':
Transition matrix **A**

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 15

Kalman Filtering (intuition)

Step 2: adjust estimation after observation

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 16

Example: Kalman filtering (forward)

Given:
a sequence of observations, Model parameters (A, C ...)

Goal: remove noise and forecast real position

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 17

Example: Kalman filtering (forward)

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 18

[R. E. Kalman. A new approach to linear filtering and prediction problems. 1960]

Example: Kalman filtering

$$\hat{z}_n = A \cdot \hat{z}_{n-1} + K_n \cdot (x_n - C \cdot A \cdot \hat{z}_{n-1})$$

$$\hat{V}_n = (I - K_n) \cdot P_{n-1}$$

$$K_n = P_{n-1} \cdot C^T \cdot (C \cdot P_{n-1} \cdot C^T + R)^{-1}$$

$$P_{n-1} = A \cdot \hat{V}_{n-1} \cdot A^T + Q$$

Position vs Time graph showing observed (pink dots) and estimated (blue asterisks) positions. A red arrow points to the estimated position at t=2, with text: "Intuition: #2 may be close to #1 Using the 'Newton Dynamics'"

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 19

Example: Kalman filtering

$$\hat{z}_n = A \cdot \hat{z}_{n-1} + K_n \cdot (x_n - C \cdot A \cdot \hat{z}_{n-1})$$

$$\hat{V}_n = (I - K_n) \cdot P_{n-1}$$

$$K_n = P_{n-1} \cdot C^T \cdot (C \cdot P_{n-1} \cdot C^T + R)^{-1}$$

$$P_{n-1} = A \cdot \hat{V}_{n-1} \cdot A^T + Q$$

Position vs Time graph showing observed (pink dots) and estimated (blue asterisks) positions. Blue arrows at the bottom indicate the forward pass of the filter.

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 20

Kalman Filters

Given observations of the soccer position $t=1..T$, and model parameters (A, C ...)

Goal: two types of prediction

- Kalman filtering: Estimate the true position, velocity & acceleration based on the **previous** observations
- Kalman smoothing: Estimate for every time tick, based on **all** observations

Position vs Time graph showing observed (black dots) and estimated (grey dots) positions. A red checkmark is next to the Kalman filtering description.

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010

Kalman Smoothing

Given: all observation x_1, \dots, x_n

Estimate: the hidden state for every time tick $z_t (t=1..n)$

Difference from Kalman filtering: bring future observation back in history estimate

Position vs Time graph showing observed (black dots) and estimated (grey dots) positions. Question marks are placed above the estimated positions at later time steps, indicating the use of future observations.

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 22

Recap: Kalman filtering

$$\hat{z}_n = A \cdot \hat{z}_{n-1} + K_n \cdot (x_n - C \cdot A \cdot \hat{z}_{n-1})$$

$$\hat{V}_n = (I - K_n) \cdot P_{n-1}$$

$$K_n = P_{n-1} \cdot C^T \cdot (C \cdot P_{n-1} \cdot C^T + R)^{-1}$$

$$P_{n-1} = A \cdot \hat{V}_{n-1} \cdot A^T + Q$$

Forward

Position vs Time graph showing observed (pink dots) and estimated (blue asterisks) positions. Blue arrows at the bottom indicate the forward pass.

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 23

Example: Kalman Smoothing

$$\hat{z}_n = \hat{z}_n + J_n \cdot (\hat{z}_{n+1} - A \cdot \hat{z}_n)$$

$$\hat{V}_n = \hat{V}_n + J_n \cdot (\hat{V}_{n+1} - P_n) \cdot J_n^T$$

$$J_n = \hat{V}_n \cdot A^T \cdot P_n^{-1}$$

Backward 1

Position vs Time graph showing observed (pink dots) and estimated (blue asterisks) positions. Blue arrows at the bottom indicate the backward pass of the smoother.

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 24
[Rauch et al, Maximum likelihood estimates of linear dynamic systems, 1965]

CMU/CS

Example: Kalman Smoothing

Backward 2

$$\hat{z}_n = \hat{z}_n + J_n \cdot (\hat{z}_{n+1} - A \cdot \hat{z}_n)$$

$$\hat{V}_n = \hat{V}_n + J_n \cdot (\hat{V}_{n+1} - P_n) \cdot J_n^T$$

$$J_n = \hat{V}_n \cdot A^T \cdot P_n^{-1}$$

Position

estimated

observed

Time

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 25

CMU/CS

Example: Kalman Smoothing

Backward

Position

estimated

observed

Reconstructed signal after smoothing

Time

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 26

CMU/CS

Outline

- Intuition, example, and definition
 - Original Kalman
 - Kalman filters with parameter estimation
- Extensions
- Kalman filters at work

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 27

CMU/CS

What if not know the model parameters?

- E.g. Datacenter sensor temperatures
- no longer “Newton dynamics”

Transition matrix $A = ?$

output matrix $C = ?$

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 28

CMU/CS

Graphical Model Representation (details)

hidden states

observation

Model parameters:

 $\theta = \{\mu_0, Q_0, A, Q, C, R\}$

$$z_1 = \mu_0 + \omega_0$$

$$z_{n+1} = A \cdot z_n + \omega_n$$

$$x_n = C \cdot z_n + \epsilon_n$$

Gaussian noise

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 29

CMU/CS

Linear Dynamical Systems: parameters

name	meaning & example
μ_0	initial state for hidden variable e.g. initial position, velocity & acceleration
A	transition matrix how the states move forward, e.g. soccer flying in the air
C	transmission/projection/output matrix hidden state \rightarrow observation, e.g. camera taking picture of the soccer
Q_0	Initial covariance
Q	transition covariance how precision is the soccer motion
R	transmission/projection covariance i.e. observation noise; e.g. how accurate is the camera

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 30

Estimating parameters of LDS

- Given: a sequence of observations (e.g. car positions)
- Find: best-fit parameters
- Basic principle: maximum likelihood
- Through Expectation-Maximization Alg.

31

Learning LDS: EM alg.

- E-step: Kalman filtering-smoothing
 - Estimate the hidden variables based on observation and current parameters
- M-step:
 - Update parameters (A, C...) to maximize

$$L(\theta; \mathcal{X}) = \mathbb{E}_{\mathcal{X}, \mathcal{Z}|\theta} [-D(\bar{z}_1, \bar{\mu}_0, \mathbf{Q}_0) - \sum_{t=2}^T D(\bar{z}_t, \mathbf{A}\bar{z}_{t-1}, \mathbf{Q}) - \sum_{t=1}^T D(\bar{z}_t, \mathbf{C}\bar{z}_t, \mathbf{R}) - \frac{1}{2} \log |\mathbf{Q}_0| - \frac{T-1}{2} \log |\mathbf{Q}| - \frac{T}{2} \log |\mathbf{R}|]$$

32

[Shumway et al 1982, Ghahramani 1996]

EM alg. Intuition

E-step: compute hidden states using Kalman filtering-smoothing (exactly as before)

33

EM alg.

M-step: Maximizing the log-likelihood

$$L(\theta; \mathcal{X}) = \mathbb{E}_{\mathcal{X}, \mathcal{Z}|\theta} [-D(\bar{z}_1, \bar{\mu}_0, \mathbf{Q}_0) - \sum_{t=2}^T D(\bar{z}_t, \mathbf{A}\bar{z}_{t-1}, \mathbf{Q}) - \sum_{t=1}^T D(\bar{z}_t, \mathbf{C}\bar{z}_t, \mathbf{R}) - \frac{1}{2} \log |\mathbf{Q}_0| - \frac{T-1}{2} \log |\mathbf{Q}| - \frac{T}{2} \log |\mathbf{R}|]$$

by solving

$$\frac{\partial L}{\partial \mathbf{A}} = 0$$

$$\frac{\partial L}{\partial \mathbf{C}} = 0$$

...

34

Outline

- Intuition, example, and definition
- Extensions
 - Handling missing values
 - Switching LDS
 - Particle filters
- Kalman filters at work

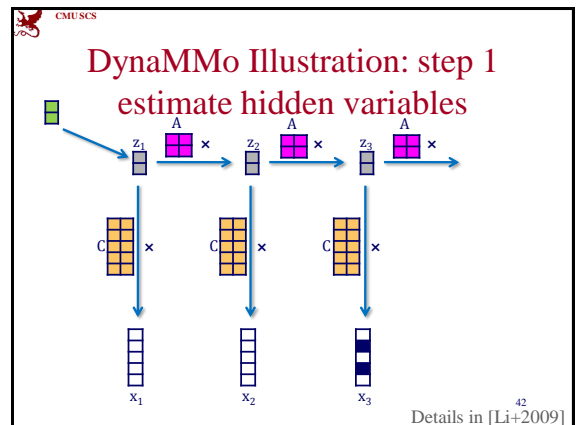
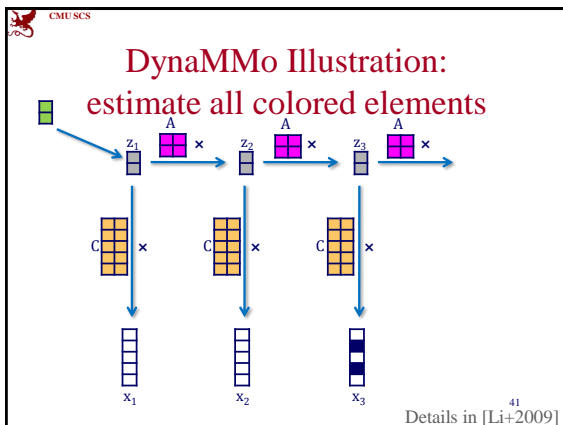
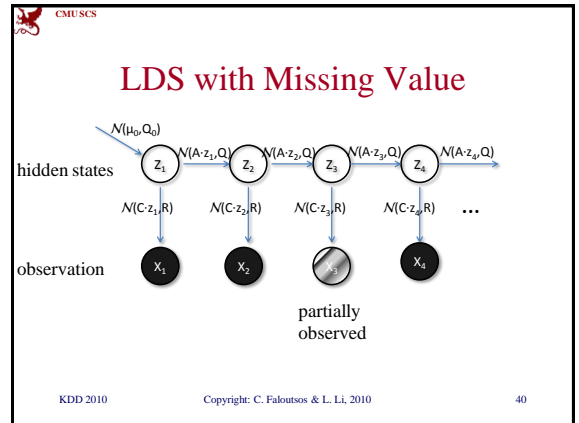
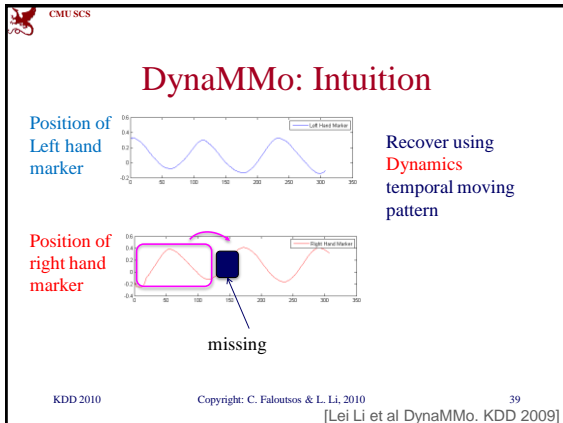
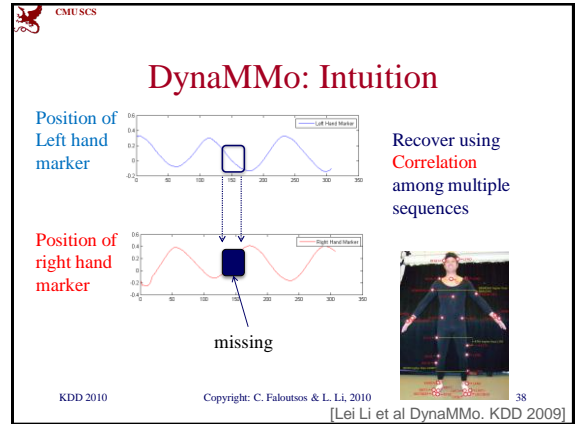
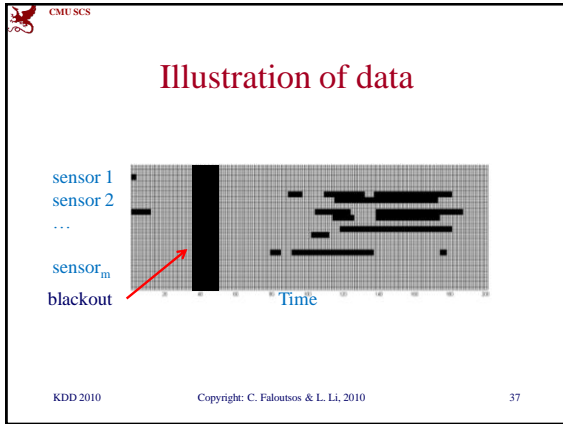
35

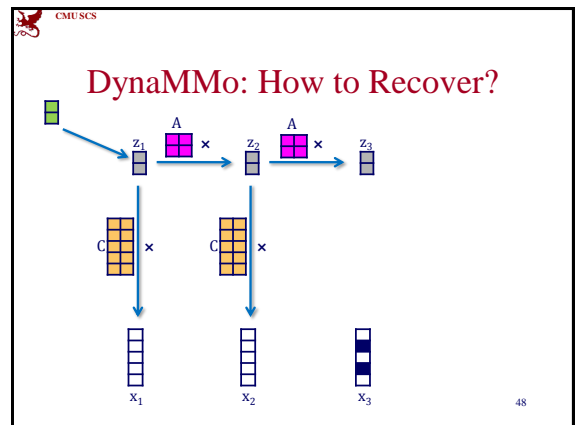
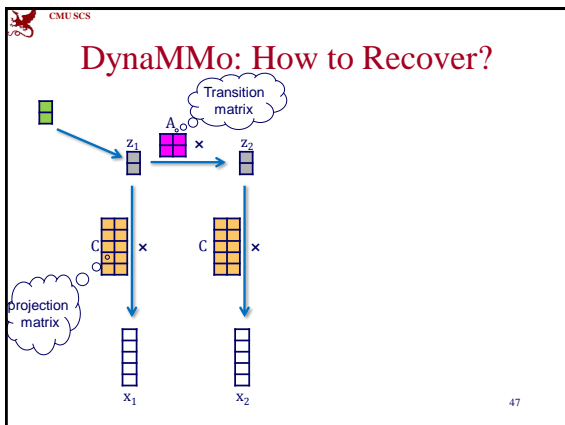
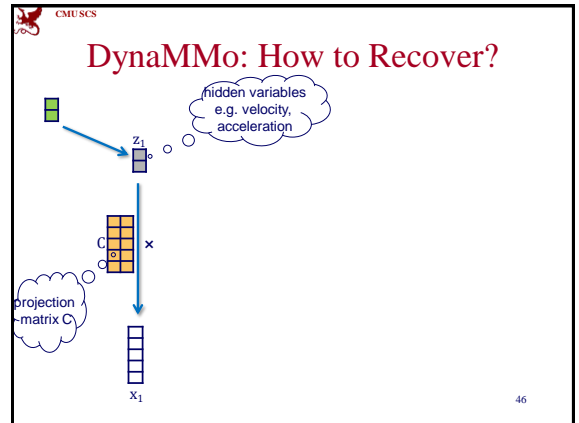
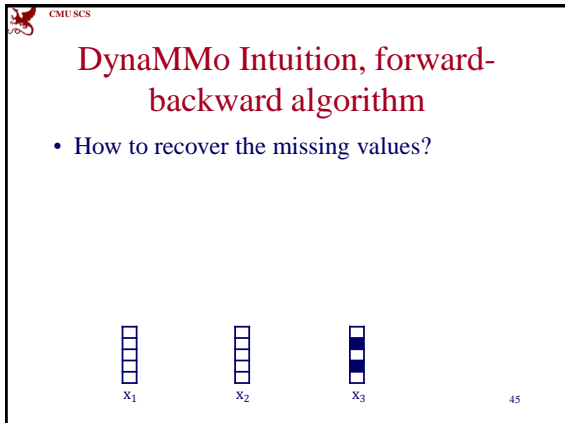
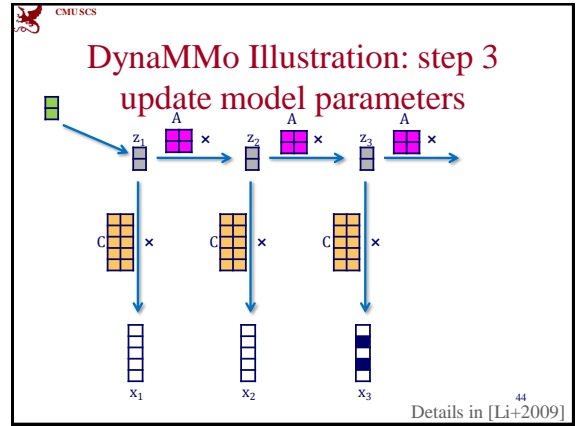
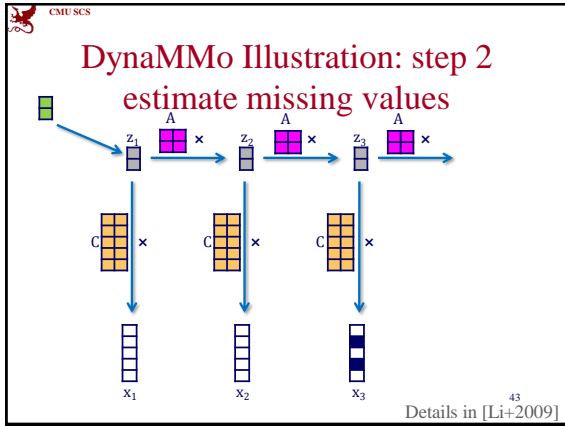
Motivation Examples

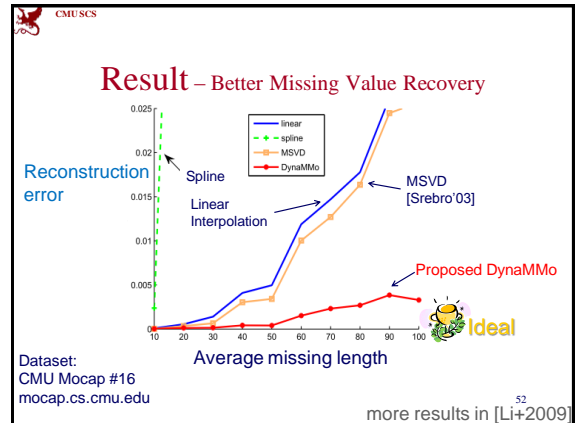
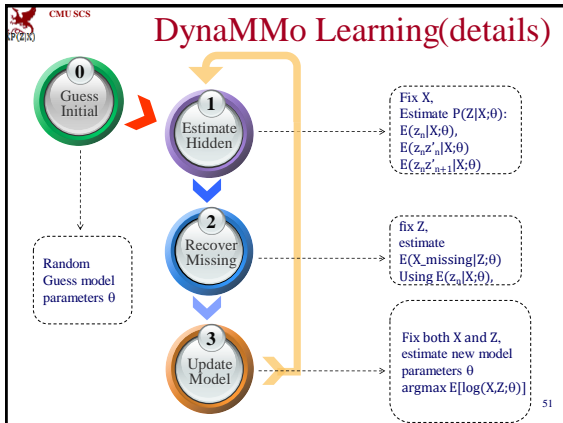
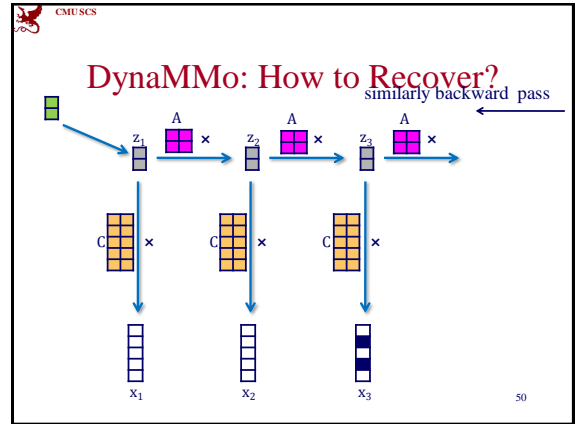
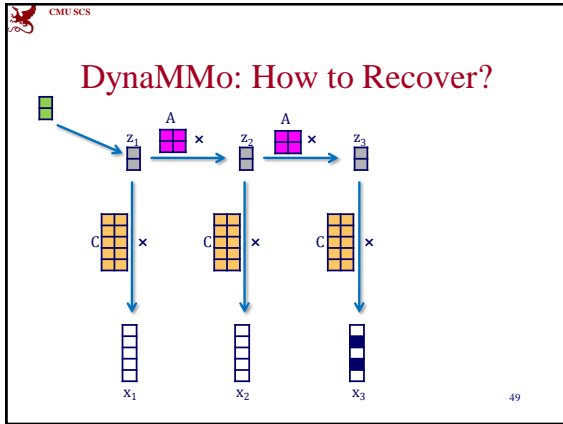
- Motion Capture:
 - Markers on human actors
 - Cameras used to track the 3D positions
 - Duration: 100-500
 - 93 dimensional body-local coordinates after preprocessing (31-bones)
- Sensor data missing due to:
 - Low battery
 - RF error

36

From mocap.cs.cmu.edu







- ### Outline
- Intuition, example, and definition
 - Extensions
 - Handling missing values
 - ➔ – Switching LDS
 - Particle filters
 - Kalman filters at work
- KDD 2010 Copyright: C. Faloutsos & L. Li, 2010
- 53

- ### Switching LDS: Intuition
-
- Tracking human motion
 - Start from slow walking
 - Transition to running for a while
 - Gradually stop
 - Each part corresponds to a different state & dynamics
-
- KDD 2010 Copyright: C. Faloutsos & L. Li, 2010
- 54

CMUSCS

Switching LDS

$S = \{\text{running, walking}\}$

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 55

CMUSCS

Switching LDS: example

$S=1, \text{ walking}$
 $A=A_1, C=C_1$
 $S=2, \text{ running}$
 $A=A_2, C=C_2$

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 56

CMUSCS

Switching LDS in Penalty Kick

Before touching ball
 $S=1, \text{ running towards left}$
 $A=A_1, C=C_1$
 After hitting ball
 $S=2, \text{ kicking towards right}$
 $A=A_2, C=C_2$

From FIFA 2010

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 57

CMUSCS

Estimating Parameters for SLDS

Approximate inference: Variational EM

[Ghahramani&Hinton. Variational learning for switching state-space models,2000]

CMUSCS

Outline

- Intuition, example, and definition
- Extensions
 - Handling missing values
 - Switching LDS
 - ➔ - Particle filters
- Kalman filters at work

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 59

CMUSCS

Particle Filters

- What if non-Gaussian noise?
- Inference using Markov chain Monte Carlo sampling

[Gordon et al, Nonlinear/non-gaussian bayesian state estimation, 1993]

CMUSCS

Outline

- Intuition, example, and definition
- Extensions
- Kalman filters at work
- ➔ – Segmentation & Compression
- Parallel learning on Multi-core
- Motion Stitching

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 61

CMUSCS

How to Segment

- Segment by threshold on reconstruction error

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 [Lei Li et al DynaMMo. KDD 2009] 62

CMUSCS

Results – Segmentation

- Find the *transition* during “running” to “stop”.

KDD 2010 63

CMUSCS

Results – Segmentation

- Find the *transition* during “running” to “stop”.

KDD 2010 64

CMUSCS

How to Compress (DynaMMo)

Original data w/ missing values

keep only a portion (optimal samples)

DynaMMo

KDD 2010 65

CMUSCS

Outline

- Intuition, example, and definition
- Extensions
- Kalman filters at work
- ➔ – Segmentation & Compression
- Parallel learning on Multi-core
- Motion Stitching

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 66

Challenge illustration

Expectation-Maximization Alg.

Timeline for E-step (forward-backward) in learning LDS

EM can only use single CPU due to data dependency

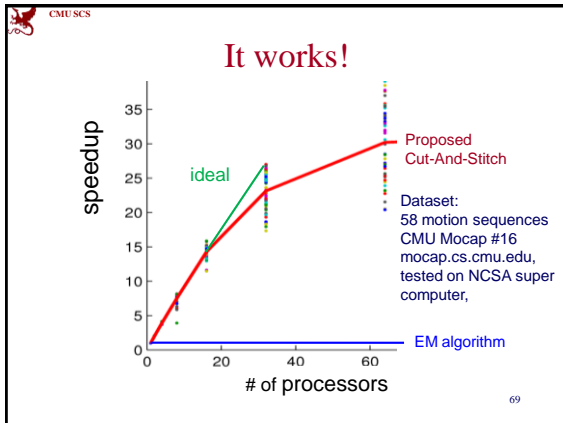
KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 67

Parallel learning by Cut-And-Stitch Method

Goal: with 2 CPUs

[Li et al 2008b]

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 68 [Li et al Cut-And-Stitch, KDD 2008]



Outline

- Intuition, example, and definition
- Extensions
- Kalman filters at work
 - Segmentation & Compression
 - Parallel learning on Multi-core
 - Motion Stitching

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 70

Motion Stitching

A Database Approach

- Select *best stitchable* segments from a set of basic motion pieces and generate new natural motions

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 71

Problem Definition

- Given two motion-capture sequences that are to be stitched together, how can we assess the **goodness** of the stitching?

Which stitching looks best?

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 72

CMUSCS

Proposed Method: Laziness Score [Li+2008a]

- Conjecture: *less human effort* \rightarrow *more natural*
- Proposed: use Kalman filters to estimate position, velocity, acceleration \rightarrow Compute effort/ energy

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 73

CMUSCS

Which continues to? Green or Blue?

straight moving U-Turn

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 74

CMUSCS

Result – Laziness-score prefers straightforward moving

straight moving U-Turn

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 75
[Li et al Laziness Score. Eurographics 2008]

CMUSCS

Conclusion

- Intuition, example, and definition
 - Original kalman filter (known parameters)
 - Kalman filtering
 - Kalman smoothing
 - Kalman filters with parameter estimation (EM)
- Extensions
 - Handling missing values
 - Switching linear dynamical
 - Particle filters (MCMC sampling)
- Kalman filters at work
 - Segmentation & compression
 - Parallel learning
 - Motion stitching

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 76

CMUSCS

References

- Zoubin Ghahramani and Geoffrey E. Hinton. Parameter estimation for linear dynamical systems. 1996
- Zoubin Ghahramani and Geoffrey E. Hinton. Variational learning for switching state-space models. *Neural Computation*, 12(4):831–864, 2000.
- N. J. Gordon, D. J. Salmond, and A. F. M. Smith. Novel approach to nonlinear/non-gaussian bayesian state estimation. *IEE Proceedings F Radar and Signal Processing*, 140(2):107–113, 1993.
- R. H. Shumway and D. S. Steffer. An approach to time series smoothing and forecasting using the em algorithm. *Journal of Time Series Analysis*, 3:253–264, 1982.
- R. E. Kalman. A new approach to linear filtering and prediction problems. *Transactions of the ASME A&C Journal of Basic Engineering*, (82 (Series D)):35–45, 1960.

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 77

CMUSCS

References (cont')

- H. Rauch, F Tung, and C T Striebel. Maximum likelihood estimates of linear dynamic systems. *AIAA Journal*, pages 1445–1450, 1965.
- Lei Li, Wenjie Fu, Fan Guo, Todd C Mowry, and Christos Faloutsos. Cut-and-stitch: efficient parallel learning of linear dynamical systems on smps. In *Proceedings of the 14th ACM SIGKDD*, pages 471–479, 2008.
- Lei Li, James McCann, Christos Faloutsos, and Nancy Pollard. Laziness is a virtue: Motion stitching using effort minimization. In *Short Papers Proceedings of EUROGRAPHICS*, 2008.
- Lei Li, James McCann, Nancy S Pollard, and Christos Faloutsos. DynaMMo: mining and summarization of coevolving sequences with missing values. In *Proceedings of the 15th ACM SIGKDD*, pages 507–516, 2009.

KDD 2010 Copyright: C. Faloutsos & L. Li, 2010 78



CMU/SCS

Software

- DynaMMo code (matlab) for missing value, compression & segmentation.
- Parallel learning (in C) for LDS
- <http://www.cs.cmu.edu/~leili/>
- <http://www.cs.cmu.edu/~leili/pubs/dynamm/o.2.1.2.zip>
- <http://www.cs.cmu.edu/~leili/paralearn/paralearn.0.1.zip> (running on gcc 4.2.0 above)

KDD 2010

Copyright: C. Faloutsos & L. Li, 2010

79