

### **10-423/10-623 Generative AI**

Machine Learning Department School of Computer Science Carnegie Mellon University

# **Diffusion Models**

Matt Gormley & Henry Chai Lecture 8 Sep. 23, 2024

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## **Reminders**

- **Homework 1: Generative Models of Text**
	- **Out: Mon, Sep 9**
	- **Due: Mon, Sep 23 at 11:59pm**
- **Quiz 2:** 
	- **In-class: Wed, Sep 25**
	- **Lectures 5-8**
- **Homework 2: Generative Models of Images**
	- **Out: Mon, Sep 23**
	- **Due: Mon, Oct 7 at 11:59pm**

## **UNSUPERVISED LEARNING**

### **Assumptions**:

- 1. our data comes from some distribution  $p^*(x_0)$
- 2. we choose a distribution  $p_{\theta}(\mathbf{x}_{0})$  for which sampling  $x_0$  ~  $p_\theta(x_0)$  is tractable

**Goal:** learn  $\theta$  s.t.  $p_{\theta}(\mathbf{x}_{o}) \approx p^{*}(\mathbf{x}_{o})$ 

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**Goal:** learn  $\theta$  s.t.  $p_{\theta}(\mathbf{x}_{o}) \approx p^{*}(\mathbf{x}_{o})$ 



### **Example**: autoregressive LMs

- true  $p^*(x_0)$  is the (human) process that produced text on the web
- choose  $p_{\theta}(\mathbf{x}_0)$  to be an autoregressive language model
	- autoregressive structure means that  $p(\mathbf{x}_{t} | \mathbf{x}_{1}, \ldots, \mathbf{x}_{t-1})$  ~ Categorical(.) and ancestral sampling is exact/efficient
- learn by finding  $\theta \approx \argmax_{\theta} \log(p_{\theta}(\mathbf{x}_{o}))$ using gradient based updates on  $\nabla_{\theta}$  log(p<sub> $\theta$ </sub>(**x**<sub>0</sub>))

### **Assumptions**:

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**Goal:** learn  $\theta$  s.t.  $p_{\theta}(\mathbf{x}_{0}) \approx p^{*}(\mathbf{x}_{0})$ 



#### so optimize a minimax loss instead

### **Example**: GANs

- true  $p^*(x_0)$  is distribution over photos taken and posted to Flikr
- choose  $p_{\theta}(\mathbf{x}_0)$  to be an expressive model (e.g. noise fed into inverted CNN) that can generate images
	- sampling is typically easy:  $\mathbf{z} \sim N(\mathbf{0}, \mathbf{I})$  and  $\mathbf{x}_{0} = f_{\theta}(\mathbf{z})$
- learn by finding  $\theta \approx \argmax_{\theta} log(p_{\theta}(\mathbf{x}_{0}))$ ?
	- No! Because we can't even compute  $log(p_{\theta}(\mathbf{x}_{o}))$  or its gradient
	- Why not? Because the integral is intractable even for a simple 1-hidden layer neural network with nonlinear activation

$$
p(\mathbf{x}_0) = \int_{\mathbf{z}} p(\mathbf{x}_0 \mid \mathbf{z}) p(\mathbf{z}) d\mathbf{z}
$$

### **Assumptions**:

- 1. our data comes from some distribution  $p^*(x_0)$
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**Goal:** learn  $\theta$  s.t.  $p_{\theta}(\mathbf{x}_{o}) \approx p^{*}(\mathbf{x}_{o})$ 



**Example**: VAEs / Diffusion Models

- true  $p^*(x_0)$  is distribution over photos taken and posted to Flikr
- choose  $p_{\theta}(\mathbf{x}_0)$  to be an expressive model (e.g. noise fed into inverted CNN) that can generate images
	- sampling is will be easy
- learn by finding  $\theta \approx \argmax_{\theta} \log(p_{\theta}(\mathbf{x}_{0}))$ ?
	- Sort of! We can't compute the gradient  $\nabla_{\theta}$  log(p<sub> $\theta$ </sub>(**x**<sub>0</sub>))
	- So we instead optimize a variational lower bound (more on that later)

## Latent Variable Models

- For GANs and VAEs, we assume that there are (unknown) **latent variables** which give rise to our observations
- The **vector z** are those latent variables
- After learning a GAN or VAE, we can **interpolate** between images in latent **z** space



Figure 4: Top rows: Interpolation between a series of 9 random points in  $Z$  show that the space learned has smooth transitions, with every image in the space plausibly looking like a bedroom. In the 6th row, you see a room without a window slowly transforming into a room with a giant window. In the 10th row, you see what appears to be a TV slowly being transformed into a window.

# **U -NET**

# Semantic Segmentation

- Given an image, predict a label for every pixel in the image
- Not merely a classification problem, because there are strong correlations between pixel-specific labels





## Instance Segmentation

- Predict per-pixel labels as in semantic segmentation, but differentiate between different instances of the same label
- *Example*: if there are two people in the image, one person should be labeled **person-1** and one should be labeled **person-2**



Figure 1. The Mask R-CNN framework for instance segmentation.





Figure from https://openaccess.thecvf.com/content\_ICCV\_2017/papers/He\_Mask\_R-CNN\_ICCV\_2017\_paper.pdf

# U -Net

### **Contracting path**

- block consists of:
	- 3x3 convolution
	- 3x3 convolution
	- ReLU
	- max-pooling with stride of 2 (downsample)
- repeat the block N times, doubling number of channels

### **Expanding path**

- block consists of:
	- 2x2 convolution (upsampling )
	- concatenation with contracting path features
	- 3x3 convolution
	- 3x3 convolution
	- ReLU
- repeat the block N times, halving the number of channels



# U -Net

- Originally designed for applications to biomedical segmentation
- Key observation is that the output layer has the **same** dimensions as the input image (possibly with different number of channels)



Fig. 4. Result on the ISBI cell tracking challenge. (a) part of an input image of the "PhC-U373" data set. (b) Segmentation result (cyan mask) with manual ground truth (yellow border) (c) input image of the "DIC-HeLa" data set. (d) Segmentation result (random colored masks) with manual ground truth (yellow border).

## **DIFFUSION MODELS**

- Next we will consider (1) diffusion md **variational autoencoders (VAEs)**
	- Although VAEs came first, we're going to models since they will receive more of of
- The steps in defining these models is
	- $-$  Define a probability distribution involvin
	- $-$  Use a variational lower bound as an obje
	- Learn the parameters of the probaby the objective function
- So what is a variational lower bound?

The standard presentation of diffusion models requires an understanding of variational inference. (we'll do that next time)

Today, we'll do an alternate presentation without variational inference!











 $X_T$   $X_{T-1}$   $\cdots$   $\cdots$ 







#### **Forward Process:**

$$
q_{\phi}(\mathbf{x}_{0:T}) = q(\mathbf{x}_0) \prod_{t=1}^{T} q_{\phi}(\mathbf{x}_t | \mathbf{x}_{t-1})
$$

$$
q(\mathbf{x}_0) = \text{data distribution}
$$
\n
$$
q_{\phi}(\mathbf{x}_t \mid \mathbf{x}_{t-1}) \sim \mathcal{N}(\sqrt{\alpha_t} \mathbf{x}_{t-1}, (1 - \alpha_t) \mathbf{I})
$$
\n
$$
\mathbf{x}_t = \sqrt{\alpha_t} \mathbf{x}_{t-1} + \epsilon \sqrt{\log \sum_{t} \omega_{\text{tot}}} \in \mathcal{N}(\omega, \mathbf{Z})
$$

**(Learned) Reverse Process:**

$$
p_{\theta}(\mathbf{x}_{0:T}) = p_{\theta}(\mathbf{x}_{T}) \prod_{t=1}^{T} p_{\theta}(\mathbf{x}_{t-1} | \mathbf{x}_{t})
$$

$$
p_{\theta}(\mathbf{x}_{T}) \sim \mathcal{N}(\mathbf{0}, \mathbf{I})
$$

$$
p_{\theta}(\mathbf{x}_{t-1} | \mathbf{x}_{t}) \sim \mathcal{N}(\mu_{\theta}(\mathbf{x}_{t}, t), \Sigma_{\theta}(\mathbf{x}_{t}, t))
$$

## Defining the Forward Process

**Forward Process:**

$$
q_{\phi}(\mathbf{x}_{0:T}) = q(\mathbf{x}_0) \prod_{t=1}^{T} q_{\phi}(\mathbf{x}_t | \mathbf{x}_{t-1})
$$

 $\sqrt{ }$ 

$$
q_{\phi}(\mathbf{x}_{t} \mid \mathbf{x}_{t-1})
$$
\n
$$
q_{\phi}(\mathbf{x}_{t} \mid \mathbf{x}_{t-1}) \sim \mathcal{N}(\sqrt{\alpha_{t}} \mathbf{x}_{t-1}, (1 - \alpha_{t})\mathbf{I})
$$
\n
$$
\varphi = \sum \alpha_{t} \alpha_{t} \alpha_{t} \mathbf{x}_{t-1} \sim \mathcal{N}(\sqrt{\alpha_{t}} \mathbf{x}_{t-1}, (1 - \alpha_{t})\mathbf{I})
$$

#### **Noise schedule:**

We choose  $\alpha_t$  to follow a fixed schedule s.t.  $q_{\phi}(\mathbf{x}_T) \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ , just like  $p_{\theta}(\mathbf{x}_T)$ .



## Gaussian (an aside)

Let  $X \sim \mathcal{N}(\mu_x, \sigma_x^2)$  and  $Y \sim \mathcal{N}(\mu_y, \sigma_y^2)$ 



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1. Sum of two Gaussians is a Gaussian

$$
X + Y \sim \mathcal{N}(\mu_x + \mu_y, \sigma_x^2 + \sigma_y^2)
$$

2. Diference of two Gaussians is a Gaussian

$$
X - Y \sim \mathcal{N}(\mu_x - \mu_y, \sigma_x^2 + \sigma_y^2)
$$

3. Gaussian with a Gaussian mean has a Gaussian Conditional

$$
Z \sim \mathcal{N}(\mu_z = X, \sigma_z^2) \Rightarrow P(Z \mid X) \sim \mathcal{N}(\cdot, \cdot)
$$

## Defining the Forward Process

**Forward Process:**

$$
q_{\phi}(\mathbf{x}_{0:T}) = q(\mathbf{x}_0) \prod_{t=1}^{T} q_{\phi}(\mathbf{x}_t \mid \mathbf{x}_{t-1})
$$

 $T$ 

**Noise schedule:**

We choose  $\alpha_t$  to follow a fixed schedule s.t.  $q_{\phi}(\mathbf{x}_T) \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ , just like  $p_{\theta}(\mathbf{x}_T)$ .



 $q(\mathbf{x}_0) =$  data distribution  $q_{\phi}(\mathbf{x}_t | \mathbf{x}_{t-1}) \sim \mathcal{N}(\sqrt{\alpha_t} \mathbf{x}_{t-1}, (1-\alpha_t) \mathbf{I})$ 

#### Property #1:

$$
q(\mathbf{x}_t | \mathbf{x}_0) \sim \mathcal{N}(\sqrt{\bar{\alpha}_t} \mathbf{x}_0, (1 - \bar{\alpha}_t) \mathbf{I})
$$
  
where  $\bar{\alpha}_t = \prod_{s=1}^t \alpha_s = \mathbf{q}_t \mathbf{q}_{\mathbf{z} \cdot \mathbf{z} \cdot \mathbf{z}} \mathbf{q}_t$ 

**Q:** So what is  $q_{\phi}(\mathbf{x_T} | \mathbf{x}_0)$ ? Note the *capital* T in the subscript.

 $q_{\emptyset}(x_{\tau}|x_{o})\sim N(u\!\!\! v\!\!\! /o\!\!\! /)\in\mathbb{Z}\times\mathbb{T})$ 

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**A:**



$$
\begin{aligned} \textbf{Forward Process:} \\ q_\phi(\mathbf{x}_{0:T}) = q(\mathbf{x}_0) \prod_{t=1}^T q_\phi(\mathbf{x}_t \mid \mathbf{x}_{t-1}) \end{aligned}
$$

#### **(Learned) Reverse Process:**

$$
p_{\theta}(\mathbf{x}_{0:T}) = p_{\theta}(\mathbf{x}_{T}) \prod_{t=1}^{T} p_{\theta}(\mathbf{x}_{t-1} | \mathbf{x}_{t})
$$

**Q:** If q<sub> $\phi$ </sub> is just adding noise, how can p<sub>θ</sub> be interesting at all?

**A:** Because  $\mathbf{A}$ : is not just a noise distribution and performance distribution and performance  $\mathbf{B}$ 

**Q:** But if  $p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_t)$  is Gaussian, how can it learn a  $\theta$ such that  $p_{\theta}(\mathbf{x}_0) \approx q(\mathbf{x}_0)$ ? Won't  $p_{\theta}(\mathbf{x}_0)$  be Gaussian too?

 $A:$  No. In fact, a diffusion model of sufficient  $\mathcal{A}$  , and  $\mathcal{A}$  is a diffusion model of sufficient  $\mathcal{A}$ 

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$$
Z \sim \mathcal{N}(\mu_z = X, \sigma_z^2) \Rightarrow P(Z \mid X) \sim \mathcal{N}(\cdot, \cdot)
$$

$$
\Rightarrow \mathcal{P}(Z) \sim \mathcal{N}(\cdot, \cdot)
$$

4. But #3 does not hold if X is passed through a nonlinear function  $f$ 

$$
W \sim \mathcal{N}(\mu_z = f(X), \sigma_w^2) \stackrel{\longrightarrow}{\longrightarrow} P(W \mid X) \sim \mathcal{N}(\cdot, \cdot)
$$
  

$$
\stackrel{\longrightarrow}{\longrightarrow} P(\mathbf{W}) \sim \mathcal{N}(\cdot, \cdot)
$$





$$
\begin{aligned} \textbf{Forward Process:} \\ q_\phi(\mathbf{x}_{0:T}) = q(\mathbf{x}_0) \prod_{t=1}^T q_\phi(\mathbf{x}_t \mid \mathbf{x}_{t-1}) \end{aligned}
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$$

**Q:** If q<sub> $\phi$ </sub> is just adding noise, how can p<sub>θ</sub> be interesting at all?

A:  

$$
M_{B}(X_{t})
$$

**Q:** But if  $p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_t)$  is Gaussian, how can it learn a  $\theta$ such that  $p_{\theta}(\mathbf{x}_0) \approx q(\mathbf{x}_0)$ ? Won't  $p_{\theta}(\mathbf{x}_0)$  be Gaussian too?

 $A:$  No. In fact, a diffusion model of sufficient  $\mathcal{A}$  , and  $\mathcal{A}$  is a diffusion model of sufficient  $\mathcal{A}$ 

# Diffusion Model Analogy



## Properties of forward and *exact* reverse processes

#### Property #1:

$$
q(\mathbf{x}_t | \mathbf{x}_0) \sim \mathcal{N}(\sqrt{\bar{\alpha}_t} \mathbf{x}_0, (1 - \bar{\alpha}_t) \mathbf{I})
$$
  
where  $\bar{\alpha}_t = \prod_{s=1}^t \alpha_s$ 

 $\Rightarrow$  we can sample  $\mathbf{x}_t$  from  $\mathbf{x}_0$  at any timestep  $t$ efficiently in closed form

$$
\Rightarrow \mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon} \text{ where } \boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})
$$

this is the same reparameterization trick from VAEs

### Properties of forward and *exact* reverse processes

#### Property #1:

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where  $\bar{\alpha}_t = \prod_{s=1}^t \alpha_s$ 

 $\Rightarrow$  we can sample  $x_t$  from  $x_0$  at any timestep t efficiently in closed form

$$
\Rightarrow \mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon} \text{ where } \boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})
$$

**Property #2:** Estimating  $q(\mathbf{x}_{t-1} | \mathbf{x}_t)$  is intractable because of its dependence on  $q(\mathbf{x}_0)$ . However, conditioning on  $x_0$  we can efficiently work with:

$$
\underbrace{\left(\frac{q(\mathbf{x}_{t-1} \mid \mathbf{x}_t, \mathbf{x}_0)}{\mathbf{where} \tilde{\mu}_q(\mathbf{x}_t, \mathbf{x}_0)}\right)}_{\text{where } \tilde{\mu}_q(\mathbf{x}_t, \mathbf{x}_0)} = \frac{\sqrt{\bar{\alpha}_t}(1 - \alpha_t)}{1 - \bar{\alpha}_t} \mathbf{x}_0 + \frac{\sqrt{\alpha_t}(1 - \bar{\alpha}_t)}{1 - \bar{\alpha}_t} \mathbf{x}_t}{1 - \bar{\alpha}_t} = \alpha_t^{(0)} \underbrace{\mathbf{x}_0 + \alpha_t^{(t)} \mathbf{x}_t}_{1 - \bar{\alpha}_t} \mathbf{x}_t
$$
\n
$$
\sigma_t^2 = \underbrace{\left(1 - \bar{\alpha}_{t-1}\right)(1 - \alpha_t)}_{1 - \bar{\alpha}_t}
$$

Recall:  $p_{\theta}(\mathbf{x}_{t-1} | \mathbf{x}_t) \sim \mathcal{N}(\mu_{\theta}(\mathbf{x}_t, t), \Sigma_{\theta}(\mathbf{x}_t, t))$ 

Later we will show that given a train‐ ing sample  $x_0$ , we want

 $p_{\theta}(\mathbf{x}_{t-1} | \mathbf{x}_t)$ 

to be as close as possible to

 $q(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0)$ 

Intuitively, this makes sense: if the learned reverse process is supposed to subtract away the noise, then whenever we're working with a spe‐ cific  $x_0$  it should subtract it away exactly as exact reverse process would have.

Recall:  $p_{\theta}(\mathbf{x}_{t-1} | \mathbf{x}_t) \sim \mathcal{N}(\mu_{\theta}(\mathbf{x}_t, t), \mathbf{\Sigma}_{\theta}(\mathbf{x}_t, t))$ 

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Intuitively, this makes sense: if the learned reverse process is supposed to subtract away the noise, then whenever we're working with a specific  $x_0$  it should subtract it away exactly as exact reverse process would have.

**Idea #1:** Rather than learn  $\Sigma_{\theta}(\mathbf{x}_t, t)$  just use what we know about  $q(\mathbf x_{t-1} \mid \mathbf x_{t}, \mathbf x_0) \sim \mathcal N(\tilde{\mu}_q(\mathbf x_{t}, \mathbf x_0), \sigma_t^2 \mathbf I)$ :

$$
\Sigma_{\theta}(\mathbf{x}_t, t) = \sigma_t^2 \mathbf{I}
$$

**Idea #2:** Choose  $\mu_{\theta}$  based on  $q(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0)$ , i.e. we want  $\mu_{\theta}(\mathbf{x}_t, t)$  to be close to  $\tilde{\mu}_q(\mathbf{x}_t, \mathbf{x}_0)$ . Here are three ways we could parameterize this:

> **Option A:** Learn a network that approximates  $\tilde{\mu}_q(\mathbf{x}_t, \mathbf{x}_0)$ directly from  $x_t$  and t:

> > $\mu_{\theta}(\mathbf{x}_t, t) = \mathsf{UNet}_{\theta}(\mathbf{x}_t, t)$

where  $t$  is treated as an extra feature in UNet

Recall:  $p_{\theta}(\mathbf{x}_{t-1} | \mathbf{x}_t) \sim \mathcal{N}(\mu_{\theta}(\mathbf{x}_t, t), \Sigma_{\theta}(\mathbf{x}_t, t))$ 

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$$
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$$

**Idea #2:** Choose  $\mu_{\theta}$  based on  $q(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0)$ , i.e. we want  $\mu_{\theta}(\mathbf{x}_t, t)$  to be close to  $\tilde{\mu}_{q}(\mathbf{x}_t, \mathbf{x}_0)$ . Here are three ways we could parameterize this:

> Option B: Learn a network that approximates the real  $x_0$  from only  $x_t$  and t:

$$
\mu_{\theta}(\mathbf{x}_t, t) = \alpha_t^{(0)} \mathbf{x}_{\theta}^{(0)}(\mathbf{x}_t, t) + \alpha_t^{(t)} \mathbf{x}_t
$$
  
where  $\mathbf{x}_{\theta}^{(0)}(\mathbf{x}_t, t) = \text{UNet}_{\theta}(\mathbf{x}_t, t)$ 

## Properties of forward and *exact* reverse processes

#### Property #1:

$$
q(\mathbf{x}_t | \mathbf{x}_0) \sim \mathcal{N}(\sqrt{\bar{\alpha}_t} \mathbf{x}_0, (1 - \bar{\alpha}_t) \mathbf{I})
$$
  
where  $\bar{\alpha}_t = \prod_{s=1}^t \alpha_s$ 

 $\Rightarrow$  we can sample  $x_t$  from  $x_0$  at any timestep t efficiently in closed form

$$
\Rightarrow \mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + (1 - \bar{\alpha}_t) \boldsymbol{\epsilon} \text{ where } \boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})
$$

**Property #2:** Estimating  $q(\mathbf{x}_{t-1} | \mathbf{x}_t)$  is intractable because of its dependence on  $q(\mathbf{x}_0)$ . However, conditioning on  $x_0$  we can efficiently work with:

$$
q(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0) = \mathcal{N}(\tilde{\mu}_q(\mathbf{x}_t, \mathbf{x}_0), \sigma_t^2 \mathbf{I})
$$
  
where  $\tilde{\mu}_q(\mathbf{x}_t, \mathbf{x}_0) = \frac{\sqrt{\bar{\alpha}_t}(1 - \alpha_t)}{1 - \bar{\alpha}_t} \mathbf{x}_0 + \frac{\sqrt{\alpha_t}(1 - \bar{\alpha}_t)}{1 - \bar{\alpha}_t} \mathbf{x}_t$   

$$
= \alpha_t^{(0)} \mathbf{x}_0 + \alpha_t^{(t)} \mathbf{x}_t
$$
  

$$
\sigma_t^2 = \frac{(1 - \bar{\alpha}_{t-1})(1 - \alpha_t)}{1 - \bar{\alpha}_t}
$$

Property #3: Combining the two previous properties, we can obtain a diferent parameteriza‐ tion of  $\tilde{\mu}_q$  which has been shown empirically to help in learning  $p_{\theta}$ .

Rearranging  $\mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}$  we have that:

$$
\mathbf{x}_0 = \left(\mathbf{x}_t - \sqrt{1 - \bar{\alpha}_t}\boldsymbol{\epsilon}\right) / \sqrt{\bar{\alpha}_t}
$$

Substituting this definition of  $x_0$  into property  $#2$ 's definition of  $\tilde{\mu}_q$  gives:

$$
\tilde{\mu}_q(\mathbf{x}_t, \mathbf{x}_0) = \alpha_t^{(0)} \mathbf{x}_0 + \alpha_t^{(t)} \mathbf{x}_t
$$
\n
$$
= \alpha_t^{(0)} \left( \left( \mathbf{x}_t - \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon} \right) / \sqrt{\bar{\alpha}_t} \right) + \alpha_t^{(t)} \mathbf{x}_t
$$
\n
$$
= \frac{1}{\sqrt{\alpha_t}} \left( \mathbf{x}_t - \frac{(1 - \alpha_t)}{\sqrt{1 - \bar{\alpha}_t}} \boldsymbol{\epsilon} \right)
$$

Recall:  $p_{\theta}(\mathbf{x}_{t-1} | \mathbf{x}_t) \sim \mathcal{N}(\mu_{\theta}(\mathbf{x}_t, t), \Sigma_{\theta}(\mathbf{x}_t, t))$ 

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$$

**Idea #2:** Choose  $\mu_{\theta}$  based on  $q(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0)$ , i.e. we want  $\mu_{\theta}(\mathbf{x}_t, t)$  to be close to  $\tilde{\mu}_q(\mathbf{x}_t, \mathbf{x}_0)$ . Here are three ways we could parameterize this:

> Option C: Learn a network that approximates the  $\epsilon$  that gave rise to  $x_t$  from  $x_0$  in the forward process from  $x_t$  and t:

> > 42  $\mu_{\theta}(\mathbf{x}_t, t) = \alpha_t^{(0)}\mathbf{x}_{\theta}^{(0)}(\mathbf{x}_t, t) + \alpha_t^{(t)}\mathbf{x}_t$ where  $\mathbf{x}_{\theta}^{(0)}(\mathbf{x}_t, t) = \left(\mathbf{x}_t - \sqrt{1 - \bar{\alpha}_t}\boldsymbol{\epsilon}_{\theta}(\mathbf{x}_t, t)\right)$  $\Big)$   $/ \sqrt{\bar{\alpha}}_t$ where  $\epsilon_{\theta}(\mathbf{x}_t, t) = \mathsf{UNet}_{\theta}(\mathbf{x}_t, t)$

# Learning the Reverse Process

Depending on which of the options for parameterization we pick, we get a different training algorithm.

Later we will show that given a train‐ ing sample  $x_0$ , we want

 $p_{\theta}(\mathbf{x}_{t-1} | \mathbf{x}_t)$ 

to be as close as possible to

 $q(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0)$ 

Intuitively, this makes sense: if the learned reverse process is supposed to subtract away the noise, then whenever we're working with a specific  $x_0$  it should subtract it away exactly as exact reverse process would have.

