



10-301/10-601 Introduction to Machine Learning

Machine Learning Department
School of Computer Science
Carnegie Mellon University

Neural Networks + Backpropagation

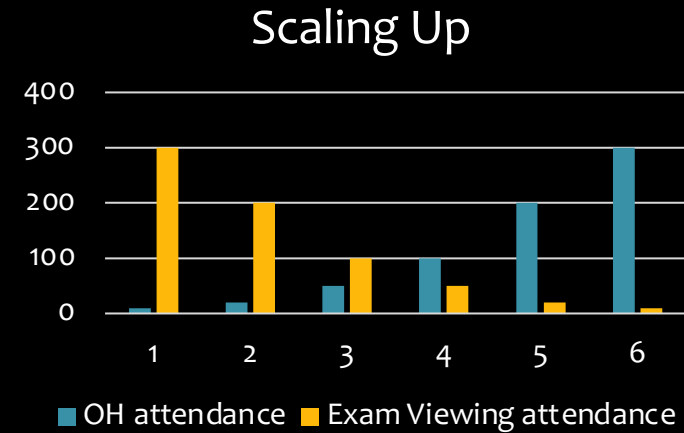
Matt Gormley & Henry Chai

Lecture 12

Oct. 2, 2024

Reminders

- **Post-Exam Followup:**
 - Exam Viewing
 - Exit Poll: Exam 1
 - Grade Summary 1
- **Homework 4: Logistic Regression**
 - Out: Mon, Sep 30
 - Due: Wed, Oct 9 at 11:59pm



ARCHITECTURES

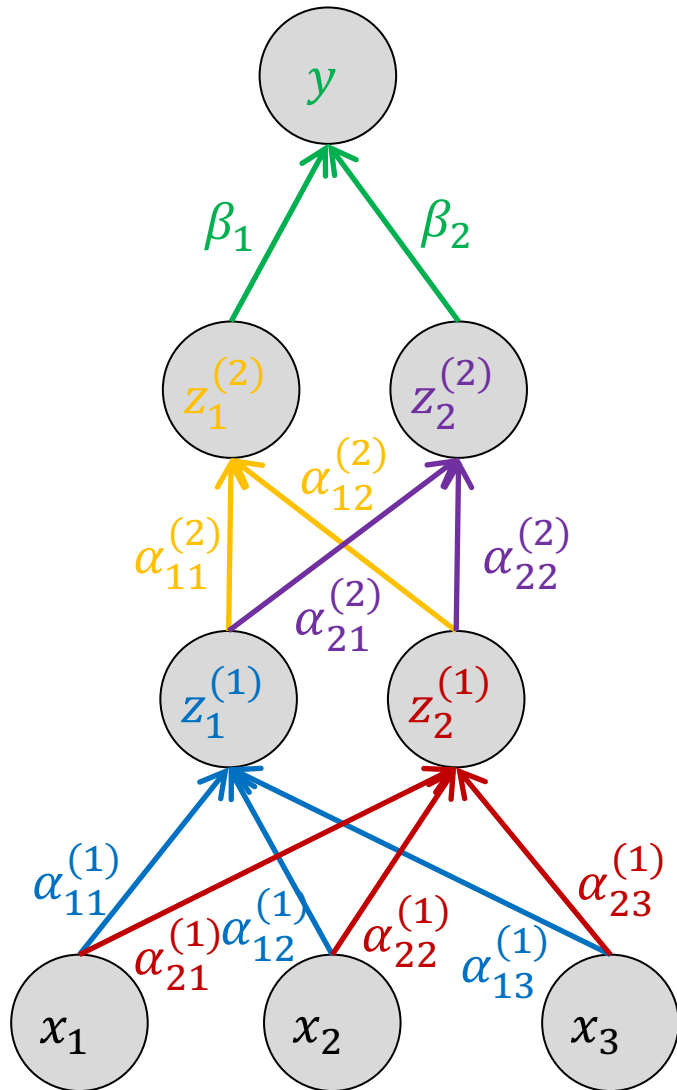
Neural Network Architectures

Even for a basic Neural Network, there are many design decisions to make:

1. # of hidden layers (depth)
2. # of units per hidden layer (width)
3. Type of activation function (nonlinearity)
4. Form of objective function
5. How to initialize the parameters

Neural Network

Example: Neural Network with 2 Hidden Layers and 2 Hidden Units



$$z_1^{(1)} = \sigma(\alpha_{11}^{(1)}x_1 + \alpha_{12}^{(1)}x_2 + \alpha_{13}^{(1)}x_3 + \alpha_{10}^{(1)})$$

$$z_2^{(1)} = \sigma(\alpha_{21}^{(1)}x_1 + \alpha_{22}^{(1)}x_2 + \alpha_{23}^{(1)}x_3 + \alpha_{20}^{(1)})$$

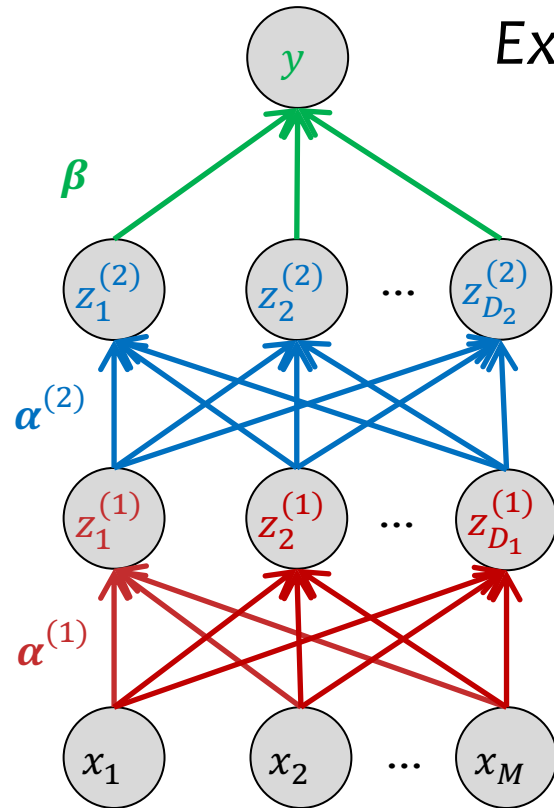
$$z_1^{(2)} = \sigma(\alpha_{11}^{(2)}z_1^{(1)} + \alpha_{12}^{(2)}z_2^{(1)} + \alpha_{10}^{(2)})$$

$$z_2^{(2)} = \sigma(\alpha_{21}^{(2)}z_1^{(1)} + \alpha_{22}^{(2)}z_2^{(1)} + \alpha_{20}^{(2)})$$

$$y = \sigma(\beta_1 z_1^{(2)} + \beta_2 z_2^{(2)} + \beta_0)$$

Neural Network (Matrix Form)

Example: Arbitrary Feed-forward Neural Network



$$\beta \in \mathbb{R}^{D_2}$$

$$\beta_0 \in \mathbb{R}$$

$$\alpha^{(2)} \in \mathbb{R}^{M \times D_2}$$

$$\mathbf{b}^{(2)} \in \mathbb{R}^{D_2}$$

$$\alpha^{(1)} \in \mathbb{R}^{M \times D_1}$$

$$\mathbf{b}^{(1)} \in \mathbb{R}^{D_1}$$

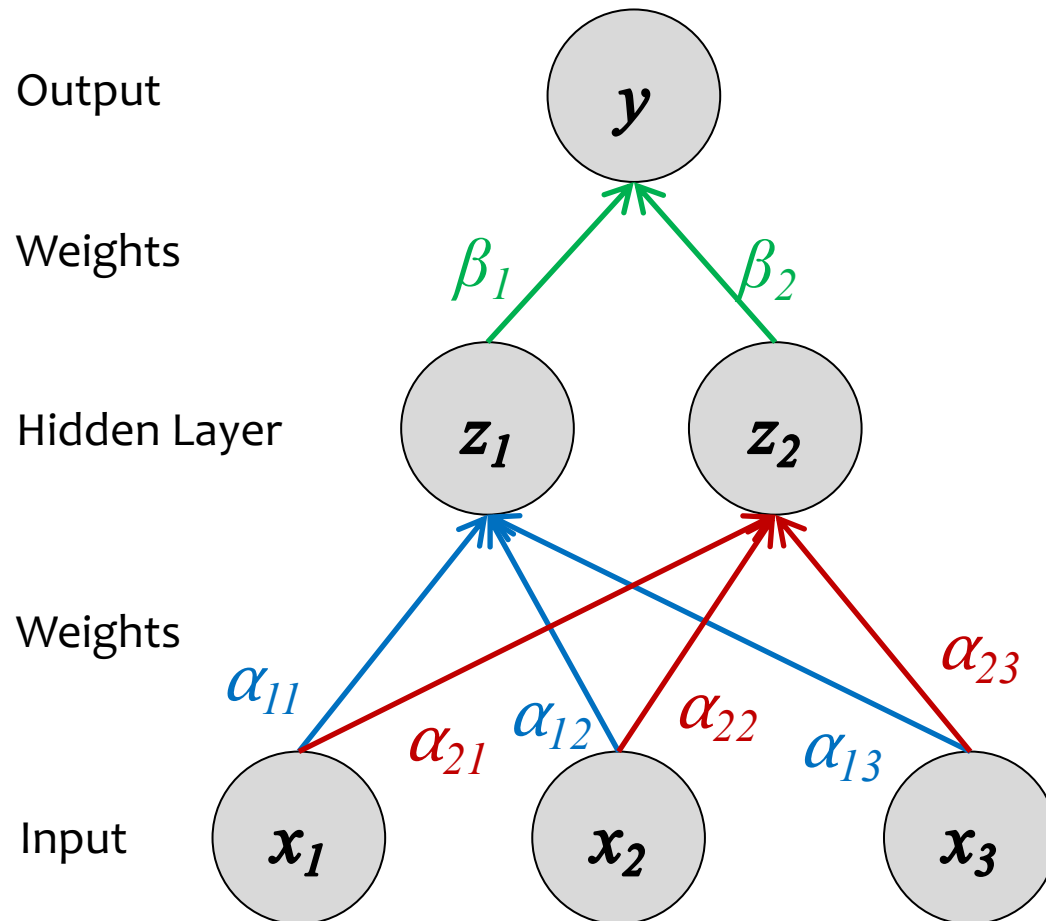
$$y = \sigma((\beta)^T \mathbf{z}^{(2)} + \beta_0)$$

$$\mathbf{z}^{(2)} = \sigma((\alpha^{(2)})^T \mathbf{z}^{(1)} + \mathbf{b}^{(2)})$$

$$\mathbf{z}^{(1)} = \sigma((\alpha^{(1)})^T \mathbf{x} + \mathbf{b}^{(1)})$$

Neural Network (Vector Form)

Neural Network with 1 Hidden Layers
and 2 Hidden Units (Matrix Form)



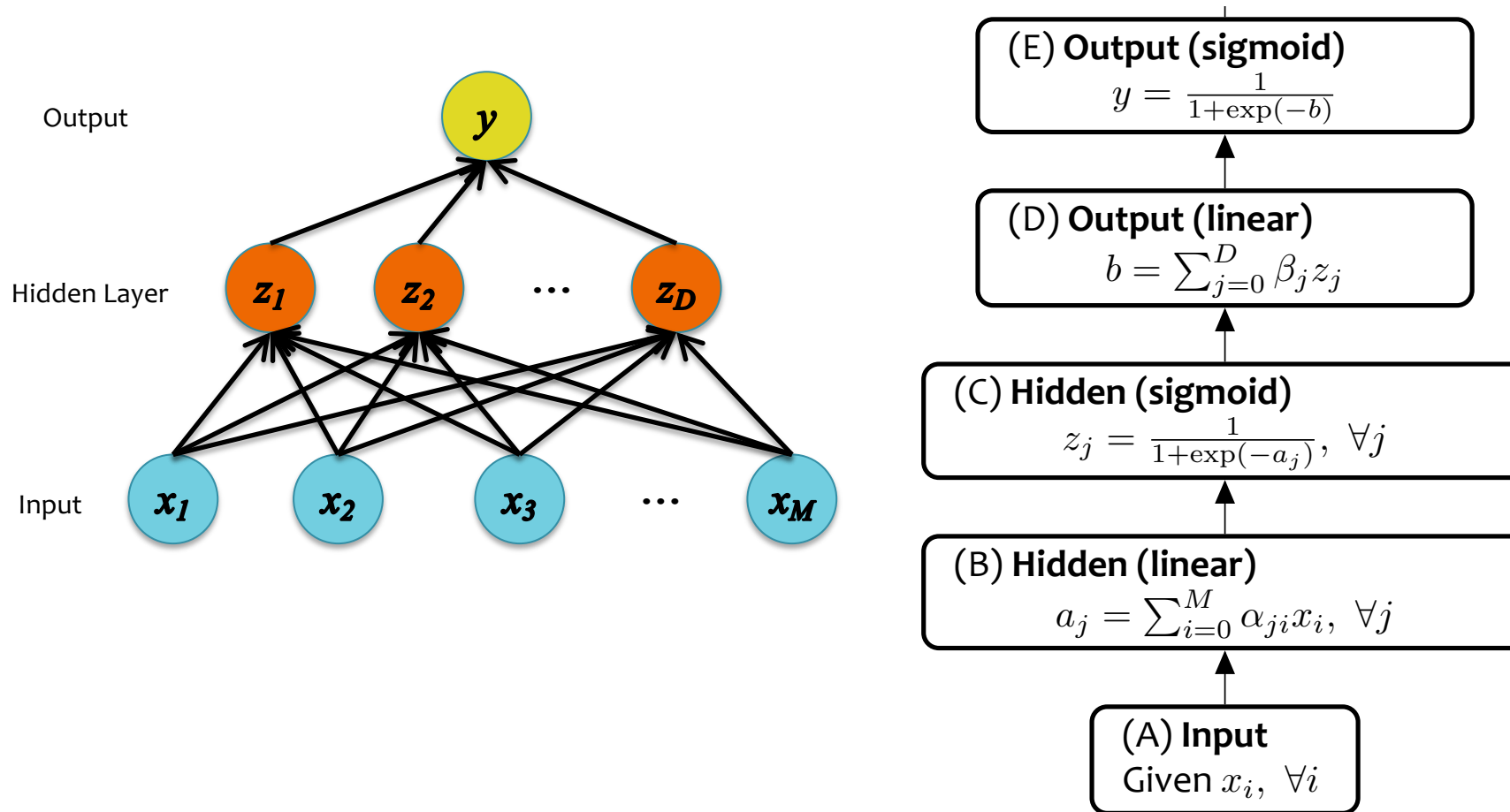
$$y = \sigma(\beta^T \mathbf{z})$$

$$z_2 = \sigma(\alpha_2^T \cdot \mathbf{x})$$

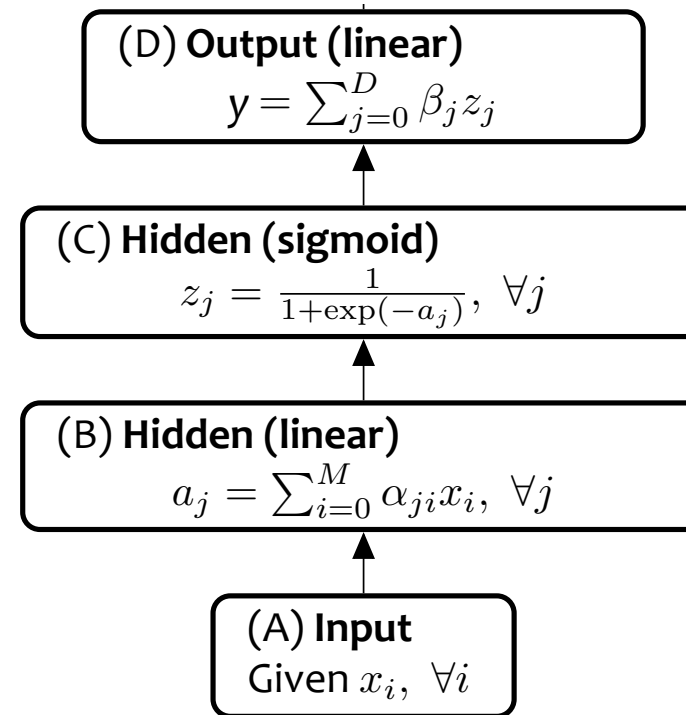
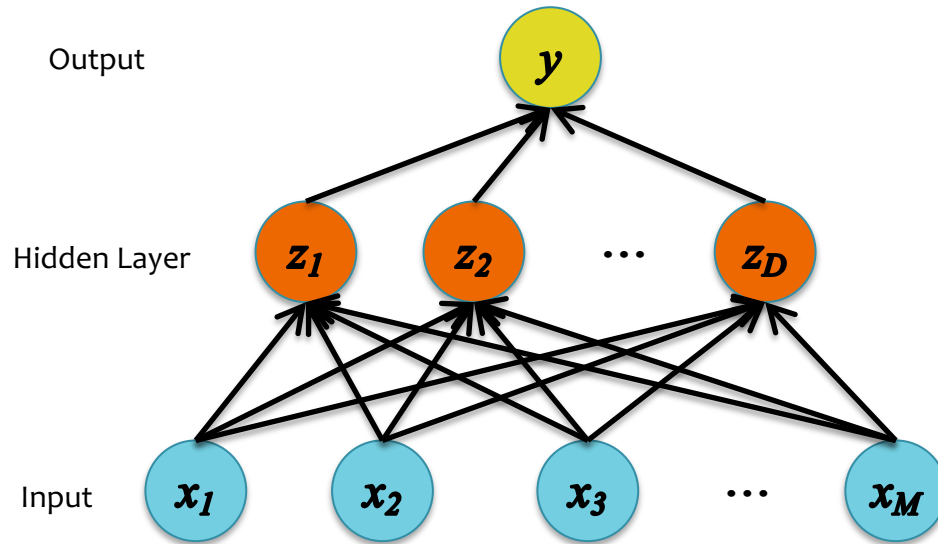
$$z_1 = \sigma(\alpha_1^T \cdot \mathbf{x})$$

LOSS FUNCTIONS & OUTPUT LAYERS

Neural Network for Classification



Neural Network for Regression



Objective Functions for NNs

1. Quadratic Loss:

- the same objective as Linear Regression
- i.e. mean squared error

$$J = \ell_Q(y, y^{(i)}) = \frac{1}{2}(y - y^{(i)})^2$$
$$\frac{dJ}{dy} = y - y^{(i)}$$

2. Binary Cross-Entropy:

- the same objective as Binary Logistic Regression
- i.e. negative log likelihood
- This requires our output y to be a probability in $[0,1]$

$$J = \ell_{CE}(y, y^{(i)}) = -(y^{(i)} \log(y) + (1 - y^{(i)}) \log(1 - y))$$
$$\frac{dJ}{dy} = - \left(y^{(i)} \frac{1}{y} + (1 - y^{(i)}) \frac{1}{y - 1} \right)$$

Objective Functions for NNs

Cross-entropy vs. Quadratic loss

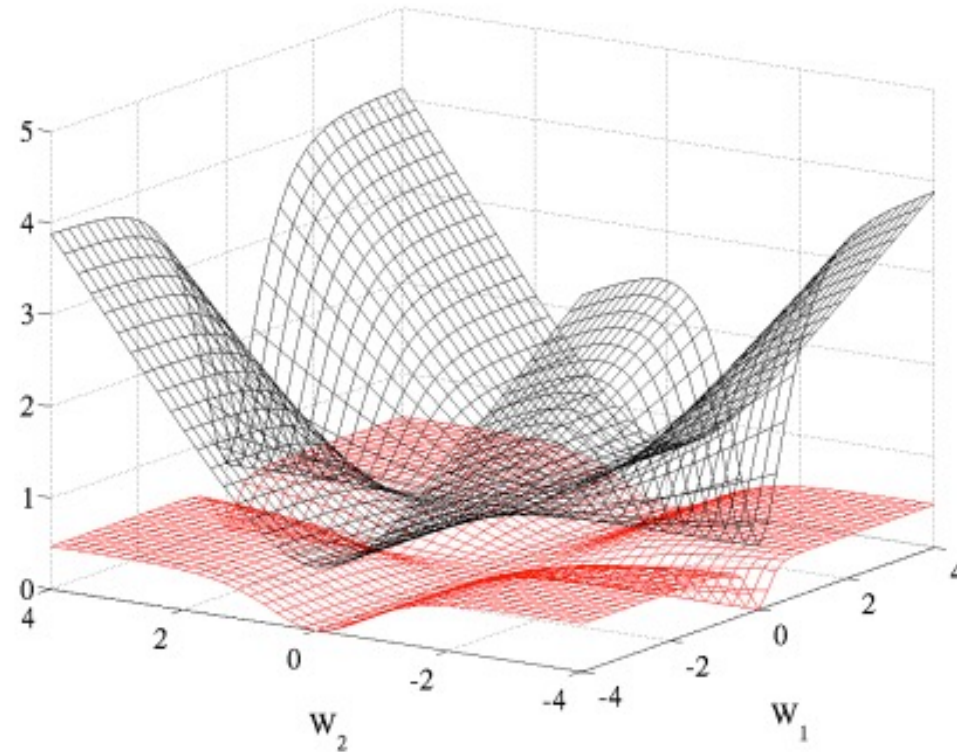
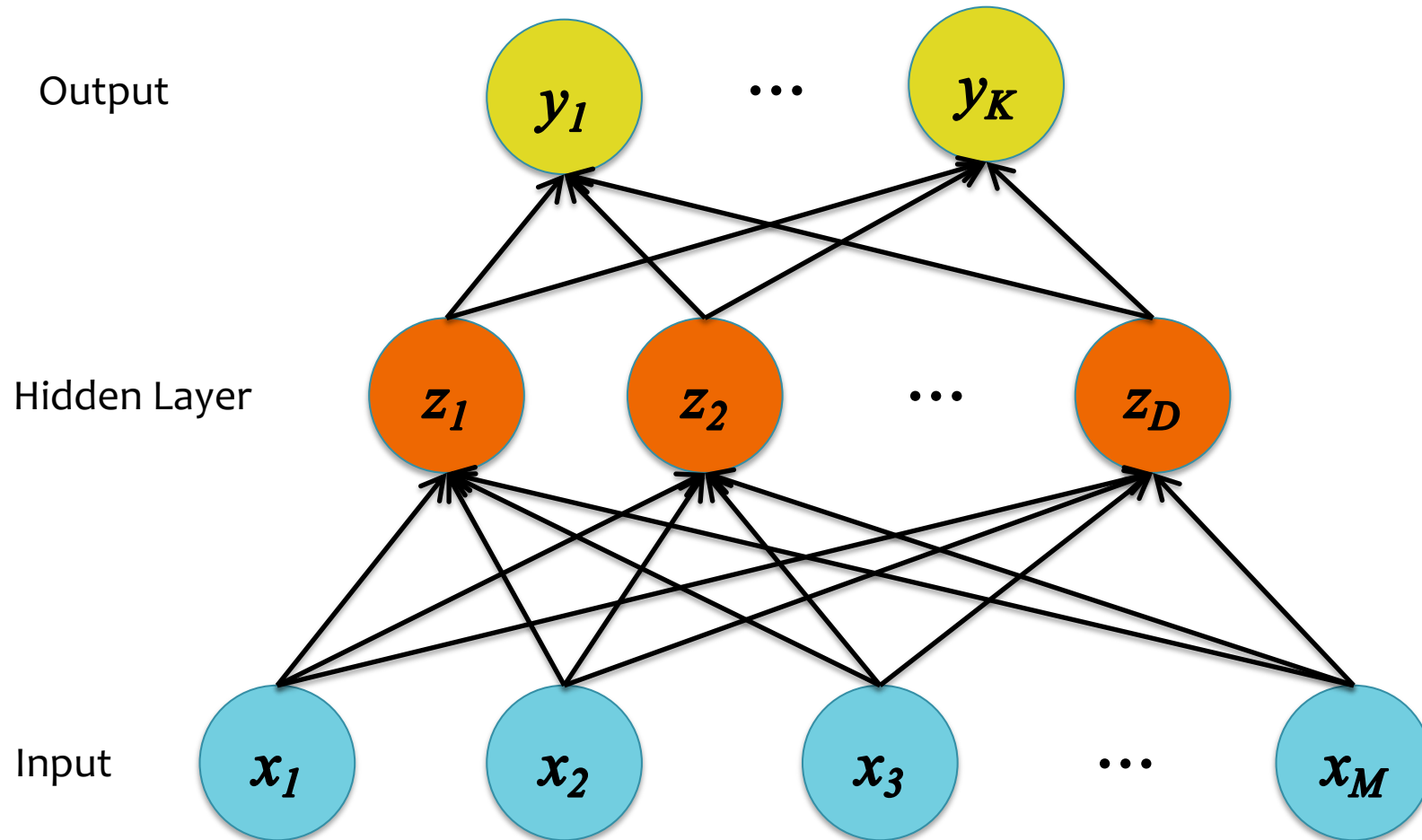


Figure 5: *Cross entropy (black, surface on top) and quadratic (red, bottom surface) cost as a function of two weights (one at each layer) of a network with two layers, W_1 respectively on the first layer and W_2 on the second, output layer.*

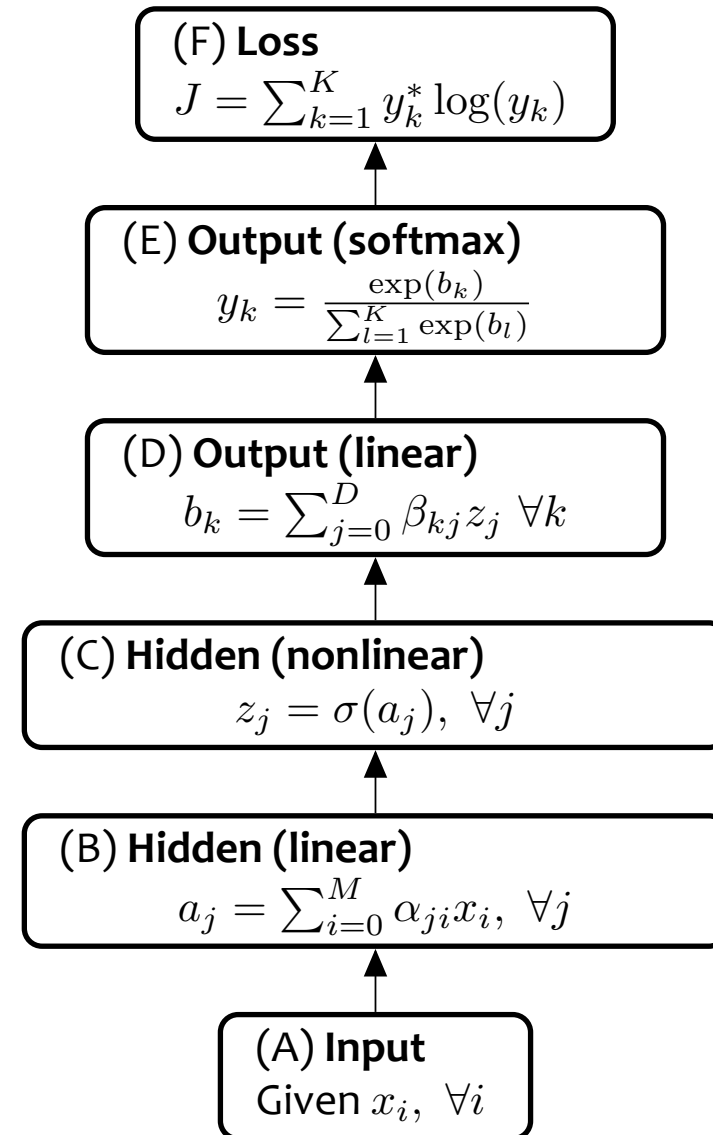
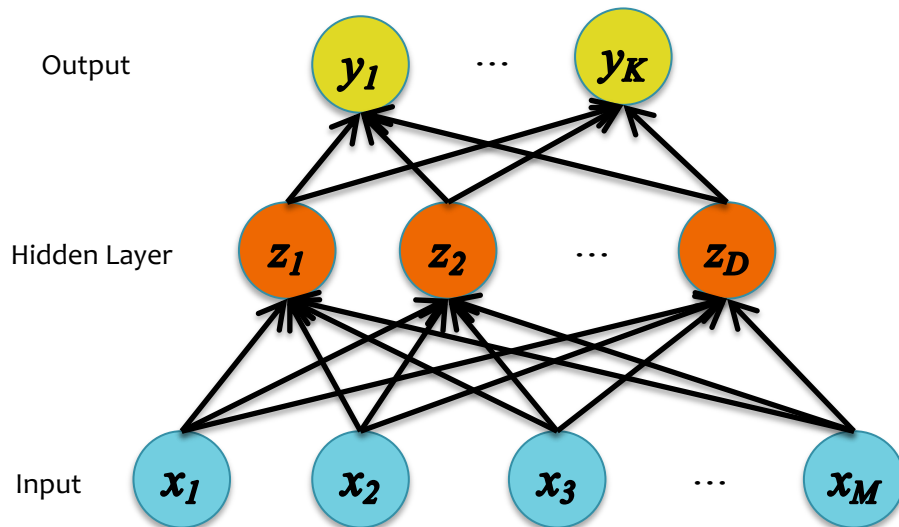
Multiclass Output



Multiclass Output

Softmax:

$$y_k = \frac{\exp(b_k)}{\sum_{l=1}^K \exp(b_l)}$$



Objective Functions for NNs

3. Cross-Entropy for Multiclass Outputs:

- i.e. negative log likelihood for multiclass outputs
- Suppose output is a random variable Y that takes one of K values
- Let $\mathbf{y}^{(i)}$ represent our true label as a one-hot vector:

$$\mathbf{y}^{(i)} = \begin{array}{|c|c|c|c|c|c|c|c|} \hline 0 & 0 & 0 & 1 & 0 & 0 & \dots & 0 \\ \hline \end{array}$$

1 2 3 4 5 6 ... K

- Assume our model outputs a length K vector of probabilities:

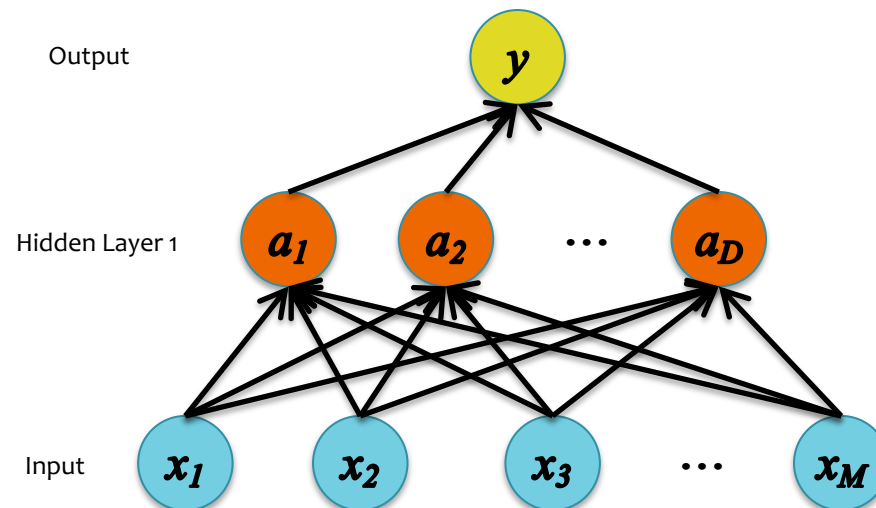
$$\mathbf{y} = \text{softmax}(f_{\text{scores}}(\mathbf{x}, \boldsymbol{\theta}))$$

- Then we can write the log-likelihood of a single training example $(\mathbf{x}^{(i)}, \mathbf{y}^{(i)})$ as:

$$J = \ell_{CE}(\mathbf{y}, \mathbf{y}^{(i)}) = - \sum_{k=1}^K y_k^{(i)} \log(y_k)$$

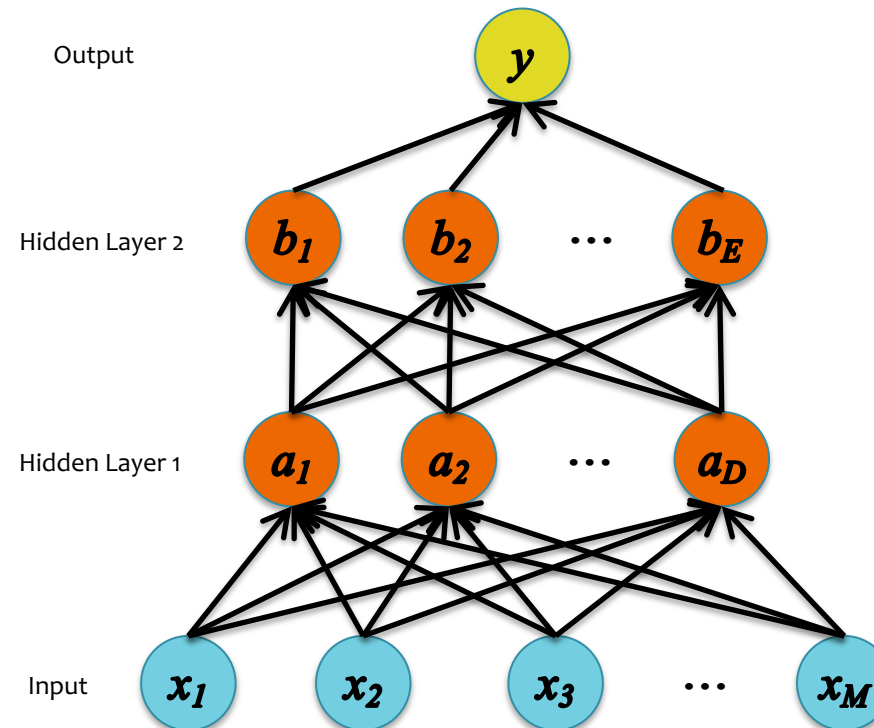
Deeper Networks

Q: How many layers should we use?



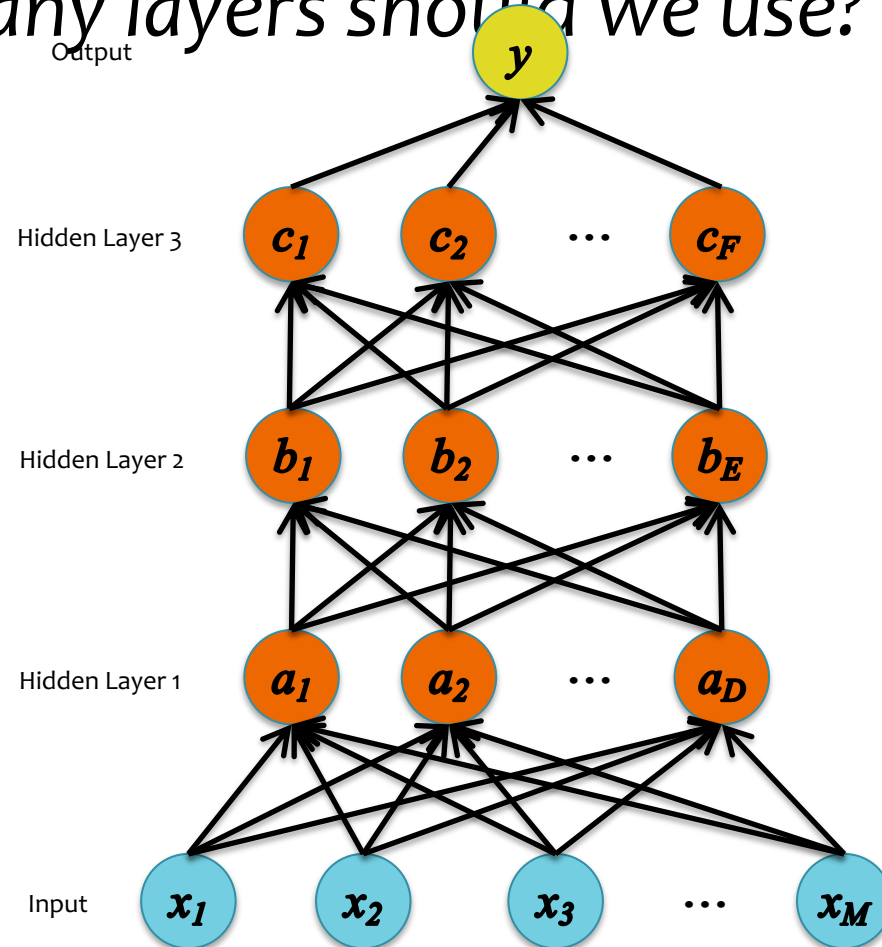
Deeper Networks

Q: How many layers should we use?



Deeper Networks

Q: *How many layers should we use?*



Deeper Networks

Q: How many layers should we use?

- **Theoretical answer:**

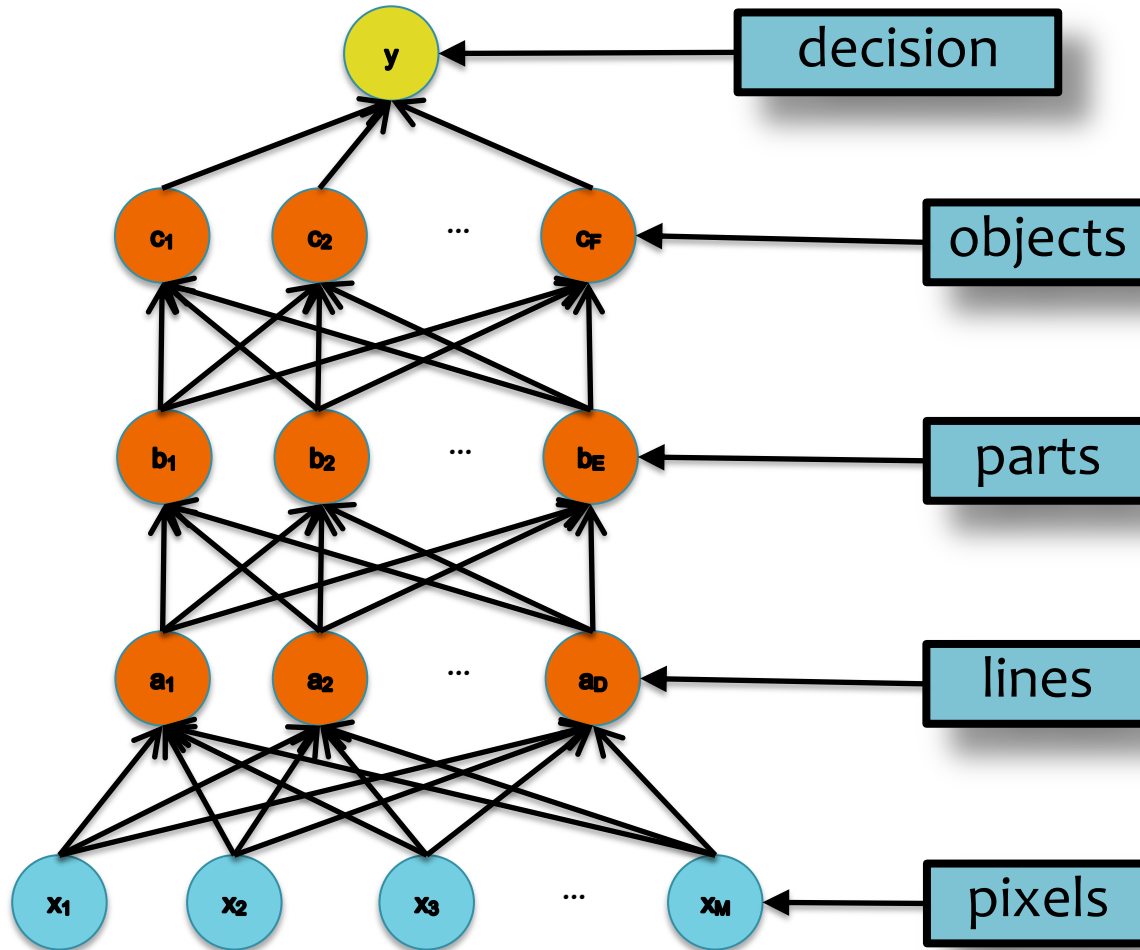
- A neural network with 1 hidden layer is a **universal function approximator**
- Cybenko (1989): For any continuous function $g(\mathbf{x})$, there exists a 1-hidden-layer neural net $h_{\theta}(\mathbf{x})$ s.t. $|h_{\theta}(\mathbf{x}) - g(\mathbf{x})| < \epsilon$ for all \mathbf{x} , assuming sigmoid activation functions

- **Empirical answer:**

- Before 2006: “Deep networks (e.g. 3 or more hidden layers) are too hard to train”
- After 2006: “Deep networks are easier to train than shallow networks (e.g. 2 or fewer layers) for many problems”

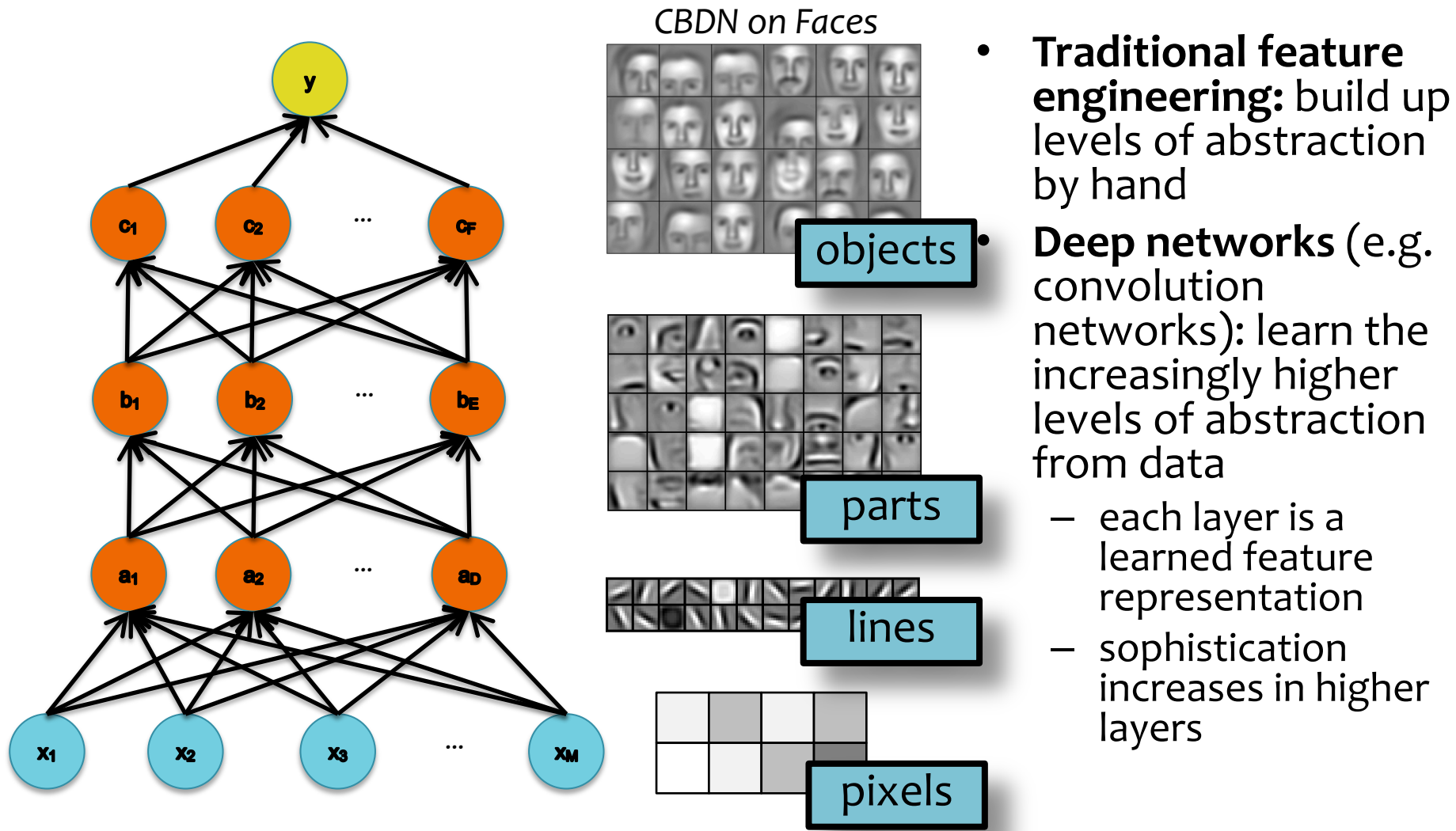
Big caveat: You need to know and use the right tricks.

Feature Learning



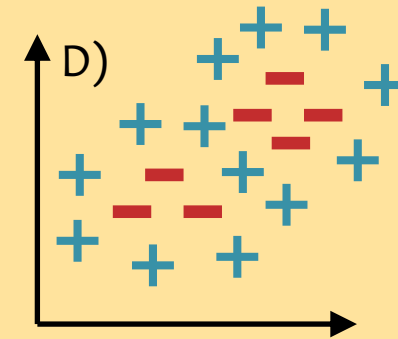
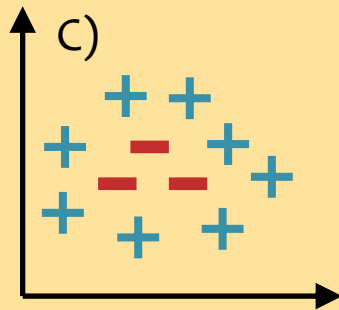
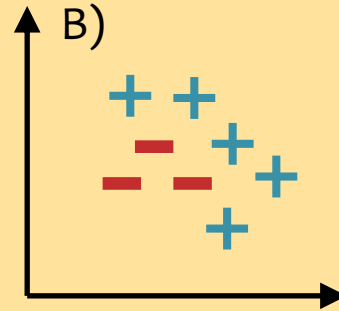
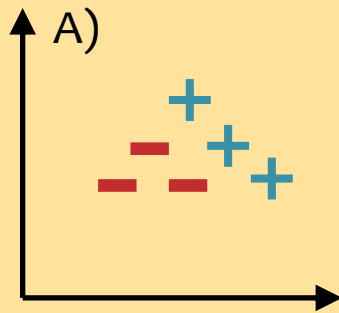
- **Traditional feature engineering:** build up levels of abstraction by hand
- **Deep networks** (e.g. convolution networks): learn the increasingly higher levels of abstraction from data
 - each layer is a learned feature representation
 - sophistication increases in higher layers

Feature Learning

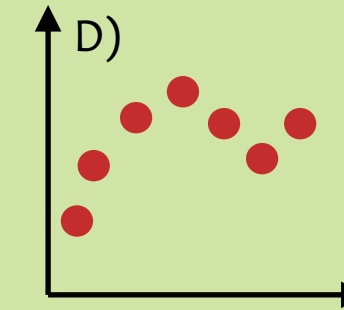
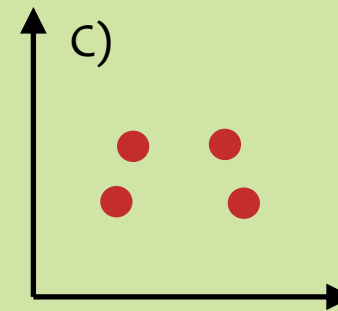
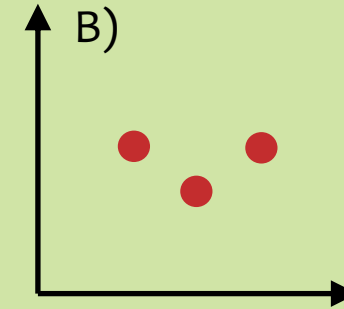
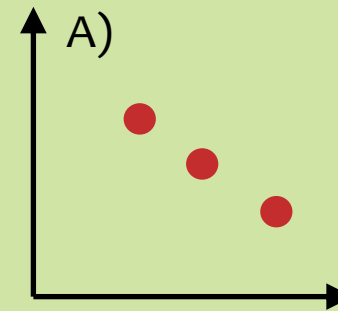


Neural Network Errors

Question X: For which of the datasets below does there exist a one-hidden layer neural network that achieves zero *classification* error? **Select all that apply.**



Question Y: For which of the datasets below does there exist a one-hidden layer neural network for *regression* that achieves *nearly zero MSE*? **Select all that apply.**



Neural Networks Objectives

You should be able to...

- Explain the biological motivations for a neural network
- Combine simpler models (e.g. linear regression, binary logistic regression, multinomial logistic regression) as components to build up feed-forward neural network architectures
- Explain the reasons why a neural network can model nonlinear decision boundaries for classification
- Compare and contrast feature engineering with learning features
- Identify (some of) the options available when designing the architecture of a neural network
- Implement a feed-forward neural network

Computing Gradients

APPROACHES TO DIFFERENTIATION

A Recipe for Machine Learning

1. Given training data:

$$\{\mathbf{x}_i, \mathbf{y}_i\}_{i=1}^N$$

2. Choose each of these:

– Decision function

$$\hat{\mathbf{y}} = f_{\boldsymbol{\theta}}(\mathbf{x}_i)$$

– Loss function

$$\ell(\hat{\mathbf{y}}, \mathbf{y}_i) \in \mathbb{R}$$

3. Define goal:

$$\boldsymbol{\theta}^* = \arg \min_{\boldsymbol{\theta}} \sum_{i=1}^N \ell(f_{\boldsymbol{\theta}}(\mathbf{x}_i), \mathbf{y}_i)$$

4. Train with SGD:

(take small steps
opposite the gradient)

$$\boldsymbol{\theta}^{(t+1)} = \boldsymbol{\theta}^{(t)} - \eta_t \nabla \ell(f_{\boldsymbol{\theta}}(\mathbf{x}_i), \mathbf{y}_i)$$

Gradients

1. Given training data

$$\{\mathbf{x}_i, \mathbf{y}_i\}_{i=1}^N$$

2. Choose each of the

– Decision function

$$\hat{\mathbf{y}} = f_{\boldsymbol{\theta}}(\mathbf{x}_i)$$

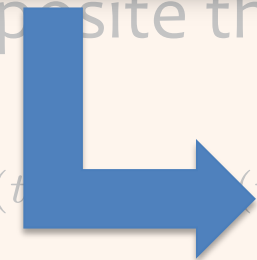
– Loss function

$$\ell(\hat{\mathbf{y}}, \mathbf{y}_i) \in \mathbb{R}$$

Backpropagation can compute this gradient!

And it's a **special case of a more general algorithm** called reverse-mode automatic differentiation that can compute the gradient of any differentiable function efficiently!

opposite the gradient)


$$\boldsymbol{\theta}^{(t)} - \eta_t \nabla \ell(f_{\boldsymbol{\theta}}(\mathbf{x}_i), \mathbf{y}_i)$$

- **Question 1:**
When can we compute the gradients for an arbitrary neural network?
- **Question 2:**
When can we make the gradient computation efficient?

Given $f : \mathbb{R}^A \rightarrow \mathbb{R}^B, f(\mathbf{x})$

Compute $\frac{\partial f(\mathbf{x})_i}{\partial x_j} \forall i, j$

Approaches to Differentiation

1. Finite Difference Method

- **Pro:** Great for testing implementations of backpropagation
- **Con:** Slow for high dimensional inputs / outputs
- **Required:** Ability to call the function $f(\mathbf{x})$ on any input \mathbf{x}

2. Symbolic Differentiation

- **Note:** The method you learned in high-school
- **Note:** Used by Mathematica / Wolfram Alpha / Maple
- **Pro:** Yields easily interpretable derivatives
- **Con:** Leads to exponential computation time if not carefully implemented
- **Required:** Mathematical expression that defines $f(\mathbf{x})$

Given $f : \mathbb{R}^A \rightarrow \mathbb{R}^B, f(\mathbf{x})$

Compute $\frac{\partial f(\mathbf{x})_i}{\partial x_j} \forall i, j$

Approaches to Differentiation

3. Automatic Differentiation – Reverse Mode

- Note: Called *Backpropagation* when applied to Neural Nets
- Pro: Computes partial derivatives of one output $f(\mathbf{x})_i$ with respect to all inputs x_j in time proportional to computation of $f(\mathbf{x})$
- Con: Slow for high dimensional outputs (e.g. vector-valued functions)
- Required: Algorithm for computing $f(\mathbf{x})$

4. Automatic Differentiation - Forward Mode

- Note: Easy to implement. Uses dual numbers.
- Pro: Computes partial derivatives of all outputs $f(\mathbf{x})_i$ with respect to one input x_j in time proportional to computation of $f(\mathbf{x})$
- Con: Slow for high dimensional inputs (e.g. vector-valued \mathbf{x})
- Required: Algorithm for computing $f(\mathbf{x})$

THE FINITE DIFFERENCE METHOD

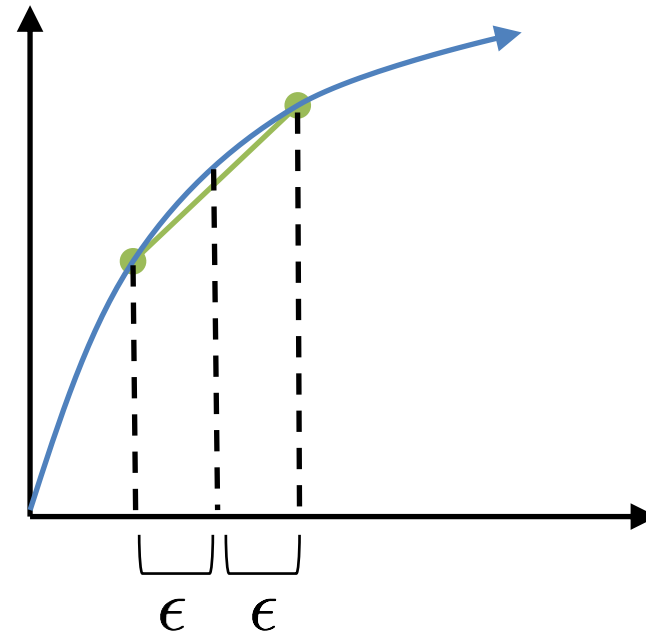
The *centered* finite difference approximation is:

$$\frac{\partial}{\partial \theta_i} J(\boldsymbol{\theta}) \approx \frac{(J(\boldsymbol{\theta} + \epsilon \cdot \mathbf{d}_i) - J(\boldsymbol{\theta} - \epsilon \cdot \mathbf{d}_i))}{2\epsilon} \quad (1)$$

where \mathbf{d}_i is a 1-hot vector consisting of all zeros except for the i th entry of \mathbf{d}_i , which has value 1.

Notes:

- Suffers from issues of floating point precision, in practice
- Typically only appropriate to use on small examples with an appropriately chosen epsilon



Differentiation Quiz

Speed Quiz:
2 minute time limit.

Differentiation Quiz #1:

Suppose $x = 2$ and $z = 3$, what are dy/dx and dy/dz for the function below? **Round your answer to the nearest integer.**

$$y = \exp(xz) + \frac{xz}{\log(x)} + \frac{\sin(\log(x))}{xz}$$

Answer: Answers below are in the form $[dy/dx, dy/dz]$

- | | |
|---------------|----------------|
| A. [42, -72] | E. [1208, 810] |
| B. [72, -42] | F. [810, 1208] |
| C. [100, 127] | G. [1505, 94] |
| D. [127, 100] | H. [94, 1505] |

Differentiation Quiz #2:

A neural network with 2 hidden layers can be written as:

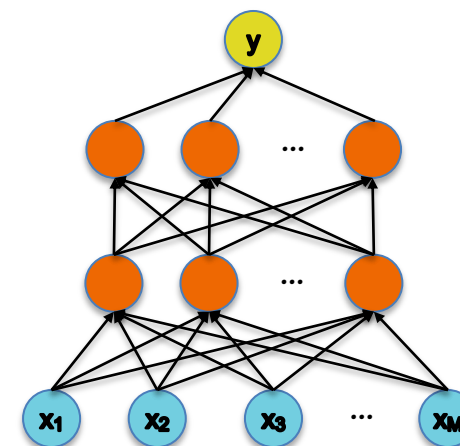
$$y = \sigma(\beta^T \sigma((\alpha^{(2)})^T \sigma((\alpha^{(1)})^T \mathbf{x}))$$

where $y \in \mathbb{R}$, $\mathbf{x} \in \mathbb{R}^{D^{(0)}}$, $\beta \in \mathbb{R}^{D^{(2)}}$ and $\alpha^{(i)}$ is a $D^{(i)} \times D^{(i-1)}$ matrix. Nonlinear functions are applied elementwise:

$$\sigma(\mathbf{a}) = [\sigma(a_1), \dots, \sigma(a_K)]^T$$

Let σ be sigmoid: $\sigma(a) = \frac{1}{1 + \exp(-a)}$

What is $\frac{\partial y}{\partial \beta_j}$ and $\frac{\partial y}{\partial \alpha_j^{(i)}}$ for all i, j .



THE CHAIN RULE OF CALCULUS

Training

Chain Rule

Definition 1:

Definition 2:

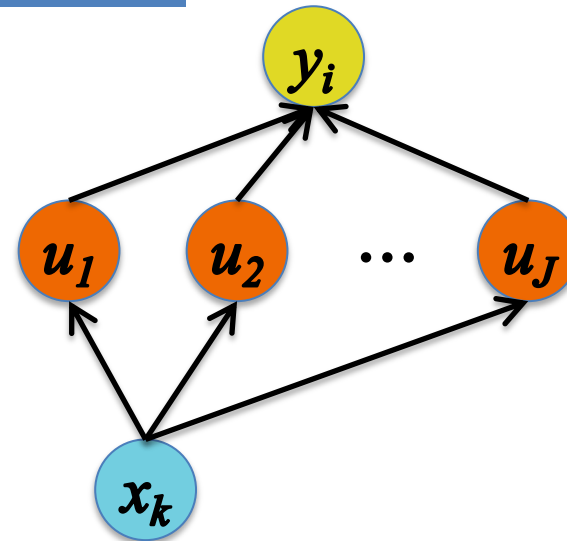
Definition 3:

Given
Computation
Graph
Chain Rule

Given: $y = g(u)$ and $u = h(x)$.

Chain Rule:

$$\frac{dy_i}{dx_k} = \sum_{j=1}^J \frac{dy_i}{du_j} \frac{du_j}{dx_k}, \quad \forall i, k$$

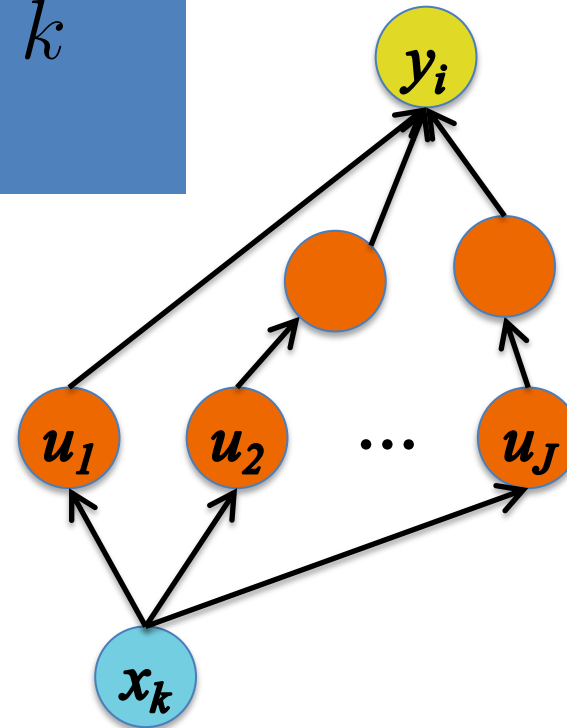


Given: $y = g(u)$ and $u = h(x)$.

Chain Rule:

$$\frac{dy_i}{dx_k} = \sum_{j=1}^J \frac{dy_i}{du_j} \frac{du_j}{dx_k}, \quad \forall i, k$$

Backpropagation is just repeated application of the **chain rule** from Calculus 101.



Algorithm

FORWARD COMPUTATION FOR A COMPUTATION GRAPH

Whiteboard

- From equation to forward computation
- Representing a simple function as a computation graph

Differentiation Quiz #1:

Suppose $x = 2$ and $z = 3$, what are dy/dx and dy/dz for the function below? **Round your answer to the nearest integer.**

$$y = \exp(xz) + \frac{xz}{\log(x)} + \frac{\sin(\log(x))}{xz}$$

Speed Quiz:
2 minute time limit.

Differentiation Quiz #1:

Suppose $x = 2$ and $z = 3$, what are dy/dx and dy/dz for the function below? **Round your answer to the nearest integer.**

$$y = \exp(xz) + \frac{xz}{\log(x)} + \frac{\sin(\log(x))}{xz}$$

Now let's solve this in a different way!

Forward Computation:

Given: $y = \exp(xz) + \frac{xz}{\log(x)} + \frac{\sin(\log(x))}{xz}$

Computation Graph:

Backward Computation

Updates for
Backpropagation:

$$g_x = \frac{\partial y}{\partial x} = \sum_{k=1}^K \frac{\partial y}{\partial u_k} \frac{\partial u_k}{\partial x}$$
$$= \sum_{k=1}^K g_{u_k} \frac{\partial u_k}{\partial x}$$

Backprop is efficient
b/c of reuse in the
forward pass and
the backward pass.