



### 10-301/601 Introduction to Machine Learning

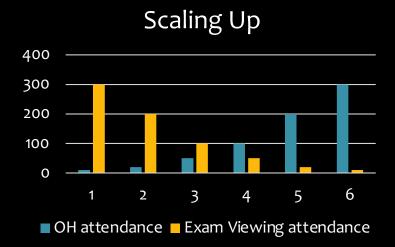
Machine Learning Department School of Computer Science Carnegie Mellon University

# Backpropagation

Matt Gormley Lecture 12 Feb. 25, 2022

## Reminders

- Post-Exam Followup:
  - Exam Viewing
  - Exit Poll: Exam 1
  - Grade Summary 1



- Homework 4: Logistic Regression
  - Out: Fri, Feb 18
  - Due: Sun, Feb 27 at 11:59pm
- Homework 5: Neural Networks
  - Out: Sun, Feb 27
  - Due: Fri, Mar 18 at 11:59pm

# **ARCHITECTURES**

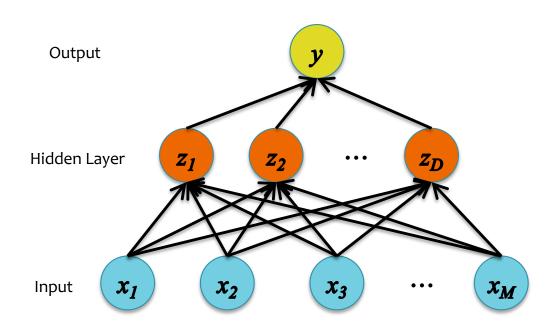
## Neural Network Architectures

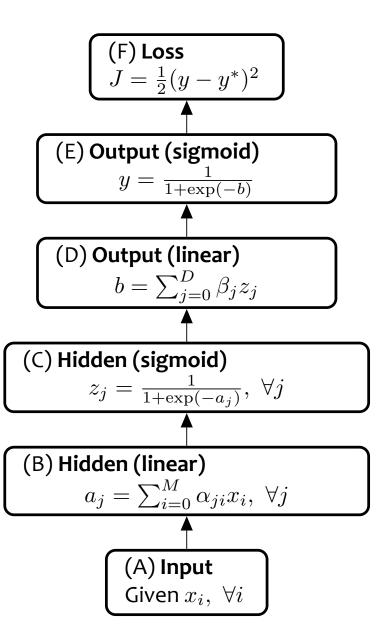
Even for a basic Neural Network, there are many design decisions to make:

- # of hidden layers (depth)
- 2. # of units per hidden layer (width)
- Type of activation function (nonlinearity)
- 4. Form of objective function
- 5. How to initialize the parameters

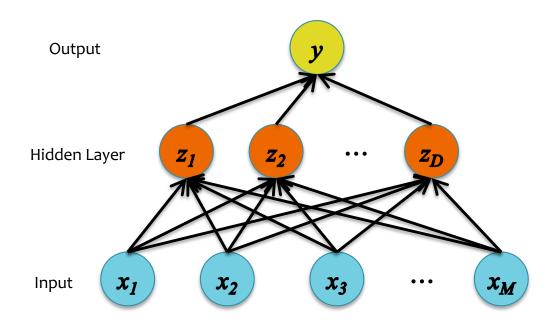
# **ACTIVATION FUNCTIONS**

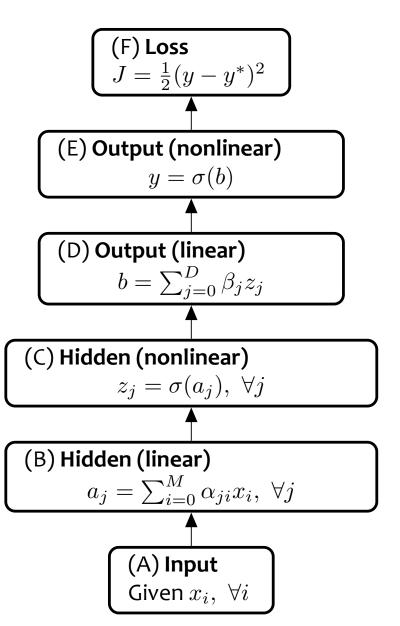
Neural Network with sigmoid activation functions





Neural Network with arbitrary nonlinear activation functions

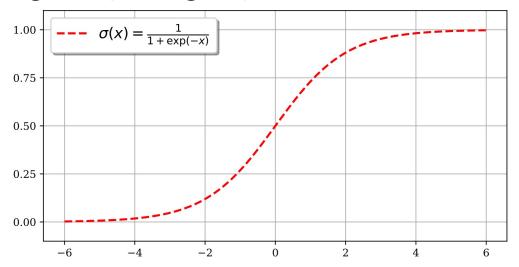




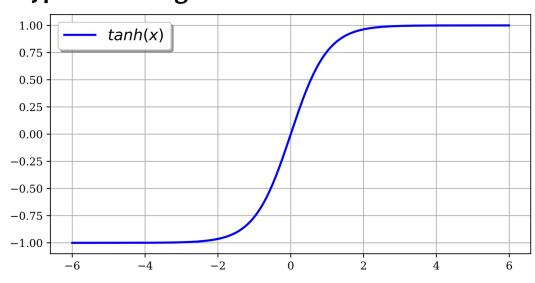
So far, we've assumed that the activation function (nonlinearity) is always the sigmoid function...

... but the sigmoid is not widely used in modern neural networks

#### Sigmoid (aka. logistic) function

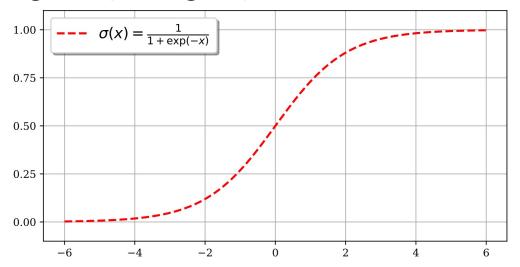


#### **Hyperbolic tangent function**

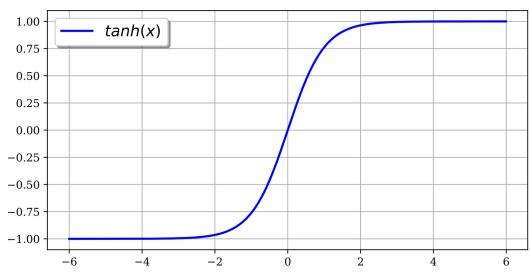


- sigmoid,  $\sigma(x)$ 
  - output in range(0,1)
  - good for probabilistic outputs
- hyperbolic tangent, tanh(x)
  - similar shape to sigmoid, but output in range (-1,+1)

#### Sigmoid (aka. logistic) function



#### **Hyperbolic tangent function**



#### Understanding the difficulty of training deep feedforward neural networks

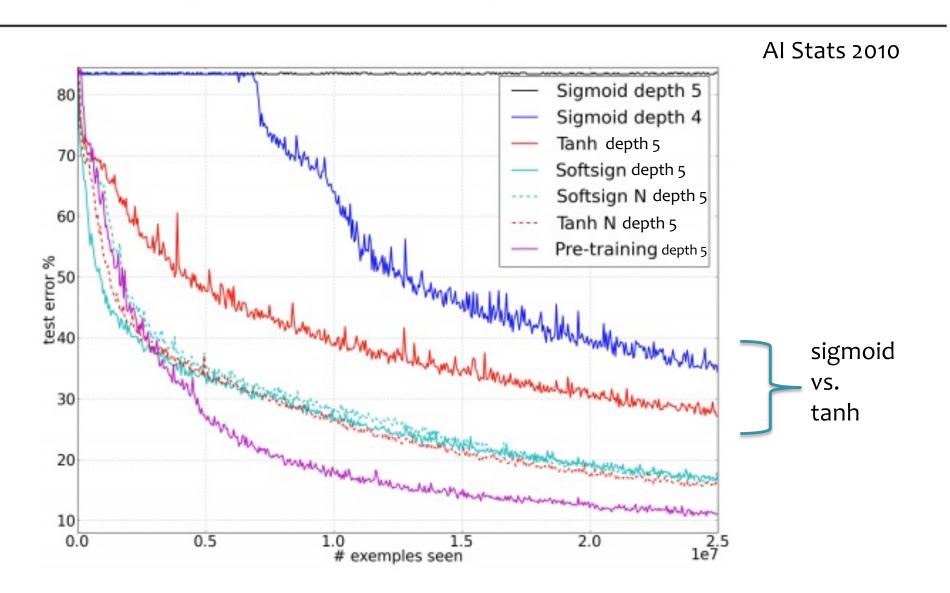
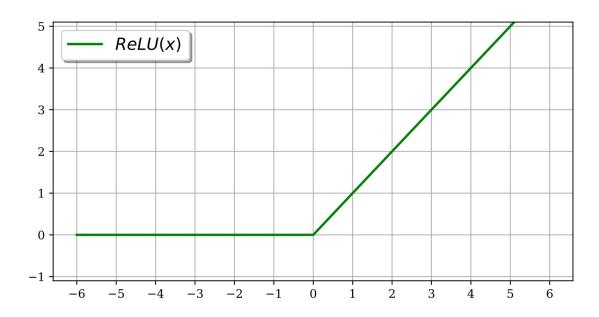


Figure from Glorot & Bentio (2010)

- Rectified Linear Unit (ReLU)
  - avoids the vanishing gradient problem
  - derivative is fast to compute

$$ReLU(x) = max(0, x)$$



- Rectified Linear Unit (ReLU)
  - avoids the vanishing gradient problem
  - derivative is fast to compute

$$ReLU(x) = max(0, x)$$

3

2

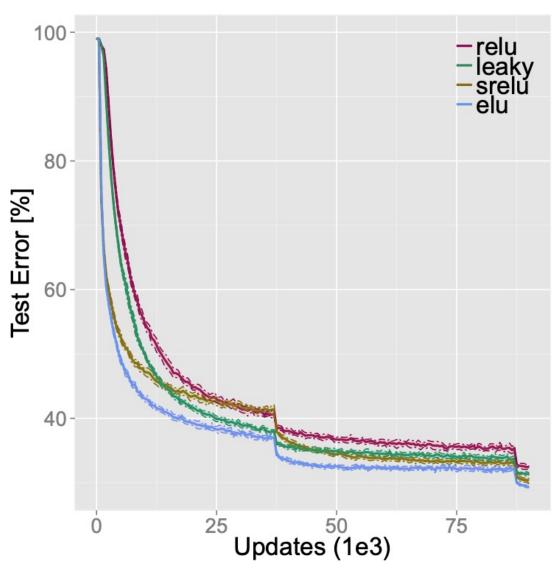
1

0

- Exponential Linear Unit (ELU)
  - same as ReLU on positive inputs
  - unlike ReLU, allows negative outputs and smoothly transitions for x < 0</li>

$$\mathsf{ELU}(x) = \begin{cases} x, & \text{if } x > 0 \\ \alpha(\exp(x) - 1), & \text{if } x \leq 0 \end{cases}$$

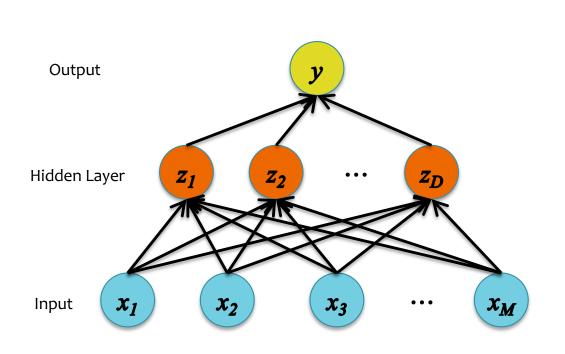
#### Image Classification Benchmark (CIFAR-10)

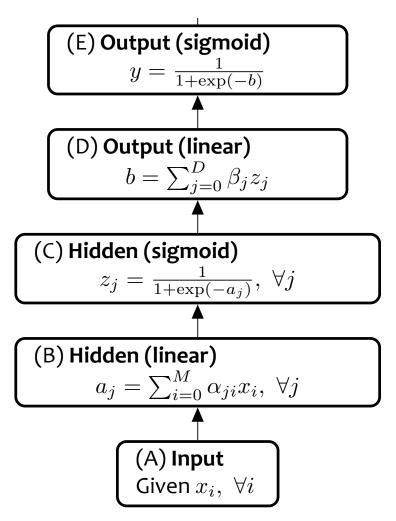


- Training loss converges fastest with ELU
- 2. ELU(x) yields lower test error than ReLU(x) on CIFAR-10

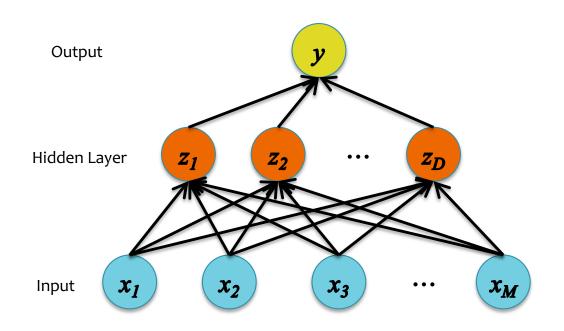
# LOSS FUNCTIONS & OUTPUT LAYERS

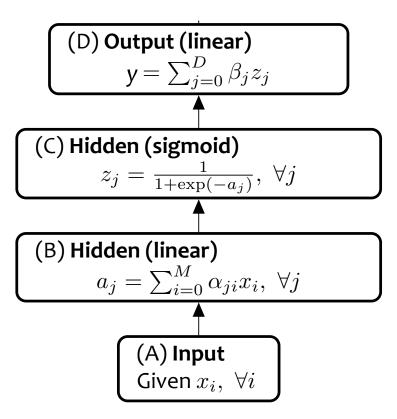
## Neural Network for Classification





# Neural Network for Regression





# Objective Functions for NNs

#### Quadratic Loss:

- the same objective as Linear Regression
- i.e. mean squared error

$$J = \ell_Q(y, y^{(i)}) = \frac{1}{2}(y - y^{(i)})^2$$
$$\frac{dJ}{dy} = y - y^{(i)}$$

#### 2. Binary Cross-Entropy:

- the same objective as Binary Logistic Regression
- i.e. negative log likelihood
- This requires our output y to be a probability in [0,1]

$$J = \ell_{CE}(y, y^{(i)}) = -(y^{(i)} \log(y) + (1 - y^{(i)}) \log(1 - y))$$

$$\frac{dJ}{dy} = -\left(y^{(i)} \frac{1}{y} + (1 - y^{(i)}) \frac{1}{y - 1}\right)$$

# Objective Functions for NNs

#### **Cross-entropy vs. Quadratic loss**

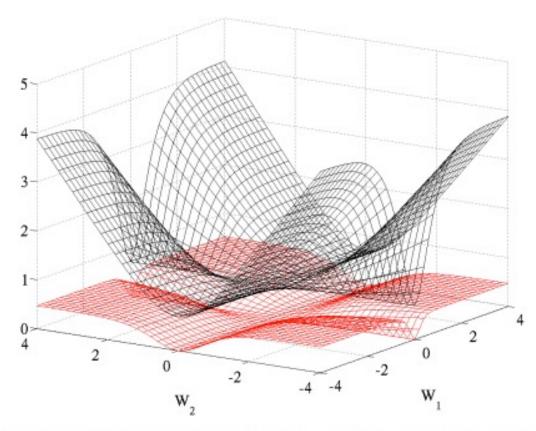
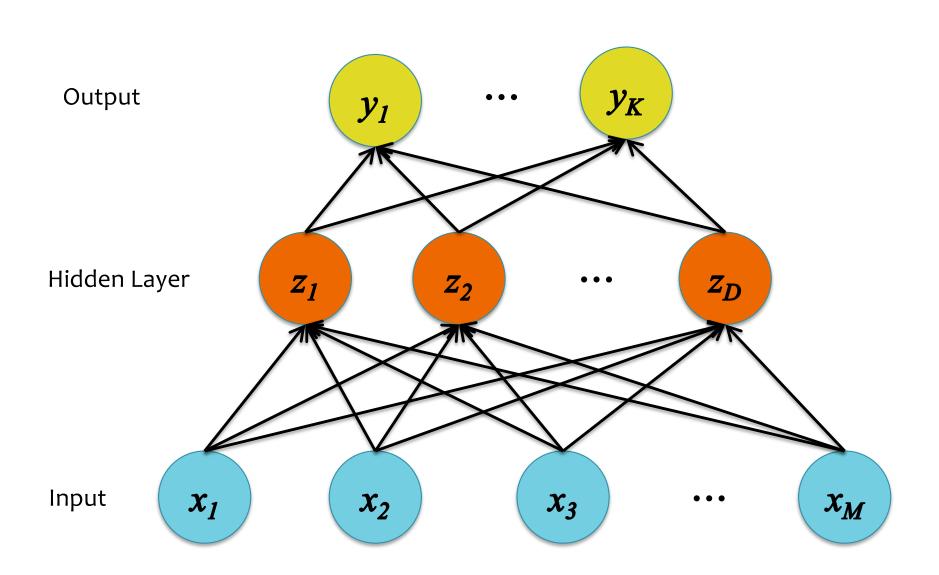


Figure 5: Cross entropy (black, surface on top) and quadratic (red, bottom surface) cost as a function of two weights (one at each layer) of a network with two layers,  $W_1$  respectively on the first layer and  $W_2$  on the second, output layer.

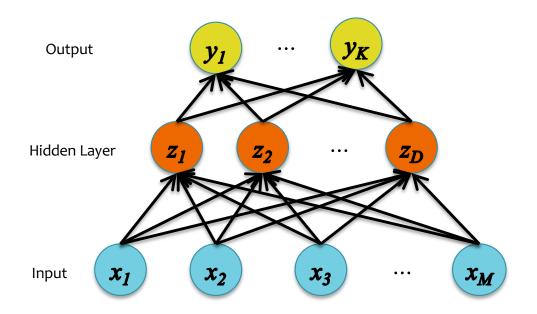
# Multiclass Output

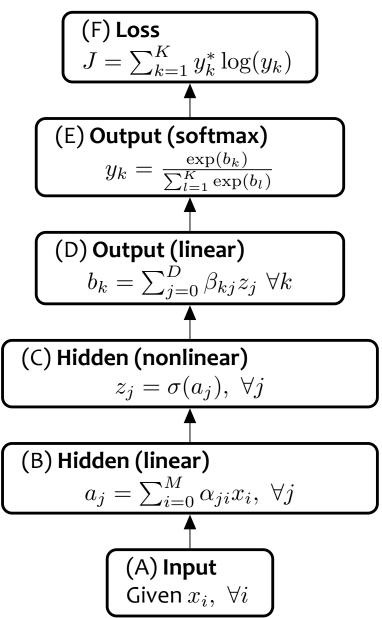


# Multiclass Output

### Softmax:

$$y_k = \frac{\exp(b_k)}{\sum_{l=1}^K \exp(b_l)}$$





# Objective Functions for NNs

- 3. Cross-Entropy for Multiclass Outputs:
  - i.e. negative log likelihood for multiclass outputs
  - Suppose output is a random variable Y that takes one of K values
  - Let  $\mathbf{y}^{(i)}$  represent our true label as a one-hot vector:

$$\mathbf{y}^{(i)} = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 & \dots & 0 \\ & 1 & 2 & 3 & 4 & 5 & 6 & \dots & K \end{bmatrix}$$

Assume our model outputs a length K vector of probabilities:

$$y = softmax(f_{scores}(x, \theta))$$

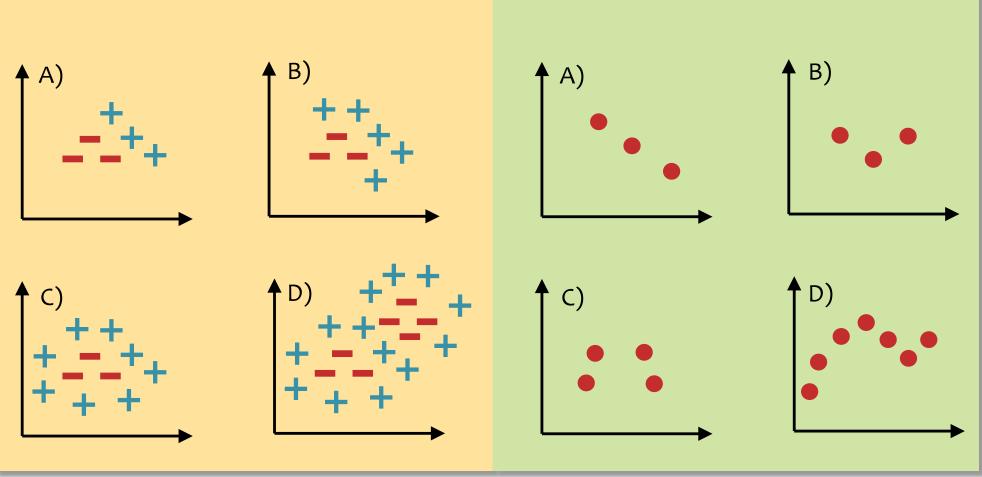
- Then we can write the log-likelihood of a single training example  $(\mathbf{x}^{(i)}, \mathbf{y}^{(i)})$  as:

$$J = \ell_{CE}(\mathbf{y}, \mathbf{y}^{(i)}) = -\sum_{k=1}^{K} y_k^{(i)} \log(y_k)$$

## **Neural Network Errors**

**Question X:** For which of the datasets below does there exist a one-hidden layer neural network that achieves zero *classification* error? **Select all that apply.** 

**Question Y:** For which of the datasets below does there exist a one-hidden layer neural network for regression that achieves nearly zero MSE? **Select all that apply.** 



# Neural Networks Objectives

#### You should be able to...

- Explain the biological motivations for a neural network
- Combine simpler models (e.g. linear regression, binary logistic regression, multinomial logistic regression) as components to build up feed-forward neural network architectures
- Explain the reasons why a neural network can model nonlinear decision boundaries for classification
- Compare and contrast feature engineering with learning features
- Identify (some of) the options available when designing the architecture of a neural network
- Implement a feed-forward neural network

**Computing Gradients** 

# APPROACHES TO DIFFERENTIATION

# Background

# A Recipe for Machine Learning

1. Given training data:

$$\{oldsymbol{x}_i,oldsymbol{y}_i\}_{i=1}^N$$

- 2. Choose each of these:
  - Decision function

$$\hat{\boldsymbol{y}} = f_{\boldsymbol{\theta}}(\boldsymbol{x}_i)$$

Loss function

$$\ell(\hat{m{y}},m{y}_i)\in\mathbb{R}$$

3. Define goal:

$$oldsymbol{ heta}^* = rg\min_{oldsymbol{ heta}} \sum_{i=1}^N \ell(f_{oldsymbol{ heta}}(oldsymbol{x}_i), oldsymbol{y}_i)$$

4. Train with SGD:

(take small steps opposite the gradient)

$$\boldsymbol{\theta}^{(t+1)} = \boldsymbol{\theta}^{(t)} - \eta_t \nabla \ell(f_{\boldsymbol{\theta}}(\boldsymbol{x}_i), \boldsymbol{y}_i)$$

# Background

# A Recipe for Gradients

1. Given training dat

$$\{oldsymbol{x}_i, oldsymbol{y}_i\}_{i=1}^N$$

- 2. Choose each of tl
  - Decision function

$$\hat{\boldsymbol{y}} = f_{\boldsymbol{\theta}}(\boldsymbol{x}_i)$$

Loss function

$$\ell(\hat{m{y}}, m{y}_i) \in \mathbb{R}$$

**Backpropagation** can compute this gradient!

And it's a special case of a more general algorithm called reversemode automatic differentiation that can compute the gradient of any differentiable function efficiently!

opposite the gradient) 
$$oldsymbol{ heta}^{(t)} - \eta_t 
abla \ell(f_{oldsymbol{ heta}}(oldsymbol{x}_i), oldsymbol{y}_i)$$

# Approaches to Differentiation

### Question 1:

When can we compute the gradients for an arbitrary neural network?

### Question 2:

When can we make the gradient computation efficient?

# Approaches to Differentiation

#### 1. Finite Difference Method

- Pro: Great for testing implementations of backpropagation
- Con: Slow for high dimensional inputs / outputs
- Required: Ability to call the function f(x) on any input x

### 2. Symbolic Differentiation

- Note: The method you learned in high-school
- Note: Used by Mathematica / Wolfram Alpha / Maple
- Pro: Yields easily interpretable derivatives
- Con: Leads to exponential computation time if not carefully implemented
- Required: Mathematical expression that defines f(x)

Given 
$$f: \mathbb{R}^A \to \mathbb{R}^B, f(\mathbf{x})$$
  
Compute  $\frac{\partial f(\mathbf{x})_i}{\partial x_j} \forall i,j$ 

# Approaches to Differentiation

- 3. Automatic Differentiation Reverse Mode
  - Note: Called Backpropagation when applied to Neural Nets
  - Pro: Computes partial derivatives of one output f(x)<sub>i</sub> with respect to all inputs x<sub>i</sub> in time proportional to computation of f(x)
  - Con: Slow for high dimensional outputs (e.g. vector-valued functions)
  - Required: Algorithm for computing f(x)
- 4. Automatic Differentiation Forward Mode
  - Note: Easy to implement. Uses dual numbers.
  - Pro: Computes partial derivatives of all outputs f(x)<sub>i</sub> with respect to one input x<sub>i</sub> in time proportional to computation of f(x)
  - Con: Slow for high dimensional inputs (e.g. vector-valued x)
  - Required: Algorithm for computing f(x)

Given 
$$f: \mathbb{R}^A \to \mathbb{R}^B, f(\mathbf{x})$$
  
Compute  $\frac{\partial f(\mathbf{x})_i}{\partial x_j} \forall i,j$ 

## THE FINITE DIFFERENCE METHOD

# Finite Difference Method

The centered finite difference approximation is:

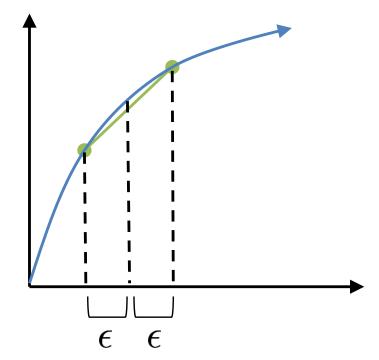
$$\frac{\partial}{\partial \theta_i} J(\boldsymbol{\theta}) \approx \frac{(J(\boldsymbol{\theta} + \epsilon \cdot \boldsymbol{d}_i) - J(\boldsymbol{\theta} - \epsilon \cdot \boldsymbol{d}_i))}{2\epsilon} \tag{1}$$

where  $d_i$  is a 1-hot vector consisting of all zeros except for the ith

entry of  $d_i$ , which has value 1.

#### **Notes:**

- Suffers from issues of floating point precision, in practice
- Typically only appropriate to use on small examples with an appropriately chosen epsilon



# Differentiation Quiz

#### Differentiation Quiz #1:

Suppose x = 2 and z = 3, what are dy/dx and dy/dz for the function below? Round your answer to the nearest integer.

$$y = \exp(xz) + \frac{xz}{\log(x)} + \frac{\sin(\log(x))}{xz}$$

**Answer:** Answers below are in the form [dy/dx, dy/dz]

# Differentiation Quiz

## Differentiation Quiz #2:

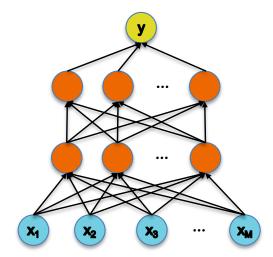
A neural network with 2 hidden layers can be written as:

$$y = \sigma(\boldsymbol{\beta}^T \sigma((\boldsymbol{\alpha}^{(2)})^T \sigma((\boldsymbol{\alpha}^{(1)})^T \mathbf{x}))$$

where  $y \in \mathbb{R}$ ,  $\mathbf{x} \in \mathbb{R}^{D^{(0)}}$ ,  $\boldsymbol{\beta} \in \mathbb{R}^{D^{(2)}}$  and  $\boldsymbol{\alpha}^{(i)}$  is a  $D^{(i)} \times D^{(i-1)}$  matrix. Nonlinear functions are applied elementwise:

$$\sigma(\mathbf{a}) = [\sigma(a_1), \dots, \sigma(a_K)]^T$$

Let  $\sigma$  be sigmoid:  $\sigma(a)=\frac{1}{1+exp-a}$  What is  $\frac{\partial y}{\partial \beta_j}$  and  $\frac{\partial y}{\partial \alpha_j^{(i)}}$  for all i,j.



## THE CHAIN RULE OF CALCULUS

# Chain Rule

### Whiteboard

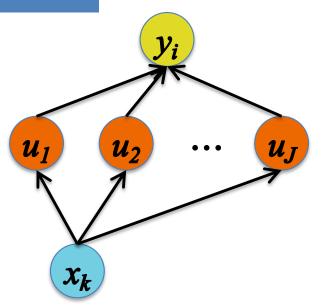
Chain Rule of Calculus

# Chain Rule

Given: y = g(u) and u = h(x).

**Chain Rule:** 

$$\frac{dy_i}{dx_k} = \sum_{j=1}^{J} \frac{dy_i}{du_j} \frac{du_j}{dx_k}, \quad \forall i, k$$



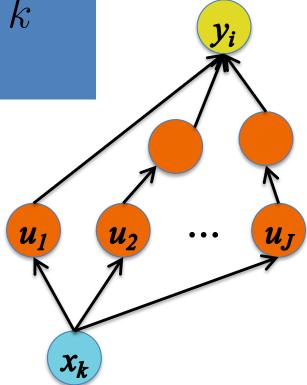
### Chain Rule

Given: y = g(u) and u = h(x).

**Chain Rule:** 

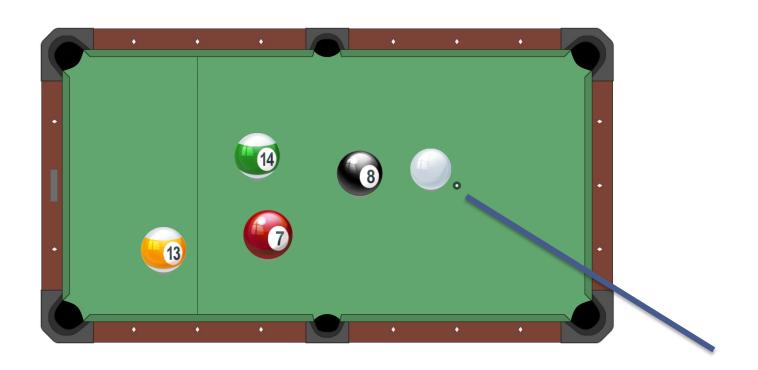
$$\frac{dy_i}{dx_k} = \sum_{j=1}^{J} \frac{dy_i}{du_j} \frac{du_j}{dx_k}, \quad \forall i, k$$

Backpropagation is just repeated application of the chain rule from Calculus 101.

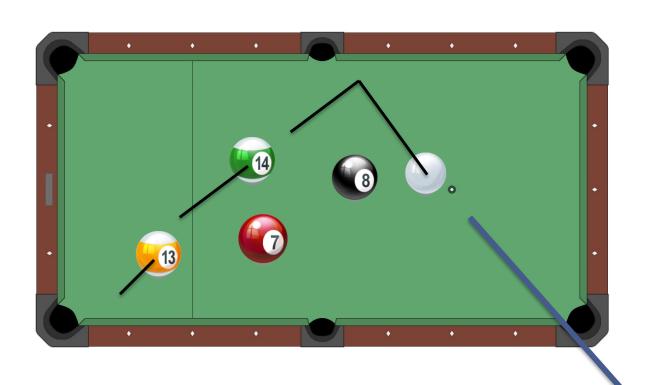


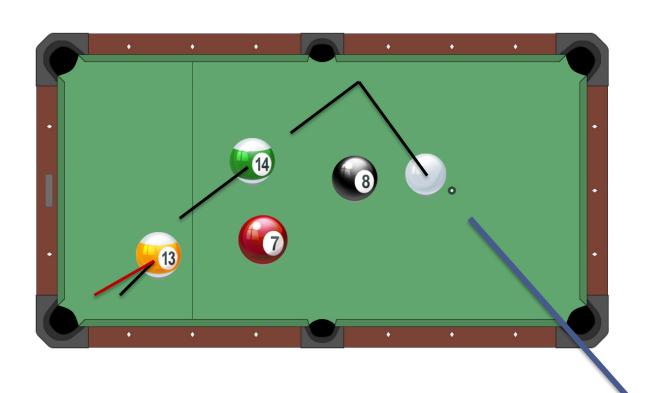
Intuitions

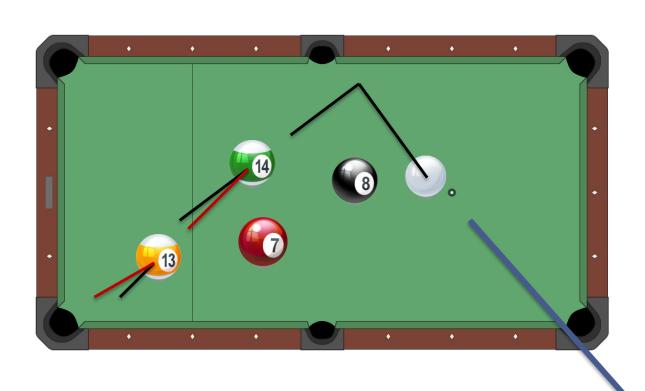
### **BACKPROPAGATION OF ERRORS**

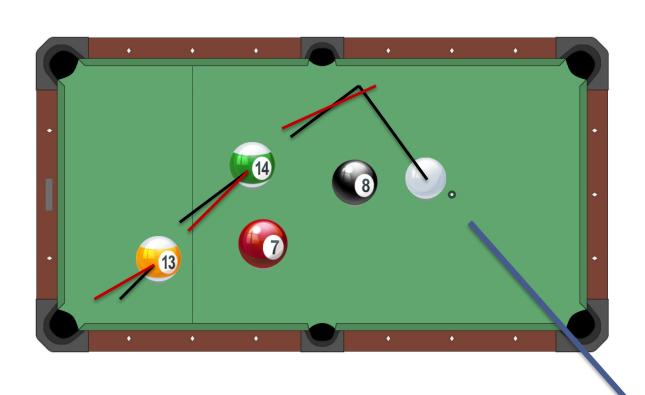


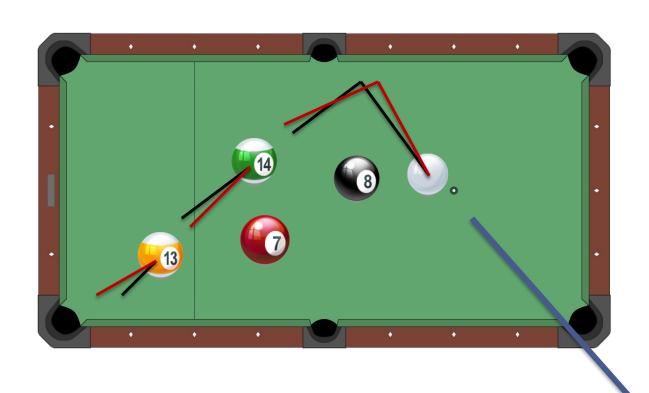


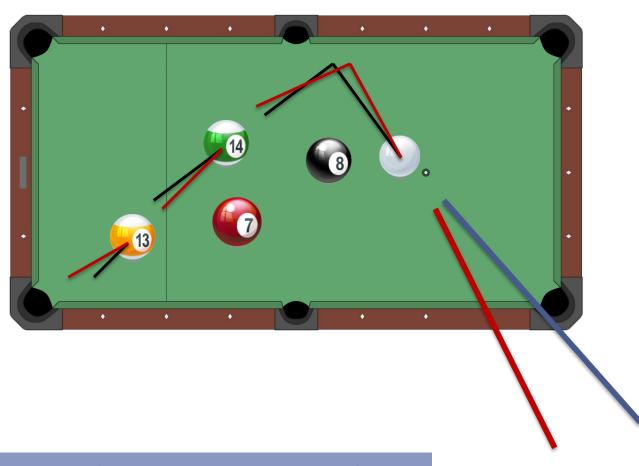


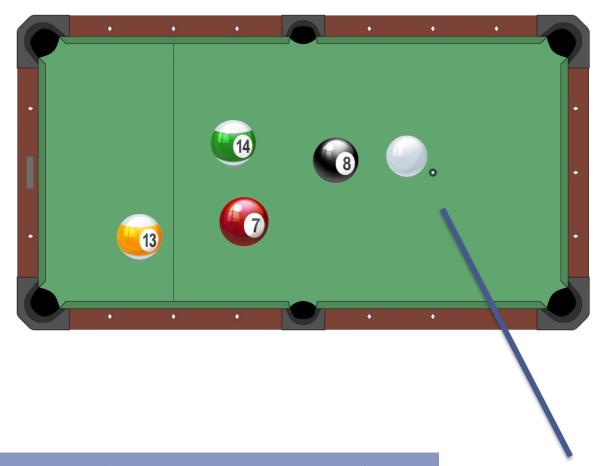


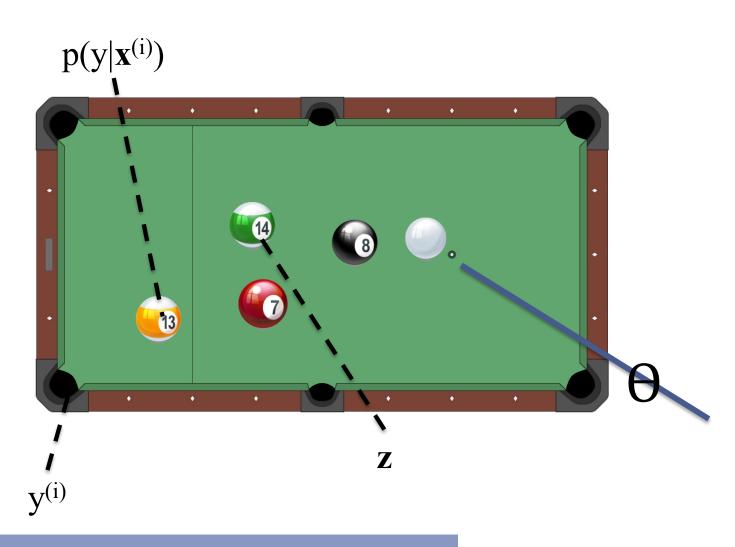












Algorithm

# FORWARD COMPUTATION FOR A COMPUTATION GRAPH

# Backpropagation

#### Whiteboard

- From equation to forward computation
- Representing a simple function as a computation graph

#### Differentiation Quiz #1:

Suppose x = 2 and z = 3, what are dy/dx and dy/dz for the function below? Round your answer to the nearest integer.

$$y = \exp(xz) + \frac{xz}{\log(x)} + \frac{\sin(\log(x))}{xz}$$

Algorithm

# BACKPROPAGATION FOR A COMPUTATION GRAPH

# Backpropagation

#### Whiteboard

Backprogation on a simple computation graph

#### Differentiation Quiz #1:

Suppose x = 2 and z = 3, what are dy/dx and dy/dz for the function below? Round your answer to the nearest integer.

$$y = \exp(xz) + \frac{xz}{\log(x)} + \frac{\sin(\log(x))}{xz}$$

# Backpropagation

**Simple Example:** The goal is to compute  $J = \cos(\sin(x^2) + 3x^2)$  on the forward pass and the derivative  $\frac{dJ}{dx}$  on the backward pass.

#### **Forward**

$$J = cos(u)$$

$$u = u_1 + u_2$$

$$u_1 = sin(t)$$

$$u_2 = 3t$$

$$t = x^2$$

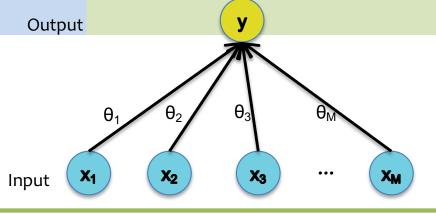
# Backpropagation

**Simple Example:** The goal is to compute  $J = \cos(\sin(x^2) + 3x^2)$  on the forward pass and the derivative  $\frac{dJ}{dx}$  on the backward pass.

Fo	rward	Backward	
$\int J$ :	= cos(u)	$m{u}$	
u =	$=u_1+u_2$	$\frac{dJ}{du_1} += \frac{dJ}{du} \frac{du}{du_1},  \frac{du}{du_1} = 1 \qquad \qquad \frac{dJ}{du_2} += \frac{dJ}{du} \frac{du}{du_2},  \frac{du}{du_2} = 1$	
$u_1$	= sin(t)	$\frac{dJ}{dt} += \frac{dJ}{du_1} \frac{du_1}{dt},  \frac{du_1}{dt} = \cos(t)$	
$u_2$	=3t	$\frac{dJ}{dt} += \frac{dJ}{du_2} \frac{du_2}{dt},  \frac{du_2}{dt} = 3$	
t =	$=x^2$	$\frac{dJ}{dx} += \frac{dJ}{dt}\frac{dt}{dx},  \frac{dt}{dx} = 2x$	
		63	

# Backpropagation

Case 1: Logistic Regression



#### **Forward**

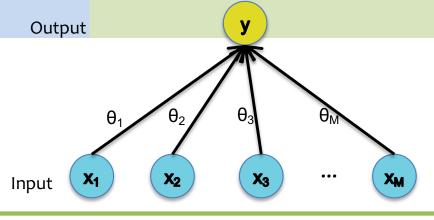
$$J = y^* \log y + (1 - y^*) \log(1 - y)$$

$$y = \frac{1}{1 + \exp(-a)}$$

$$a = \sum_{j=0}^{D} \theta_j x_j$$

# Backpropagation

Case 1: Logistic Regression



#### **Forward**

$$J = y^* \log y + (1 - y^*) \log(1 - y)$$

$$y = \frac{1}{1 + \exp(-a)}$$

$$a = \sum_{j=0}^{D} \theta_j x_j$$

#### **Backward**

$$\frac{dJ}{dy} = \frac{y^*}{y} + \frac{(1-y^*)}{y-1}$$

$$\frac{dJ}{da} = \frac{dJ}{dy}\frac{dy}{da}, \frac{dy}{da} = \frac{\exp(-a)}{(\exp(-a) + 1)^2}$$

$$\frac{dJ}{d\theta_j} = \frac{dJ}{da} \frac{da}{d\theta_j}, \ \frac{da}{d\theta_j} = x_j$$

$$\frac{dJ}{dx_j} = \frac{dJ}{da}\frac{da}{dx_j}, \, \frac{da}{dx_j} = \theta_j$$

65

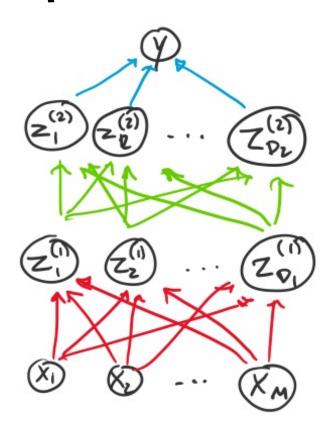
A 2-Hidden Layer Neural Network

# TRAINING / FORWARD COMPUTATION / BACKWARD COMPUTATION

# Backpropagation

Recall: Our 2-Hidden Layer Neural Network

Question: How do we train this model?



$$\begin{array}{ll}
\beta \in \mathbb{R}^{D_{2}} \\
\beta \in \mathbb{R} \\
\chi^{(2)} \in \mathbb{R}^{D_{1} \times D_{2}} \\
\zeta^{(2)} \in \mathbb{R}^{D_{2}}
\end{array}$$

$$\begin{array}{ll}
\chi^{(2)} = \sigma\left(\left(\chi^{(2)}\right)^{T} \overline{\chi}^{(1)} + \zeta^{(2)}\right) \\
\zeta^{(2)} \in \mathbb{R}^{D_{2}}
\end{array}$$

$$\begin{array}{ll}
\chi^{(1)} \in \mathbb{R}^{M \times D_{1}} \\
\zeta^{(1)} \in \mathbb{R}^{D_{1}}
\end{array}$$

$$\begin{array}{ll}
\chi^{(1)} = \sigma\left(\left(\chi^{(1)}\right)^{T} \overline{\chi} + \zeta^{(1)}\right)
\end{array}$$

# Backpropagation

#### Whiteboard

- Example: Backpropagation for Neural Network with 2-Hidden Layers
  - SGD Training
  - Forward Computation
  - Computation Graph
  - Backward Computation