

10-301/601 Introduction to Machine Learning

Machine Learning Department School of Computer Science Carnegie Mellon University

Hidden Markov Models (Part II)

Matt Gormley Lecture 19 Mar. 28, 2022

Reminders

• **Exam 2 (Thu, Mar 3rd)**

– **Thu, Mar. 31, 6:30pm – 8:30pm**

- **Practice for Exam 2**
	- **Practice problems released on course website**
		- **Out: Fri, Mar. 25**
	- **Mock Exam 2**
		- **Out: Fri, Mar. 25**
		- **Due Wed, Mar. 30 at 11:59pm**

TO HMMS AND BEYOND…

Unsupervised Learning for HMMs

- Unlike **discriminative** models p(y|x), **generative** models p(x,y) can maximize the likelihood of the data D = $\{x^{(1)}, x^{(2)}, ..., x^{(N)}\}$ where we don't observe any y's.
- This **unsupervised learning** setting can be achieved by finding parameters that maximize the **marginal likelihood**
- We optimize using the **Expectation-Maximization** algorithm

Since we don't observe y, we define the marginal probability:

$$
p_{\boldsymbol{\theta}}(\mathbf{x}) = \sum_{\mathbf{y} \in \mathcal{Y}} p_{\boldsymbol{\theta}}(\mathbf{x}, \mathbf{y})
$$

The log-likelihood of the data is thus:

$$
\ell(\boldsymbol{\theta}) = \log \prod_{i=1}^{N} p_{\boldsymbol{\theta}}(\mathbf{x}^{(i)})
$$

$$
= \sum_{i=1}^{N} \log \sum_{\mathbf{y} \in \mathcal{Y}} p_{\boldsymbol{\theta}}(\mathbf{x}^{(i)}, \mathbf{y})
$$

HMMs: History

- Markov chains: Andrey Markov (1906)
	- Random walks and Brownian motion
- Used in Shannon's work on information theory (1948)
- Baum-Welsh learning algorithm: late 60's, early 70's.
	- Used mainly for speech in 60s-70s.
- Late 80's and 90's: David Haussler (major player in learning theory in 80's) began to use HMMs for modeling biological sequences
- Mid-late 1990's: Dayne Freitag/Andrew McCallum
	- Freitag thesis with Tom Mitchell on IE from Web using logic programs, grammar induction, etc.
	- McCallum: multinomial Naïve Bayes for text
	- With McCallum, IE using HMMs on CORA

• …

Higher-order HMMs

• 1st-order HMM (i.e. bigram HMM)

• 2nd-order HMM (i.e. trigram HMM)

• 3rd-order HMM

Higher-order HMMs

BACKGROUND: MESSAGE PASSING

Count the soldiers

Count the soldiers

adapted from MacKay (2003) textbook and a set of the set o

Each soldier receives reports from all branches of tree

adapted from MacKay (2003) textbook and a state of the control of the control of the control of the control of $\frac{23}{2}$

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INFERENCE FOR HMMS

Inference

Question:

True or False: The **joint probability of the observations and the hidden states** in an HMM is given by:

$$
P(\mathbf{X} = \mathbf{x}, \mathbf{Y} = \mathbf{y}) = C_{y_1} \left[\prod_{t=1}^{T} A_{y_t, x_t} \right] \left[\prod_{t=1}^{T-1} B_{y_t, y_{t+1}} \right]
$$

Recall:

Emission matrix, A, where $P(X_t = k | Y_t = j) = A_{i,k}, \forall t, k$ Transition matrix, B, where $P(Y_t = k | Y_{t-1} = j) = B_{i,k}, \forall t, k$ Initial probs, C, where $P(Y_1 = k) = C_k, \forall k$

Inference

Question:

True or False: The **probability of the observations** in an HMM is given by:

$$
P(\mathbf{X} = \mathbf{x}) = \prod_{t=1}^{T} A_{x_t, x_{t-1}}
$$

Recall:

Emission matrix, A, where $P(X_t = k | Y_t = j) = A_{i,k}, \forall t, k$ Transition matrix, B, where $P(Y_t = k | Y_{t-1} = j) = B_{i,k}, \forall t, k$ Initial probs, C, where $P(Y_1 = k) = C_k, \forall k$

Inference for HMMs

Whiteboard

– Three Inference Problems for an HMM

- 1. Evaluation: Compute the probability of a given sequence of observations
- 2. Viterbi Decoding: Find the most-likely sequence of hidden states, given a sequence of observations
- 3. Marginals: Compute the marginal distribution for a hidden state, given a sequence of observations

THE SEARCH SPACE FOR FORWARD-BACKWARD

Dataset for Supervised Part-of-Speech (POS) Tagging Data: $\mathcal{D} = \{\boldsymbol{x}^{(n)}, \boldsymbol{y}^{(n)}\}_{n=1}^N$

Example: HMM for POS Tagging

A Hidden Markov Model (HMM) provides a joint distribution over the the sentence/tags with an assumption of dependence between adjacent tags.

Example: HMM for POS Tagging

Inference for HMMs

Whiteboard

- Brute Force Evaluation
- Forward-backward search space

HOW IS EFFICIENT COMPUTATION EVEN POSSIBLE?

How is efficient computation even possible?

- The short answer is **dynamic programming**!
- The key idea is this:
	- We first come up with a **recursive definition** for the quantity we want to compute
	- We then observe that many of the recursive intermediate terms are **reused** across timesteps and tags
	- We then perform **bottom-up dynamic programming** by running the recursion in reverse, **storing the intermediate quantities** along the way!
- This enables us to search the **exponentially large** space in **polynomial time**!

THE FORWARD-BACKWARD ALGORITHM

Inference for HMMs

Whiteboard

– Forward-backward algorithm (edge weights version)

Forward-Backward Algorithm

Forward-Backward Algorithm

