



# 10-301/601 Introduction to Machine Learning

Machine Learning Department  
School of Computer Science  
Carnegie Mellon University

# Final Exam Review

Matt Gormley  
Lecture 27  
Apr. 25, 2022

# Reminders

- **Homework 9: Learning Paradigms**
  - Out: Thu, Apr. 21
  - Due: Wed, Apr. 27 at 11:59pm
  - Can only use up to 2 grace/late days, so we can return grades before final exam
- **Exam 3 Practice Problems**
  - Out: Wed, Apr. 27
- **Mock Exam 3**
  - Out: Wed, Apr. 27
  - Due: Mon, May 2 at 11:59pm
- **Exam 3**
  - Tue, May 3 (9:30am – 11:30am)

# Crowdsourcing Exam Questions

## In-Class Exercise

1. Select one of lecture-level learning objectives  
<http://mlcourse.org/slides/10601-objectives.pdf>
2. Write a question that assesses that objective
3. Adjust to avoid 'trivia style' question

## Answer Here:

# **EXAM LOGISTICS**

# Exam 3

- **Time / Location**
  - **Time: Tue, May 3rd at ~~8:30~~ 9:30am – 11:30am**
  - **Location & Seats:** You have all been split across multiple rooms. Everyone has an assigned seat in one of these room.
  - Please watch Piazza carefully for announcements.
- **Logistics**
  - Covered material: Lectures 18 – 26.5
  - Format of questions:
    - Multiple choice
    - True / False (with justification)
    - Derivations
    - Short answers
    - Interpreting figures
    - Implementing algorithms on paper
  - No electronic devices
  - You are allowed to **bring** one 8½ x 11 sheet of notes (front and back)

# Exam 3

- **How to Prepare**

- Attend (or watch) this exam review session
- Review **practice problems**
- Review **homework problems**
- Review the **poll questions** from each lecture
- Consider whether you have achieved the **learning objectives** for each lecture / section
- Write your cheat sheets

# Topics for Exam 1

- Foundations
  - Probability, Linear Algebra, Geometry, Calculus
  - Optimization
- Important Concepts
  - Overfitting
  - Experimental Design
- Classification
  - Decision Tree
  - KNN
  - Perceptron
- Regression
  - Linear Regression

# Topics for Exam 2

- Classification
  - Binary Logistic Regression
- Important Concepts
  - Stochastic Gradient Descent
  - Regularization
  - Feature Engineering
- Feature Learning
  - Neural Networks
  - Basic NN Architectures
  - Backpropagation
- Learning Theory
  - PAC Learning
- Generative Models
  - Generative vs. Discriminative
  - MLE / MAP
  - Naïve Bayes
- Regression
  - Linear Regression



# Topics for Exam 3

- Graphical Models
  - HMMs
  - Learning and Inference
  - Bayesian Networks
- Reinforcement Learning
  - Value Iteration
  - Policy Iteration
  - Q-Learning
  - Deep Q-Learning
- Other Learning Paradigms
  - K-Means
  - PCA
  - Ensemble Methods
  - Recommender Systems

# **MATERIAL COVERED ON EXAM 1**

# Supervised Binary Classification

- Step 1: training
  - *Given*: labeled **training dataset**
  - *Goal*: learn a **classifier** from the training dataset
- Step 2: prediction
  - *Given*: unlabeled **test data**
  - *Given*: learned classifier
  - *Goal*: **predict** a label for each instance
- Step 3: evaluation
  - *Given*: **predictions** from classifier
  - *Given*: labeled **test data**
  - *Goal*: compute the **test error rate** (i.e. error rate on the test dataset)

**Training Dataset:**

	label	features		
index	trash?	color	sound	weight
1	+	green	crinkly	high
2	-	brown	crinkly	low
3	-	grey	none	high
4	+	clear	none	low
5	-	green	none	low

**Key question in  
Machine Learning:**

*How do we learn the  
classifier from data?*

# Medical Diagnosis

## Interview Transcript

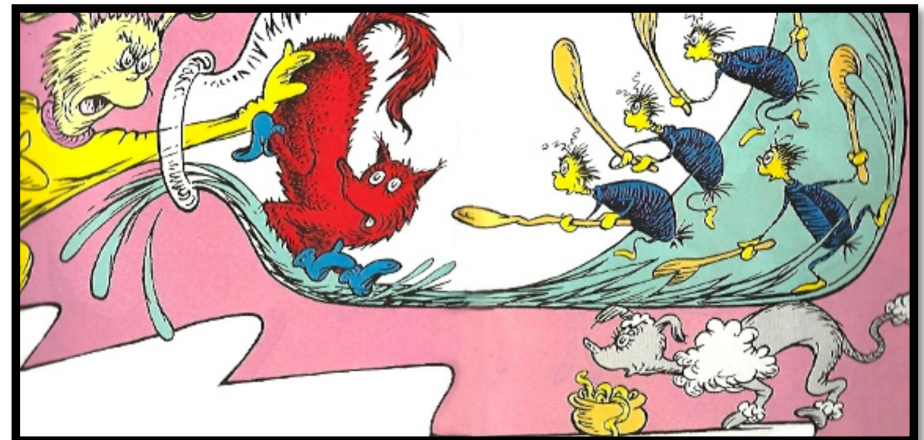
**Date:** Jan. 15, 2022

**Parties:** Matt Gormley and Doctor S.

**Topic:** Medical decision making

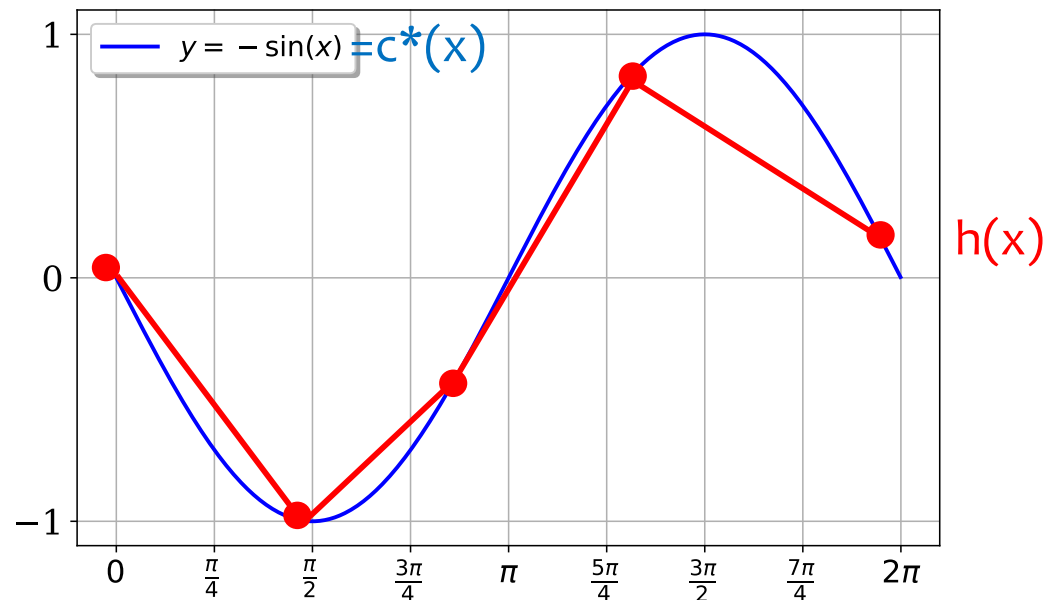
- Matt: Welcome. Thanks for interviewing with me today.
- Dr. S: Interviewing...?
- Matt: Yes. For the record, what type of doctor are you?
- Dr. S: Who said I'm a doctor?
- Matt: I thought when we set up this interview you said—
- Dr. S: I'm a preschooler.
- Matt: Good enough. Today, I'd like to learn how you would determine whether or not your little brother is allergic to cats given his symptoms.
- Dr. S: He's not allergic.
- Matt: We haven't started yet. Now, suppose he is sneezing. Does he have allergies to cats?
- Dr. S: Well, we don't even have a cat, so that doesn't make any sense.
- Matt: What if he is itchy; Does he have allergies?
- Dr. S: No, that's just a mosquito.
- [Editor's note: preschoolers unilaterally agree that itchiness is always caused by mosquitos, regardless of whether mosquitos were/are present.]

- Matt: What if he's both sneezing and itchy?
- Dr. S: Then he's allergic.
- Matt: Got it. What if your little brother is sneezing and itchy, plus he's a doctor.
- Dr. S: Then, thumbs down, he's not allergic.
- Matt: How do you know?
- Dr. S: Doctors don't get allergies.
- Matt: What if he is not sneezing, but is itchy, and he is a fox....
- Matt: ... and the fox is in the bottle where the tweetle beetles battle with their paddles in a puddle on a noodle-eating poodle.
- Dr. S: Then he is must be a tweetle beetle noodle poodle bottled paddled muddled duddled fuddled wuddled fox in socks, sir. That means he's definitely allergic.
- Matt: Got it. Can I use this conversation in my lecture?
- Dr. S: Yes



# Function Approximation

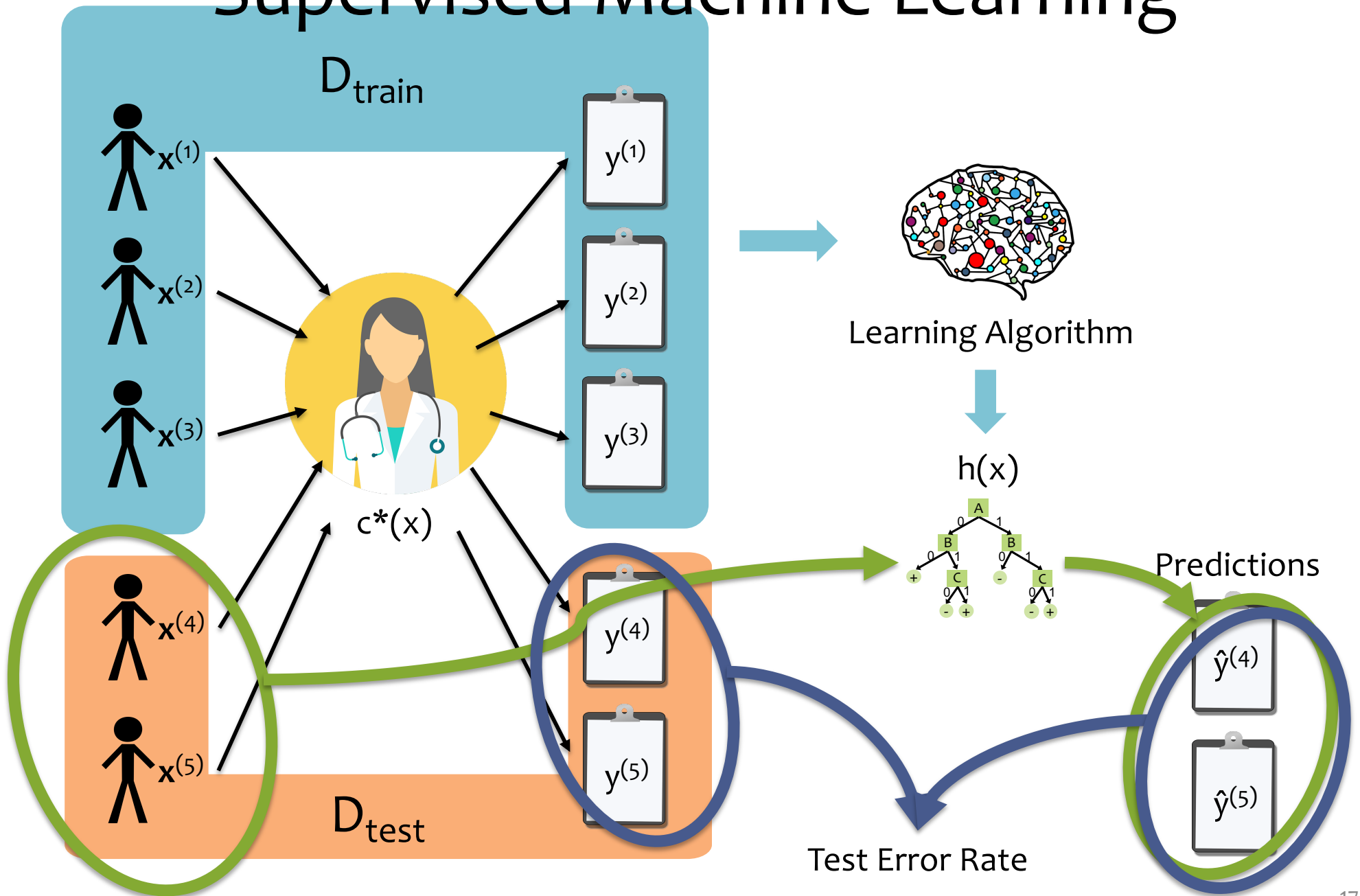
**Quiz:** Implement a simple function which returns  $-\sin(x)$ .



A few constraints are imposed:

1. You can't call any other trigonometric functions
2. You *can* call an existing implementation of  $\sin(x)$  a few times (e.g. 100) to test your solution
3. You only need to evaluate it for  $x$  in  $[0, 2*\pi]$

# Supervised Machine Learning

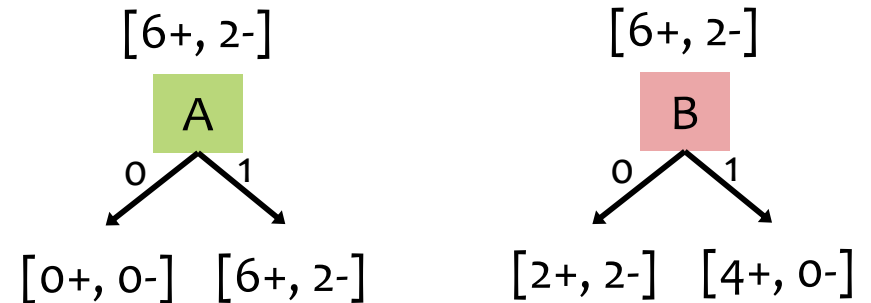


# Decision Tree Learning Example

## Dataset:

Output Y, Attributes A and B

Y	A	B
-	1	0
-	1	0
+	1	0
+	1	0
+	1	1
+	1	1
+	1	1
+	1	1



## Mutual Information

$$H(Y) = -2/8 \log(2/8) - 6/8 \log(6/8)$$

$$H(Y|A=0) = \text{“undefined”}$$

$$H(Y|A=1) = -2/8 \log(2/8) - 6/8 \log(6/8) \\ = H(Y)$$

$$H(Y|A) = P(A=0)H(Y|A=0) + P(A=1)H(Y|A=1) \\ = 0 + H(Y|A=1) = H(Y)$$

$$I(Y; A) = H(Y) - H(Y|A=1) = 0$$

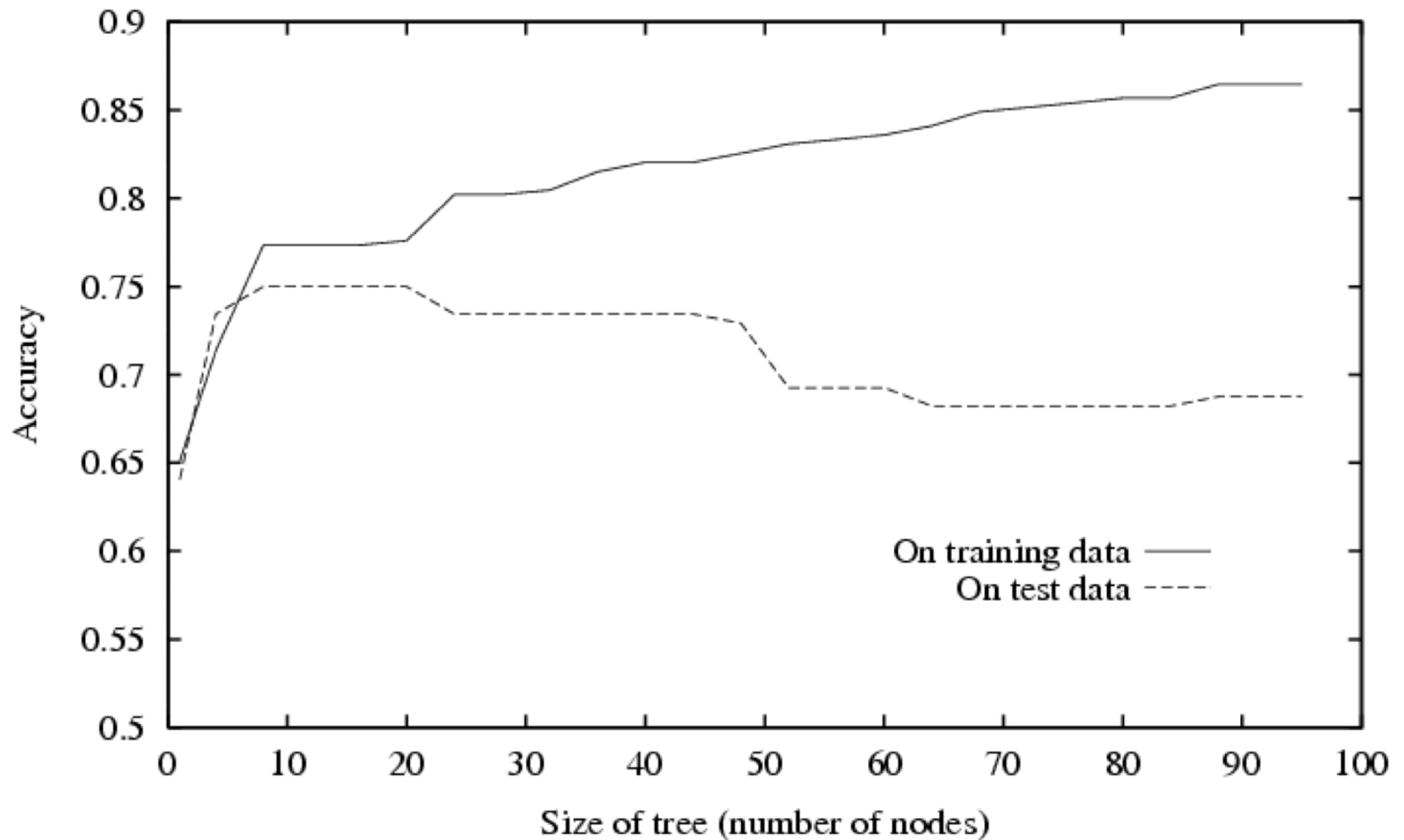
$$H(Y|B=0) = -2/4 \log(2/4) - 2/4 \log(2/4)$$

$$H(Y|B=1) = -0 \log(0) - 1 \log(1) = 0$$

$$H(Y|B) = 4/8(0) + 4/8(H(Y|B=0))$$

$$I(Y; B) = H(Y) - 4/8 H(Y|B=0) > 0$$

# Overfitting in Decision Tree Learning





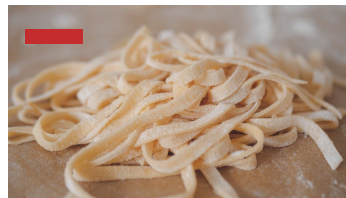
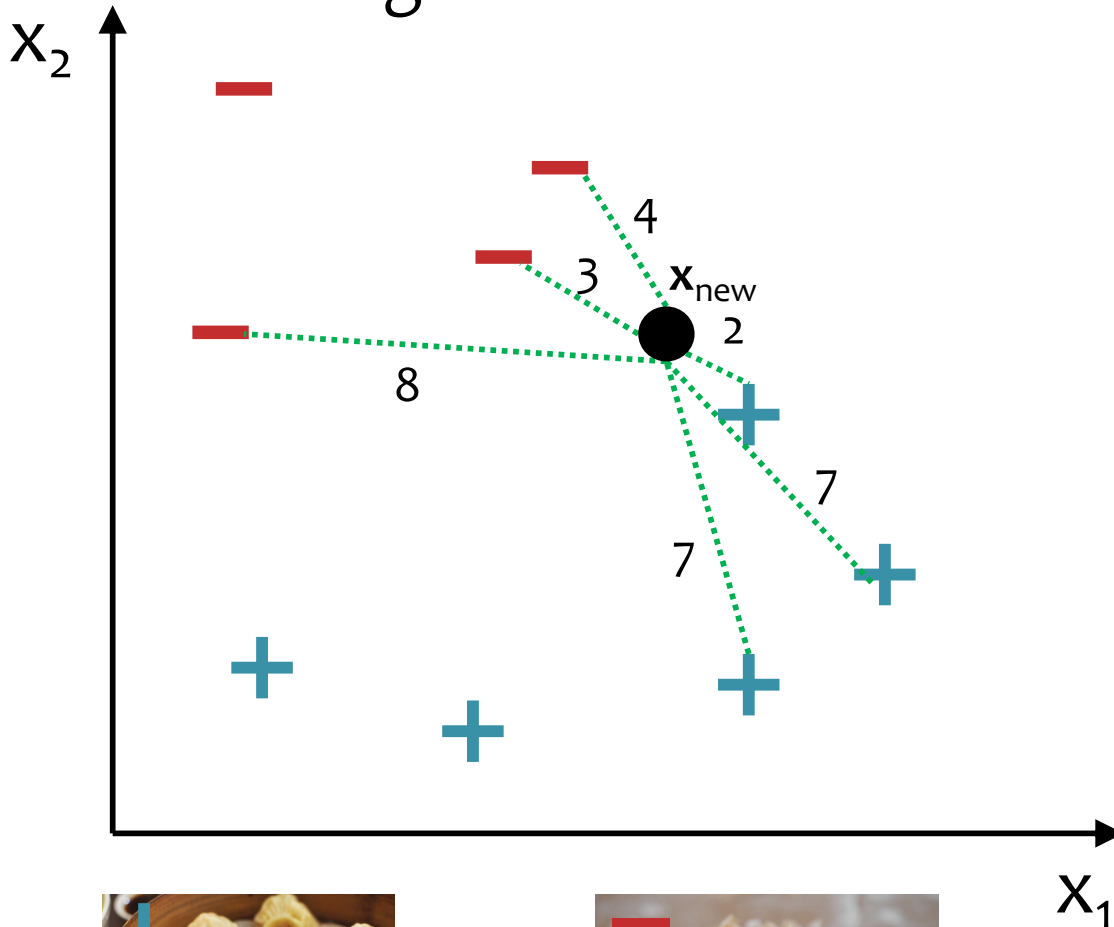


Species	Sepal Length	Sepal Width	Petal Length	Petal Width
0	4.3	3.0	1.1	0.1
0	4.9	3.6	1.4	0.1
0	5.3	3.7	1.5	0.2
1	4.9	2.4	3.3	1.0
1	5.7	2.8	4.1	1.3
1	6.3	3.3	4.7	1.6
1	6.7	3.0	5.0	1.7



# k-Nearest Neighbors

Suppose we have the training dataset below.



How should we label the new point?

It depends on  $k$ :

if  $k=1$ ,  $h(\mathbf{x}_{\text{new}}) = +1$

if  $k=3$ ,  $h(\mathbf{x}_{\text{new}}) = -1$

if  $k=5$ ,  $h(\mathbf{x}_{\text{new}}) = +1$



# Hyperparameter Optimization

## Question:

*True or False:* given a finite amount of computation time, grid search is more likely to find good values for hyperparameters than random search.

## Answer:

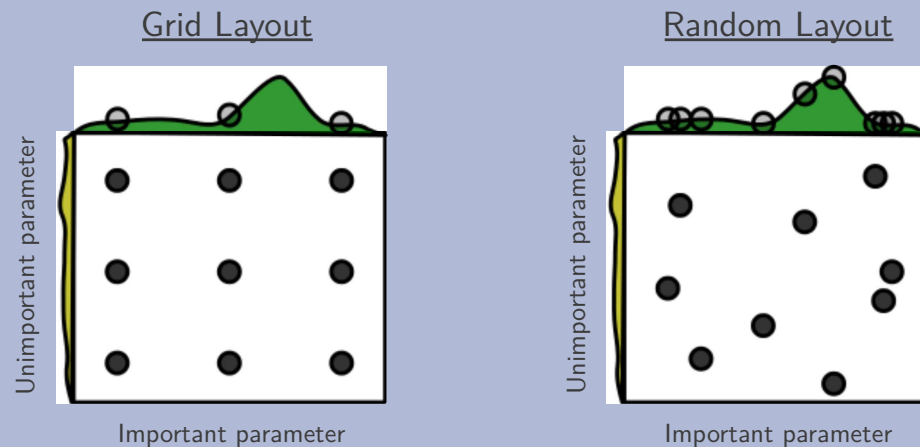


Figure 1: Grid and random search of nine trials for optimizing a function  $f(x,y) = g(x) + h(y) \approx g(x)$  with low effective dimensionality. Above each square  $g(x)$  is shown in green, and left of each square  $h(y)$  is shown in yellow. With grid search, nine trials only test  $g(x)$  in three distinct places. With random search, all nine trials explore distinct values of  $g$ . This failure of grid search is the rule rather than the exception in high dimensional hyper-parameter optimization.

# Linear Models for Classification

Key idea: Try to learn this hyperplane directly

Looking ahead:

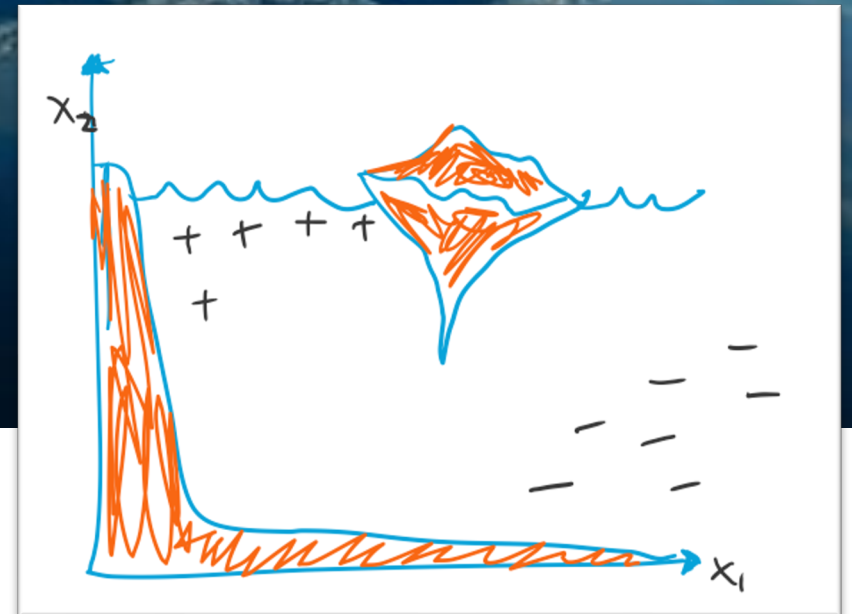
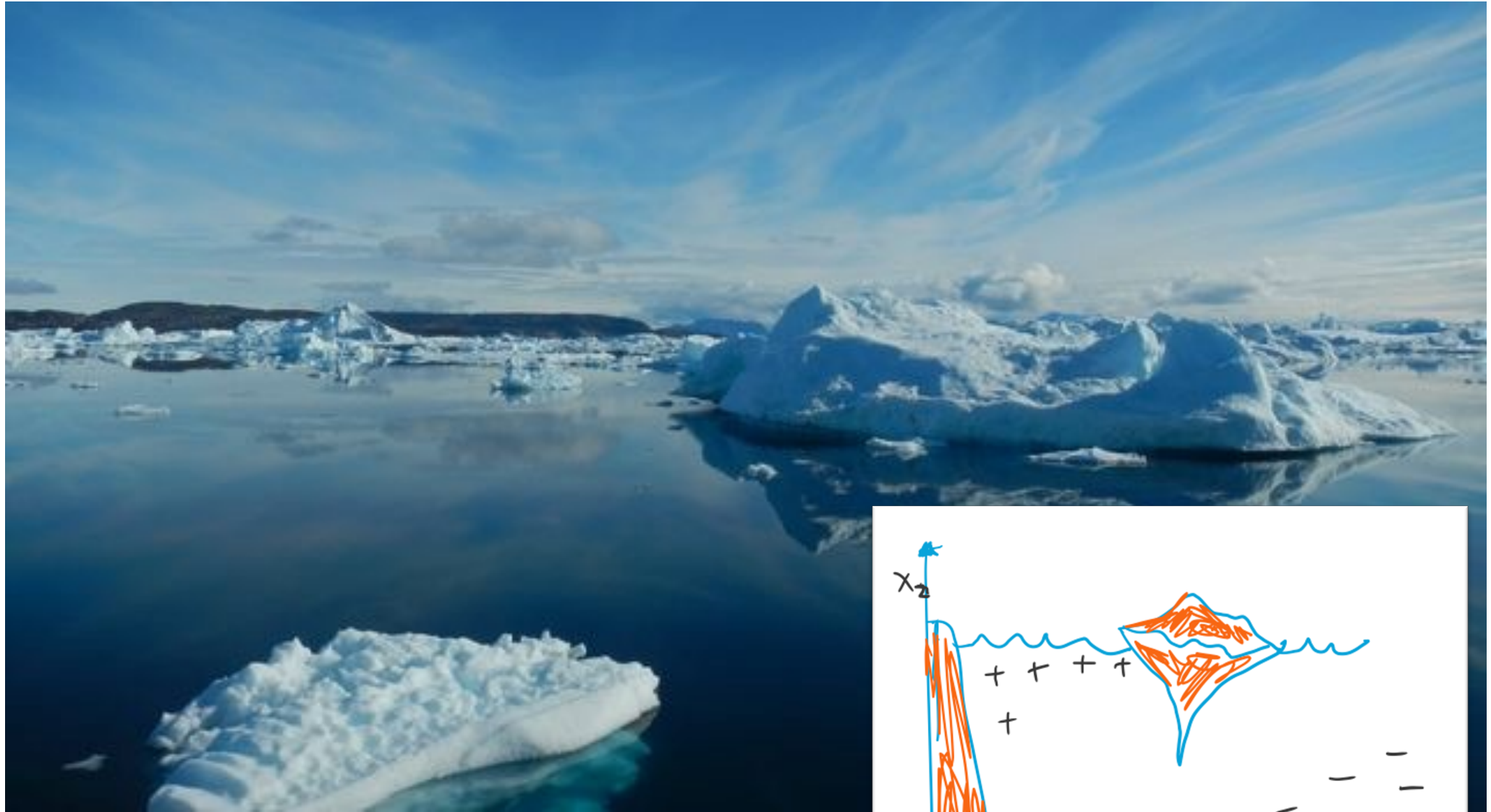
- We'll see a number of commonly used Linear Classifiers
- These include:
  - Perceptron
  - Logistic Regression
  - Naïve Bayes (under certain conditions)
  - Support Vector Machines

Directly modeling the hyperplane would use a decision function:

$$h(\mathbf{x}) = \text{sign}(\boldsymbol{\theta}^T \mathbf{x})$$

for:

$$y \in \{-1, +1\}$$



# Perceptron Mistake Bound

**Guarantee:** if some data has margin  $\gamma$  and all points lie inside a ball of radius  $R$ , then the online Perceptron algorithm makes  $\leq (R/\gamma)^2$  mistakes

(Normalized margin: multiplying all points by 100, or dividing all points by 100, doesn't change the number of mistakes! The algorithm is invariant to scaling.)



**Def:** We say that the (batch) perceptron algorithm has **converged** if it stops making mistakes on the training data (perfectly classifies the training data).

**Main Takeaway:** For **linearly separable** data, if the perceptron algorithm cycles repeatedly through the data, it will **converge** in a finite # of steps.

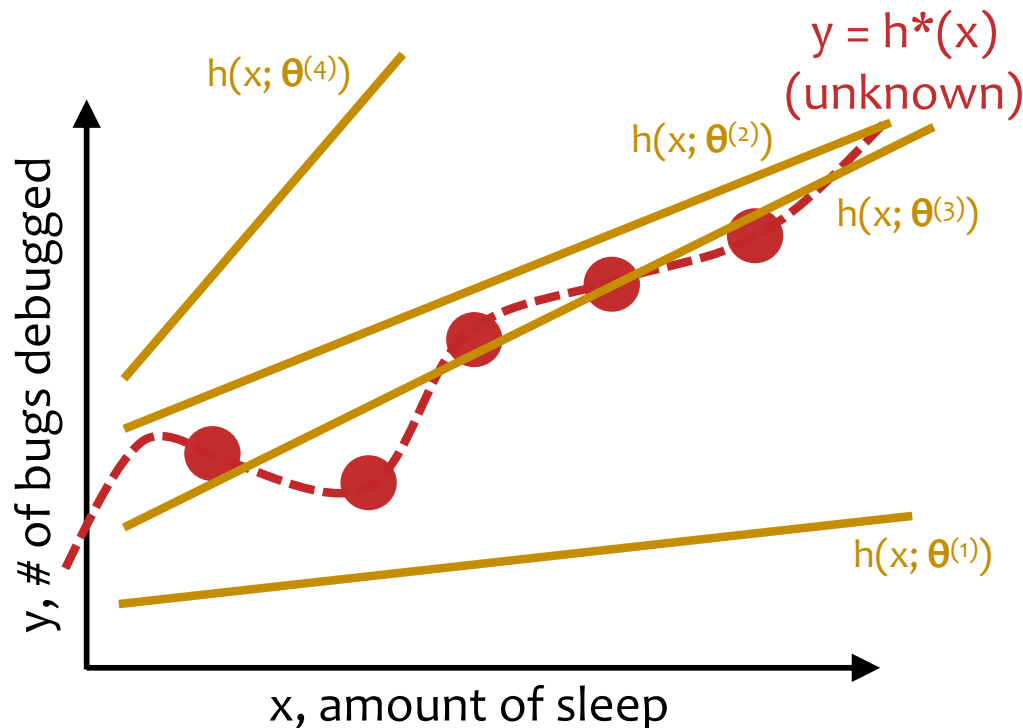
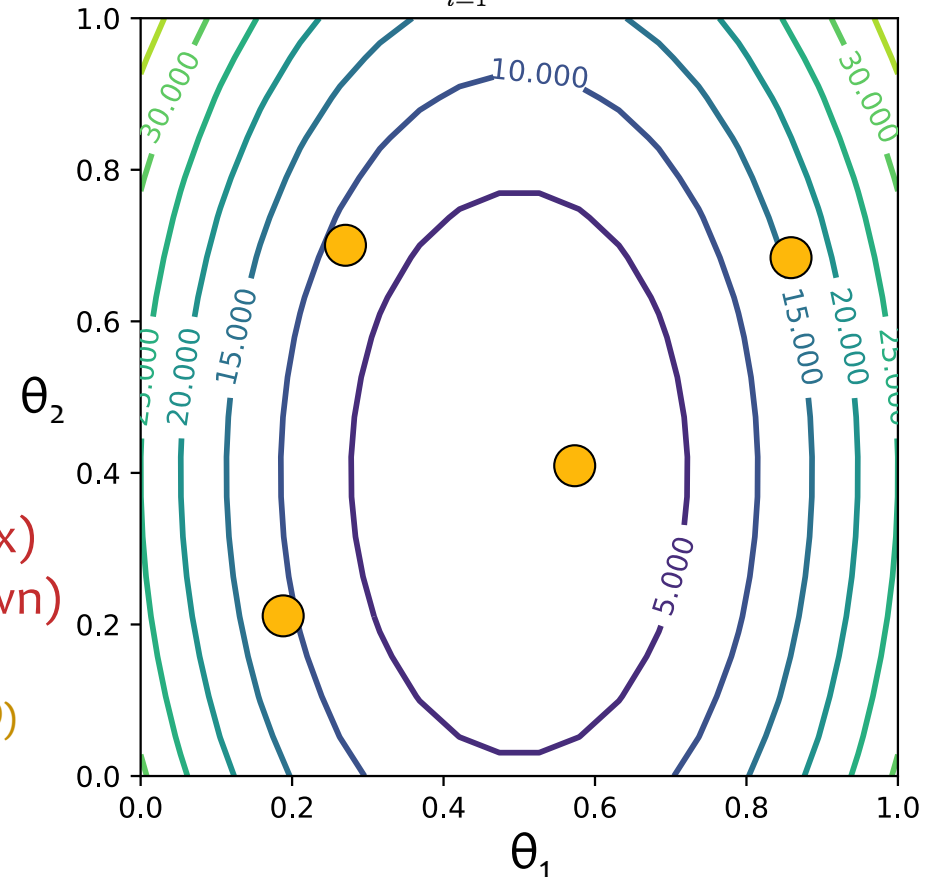


# Linear Regression by Rand. Guessing

## Optimization Method #0: Random Guessing

1. Pick a random  $\theta$
2. Evaluate  $J(\theta)$
3. Repeat steps 1 and 2 many times
4. Return  $\theta$  that gives smallest  $J(\theta)$

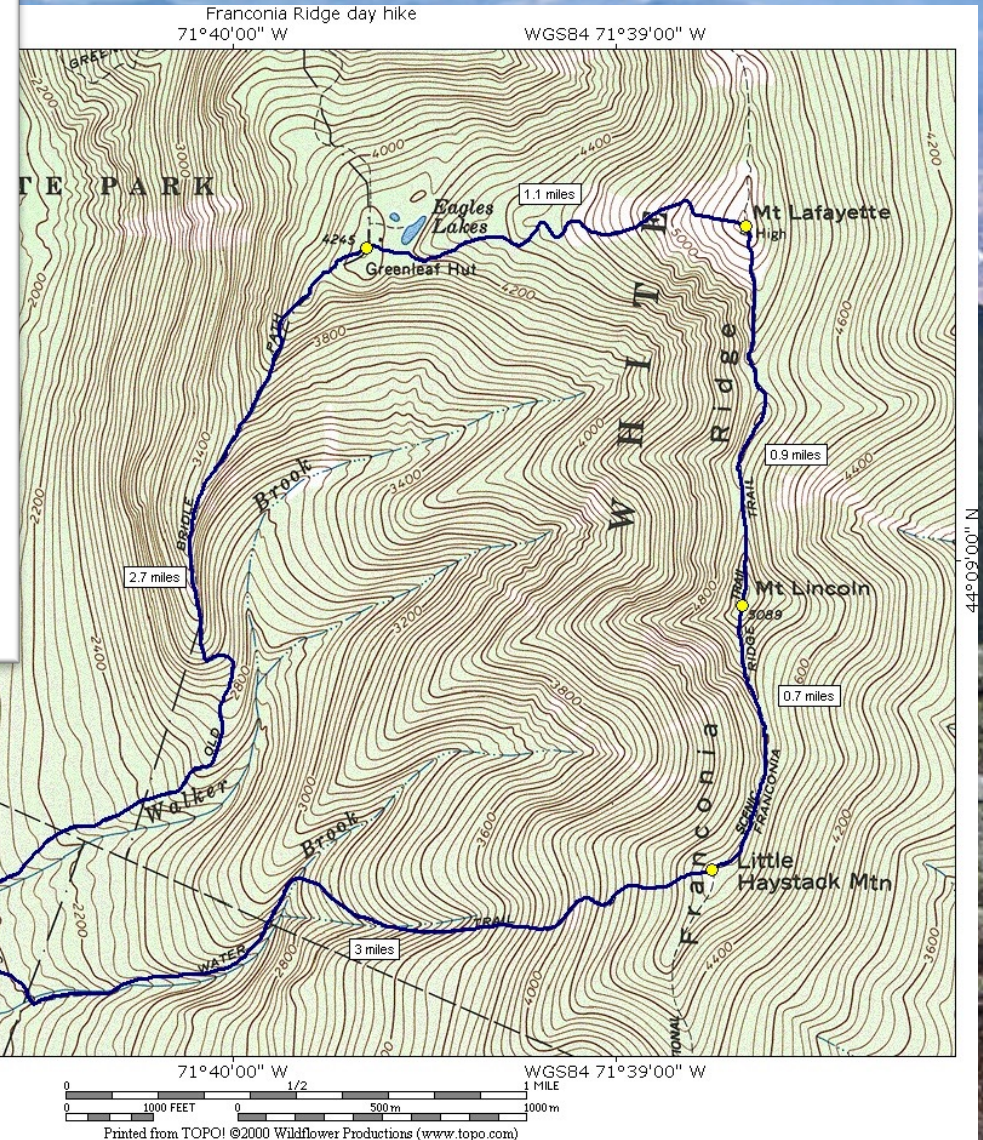
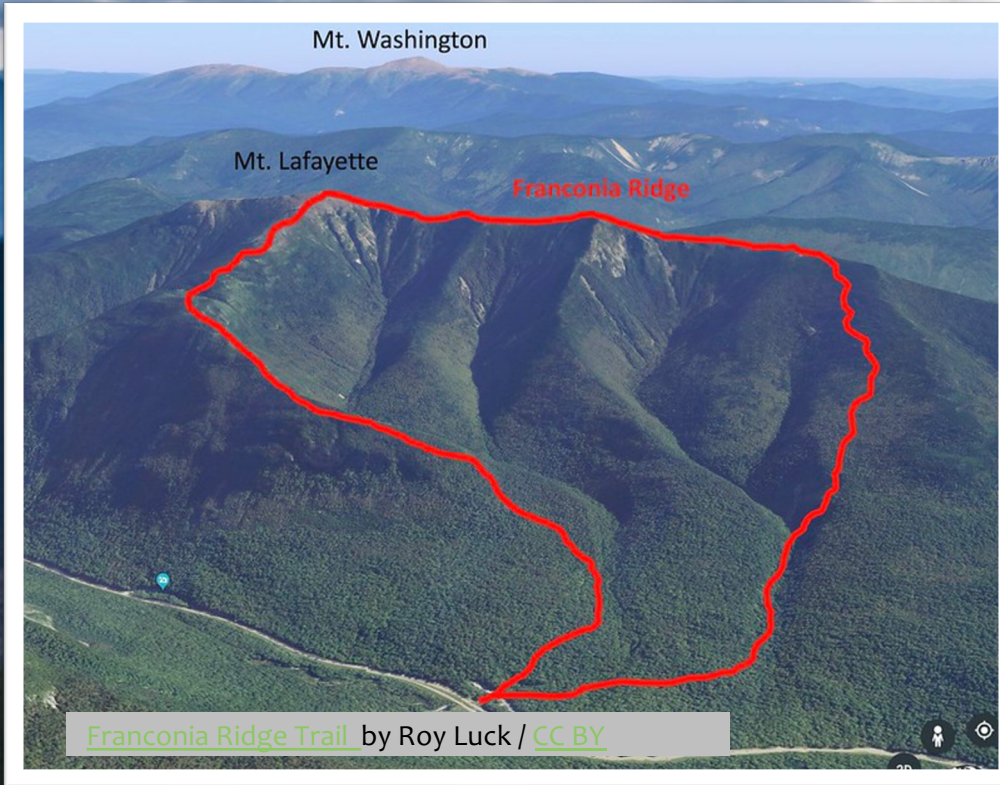
$$J(\theta) = J(\theta_1, \theta_2) = \frac{1}{N} \sum_{i=1}^N (y^{(i)} - \theta^T \mathbf{x}^{(i)})^2$$



t	$\theta_1$	$\theta_2$	$J(\theta_1, \theta_2)$
1	0.2	0.2	10.4
2	0.3	0.7	7.2
3	0.6	0.4	1.0
4	0.9	0.7	16.2

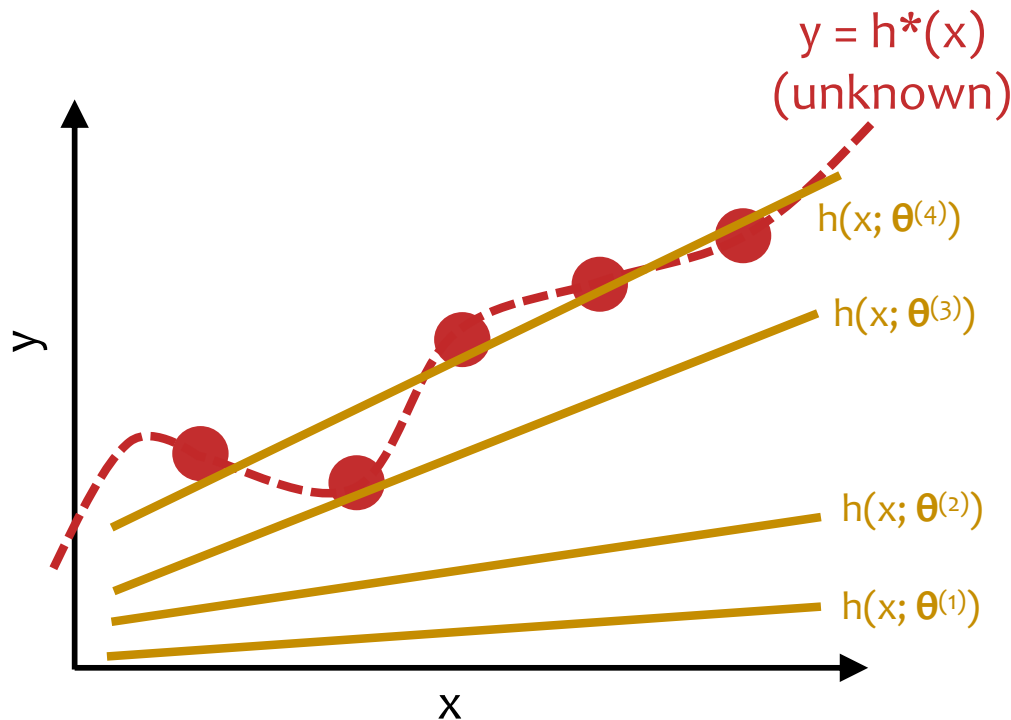
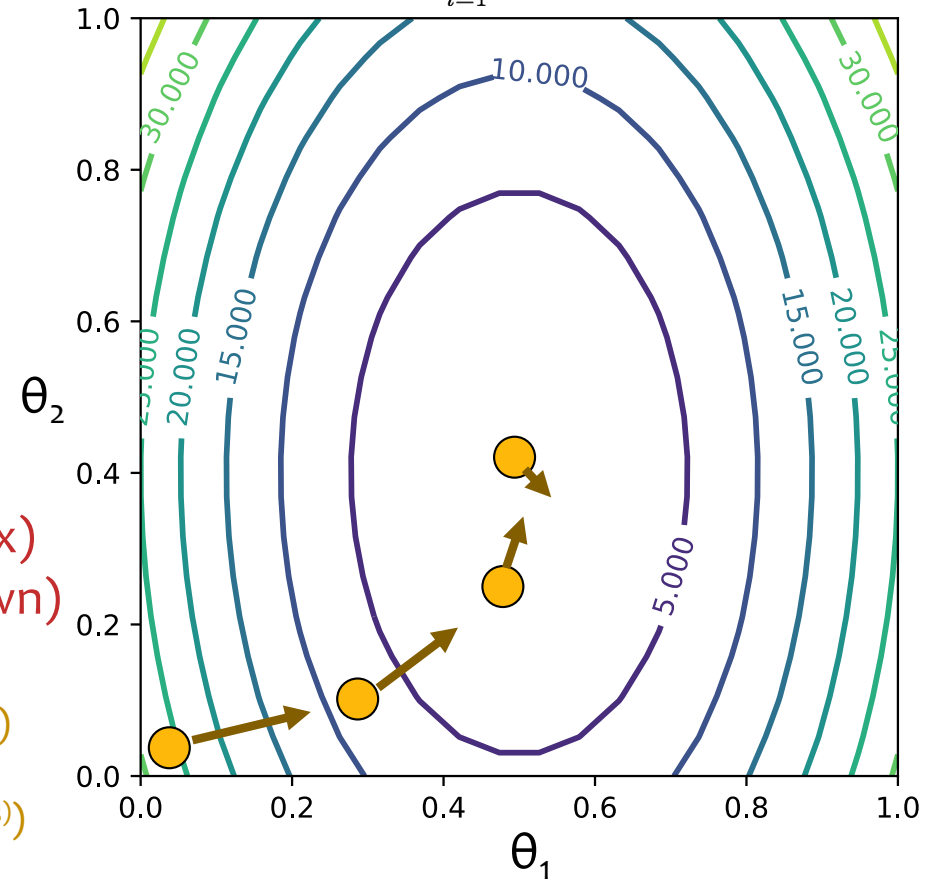
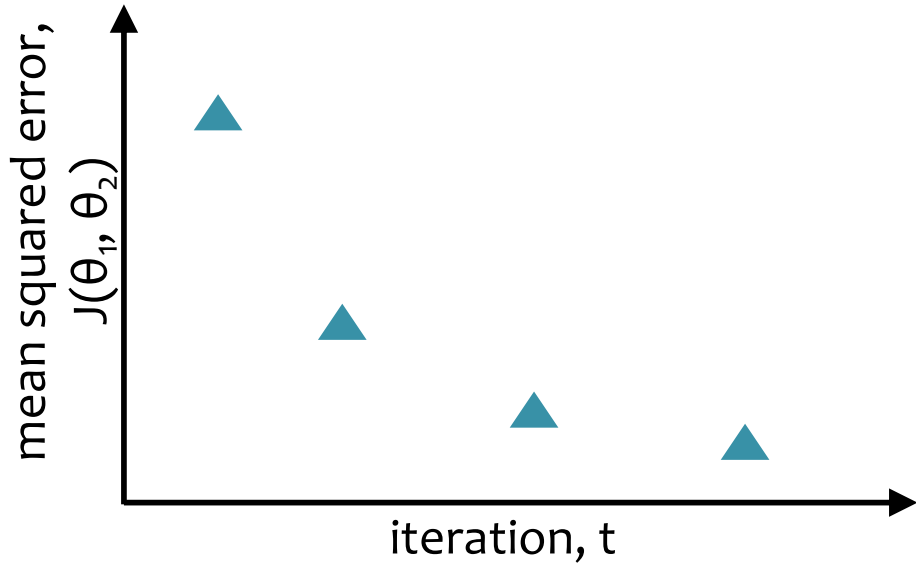


# Topographical Maps



# Linear Regression by Gradient Desc.

$$J(\theta) = J(\theta_1, \theta_2) = \frac{1}{N} \sum_{i=1}^N (y^{(i)} - \theta^T \mathbf{x}^{(i)})^2$$

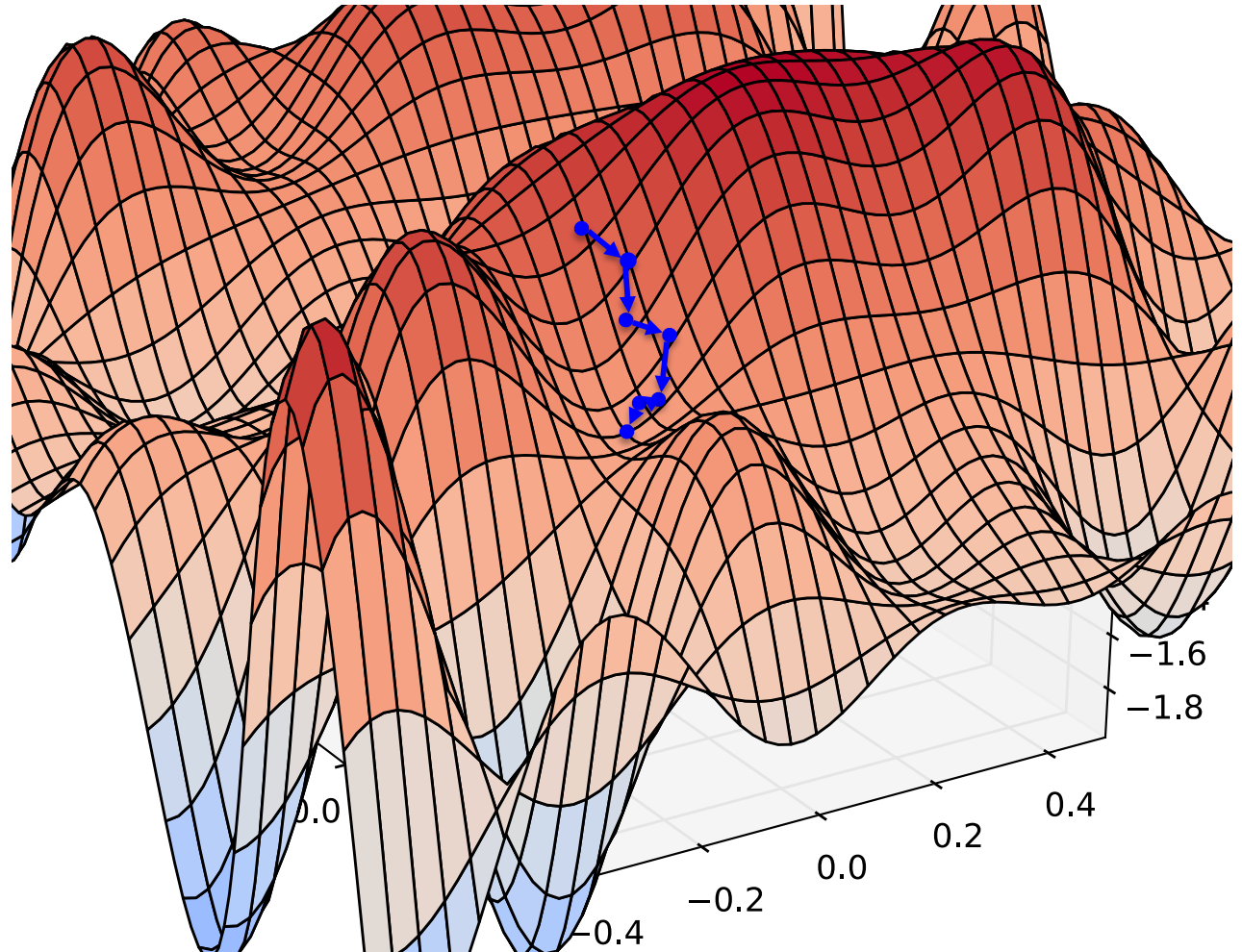


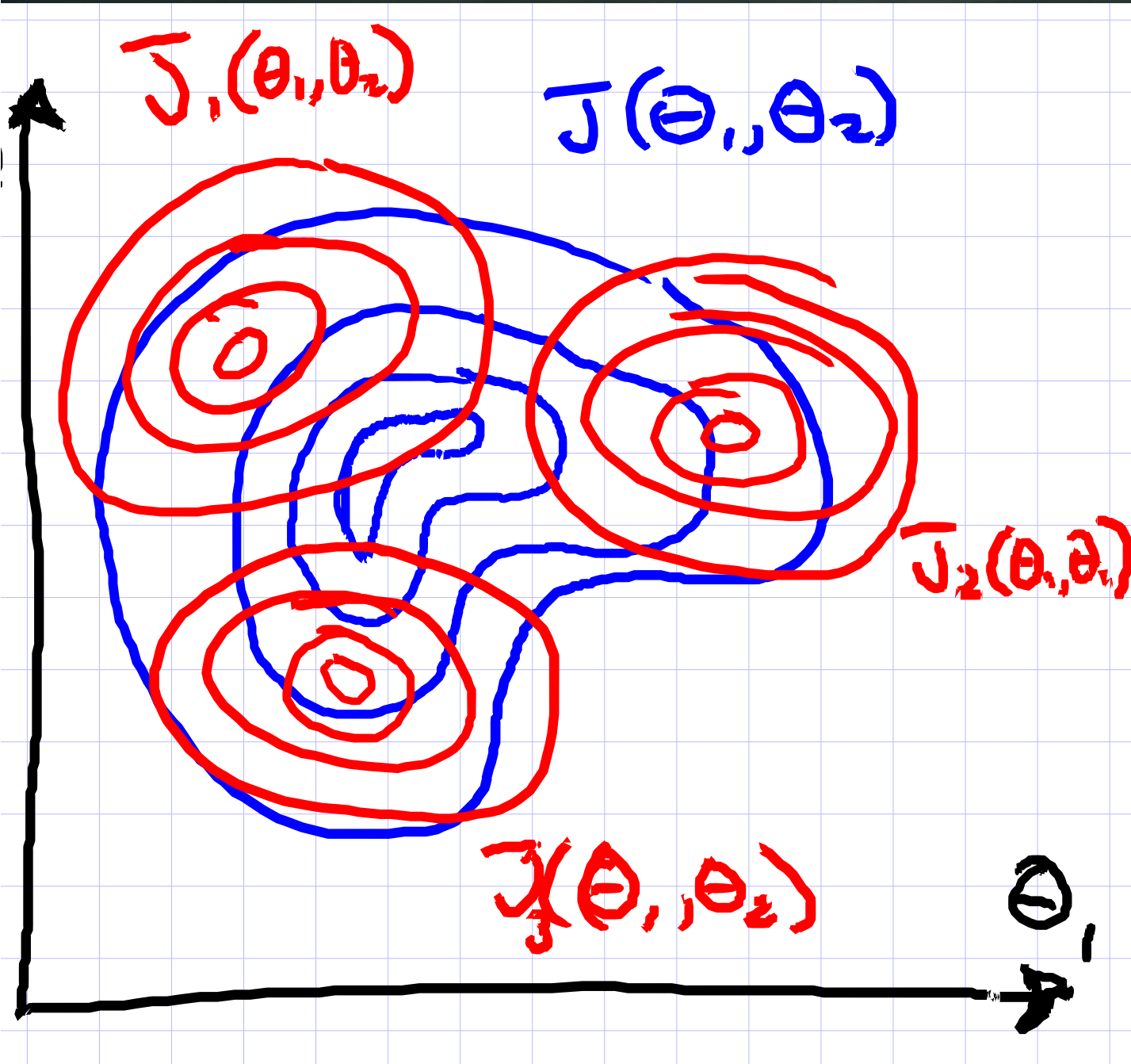
$t$	$\theta_1$	$\theta_2$	$J(\theta_1, \theta_2)$
1	0.01	0.02	25.2
2	0.30	0.12	8.7
3	0.51	0.30	1.5
4	0.59	0.43	0.2

# **MATERIAL COVERED ON EXAM 2**

# Gradient Descent & Convexity

- Gradient descent is a **local optimization algorithm**
- If the function is **nonconvex**, it will find a local minimum, not necessarily a global minimum
- If the function is **convex**, it will find a global minimum





# Probabilistic Learning

## Function Approximation

Previously, we assumed that our output was generated using a **deterministic target function**:

$$\mathbf{x}^{(i)} \sim p^*(\cdot)$$
$$y^{(i)} = c^*(\mathbf{x}^{(i)})$$

Our goal was to learn a hypothesis  $h(\mathbf{x})$  that best approximates  $c^*(\mathbf{x})$

## Probabilistic Learning

Today, we assume that our output is **sampled** from a conditional **probability distribution**:

$$\mathbf{x}^{(i)} \sim p^*(\cdot)$$
$$y^{(i)} \sim p^*(\cdot | \mathbf{x}^{(i)})$$

Our goal is to learn a probability distribution  $p(y|\mathbf{x})$  that best approximates  $p^*(y|\mathbf{x})$

# MLE

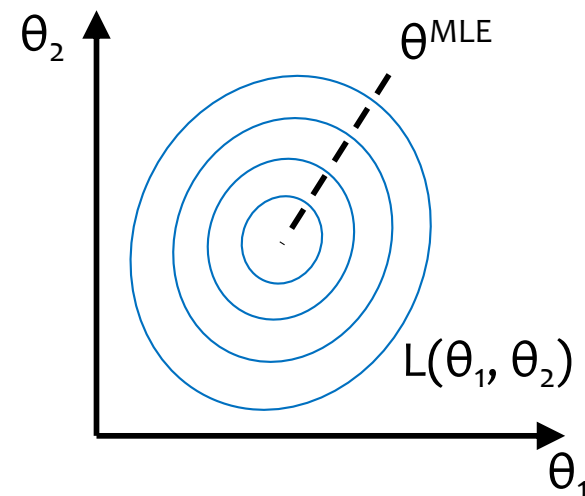
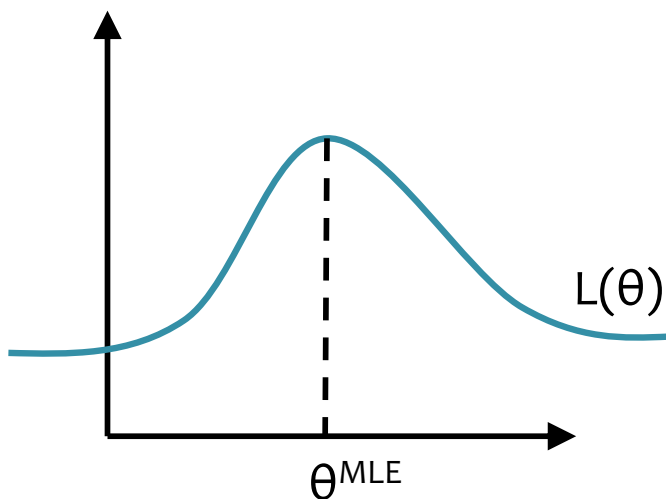
Suppose we have data  $\mathcal{D} = \{x^{(i)}\}_{i=1}^N$

## Principle of Maximum Likelihood Estimation:

Choose the parameters that maximize the likelihood of the data.

$$\theta^{\text{MLE}} = \underset{\theta}{\operatorname{argmax}} \prod_{i=1}^N p(\mathbf{x}^{(i)} | \theta)$$

Maximum Likelihood Estimate (MLE)



# Logistic Regression

**Data:** Inputs are continuous vectors of length  $M$ . Outputs are discrete.

$$\mathcal{D} = \{\mathbf{x}^{(i)}, y^{(i)}\}_{i=1}^N \text{ where } \mathbf{x} \in \mathbb{R}^M \text{ and } y \in \{0, 1\}$$

**Model:** Logistic function applied to dot product of parameters with input vector.

$$p_{\boldsymbol{\theta}}(y = 1 | \mathbf{x}) = \frac{1}{1 + \exp(-\boldsymbol{\theta}^T \mathbf{x})}$$

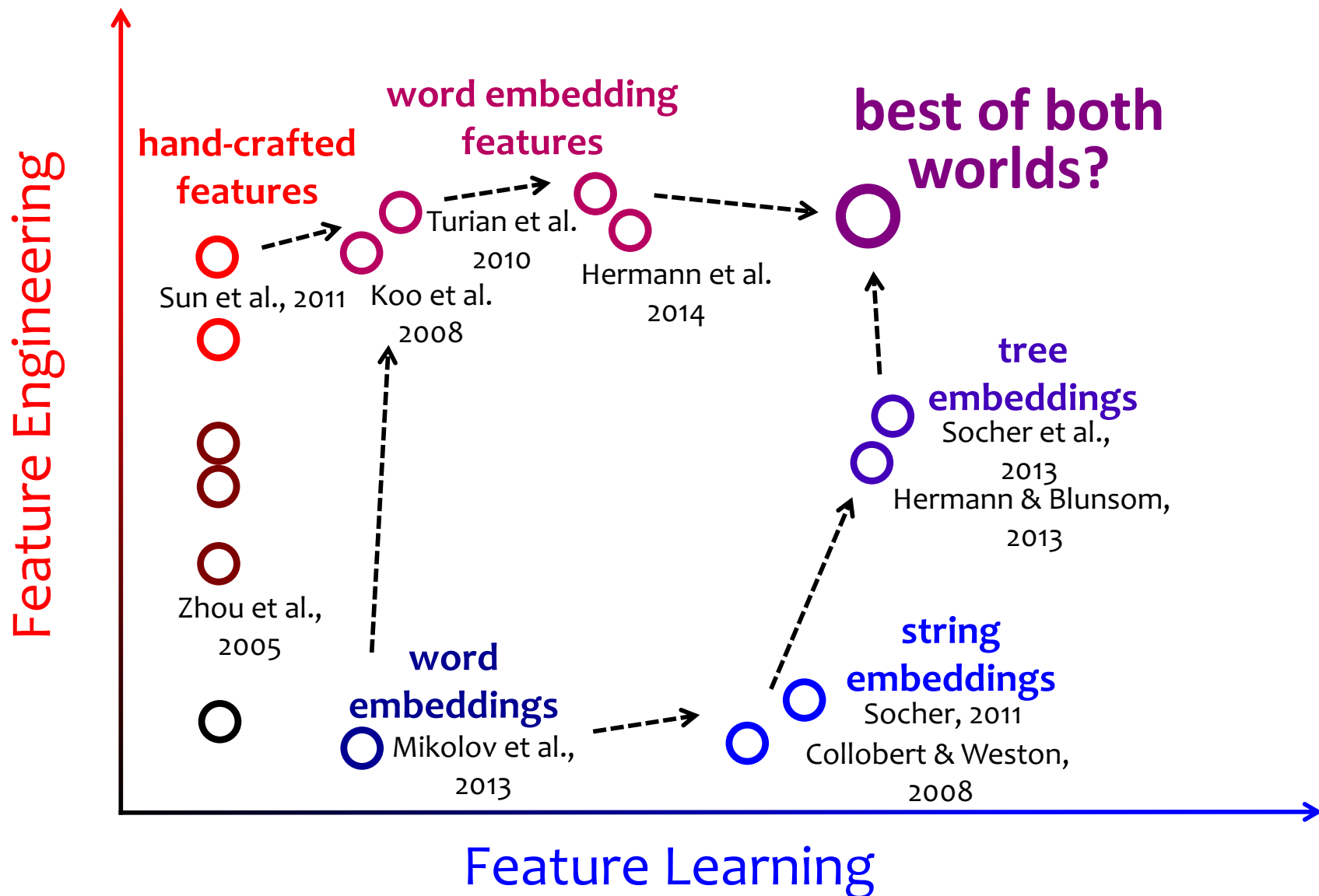
**Learning:** finds the parameters that minimize some objective function.  $\boldsymbol{\theta}^* = \underset{\boldsymbol{\theta}}{\operatorname{argmin}} J(\boldsymbol{\theta})$

**Prediction:** Output is the most probable class.

$$\hat{y} = \underset{y \in \{0, 1\}}{\operatorname{argmax}} p_{\boldsymbol{\theta}}(y | \mathbf{x})$$



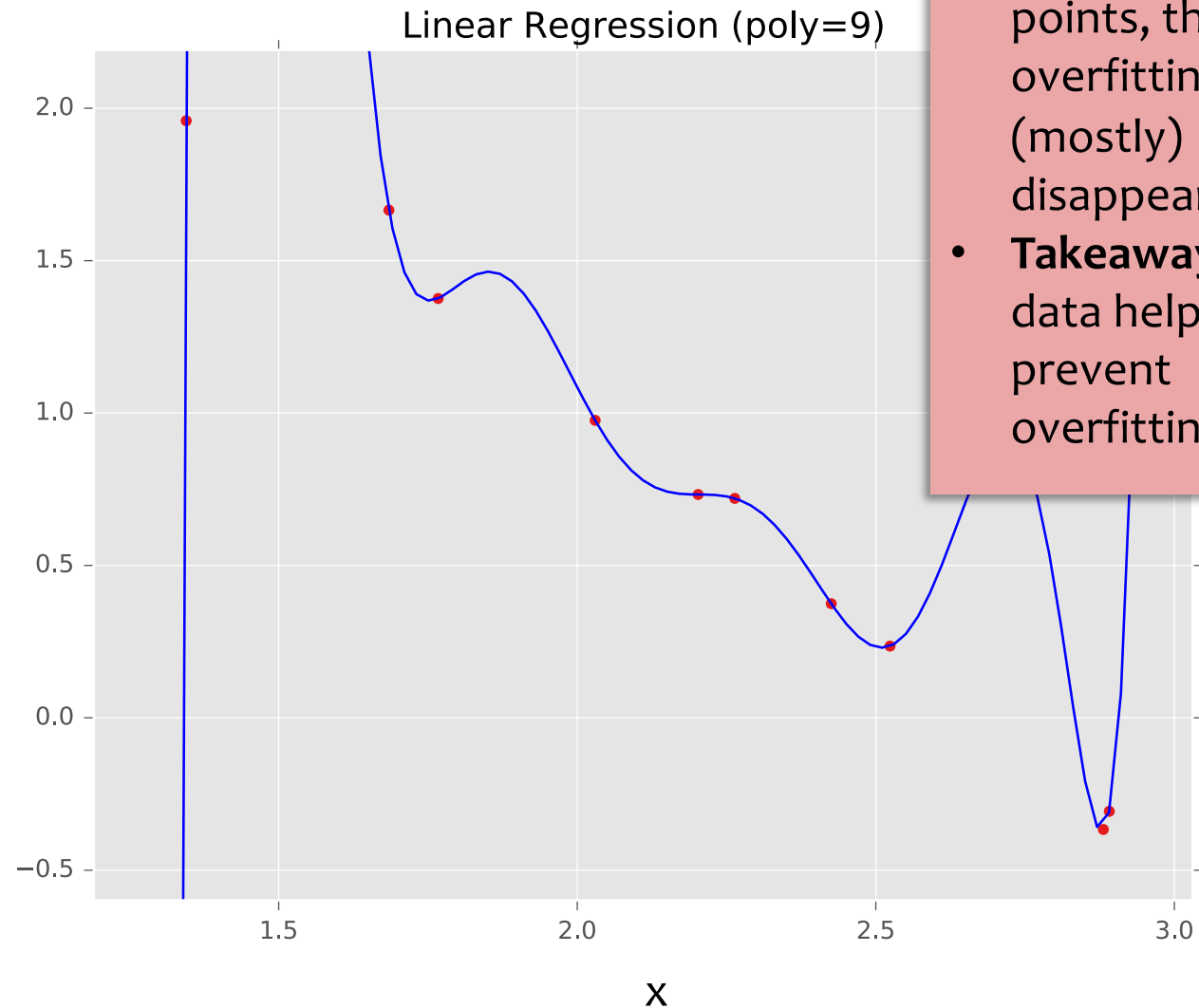
# Where do features come from?



# Example: Linear Regression

**Goal:** Learn  $y = \mathbf{w}^T \mathbf{f}(\mathbf{x}) + b$   
where  $\mathbf{f}(\cdot)$  is a polynomial  
basis function

i	y	x	...	$x^9$
1	2.0	1.2	...	$(1.2)^9$
2	1.3	1.7	...	$(1.7)^9$
...	...	...	...	...
10	1.1	1.9	...	$(1.9)^9$



- With just  $N = 10$  points we overfit!
- But with  $N = 100$  points, the overfitting (mostly) disappears
- **Takeaway:** more data helps prevent overfitting

# Example: Linear Regression

**Goal:** Learn  $y = \mathbf{w}^T \mathbf{f}(\mathbf{x}) + b$   
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basis function

i	y	x	...	$x^9$
1	2.0	1.2	...	$(1.2)^9$
2	1.3	1.7	...	$(1.7)^9$
3	0.1	2.7	...	$(2.7)^9$
4	1.1	1.9	...	$(1.9)^9$
...	...	...	...	...
...	...	...	...	...
...	...	...	...	...
98	...	...	...	...
99	...	...	...	...
100	0.9	1.5	...	$(1.5)^9$



- With just  $N = 10$  points we overfit!
- But with  $N = 100$  points, the overfitting (mostly) disappears
- **Takeaway:** more data helps prevent overfitting

# Regularization

- **Given** objective function:  $J(\boldsymbol{\theta})$
- **Goal** is to find:  $\hat{\boldsymbol{\theta}} = \underset{\boldsymbol{\theta}}{\operatorname{argmin}} J(\boldsymbol{\theta}) + \lambda r(\boldsymbol{\theta})$
- **Key idea:** Define regularizer  $r(\boldsymbol{\theta})$  s.t. we tradeoff between fitting the data and keeping the model simple

- **Choose form of  $r(\boldsymbol{\theta})$ :**

– Example: q-norm (usually p-norm):  $\|\boldsymbol{\theta}\|_q = \left( \sum_{m=1}^M |\theta_m| \right)^{\frac{1}{q}}$

$q$	$r(\boldsymbol{\theta})$	yields parameters that are...	name	optimization notes
0	$\ \boldsymbol{\theta}\ _0 = \sum \mathbb{1}(\theta_m \neq 0)$	zero values	L0 reg.	no good computational solutions
1	$\ \boldsymbol{\theta}\ _1 = \sum  \theta_m $	zero values	L1 reg.	subdifferentiable
2	$(\ \boldsymbol{\theta}\ _2)^2 = \sum \theta_m^2$	small values	L2 reg.	differentiable

# Linear Regression

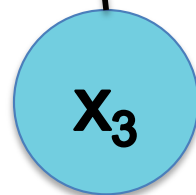
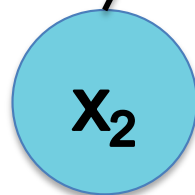
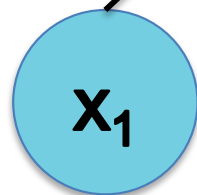
$$y = h_{\theta}(\mathbf{x}) = \sigma(\boldsymbol{\theta}^T \mathbf{x})$$

where  $\sigma(a) = a$

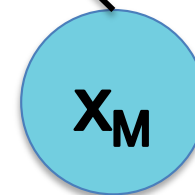
Output



Input



...



$\theta_1$

$\theta_2$

$\theta_3$

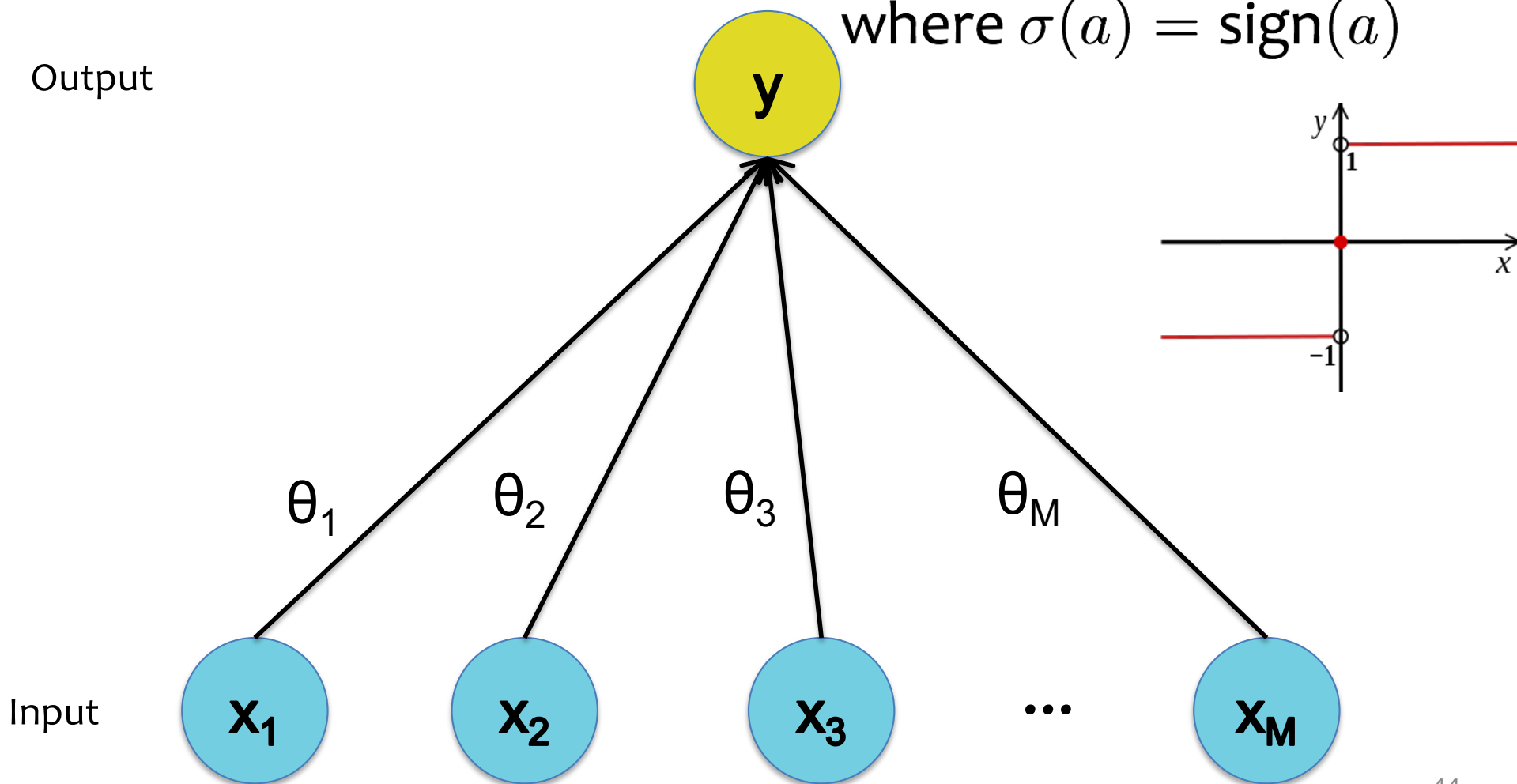
$\theta_M$

# Perceptron

$$y = h_{\theta}(\mathbf{x}) = \sigma(\theta^T \mathbf{x})$$

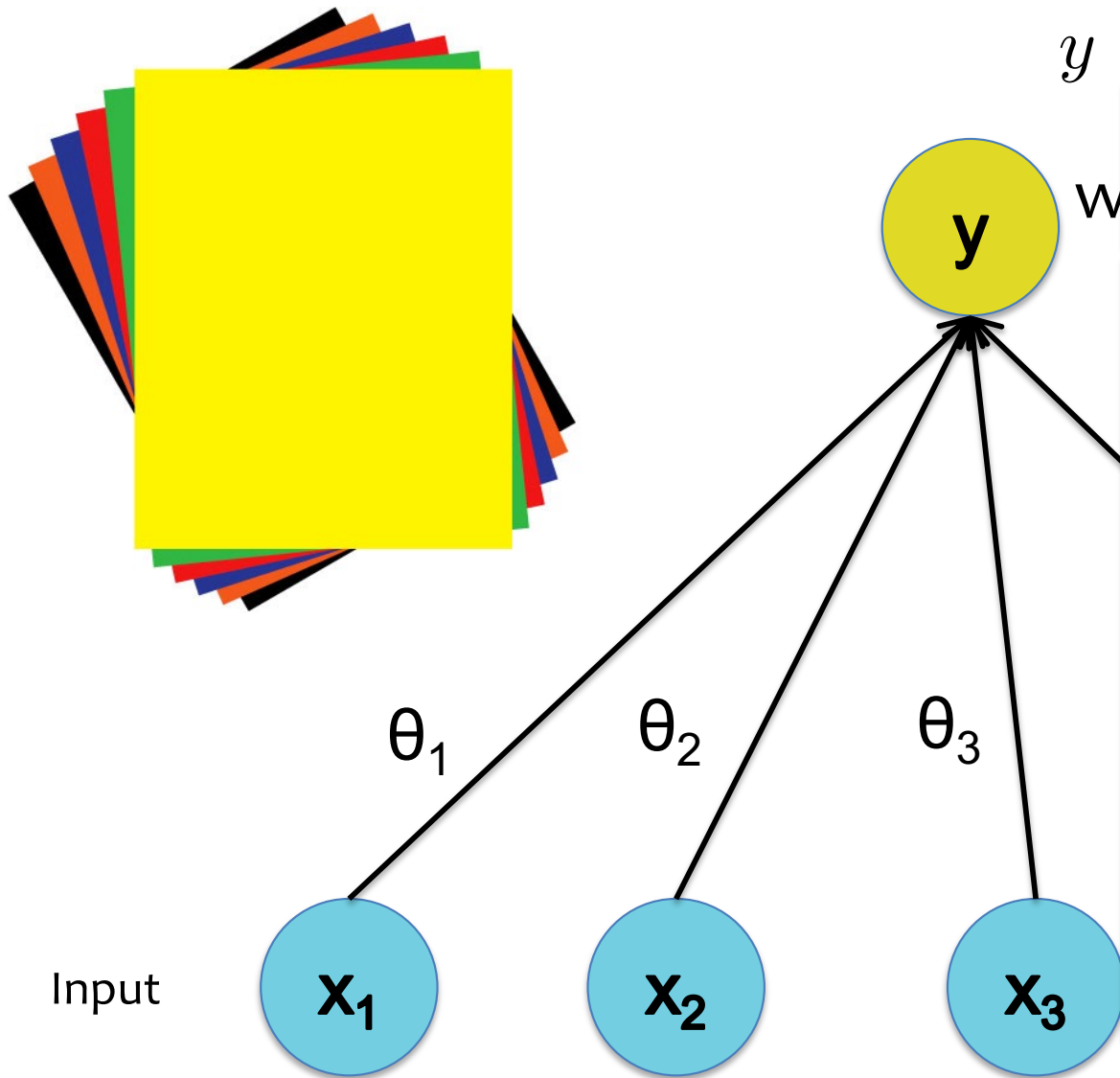
where  $\sigma(a) = \text{sign}(a)$

Output



# Logistic Regression

$$y = h_{\theta}(\mathbf{x}) = \sigma(\theta^T \mathbf{x})$$



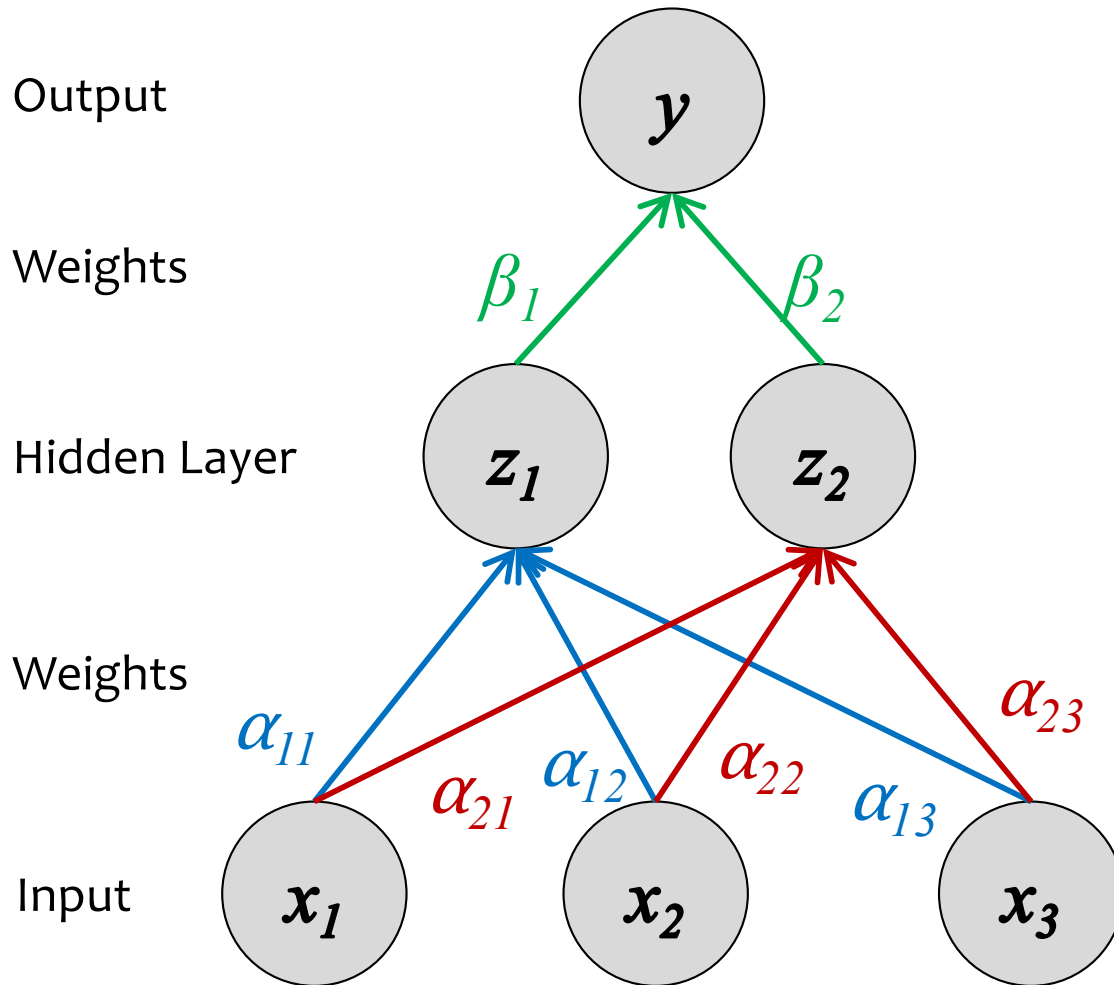
### In-Class Example

1	1	0

A 3D coordinate system with axes labeled  $x_1$ ,  $x_2$ , and  $y$ .

# Decision Functions

# Neural Network



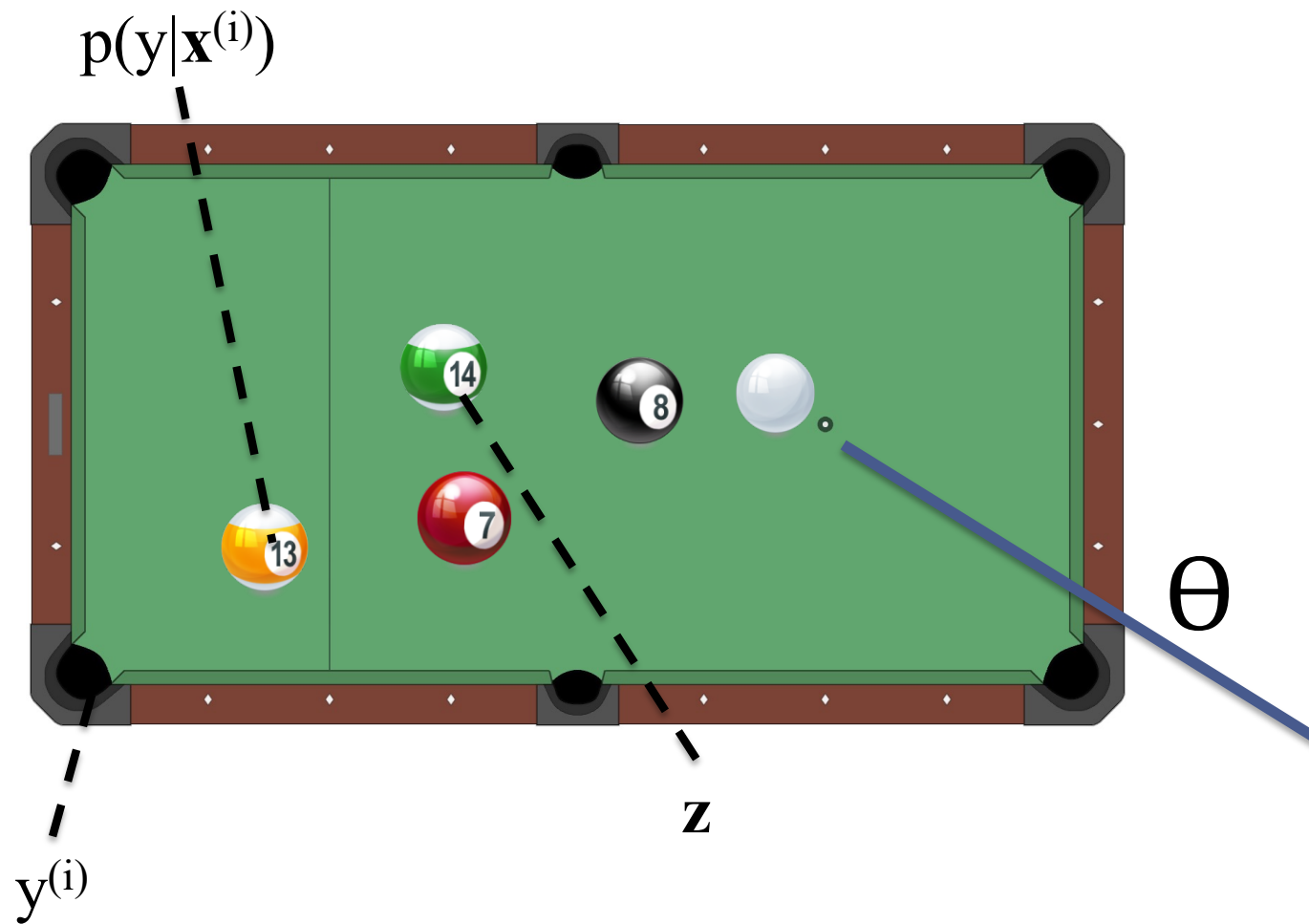
$$y = \sigma(\beta^T \mathbf{z})$$

$$z_2 = \sigma(\alpha_{2,\cdot}^T \mathbf{x})$$

$$z_1 = \sigma(\alpha_{1,\cdot}^T \mathbf{x})$$



# Error Back-Propagation



# Differentiation Quiz

Speed Quiz:  
2 minute time limit.

## Differentiation Quiz #1:

Suppose  $x = 2$  and  $z = 3$ , what are  $dy/dx$  and  $dy/dz$  for the function below? **Round your answer to the nearest integer.**

$$y = \exp(xz) + \frac{xz}{\log(x)} + \frac{\sin(\log(x))}{xz}$$

**Answer:** Answers below are in the fo

A. [42, -72]

B. [72, -42]

C. [100, 127]

D. [127, 100]

E. [127, 100]

F. [81, 127]

G. [150, 127]

H. [94, 127]

```
from math import *

# Define function
def f(x, z):
    return exp(x*z) + x*z/log(x) + sin(log(x)) / (x*z)

# Inputs
x = 2; z = 3; e = 1e-8

# Finite difference check
dydx = (f(x+e, z) - f(x-e, z)) / (2*e)
dydz = (f(x, z+e) - f(x, z-e)) / (2*e)
print("dydx =", dydx)
print("dydz =", dydz)
```

# Architecture #2: AlexNet

## CNN for Image Classification

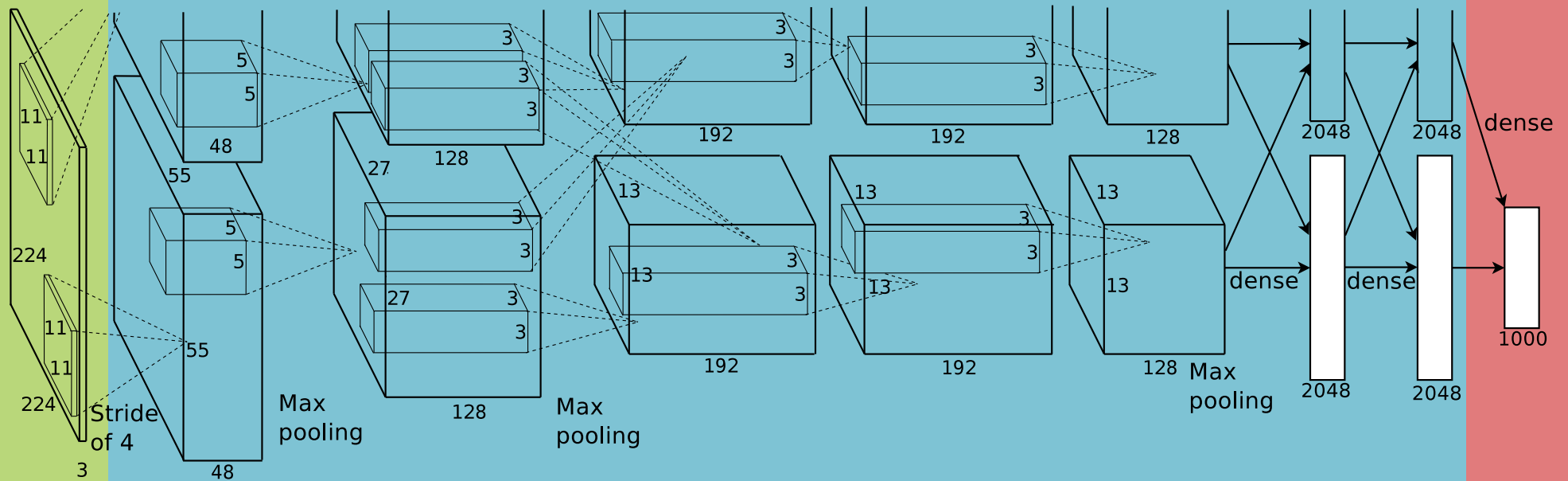
(Krizhevsky, Sutskever & Hinton, 2012)

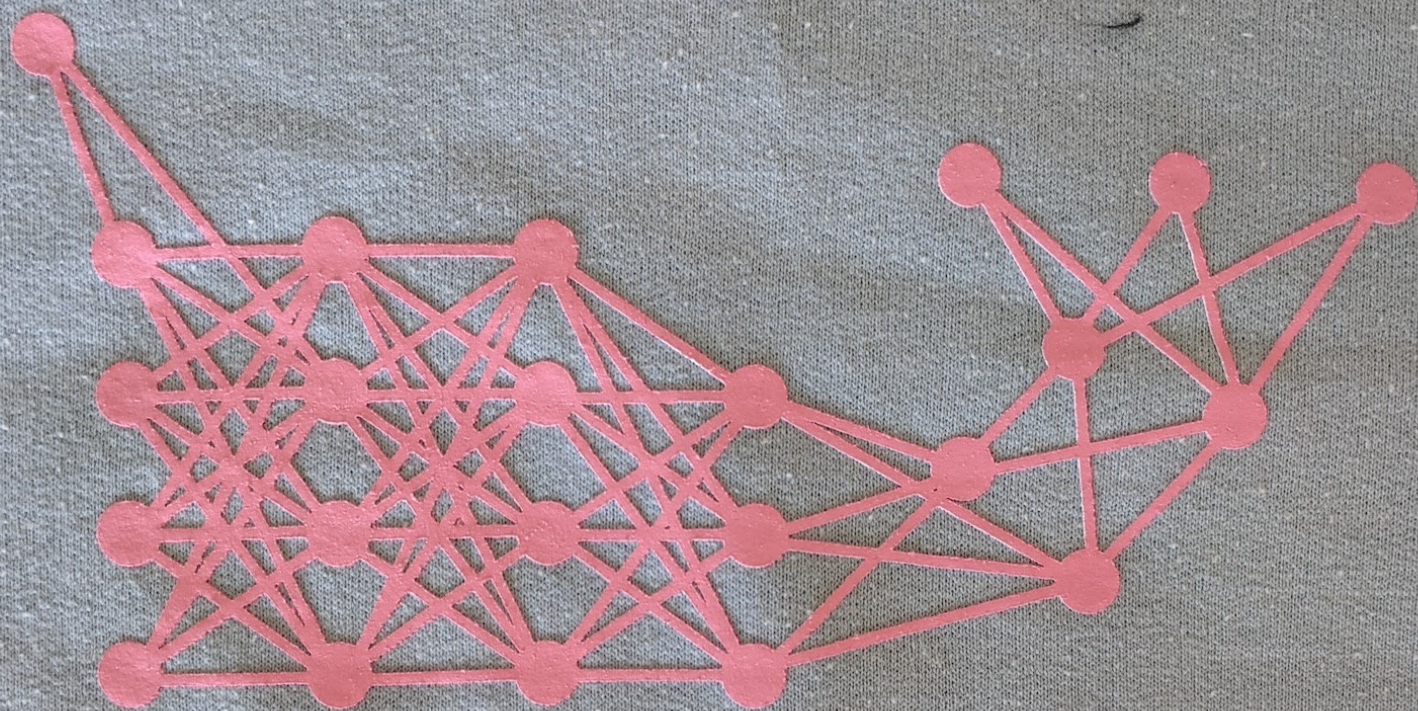
15.3% error on ImageNet LSVRC-2012 contest

Input image (pixels)

- Five convolutional layers (w/max-pooling)
- Three fully connected layers

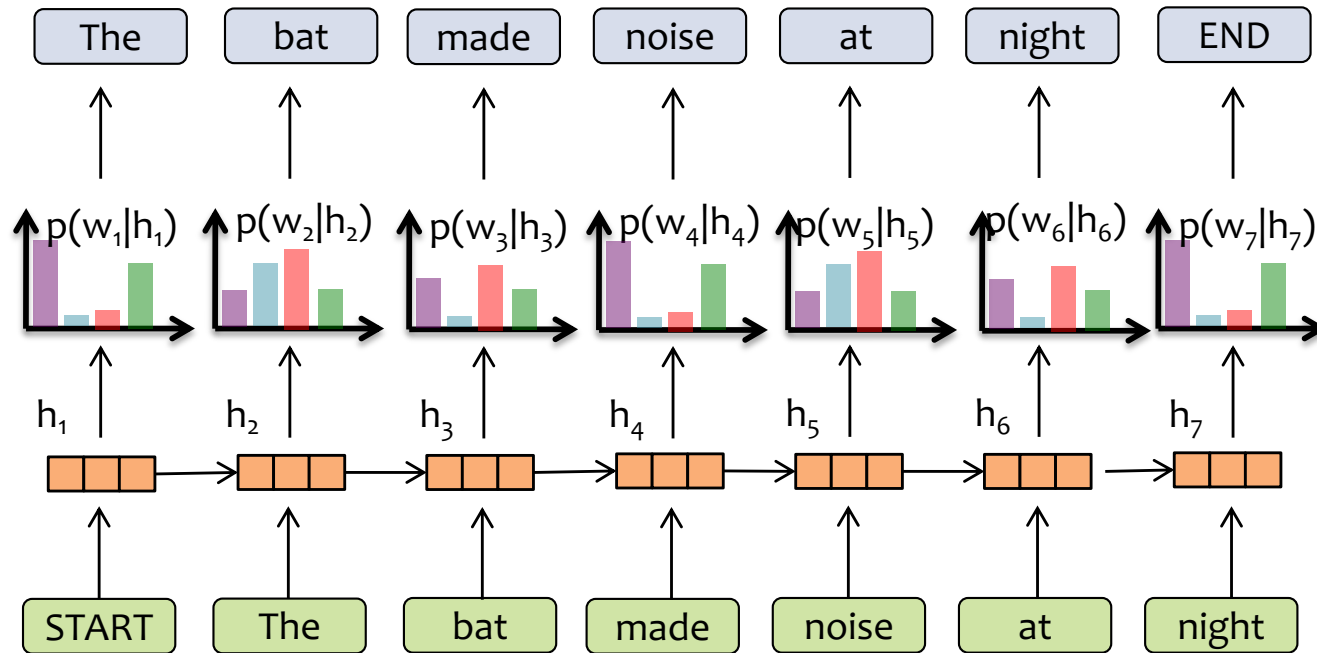
1000-way softmax





IO-601 course staff

# RNN Language Model



## Key Idea:

- (1) convert all previous words to a **fixed length vector**
- (2) define distribution  $p(w_t | f_{\theta}(w_{t-1}, \dots, w_1))$  that conditions on the vector  $\mathbf{h}_t = f_{\theta}(w_{t-1}, \dots, w_1)$

# Sampling from an RNN-LM

??

VIOLA: Why, Salisbury must find his flesh and  
thought That which I am not ap, not a man and  
in fire, To show the reining of the raven and the  
wars To grace my hand reproach within, and  
not a fair are hand, That Caesar and my goodly  
father's world; When I was heaven of presence  
and our fleets, We spare with hours, but cut thy  
council I am great, Murdered a  
master's ready there My powe  
so much as hell: Some service i  
bondman here, Would show hi

KING LEAR: O, if you we a feeble sight, the  
courtesy of your law, Your sight and several  
breath, will wear the gods With his heads, and  
my hands are wonder'd at the deeds, So drop  
upon your lordship's head, and your opinion  
Shall be against your honour.

??

CHARLES: Marry, do I, sir; and I came to  
acquaint you with a matter. I am given, sir,  
secretly to understand that your younger  
brother Orlando hath a disposition to come in  
disguised against me to try a fall. To-morrow,  
sir, I wrestle for my credit; and he that escapes  
me without some broken limb shall acquit him  
is but young and tender; and,  
ould be loath to foil him, as I  
honour, if he come in:  
my love to you, I came hither  
to acquaint you with that either you might  
stay him from his intent or brook such  
disgrace well as he shall run into, in that it is a  
thing of his own search and altogether against  
my will.

TOUCHSTONE: For my part, I had rather bear  
with you than bear you; yet I should bear no  
cross if I did bear you, for I think you have no  
money in your purse.

Which is the real  
Shakespeare?!



# PAC-MAN Learning

For some hypothesis  $h \in \mathcal{H}$ :

1. True Error

$$R(h)$$

2. Training Error

$$\hat{R}(h)$$

## Question 2:

What is the expected number of PAC-MAN levels Matt will complete before a **Game-Over**?

- A. 1-10
- B. 11-20
- C. 21-30



# Sample Complexity Results

**Definition 0.1.** The **sample complexity** of a learning algorithm is the number of examples required to achieve arbitrarily small error (with respect to the optimal hypothesis) with high probability (i.e. close to 1).

Four Cases we care about...

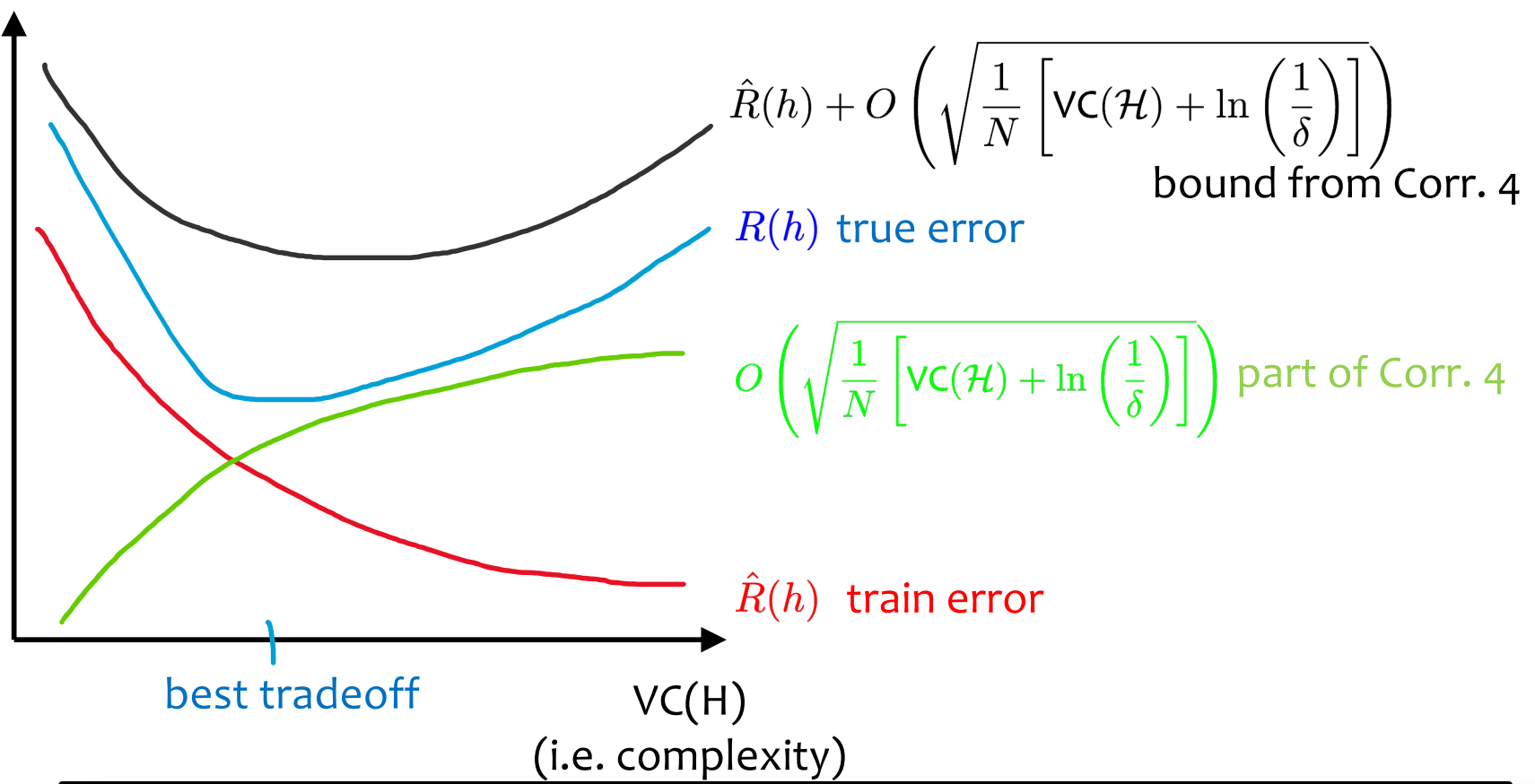
	Realizable	Agnostic
Finite $ \mathcal{H} $	<p><b>Thm. 1</b> <math>N \geq \frac{1}{\epsilon} [\log( \mathcal{H} ) + \log(\frac{1}{\delta})]</math> labeled examples are sufficient so that with probability <math>(1 - \delta)</math> all <math>h \in \mathcal{H}</math> with <math>\hat{R}(h) = 0</math> have <math>R(h) \leq \epsilon</math>.</p>	<p><b>Thm. 2</b> <math>N \geq \frac{1}{2\epsilon^2} [\log( \mathcal{H} ) + \log(\frac{2}{\delta})]</math> labeled examples are sufficient so that with probability <math>(1 - \delta)</math> for all <math>h \in \mathcal{H}</math> we have that <math> R(h) - \hat{R}(h)  \leq \epsilon</math>.</p>
Infinite $ \mathcal{H} $	<p><b>Thm. 3</b> <math>N = O(\frac{1}{\epsilon} [\text{VC}(\mathcal{H}) \log(\frac{1}{\epsilon}) + \log(\frac{1}{\delta})])</math> labeled examples are sufficient so that with probability <math>(1 - \delta)</math> all <math>h \in \mathcal{H}</math> with <math>\hat{R}(h) = 0</math> have <math>R(h) \leq \epsilon</math>.</p>	<p><b>Thm. 4</b> <math>N = O(\frac{1}{\epsilon^2} [\text{VC}(\mathcal{H}) + \log(\frac{1}{\delta})])</math> labeled examples are sufficient so that with probability <math>(1 - \delta)</math> for all <math>h \in \mathcal{H}</math> we have that <math> R(h) - \hat{R}(h)  \leq \epsilon</math>.</p>



# Learning Theory & Model Selection

error  
(i.e. lower  $\rightarrow$   
good data fit)

**Key Point:**  
we want  
to tradeoff  
between  
low  
training  
error and  
keeping H  
simple  
(low VC-  
Dim)



**Ex: H = Linear Separators in  $\mathbb{R}^M$**

VC(H) = M+1

Q: In practice, how do we tradeoff between error and VC(H)?

A: Use a regularizer! That is, reducing the number of (effective) features reduces the VC dimension. More features usually leads to a better fit to the data.

Q: Is  
Corollary  
4 useful?  
A: Yes!

# Fake News Detector

**Today's Goal:** To define a generative model of emails of two different classes (e.g. real vs. fake news)

## The Economist

### Soybean Prices Surge as South American Outlook Deteriorates

Drought is pushing prices up, with shortfalls in production expected to boost demand for U.S. beans



Agricultural research firm Farm Futures last month forecast that planted soybean acreage in the U.S. may exceed corn for only the second time in history.

PHOTO: RORY DOYLE/BLOOMBERG NEWS

By [Kirk Maltais](#)

Feb. 12, 2022 7:00 am ET

SHARE  TEXT

28 

 Listen to article (2 minutes)

U.S. soybean prices have surged in recent months amid shrinking forecasts for South American crops.

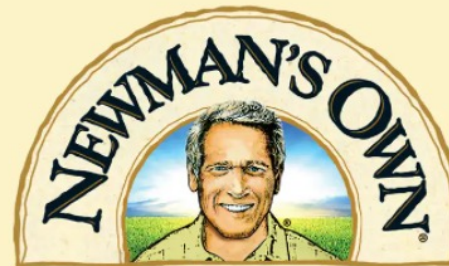
Prices for soybeans—the base ingredient in many food products, poultry and livestock feed and renewable fuel, among other things—are edging back toward highs reached last year, which hadn't previously been seen in a decade.

## The Onion

NEWS IN BRIEF

### Watchdog Warns Nearly Every Food Brand In U.S. Owned By Handful Of Companies, Which In Turn Are Controlled By Newman's Own

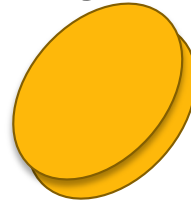
Today 9:25AM | Alerts



WASHINGTON—Calling for a full-scale Federal Trade Commission investigation into the sauce and salad dressing brand, the American Antitrust Institute issued a report Thursday warning that nearly every food brand in the United States was owned by a handful of companies, which in turn were controlled by Newman's Own. “Kellogg’s, General Mills, PepsiCo, Kraft Heinz—all of these companies are just Newman’s Own by another name,” said Diana L.

# Model 1: Bernoulli Naïve Bayes

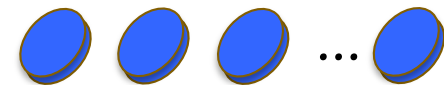
Flip weighted coin



If HEADS, flip each red coin



If TAILS, flip each blue coin



$y$	$x_1$	$x_2$	$x_3$	...	$x_M$
0	1	0	1	...	1
1	0	1	0	...	1
1	1	1	1	...	1
0	0	0	1	...	1
0	1	0	1	...	0
1	1	0	1	...	0

Each red coin corresponds to an  $x_m$

We can **generate** data in this fashion. Though in practice we never would since our data is **given**.

Instead, this provides an explanation of **how** the data was generated (albeit a terrible one).

# Recipe for Closed-form MLE

1. Assume data was generated i.i.d. from some model (i.e. write the generative story)

$$x^{(i)} \sim p(x|\boldsymbol{\theta})$$

2. Write log-likelihood

$$\ell(\boldsymbol{\theta}) = \log p(x^{(1)}|\boldsymbol{\theta}) + \dots + \log p(x^{(N)}|\boldsymbol{\theta})$$

3. Compute partial derivatives (i.e. gradient)

$$\partial \ell(\boldsymbol{\theta}) / \partial \theta_1 = \dots$$

$$\partial \ell(\boldsymbol{\theta}) / \partial \theta_2 = \dots$$

...

$$\partial \ell(\boldsymbol{\theta}) / \partial \theta_M = \dots$$

4. Set derivatives to zero and solve for  $\boldsymbol{\theta}$

$$\partial \ell(\boldsymbol{\theta}) / \partial \theta_m = 0 \text{ for all } m \in \{1, \dots, M\}$$

$$\boldsymbol{\theta}^{\text{MLE}} = \text{solution to system of } M \text{ equations and } M \text{ variables}$$

5. Compute the second derivative and check that  $\ell(\boldsymbol{\theta})$  is concave down at  $\boldsymbol{\theta}^{\text{MLE}}$

# Recipe for Closed-form MAP Estimation

1. Assume data was generated i.i.d. from some model (i.e. write the generative story)

$$\boldsymbol{\theta} \sim p(\boldsymbol{\theta}) \text{ and then for all } i: x^{(i)} \sim p(x|\boldsymbol{\theta})$$

2. Write log-likelihood

$$\ell_{\text{MAP}}(\boldsymbol{\theta}) = \log p(\boldsymbol{\theta}) + \log p(x^{(1)}|\boldsymbol{\theta}) + \dots + \log p(x^{(N)}|\boldsymbol{\theta})$$

3. Compute partial derivatives (i.e. gradient)

$$\partial \ell_{\text{MAP}}(\boldsymbol{\theta}) / \partial \theta_1 = \dots$$

$$\partial \ell_{\text{MAP}}(\boldsymbol{\theta}) / \partial \theta_2 = \dots$$

...

$$\partial \ell_{\text{MAP}}(\boldsymbol{\theta}) / \partial \theta_M = \dots$$

4. Set derivatives to zero and solve for  $\boldsymbol{\theta}$

$$\partial \ell_{\text{MAP}}(\boldsymbol{\theta}) / \partial \theta_m = 0 \text{ for all } m \in \{1, \dots, M\}$$

$$\boldsymbol{\theta}^{\text{MAP}} = \text{solution to system of } M \text{ equations and } M \text{ variables}$$

5. Compute the second derivative and check that  $\ell(\boldsymbol{\theta})$  is concave down at  $\boldsymbol{\theta}^{\text{MAP}}$

# Recipe for ML

## Recipe for Machine Learning

- ① **Given** data  $D = \{\vec{x}^{(i)}, y^{(i)}\}_{i=1}^N$
- ② a) **Choose** a **decision function**  $h_{\theta}(\vec{x}) = \dots$  parameterized by  $\theta$
- b) **Choose** a **objective function**  $J_D(\theta) = \dots$  relies on data
- ③ **Learn** by choosing parameters that **optimize** the objective  $J_D(\theta)$   
 $\hat{\theta} \approx \underset{\theta}{\operatorname{argmin}} J_D(\theta)$
- ④ **Predict** on new test example  $\vec{x}_{\text{new}}$  using  $h_{\hat{\theta}}$   
 $\hat{y} = h_{\hat{\theta}}(\vec{x}_{\text{new}})$

## Objective Function

$$\text{MLE: } J(\theta) = - \sum_{i=1}^N \log p_{\theta}(\vec{x}^{(i)}, y^{(i)})$$

$$\text{MCLE: } J(\theta) = - \sum_{i=1}^N \log p_{\theta}(y^{(i)} | \vec{x}^{(i)})$$

$$\text{L2: } J(\theta) = J(\theta) + \lambda \|\theta\|_2^2$$

$$\text{L1: } J(\theta) = J(\theta) + \lambda \|\theta\|_1$$

## Decision Functions

- Perceptron:  $h_{\theta}(\vec{x}) = \operatorname{sign}(\theta^T \vec{x})$
- Linear Regression:  $h_{\theta}(\vec{x}) = \theta^T \vec{x}$
- Discriminative Models:  $h_{\theta}(\vec{x}) = \operatorname{argmax}_y p_{\theta}(y | \vec{x})$   
 $\hookrightarrow$  Log. Res.  $p_{\theta}(y=1 | \vec{x}) = \sigma(\theta^T \vec{x})$
- Generative Models:  $h_{\theta}(\vec{x}) = \operatorname{argmax}_y p_{\theta}(\vec{x}, y)$   
 $\hookrightarrow$  Naive Bayes  $p_{\theta}(\vec{x}, y) = p_{\theta}(y) \prod_{m=1}^M p_{\theta}(x_m | y)$
- $\rightarrow$  NN for classification:  $p(y | \vec{x}) = \sigma(W^{(1)T} \sigma(W^{(2)T} \vec{x} + b^{(1)}) + b^{(2)})$

## Opt. Method

- Gradient Descent:  $\theta \leftarrow \theta - \gamma \nabla J_D(\theta)$
- SGD:  $\theta \leftarrow \theta - \gamma \nabla J_D^{(i)}(\theta)$  for  $i \sim \text{Uniform}(1..N)$   
 $\rightarrow$  where  $J(\theta) = \frac{1}{N} \sum_{i=1}^N J_D^{(i)}(\theta)$
- Mini-batch SGD:
- closed form
  - ① compute derivatives
  - ② set to zero and solve

# Classification and Regression: The Big Picture

## Recipe for Machine Learning

1. Given data  $\mathcal{D} = \{\mathbf{x}^{(i)}, y^{(i)}\}_{i=1}^N$
2. (a) Choose a decision function  $h_{\theta}(\mathbf{x}) = \dots$   
(parameterized by  $\theta$ )  
(b) Choose an objective function  $J_{\mathcal{D}}(\theta) = \dots$   
(relies on data)
3. Learn by choosing parameters that optimize the objective  $J_{\mathcal{D}}(\theta)$

$$\hat{\theta} \approx \underset{\theta}{\operatorname{argmin}} J_{\mathcal{D}}(\theta)$$

4. Predict on new test example  $\mathbf{x}_{\text{new}}$  using  $h_{\theta}(\cdot)$

$$\hat{y} = h_{\theta}(\mathbf{x}_{\text{new}})$$

## Optimization Method

- Gradient Descent:  $\theta \rightarrow \theta - \gamma \nabla_{\theta} J(\theta)$
- SGD:  $\theta \rightarrow \theta - \gamma \nabla_{\theta} J^{(i)}(\theta)$   
for  $i \sim \text{Uniform}(1, \dots, N)$   
where  $J(\theta) = \frac{1}{N} \sum_{i=1}^N J^{(i)}(\theta)$
- mini-batch SGD
- closed form
  1. compute partial derivatives
  2. set equal to zero and solve

## Decision Functions

- Perceptron:  $h_{\theta}(\mathbf{x}) = \text{sign}(\theta^T \mathbf{x})$
- Linear Regression:  $h_{\theta}(\mathbf{x}) = \theta^T \mathbf{x}$
- Discriminative Models:  $h_{\theta}(\mathbf{x}) = \underset{y}{\operatorname{argmax}} p_{\theta}(y | \mathbf{x})$ 
  - Logistic Regression:  $p_{\theta}(y = 1 | \mathbf{x}) = \sigma(\theta^T \mathbf{x})$
  - Neural Net (classification):  
 $p_{\theta}(y = 1 | \mathbf{x}) = \sigma((\mathbf{W}^{(2)})^T \sigma((\mathbf{W}^{(1)})^T \mathbf{x} + \mathbf{b}^{(1)}) + \mathbf{b}^{(2)})$
- Generative Models:  $h_{\theta}(\mathbf{x}) = \underset{y}{\operatorname{argmax}} p_{\theta}(\mathbf{x}, y)$ 
  - Naive Bayes:  $p_{\theta}(\mathbf{x}, y) = p_{\theta}(y) \prod_{m=1}^M p_{\theta}(x_m | y)$

## Objective Function

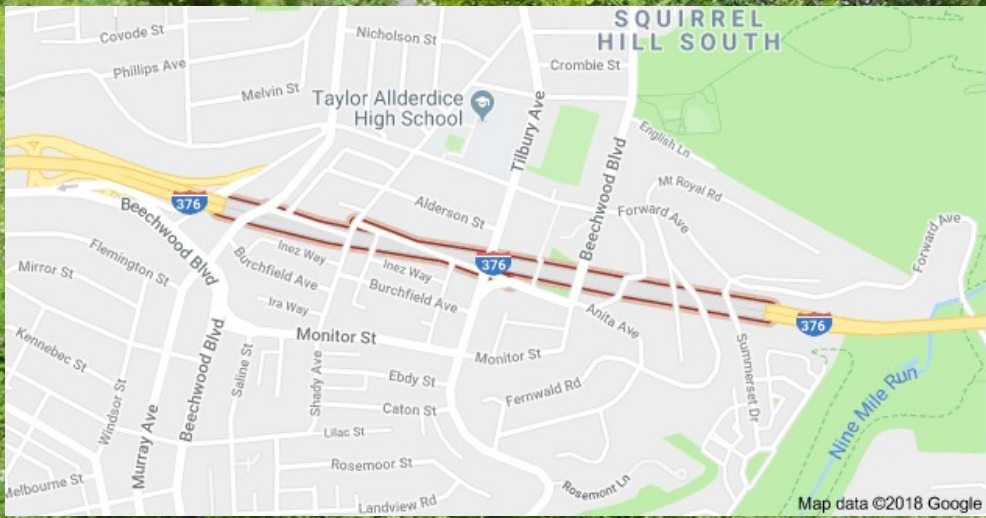
- MLE:  $J(\theta) = - \sum_{i=1}^N \log p(\mathbf{x}^{(i)}, \mathbf{y}^{(i)})$
- MCLE:  $J(\theta) = - \sum_{i=1}^N \log p(\mathbf{y}^{(i)} | \mathbf{x}^{(i)})$
- L2 Regularized:  $J'(\theta) = J(\theta) + \lambda \|\theta\|_2^2$   
(same as Gaussian prior  $p(\theta)$  over parameters)
- L1 Regularized:  $J'(\theta) = J(\theta) + \lambda \|\theta\|_1$   
(same as Laplace prior  $p(\theta)$  over parameters)

# **MATERIAL COVERED ON EXAM 3**



# Totoro's Tunnel





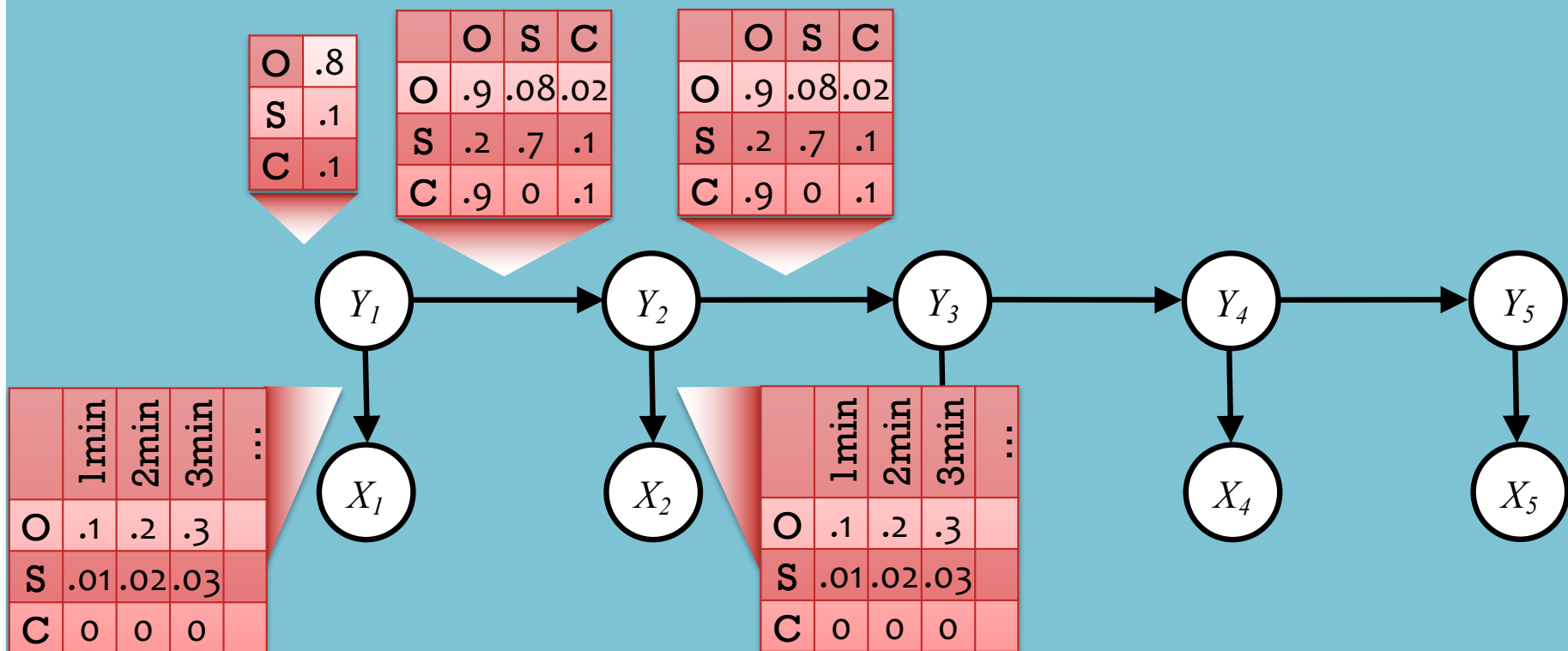
# Hidden Markov Model

## HMM Parameters:

Emission matrix,  $\mathbf{A}$ , where  $P(X_t = k | Y_t = j) = A_{j,k}, \forall t, k$

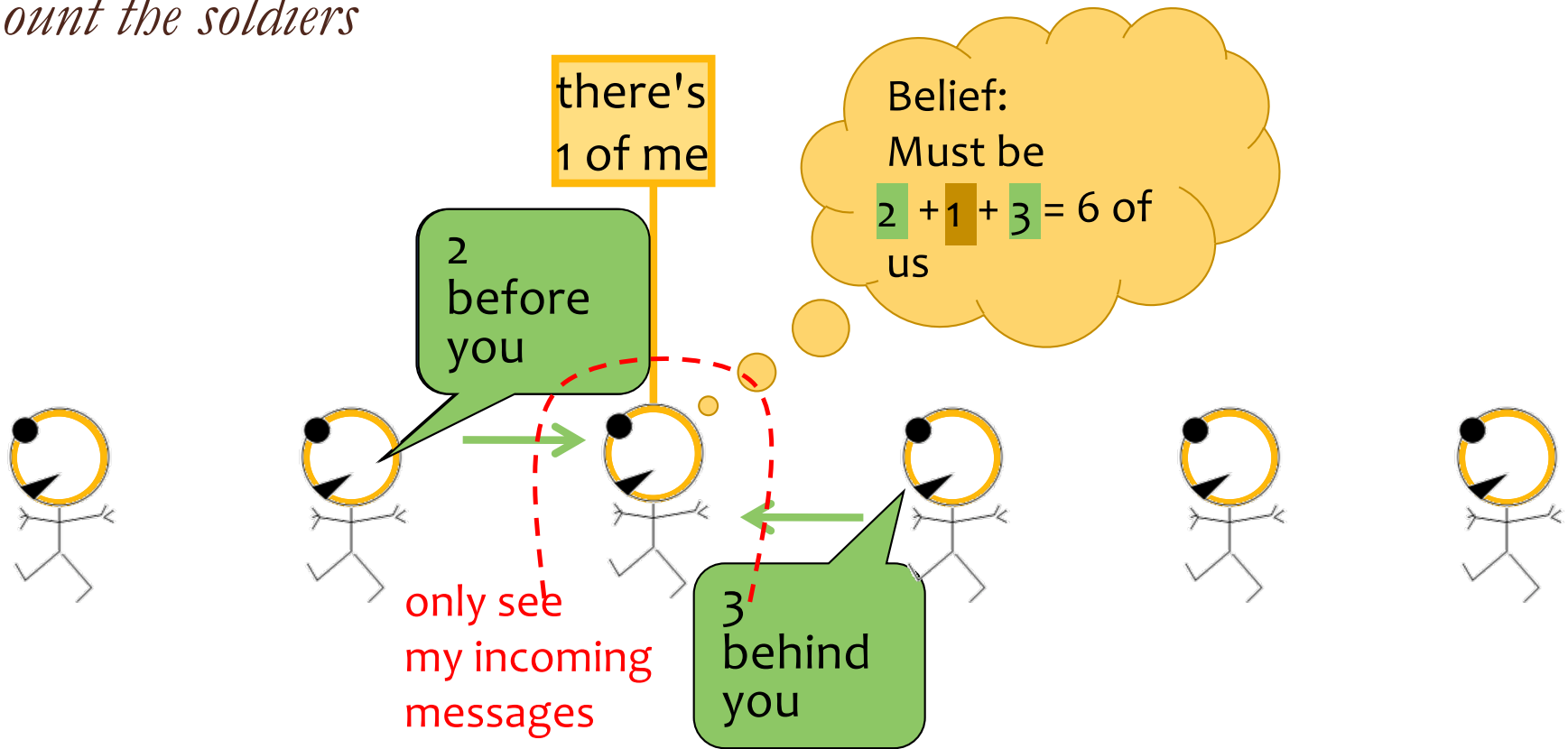
Transition matrix,  $\mathbf{B}$ , where  $P(Y_t = k | Y_{t-1} = j) = B_{j,k}, \forall t, k$

Initial probs,  $\mathbf{C}$ , where  $P(Y_1 = k) = C_k, \forall k$

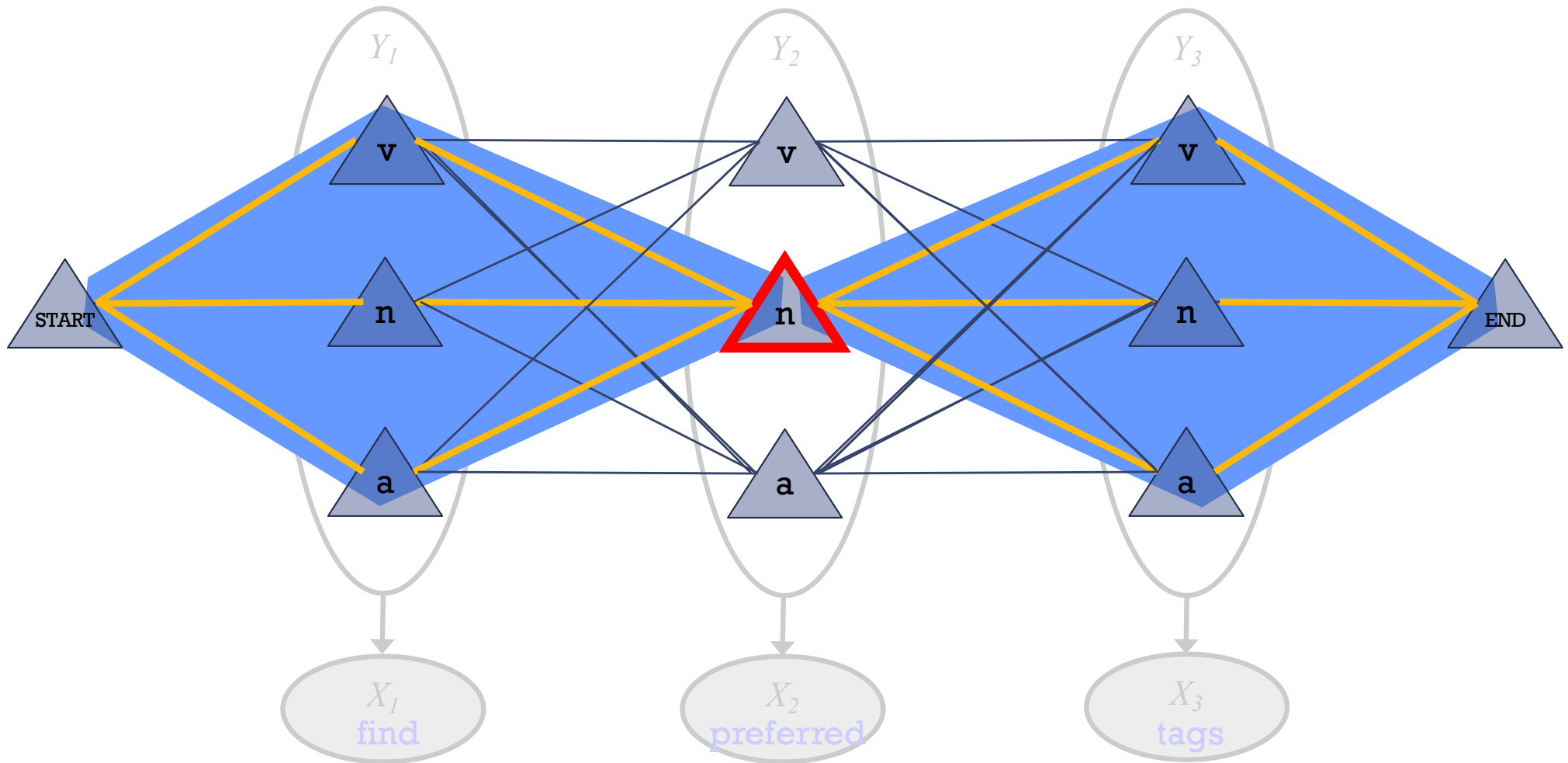


# Great Ideas in ML: Message Passing

*Count the soldiers*



# Forward-Backward Algorithm: Finds Marginals



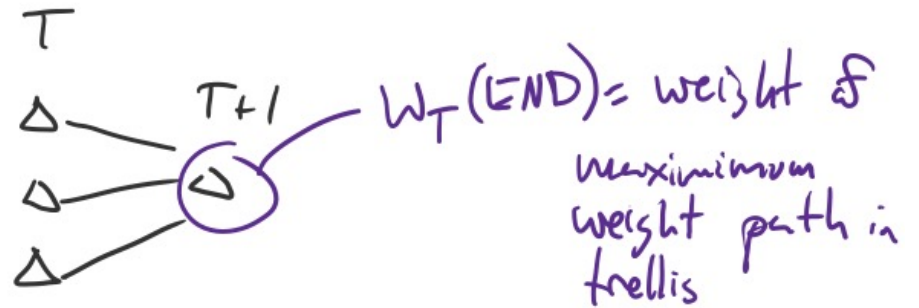
$\alpha_2(\mathbf{n})$  = total weight of these path prefixes ( $a + b + c$ )

$\beta_2(\mathbf{n})$  = total weight of these path suffixes ( $x + y + z$ )

Product gives  $ax+ay+az+bx+by+bz+cx+cy+cz$  = total weight of paths

# Viterbi Algorithm

Viterbi Algo:



for  $t = 1, \dots, T$ :  
 for  $k = 1, \dots, K$ :

$$W_t(v) = \max \left( \begin{array}{l} \underline{W_{t-1}(v)} S_{vvt} \\ W_{t-1}(u) S_{uvt} \\ W_{t-1}(a) S_{avt} \end{array} \right)$$

$$W_t(k) = \max_{j \in \{1, \dots, K\}} W_{t-1}(j) S_{kjt}$$

$$b_t(k) = \operatorname{argmax}_{j \in \{1, \dots, K\}} W_{t-1}(j) S_{kjt}$$

For HMM:

$$S_{kjt} = p(y_t = k | y_{t-1} = j)$$

$$p(x_t | y_t = k)$$

backpointer: tag at timestep  $t-1$  that yielded the max weight path into node  $(t, k)$

# Sample Questions

## 4 Hidden Markov Models

1. Given the POS tagging data shown, what are the parameter values learned by an HMM?

<b>Verb</b>	<b>Noun</b>	<b>Verb</b>
see	spot	run

<b>Verb</b>	<b>Noun</b>	<b>Verb</b>
run	spot	run

<b>Adj.</b>	<b>Adj.</b>	<b>Noun</b>
funny	funny	spot

# Sample Questions

## 4 Hidden Markov Models

1. Given the POS tagging data shown, what are the parameter values learned by an HMM?

Verb	Noun	Verb
see	spot	run

2. Suppose you are learning an HMM POS Tagger, how many POS tag sequences of length 23 are there?

Verb	Noun	Verb
run	spot	run

3. How does an HMM efficiently search for the most probable tag sequence given a 23-word sentence?

Adj.	Adj.	Noun
funny	funny	spot



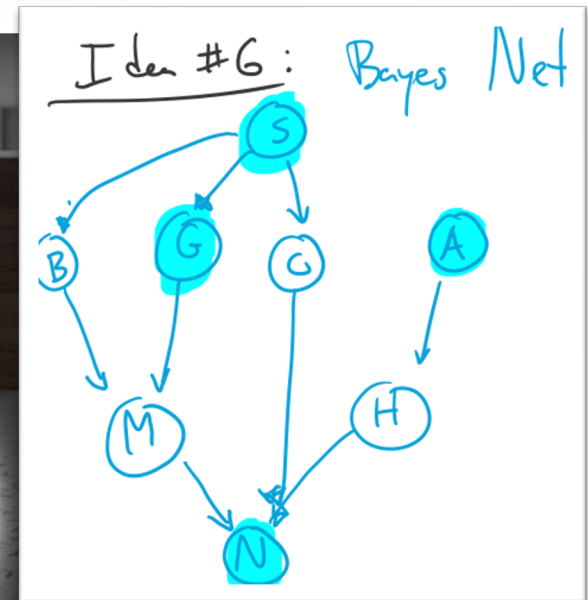
# Example: CMU Mission Control

90.5 WESA  
Pittsburgh's NPR News Station

WESA  
Morning Edition

## Pittsburgh's first mission control center to land at CMU ahead of 2022 lunar rover launch

90.5 WESA | By Kiley Koscinski  
Published March 29, 2022 at 4:44 PM EDT



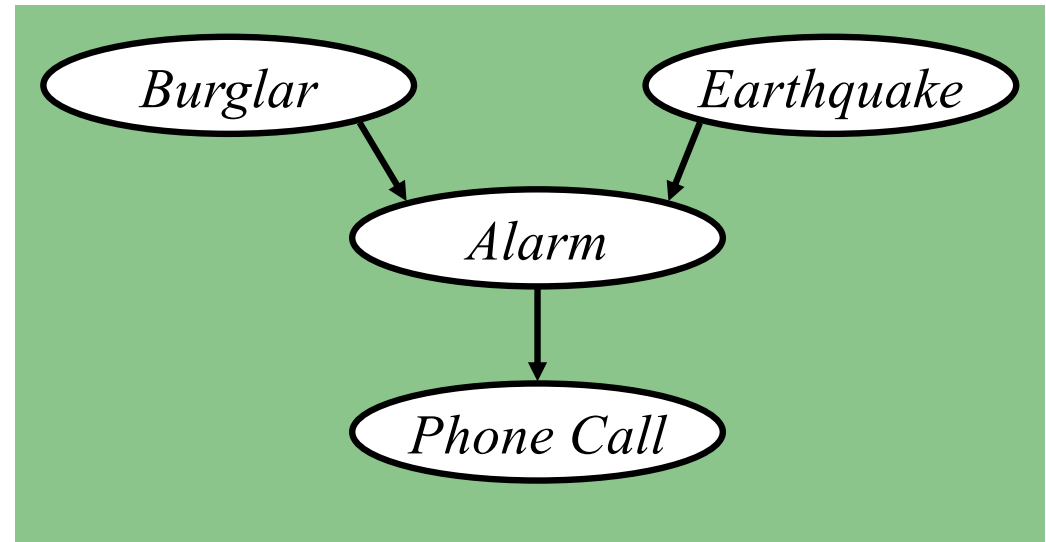
# The “Burglar Alarm” example

- After you get this phone call, suppose you learn that there was a medium-sized earthquake in your neighborhood. Oh, whew! Probably not a burglar after all.
- Earthquake “explains away” the hypothetical burglar.
- But then it must **not** be the case that

$$Burglar \perp\!\!\!\perp Earthquake \mid PhoneCall$$

even though

$$Burglar \perp\!\!\!\perp Earthquake$$



# Example: Tornado Alarms

## *Hacking Attack Woke Up Dallas With Emergency Sirens, Officials Say*

By ELI ROSENBERG and MAYA SALAM APRIL 8, 2017



Warning sirens in Dallas, meant to alert the public to emergencies like severe weather, started sounding around 11:40 p.m. Friday, and were not shut off until 1:20 a.m. Rex C. Curry for The New York Times

1. Imagine that you work at the 911 call center in Dallas
2. You receive six calls informing you that the Emergency Weather Sirens are going off
3. What do you conclude?

# Sample Questions

(a) [2 pts.] Write the expression for the joint distribution.

## 5 Graphical Models [16 pts.]

We use the following Bayesian network to model the relationship between studying ( $S$ ), being well-rested ( $R$ ), doing well on the exam ( $E$ ), and getting an A grade ( $A$ ). All nodes are binary, i.e.,  $R, S, E, A \in \{0, 1\}$ .

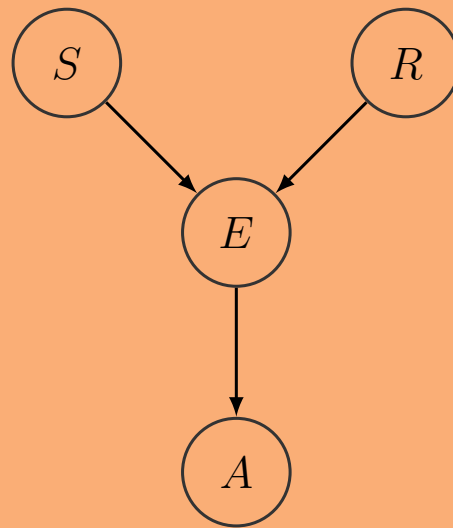


Figure 5: Directed graphical model for problem 5.

# Sample Questions

(b) [2 pts.] How many parameters are necessary to describe the joint distribution?

## 5 Graphical Models [16 pts.]

We use the following Bayesian network to model the relationship between studying ( $S$ ), being well-rested ( $R$ ), doing well on the exam ( $E$ ), and getting an A grade ( $A$ ). All nodes are binary, i.e.,  $R, S, E, A \in \{0, 1\}$ .

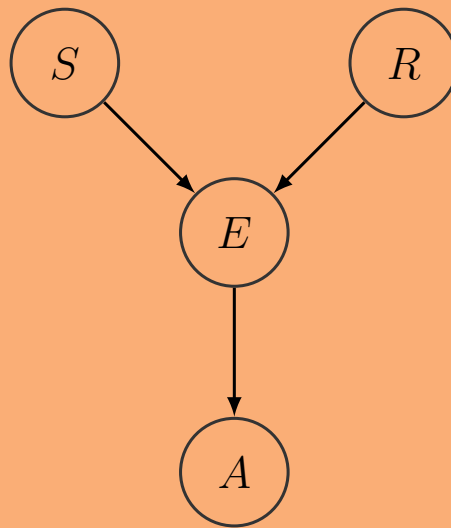


Figure 5: Directed graphical model for problem 5.

# Sample Questions

- (d) [2 pts.] Is  $S$  marginally independent of  $R$ ? Is  $S$  conditionally independent of  $R$  given  $E$ ? Answer yes or no to each questions and provide a brief explanation why.

## 5 Graphical Models [16 pts.]

We use the following Bayesian network to model the relationship between studying ( $S$ ), being well-rested ( $R$ ), doing well on the exam ( $E$ ), and getting an A grade ( $A$ ). All nodes are binary, i.e.,  $R, S, E, A \in \{0, 1\}$ .

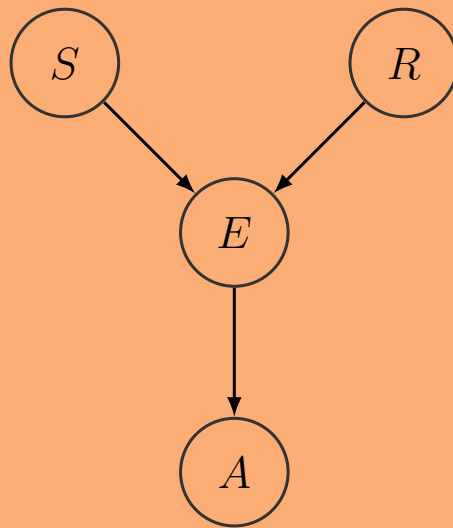


Figure 5: Directed graphical model for problem 5.

# Sample Questions

## 5 Graphical Models

- (f) [3 pts.] Give two reasons why the graphical models formalism is convenient when compared to learning a full joint distribution.

# A Few Problems for Bayes Nets

Suppose we already have the parameters of a Bayesian Network...

1. How do we compute the probability of a specific assignment to the variables?

$$P(T=t, H=h, A=a, C=c)$$

2. How do we draw a sample from the joint distribution?

$$t,h,a,c \sim P(T, H, A, C)$$

3. How do we compute marginal probabilities?

$$P(A) = \dots$$

4. How do we draw samples from a conditional distribution?

$$t,h,a \sim P(T, H, A \mid C = c)$$

5. How do we compute conditional marginal probabilities?

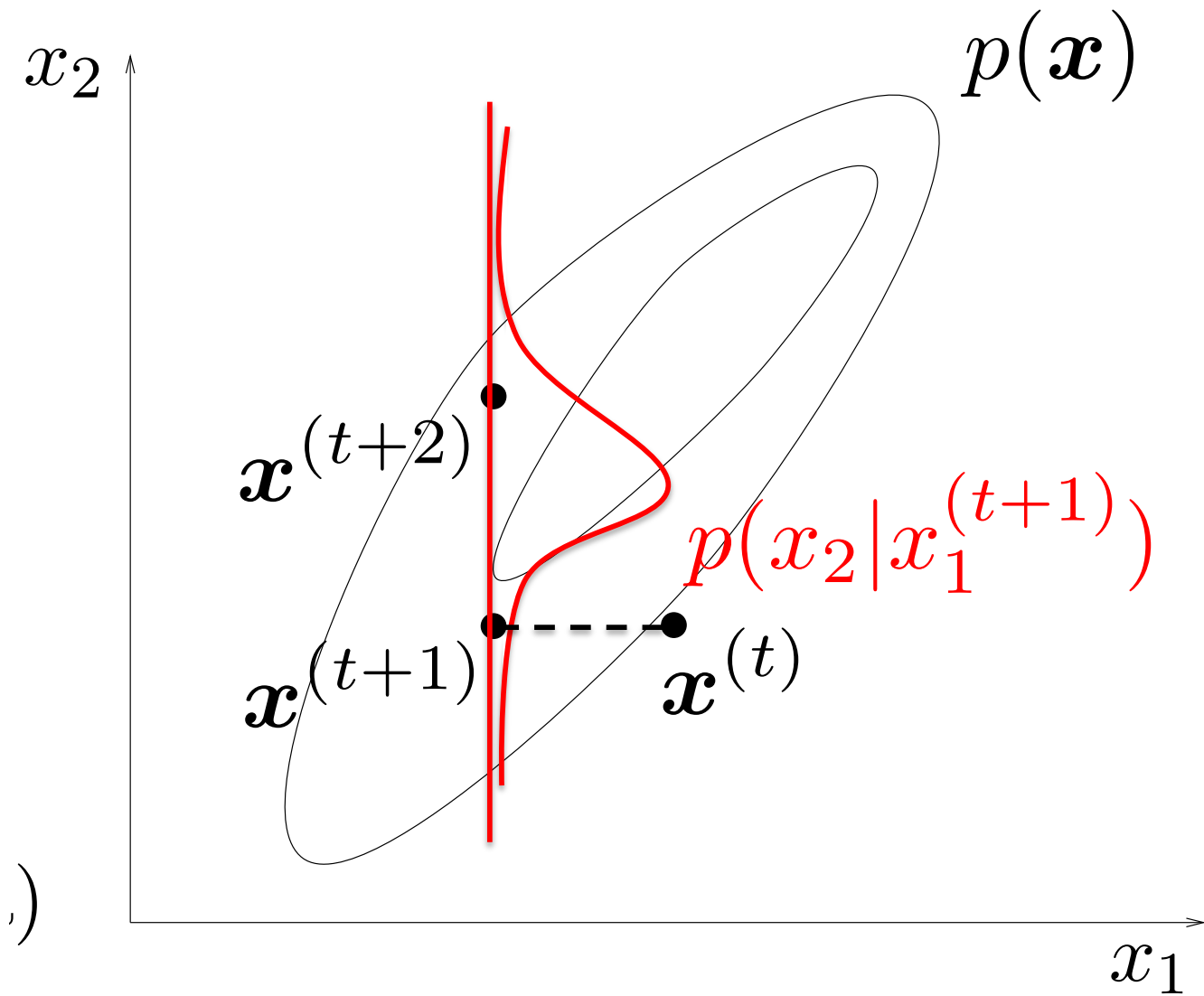
$$P(H \mid C = c) = \dots$$



Can we  
use  
samples  
?



# Gibbs Sampling



# RL: Components

## From the Environment (i.e. the MDP)

- State space,  $\mathcal{S}$
- Action space,  $\mathcal{A}$
- Reward function,  $R(s, a)$ ,  $R : \mathcal{S} \times \mathcal{A} \rightarrow \mathbb{R}$
- Transition probabilities,  $p(s' | s, a)$ 
  - Deterministic transitions:

$$p(s' | s, a) = \begin{cases} 1 & \text{if } \delta(s, a) = s' \\ 0 & \text{otherwise} \end{cases}$$

where  $\delta(s, a)$  is a transition function

Markov Assumption

$$p(s_{t+1} | s_t, a_t, \dots, s_1, a_1) \\ = p(s_{t+1} | s_t, a_t)$$

## From the Model

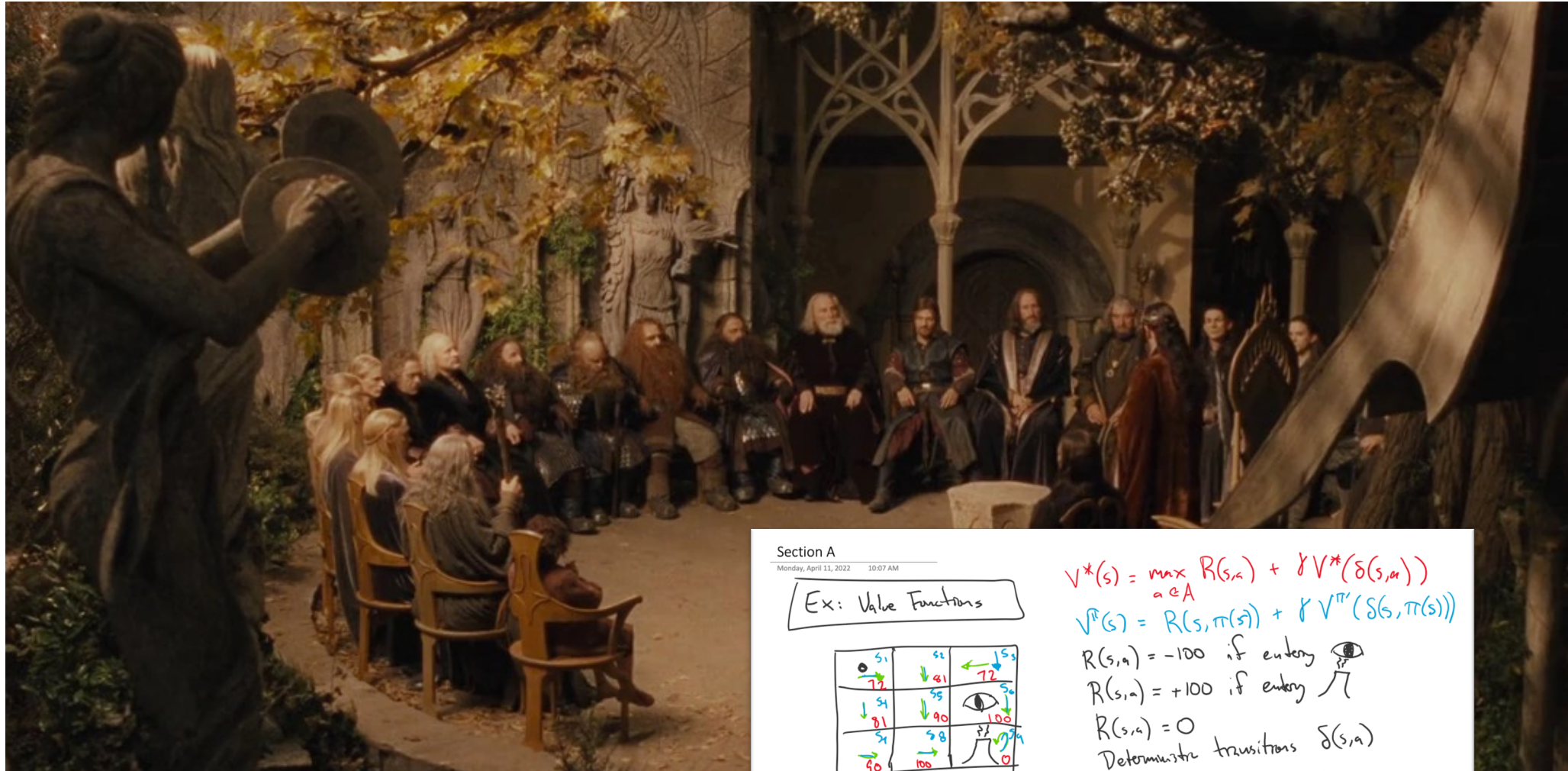
- Policy,  $\pi : \mathcal{S} \rightarrow \mathcal{A}$
- Value function,  $V^\pi : \mathcal{S} \rightarrow \mathbb{R}$ 
  - Measures the expected total payoff of starting in some state  $s$  and executing policy  $\pi$

# MDP Example: Multi-armed bandit

- Single state:  
 $|\mathcal{S}| = 1$
- Three actions:  
 $\mathcal{A} = \{1, 2, 3\}$
- Rewards are stochastic



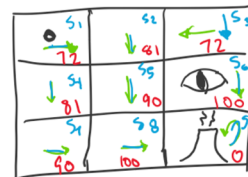
# Example: Path Planning



## Section A


Monday, April 11, 2022 10:07 AM

Ex: Value Functions



$$V^*(s) = \max_{a \in A} R(s,a) + \gamma V^*(\delta(s,a))$$

$$V^\pi(s) = R(s, \pi(s)) + \gamma V^\pi(\delta(s, \pi(s)))$$

$R(s,a) = -100$  if entering 

$R(s,a) = +100$  if entering 

$R(s,a) = 0$

Deterministic transitions  $\delta(s,a)$

$V^*$  values, Assume  $\gamma = 0.9$

$\leftarrow$  an optimal policy,  $\pi^*$

$\leftarrow$  another policy,  $\pi'$

$$V^{\pi'}(s_3) = -100 + 0.9(100) = -10$$

# Learning $Q^*(s, a)$

- Algorithm 3:  $\epsilon$ -greedy online learning of  $Q^*$  (table form)
  - Inputs: discount factor  $\gamma$ ,
  - an initial state  $s$ ,
  - greediness parameter  $\epsilon \in [0, 1]$ ,
  - learning rate  $\alpha \in [0, 1]$  (“mistrust parameter”)
- Initialize  $Q(s, a) = 0 \forall s \in \mathcal{S}, a \in \mathcal{A}$   
( $Q$  is a  $|\mathcal{S}| \times |\mathcal{A}|$  table or array)
- While TRUE, do
  - With probability  $1 - \epsilon$ , take the greedy action  $a = \operatorname{argmax}_{a' \in \mathcal{A}} Q(s, a')$ . Otherwise (with probability  $\epsilon$ ), take a random action  $a$
  - Receive reward  $r = R(s, a)$
  - Observe the new state  $s' \sim p(S' | s, a)$
  - Update  $Q$  and  $s$

$$Q(s, a) \leftarrow (1 - \alpha)Q(s, a) + \alpha \left( r + \gamma \max_{a'} Q(s', a') \right)$$

$$s \leftarrow s'$$

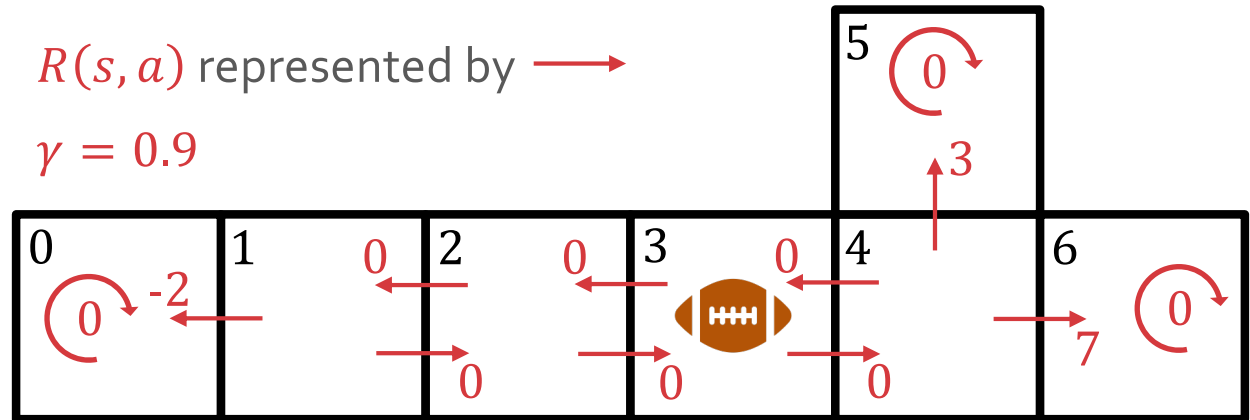
Current value

Update w/  
deterministic transitions

# Learning $Q^*(s, a)$ : Example

$R(s, a)$  represented by  $\rightarrow$

$\gamma = 0.9$



$$Q(3, \rightarrow) \leftarrow 0 + (0.9) \max_{a' \in \{\rightarrow, \leftarrow, \uparrow, \downarrow\}} Q(4, a') = 2.7$$

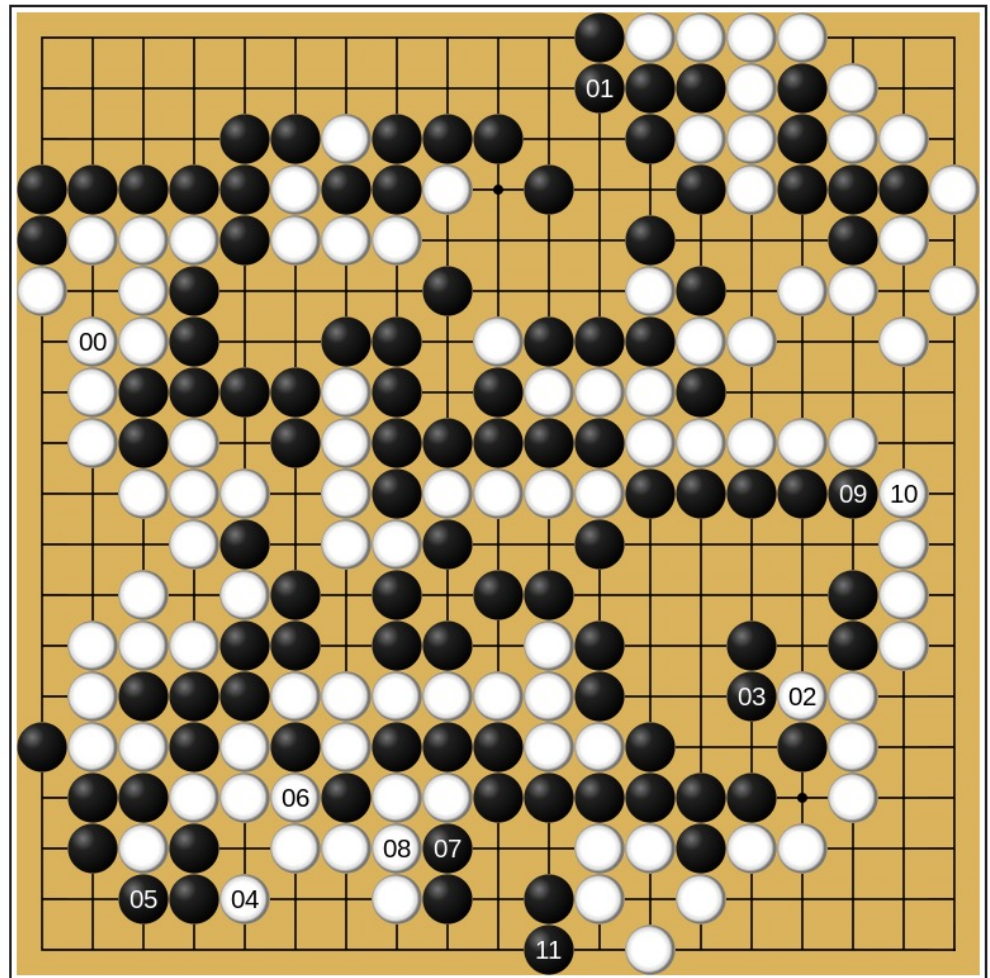
$Q(s, a)$	$\rightarrow$	$\leftarrow$	$\uparrow$	$\downarrow$
0	0	0	0	0
1	0	0	0	0
2	0	0	0	0
3	2.7	0	0	0
4	0	0	3	0
5	0	0	0	0
6	0	0	0	0

# Alpha Go

## Game of Go (圍棋)

- 19x19 **board**
- Players alternately play black/white **stones**
- **Goal** is to fully encircle the largest region on the board
- **Simple** rules, but **extremely complex** game play

AlphaGo (Black) vs. Lee Sedol (White) - Game 2  
Final position (AlphaGo wins in 211 moves)



# Deep Q-Learning

**Question:** *What if our state space  $S$  is too large to represent with a table?*

**Examples:**

- $s_t$  = pixels of a video game
- $s_t$  = continuous values of a sensors in a manufacturing robot
- $s_t$  = sensor output from a self-driving car

**Answer:** Use a parametric function to approximate the table entries

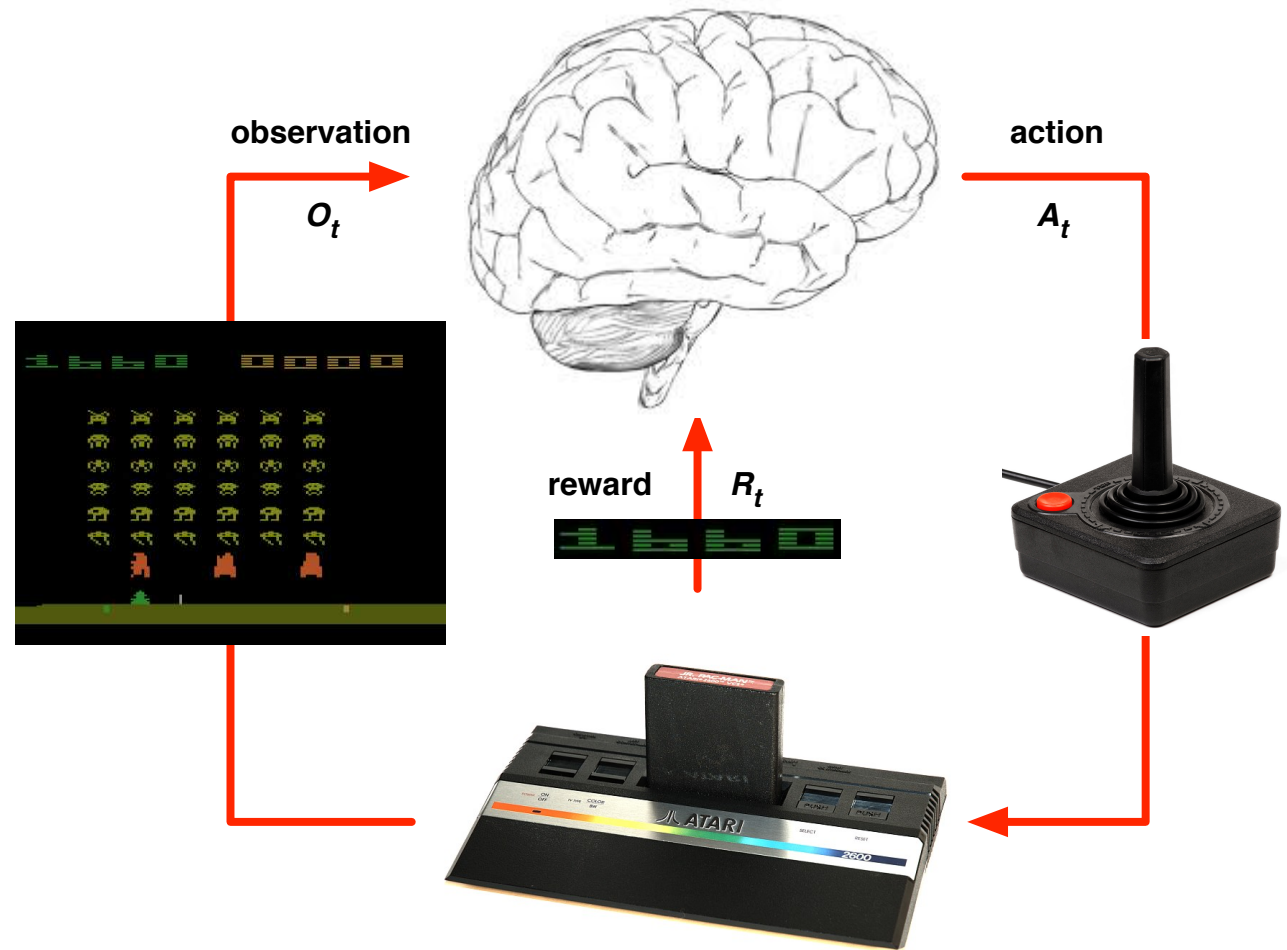
**Key Idea:**

1. Use a neural network  $Q(s,a; \theta)$  to approximate  $Q^*(s,a)$
2. Learn the parameters  $\theta$  via SGD with training examples  $\langle s_t, a_t, r_t, s_{t+1} \rangle$



# Playing Atari with Deep RL

- Setup: RL system observes the pixels on the screen
- It receives rewards as the game score
- Actions decide how to move the joystick / buttons



# Sample Questions

## 7.1 Reinforcement Learning

3. (1 point) **Please select one statement that is true for reinforcement learning and supervised learning.**
- Reinforcement learning is a kind of supervised learning problem because you can treat the reward and next state as the label and each state, action pair as the training data.
  - Reinforcement learning differs from supervised learning because it has a temporal structure in the learning process, whereas, in supervised learning, the prediction of a data point does not affect the data you would see in the future.

# Sample Questions

## 7.1 Reinforcement Learning

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- Reinforcement learning is a kind of supervised learning problem because you can treat the reward and next state as the label and each state, action pair as the training data.
- Reinforcement learning differs from supervised learning because it has a temporal structure in the learning process, whereas, in supervised learning, the prediction of a data point does not affect the data you would see in the future.

4. (1 point) **True or False:** Value iteration is better at balancing exploration and exploitation compared with policy iteration.

- True
- False

# Sample Questions

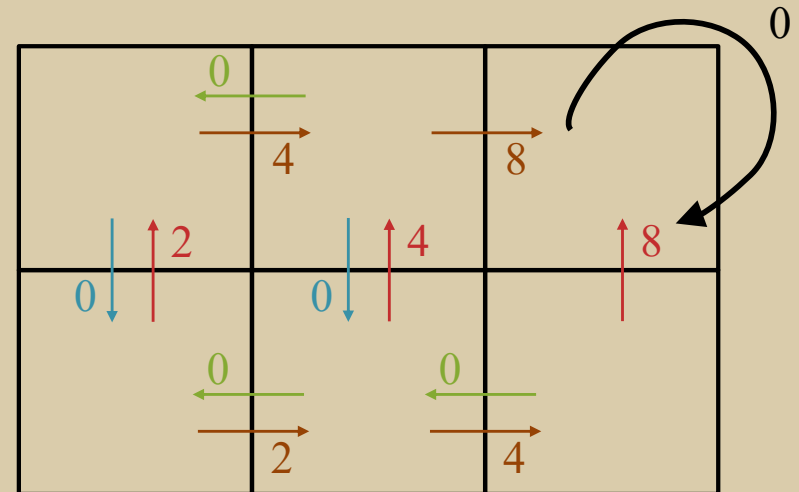
## 7.1 Reinforcement Learning

1. For the  $R(s,a)$  values shown on the arrows below, what is the corresponding optimal policy? Assume the discount factor is 0.1

2. For the  $R(s,a)$  values shown on the arrows below, which are the corresponding  $V^*(s)$  values? Assume the discount factor is 0.1

3. For the  $R(s,a)$  values shown on the arrows below, which are the corresponding  $Q^*(s,a)$  values? Assume the discount factor is 0.1

4. Could we change  $R(s,a)$  such that all the  $V^*(s)$  values change but the optimal policy stays the same? If so, show how and if not, briefly explain why not.



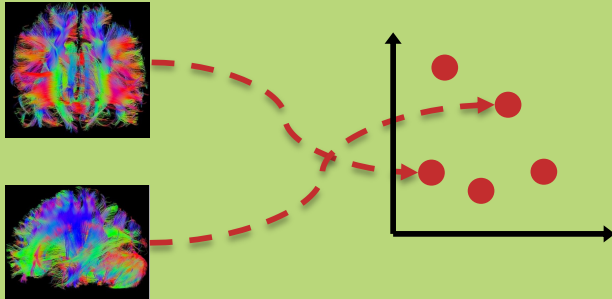
# Shortcut Example



<https://www.youtube.com/watch?v=MIJNgpEfPfE>

# PCA section in one slide...

## 1. Dimensionality reduction:



## 2. Random Projection:

① Randomly sample matrix  $V \in \mathbb{R}^{K \times M}$   
② Project down:  $\vec{U}^{(i)} = V \vec{X}^{(i)}$

## 3. Definition of PCA:

Choose the matrix  $V$  that either...

1. minimizes reconstruction error
2. consists of the  $K$  eigenvectors with largest eigenvalue

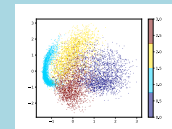
The above are equivalent definitions.

## 4. Algorithm for PCA:

*The option we'll focus on:*

Run Singular Value Decomposition (SVD) to obtain all the eigenvectors. Keep just the top- $K$  to form  $V$ . Play some tricks to keep things efficient.

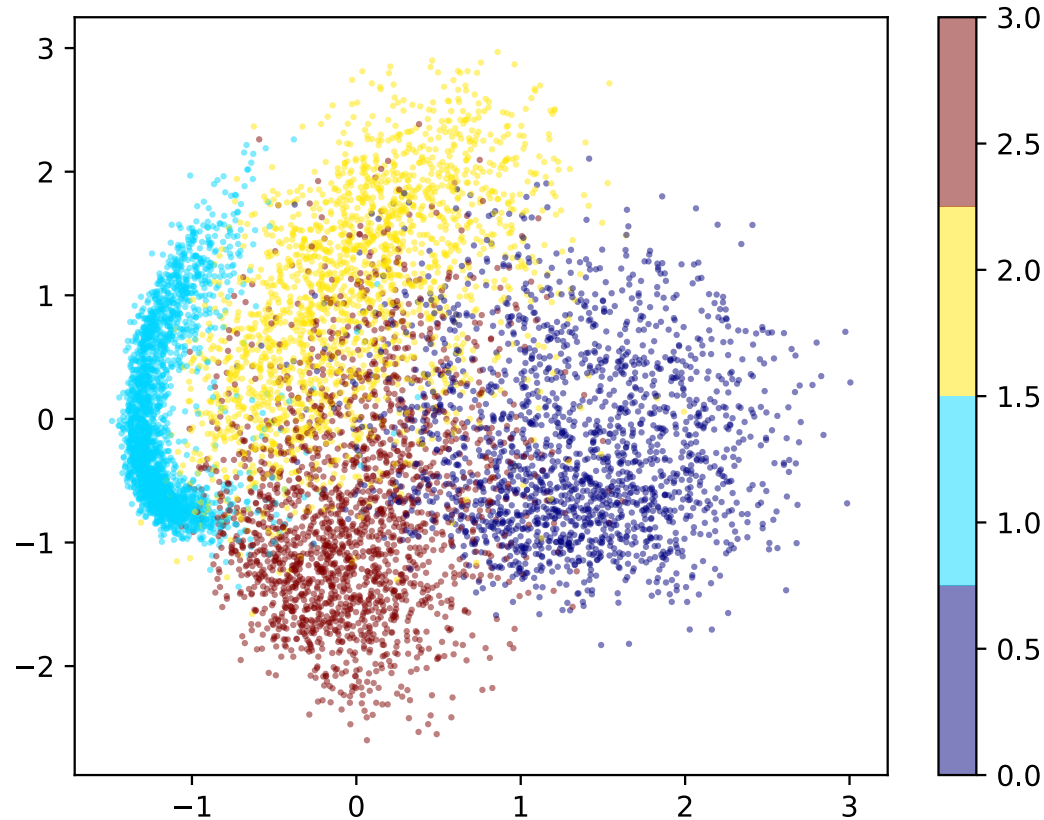
## 5. An Example



# Projecting MNIST digits

## Task Setting:

1. Take 25x25 images of digits and project them down to 2 components
2. Plot the 2 dimensional points

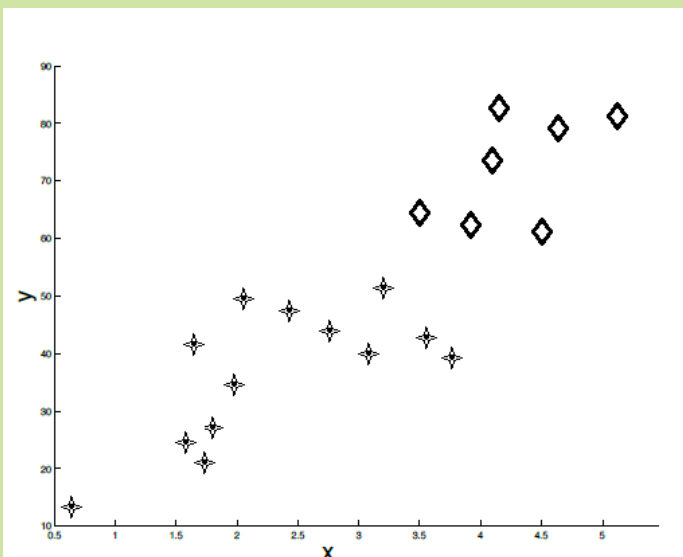


# Sample Questions

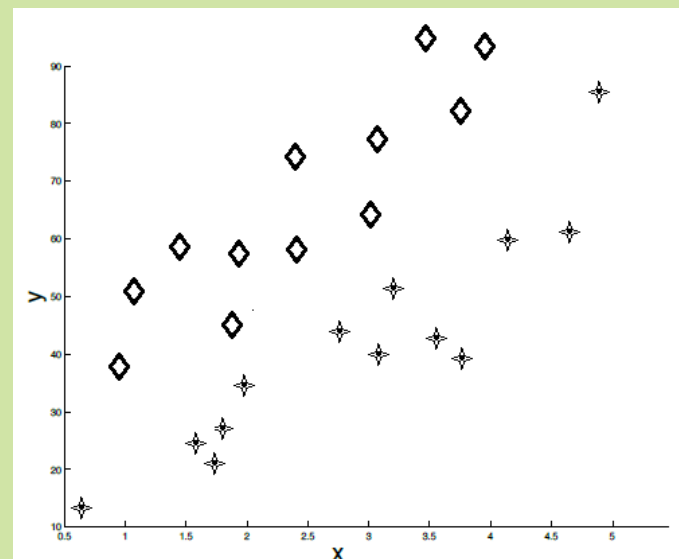
## 4 Principal Component Analysis [16 pts.]

- (a) In the following plots, a train set of data points  $X$  belonging to two classes on  $\mathbb{R}^2$  are given, where the original features are the coordinates  $(x, y)$ . For each, answer the following questions:
- [3 pt.] Draw all the principal components.
  - [6 pts.] Can we correctly classify this dataset by using a threshold function after projecting onto one of the principal components? If so, which principal component should we project onto? If not, explain in 1–2 sentences why it is not possible.

Dataset 1:



Dataset 2:





# K-Means Algorithm

- **Given** unlabeled feature vectors  
 $D = \{\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots, \mathbf{x}^{(N)}\}$
- **Initialize** cluster centers  $\mathbf{c} = \{\mathbf{c}^{(1)}, \dots, \mathbf{c}^{(K)}\}$
- **Repeat** until convergence:
  - for  $i$  in  $\{1, \dots, N\}$   
 $z^{(i)} \leftarrow$  **index**  $j$  of cluster center **nearest** to  $\mathbf{x}^{(i)}$
  - for  $j$  in  $\{1, \dots, K\}$   
 $\mathbf{c}^{(j)} \leftarrow$  **mean** of **all** points assigned to cluster  $j$

bed-time

3:00

12:00

9:00

20

30

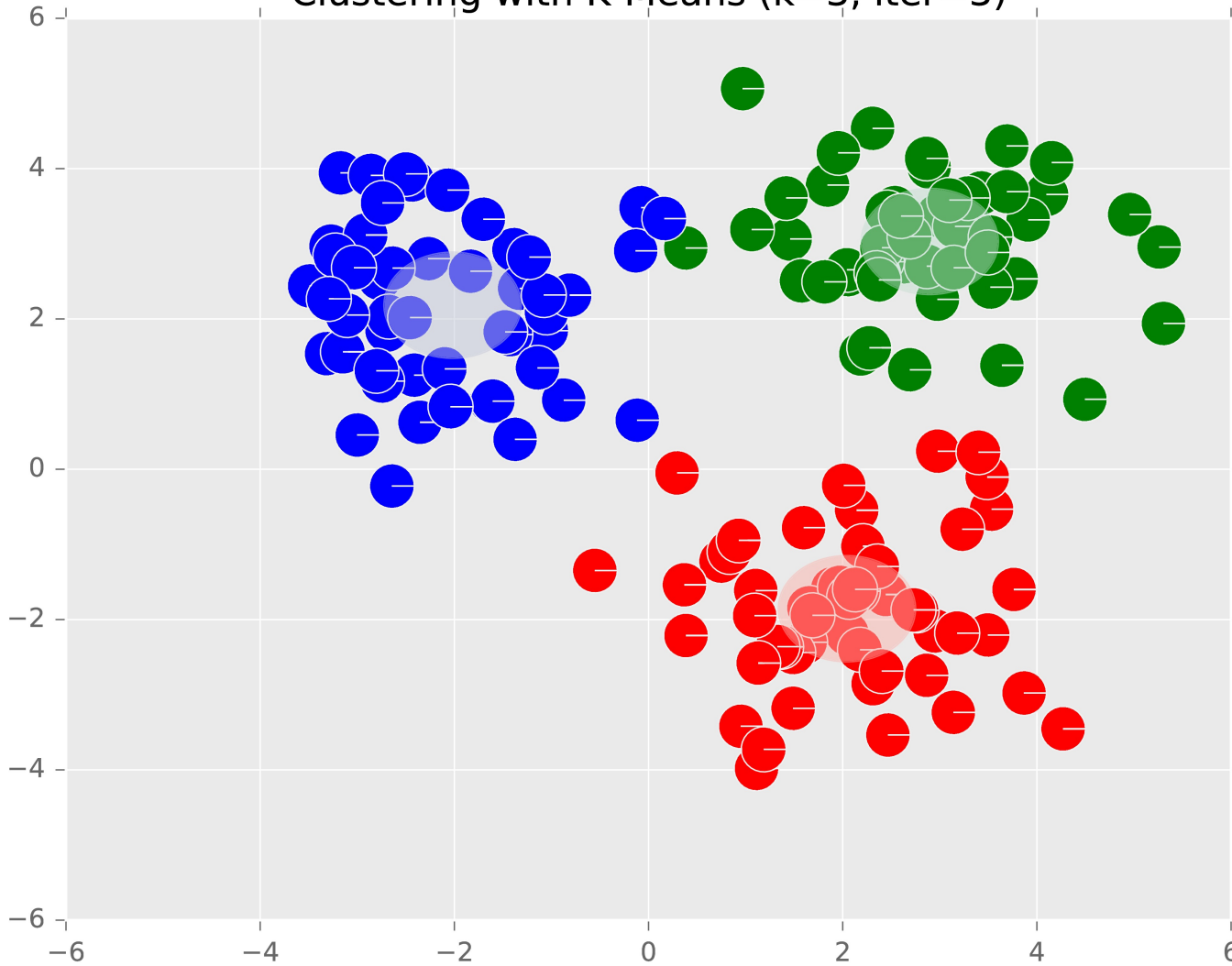
40

age



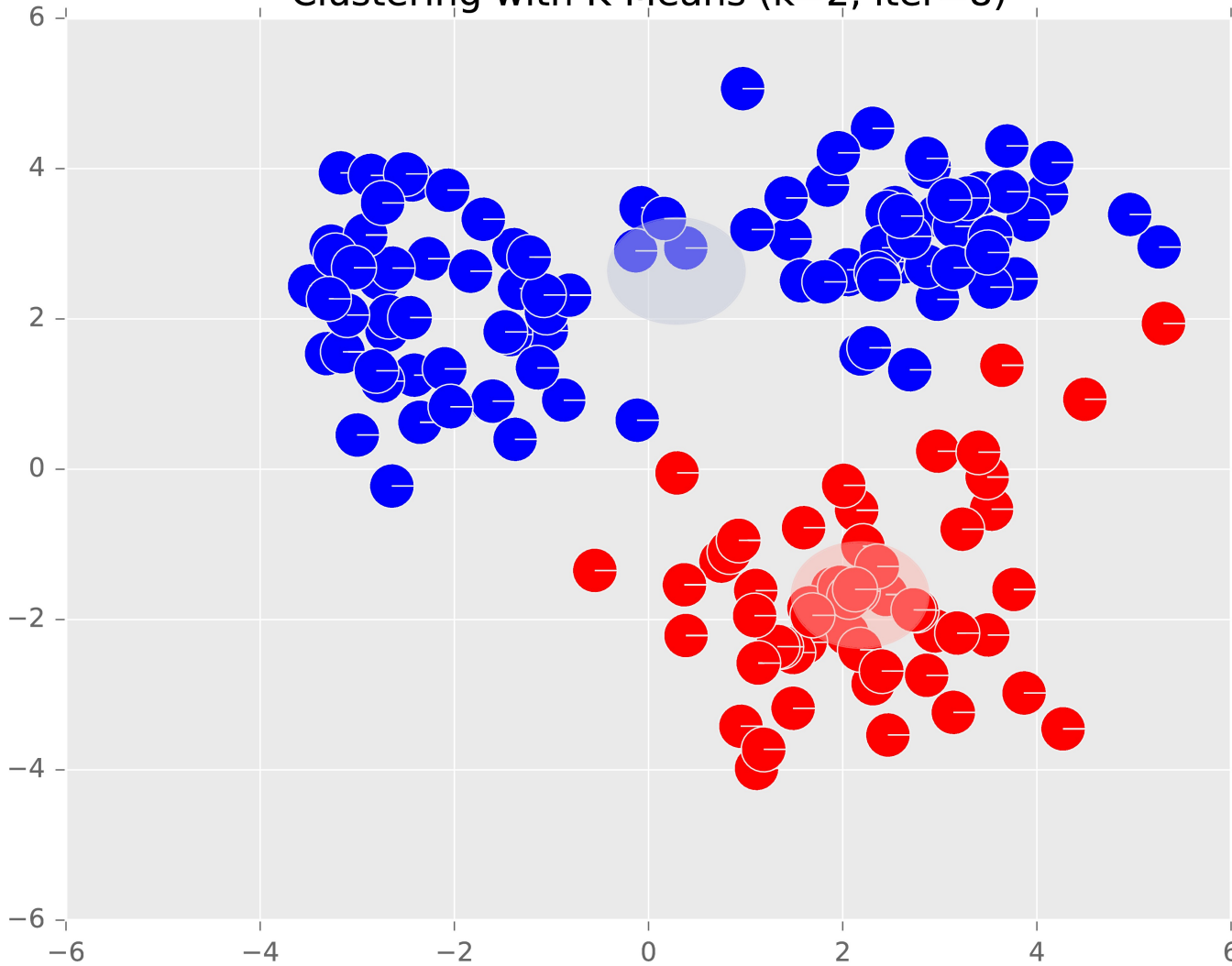
# Example: K-Means

Clustering with K-Means (k=3, iter=3)



# Example: K-Means

Clustering with K-Means (k=2, iter=8)



# Sample Questions

## 2.2 Lloyd's algorithm

Circle the image which depicts the cluster center positions after 1 iteration of Lloyd's algorithm.

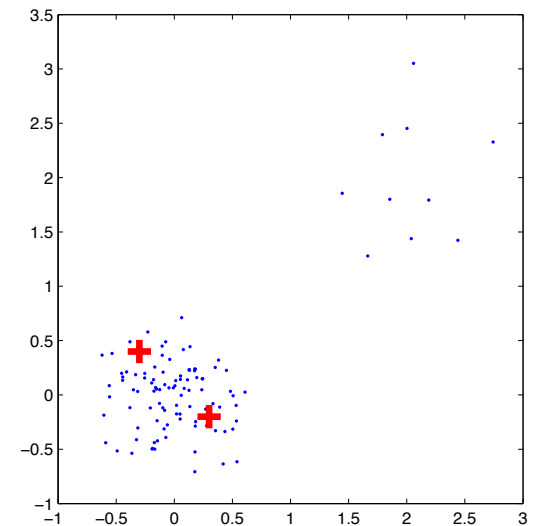
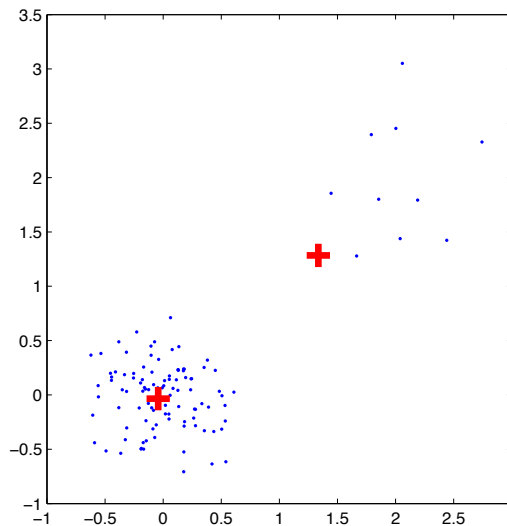
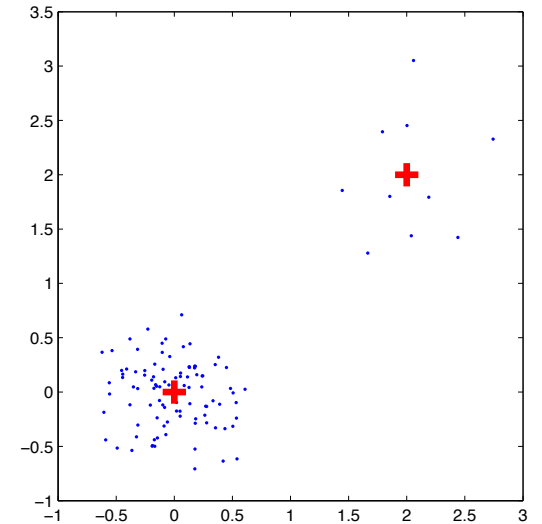
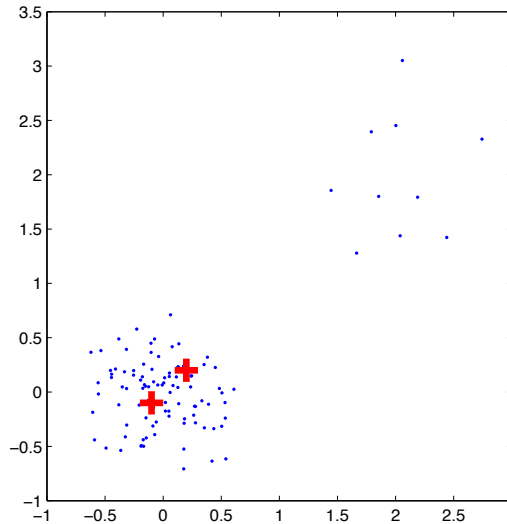
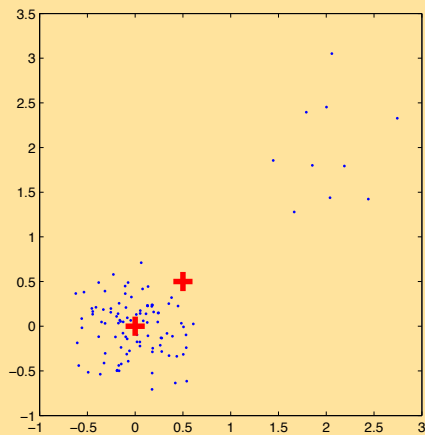


Figure 2: Initial data and cluster centers

# Recommender Systems

NETFLIX

## Netflix Prize

COMPLETED

[Home](#) [Rules](#) [Leaderboard](#) [Update](#)

## Leaderboard

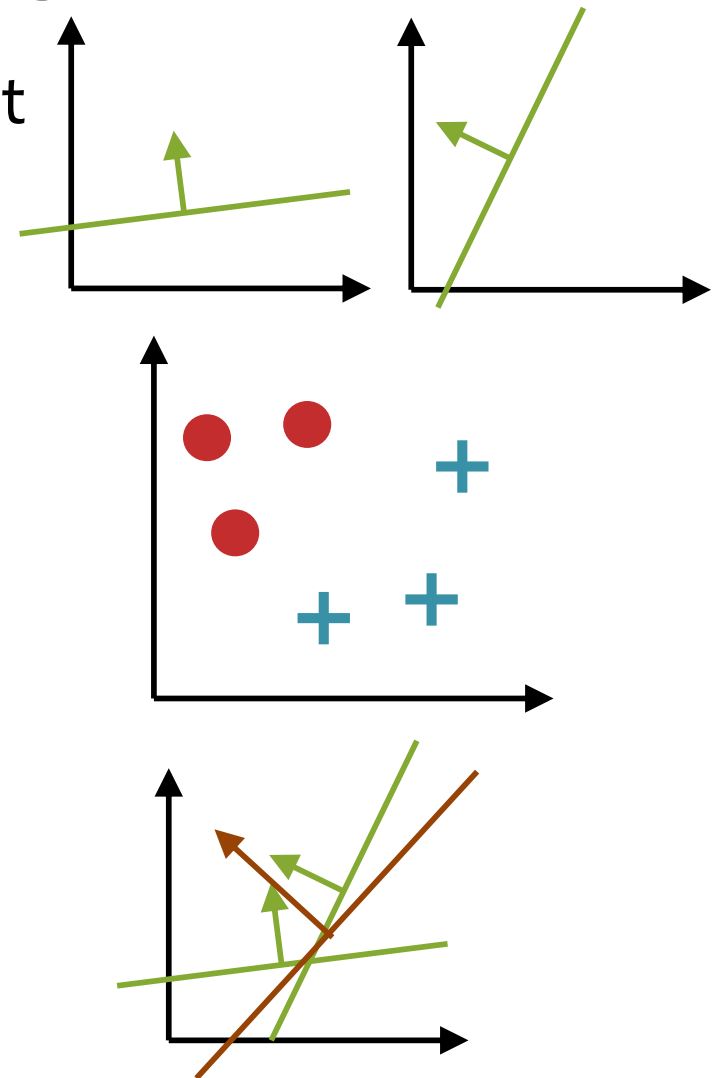
Showing Test Score. [Click here to show quiz score](#)

Rank	Team Name	Best Test Score	% Improvement	Best Submit Time
<b>Grand Prize - RMSE = 0.8567 - Winning Team: BellKor's Pragmatic Chaos</b>				
1	<a href="#">BellKor's Pragmatic Chaos</a>	0.8567	10.06	2009-07-26 18:18:28
2	<a href="#">The Ensemble</a>	0.8567	10.06	2009-07-26 18:38:22
3	<a href="#">Grand Prize Team</a>	0.8582	9.90	2009-07-10 21:24:40
4	<a href="#">Opera Solutions and Vandelay United</a>	0.8588	9.84	2009-07-10 01:12:31
5	<a href="#">Vandelay Industries!</a>	0.8591	9.81	2009-07-10 00:32:20
6	<a href="#">PragmaticTheory</a>	0.8594	9.77	2009-06-24 12:06:56
7	<a href="#">BellKor in BigChaos</a>	0.8601	9.70	2009-05-13 08:14:09
8	<a href="#">Dace</a>	0.8612	9.59	2009-07-24 17:18:43
9	<a href="#">Feeds2</a>	0.8622	9.48	2009-07-12 13:11:51
10	<a href="#">BigChaos</a>	0.8623	9.47	2009-04-07 12:33:59
11	<a href="#">Opera Solutions</a>	0.8623	9.47	2009-07-24 00:34:07
12	<a href="#">BellKor</a>	0.8624	9.46	2009-07-26 17:19:11

# Weighted Majority Algorithm

(Littlestone & Warmuth, 1994)

- **Given:** pool  $A$  of binary classifiers (that you know nothing about)
- **Data:** stream of examples (i.e. online learning setting)
- **Goal:** design a new learner that uses the predictions of the pool to make new predictions
- **Algorithm:**
  - Initially weight all classifiers equally
  - Receive a training example and predict the (weighted) majority vote of the classifiers in the pool
  - Down-weight classifiers that contribute to a mistake by a factor of  $\beta$



# Weighted Majority Algorithm

## Theorems (Littlestone & Warmuth, 1994)

For the general case where  $WM$  is applied to a pool  $\mathcal{A}$  of algorithms we show the following upper bounds on the number of mistakes made in a given sequence of trials:

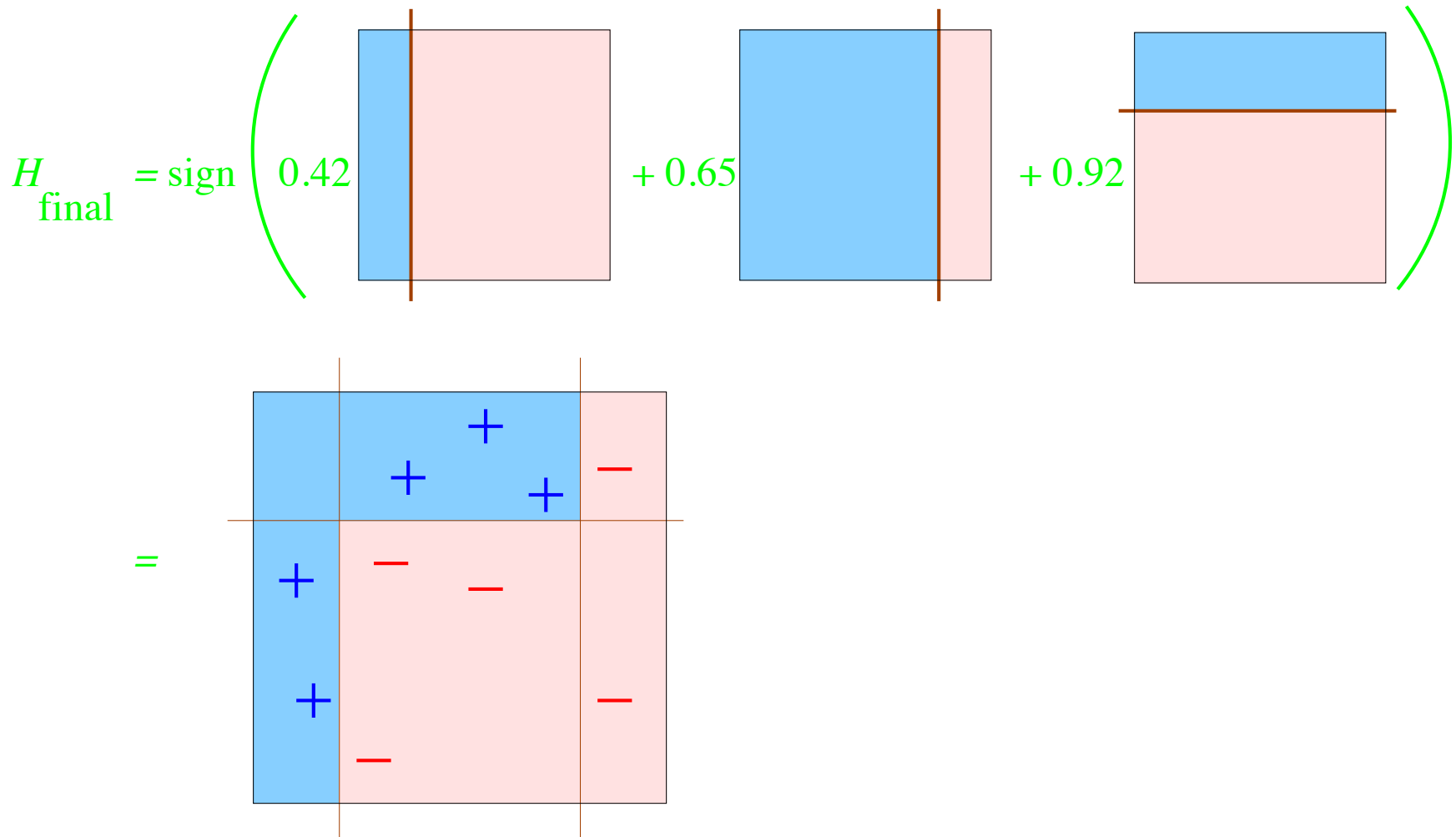
1.  $O(\log |\mathcal{A}| + m)$ , if one algorithm of  $\mathcal{A}$  makes at most  $m$  mistakes.
2.  $O(\log \frac{|\mathcal{A}|}{k} + m)$ , if each of a subpool of  $k$  algorithms of  $\mathcal{A}$  makes at most  $m$  mistakes.
3.  $O(\log \frac{|\mathcal{A}|}{k} + \frac{m}{k})$ , if the total number of mistakes of a subpool of  $k$  algorithms of  $\mathcal{A}$  is at most  $m$ .



These are  
“mistake  
bounds” of the  
variety we saw  
for the  
Perceptron  
algorithm



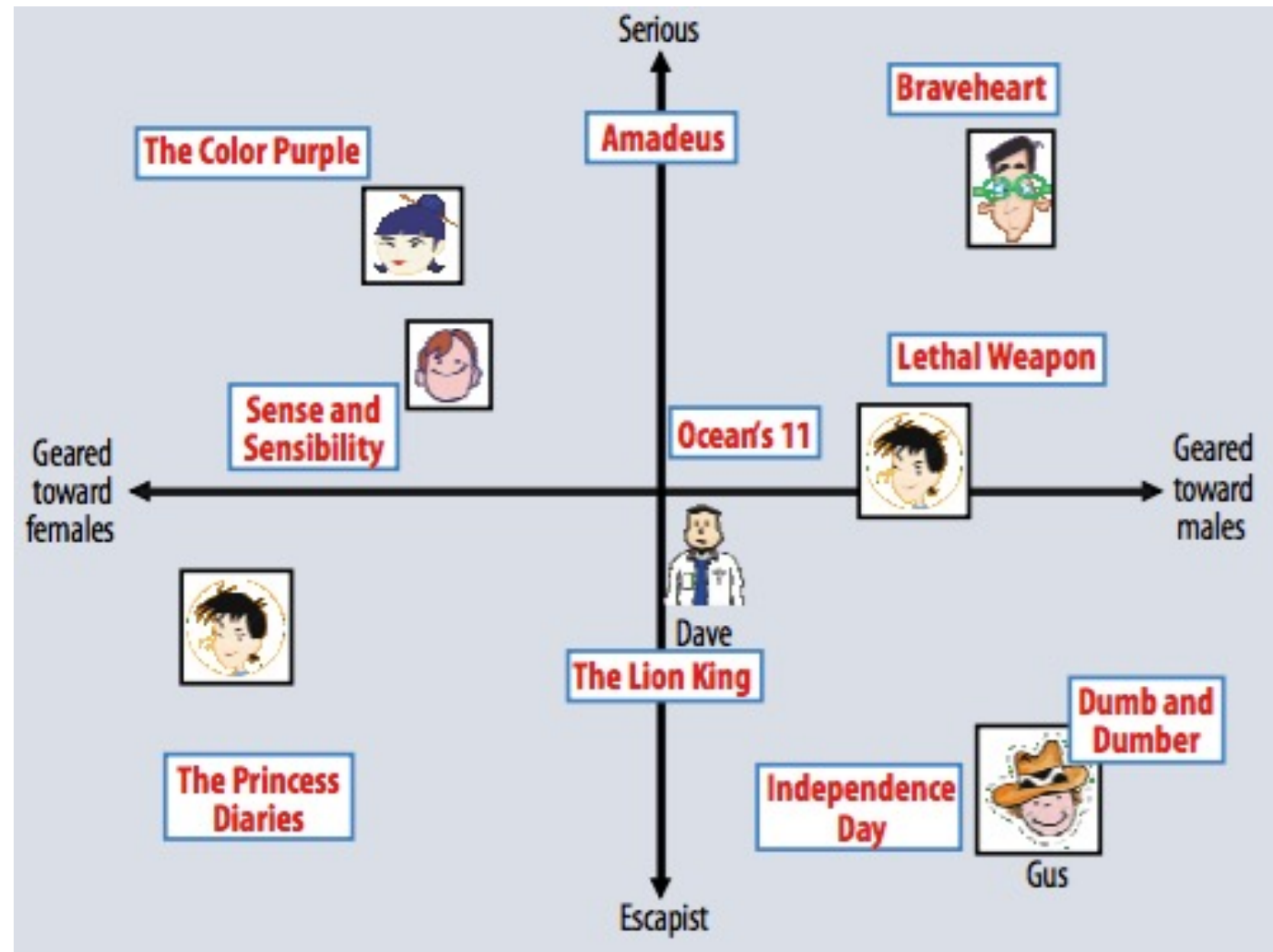
# AdaBoost: Toy Example



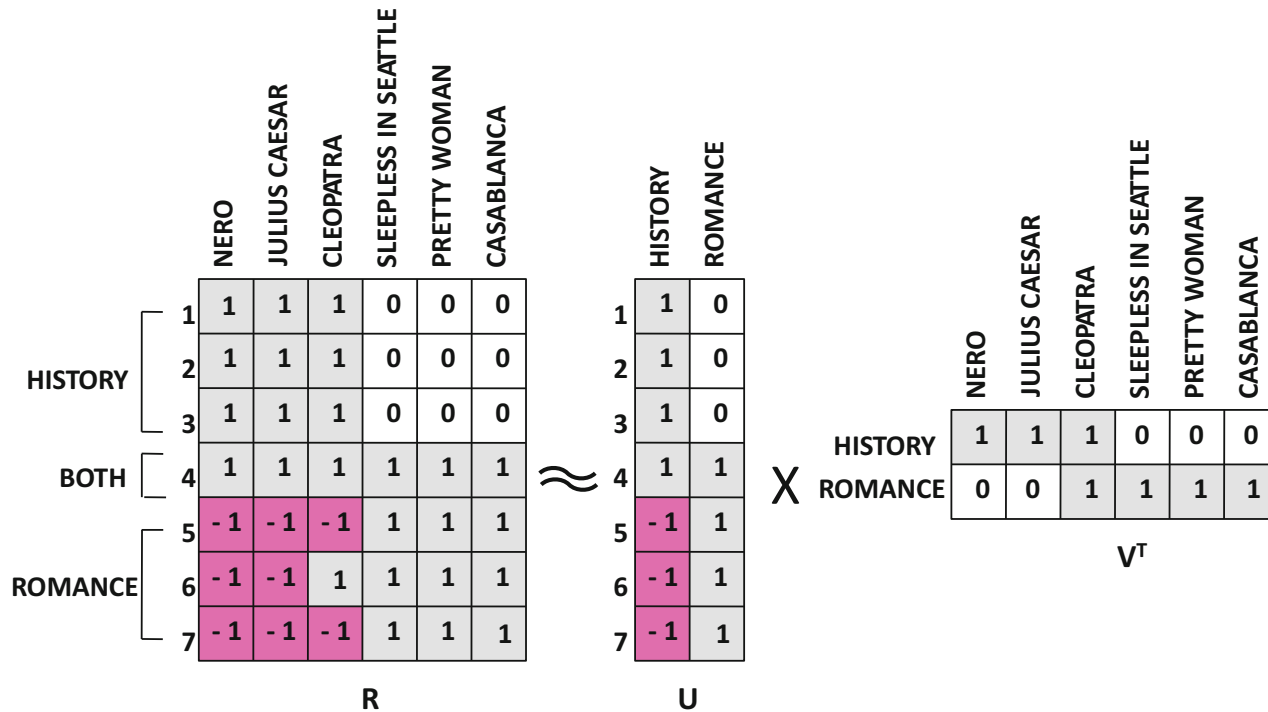
# Two Types of Collaborative Filtering

## 2. Latent Factor Methods

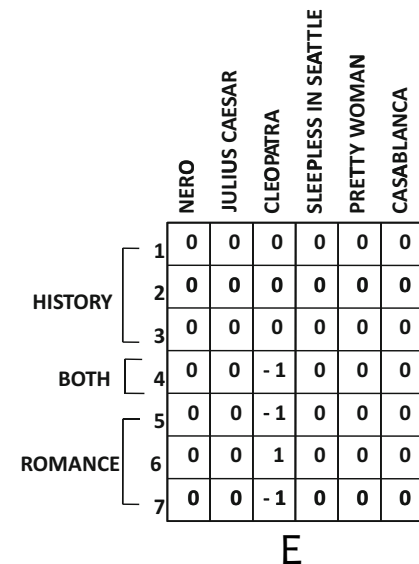
- Assume that both movies and users live in some **low-dimensional space** describing their properties
- **Recommend** a movie based on its **proximity** to the user in the latent space
- **Example Algorithm:** Matrix Factorization



# Example: MF for Netflix Problem



(a) Example of rank-2 matrix factorization



(b) Residual matrix

# Recommending Movies

## Question:

Which of the following pieces of information about user behavior could be used to improve a collaborative filtering system?

## Select all that apply

- A. # of times a user watched a given movie
- B. Total # of movies a user has watched
- C. How often a user turns on subtitles
- D. # of times a user paused a given movie
- E. How many accounts a user is associated with
- F. # of DVDs a user can rent at a time

# Classification and Regression: The Big Picture

## Recipe for Machine Learning

1. Given data  $\mathcal{D} = \{\mathbf{x}^{(i)}, y^{(i)}\}_{i=1}^N$
2. (a) Choose a decision function  $h_{\theta}(\mathbf{x}) = \dots$   
(parameterized by  $\theta$ )  
(b) Choose an objective function  $J_{\mathcal{D}}(\theta) = \dots$   
(relies on data)
3. Learn by choosing parameters that optimize the objective  $J_{\mathcal{D}}(\theta)$

$$\hat{\theta} \approx \underset{\theta}{\operatorname{argmin}} J_{\mathcal{D}}(\theta)$$

4. Predict on new test example  $\mathbf{x}_{\text{new}}$  using  $h_{\theta}(\cdot)$

$$\hat{y} = h_{\theta}(\mathbf{x}_{\text{new}})$$

## Optimization Method

- Gradient Descent:  $\theta \rightarrow \theta - \gamma \nabla_{\theta} J(\theta)$
- SGD:  $\theta \rightarrow \theta - \gamma \nabla_{\theta} J^{(i)}(\theta)$   
for  $i \sim \text{Uniform}(1, \dots, N)$   
where  $J(\theta) = \frac{1}{N} \sum_{i=1}^N J^{(i)}(\theta)$
- mini-batch SGD
- closed form
  1. compute partial derivatives
  2. set equal to zero and solve

## Decision Functions

- Perceptron:  $h_{\theta}(\mathbf{x}) = \text{sign}(\theta^T \mathbf{x})$
- Linear Regression:  $h_{\theta}(\mathbf{x}) = \theta^T \mathbf{x}$
- Discriminative Models:  $h_{\theta}(\mathbf{x}) = \underset{y}{\operatorname{argmax}} p_{\theta}(y | \mathbf{x})$ 
  - Logistic Regression:  $p_{\theta}(y = 1 | \mathbf{x}) = \sigma(\theta^T \mathbf{x})$
  - Neural Net (classification):  
 $p_{\theta}(y = 1 | \mathbf{x}) = \sigma((\mathbf{W}^{(2)})^T \sigma((\mathbf{W}^{(1)})^T \mathbf{x} + \mathbf{b}^{(1)}) + \mathbf{b}^{(2)})$
- Generative Models:  $h_{\theta}(\mathbf{x}) = \underset{y}{\operatorname{argmax}} p_{\theta}(\mathbf{x}, y)$ 
  - Naive Bayes:  $p_{\theta}(\mathbf{x}, y) = p_{\theta}(y) \prod_{m=1}^M p_{\theta}(x_m | y)$

## Objective Function

- MLE:  $J(\theta) = - \sum_{i=1}^N \log p(\mathbf{x}^{(i)}, \mathbf{y}^{(i)})$
- MCLE:  $J(\theta) = - \sum_{i=1}^N \log p(\mathbf{y}^{(i)} | \mathbf{x}^{(i)})$
- L2 Regularized:  $J'(\theta) = J(\theta) + \lambda \|\theta\|_2^2$   
(same as Gaussian prior  $p(\theta)$  over parameters)
- L1 Regularized:  $J'(\theta) = J(\theta) + \lambda \|\theta\|_1$   
(same as Laplace prior  $p(\theta)$  over parameters)

# Learning Paradigms

Paradigm	Data
Supervised	$\mathcal{D} = \{\mathbf{x}^{(i)}, y^{(i)}\}_{i=1}^N$ $\mathbf{x} \sim p^*(\cdot)$ and $y = c^*(\cdot)$
↪ Regression	$y^{(i)} \in \mathbb{R}$
↪ Classification	$y^{(i)} \in \{1, \dots, K\}$
↪ Binary classification	$y^{(i)} \in \{+1, -1\}$
↪ Structured Prediction	$\mathbf{y}^{(i)}$ is a vector
Unsupervised	$\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^N$ $\mathbf{x} \sim p^*(\cdot)$
Semi-supervised	$\mathcal{D} = \{\mathbf{x}^{(i)}, y^{(i)}\}_{i=1}^{N_1} \cup \{\mathbf{x}^{(j)}\}_{j=1}^{N_2}$
Online	$\mathcal{D} = \{(\mathbf{x}^{(1)}, y^{(1)}), (\mathbf{x}^{(2)}, y^{(2)}), (\mathbf{x}^{(3)}, y^{(3)}), \dots\}$
Active Learning	$\mathcal{D} = \{\mathbf{x}^{(i)}\}_{i=1}^N$ and can query $y^{(i)} = c^*(\cdot)$ at a cost
Imitation Learning	$\mathcal{D} = \{(s^{(1)}, a^{(1)}), (s^{(2)}, a^{(2)}), \dots\}$
Reinforcement Learning	$\mathcal{D} = \{(s^{(1)}, a^{(1)}, r^{(1)}), (s^{(2)}, a^{(2)}, r^{(2)}), \dots\}$

# ML Big Picture

## Learning Paradigms:

*What data is available and when? What form of prediction?*

- supervised learning
- unsupervised learning
- semi-supervised learning
- reinforcement learning
- active learning
- imitation learning
- domain adaptation
- online learning
- density estimation
- recommender systems
- feature learning
- manifold learning
- dimensionality reduction
- ensemble learning
- distant supervision
- hyperparameter optimization

## Theoretical Foundations:

*What principles guide learning?*

- probabilistic
- information theoretic
- evolutionary search
- ML as optimization

## Problem Formulation:

*What is the structure of our output prediction?*

boolean	Binary Classification
categorical	Multiclass Classification
ordinal	Ordinal Classification
real	Regression
ordering	Ranking
multiple discrete	Structured Prediction
multiple continuous	(e.g. dynamical systems)
both discrete & cont.	(e.g. mixed graphical models)

## Facets of Building ML Systems:

*How to build systems that are robust, efficient, adaptive, effective?*

1. Data prep
2. Model selection
3. Training (optimization / search)
4. Hyperparameter tuning on validation data
5. (Blind) Assessment on test data

## Big Ideas in ML:

*Which are the ideas driving development of the field?*

- inductive bias
- generalization / overfitting
- bias-variance decomposition
- generative vs. discriminative
- deep nets, graphical models
- PAC learning
- distant rewards

## Application Areas

*Key challenges?*

NLP, Speech, Computer Vision, Robotics, Medicine, Search

# Course Level Objectives

*You should be able to...*

1. Implement and analyze existing learning algorithms, including well-studied methods for classification, regression, structured prediction, clustering, and representation learning
2. Integrate multiple facets of practical machine learning in a single system: data preprocessing, learning, regularization and model selection
3. Describe the the formal properties of models and algorithms for learning and explain the practical implications of those results
4. Compare and contrast different paradigms for learning (supervised, unsupervised, etc.)
5. Design experiments to evaluate and compare different machine learning techniques on real-world problems
6. Employ probability, statistics, calculus, linear algebra, and optimization in order to develop new predictive models or learning methods
7. Given a description of a ML technique, analyze it to identify (1) the expressive power of the formalism; (2) the inductive bias implicit in the algorithm; (3) the size and complexity of the search space; (4) the computational properties of the algorithm; (5) any guarantees (or lack thereof) regarding termination, convergence, correctness, accuracy or generalization power.



# **SIGNIFICANCE TESTING**

# Significance Testing

## ***Whiteboard***

- Which classifier is better?
- Two sources of variance: (1) randomness in training (2) randomness in test data
- Report system variance
- Significance Testing
  - The paired bootstrap test
  - The paired permutation test

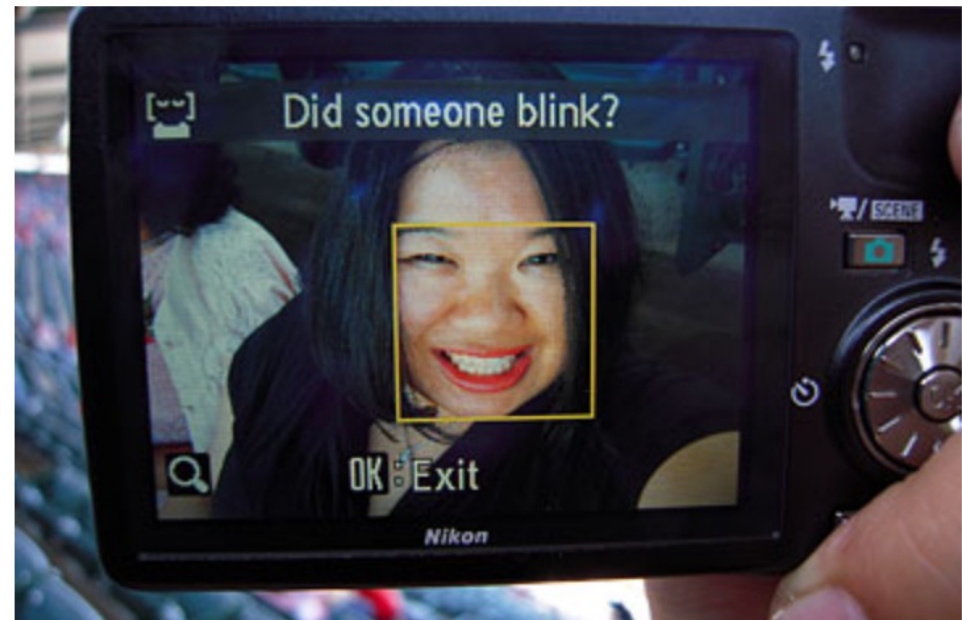
# **FAIRNESS IN ML**

# Are Face-Detection Cameras Racist?

By Adam Rose | Friday, Jan. 22, 2010



When Joz Wang and her brother bought their mom a Nikon Coolpix S630 digital camera for Mother's Day last year, they discovered what seemed to be a malfunction. Every time they took a portrait of each other smiling, a message flashed across the screen asking, "Did someone blink?" No one had. "I thought the camera was broken!" Wang, 33, recalls. But when her brother posed with his eyes open so wide that he looked "bug-eyed," the messages stopped.



Joz Wang

Wang, a Taiwanese-American strategy consultant who goes by the Web handle "jozjozjoz," thought it was funny that the camera had difficulties figuring out when her family had their eyes open. So she

## IS THE IPHONE X RACIST? APPLE REFUNDS DEVICE THAT CAN'T TELL CHINESE PEOPLE APART, WOMAN CLAIMS

BY CHRISTINA ZHAO ON 12/18/17 AT 12:24 PM EST

“A Chinese woman [surname Yan] was offered two refunds from Apple for her new iPhone X... [it] was unable to tell her and her other Chinese colleague apart.”

“Thinking that a faulty camera was to blame, the store operator gave [Yan] a refund, which she used to purchase another iPhone X. But the new phone turned out to have the same problem, prompting the store worker to offer her another refund ... It is unclear whether she purchased a third phone”

“As facial recognition systems become more common, Amazon has emerged as a frontrunner in the field, courting customers around the US, including police departments and Immigration and Customs Enforcement (ICE).”

## **Gender and racial bias found in Amazon’s facial recognition technology (again)**

*Research shows that Amazon’s tech has a harder time identifying gender in darker-skinned and female faces*

By **James Vincent** | Jan 25, 2019, 9:45am EST

## Healthcare risk algorithm had 'significant racial bias'

It reportedly underestimated health needs for black patients.



Jon Fingas, @jonfingas  
10.26.19 in [Medicine](#)

“While it [the algorithm] didn't directly consider ethnicity, its emphasis on medical costs as bellwethers for health led to the code routinely underestimating the needs of black patients. A sicker black person would receive the same risk score as a healthier white person simply because of how much they could spend.”

# Machine Bias

There's software used across the country to predict future criminals. And it's biased against blacks.

by Julia Angwin, Jeff Larson, Surya Mattu and Lauren Kirchner, ProPublica

May 23, 2016

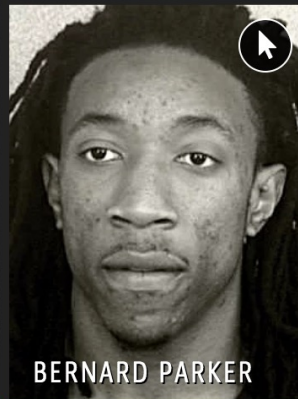
## Two Drug Possession Arrests



DYLAN FUGETT

LOW RISK

3



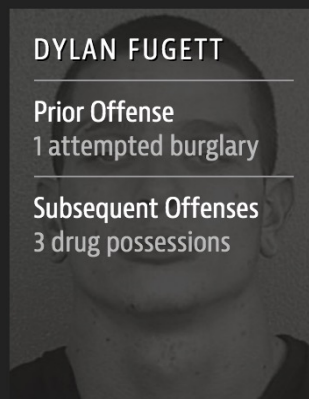
BERNARD PARKER

HIGH RISK

10

Fugett was rated low risk after being arrested with cocaine and marijuana. He was arrested three times on drug charges after that.

## Two Drug Possession Arrests



DYLAN FUGETT

Prior Offense

1 attempted burglary

Subsequent Offenses

3 drug possessions

LOW RISK

3

Fugett was rated low risk after being arrested with cocaine and marijuana. He was arrested three times on drug charges after that.



BERNARD PARKER

Prior Offense

1 resisting arrest without violence

Subsequent Offenses

None

HIGH RISK

10



# Word embeddings and analogies

- <https://lamiowce.github.io/word2viz/>

## Running Example

# CMU™

- Suppose you're an admissions officer for CMU, deciding which applicants to admit to your program
- $\vec{x}$  are the features of an applicant (e.g., standardized test scores, GPA)
- $a$  is a protected attribute (e.g., gender), usually categorical i.e.  $a \in \{a_1, \dots, a_C\}$
- $h(\vec{x}, a)$  is your model's prediction, which usually corresponds to some decision or action (e.g.,  $+1 =$  admit to CMU)
- $y$  is the true, underlying target variable, usually thought of as some latent or hidden state (e.g.,  $+1 =$  this applicant would be "successful" at CMU)

## Three Criteria for Fairness

- **Independence:**  $h(\vec{x}, a) \perp a$ 
  - Probability of being accepted is the same for all genders
- **Separation:**  $h(\vec{x}, a) \perp a \mid y$ 
  - All “good” applicants are accepted with the same probability, regardless of gender
  - Same for all “bad” applicants
- **Sufficiency:**  $y \perp a \mid h(\vec{x}, a)$ 
  - For the purposes of predicting  $y$ , the information contained in  $h(\vec{x}, a)$  is “sufficient”,  $a$  becomes irrelevant

# Achieving Fairness

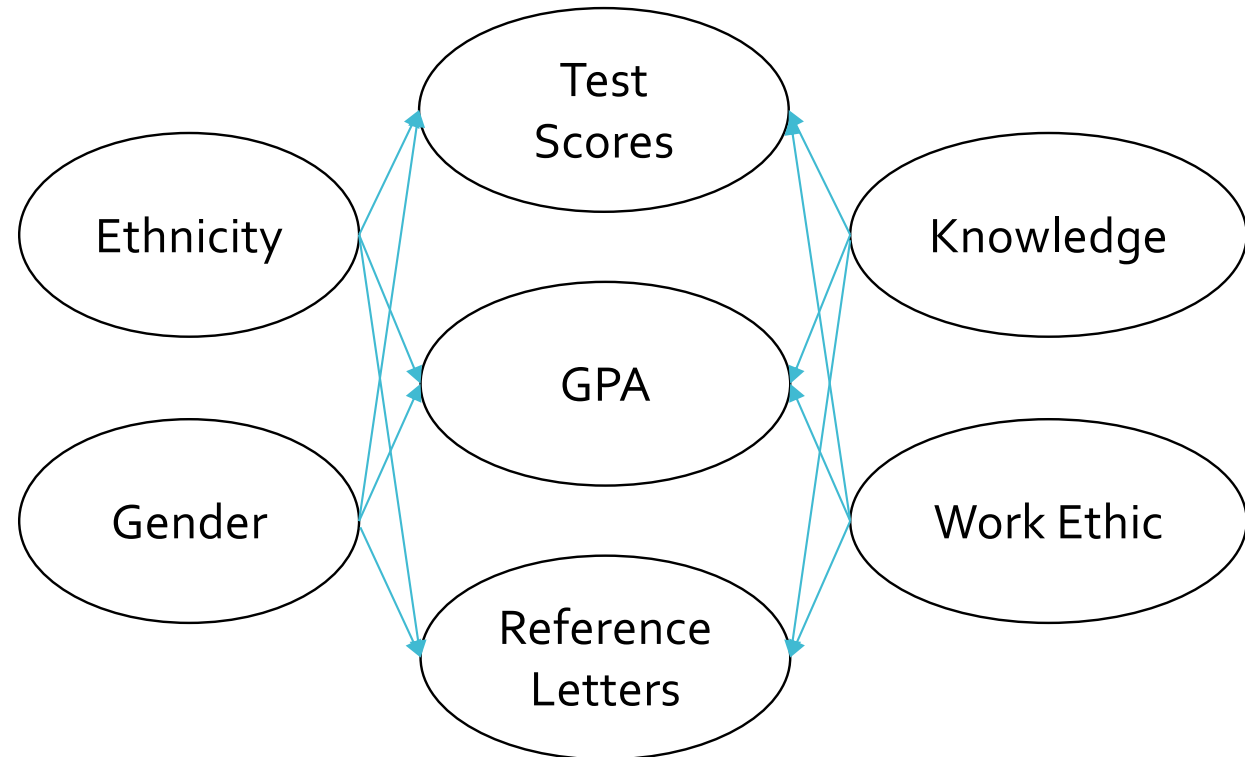
- Pre-processing data
- Additional constraints during training
- Post-processing predictions

## Three Criteria for Fairness

- **Independence:**  $h(\vec{x}, a) \perp a$ 
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- **Sufficiency:**  $y \perp a \mid h(\vec{x}, a)$ 
  - For the purposes of predicting  $y$ , the information contained in  $h(\vec{x}, a)$  is “sufficient”,  $a$  becomes irrelevant
- Any two of these criteria are mutually exclusive in the general case!

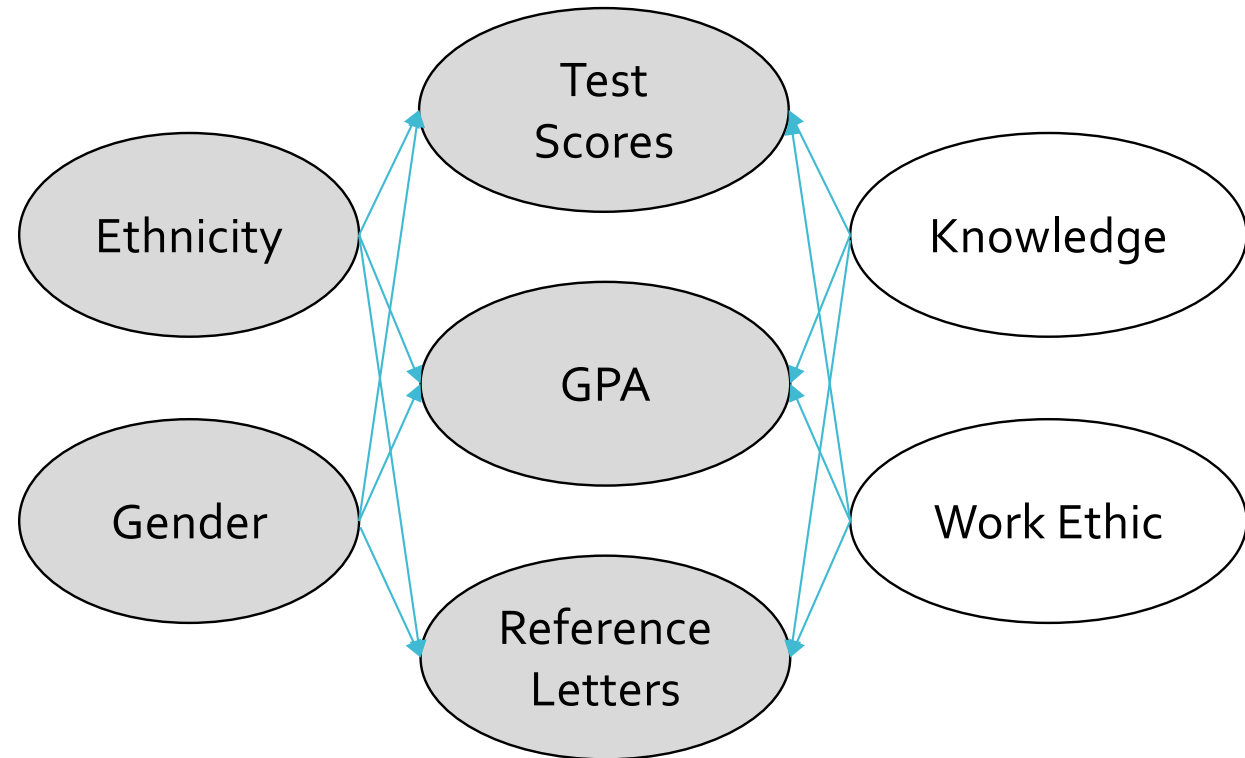
## A Fourth Criterion for Fairness

- Causality Bayesian networks to the rescue!



## A Fourth Criterion for Fairness

- Causality Bayesian networks to the rescue!



- Counterfactual fairness: how would an applicant's probability of acceptance change if they were a different gender?

# Course Staff



Zachary Novack



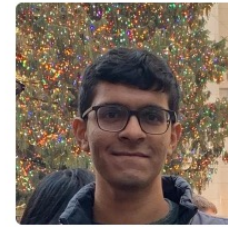
Sami Kale



Rita Zhang



Brendon Gu



Mukund Subramaniam



Yuxin Guo



Junhui Li



Abuzar Khan



Shubham Phal



Tara Lakdawala



Matt Gormley



Sana Lakdawala



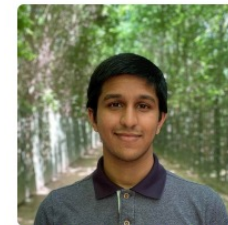
Tori Ciplickas



Prasoon Varshney



Alex Xie



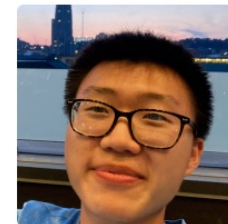
Abhishek Vijayakumar



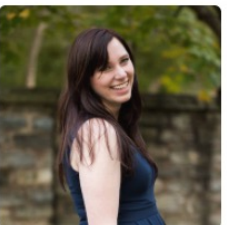
Abbey Pei



Hayden Kim



Chu Weng



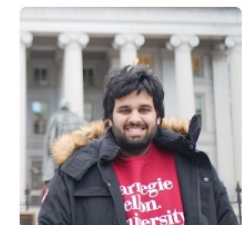
Brynn Edmunds



Joshmin Ray



Shelly Ren



Udai Singh