



# 10-301/10-601 Introduction to Machine Learning

Machine Learning Department  
School of Computer Science  
Carnegie Mellon University

## Special Topics: Significance Testing + Societal Impacts of ML + ChatGPT

Matt Gormley  
Lecture 28  
Apr. 26, 2023

# Reminders

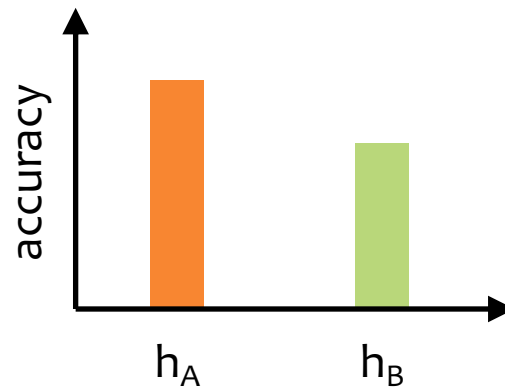
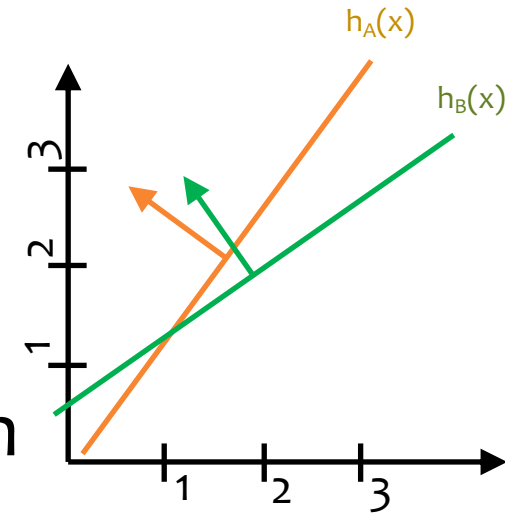
- **Homework 9: Learning Paradigms**
  - Out: Fri, Apr. 21
  - Due: Thu, Apr. 27 at 11:59pm  
(only two grace/late days permitted)
- **Exam 3 Practice Problems**
  - Out: Tue, Apr 25
- **Exam 3**
  - Tue, May 2 (5:30pm – 7:30pm)
- **Final Exit Poll (after Exam 3)**

# **SIGNIFICANCE TESTING**

# Which classifier is better?

**Goal:** Given two classifiers:  $h_A(x)$  and  $h_B(x)$  which is better?

**Common Approach:** Evaluate each classifier on a test set and report which has higher accuracy.



# Two Sources of Variance

1. Randomness in training
2. Randomness in our test data

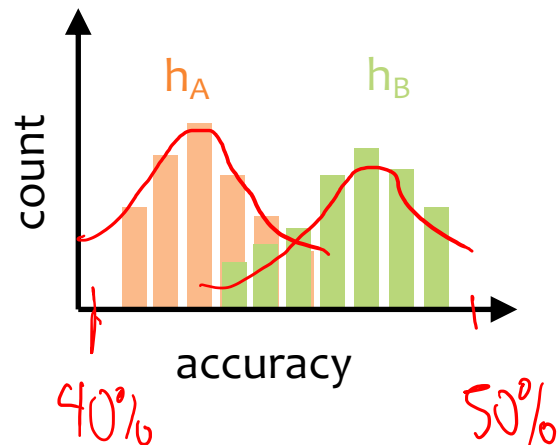
# 1. Randomness in training

*Example:* Assume we are training a **deep neural network** with a **nonconvex objective** function via **random restarts**

We collect a sequence of classifiers for R random restarts:

- ❖  $h_B(x)^{(1)} \leftarrow \text{train}(D, \text{seed} = \text{time in ms})$
- ❖  $h_B(x)^{(2)} \leftarrow \text{train}(D, \text{seed} = \text{time in ms})$
- ❖ ...
- ❖  $h_B(x)^{(R)} \leftarrow \text{train}(D, \text{seed} = \text{time in ms})$

Solution: histogram



Solution: confidence interval

report variance of  $h_A$  and  $h_B$

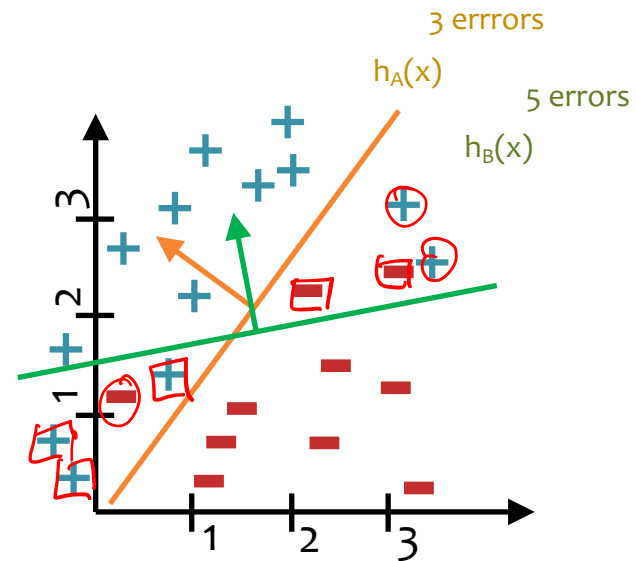
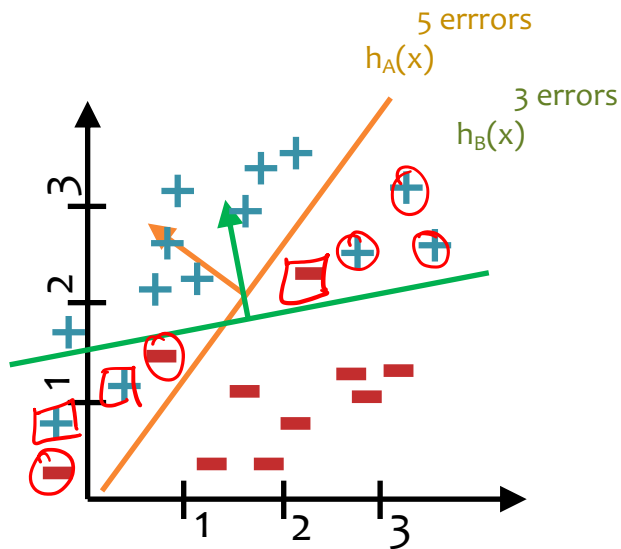
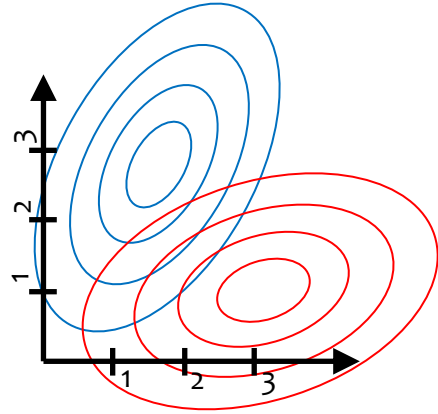
Ex:

- $h_A$  45% +/- 5%
- $h_B$  47% +/- 8%

## 2. Randomness in our test data

**Recall:** we assume  $x^{(i)} \sim p^*(\cdot)$  and  $y^{(i)} = c^*(x^{(i)})$   
or  $(x^{(i)}, y^{(i)}) \sim p^*(\cdot, \cdot)$

**Data:** Assume the data is drawn from a generative distribution  $p^*(x|y)p^*(y)$  where  $p^*(y)$  is an even coin flip and  $p^*(x|y=\text{red})$  is the red Gaussian and  $p^*(x|y=\text{blue})$  is the blue Gaussian.



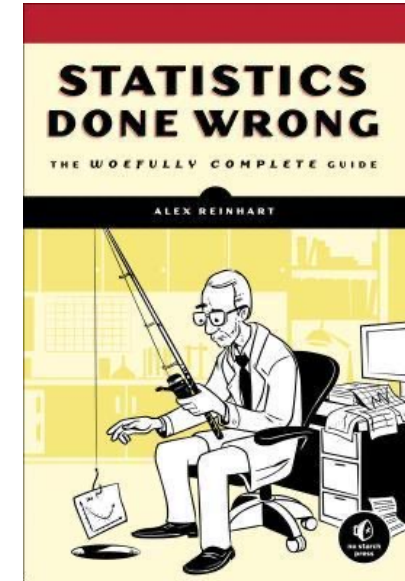
Solution:  
significance testing

# Significance Testing in ML

“And because any medication or intervention usually has some real effect, you can always get a statistically significant result by collecting so much data that you detect extremely tiny but relatively unimportant differences. As Bruce Thompson wrote, Statistical significance testing can involve a tautological logic in which tired researchers, having collected data on hundreds of subjects, then conduct a statistical test to evaluate whether there were a lot of subjects, which the researchers already know, because they collected the data and know they are tired. This tautology has created considerable damage as regards the cumulation of knowledge.”

— Alex Reinhart

*Statistics Done Wrong: The Woefully Complete Guide*



For machine learning, significance testing is usually still answering an important question:

*Did we evaluate our model on enough test data to conclude that our improvement over the baseline is surprising?*



# Significance Testing in ML

## Paired Bootstrap Test

**Key Idea:** simulate the resampling of many test sets

### Algorithm:

1. Draw B bootstrap samples  
 $S^{(b)} = \{(\mathbf{x}^{(1)}, y^{(1)}) (\mathbf{x}^{(2)}, y^{(2)}), \dots, (\mathbf{x}^{(n)}, y^{(n)})\}$   
with replacement from test data  $D_{\text{test}}$
2. Let  $v = 0$
3. For  $b = 1, \dots, B$   
if  $\delta(S^{(b)}) > 2\delta(D_{\text{test}})$ :  
 $v = v + 1$
4. Return p-value as  $v/B$

$\delta(D')$  = difference in accuracy  
between  $h_A$  and  $h_B$  on  $D'$

$H_0$  = null hypothesis = performance of  $h_A$  and  $h_B$  is the same

# **FAIRNESS IN ML**

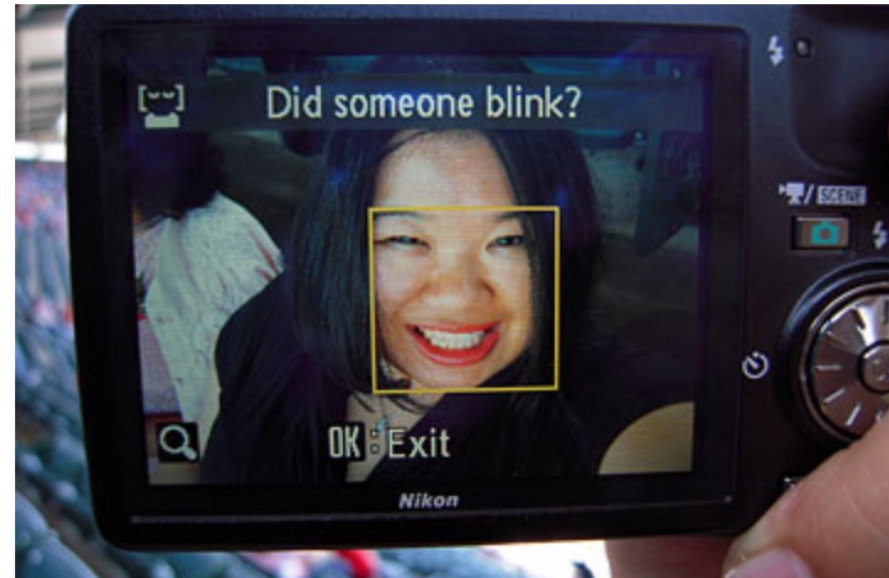
# Are Face-Detection Cameras Racist?

By Adam Rose | Friday, Jan. 22, 2010



When Joz Wang and her brother bought their mom a Nikon Coolpix S630 digital camera for Mother's Day last year, they discovered what seemed to be a malfunction. Every time they took a portrait of each other smiling, a message flashed across the screen asking, "Did someone blink?" No one had. "I thought the camera was broken!" Wang, 33, recalls. But when her brother posed with his eyes open so wide that he looked "bug-eyed," the messages stopped.

Wang, a Taiwanese-American strategy consultant who goes by the Web handle "jozjozjoz," thought it was funny that the camera had difficulties figuring out when her family had their eyes open. So she



Joz Wang

## IS THE IPHONE X RACIST? APPLE REFUNDS DEVICE THAT CAN'T TELL CHINESE PEOPLE APART, WOMAN CLAIMS

BY CHRISTINA ZHAO ON 12/18/17 AT 12:24 PM EST

“A Chinese woman [surname Yan] was offered two refunds from Apple for her new iPhone X... [it] was unable to tell her and her other Chinese colleague apart.”

“Thinking that a faulty camera was to blame, the store operator gave [Yan] a refund, which she used to purchase another iPhone X. But the new phone turned out to have the same problem, prompting the store worker to offer her another refund ... It is unclear whether she purchased a third phone”

“As facial recognition systems become more common, Amazon has emerged as a frontrunner in the field, courting customers around the US, including police departments and Immigration and Customs Enforcement (ICE).”

## **Gender and racial bias found in Amazon’s facial recognition technology (again)**

*Research shows that Amazon’s tech has a harder time identifying gender in darker-skinned and female faces*

By [James Vincent](#) | Jan 25, 2019, 9:45am EST

## Healthcare risk algorithm had 'significant racial bias'

It reportedly underestimated health needs for black patients.



Jon Fingas, @jonfingas  
10.26.19 in [Medicine](#)

“While it [the algorithm] didn't directly consider ethnicity, its emphasis on medical costs as bellwethers for health led to the code routinely underestimating the needs of black patients. A sicker black person would receive the same risk score as a healthier white person simply because of how much they could spend.”

# Word embeddings and analogies

- <https://lamiowce.github.io/word2viz/>

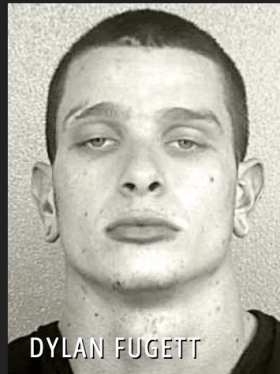
# Machine Bias

There's software used across the country to predict future criminals. And it's biased against blacks.

by Julia Angwin, Jeff Larson, Surya Mattu and Lauren Kirchner, ProPublica

May 23, 2016

## Two Drug Possession Arrests



DYLAN FUGETT

LOW RISK **3**

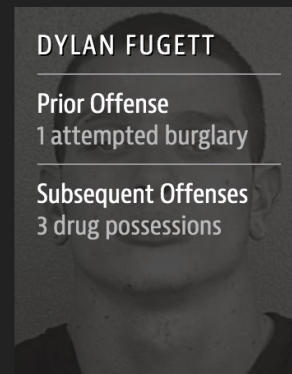


BERNARD PARKER

HIGH RISK **10**

Fugett was rated low risk after being arrested with cocaine and marijuana. He was arrested three times on drug charges after that.

## Two Drug Possession Arrests

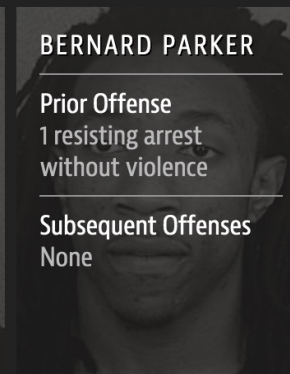


DYLAN FUGETT

Prior Offense  
1 attempted burglary

Subsequent Offenses  
3 drug possessions

LOW RISK **3**



BERNARD PARKER

Prior Offense  
1 resisting arrest  
without violence

Subsequent Offenses  
None

HIGH RISK **10**

Fugett was rated low risk after being arrested with cocaine and marijuana. He was arrested three times on drug charges after that.



# Different Types of Errors

	True label	Predicted label
True positive (TP)	+1	+1
False positive (FP)	-1	+1
True negative (TN)	-1	-1
False negative (FN)	+1	-1

# How We Analyzed the COMPAS Recidivism Algorithm

by Jeff Larson, Surya Mattu, Lauren Kirchner and Julia Angwin

May 23, 2016

	All Defendants		Black Defendants		White Defendants			
	Low	High	Low	High	Low	High		
Survived	2681	1282	Survived	990	805	Survived	1139	349
Recidivated	1216	2035	Recidivated	532	1369	Recidivated	461	505
FP rate: 32.35			FP rate: 44.85			FP rate: 23.45		
FN rate: 37.40			FN rate: 27.99			FN rate: 47.72		

This is one possible definition of unfairness.

We'll explore a few others and see how they relate to one another.

# Running Example

# CMU™

- Suppose you're an admissions officer for CMU, deciding which applicants to admit to your program
- $\mathbf{x}$  are the features of an applicant (e.g., standardized test scores, GPA)
- $a$  is a protected attribute (e.g., gender), usually categorical i.e.  $a \in \{a_1, \dots, a_C\}$
- $h(\mathbf{x}, a)$  is your model's prediction, which usually corresponds to some decision or action (e.g.,  $+1 =$  admit to CMU)
- $y$  is the true, underlying target variable, usually thought of as some latent or hidden state (e.g.,  $+1 =$  this applicant would be "successful" at CMU)

# Three Criteria for Fairness

- **Independence:**  $h(\mathbf{x}, a) \perp a$ 
  - Probability of being accepted is the same for all genders
- **Separation:**  $h(\mathbf{x}, a) \perp a \mid y$ 
  - All “good” applicants are accepted with the same probability, regardless of gender
  - Same for all “bad” applicants
- **Sufficiency:**  $y \perp a \mid h(\mathbf{x}, a)$ 
  - For the purposes of predicting  $y$ , the information contained in  $h(\mathbf{x}, a)$  is “sufficient”,  $a$  becomes irrelevant

# Achieving Fairness

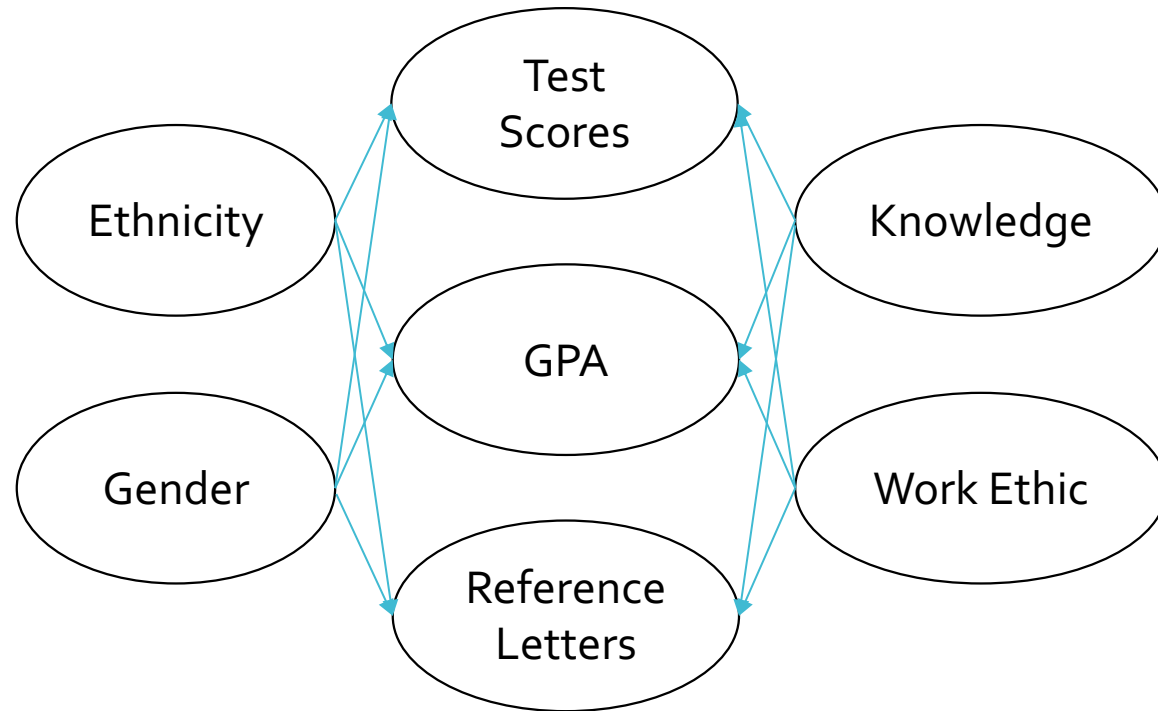
- Pre-processing data
- Additional constraints during training
- Post-processing predictions

# Three Criteria for Fairness

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- Any two of these criteria are mutually exclusive in the general case!

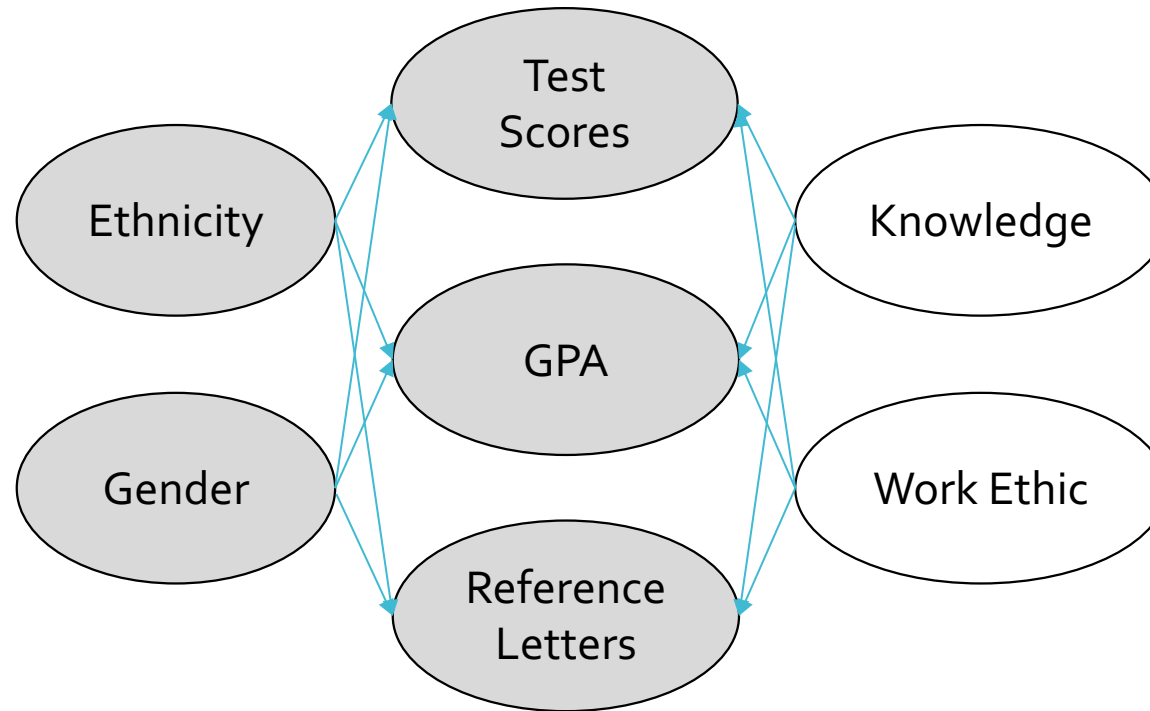
# A Fourth Criterion for Fairness

- Causality Bayesian networks to the rescue!



# A Fourth Criterion for Fairness

- Causality Bayesian networks to the rescue!



- Counterfactual fairness: how would an applicant's probability of acceptance change if they were a different gender?



Q1: What questions do you have?

# LARGE LANGUAGE MODELS

# What is ChatGPT?

- ChatGPT is a large (in the sense of having many parameters) language model, fine-tuned to be a dialogue agent
- The base language model is GPT-3.5 which was trained on a large quantity of text

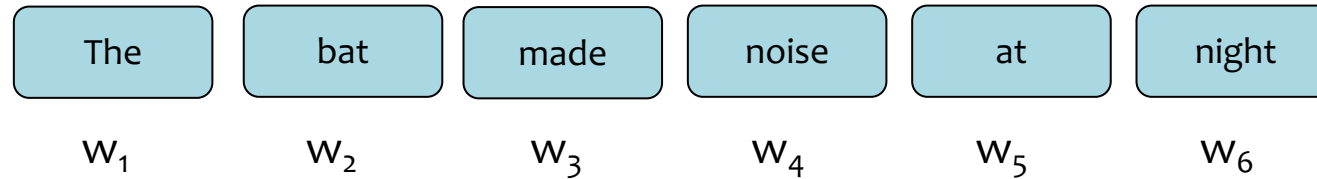
# Outline

- Task: Language Modeling
  - noisy channel models (speech / MT)
  - (historical) ~~Large LMs~~ (n-gram models)
- Model: GPT
  - Attention (computation graph)
  - Transformer-LM (cf. RNN-LM)
- Learning
  - Pre-training (unsupervised learning)
  - Reinforcement Learning with Human Feedback (deep RL)
- Optimization
  - ~~AdamW (cf. SGD)~~
  - Distributed training
- Societal Impacts

# **TASK: LANGUAGE MODELING**

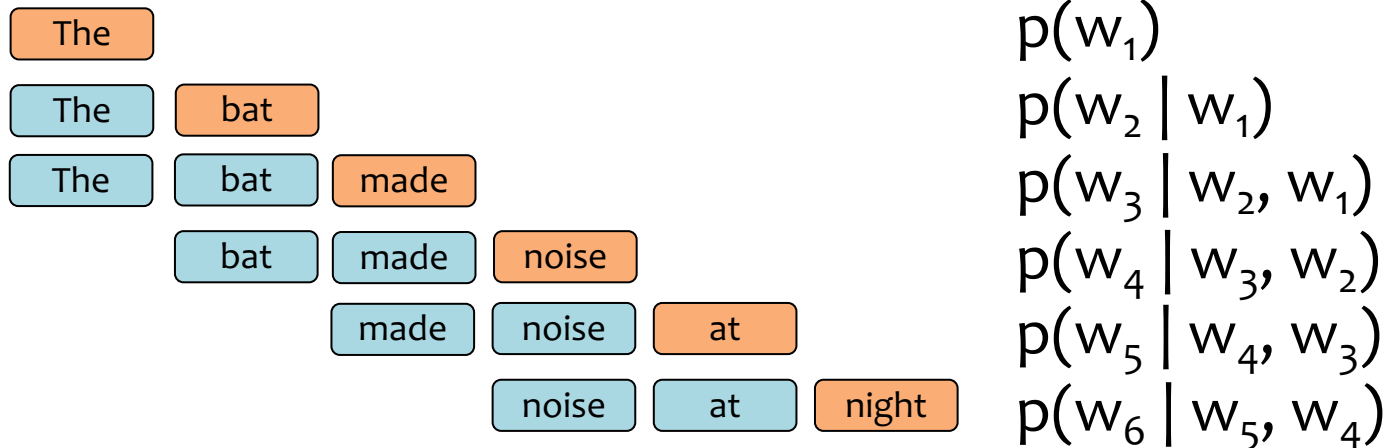
# n-Gram Language Model

Question: How can we **define** a probability distribution over a sequence of length T?



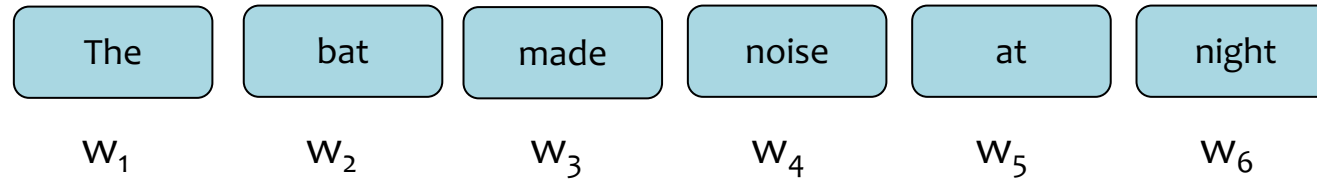
**n-Gram Model (n=3)** 
$$p(w_1, w_2, \dots, w_T) = \prod_{t=1}^T p(w_t | w_{t-1}, w_{t-2})$$

$$p(w_1, w_2, w_3, \dots, w_6) =$$



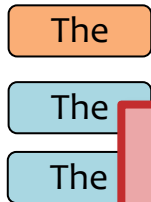
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$p(w_1, w_2, w_3, \dots, w_6) =$   
 $p(w_1)$   
 $p(w_2 | w_1)$




Note: This is called a **model** because we made some **assumptions** about how many previous words to condition on (i.e. only n-1 words)

# Learning an n-Gram Model


Question: How do we **learn** the probabilities for the n-Gram Model?

$p(w_t \mid w_{t-2} = \text{The}, w_{t-1} = \text{bat})$




$w_t$	$p(\cdot \mid \cdot, \cdot)$
ate	0.015
...	
flies	0.046
...	
zebra	0.000

$p(w_t \mid w_{t-2} = \text{made}, w_{t-1} = \text{noise})$



$w_t$	$p(\cdot \mid \cdot, \cdot)$
at	0.020
...	
pollution	0.030
...	
zebra	0.000

$p(w_t \mid w_{t-2} = \text{cows}, w_{t-1} = \text{eat})$



$w_t$	$p(\cdot \mid \cdot, \cdot)$
corn	0.420
...	
grass	0.510
...	
zebra	0.000

# Learning an n-Gram Model

Question: How do we **learn** the probabilities for the n-Gram Model?

Answer: From data! Just **count** n-gram frequencies

... the **cows eat grass**...

... our **cows eat hay** daily...

... factory-farm **cows eat corn**...

... on an organic farm, **cows eat hay** and...

... do your **cows eat grass** or corn?...

... what do **cows eat** if they have...

... **cows eat corn** when there is no...

... which **cows eat which** foods depends...

... if **cows eat grass**...

... when **cows eat corn** their stomachs...

... should we let **cows eat corn**?...

$$p(w_t \mid w_{t-2} = \text{cows}, w_{t-1} = \text{eat})$$



$w_t$	$p(\cdot \mid \cdot, \cdot)$
corn	4/11
grass	3/11
hay	2/11
if	1/11
which	1/11

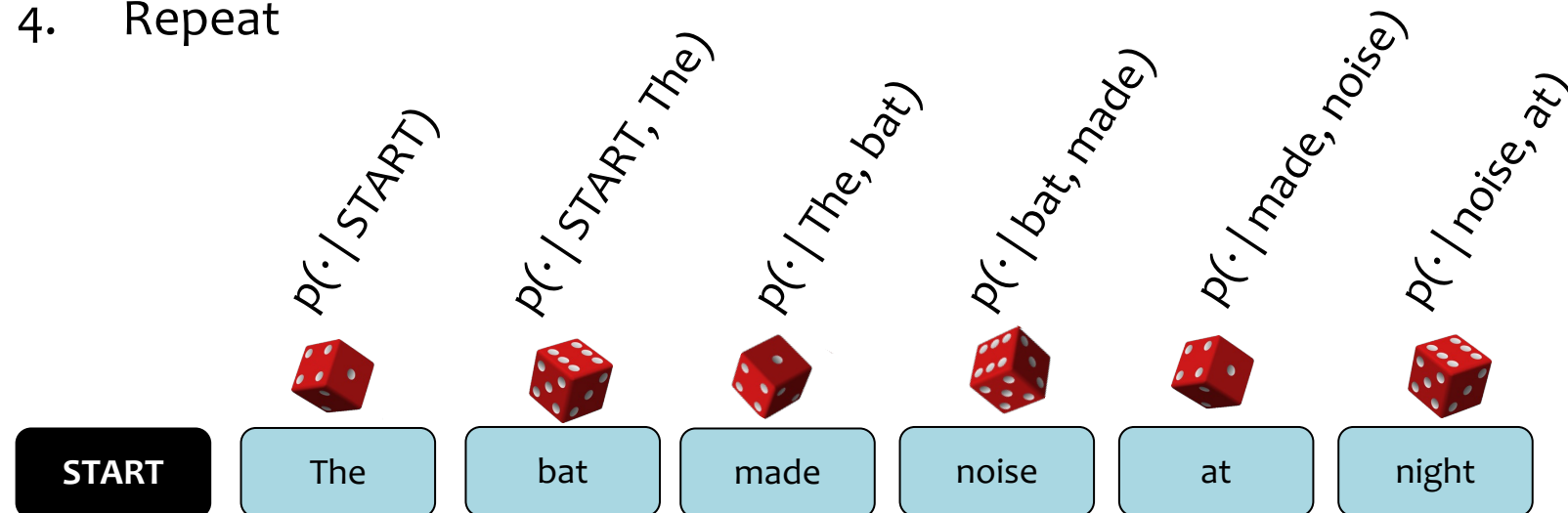


# Sampling from a Language Model

Question: How do we sample from a Language Model?

Answer:

1. Treat each probability distribution like a (50k-sided) weighted die
2. Pick the die corresponding to  $p(w_t | w_{t-2}, w_{t-1})$
3. Roll that die and generate whichever word  $w_t$  lands face up
4. Repeat



# Noisy Channel Models

- Prior to 2017, two tasks relied heavily on language models:
  - speech recognition
  - machine translation
- Definition: a **noisy channel model** combines a *transduction model* (probability of converting  $\mathbf{y}$  to  $\mathbf{x}$ ) with a *language model* (probability of  $\mathbf{y}$ )

$$\hat{\mathbf{y}} = \operatorname{argmax}_{\mathbf{y}} p(\mathbf{y} | \mathbf{x}) = \operatorname{argmax}_{\mathbf{y}} p(\mathbf{x} | \mathbf{y}) p(\mathbf{y})$$

*Handwritten annotations:*

- A red bracket above  $p(\mathbf{y} | \mathbf{x})$  in the first term.
- A red bracket above  $p(\mathbf{x} | \mathbf{y}) p(\mathbf{y})$  in the second term, with the handwritten label  $p(\mathbf{x}, \mathbf{y})$  above it.
- A red bracket below  $p(\mathbf{x} | \mathbf{y})$  with the label "transduction model" below it.
- A red bracket below  $p(\mathbf{y})$  with the label "language model" below it.

- **Goal:** to recover  $\mathbf{y}$  from  $\mathbf{x}$ 
  - For speech:  $\mathbf{x}$  is acoustic signal,  $\mathbf{y}$  is transcription
  - For machine translation:  $\mathbf{x}$  is sentence in source language,  $\mathbf{y}$  is sentence in target language

# Large (n-Gram) Language Models

- The earliest (truly) large language models were n-gram models
- Google n-Grams:
  - 2006: first release, English n-grams
    - trained on **1 trillion tokens** of web text (95 billion sentences)
    - included 1-grams, 2-grams, 3-grams, 4-grams, and 5-grams
  - 2009 – 2010: n-grams in Japanese, Chinese, Swedish, Spanish, Romanian, Portuguese, Polish, Dutch, Italian, French, German, Czech

English n-gram model is ~**3 billion parameters**

Number of unigrams:	13,588,391
Number of bigrams:	314,843,401
Number of trigrams:	977,069,902
Number of fourgrams:	1,313,818,354
Number of fivegrams:	1,176,470,663

serve as the incoming 92  
 serve as the incubator 99  
 serve as the independent 794  
 serve as the index 223  
 serve as the indication 72  
 serve as the indicator 120  
 serve as the indicators 45  
 serve as the indispensable 111  
 serve as the indispensable 40  
 serve as the individual 234  
 serve as the industrial 52  
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 accessoire Accra accu 312  
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 accessoire Ajouter au 160  
 accessoire Amour Beauté 112  
 accessoire Annuaire LOEIL 49  
 accessoire Architecture artiste 531  
 accessoire Attention : 44

惯例 为 电影 创作 52  
 惯例 为 的 是 95  
 惯例 为 目标 职位 49  
 惯例 为 确保 合作 69  
 惯例 为 确保 重组 213  
 惯例 为 科研 和 55  
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 惯例 为 自己 的 43  
 惯例 为 艺术类 学院 44  
 惯例 为 避免 侵权 148

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Q: Is this a large training set?

A: Yes!

Q: Is this a large model?

A: Yes!

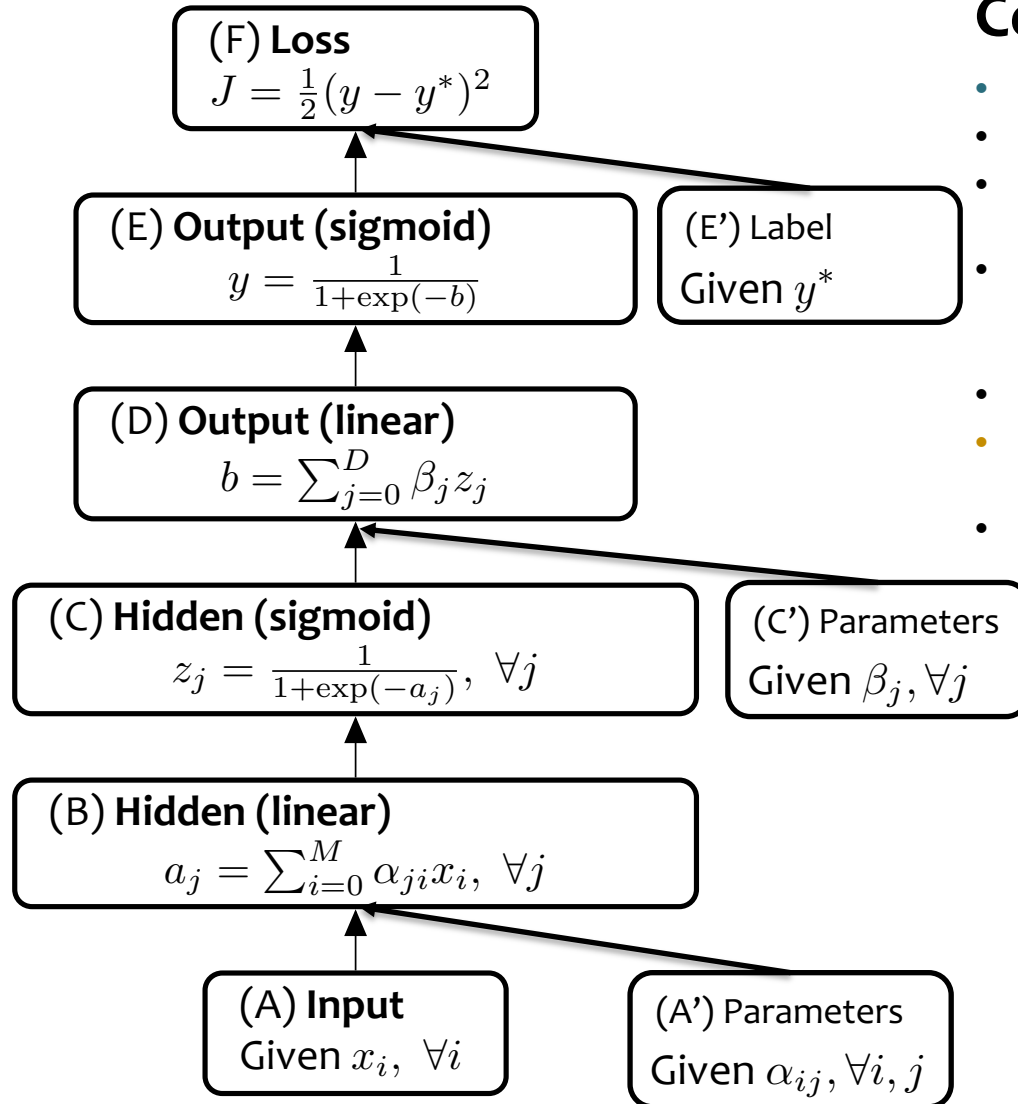
# How large are LLMs?

Comparison of some recent **large language models** (LLMs)

Model	Creators	Year of release	Training Data (# tokens)	Model Size (# parameters)
GPT-2	OpenAI	2019	<u>~10 billion (40Gb)</u>	<u>1.5 billion</u>
<u>GPT-3 (cf. ChatGPT)</u>	OpenAI	2020	<u>300 billion</u>	<u>175 billion</u>
PaLM	Google	2022	780 billion	540 billion
Chinchilla	DeepMind	2022	<u>1.4 trillion</u>	<u>70 billion</u>
LaMDA (cf. Bard)	Google	2022	1.56 trillion	137 billion
LLaMA	Meta	2023	<u>1.4 trillion</u>	<u>65 billion</u>
<u>GPT-4</u>	OpenAI	2023	?	?

**MODEL: GPT**

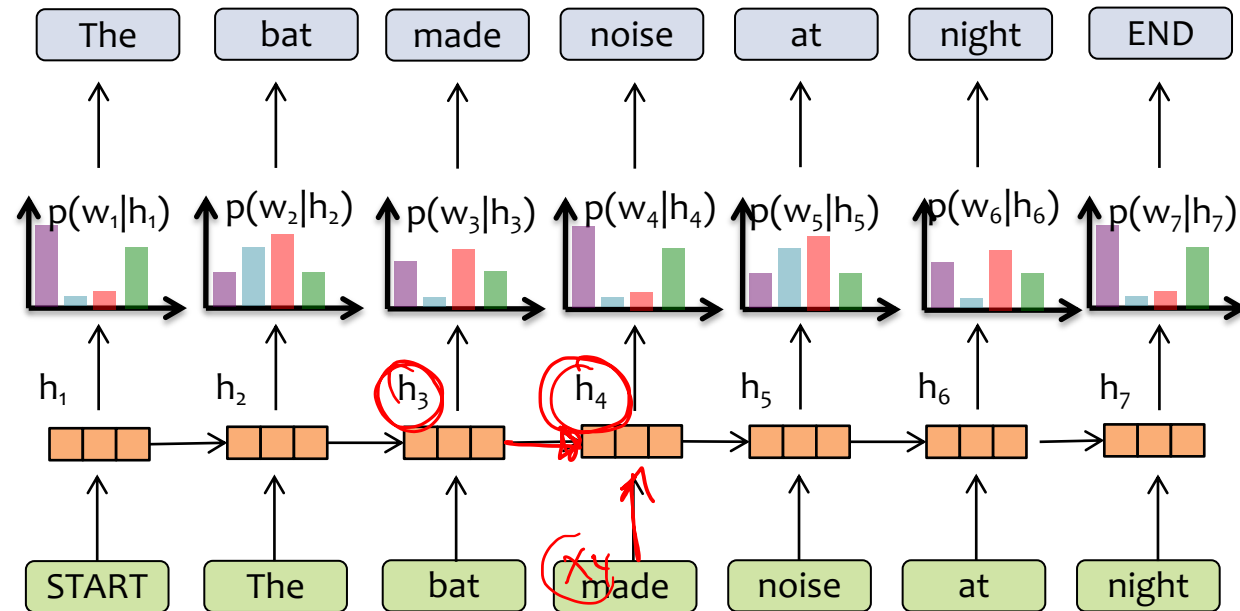
# Ways of Drawing Neural Networks



## Computation Graph

- The diagram represents an algorithm
- Nodes are **rectangles**
- One node per **intermediate variable in the algorithm**
- Node is labeled with the **function** that it computes (inside the box) and also the **variable** name (outside the box)
- Edges are directed
- Edges do not have labels (since they don't need them)
- For neural networks:
  - Each **intercept term** should appear as a node (if it's not folded in somewhere)
  - Each parameter should appear as a node
  - Each constant, e.g. a true label or a feature vector should appear in the graph
  - It's perfectly fine to include the loss

# RNN Language Model

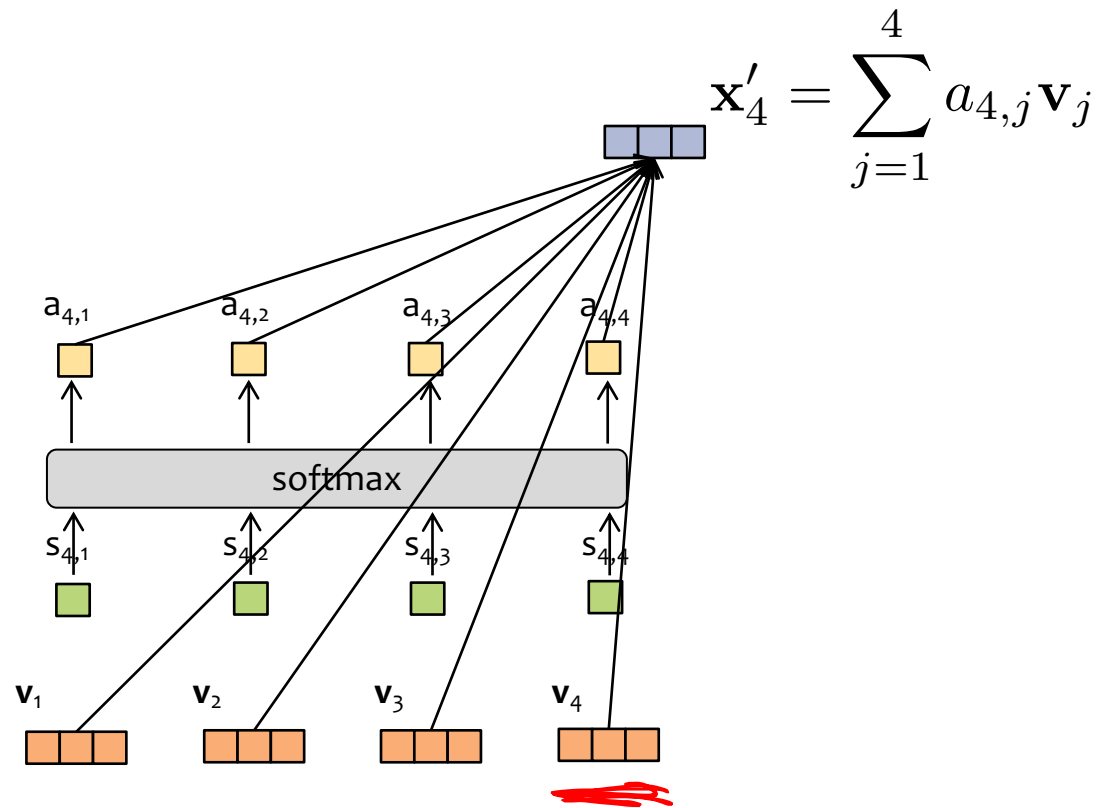


Key Idea:

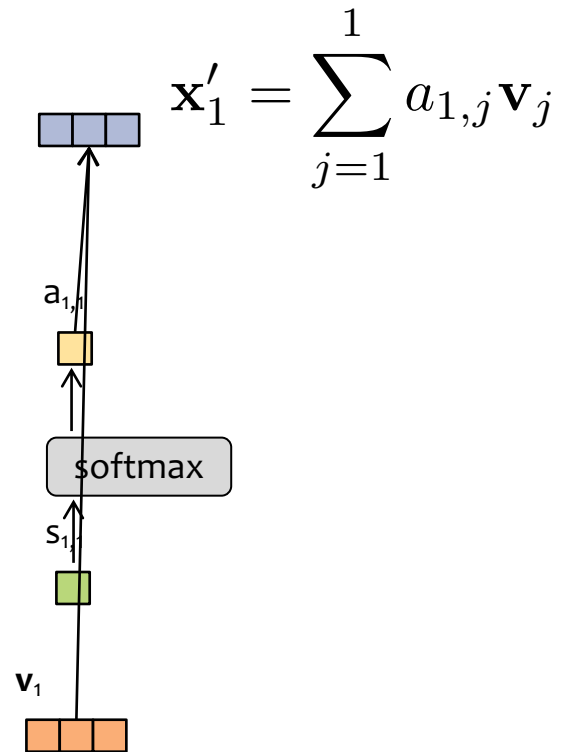
- (1) convert all previous words to a **fixed length vector**
- (2) define distribution  $p(w_t | f_{\theta}(w_{t-1}, \dots, w_1))$  that conditions on the vector  $\mathbf{h}_t = f_{\theta}(w_{t-1}, \dots, w_1)$



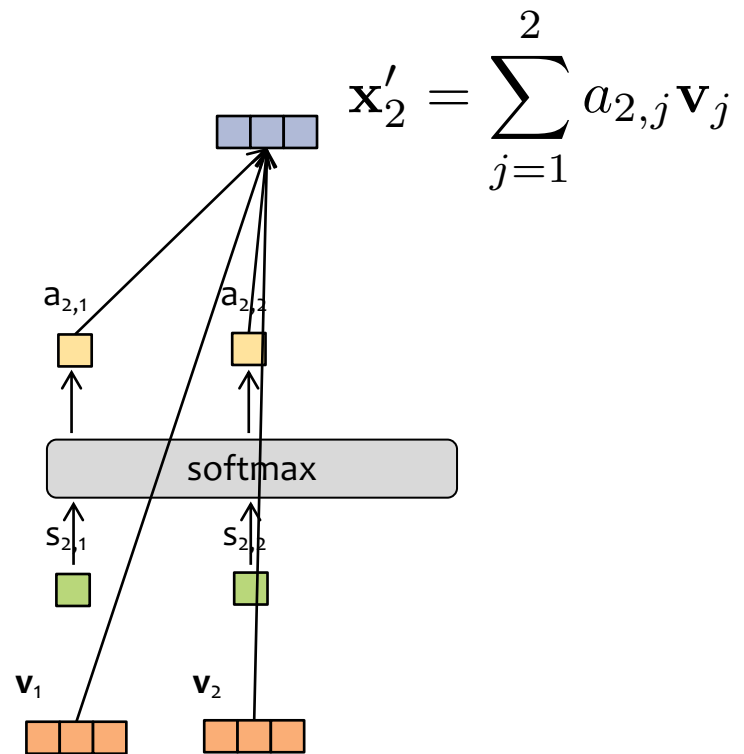
# Attention



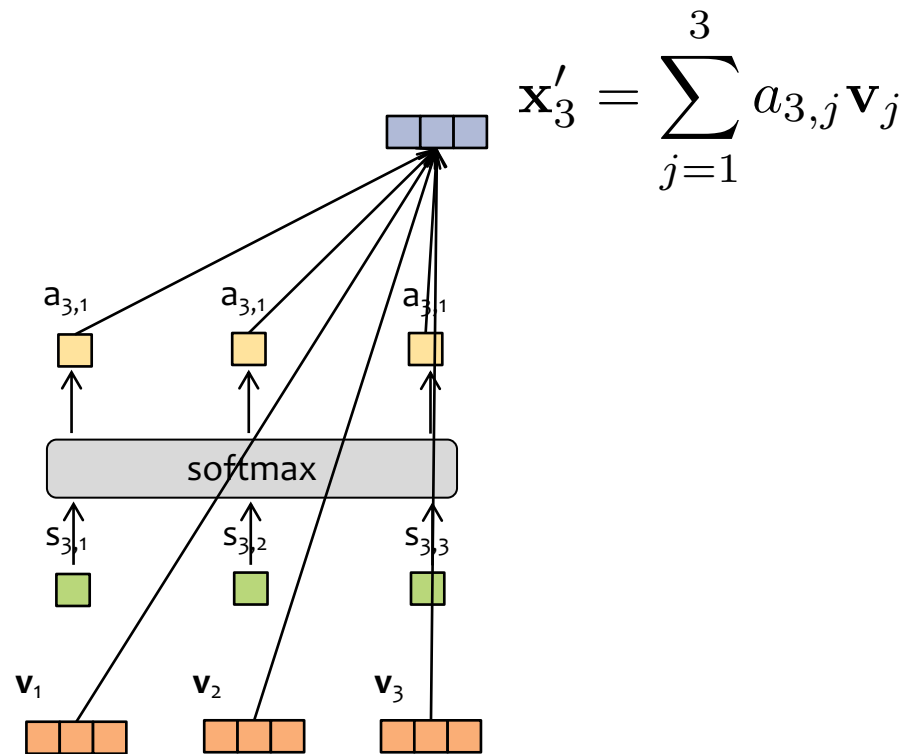
# Attention



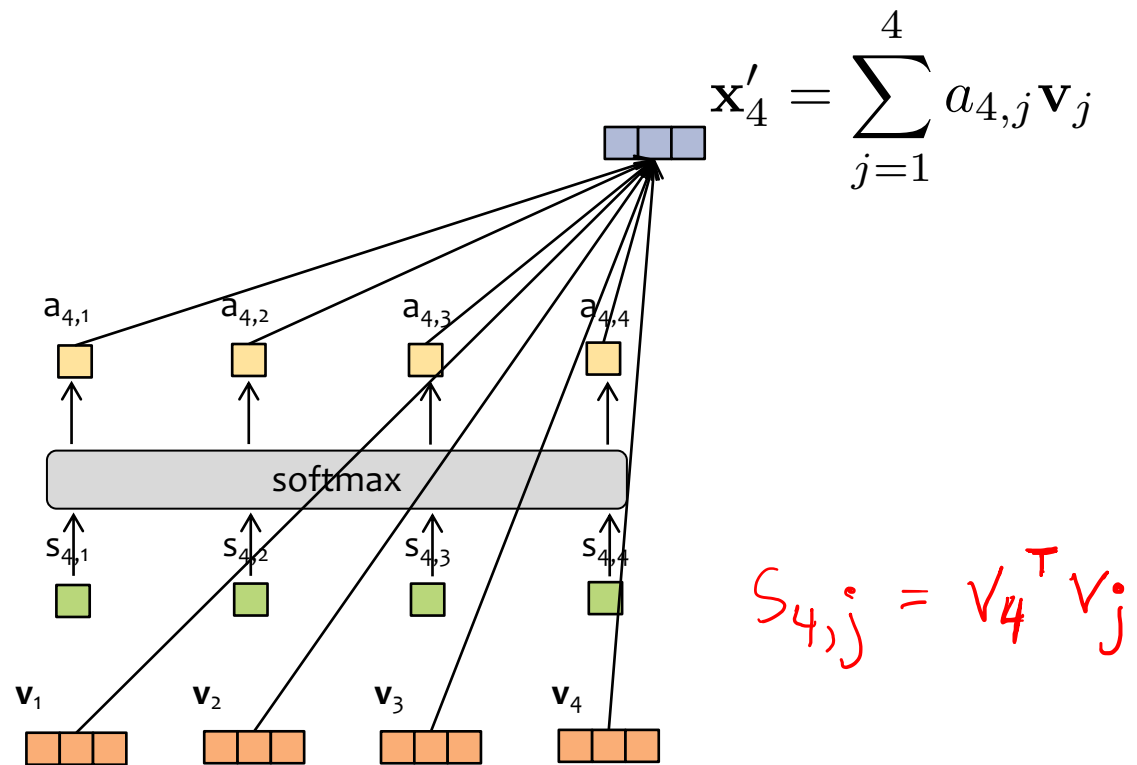
# Attention



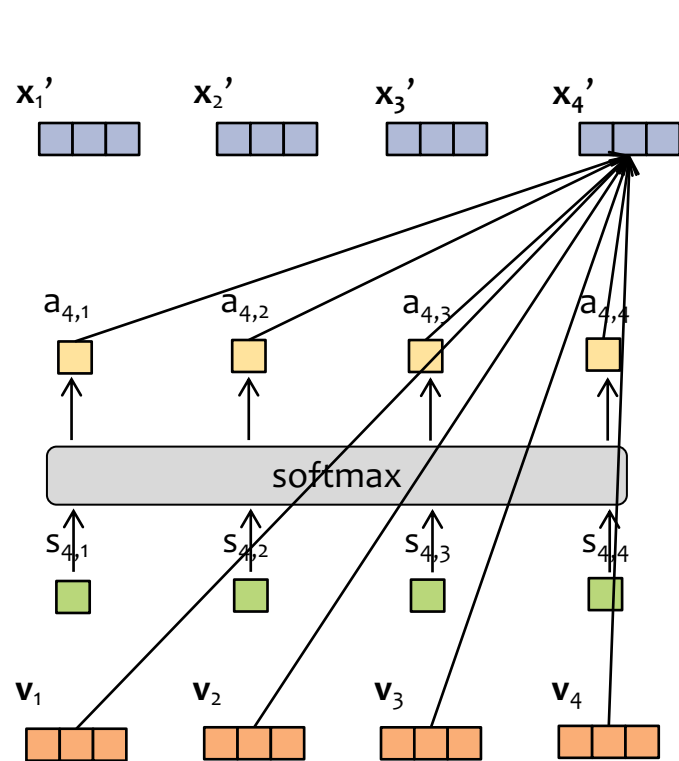
# Attention



# Attention



# Attention



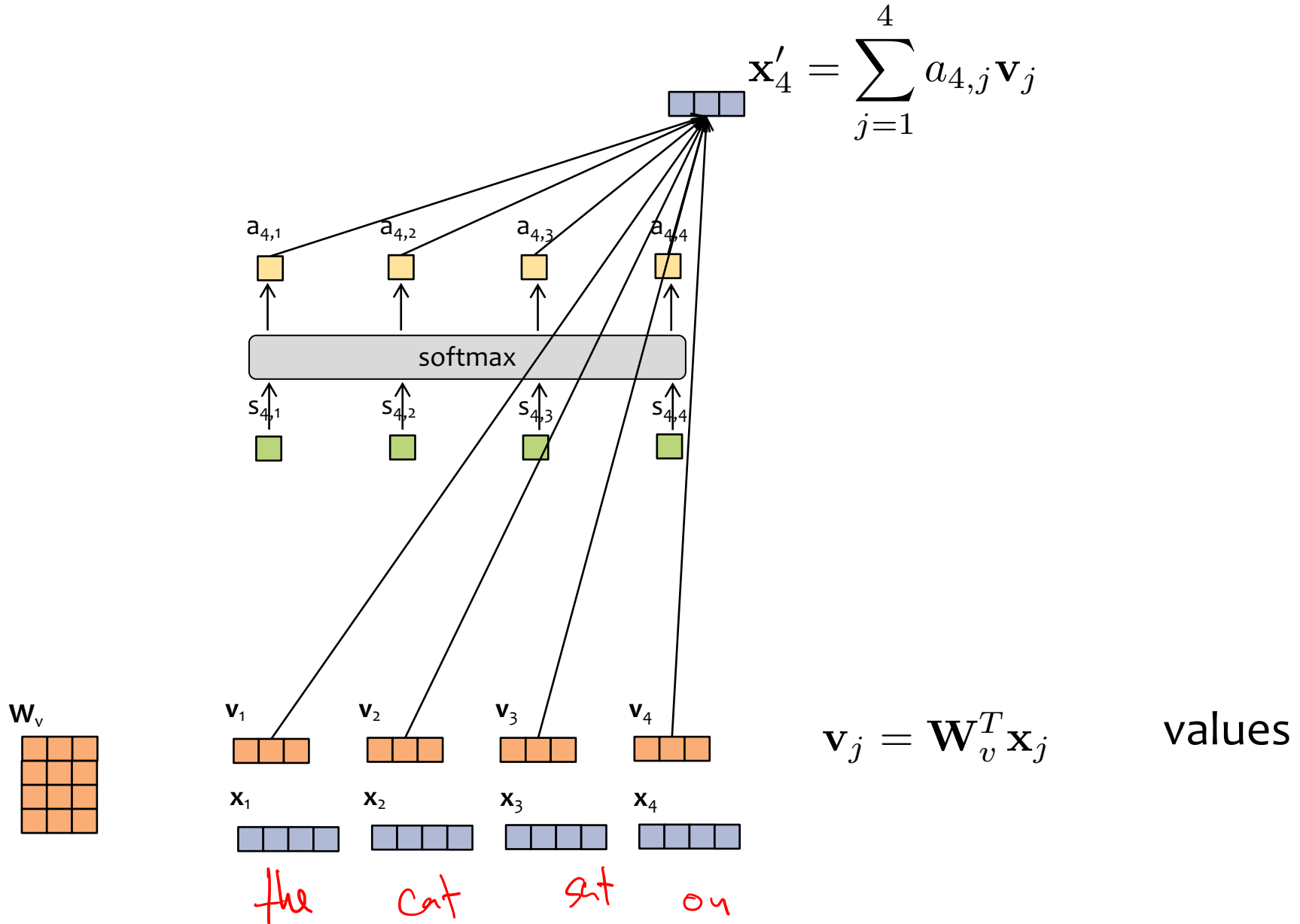
$$\mathbf{x}'_t = \sum_{j=1}^t a_{t,j} \mathbf{v}_j$$

attention weights

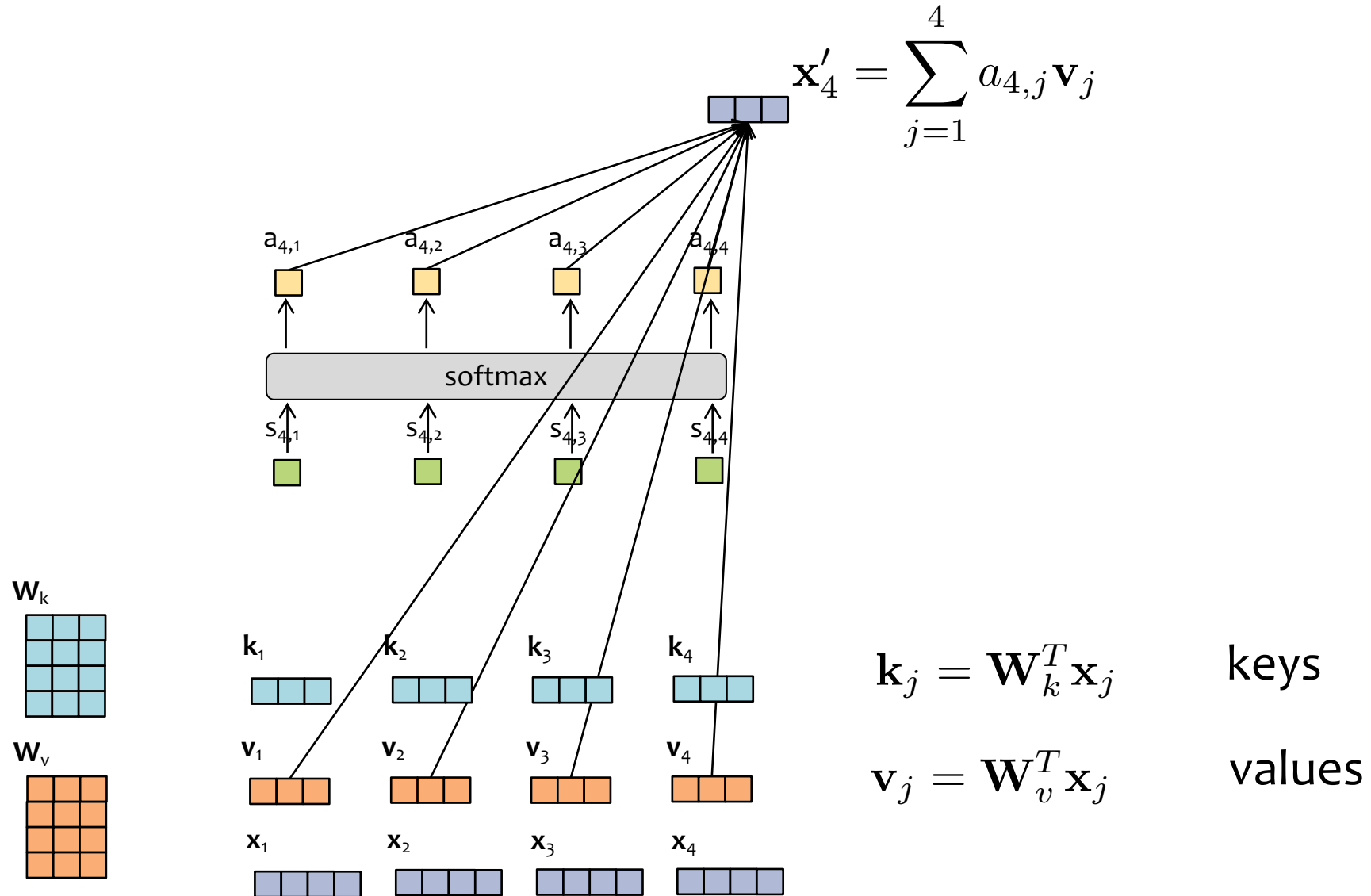
scores  $S$

values

# Scaled Dot-Product Attention

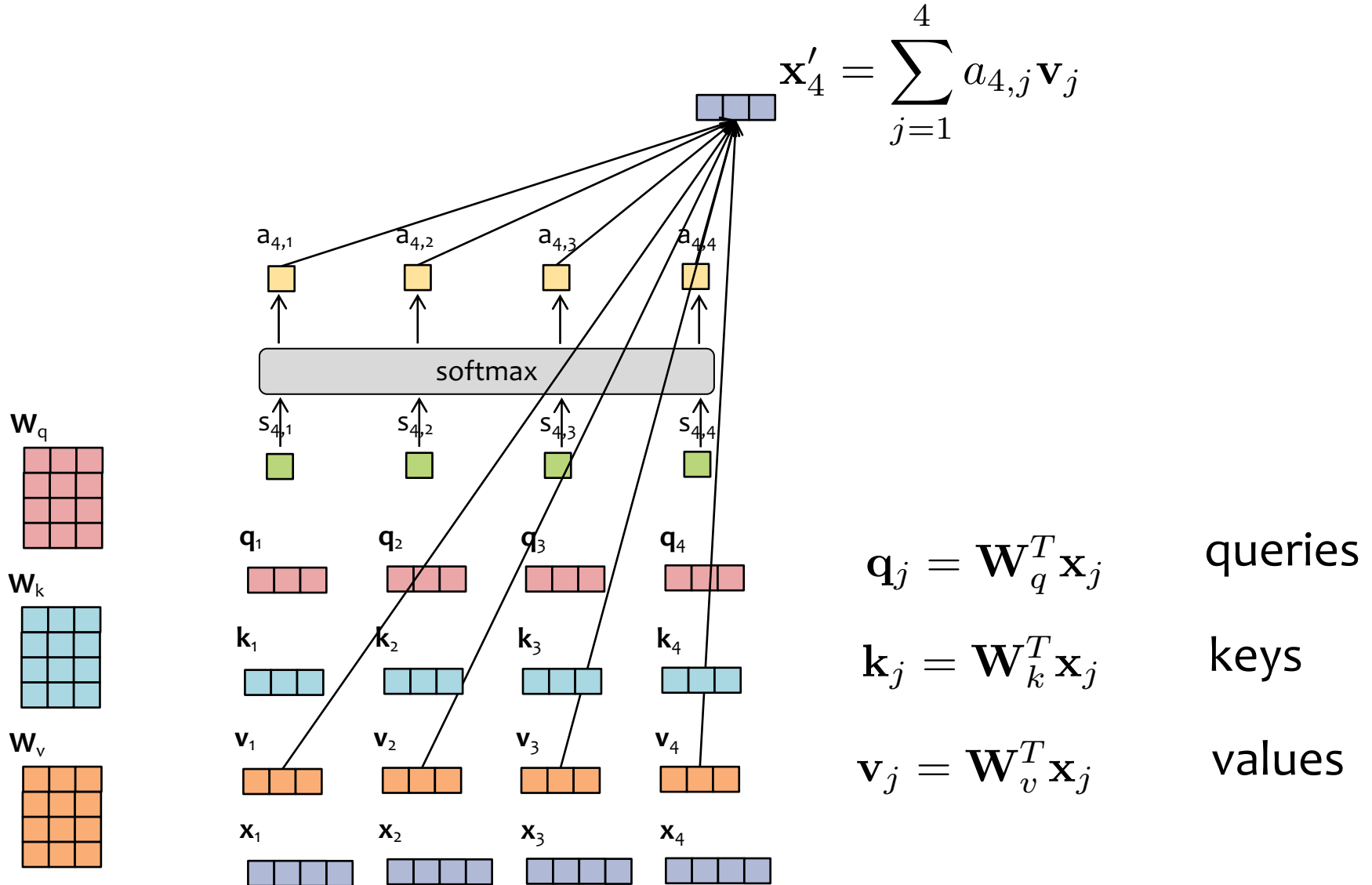


# Scaled Dot-Product Attention

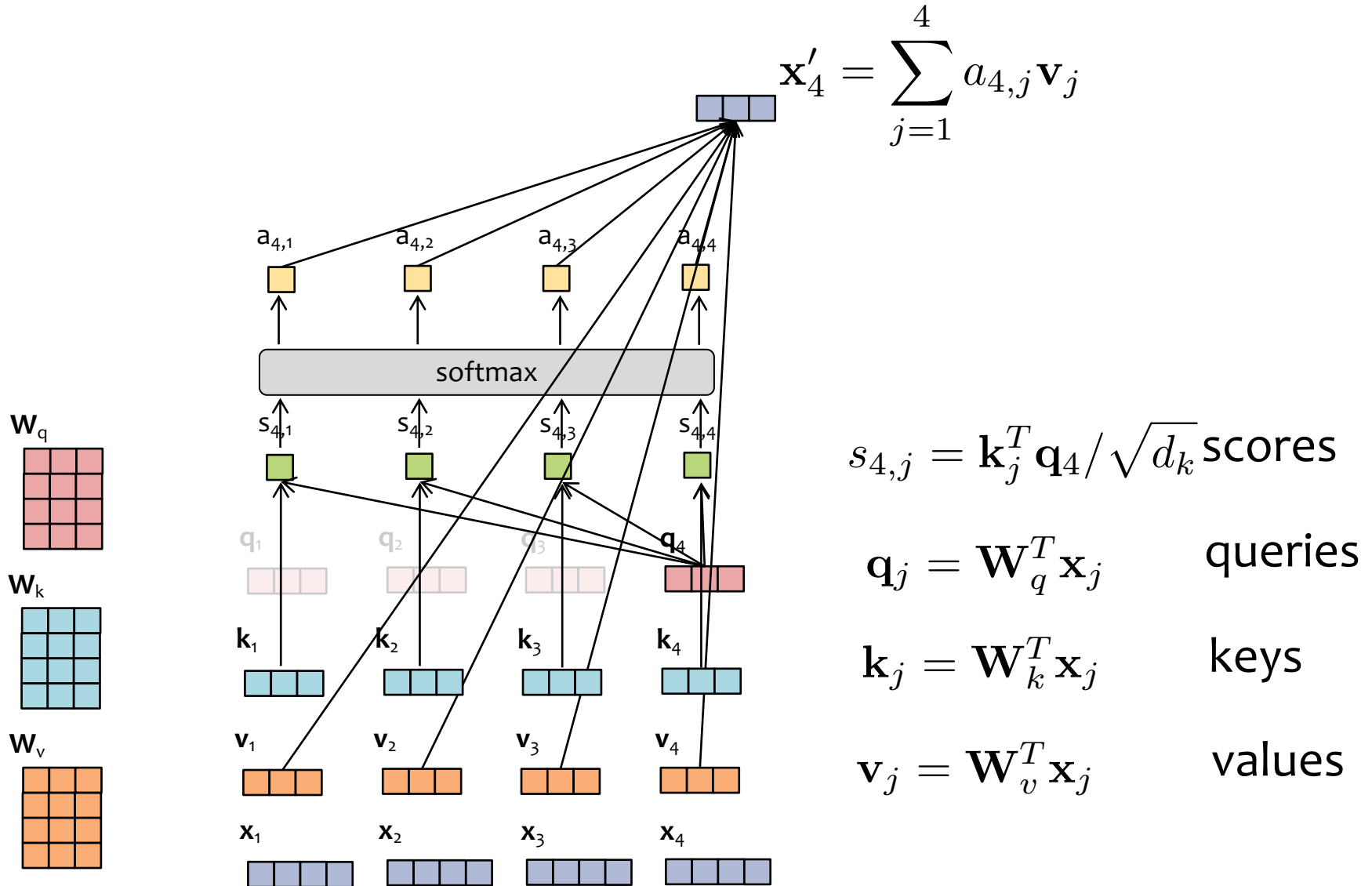




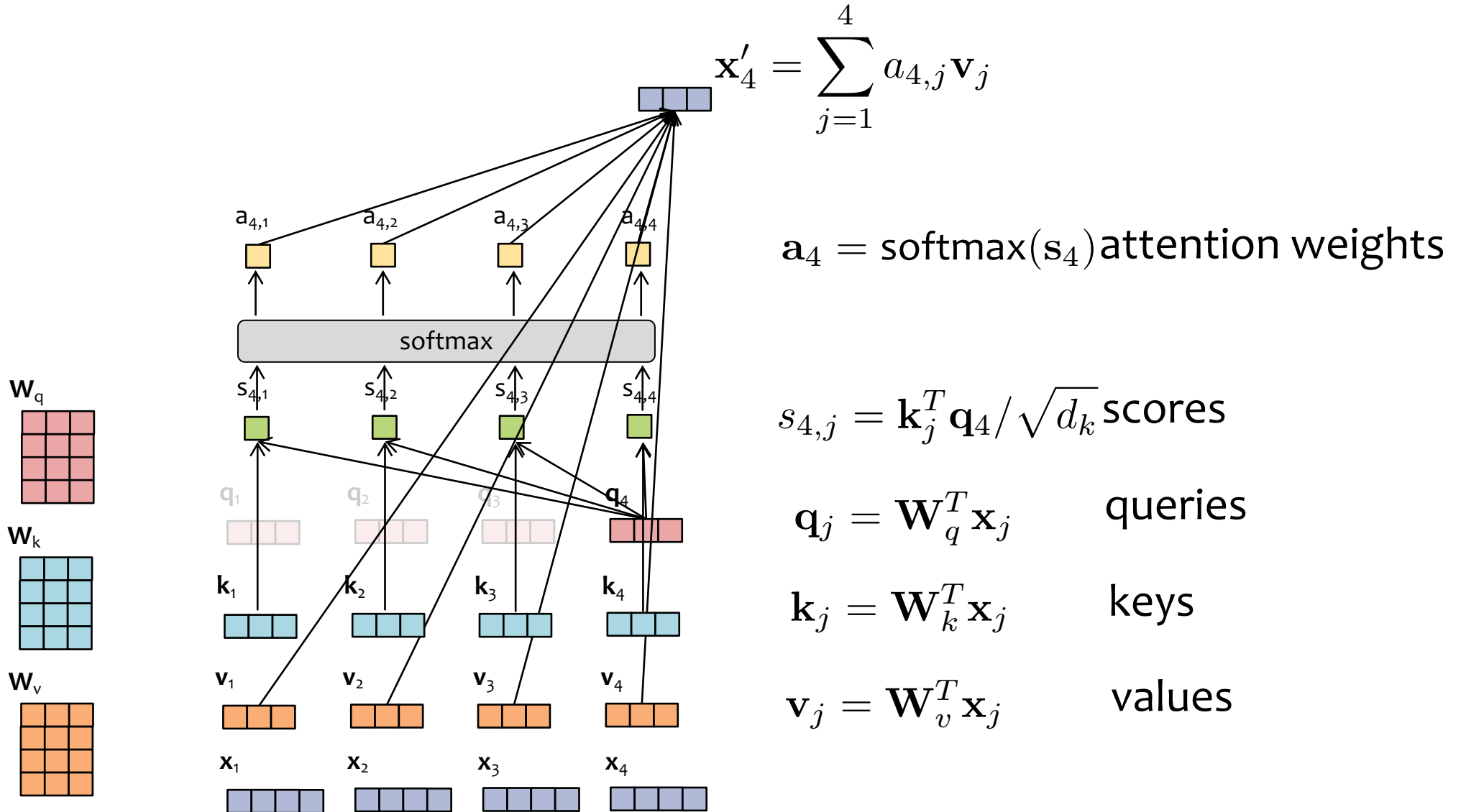
# Scaled Dot-Product Attention



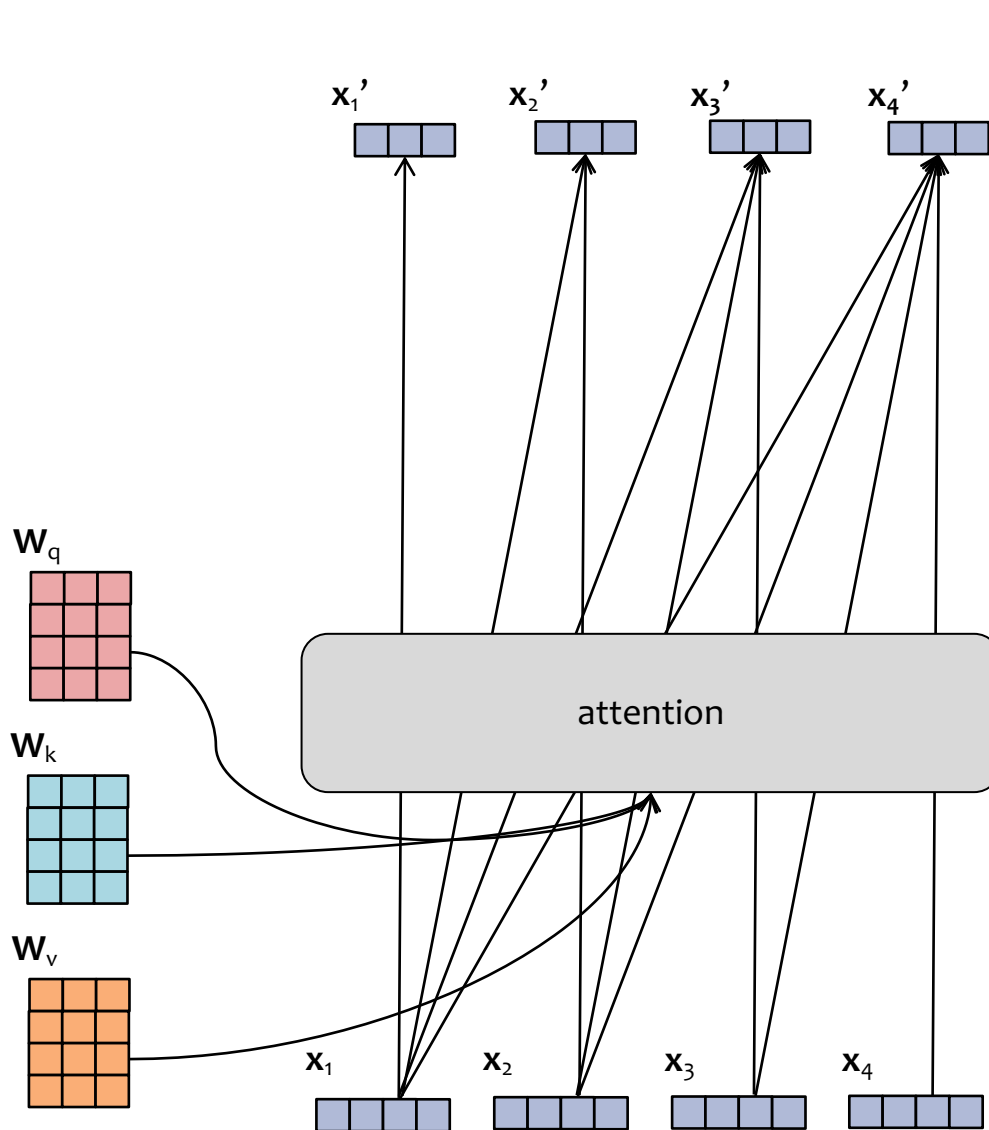
# Scaled Dot-Product Attention



# Scaled Dot-Product Attention



# Scaled Dot-Product Attention



$$\mathbf{x}'_t = \sum_{j=1}^t a_{t,j} \mathbf{v}_j$$

$\mathbf{a}_t = \text{softmax}(s_t)$  attention weights

$s_{t,j} = \mathbf{k}_j^T \mathbf{q}_t / \sqrt{d_k}$  scores

$\mathbf{q}_j = \mathbf{W}_q^T \mathbf{x}_j$  queries

$\mathbf{k}_j = \mathbf{W}_k^T \mathbf{x}_j$  keys

$\mathbf{v}_j = \mathbf{W}_v^T \mathbf{x}_j$  values

# Animation of 3D Convolution

<http://cs231n.github.io/convolutional-networks/>

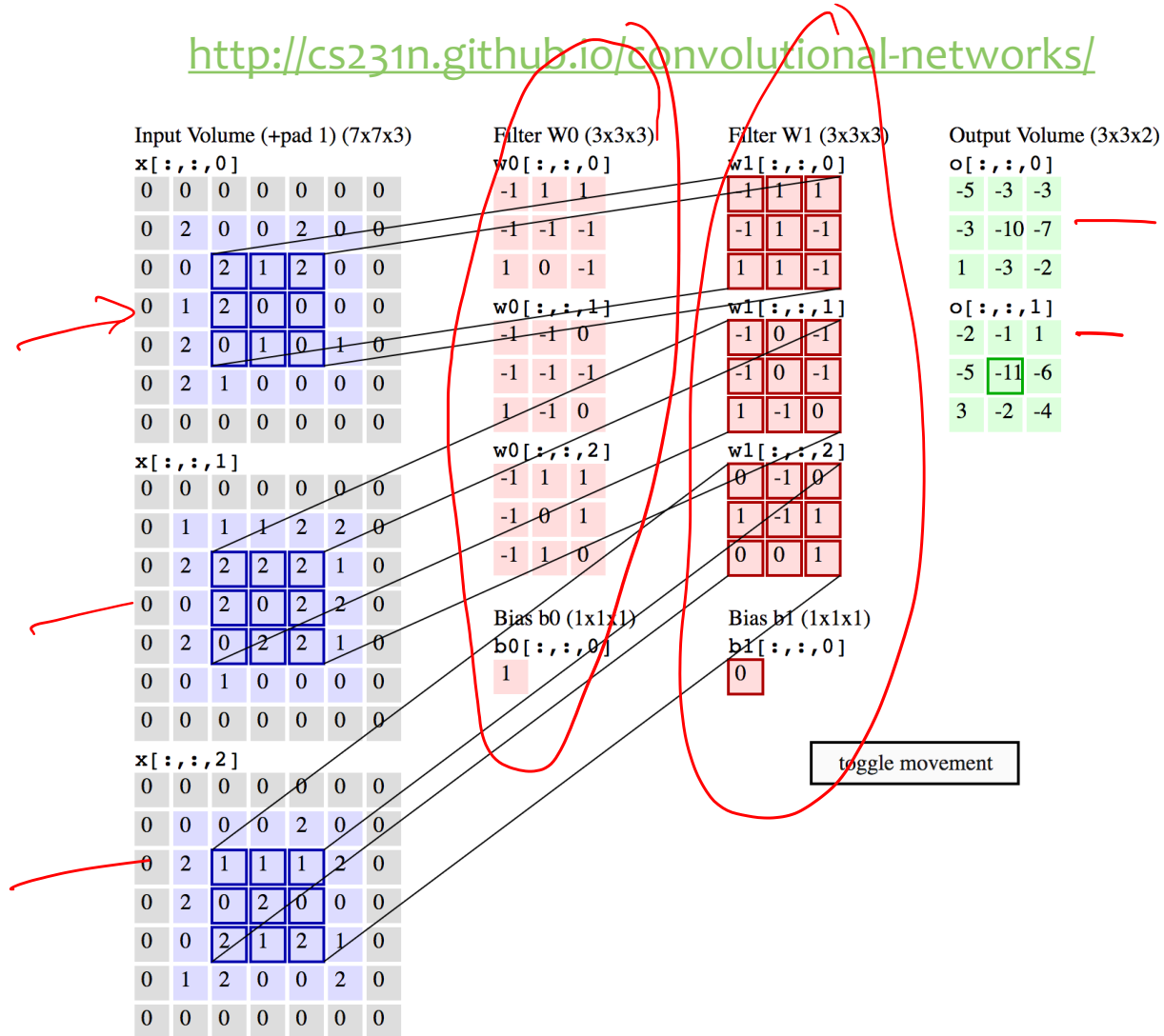
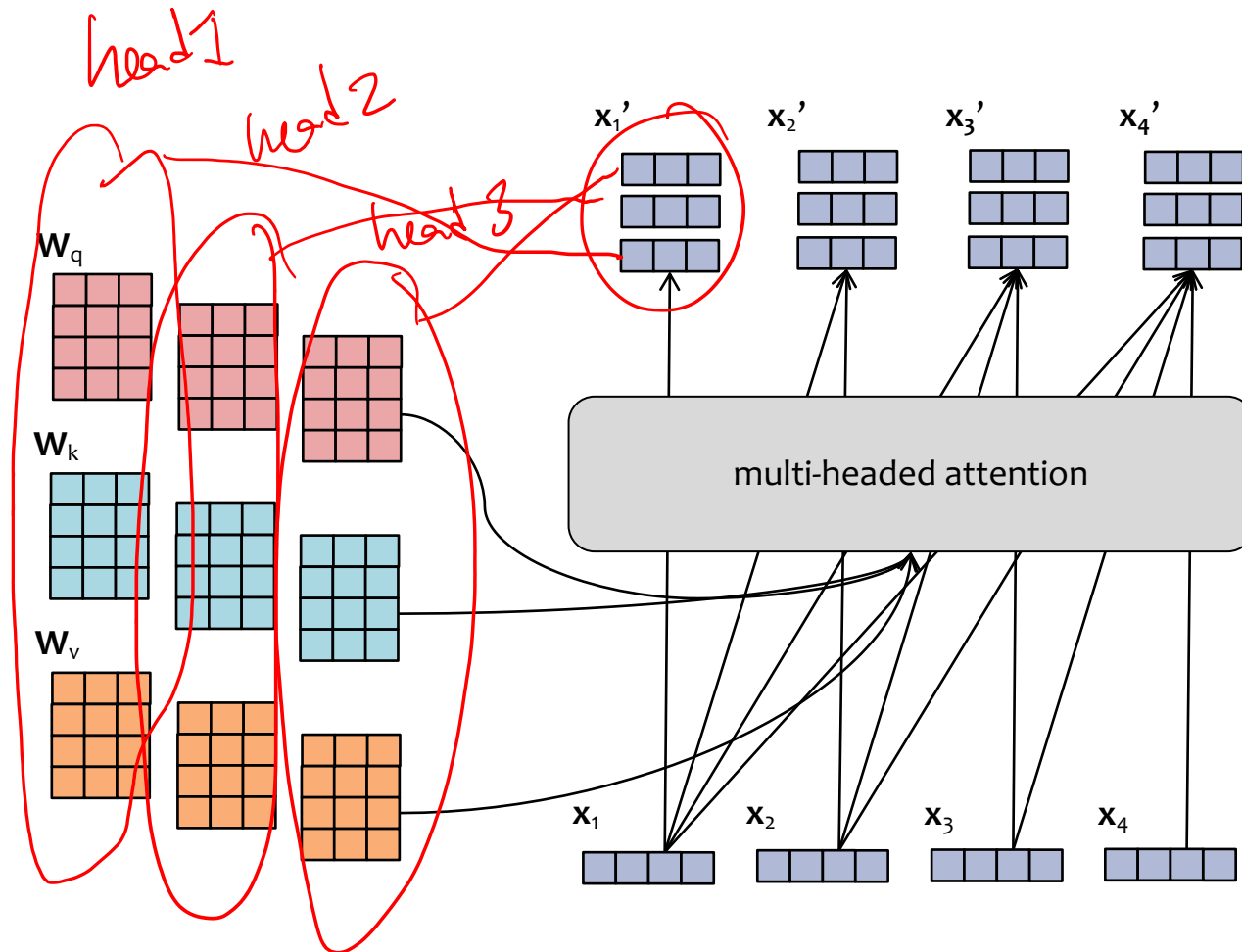


Figure from Fei-Fei Li & Andrej Karpathy & Justin Johnson (CS231N)

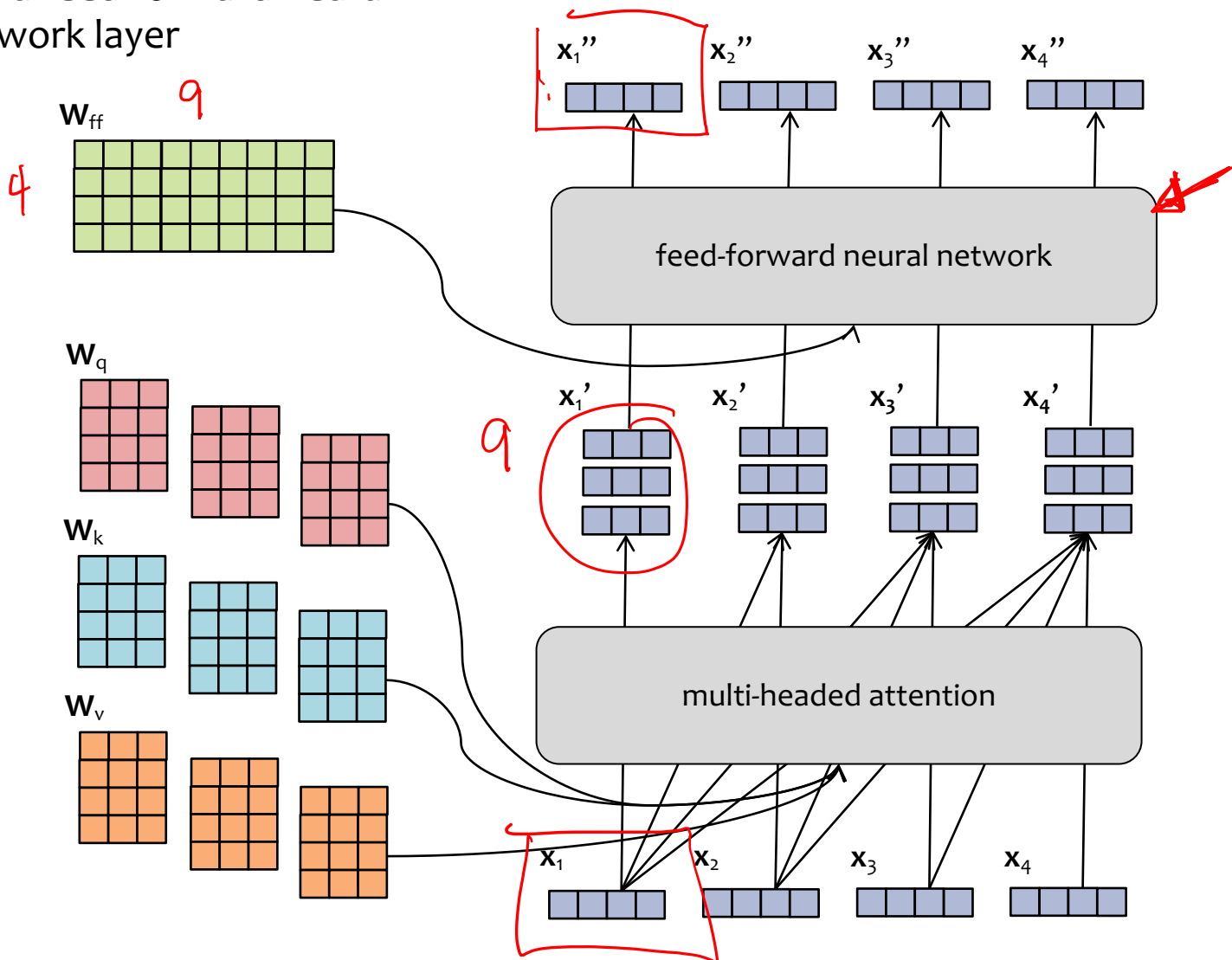
# Multi-headed Attention



- Just as we can have **multiple channels** in a **convolution** layer, we can use **multiple heads** in an **attention** layer
- Each head gets **its own parameters**
- We can **concatenate** all the outputs to get a single vector for each time step

# Multi-headed Attention

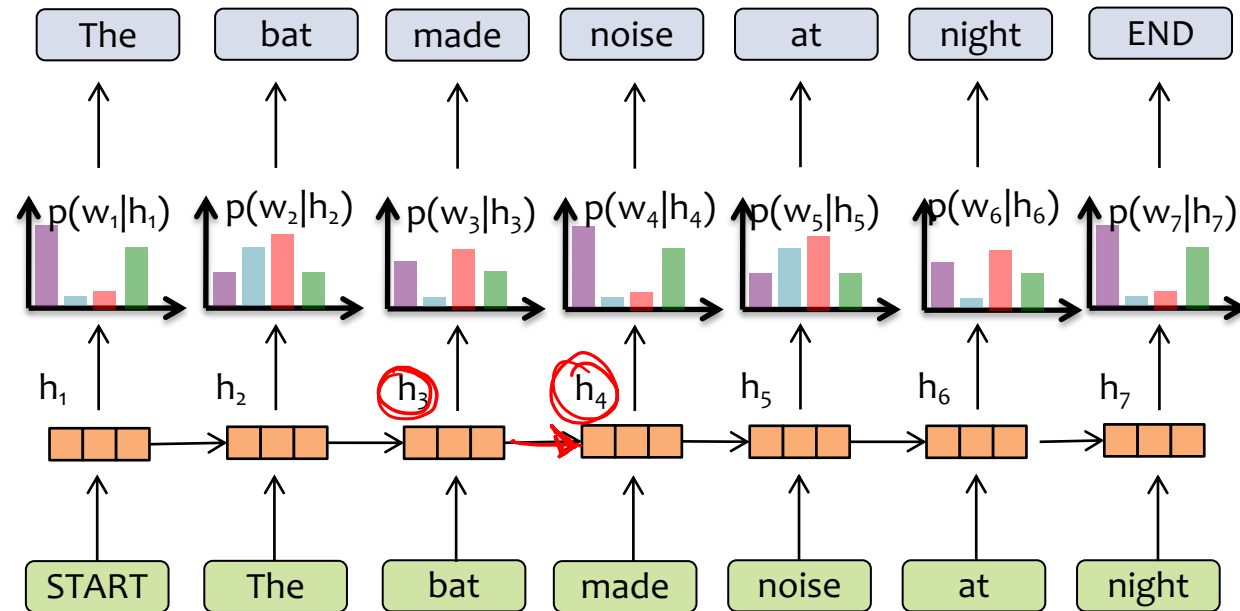
- To ensure the dimension of the **input** embedding  $x_t$  is the same as the **output** embedding  $x_t''$ , add a feed-forward neural network layer



$$x'' = \text{attention}(x) + x$$

- Just as we can have **multiple channels** in a **convolution** layer, we can use **multiple heads** in an **attention** layer
- Each head gets **its own parameters**
- We can **concatenate** all the outputs to get a single vector for each time step

# RNN Language Model



Key Idea:

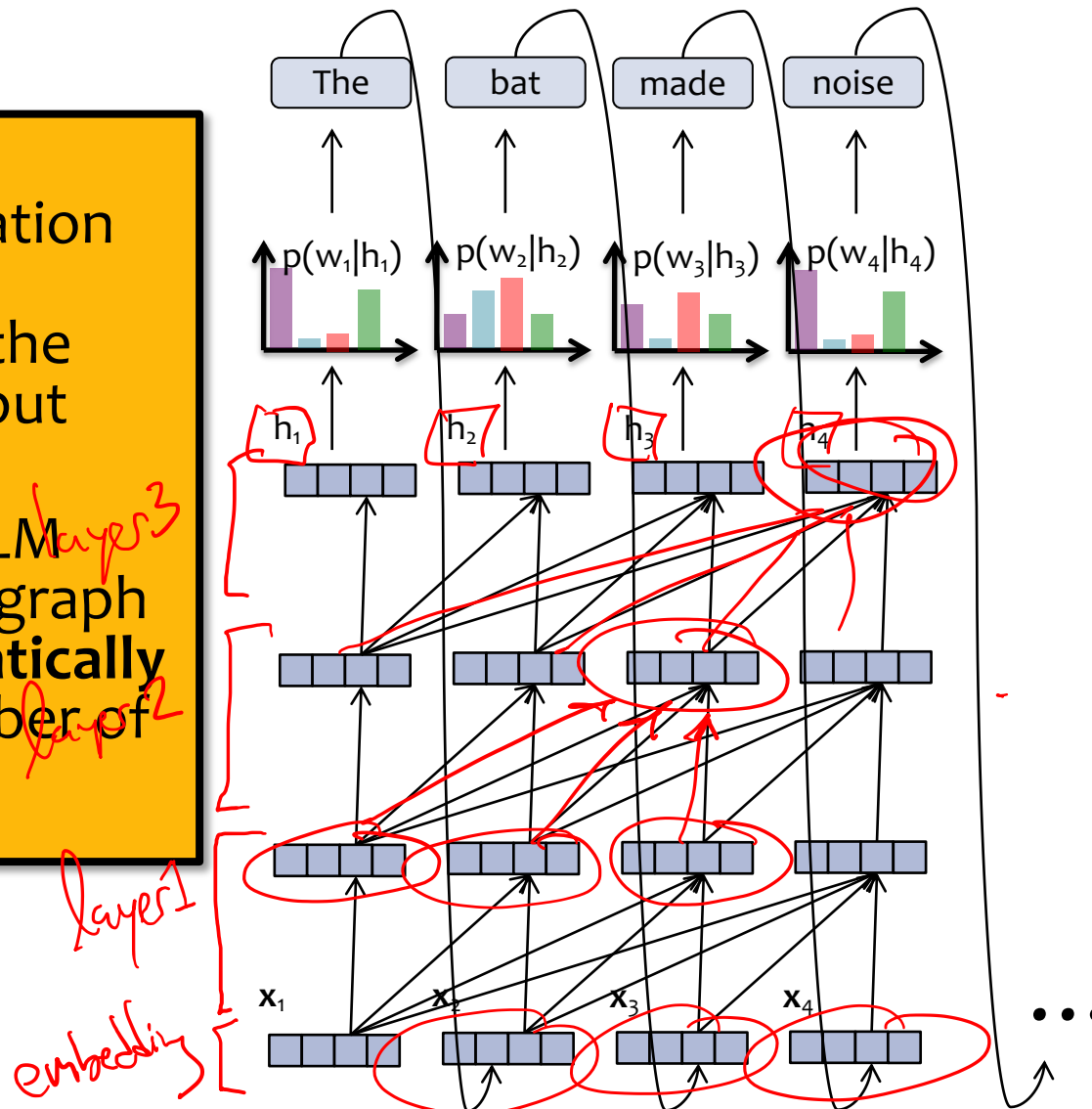
- (1) convert all previous words to a **fixed length vector**
- (2) define distribution  $p(w_t | f_{\theta}(w_{t-1}, \dots, w_1))$  that conditions on the vector  $\mathbf{h}_t = f_{\theta}(w_{t-1}, \dots, w_1)$



# Transformer Language Model

## Important!

- RNN computation graph grows **linearly** with the number of input tokens
- Transformer-LM computation graph grows **quadratically** with the number of input tokens



Each layer of a Transformer LM consists of several **sublayers**:

1. attention
2. feed-forward neural network
3. layer normalization
4. residual connections

Each hidden vector looks back at the hidden vectors of the **current and previous timesteps in the previous layer**.

The language model part is just like an RNN-LM, except that a **position embedding** is attached to each word embeddings.

# GPT-3

- GPT stands for Generative Pre-trained Transformer
- GPT is just a Transformer LM, but with a huge number of parameters

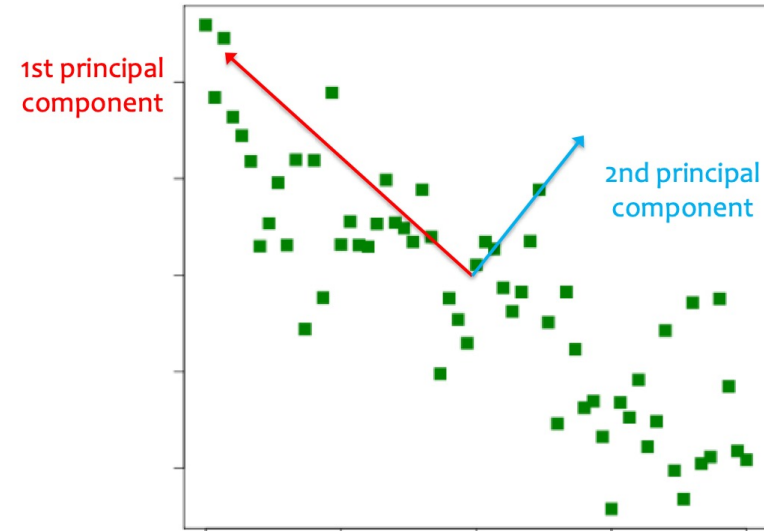
Model	# layers	dimension of states	dimension of inner states	# attention heads	# params
GPT (2018)	12	768	3072	12	117M
GPT-2 (2019)	48	1600	--	--	1542M
GPT-3 (2020)	96	12288	4*12288	96	175000M

# LEARNING FOR LLMS

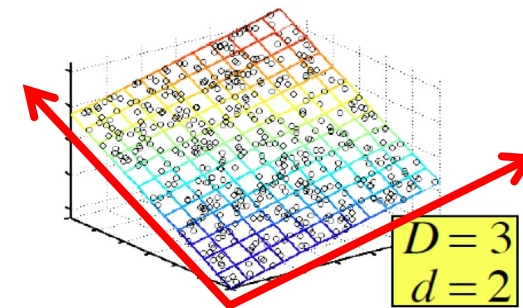
# Unsupervised Dimensionality Reduction

## Principal Component Analysis (PCA)

- **Assumption:** the data lies on a low  $K$ -dimensional linear subspace
- **Goal:** identify the axes of that subspace, and project each point onto hyperplane
- **Algorithm:** find the  $K$  eigenvectors with largest eigenvalue using classic matrix decomposition tools

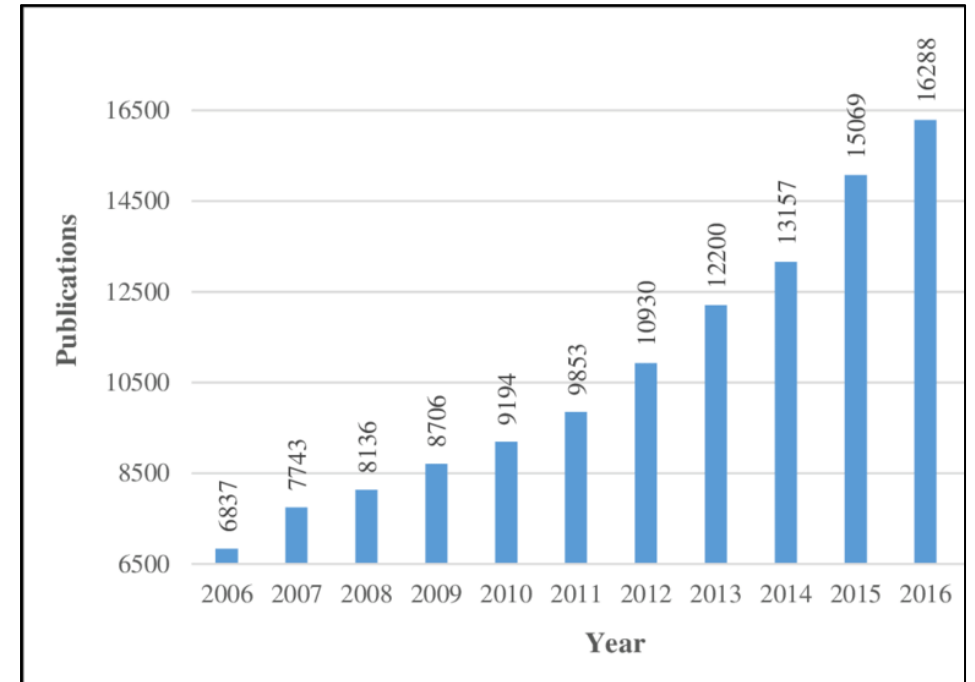


PCA Example: 2D Gaussian Data



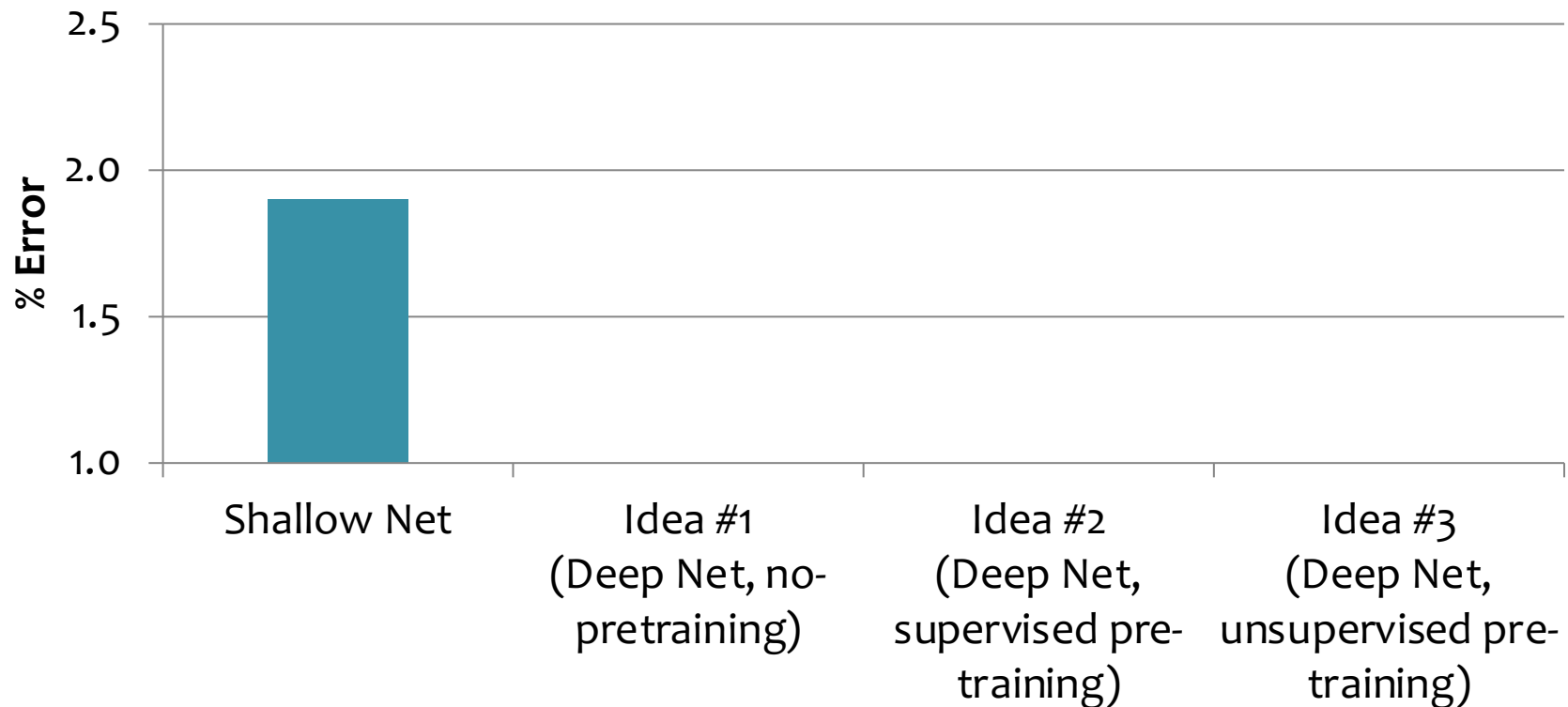
# The Start of Deep Learning

- The architectures of modern deep learning have a long history:
  - 1960s: Rosenblatt's 3-layer multi-layer perceptron, ReLU )
  - 1970-80s: RNNs and CNNs
  - 1990s: linearized self-attention
- The spark for deep learning came in 2006 thanks to **pre-training** (e.g., Hinton & Salakhutdinov, 2006)



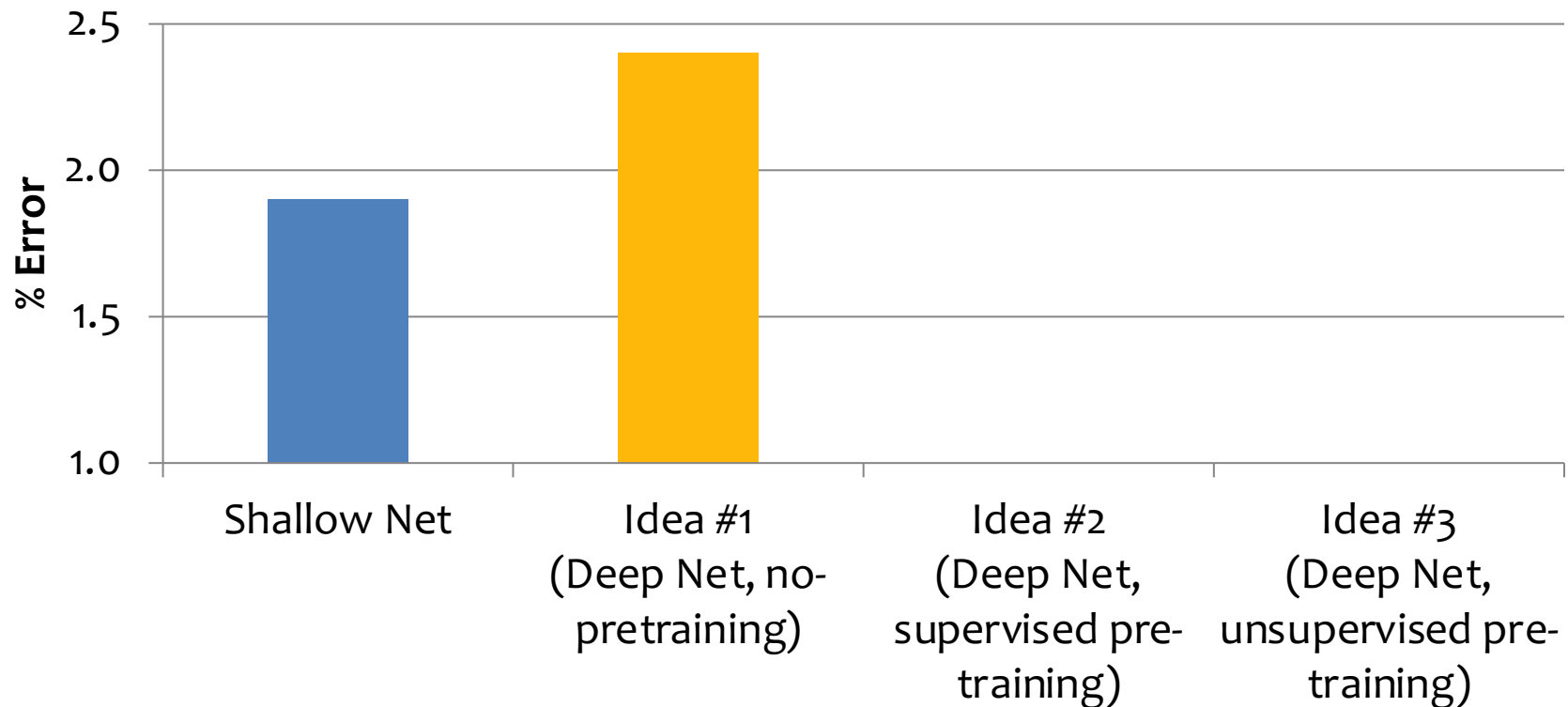
# Comparison on MNIST

- Results from Bengio et al. (2006) on MNIST digit classification task
- Percent error (lower is better)



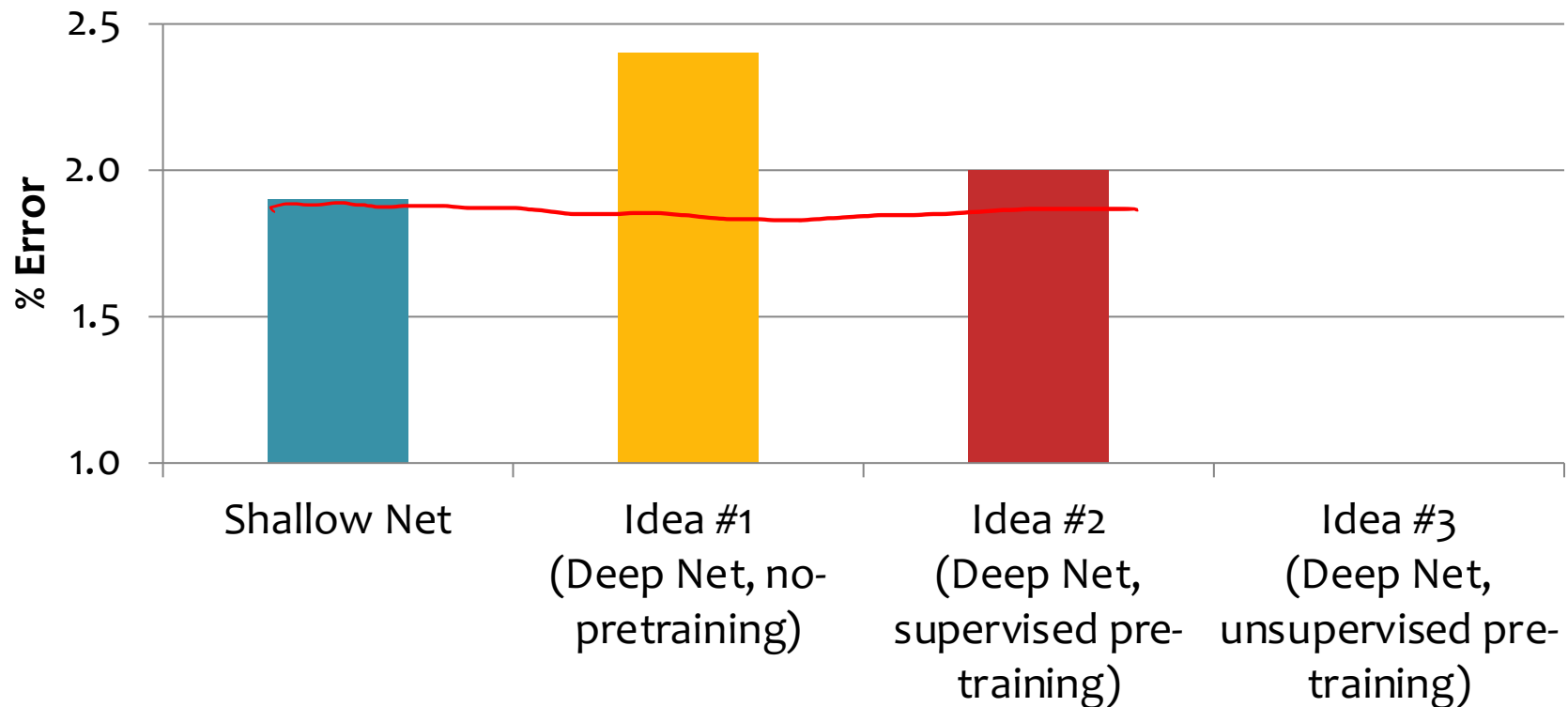
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# Comparison on MNIST

- Results from Bengio et al. (2006) on MNIST digit classification task
- Percent error (lower is better)





# Idea #3: Unsupervised Pre-training

- **Idea #3: (Two Steps)**

- Use our original idea, but **pick a better starting point**
- **Train each level** of the model in a **greedy way**

1. Unsupervised Pre-training

- Use **unlabeled** data
- Work bottom-up
  - Train hidden layer 1. Then fix its parameters.
  - Train hidden layer 2. Then fix its parameters.
  - ...
  - Train hidden layer n. Then fix its parameters.

2. Supervised Fine-tuning

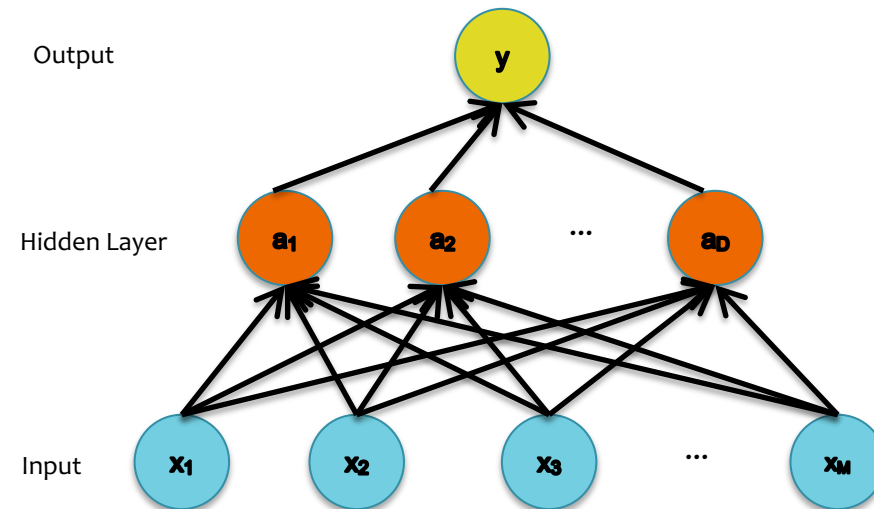
- Use **labeled** data to train following “Idea #1”
- Refine the features by backpropagation so that they become tuned to the end-task

# The solution:

## *Unsupervised pre-training*

### Unsupervised pre-training of the first layer:

- What should it predict?
- What else do we observe?
- **The input!**



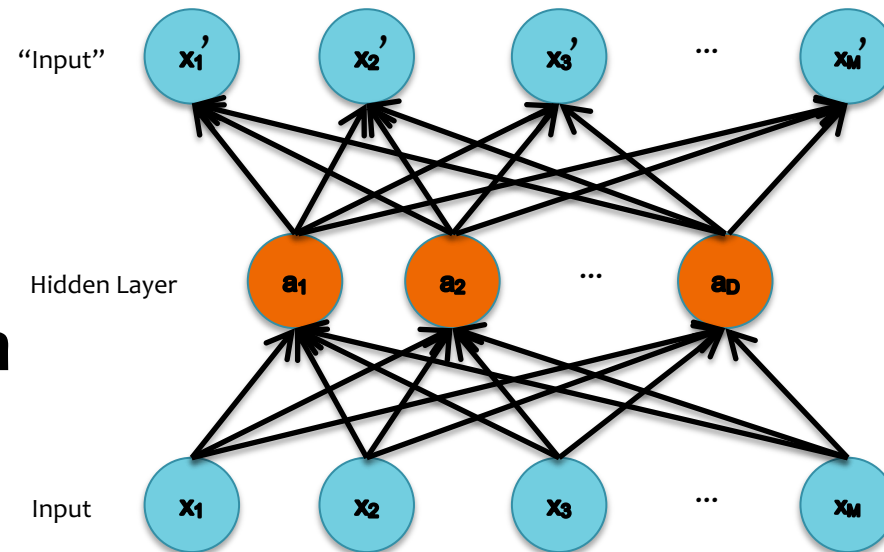
# The solution:

## *Unsupervised pre-training*

### Unsupervised pre-training of the first layer:

- What should it predict?
- What else do we observe?
- **The input!**

**This topology defines an Auto-encoder.**



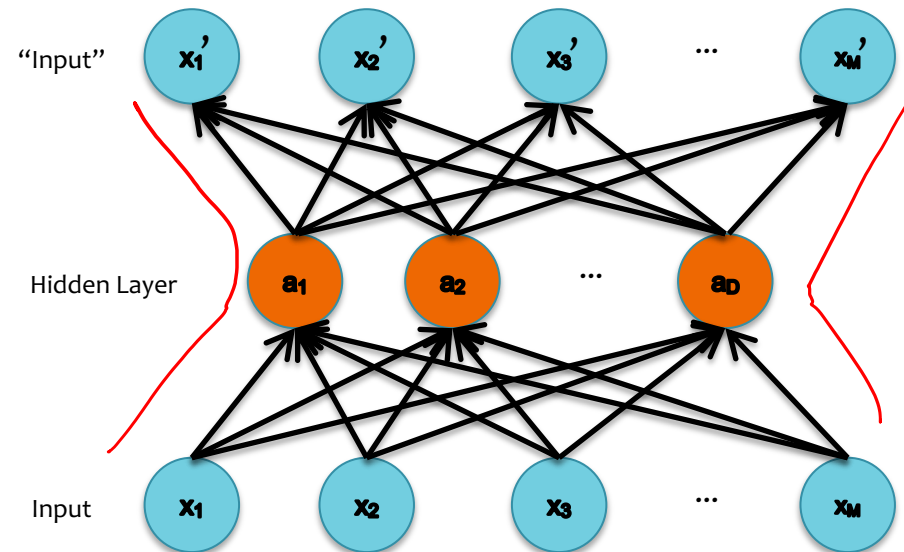
# Auto-Encoders

Key idea: Encourage  $z$  to give small reconstruction error:

- $x'$  is the *reconstruction* of  $x$
- Loss =  $\|x - \text{DECODER}(\text{ENCODER}(x))\|^2$
- Train with the same backpropagation algorithm for 2-layer Neural Networks with  $x_m$  as both input and output.

DECODER:  $x' = h(W'z)$

ENCODER:  $z = h(Wx)$

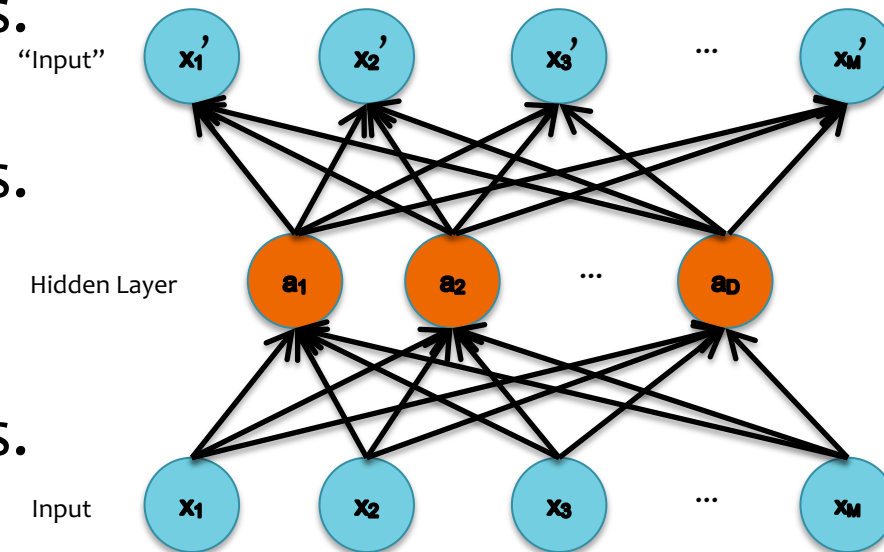


# The solution:

## *Unsupervised pre-training*

### Unsupervised pre-training

- Work bottom-up
  - Train hidden layer 1. Then fix its parameters.
  - Train hidden layer 2. Then fix its parameters.
  - ...
  - Train hidden layer n. Then fix its parameters.

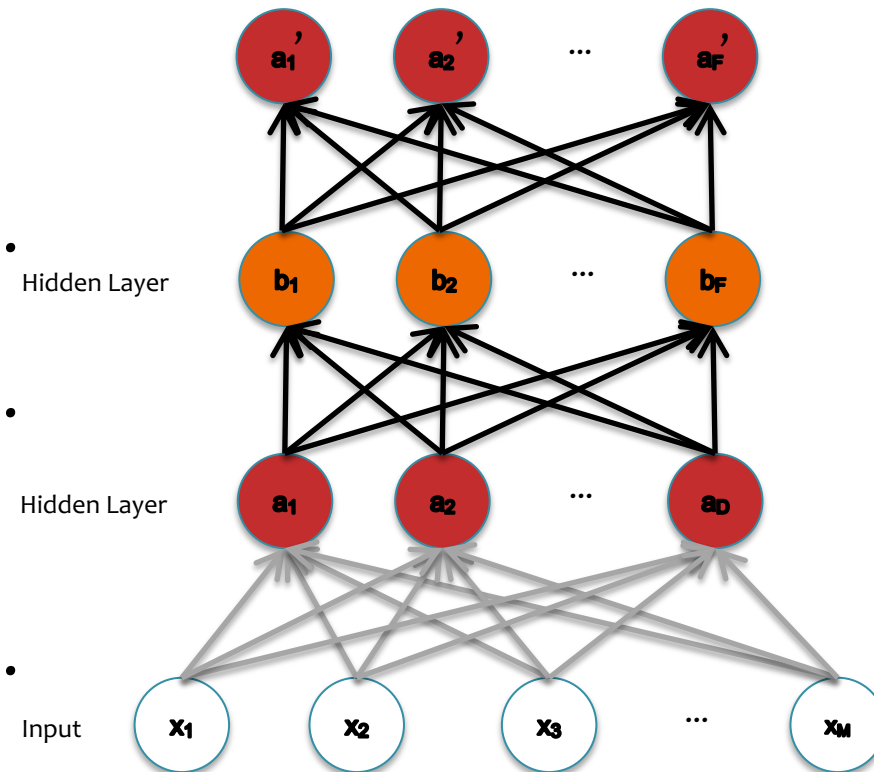


# The solution:

## *Unsupervised pre-training*

### Unsupervised pre-training

- Work bottom-up
  - Train hidden layer 1. Then fix its parameters.
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  - Train hidden layer  $n$ . Then fix its parameters.

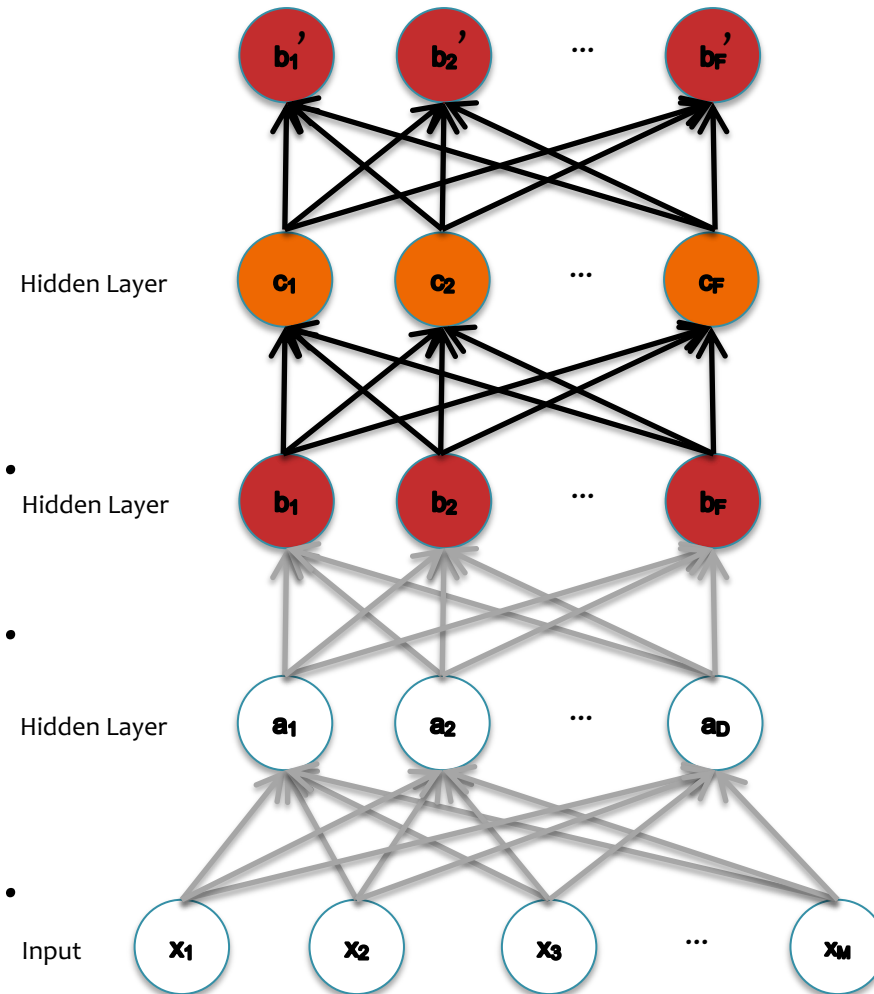


# The solution:

## *Unsupervised pre-training*

### Unsupervised pre-training

- Work bottom-up
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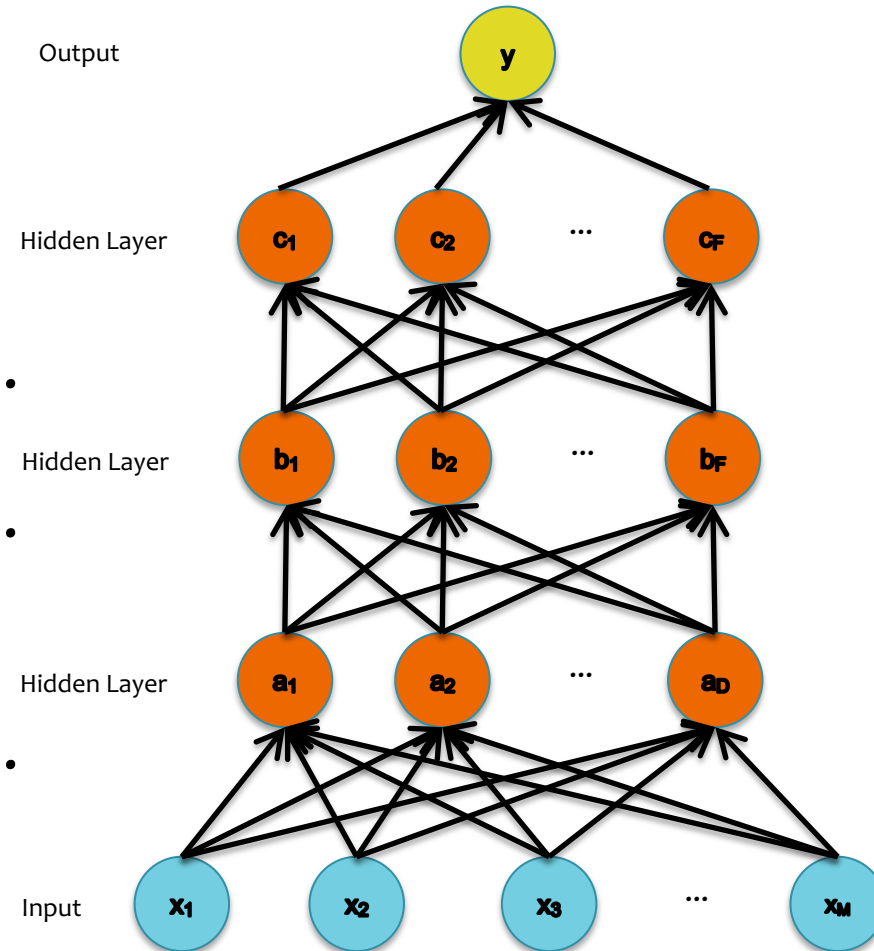
# The solution:

## *Unsupervised pre-training*

### Unsupervised pre-training

- Work bottom-up
  - Train hidden layer 1. Then fix its parameters.
  - Train hidden layer 2. Then fix its parameters.
  - ...
  - Train hidden layer n. Then fix its parameters.

**Supervised fine-tuning**  
Backprop and update all parameters





# Deep Network Training

- **Idea #1:**

1. Supervised fine-tuning only

- **Idea #2:**

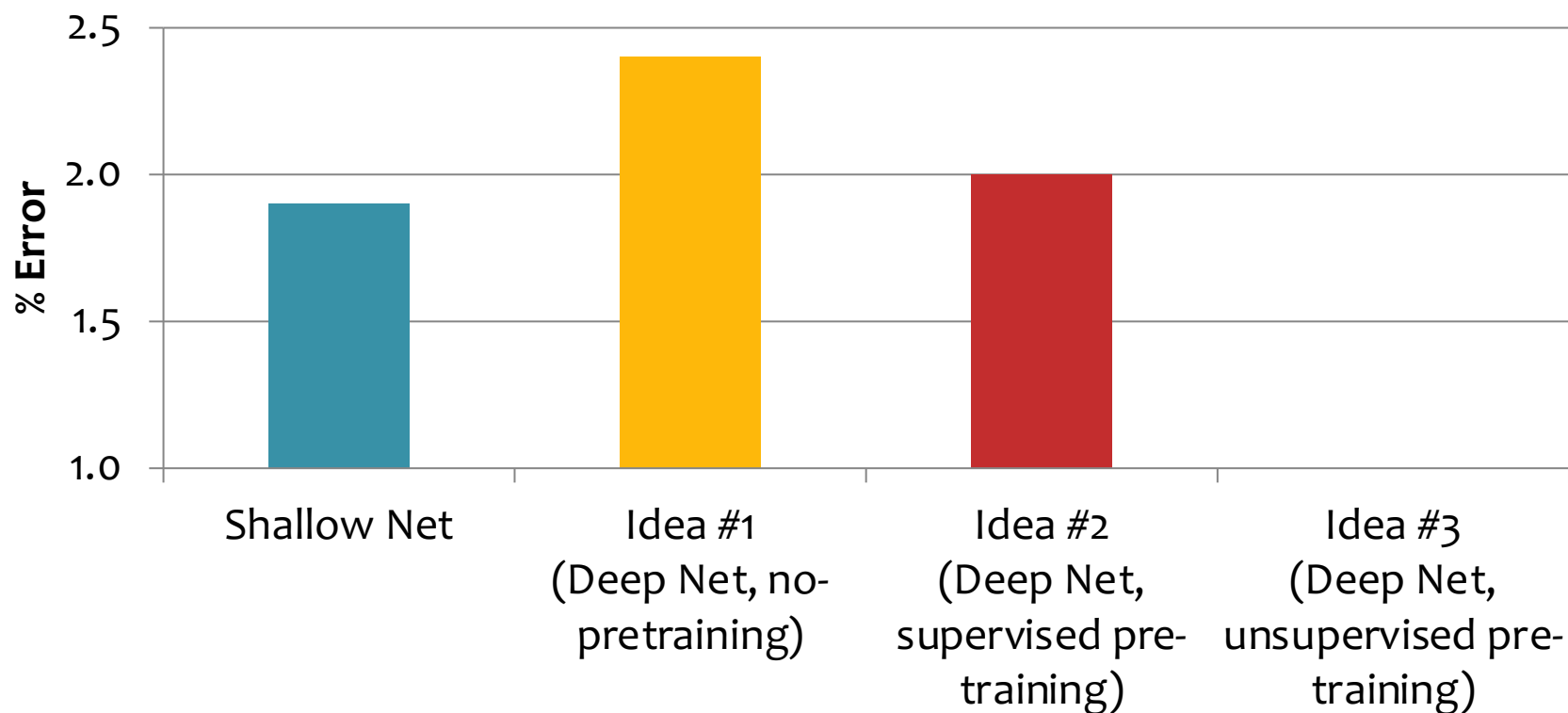
1. Supervised layer-wise pre-training
2. Supervised fine-tuning

- **Idea #3:**

1. Unsupervised layer-wise pre-training
2. Supervised fine-tuning

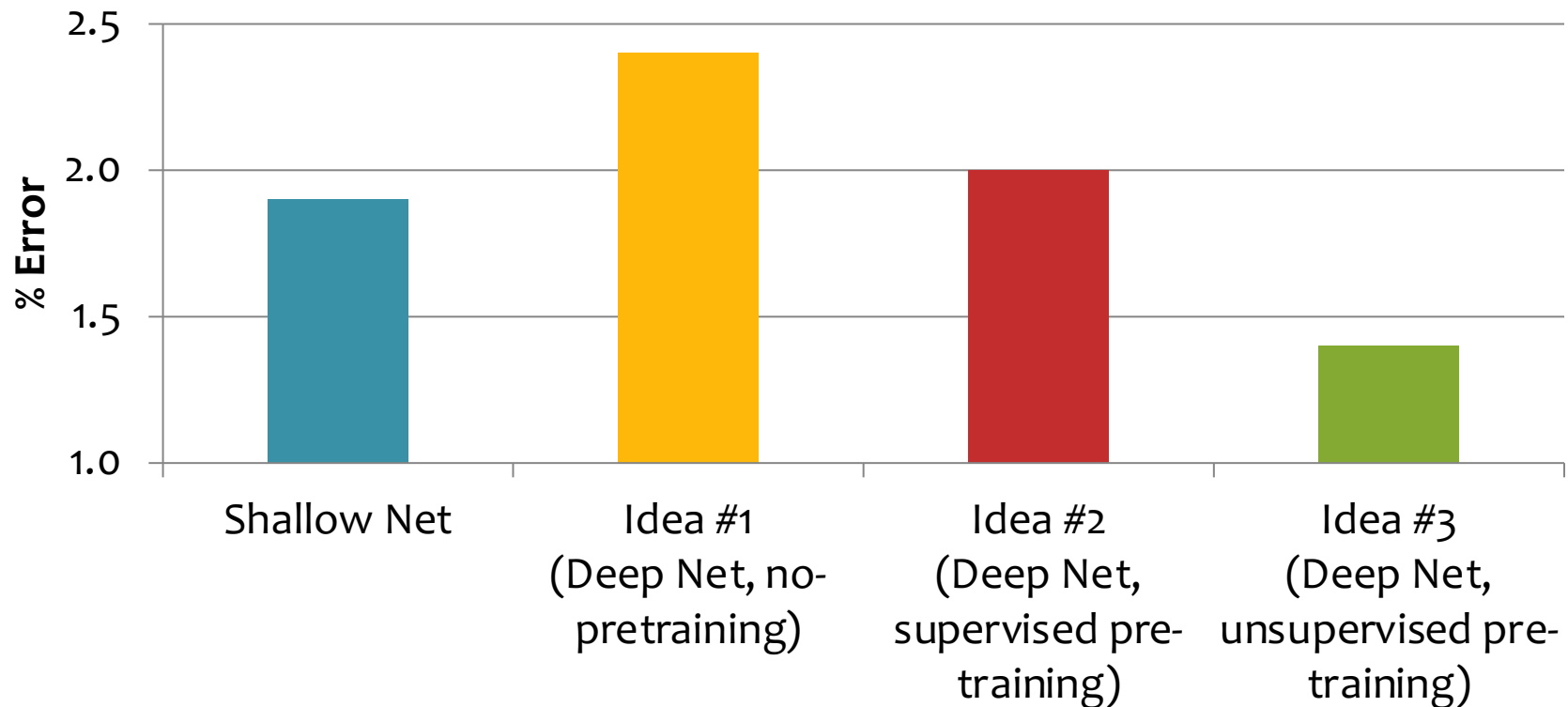
## Comparison on MNIST

- Results from Bengio et al. (2006) on MNIST digit classification task
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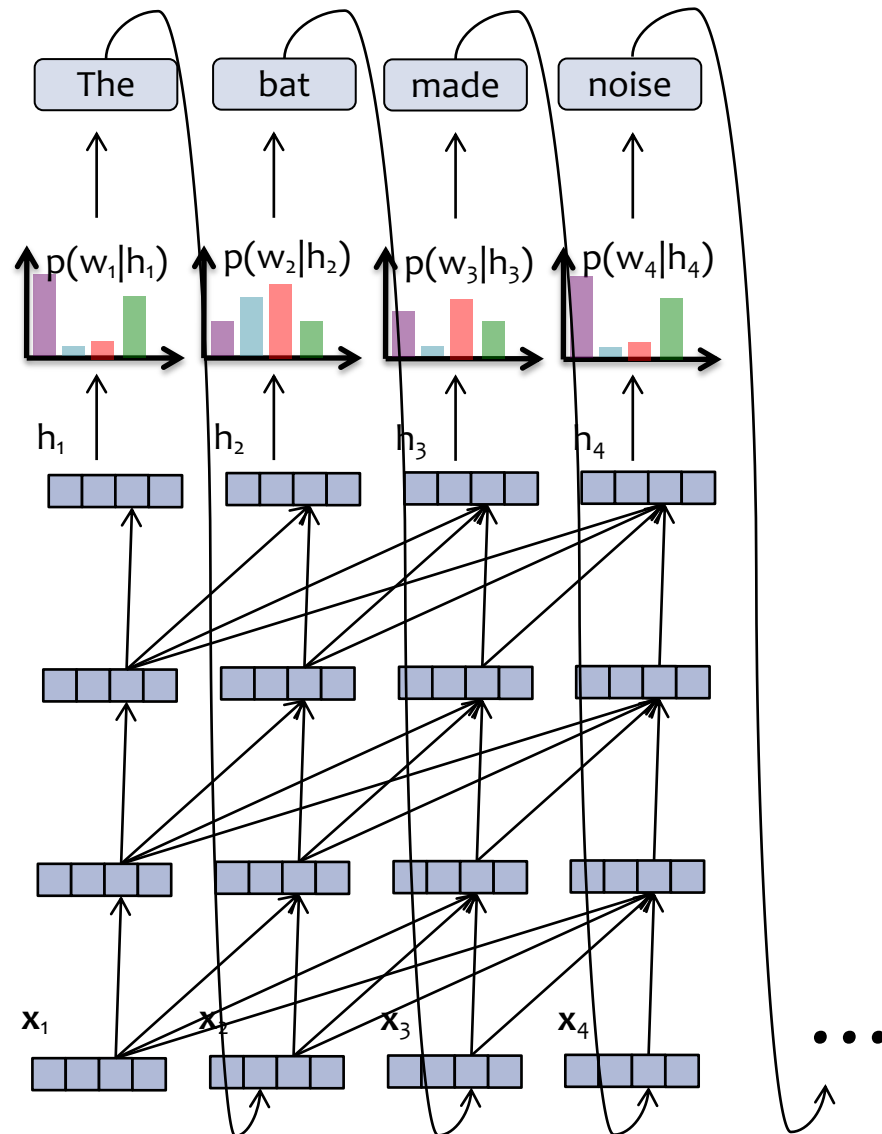


## Comparison on MNIST

- Results from Bengio et al. (2006) on MNIST digit classification task
- Percent error (lower is better)



# Transformer Language Model



**Generative pre-training** for a deep language model:

- each training example is an (unlabeled) sentence
- the objective function is the likelihood of the observed sentence

Practically, we can **batch** together many such training examples to make training more efficient

# Training Data for LLMs

## GPT-3 Training Data:

Dataset	Quantity (tokens)	Weight in training mix	Epochs elapsed when training for 300B tokens
Common Crawl (filtered)	410 billion	60%	0.44
WebText2	19 billion	22%	2.9
Books1	12 billion	8%	1.9
Books2	55 billion	8%	0.43
Wikipedia	3 billion	3%	3.4

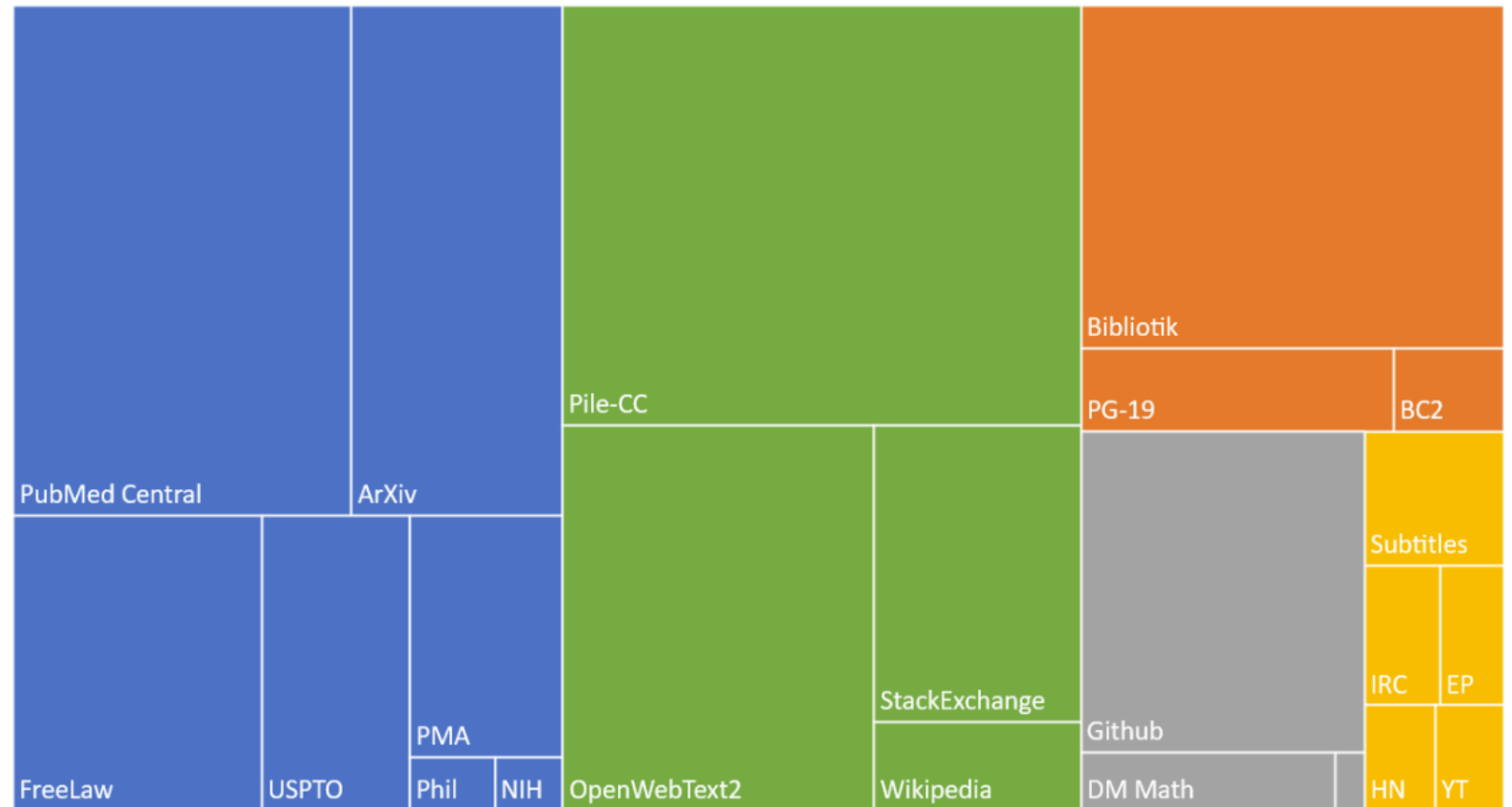
# Training Data for LLMs

## The Pile:

- An open source dataset for training language models
- Comprised of 22 smaller datasets
- Favors high quality text
- 825 Gb  $\approx$  1.2 trillion tokens

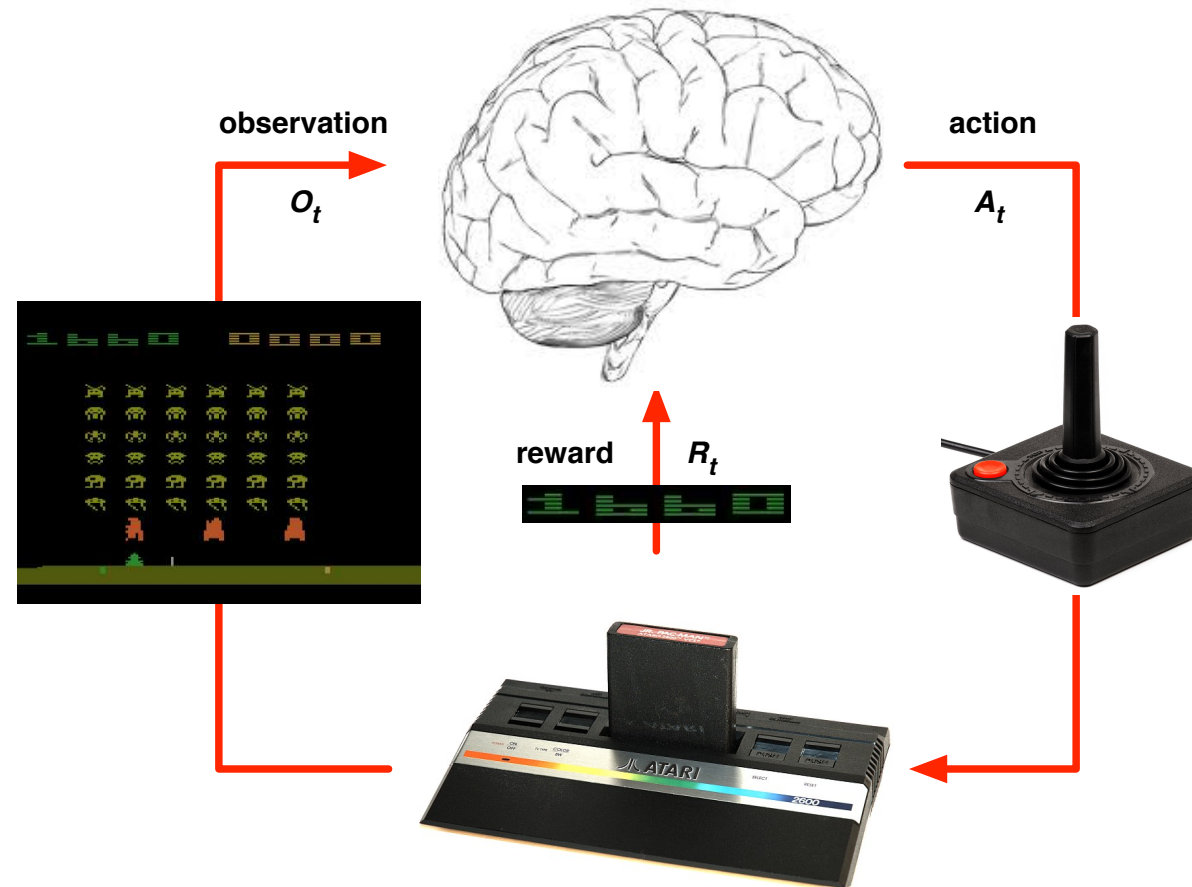
Composition of the Pile by Category

■ Academic ■ Internet ■ Prose ■ Dialogue ■ Misc



# Playing Atari with Deep RL

- Setup: RL system observes the pixels on the screen
- It receives rewards as the game score
- Actions decide how to move the joystick / buttons



# Deep Q-learning

- Algorithm 4: Online learning of  $Q^*$  (parametric form)
  - Inputs: discount factor  $\gamma$ ,  
an initial state  $s_0$ ,  
learning rate  $\alpha$
  - Initialize parameters  $\Theta^{(0)}$
  - For  $t = 0, 1, 2, \dots$ 
    - Gather training sample  $(s_t, a_t, r_t, s_{t+1})$
    - Update  $\Theta^{(t)}$  by taking a step opposite the gradient
    - $\Theta^{(const)} \leftarrow \Theta^{(t)}$   
 $\Theta^{(t+1)} \leftarrow \Theta^{(t)} - \alpha \nabla_{\Theta^{(t)}} \ell(\Theta^{(const)}, \Theta^{(t)})$

where

$$\begin{aligned} \nabla_{\Theta} \ell(\Theta^{(const)}, \Theta^{(t)}) &= 2 \left( y - Q(s, a; \Theta^{(t)}) \right) \nabla_{\Theta^{(t)}} Q(s, a; \Theta^{(t)}) \\ &= 2 \left( r + \gamma \max_{a'} Q(s', a'; \Theta^{(const)}) - Q(s, a; \Theta^{(t)}) \right) \nabla_{\Theta^{(t)}} Q(s, a; \Theta^{(t)}) \end{aligned}$$



# RLHF

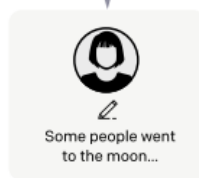
- **InstructGPT** uses Reinforcement Learning with Human Feedback (RLHF) to **fine-tune a pre-trained GPT model**
- From the paper: “In human evaluations on our prompt distribution, outputs from the 1.3B parameter InstructGPT model are preferred to outputs from the 175B GPT-3, despite having 100x fewer parameters.”

Step 1  
**Collect demonstration data, and train a supervised policy.**

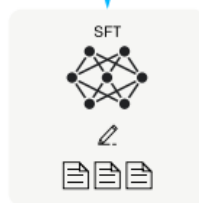
A prompt is sampled from our prompt dataset.



A labeler demonstrates the desired output behavior.

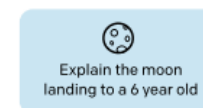


This data is used to fine-tune GPT-3 with supervised learning.



Step 2  
**Collect comparison data, and train a reward model.**

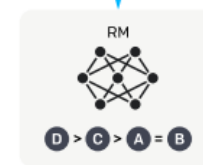
A prompt and several model outputs are sampled.



A labeler ranks the outputs from best to worst.



This data is used to train our reward model.



Step 3  
**Optimize a policy against the reward model using reinforcement learning.**

A new prompt is sampled from the dataset.



The policy generates an output.



The reward model calculates a reward for the output.



The reward is used to update the policy using PPO.



Figure 2: A diagram illustrating the three steps of our method: (1) supervised fine-tuning (SFT), (2) reward model (RM) training, and (3) reinforcement learning via proximal policy optimization (PPO) on this reward model. Blue arrows indicate that this data is used to train one of our models. In Step 2, boxes A-D are samples from our models that get ranked by labelers. See Section 3 for more details on our method.

# **OPTIMIZATION FOR LLMS**

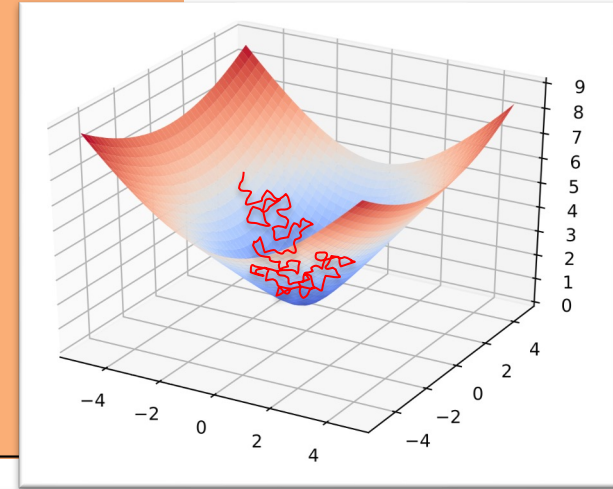
# Stochastic Gradient Descent (SGD)

## Algorithm 2 Stochastic Gradient Descent (SGD)

```

1: procedure SGD( $\mathcal{D}, \theta^{(0)}$ )
2:    $\theta \leftarrow \theta^{(0)}$ 
3:   while not converged do
4:     for  $i \in \text{shuffle}(\{1, 2, \dots, N\})$  do
5:        $\theta \leftarrow \theta - \gamma \nabla_{\theta} J^{(i)}(\theta)$ 
6:   return  $\theta$ 

```



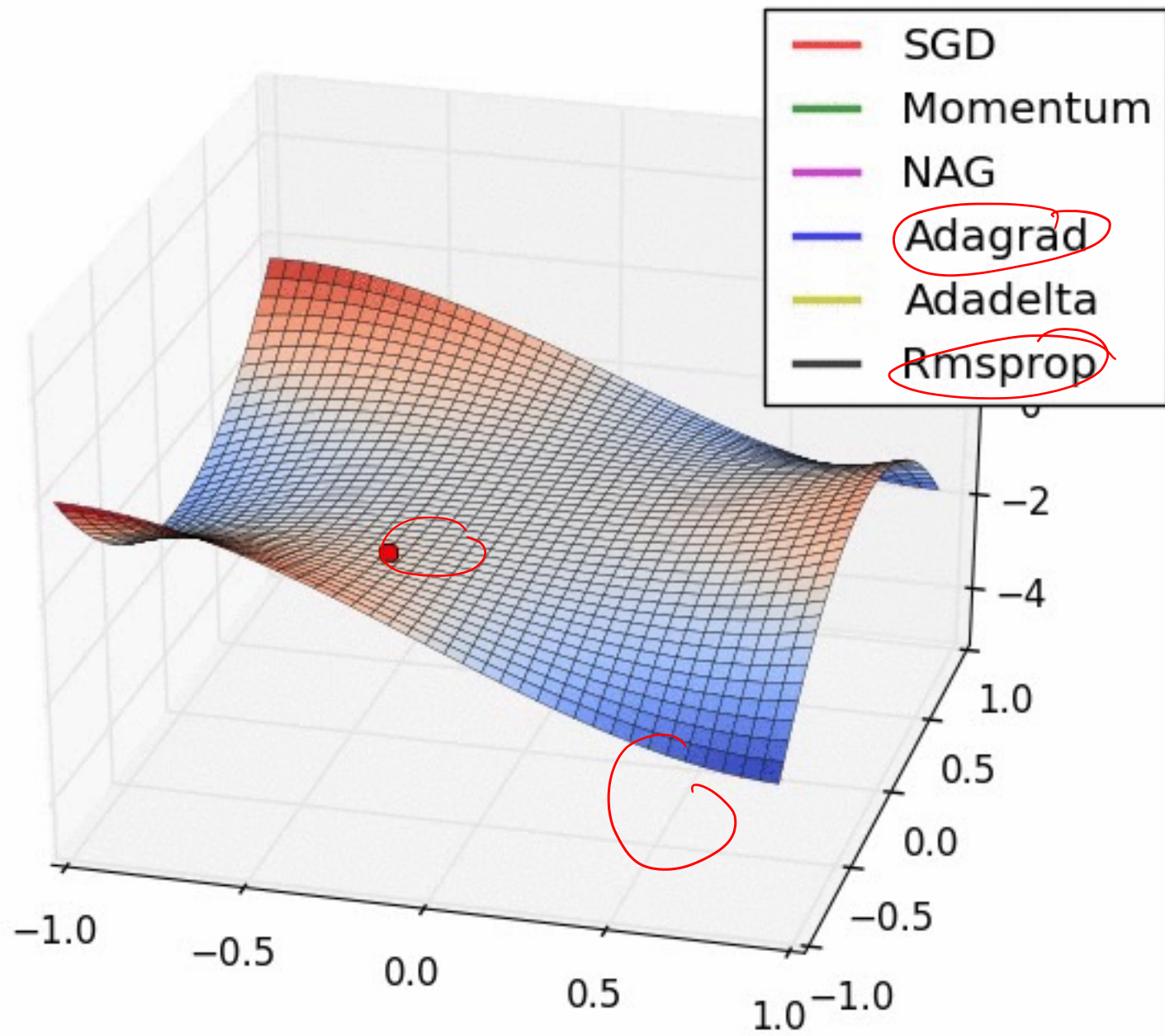
per-example objective:

$$J^{(i)}(\theta)$$

original objective:

$$J(\theta) = \sum_{i=1}^N J^{(i)}(\theta)$$

In practice, it is common to implement SGD using sampling **without** replacement (i.e.  $\text{shuffle}(\{1, 2, \dots, N\})$ ), even though most of the theory is for sampling **with** replacement (i.e.  $\text{Uniform}(\{1, 2, \dots, N\})$ ).



# Adam

- Adam combines elements of two popular algorithms:

1. **AdaGrad**

each parameter gets its own learning rate

2. **RMSProp**

keeps a moving average of recent gradients

# Adam

---

**Algorithm 1:** *Adam*, our proposed algorithm for stochastic optimization. See section 2 for details, and for a slightly more efficient (but less clear) order of computation.  $g_t^2$  indicates the elementwise square  $g_t \odot g_t$ . Good default settings for the tested machine learning problems are  $\alpha = 0.001$ ,  $\beta_1 = 0.9$ ,  $\beta_2 = 0.999$  and  $\epsilon = 10^{-8}$ . All operations on vectors are element-wise. With  $\beta_1^t$  and  $\beta_2^t$  we denote  $\beta_1$  and  $\beta_2$  to the power  $t$ .

---

**Require:**  $\alpha$ : Stepsize

**Require:**  $\beta_1, \beta_2 \in [0, 1)$ : Exponential decay rates for the moment estimates

**Require:**  $f(\theta)$ : Stochastic objective function with parameters  $\theta$

**Require:**  $\theta_0$ : Initial parameter vector

$m_0 \leftarrow 0$  (Initialize 1<sup>st</sup> moment vector)

$v_0 \leftarrow 0$  (Initialize 2<sup>nd</sup> moment vector)

$t \leftarrow 0$  (Initialize timestep)

**while**  $\theta_t$  not converged **do**

$t \leftarrow t + 1$

$g_t \leftarrow \nabla_{\theta} f_t(\theta_{t-1})$  (Get gradients w.r.t. stochastic objective at timestep  $t$ )

$m_t \leftarrow \beta_1 \cdot m_{t-1} + (1 - \beta_1) \cdot g_t$  (Update biased first moment estimate)

$v_t \leftarrow \beta_2 \cdot v_{t-1} + (1 - \beta_2) \cdot g_t^2$  (Update biased second raw moment estimate)

$\hat{m}_t \leftarrow m_t / (1 - \beta_1^t)$  (Compute bias-corrected first moment estimate)

$\hat{v}_t \leftarrow v_t / (1 - \beta_2^t)$  (Compute bias-corrected second raw moment estimate)

$\theta_t \leftarrow \theta_{t-1} - \alpha \cdot \hat{m}_t / (\sqrt{\hat{v}_t} + \epsilon)$  (Update parameters)

**end while**

**return**  $\theta_t$  (Resulting parameters)

---

# Memory Usage of LLMs

How to store a large language model in memory?

- **full precision:** 32-bit floats
- **half precision:** 16-bit floats
- Using half precision not only **reduces memory**, it also **speeds up** GPU computation
- *“Peak float16 matrix multiplication and convolution performance is 16x faster than peak float32 performance on A100 GPUs.”*

[from Pytorch docs](#)

Model	Megatron-LM	GPT-3
# parameters	8.3 billion	175 billion
full precision	30 Gb	651 Gb
half precision	15 Gb	325 Gb

GPU / TPU	Max Memory
TPU v2	16 Gb
TPU v3/v4	32 Gb
Tesla V100 GPU	32 Gb
NVIDIA RTX A6000	48 Gb
Tesla A100 GPU	80 Gb

# Two Types of Distributed Training

## Data Parallel

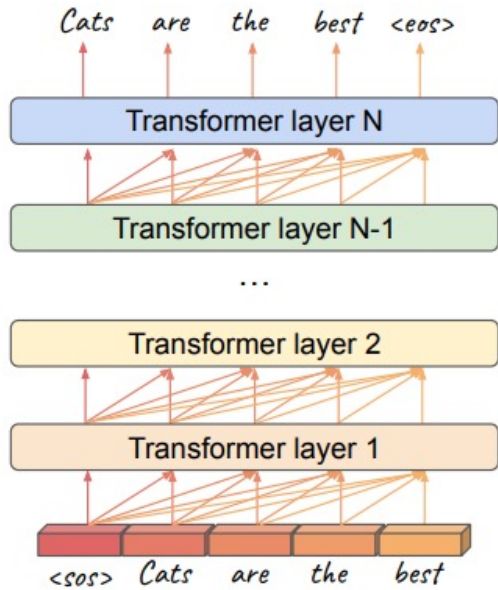
- **key idea:** (almost trivial) parallelism achieved by distributing the batches across multiple GPUs
- **key challenge:** sharing / updating a single set of parameters across all devices

## Model Parallel

- **key idea:** (very tricky) parallelism achieved by dividing the model parameters/computation across multiple GPUs
- **key challenge:** maintaining high speedup even though some of the model computation *must* be done sequentially (e.g. the backward computation must happen *after* the forward computation)

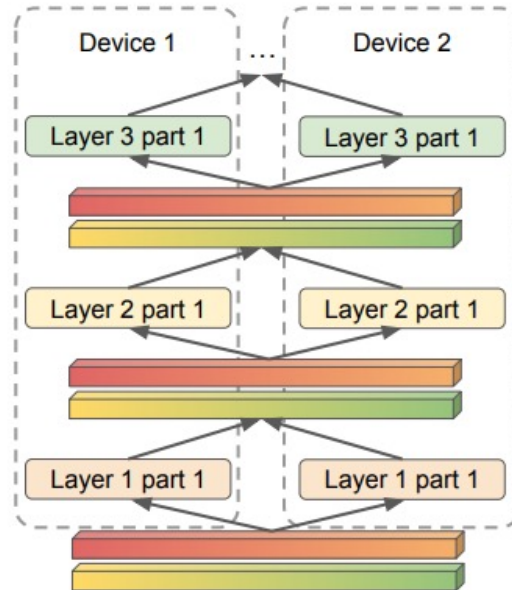


# Distributed Training: Model Parallel



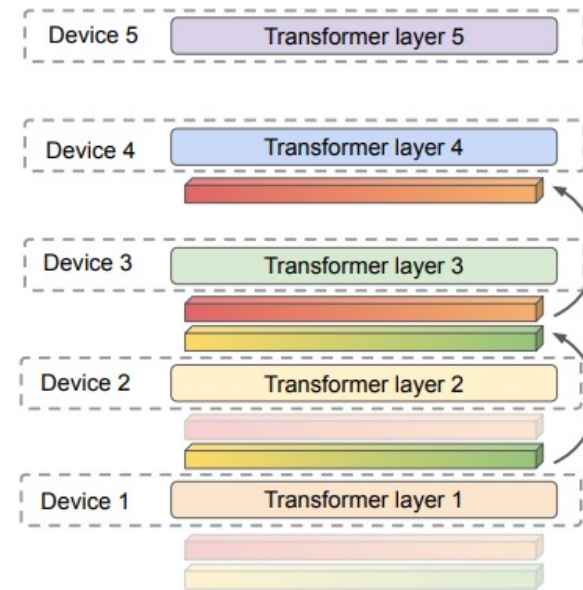
(a) Transformer-based LM

There are a variety of different options for how to distribute the model computation / parameters across multiple devices.



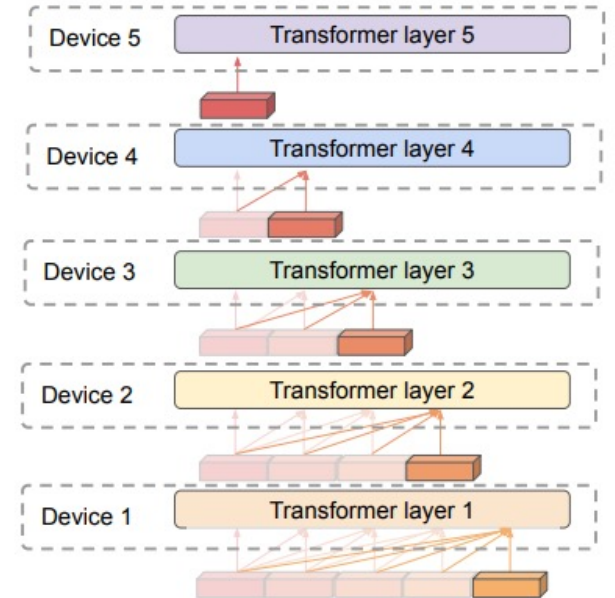
(b) Operation partitioning (Megatron-LM)

Matrix multiplication comprises most Transformer LM computation and can be divided along rows/columns of the respective matrices.



(c) Microbatch-based pipeline parallelism (GPipe)

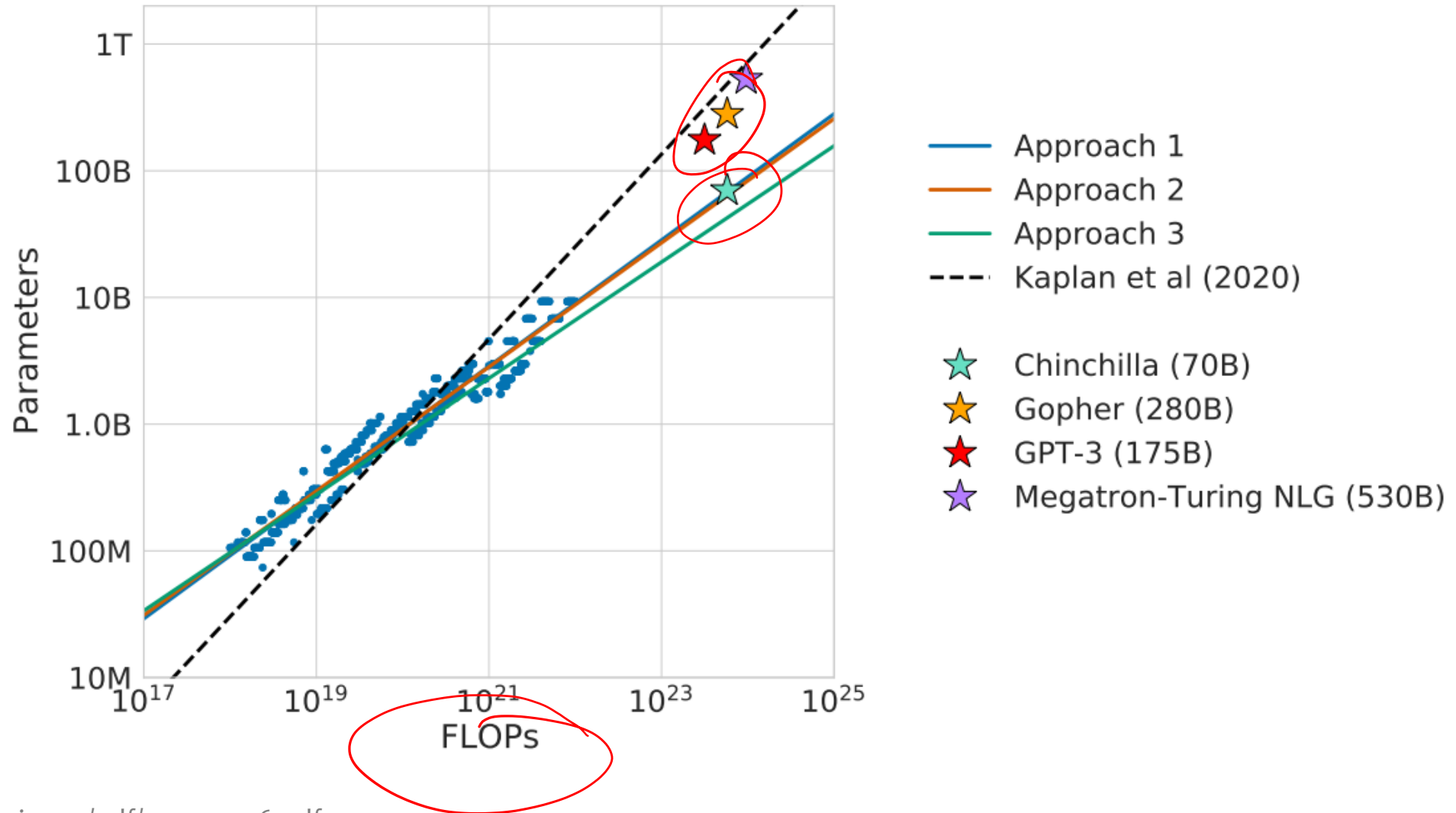
The most natural division is by layer: each device computes a subset of the layers, only that device stores the parameters and computation graph for those layers.



(d) Token-based pipeline parallelism (TeraPipe)

A more efficient solution is to divide computation by token *and* layer. This requires careful division of work and is specific to the Transformer LM.

# Cost to train



# **SOCIETAL IMPACTS OF LLMS**

# Societal Impacts of ChatGPT

## **In-class exercise:**

What are the potential societal impacts of ChatGPT?

# Summary

- Task: Language Modeling
  - noisy channel models (speech / MT)
  - (historical) Large LMs (n-gram models)
- Model: GPT
  - Attention (computation graph)
  - Transformer-LM (cf. RNN-LM)
- Learning for LLMs
  - Pre-training (unsupervised learning)
  - Reinforcement Learning with Human Feedback (deep RL)
- Optimization for LLMs
  - Adam (cf. SGD)
  - Distributed training
- Societal Impacts of LLMs