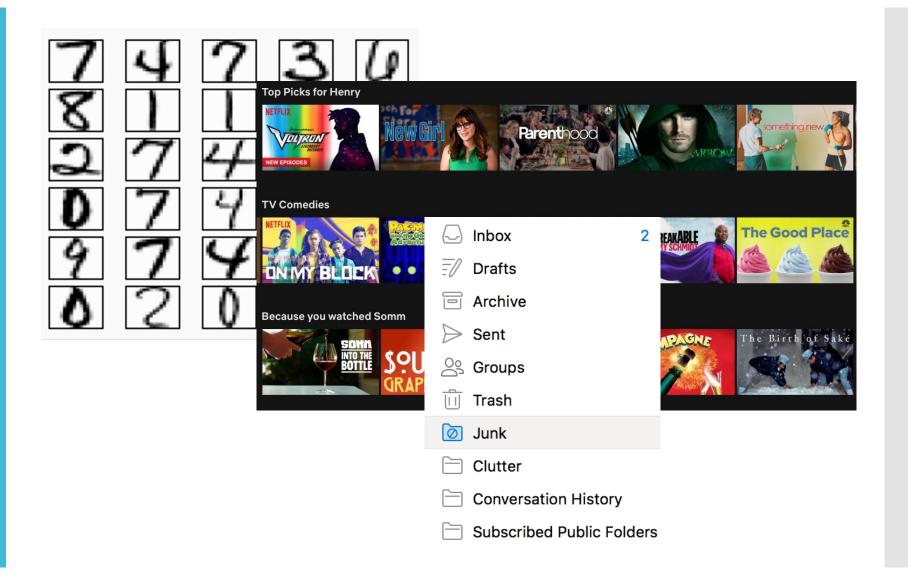
# 10-301/601: Introduction to Machine Learning Lecture 1 – Problem Formulation & Notation

Hoda Heidari, Henry Chai & Matt Gormley 1/17/24

# What is Machine Learning?

Machine
Learning
(A long long
time ago...)



Machine
Learning
(A short time ago...)



# Machine Learning (Now)

# Machine Learning (Now)

# What is Machine Learning 10-301/601?

- Supervised Models
  - Decision Trees
  - KNN
  - Naïve Bayes
  - Perceptron
  - Logistic Regression
  - Linear Regression
  - Neural Networks

- Unsupervised Learning
- Ensemble Methods
- Deep Learning & Generative Al
- Learning Theory
- Reinforcement Learning
- Important Concepts
  - Feature Engineering
  - Regularization and Overfitting
  - Experimental Design
  - Societal Implications

What is Machine Learning?



# Defining a Machine Learning Task (Mitchell, 97)

- A computer program **learns** if its *performance*, *P*, at some *task*, *T*, improves with *experience*, *E*.
- Three components
  - Task, T

Performance metric, P

• Experience, E

# Defining a Machine Learning Task: Example

Learning to approve loans/lines of credit

- Three components
  - Task, T

Performance metric, P

• Experience, E

# Defining a Machine Learning Task: Example

Learning to approve loans/lines of credit

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# Example Learning Problems

### Learning to respond to voice commands (Siri)

- 1. Task, T:
- 2. Performance measure, P:
- 3. Experience, E:

# Example Learning Problems

### Learning to respond to voice commands (Siri)

1. Task, T: **(** 

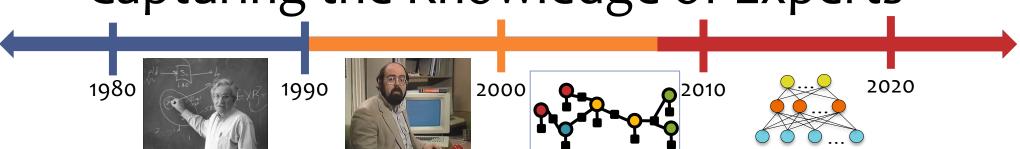


Given a transcribed sentence x predict the command y

#### Example:

```
x = "Give me directions to Starbucks"
```

y = DIRECTIONS (here, nearest (Starbucks))



# Solution #1: Expert Systems

- Over 20 years ago, we had rule-based systems:
  - 1. Put a bunch of linguists in a room
  - 2. Have them think about the structure of their native language and write down the rules they devise

#### Introspection...

x = "Give me directions
to Starbucks"

x = "Send Jill a txt
asking for directions"

x = "Play the song
Chasing That Feeling by
TXT"

x = "How do I get to
Pitt's Department of
Music"

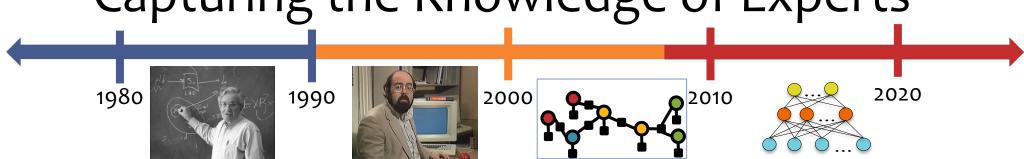
#### Rules...

```
if "directions" in x:
     type = DIRECTIONS()

if "txt" in x:
```

type = TXTMSG()
elif "directions" in x:
type = DIRECTIONS()

```
if "song" in x:
    type = MUSIC()
elif "txt" in x:
    type = TXTMSG()
elif "directions" in x:
    type = DIRECTIONS()
```



# Solution #1: Expert Systems

- Over 20 years ago, we had rule-based systems:
  - 1. Put a bunch of linguists in a room
  - 2. Have them think about the structure of their native language and write down the rules they devise

#### Introspection...

x = "Give me directions
to Starbucks"

x = "How do I get to
Starbucks?"

x = "Where is the
nearest Starbucks?"

x = "I need directions
to Starbucks"

x = "Is there a
Starbucks nearby?

x = "Starbucks now!"

#### Rules...

if x matches "give me directions to Z":
 cmd = DIRECTIONS(here, nearest(Z))

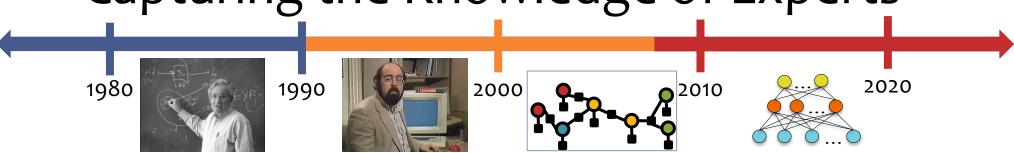
if x matches "how do i get to Z":
 cmd = DIRECTIONS(here, nearest(Z))

if x matches "where is the nearest Z":
 cmd = DIRECTIONS(here, nearest(Z))

if x matches "I need directions to Z":
 cmd = DIRECTIONS(here, nearest(Z))

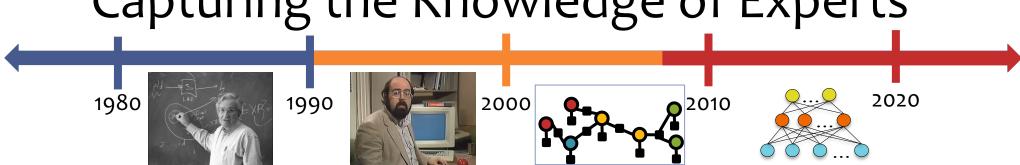
if x matches "Is there a Z nearby":
 cmd = DIRECTIONS(here, nearest(Z))

if x matches "Z now!":
 cmd = DIRECTIONS(here, nearest(Z))



#### Solution #2: Annotate Data and Learn

- Experts:
  - Very good at answering questions about specific cases
  - Not very good at telling HOW they do it
- 1990s: So why not just have them tell you what they do on SPECIFIC CASES and then let MACHINE LEARNING tell you how to come to the same decisions that they did



#### Solution #2: Annotate Data and Learn

- 1. Collect raw sentences  $\{x^{(1)}, ..., x^{(n)}\}$
- 2. Experts annotate their meaning  $\{y^{(1)}, ..., y^{(n)}\}$

 $X^{(1)}$ : How do I get to Starbucks?

 $y^{(1)}$ : DIRECTIONS (here, nearest (Starbucks))

 $X^{(3)}$ : Send a text to John that I'll be late

 $y^{(3)}$ : TXTNSG(John, I'll be late)

 $\mathbf{X}^{(2)}$ : Show me the closest Starbucks

 $y^{(2)}$ : MAP (nearest (Starbucks))

 $X^{(4)}$ : Set an alarm for seven in the morning

 $\mathbf{y}^{(4)}$ : SETALARM (7:00AM)

# Example Learning Problems

### Learning to respond to voice commands (Siri)

- Task, T:
   predicting action from speech
- Performance measure, P: percent of correct actions taken in user pilot study
- 3. Experience, E: examples of (speech, action) pairs

#### **Problem Formulation**

Often, the same task can be formulated in more than one way.

#### Example: Loan applications

- creditworthiness/score (regression)
- probability of default (density estimation)
- loan decision (classification)

#### **Problem Formulation:**

What is the structure of our output prediction?

boolean Binary Classification

categorical Multiclass Classification

ordinal Ordinal Classification

real Regression

ordering Ranking

multiple discrete Structured Prediction

multiple continuous (e.g. dynamical systems)

both discrete & cont. (e.g. mixed graphical models)

# Well-posed Learning Problems

#### **In-Class Exercise**

- 1. Select a **task**, T
- Identify performance measure, P
- 3. Identify **experience**, E
- 4. Report ideas back to rest of class

#### **Example Tasks**

- Identify objects in an image
- Translate from one human language to another
- Recognize speech
- Assess risk (e.g. in loan application)
- Make decisions (e.g. in loan application)
- Assess potential (e.g. in admission decisions)
- Categorize a complex situation (e.g. medical diagnosis)
- Predict outcome (e.g. medical prognosis, stock prices, inflation, temperature)
- Predict events (default on loans, quitting school, war)
- Plan ahead under perfect knowledge (chess)
- Plan ahead under partial knowledge (poker, bridge)

**In-Class Exercise** 

1. Select a **task**, T

2. Identify **performance measure**, P

3. Identify **experience**, E

4. Report ideas back to rest of class

# Well-posed Learning Problems

task, T	performance measure, P	experience, E

**In-Class Exercise** 

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# Well-posed Learning Problems

task, T	performance measure, P	experience, E

20 JAN 2017 | Insight
Kevin Petrasic | Benjamin Saul

Algorithms and bias: What
lenders need to know

Artificial intelligence is slated to disrupt 4.5 million jobs for African Americans, who have a 10% greater likelihood of automation-based job loss than other workers

ACLU

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Allana Akhtar Oct 7, 2019, 12:57

The Washington Post

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The algorithms that power fintech may discriminate in ways that

can be difficult to anticipate—and finaccountable even when alleged discunintentional.

Misinformation on coronavirus is proving hi

By DAVID KLEPPER July 29, 2020

Racial bias is built into the design of pulse oximeters

Wanted: The 'perfect babysitter.' Must pass AI scan for respect and attitude.



If you're not a white male, artificial intelligence's use in healthcare could be dangerous

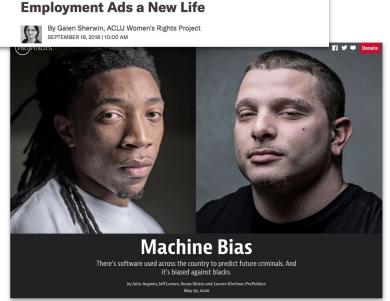
By Robert David Hart • July 10, 2017



#### I.R.S. Changes Audit Practice That Discriminated Against Black Taxpayers

The agency will overhaul how it scrutinizes returns that claim the earned-income tax credit, which is aimed at alleviating poverty.





**How Facebook Is Giving Sex Discrimination in** 

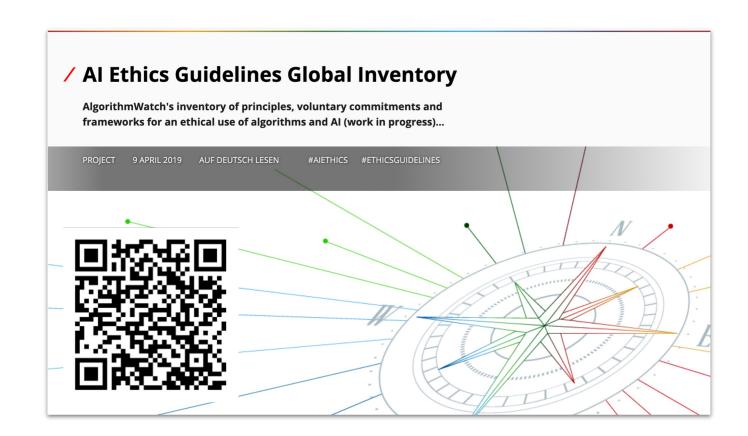
## Al Incidents on the Rise



Sumn	nary visualisations		Summary statistics	33.50 30.74 10.86	
Evolutio	on of incidents by Al principle	~		Incidents	Articles
			All time total	6264	36345
	300	P R	rivacy & data governance: 256 Current month's total espect of human rights: 313	317	1768
nts	250	т	ransparency & explainability: 325 a	616	3227
Number of incidents	200	F R	airness: 163 Peak month obustness & digital security: 341	2023-10	2023-10
er of	150	■ R	eskill or upskill: 30amount	616	3227
nmbe	100		ccountability: 165 ange (month-over-month)	23.2	51.22
Z	50	P	luman wellbeing: 17 % change (quarter-over-quarter) erformance: 94	13.01	13.87
	0		afety: 118% change (year over year)	961.58	690.9
	2014-01 2014-07 2015-07 2015-07 2016-07 2017-07 2017-07 2018-07 2019-07 2020-01 2020-07 2022-01	2022-07 2023-01 2023-07	*Note: Percent change is calculated base current month is excluded).	d on preceding f	ull months (i.e. t

# Principles

- Fairness
- Accountability
- Transparency
- Safety and reliability
- Security
- Privacy
- ...



# Presidential Executive Order 14110

- Ensuring safety and security of Al
- 2. Responsible **innovation** and competition
- 3. Supporting American workers
- 4. Advancing equity and civil rights
- 5. Protecting consumers
- 6. Protecting privacy and civil liberties
- 7. Advancing Federal use of Al
- 8. Strengthening American leadership in Al



### Mathematical Notions of Fairness

#### • Group notions

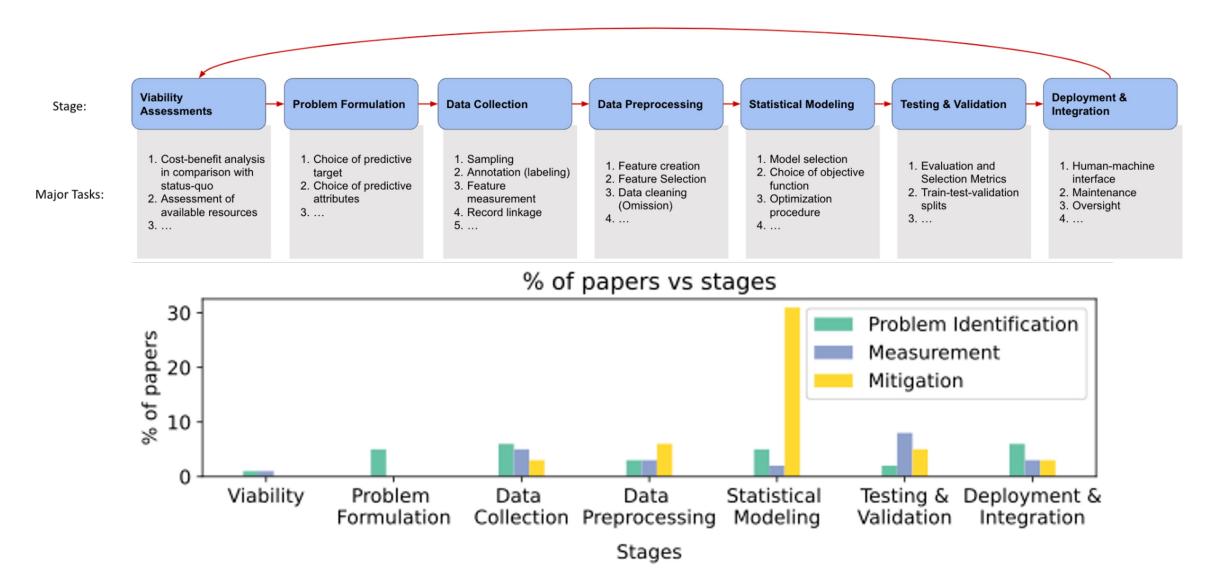
Notion of fairness	Equality of
Demographic Parity	$\mathbb{P}[\hat{Y} S]$
<b>Equality of Accuracy</b>	$\mid \mathbb{P}[(\hat{Y} - Y)^2   S] \mid$
Equality of FPR/FNR	$\mathbb{P}[\hat{Y} Y,S]$
Equality of PPV/NPV	$\mathbb{P}[Y \hat{Y},\mathcal{S}]$



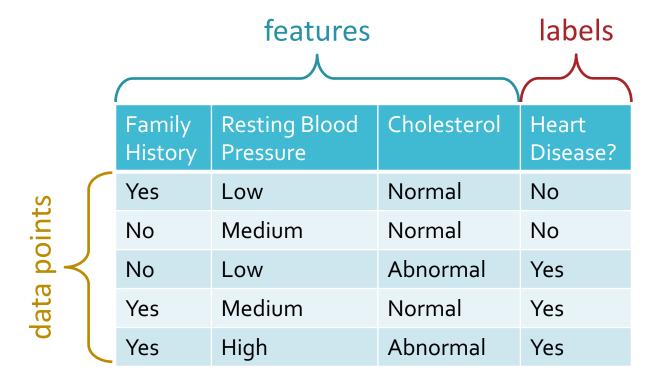
#### Individual notions

Treat similar individuals similarly.

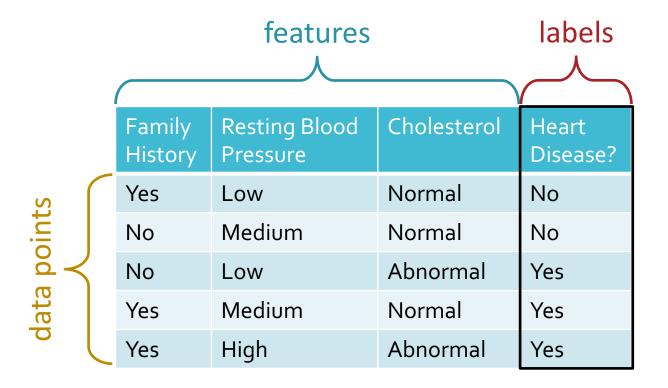
# Pipeline-aware Mitigation of Unfairness



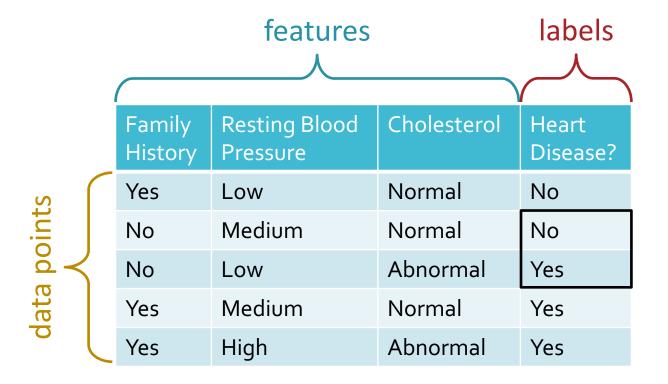
Learning to diagnose heart disease
 as a (supervised) binary classification task



Learning to diagnose heart disease
 as a (<u>supervised</u>) binary classification task

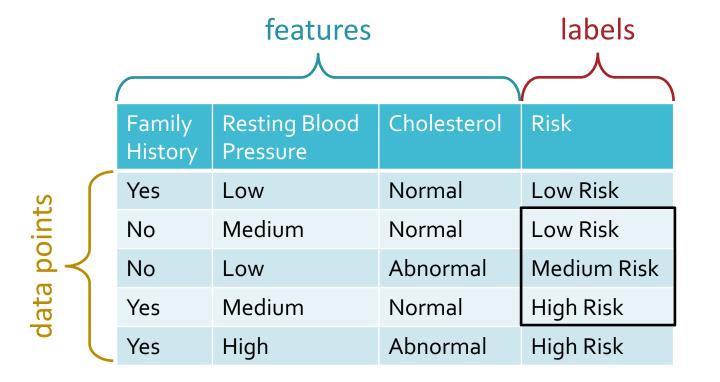


Learning to diagnose heart disease
 as a (supervised) binary classification task



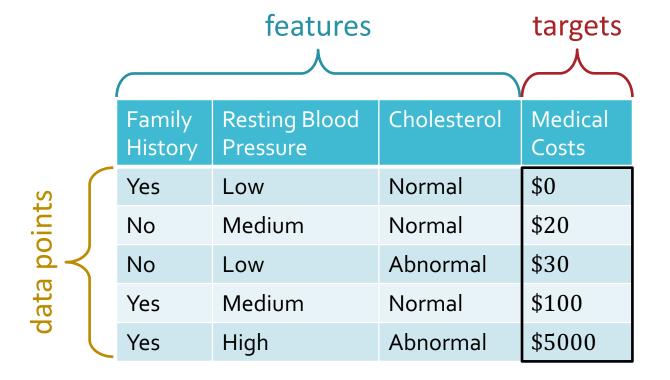
Learning to diagnose heart disease

as a (supervised) <u>classification</u> task



Learning to diagnose heart disease

as a (supervised) regression task



## Our first Machine Learning Classifier

- A classifier is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the dataset

	features 人				
		Family History	Resting Blood Pressure	Cholesterol	Heart Disease?
data points		Yes	Low	Normal	No
		No	Medium	Normal	No
	<i>)</i>	No	Low	Abnormal	Yes
	Yes	Medium	Normal	Yes	
O		Yes	High	Abnormal	Yes

# Training vs. Testing

- A classifier is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the training dataset (Yes)

training dataset 人		Family History	Resting Blood Pressure	Cholesterol	Heart Disease?
ata		Yes	Low	Normal	No
<del>م</del> <	<i>)</i>	No	Medium	Normal	No
n.		No	Low	Abnormal	Yes
		Yes	Medium	Normal	Yes
<b>-</b>		Yes	High	Abnormal	Yes

# Training vs. Testing

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- A test dataset is used to evaluate a classifier's predictions

dataset	Family History	Resting Blood Pressure	Cholesterol	Heart Disease?	Predictions
ătă ✓	No	Low	Normal	No	Yes
test (	No	High	Abnormal	Yes	Yes
te (	Yes	Medium	Abnormal	Yes	Yes

 The error rate is the proportion of data points where the prediction is wrong

# Training vs. Testing

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dati ≺	No	Low	Normal	No	Yes
test o	No	High	Abnormal	Yes	Yes
te (	Yes	Medium	Abnormal	Yes	Yes

• The **test error rate** is the proportion of data points in the test dataset where the prediction is wrong (1/3)

# A Typical (Supervised) Machine Learning Routine

- Step 1 training
  - Input: a labelled training dataset
  - Output: a classifier
- Step 2 testing
  - Inputs: a classifier, a test dataset
  - Output: predictions for each test data point
- Step 3 evaluation
  - Inputs: predictions from step 2, test dataset labels
  - Output: some measure of how good the predictions are;
     usually (but not always) error rate

# Our first Machine Learning Classifier

- A classifier is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the training dataset





This classifier completely ignores the features...

# Our first Machine Learning Classifier

- A classifier is a function that takes feature values as input and outputs a label
- Majority vote classifier: always predict the most common label in the training dataset



labels	
Heart Disease?	Predictions
No	Yes
No	Yes
Yes	Yes
Yes	Yes
Yes	Yes

labole

• The training error rate is 2/5

## Our second Machine Learning Classifier

- A classifier is a function that takes feature values as input and outputs a label
- Memorizer: if a set of features exists in the training dataset, predict its corresponding label; otherwise, predict the majority vote

Family History	Resting Blood Pressure	Cholesterol	Heart Disease?
Yes	Low	Normal	No
No	Medium	Normal	No
No	Low	Abnormal	Yes
Yes	Medium	Normal	Yes
Yes	High	Abnormal	Yes

## Our second Machine Learning Classifier

- A classifier is a function that takes feature values as input and outputs a label
- Memorizer: if a set of features exists in the training dataset, predict its corresponding label; otherwise, predict the majority vote

Family History	Resting Blood Pressure	Cholesterol	Heart Disease?	Predictions
Yes	Low	Normal	No	No
No	Medium	Normal	No	No
No	Low	Abnormal	Yes	Yes
Yes	Medium	Normal	Yes	Yes
Yes	High	Abnormal	Yes	Yes

• The training error rate is 0!

# Our second Machine Learning Classifier

- A classifier is a function that takes feature values as input and outputs a label
- Memorizer: if a set of features exists in the training dataset, predict its corresponding label; otherwise, predict the majority vote
- The memorizer (typically) does not **generalize** well, i.e., it does not perform well on unseen data points
- In some sense, good generalization, i.e., the ability to make accurate predictions given a small training dataset, is the whole point of machine learning!

# Learning Goals

- You should be able to
- Formulate a well-posed learning problem for a realworld task by identifying the task, performance measure, and training experience
- 2. Describe common learning paradigms in terms of the type of data available, when it's available, the form of prediction, and the structure of the output prediction
- 3. Explain the difference between memorization and generalization [CIML]
- Identify examples of the ethical responsibilities of an ML expert