Reasoning with Quantified Boolean Formulas

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What are QBF?

■ Quantified Boolean formulas (QBF) are

formulas of propositional logic + quantifiers

- **■** *Examples*:
 - $(x \lor \overline{y}) \land (\overline{x} \lor y)$ (propositional logic)

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- Examples:
 - $(x \lor \overline{y}) \land (\overline{x} \lor y)$ (propositional logic)
 - $\exists x \forall y (x \vee \overline{y}) \wedge (\overline{x} \vee y)$ Is there a value for x such that for all values of y the formula is true?

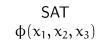
What are QBF?

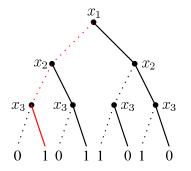
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- Examples:
 - $(x \lor \overline{y}) \land (\overline{x} \lor y)$ (propositional logic)
 - $\exists x \forall y (x \vee \overline{y}) \wedge (\overline{x} \vee y)$ Is there a value for x such that for all values of y the formula is true?
 - $\forall y \exists x (x \lor \overline{y}) \land (\overline{x} \lor y)$ For all values of y, is there a value for x such that the formula is true?

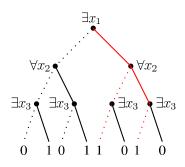
SAT vs. QSAT aka NP-complete vs. PSPACE-complete





Is there a satisfying assignment?

 $\begin{array}{c} \mathsf{QBF} \\ \exists x_1 \forall x_2 \exists x_3 \varphi(x_1, x_2, x_3) \end{array}$

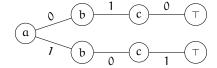


Is there a satisfying assignment **tree**?

Consider the formula $\forall a \, \exists b, c.(a \vee b) \wedge (\overline{a} \vee c) \wedge (\overline{b} \vee \overline{c})$

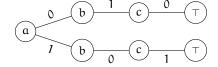
Consider the formula $\forall \alpha \exists b, c.(\alpha \lor b) \land (\overline{a} \lor c) \land (\overline{b} \lor \overline{c})$

A model is:



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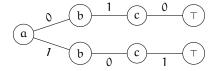
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Consider the formula $\exists b \, \forall a \, \exists c. (a \vee b) \wedge (\overline{a} \vee c) \wedge (\overline{b} \vee \overline{c})$

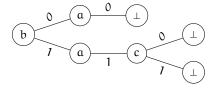
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A model is:



Consider the formula $\exists b \, \forall a \, \exists c. (a \vee b) \wedge (\overline{a} \vee c) \wedge (\overline{b} \vee \overline{c})$

A counter-model is:



The quantifier prefix frequently determines the truth of a QBF.

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The Two Player Game Interpretation of QSAT

Interpretation of QSAT as *two player game* for a QBF $\exists x_1 \forall a_1 \exists x_2 \forall a_2 \cdots \exists x_n \forall a_n \psi$:

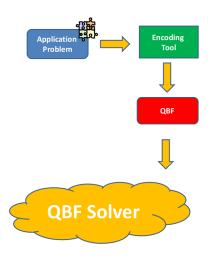
- Player A (existential player) tries to satisfy the formula by assigning existential variables
- Player B (universal player) tries to falsify the formula by assigning universal variables
- Player A and Player B make alternately an assignment of the variables in the outermost quantifier block
- Player A wins: formula is satisfiable, i.e., there is a strategy for assigning the existential variables such that the formula is always satisfied
- Player B wins: formula is unsatisfiable

Promises of QBF

- QSAT is the prototypical problem for *PSPACE*.
- QBFs are suitable as host language for the encoding of many application problems like
 - verification
 - artificial intelligence
 - knowledge representation
 - game solving

■ In general, QBF allow more succinct encodings then SAT

Application of a QBF Solver



QBF Solver returns

- 1. yes/no
- 2. witnesses

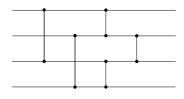
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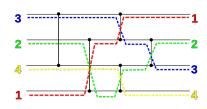
Example of $\exists \forall \exists$: Synthesis

Given an input-output specification, does there exists a circuit that satisfies the input-output specification.

QBF solving can be used to find the smallest sorting network:

- \blacksquare (\exists) Does there exists a sorting network of k wires,
- (∀) such that for all input variables of the network
- \blacksquare (\exists) the output $O_i \leq O_{i+1}$





Example of $\forall \exists \dots \forall \exists$: Games

Many games, such as Go and Reversi, can be naturally expressed as a QBF problem.

Boolean variables $\alpha_{i,k}$, $b_{j,k}$ express that the existential player places a piece on row i and column j at his kth turn. Variables $c_{i,k}$, $d_{j,k}$ are used for the universal player.



Go



The QBF problem is of the form

$$\forall c_{i,1}, d_{j,1} \exists a_{i,1}, b_{j,1} \dots \forall c_{i,n}, d_{j,n} \exists a_{i,n}, b_{j,n}. \psi$$

Outcome "satisfiable": the second player (existential) can always prevent that the first player (universal) wins.

Reversi

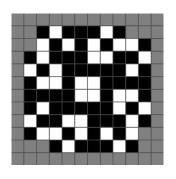
Illustrating Example ∀∃: Conway's Game of Life

Conway's Game of Life is an infinite 2D grid of cells that are either alive or dead using the following update rules:

- Any alive cell with fewer than two alive neighbors dies;
- Any alive cell with two or three live neighbors lives;
- Any alive cell with more than three alive neighbors dies;
- Any dead cell with exactly three alive neighbors becomes alive.

Game of Life is very popular: over 1,100 wiki articles

Garden of Eden in Conway's Game of Life



A Garden of Eden (GoE) is a state that can only exist as initial state.

Let T(x, y) denote the CNF formula that encodes the transition relation from a state to its successor using variables x that describe the current state and variables y the successor state.

A QBF that encodes the GoE problem is simply

$$\forall y \exists x. T(x, y)$$

The smallest Garden of Eden known so far (shown above) was found using a QBF solver. [Hartman et al. 2013]

The Language of QBF

The language of quantified Boolean formulas $\mathcal{L}_{\mathcal{P}}$ over a set of propositional variables \mathcal{P} is the smallest set such that

$$lacksquare$$
 if $lacksquare$ $\in \mathcal{L}_{\mathcal{P}}$ then $\overline{lacksquare} \in \mathcal{L}_{\mathcal{P}}$

(negation)

$$lacksquare$$
 if ϕ and $\psi \in \mathcal{L}_{\mathcal{P}}$ then $\phi \wedge \psi \in \mathcal{L}_{\mathcal{P}}$

(conjunction)

$$lacksquare$$
 if φ and $\psi \in \mathcal{L}_{\mathcal{P}}$ then $\varphi \lor \psi \in \mathcal{L}_{\mathcal{P}}$

(disjunction)

$$lacksquare$$
 if $lacksquare$ $\in \mathcal{L}_{\mathcal{P}}$ then $\exists v lacksquare$

(existential quantifier)

$$\blacksquare \text{ if } \varphi \in \mathcal{L}_{\mathcal{P}} \text{ then } \forall \nu \varphi \in \mathcal{L}_{\mathcal{P}}$$

(universal quantifier)

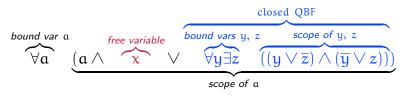
Some Notes on Variables and Truth Constants

- \blacksquare \top stands for *top*
 - always true
 - empty conjunction
- \blacksquare \bot stands for *bottom*
 - always false
 - empty disjunction
- *literal*: variable or negation of a variable
 - examples: $l_1 = v$, $l_2 = \overline{w}$
 - var(l) = v if l = v or $l = \overline{v}$
 - complement of literal 1: Ī
- $\mathbf{var}(\mathbf{\phi})$: set of variables occurring in QBF $\mathbf{\phi}$

Some QBF Terminology

Let $Qv\psi$ with $Q \in \{\forall,\exists\}$ be a subformula in a QBF ϕ , then

- \blacksquare ψ is the *scope* of ν
- lacksquare Q is the *quantifier binding* of v
- \blacksquare quant(v) = Q
- **•** free variable w in ϕ : w has no quantifier binding in ϕ
- **bound variable** w in QBF ϕ : w has quantifier binding in ϕ
- closed QBF: no free variables



Prenex Conjunctive Normal Form (PCNF)

A QBF ϕ is in prenex conjunctive normal form iff

- $lackrel{\Phi}$ Φ is in prenex normal form $\Phi = Q_1 v_1 \dots Q_n v_n \Psi$
- \blacksquare matrix ψ is in *conjunctive normal form*, i.e.,

$$\psi = C_1 \wedge \cdots \wedge C_{\mathfrak{m}}$$

where C_i are clauses, i.e., disjunctions of literals.

$$\forall x \exists y ((x \vee \overline{y}) \wedge (\overline{x} \vee y))$$
prefix
matrix in CNF

Some Words on Notation

If convenient, we write

a conjunction of clauses as a set, i.e.,

$$C_1 \wedge \ldots \wedge C_m = \{C_1, \ldots, C_m\}$$

■ a clause as a set of literals, i.e.,

$$l_1 \vee \ldots \vee l_k = \{l_1, \ldots, l_k\}$$

- $\mathbf{var}(\mathbf{\phi})$ for the variables occurring in $\mathbf{\phi}$
- $\mathbf{var}(\mathbf{l})$ for the variable of a literal, i.e.,

$$var(l) = x \text{ iff } l = x \text{ or } l = \overline{x}$$

$$\underbrace{\forall x \exists y ((x \vee \overline{y}) \wedge (\overline{x} \vee y))}_{prefix} \approx \underbrace{\forall x \exists y \{\{x, \overline{y}\}, \{\overline{x}, y\}\}}_{prefix} \underbrace{matrix in CNF}_{matrix in CNF}$$

Semantics of QBFs

A valuation function $\mathcal{I}: \mathcal{L}_{\mathcal{P}} \to \{\mathcal{T}, \mathcal{F}\}$ for closed QBFs is defined as follows:

- $\blacksquare \mathcal{I}(\top) = \mathcal{T}; \mathcal{I}(\bot) = \mathcal{F}$
- $lacksquare \mathcal{I}(\overline{\psi}) = \mathcal{T} \text{ iff } \mathcal{I}(\psi) = \mathcal{F}$
- $\blacksquare \, \mathcal{I}(\varphi \vee \psi) = \mathcal{T} \text{ iff } \mathcal{I}(\varphi) = \mathcal{T} \text{ or } \mathcal{I}(\psi) = \mathcal{T}$
- $\blacksquare \, \mathcal{I}(\varphi \wedge \psi) = \mathcal{T} \text{ iff } \mathcal{I}(\varphi) = \mathcal{T} \text{ and } \mathcal{I}(\psi) = \mathcal{T}$
- $\blacksquare \ \mathcal{I}(\forall \nu.\psi) = \mathcal{T} \ \text{iff} \ \mathcal{I}(\psi[\bot/\nu]) = \mathcal{T} \ \text{and} \ \mathcal{I}(\psi[\top/\nu]) = \mathcal{T}$
- $\blacksquare \ \mathcal{I}(\exists \nu. \psi) = \mathcal{T} \ \text{iff} \ \mathcal{I}(\psi[\bot/\nu]) = \mathcal{T} \ \text{or} \ \mathcal{I}(\psi[\top/\nu]) = \mathcal{T}$

```
Boolean split (QBF \phi)
switch (φ)
  case ⊤: return true:
  case \perp: return false:
  case \overline{\Psi}: return (not split(\Psi));
  case \psi' \wedge \psi'': return split(\psi') && split(\psi'');
  case \psi' \vee \psi'': return split (\psi') || split (\psi'');
  case ΟΧψ:
     select x \in X: X' = X \setminus \{x\}:
     if (Q == \forall)
        return (split(QX'\psi[\top/x]) &&
                   split (QX'\psi[\perp/x]);
     else
        return (split (QX'\psi[\top/x]) |
                   split (QX'\psi[\perp/x]);
```

Some Simplifications

The following rewritings are equivalence preserving:

- 1. $\overline{\top} \Rightarrow \bot$; $\overline{\bot} \Rightarrow \top$;
- $2. \ \, \top \wedge \varphi \Rightarrow \varphi; \quad \bot \wedge \varphi \Rightarrow \bot; \quad \top \vee \varphi \Rightarrow \top; \quad \bot \vee \varphi \Rightarrow \varphi; \\$
- 3. $(Qx \phi) \Rightarrow \phi$, $Q \in \{\forall, \exists\}$, x does not occur in ϕ ;

$$\forall ab \exists x \forall c \exists yz \forall d\{\{a, b, \overline{c}\}, \{a, \overline{b}, \overline{\top}\}, \\ \{c, y, d, \bot\}, \{x, y, \bot\}, \{x, c, d, \top\}\} \\ \approx \\ \forall abc \exists y \forall d\{\{a, b, \overline{c}\}, \{a, \overline{b}\}, \{c, y, d\}\}$$

```
Boolean splitCNF (Prefix P, matrix ψ)
if (\psi == \top): return true;
if (\bot \in \psi): return false;
P = QXP', x \in X, X' = X \setminus \{x\}:
if (Q == \forall)
     return (splitCNF(QX'P',\psi') &&
                 splitCNF(QX'P', \psi''));
else
     return (splitCNF(QX'P',\psi') ||
                 splitCNF(OX'P', \psi'')):
where
\psi': take clauses of \psi, delete clauses with x, delete literals \bar{x}
\psi'': take clauses of \psi, delete clauses with \bar{x}, delete literals x
```

Unit Clauses

A clause C is called **unit** in a formula ϕ iff

- C contains exactly one existential literal
- the universal literals of *C* are to the right of the existential literal in the prefix

The existential literal in the unit clause is called unit literal.

$$\forall ab \exists x \forall c \exists y \forall d \{\{a, b, \overline{x}, \overline{c}\}, \{a, \overline{b}\}, \{c, y, d\}, \{x, y\}, \{x, c, d\}, \{y\}\}$$

Unit Clauses

A clause C is called **unit** in a formula ϕ iff

- C contains exactly one existential literal
- the universal literals of *C* are to the right of the existential literal in the prefix

The existential literal in the unit clause is called unit literal.

Example

$$\forall ab\exists x \forall c \exists y \forall d\{\{a,b,\overline{x},\overline{c}\},\{a,\overline{b}\},\{c,y,d\},\{x,y\},\{x,c,d\},\{y\}\}\}$$

Unit literals: x, y

Unit Literal Elimination

Let φ be a QBF with unit literal 1 and let φ' be a QBF obtained from φ by

- removing all clauses containing l
- \blacksquare removing all occurrences of \bar{l}

Then

$$\phi \approx \phi'$$

Example

$$\forall ab\exists x \forall c \exists y \forall d\{\{a,b,\overline{x},\overline{c}\},\{a,\overline{b}\},\{c,y,d\},\{x,y\},\{x,c,d\},\{y\}\}\}$$

After unit literal elimiation: $\forall abc\{\{a, b, \overline{c}\}, \{a, \overline{b}\}\}\$

Pure Literals

A literal l is called **pure** in a formula ϕ iff

- l occurs in φ
- the complement of l, i.e., \bar{l} does not occur in φ

Example

 $\forall ab \exists x \forall c \exists yz \forall d \{\{a,b,\overline{c}\},\{a,\overline{b}\},\{c,y,d\},\{x,y\},\{x,c,d\}\}\}$

Pure Literals

A literal l is called **pure** in a formula ϕ iff

- l occurs in φ
- the complement of l, i.e., \bar{l} does not occur in φ

Example

 $\forall ab \exists x \forall c \exists yz \forall d \{\{a,b,\overline{c}\},\{a,\overline{b}\},\{c,y,d\},\{x,y\},\{x,c,d\}\}\}$

Pure: a, d, x, y

Pure Literal Elimination

Let φ be a QBF with pure literal 1 and let φ' be a QBF obtained from φ by

- \blacksquare removing all clauses with l if quant(l) = \exists
- lacktriangle removing all occurrences of l if quant(l) = \forall

Then

$$\phi \approx \phi'$$

Example

 $\forall ab \exists x \forall c \exists yz \forall d \{\{a,b,\overline{c}\},\{a,\overline{b}\},\{c,y,d\},\{x,y\},\{x,c,d\}\}\}$

After Pure Literal Elimination: $\forall b\{\{b\}, \{\overline{b}\}\}\$

Universal Reduction (UR)

- Let Π . ψ be a QBF in PCNF and $C \in \psi$.
- Let $l \in C$ with
 - quant(l) = \forall
 - forall $k \in C$ with quant $(k) = \exists k <_{\Pi} l$, i.e., all existential variables k of C are to the left of l in Π .
- Then 1 may be removed from C.
- \blacksquare C\{l} is called the *universal reduct* of C.

```
\forall ab\exists x \forall c \exists yz \forall d\{\{a, b, x, \overline{c}\}, \{a, \overline{b}, x\}, \{c, y, d\}, \{x, y\}, \{x, c, d\}\}\}
```

Universal Reduction (UR)

- Let $\Pi.\psi$ be a QBF in PCNF and $C \in \psi$.
- Let $l \in C$ with
 - quant(l) = \forall
 - forall $k \in C$ with quant $(k) = \exists k <_{\Pi} l$, i.e., all existential variables k of C are to the left of l in Π .
- Then l may be removed from C.
- $\mathbb{C}\setminus\{l\}$ is called the *universal reduct* of \mathbb{C} .

Example

$$\forall ab\exists x \forall c \exists y z \forall d\{\{a, b, x, \overline{c}\}, \{a, \overline{b}, x\}, \{c, y, d\}, \{x, y\}, \{x, c, d\}\}\}$$

After Universal Reduction:

$$\forall ab\exists x \forall c \exists yz \forall d\{\{a, b, x\}, \{a, \overline{b}, x\}, \{c, y\}, \{x, y\}, \{x\}\}\}\$$

```
Boolean splitCNF2 (Prefix P, matrix \psi)
(P, \psi) = simplify(P, \psi);
if (\psi == \bot): return true;
if (\bot \in \psi): return false;
P = QXP', x \in X, X' = X \setminus \{x\}:
if (Q == \forall)
     return (splitCNF2(QX'P',\psi') &&
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else
     return (splitCNF2(QX'P',\psi') ||
                 splitCNF2(QX'P', \psi''));
where
\psi': take clauses of \psi, delete clauses with x, delete \overline{x}
\psi'': take clauses of \psi, delete clauses with \overline{x}, delete x
```

Resolution for QBF

Q-Resolution: propositional resolution + universal reduction.

Definition

Let C_1, C_2 be clauses with existential literal $l \in C_1$ and $\bar{l} \in C_2$.

- 1. Tentative Q-resolvent: $C_1 \bowtie C_2 := (\mathit{UR}(C_1) \cup \mathit{UR}(C_2)) \setminus \{l, \overline{l}\}.$
- 2. If $\{x, \overline{x}\} \subseteq C_1 \bowtie C_2$ then no Q-resolvent exists.
- 3. Otherwise, Q-resolvent $C := (C_1 \bowtie C_2)$.
 - Q-resolution is a sound and complete calculus.
 - Universals as pivot are also possible.

Q-Resolution Small Example

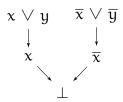
Exclusive OR (XOR): QBF $\psi = \exists x \forall y (x \lor y) \land (\overline{x} \lor \overline{y})$

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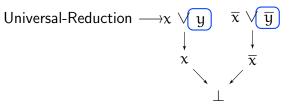
Truth Table

χ	y	ψ	
0	0	0	
0	1	1	unsat
1	0	1	# unsat
1	1	0	

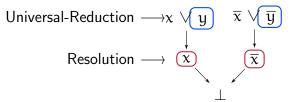
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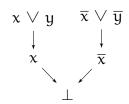
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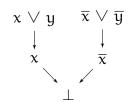


$$\longrightarrow$$
 $y = x \Rightarrow \psi = 0$

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$$\psi = \exists x \forall y (x \lor y) \land (\overline{x} \lor \overline{y})$$

Truth Table

χ	y	ψ	
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0	1	1	unsat
1	0	1	ulisat 1
1	1	0	



$$\longrightarrow \ y=x \ \Rightarrow \ \psi=0$$

$$\longrightarrow$$
 $f_{y}(x) = x$ (counter model)

Q-Resolution Large Example

Input Formula

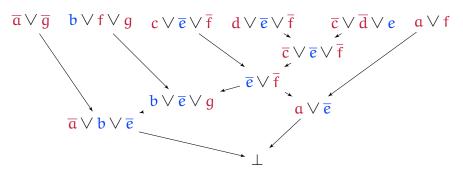
$$\exists a \forall b \exists c d \forall e \exists f g. (\overline{a} \vee \overline{g}) \wedge (b \vee f \vee g) \wedge (c \vee \overline{e} \vee \overline{f}) \wedge (d \vee \overline{e} \vee \overline{f}) \wedge (\overline{c} \vee \overline{d} \vee e) \wedge (a \vee f)$$

Q-Resolution Large Example

Input Formula

$$\exists a \forall b \exists c d \forall e \exists f g. (\overline{a} \vee \overline{g}) \wedge (b \vee f \vee g) \wedge (c \vee \overline{e} \vee \overline{f}) \wedge (d \vee \overline{e} \vee \overline{f}) \wedge (\overline{c} \vee \overline{d} \vee e) \wedge (a \vee f)$$

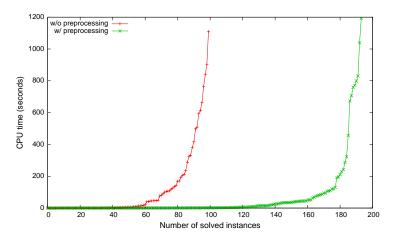
Q-Resolution Proof DAG



QBF Preprocessing

Preprocessing is crucial to solve most QBF instances efficiently.

Results of DepQBF w/ and w/o bloqqer on QBF Eval 2012 [1]



Definition (Quantified Blocking literal)

An existential literal l in a clause C of a QBF $\Pi.\phi$ blocks C with respect to $\Pi.\phi$ if for every clause $D \in F_{\overline{l}}$, there exists a literal $k \neq l$ with $k \leq_{\Pi} l$ such that $k \in C$ and $\overline{k} \in D$.

Definition (Quantified Blocked clause)

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A clause is blocked if it contains a literal that blocks it.

$$\exists a \forall b c d \exists e f \forall g. (\overline{a} \vee \overline{g}) \wedge (b \vee f \vee g) \wedge (c \vee \overline{e} \vee \overline{f}) \wedge (d \vee \overline{e} \vee \overline{f}) \wedge (\overline{c} \vee \overline{d} \vee e) \wedge (a \vee f)$$

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Definition (Quantified Blocked clause)

A clause is blocked if it contains a literal that blocks it.

$$\exists a \forall b c d \exists e f \forall g. (\overline{a} \vee \overline{g}) \wedge (b \vee f \vee g) \wedge \frac{(c \vee \overline{c} \vee \overline{f})}{(d \vee \overline{e} \vee \overline{f})} \wedge (\overline{c} \vee \overline{d} \vee e) \wedge (a \vee f)$$

Definition (Quantified Blocking literal)

An existential literal l in a clause C of a QBF $\Pi.\phi$ blocks C with respect to $\Pi.\phi$ if for every clause $D \in F_{\overline{l}}$, there exists a literal $k \neq l$ with $k \leq_{\Pi} l$ such that $k \in C$ and $\overline{k} \in D$.

Definition (Quantified Blocked clause)

A clause is blocked if it contains a literal that blocks it.

$$\exists a \forall b c d \exists e f \forall g. (\overline{a} \vee \overline{g}) \wedge (b \vee f \vee g) \wedge \frac{(e \vee \overline{e} \vee \overline{f})}{(\overline{a} \vee \overline{e})} \wedge (\overline{c} \vee \overline{d} \vee e) \wedge (a \vee f)$$

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