

Robotic Motion Planning: Configuration Space

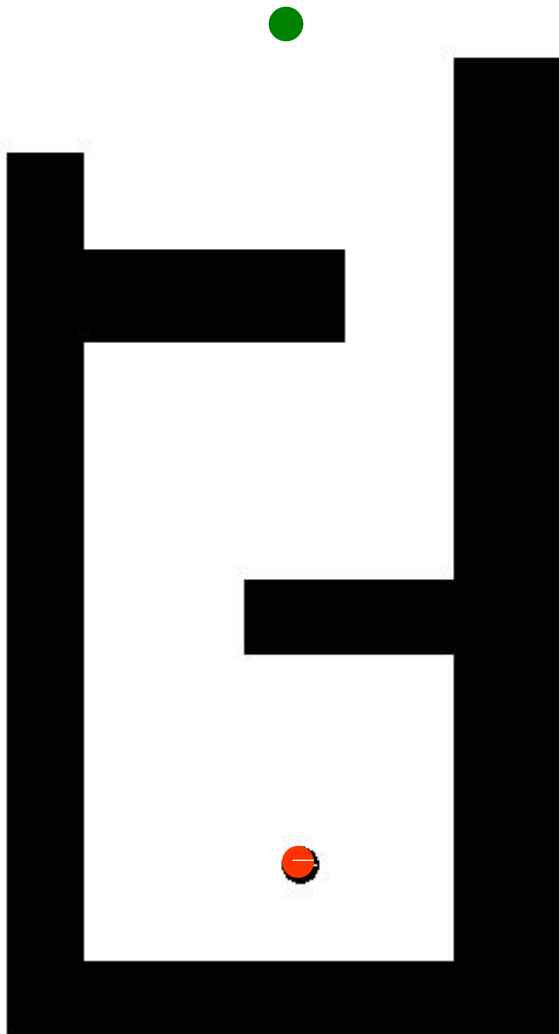
Robotics Institute 16-735

<http://www.cs.cmu.edu/~motionplanning>

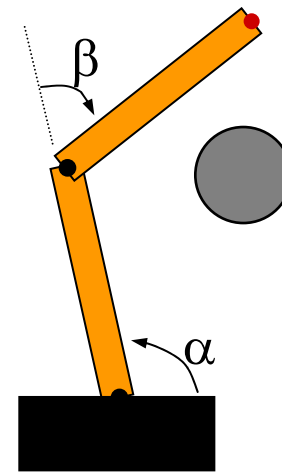
Howie Choset

<http://www.cs.cmu.edu/~choset>

What if the robot is not a point?

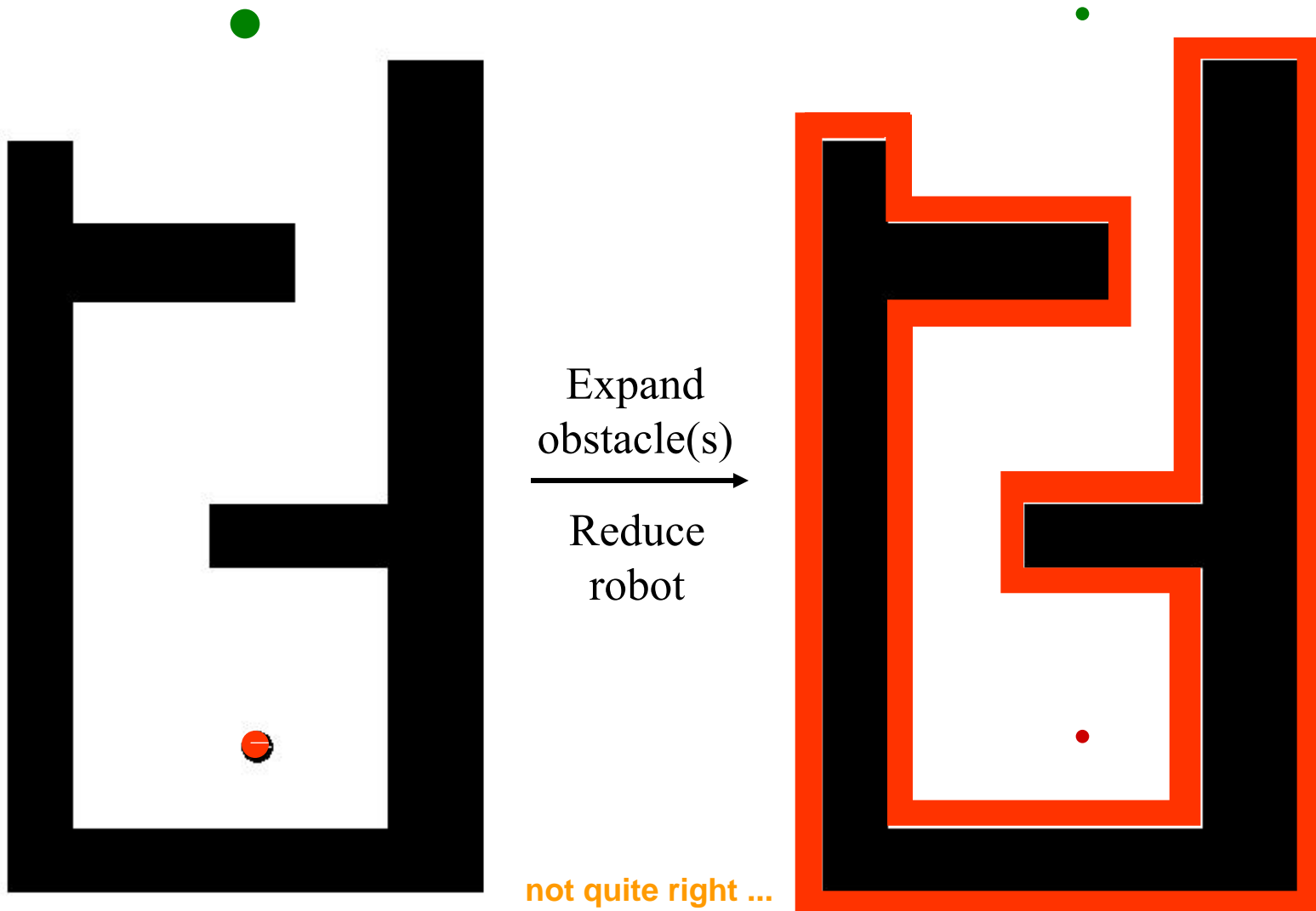


The Scout should probably not be modeled as a point...



Nor should robots with extended linkages that may contact obstacles...

What is the position of the robot?



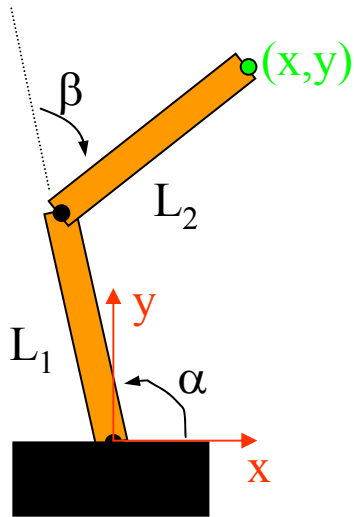
Configuration Space

- A key concept for motion planning is a **configuration**:
 - *a complete specification of the position of every point in the system*
- A simple example: a robot that translates but does not rotate in the plane:
 - what is a sufficient representation of its configuration?
- The space of all configurations is the **configuration space** or **C-space**.

Robot Manipulators

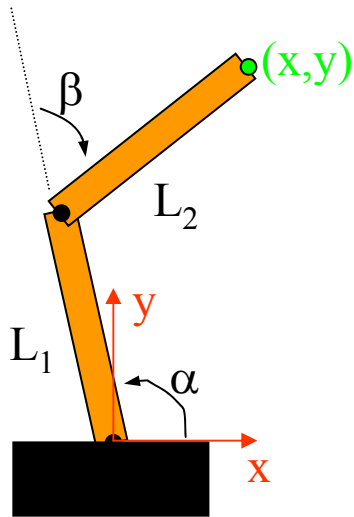
What are this arm's forward kinematics?

(How does its position depend on its joint angles?)



Robot Manipulators

What are this arm's forward kinematics?



Find (x, y) in terms of α and β ...

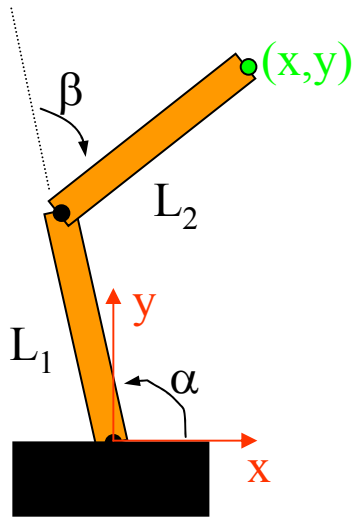
Keeping it “simple”

$$c_{\alpha} = \cos(\alpha) \quad , \quad s_{\alpha} = \sin(\alpha)$$

$$c_{\beta} = \cos(\beta) \quad , \quad s_{\beta} = \sin(\beta)$$

$$c_{+} = \cos(\alpha + \beta) \quad , \quad s_{+} = \sin(\alpha + \beta)$$

Manipulator kinematics



$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} L_1 c_\alpha \\ L_1 s_\alpha \end{pmatrix} + \begin{pmatrix} L_2 c_+ \\ L_2 s_+ \end{pmatrix} \quad \text{Position}$$

Keeping it “simple”

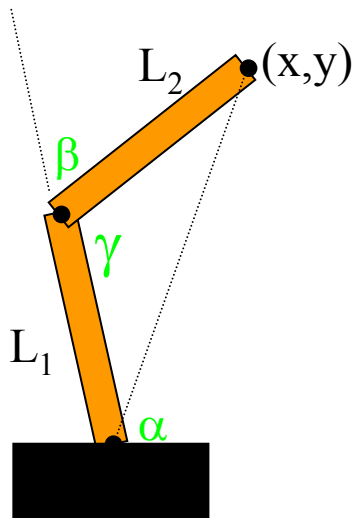
$$c_\alpha = \cos(\alpha) \quad , \quad s_\alpha = \sin(\alpha)$$

$$c_\beta = \cos(\beta) \quad , \quad s_\beta = \sin(\beta)$$

$$c_+ = \cos(\alpha + \beta) \quad , \quad s_+ = \sin(\alpha + \beta)$$

Inverse Kinematics

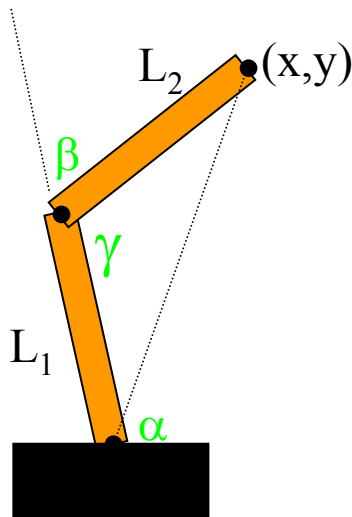
Inverse kinematics -- finding joint angles from Cartesian coordinates
via a geometric or algebraic approach...



Given (x, y) and L_1 and L_2 , what are the values of α , β , γ ?

Inverse Kinematics

Inverse kinematics -- finding joint angles from Cartesian coordinates via a geometric or algebraic approach...



$$\gamma = \cos^{-1} \left(\frac{x^2 + y^2 - L_1^2 - L_2^2}{2L_1L_2} \right)$$

$$\beta = 180 - \gamma$$

$$\alpha = \sin^{-1} \left(\frac{L_2 \sin(\gamma)}{x^2 + y^2} \right) + \tan^{-1}(y/x)$$

\nearrow atan2(y,x)

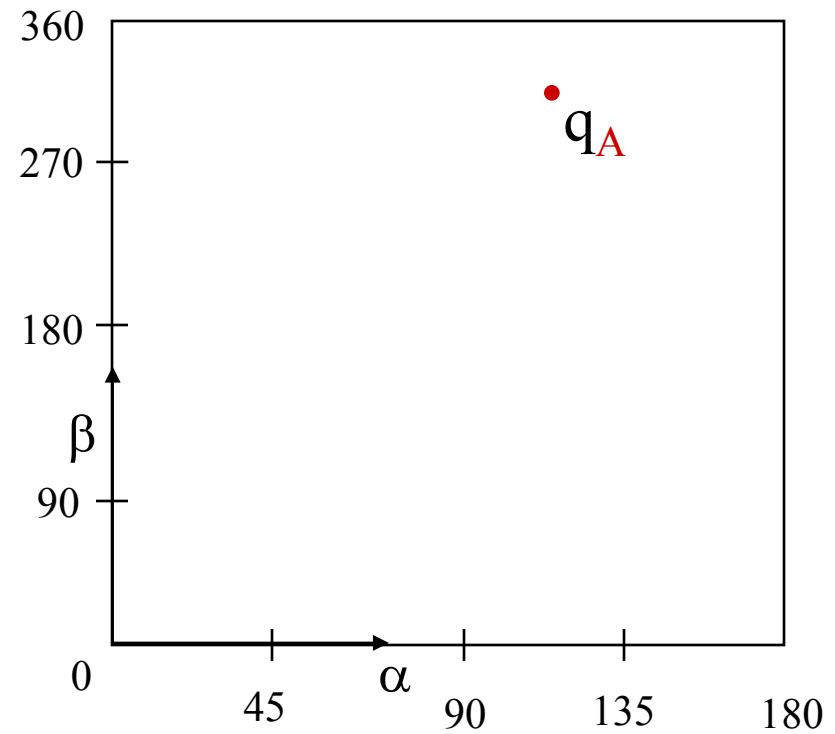
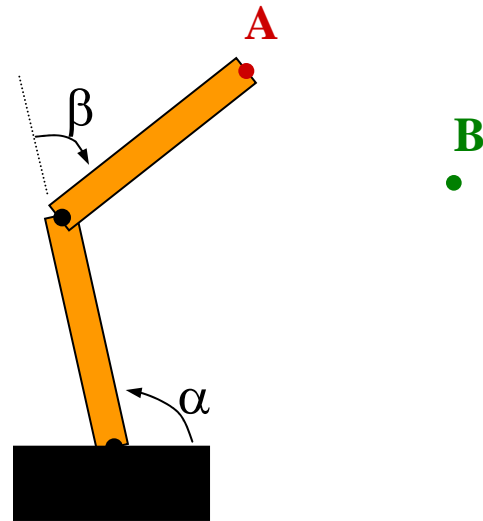
$$(1,0) = 1.3183, -1.06$$

$$(-1,0) = 1.3183, 4.45$$

But it's not usually this ugly...

Configuration Space

Where can we put $\bullet q_B$?



An obstacle in the robot's workspace

Torus

(wraps horizontally and vertically)

Puma

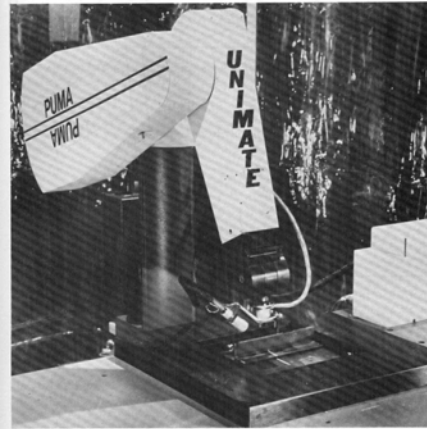


FIGURE 3.17 The Unimation PUMA 560.

```
%  
% Solve for theta(1)  
  
r=sqrt(Px^2 + Py^2);  
if (n1 == 1),  
    theta(1)= atan2(Py,Px) + asin(d3/r);  
else  
    theta(1)= atan2(Py,Px) + pi - asin(d3/r);  
end  
  
%  
% Solve for theta(2)  
  
V114= Px*cos(theta(1)) + Py*sin(theta(1));  
r=sqrt(V114^2 + Pz^2);  
Psi = acos((a2^2-d4^2-a3^2+V114^2+Pz^2)/  
           (2.0*a2*r));  
theta(2) = atan2(Pz,V114) + n2*Psi;  
  
%  
% Solve for theta(3)  
  
num = cos(theta(2))*V114+sin(theta(2))*Pz-a2;  
den = cos(theta(2))*Pz - sin(theta(2))*V114;  
theta(3) = atan2(a3,d4) - atan2(num, den);
```

Inv. Kinematics

```
% Solve for theta(4)  
  
V113 = cos(theta(1))*Ax + sin(theta(1))*Ay;  
V323 = cos(theta(1))*Ay - sin(theta(1))*Ax;  
V313 = cos(theta(2)+theta(3))*V113 +  
        sin(theta(2)+theta(3))*Az;  
theta(4) = atan2((n4*V323),(n4*V313));  
  
% Solve for theta(5)  
  
num = -cos(theta(4))*V313 - V323*sin(theta(4));  
den = -V113*sin(theta(2)+theta(3)) +  
        Az*cos(theta(2)+theta(3));  
theta(5) = atan2(num,den);  
  
% Solve for theta(6)  
  
V112 = cos(theta(1))*Ox + sin(theta(1))*Oy;  
V132 = sin(theta(1))*Ox - cos(theta(1))*Oy;  
V312 = V112*cos(theta(2)+theta(3)) +  
        Oz*sin(theta(2)+theta(3));  
V332 = -V112*sin(theta(2)+theta(3)) +  
        Oz*cos(theta(2)+theta(3));  
V412 = V312*cos(theta(4)) - V132*sin(theta(4));  
V432 = V312*sin(theta(4)) + V132*cos(theta(4));  
num = -V412*cos(theta(5)) - V332*sin(theta(5));  
den = - V432;  
theta(6) = atan2(num,den);
```

it's usuall much worse!

Some Other Examples of C-Space

- A rotating bar fixed at a point
 - what is its C-space?
 - what is its workspace
- A rotating bar that translates along the rotation axis
 - what is its C-space?
 - what is its workspace
- A two-link manipulator
 - what is its C-space?
 - what is its workspace?
 - Suppose there are joint limits, does this change the C-space?
 - The workspace?

What is the Dimension of Configuration Space?

- The dimension is the number of parameter necessary to uniquely specify configuration
- One way to do this is to explicitly generate a parameterization (e.g with our 2-bar linkage)
- Another is to start with too many parameters and add (independent) constraints
 - suppose I start with 4 points in the plane (= 8 parameters), A, B, C, D
 - Rigidity requires $d(A,B) = c_1$ (1 constraints)
 - Rigidity requires $d(A,C) = c_2$ and $d(B,C) = c_3$ (2 constraints)
 - Rigidity requires $d(A,D) = c_4$ and $d(B,D) = c_5$ and ??? (?? constraints)

 - HOW MANY D.O.F?
- QUIZ:
 - HOW MANY DOF DO YOU NEED TO MOVE FREELY IN 3-space?

Obstacles in C-Space

- Let q denote a point in a configuration space Q
- The path planning problem is to find a mapping $c:[0,1] \rightarrow Q$ s.t. no configuration along the path intersects an obstacle
- Recall a workspace obstacle is WO_i
- A *configuration space obstacle* QO_i is the set of configurations q at which the robot intersects WO_i , that is
 - $QO_i = \{q \in Q \mid R(q) \cap WO_i \neq \emptyset\}$.
- The *free configuration space* (or just *free space*) Q_{free} is

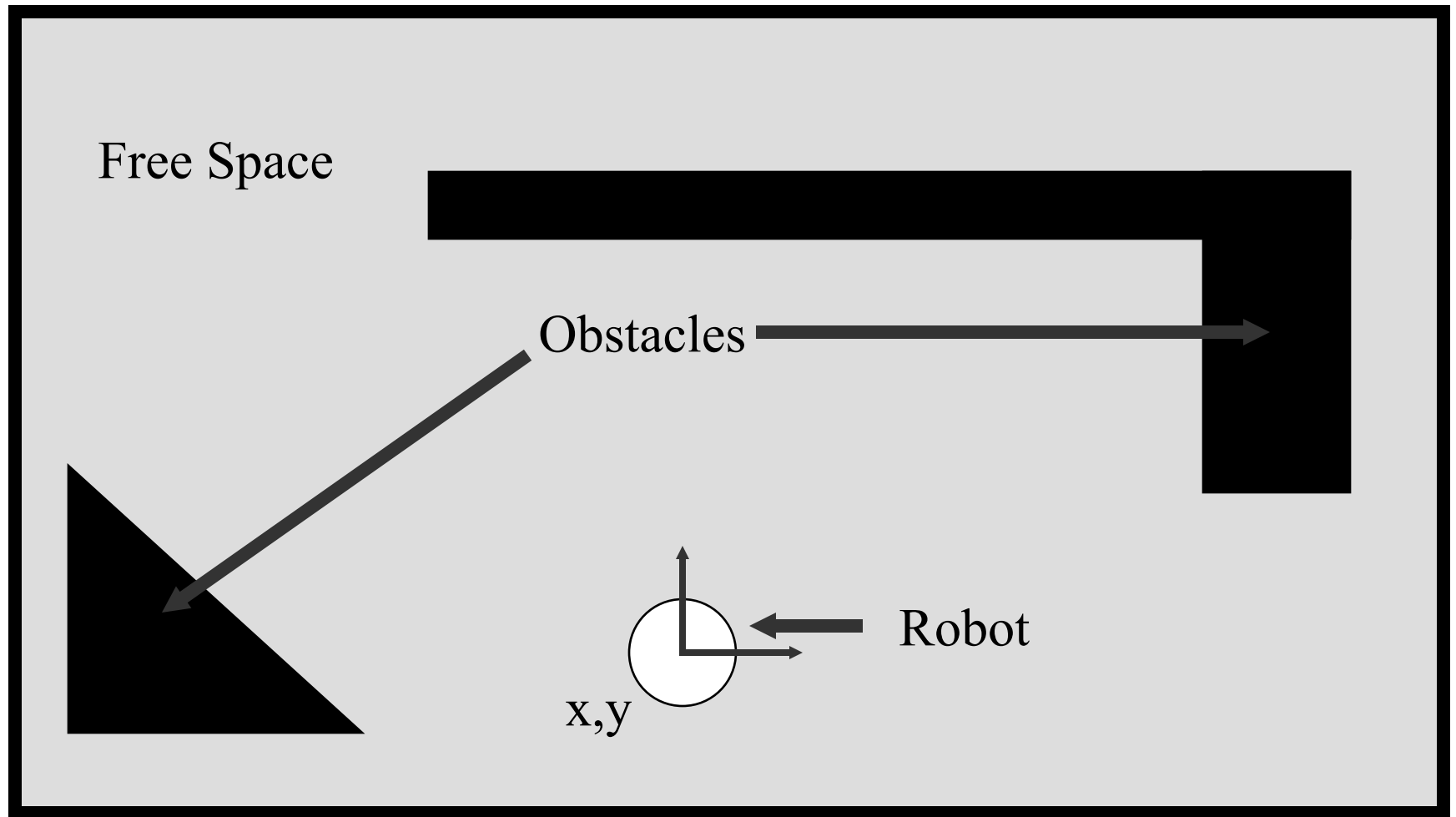
$$Q_{\text{free}} = Q \setminus \left(\bigcup QO_i \right).$$

The free space is generally an open set

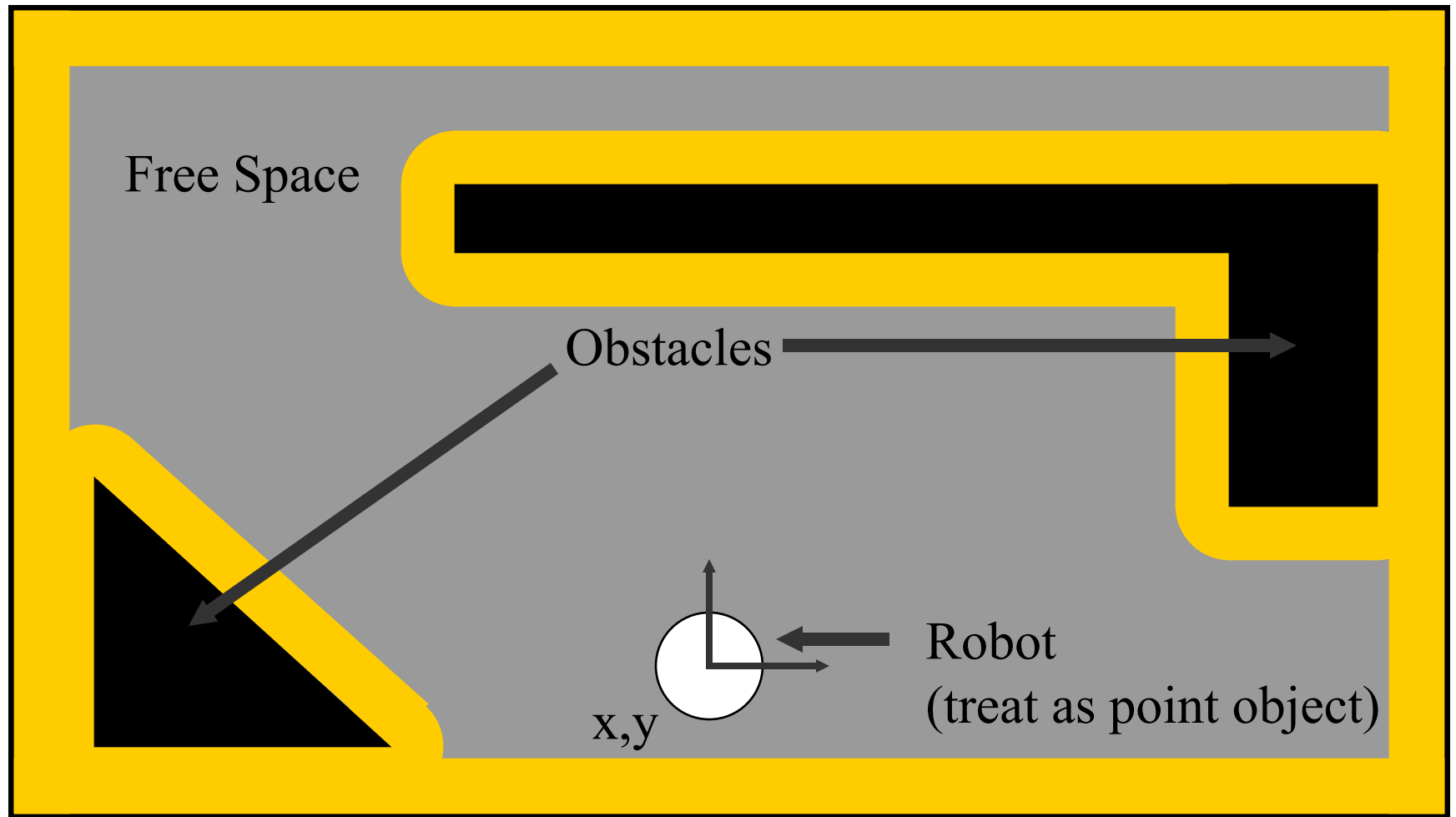
A *free path* is a mapping $c:[0,1] \rightarrow Q_{\text{free}}$

A *semifree path* is a mapping $c:[0,1] \rightarrow \text{cl}(Q_{\text{free}})$

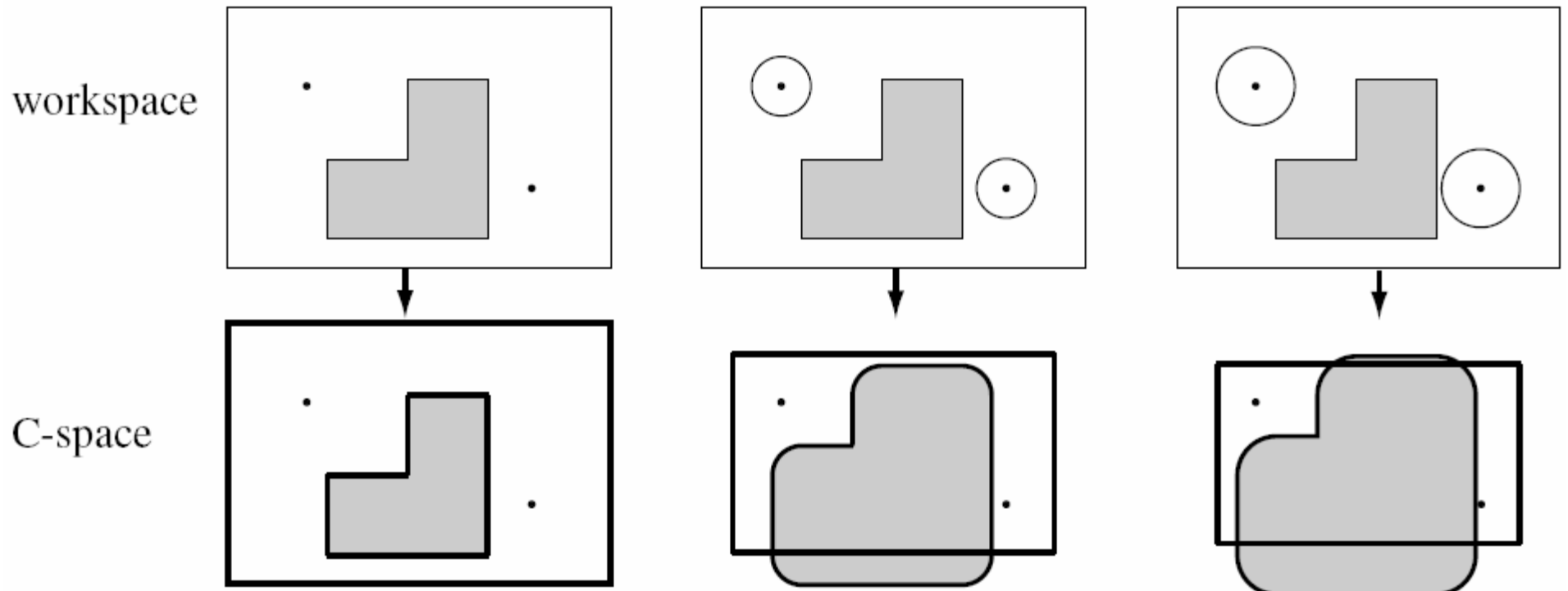
Example of a World (and Robot)



Configuration Space: Accommodate Robot Size



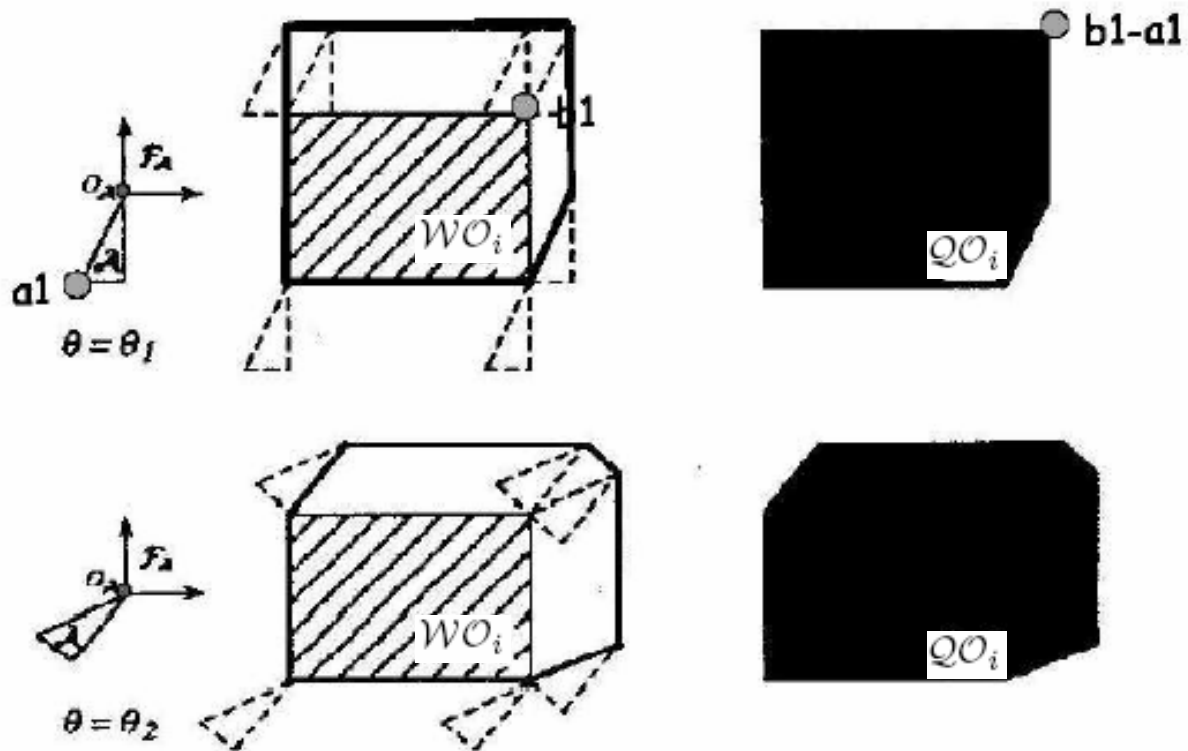
Trace Boundary of Workspace



$$\mathcal{QO}_i = \{q \in \mathcal{Q} \mid R(q) \cap \mathcal{WO}_i \neq \emptyset\}.$$

Pick a reference point...

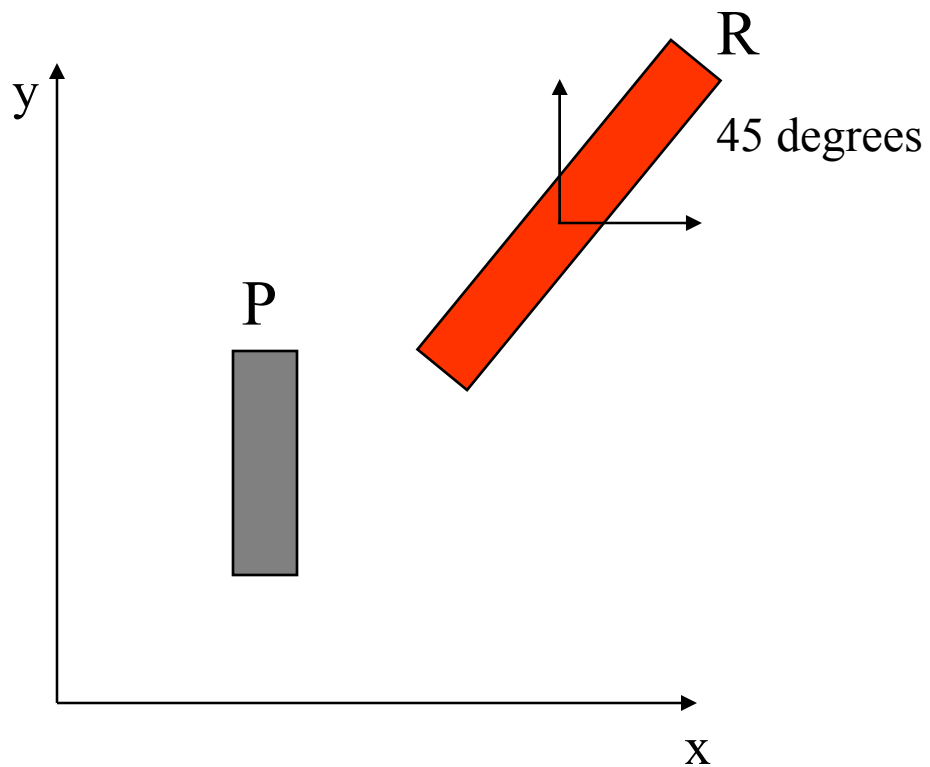
Translate-only, non-circularly symmetric



$$QO_i = \{q \in \mathcal{Q} \mid R(q) \cap WO_i \neq \emptyset\}.$$

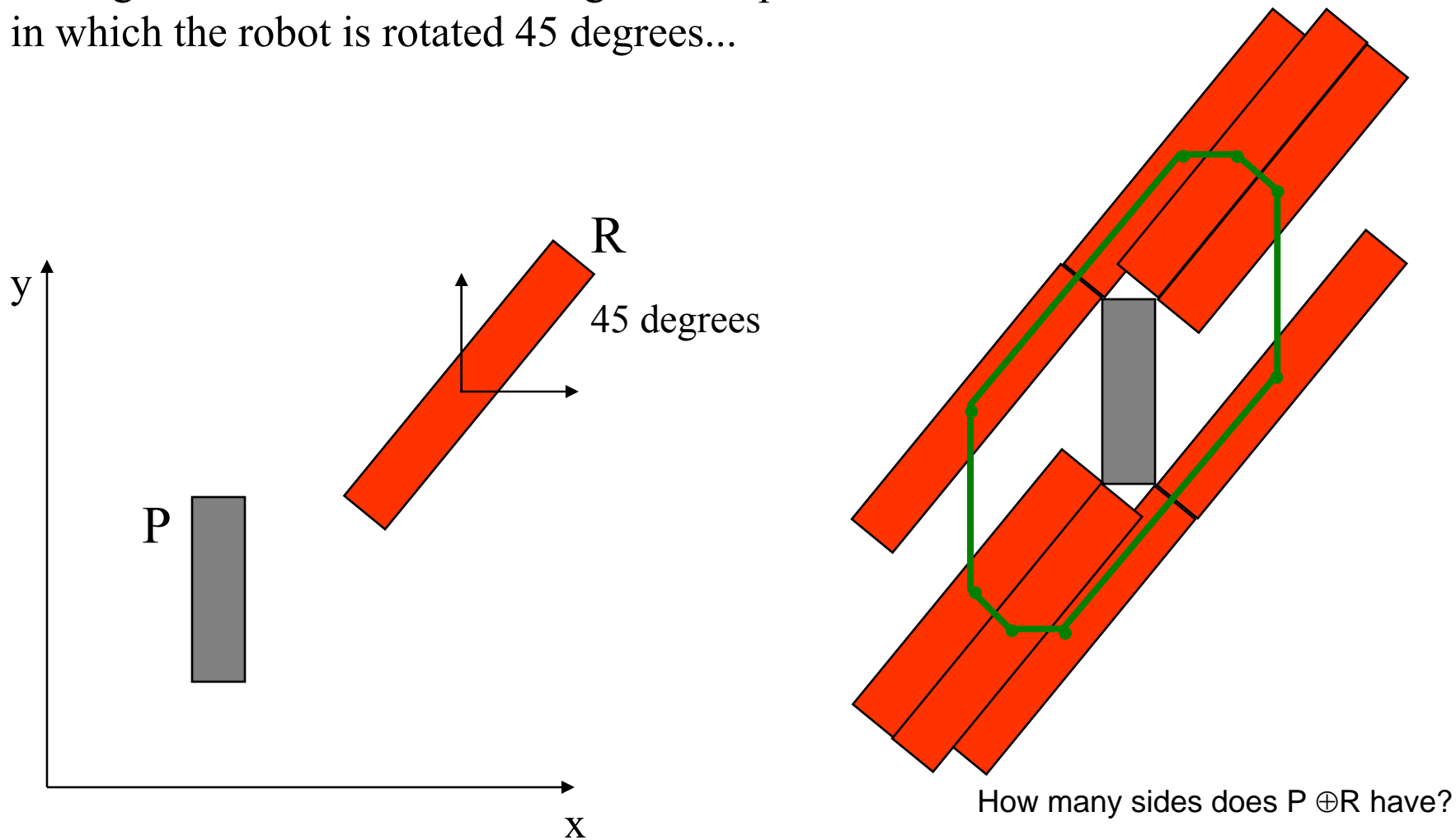
Pick a reference point...

Any reference point



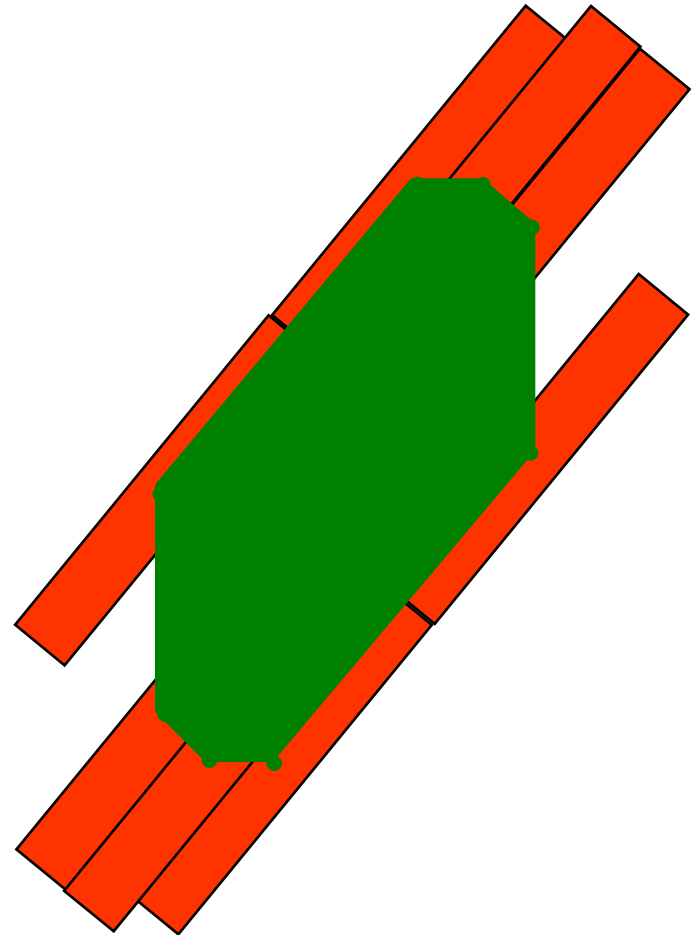
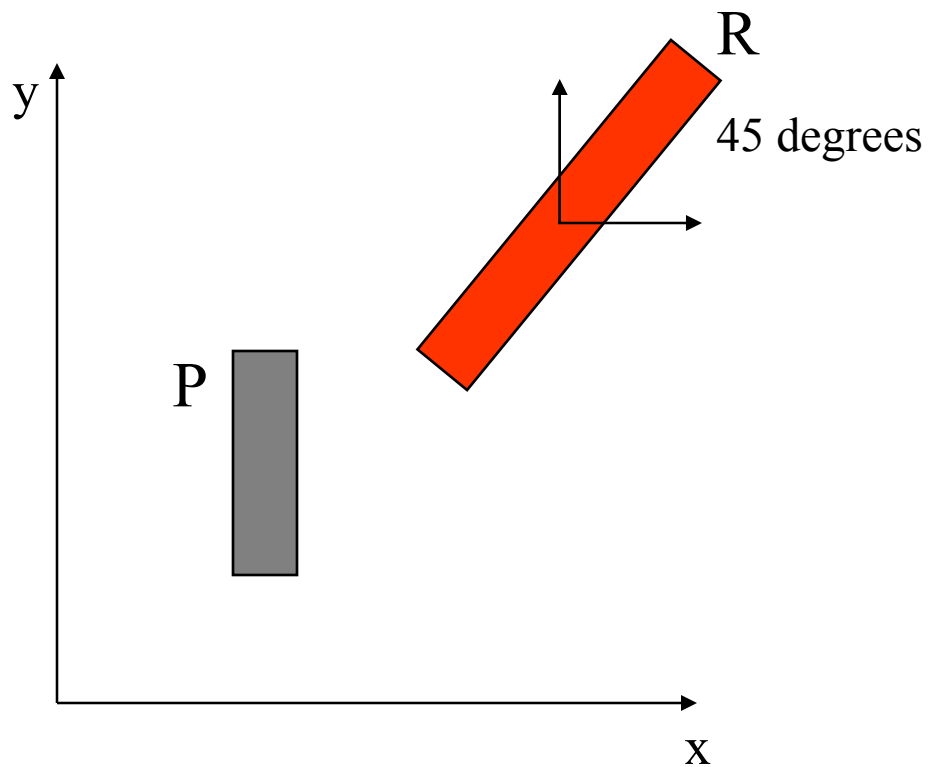
Any refernece point

Taking the cross section of configuration space
in which the robot is rotated 45 degrees...



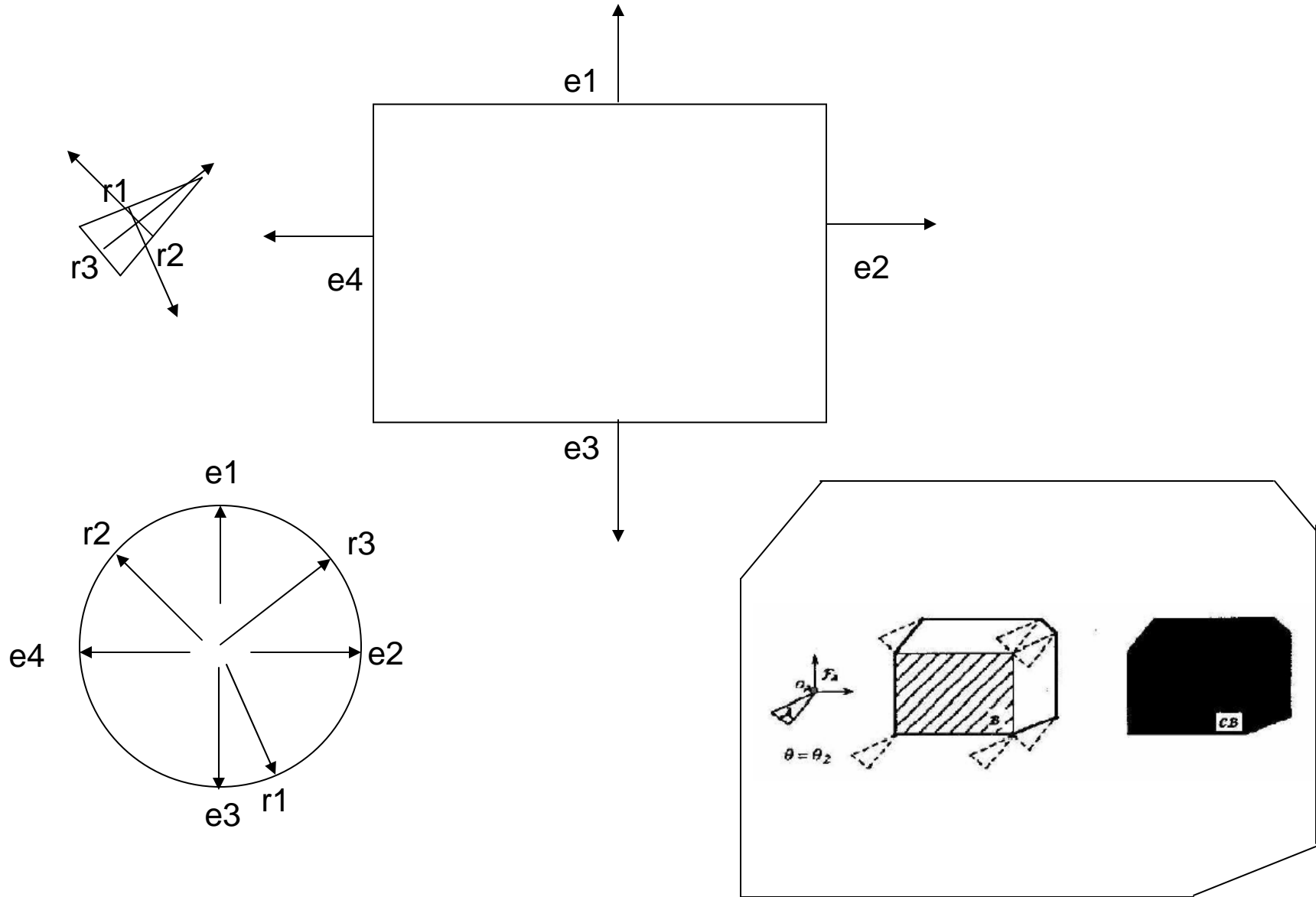
Any reference point

Taking the cross section of configuration space
in which the robot is rotated 45 degrees...

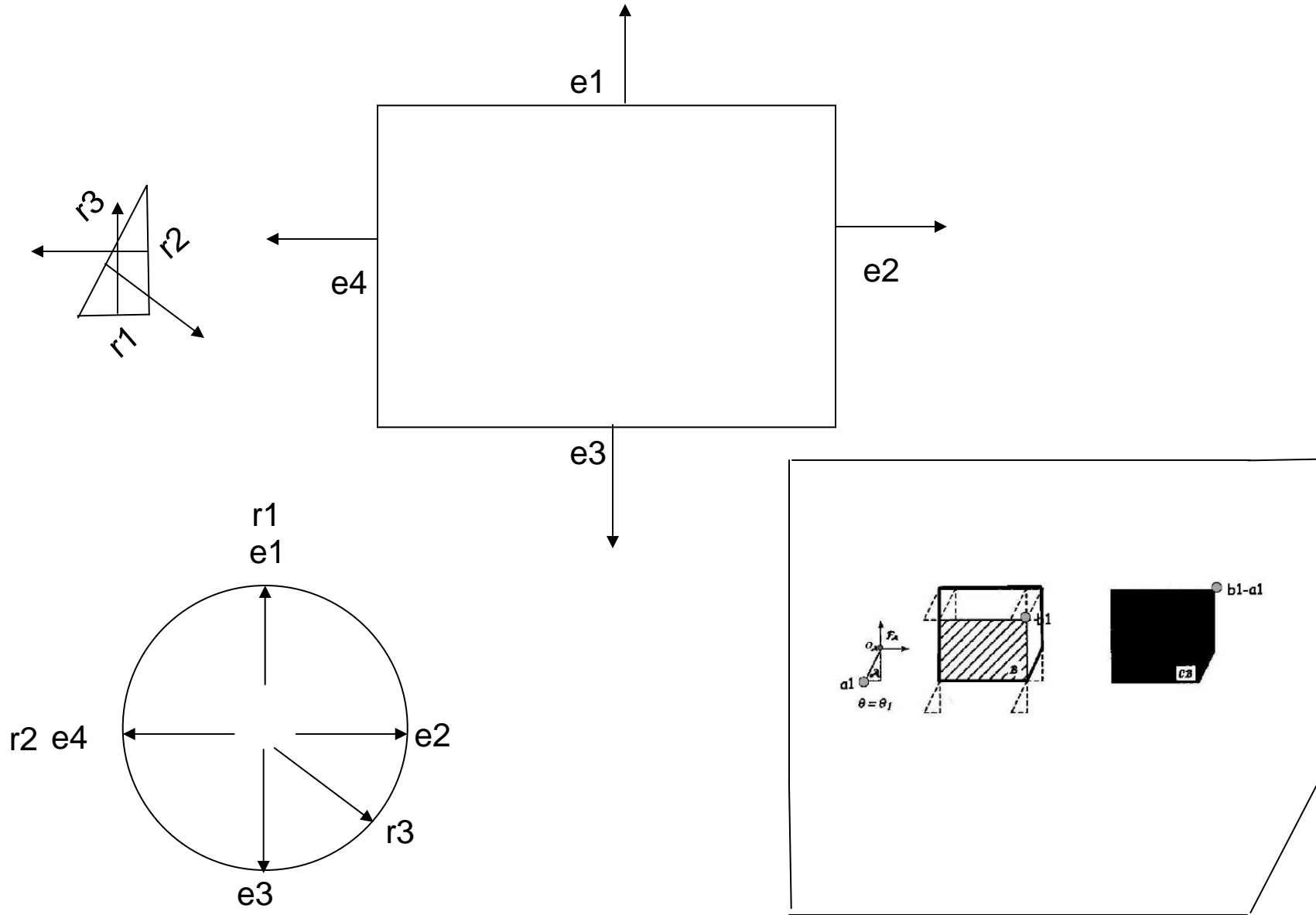


How many sides does $P \oplus R$ have?

Star Algorithm: Polygonal Obstacles



Star Algorithm

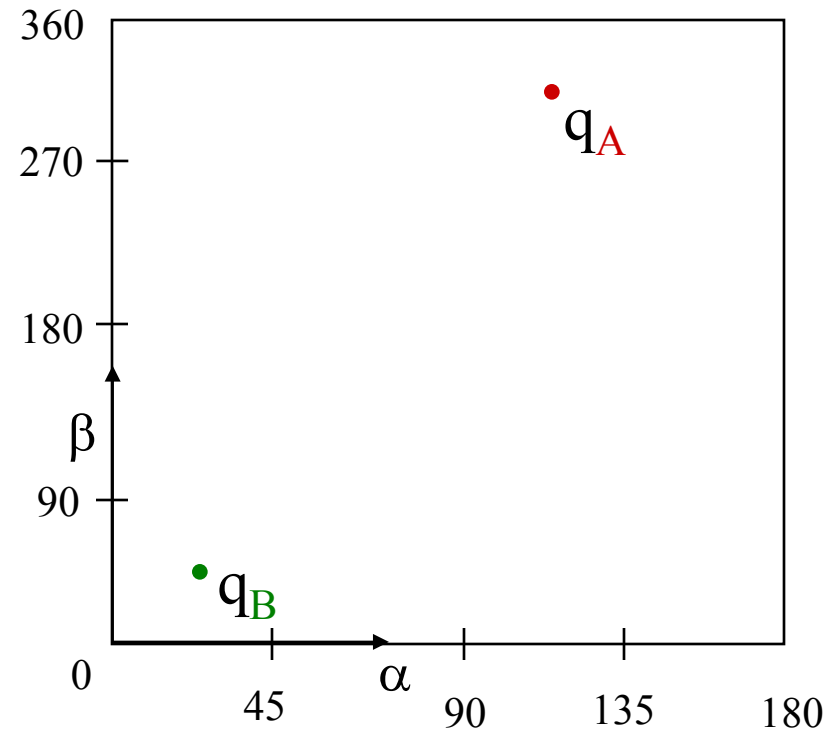
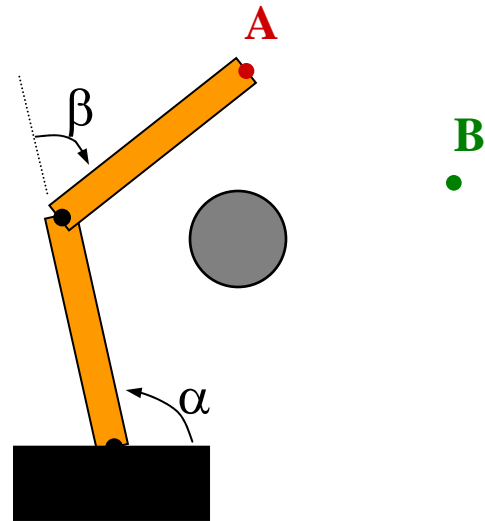


Once you have the C-obstacle, where
do you put it?

- Leave it as an exercise for homework...

Configuration Space “Quiz”

Where do we put  ?



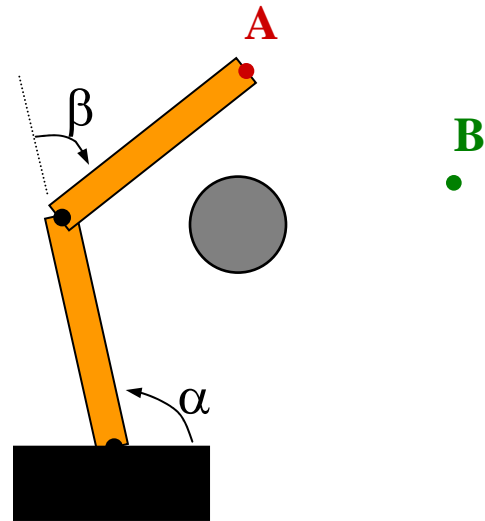
An obstacle in the robot’s workspace

Torus

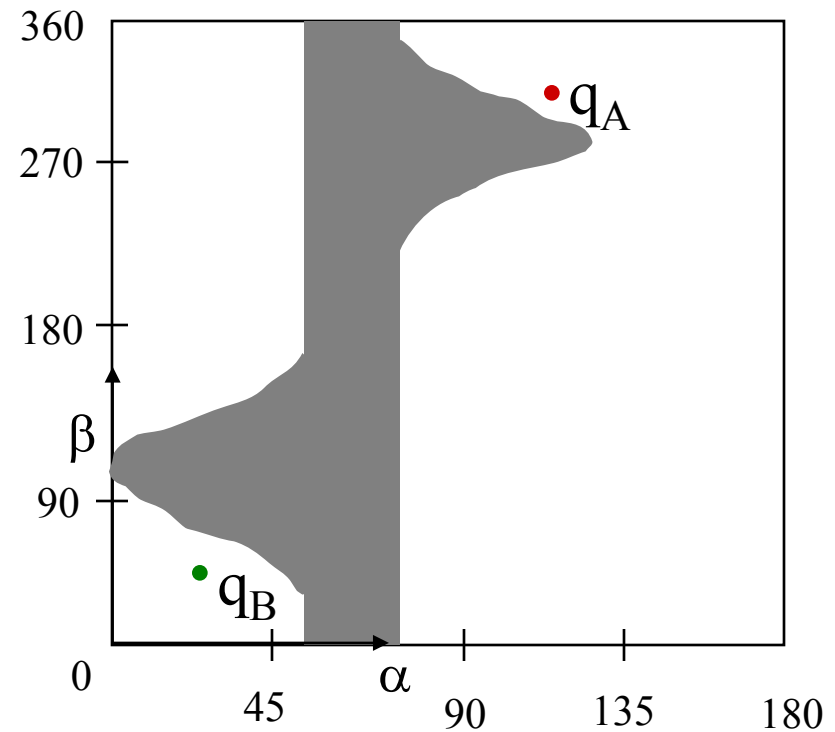
(wraps horizontally and vertically)

Configuration Space Obstacle

Reference configuration



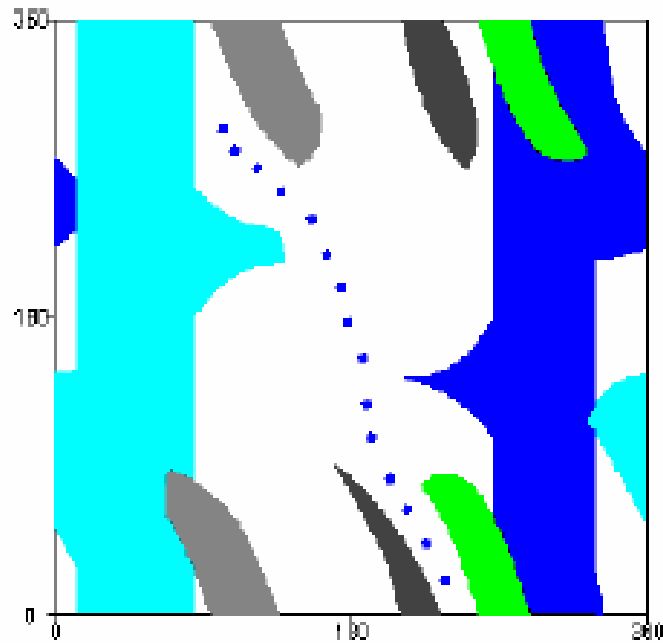
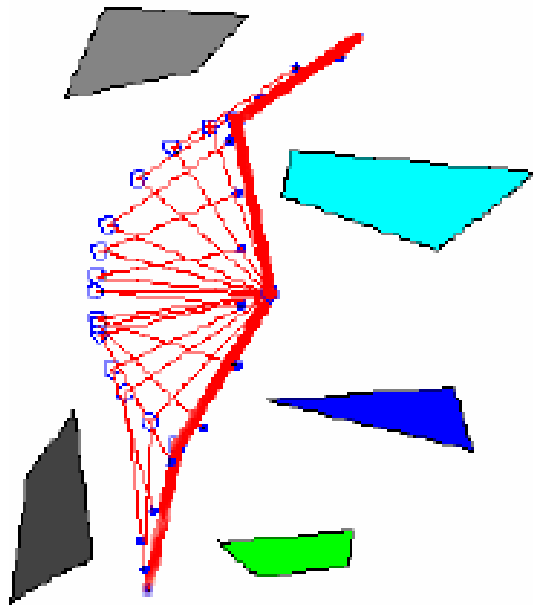
How do we get from **A** to **B** ?



An obstacle in the robot's workspace

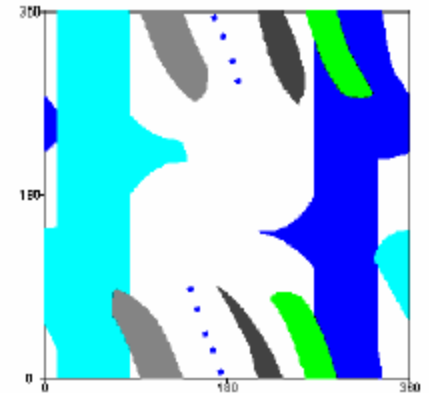
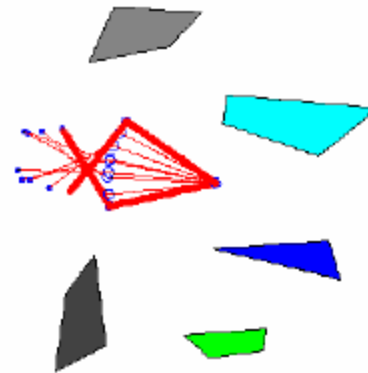
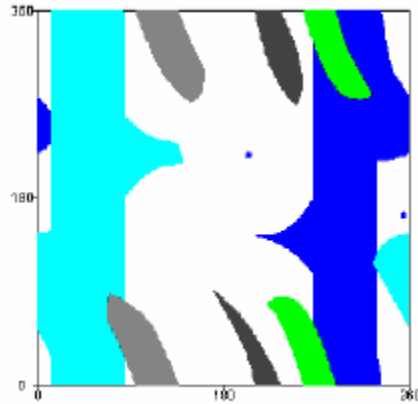
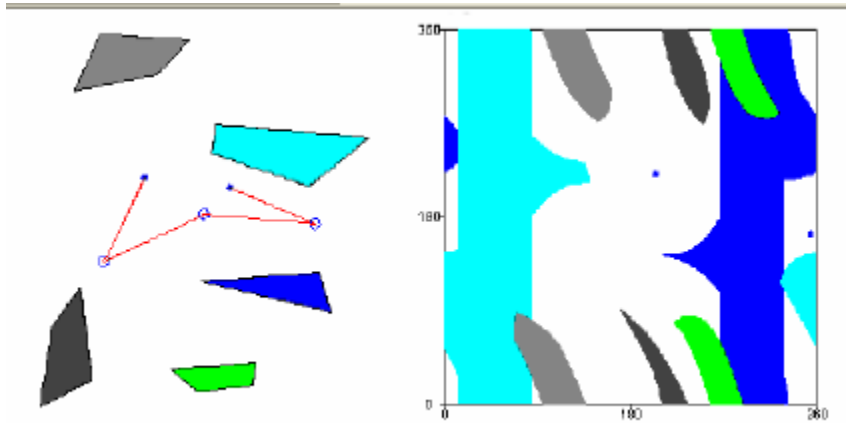
The C-space representation
of this obstacle...

Two Link Path



Thanks to Ken Goldberg

Two Link Path



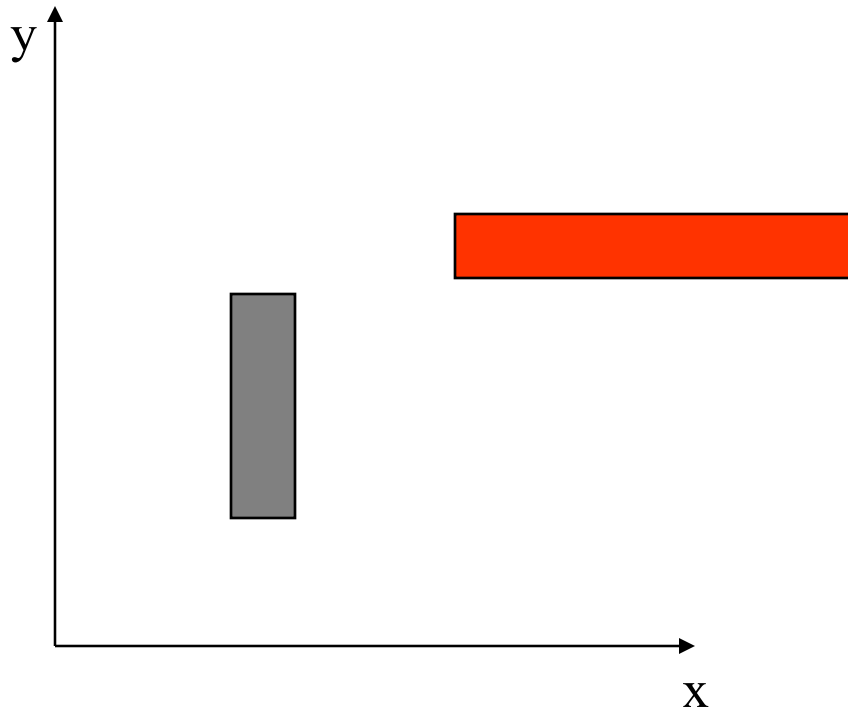
Properties of Obstacles in C-Space

- If the robot and WO_i are _____, then
 - *Convex* then QO_i is convex
 - *Closed* then QO_i is closed
 - *Compact* then QO_i is compact
 - *Algebraic* then QO_i is algebraic
 - *Connected* then QO_i is connected

Additional dimensions

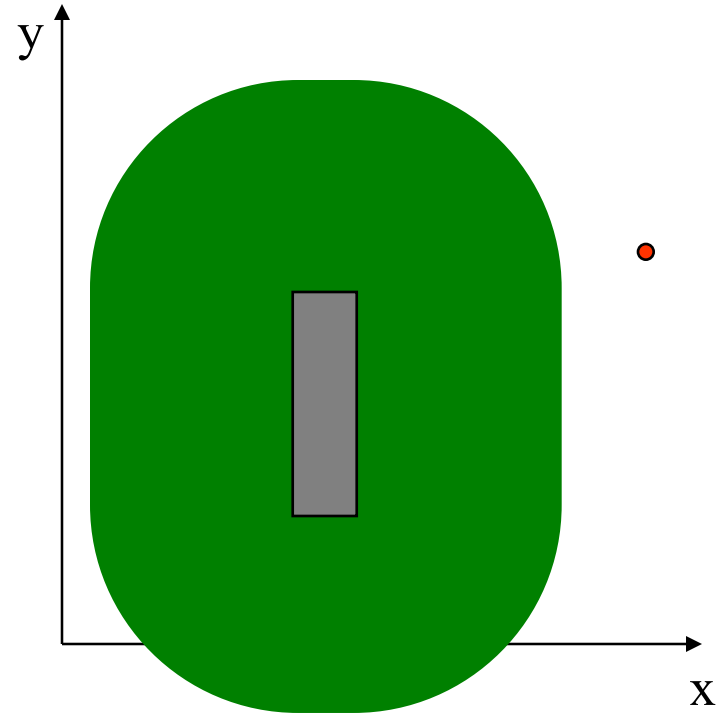
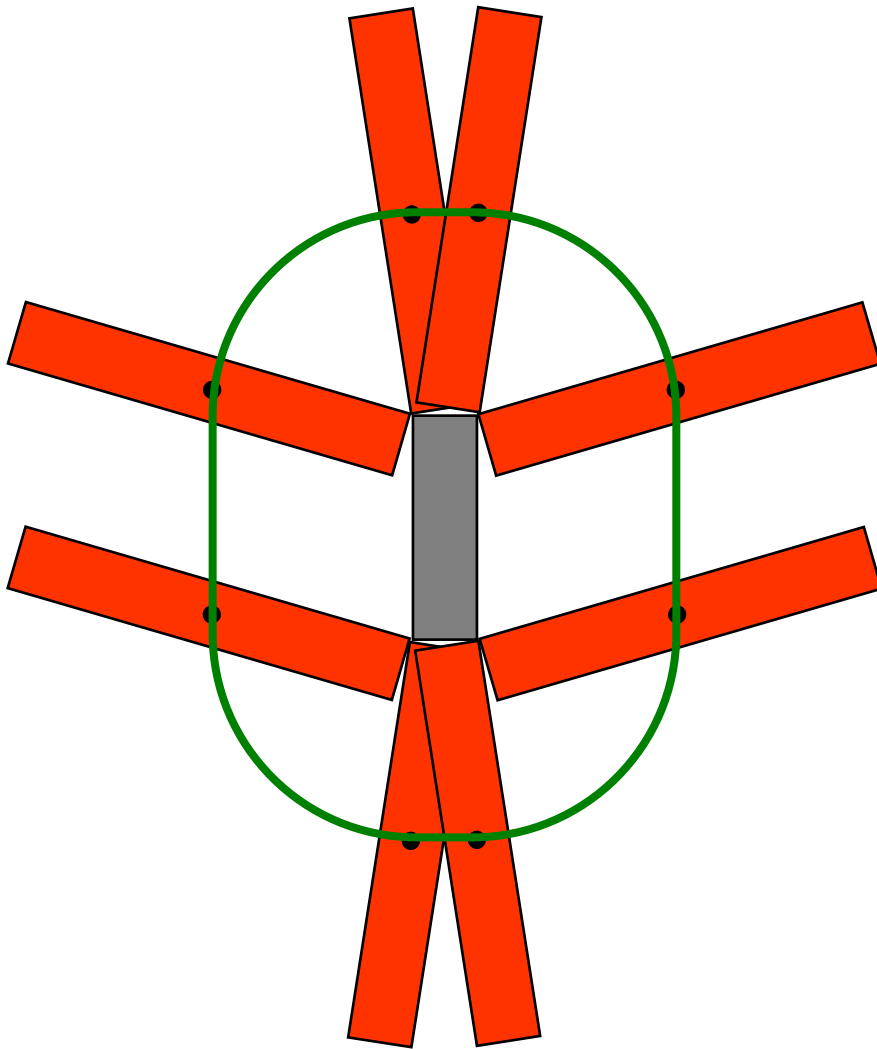
What would the configuration space of a rectangular robot (red) in this world look like?
Assume it can translate *and* rotate in the plane.

(The blue rectangle is an obstacle.)



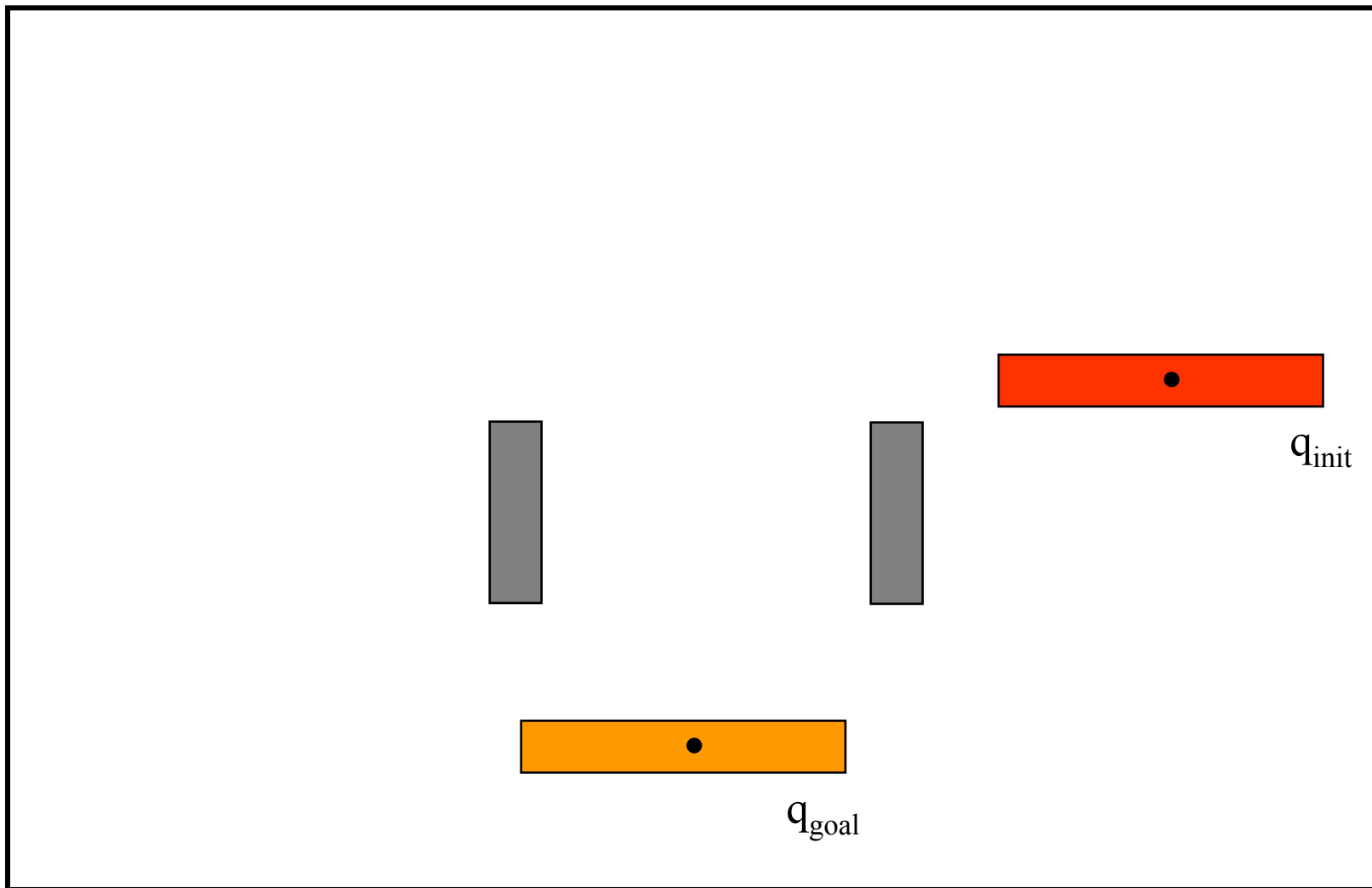
a 2d possibility

2d projection...



why not keep it this simple?

A problem?

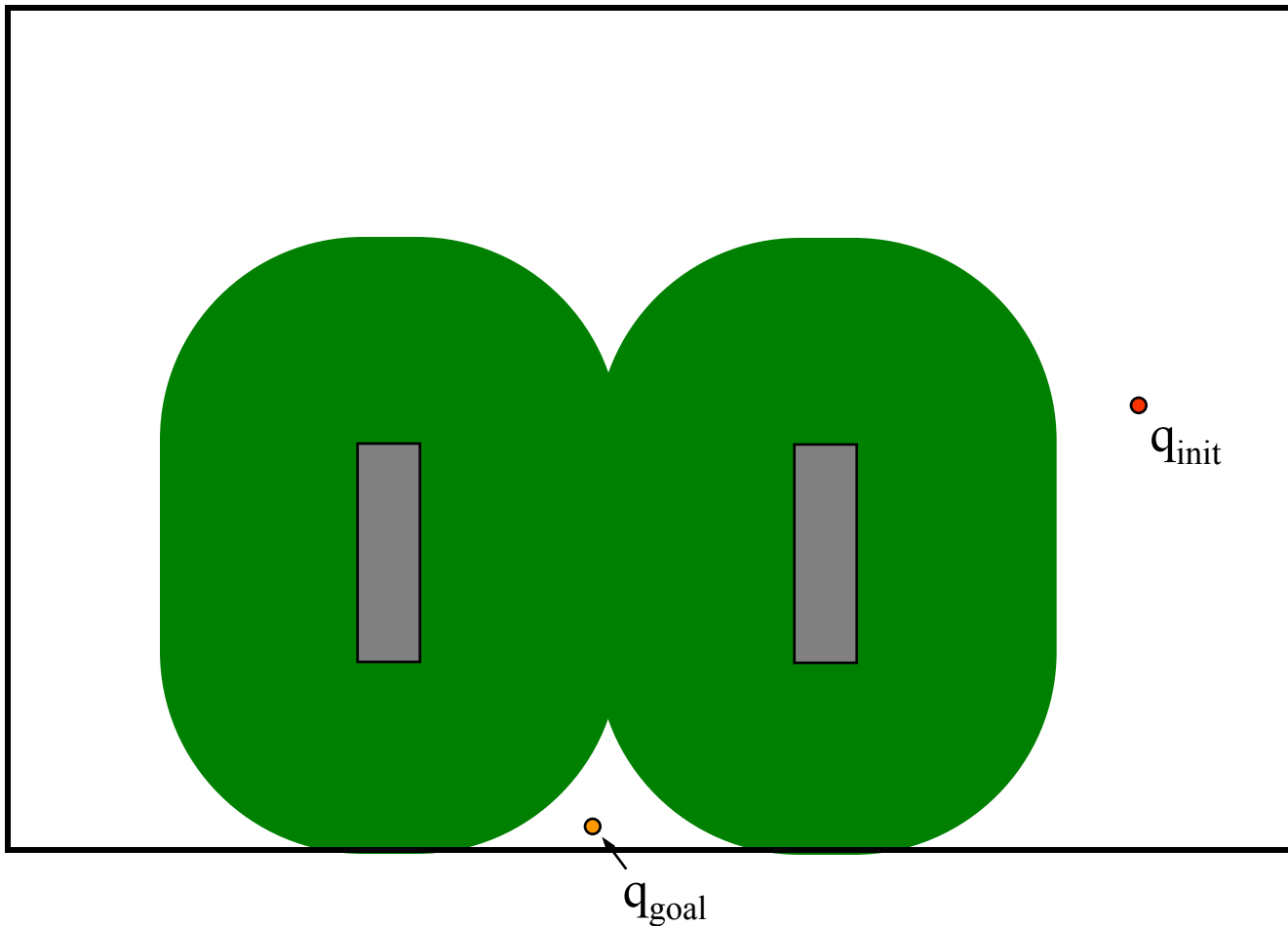


http://www.math.berkeley.edu/~sethian/Applets/java_files_robotic_legal/robotic_legal.html

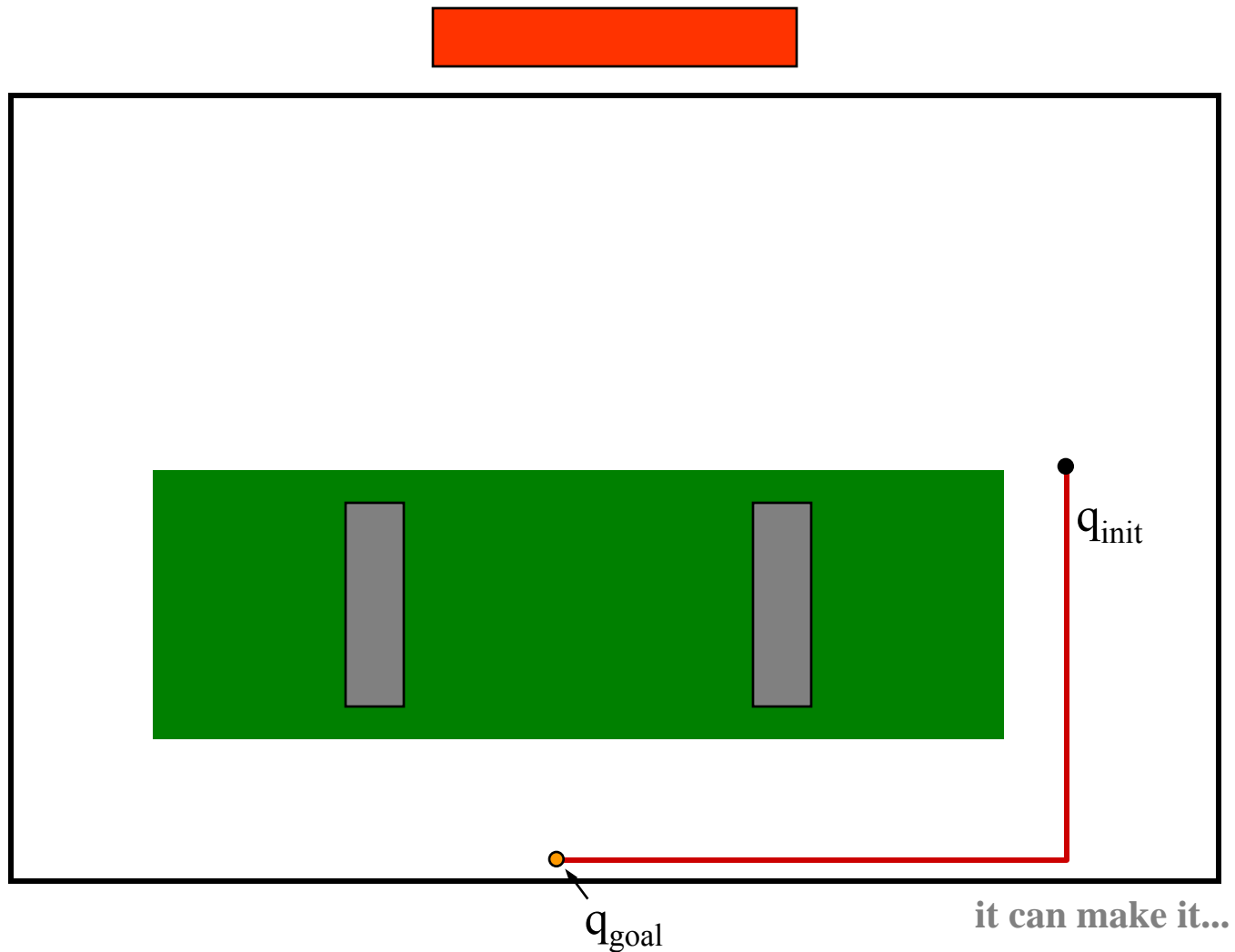
with otherwise straightforward paths

16-735, Howie Choset with slides from G.D. Hager and Z. Dodds

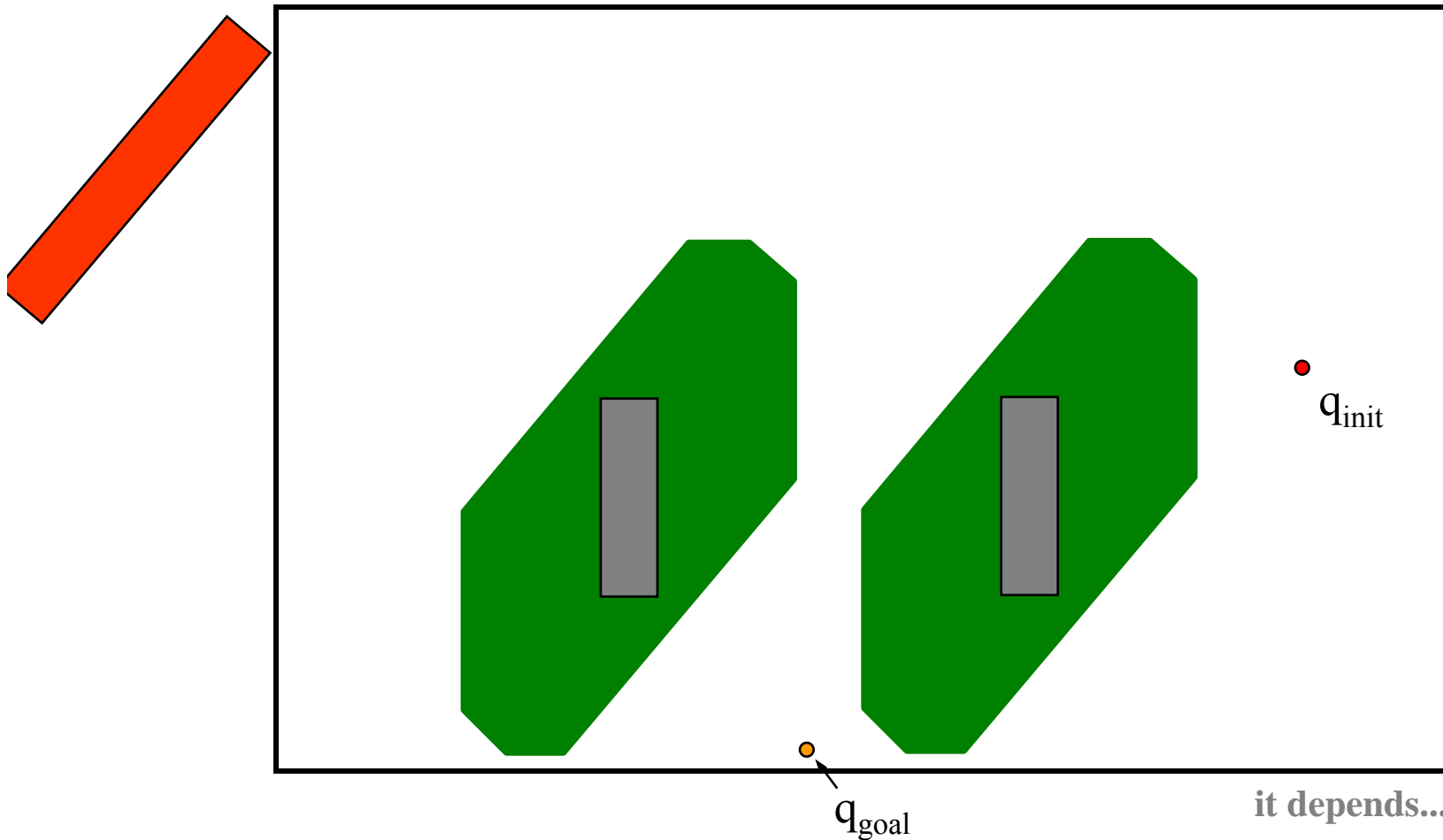
Requires one more d...



When the robot is at one orientation



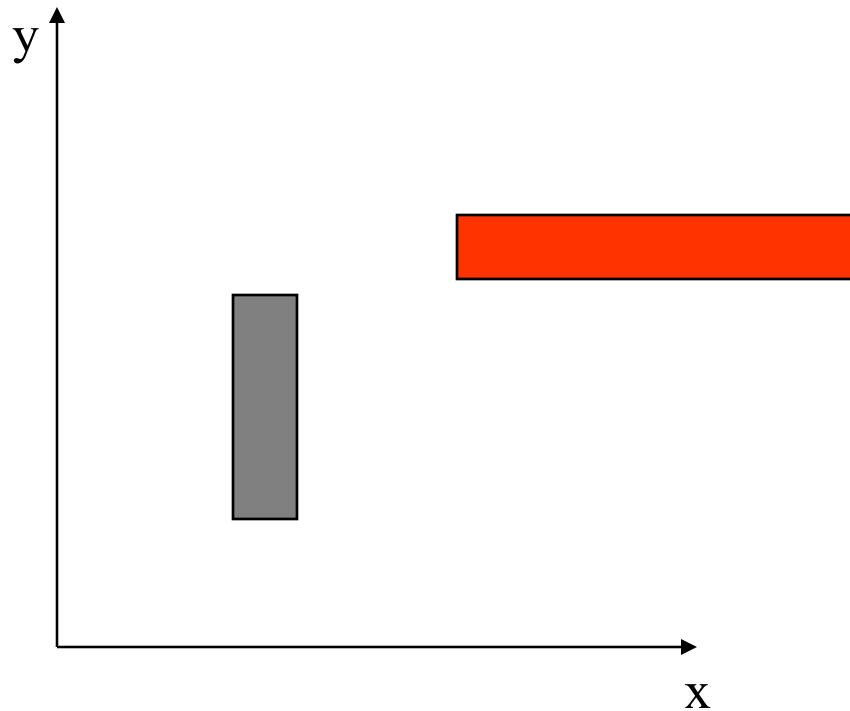
When the robot is at another orientation



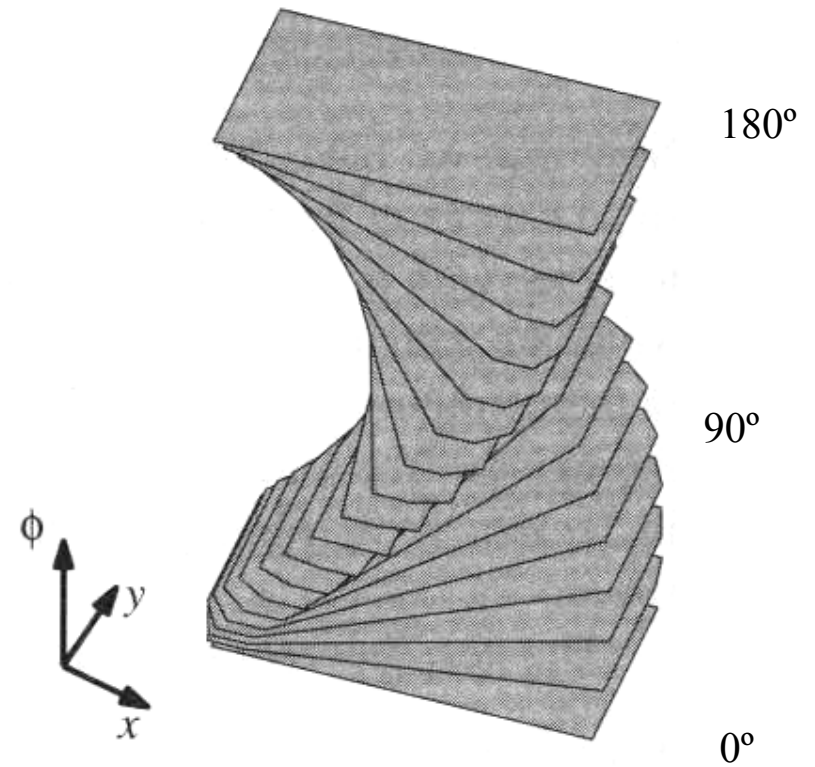
Additional dimensions

What would the configuration space of a rectangular robot (red) in this world look like?

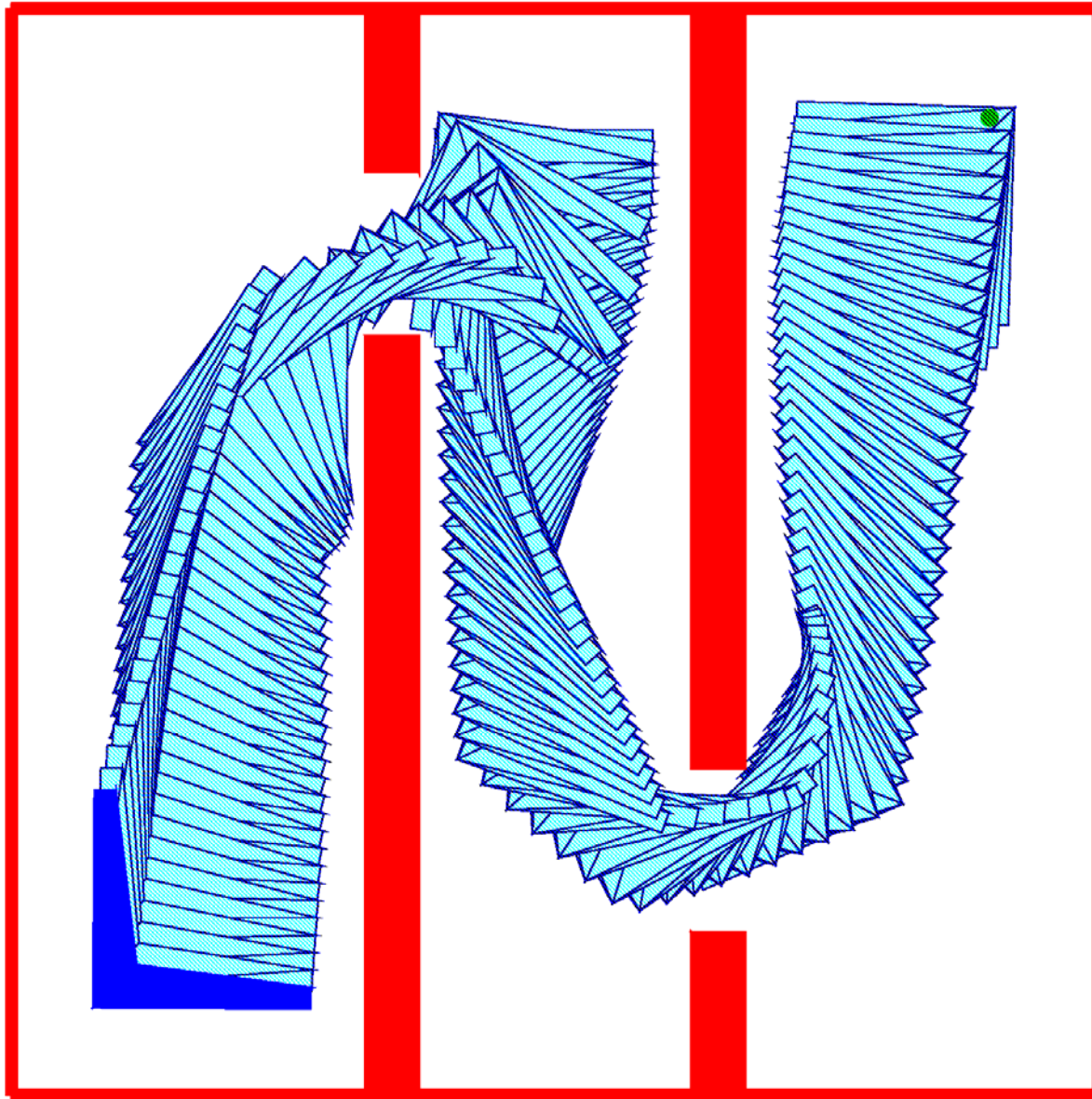
(The obstacle is blue.)



configuration space

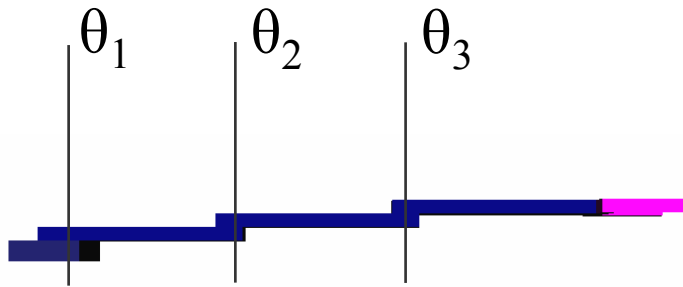


2D Rigid Object



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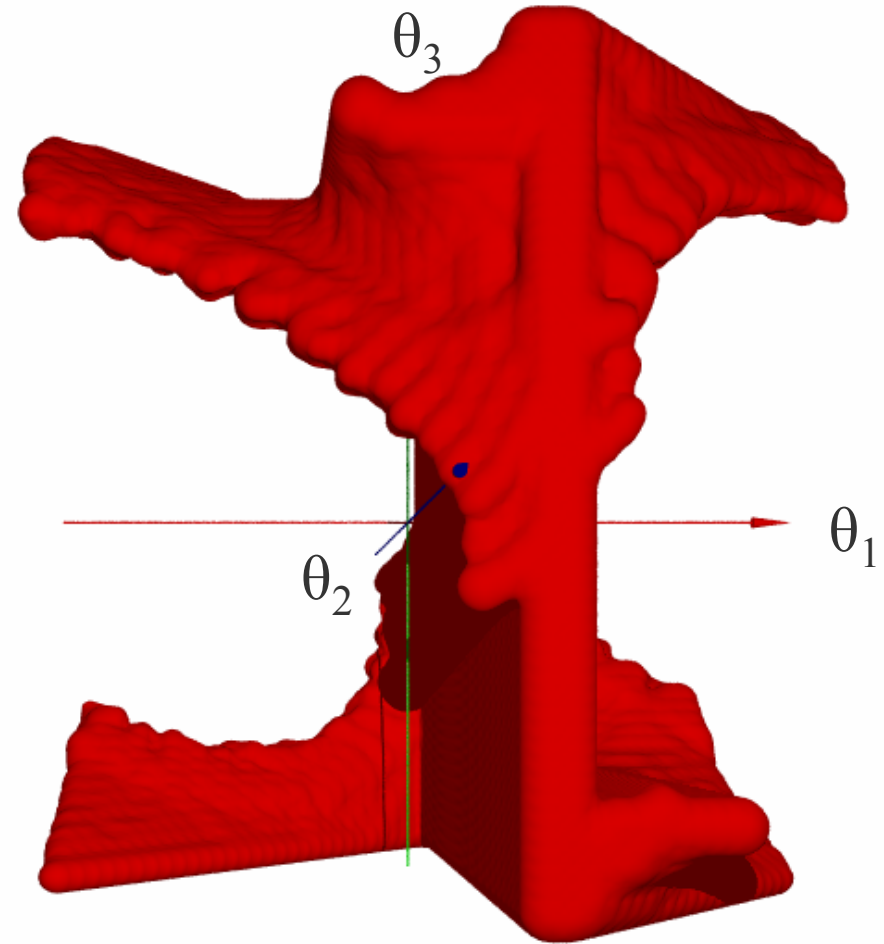
The Configuration Space (C-space)



**TOP
VIEW**

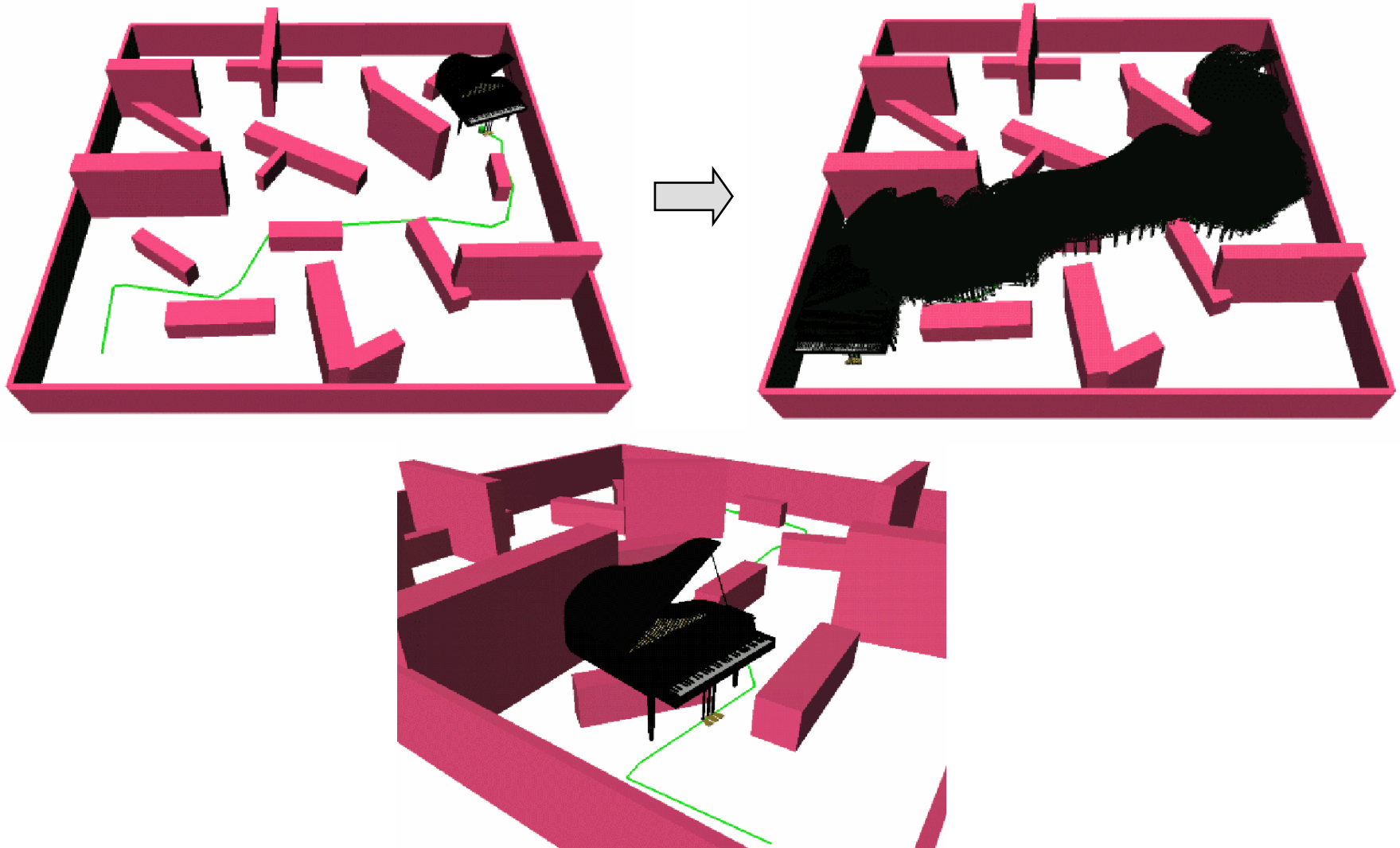


workspace



C-space

Moving a Piano

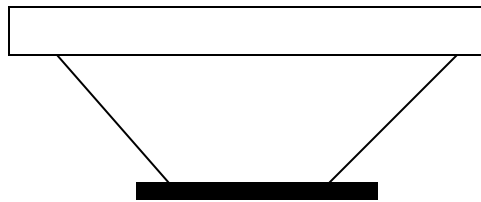


16-735, Howie Choset with slides from G.D. Hager and Z. Dodds

Open vs. Closed Chains

- Serial (or open) chain mechanisms can usually be understood simply by looking at how they are put together (like our 2-link manipulator)
- Closed chain mechanisms have additional internal constraints --- the links form closed loops, e.g.

Suppose 4 revolute, 2 prismatic, 6 links



Gruebler's formula: $N(k-n-1) + \sum f_i$

N = DOF of space (here 3) f = dof of joints (here 1) n = # of joints; k # of links