## 15-319 / 15-619 Cloud Computing

Recitation 7 Oct 8, 2019

## Overview

### Last week's reflection

- Project 2.3 and 3.1 (ongoing)
- OLI Unit 3 Module 10-12
- Quiz 5

### This week's schedule

- Project 3.1 and 3.2
- OLI Unit 3 Module 13
- Quiz 6 (Due Friday 10/11)
- Online Programming Exercise for Multi-Threading
- Team Project, Twitter Analytics
  - Phase 1 is out! Q1 final and Q2 checkpoint due on 10/20.
  - Phase 1 due, 10/27.

### Last Week

### • Unit 3: Virtualizing Resources for the Cloud

- Module 10: Resource virtualization (Memory)
- Module 11: Resource virtualization (I/O devices)
- Module 12: Case Study
- Quiz 5
- Project 2.3, Functions as a Service (FaaS)
  - Task 1, Explore functions on various CSPs
    - Azure Functions, GCP Cloud Functions, AWS Lambda
  - Task 2, Extract thumbnails from video stream
    - Azure Functions and FFmpeg
  - Task 3, Get image labels and index
    - Azure Computer Vision, Azure Search

### Last Week

### • Project 3.1

- Files v/s Databases (SQL & NoSQL)
  - Flat files
  - MySQL
  - HBase
    - Read the NoSQL and HBase basics primer

# This Week

- OLI : Unit 4 Module 14 Cloud Storage
- **Quiz 6** (Due Friday 10/11)
- Project 3.2 Sunday, March 13
  - Social Networking Timeline with Heterogeneous Backends
    - MySQL
    - Neo4j
    - MongoDB
    - Choosing Databases, Storage Types & Tail Latency
  - MongoDB Primer
- Online Programming Exercise for Multi-Threading on Cloud9
  - This week
- Team Project, Phase 1 released

# **Conceptual Topics - OLI Content**

- OLI Unit 4 Module 14: Cloud Storage
  - File Systems and Databases
  - Scalability and Consistency
  - NoSQL, NewSQL and Object Storage
  - CAP theorem

# **Individual Projects**

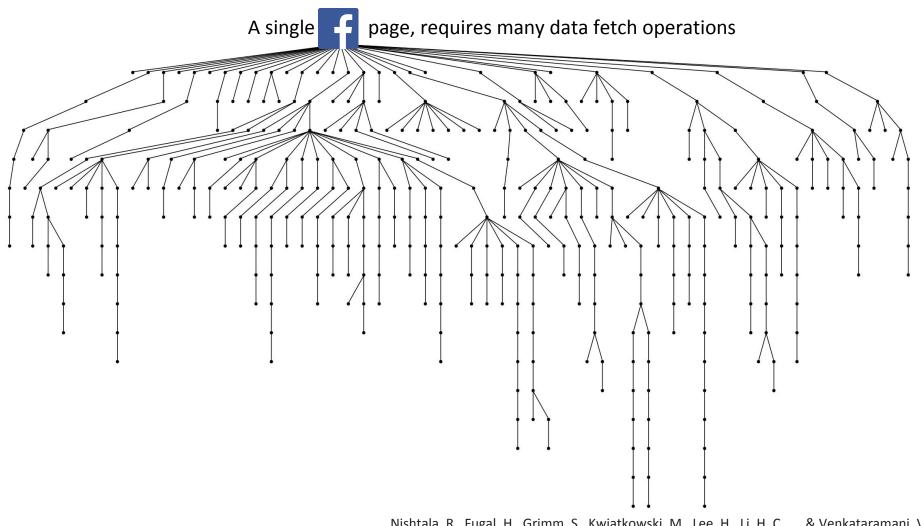
- NOW
  - P3.1: Files vs Databases comparison and Usage of flat files, MySQL, Redis, and HBase
    - NoSQL Primer
    - HBase Basics Primer
  - P3.2: Social networking with heterogeneous backends
    - MongoDB Primer
- Coming Up
  - P3.3: Multi-threading Programming and Consistency

## **A Social Network Service**



#### C f () www.facebook.com/zuck?sk=wall facebook 0 Search Mark Zuckerberg 📾 Works at Facebook 🛤 Studied Computer Science at Harvard University 📫 Lives in Palo Alto, California 🚯 Knows English, Mandarin Chinese 🇁 From Dobbs Ferry, New York 🖽 Born on May 14, 1984 Wall RECENT ACTIVITY "I like dangerous thoughts." on Samuel W. Lessin's status. Mark Zuckerberg Wall Steve, you've done so much good for the world already. I hope you get better soon. Info January 17 at 11:43am via iPhone Share Profile n 150 people like this. Report/Block This Person

## **High Fanout in Data Fetching**



Nishtala, R., Fugal, H., Grimm, S., Kwiatkowski, M., Lee, H., Li, H. C., ... & Venkataramani, V. (2013, April). Scaling Memcache at Facebook. In *nsdi* (Vol. 13, pp. 385-398).

# Neo4j

- Designed to treat the relationships between data as equally important as the data
  - Relationships are very important in social graphs
- Property graph model
  - Nodes
  - Relationships
  - Properties
- Cypher query language
  - Declarative, SQL-inspired language for describing patterns in graphs visually

# MongoDB

- Document Database
  - Schema-less model
- Highly Scalable
  - Automatically shards data among multiple servers
  - Does load-balancing
- Allows for Complex Queries
  - MapReduce style filter and aggregations
  - Geo-spatial queries



## P3.2 - Overview

- Build a social network about Reddit comments
- Dataset generated from Reddit.com
  - users.csv, links.csv, posts.json
- Build a social network timeline on the Reddit.com data
  - Task 1: Basic login
  - Task 2: Social graph
  - Task 3: Rank user comments
  - Task 4: Generate User Timeline
- Task 5: Understanding Tail Latency, BLOBs, Storage Types, and Selecting Databases
  - Answer questions on relevant topics and choose the right database and storage type for a given scenario

# **TDD with Mockito**

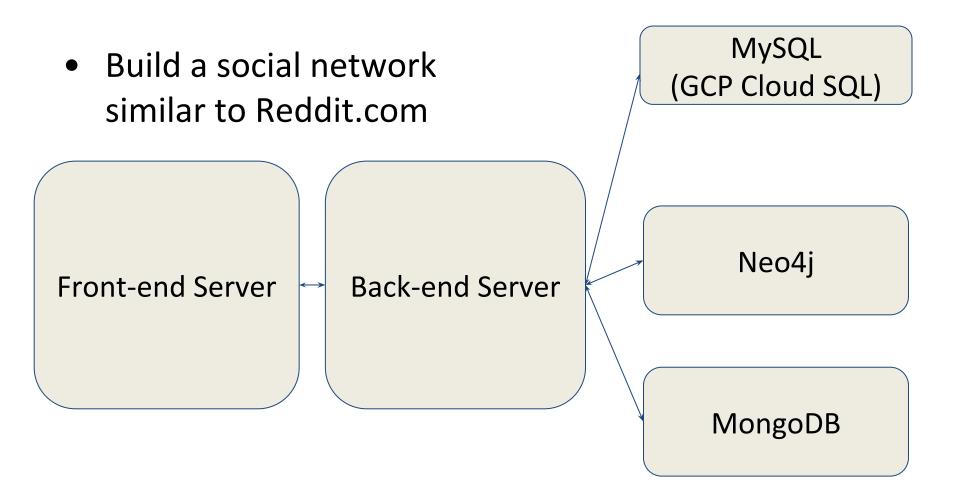
- Mockito is an open-source testing framework that allows the creation of test double objects (mock objects).
- It is used to mock interfaces so that the specific functionality of an application can be tested without using real resources such as databases, expensive API calls, etc.
- You are required to understand the given implementation, and may use it to quickly debug your solution for Task 1.

## P3.2 - Reddit Dataset

- <u>Task 1</u>: User profiles
  - User authentication system : GCP Cloud SQL(users.csv)
  - User info / profile : GCP Cloud SQL
  - Follow TDD using Mockito
- <u>Task 2</u>: Social graph of the users
  - Follower, followee : Neo4j (links.csv)
- Task 3: User activity system
  - All user generated comments : MongoDB (posts.json)
- <u>Task 4</u>: User timeline
  - Put everything together



### **P3.2 - Architecture**



### Tasks, Datasets & Storage

Introduction

The Scenario: Build Your Own Social Network Website

Task 1: Implementing Basic Login with SQL

Task 2: Storing Social Graph using Neo4j

Task 3: Build Homepage using MongoDB

Task 4: Put Everything Together

Task 5: Choosing Databases

| Dataset Name      | Data Store Type |
|-------------------|-----------------|
| Login Information | RDBMS           |
| Relation          | Graph Database  |
| Comments          | Document Stores |
| Profile Images    | S3              |

## P3.2 - Task 5

### • Issues of dealing with Scale

- An overview of the systems issues that arise with scale and how they were addressed in the context of Facebook.
  - Tail Latency and Fanout
  - BLOBs and Storage Types
    - Cost and performance
  - Learn how popularity and freshness of data plays a role in designing efficient social networking backends.

### P3.2 - Task 5

- Choosing Databases & Storage Types
  - Use your knowledge and experience gained working with the databases in the project to
    - Identify advantages and disadvantages of various DBs
    - Pick suitable DBs for particular application requirements
    - Provide reasons on why a certain DB is suitable under the given constraints
  - Instructions provided in **runner.sh**

### Terraform

- Required in P3.2
- Required in the team project, get some practice
- Files provided
- Use 'terraform destroy' to terminate resources
- This project is on GCP, so apply the following tag
   The tag is "3-2" instead of "3.2" (for GCP only)

## **P3.2 - Reminders and Suggestions**

- Set up a budget alarm on GCP
  - Suggested budget: \$15
  - No penalties
- Learn and practice using a standard JSON Library. This will prove to be valuable in the Team Project
  - **Google GSON** Recommended for Java
  - Mandatory for this project
- Set up Gcloud in your environment
- No AWS instances on your individual AWS account are allowed
  - Otherwise you will receive warning emails and penalties

## **P3.2 - Reminders and Suggestions**

- In Task 4, you will use the databases from all previous tasks. Make sure to have **all** the databases loaded and ready when working on Task 4.
- You can submit one task at a time using the submitter. Remember to have your Back-end Server VM running when submitting.
- Make sure to terminate all resources using "terraform destroy" after the final submission. Double check on the GCP console that all resources were terminated.

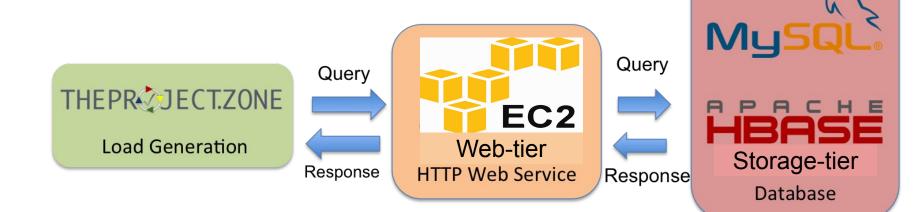
# TEAM PROJECT Twitter Data Analytics



### **Team Project**

### **Twitter Analytics Web Service**

- Given ~1TB of Twitter data
- Build a performant web service to analyze tweets
- Explore web frameworks
- Explore and optimize database systems



### **Team Project**

- Phase 1:
  - Q1
  - Q2 (MySQL <u>AND</u> HBase)

Input your team account ID and GitHub username on TPZ

- Phase 2
  - Q1
  - Q2 & Q3 (MySQL <u>AND</u> HBase)
- Phase 3
  - Q1, Q2, & Q3 (Managed Cloud Services)

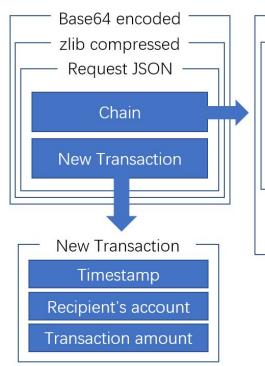
# Query 1 (CloudCoin)

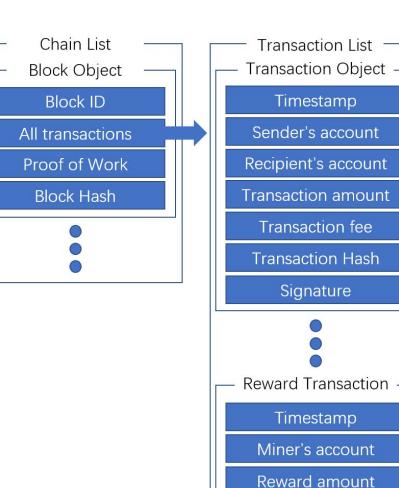
- Query 1 does not require a database (storage tier)
- Implement a web service that verifies and updates blockchains.
- You must explore different web frameworks
  - Get at least 2 different web frameworks working
  - Select the framework with the better performance
  - Provide evidence of your experimentations
  - Read the report first

### What is a blockchain, though?

- Data structure that supports digital currency.
- Designed to be untamperable.
- Distributed. Shared among all user nodes.
  - Decentralized
  - Fault Tolerant.
- Consists of chained blocks.
- Each block consists of transactions.

• Q1 input





Transaction Hash

£ "chain": [ 1 "all\_tx": [ 1 "recv": 509015179679, "amt": 500000000, "time": "1550721967779362304", "hash": "d50e5266" 1, "id": 0, "hash": "02899b89", "pow": "postpone" 3. "all\_tx": [ "send": 509015179679, "recv": 484054352161. "amt": 126848946, "fee": 12488, "time": "1550721967779391744", "hash": "5a2b4d71", "sig": 463884077351 }, "recv": 1284110893049, "amt": 500000000, "time": "1550721967779424000", "hash": "7924c55e" ], "id": 1, "hash": "0fce51c1", "pow": "fountain" }, "all tx": [ "send": 1284110893049, "recv": 484054352161, "amt": 58759591. "fee": 5048, "time": "1550721967779447040", "hash": "b43737af", "sig": 1084970046728 3. "recv": 34123506233, "amt": 500000000, "time": "1550721967779474176", "hash": "d705e74e" 3 1, "id": 2, "hash": "03635f77", "pow": "jeans" ], "new\_tx": { "recv": 837939704897, "amt": 430642077, "time": "1550721967779486720"

"all\_tx": [... ],

"id": 0,

- Block:
  - Created by "miners".
  - Has a list of transactions.
  - Block hash encapsulates all transaction info and block
     Metadata, as well as the hash of the previous block.
  - Block hash, required to start with a 0.
  - PoW (Proof of Work), which makes the hash start with a 0.
  - PoW is found by miner through brutesforcing.

- Transaction:
  - Hash value computed
     using all info in the blue
     box.
  - Signature is computed with hash value using RSA.

sig=RSA(hash, key)

| "send":  | 1284110893049,         |
|----------|------------------------|
| "recv":  | 484054352161,          |
| "amt": S | 58759591,              |
| "fee":   | 5048,                  |
| "time":  | "1550721967779447040", |
| "hash":  | "b43737af",            |
| "sig":   | 1084970046728          |

- Reward:
  - Special type of transaction.
  - Created by miner.
  - Is the last transaction in the block's transaction list.

```
{
    "recv": 34123506233,
    "amt": 500000000,
    "time": "1550721967779474176",
    "hash": "d705e74e"
}
```

- New transaction:
  - You need to fill in missing fields.
  - You also need to sign the transaction using the key given to you.

```
"new_tx": {
    "recv": 837939704897,
    "amt": 430642077,
    "time": "1550721967779486720"
}
```

- Output:
  - Complete the new transaction.
  - Create a reward transaction.
  - Mine a new block that only has those two transactions.
  - Return the new transaction signature and new block PoW.
  - E.g. <1256484134151|i\_love\_cc>

- Output:
  - There will be malicious attempts to break the blockchain.
  - You need to check the validity of the chain.
  - If the chain is not valid, return INVALID.
  - E.g. <INVALID|any\_debug\_info\_you'd\_like>

### Query 2 - User Recommendation System

Use Case: When you follow someone on twitter, recommend close friends.

#### Three Scores:

- Interaction Score closeness
- Hashtag Score common interests
- Keywords Score to match interests

Final Score: Interaction Score \* Hashtag Score \* Keywords Score

### Query:

GET /q2? user\_id=<ID>& type=<TYPE>& phrase=<PHRASE>& hashtag=<HASHTAG>

### Response:

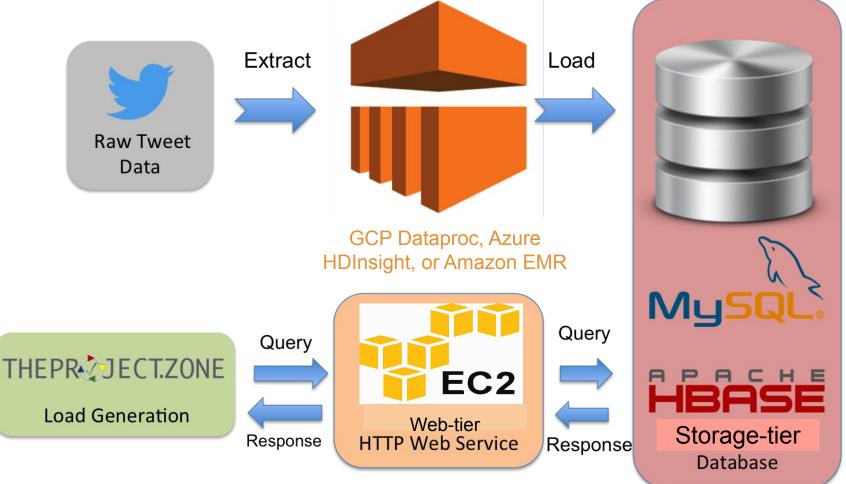
<TEAMNAME>,<AWSID>\n uid\tname\tdescription\ttweet\n uid\tname\tdescription\ttweet

### Query 2 Example

GET /q2?
user\_id=100123&
type=retweet&
phrase=hello%20cc&
hashtag=cmu

TeamCoolCloud,1234-0000-0001 100124\tAlan\tScientist\tDo machines think?\n 100125\tKnuth\tprogrammer\thello cc!

### **Twitter Analytics System Architecture**



- Web server architectures
- Dealing with large scale real world tweet data
- HBase and MySQL optimization

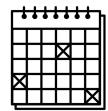


### Git workflow

- Commit your code to the private repo we set up
   Update your GitHub username in TPZ!
- Make changes on a new branch
  - Work on this branch, commit as you wish
  - Open a pull request to merge into the master branch
- Code review
  - Someone else needs to review and accept (or reject) your code changes
  - This process will allow you to capture bugs and remain informed on what others are doing

### Heartwarming Tips from Your Beloved TAs

- 1. Design your architecture early and apply for limit increase.
- 2. EC2 VM is not the only thing that costs money.
- 3. Primers and individual projects are helpful.
- 4. You don't need all your hourly budget to get Q1 target.
- 5. Coding is the least time consuming part.
- 6. Think before you do. Esp. for ETL (Azure, GCP, or AWS).
- 7. Divide workload appropriately. Take up your responsibility.
- 8. Read the write-up.
- 9. Read the write-up again.
- 10. Start early. You cannot make-up the time lost. Lots to finish.
- 11. I'm not kidding. Drama happens frequently.

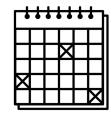


### Team Project Time Table

| Phase                                   | Deadline ( <u>11:59PM EST</u> )   |
|---|---|
| Phase 1 (20%)<br>- Query 1<br>- Query 2 | <ul> <li>Q1 CKPT (5%): Sun, 10/13</li> <li>Report1 (5%): Sun, 10/13</li> <li>Q1 FINAL (10%): Sun, 10/20</li> <li>Q2 CKPT (10%): Sun, 10/20</li> <li>Q2M &amp; Q2H FINAL (50%): Sun, 10/27</li> <li>Report2 (20%): Tue, 10/29</li> </ul> |
| Phase 2 (30%)<br>- Add Query 3          | <ul> <li>Live Test on Sun, 11/11</li> </ul>   |
| Phase 3 (50%)<br>- Managed Services     | <ul> <li>Live Test on Sun, 12/02</li> <li>39</li> </ul>   |

# Team Project Deadlines - Phase 1

- Writeup and queries were released on Monday.
- Phase 1 milestones:
  - <u>Q1 Checkpoint</u>: Sunday, 10/13
    - A successful 10-min submission for Q1
    - Checkpoint 1 Report
  - <u>Q1 final due</u>: Sunday, 10/20
    - Achieve the Q1 target
  - O Q2 Checkpoint: Sunday, 10/20
    - A successful 10-min submissions:
      - Q2 MySQL and Q2 HBase.
  - <u>Q2 final due</u>: Sunday, 10/27
    - Achieve the Q2 target for Q2 MySQL and Q2 HBase.
  - Phase 1, code and report: 10/29
- Start early, read the report and earn bonus points!



### Suggested Tasks for Phase 1

| Phase 1 weeks     | Tasks   | Deadline   |
|-------------------|---|--|
| Week 1<br>• 10/7  | <ul> <li>Team meeting</li> <li>Writeup</li> <li>Complete Q1 code &amp; achieve correctness</li> <li>Q2 ETL &amp; Initial schema design<br/>completed</li> </ul> | <ul> <li>Q1 Checkpoint due on 10/13</li> <li>Checkpoint Report due on 10/13</li> </ul>             |
| Week 2<br>• 10/14 | <ul> <li>Q1 target reached</li> <li>Achieve correctness for Q2 &amp; basic throughput</li> </ul>  | <ul> <li>Q1 final target due on 10/20</li> <li>Q2 checkpoint due on 10/20</li> </ul>               |
| Week 3<br>• 10/21 | <ul> <li>Optimizations to achieve target<br/>throughputs for both Q2 MySQL and Q2<br/>HBase</li> </ul>  | <ul> <li>Q2 MySQL final target due on 10/27</li> <li>Q2 HBase final target due on 10/27</li> </ul> |



### This Week's Deadlines

- Quiz 6: OLI Module 13
   Due: Friday, Oct 11th, 2019 11:59PM ET
- Project 3.1: Files v/s Databases
   Due: Sunday, Oct 13th, 2019 11:59PM ET
- Project 3.2: Social Networking Timeline with Heterogeneous Backends
   Due: Sunday, Oct 13th, 2019 11:59PM ET
- Team Project Phase 1 Q1 Checkpoint 1 Due: Sunday, Oct 13th, 2019 11:59PM ET

# Q&A