

Fault-Tolerant NanoBoxes for Designing Computers Using Molecular Nanotechnology

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I. INTRODUCTION

Molecular computing, in which computer components are constructed from molecules, is a rapidly growing topic in the field of nanotechnology. To date, researchers have demonstrated molecular devices which can be controlled and which can store a state, equivalent to being able to control a transistor to store a single bit of information [2], [4], [7]. A variety of other types of molecular devices also may be possible [8]. Additionally, researchers have demonstrated nanoscale wires to connect the various devices together [3] and devices which perform logic [1], [5], [6]. Figure 1 shows a molecular approach for assembling nanoscale circuitry using DNA scaffolding [12]. The natural characteristics of these molecular devices, however, result in memory devices which unexpectedly and frequently change state.

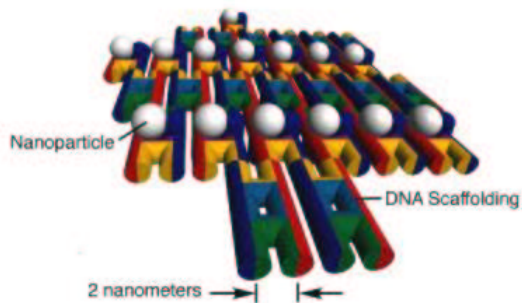


Fig. 1. One possible approach to fabricating molecular computers uses DNA scaffolding to assemble nanoscale components from molecules.

The small size of molecular nanodevices is a double-edged sword. On the one hand, the extremely small size of these devices means that we can pack over one trillion devices into a square centimeter of die space [14]. This device density is more than 100,000 times that of the

transistor density of Intel's newest microprocessor chip, the Itanium, which packs 25 million transistors [13] into 300 square millimeters of die space [10]. The flip side of this unsurpassed device density is that these small devices, by nature of their size, are not able to drive much current. Furthermore, the manufacturing yield and the reliability of molecular devices is expected to be much lower than conventional devices.

To build computers out of weak and unstable molecular devices, we need to invent clever ways to incorporate fault-tolerance into the system design without adversely affecting the overall performance, die space, and power consumption.

II. NANOBXES

Prior work on building computers out of molecular devices [9], [11] used external testing hardware to periodically survey the system and identify faulty components. As suggested in Figure 2, the interconnections among the devices can be reconfigured to route around the faulty components. Unfortunately, it is not clear that these approaches will adequately scale to the large number of devices that will be available with this molecular nanotechnology.

We are beginning to investigate an approach for dealing with the high number of faulty devices by incorporating fault-tolerant features directly into "black box" finite state machines, as shown in Figure 3. These fault-tolerant components then can be used as the fundamental building blocks for computer systems. In these so-called *NanoBoxes*, faults are identified and corrected on the fly, thereby eliminating the need for external fault testing hardware.

Exactly how to build these fault-tolerant NanoBoxes is the focus of our preliminary work. Classical fault-tolerance techniques can be used as a springboard. How-

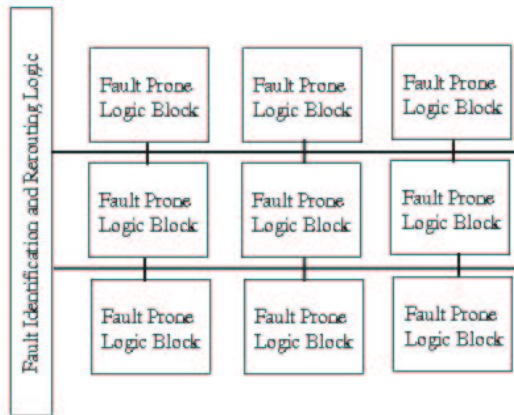


Fig. 2. Prior approaches for constructing fault tolerant architectures for nanodevices use external hardware to identify and route around faulty logic blocks.

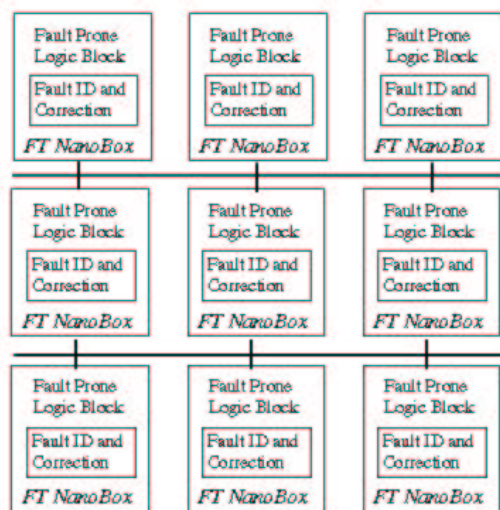


Fig. 3. The NanoBox architecture incorporates fault tolerant nanotechnology techniques into deterministic logic blocks. Signals are tested and verified before leaving the NanoBox.

ever, molecular nanodevices have several fundamental characteristics that are different from classical silicon-based devices. These differences will demand a new approach for incorporating fault-tolerance.

We envision a device in which all of the device replication and fault detecting communication occurs inside the NanoBox wall. Outside some as-yet-to-be-defined boundary, the inputs and outputs of the NanoBox are assumed to be deterministic and conventional. For instance, the external signals may change only on system-wide clock edges. With this partitioning, our NanoBoxes behave in ways that are conventional to both device physicists and computer architects. By veiling the details of fault-tolerance for unreliable molecular nanode-

vices, CAD systems can be built with varying levels of system component abstraction, thereby allowing computer architects to construct entire computer systems using classical finite state machine-based techniques.

While our ideas are very preliminary, we hope to encourage discussion and debate concerning the fundamental problem of fault-tolerance in molecular-level systems.

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