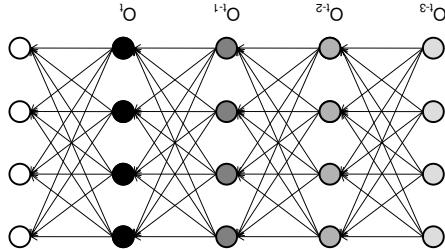
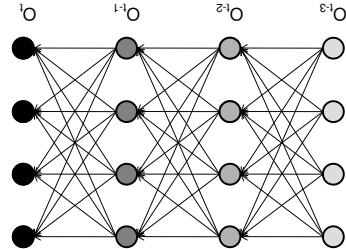


- You predict the beliefs for the state at $t+1$
- At t , you have some beliefs for the states



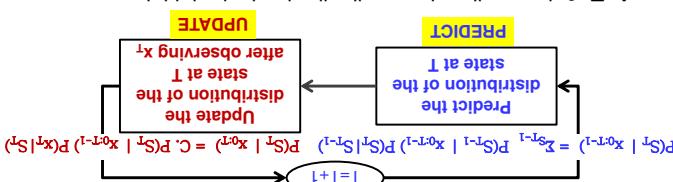
Prediction with HMMs

- At t , you have some beliefs for the states



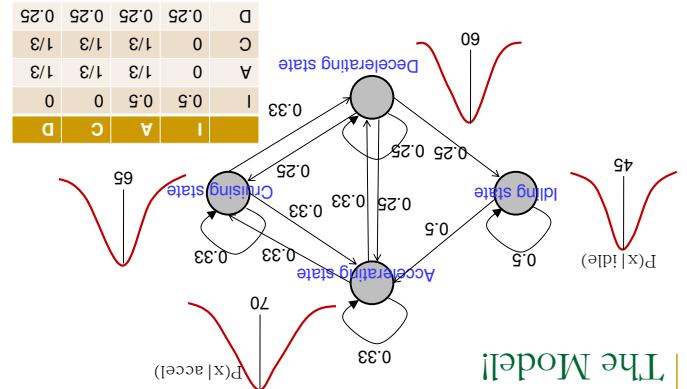
Prediction with HMMs

- The prediction+update is identical to the forward computation for HMMs to within a normalizing constant
- A natural outcome of the Markov nature of the model states considers all observations $x_0 \dots x_T$
- At each time T , the current estimate of the distribution over probability
- At $T=0$ the predicted state distribution is the initial state



Overall procedure

- The state-space model
- Assuming all transitions from a state are equally probable



The Model

- Assume (for illustration) that we only record energy level (SPL) in the sound
- The SPL is measured once per second
- Accelerating or decelerating
- Traveling at constant velocity; or
- Driving; or
- Determining automatically, by only listening to a running automobile, if it is:



Recap: An automotive example

Class 18. 1 Nov 2012

II

Prediction and Estimation, Part

May vary with time

- A_t, B_t and Gaussian parameters assumed known
- Probability of observation noise is Gaussian
- A linear observation equation
- mean noise
- Some times viewed as a driving term h_t and additive zero-mean noise
- Probability of state driving term e is Gaussian
- A linear state dynamics equation

$$P(\gamma) = \frac{\sqrt{(2\pi)^d |\Theta|}}{1} \exp(-0.5(\gamma - \mu)^T \Theta^{-1} (\gamma - \mu))$$

$$P(e) = \frac{\sqrt{(2\pi)^d |\Theta_e|}}{1} \exp(-0.5(e - \mu_e)^T \Theta_e^{-1} (e - \mu_e))$$

Special case: Linear Gaussian model

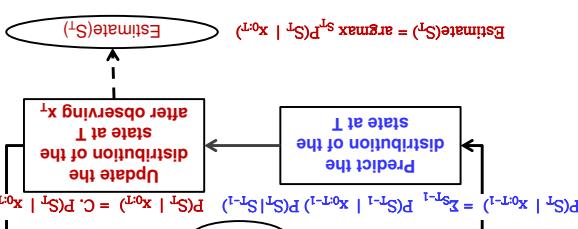
- The observations are dependent on the state and are the only way of knowing about the state
- Sensor readings (for navalab) or recorded image (for the telescope)
- The state is the position of navalab or the star
- The state is a continuous valued parameter that is not directly seen
- The state is a continuous valued parameter that is not

$$o_t = g(s_t, \lambda_t)$$



Continuous state system

- The updated distribution is propagated into time, not the state
- The updated distribution is propagated into time, not the state
- The state is estimated from the updated distribution
- The state is estimated from the updated distribution



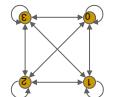
Estimating the state

$$P(s_t | O^{0:t}) = CP(s_t | O^{0:t-1})P(O_t | s_t) \quad P(s_t | O^{0:t}) = CP(s_t | O^{0:t-1})P(O_t | s_t)$$

$$P(s_t | O^{0:t-1}) = \sum_{s_{t-1}} P(s_{t-1} | O^{0:t-1})P(s_t | s_{t-1}) \quad P(s_t | O^{0:t-1}) = \sum_{s_{t-1}} P(s_{t-1} | O^{0:t-1})P(s_t | s_{t-1})$$

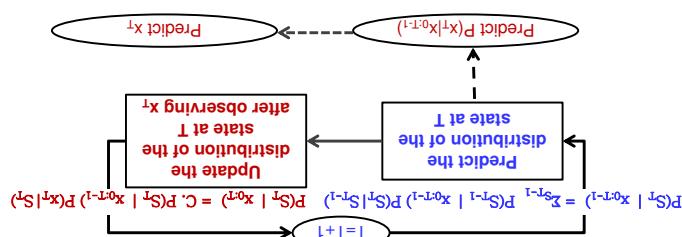
$$o_t = g(s_t, \lambda_t)$$

$$s_t = f(s_{t-1}, e_t)$$



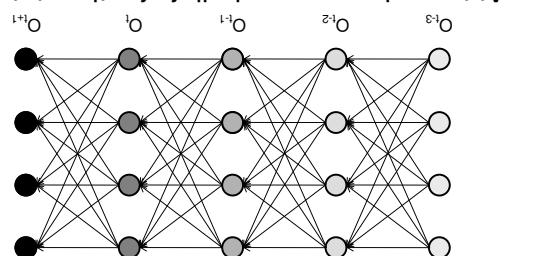
Discrete vs. Continuous State Systems

- The actual observation can be predicted from next time is a mixture:
- The probability distribution for the observations at the next time is a mixture:
- Predict $P(x_t | x_0:T-1)$
- $P(x_t | x_0:T-1) = \sum_{S_t} P(x_t | S_t) P(S_t | x_0:T-1)$
- The actual observation can be predicted from next time is a mixture:



Predicting the next observation

- And update these after observing O^{t+1}
- You predict the beliefs for the state at $t+1$
- At t, you have some beliefs for the states
- At t, you have some beliefs for the states



Prediction with HMMs

■ = Not Gaussian

$$P(s_0 | o_0) = C \exp \left(-0.5(\mu' + \log(1 + \exp(o)))^T \Theta^{-1} (\mu' - o) \right)$$

$$\text{■ Prediction } P(s_1 | o_0) = \int_{-\infty}^{\infty} P(s_0 | o_0) P(s_1 | s_0) ds_0$$

$$P(s_i | s_{i-1}) = \text{Gaussian}(s_i; \mu_i, \Sigma_i)$$

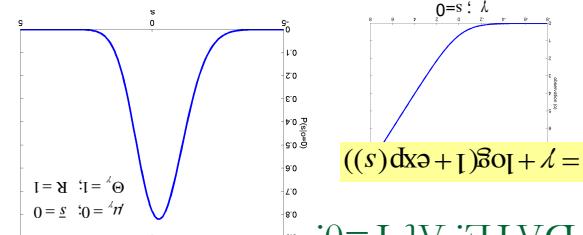
■ Trivial, linear state transition equation

$$s_i = s_{i-1} + \varepsilon$$

Prediction for $T=1$

$$P(s_0 | o_0) = C \exp \left(-0.5(\mu' + \log(1 + \exp(o)))^T \Theta^{-1} (\mu' - o) \right)$$

$$P(s_0 | o_0) = \text{Gaussian}(o; \mu', \log(1 + \exp(o)), \Theta')$$



$$o = \gamma + \log(1 + \exp(s))$$

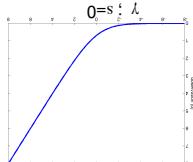
UPDATE: At $T=0$.

$$P(s_0 | o_0) = \text{Gaussian}(o; \mu', \log(1 + \exp(o)), \Theta')$$

$$P(s_0 | o_0) = CP(o_0 | s_0)P(s_0)$$

$$P(s_0) = P^0(s) = \text{Gaussian}(s; \mu, R)$$

■ Assume initial probability $P(s)$ is Gaussian



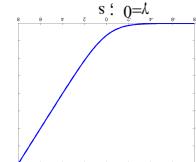
$$o = \gamma + \log(1 + \exp(s))$$

Example: At $T=0$.

$$P(o | s) = \text{Gaussian}(o; \mu', \log(1 + \exp(s)), \Theta')$$

$$P(y) = \text{Gaussian}(y; \mu', \Theta')$$

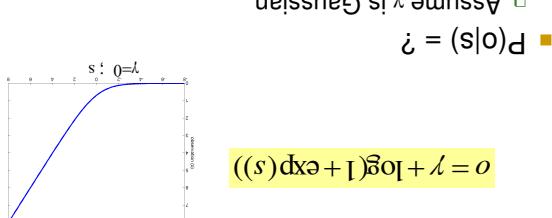
■ $P(o | s) = ?$



$$o = \gamma + \log(1 + \exp(s))$$

Example: a simple nonlinearity

■ Even if a closed form exists initially, it will typically become intractable very quickly



$$o = \gamma + \log(1 + \exp(s))$$

■ $P(o | s) = ?$

Example: a simple nonlinearity

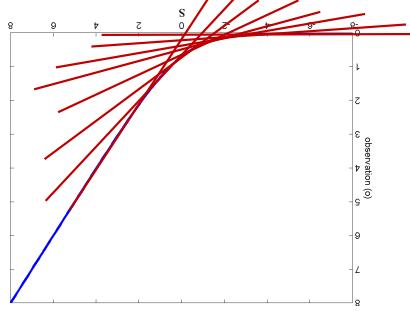
$$P(o | s_i) = \sum_j P(y_j) f(s_i | s_i, y_j)$$

■ The PDF may not have a closed form

$$o_i = g(s_i, \gamma_i)$$

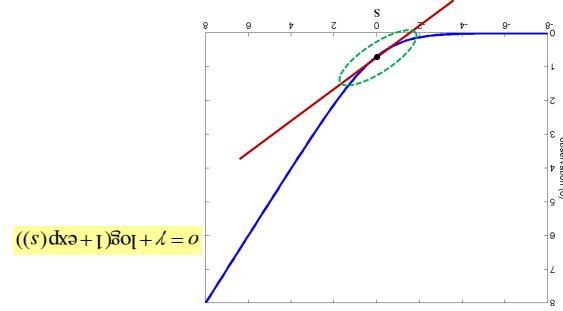
The problem with nonlinearity

- The tangent at any point is a good local approximation if the function is sufficiently smooth



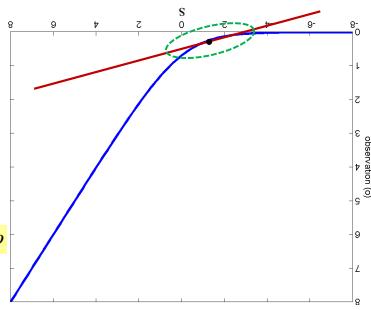
Simplifying the problem: Linearize

- The tangent at any point is a good local approximation if the function is sufficiently smooth



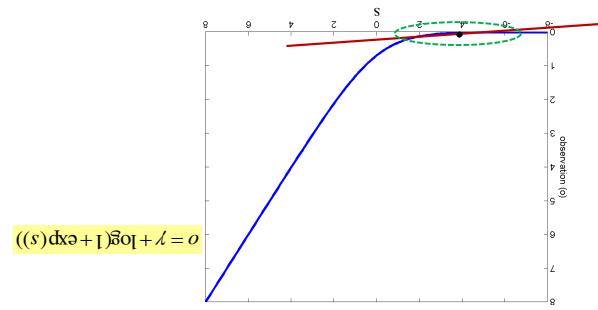
Simplifying the problem: Linearize

- The tangent at any point is a good local approximation if the function is sufficiently smooth



Simplifying the problem: Linearize

- The tangent at any point is a good local approximation if the function is sufficiently smooth



Simplifying the problem: Linearize

- Similar problems arise for the state prediction equation
- $P(s'_t | s_{t-1})$ may not have a closed form
- Even if it does, it may become intractable within the prediction and update equations
- Particularly the prediction equation, which includes an integration operation

$$s'_t = f(s_{t-1}, \mathcal{E}_t)$$

The State Prediction Equation

$$P(s'_t | o^{0:t}) = \int_{-\infty}^{\infty} P(s'_t | o^{0:t-1}) P(o_t | s'_t) ds'_t$$

- Prediction for $T=2$

$$P(s'_t | o^{0:t}) = CP(s'_t | o^{0:t-1}) P(o_t | s'_t)$$

- Intractable

- Update at $T=1$

Update at $T=1$ and later

$$P(s'_t | o^{0:t-1}) = \int_{-\infty}^{\infty} P(s'_t | o^{0:t-1}) P(s'_t | s^{t-1}, \Theta)$$

■ Which should be Gaussian

- Linearize around the mean of the updated distribution of s at $t-1$

$$s'_t = f(s^{t-1}_t) + \varepsilon$$

$$P(s^{t-1}_t | o^{0:t-1}) = \text{Gaussian}(s^{t-1}_t; \bar{s}^{t-1}, \bar{P}^{t-1})$$

■ Solution: Linearize

- The predicted state probability is:

$$P(s'_t | s^{t-1}_t) = \text{Gaussian}(s'_t; f(s^{t-1}_t) + f'(s^{t-1}_t)(s^{t-1}_t - \bar{s}^{t-1}), \Theta)$$

- The state transition probability is now:

$$P(s^{t-1}_t | o^{0:t-1}) = \text{Gaussian}(s^{t-1}_t; \bar{s}^{t-1}, \bar{P}^{t-1}) \quad P(\varepsilon) = \text{Gaussian}(\varepsilon; 0, \Theta)$$

$$(s^{t-1}_t - \bar{s}^{t-1})f' + (\bar{s}^{t-1})f + \varepsilon \approx s'_t - \bar{s}^{t-1}$$

Prediction

- Note: This is actually only an approximation
- Gaussians!!

$$P(s|o) = CGaussian(o; g(\underline{s}) + f'(\underline{s})(s - \bar{s}), \Theta)$$

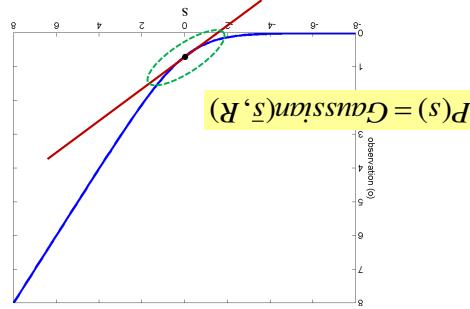
$$P(s|o) = CGaussian(o; g(\underline{s}) + f'(\underline{s})(s - \bar{s}), \Theta) P(s|o) = CP(o|s)P(s)$$

$$P(o|s) = Gaussian(o; g(\underline{s}) + f'(\underline{s})(s - \bar{s}), \Theta)$$

$$o \approx \gamma + g(\underline{s}) + f'(\underline{s})(s - \bar{s})$$

UPDATE

- Most of the probability mass of s is in low-error regions
- $P(s)$ is small approximation error is large



Most probability is in the low-error region

- Expansion around a prior (or predicted) mean of the state

■ Simple first-order Taylor series expansion

■ Simply a determinant for scalar state

■ $f()$ is the Jacobian matrix

■ Θ is the observation function

$o = \gamma + g(\underline{s}) + f'(\underline{s})(s - \bar{s})$

$$P(s) = Gaussian(\underline{s}, R)$$

Linearizing the observation function

$$\hat{R}_t = I - K_t B_t R_t$$

$$\underline{s}_t = \hat{s}_t + K_t(o_t - B_t \hat{s}_t)$$

$$K_t = R_t B_t^T (B_t R_t + \Theta_t)^{-1}$$

■ Update

$$R_t = \Theta_t + A_t^{-1} A_t^T$$

$$\hat{s}_t = A_t^{-1} \hat{s}_{t-1} + u_t$$

■ Prediction

The Kalman Filter

$$\hat{R}_t = I - K_t B_t R_t$$

$$\underline{s}_t = \hat{s}_t + K_t(o_t - g(\hat{s}_t))$$

$$K_t = R_t B_t^T (B_t R_t + \Theta_t)^{-1}$$

■ Update

$$R_t = \Theta_t + A_t^{-1} A_t^T$$

$$B_t = f^g(\hat{s}_t)$$

$$A_t = f^f(\hat{s}_{t-1})$$

$$\underline{s}_t = f(\hat{s}_{t-1})$$

■ Prediction

The Extended Kalman Filter

$$\hat{R}_t = I - R_t B_t^T (B_t R_t + \Theta_t)^{-1} B_t R_t$$

$$P(s_t | o_{0:t}) = \text{Gaussian}(s_t; \hat{s}_t, \hat{R}_t)$$

■ Update at time t

$$\hat{s}_t = f(\hat{s}_{t-1}) \quad R_t = A_t^{-1} A_t^T + \Theta_t$$

$$P(s_t | o_{0:t-1}) = \text{Gaussian}(s_t; \hat{s}_t, R_t)$$

■ Prediction for time t

$$B_t = f^g(\hat{s}_{t-1})$$

Linearized Prediction and Update

$$\hat{R}_t = I - R_t J^g(\hat{s}_{t-1}) (J^g(\hat{s}_{t-1})^T R_t J^g(\hat{s}_{t-1}) + \Theta_t)^{-1} (J^g(\hat{s}_{t-1})^T R_t)$$

$$P(s_t | o_{0:t}) = \text{Gaussian}(s_t; \hat{s}_t, R_t)$$

■ Update at time t

$$\hat{s}_t = f(\hat{s}_{t-1}) \quad R_t = J^f(\hat{s}_{t-1}) J^f(\hat{s}_{t-1})^T + \Theta_t$$

$$P(s_t | o_{0:t-1}) = \text{Gaussian}(s_t; \hat{s}_t, R_t)$$

■ Prediction for time t

Linearized Prediction and Update

■ Gaussian!!

$$P(s_t | o_{0:t-1}) = \text{Gaussian}(s_t; f(\hat{s}_{t-1}), f^f(\hat{s}_{t-1}) R_t^{-1} f^f(\hat{s}_{t-1}) + \Theta_t)$$

■ The predicted state probability is:

$$P(s_t | o_{0:t-1}) = \int_{-\infty}^{\infty} \text{Gaussian}(s_t; f(\hat{s}_{t-1}), f^f(\hat{s}_{t-1}) R_t^{-1} f^f(\hat{s}_{t-1}) + \Theta_t) ds_t$$

$$P(s_t | o_{0:t-1}) = \int_{-\infty}^{\infty} P(s_t | s_{t-1}, o_{0:t-1}) ds_t$$

$$P(s_t | s_{t-1}) = \text{Gaussian}(s_t; f(\hat{s}_{t-1}) + I^f(\hat{s}_{t-1} - s_{t-1}), \Theta_f)$$

$$P(s_t | o_{0:t-1}) = \text{Gaussian}(s_t; \hat{s}_{t-1}, R_t)$$

■ Prediction

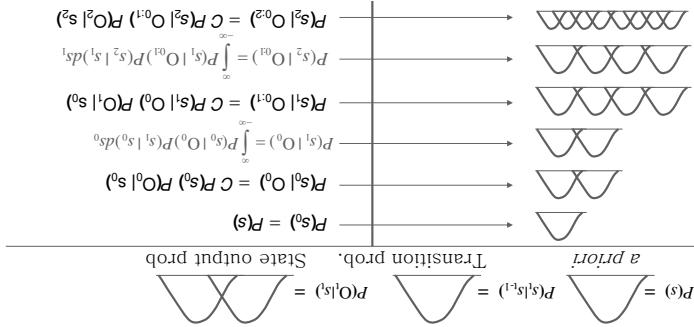
- Given: two non-linear functions for state update and observation generation
- Note: the equations are deterministic non-linear functions of the state variable
- They are linear functions of the noise!
- Non-linear functions of stochastic noise are slightly more complicated to handle

$$\hat{s}_t = f(s_{t-1}) + \varepsilon$$

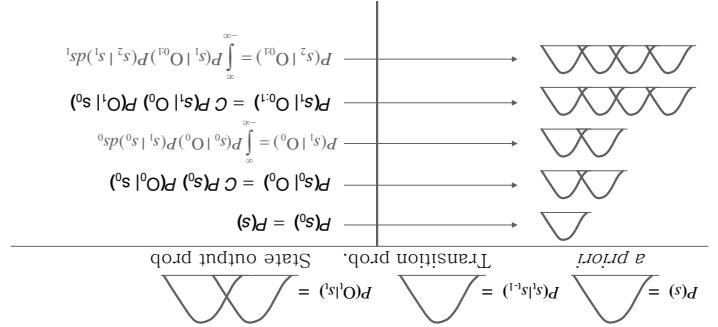
$$o_t = g(s_t) + \gamma$$

The Linearized prediction/update

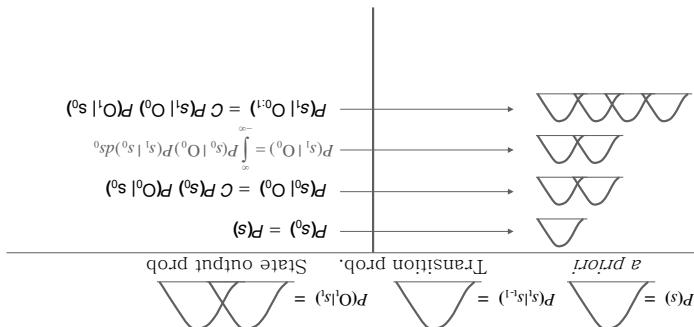
When $p(O|s_t)$ has more than one Gaussian, after only a few time steps...



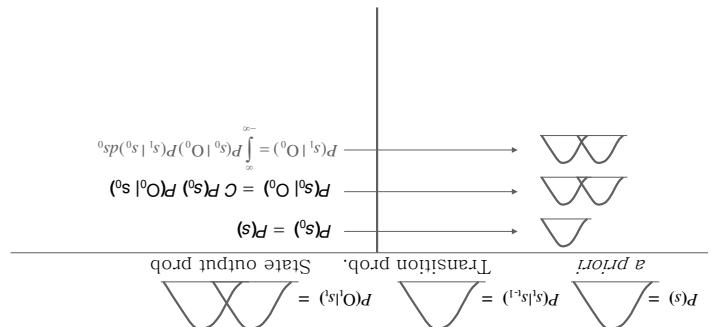
When distributions are not Gaussian



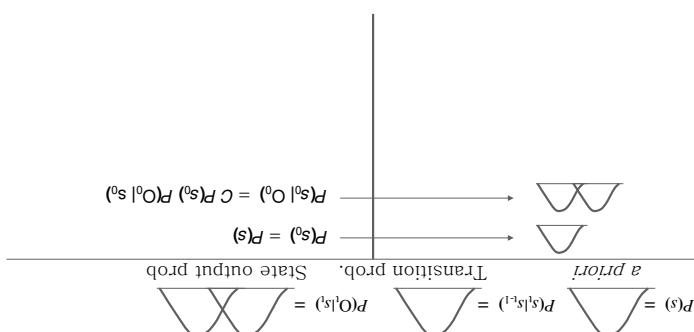
When distributions are not Gaussian



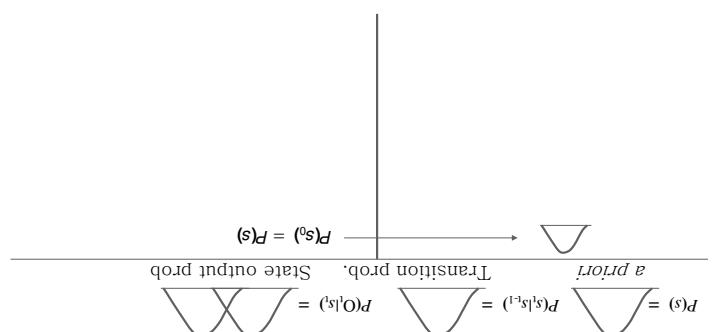
When distributions are not Gaussian



When distributions are not Gaussian



When distributions are not Gaussian

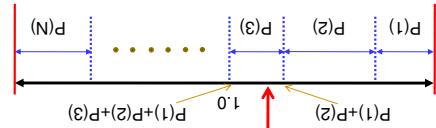


When distributions are not Gaussian

- Many algorithms
- Simplest: add many samples from a uniform RV
- The sum of 12 uniform RVs (uniform in $(0, 1)$) is approximately Gaussian with mean 6 and variance $\frac{1}{12} \cdot 12 = 1$
- For scalar Gaussian, mean μ , std dev σ :
- Matlab: $x = \mu + \text{randn} * \sigma$
- Variance = $\sum_{i=1}^{12} x_i^2 - 6$
- "randn" draws from a Gaussian of mean=0, variance=1

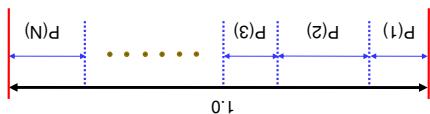
Related Topic: Sampling from a Gaussian

- Randomly generate a number from a uniform distribution
- Matlab: "rand".
- Generates a number between 0 and 1 with uniform probability
- If the number falls in the i th segment, select the i th symbol
- Segments a range $(0, 1)$ according to the probabilities $P(i)$
- The $P(i)$ terms will sum to 1.0



Sampling a multinomial

- Given a multinomial over N symbols, with probability of i th symbol = $P(i)$
- Segments a range $(0, 1)$ according to the probabilities $P(i)$
- The $P(i)$ terms will sum to 1.0



Sampling from a multinomial

- Given a multinomial over N symbols, with probability of i th symbol = $P(i)$
- Randomly generate symbols from this distribution
- Can be done by sampling from a uniform distribution
- The $P(i)$ terms will sum to 1.0

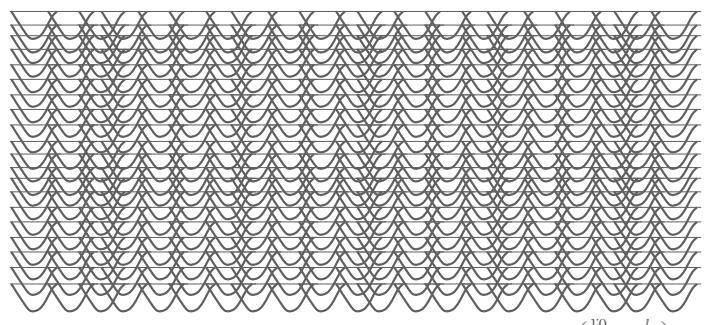
Sampling from a multinomial

- Many algorithms to generate RVs from a variety of distributions
- Generate random numbers such that
- "Sampling from a Distribution $P(x; T)$ with parameters T "
- The distribution of a large number of generated numbers is $P(x; T)$
- The parameters of the distribution are T
- Other distributions: Most commonly, transform a uniform RV to the desired distribution
- Uniform RVs used to sample from multinomial distributions
- Generation from a uniform distribution is well studied
- Many algorithms to generate RVs from a variety of distributions

Distributions?

Related Topic: How to sample from a

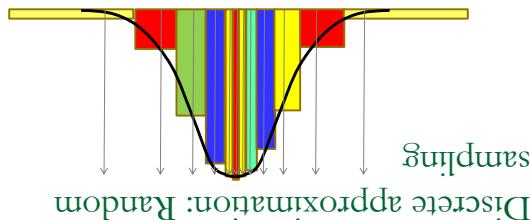
We have too many Gaussians for comfort...



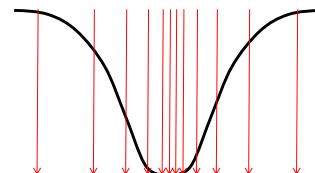
$$P(s_i | O^{(t)}) =$$

When distributions are not Gaussian

- A PDF can be approximated as a uniform probability distribution over randomly drawn samples
- Since each sample represents approximately the same probability mass ($1/M$ if there are M samples)



- We have more random samples from low-probability regions and fewer samples from high-probability regions
- of the random variable into equally quantize the space from a distribution will approximately draw samples from a large-enough collection of randomly-drawn samples

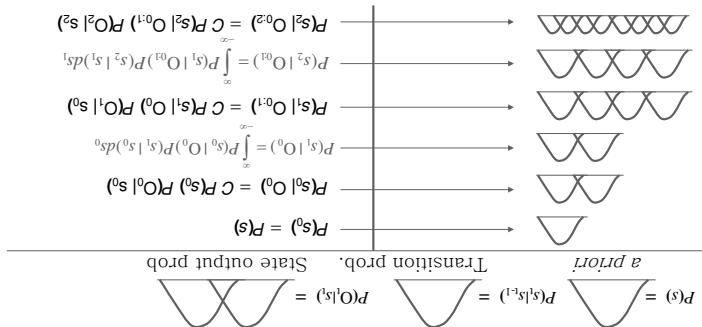


Discrete approximation to a distribution

- Discretize the state space dynamically
- Solution: Combine the two concepts
- However, discrete state spaces are too coarse
- The number of states in an HMM stays fixed
- Discrete-state systems do not have this problem
- Only Gaussian PDFs propagate without increase of complexity
- This is a consequence of having a continuous state space exponentially with time
- The complexity of the distribution increases

The problem of the exploding distribution

When $P(O|s_t)$ has more than one Gaussian, after only a few time steps...



Returning to our problem:

- Select a Gaussian by sampling the multinomial distribution
- Sample from the selected Gaussian

$$j \sim \text{multinomial}(w^1, w^2, \dots)$$

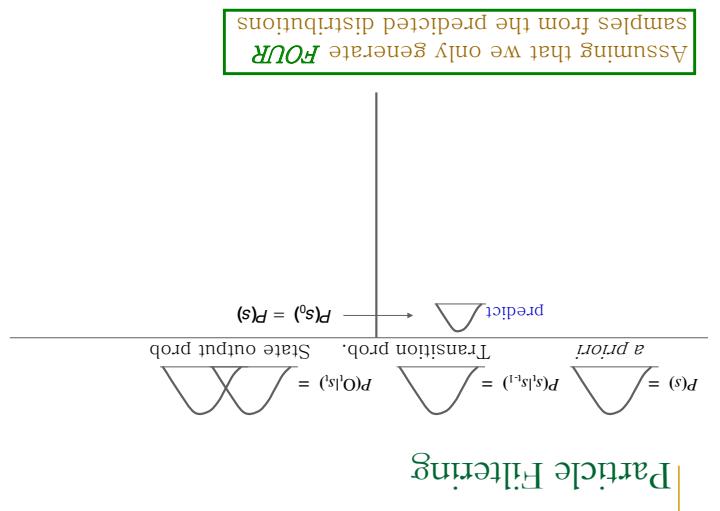
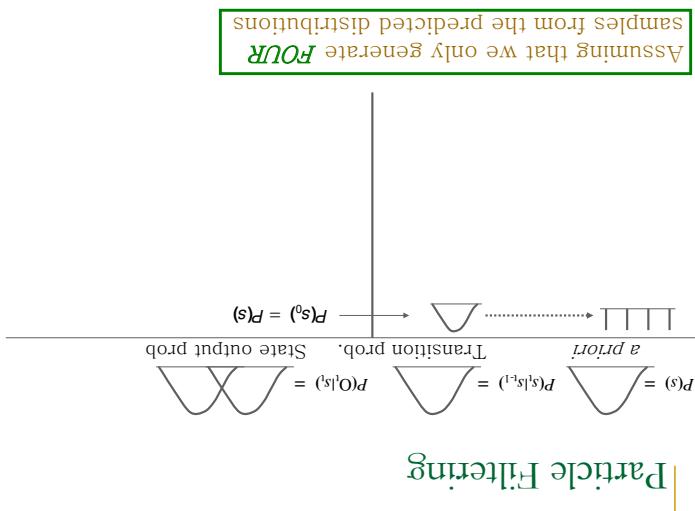
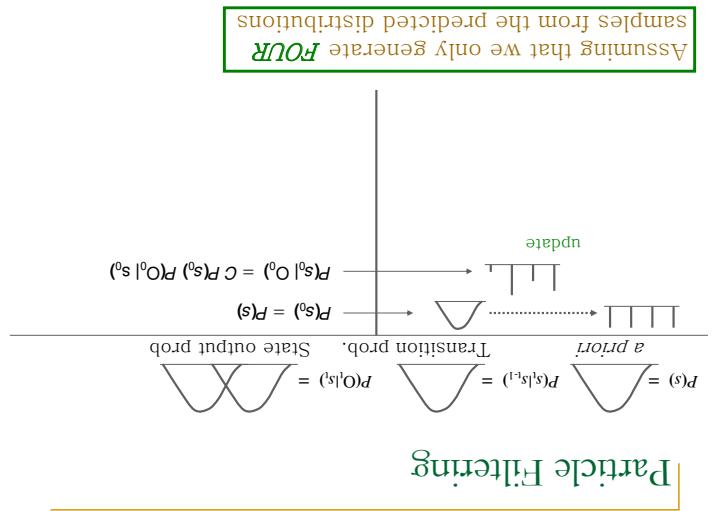
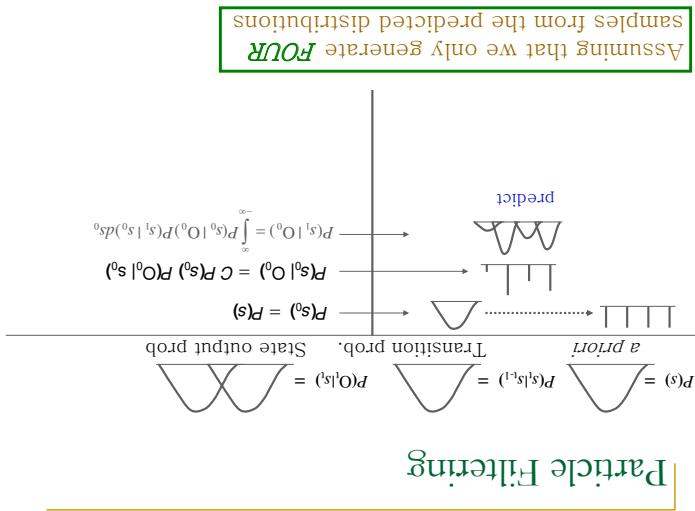
- Select a Gaussian by sampling the multinomial distribution of weights:

$$\sum_i w^i \text{Gaussian}(X; \mu^i, \Theta^i)$$

Sampling from a Gaussian Mixture

- Compute eigen value matrix A and eigenvector $\Theta = E A E^T$
- Generate d-D mean unit-variance numbers $x_1 \dots x_d$
- Arrange them in a vector: $X = [x_1 \dots x_d]^T$
- Multiply X by the square root of A and E , add μ : $Y = \mu + E \sqrt{A} X$

Related Topic: Sampling from a Gaussian



- Propagate the discretized distribution $P^{(s)}(O^{(d)})$

$$({}^1s - {}^1s)g \sum_{l=-W}^{0=I} \frac{W}{l} \approx ({}^{r_0}o | {}^1s)d$$

space

At each time, discretize the predicted state

Discretizing the state space

The integrity of the product is a mixture distribution

$$({}^t x | \zeta) d^t M \sum_{l=-W}^{0=l} = x p(x | \zeta) d(x) d \int_{-\infty}^{\infty}$$

- The product of a discrete distribution with another distribution is simply a weighted discrete probability

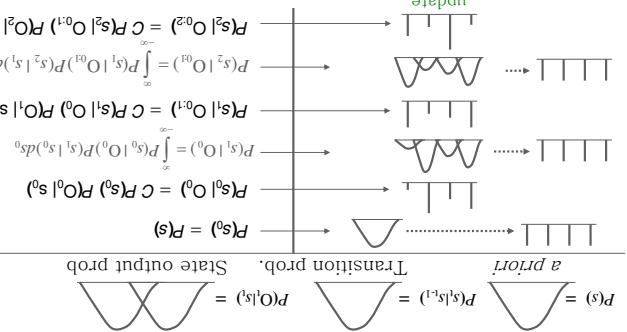
$$(^t x - x)g(^t x | \lambda)d\sum_{l=W}^{0=t} \infty(x | \lambda)d(x)d$$

Note: Properties of a discrete distribution

- Assuming that we only generate **FOUR** samples from the predicted distributions
- The complexity of distributions remains constant
- At any step, the current state distribution will not have more components than the number of samples generated at the previous sampling step
- Continuous distributions must be **discretized** again by sampling
- Predicted state distribution for the next time instant will again be discrete step updates the quantized state space
- Sampling results in a **discrete uniform** distribution
- Results in a **discrete non-uniform** distribution if approximately sampled. All generated samples may be considered to be equally probable
- Sampling results in a **discrete uniform** distribution if approached similarly
- By sampling the continuous predicted distribution
- Discritize state space at the prediction step

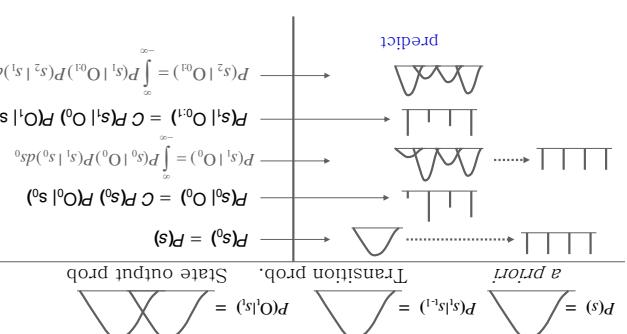
Particle Filtering

Assuming that we only generate **FOUR** samples from the predicted distributions



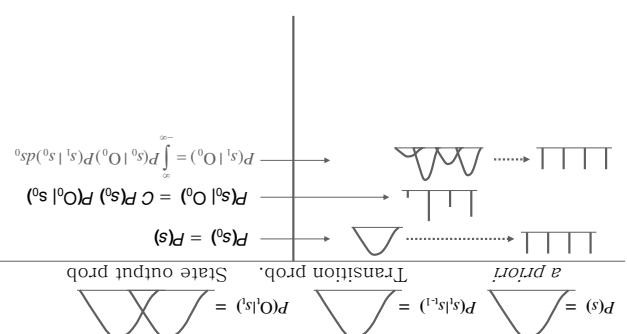
Particle Filtering

Assuming that we only generate **FOUR** samples from the predicted distributions



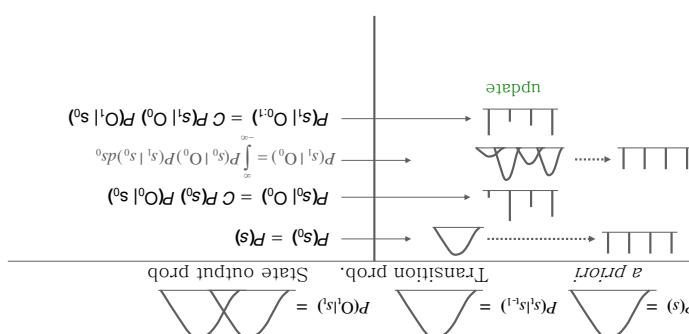
Particle Filtering

Assuming that we only generate **FOUR** samples from the predicted distributions



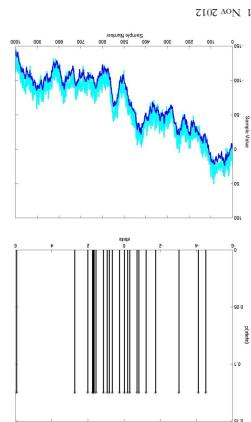
Particle Filtering

Assuming that we only generate **FOUR** samples from the predicted distributions



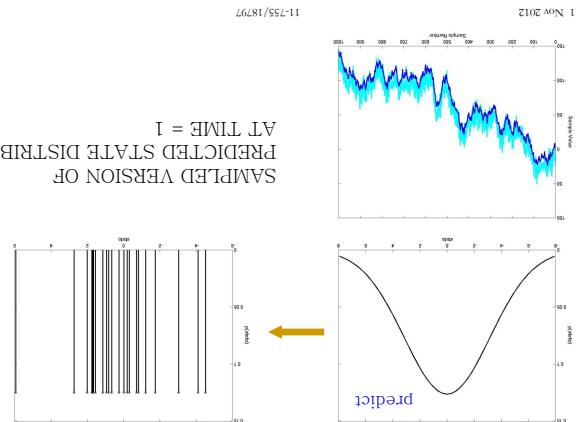
Particle Filtering

SAMPLED VERSION OF
PREDICTED STATE DISTRIBUTION
AT TIME = 1



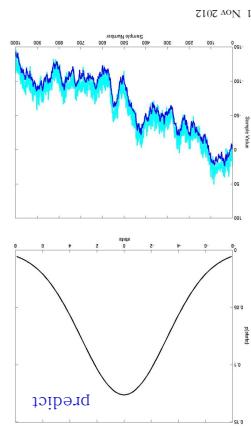
SIMULATION: TIME = 1

SAMPLED VERSION OF
PREDICTED STATE DISTRIBUTION
AT TIME = 1



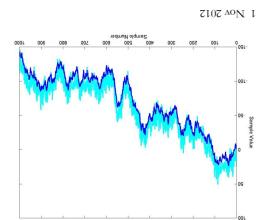
SIMULATION: TIME = 1

PREDICTED STATE DISTRIBUTION
AT TIME = 1



SIMULATION: TIME = 1

Combined figure for more compact
representation



Simulation: Synthesizing data

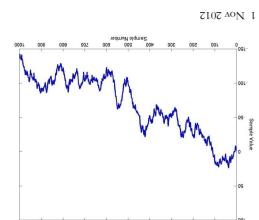
Mixture weights = [0, 125, 0, 125, 0, 125, 0, 125, 0, 125]
Variances = [10, 10, 10, 10, 10, 10, 10, 10, 10]
Means = [-4, 0, 4, 8, 12, 16, 18, 20]
 x_t is mixture Gaussian with parameters:
Generate observation sequence from state sequence according to: $a_t = s_t + x_t$

Generate state sequence according to: $s_t' = s_{t-1} + e_t$
 e_t is Gaussian with mean 0 and variance 10

Generate state sequence according to: $s_t' = s_{t-1} + e_t$
 e_t is Gaussian with mean 0 and variance 10

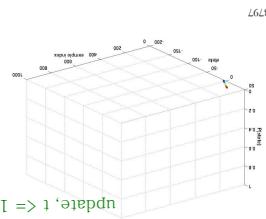
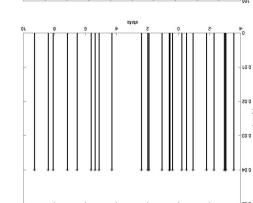
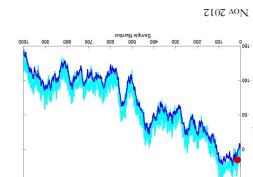
Generate state sequence according to: $s_t' = s_{t-1} + e_t$
 e_t is Gaussian with mean 0 and variance 10

Simulation: Synthesizing data



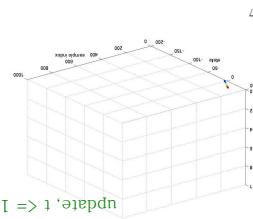
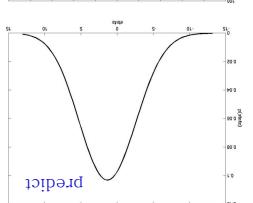
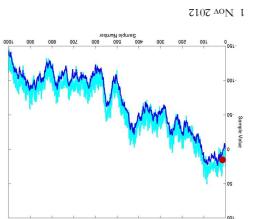
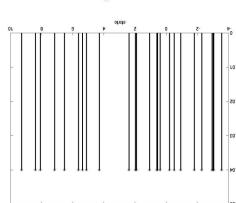
Simulation: Synthesizing data

96

1 Nov 2012
11-755/18797

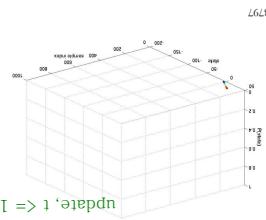
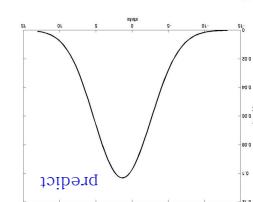
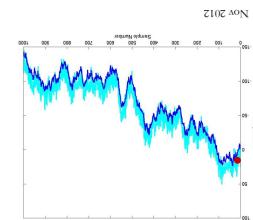
SIMULATION: TIME = 2

95

1 Nov 2012
11-755/18797

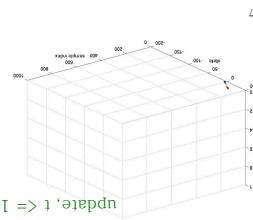
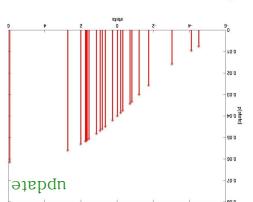
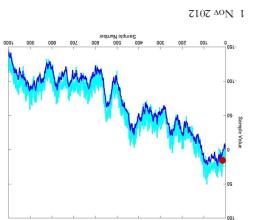
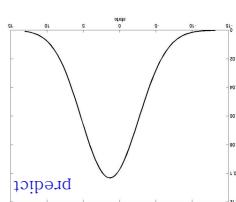
SIMULATION: TIME = 2

94

1 Nov 2012
11-755/18797

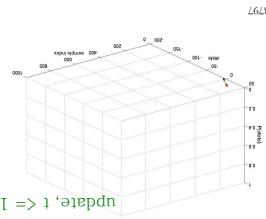
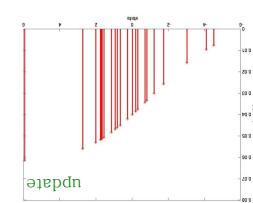
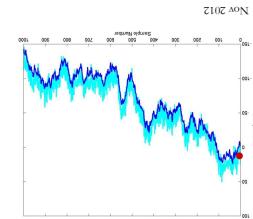
SIMULATION: TIME = 2

93

1 Nov 2012
11-755/18797

SIMULATION: TIME = 2

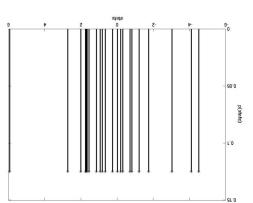
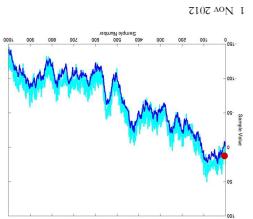
92

1 Nov 2012
11-755/18797

SIMULATION: TIME = 1

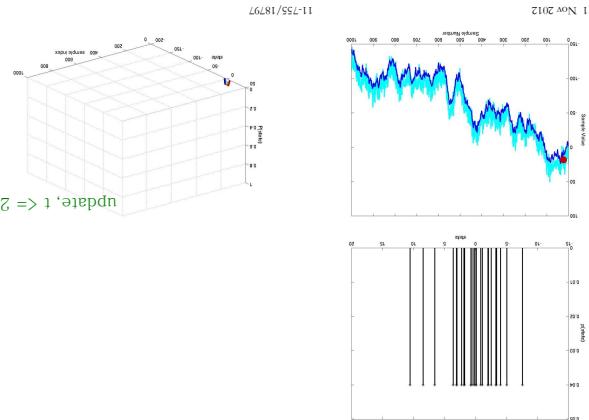
91

AFTER SEEING FIRST OBSERVATION
AT TIME = 1
PREDICTED STATE DISTRIBUTION
SAMPLED VERSION OF
UPDATED VERSION OF

1 Nov 2012
11-755/18797

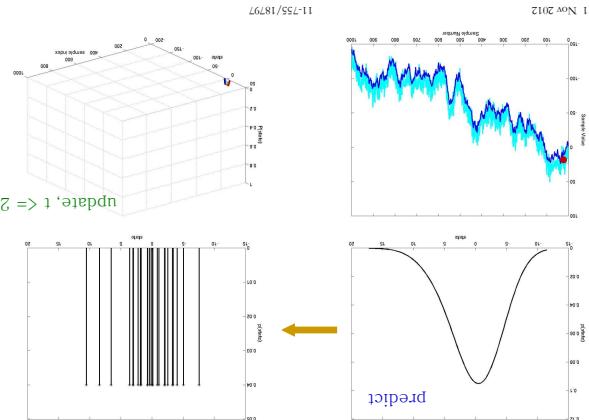
SIMULATION: TIME = 1

102



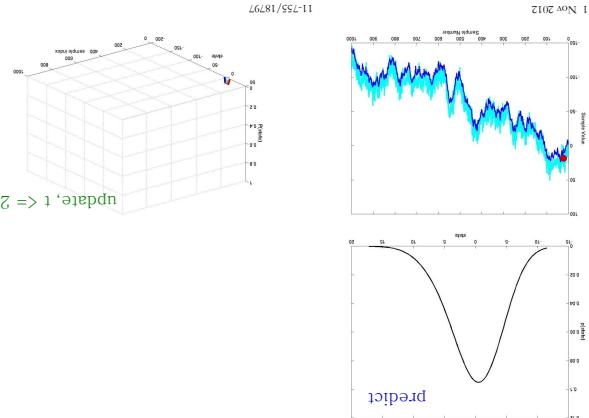
SIMULATION: TIME = 3

101



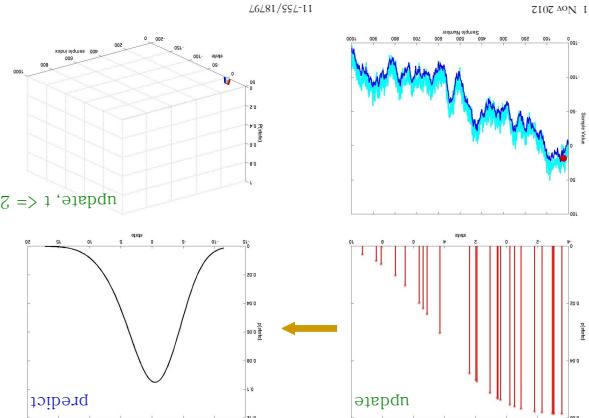
SIMULATION: TIME = 3

100



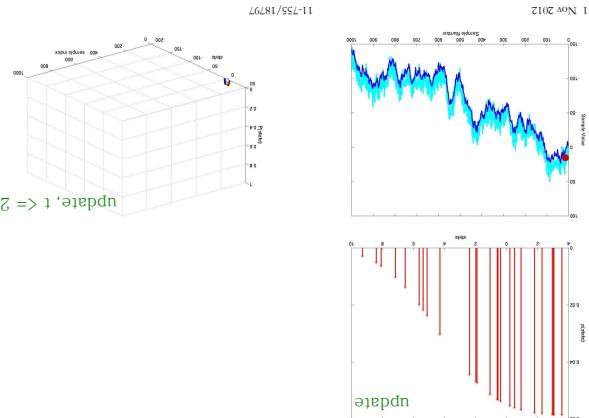
SIMULATION: TIME = 3

66



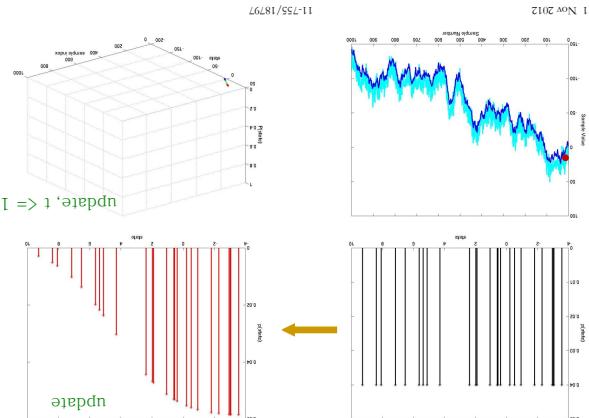
SIMULATION: TIME = 3

86

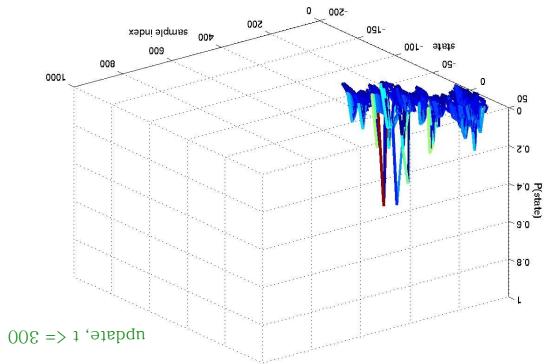
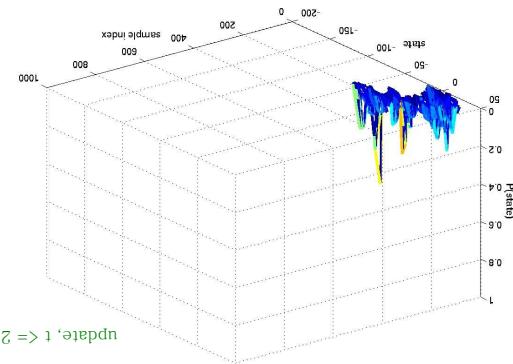
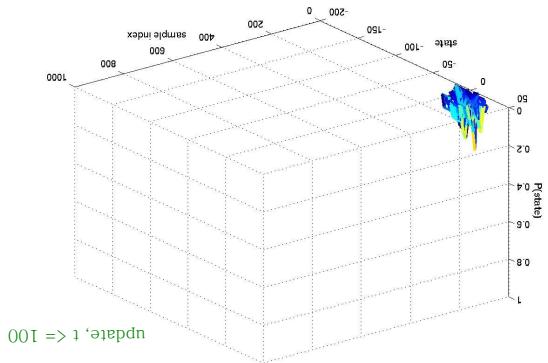
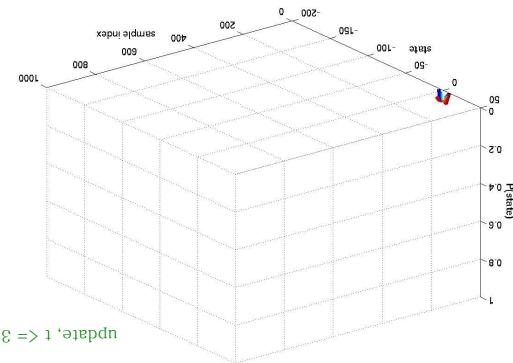
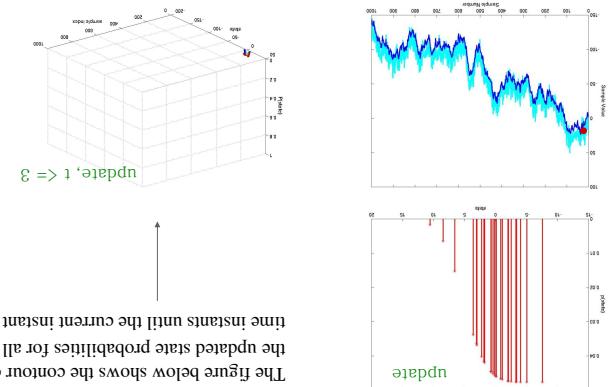


SIMULATION: TIME = 2

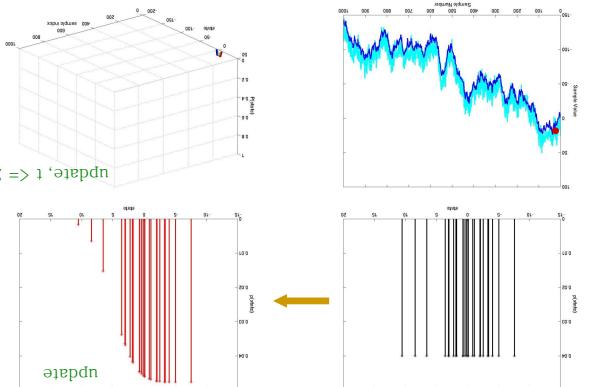
97



SIMULATION: TIME = 2

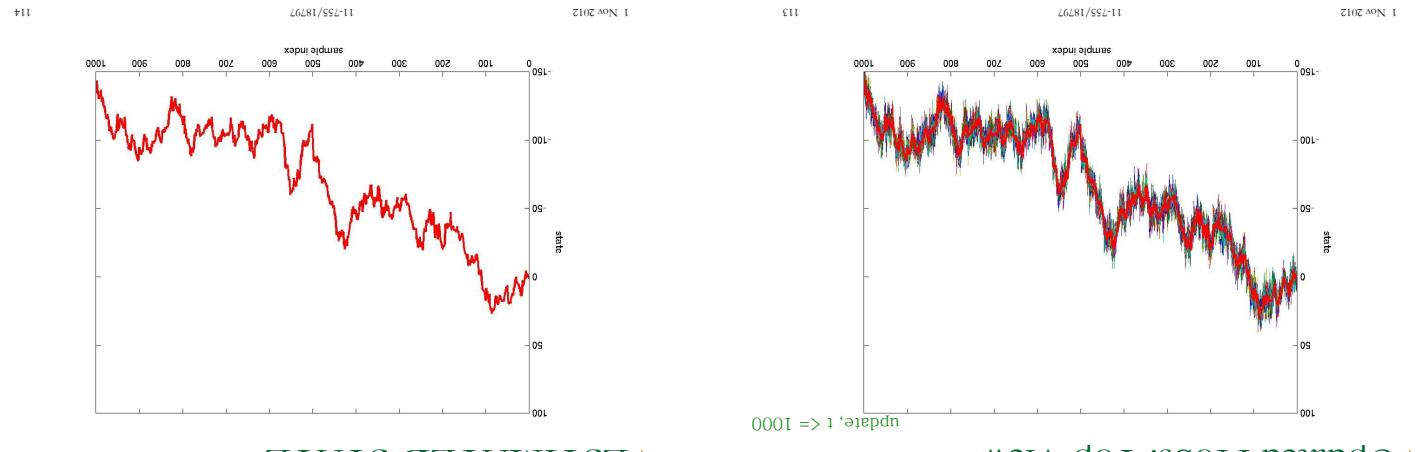
Simulation: Updated Probs Until $T=300$ Simulation: Updated Probs Until $T=200$ Simulation: Updated Probs Until $T=100$ Simulation: Updated Probs Until $T=3$ 

The figure below shows the contour of the updated state probabilities for all time instances until the current instant.

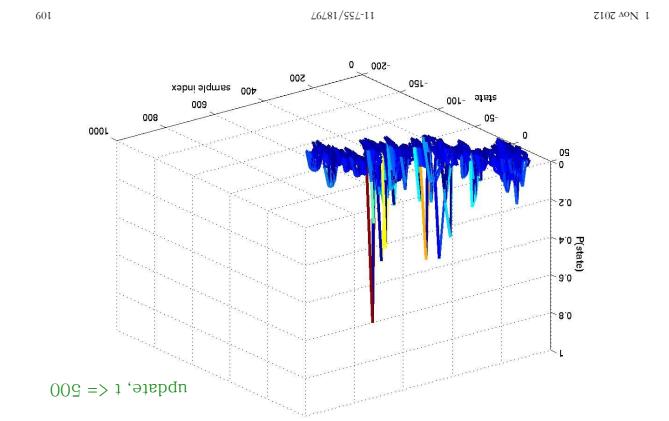
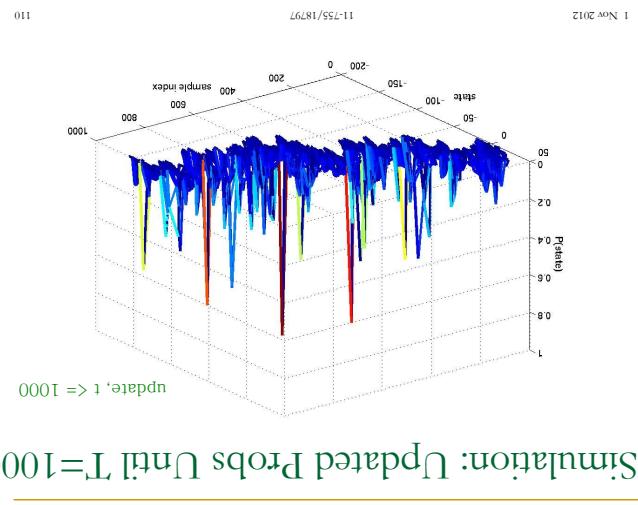
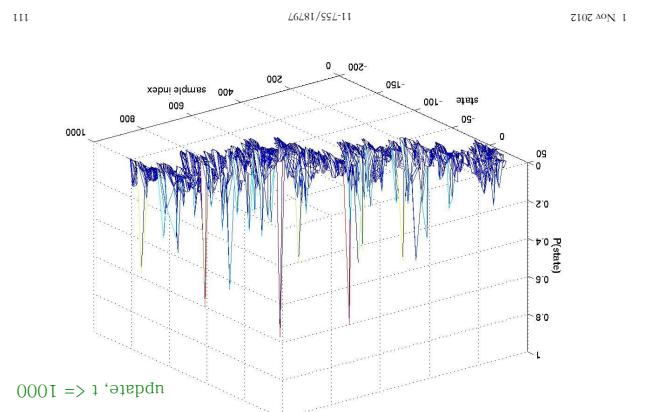
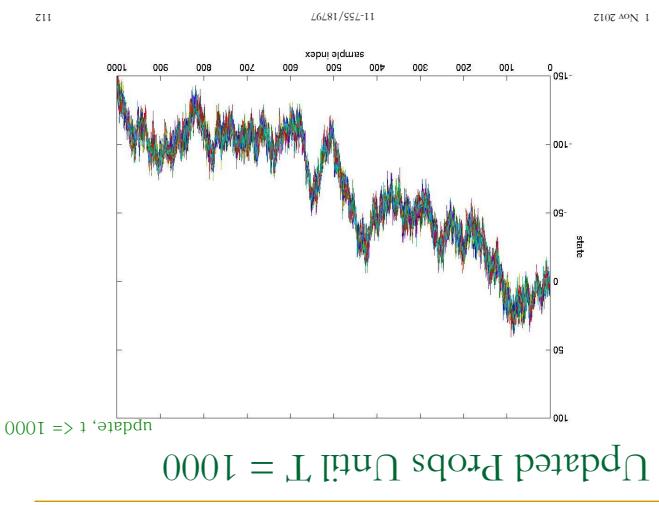


SIMULATION: TIME = 3

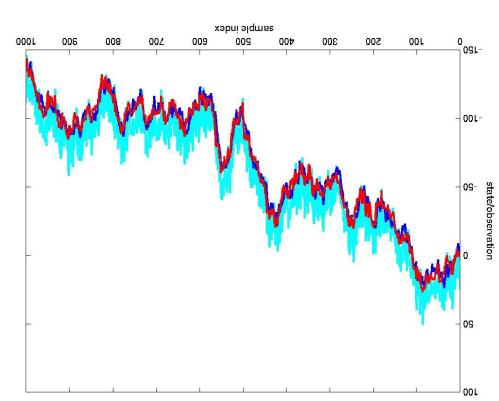
SIMULATION: TIME = 3



Updated Probs: Top View



- Generally quite effective in scenarios where EKF/UKF may not be applicable
 - Potential applications include tracking and edge detection in images!
 - Not very commonly used however
 - A large number of samples required for accurate representation
 - Samples may not represent mode of distribution
 - Some distributions are not amenable to sampling
 - Use importance sampling instead; Sample a Gaussian and assign non-uniform weights to samples
- Highly dependent on sampling



Particle Filtering

Observation, True States, Estimate