# 15-122: Principles of Imperative Computation

# **Recitation 4 Solutions**

### Josh Zimmerman

### **Overflow**

Now, as an exercise, try to develop a precondition for the function  $safe_mult$ . For the sake of simplicity, let's just try to develop pre-conditions, assuming that a > 0 and b > 0 (you can try the other cases as as an exercise):

Before we begin, let's try to answer the following question: if a > 0 && b > 0, is it true that if a \* b > 0 that overflow did not happen? This should make it apparent why we adopted the strategy used in safe\_add.

Solution: a > 0 && b > 0: This time, attempting to compute a \* b and check for overflow via the expression a \* b > 0 is actually wrong. If a and b are sufficiently large, a \* b may actually be positive (and therefore, a \* b > 0 will not catch the overflow).

The solution is to observe that a <= int\_max()/b, as int\_max()/b will not overflow as b > 0 and 0 < int\_max()/b < int\_max().

This leads to the following pre-condition for the function safe\_mult:

```
1 int safe_mult(int a, int b)
2 //@requires (a > 0 && b > 0 && a <= int_max()/b);
3 {
4 return a * b;
5 }</pre>
```

# **Fibonacci and Arrays**

Here's a slightly more complicated loop: it's a function that calculates the nth Fibonacci number more efficiently than the naive recursive implementation. Assume that we have a function:

```
int slow_fib(int n)
//@requires n >= 0;
;
```

that calculates Fibonacci recursively (so it can be used as a reference function):

```
1 int fib(int n)
2 //@requires n >= 0;
3 //@ensures \result == slow_fib(n);
4 {
5
     int[] F = alloc_array(int, n);
6
     if (n > 0) {
7
        F[0] = 0;
8
     }
9
     else {
10
        return 0;
11
     }
12
     if (n > 1) {
13
        F[1] = 1;
```

```
14
     }
     else {
15
16
       return 1;
17
     for (int i = 2; i < n; i++)</pre>
18
19
       //@loop_invariant 2 <= i && i <= n;</pre>
       //@loop_invariant F[i - 1] == slow_fib(i - 1) && F[i - 2] == slow_fib(i - 2);
20
21
        F[i] = F[i - 1] + F[i - 2];
22
23
       }
24
     return F[n - 1] + F[n - 2];
25 }
```

Fill in the blanks in the code to show that there are no out of bounds array accesses.

Are the invariants strong enough to prove the postcondition?

Solution:

#### Array access

The conditions above are necessary and sufficient to show that there are no out of bounds array accesses. We have the following:

- (a) Before we reference F[0] or F[1], we check with conditional statements (lines 7 and 13) to make sure the accesses are in bounds.
- (b) Then, in the loop, our loop invariant guarantees that 2 <= i. Thus, when we access F[i 2], we can be sure that i 2 >= 0, so we won't be attempting to access a negative array element.
- (c) Further, we know that i < n by the loop exit condition. As \length (F) == n (as we allocate F with length n), accessing F[i] won't lead to an error.</p>
- (d) Moreover, as F[i-1] is between F[i-2] and F[i], which are both valid accesses, accessing F[i-1] won't lead to an error.
- (e) Finally, when we access F[n-2] and F[n-1], we won't have a problem as  $n \ge 2$  (if we entered the loop), so  $n 2 \ge 0$ , so F[n-2] is a safe access. The same can be said of accessing F[n-1]

#### Correctness

We will first show that the loop invariants are initially true and that they are preserved for each iteration of the loop:

(1) 2 <= i && i <= n:

- (a) Initialization:
  - i. i >= 2, since i is initialized to 2
  - ii. i <= n, since n >= 2 (by pre-condition and conditional checks before loop body). So, as i = 2 initially, i <= n</p>
- (b) Preservation:

- i. Assume that at the beginning of an iteration, 2 <= i && i <= n. As we enter the loop body, i < n by the loop guard.</p>
- ii. The new value of i is i' = i + 1
- iii. Clearly, if i >= 2, then i' = i + 1 >= 2 Also, if i < n, then i' = i+1 <= n

(2) F[i-1] == slow\_fib(i-1) && F[i-2] == slow\_fib(i-2):

#### (a) Initialization:

- i. Initially, i = 2. So, F[i-2] = F[0] = 0 and F[i-1] = F[1] = 1.
- ii. These values match slow\_fib(0) and slow\_fib(1) respectively, so the invariant is initially true.
- (b) **Preservation**:
  - i. Assume that at the beginning of an iteration, F[i-1] == slow\_fib(i-1) and F[i-2] == slow\_fib(i-2). As we enter the loop body, i < n.</pre>
  - ii. We set F[i] = F[i-1] + F[i-2] in the loop body and we increment i to i' = i+1
  - iii. We have F[i'-1] =F[i+1-1] = F[i] = F[i-1] + F[i-2] = slow\_fib(i) = slow\_fib(i'-1), by definition of the Fibonacci numbers.
  - iv. Also, F[i'-2] = F[i+1-2] = F[i-1] = slow\_fib(i-1) = slow\_fib(i'-2), as before.

As both loop invariants are true initially and are preserved, we can use them to show that the postcondition is implied. Before we do that, though, we shall show that loop terminates.

#### Termination:

The loop terminates since i starts out as a number less than n and is incremented by 1 each iteration until it reaches n. We know that i == n at termination by the negation of the loop guard (i >= n) and the loop invariant (i <= n).

#### Implication of Post-condition:

- (a) We know by the negated loop guard and the loop invariant 2 <= i && i <= n that i == n at termination.
- (b) Thus, we can substitute i = n in the second loop invariant, yielding F[n-1] == slow\_fib(n-1) && F[n-2] == slow\_fib(n-2).
- (c) As we return F[n-1] + F[n-2] and by the definition of the Fibonacci numbers, F[n] = F[n-1] + F[n-2] = slow\_fib(n). Hence, the post-condition is proven true.