

# UNIT 5A Recursion: Basics

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## Recursion

• A recursive operation is an operation that is defined in terms of itself.







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#### **Recursive Definitions**

- Every recursive definition includes two parts:
  - Base case (non-recursive)
     A simple case that can be done without solving the same problem again.
  - Recursive case(s)
     One or more cases that are "simpler" versions of the original problem.
    - By "simpler", we sometimes mean "smaller" or "shorter" or "closer to the base case".

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#### **GCD**

```
def gcd2(x, y):
    if y == 0:
        return x

else:
    return gcd2(y, x % y)
    recursive
    case
    (a "simpler"
    version of
    the same
    problem)
```

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#### **Factorial**

- Definition: n! = n(n-1)(n-2)...(2)(1)
   Since (n-1)(n-2)...(2)(1) = (n-1)!
  - n! = n(n-1)!, for n > 0
  - n! = 1 for n = 0 (base case)
- Example:

$$4! = 4(3!)$$
  $= 4(6) = 24$   
 $3! = 3(2!)$   $= 3(2) = 6$   
 $2! = 2(1!)$   $= 2(1) = 2$   
 $1! = 1(0!) = 1(1) = 1$ 

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# Factorial in Python

```
def factorial(n):
    if n == 0:
        return 1
    else:
        return n * factorial(n-1)

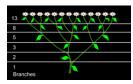
OR

def factorial(n):
    if n == 0:
        return 1
    return n * factorial(n-1)
```

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#### Fibonacci Numbers

- A sequence of numbers such that each number is the sum of the previous two numbers in the sequence, starting the sequence with 0 and 1.
- 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, etc.



















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#### **Recursive Definition**

- Let fib(n) = the  $n^{th}$  Fibonacci number,  $n \ge 0$ 
  - fib(0) = 0

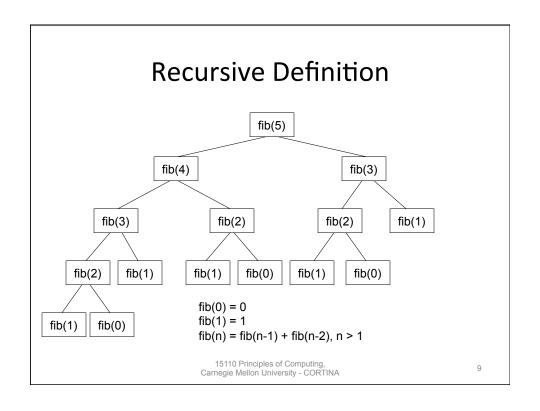
(base case)

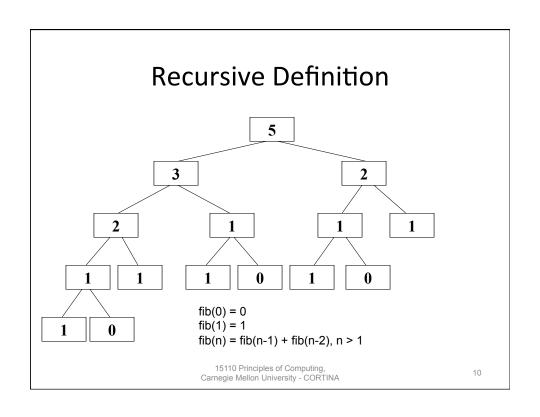
- fib(1) = 1

(base case)

- fib(n) = fib(n-1) + fib(n-2), n > 1

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# Fibonacci Numbers in Python

```
def fib(n):
    if n == 0 or n == 1:
        return n
    else:
        return fib(n-1) + fib(n-2)

In python3, let's print out the first 50 Fibonacci numbers:
for i in range(0,50):
    print(fib(i))
```

Why does it take longer to print each subsequent value?

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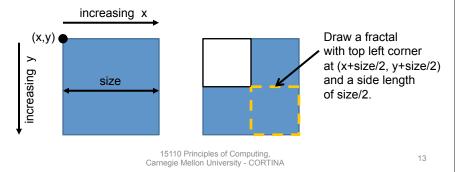
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# Computing the sum of a list

## Simple Fractal

To draw a fractal with top-left corner (x,y) and a side length of size:

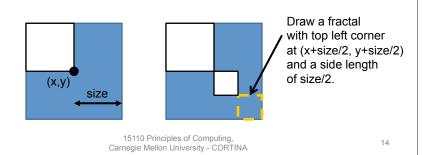
- Draw a white square with top-left corner (x,y) and a side length of size/2.
- Draw another fractal with top-left corner (x+size/2, y+size/2) and a side length of size/2. [recursive step]



## Simple Fractal

To draw a fractal with top-left corner (x,y) and a side length of size:

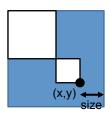
- Draw a white square with top-left corner (x,y) and a side length of size/2.
- Draw another fractal with top-left corner (x+size/2, y+size/2) and a side length of size/2. [recursive step]

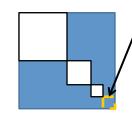


## Simple Fractal

To draw a fractal with top-left corner (x,y) and a side length of size:

- Draw a white square with top-left corner (x,y) and a side length of size/2.
- Draw another fractal with top-left corner (x+size/2, y+size/2) and a side length of size/2. [recursive step]





Draw a fractal with top left corner at (x+size/2, y+size/2) and a side length of size/2.

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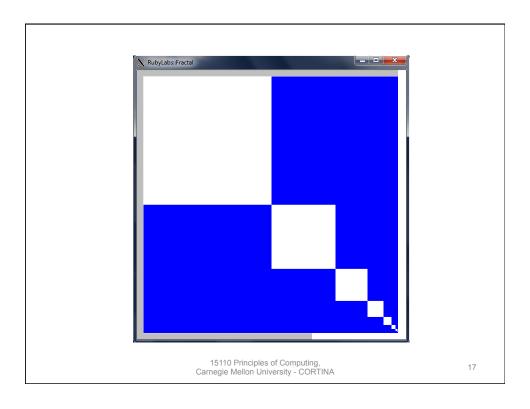
## Simple Fractal in Python

(not all code shown)

```
def fractal(x, y, size):
    if size < 2:  # base case
        return
    draw_square(x, y, size/2) # not shown
    fractal(x+size/2, y+size/2, size/2)

def draw_fractal():
    # initial top-left (x,y) and size
    fractal(0, 0, 512)</pre>
```

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#### **Towers of Hanoi**

 A puzzle invented by French mathematician Edouard Lucas in 1883.



Towers of Hanoi with 8 discs.

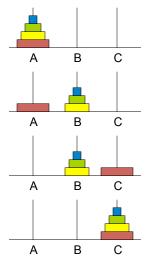
- At a temple far away, priests were led to a courtyard with three pegs and 64 discs stacked on one peg in size order.
  - Priests are only allowed to move one disc at a time from one peg to another.
  - Priests may not put a larger disc on top of a smaller disc at any time.
- The goal of the priests was to move all 64 discs from the leftmost peg to the rightmost peg.
- According to the story, the world would end when the priests finished their work.

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#### Towers of Hanoi

Problem: Move n discs from peg A to peg C using peg B.

- 1. Move n-1 discs from peg A to peg B using peg C. (recursive step)
- 2. Move 1 disc from peg A to peg C.
- 3. Move n-1 discs from peg B to C using peg A. (recursive step)



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# Towers of Hanoi in Python

In python3: towers(4, "A", "C", "B")

How many moves do the priests need to move 64 discs?

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