

15110 PRINCIPLES OF COMPUTING – EXAM 1A – FALL 2012

Name _____ Section _____

Andrew id _____

*Directions: Answer each question neatly in the space provided.
Please read each question carefully. You have 50 minutes for
this exam. No electronic devices allowed. Good luck!*

1	_____
2	_____
3	_____
4	_____
5	_____
6	_____
TOTAL	_____

1. History of computation

(a) [4 pts] Match each item in the left column with the most relevant item in the right column.

Jacquard's loom	6	1. Electromechanical computer
ENIAC	4	2. Enigma cipher
Moore's Law	7	3. Polynomial function
Difference Engine	3	4. Vacuum tubes
Harvard Mark I	1	5. First programmer
Grace Hopper	8	6. Hollerith tabulating machine
Ada Lovelace	5	7. Exponential function
Alan Turing	2	8. Debugging

(b) [2 pts] A byte is 8 bits, so a kilobyte is $1024 * 8$ bits.

(c) [2 pts] Moore's Law says that the complexity of integrated circuit chips doubles every 18 months.

2. This problem focuses on expressions and data types.

(a) [6 pts] For each of the following Python3 expression, write down the value that would be output if the expression was evaluated in python3 -i.

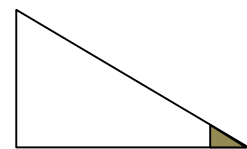
40 // 9	4	15.0 // 2	7.0
2 * 2 ** 4	32	15 % 2	1
6 + 4 * 2 - 1	13	2 != 2	False

(b) [2 pts] Write a Python3 function `triangle_area` that takes two parameters `h` and `b`, respectively, for the height and base of a triangle, and returns the area of the triangle given by the formula

$$A = \frac{1}{2} (\text{height} \times \text{base}).$$

```
def triangle_area(h,b) :  
    area = (h*b)/2  
    return area
```

(c) [2 pts] Write a Python3 function `truncated_triangle` that takes height and base parameters (`h` and `b`) as input, and computes the area of a triangle with the tip cut off. (That is, the white area of the triangle shown below.) The tip is also a triangle; its height and base are 10% of the height and base, respectively, of the larger triangle, as shown in the figure. Use the `triangle_area` function in your solution.



```
def truncated_triangle(h,b) :  
    h1 = h*0.1  
    b1 = b*0.1  
    trunc_tri = triangle_area(h,b) - triangle_area(h1,b1)  
    return trunc_tri
```

(d) [2 pts]

```
def mystery1(m,n) :  
    i = 0  
    while i <= (n-1) :  
        i = i + 1  
        print(i ** m, end = " ")
```



```
a[2]          [3,4,5]
a[2][0]      3
a + a        [1, 2, [3, 4, 5], 6, 1, 2, [3, 4, 5], 6]
```

(c) [10 pts] Suppose that we type the following assignments in python3 -i in the given order.

```
x = 5
y = 10
x = x + y
y = y + x
```

For each of the expressions below write down the value that would be outputted if the expression was evaluated in python3 -i after making the assignments above.

```
x      15
y      25
(y % x) // x      0
```

4. This question focuses on looping.

(a) [8 pts] We wish to define a Python3 function `out_of_order` that takes an “almost sorted” list as input and returns the first item that is not in ascending order. The function should return `None` if the list is entirely in ascending order. For example, `out_of_order([1, 5, 17, 12, 24])` should return 12, since 12 is less than the preceding item, 17. Complete the following iterative function `out_of_order`.

```
def out_of_order(list):
    index = 0
    while index < (len(list)-1) :
        if list[index] > list[index+1] :
            return list[index+1]
        index = index + 1
```

```
return None
```

(b) [8 pts] Consider the following recursive algorithm for returning the first item in a list that is not in ascending order, else None. Complete the recursive definition of `out_of_order`.

1. If the list has fewer than two elements, return None.
2. If the first element in the list is greater than the second element, return the **second** element.
3. Otherwise return the result of a recursive call on the tail of the list (i.e., everything beyond the first element.)

```
def out_of_order(list):  
    if len(list) < 2 :  
        return None  
    elif list[0] > list[1] :  
        return list[1]  
    else:  
        return out_of_order(list[1:len(list)])
```

(c) [2 pts] Give an example of a six element list that would be a worst case input for `out_of_order`.

[1,2,3,4,5,6]

(d) [2 pts] What is the big O worst case complexity of `out_of_order`?

O(n)

5. This question deals with searching and sorting.

(a) [2 pts]

What is the big O complexity of binary search? **O(log n)**

What is the big O complexity of insertion sort? $O(n^2)$

(b) [6 pts] Fill in the table below to show how binary search would locate the value "e" in the list ["a", "b", "c", "d", "e", "f", "g", "h", "i", "j", "k"]. Use the binary search algorithm taught in the book and covered in lecture. Note: this table may contain extra rows.

Iteration	Low	High	Mid	list[mid]
1	-1	11	5	f
2	-1	5	2	c
3	2	5	3	d
4	3	5	4	e

(c) [6 pts] For each sorting algorithm described below, give its correct name:

- For each input item, find its proper position in the result list and add it at that position.

Insertion Sort

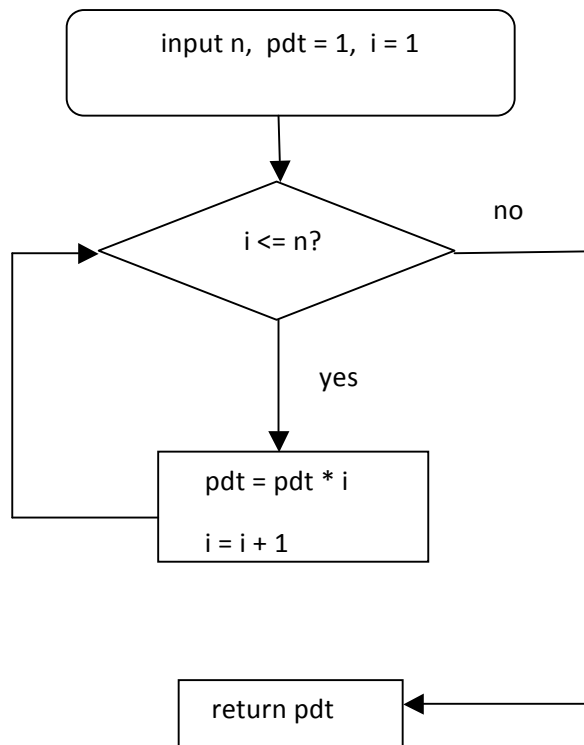
- For each position i in the list, find the index of the smallest item at or to the right of position i , and swap $list[i]$ with $list[index_of_smallest]$.

Selection Sort

- Organize the inputs into N groups of size 1. Systematically combine adjacent groups to form $N/2$ sorted groups, each of size 2. Repeat the process, combining adjacent groups of size 2 to form $N/4$ sorted groups of size 4. Keep going until you have one sorted group of size N .

Merge Sort

Consider the following flow chart.



d) [6 pts] Convert the above flow chart into Python3 code. Use the following outline

```
def mystery_function(n):  
    pdt = 1  
    i = 1  
    while (i <= n):  
        pdt = pdt * i  
        i = i + 1  
    return pdt
```

e) [4 pts] Explain in one sentence the purpose of this code (using n in your answer).

The function returns $n!$.

6. This question is based on your readings from the book *Blown to Bits*.

[6 pts] When you print a report using a laser printer, can you assume that no one can tell who printed it? Give a yes/no answer followed by a one sentence explanation.

No: Each print is associated with a serial number.