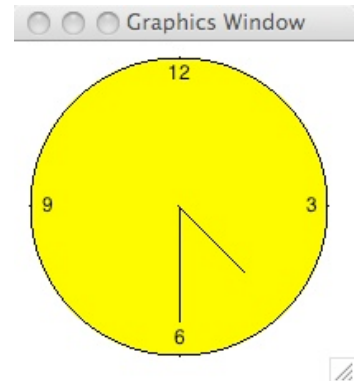
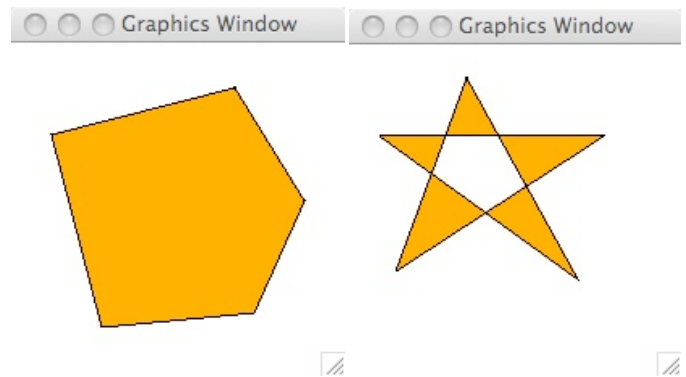


## PRACTICE EXERCISES - LAB 6 (Graphics Part 2)

1. Write a Python program that displays a simple clock face that displays 4:30. Include the numbers 12, 3, 6 and 9 on your clock face.



2. Write a Python program that asks the user to input 5 points and then draws an orange pentagon by connecting the points as a polygon. Run the program by clicking in the window at five locations moving around the window. Then run the program by



clicking in the window to try to form a 5 pointed star. Note how the color fill works when the lines cross each other.

3. Write a Python program that creates a 200 X 200 pixel window and draws a red filled circle in the center of the window with a radius of 25. Wait for the user to click on the screen and move the circle so its center is at the point where the user clicked. (HINT: You can do this by drawing the old circle in white to "erase" the old circle and then draw the new circle in red.) Repeat this five times.