

Mini Projects

Advanced Control

15-814: Types and Programming Languages
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Due Thursday, December 2, 2021
250 points

Please pick one among the following two mini-projects and hand in your PDF writeup and code in Gradescope by 11:59 pm on the due date. You may do this project by yourself or team up with a partner. We strongly recommend partnering up because it helps you discuss approaches and provides another person who can look over your ideas.

All submitted work (both written and code) should include all partners' names, an indication of which mini project the work is for, and any applicable citations. As with homework, you are allowed to use online resources such as papers, technical reports, online course notes, etc. but you must give credit to the sources you consult.

Your PDF report should consist of the following sections:

1. *Executive summary* - Describe the key points of what you discovered. This is also where you should cite outside sources you consulted.
2. *Answers to the tasks* - Follow all instructions in the tasks. If you get creative, also briefly mention the intuitive idea.
3. *Debriefing* - Briefly review what you found the most difficult (or what you were unable to do). Also include your advice for future iterations of the problem you worked on.

Your code should consist of a single *.cbv file with the appropriate modifications made to the K machine meta-interpreter and any required tests/experiments.

On Gradescope there will be a pair of assignments (one for written work and one for code) for each of the two mini projects. Please have one person submit your work on Gradescope to the proper pair of assignments, and ensure that all partners are added to that submission. If you are unfamiliar with how to add partners to a Gradescope submission, Gradescope has made this useful video: https://youtu.be/rue7p_kATLA?t=38. You may ignore the pair of assignments for the mini project you have not chosen.

1 Call/cc

In this mini-project we explore the advanced control construct `callcc`, which is short for “*call-with-current-continuation*”. With `call/cc` we can implement various patterns of control such as nondeterministic choice, coroutines, or backtracking search at a high level of abstraction.

We introduce a new type $\neg\tau$ which is inhabited by continuations that accept values of type τ .¹ Its introduction form is what makes it odd: it has the form `callcc k. e`, binding the *variable* k with scope e . When executing `callcc k. e` we substitute the *current continuation* for k in e and evaluate the result. The *current continuation* captures whatever remains to be done after the evaluation of `callcc` until the completion of the whole program. We cannot express this behavior directly in the small-step dynamics $e \mapsto e'$ since we do not have a representation of the continuation available, but we can represent it easily in the K machine from [Lecture 12](#)

$$K \triangleright \text{callcc } k. e \mapsto K \triangleright [K/k]e$$

If we want to escape our local control context we can *throw* a value to a continuation. The construct is `throw e1 e2` where e_1 evaluates to a continuation K_1 , e_2 evaluates to a value v_2 , and we pass v_2 to K_1 . Note that continuations K cannot appear directly in the program syntax before evaluation—they only originate from the `callcc` construct. Also, continuations K are *values*.

$$\frac{}{K \text{ value}} \text{ val/cont}$$

Task 1 Write out the remaining rules for the dynamics of `callcc` and `throw` in the K machine, assuming call-by-value and left-to-right evaluation order. Your rules should be deterministic.

Task 2 Here are some sample expressions using `callcc`. Compute their value using the stepping rules for `callcc`. You do not need to show the computations, just the final values if they exist. We assume the usual definitions of unary natural numbers, including `zero` and `succ`.

- (i) `callcc k. throw k (succ zero)`
- (ii) `callcc k. succ (throw k zero)`
- (iii) `succ (callcc k. throw k zero)`
- (iv) `callcc k. (throw (throw k zero) (throw k (succ zero)))`
 $\text{capture} = \lambda u. \text{callcc } k. \text{throw } k (\mathbf{now} \cdot k)$
 $\text{invoke} = \lambda m. \text{case } m (\mathbf{now} \cdot k \Rightarrow \text{throw } k (\mathbf{now} \cdot k))$
- (v) `invoke (capture ⟨⟩)`

You may ignore the types for now, but they will be relevant in next task.

Task 3 Now provide the typing rules for `callcc k. e` and `throw e1 e2` where continuations accepting a value of type τ have type $\neg\tau$. Since these are static typing rules, applied before expressions are evaluated, they cannot encounter a continuation K , only variables k standing for continuations.

All examples in [Task 2](#) should be well-typed (but you don't have to show any typing derivations).

Task 4 Provide valid types for the expressions (i)–(v) in [Task 2](#). This should include separate types for functions `capture` and `invoke`. Feel free to make type definitions if such a shorthand would be convenient. Your types do not need to be most general.

¹This should not be confused with the *proposition* $\neg A$ (the negation of A) although it turns out the two are related in classical logic (see [Tasks 10](#) and [11](#))

Task 5 Since expressions may contain actual continuations K at runtime, devise a new judgment for typing expressions at runtime. Let's call it the *dynamic typing judgment*.² You only need to show the rules for `callcc`, `throw`, and continuations K , and explain how the rules for the static typing judgment for other forms of expressions may need to be updated. For concreteness, show the modified dynamic typing rules for eager pairs.

Your new rules will need to refer to the judgment $K \div \tau \Rightarrow \sigma$ (or an updated form of it) since continuations may be embedded in expressions at runtime. You should also extend this judgment to encompass the new kind of continuations you had to introduce in Task 1.

Task 6 Extend the canonical forms theorem with a case for types $\neg\tau$. You do not need to prove it. Does it refer to the static typing judgment or the dynamic typing judgment. Why?

Task 7 State the preservation theorem for the K machine and the structure of its proof (by induction or cases on which judgment or construction). Then show all cases in the proof relevant to the transitions rules for `callcc` and `throw`. If you need any lemmas you should state them carefully, but you do not need to prove them.

Task 8 State the progress theorem for the K machine and the structure of its proof (by induction or cases on which judgment or construction). You do not need to prove it or show any cases, but you should convince yourself that it is true because this is an important test for the correctness of your rules for typing and evaluation.

Task 9 Define a function *andalso* : $\neg\text{bool} \rightarrow \text{bool} \rightarrow \text{bool} \rightarrow 0$ where *andalso* $K e_1 e_2$ passes the result of $x \wedge y$ to K , "short-circuiting" the conjunction as with the language C's `&&` operation. In other words, e_2 should not be evaluated if e_1 evaluates to false even though we are in a call-by-value language.

Then define a function *orelse* : $\neg\text{bool} \rightarrow \text{bool} \rightarrow \text{bool} \rightarrow 0$ in an analogous fashion, modeling C's short-circuiting disjunction `||`.

Task 10 Under the Curry-Howard isomorphism, the *proposition* $A \vee \neg A$ is interpreted as the type $\tau + (\tau \rightarrow 0)$. Show that with `callcc` and *without using recursion or recursive types* we can define a closed term for every instance of the axiom $A \vee \neg A$. This can be provided uniformly as a closed term of type $\forall\alpha. \alpha + (\alpha \rightarrow 0)$. This means that with only `callcc` (and excluding recursion) we can find a closed term for every proof in *classical* propositional natural deduction (which uses excluded middle).

Task 11 Prove the other direction, namely, that with `callcc` (and without recursion) every closed expression of type τ corresponds to some proof in classical propositional logic. Together with the previous task, we will then have established two-thirds of Curry-Howard isomorphism for classical propositional logic, where the only missing component is a connection between proof reduction and rules for computation.

[Hint: It may be helpful to understand which *axioms* your typing rules for `callcc` and `throw` correspond to.]

Task 12 Extend our implementation of the K machine from Lecture 12³ in LAMBDA with `callcc` and `throw`. Also, encode your answers in Tasks 2, 9, 10, and 11 in this implementation and verify their correctness or test them on small inputs to the extent possible.

²This name does not imply that you need to check types as the program executes, just that we need to type dynamic artifacts.

³We provide a slightly updated version with the mini-project handout file.

Task 13 Differentiate your static typing rules from Task 3 into bidirectional typing rules for `callcc` and `throw`. Your rules should not require any type annotations in the expressions.

Task 14 We can use `callcc` and `throw` to model the simple form of exceptions using the `try/catch` and `raise` expressions from Assignment 7, Task 7.

- (i) Give a translation from the expressions `try/catch` and `raise` to expressions using `callcc` and `throw`. Also show the cases of the translation for variables, and those relating to eager pairs.
- (ii) Prove that if the source expression is well-typed, so is the result of the translation.
- (iii) State a correctness theorem for the dynamics of terminating computations. This should include the case that a raised exception propagates to the initial continuation ϵ in the K machine. You do not need to prove this theorem, but you should convince yourself that it holds.

2 Quotation

In this mini-project we explore a statically typed version of quotation in a programming language. This can be used, for example, for meta-programming, explicit staging of computation, runtime code generation, or inlining to improve efficiency.

We introduce a new type $\Box\tau$ whose values are *quoted expressions* of type τ , written as `quote e`. We consider `quote e` to be *observable* regardless of the type of e . For example, after evaluation of the expression $(\lambda x. x)$ (`quote` $(\lambda x. \lambda y. x)$) the user should be able to see the value `quote` $(\lambda x. \lambda y. x)$, possibly with some renaming of the bound variables. On the other hand, we do not want to prevent the usual compilation of functions, and a value of type $\text{nat} \rightarrow \text{nat}$ should remain opaque.

In order to maintain this distinction we have two different kinds of variables: Our usual variables ranging over values, and a new kind ranging over observable expressions which we will call *expression variables*. We still write $x : \tau$ for a usual variable x , where x may or may not be observable, depending on the type τ . However, for an expression variable u , we write $u :: \tau^4$, and u is always observable independently of type τ . In order to prevent opaque, unobservable values from infecting our observable quoted expressions, our typing rule for quotation is

$$\frac{\Gamma|_{::} \vdash e : \tau}{\Gamma \vdash \text{quote } e : \Box\tau} \text{tp/quote}$$

Here, $\Gamma|_{::}$ is the restriction of Γ to declarations of the form α *type* and $u :: \tau$. We can define it with

$$\begin{aligned} (\cdot)|_{::} &= \cdot \\ (\Gamma, x : \tau)|_{::} &= \Gamma|_{::} \\ (\Gamma, \alpha \text{ type})|_{::} &= \Gamma|_{::}, \alpha \text{ type} \\ (\Gamma, u :: \tau)|_{::} &= \Gamma|_{::}, u :: \tau \end{aligned}$$

The destructor for `quote` is a new form of case expression, `case e (quote u \Rightarrow e')`. If we have general pattern matching, `quote u` is a new pattern to match against, binding u to the quoted expression.

Task 1 Give the remaining typing rules for the extension of our call-by-value language with quotation.

⁴The use of “ $::$ ” is unrelated to their use in process typing.

When writing types, we assume \Box is a prefix operator with higher precedence than other type constructors, so that $\Box\tau \rightarrow \tau$ means $(\Box\tau) \rightarrow \tau$ and $\Box 1 \times \Box 1$ means $(\Box 1) \times (\Box 1)$.

Task 2 For each of the following closed expressions, give a type or indicate that it cannot be typed. The type does not need to be most general, and you do not need to show any typing derivations.

- (i) `quote ($\lambda x. x$)`
- (ii) `$\lambda x. \text{quote } x$`
- (iii) `quote ($\Lambda\alpha. \lambda x. x$)`
- (iv) `$\Lambda\alpha. \text{quote } (\lambda x. x)$`
- (v) `$\lambda x. \text{case } x \text{ (quote } u \Rightarrow \langle u, \text{quote } u \rangle)$`

We extend the value judgment for closed expressions with the rule

$$\frac{}{\text{quote } e \text{ value}} \text{ val/quote}$$

Task 3 Extend the stepping judgment $e \mapsto e'$ to account for quote and case/quote.

Task 4 State the preservation theorem and the structure of its proof (by induction or cases on which judgment or construction). Then show the new cases relevant to quotation. If you need any lemmas you should state them carefully, but you do not need to prove them.

Task 5 Extend the canonical form theorem to account for quotation. You do not need to prove it.

Task 6 State the progress theorem and the structure of its proof (by induction or cases on which judgment or construction). Then show the new cases relevant to quotation. If you need any lemmas you should state them carefully, but you do not need to prove them.

Task 7 Under the Curry-Howard isomorphism, $\Box\tau$ corresponds to propositions $\Box A$ from an intuitionistic version of the modal logic S_4 . This logic is characterized by the *rule of necessitation* (for a judgment $\vdash A$ with no hypotheses rather than in natural deduction)

$$\frac{\vdash A \text{ true}}{\vdash \Box A \text{ true}} \text{ Nec}$$

and the following axioms for \Box with the corresponding type on the right.

$$\begin{array}{ll} \vdash \Box A \supset A & \forall\alpha. \Box\alpha \rightarrow \alpha \\ \vdash \Box A \supset \Box\Box A & \forall\alpha. \Box\alpha \rightarrow \Box\Box\alpha \\ \vdash \Box(A \supset B) \supset (\Box A \supset \Box B) & \forall\alpha. \forall\beta. \Box(\alpha \rightarrow \beta) \rightarrow (\Box\alpha \rightarrow \Box\beta) \end{array}$$

Give proof term assignments for Nec and the three characteristic axioms.

Task 8 For each of the following propositions in intuitionistic S_4 either provide a proof term for the corresponding type, or indicate you believe no such proof exists. Like for the axioms, the question is if these propositions are true parametrically in A and B .

- (i) $(\Box A \supset \Box B) \supset \Box(A \supset B)$
- (ii) $\Box(A \wedge B) \supset (\Box A \wedge \Box B)$
- (iii) $(\Box A \wedge \Box B) \supset \Box(A \wedge B)$
- (iv) $\Box(A \vee B) \supset (\Box A \vee \Box B)$
- (v) $(\Box A \vee \Box B) \supset \Box(A \vee B)$
- (vi) $\Box \perp \supset \perp$
- (vii) $\perp \supset \Box \perp$

Task 9 Quotation can be used to generate potentially more efficient code at runtime because we can specialize code to some known inputs. In this task we explore this option with a simple example.

$nat = \mu\alpha. (\mathbf{zero} : 1) + (\mathbf{succ} : \alpha)$

$zero : nat$

$zero = \mathbf{fold} \ \mathbf{zero} \cdot \langle \rangle$

$succ : nat \rightarrow nat$

$succ = \lambda n. \mathbf{fold} \ \mathbf{succ} \cdot n$

- (i) Write the function $plus : nat \rightarrow nat \rightarrow nat$
- (ii) Restage the function to have type $plus' : nat \rightarrow \Box(nat \rightarrow nat)$. This function will take a natural number and generate a source expression for a function that takes the second argument to complete the addition.
- (iii) Show the (observable!) result of $plus' \ \bar{2}$.
- (iv) Show how you can use β -value reduction (that is, replacing $(\lambda x. e) v$ by $[v/x]e$) as an optimization to obtain a more efficient source expression for $plus' \ \bar{2}$.

Task 10 In general, we cannot prove $A \supset \Box A$ and, correspondingly, there should be no proof term for $\forall\alpha. \alpha \rightarrow \Box\alpha$. That's because when the type α is negative (that is, its values are not observable like $nat \rightarrow nat$) we cannot build a source expression from the given value.

However, it is possible for some types. Write a function $rep : nat \rightarrow \Box nat$ such that $rep \ v \mapsto^* quote \ v$.

Task 11 We now generalize the observation from the previous task. Consider the purely positive (and therefore observable) types τ^+ , where σ is an arbitrary (not necessarily positive) type.

$$\tau^+ ::= \tau_1^+ \times \tau_2^+ \mid 1 \mid \tau_1^+ + \tau_2^+ \mid 0 \mid \mu\alpha^+. \tau^+ \mid \alpha^+ \mid \Box\sigma$$

Specify a translation from types into expressions in our call-by-value language such that $reify(\tau^+) = e$ with $\cdot \vdash e : \tau^+ \rightarrow \Box\tau^+$ and $e \ v \mapsto^* quote \ v$ for every value $v : \tau^+$. As a function of τ^+ , is $reify$ parametric in τ^+ ?

Task 12 Extend the definition of logical equality with an additional clause for $v \sim v' \in [\Box\tau]$. With your definition, can we prove that $\text{quote } ((\lambda x. x) \langle \rangle) \sim \text{quote } \langle \rangle \in [\Box 1]$? Either way, defend your definition and argue why this relation should or should not hold.

Task 13 Under your definition of logical equality from the previous task, are the types $\Box\tau$ and $\Box\Box\tau$ isomorphic in the sense that there are functions *forth* and *back* such that the two compositions $\text{forth} \circ \text{back}$ and $\text{back} \circ \text{forth}$ are logically equal to the identity? If yes, prove it. If not, can you construct a counterexample for a specific τ ?

Task 14 Extend our implementation of the K machine from Lecture 12 in LAMBDA with quote and case/quote. Because of the structure of the representation (modeling binding in the object language by a function in the meta-language), you cannot always observe the structure of quoted expressions even though our design implies you should be able to.

Implement the examples from Tasks 7, 8, 9, and 10 as examples in your K machine and execute them on small inputs to examine their behavior to the extent possible.

To make this easier, the version of the K machine with the mini-project distribution already defines some constructors that make it marginally less cumbersome than using the primitives.

Task 15 Assume the meta-language (that is, the language of the interpreter) also had quote and pattern matching against values quote e . Show how you could modify the meta-interpreter's representation of expressions and evaluation function so that values that had type $\Box\tau$ in the object language (that is, the language being interpreted) always could be observed, or argue that it is still not possible.