Attack Lab Bootcamp Handout

Tue, Jun 7, 2022

To download the activity, enter into a Shark machine:

```
$ wget https://www.cs.cmu.edu/~213/activities/attack-lab-
activity.tar
$ tar xvf attack-lab-activity.tar
$ cd attack-lab-activity
$ gdb activity
```

Activity 1

The goal of this activity is to input a string that causes the program to call win (0x15213), and thereby win a cookie¹. Work with your group to fill in the stack diagram, and discuss:

- 1. Where is long before stored on the stack? What about long after?
- 2. How many bytes can Gets() copy before overwriting something?
- 3. If the user types "abcdefgh12345678\n", what will the resulting stack look like? (Fill in the stack diagram on the back.) What will the corresponding value read from %rdx be?
- 4. How can you use GDB to check if your buffer overflow worked as intended?

Activity 2

We've upped the stakes! Can you figure out how to call win (0x18213) for two cookies?

- 1. Which lines of assembly correspond to win(0x15213) and win(0x18213)?
- 2. Which value will the retq instruction read off of the stack? Can it be overwritten?

Activity 3

If you finished the other activities early, see if you can manage to call win (0x18613)!

1. Note the suspiciously named function gadget1. Does it obey calling conventions by preserving the stack pointer when it returns? What value will it place into %rdi?

¹ Actual availability of cookies is neither guaranteed or implied. However, there are always plenty of <u>stack cookies</u> available for you to choose from!

Code for solve()

0x4006b5 <+0>: 0x4006b9 <+4>: 0x4006c2 <+13>: 0x4006cb <+22>: 0x4006d0 <+27>:	movq \$0 movq \$0 lea 0x	x38,%rsp xb4,0x28(%rsp) xaf,0x8(%rsp) 10(%rsp),%rdi 40073f <gets></gets>	<pre>void solve(void) { long before = 0xb4; char buf[16]; long after = 0xaf;</pre>
0x4006d5 <+32>: 0x4006da <+37>: 0x4006e4 <+47>: 0x4006e7 <+50>: 0x4006e9 <+52>: 0x4006ee <+57>:	movabs \$0 cmp %r jne 0x mov \$0	28(%rsp),%rdx x3331323531,%rax ax,%rdx 4006f3 <solve+62> x15213,%edi 40064d <win></win></solve+62>	<pre>Gets(buf); if (before == 0x3331323531) win(0x15213);</pre>
<pre>0x4006f3 <+62>: 0x4006f8 <+67>: 0x400702 <+77>: 0x400705 <+80>: 0x400707 <+82>: 0x40070c <+87>: 0x400711 <+92>: 0x400715 <+96>:</pre>	movabs \$0 cmp %r jne 0x mov \$0 callq 0x	8(%rsp),%rdx x3331323831,%rax ax,%rdx 400711 <solve+92> x18213,%edi 40064d <win> x38,%rsp</win></solve+92>	<pre>if (after == 0x3331323831){ win(0x18213); } }</pre>

Stack diagram:

	7	6	5	4	3	2	1	0	Notes
0x602058	00	00	00	00	00	40	07	83	Return Address
0x602050									
0x602048									
0x602040									
0x602038									
0x602030									
0x602028									
0x602020									