

# Computation and Deduction

Lecture 28: Atomic Subtyping

April 29, 1997

1.  $\lambda$ -Calculus with Subtyping
2. Algorithmic Subtyping and Type-Checking
3. Soundness and Completeness
4. Compiling to Coercions

# $\lambda$ -Calculus with Atomic Subtyping I

---

%%% Built-in types, unspecified

integer : type.

%name integer I

real\_number : type.

%name real\_number R

%%% Atomic types

atom : type.

%name atom P

int : atom.

real : atom.

%%% Types

tp : type.

%name tp A

atm : atom  $\rightarrow$  tp.

$\Rightarrow$  : tp  $\rightarrow$  tp  $\rightarrow$  tp.

%infix right 11  $\Rightarrow$

## $\lambda$ -Calculus with Atomic Subtyping II

---

%%% Terms

tm : type.

%name tm M

iii : integer -> tm.

rrr : real\_number -> tm.

lam : tp -> (tm -> tm) -> tm.

app : tm -> tm -> tm.

## Declarative Subtyping

---

%%% Atomic Subtyping

<< : atom -> atom -> type.

%name << AS

%infix none 10 <<

int<<real : int << real.

%%% Subtyping

< : tp -> tp -> type.

%name < S

%infix none 10 <

<refl : A < A.

<trans : A < B -> B < C -> A < C.

<atm : P << Q

-> atm P < atm Q.

<arrow : B1 < A1

-> A2 < B2

-> (A1 => A2) < (B1 => B2).

## Declarative Typing

---

`of : tm -> tp -> type.` `%name of P`

`of_sub : of M A`  
`-> A < B`  
`-> of M B.`

`of_iii : of (iii I) (atm int).`  
`of_rrr : of (rrr R) (atm real).`

`of_lam : ({x:tm} of x A -> of (M x) B)`  
`-> of (lam A M) (A => B).`

`of_app : of M (B => A)`  
`-> of N B`  
`-> of (app M N) A.`

## Algorithmic Subtyping

---

```
%%% Algorithmic atomic subtyping
<<! : atom -> atom -> type.
```

```
%name <<! AG
%infix none 10 <<!
```

```
int<<!int : int <<! int.
int<<!real : int <<! real.
real<<!real : real <<! real.
```

```
%%% Algorithmic subtyping
<! : tp -> tp -> type.
```

```
%name <! G
%infix none 10 <!
```

```
<!atm : atm P <! atm Q
      <- P <<! Q.
```

```
<!arrow : (A1 => A2) <! (B1 => B2)
          <- B1 <! A1
          <- A2 <! B2.
```

## Algorithmic Type-Checking

---

```
%%% Algorithmic type checking
```

```
of! : tm -> tp -> type.                                %name of! Q
```

```
of!_iii : of! (iii I) (atm int).
```

```
of!_rrr : of! (rrr R) (atm real).
```

```
of!_lam : of! (lam A M) (A => B)  
          <- ({x:tm} of! x A -> of! (M x) B).
```

```
of!_app : of! (app M N) A  
          <- of! M (B => A)  
          <- of! N B'  
          <- B' <! B.
```

## Soundness of Algorithmic Subtyping

---

%%% Atomic subtyping

sound<<! : P <<! Q -> (atm P) < (atm Q) -> type.

sd<<!--\_nn : sound<<! (int<<!int) (<refl).

sd<<!--\_nr : sound<<! (int<<!real) (<atm int<<real).

sd<<!--\_rr : sound<<! (real<<!real) (<refl).

%%% Subtyping

sound<! : A <! B -> A < B -> type.

sd<!--\_atm : sound<! (<!atm G) S  
          <- sound<<! G S.

sd<!--\_arrow : sound<! (<!arrow G2 G1) (<arrow S1 S2)  
          <- sound<! G1 S1  
          <- sound<! G2 S2.



## Soundness of Algorithmic Type-Checking

---

```
%%% Type-checking
```

```
sound!      : of! M A -> of M A -> type.
```

```
sd!_int  : sound! (of!_iii) (of_iii).
```

```
sd!_real : sound! (of!_rrr) (of_rrr).
```

```
sd!_lam  : sound! (of!_lam Q) (of_lam P)
           <- ({x:tm} {q:of! x A} {p:of x A}
               sound! q p
               -> sound! (Q x q) (P x p)).
```

```
sd!_app  : sound! (of!_app G Q2 Q1)
              (of_app P1 (of_sub P2 S))
           <- sound<! G S
           <- sound! Q1 P1
           <- sound! Q2 P2.
```

## Algorithmic Subtyping, Reflexivity

---

```
lemma1a : {P:atom} P <<! P -> type.
```

```
lm1a_int : lemma1a int (int<<!int).
```

```
lm1a_real : lemma1a real (real<<!real).
```

```
lemma1b : {A:tp} A <! A -> type.
```

```
lm1b_atm : lemma1b (atm P) (<!atm AG)  
          <- lemma1a P AG.
```

```
lm1b_arrow : lemma1b (A1 => A2) (<!arrow G2 G1)  
            <- lemma1b A1 G1  
            <- lemma1b A2 G2.
```

## Algorithmic Subtyping, Transitivity

---

lemma2a : P <<! Q -> Q <<! R -> P <<! R -> type.

lm2a\_iiii : lemma2a (int<<!int) (int<<!int) (int<<!int).

lm2a\_iiir : lemma2a (int<<!int) (int<<!real) (int<<!real).

lm2a\_irrr : lemma2a (int<<!real) (real<<!real) (int<<!real).

lm2a\_rrrr : lemma2a (real<<!real) (real<<!real) (real<<!real).

lemma2b : A <! B -> B <! C -> A <! C -> type.

lm2b\_atm : lemma2b (<!atm AG) (<!atm AH) (<!atm AI)  
 <- lemma2a AG AH AI.

lm2b\_arrow : lemma2b (<!arrow G2 G1) (<!arrow H2 H1)  
 (<!arrow I2 I1)  
 <- lemma2b H1 G1 I1  
 <- lemma2b G2 H2 I2.

## Completeness of Atomic Subtyping

---

`comp<<! : P << Q -> P <<! Q -> type.`

`comp<<!_ir : comp<<! (int<<real) (int<<!real).`

## Completeness of Subtyping

---

`comp<! : A < B -> A <! B -> type.`

`comp<!_refl : comp<! (<refl : A < A) G  
 <- lemma1b A G.`

`comp<!_trans : comp<! (<trans S1 S2) G3  
 <- comp<! S1 G1  
 <- comp<! S2 G2  
 <- lemma2b G1 G2 G3.`

`comp<!_atm : comp<! (<atm AS) (<!atm AG)  
 <- comp<<! AS AG.`

`comp<!_arrow : comp<! (<arrow S1 S2) (<!arrow G2 G1)  
 <- comp<! S1 G1  
 <- comp<! S2 G2.`

## Completeness of Type-Checking

---

`comp! : of M A -> of! M B -> B < A -> type.`

`comp!_sub : comp! (of_sub P1 S) Q1 (<trans S1 S)  
 <- comp! P1 Q1 S1.`

`comp!_iii : comp! (of_iii) (of!_iii) (<refl).`

`comp!_rrr : comp! (of_rrr) (of!_rrr) (<refl).`

`comp!_lam : comp! (of_lam P1) (of!_lam Q1) (<arrow <refl S1)  
 <- ({x:tm} {p:of x A} {q:of! x A}  
 comp! p q (<refl)  
 -> comp! (P1 x p) (Q1 x q) S1).`

`comp!_app : comp! (of_app P1 P2) (of!_app G1 Q2 Q1) S12  
 <- comp! P1 Q1 (<arrow S11 S12)  
 <- comp! P2 Q2 S2  
 <- comp<! (<trans S2 S11) G1.`

## $\lambda$ -Calculus with Coercions

---

obj : tp  $\rightarrow$  type. %name obj E

ii : integer  $\rightarrow$  obj (atm int).

rr : real\_number  $\rightarrow$  obj (atm real).

ir : obj (atm int)  $\rightarrow$  obj (atm real).

lm : (obj A  $\rightarrow$  obj B)  $\rightarrow$  obj (A  $\Rightarrow$  B).

ap : obj (A  $\Rightarrow$  B)  $\rightarrow$  obj A  $\rightarrow$  obj B.

## Compiling Atomic Subtyping to Coercions

---

```
compile<< : P << Q -> (obj (atm P) -> obj (atm Q)) -> type.
```

```
compile<<ir : compile<< (int<<real) (ir).
```



## Compiling Subtyping to Coercions

---

```
compile< : A < B -> (obj A -> obj B) -> type.
```

```
compile<refl : compile< (<refl) ([x:obj A] x).
```

```
compile<trans : compile< (<trans S1 S2)
                  ([x:obj A] C2 (C1 x))
                  <- compile< S1 C1
                  <- compile< S2 C2.
```

```
compile<atm : compile< (<atm AS) C
              <- compile<< AS C.
```

```
compile<arrow : compile< (<arrow S1 S2)
                 ([x:obj (A1 => A2)]
                  lm [y:obj B1] C2 (ap x (C1 y)))
                 <- compile< S1 C1
                 <- compile< S2 C2.
```

## Compiling Typing Derivations

---

```
compile : of M A -> obj A -> type.
```

```
compile_sub : compile (of_sub P S) (C E)
              <- compile P E
              <- compile< S C.
```

```
compile_iii : compile (of_iii : of (iii I) (atm int)) (ii I).
```

```
compile_rrr : compile (of_rrr : of (rrr R) (atm real)) (rr R).
```

```
compile_lam : compile (of_lam P) (lm E)
              <- ({x:tm} {p:of x A} {e:obj A}
                  compile p e
                  -> compile (P x p) (E e)).
```

```
compile_app : compile (of_app P1 P2) (ap E1 E2)
              <- compile P1 E1
              <- compile P2 E2.
```